



## RVT28AEFNWN00

### LCD TFT Datasheet

Rev.1.1

2015-10-06

| ITEM                           | CONTENTS                        | UNIT     |
|--------------------------------|---------------------------------|----------|
| LCD Type                       | TFT/Transmissive/Normally white | /        |
| Size                           | 2.83                            | Inch     |
| Viewing Direction              | 6:00 (without image inversion)  | O' Clock |
| Gray Scale Inversion Direction | 12:00                           | O' Clock |
| LCM (W × H × D )               | 50.2 x 69.3 x 6.22              | mm3      |
| Active Area (W × H)            | 43.2 × 57.6                     | mm2      |
| Dot Pitch (W × H)              | 0.18 × 0.18                     | mm2      |
| Number Of Dots                 | 240 x (RGB) × 320               | /        |
| Driver IC                      | FT800                           | /        |
| Backlight Type                 | 4 LEDs                          | /        |
| Surface Luminance              | 300                             | cd/m2    |
| Interface Type                 | SPI/I2C                         | /        |
| Color Depth                    | 262k                            | /        |
| Pixel Arrangement              | RGB Vertical Stripe             | /        |
| Surface Treatment              | Anti-glare                      |          |
| Input Voltage                  | 2.8                             | V        |
| With/Without TSP               | Without Touch Panel             | /        |
| Weight                         | 31.07                           | g        |

**Note 1:** RoHS compliant

**Note 2:** LCM weight tolerance: ± 5%.

## REVISION RECORD

| REV NO. | REV DATE   | CONTENTS                                  | REMARKS |
|---------|------------|---|---------|
| 1.0     | 2015-08-24 | Initial Release                           |         |
| 1.1     | 2015-10-06 | Update PCB position in mechanical drawing |         |
|         |            |   |         |
|         |            |   |         |
|         |            |   |         |

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## 1 MODULE CLASSIFICATION INFORMATION

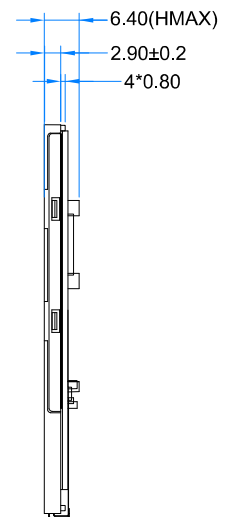
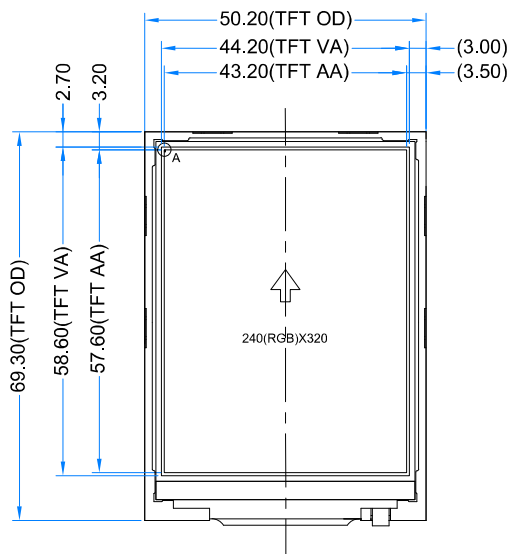
|           |          |           |          |          |          |          |          |          |           |
|-----------|----------|-----------|----------|----------|----------|----------|----------|----------|-----------|
| <b>RV</b> | <b>T</b> | <b>28</b> | <b>A</b> | <b>E</b> | <b>F</b> | <b>N</b> | <b>W</b> | <b>N</b> | <b>00</b> |
| 1.        | 2.       | 3.        | 4.       | 5.       | 6.       | 7.       | 8.       | 9.       | 10.       |

|     |                         |  |
|-----|-------------------------|--|
| 1.  | <b>BRAND</b>            | <b>RV – Riverdi</b>  |
| 2.  | <b>PRODUCT TYPE</b>     | <b>T – TFT Standard</b><br>F – TFT Custom  |
| 3.  | <b>DISPLAY SIZE</b>     | <b>28 – 2.83”</b><br>35 – 3.5”<br>43 – 4.3”<br>70 – 7.0”   |
| 4.  | <b>MODEL SERIAL NO.</b> | <b>A (A-Z)</b>   |
| 5.  | <b>RESOLUTION</b>       | <b>E – 240x320 px</b>  |
| 6.  | <b>INTERFACE</b>        | T – TFT LCD, RGB<br>L – TFT LCD, LVDS<br>S – TFT + Controller SSD1963<br><b>F – TFT + Controller FT800</b> |
| 7.  | <b>FRAME</b>            | <b>N – No Frame</b><br>F – Mounting Frame  |
| 8.  | <b>BACKLIGHT TYPE</b>   | <b>W – LED White</b>   |
| 9.  | <b>TOUCH PANEL</b>      | <b>N – No Touch Panel</b><br>R – Resistive Touch Panel<br>C – Capacitive Touch Panel                       |
| 10. | <b>VERSION</b>          | <b>00 (00-99)</b>  |

