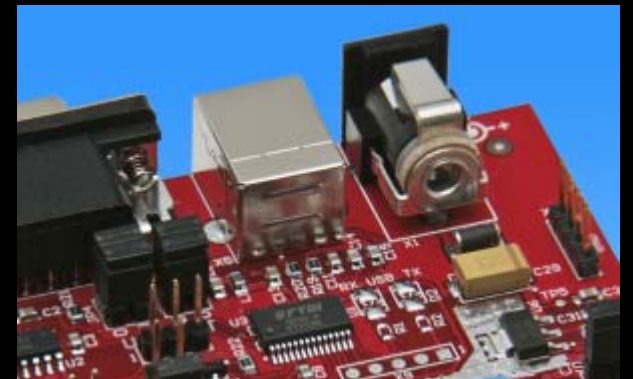
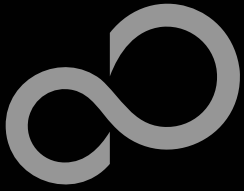


FUJITSU

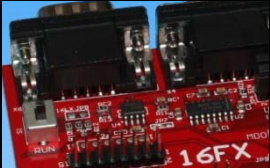
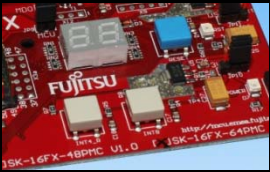


SK-16FX-64PMC





Overview



■ Introduction

- [Warranty and Disclaimer](#)
- [About the SK-16FX-64PMC](#)
- [SK-16FX-64PMC content](#)
- [Test it](#)
- [The hardware](#)
- [The software](#)

■ Try yourself

- [Software examples](#)
- [Program download](#)
- [New project](#)
- [EUROScope](#)
- [FreeRTOS](#)

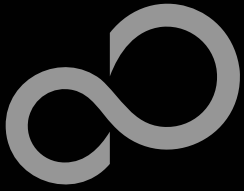
■ Optional tools

■ Contacts

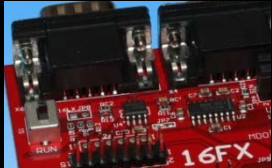
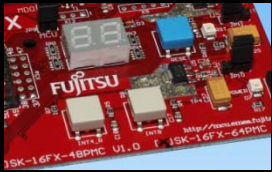


■ **Additional documents**

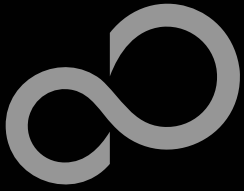
- [Schematic 'SK-16FX-64PMC'](#)
- [Data sheet MB96350 Series](#)
- [Hardware manual 16FX Family](#)
- [AppNote '16FX Hardware Setup'](#)
- [AppNote '16FX Getting Started'](#)
- [Customer Information 16FX](#)
- [EUROScope Reference Manual](#)
- [AppNote 'EUROScope'](#)
- [Customer Information of 'EUROScope' limitations](#)



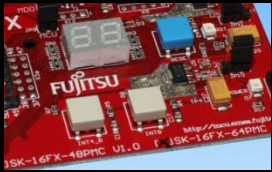
Warranty and Disclaimer



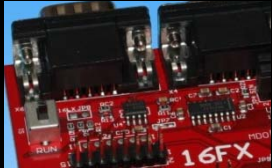
- The use of the deliverables (e.g. software, application examples, target boards, evaluation boards, starter kits, schematics, engineering samples of IC's etc.) is subject to the conditions of Fujitsu Microelectronics Europe GmbH ("FME") as set out in (i) the terms of the License Agreement and/or the Sale and Purchase Agreement under which agreements the Product has been delivered, (ii) the technical descriptions and (iii) all accompanying written materials.
- Please note that the deliverables are intended for and must only be used in an evaluation laboratory environment.
- The software deliverables are provided without charge and therefore provided on an as-is basis. The software deliverables are to be used exclusively in connection with FME products.
- Regarding hardware deliverables, FME warrants that they will be free from defects in material and workmanship under use and service as specified in the accompanying written materials for a duration of 1 year from the date of receipt by the customer.
- Should a hardware deliverable turn out to be defect, FME's entire liability and the customer's exclusive remedy shall be, at FME's sole discretion, either return of the purchase price and the license fee, or replacement of the hardware deliverable or parts thereof, if the deliverable is returned to FME in original packing and without further defects resulting from the customer's use or the transport. However, this warranty is excluded if the defect has resulted from an accident not attributable to FME, or abuse or misapplication attributable to the customer or any other third party not relating to FME or to unauthorised decompiling and/or reverse engineering and/or disassembling.
- FME does not warrant that the deliverables does not infringe any third party intellectual property right (IPR). In the event that the deliverables infringe a third party IPR it is the sole responsibility of the customer to obtain necessary licenses to continue the usage of the deliverable.
- In the event the software deliverables include the use of open source components, the provisions of the governing open source license agreement shall apply with respect to such software deliverables.
- To the maximum extent permitted by applicable law FME disclaims all other warranties, whether express or implied, in particular, but not limited to, warranties of merchantability and fitness for a particular purpose for which the deliverables are not designated.
- To the maximum extent permitted by applicable law, FME's liability is restricted to intention and gross negligence. FME is not liable for consequential damages.
- Should one of the above stipulations be or become invalid and/or unenforceable, the remaining stipulations shall stay in full effect.
- The contents of this document are subject to change without a prior notice, thus contact FME about the latest one.



About the SK-16FX-64PMC



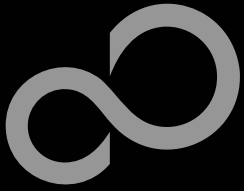
- The SK-16FX-64PMC includes a low-cost evaluation board based on the Fujitsu 16FX microcontroller MB96350 Series



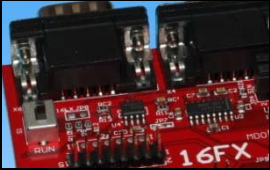
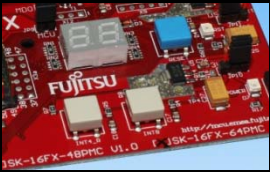
- The MB96350 Series includes the following features:

- Up to 288 KByte Flash Memory
- Up to 12 KByte RAM
- Up to 2 CAN controller 2.0B
- Up to 4 LIN-USART interfaces
- 1x I²C interface
- Timers (ICUs, OCUs, PPGs, others)
- ADC
- External interrupts
- Others



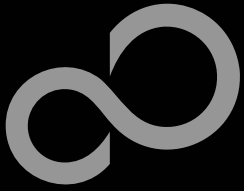


About the SK-16FX-64PMC



■ Features of the SK-16FX-64PMC (EUROScope) board:

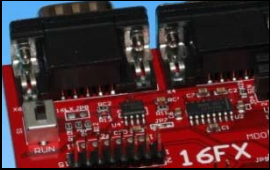
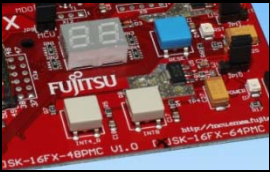
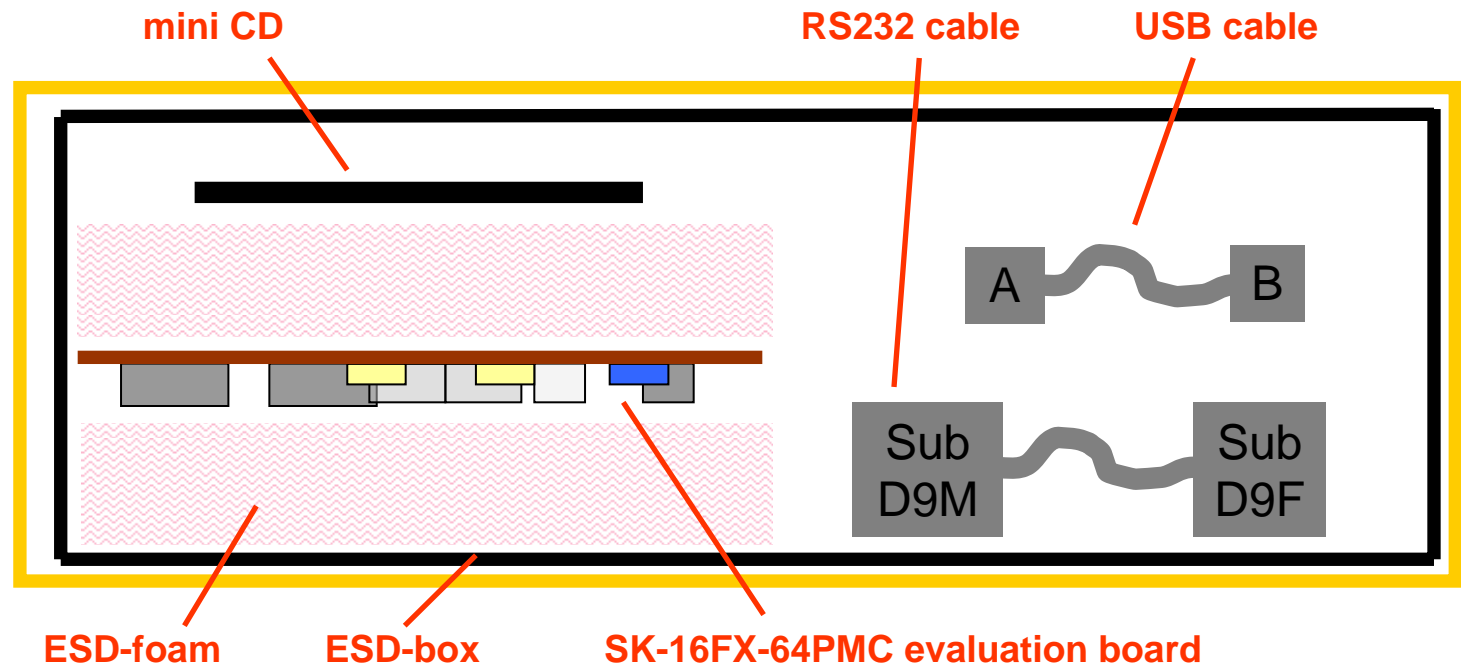
- Microcontroller MB96F356RSB
- 1x UART-Transceiver (SUB-D9 connector)
- 1x USB to serial converter (Type-B connector)
- 1x High-speed CAN-Transceiver (SUB-D9 connector)
- 2x LED-Display (7-Segment)
- 2x 'User'-buttons
- 1x 'Reset'-button, 'Reset'-LED
- All 64 pins routed to pin-header
- On-board 5V and 3V voltage regulators, 'Power'-LED
- USB power-supply (external power supply possible)

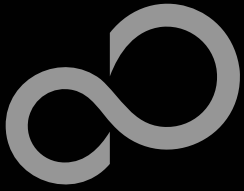


SK-16FX-64PMC content

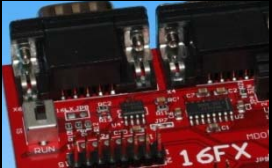
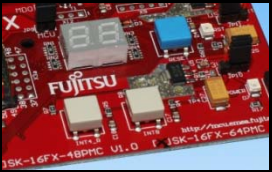
■ The SK-16FX-64PMC contains

- SK-16FX-64PMC evaluation board with MB96F356RSB
- USB cable, RS232 cable
- Mini CD
 - Documentation, USB driver, Softune Workbench, Examples
 - „EUROScope lite 16FX“



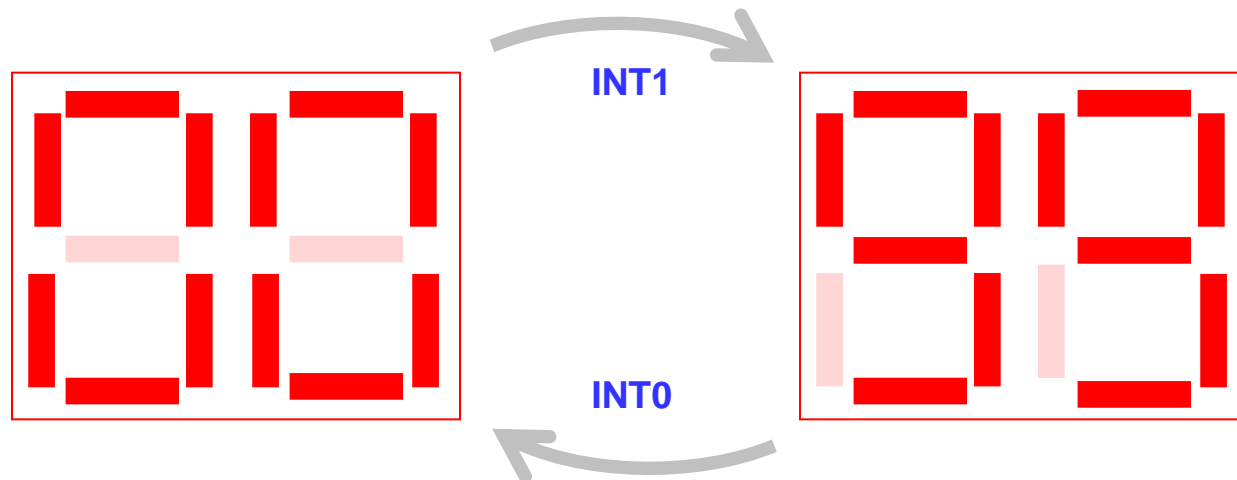


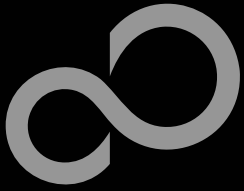
Test it



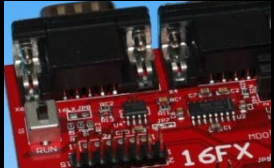
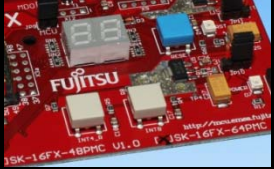
- The microcontroller on the SK-16FX-64PMC is already preprogrammed with a simple application.

- Connect the USB cable to your PC and the SK-16FX-64PMC
- Install the USB driver from the CD
- Press the 'Reset'- Button
- The SK-16FX-64PMC will automatically start counting
- The count direction can be changed by pressing the key buttons



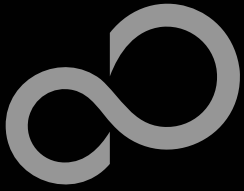


Test it



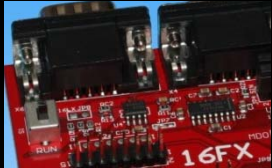
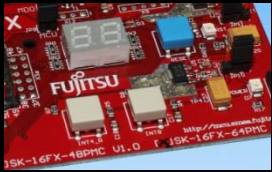
Congratulations!

