## 8-Bit, 1 GSPS, JESD204B, Quad ADC

## Data Sheet

## FEATURES

JESD204B (Subclass 1 and Subclass 0) coded serial digital outputs
Lane rates up to 15 Gbps
1.6 W total power at 1 GSPS

400 mW per ADC channel
SFDR: 71 dBFS at 611 MHz ( 1.44 V p-p input range)
SNR: 48.6 dBFS at 611 MHz (1.44 V p-p input range)
SINAD: 48.5 dBFS at 611 MHz ( 1.44 V p-p input range)
$0.9 \mathrm{~V}, 1.8 \mathrm{~V}$, and 2.5 V dc supply operation
No missing codes
Internal ADC voltage reference
Analog input buffer
On-chip dithering to improve small signal linearity
Flexible differential input voltage range
1.44 V p-p to 2.16 V p-p (1.44 V p-p default)
1.4 GHz analog input full power bandwidth

Fast detect bits for efficient AGC implementation
Differential clock input
Integer input clock divide by 1, 2, 4, or 8
On-chip temperature diode
Flexible JESD204B lane configurations

## APPLICATIONS

Laser imaging, detection, and ranging (LIDAR)
Communications
Digital oscilloscope (DSO)
Ultrawideband satellite receivers
Instrumentation

## GENERAL DESCRIPTION

The AD9094 is an 8-bit, 1 GSPS, quad analog-to-digital converter (ADC). The device has an on-chip buffer and a sample-and-hold circuit designed for low power, small size, and ease of use. The device is designed to sample wide bandwidth analog signals up to 1.4 GHz . The AD9094 is optimized for wide input bandwidth, a high sampling rate, high works linearity, and low power in a small package.

The quad-ADC cores feature multistage, differential pipelined architecture with integrated output error correction logic. Each ADC features wide bandwidth inputs that support a variety of user-selectable input ranges. An integrated voltage reference facilitates design considerations. The analog inputs and clock signals are differential inputs.

Users can configure each pair of intermediate frequency (IF) receiver outputs onto either one or two lanes of JESD204B Subclass 1 or Subclass 0 , high speed, serialized outputs, depending on the sample rate and the acceptable lane rate of the receiving logic device. Multiple device synchronization is supported through the SYSREF $\pm$, SYNCINB $\pm A B$, and SYNCINB $\pm C D$ input pins.

The AD9094 has flexible power-down options that allow significant power savings when desired. To program the power down options, use the 1.8 V capable, serial port interface (SPI).
The AD9094 is available in a Pb -free, 72 -lead, lead frame chip scale package (LFCSP) and is specified over a junction temperature range of $-40^{\circ} \mathrm{C}$ to $+105^{\circ} \mathrm{C}$. This product may be protected by one or more U.S. or international patents.

Note that throughout this data sheet, multifunction pins, such as PDWN/STBY, are referred to either by the entire pin name or by a single function of the pin, for example, PDWN, when only that function is relevant.

## PRODUCT HIGHLIGHTS

1. Low power consumption per channel.
2. JESD204B lane rate support up to 15 Gbps .
3. Wide, full power bandwidth that supports IF sampling of signals up to 1.4 GHz .
4. Buffered inputs that ease filter design and implementation.
5. Programmable, fast overrange detection.
6. On-chip temperature diode for system thermal management.

One Technology Way, P.O. Box 9106, Norwood, MA 02062-9106, U.S.A. Tel: 781.329.4700 Technical Support

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## FUNCTIONAL BLOCK DIAGRAM



## SPECIFICATIONS

## DC SPECIFICATIONS

$\mathrm{AVDD} 1=\mathrm{AVDD} 1 \_\mathrm{SR}=\mathrm{DVDD}=\mathrm{DRVDD} 1=0.9 \mathrm{~V}, \mathrm{AVDD} 2=\mathrm{DRVDD} 2=\mathrm{SPIVDD}=1.8 \mathrm{~V}, \mathrm{AVDD} 3=2.5 \mathrm{~V}, 1 \mathrm{GSPS}$, clock divider $=2$, 1.44 V p-p full-scale differential input, 0.5 V internal reference, analog input amplitude $\left(\mathrm{A}_{\mathrm{IN}}\right)=-1.0 \mathrm{dBFS}$, and default SPI settings, unless otherwise noted. Minimum and maximum specifications are guaranteed for the full operating $\mathrm{T}_{\mathrm{J}}$ range of $-40^{\circ} \mathrm{C}$ to $+105^{\circ} \mathrm{C}$.
Typical specifications represent performance at $\mathrm{T}_{\mathrm{J}}=50^{\circ} \mathrm{C}\left(\mathrm{T}_{\mathrm{A}}=25^{\circ} \mathrm{C}\right)$.
Table 1.

| Parameter | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: |
| RESOLUTION | 8 |  |  | Bits |
| ACCURACY |  |  |  |  |
| No Missing Codes | Guaranteed |  |  |  |
| Offset Error | 0 |  |  | \% FSR |
| Offset Matching | 0 |  |  | \% FSR |
| Gain Error | -5.6 |  | +5.6 | \% FSR |
| Gain Matching |  | 1.0 | 3.7 | \% FSR |
| Differential Nonlinearity (DNL) | -0.1 | $\pm 0.0$ | +0.1 | LSB |
| Integral Nonlinearity (INL) | -0.3 | $\pm 0$ | +0.3 | LSB |
| TEMPERATURE DRIFT |  |  |  |  |
| Offset Error | 49.5 |  |  | ppm $/{ }^{\circ} \mathrm{C}$ |
| Gain Error | 172.7 |  |  | $\mathrm{ppm} /{ }^{\circ} \mathrm{C}$ |
| INTERNAL VOLTAGE REFERENCE | 0.5 |  |  | V |
| INPUT REFERRED NOISE | 2.6 |  |  | LSB rms |
| ANALOG INPUTS |  |  |  |  |
| Differential Input Voltage Range (Programmable) | 1.44 | 1.44 | 2.16 | Vp-p |
| Common-Mode Voltage (VCM) |  | 1.43 |  | V |
| Differential Input Capacitance ${ }^{1}$ |  | 1.75 |  | pF |
| Differential Input Resistance |  | 200 |  | $\Omega$ |
| Analog Input Full Power Bandwidth |  | 1.4 |  | GHz |
| POWER SUPPLY |  |  |  |  |
| AVDD1 | 0.877 | 0.9 | 0.923 | V |
| AVDD1_SR | 0.877 | 0.9 | 0.923 | V |
| AVDD2 | 1.71 | 1.8 | 1.89 | V |
| AVDD3 | 2.44 | 2.5 | 2.56 | V |
| DVDD | 0.877 | 0.9 | 0.923 | V |
| DRVDD1 | 0.877 | 0.9 | 0.923 | V |
| DRVDD2 | 1.71 | 1.8 | 1.89 | V |
| SPIVDD | 1.71 | 1.8 | 1.89 | V |
| AVDD1 Current, ${ }_{\text {AVDD } 1}$ |  | 420 | 575 | mA |
| AVDD1_SR Current, IAvDD1_SR |  | 25 | 60 | mA |
| AVDD2 Current, $\mathrm{I}_{\text {AVDD2 }}$ |  | 440 | 520 | mA |
| AVDD3 Current, IAvdo3 |  | 60 | 71 | mA |
| DVDD Current, IDvod ${ }^{2}$ |  | 110 | 196 | mA |
| DRVDD1 Current, IDRVDD1 ${ }^{1}$ |  | 85 | 205 | mA |
| DRVDD2 Current, ${ }_{\text {DRVDD2 }}{ }^{1}$ |  | 30 | 38 | mA |
| SPIVDD Current, IsPIVDD |  | 0.65 | 0.80 | mA |


| Parameter | Min | Typ | Max |
| :--- | :--- | :---: | :--- |
| Unit |  |  |  |
| Total Power Dissipation (Including Output Drivers) ${ }^{2}$ |  |  |  |
| Power-Down Dissipation |  | 1.6 | 2.0 |
| Standby $^{3}$ | 0.3 | W |  |

${ }^{1}$ All lanes are running. Power dissipation on DRVDD1 changes with the lane rate and number of lanes used.
${ }^{2}$ Full bandwidth mode.
${ }^{3}$ Standby mode is controlled by the SPI.

## AC SPECIFICATIONS

$\mathrm{AVDD} 1=\mathrm{AVDD} 1 \_\mathrm{SR}=\mathrm{DVDD}=\mathrm{DRVDD} 1=0.9 \mathrm{~V}, \mathrm{AVDD} 2=\mathrm{DRVDD} 2=\mathrm{SPIVDD}=1.8 \mathrm{~V}, \mathrm{AVDD} 3=2.5 \mathrm{~V}, 1 \mathrm{GSPS}$, clock divider $=2$, 1.44 V p-p full-scale differential input, 0.5 V internal reference, $\mathrm{A}_{\text {IN }}=-1.0 \mathrm{dBFS}$, and default SPI settings, unless otherwise noted. Minimum and maximum specifications are guaranteed for the $\mathrm{T}_{\mathrm{J}}$ range of $-40^{\circ} \mathrm{C}$ to $+105^{\circ} \mathrm{C}$. Typical specifications represent performance at $\mathrm{T}_{\mathrm{J}}=50^{\circ} \mathrm{C}\left(\mathrm{T}_{\mathrm{A}}=25^{\circ} \mathrm{C}\right)$.