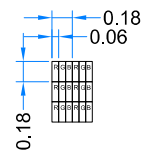
# LCD TFT Datasheet Rev.1.1

## RVT2.8A240320TNWN00

| PIN | DESC                 |
|-----|----------------------|
| 1   | VDD                  |
| 2   | GND                  |
| 3   | SPI_SCLK/<br>I2C_SCL |
| 4   | MISO/I2C_SDA         |
| 5   | MOSI/I2C_SA0         |
| 6   | CS/I2C_SA1           |
| 7   | INT                  |
| 8   | PD                   |
| 9   | MODE                 |
| 10  | AUDIO_OUT            |
| 11  | NC                   |
| 12  | NC                   |
| 13  | NC                   |
| 14  | NC                   |
| 15  | NC                   |
| 16  | NC                   |
| 17  | BLVDD                |
| 18  | BLVDD                |
| 19  | BLGND                |
| 20  | BLGND                |



DETAIL A  
SCALE 20:1



INTERNAL BAG

Ko

- NOTES:
1. DISPLAY TYPE: TFT, TRANSMISSIVE, NORMALY WHITE
  2. VIEWING DIRECTION: 6 O'CLOCK
  3. OPERATION VOLTAGE: VDD= 2.8V
  4. IC CONTROLLER: FT800
  5. LED BACKLIGHT: 4-LED WHITE, BUILT-IN INVERTER
  6. OPERATING TEMP: -20°C ~ +70°C
  7. STORAGE TEMP: -30°C ~+80°C
  8. SURFACE LUMINANCE: 300 cd/m<sup>2</sup>
  9. GENERAL TOLERANCE: ±0.20
  10. RoHS COMPLIANT

|      |                     |            |
|------|---------------------|------------|
| 1.1  | Update PCB position | 2015.10.06 |
| 1.0  | Initial case        | 2015.08.21 |
| Rev. | DESCRIPTION         | DATE       |

|          |
|----------|
| CUSTOMER |
| DRAWN    |
| DFTG CHK |
| ENGR CHK |
| APPROVAL |

### 3 ABSOLUTE MAXIMUM RATINGS

| PARAMETER                | SYMBOL          | MIN  | MAX            | UNIT |
|--------------------------|-----------------|------|----------------|------|
| Supply Voltage For Logic | VDD             | -0.3 | 4.6            | V    |
| Input Voltage For Logic  | VIN             | -0.3 | VDD            | V    |
| Operating Temperature    | T <sub>OP</sub> | -20  | 70             | °C   |
| Storage Temperature      | T <sub>ST</sub> | -30  | 80             | °C   |
| Humidity                 | RH              | -    | 90% (Max 60°C) | RH   |

### 4 ELECTRICAL CHARACTERISTICS

| PARAMETER                 | SYMBOL          | MIN    | TYP | MAX    | UNIT |
|---------------------------|-----------------|--------|-----|--------|------|
| Supply Voltage For Logic  | VDD             | 2.5    | 2.8 | 3.3    | V    |
| Input Current             | IDD             | -      | 18  | -      | mA   |
| Input Voltage ' H ' level | V <sub>IH</sub> | 0.7VDD | -   | VDD    | V    |
| Input Voltage ' L ' level | V <sub>IL</sub> | VSS    | -   | 0.3VDD | V    |

### 5 BACKLIGHT CHARACTERISTICS

| ITEM                      | SYMBOL         | MIN   | TYP   | MAX | UNIT |
|---------------------------|----------------|-------|-------|-----|------|
| Voltage for LED backlight | V <sub>I</sub> | -     | 3.2   | 3.4 | V    |
| Current for LED backlight | I <sub>I</sub> | -     | 89    | -   | mA   |
| LED Life Time             | -              | 30000 | 40000 | -   | Hrs  |

**Note:**

- 1.The LED life time is defined as the module brightness decrease to 50% original brightness at Ta=25°C.
2. The LED 's driver mode needs to be constant current mode.
3. Permanent damage to the device may occur if maximum values are exceeded or reverse voltage is loaded .Functional operation should be restricted to the conditions described under normal operating conditions.