- You finished successfully the first test
- Now you will get more details about the SK-16FX-64PMC
- You will learn more about
 - The on-board features
 - How to program the Flash
 - How to start your own application
 - On-chip debugging with EUROScope

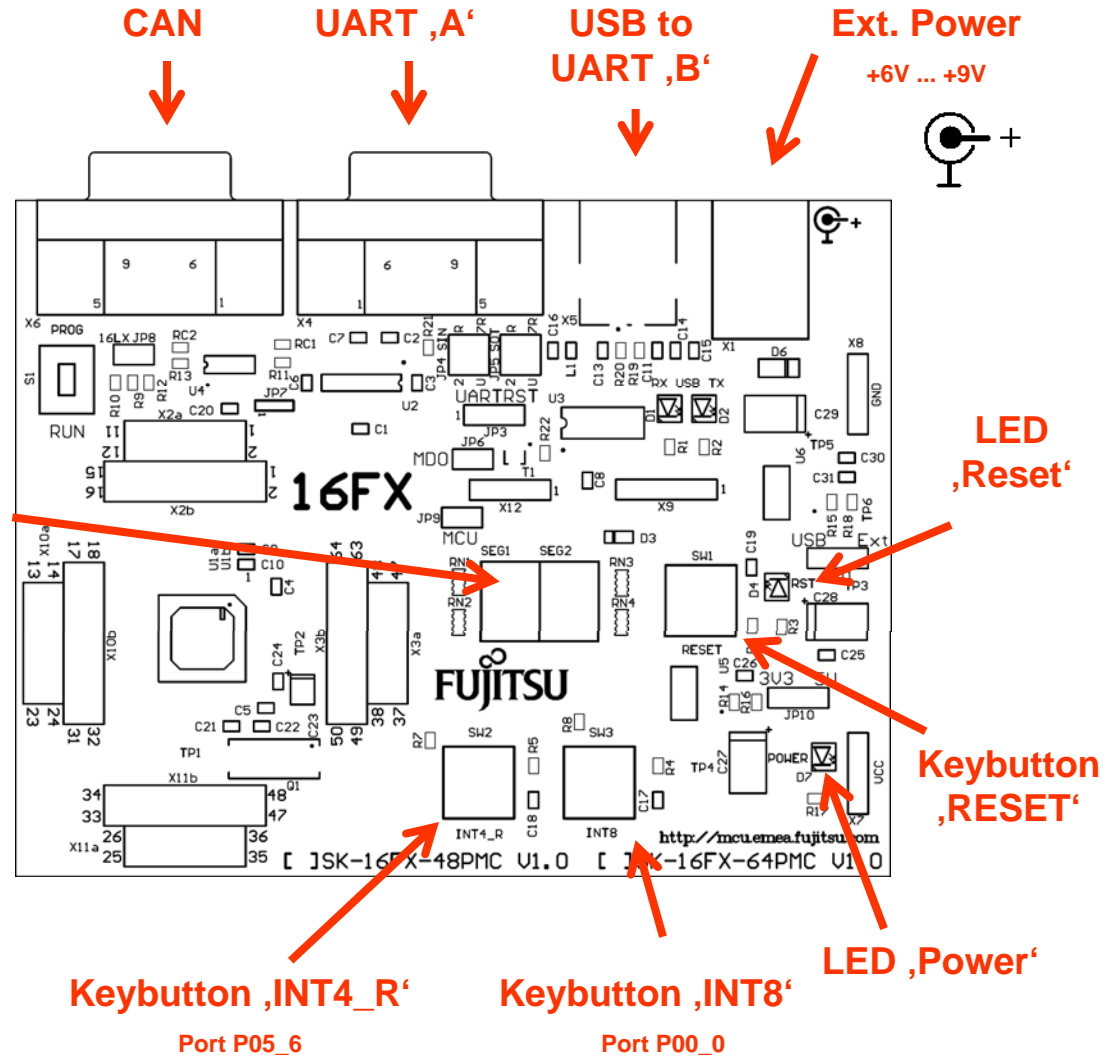
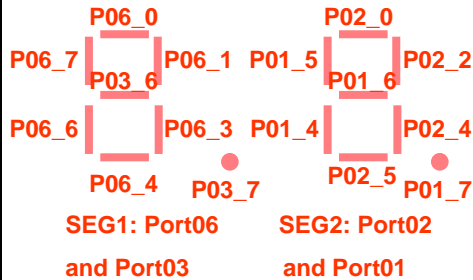


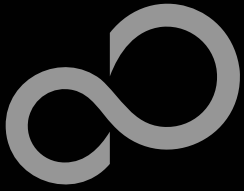
The Hardware

■ Main features

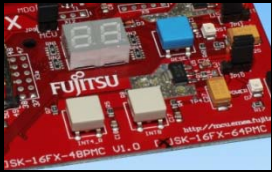


7-Segment Display





The Hardware



■ The jumpers JP4: UART RX select

R-7R: UART7_R=UART'A' / U-2: UART2=UART'B' (USB)
R-2: UART2=UART'A' / U-7R: UART7_R=UART'B' (USB)

JP5: UART TX select

R-7R: UART7_R=UART'A' / U-2: UART2=UART'B' (USB)
R-2: UART2=UART'A' / U-7R: UART7_R=UART'B' (USB)

S1: Mode selection

PROG: Select the program-mode

RUN: Select the run-mode

JP3: DTR-Reset

Set the jumper to 1-2 to connect the DTR-Signal of the UART connector to the microcontroller reset-pin.

Set the jumper to 2-3 to connect the DTR-Signal of the USB connector to the microcontroller reset-pin.

Some terminal-programs, e.g. Fujitsu's Skwizard, allow to reset the evaluation board by using the DTR-Signal.

JP6: MD0 selection

Close this jumper to control the MD0 level by the RTS signal of the USB interface

JP9: MCU Vcc

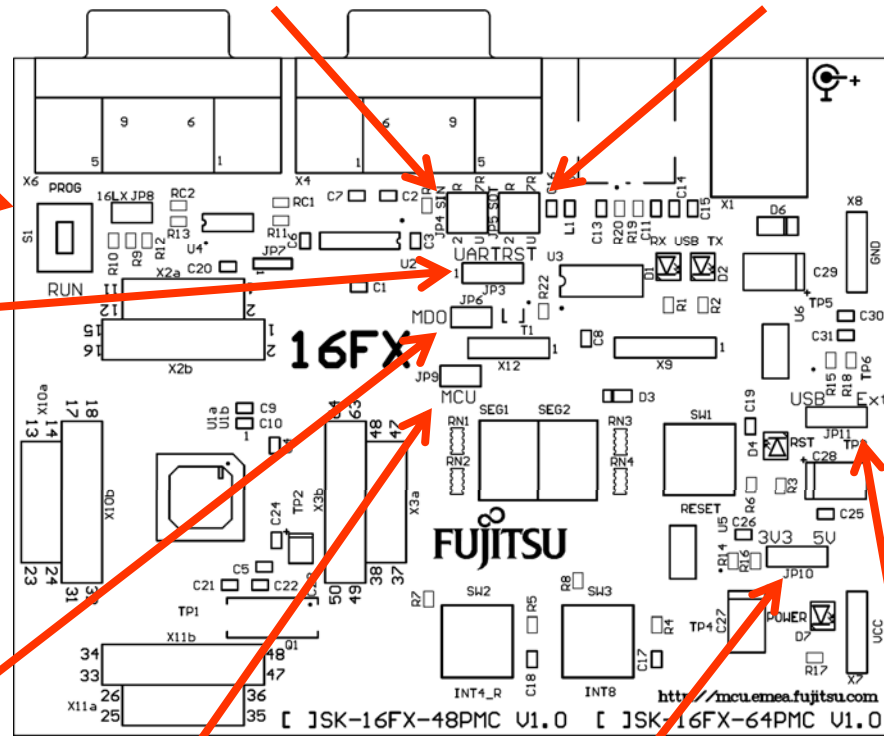
This jumper can be used to measure the current consumption of the MCU

JP10: 5V / 3.3V

1-2: 5V supply is used
2-3: 3.3V supply is used

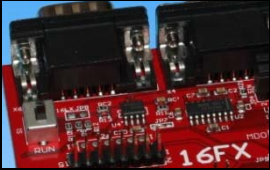
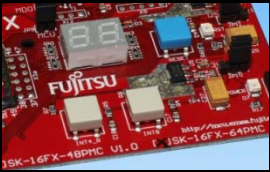
JP11: Power Supply

1-2: USB supply is used
2-3: External supply is used



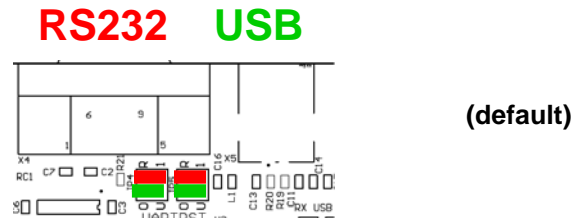


The Hardware

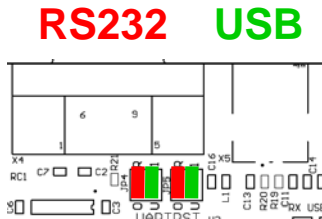


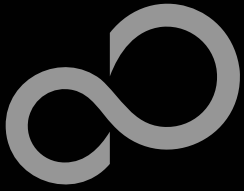
■ JP4, JP5 : UART selection

- UART2 and UART7_R of the microcontroller can be used together with a typical RS232 SUB-D9 connector and a serial/USB converter
- The jumpers JP4 and JP5 routes the channel to the connector
- UART2 = USB-connector (X5), UART7_R = Sub-D9 (X4) (default)
 - Setting of Jumper JP4 and JP5: U-2 / R-7R

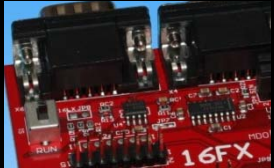
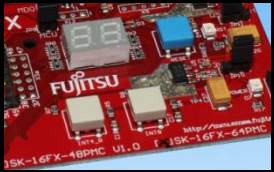


- UART2 = Sub-D9 (X4), UART7_R = USB-connector (X5)
 - Setting of Jumper JP4 and JP5: U-7R / R-2





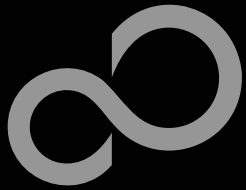
The Hardware



■ The microcontroller pins

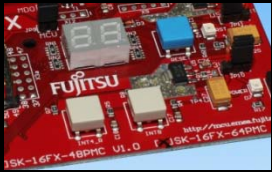
Pin	Pin-name	SK-16FX-64PMC
1	AVss	GND
2	AVRH	MCUVCC / VCC
3	P06_2/AN2/PPG2/CS2_R	
4	P06_3/AN3/PPG3/CS3_R	SEG1-C
5	P06_4/AN4/PPG4/CS4_R	SEG1-D
6	P06_5/AN5/PPG5/CS5_R	
7	P06_6/AN6/PPG6	SEG1-E
8	P06_7/AN7/PPG7	SEG1-F
9	P05_0/AN8/SIN2/INT3_R1	UART2 (RXD)
10	P05_1/AN9/SOT2	UART2 (TXD)
11	P05_2/AN10/SCK2	
12	P05_3/AN11/TIN3/WOT	
13	P05_4/AN12/TOT3/INT2_R	
14	P05_5/AN13/INT0_R/NMI_R	
15	P05_6/AN14/INT4_R	Key button 'INT4_R'
16	P04_2/IN6/RX1/INT9_R/TTG6/TTG14	

Pin	Pin-name	SK-16FX-64PMC
17	P04_3/IN7/TX1/TTG7/TTG15	
18	Vss	GND
19	P04_0	
20	P04_1	
21	MD2	GND (w/ JP8 to VCC)
22	MD1	VCC
23	MD0	Mode-Switch S1
24	P00_0/AD00/INT8/SCK7_R/TTG8_R	Key button 'INT8'
25	P00_1/AD01/INT9/SOT7_R/TTG9_R	UART7_R (TXD)
26	P00_2/AD02/INT10/SIN7_R/TTG10_R	UART7_R (RXD)
27	P00_3/AD03/INT11/SCK8_R/TTG11_R	
28	P00_4/AD04/INT12/SOT8_R/PPG8_R	
29	P00_5/AD05/INT13/SIN8_R/PPG9_R	
30	P00_6/AD06/INT14/PPG10_R	
31	P00_7/AD07/INT15/PPG11_R	
32	P01_0/AD08/CKOT1/TIN1/TTG16_R	



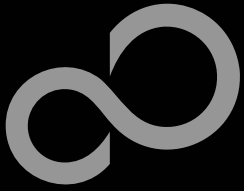
The Hardware

■ The microcontroller pins (cont'd)

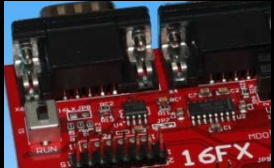
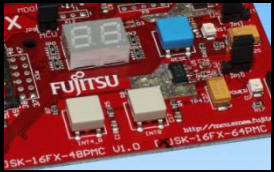


Pin	Pin-name	SK-16FX-64PMC
33	P01_1/AD09/CKOTX1/TOT1/TTG17_R	
34	P01_2/AD10/INT11_R/SIN3/TTG18_R	
35	P01_3/AD11/SOT3/TTG19_R	
36	P01_4/AD12/SCK3/PPG16_R	SEG2-E
37	P01_5/AD13/SIN2_R/INT7_R/PPG17_R	SEG2-F
38	P01_6/AD14/SOT2_R/PPG18_R	SEG2-G
39	P01_7/AD15/SCK2_R/PPG19_R	SEG2-DP
40	P02_0/A16/PPG12/CKOT1_R	SEG2-A
41	P02_1/A17/PPG13	
42	P02_2/A18/PPG14/CKOT0_R	SEG2-B
43	P02_3/A19/PPG15	
44	P02_4/A20/TTG8/TTG0/IN0	SEG2-C
45	RSTX	Key button 'Reset'
46	X1	4 MHz Crystal
47	X0	4 MHz Crystal
48	Vss	GND

Pin	Pin-name	SK-16FX-64PMC
49	Vcc	MCUVCC / VCC
50	C	'C' capacitors
51	P02_5/A21/TTG9/TTG1/IN1/ADTG_R	SEG2-D
52	P04_4/SDA0/FRCK0/TIN0_R	
53	P04_5/SCL0/FRCK1/TIN2_R	
54	P03_0/ALE/IN4/TTG4/TTG12/TOT0_R	
55	P03_1/RDX/IN5/TTG5/TTG13/TOT2_R	
56	P03_2/WR(L)X/RX2/INT10_R	CAN2 (RX)
57	P03_3/TX2/WRHX	CAN2 (TX)
58	P03_4/HRQ/OUT4	
59	P03_5/HAKX/OUT5	
60	P03_6/RDY/OUT6	SEG1-G
61	P03_7/ECLK/OUT7	SEG1-DP
62	P06_0/AN0/PPG0/CS0_R	SEG1-A
63	P06_1/AN1/PPG1/CS1_R	SEG1-B
64	AVcc	MCUVCC / VCC



The Software



■ The SK-16FX-64PMC CD includes the following software:

- Softune Workbench (development platform for Fujitsu microcontroller)
- MCU Flash programming tool and SKwizard terminal program
- USB driver for on board USB-to-RS232 converter
- On-chip debugger “EUROScope lite 16FX“
- Software examples for the SK-16FX-64PMC

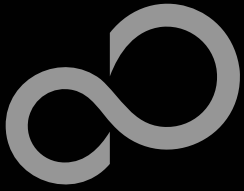
■ Additionally you can order the latest „Fujitsu MICROS DVD“

- Includes documentation & software for all Fujitsu microcontrollers
- Please contact your local [distributor](#)

■ Please check our dedicated microcontroller website

<http://mcu.emea.fujitsu.com>

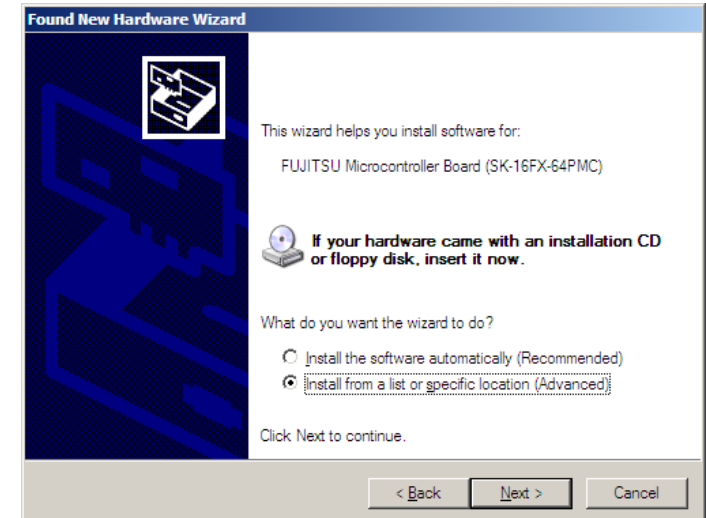
- for updates of the Flash programmer tool, utilities and examples
- for data sheets, hardware manuals, application notes, etc.