Table 2.

| Parameter ${ }^{1,2}$ | Analog Input Full Scale =1.44 V p-p |  |  | Analog Input Full Scale =$1.80 \text { V p-p }$ |  |  | Analog Input Full Scale =2.16 V p-p |  |  | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Min | Typ | Max | Min | Typ | Max | Min | Typ | Max |  |
| ANALOG INPUT FULL SCALE |  | 1.44 |  |  | 1.80 |  |  | 2.16 |  | V p-p |
| NOISE DENSITY ${ }^{3}$ |  | -136.1 |  |  | -136.1 |  |  | -136.2 |  | dBFS/Hz |
| SIGNAL-TO-NOISE RATIO (SNR) ${ }^{4}$ $\begin{aligned} & f_{\mathrm{IN}}=10 \mathrm{MHz} \\ & \mathrm{f}_{\mathrm{IN}}=155 \mathrm{MHz} \\ & \mathrm{fiN}^{\mathrm{N}}=451 \mathrm{MHz} \\ & \mathrm{f}_{\mathrm{IN}}=611 \mathrm{MHz} \\ & \mathrm{fiN}^{\mathrm{N}}=871 \mathrm{MHz} \\ & \mathrm{f}_{\mathrm{IN}}=1391 \mathrm{MHz} \end{aligned}$ |  | $\begin{aligned} & 49.1 \\ & 49.1 \\ & 49.1 \\ & 48.6 \\ & 48.5 \\ & 48.4 \end{aligned}$ |  | 47.4 | 49.2 <br> 49.2 <br> 49.2 <br> 48.7 <br> 48.5 <br> 48.5 |  |  |  |  |  |
| SIGNAL-TO-NOISE-ANDDISTORTION RATIO (SINAD) $\mathrm{fin}^{\prime}=10 \mathrm{MHz}$ $\mathrm{fiN}_{\mathrm{IN}}=155 \mathrm{MHz}$ $\mathrm{fiN}_{\mathrm{I}}=451 \mathrm{MHz}$ $\mathrm{f}_{\mathrm{IN}}=611 \mathrm{MHz}$ $\mathrm{fiN}_{\mathrm{IN}}=871 \mathrm{MHz}$ $\mathrm{f}_{\mathrm{N}}=1391 \mathrm{MHz}$ |  | 49.1 <br> 49.1 <br> 49.1 <br> 48.5 <br> 48.5 <br> 48.4 |  | 46.2 | 49.2 <br> 49.2 <br> 49.2 <br> 48.7 <br> 48.4 <br> 48.4 |  |  | $\begin{aligned} & 49.2 \\ & 49.2 \\ & 49.2 \\ & 48.5 \\ & 48.3 \\ & 48.2 \end{aligned}$ |  | $\begin{aligned} & \mathrm{dBFS} \\ & \mathrm{dBFS} \\ & \mathrm{dBFS} \\ & \mathrm{dBFS} \\ & \mathrm{dBFS} \\ & \mathrm{dBFS} \end{aligned}$ |
| EFFECTIVE NUMBER OF BITS <br> (ENOB) $\begin{aligned} & f_{\mathbb{N}}=10 \mathrm{MHz} \\ & f_{\mathbb{N}}=155 \mathrm{MHz} \\ & \mathrm{f}_{\mathrm{N}}=451 \mathrm{MHz} \\ & \mathrm{f}_{\mathrm{I}}=611 \mathrm{MHz} \\ & \mathrm{f}_{\mathrm{N}}=871 \mathrm{MHz} \\ & \mathrm{f}_{\mathrm{N}}=1391 \mathrm{MHz} \end{aligned}$ |  | $\begin{aligned} & 7.9 \\ & 7.9 \\ & 7.9 \\ & 7.8 \\ & 7.8 \\ & 7.7 \end{aligned}$ |  | 7.4 | $\begin{aligned} & 7.9 \\ & 7.9 \\ & 7.9 \\ & 7.8 \\ & 7.7 \\ & 7.7 \\ & \hline \end{aligned}$ |  |  | $\begin{aligned} & 7.9 \\ & 7.9 \\ & 7.9 \\ & 7.8 \\ & 7.7 \\ & 7.7 \end{aligned}$ |  | Bits <br> Bits <br> Bits <br> Bits <br> Bits <br> Bits |
| SPURIOUS-FREE DYNAMIC RANGE <br> (SFDR) <br> $\mathrm{fin}_{\mathrm{N}}=10 \mathrm{MHz}$ <br> $\mathrm{fiN}_{\mathrm{iN}}=155 \mathrm{MHz}$ <br> $\mathrm{fiN}_{\mathrm{I}}=451 \mathrm{MHz}$ <br> $\mathrm{fiN}_{\mathrm{iN}}=611 \mathrm{MHz}$ <br> $\mathrm{f}_{\mathrm{IN}}=871 \mathrm{MHz}$ <br> $\mathrm{fiN}_{\mathrm{I}}=1391 \mathrm{MHz}$ |  | $\begin{aligned} & 71 \\ & 71 \\ & 71 \\ & 71 \\ & 70 \\ & 70 \end{aligned}$ |  | 60 | $\begin{aligned} & 72 \\ & 72 \\ & 72 \\ & 66 \\ & 65 \\ & 67 \end{aligned}$ |  |  | $\begin{aligned} & 71 \\ & 70 \\ & 71 \\ & 63 \\ & 63 \\ & 65 \end{aligned}$ |  |  |


| Parameter ${ }^{1,2}$ | Analog Input Full Scale =1.44 V p-p |  |  | Analog Input Full Scale = 1.80 Vp -p |  |  | Analog Input Full Scale =2.16 V p-p |  |  | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Min | Typ | Max | Min | Typ | Max | Min | Typ | Max |  |
| WORST OTHER, EXCLUDING SECOND AND THIRD HARMONIC |  |  |  |  |  |  |  |  |  |  |
| $\mathrm{fiN}_{\text {I }}=10 \mathrm{MHz}$ |  | -70 |  |  | -71 |  |  | -70 |  | dBFS |
| $\mathrm{fiN}_{\mathrm{N}}=155 \mathrm{MHz}$ |  | -70 |  |  | -72 | -64 |  | -70 |  | dBFS |
| $\mathrm{fiN}_{\text {I }}=451 \mathrm{MHz}$ |  | -71 |  |  | -72 |  |  | -71 |  | dBFS |
| $\mathrm{fiN}_{\mathrm{I}}=611 \mathrm{MHz}$ |  | -72 |  |  | -74 |  |  | -72 |  | dBFS |
| $\mathrm{fiN}^{\text {a }}=871 \mathrm{MHz}$ |  | -73 |  |  | -72 |  |  | -73 |  | dBFS |
| $\mathrm{fiN}_{\text {I }}=1391 \mathrm{MHz}$ |  | -75 |  |  | -72 |  |  | -75 |  | dBFS |
| CROSSTALK ${ }^{5}$ |  | 82 |  |  | 82 |  |  | 82 |  | dB |
| FULL POWER BANDWIDTH ${ }^{6}$ |  | 1.4 |  |  | 1.4 |  |  | 1.4 |  | GHz |

${ }^{1}$ See the AN-835 Application Note, Understanding High Speed ADC Testing and Evaluation, for definitions and for details on how these tests were completed.
${ }^{2} f_{\text {IN }}$ is the analog input frequency.
${ }^{3}$ Noise density is measured at a low analog input frequency $\left(f_{A}\right)$ of 30 MHz .
${ }^{4}$ See Table 9 for recommended settings for the buffer current setting.
${ }^{5}$ Crosstalk is measured at 155 MHz with a -1.0 dBFS analog input on one channel and no input on the adjacent channel.
${ }^{6}$ Full power bandwidth is measured with the circuit shown in Figure 44.

## DIGITAL SPECIFICATIONS

AVDD1 $=0.9 \mathrm{~V}, \mathrm{AVDD} 1 \_\mathrm{SR}=0.9 \mathrm{~V}, \mathrm{AVDD} 2=1.8 \mathrm{~V}, \mathrm{AVDD} 3=2.5 \mathrm{~V}, \mathrm{DVDD}=0.9 \mathrm{~V}, \mathrm{DRVDD} 1=0.9 \mathrm{~V}, \mathrm{DRVDD} 2=1.8 \mathrm{~V}$, SPIVDD $=1.8 \mathrm{~V}, 1$ GSPS, clock divider $=2,1.44 \mathrm{~V}$ p-p full-scale differential input, 0.5 V internal reference, $\mathrm{A}_{\mathrm{IN}}=-1.0 \mathrm{dBFS}$, and default SPI settings, unless otherwise noted. Minimum and maximum specifications are guaranteed for the $\mathrm{T}_{\mathrm{J}}$ range of $-40^{\circ} \mathrm{C}$ to $+105^{\circ} \mathrm{C}$. Typical specifications represent performance at $\mathrm{T}_{\mathrm{J}}=50^{\circ} \mathrm{C}\left(\mathrm{T}_{\mathrm{A}}=25^{\circ} \mathrm{C}\right)$.

Table 3.

| Parameter | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: |
| CLOCK INPUTS (CLK $\pm$ ) |  |  |  |  |
| Logic Compliance | LVDS/LVPECL ${ }^{1}$ |  |  | mVp-p |
| Differential Input Voltage | 600 | 800 | 1600 |  |
| Input V cm |  | 0.69 |  |  |
| Differential Input Resistance |  | 32 | 0.9 | $k \Omega$ |
| Input Capacitance |  |  |  | pF |
| SYSTEM REFERENCE (SYSREF) INPUTS (SYSREF $\pm$ ) |  |  |  |  |
| Logic Compliance |  | S/LVP |  |  |
| Differential Input Voltage | 400 | 800 | 1800 | mV p-p |
| Input Vcm | 0.6 | 0.69 | 2.2 | V |
| Differential Input Resistance | 18 | 22 |  | k $\Omega$ |
| Input Capacitance (Single-Ended per Pin) |  | 0.7 |  | pF |
| LOGIC INPUTS (PDWN/STBY) |  |  |  |  |
| Logic Compliance |  | CMOS |  |  |
| Logic 1 Voltage | $0.65 \times$ SPIVDD |  |  | V |
| Logic 0 Voltage | 0 |  | $0.35 \times$ SPIVDD | V |
| Input Resistance |  | 10 |  | $\mathrm{M} \Omega$ |


| Parameter | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: |
| LOGIC INPUTS (SDIO, SCLK, AND CSB) |  |  |  |  |
| Logic Compliance |  | CMO |  |  |
| Logic 1 Voltage | $0.65 \times$ |  |  | V |
| Logic 0 Voltage | 0 |  | $0.35 \times$ SPIVDD | V |
| Input Resistance |  | 56 |  | $\mathrm{k} \Omega$ |
| LOGIC OUTPUT (SDIO) |  |  |  |  |
| Logic Compliance |  | CMO |  |  |
| Logic 1 Voltage ( $\left.\mathrm{l}_{\text {Н }}=800 \mu \mathrm{~A}\right)^{3}$ | SPIVD |  |  | V |
| Logic 0 Voltage ( $\left.\mathrm{loL}^{2}=50 \mu \mathrm{~A}\right)^{3}$ | 0 |  | 0.45 | V |
| SYNCIN INPUT (SYNCINB $\pm$ AB AND SYNCINB $\pm$ CD) |  |  |  |  |
| Logic Compliance | LVDS/LVPECL/CMOS ${ }^{1}$ |  |  | mV p-p |
| Differential Input Voltage | 400 | 800 | 1800 |  |
| Input Vcm | 0.6 | 0.69 | 2.2 |  |
| Input Resistance (Differential) | 18 | 22 |  | $k \Omega$ |
| Input Capacitance (Single-Ended per Pin) | 0.7 |  |  | pF |
| LOGIC OUTPUTS (FD_A, FD_B, FD_C, AND FD_D) |  |  |  |  |
| Logic Compliance |  | CMO |  |  |
| Logic 1 Voltage | $0.8 \times$ |  |  | V |
| Logic 0 Voltage | 0 |  | 0.5 | V |
| Input Resistance |  | 56 |  | $\mathrm{k} \Omega$ |
| DIGITAL OUTPUTS (SERDOUTABx $\pm$ AND SERDOUTCDx $\pm, x=0$ OR 1) |  |  |  |  |
| Logic Compliance |  | CML |  |  |
| Differential Output Voltage |  | 455.8 |  | mV p-p |
| Short-Circuit Current (ld short) |  | 15 |  | mA |
| Differential Termination Impedance |  | 100 |  | $\Omega$ |

${ }^{1}$ LVDS is low voltage differential signaling, LVPECL is low voltage positive/pseudo emitter coupled logic, CMOS is complementary metal-oxide semiconductor, and CML is current mode logic.
${ }^{2}$ DC-coupled input only.
${ }^{3} \mathrm{I}_{\mathrm{OH}}$ is the sinking current when the pin has a logic level $=0$, and $\mathrm{l}_{\mathrm{OL}}$ is sourcing current when the pin has a logic level $=1$.