### 6 ELECTRO-OPTICAL CHARACTERISTICS

| ITEM                    | SYMBOL  | CONDITION             | MIN | TYP  | MAX    | UNIT              | REMARK   | NOTE |
|-------------------------|---------|-----------------------|-----|------|--------|-------------------|----------|------|
| Response Time           | Tr+Tf   | θ=0°<br>φ=0°<br>Ta=25 | -   | 25   | 30     | ms                | Figure 1 | 4    |
| Contrast Ratio          | Cr      |                       | -   | 500  | -      | ---               | Figure 2 | 1    |
| Luminance Uniformity    | δ WHITE |                       | 80  | 90.8 | -      | %                 | Figure 2 | 3    |
| Surface Luminance       | Lv      |                       | 187 | 300  | -      | cd/m <sup>2</sup> | Figure 2 | 2    |
| Viewing Angle Range     | θ       | φ = 90°               | -   | 70   | -      | deg               | Figure 3 | 6    |
|                         |         | φ = 270°              | -   | 57   | -      | deg               | Figure 3 |      |
|                         |         | φ = 0°                | -   | 70   | -      | deg               | Figure 3 |      |
|                         |         | φ = 180°              | -   | 70   | -      | deg               | Figure 3 |      |
| CIE (x, y) Chromaticity | Red     | θ=0°<br>φ=0°<br>Ta=25 | x   | -    | 0.6368 | -                 | Figure 2 | 5    |
|                         |         |                       | y   | -    | 0.3329 | -                 |          |      |
|                         | Green   |                       | x   | -    | 0.3397 | -                 |          |      |
|                         |         |                       | y   | -    | 0.6138 | -                 |          |      |
|                         | Blue    |                       | x   | -    | 0.1433 | -                 |          |      |
|                         |         |                       | y   | -    | 0.0807 | -                 |          |      |
|                         | White   |                       | x   | -    | 0.2886 | -                 |          |      |
|                         |         |                       | y   | -    | 0.3194 | -                 |          |      |
| NTSC                    | -       | S                     | -   | 55   | 67     | -                 | %        | -    |

**Note 1.** Contrast Ratio(CR) is defined mathematically as below, for more information see Figure 1.

$$\text{Contrast Ratio} = \frac{\text{Average Surface Luminance with all white pixels (P1, P2, P3, P4, P5)}}{\text{Average Surface Luminance with all black pixels (P1, P2, P3, P4, P5)}}$$

**Note 2.** Surface luminance is the LCD surface from the surface with all pixels displaying white. For more information see Figure 2.

$$L_v = \text{Average Surface Luminance with all white pixels (P1, P2, P3, P4, P5)}$$

**Note 3.** The uniformity in surface luminance  $\delta$  WHITE is determined by measuring luminance at each test position 1 through 5, and then dividing the maximum luminance of 5 points luminance by minimum luminance of 5 points luminance. For more information see Figure 2.

$$\delta \text{ WHITE} = \frac{\text{Minimum Surface Luminance with all white pixels (P1, P2, P3, P4, P5)}}{\text{Maximum Surface Luminance with all white pixels (P1, P2, P3, P4, P5)}}$$

**Note 4.** Response time is the time required for the display to transition from white to black (Rise Time,  $T_r$ ) and from black to white (Decay Time,  $T_f$ ). For additional information see FIG 1. The test equipment is Autronic-Melchers's ConoScope series.

**Note 5.** CIE (x, y) chromaticity, the x, y value is determined by measuring luminance at each test position 1 through 5, and then make average value.

**Note 6.** Viewing angle is the angle at which the contrast ratio is greater than 2. For TFT module the contrast ratio is greater than 10. The angles are determined for the horizontal or x axis and the vertical or y axis with respect to the z axis which is normal to the LCD surface. For more information see Figure 3.

**Note 7.** For viewing angle and response time testing, the testing data is based on Autronic-Melchers's ConoScope series. Instruments for Contrast Ratio, Surface Luminance, Luminance Uniformity, CIE the test data is based on TOPCON's BM-5 photo detector.

Figure 1. The definition of response time

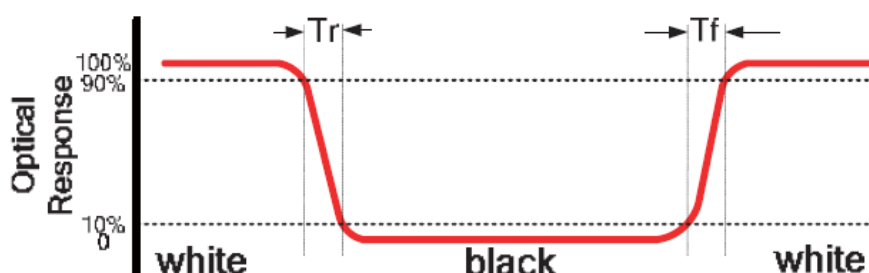


Figure 2. Measuring method for Contrast ratio, surface luminance, Luminance uniformity, CIE (x, y) chromaticity