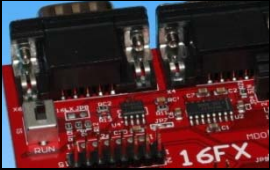
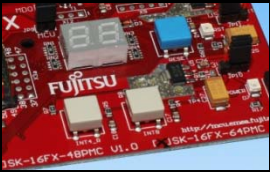
Installation of the USB-driver

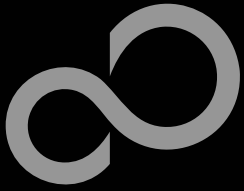
■ Connect the SK-16FX-64PMC to your PC's USB port

- Windows will 'Found New Hardware: SK-16FX-64PMC' and the Hardware Wizard should start automatically
 - **Note:** The installation procedure may differ with different operating systems

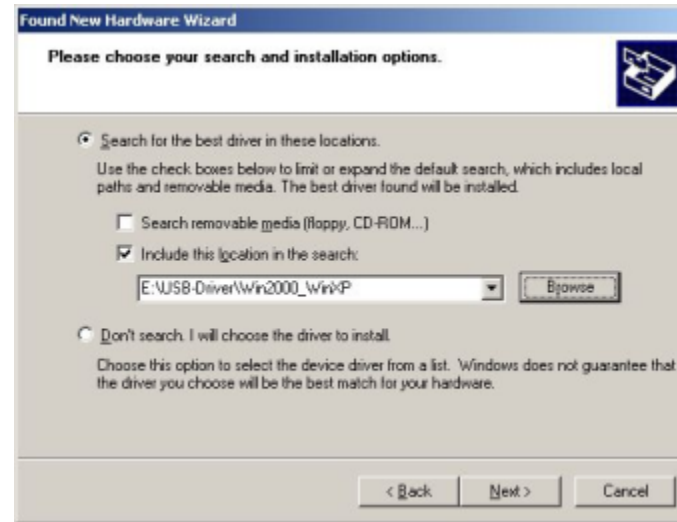
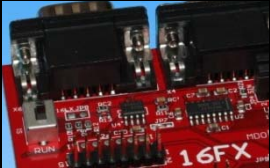
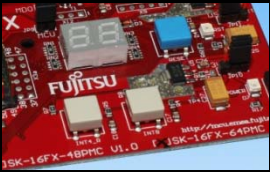


- Do not connect to Windows Update to search for software
- Select 'Install from a list or specific location (Advanced)'
- Within next windows select 'Search for the best driver' and browse on the CD to the folder 'drive:\USB-Driver\Win2000_WinXP'



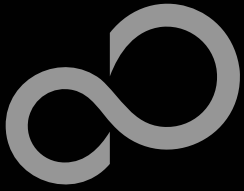


Installation of the USB-driver



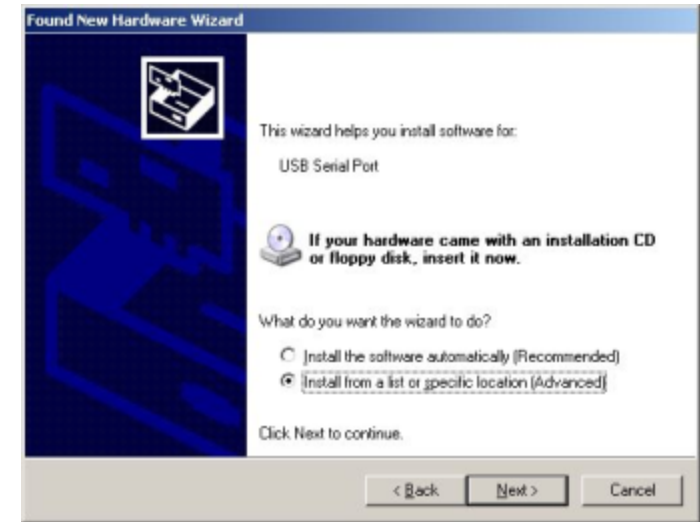
- 'Continue anyway' although the Windows Logo test may not be passed
- Windows completes the installation by copying some files
- 'Finish' will close the window



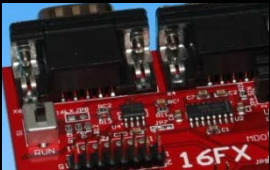
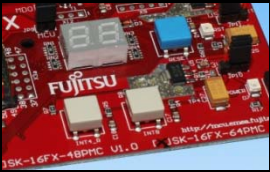


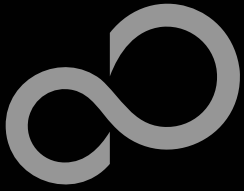
Installation of the USB-driver

- Again Windows will 'Found New Hardware: USB Serial Port' and the Hardware Wizard should start automatically
 - **Note:** The installation procedure may differ with different operating systems

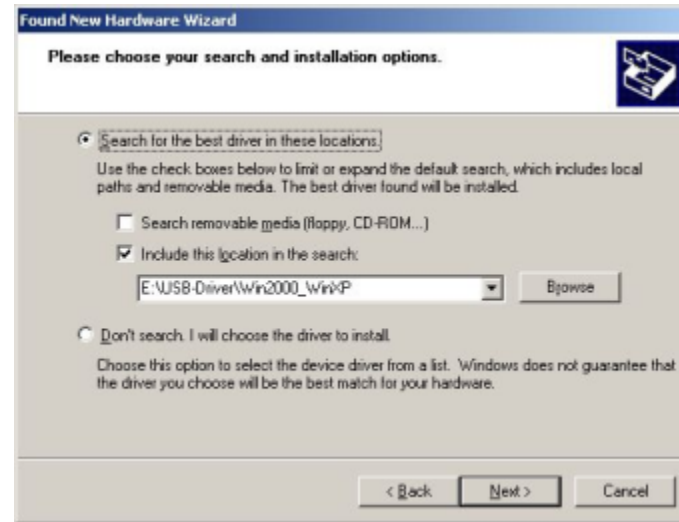
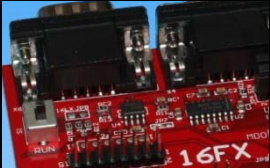
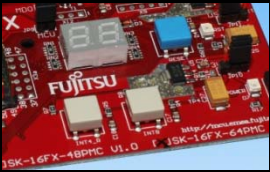


- Do not connect to Windows Update to search for software
- Select 'Install from a list or specific location (Advanced)'
- Within next windows select 'Search for the best driver' and browse on the CD to the folder 'drive:\USB-Driver\Win2000_WinXP'





Installation of the USB-driver

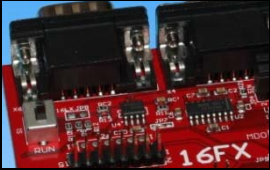
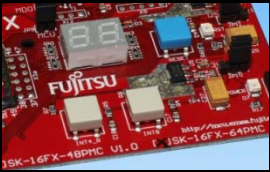


- 'Continue anyway' although the Windows Logo test may not be passed
- Windows completes the installation by copying some files





Installation of the USB-driver

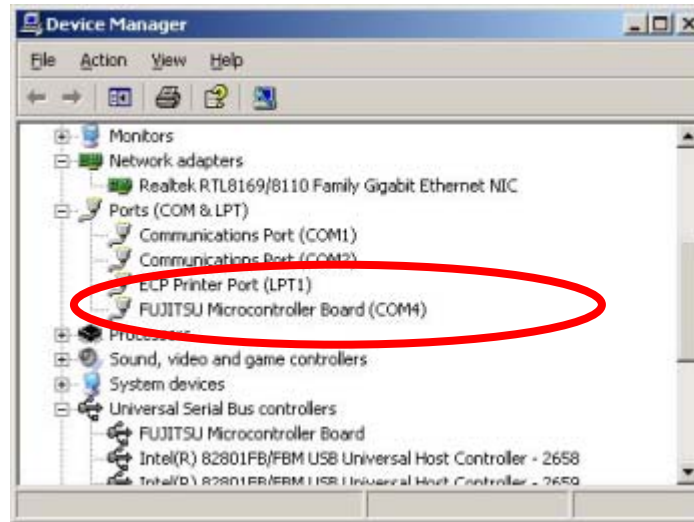


■ Start the Device Manager of the Windows Control Panel

- START -> Settings -> Control Panel
- Control Panel -> System -> Hardware -> Device Manager

■ Check 'Ports' for the assigned virtual COM-port number

- FUJITSU Microcontroller board (e.g.: COM4)



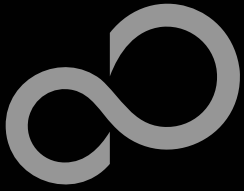
Note:

Currently EUROScope supports only COM1 - COM9.

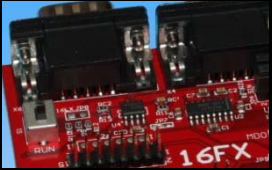
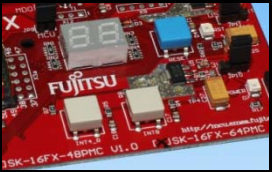
If the assigned virtual COM-port is greater than COM9 then please re-assign it manually by help of the device manager within the Windows control panel / system.

■ Ready!

- The SK-16FX-64PMC can be powered via USB (default, JP11)
- Depending on JP4 and JP5 one UART is connected to USB



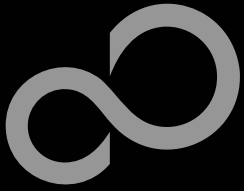
The Development Software



■ Softune Workbench

- Free of charge (only registration is required)
- Windows based development platform for all 16-bit microcontrollers
- Includes: Editor, C-compiler, assembler, linker, core simulator
- Supports optional hardware emulator
- Requires 'administration' or 'power user' rights on the PC
- Registration*
 - https://mcu.emea.fujitsu.com/cusreg/htm/cusreg_form.htm
 - Receive your password for Softune Workbench by email
 - Receive your license file for EUROScope by email
- Start installation
 - Enter password and choose destination folder (e.g. c:\Softune16)

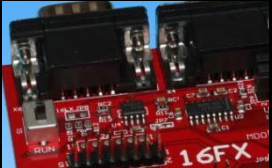
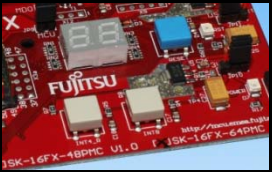
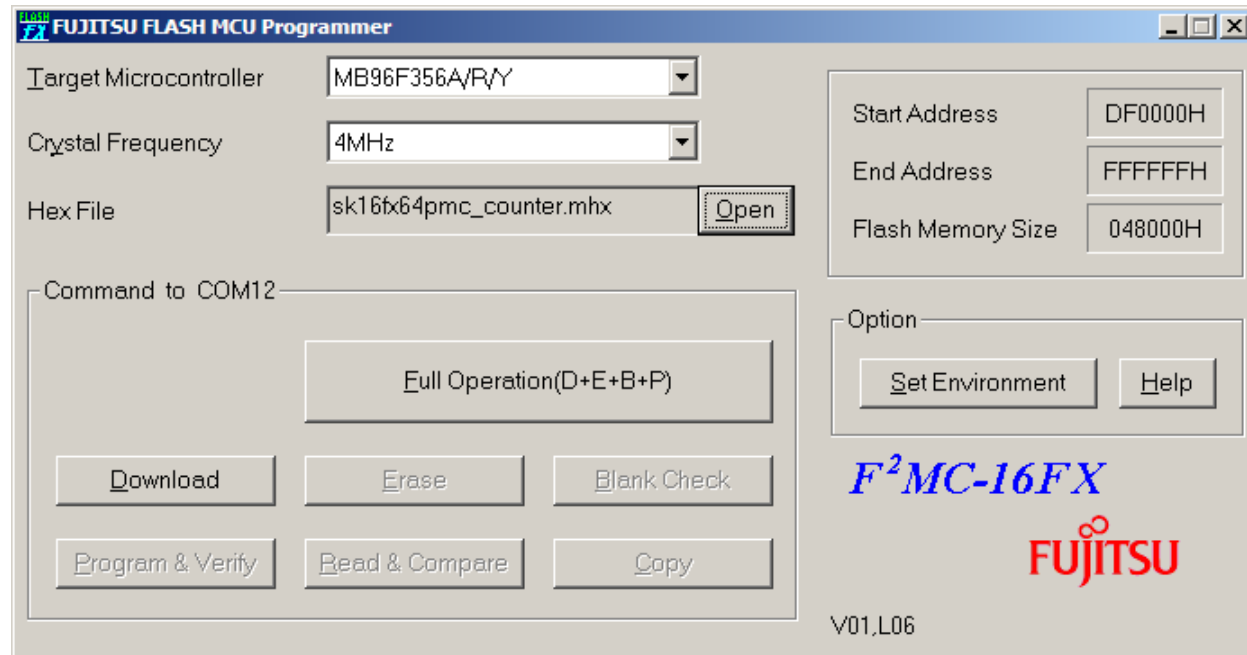
*1 Note: If you want to use EUROScope please install and run it first and note down the Host ID (MAC address) of your PC system. This ID is needed to be filled out in the registration form to obtain a license key.

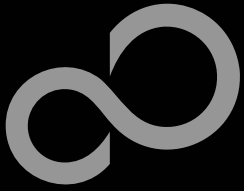


The FLASH Programmer

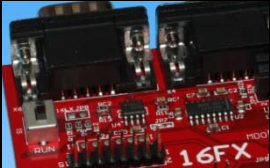
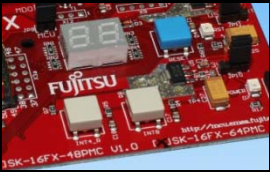
■ MCU Flash programmer

- Free of charge, no registration required
- Windows based programming tool for all 16-bit Fujitsu microcontroller
- Uses PC serial port COMx (incl. virtual COM port: USB-to-RS232)
- [Start installation](#)





Tools and Software Examples



■ SKwizard

- Free of charge terminal program
- [Start installation](#)

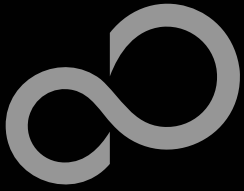
■ Following examples are provided with SK-16FX-64PMC:

- [sk16fx64pmc_adc_dvm](#)
 - Digital Voltage Meter based on the A/D-converter
- [sk16fx64pmc_can_uart_terminal](#)
 - Simple CAN example controlled by UART7_R
- [sk16fx64pmc_counter](#)
 - Counts from 0 to 99 on the 7-segment Display
- [sk16fx64pmc_template](#)
 - ,Empty' project as base for user applications
- [sk16fx64pmc_uart](#)
 - UART example using UART7_R
- [sk16fx64pmc_uart_7seg](#)
 - Displays UART Characters on the 7-segment Display

Note:

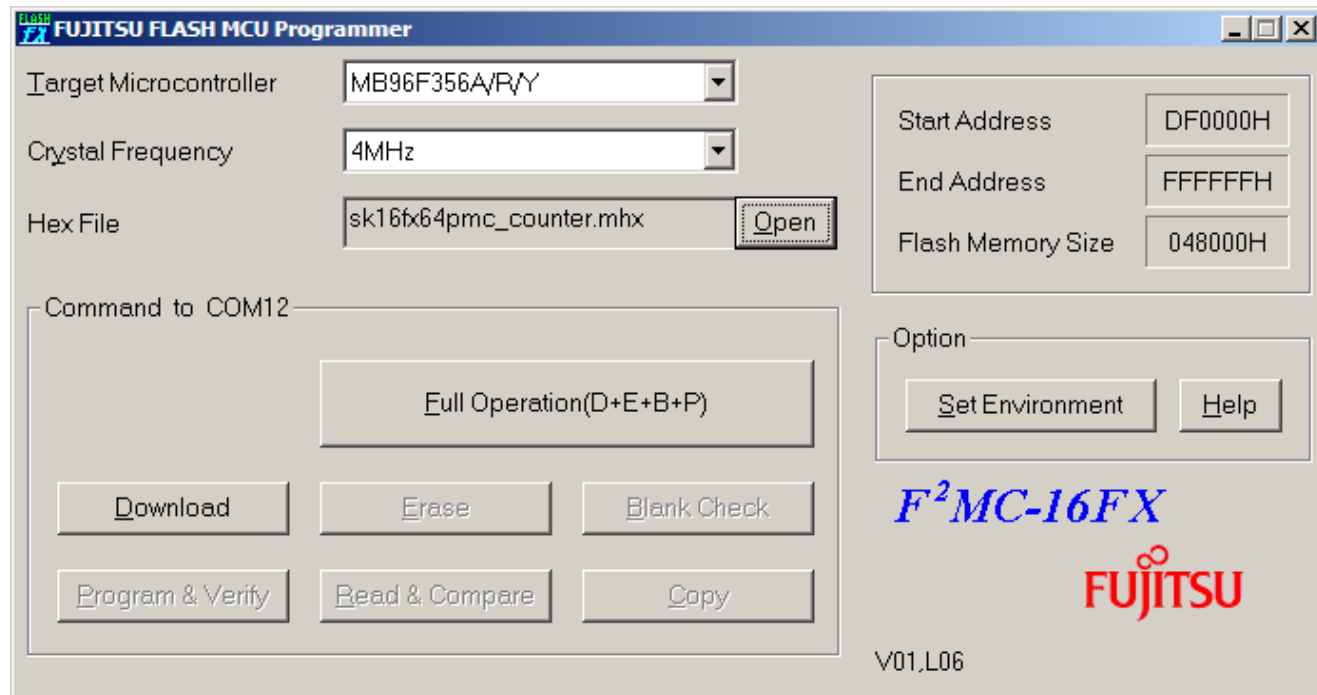
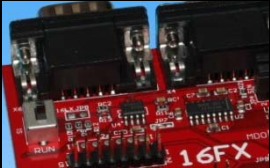
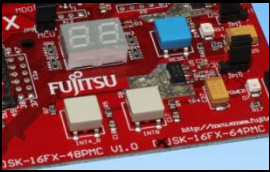
Do not connect other than [EUROScope](#) to UART2 (default: X5/USB).

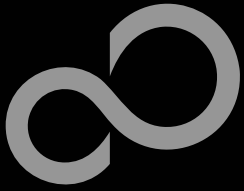
All examples are prepared to be used with EUROScope and UART2 is reserved for this debugger.