## SWITCHING SPECIFICATIONS

$\mathrm{AVDD} 1=0.9 \mathrm{~V}, \mathrm{AVDD} 1 \_\mathrm{SR}=0.9 \mathrm{~V}, \mathrm{AVDD} 2=1.8 \mathrm{~V}, \mathrm{AVDD} 3=2.5 \mathrm{~V}, \mathrm{DVDD}=0.9 \mathrm{~V}, \mathrm{DRVDD} 1=0.9 \mathrm{~V}, \mathrm{DRVDD} 2=1.8 \mathrm{~V}$, SPIVDD $=1.8 \mathrm{~V}, 1$ GSPS, clock divider $=2,1.44 \mathrm{~V}$ p-p full-scale differential input, 0.5 V internal reference, $\mathrm{A}_{\text {IN }}=-1.0 \mathrm{dBFS}$, and default SPI settings, unless otherwise noted. Minimum and maximum specifications are guaranteed for the $\mathrm{T}_{\mathrm{J}}$ range of $-40^{\circ} \mathrm{C}$ to $+105^{\circ} \mathrm{C}$. Typical specifications represent performance at $\mathrm{T}_{\mathrm{J}}=50^{\circ} \mathrm{C}\left(\mathrm{T}_{\mathrm{A}}=25^{\circ} \mathrm{C}\right)$.

Table 4.

| Parameter | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: |
| CLOCK |  |  |  |  |
| Clock Rate (at CLK $\pm$ Pins) | 0.3 |  | 2.4 | GHz |
| Maximum Sample Rate ${ }^{1}$ | 1000 |  |  | MSPS |
| Minimum Sample Rate ${ }^{2}$ | 240 |  |  | MSPS |
| Clock Pulse Width High | 125 |  |  | ps |
| Clock Pulse Width Low | 125 |  |  | ps |
| OUTPUT |  |  |  |  |
| Unit Interval (Ul) ${ }^{3}$ | 66.67 | 100 | 593 | ps |
| Rise Time ( $\mathrm{t}_{\mathrm{R}}$ ) (20\% to $80 \%$ into $100 \Omega$ Load) |  | 31.25 |  | ps |
| Fall Time ( $\mathrm{t}_{\mathrm{F}}$ ) (20\% to 80\% into $100 \Omega$ Load) |  | 31.37 |  | ps |
| Phase-Locked Look (PLL) Lock Time |  | 5 |  | ms |
| Data Rate per Channel (Nonreturn to Zero (NRZ) ${ }^{4}$ | 1.6875 | 10 | 15 | Gbps |


| Parameter | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: |
| LATENCY ${ }^{5}$ |  | $45 \begin{aligned} & \\ & \\ & \\ & \end{aligned}$ |  | Sample clock cycles <br> Sample clock cycles |
| Pipeline Latency |  |  |  |  |
| Fast Detect Latency |  |  |  |  |
| WAKE-UP TIME |  |  |  |  |
| From Standby |  | 3 |  | ms |
| From Power-Down |  | 10 |  | ms |
| APERTURE |  |  |  |  |
| Aperture Delay ( $\mathrm{t}_{\mathrm{A}}$ ) |  | 160 |  | ps |
| Aperture Uncertainty (Jitter, $\mathrm{t}_{\text {j }}$ ) |  | 44 |  | fs rms |
| Out of Range Recovery Time |  | 1 |  | Sample clock cycles |

${ }^{1}$ The maximum sample rate is the clock rate after the divider.
${ }^{2}$ The minimum sample rate operates at 240 MSPS with $L=2$ or $L=1$. Use SPI Register $0 \times 011 \mathrm{~A}$ to reduce the threshold of the clock detection circuit.
${ }^{3}$ Baud rate $=1 /$ UI. A subset of this range can be supported.
${ }^{4}$ The default is $L=2$ for each link. This number can be changed based on the sample rate and decimation ratio.
${ }^{5} L=2, M=2, F=2$ for each link. See the Setting Up the AD9094 Digital Interface section for more information.

## TIMING SPECIFICATIONS

Table 5.

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| ```CLK+ to SYSREF+ TIMING REQUIREMENTS tsu_sR tH_SR``` | See Figure 3 <br> Device clock to SYSREF+ setup time <br> Device clock to SYSREF+ hold time |  | $\begin{aligned} & -44.8 \\ & 64.4 \end{aligned}$ |  |  |
| SPI TIMING REQUIREMENTS | See Figure 4 |  |  |  |  |
| $\mathrm{t}_{\mathrm{DS}}$ | Setup time between the data and the rising edge of SCLK | 4 |  |  | ns |
| tor | Hold time between the data and the rising edge of SCLK | 2 |  |  | ns |
| tcık | SCLK period | 40 |  |  | ns |
| ts | Setup time between CSB and SCLK | 2 |  |  | ns |
| $\mathrm{t}_{\mathrm{H}}$ | Hold time between CSB and SCLK | 2 |  |  | ns |
| $\mathrm{tHIGH}^{\text {l }}$ | Minimum SCLK period required in a logic high state | 10 |  |  | ns |
| tow | Minimum SCLK period required in a logic low state | 10 |  |  | ns |
| $\mathrm{t}_{\text {ACCESS }}$ | Maximum time delay between falling edge of SCLK and output data valid for a read operation |  | 6 | 10 | ns |
| tols_sDIO | Time required for the SDIO pin to switch from an output to an input relative to the CSB rising edge (not shown in Figure 4) | 10 |  |  | ns |

## Data Sheet

## Timing Diagrams



Figure 2. Data Output Timing (Full Bandwidth Mode; $L=2, M=2, F=2$ ), $N=$ Sample Number


Figure 3. SYSREF $\pm$ Setup and Hold Timing


Figure 4. Serial Port Interface Timing Diagram

## ABSOLUTE MAXIMUM RATINGS

Table 6.

| Parameter | Rating |
| :--- | :--- |
| Electrical |  |
| AVDD1 to AGND | 1.05 V |
| AVDD1_SR to AGND | 1.05 V |
| AVDD2 to AGND | 2.00 V |
| AVDD3 to AGND | 2.70 V |
| DVDD to DGND | 1.05 V |
| DRVDD1 to DRGND | 1.05 V |
| DRVDD2 to DRGND | 2.00 V |
| SPIVDD to AGND | 2.00 V |
| VIN $\pm x$ to AGND | -0.3 V to AVDD3 + 0.3 V |
| CLK $\pm$ to AGND | -0.3 V to AVDD1 + 0.3 V |
| SCLK, SDIO, CSB to DGND | -0.3 V to SPIVDD + 0.3 V |
| PDWN/STBY to DGND | -0.3 V to $\mathrm{SPIVDD} \mathrm{+} 0.3 \mathrm{~V}$ |
| SYSREF $\pm$ to AGND_SR | 0 V to 2.5 V |
| SYNCINB $\pm$ AB/SYNCINB $\pm C D ~ t o ~$ | 0 V to 2.5 V |
| DRGND |  |
| Environmental | $-40^{\circ} \mathrm{C}$ to $+105^{\circ} \mathrm{C}$ |
| Operating Junction Temperature |  |
| Range | $125^{\circ} \mathrm{C}$ |
| Maximum Junction Temperature | $-65^{\circ} \mathrm{C}$ to $+150^{\circ} \mathrm{C}$ |
| Storage Temperature Range |  |
| (Ambient) |  |

Stresses at or above those listed under Absolute Maximum Ratings may cause permanent damage to the product. This is a stress rating only; functional operation of the product at these or any other conditions above those indicated in the operational section of this specification is not implied. Operation beyond the maximum operating conditions for extended periods may affect product reliability.

## THERMAL RESISTANCE

Thermal performance is directly linked to printed circuit board (PCB) design and operating environment. Careful attention to PCB thermal design is required.
$\theta_{\mathrm{JA}}$ is the natural convection junction to ambient thermal resistance measured in a one cubic foot sealed enclosure.
$\theta_{\text {J__вот }}$ is the bottom junction to case thermal resistance.
Table 7. Thermal Resistance

|  |  | Airflow <br> Velocity <br> $(\mathbf{m} / \mathbf{s e c})$ | $\boldsymbol{\theta}_{\mathrm{JA}}$ | $\boldsymbol{\theta}_{\mathrm{JC} \text { _вот }}$ | Unit |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Package Type | PCB Type |  |  |  |  |
| CP-72-10 | JEDEC | 0.0 | $21.58^{1,2}$ | $1.95^{1,3}$ | ${ }^{\circ} \mathrm{C} / \mathrm{W}$ |
|  | 2 s 2 p | 1.0 | $17.94^{1,2}$ | $\mathrm{~N} / \mathrm{A}^{4}$ | ${ }^{\circ} \mathrm{C} / \mathrm{W}$ |
|  | Board | 2.5 | $16.58^{1,2}$ | $\mathrm{~N} / \mathrm{A}^{4}$ | ${ }^{\circ} \mathrm{C} / \mathrm{W}$ |
|  | 10-Layer | 0.0 | 9.74 | 1.00 | ${ }^{\circ} \mathrm{C} / \mathrm{W}$ |
|  | Board |  |  |  |  |

${ }^{1}$ Per JEDEC 51-7, plus JEDEC 51-5 2 s 2 p test board.
${ }^{2}$ Per JEDEC JESD51-2 (still air) or JEDEC JESD51-6 (moving air).
${ }^{3}$ Per MIL-STD 883, Method 1012.1.
${ }^{4}$ N/A means not applicable.