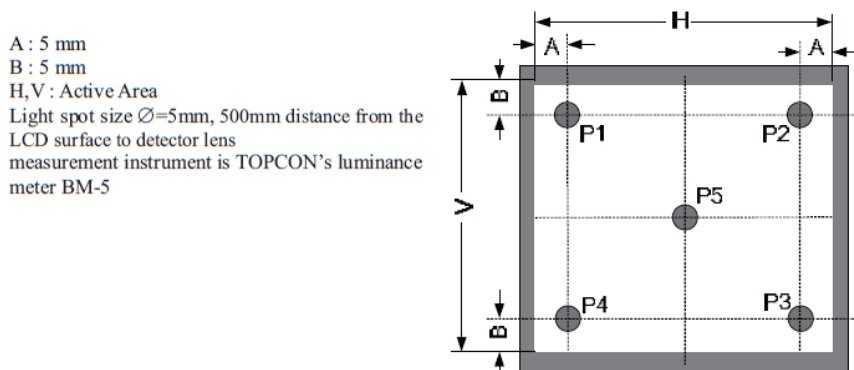
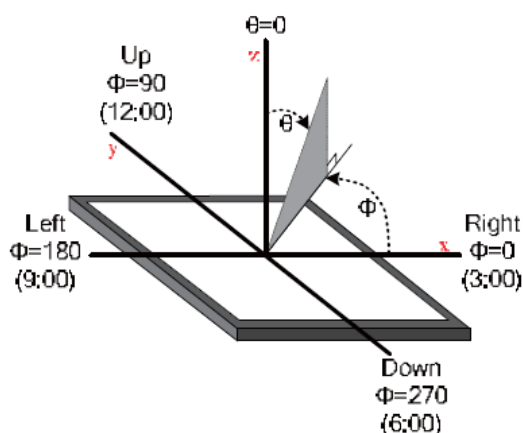


Figure 3. The definition of viewing angle



## 7 INTERFACE DESCRIPTION

| PIN NO. | SYMBOL            | DESCRIPTION  |
|---------|-------------------|--|
| 1       | VDD               | Power Supply   |
| 2       | GND               | Ground   |
| 3       | SPI_SCLK/ I2C_SCL | SPI SCK Signal / I2C SCL Signal, Internally 47k Pull UP                                  |
| 4       | MISO/ I2C_SDA     | SPI MISO Signal / I2C SDA Signal, Internally 47k Pull UP                                 |
| 5       | MOSI/ I2C_SA0     | SPI MOSI Signal / I2C Slave Address Bit 0, Internally 47k Pull UP                        |
| 6       | CS/I2C_SA1        | SPI Chip Select Signal / I2C Slave Address Bit 1, Internally 47k Pull UP                 |
| 7       | INT               | Interrupt Signal, Active Low, Internally 47k Pull UP                                     |
| 8       | PD                | Power Down Signal, Active Low, Internally 47k Pull UP                                    |
| 9       | MODE              | Host Interface SPI(Pull Low) or I2C(Pull Up) Mode Select Input, Internally 10k Pull DOWN |
| 10      | AUDIO_OUT         | Audio Out Signal   |
| 11      | NC                | Not Connected  |
| 12      | NC                | Not Connected  |
| 13      | NC                | Not Connected  |
| 14      | NC                | Not Connected  |
| 15      | NC                | Not Connected  |
| 16      | NC                | Not Connected  |
| 17      | BLVDD             | Backlight Power Supply, Can Be Connected to VDD  |
| 18      | BLVDD             | Backlight Power Supply, Can Be Connected to VDD  |
| 19      | BLGND             | Backlight Ground, Internally connected to GND  |
| 20      | BLGND             | Backlight Ground, Internally connected to GND  |

## 8 FT800 CONTROLLER SPECIFICATIONS

FT800 or EVE (Embedded Video Engine) simplifies the system architecture for advanced human machine interfaces (HMIs) by providing functionality for display, audio, and touch as well as an object oriented architecture approach that extends from display creation to the rendering of the graphics.

### 8.1 Serial host interface

Figure 4. SPI interface connection

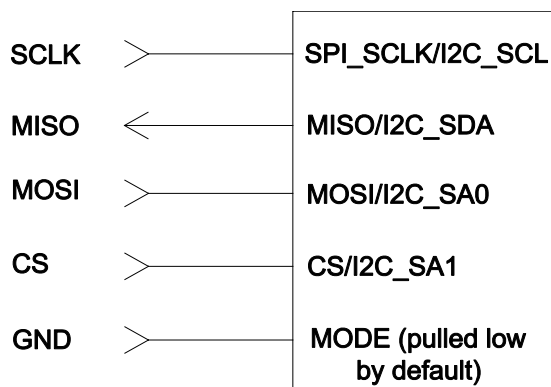
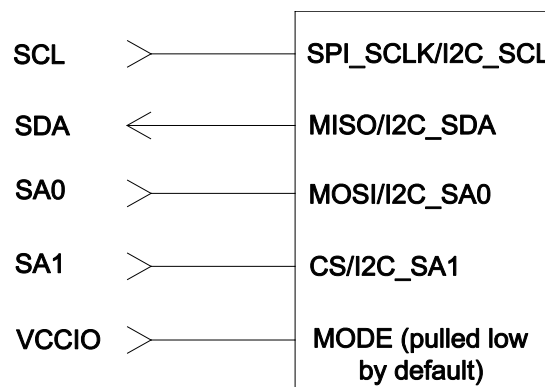


Figure 5. I2C interface connection



**SPI Interface** – the SPI slave interface operates up to 30MHz.

Only SPI mode 0 is supported. The SPI interface is selected by default (MODE pin is internally pulled low by 47k resistor).