Program Download

- Start the Fujitsu MCU Flash programmer
- Select the target microcontroller (MB96F356A/R/Y)
- Select the crystal frequency (4 MHz)
- Choose the software example from the example 'ABS'-folder (e.g. D:\Examples\sk16fx64pmc_counter-v10\ABS\sk16fx64pmc_counter.mhx)





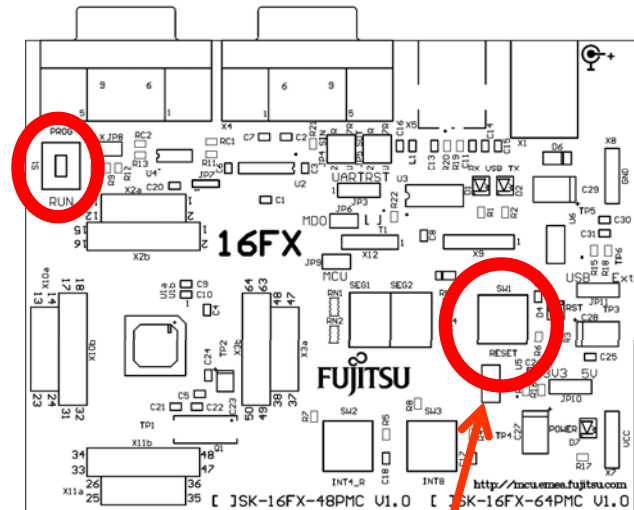
Program Download

- **Connect to the PC**
 - RS232 or USB can be used
 - Select COM port (,Set Environment')
- **Set jumper S1 to position ,Prog'**
- **Press ,Reset'**
- **Start ,Full operation'**

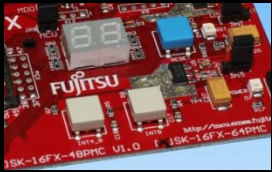
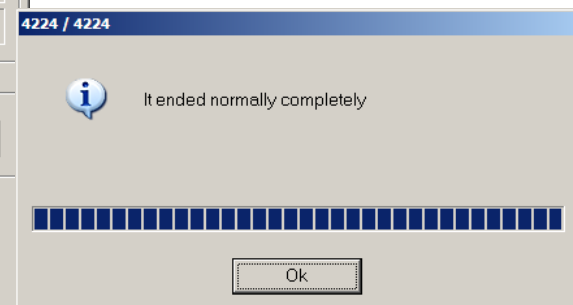
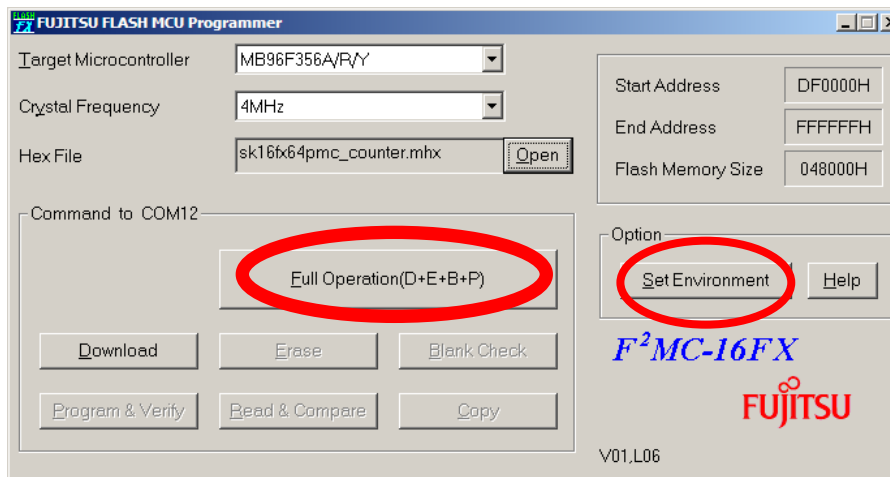
S1: Mode selection

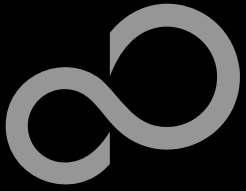
Prog: Set switch to position ,Prog' in order to select the program-mode

RS232 USB port
(see chapter Jumper settings)



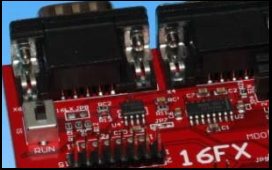
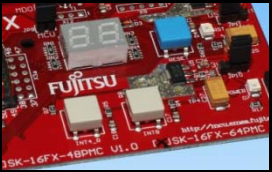
Keybutton ,RESET'





Program Download

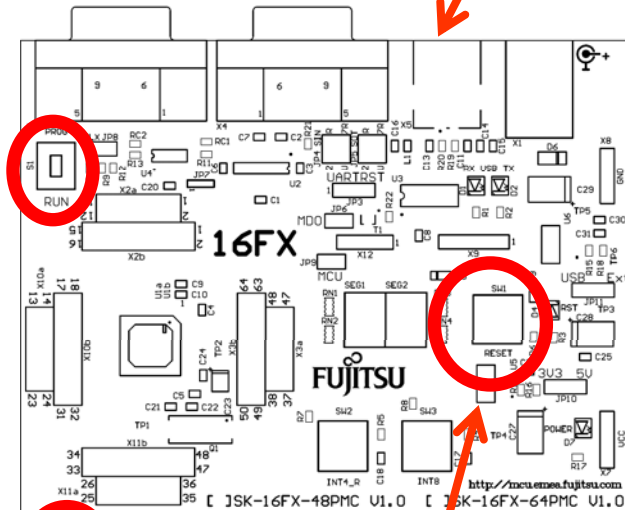
- Close the MCU Flash programmer
- Set jumper S1 to position ,RUN‘
- Press ,Reset‘



S1: Mode selection

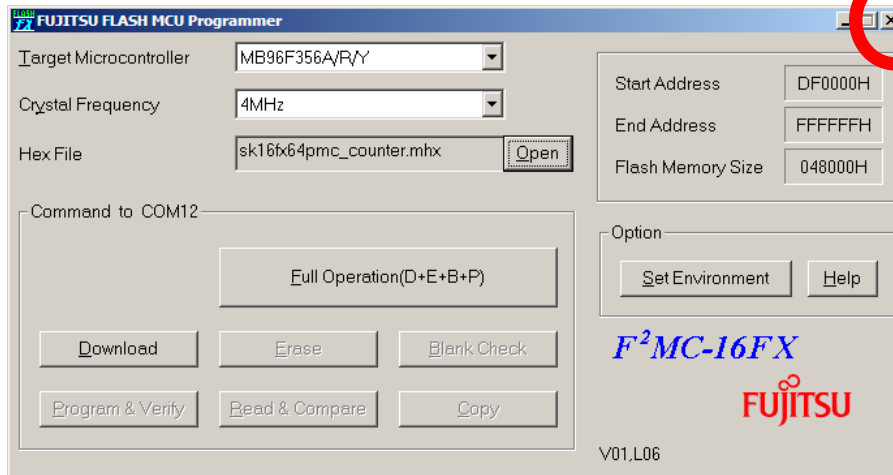
Prog: Set switch to position ,RUN‘
in order to select the RUN-mode

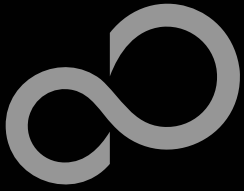
USB port



Keybutton ,RESET‘

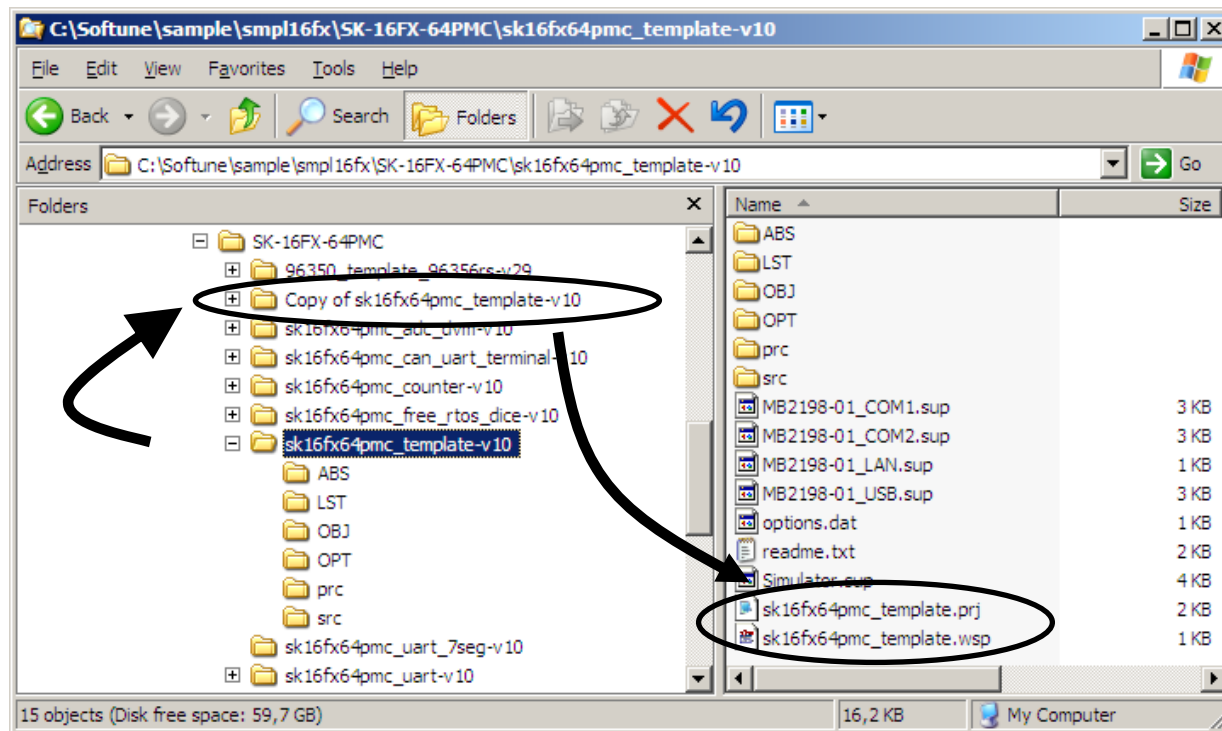
Close the Flash programmer





New Project

- In order to start a new user project use the template project
 - This project includes the startup code, header files, and vector table
- Copy the folder 'Template' within the example folder
 - Rename 'Copy of sk16fx64pmc_template-v10' to 'my_application'





New Project

■ Enter 'my_application'-folder

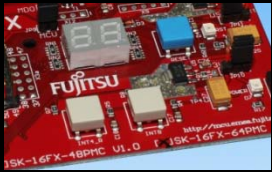
- Rename 'template.prj' into 'my_application.prj'
- Rename 'template.wsp' into 'my_application.wsp'

■ Edit 'my_application.prj'

- rename 'sk16fx64pmc_template' -> 'my_application'

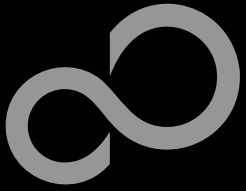
■ Edit 'my_application.wsp'

- rename 'sk16fx64pmc_template' -> 'my_application'



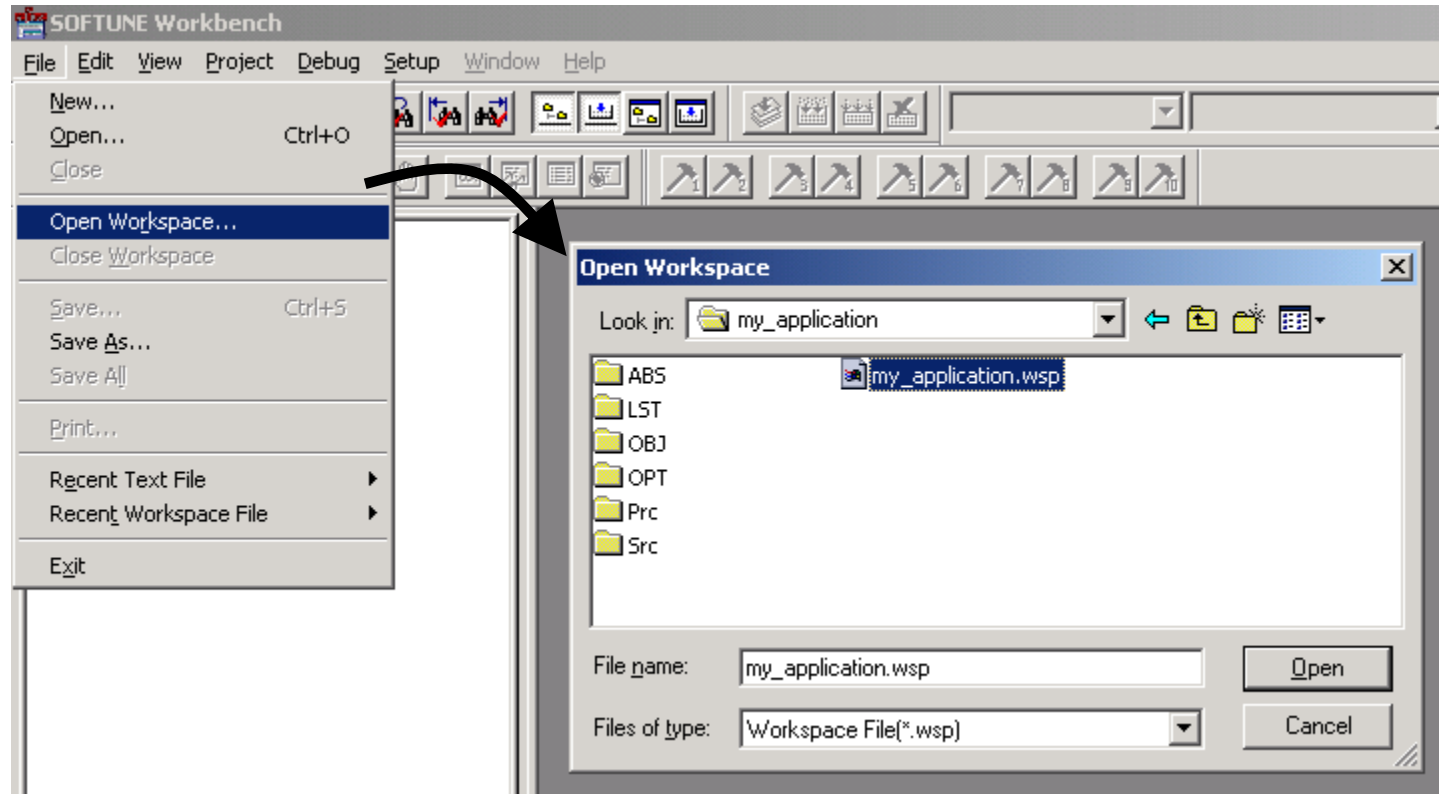
```
my_application.prj - Notepad
File Edit Format View Help
[MEMBER-Debug]
F0=5
F1=0 m 1 ABS\sk16fx64pmc_template.abs
F2=0 a 1 SRC\start.asm
F3=1 c 1 SRC\Main.c
F3-1=- src\mb96356rs.h
F4=1 c 1 SRC\vectors.c
F4-1=- src\mb96356rs.h
F5=0 a 1 SRC\mb96356rs.asm
```

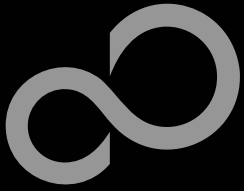
```
my_application.wsp - Notepad
File Edit Format View Help
[PrjFile]
Count=1
FILE-0=sk16fx64pmc_template.prj
ActivePrj=sk16fx64pmc_template.prj
[SubPrj-sk16fx64pmc_template.prj]
Count=0
[Debstate]
AutoSave=1
Exec=0
AutoLoad=1
[DirInfo]
WSP=C:\work\SK16FX\sk16fx64pmc_template-v10\
```



New Project

- Start Softune Workbench and open your project

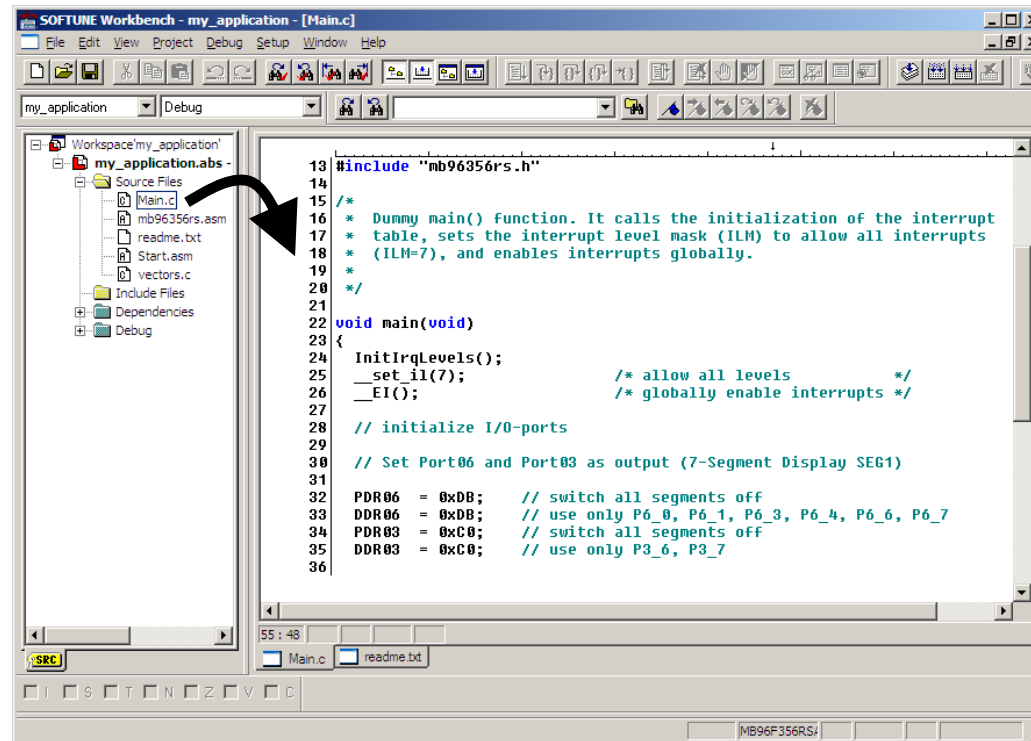




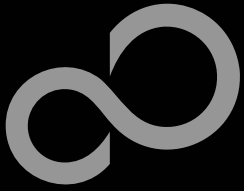
New Project

■ Write your application code

- Start.asm : Startup code
- Vectors.c : Vector table
- Main.c : Your application



```
13 #include "mb96356rs.h"
14
15 /*
16  * Dummy main() function. It calls the initialization of the interrupt
17  * table, sets the interrupt level mask (ILM) to allow all interrupts
18  * (ILM=7), and enables interrupts globally.
19  */
20 */
21
22 void main(void)
23 {
24     InitIrqLevels();
25     _set_il(7);           /* allow all levels */
26     __EI();             /* globally enable interrupts */
27
28     // initialize I/O-ports
29
30     // Set Port06 and Port03 as output (7-Segment Display SEG1)
31
32     PDR06 = 0xDB;       // switch all segments off
33     DDR06 = 0xDB;       // use only P6_0, P6_1, P6_3, P6_4, P6_6, P6_7
34     PDR03 = 0xC0;       // switch all segments off
35     DDR03 = 0xC0;       // use only P3_6, P3_7
36 }
```