## ESD CAUTION



ESD (electrostatic discharge) sensitive device. Charged devices and circuit boards can discharge without detection. Although this product features patented or proprietary protection circuitry, damage may occur on devices subjected to high energy ESD. Therefore, proper ESD precautions should be taken to avoid performance degradation or loss of functionality.

## PIN CONFIGURATION AND FUNCTION DESCRIPTIONS



NOTES

1. EXPOSED PAD. ANALOG GROUND. THE EXPOSED THERMAL PAD ON THE BOTTOM OF THE PACKAGE PROVIDES THE GROUND REFERENCE FOR AVDDx, SPIVDD, DVDD, DRVDD1, AND DRVDD2.
THIS EXPOSED PAD MUST BE CONNECTED TO GROUND FOR PROPER OPERATION.
Figure 5. Pin Configuration (Top View)
Table 8. Pin Function Descriptions

| Pin No. | Mnemonic | Type | Description |
| :---: | :---: | :---: | :---: |
| 1, 6, 49, 54 | AVDD3 | Supply | Analog Power Supply (2.5 V Nominal). |
| 2,3 | VIN-A, VIN+A | Input | ADC A Analog Input Complement/True. |
| 4, 5, 9, 46, 50, 51, 55, 72 | AVDD2 | Supply | Analog Power Supply (1.8 V Nominal). |
| 7,8 | VIN+B, VIN-B | Input | ADC B Analog Input True/Complement. |
| 10, 11, 44, 45, 56 to 59, 62, 68 to 71 | AVDD1 | Supply | Analog Power Supply (0.9 V Nominal). |
| 12 | VCM_AB | Output | Common-Mode Level Bias Output for Analog Input Channel A and Channel B. |
| 13,42 | DVDD | Supply | Digital Power Supply (0.9 V Nominal). |
| 14,41 | DGND | Ground | Ground Reference for DVDD and SPIVDD. |
| 15 | DRVDD2 | Supply | Digital Power Supply for JESD204B PLL (1.8 V Nominal). |
| 16 | PDWN/STBY | Input | Power-Down Input/Standby (Active High). The operation of PDWN/STBY depends on the mode that the device is placed in through the SPI and can be configured as either power-down or standby. PDWN/STBY requires an external $10 \mathrm{k} \Omega$ pull-down resistor. |
| 17, 18, 35, 36 | $\begin{aligned} & \text { FD_A, FD_B, } \\ & \text { FD_D, FD_C } \end{aligned}$ | Output | Fast Detect Outputs for Channel A, Channel B, Channel C, and Channel D, Respectively. |
| 19 | SYNCINB-AB | Input | Active Low JESD204B LVDS Sync Input Complement for Channel A and Channel B. |
| 20 | SYNCINB+AB | Input | Active Low JESD204B LVDS/CMOS Sync Input True for Channel A and Channel B. |
| 21,32 | DRGND | Ground | Ground Reference for DRVDD1 and DRVDD2. |
| 22, 31 | DRVDD1 | Supply | Digital Power Supply for SERDOUTABx $\pm$ and SERDOUTCDx $\pm 0.9 \mathrm{~V}$ Nominal). |


| Pin No. | Mnemonic | Type | Description |
| :---: | :---: | :---: | :---: |
| 23, 24 | SERDOUTABO-, SERDOUTAB0+ | Output | Lane 0 Output Data Complement/True for Channel A and Channel B. |
| 25,26 | SERDOUTAB1-, SERDOUTAB1+ | Output | Lane 1 Output Data Complement/True for Channel A and Channel B. |
| 27,28 | SERDOUTCD1+, SERDOUTCD1- | Output | Lane 1 Output Data True/Complement for Channel C and Channel D. |
| 29,30 | SERDOUTCDO+, SERDOUTCDO- | Output | Lane 0 Output Data True/Complement for Channel C and Channel D. |
| 33 | SYNCINB+CD | Input | Active Low JESD204B LVDS/CMOS/LVPECL Sync Input True for Channel C and Channel D. |
| 34 | SYNCINB-CD | Input | Active Low JESD204B LVDS/CMOS/LVPECL Sync Input Complement for Channel C and Channel D. |
| 37 | SDIO | Input/ Output | SPI Serial Data Input/Output. |
| 38 | SCLK | Input | SPI Serial Clock. |
| 39 | CSB | Input | SPI Chip Select (Active Low). |
| 40 | SPIVDD | Supply | Digital Power Supply for SPI (1.8 V Nominal). |
| 43 | VCM_CD/VREF | Output/ Input | Common-Mode Level Bias Output for Analog Input Channel $C$ and Channel D or 0.5 V Reference Voltage Input. VCM_CD/VREF is configurable through the SPI as an output or an input. Use VCM_CD/VREF as the common-mode level bias output when using the internal reference. VCM_CD/VREF requires a 0.5 V reference voltage input when using an external voltage reference source. |
| 47,48 | VIN-D, VIN+D | Input | ADC D Analog Input Complement/True. |
| 52,53 | VIN+C, VIN-C | Input | ADC C Analog Input True/Complement. |
| 60,61 | CLK+, CLK- | Input | Clock Input True/Complement. |
| 63,67 | AGND_SR | Ground | Ground Reference for SYSREF $\pm$. |
| 64 | AVDD1_SR | Supply | Analog Power Supply for SYSREF $\pm$ (0.9 V Nominal). |
| 65,66 | SYSREF+, SYSREF- | Input | Active Low JESD204B LVDS System Reference Input True/Complement. DC-coupled input only. |
|  | AGND/EPAD |  | Exposed Pad. Analog ground. The exposed thermal pad on the bottom of the package provides the ground reference for AVDDx, SPIVDD, DVDD, DRVDD1, and DRVDD2. This exposed pad must be connected to ground for proper operation. |

## TYPICAL PERFORMANCE CHARACTERISTICS

$\mathrm{AVDD} 1=\mathrm{AVDD} 1 \_\mathrm{SR}=\mathrm{DVDD}=\mathrm{DRVDD} 1=0.9 \mathrm{~V}, \mathrm{AVDD} 2=\mathrm{DRVDD} 2=\mathrm{SPIVDD}=1.8 \mathrm{~V}, \mathrm{AVDD} 3=2.5 \mathrm{~V}, 1 \mathrm{GSPS}$, clock divider $=2$, 1.44 V p-p full-scale differential input, 0.5 V internal reference, $\mathrm{A}_{\mathrm{IN}}=-1.0 \mathrm{dBFS}$, and default SPI settings, unless otherwise noted. Minimum and maximum specifications are guaranteed for the $\mathrm{T}_{\mathrm{J}}$ range of $-40^{\circ} \mathrm{C}$ to $+105^{\circ} \mathrm{C}$. Typical specifications represent performance at $\mathrm{T}_{\mathrm{J}}=50^{\circ} \mathrm{C}\left(\mathrm{T}_{\mathrm{A}}=25^{\circ} \mathrm{C}\right)$.


Figure 6. Single-Tone Fast Fourier Transform (FFT) with $f_{i N}=10 \mathrm{MHz}$, Signal to Noise Ratio Full Scale (SNRFS) $=49.1 \mathrm{dBFS}, S F D R=71 \mathrm{dBFS}$, SINAD $=49.1 \mathrm{dBFS}$


Figure 7. Single-Tone FFT with $f_{I N}=155 \mathrm{MHz}, \mathrm{SNRFS}=49.1 \mathrm{dBFS}$, $S F D R=71 \mathrm{dBFS}, S I N A D=49.1 \mathrm{dBFS}$


Figure 8. Single-Tone FFT with $f_{I N}=451 \mathrm{MHz}, \mathrm{SNRFS}=49.1 \mathrm{dBFS}$, $S F D R=71 \mathrm{dBFS}$, SINAD $=49.1 \mathrm{dBFS}$


Figure 9. Single-Tone FFT with $f_{I N}=611 \mathrm{MHz}$, SNRFS $=48.6 \mathrm{dBFS}$, $S F D R=71 \mathrm{dBFS}, S I N A D=48.5 \mathrm{dBFS}$


Figure 10. Single-Tone FFT with $f_{I N}=871 \mathrm{MHz}$, SNRFS $=48.5 \mathrm{dBFS}$, $S F D R=70 \mathrm{dBFS}, S I N A D=48.5 \mathrm{dBFS}$


Figure 11. Single-Tone FFT with $f_{I N}=1391 \mathrm{MHz}, S N R F S=48.4 \mathrm{dBFS}$, $S F D R=70 \mathrm{dBFS}, S I N A D=48.4 \mathrm{dBFS}$


Figure 12. SNR/SFDR vs. Sample Rate $\left(f_{S}\right), f_{I N}=155 \mathrm{MHz}$


Figure 13. SNR/SFDR vs. $f_{I_{N}}, A_{I N}<735 \mathrm{MHz}$, Buffer Current $=160 \mu \mathrm{~A}$


Figure 14. SNR/SFDR vs. $f_{i N}, A_{I N} \geq 735 \mathrm{MHz}$, Buffer Current $=320 \mu \mathrm{~A}$


Figure 15. SNR/SFDR vs. Analog Input Amplitude, $f_{I N}=155 \mathrm{MHz}$


Figure 16. SNR/SFDR vs. Analog Input Amplitude, $f_{I N}=611 \mathrm{MHz}$


Figure 17. SNR/SFDR vs. Junction Temperature, $f_{i N}=155 \mathrm{MHz}$


Figure 18. SNR/SFDR vs. Junction Temperature, $f_{I N}=611 \mathrm{MHz}$


Figure 19. $I \mathrm{NL}, f_{I N}=10.3 \mathrm{MHz}$


Figure 20. $D N L, f_{I N}=10.3 \mathrm{MHz}$


Figure 21. Input Referred Noise Histogram


Figure 22. Total Power Dissipation vs. $f_{s}$


Figure 23. SNR vs. Differential Voltage (Clock Amplitude), $f_{i N}=155.3 \mathrm{MHz}$


Figure 24. SFDR vs. $f_{I N}$ with Different Buffer Current Settings, $A_{I N}<735 \mathrm{MHz}$


Figure 25. SFDR vs. $f_{I N}$ with Different Buffer Current Settings, $A_{I N} \geq 735 \mathrm{MHz}$


Figure 26. SNR vs. $\mathrm{f}_{\mathrm{IN}}$ with Different Analog Input Full Scales, $A_{\text {IN }}<735 \mathrm{MHz}$


Figure 27. SNR vs. $f_{I N}$ with Different Analog Input Full Scales, $A_{I N} \geq 735 \mathrm{MHz}$, Buffer Current $=320 \mu \mathrm{~A}$