**I<sup>2</sup>C Interface** – the I<sup>2</sup>C slave interface operates up to 3.4MHz, supporting standard-mode, fast-mode, fast-mode plus and high-speed mode.

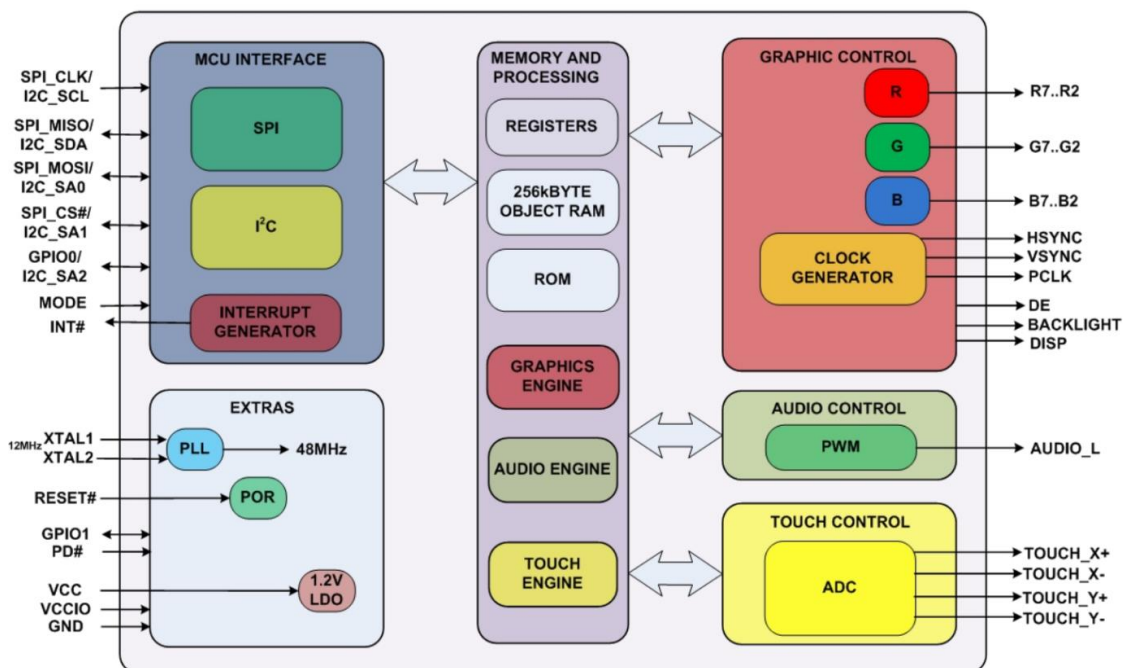
The I<sup>2</sup>C device address is configurable between 20h to 23h depending on the I<sup>2</sup>C\_SA[1:0] pin setting, i.e. the 7-bit I<sup>2</sup>C slave address is 0b'01000A1A0.

The I<sup>2</sup>C interface is selected when the MODE pin is tied to VDDIO.



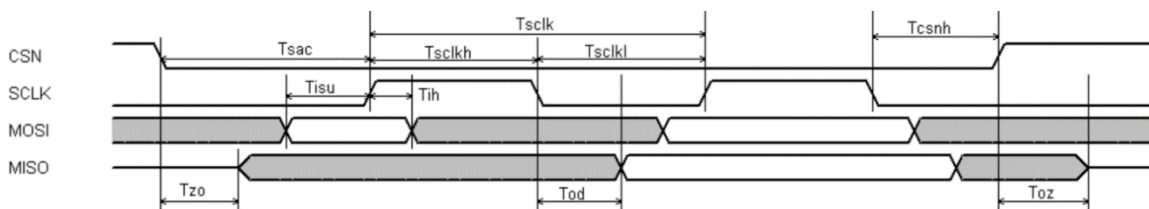
## 8.2 Block Diagram

Figure 6. FT800 Block diagram



## 8.3 Host interface SPI mode 0

Figure 7. SPI timing diagram



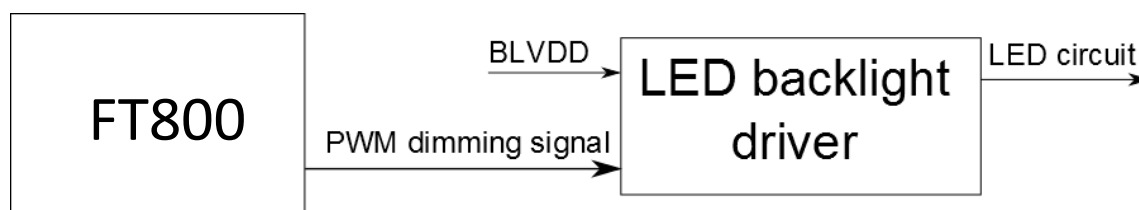
For more information about FT801 controller please go to official FT800 Datasheet.