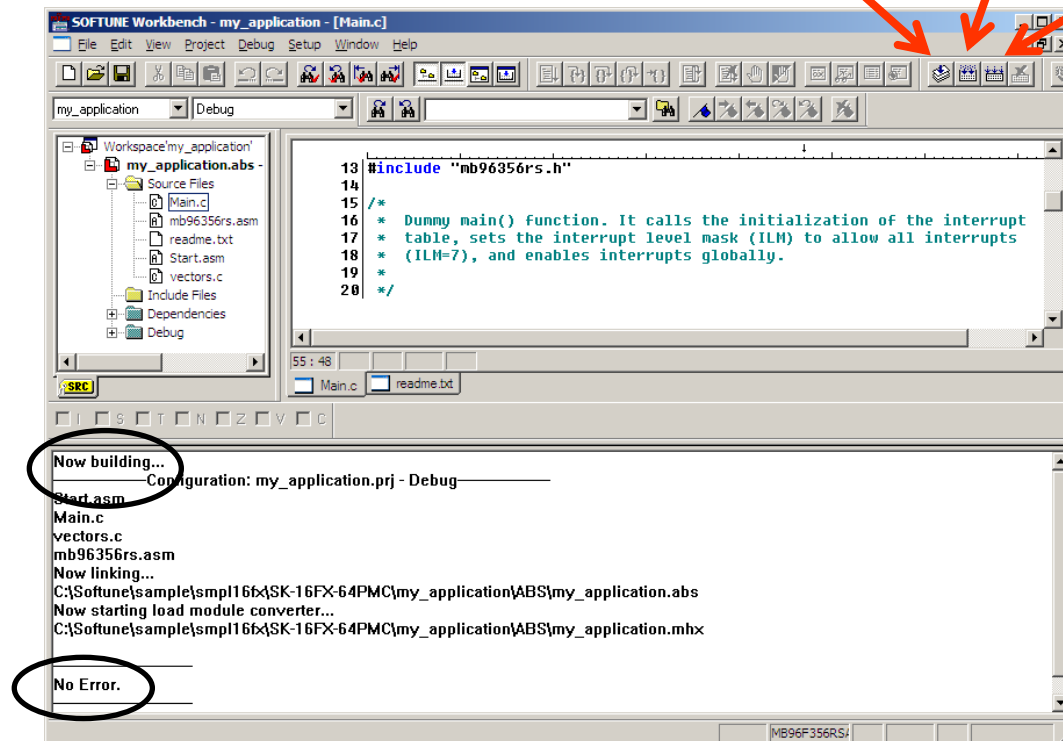


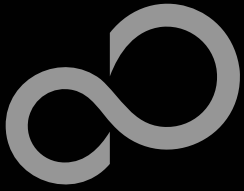
New Project

■ Compile and build your project

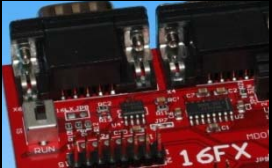
- Generates the MHX-file, which can be programmed to the Flash

Compile Make Build





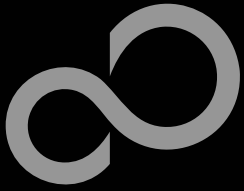
New Project



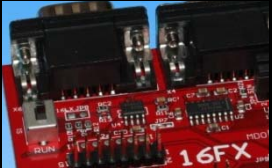
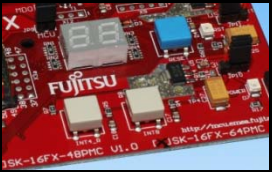
Congratulations!

- You have finished your first project

- Please see our application note [‘16FX Getting Started’](#) for a more detailed introduction.



EUROScope lite 16FX



■ „EUROScope lite 16FX“ source-level debugger

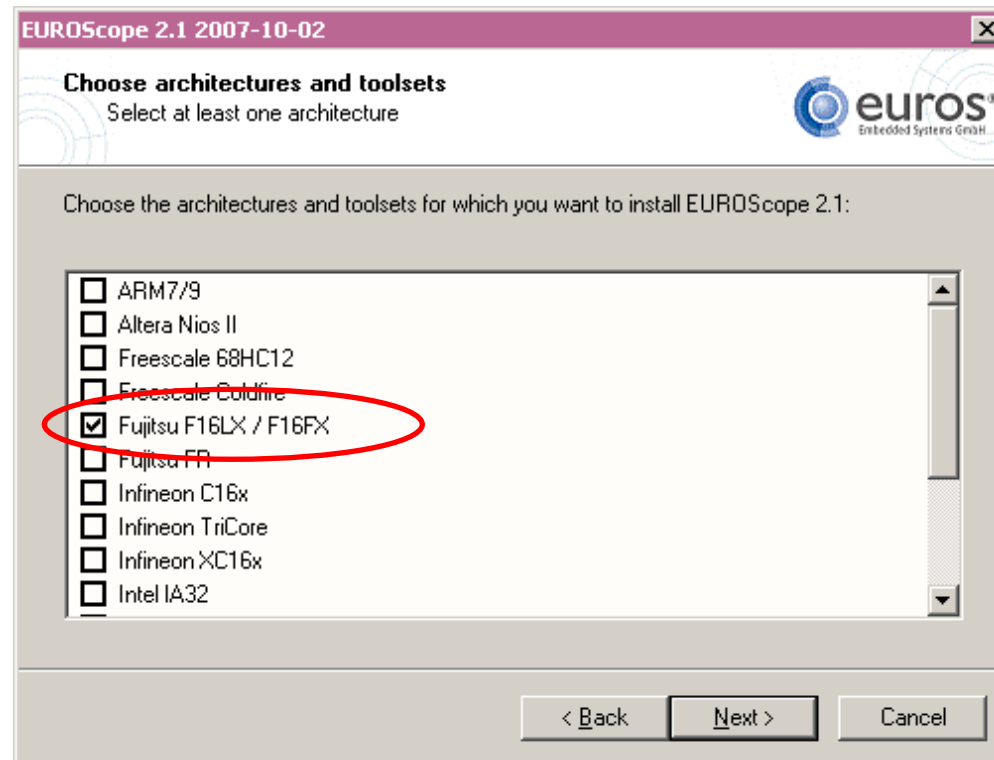
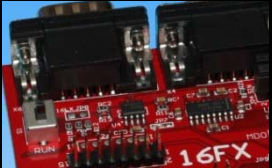
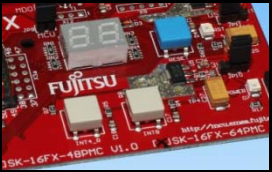
- On-chip debugging for 16FX microcontroller
- No kernel linkage / upload required
- Breakpoints
- Single step debugging (step, step-in, step-out)
- Windows for memory, watch, mixed source code, register
- Plug-ins available for operating systems etc.

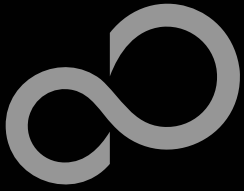




EUROScope lite 16FX Installation

- Installation of „EUROScope lite 16FX“
 - Start „[EUROScope lite 16FX](#)“ for installation
 - Choose „Fujitsu F16LX / F16FX“ from list

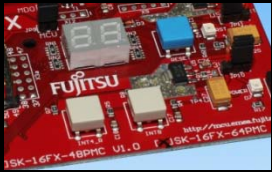




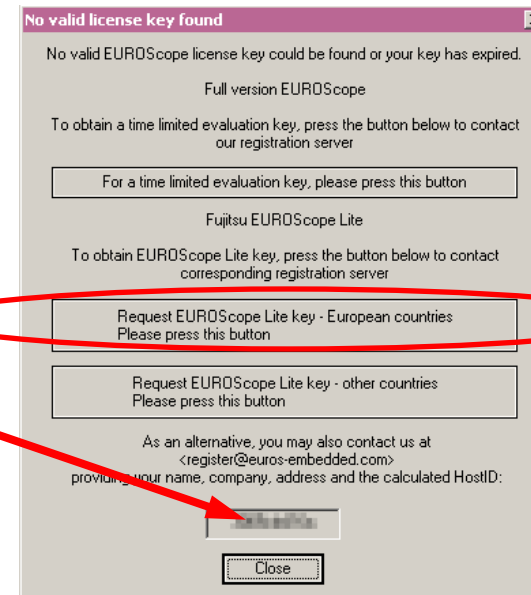
EUROScope lite 16FX Installation

■ License for „EUROScope lite 16FX“

- Run EUROScope.exe
 - Copy Host ID (MAC address) of your PC system
 - Request Lite key at https://mcu.emea.fujitsu.com/cusreg/htm/cusreg_form.htm
 - Receive license key file from company EUROS by email
 - Copy license key file (*euros-license.key*) to your local installation path

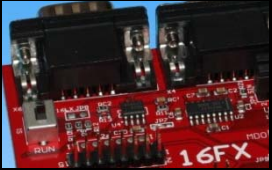
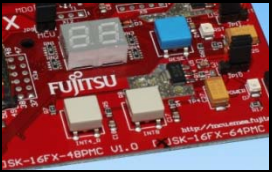


Host ID of
your PC
system





EUROScope lite 16FX Project preparation



- All examples within this package are already prepared for the use with EUROScope

- Default connection: UART2 routed to X5/USB.

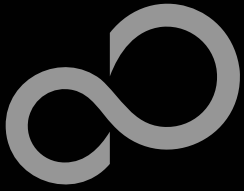
- In case of new projects or project modifications

- Use Softune Workbench
- Setup the Background Debugging area
 - See *Start.asm* (v1.28), chapter 4.18 (Enable Background Debugging Mode) and chapter 5.9 (Debug Address Specification)
 - See always the latest 'sk16fx64pmc_template' example
- Built your application project with Softune Workbench
 - Loadmodule (*.abs) format is required for debugging



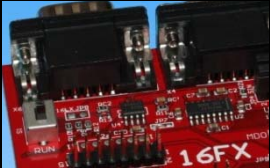
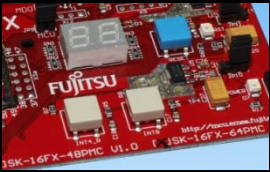
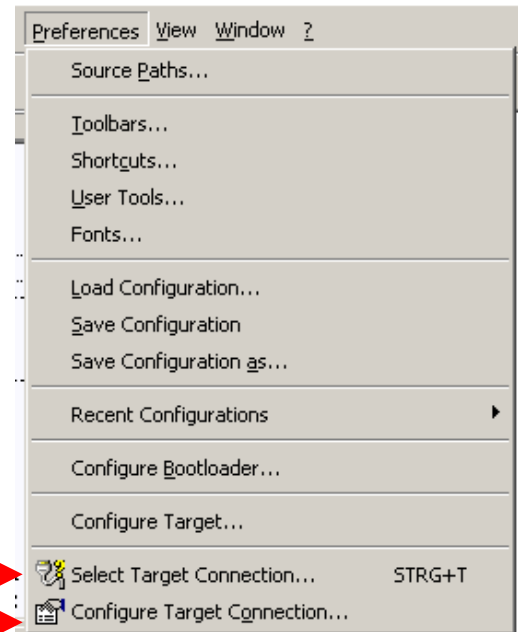
- Download your project (*.mhx) to the board

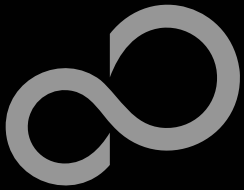
- Use the Fujitsu MCU Flash programmer



EUROScope lite 16FX Configuration

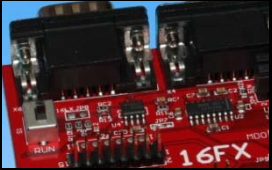
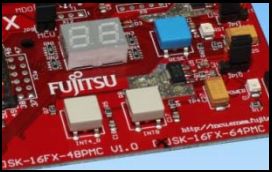
- Start EUROScope
- Ensure the following settings
 - Select Target Connection ①
 - Choose Fujitsu 16FXBootROM (RS232)
 - Configure Target Connection ②
 - Choose the COM port of the Debug-UART (Default: UART2 routed to X5/USB)
 - Choose the baudrate used in the Debug Address Specification of the *Start.asm* file (Default: 115200)
 - Choose „asynchronous communication“ and „Int/Ext vector mode“





EUROScope lite 16FX

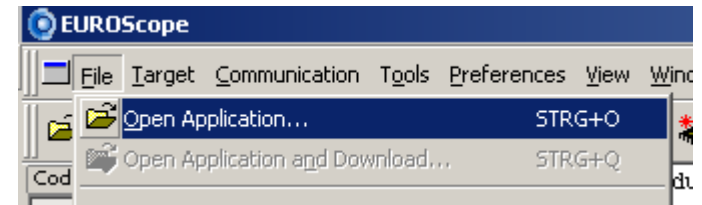
Load ABS file



■ Load the *abs* file of your project

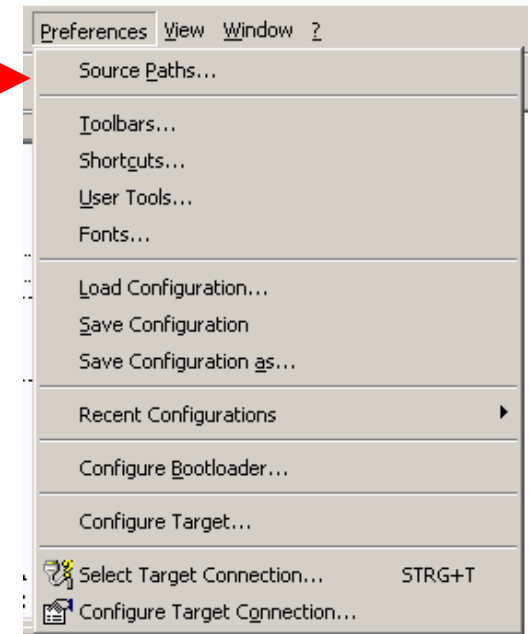
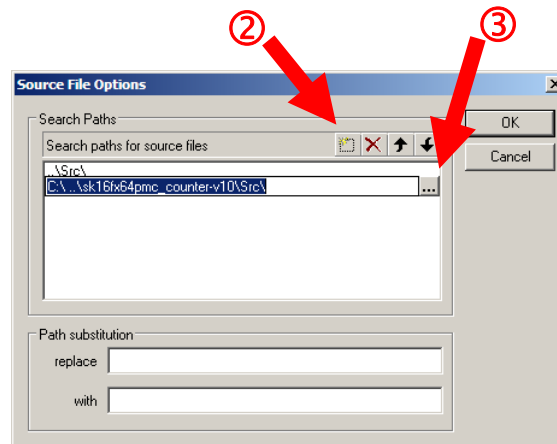
- File / Open Application ...