Figure 28. SFDR vs. $f_{I N}$ with Different Analog Input Full Scales, $A_{i N}<735 \mathrm{MHz}$


Figure 29. SFDR vs. $f_{I N}$ with Different Analog Input Full Scales, $A_{I N} \geq 735 \mathrm{MHz}$, Buffer Current $=320 \mu \mathrm{~A}$

## Data Sheet



Figure 30. AVDD3 Current vs. Buffer Current Setting


Figure 31. Full Power Bandwidth

## AD9094

## EQUIVALENT CIRCUITS



Figure 32. Analog Inputs


Figure 33. Clock Inputs


Figure 35. Digital Outputs


Figure 36. SYNCINB $\pm A B$, SYNCINB $\pm C D$ Inputs


Figure 34. SYSREF $\pm$ Inputs


Figure 37. SCLK Input


Figure 38. CSB Input



Figure 41. PDWN/STBY Input


Figure 42. VCM_CD/VREF Input/Output


Figure 40. FD_A, FD_B, FD_C, or FD_D Outputs

## THEORY OF OPERATION

## ADC ARCHITECTURE

The AD9094 architecture consists of an input buffered, pipelined ADC. The input buffer of the ADC provides a $200 \Omega$ termination impedance to the analog input signal. The equivalent circuit diagram of the analog input termination is shown in Figure 32.
The input buffer provides a linear, high input impedance (for ease of drive) and reduces kickback from the ADC. The buffer is optimized for high linearity, low noise, and low power. The quantized outputs from each stage are combined into a final 8-bit result in the digital correction logic. The pipelined architecture allows the first stage to operate with a new input sample while the remaining stages operate with the preceding samples at the same time. Sampling occurs on the rising edge of the clock.

## ANALOG INPUT CONSIDERATIONS

The analog input to the AD9094 is a differential buffer with an internal $\mathrm{V}_{\mathrm{CM}}$ of 1.43 V . The clock signal alternately switches the input circuit between sample mode and hold mode. Either a differential capacitor or two single-ended capacitors can be placed on the inputs to provide a matching passive network. This configuration ultimately creates a low-pass filter at the input that limits unwanted broadband noise. See Figure 43 and Figure 44 for details on input network recommendations.

For optimal dynamic performance, match the source impedances driving VIN +x and VIN -x such that the common-mode settling errors are symmetrical. These errors are reduced by the commonmode rejection of the ADC. An internal reference buffer creates a differential reference that defines the span of the ADC core.

To achieve maximum SNR performance, set the ADC to the largest span in a differential configuration. For the AD9094, the available span is programmable through the SPI from 1.44 V p-p to 2.16 V p-p differential with 1.44 V p-p differential as the default.

## Dither

The AD9094 has internal on-chip dither circuitry that improves the ADC linearity and SFDR, particularly at smaller signal levels. A known but random amount of white noise is injected into the AD9094 input. This dither improves the small signal linearity within the ADC transfer function and is precisely subtracted out digitally. The dither is turned on by default and does not reduce the ADC input dynamic range. The specifications and limits in this data sheet are obtained with the dither turned on. To disable the dither, use the SPI writes to Register 0x0922. Disabling the dither can slightly improve the SNR (by about 0.2 dB ) at the expense of the small signal SFDR.

## Differential Input Configurations

There are several ways to drive the AD9094 actively or passively. However, to achieve optimum performance, drive the analog input differentially.
For applications where SNR and SFDR are key parameters, differential transformer coupling is the recommended input configuration (see Figure 43 and Figure 44) because the noise performance of most amplifiers is not adequate to achieve the true performance of the AD9094.
For low to midrange frequencies, a double balun or double transformer network is recommended for optimum performance of the AD9094 (see Figure 43). For higher frequencies in the third or fourth Nyquist zones, remove some of the front-end passive components to ensure wideband operation (see Figure 44).


Figure 43. Differential Transformer Coupled Configuration $A_{I N} \leq 735 \mathrm{MHz}$


Figure 44. Differential Transformer Coupled Configuration for $A_{I N}>735 \mathrm{MHz}$

## Input Common Mode

The analog inputs of the AD9094 are internally biased to the common mode, as shown in Figure 45.
For dc-coupled applications, use the SPI writes listed in this section to export the $\mathrm{V}_{\mathrm{CM}}$ to the VCM_CD/VREF pin. Use Register 0x1908 to disconnect the internal $\mathrm{V}_{\mathrm{CM}}$ buffer from the analog input.
When performing SPI writes for dc coupling operation, use the following register settings in order:

1. Set Register 0x1908, Bit 2 to 1 to disconnect the internal common-mode buffer from the analog input.
2. Set Register 0x18A6 to 0x00 to turn off the voltage reference.
3. Set Register 0 x 18 E 6 to 0 x 00 to turn off the temperature diode export.
4. Set Register 0x18E0 to 0x04.
5. Set Register 0x18E1 to 0x1C.
6. Set Register 0x18E2 to $0 \times 14$.
7. Set Register 0x18E3, Bit 6 to $0 \times 01$ to turn on the $V_{\mathrm{CM}}$ buffer to export the internal common-mode voltage.
8. Set Register 0x18E3, Bits[5:0] to the buffer current setting (copy the buffer current setting from Register 0x1A4C and Register 0x1A4D to improve the accuracy of the commonmode export).

## Analog Input Controls and SFDR Optimization

The AD9094 offers flexible controls for the analog inputs, such as buffer current and input full-scale adjustment. All available controls are shown in Figure 45.


Figure 45. Analog Input Controls
Use Register 0x1A4C and Register 0x1A4D to scale the buffer currents on each channel to optimize the SFDR over various input frequencies and bandwidths of interest. As the input buffer currents are set, the amount of current required by the AVDD3 supply changes. This relationship is shown in Figure 46. For a complete list of buffer current settings, see Table 23.


Figure 46. AVDD3 Power vs. Buffer Current Setting
In certain high frequency applications, the SFDR can be improved by reducing the full-scale setting.
Table 9 shows the recommended buffer current settings for the different analog input frequency $\left(\mathrm{f}_{\mathrm{A}}\right)$ ranges.
Table 9. SFDR Optimization for Input Frequencies

| Analog Input <br> Frequencies | Input Buffer Current Control Settings, <br> Register 0x1A4C and Register 0x1A4D |
| :--- | :--- |
| $\mathrm{A}_{\mathbb{I N}<500 \mathrm{MHz}}$ | $160 \mu \mathrm{~A}($ Register 0x1A4C, Bits[5:0] $=$ |
| Register 0x1A4D, Bits[5:0] = 01000) |  |
| $\mathrm{A}_{\mathbb{N}} \geq 500 \mathrm{MHz}$, | $280 \mu \mathrm{~A}($ Register 0x1A4C, Bits[5:0] $=$ |
| $\mathrm{A}_{\mathbb{N}}<735 \mathrm{MHz}$ | Register 0x1A4D, Bits[5:0] = 01110) |
| $\mathrm{A}_{\mathbb{N}} \geq 735 \mathrm{MHz}$ | $320 \mu \mathrm{~A}($ Register 0x1A4C, Bits[5:0] $=$ |
|  | Register 0x1A4D, Bits[5:0] = 10000) |

## Absolute Maximum Input Swing

The absolute maximum input swing allowed at the AD9094 inputs is 4.3 V p-p differential. Signals operating near or at this level can cause permanent damage to the ADC.

## VOLTAGE REFERENCE

A stable and accurate 0.5 V voltage reference is built into the AD9094. This internal 0.5 V reference sets the full-scale input range of the ADC. The full-scale input range can be adjusted via Register 0x1910. For more information on adjusting the input swing, see Table 23. Figure 47 shows the block diagram of the internal 0.5 V reference controls.


Figure 47. Internal Reference Configuration and Controls


Figure 48. External Reference Using the ADR130

Use Register 0x18A6 to either use the internal 0.5 V reference or to provide an external 0.5 V reference. When using an external voltage reference, always provide a 0.5 V reference. The full-scale adjustment is made using the SPI and is irrespective of the reference voltage. For more information on adjusting the fullscale level of the AD9094, refer to Table 23.
The SPI writes required to use the external voltage reference, in order, are as follows:

1. Set Register 0x18E3 to $0 \times 00$ to turn off $\mathrm{V}_{\mathrm{Cm}}$ export.
2. Set Register 0x18E6 to $0 \times 00$ to turn off temperature diode export.
3. Set Register 0x18A6 to $0 \times 01$ to turn on the external voltage reference.

The use of an external reference can be necessary in some applications to enhance the gain accuracy of the ADC or to improve thermal drift characteristics.

The external reference must be a stable 0.5 V reference. The ADR130 is a sufficient option for providing the 0.5 V reference. Figure 48 shows how the ADR130 provides the external 0.5 V reference to the AD9094. The dashed lines show unused blocks within the AD9094 while using the ADR130 to provide the external reference.

## DC OFFSET CALIBRATION

The AD9094 contains a digital filter to remove the dc offset from the output of the ADC. To enable this filter for ac-coupled applications, set Register 0x0701, Bit 7 to 1 and set Register 0x073B, Bit 7 to 0 . The filter computes the average dc signal that is digitally subtracted from the ADC output. As a result, the dc offset is improved to better than 70 dBFS at the output. Because the filter does not distinguish between the source of dc signals, this feature can be used when the signal content at dc is not of interest. The filter corrects dc up to $\pm 512$ codes and saturates beyond that.

## CLOCK INPUT CONSIDERATIONS

For optimum performance, drive the AD9094 sample clock inputs (CLK $\pm$ ) with a differential signal. This signal is typically ac-coupled to the CLK $\pm$ pins via a transformer or clock drivers. These pins are biased internally and require no additional biasing.

Figure 49 shows a preferred method for clocking the AD9094. The low jitter clock source is converted from a single-ended signal to a differential signal using an RF transformer.


Figure 49. Transformer Coupled Differential Clock ( $Z$ is the Impedance Ratio)
Another option for clocking the AD9094 is to ac couple a differential or LVDS signal to the sample clock input pins, as shown in Figure 50.


Figure 50. Differential LVDS Sample Clock

## Clock Duty Cycle Considerations

Typical high speed ADCs use both clock edges to generate a variety of internal timing signals. The AD9094 contains an internal clock divider and a duty cycle stabilizer (DCS). In applications where the clock duty cycle cannot be guaranteed to be $50 \%$, a higher multiple frequency clock with the usage of the clock divider is recommended. When providing a higher frequency clock is not possible, users are recommended to turn on the DCS. The divider output offers a $50 \%$ duty cycle, high slew rate (fast edge) clock signal to the internal ADC. The following SPI writes are required to turn on DCS (see the Memory Map section for more details on using this feature):

1. Write $0 \times 81$ to Register $0 \times 011 \mathrm{~F}$.
2. Write 0 x 09 to Register 0 x 011 C .
3. Write $0 \times 09$ to Register 0x011E.
4. Write 0x0B to Register 0x011C.
5. Write $0 \times 0 B$ to Register 0x011E.