[http://www.ftdichip.com/Support/Documents/DataSheets/ICs/DS\\_FT800.pdf](http://www.ftdichip.com/Support/Documents/DataSheets/ICs/DS_FT800.pdf)

## 8.4 Backlight driver block diagram

Backlight enable signal is internally connected to FT800 Backlight control pin. This pin is controlled by two FT800's registers. One of them specifies the PWM output frequency, second one specifies the duty cycle. Refer to FT800 datasheet for more information.

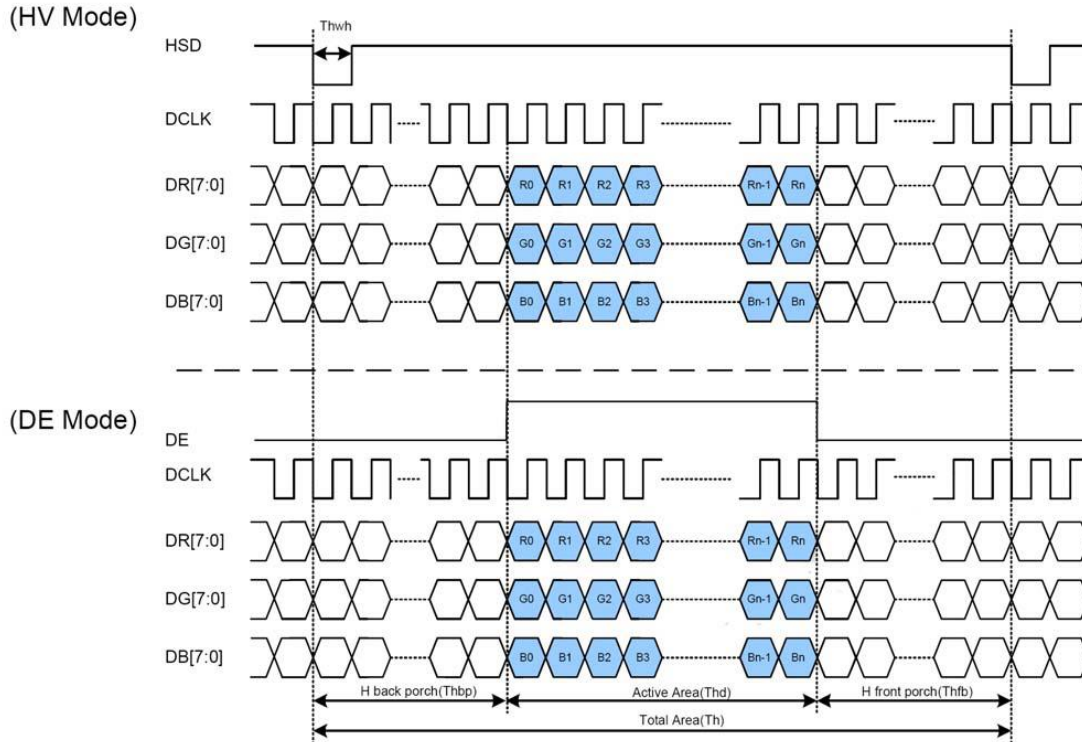
Figure 8. Backlight driver block diagram



## 9 LCD TIMING CHARACTERISTICS

### 9.1 Clock and data input time diagram

Figure 9. Clock and data input time diagram



### 9.2 Parallel RGB input timing table

| PARAMETER        | SYMBOL | MIN | TYP  | MAX | UNIT |
|------------------|--------|-----|------|-----|------|
| DCLK Frequency   | Fclk   | -   | 6.35 | -   | MZH  |
| VSD Period Time  | Tv     | 324 | 326  | 320 | H    |
| VSD Display Area | Tvd    |     | 320  |     | H    |
| VSD Back Porch   | Tvb    | 1   | 2    | -   | H    |
| VSD Front Porch  | Tvfp   | 3   | 4    | -   | H    |
| HSD Period Time  | Th     | 244 | 270  | 280 | DCLK |
| HSD Display Area | Thd    |     | 240  |     | DCLK |
| HSD Back Porch   | Thbp   | 2   | 20   | 24  | DCLK |
| HSD Front Porch  | Thfp   | 2   | 10   | 16  | DCLK |