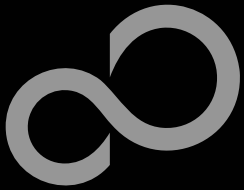
E.g.: <drive>:\Examples\sk16fx64pmc_counter-v10\ABS\sk16fx64pmc_counter.abs



■ Projects may be compiled on another PC or folder structure than the debug PC

- Adjust the source path ①
 - Click New (Insert) ②
 - Browse to source folder ③
 - E.g.: <drive>:\Examples\sk16fx64pmc_counter-v10\Src





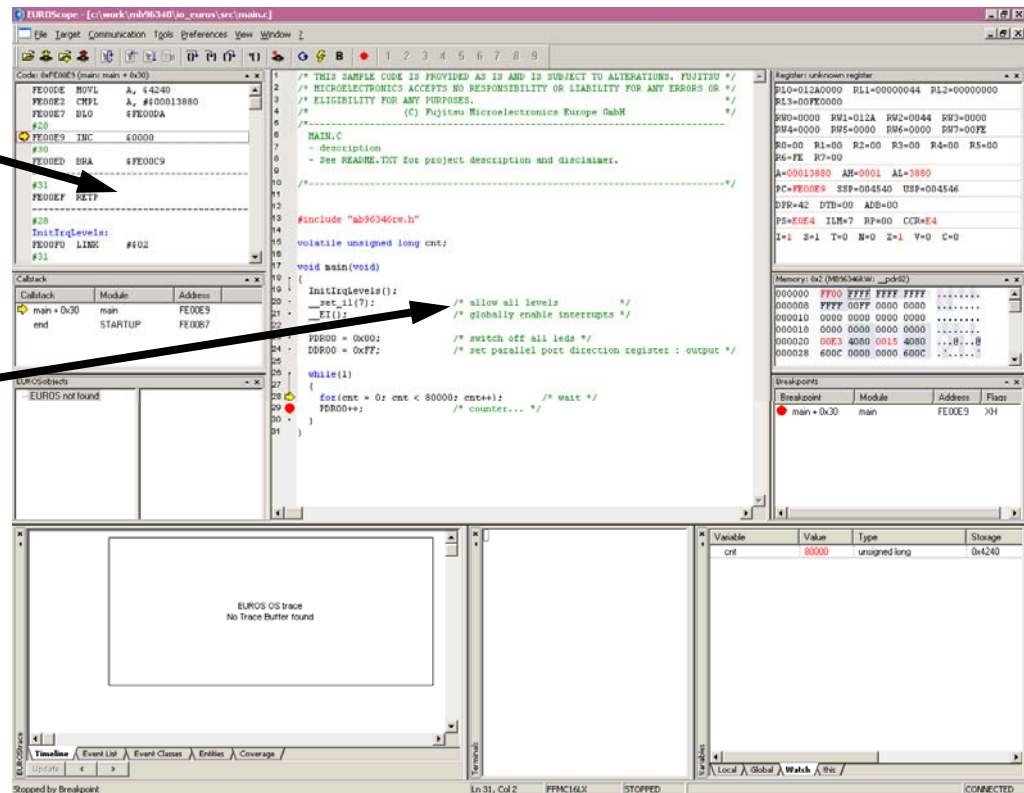
EUROScope lite 16FX Connect to device

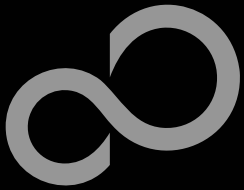
- Start communication (*Communication -> Open*)
- Press reset button
- Communication is established, if code in the assembly and source code window is visible



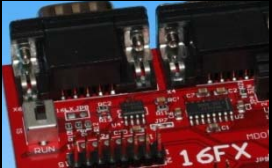
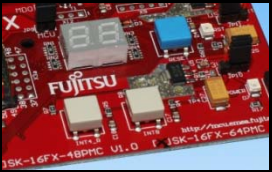
Assembly window

Source code window





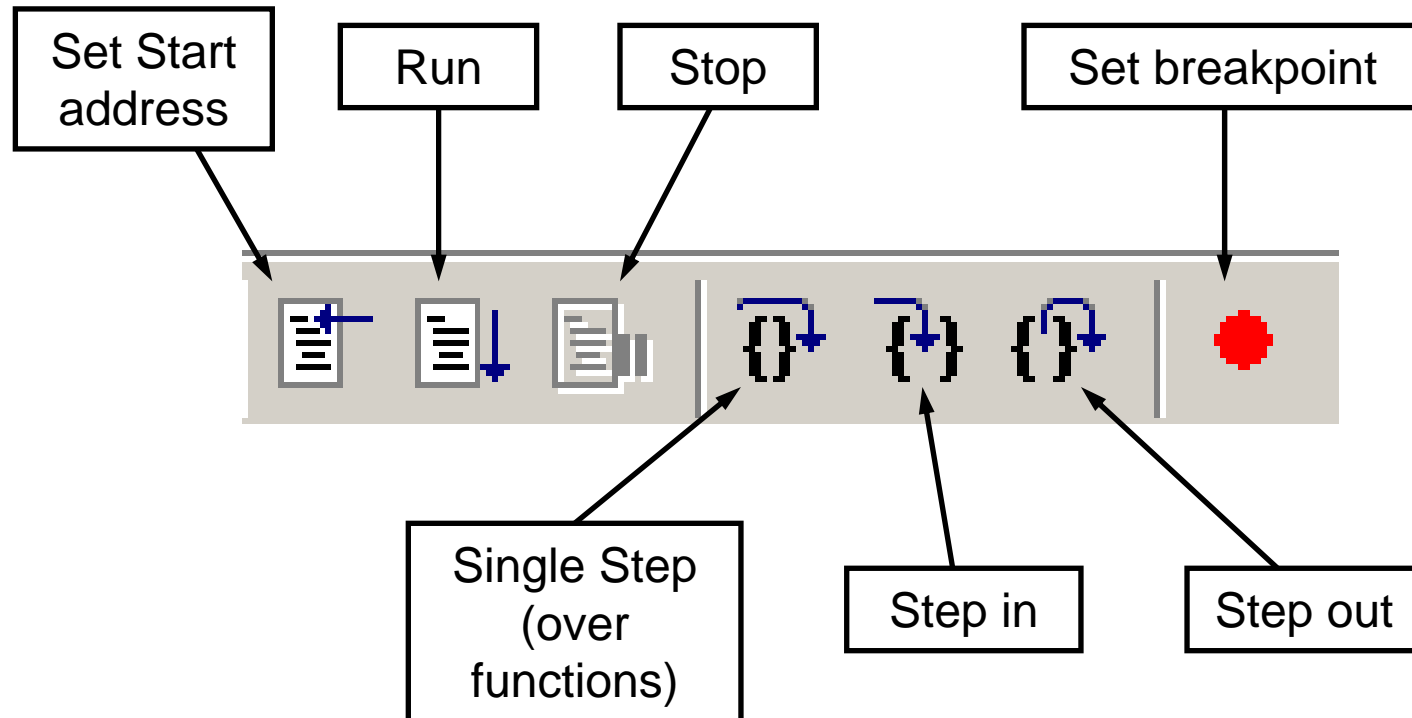
EUROScope lite 16FX Start Debugging

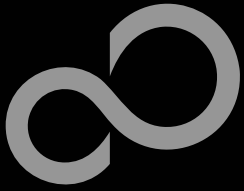


- Initialize target and run until main function

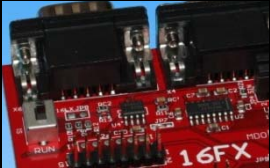
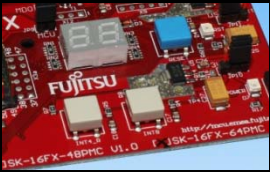


- Use menu bar for debugging





EUROScope lite 16FX Breakpoints



■ Set a breakpoint

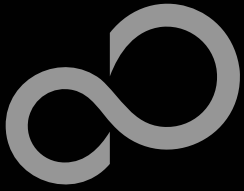
- Double-click to desired line
 - ,C' code source: selectable lines are marked by small dot in front
 - ,Assembly' window: all lines with an instruction can hold a breakpoint
 - Some lines in source code window are grouped. When setting a breakpoint all grouped lines getting the red filled circle, but this is treated as only one breakpoint

■ Activate/deactivate breakpoints

- Single-click to breakpoint

■ Delete breakpoint

- Double-click to breakpoint until red filled (or white filled) circle disappears



EUROScope lite 16FX Breakpoints

■ Short explanation of EUROScope source code window

Yellow arrow shows actual programm counter

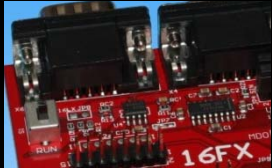
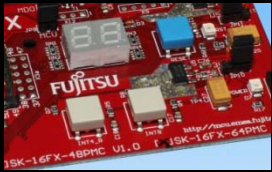
Point indicates breakable source code line

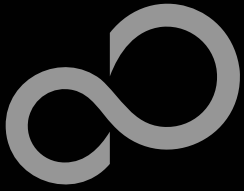
```
131 → while(1)
132     (
133     ...
134     if (SSR1_RDRF != 0)
135     {
136     .   ch = RDR1;
137     .   if ((SSR1 & 0xE0) != 0)
138     .   {
139     .       SCR1_CRE = 1,
140     .   }
```

Active breakpoint

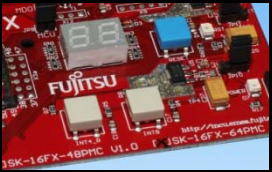
Deactivated breakpoint

Lines between points indicate a group of breakable lines





EUROScope lite 16FX Processor Status

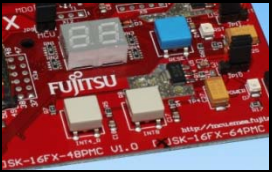


- Processor window provides most important registers
- All processor flags are shown individually
- All values can be changed
- Window is updated on any stop or break of the application
- Changes in values are displayed in red due to prior update

```
Register: unknown register
RL0=01CC0000  RL1=00F80004  RL2=00020000
RL3=00F80000
RW0=0000  RW1=01CC  RW2=0004  RW3=00F8
RW4=0000  RW5=0002  RW6=0000  RW7=00F8
R0=00  R1=00  R2=02  R3=00  R4=00  R5=00
R6=F8  R7=00
A=00660066  AH=0066  AL=0066
PC=F80169  SSP=00253E  USP=002544
DPR=22  DTB=00  ADB=00
PS=EOE5  ILM=7  RP=00  CCR=E5
I=1  S=1  T=0  N=0  Z=1  V=0  C=1  TBR=0000
```



EUROScope lite 16FX Variable Window



■ Local

- Local variables are automatically collected in view „Local“

■ Watch

- All local and up to 8 global variables can be added individually to the 'Watch' window

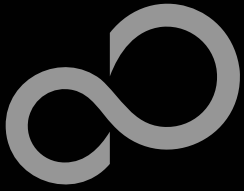
■ Variables are updated on any stop or break of the application

■ Changed values are displayed in red

■ Variable values can be changed in 'value' entry

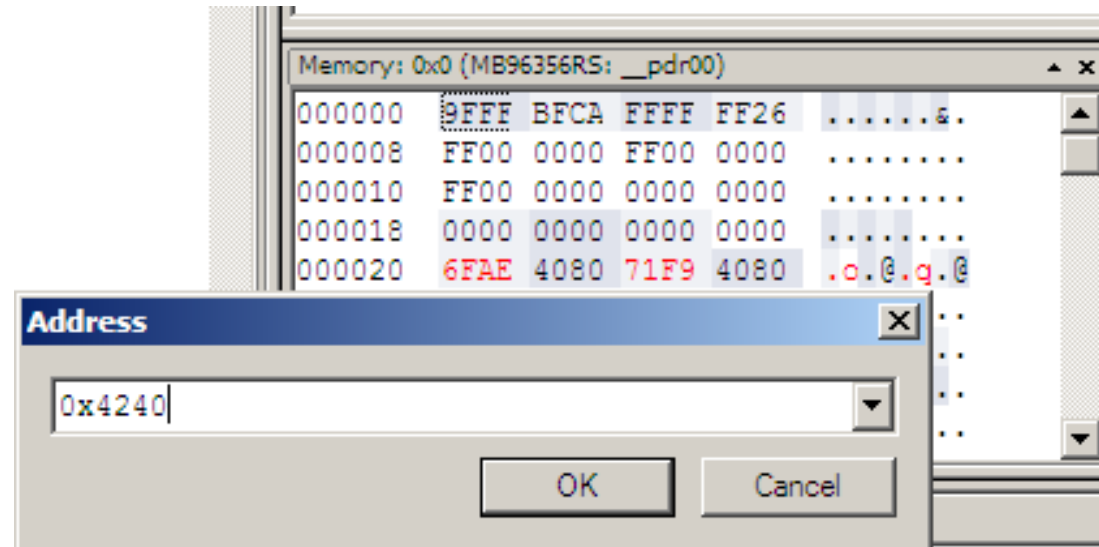
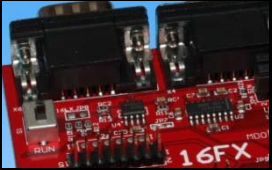
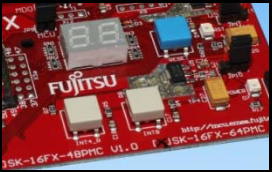
Variable	Value	Type	Storage	Module	Address	Size
cnt1	22	char	0x2246	main	0x2246	1 byte
cnt2	9	char	0x2245	main	0x2245	1 byte
cntdir	0	char	0x2244	main	0x2244	1 byte
delay	40144	unsigned long	0x2240	main	0x2240	4 byte

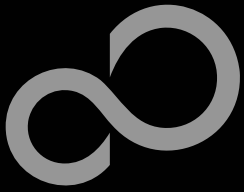
Local Global **Watch** this



EUROScope lite 16FX Memory View

- Memory view is updated on every stop or break
- Value change is displayed in red due to prior update
- Memory content can be changed
- Memory can be filled with a user byte and size





EUROScope lite 16FX

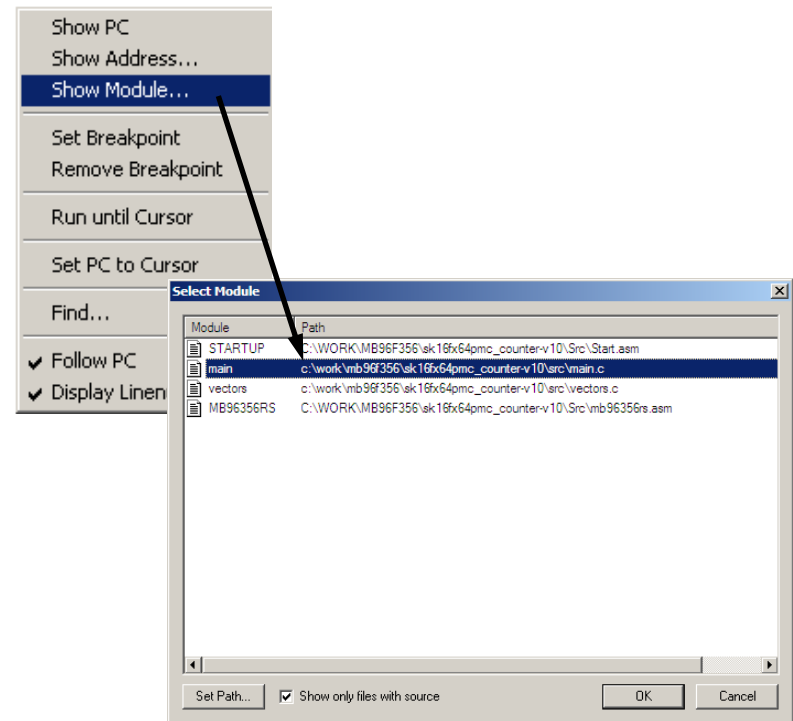
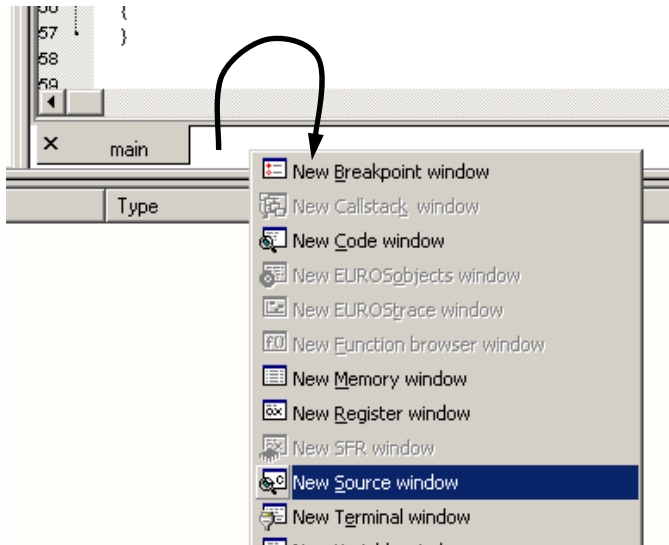
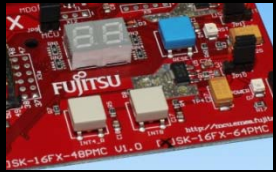
Changing/Adding Source Window

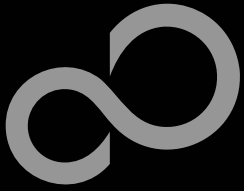
■ New source module window

- Go in window tab area and right-button click
- Choose „New Source window“

■ Change source window

- Get menu by right-mouse-button-click in the source window
- Choose „Show Module...“
- Browse to Module File

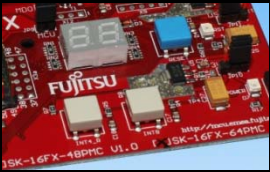


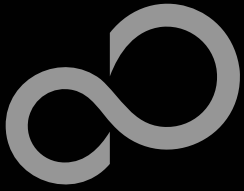


EUROScope lite 16FX Flash Programming

■ Flash programming is available via the Flash button:

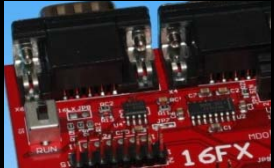
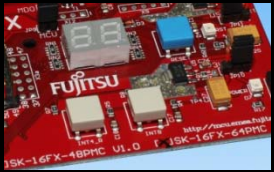
- BDM configuration can be set before programming
- Chip erase is supported
- Flash programming is supported
- User has to press reset button after Flash programming
- Fujitsu Flash programming kernels are reused





EUROScope lite 16FX BDM Configuration

- Background debugging mode configuration
- Flash security unlock



Flash and BootROM configuration

Flash security

Main: Flash UNLOCKED

Satellite: Flash UNLOCKED

Main key:

Sat. key:

CAUTION: The FULL ZERO key hides the ROM/Flash from any analysis. Since the ROM/Flash cannot be released with secret key, FUJITSU cannot analyze contents in case of failure.