## Input Clock Divider

The AD9094 contains an input clock divider with the ability to divide the input clock by $1,2,4$, or 8 . To select the divider ratios, use Register 0x0108 (see Figure 51).
In applications where the clock input is a multiple of the sample clock, take care to program the appropriate divider ratio into the clock divider before applying the clock signal to ensure that the current transients during device startup are controlled.


Figure 51. Clock Divider Circuit
The AD9094 clock divider can be synchronized using the external SYSREF $\pm$ input. A valid SYSREF $\pm$ causes the clock divider to reset to a programmable state. This synchronization feature allows multiple devices to have the corresponding clock dividers aligned to guarantee simultaneous input sampling.

## Clock Jitter Considerations

High speed, high resolution ADCs are sensitive to the quality of the clock input. Calculate the degradation in SNR at a given $\mathrm{f}_{\mathrm{A}}$ only in relation to $t_{J}$ with the following equation:

$$
S N R=-20 \times \log \left(2 \times \pi \times f_{A} \times t_{J}\right)
$$

In this equation, the $\mathrm{rms}_{\mathrm{t}}$ represents the root mean square of all jitter sources including the clock input, analog input signal, and ADC $t_{j}$ specifications. IF undersampling applications are particularly sensitive to jitter (see Figure 52).


Figure 52. Ideal SNR vs. fiN over Jitter

Treat the clock input as an analog signal in cases where $t_{j}$ can affect the dynamic range of the AD9094. Separate the power supplies for clock drivers from the ADC output driver supplies to avoid modulating the clock signal with digital noise. If the clock is generated from another type of source (by gating, dividing, or other methods), retime the clock by using the original clock at the last step. Refer to the AN-501 Application Note, Aperture Uncertainty and ADC System Performance and the AN-756 Application Note, Sampled Systems and the Effects of Clock Phase Noise and Jitter for more in depth information about jitter performance as it relates to ADCs.
Figure 53 shows the estimated SNR of the AD9094 across $\mathrm{f}_{\mathrm{A}}$ for different clock induced jitter values. To estimate the SNR, use the following equation:


Figure 53. Estimated SNR Degradation vs. Analog Input Frequency over RMS Jitter

## Input Clock Detect

The AD9094 contains input clock detection circuitry to detect the signal on the CLK $\pm$ input clock pins. If the clock amplitude or $\mathrm{f}_{\mathrm{S}}$ is lower than the specified minimum value, the AD9094 enters power-down mode. When the input clock detect bit in Register 0 x 011 B is set to 0 , the input clock is not detected. See Register 0x011A and Register 0x011B in Table 23 for more details on the input clock detect feature.

## Power-Down and Standby Mode

The AD9094 PDWN/STBY pin configures the device when in power-down or standby mode. The default operation is powerdown. The PDWN/STBY pin is a logic high pin. When in powerdown mode, the JESD204B link is disrupted. The power-down option can also be set via Register 0x003F and Register 0x0040.
In standby mode, the JESD204B link is not disrupted and transmits zeros for all converter samples. To change this state, use Register 0x0571, Bit 7 to select /K/ characters.

## Temperature Diode

The AD9094 contains a diode-based temperature sensor to measure the temperature of the die. This diode can output a voltage and serve as a coarse temperature sensor to monitor the internal die temperature.
To output the temperature diode voltage to the VCM_CD/ VREF pin, use the SPI. Use Register 0x18E6 to enable or disable the diode. Register 0x18E6 is a local register. Both cores must be selected in the pair index register (Register 0x0009 = 0x03) to enable the temperature diode readout. Note that other voltages may be exported to the same pin at the same time, which can result in undefined behavior. Therefore, to ensure a proper readout, switch off all other voltage exporting circuits as detailed in the following steps.
The SPI writes required to export the temperature diode are as follows (see Table 23 for more information):

1. Set Register $0 \times 0009$ to $0 \times 03$ to select both cores.
2. Set Register 0x18E3 to $0 \times 00$ to turn off $V_{C M}$ export.
3. Set Register 0x18A6 to $0 \times 00$ to turn off voltage reference export.
4. Set Register 0x18E6 to 0x01 to turn on the voltage export of the central $1 \times$ temperature diode. The typical voltage response of the temperature diode is shown in Figure 54. Although this voltage represents the die temperature, take measurements from a pair of diodes for improved accuracy.
5. To enable the $20 \times$ diode, set Register 0x18E6 to $0 \times 02$ to turn on the second central temperature diode of the pair, which is $20 \times$ the size of the first. When using two diodes simultaneously to achieve a more accurate result, see the AN-1432 Application Note, Practical Thermal Modeling and Measurements in High Power ICs for more information.


Figure 54. Temperature Diode Voltage vs. Junction Temperature

## ADC OVERRANGE AND FAST DETECT

In receiver applications, a mechanism to reliably determine when the converter is about to be clipped is beneficial. The standard overrange bit in the JESD204B outputs provides information on the state of the analog input that is of limited usefulness. Therefore, a programmable threshold below full scale that allows time to reduce the gain before the clip actually occurs is helpful. In addition, because input signals can have significant slew rates, the latency of this function is of major concern. Highly pipelined converters can have significant latency. The AD9094 contains fast detect circuitry for individual channels to monitor the threshold and to assert the FD_A, FD_B, FD_C, and FD_D pins.

## ADC OVERRANGE

The ADC overrange indicator is asserted when an overrange is detected on the ADC input. The overrange indicator can be embedded within the JESD204B link as a control bit (when CSB $>0$ ). The latency of this overrange indicator matches the sample latency.

## FAST THRESHOLD DETECTION (FD_A, FD_B, FD_C, AND FD_D)

The fast detect FD_x bits in Register 0x0040 immediately set whenever the absolute value of the input signal exceeds the programmable upper threshold level. The FD_x bits clear only when the absolute value of the input signal drops below the lower threshold level for greater than the programmable dwell time. This feature provides hysteresis and prevents the FD_x bits from excessively toggling.
The operation of the upper threshold and lower threshold registers with the dwell time registers is shown in Figure 55.

The fast detect indicator is asserted if the input magnitude exceeds the value programmed in the fast detect upper threshold registers located at Register 0x0247 and Register 0x0248. The selected threshold register is compared with the signal magnitude at the ADC output. The fast upper threshold detection has a latency of 30 clock cycles (maximum). The approximate upper threshold magnitude (in dBFS) is defined by the following equation:

## Upper Threshold Magnitude $=20 \log ($ Threshold Magnitude $/ 2^{13}$ )

The fast detect indicators do not clear until the signal drops below the lower threshold for the programmed dwell time. The lower threshold is programmed in the fast detect lower threshold registers located at Register 0x0249 and Register 0x024A. The fast detect lower threshold register is a 13-bit register that is compared with the signal magnitude at the ADC output. This comparison is subject to the ADC pipeline latency, however, the comparison is accurate in terms of converter resolution. The lower threshold magnitude (in dBFS) is defined by the following equation:
Lower Threshold Magnitude $=20 \log \left(\right.$ Threshold Magnitude $\left./ 2^{13}\right)$
For example, to set an upper threshold of -6 dBFS , write 0 xFFF to Register 0x0247 and Register 0x0248. To set a lower threshold of -10 dBFS , write 0xA1D to Register 0x0249 and Register 0x024A.

The dwell time can be programmed from 1 to 65,535 sample clock cycles. To program the dwell time, pace the desired value in the fast detect dwell time registers located at Register 0x024B and Register 0x024C (see Table 23 for more details).


## SIGNAL MONITOR

The signal monitor block provides additional information on the signal being digitized by the ADC. The signal monitor computes the peak magnitude of the digitized signal. This information can drive an automatic gain control (AGC) loop to optimize the range of the ADC in the presence of real-world signals.

The results of the signal monitor block can be obtained either by reading back the internal values from the SPI port or by embedding the signal monitoring information into the JESD204B interface as special control bits. A global, 24-bit programmable period controls the duration of the measurement. Figure 56 shows the simplified block diagram of the signal monitor block.


Figure 56. Signal Monitor Block
The peak detector captures the largest signal within the observation period. The detector only observes the magnitude of the signal. The resolution of the peak detector is a 13-bit value, and the observation period is 24 bits and represents converter output samples. To derive the peak magnitude (in dBFS ), use the following equation:

$$
\text { Peak Magnitude }=20 \log \left(\text { Peak Detector Value } / 2^{13}\right)
$$

The magnitude of the input port signal is monitored over a programmable time period that is determined by the signal monitor period register (SMPR). To enable the peak detector function, set Bit 1 of Register 0x0270 in the signal monitor control register. The 24-bit SMPR must be programmed before activating this mode.

When peak detection mode is enabled, the value in the SMPR is loaded into a monitor period timer that decrements at the decimated clock rate. The magnitude of the input signal is compared with the value in the internal magnitude storage register (not accessible to the user) and the greater of the two is updated as the current peak level. The initial value of the magnitude storage register is set to the current ADC input signal magnitude. This comparison continues until the monitor period timer reaches a count of 1 .

When the monitor period timer reaches a count of 1 , the 13-bit peak level value is transferred to the signal monitor holding register, which can be read through the memory map or output through the SPORT interface over the JESD204B interface. The monitor period timer is reloaded with the value in the SMPR and the countdown restarts. The magnitude of the first input sample is also updated in the magnitude storage register, and the comparison and update procedure, as described in the Fast Threshold Detection (FD_A, FD_B, FD_C, and FD_D) section, continues.

## SPORT OVER JESD204B

The signal monitor data can also be serialized and sent over the JESD204B interface as control bits. These control bits must be deserialized from the samples to reconstruct the statistical data. To enable the signal control monitor function, set Bit 0 of Register 0x0279 and Bit 1 of Register 0x027A. Figure 57 shows two different example configurations for the signal monitor control bit locations inside the JESD204B samples. A maximum of three control bits can be inserted into the JESD204B samples. However, only one control bit is required for the signal monitor. Control bits are inserted from MSB to LSB. If only one control bit is to be inserted (number of control bits per sample $(C S)=1$ ), only the most significant control bit is used (see the Example Configuration 1 and the Example Configuration 2 in Figure 57). To select the SPORT over JESD204B (signal monitor) option, program Register 0x0559, and Register 0x058F accordingly. See Table 23 for more information on setting these bits.