## 10 INITIAL CODE

```
#define REG_GPIO      1057936UL
#define REG_GPIO_DIR 1057932UL

//Function which sends SPI (8-bit) data to FT80X
void SPI_FT_Send(uint8_t data)
{
    unsigned char m=0x80;

    for(i=0;i<8;i++)
    {
        GPIO_WriteBit(CLK,0);
        if(data&m)
        {
            GPIO_WriteBit(SDO,1);
        }
        else
        {
            GPIO_WriteBit(SDO,0);
        }
        GPIO_WriteBit(CLK,1);

        m=m>>1;
        GPIO_WriteBit(CLK,0);
    }
}

//Function which sets the CS for ILI9341 through FT80X registers
void CS_ILI(uint8_t mode)
{
    switch (mode) {
        case 0:
            GPIO_WriteBit(FT_CS,0);

            SPI_FT_Send(((REG_GPIO >> 16) & 0xBF | 0x80));
            SPI_FT_Send((REG_GPIO & 0xFF00) >> 8);
            SPI_FT_Send((REG_GPIO & 0xFF));

            SPI_FT_Send(0x00);

            GPIO_WriteBit(FT_CS,1);
            break;
        case 1:
            GPIO_WriteBit(FT_CS,0);

            SPI_FT_Send(((REG_GPIO >> 16) & 0xBF | 0x80));
            SPI_FT_Send((REG_GPIO & 0xFF00) >> 8);
            SPI_FT_Send((REG_GPIO & 0xFF));

            SPI_FT_Send(0x83);

            GPIO_WriteBit(GPIOA,FT_CS,1);
            GPIO_WriteBit(SDO,0);
            GPIO_WriteBit(CLK,0);
            break;
    }
}

//Function which sends SPI (9-bit) data to ILI9341
void ILI_Send(DC type, uint8_t data)
{
    unsigned char m=0x80;
    uint8_t i, test;
    if(type == COMMAND)
```

```

        {
            GPIO_WriteBit(CLK, 0);
            GPIO_WriteBit(SDO, 0);
            GPIO_WriteBit(CLK, 1);
        }
    else if(type == DATA)
    {
        GPIO_WriteBit(CLK, 0);
        GPIO_WriteBit(SDO, 1);
        GPIO_WriteBit(CLK, 1);
    }
    for(i=0;i<8;i++)
    {
        GPIO_WriteBit(CLK, 0);
        if(data&m)
        {
            GPIO_WriteBit(SDO, 1);
        }
        else
        {
            GPIO_WriteBit(SDO, 0);
        }
        GPIO_WriteBit(CLK, 1);

        m=m>>1;
    }
    delay_ms(1);
}
void ILI_init()
{
    FT80X_init();           //FT80X initialization
    Ft_Gpu_Hal_Sleep(5000);
    CS_ILI(0);
    ILI_Send(COMMAND, 0x01); //software reset
    delay_ms(5);
    CS_ILI(1);

    CS_ILI(0);
    ILI_Send(COMMAND, 0x28); //display off
    CS_ILI(1);
//-----
    CS_ILI(0);
    ILI_Send(COMMAND, 0xcf);
    ILI_Send(DATA, 0x00);
    ILI_Send(DATA, 0x81);
    ILI_Send(DATA, 0x30);
    CS_ILI(1);

    CS_ILI(0);
    ILI_Send(COMMAND, 0xed);
    ILI_Send(DATA, 0x64);
    ILI_Send(DATA, 0x03);
    ILI_Send(DATA, 0x12);
    ILI_Send(DATA, 0x81);
    CS_ILI(1);

    CS_ILI(0);
    ILI_Send(COMMAND, 0xe8);
    ILI_Send(DATA, 0x85);
    ILI_Send(DATA, 0x01);
    ILI_Send(DATA, 0x79);
    CS_ILI(1);

    CS_ILI(0);
    ILI_Send(COMMAND, 0xcb);
    ILI_Send(DATA, 0x39);
    ILI_Send(DATA, 0x2c);
    ILI_Send(DATA, 0x00);
}