BDM configuration

BDM Activation marker

BDM configuration marker

UCS: Mode:

Automatic start (on = enabled)

External breakpoint configuration

Keep RC-Clock

Calibrate USART baud rate

BDM Watchdog pattern (hex):

Debug baud rate

Clock: Baud:

Enable USART Scan

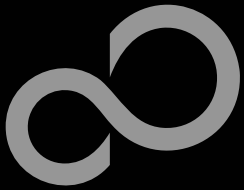
FBVAM (checked = (DF0080'H) in mode 3)

Do not show again

Flash security unlock keys

BDM Activation

[] Use EUROScope configuration
[] Use MHX file configuration



EUROScope lite 16FX Flash Programming Dialog



■ Chip erase and Flash programming

- Click on ,Done' and reset board after programming

Chip erase
(,all sectors' must be checked)

Flash Programming

Chip	Address Range	Size	Manufacturer	Description
Flash 0	00DF0000h .. 00DF7FFFh	32 KB	MB96F356YSA	internal flash (int)
Flash 1	00F80000h .. 00FFFFFFh	512 KB	MB96F356YSA	internal flash (main)

Sectors	Address Range	Size
Flash 1 Sector 0	00F80000h .. 00F8FFFFh	64 KB
Flash 1 Sector 1	00F90000h .. 00F9FFFFh	64 KB
Flash 1 Sector 2	00FA0000h .. 00FAFFFFh	64 KB
Flash 1 Sector 3	00FB0000h .. 00FBFFFFh	64 KB
Flash 1 Sector 4	00FC0000h .. 00FCFFFFh	64 KB
Flash 1 Sector 5	00FD0000h .. 00FDFFFFh	64 KB
Flash 1 Sector 6	00FE0000h .. 00FEFFFFh	64 KB
Flash 1 Sector 7	00FF0000h .. 00FFFFFFh	64 KB

File: C:\WORK\MB96F356\sk16fx64pmc_counter-v10\ABS\sk16fx64pmc_counter.m

Use this base address: 0x0 Auto load when programmed

Fill gaps up to 0 bytes with 0xFF Reconfigure when programmed

Status: _____

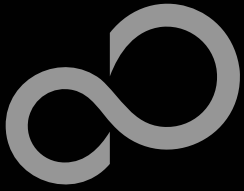
Progress: _____

Info: 14 sections from 0xDF0000 to 0xFFFFDE
1: 0xDF0000..0xDF0001
2: 0xDF001C..0xDF001F
3: 0xDF0030..0xDF0037
4: 0xDF0040..0xDF004B

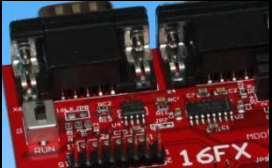
Buttons: Erase, Program, Done

Browse to MHX file

Flash programming



EUROScope lite 16FX Prospect

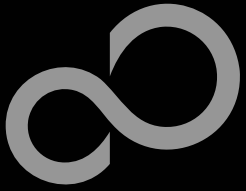


■ All SK-16FX-64PMC examples are configured as follows:

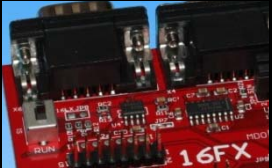
- UART2 for debugging
- UART7_R may be used by the application
- Asynchronous communication
- 115200 Bits/s
- Autorun after reset
- No breakpoint predefinition

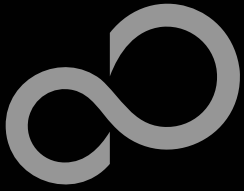
■ For more details of „EUROScope lite 16FX“ please refer to application note:

- [mcu-an-300235-e-16fx_using_EUROScope](http://www.fujitsu.com/emea/microelectronics/application_notes/mcu-an-300235-e-16fx_using_EUROScope)

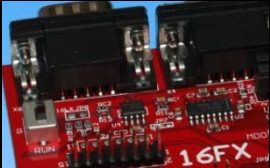
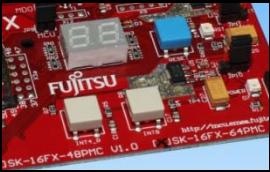


FreeRTOS™

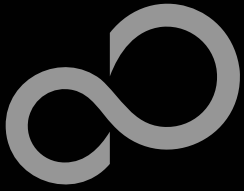




FreeRTOS™



- **The most widely used open source real-time operating system for embedded microcontrollers**
- **It has the performance, quality and stability of a commercial product**
- **It is available through a very liberal distribution and licensing model which allows users to obtain and develop software with almost no restrictions**
- **Optional commercially licensed and supported versions are available through WITTENSTEIN**
- **Features:**
 - Designed specifically for microcontrollers
 - Powerful trace macros
 - Stack overflow protection
 - No restrictions on priority assignment
 - Safety certified version available – proving robustness
 - Tasks, co-routines, queues, binary semaphores, counting semaphores, recursive semaphores, mutexes, interrupt interaction primitives

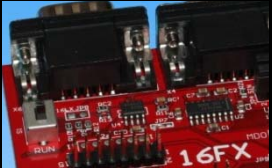
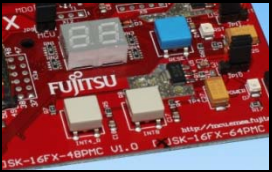
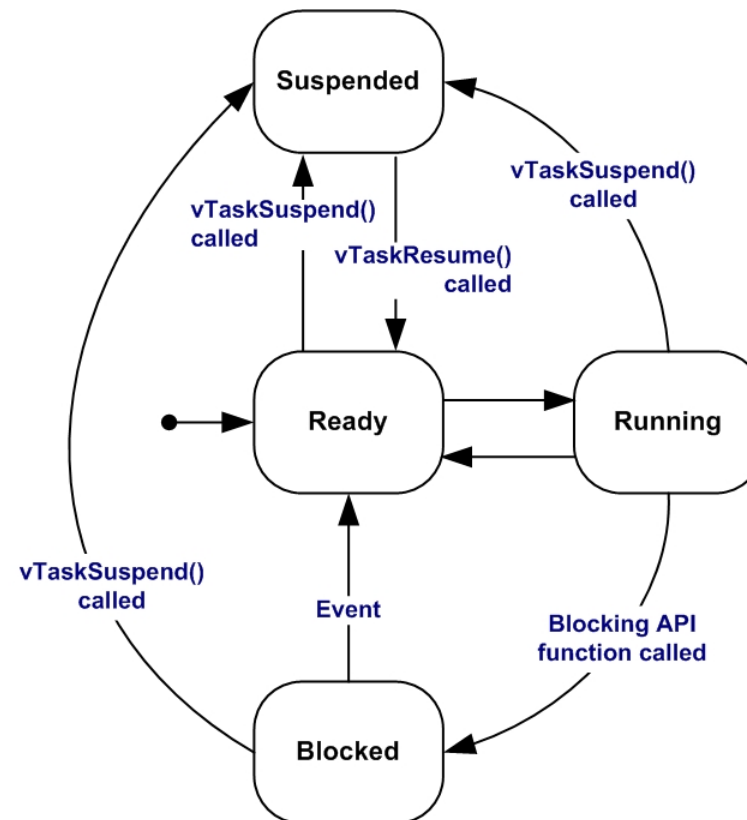


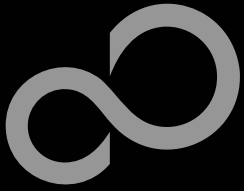
FreeRTOS™ - Tasks



■ Autonomous

- No knowledge of scheduler activity
- A sequential process
- Running on a 'virtual processor'
- Prioritised





FreeRTOS™ - Multitasking

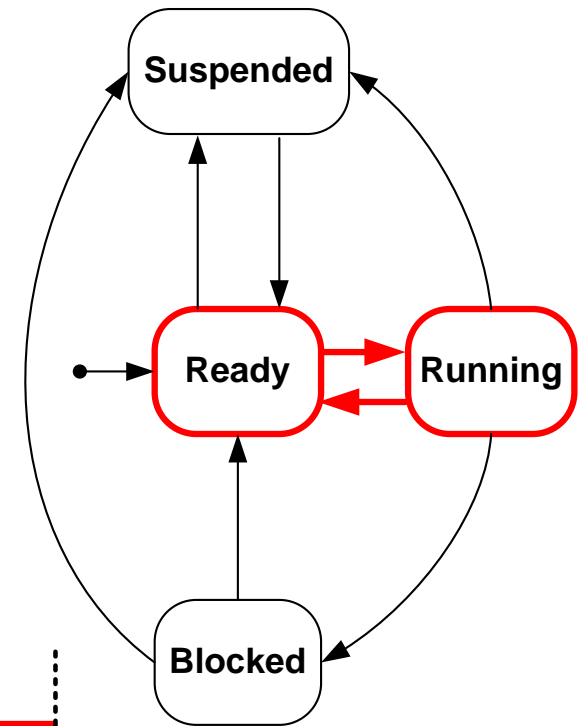


■ Prioritised Pre-emptive Multitasking

```

void aTask( void * pvParameters )
{
    for( ;; )
    {
        /* Task processing goes here. */
    }
    vTaskDelete( NULL );
}

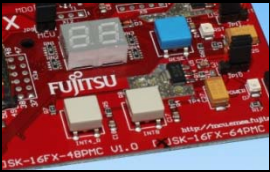
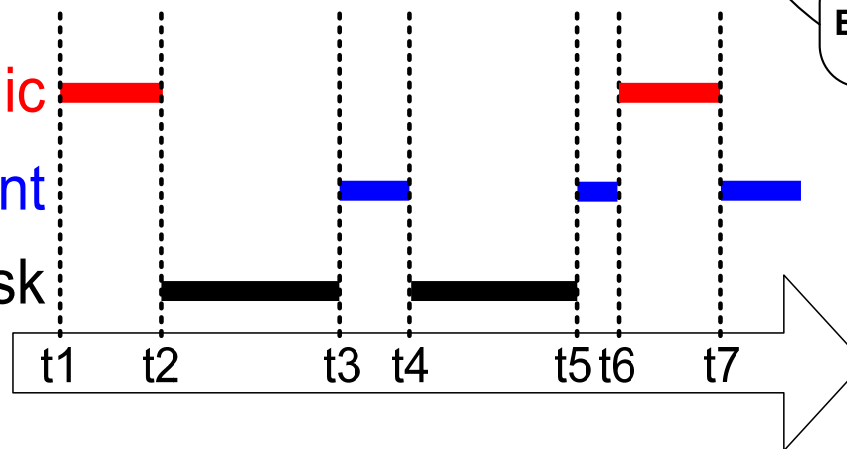
```

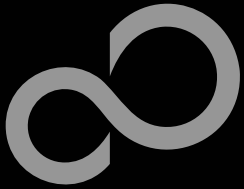


med, periodic

low, event

Idle task

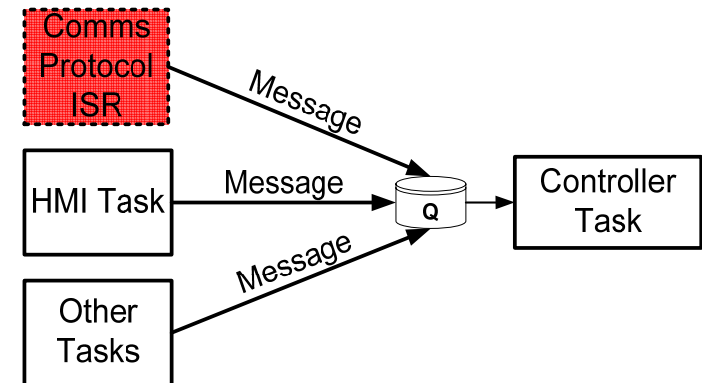




FreeRTOS™ - Queues



- To be useful tasks must be able to communicate with each other



```
xQueueHandle xQueue; // Declare the queue
```

```
void vTask1( void *Param )
{
    char cValueToWrite = 10;
```

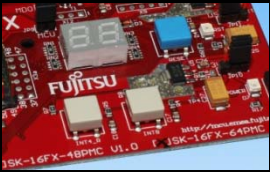
```
    xQueue = xQueueCreate( 10, sizeof( char ) ); // Create queue
```

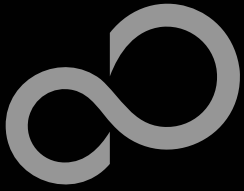
```
    for( ;; ) {
        xQueueSendToBack( xQueue, &cValueToWrite, 10 );
    }
```

```
/*-----*/
```

```
void vTask2( void *Param )
{
    char cValueToReceive;
```

```
    for( ;; ) {
        xQueueReceive( xQueue, &cValueToReceive, 10 );
    }
}
```

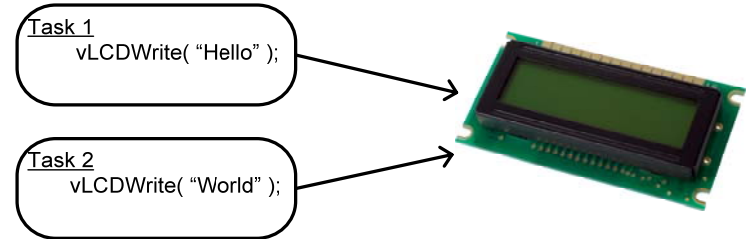




FreeRTOS™ - Mutexes



- What happens when two tasks attempt to access the same resource?

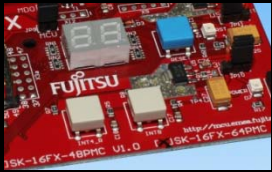
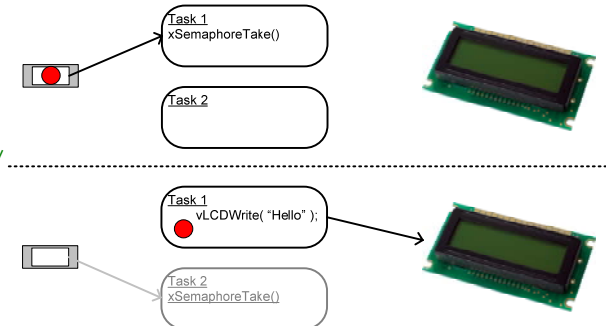


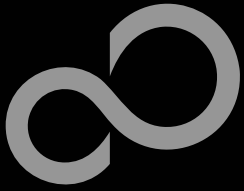
```
void vTask1( void * pvParameters )
{
    for( ;; )
    {
        /* Need access, get semaphore. */
        xSemaphoreTake( xSemaphore, BLOCK_FOREVER );
        vLCDWrite( "Hello" ); /* Access resource */
        /* Must remember to return semaphore. */
        vSemaphoreGive( xSemaphore );
    }
}
```

/******

 *****/

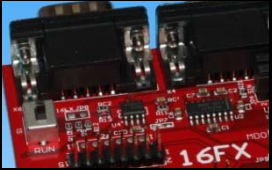
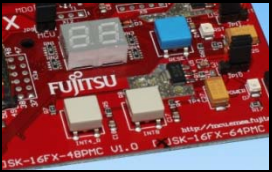
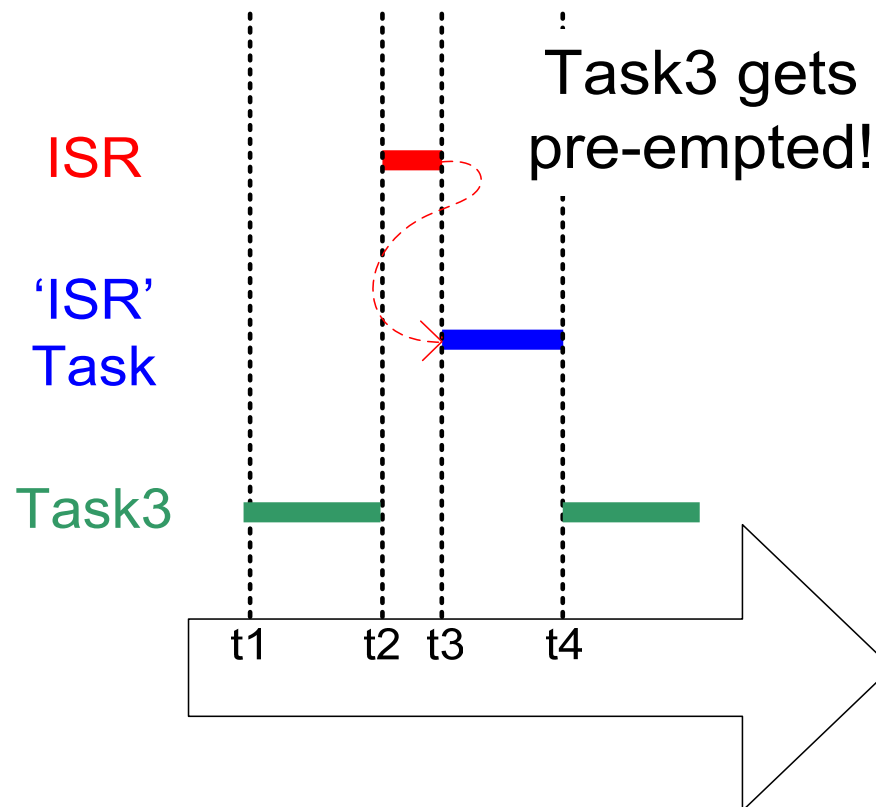
```
void vTask2( void * pvParameters )
{
    for( ;; )
    {
        xSemaphoreTake( xSemaphore, BLOCK_FOREVER );
        vLCDWrite( "World" ); /* Access resource */
        vSemaphoreGive( xSemaphore );
    }
}
```