Figure 58 shows the 25 -bit frame data that encapsulates the peak detector value. The frame data is transmitted MSB first with five 5-bit subframes. Each subframe contains a start bit that can be used by a receiver to validate the deserialized data. Figure 59 shows the SPORT over JESD204B signal monitor data with a monitor period timer set to 80 samples.


Figure 57. Signal Monitor Control Bit Locations


Figure 58. SPORT over JESD204B Signal Monitor Frame Data


Figure 59. SPORT over JESD204B Signal Monitor Data Example with Period Timer $=80$ Samples

## DIGITAL OUTPUTS

## INTRODUCTION TO THE JESD204B INTERFACE

The AD9094 digital outputs are designed to the JEDEC standard, JESD204B, serial interface for data converters. JESD204B is a protocol to link the AD9094 to a digital processing device over a serial interface with lane rates up to 15 Gbps . The benefits of the JESD204B interface over LVDS include a reduction in required board area for data interface routing and an ability to enable smaller packages for converter and logic devices.

## SETTING UP THE AD9094 DIGITAL INTERFACE

The following SPI writes are required for the AD9094 at startup and each time the ADC is reset (datapath reset, soft reset, link power-down or power-up, or hard reset):

1. Write 0x4F to Register 0x1228.
2. Write 0x0F to Register 0x1228.
3. Write 0x04 to Register 0x1222.
4. Write 0x00 to Register 0x1222.
5. Write 0x08 to Register 0x1262.
6. Write $0 \times 00$ to Register 0x1262.

The JESD204B data transmit block, JTX, assembles the parallel data from the ADC into frames and uses 8 -bit or 10-bit encoding as well as optional scrambling to form serial output data. Lane synchronization is supported through the use of special control characters during the initial link establishment. Additional control characters are embedded in the data stream to maintain synchronization thereafter. A JESD204B receiver is required to complete the serial link. For additional details on the JESD204B interface, refer to the JESD204B standard.

The JESD204B data transmit blocks in the AD9094 map up to two physical ADCs over each of the two JESD204B links. Each link can be configured to use one or two JESD204B lanes for up to a total of four lanes for the AD9094 chip. The JESD204B specification refers to a number of parameters to define the link. These parameters must match between the JESD204B transmitter (the AD9094 output) and the JESD204B receiver (the logic device input). The JESD204B outputs of the AD9094 function effectively as two individual JESD204B links. The two JESD204B links can be synchronized, if desired, using the SYSREF $\pm$ input.
Each JESD204B link is described according to the following parameters:

- $\quad \mathrm{L}$ is the number of lanes per converter device (lanes per link) $($ AD9094 value $=1$ or 2$)$.
- $\quad \mathrm{M}$ is the number of converters per converter device $($ virtual converters per link $)(\operatorname{AD9094}$ value $=1$ or 2$)$.
- $\quad \mathrm{F}$ is the number of octets per frame (AD9094 value $=1,2$, 4 , or 8 ).
- $\quad \mathrm{N}^{\prime}$ is the number of bits per sample (JESD204B word size) $($ AD9094 value $=8)$.
- $\quad \mathrm{N}$ is the converter resolution ( AD 9094 value $=7$ to 8 ).
- CS is the number of control bits per sample $(\mathrm{AD} 9094$ value $=$ 0 or 1).
- K is the number of frames per multiframe $(\mathrm{AD} 9094$ value $=4$, $8,12,16,20,24,28$, or 32 ).
- $\quad$ S is the samples transmitted per single converter per frame cycle (AD9094 value is set automatically based on $\mathrm{L}, \mathrm{M}, \mathrm{F}$, and $\mathrm{N}^{\prime}$ ).
- HD is high density mode (AD9094 value is set automatically based on $L, M, F$, and $N^{\prime}$ ).
- $\quad \mathrm{CF}$ is the number of control words per frame clock cycle per converter device $($ AD9094 value $=0)$.

Figure 60 shows a simplified block diagram of the AD9094 JESD204B transmit link. By default, the AD9094 is configured to use four converters and four lanes. The Converter A and Converter B data is output to the SERDOUTAB0 $\pm$ and SERDOUTAB1 $\pm$ pins, and the Converter C and Converter D data is output to the SERDOUTCD0 $\pm$ and SERDOUTCD $1 \pm$ pins. The AD9094 allows other configurations, such as combining the outputs of each pair of converters into a single lane or changing the mapping of the digital output paths. These modes are set up via a quick configuration register in the SPI register map, which includes additional customizable options.
By default in the AD9094, the 8-bit converter word from each converter is placed into an octet (eight bits of data).

By default, no tail bit is enabled. If enabled, the tail bits can be configured as zeros or a pseudorandom number sequence. The tail bits can also be replaced with control bits that indicate overrange, SYSREF $\pm$, or fast detect output.

The resulting octet can be scrambled. Scrambling is optional, however, avoiding spectral peaks when transmitting similar digital data patterns is recommended. The scrambler uses a self synchronizing, polynomial-based algorithm defined by the equation $1+x^{14}+x^{15}$. The descrambler in the receiver is a self synchronizing version of the scrambler polynomial.

After the octet is scrambled The octet is then encoded with an 8 -bit or 10 -bit encoder. The 8 -bit or 10 -bit encoder takes eight bits of data (an octet) and encodes the bits into a 10-bit symbol. Figure 61 shows how the 8 -bit data is taken from the ADC, the tail bits are added (if enabled), the octet is scrambled, and the octet is encoded into a 10 -bit symbol. Figure 61 shows the default data format.


Figure 60. Transmit Link Simplified Block Diagram with Full Bandwidth Mode


Figure 62. Data Flow

## FUNCTIONAL OVERVIEW

The block diagram in Figure 62 shows the flow of data through each of the two JESD204B links from the sample input to the physical output. The processing can be divided into layers that are derived from the open source initiative (OSI) model widely used to describe the abstraction layers of communications systems. These layers are the transport layer, data link layer, and physical layer (PHY) (serializer and output driver).

## Transport Layer

The transport layer packs the data, which consists of samples and optional control bits, into JESD204B frames that are mapped to 8 -bit octets. These octets are sent to the data link layer. The transport layer mapping is controlled by rules derived from the link parameters. Tail bits are added to fill gaps where required.
Use the following equation to determine the number of tail bits
(T) within a sample (JESD204B word):

$$
T=N^{\prime}-N-C S
$$

## Data Link Layer

The data link layer is responsible for the low level functions of passing data across the link. These functions include optionally scrambling the data, inserting control characters for multichip synchronization, lane alignment, or monitoring, as well as encoding 8 -bit octets into 10 -bit symbols. The data link layer also sends the initial lane alignment sequence (ILAS) that contains the link configuration data used by the receiver to verify the settings in the transport layer.

## PHY

The PHY consists of the high speed circuitry clocked at the serial clock rate. In this layer, parallel data is converted into one, two, or four lanes of high speed differential serial data.

## JESD204B LINK ESTABLISHMENT

The AD9094 JESD204B transmitter interface operates in Subclass 1, as defined in the JEDEC Standard 204B. The link establishment process is divided into the following steps: code group synchronization (CGS) and SYNCINB $\pm \mathrm{AB}$ and/or SYNCINB $\pm C D$, ILAS, and user data and error correction.

## CGS and SYNCINB $\pm x x$

The CGS is the process by which the JESD204B receiver finds the boundaries between the 10-bit symbols in the stream of data. During the CGS phase, the JESD204B transmit block
transmits /K28.5/ characters. The receiver must use clock and data recovery (CDR) techniques to locate /K28.5/ characters in the input data stream.

The receiver asserts the $\mathrm{SYNCINB} \pm \mathrm{AB}$ and $\mathrm{SYNCINB} \pm \mathrm{CD}$ pins of the AD9094 low to issue a synchronization request. The JESD204B transmitter then begins sending $/ \mathrm{K} /$ characters. When the receiver synchronizes, the receiver waits for the correct reception of at least four consecutive /K/ symbols. The receiver then deasserts SYNCINB $\pm A B$ and SYNCINB $\pm C D$, and the AD9094 transmits an ILAS on the following local multiframe clock (LMFC) boundary.
For more information on the CGS phase, refer to the JEDEC JESD204B standard.
The SYNCINB $\pm A B$ and SYNCINB $\pm C D$ pin operation can also be controlled by the SPI. The SYNCINB $\pm A B$ and SYNCINB $\pm C D$ signals are differential LVDS mode signals by default. However, these signals can also be driven as single-ended. For more information on configuring the SYNCINB $\pm \mathrm{AB}$ and SYNCINB $\pm$ CD pin operation, refer to Table 23.

## ILAS

The ILAS phase follows the CGS phase and begins on the next LMFC boundary. The ILAS consists of four multiframes, with an / $\mathrm{R} /$ character marking the beginning and an / $\mathrm{A} /$ character marking the end. When the ILAS begins, it sends an /R/ character followed by 0 to 255 ramp data for one multiframe. On the second multiframe, the link configuration data is sent, starting with the third character. The second character is a /Q/ character to confirm that the link configuration data follows. All undefined data slots are filled with ramp data. The ILAS sequence is never scrambled.

The ILAS construction is shown in Figure 63. The four multiframes include the following:

- Multiframe 1 begins with an /R/ character (/K28.0/) and ends with an /A/ character (/K28.3/).
- Multiframe 2 begins with an /R/ character followed by a /Q/ (/K28.4/) character, followed by link configuration parameters over 14 configuration octets (see Table 10), and ends with an /A/ character. Many parameter values are of the value -1 notation.
- Multiframe 3 begins with an /R/ character (/K28.0/) and ends with an /A/ character (/K28.3/).
- Multiframe 4 begins with an /R/ character (/K28.0/) and ends with an /A/ character (/K28.3/).


Figure 63. ILAS Construction

## User Data and Error Detection

When the ILAS is complete, the user data is sent. Normally, within a frame, all characters are considered user data. However, to monitor the frame clock and multiframe clock synchronization, there is a mechanism for replacing characters with /F/ or /A/ alignment characters when the data meets certain conditions. These conditions are different for unscrambled and scrambled data. The scrambling operation is enabled by default but can be disabled using the SPI.
For scrambled data, any 0 xFC character at the end of a frame is replaced by an /F/ character, and any $0 x \mathrm{xD}$ character at the end of a multiframe is replaced with an /A/ character. The JESD204B receiver checks for /F/ and /A/ characters in the received data stream and verifies that the characters only occur in the expected locations. If an unexpected /F/ or /A/ character is found, the receiver uses dynamic realignment or asserts the SYNCINB $\pm \mathrm{xx}$ signal for more than four frames to initiate a resynchronization. For unscrambled data, if the final character of two subsequent frames are equal, the second character is replaced with an /F/ character if the character is at the end of a frame, and an /A/ character if the character is at the end of a multiframe.