```

```
ILI_Send(DATA,0x34);
ILI_Send(DATA,0x02);
CS_ILI(1);

CS_ILI(0);
ILI_Send(COMMAND,0xF6); //Interface Control
ILI_Send(DATA,0x01);
ILI_Send(DATA,0x00);
ILI_Send(DATA,0x06);
CS_ILI(1);

CS_ILI(0);
ILI_Send(COMMAND,0xf7);
ILI_Send(DATA,0x20);
CS_ILI(1);

CS_ILI(0);
ILI_Send(COMMAND,0xea);
ILI_Send(DATA,0x06);
ILI_Send(DATA,0x00);
CS_ILI(1);
//-----power control-----

CS_ILI(0);
ILI_Send(COMMAND,0xc0); //power control
ILI_Send(DATA,0x26);
CS_ILI(1);

CS_ILI(0);
ILI_Send(COMMAND,0xc1); //power control
ILI_Send(DATA,0x11);
CS_ILI(1);
//-----VCOM -----

CS_ILI(0);
ILI_Send(COMMAND,0xc5); //vcom control
ILI_Send(DATA,0x35);
ILI_Send(DATA,0x3E);
CS_ILI(1);

CS_ILI(0);
ILI_Send(COMMAND,0xc7); //vcom control
ILI_Send(DATA,0xBE);
CS_ILI(1);
//-----memory access control-----

CS_ILI(0);
ILI_Send(COMMAND,0x36);
ILI_Send(DATA,0x40);
CS_ILI(1);

CS_ILI(0);
ILI_Send(COMMAND,0x3a); //pixel format set
ILI_Send(DATA,0x60); //18bit /pixel
CS_ILI(1);
//----- frame rate-----

CS_ILI(0);
ILI_Send(COMMAND,0xb0); //RGB Interface Signal Control
ILI_Send(DATA,0xc0); //0x1c0 DE mode
CS_ILI(1);

CS_ILI(0);
ILI_Send(COMMAND,0xb1); //frame rate
ILI_Send(DATA,0x00);
ILI_Send(DATA,0x1B);
CS_ILI(1);
//-----Gamma-----
```

```
CS_ILI(0);
ILI_Send(COMMAND,0xf2); //3Gamma Function Disable
ILI_Send(DATA,0x02);
CS_ILI(1);

CS_ILI(0);
ILI_Send(COMMAND,0x26);
ILI_Send(DATA,0x01); //gamma set 4 gamma curve 01/02/04/08
CS_ILI(1);

CS_ILI(0);
ILI_Send(COMMAND,0xE0); //positive gamma correction
ILI_Send(DATA,0x1f);
ILI_Send(DATA,0x1a);
ILI_Send(DATA,0x18);
ILI_Send(DATA,0x0a);
ILI_Send(DATA,0x0f);
ILI_Send(DATA,0x06);
ILI_Send(DATA,0x45);
ILI_Send(DATA,0x87);
ILI_Send(DATA,0x32);
ILI_Send(DATA,0x0a);
ILI_Send(DATA,0x07);
ILI_Send(DATA,0x02);
ILI_Send(DATA,0x07);
ILI_Send(DATA,0x05);
ILI_Send(DATA,0x00);
CS_ILI(1);

CS_ILI(0);
ILI_Send(COMMAND,0xE1); //negamma correction
ILI_Send(DATA,0x00);
ILI_Send(DATA,0x25);
ILI_Send(DATA,0x27);
ILI_Send(DATA,0x05);
ILI_Send(DATA,0x10);
ILI_Send(DATA,0x09);
ILI_Send(DATA,0x3a);
ILI_Send(DATA,0x78);
ILI_Send(DATA,0x4d);
ILI_Send(DATA,0x05);
ILI_Send(DATA,0x18);
ILI_Send(DATA,0x0d);
ILI_Send(DATA,0x38);
ILI_Send(DATA,0x3a);
ILI_Send(DATA,0x1f);
CS_ILI(1);

CS_ILI(0);
ILI_Send(COMMAND,0x11); //sleep out
delay_ms(100);
CS_ILI(1);

CS_ILI(0);
ILI_Send(COMMAND,0x29); //display on
delay_ms(50);
CS_ILI(1);
}
```

## 11 RELIABILITY TEST

| NO. | TEST ITEM                    | TEST CONDITION   | INSPECTION AFTER TEST  |
|-----|------------------------------|--|--|
| 1   | High Temperature Storage     | 80±2°C/96 hours  | <p>Inspection after 2~4 hours storage at room temperature and humidity. The condensation is not accepted. The sample shall be free from defects:</p> <ol style="list-style-type: none"> <li>1. Air bubble in the LCD</li> <li>2. Seal leak</li> <li>3. Non-display</li> <li>4. Missing segments</li> <li>5. Glass crack</li> </ol> |
| 2   | Low Temperature Storage      | -30±2°C/96 hours   |  |
| 3   | High Temperature Operating   | 70±2°C/96 hours  |  |
| 4   | Low Temperature Operating    | -20±2°C/96 hours   |  |
| 5   | Temperature Cycle            | -30±2°C ~ 25~ 80± 2°C × 10 cycles<br>(30 min.) (5min.) (30min.)  |  |
| 6   | Damp Proof Test              | 60°C ±5°C × 90%RH/96 hours   |  |
| 7   | Vibration Test               | Frequency 10Hz~55Hz<br>Stroke: 1.5mm<br>Sweep: 10Hz~150 Hz~10Hz 2 hours<br>For each direction of X, Y, Z |  |
| 8   | Shock Test                   | Half-sine, wave, 300m/s  |  |
| 9   | Packing Drop Test            | Height: 80 cm<br>1 corner, concrete floor  |  |
| 11  | Electrostatic Discharge Test | C=150pF, R=330 Ω<br>Air: ±8KV 150pF/330Ω 30 times<br>Contact: ±4KV,20 times                              |  |

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