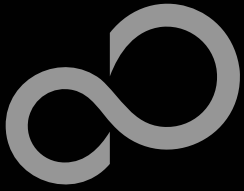




FreeRTOS™ - Synchronisation

- Tasks provide a convenient mechanism for processing asynchronous events
- Semaphores can be used to implement “Deferred Interrupt Handling”





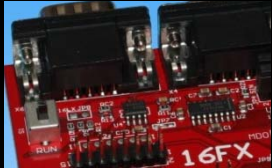
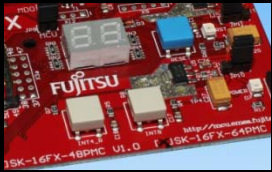
FreeRTOS™ - Binary Semaphores

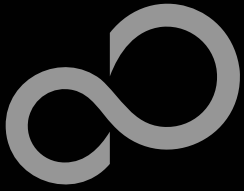
- The ISR only 'gives' the semaphore
- The task only 'takes' the semaphore

```
void vAnISR( void )
{
    xSemaphoreGiveFromISR( xSemaphore );
}

/*****

void vTask2( void * pvParameters )
{
    for( ;; )
    {
        xSemaphoreTake( xSemaphore, portMAX_DELAY );
        /* Processing done here. */
    }
}
```



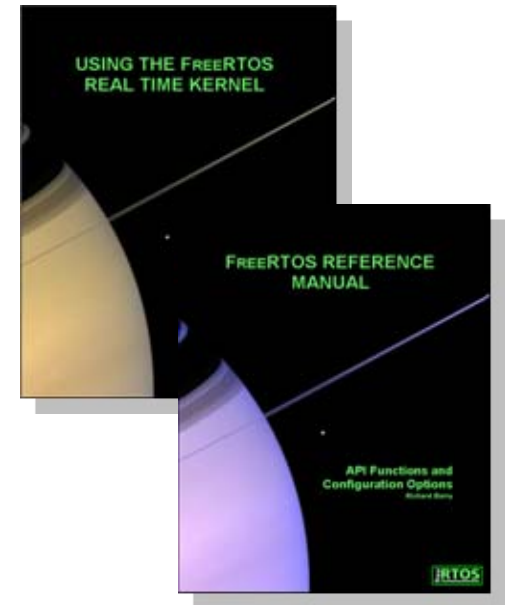


FreeRTOS™



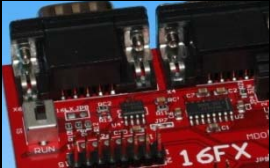
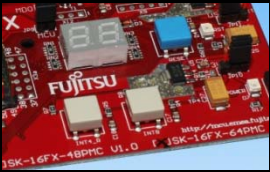
■ FreeRTOS™ - Operating System

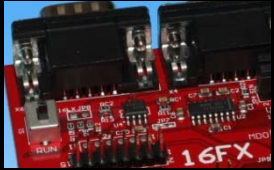
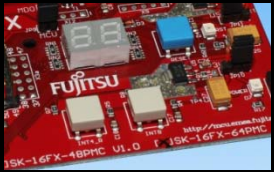
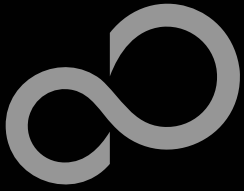
- mini Real Time Kernel
- open source
- royalty free (also in commercial applications)
- Free support by an active user community
- <http://www.freertos.org/>



■ FreeRTOS™ incl. one example is provided by this starterkit

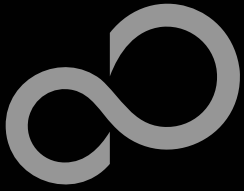
- [sk16fx64pmc free rtos dice-v10](#)
 - Two 7-segment displays are simulating two virtual dices



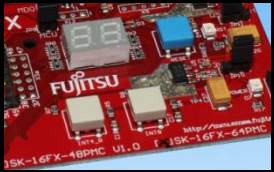


FUJITSU

THE POSSIBILITIES ARE INFINITE



Further Steps

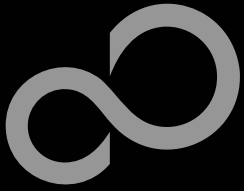


■ In order to learn more about Fujitsu's microcontrollers

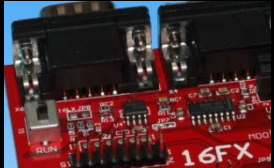
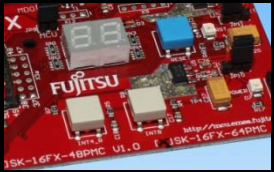
- Visit our microcontroller website
 - <http://mcu.emea.fujitsu.com>
 - http://mcu.emea.fujitsu.com/mcu_product/detail/MB96F356RSBPMC.htm
- See our application notes
 - http://mcu.emea.fujitsu.com/mcu_product/mcu_all_appnotes.htm
- See our software examples
 - http://mcu.emea.fujitsu.com/mcu_product/mcu_all_software.htm

■ Contact your local distributor ...

- for individual support
- to register for our monthly 16FX seminar
- to order the latest 'Fujitsu Micros DVD' containing all information regarding Fujitsu's 8-bit, 16-bit, and 32-bit microcontrollers



Optional Tools



■ High-end evaluation board

- Flash-CAN-64P-350-PMC (Supports LQFP package M23)

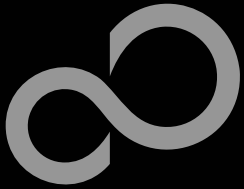
■ Hardware emulator

- MB2198-01 + MB2198-500
- Emulation chip MB96V300B
- Probe header MB2198-504 for LQFP package M23
 - Socket NQPACK064SB, HQPACK064SB140

■ Programmer

- Conitec GALEP-4

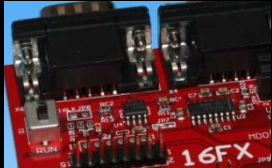
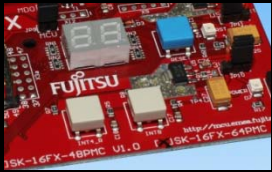
■ Operating systems

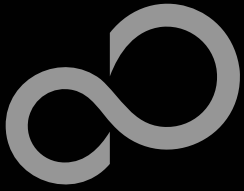


Evaluation Board

■ FLASH-CAN-64P-350-PMC V1.0

- Evaluation board for MB96350 Series (for LQFP package M23)
- Emulator target board
- Access to all on-chip peripherals
- 2x UART
- 1x CAN
- 2x LIN
- 8x 'User'-LEDs
- 5x 'User'-Buttons
- Flash-Kit connector
- Connector for LC-Display
- Example projects

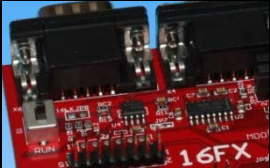
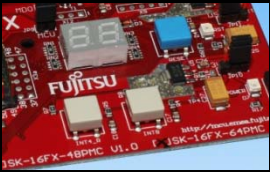


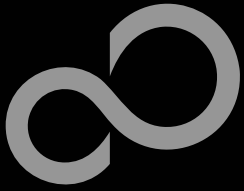


Hardware Emulator

■ In-Circuit emulator for F2MC-16FX

- Main unit (MB2198-01), Adapter (MB2198-500), V-Chip (MB96V300B)
- USB, LAN, and RS232 communication interface
- Connected to target system via Fujitsu probe cable
- High speed operating frequency
- 2052 code / 4 data event breakpoints
- Sequential breakpoints (4 conditions / 3 levels)
- Trace function

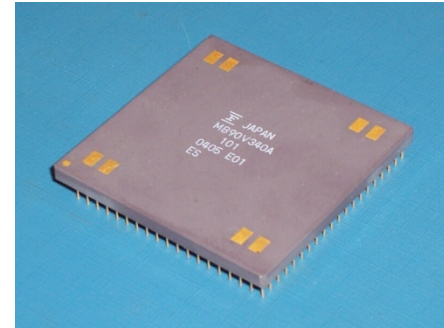




Hardware Emulator

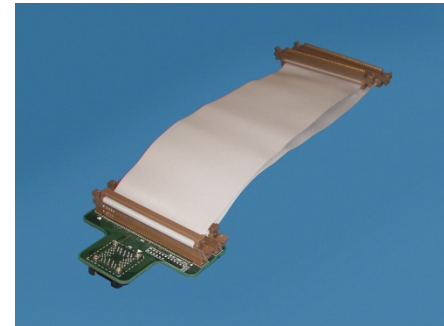
■ Emulation chip MB96V300B

- Superset supports all features of 16FX



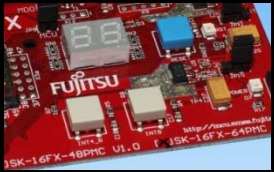
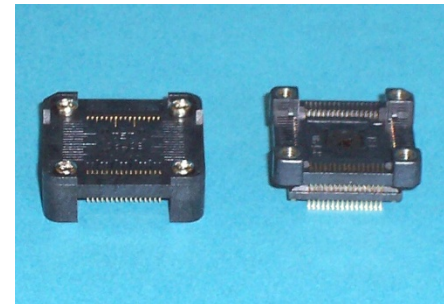
■ Probe header

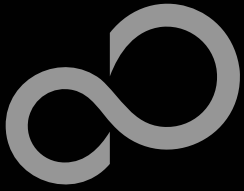
- MB2198-504 for LQFP package M23



■ Socket for LQFP package M23

- NQPACK064SB, HQPACK064SB140



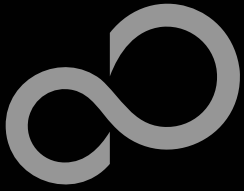


Programmer

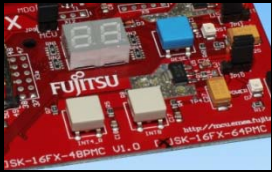
■ GALEP-4 / GALEP-5

- Supports parallel programming
- Supports serial synchronous and asynchronous programming
- Optional programming cable for serial synchronous programming
- Allows programming in volume production
- www.conitec.com





Operating Systems



■ ProOSEK®

- Real-time operating system, OSEK/VDX
- www.elektrobit.com

■ EUROS

- RTOS including TCP/IP, IrDA, IDE, CAN-Bus, CANopen, Profibus, etc.
- www.euros-embedded.com

■ RTA-OSEK

- Realogy Real-Time Architect (RTA) ,OSEK, incl. timing analysis tool
- www.etasgroup.com

■ embOS

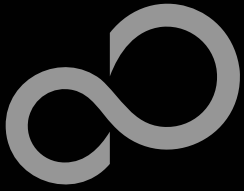
- Small memory footprint for single-chip applications incl. PC viewer
- www.segger.com

■ osCAN (OSEK/VDX)

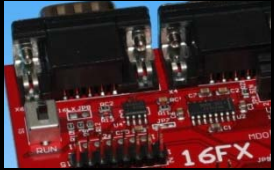
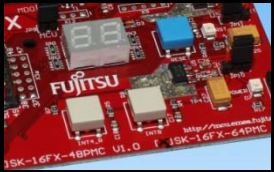
- osCAN (OSEK/VDX) and further networking software CAN, LIN, FlexRay, etc.
- www.vector-informatik.de

■ FreeRTOS

- Free and open source mini Real Time Scheduler
- www.FreeRTOS.org



Contacts - Distribution



■ European distributors

■ **ATeG - Anatec AG**

www.anatec.ch

■ **ATeG - Anatron S.A.**

www.anatron.com

■ **ATeG - Ineltek GmbH**

www.ineltek.com

■ **EBV Elektronik GmbH**

www.ebv.com

■ **Glyn GmbH & Co. KG**

www.glyn.de , www.glyn.ch

■ **Malpassi srl**

www.malpassi.it

■ **Melchioni Electronica SpA**

www.melchioni.it

■ **PN Electronics**

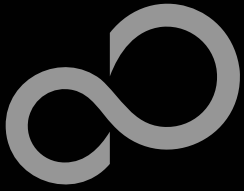
www.pne.fr

■ **Rutronik**

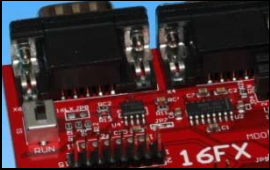
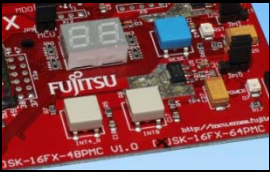
www.rutronik.com

■ **Sagitrón**

www.sagitron.es/english.htm



Fujitsu Microelectronics Europe



■ Germany (Headquarters)

- Pittlerstrasse 47, D-63225 Langen
- Tel: (0 61 03) 69 00, Fax: (0 61 03) 69 01 22

■ France

- 2-12 Chemin des Femmes, F-91300 Massy
- Tel: (01) 64 47 97 07, Fax: (01) 64 47 97 01

■ Italy

- Palazzo Pitagora – Milano 3 City, Via Ludovico il Moro 4B, I-20080 Basiglio, Milano
- Tel: (02) 90 45 02 1, Fax: (02) 90 75 00 87

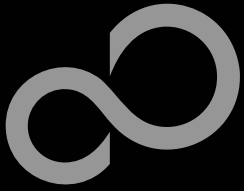
■ United Kingdom

- Network House, Norreys Drive, Maidenhead, Berkshire SL6 4FJ
- Tel: (01628) 50 46 00, Fax: (01628) 50 46 66

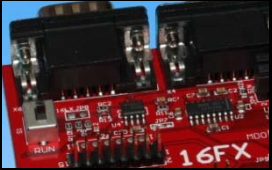
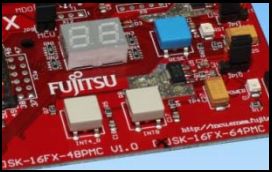
■ World Wide Web

- <http://emea.fujitsu.com/microelectronics>
- <http://mcu.emea.fujitsu.com>
- Contact: micro_info@fme.fujitsu.com





Recycling



■ Gültig für EU-Länder:

- Gemäß der Europäischen WEEE-Richtlinie und deren Umsetzung in landesspezifische Gesetze nehmen wir dieses Gerät wieder zurück.
- Zur Entsorgung schicken Sie das Gerät bitte an die folgende Adresse:

■ Valid for European Union Countries:

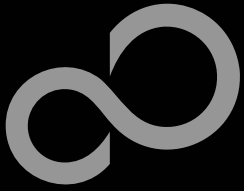
- According to the European WEEE-Directive and its implementation into national laws we take this device back.
- For disposal please send the device to the following address:

Fujitsu Microelectronics Europe GmbH

Warehouse/Disposal

Monzastraße 4a

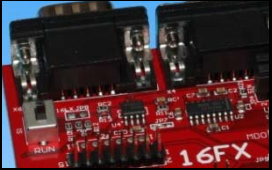
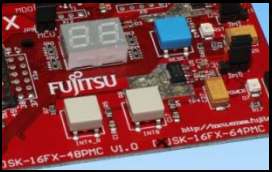
D-63225 Langen

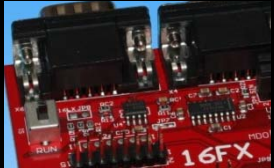
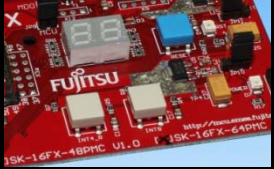
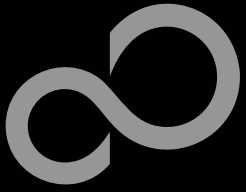


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■ 'SK-16FX-64PMC'-CD Link-List

- Software
 - [Softune Workbench](#)
 - [EUROScope lite 16FX](#)
 - [MCU Flash programmer](#)
 - [SKwizard](#)
- Software Examples
 - [sk16fx64pmc adc dvm](#)
 - [sk16fx64pmc can uart terminal](#)
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 - [sk16fx64pmc free rtos dice](#)
 - [sk16fx64pmc uart 7seg](#)
- Documents
 - [Schematic 'SK-16FX-64PMC'](#)
 - [Data sheet MB96350 Series](#)
 - [Hardware manual 16FX Family](#)
 - [AppNote '16FX Hardware Setup'](#)
 - [AppNote '16FX Getting Started'](#)
 - [Customer Information 16FX](#)
 - [EUROScope Reference Manual](#)
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