Insertion of alignment characters can be modified using the SPI. The frame alignment character insertion (FACI) is enabled by default. More information on the link controls is available in the Table 23.

## 8-Bit and 10-Bit Encoder

The 8-bit and 10-bit encoder converts 8-bit octets into 10 -bit symbols and inserts control characters into the stream when needed. The control characters used in JESD204B are shown in Table 10 . The 8 -bit and 10 -bit encoding ensures that the signal is dc balanced by using the same number of ones and zeros across multiple symbols.
The 8-bit and 10-bit interface has bypass and invert options that can be controlled via the SPI. These options are troubleshooting tools for the verification of the digital front end (DFE). Refer to Table 23 for information on configuring the 8-bit and 10-bit encoder.

## PHY (DRIVER) OUTPUTS

## Digital Outputs, Timing, and Controls

The AD9094 PHY consists of drivers that are defined in the JEDEC JESD204B standard. The differential digital outputs are powered up by default. The drivers use a dynamic $100 \Omega$ internal termination to reduce unwanted reflections.

Place a $100 \Omega$ differential termination resistor at each receiver input to result in a nominal 300 mV p-p swing at the receiver (see Figure 64). Alternatively, single-ended $50 \Omega$ termination resistors can be used. When single-ended termination resistors are used, the termination voltage is DRVDD1/2. Otherwise, $0.1 \mu \mathrm{~F}$ ac coupling capacitors can be used to terminate to any single-ended voltage.


Figure 64. AC-Coupled Digital Output Termination Example ( $V_{\text {RXCM }}$ is the Receive Side $V_{C M}$ )

The AD9094 digital outputs can interface with custom applicationspecific integrated circuits (ASICs) and field programmable gate array (FPGA) receivers to provide superior switching performance in noisy environments. Single point to point network topologies are recommended with a single differential $100 \Omega$ termination resistor placed as close to the receiver inputs as possible. The $\mathrm{V}_{\mathrm{CM}}$ of the digital output automatically biases to half the DRVDD1 supply of $1.25 \mathrm{~V}\left(\mathrm{~V}_{\text {См }}=0.6 \mathrm{~V}\right)$. See Figure 65 for an example of dc coupling the outputs to the receiver logic.


Figure 65. DC-Coupled Digital Output Termination Example

Table 10. AD9094 Control Characters Used in JESD204B

| Abbreviation | Control Symbol | $\mathbf{8 - B i t}$ Value | 10-Bit Value, RD $^{\mathbf{1}}=\mathbf{- 1}$ | $\mathbf{1 0 - B i t ~ V a l u e , ~}$ RD $^{\mathbf{1}}=\mathbf{+ 1}$ | Description |
| :--- | :--- | :--- | :--- | :--- | :--- |
| /R/ | /K28.0/ | 00011100 | 0011110100 | 1100001011 | Start of multiframe |
| /A/ | /K28.3/ | 01111100 | 0011110011 | 1100001100 | Lane alignment |
| /Q/ | /K28.4/ | 10011100 | 0011110100 | 1100001101 | Start of link configuration data |
| /K/ | /K28.5/ | 10111100 | 0011111010 | 1100000101 | Group synchronization |
| /F/ | /K28.7/ | 11111100 | 0011111000 | 1100000111 | Frame alignment |

[^0]If there is no far end receiver termination, or if there is poor differential trace routing, timing errors can occur. To avoid such timing errors, ensure that the trace length is less than 6 inches, and that the differential output traces are close together and at equal lengths.

Figure 66 through Figure 68 show examples of the digital output data eye, time interval error (TIE) jitter histogram, and bathtub curve, respectively, for one AD9094 lane running at 15 Gbps . The format of the output data is twos complement by default. To change the output data format, see Table 23.


Figure 66. Digital Outputs Data Eye Diagram, External $100 \Omega$ Terminations at 15 Gbps


Figure 67. Digital Output TIE Jitter Histogram, External $100 \Omega$ Terminations at 15 Gbps


Figure 68. Digital Outputs Bathtub Curve, External $100 \Omega$ Terminations at 15 Gbps

## De-Emphasis

De-emphasis enables the receiver eye diagram mask to be met in conditions where the interconnect insertion loss does not meet the JESD204B specification. Use the de-emphasis feature only when the receiver is unable to recover the clock because of excessive insertion loss. Under normal conditions, this feature is disabled to conserve power. Additionally, enabling and setting a de-emphasis value too high on a short link can cause the receiver eye diagram to fail. Use the de-emphasis setting with caution because this feature can increase electromagnetic interference (EMI). See Table 23 for more details.

## PLL

The PLL generates the serializer clock that operates at the JESD204B lane rate. The status of the PLL lock can be checked in the PLL lock status bit (Register 0x056F, Bit 7). This readonly bit alerts the user when the PLL achieves a lock for the specific setup. The JESD204B lane rate control bits, Bits[7:4] of Register $0 \times 056 \mathrm{E}$, must be set to correspond with the lane rate.

## JESD204B TRANSMITTER CONVERTER MAPPING

To support the different chip operating modes, the AD9094 design treats each sample stream as originating from separate virtual converters.

## CONFIGURING THE JESD204B LINK

The AD9094 has two JESD204B links. The device offers a simplified way to set up the JESD204B link through the JESD204B JTX quick configuration register (Register 0x0570). One link consists of the SERDOUTAB0 $\pm$ and SERDOUTAB1 $\pm$ serial outputs and the second link consists of the SERDOUTCD0 $\pm$ and SERDOUTCD $1 \pm$ serial outputs. The basic parameters that determine the link setup are $L, M$, and $F$ (see the Setting Up the AD9094 Digital Interface section).

M represents the number of virtual converters. The virtual converter mapping setup is shown in Table 11.
The maximum lane rate allowed by the JESD204B specification is 15 Gbps . The lane line rate is related to the JESD204B parameters using the following equation:

$$
\text { Lane Line Rate }=\frac{M \times N^{\prime} \times\left(\frac{10}{8}\right) \times f_{A D C_{-} \text {сLоск }}}{L}
$$

where $f_{\text {ADC_CLOCK }}$ is the sample rate of the converter.

Use the following steps to configure the output:

1. Power down the link.
2. Select the quick configuration options.
3. Configure any detailed options.
4. Set the output lane mapping (optional).
5. Set additional driver configuration options (optional).
6. Power up the link.

If the lane line rate calculated is less than 6.75 Gbps , select the low line rate option. To select this option, program a value of $0 \times 10$ to Register $0 \times 056 \mathrm{E}$. Table 12 shows the JESD204B output configurations supported for $\mathrm{N}^{\prime}=8$ for a given number of virtual converters. Ensure that the serial line rate for a given configuration is within the supported range of 1.6875 Gbps to 15 Gbps .

See the Example: Full Bandwidth Mode section for an example describing which JESD204B transport layer settings are valid for a given chip mode.

Table 11. Virtual Converter Mapping (Per Link)

| Number of Virtual Converters Supported | Virtual Converter Mapping |  |
| :--- | :--- | :--- |
|  | $\mathbf{0}$ | $\mathbf{1}$ |

Table 12. JESD204B Output Configurations for $\mathrm{N}^{\prime}=8$ (Per Link)

| Number of Virtual Converters Supported (Same Value as M) | JESD204B Quick Configuration (Register 0x0570) | Serial Lane Rate ${ }^{1}$ | JESD204B Transport Layer Settings ${ }^{2}$ |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | L | M | F | S | HD | N | $\mathrm{N}^{\prime}$ | CS | $\mathrm{K}^{3}$ |
| 1 | 0x00 | $10 \times$ fout | 1 | 1 | 1 | 1 | 0 | 7 to 8 | 8 | 0 to 1 | Only valid K values divisible by 4 are supported |
|  | 0x01 | $10 \times$ fout | 1 | 1 | 2 | 2 | 0 | 7 to 8 | 8 | 0 to 1 |  |
|  | 0x40 | $5 \times$ fout | 2 | 1 | 1 | 2 | 0 | 7 to 8 | 8 | 0 to 1 |  |
|  | 0x41 | $5 \times$ fout | 2 | 1 | 2 | 4 | 0 | 7 to 8 | 8 | 0 to 1 |  |
|  | 0x42 | $5 \times$ fout | 2 | 1 | 4 | 8 | 0 | 7 to 8 | 8 | 0 to 1 |  |
| 2 | 0x09 | $20 \times$ fout | 1 | 2 | 2 | 1 | 0 | 7 to 8 | 8 | 0 to 1 | Only valid K values divisible by 4 are supported |
|  | 0x48 | $10 \times \mathrm{f}_{\text {OUT }}$ | 2 | 2 | 1 | 1 | 0 | 7 to 8 | 8 | 0 to 1 |  |
|  | 0x49 | $10 \times$ fout | 2 | 2 | 2 | 2 | 0 | 7 to 8 | 8 | 0 to 1 |  |

[^1]
## Example: Full Bandwidth Mode

In this example, the chip application mode is full bandwidth mode (see Figure 69) with two 8-bit converters at 1 GSPS.
The JESD204B output configuration is as follows:

- Two virtual converters are required (see Table 12)
- fout $=1000 / 1=1000$ MSPS

The JESD204B supported output configurations (see Table 12) include the following:

- $\mathrm{N}^{\prime}=8$ bits
- $\mathrm{N}=8$ bits
- $\mathrm{L}=2, \mathrm{M}=2$, and $\mathrm{F}=2$ (quick configuration $=0 \times 48$ )
- $\mathrm{CS}=0$
- $\mathrm{K}=32$
- Output serial line rate $=10 \mathrm{Gbps}$ per lane


Figure 69. Full Bandwidth Mode

## LATENCY

## END TO END TOTAL LATENCY

Total latency in the AD9094 depends on the chip application mode and the JESD204B configuration. For any given combination of these parameters, the latency is deterministic, however, the value of this deterministic latency must be calculated as described in the Example Latency Calculations section.

Table 13 shows the combined latency through the ADC and serializer and deserializer (SERDES) blocks on the AD9094. Table 14 shows the latency through the JESD204B block based on the number of converters divided by the number of lanes for the configuration (the M/L ratio). For both Table 13 and Table 14, latency is typical and is measured in units of the encode clock.
To determine the total latency, select the appropriate ADC + SERDES latency from Table 13 and add the value to the appropriate JESD204B latency from Table 14. Example calculations are provided in the Example Latency Calculations section.

## EXAMPLE LATENCY CALCULATIONS

In this example, the ADC application mode is full bandwidth mode with the following conditions:

- $\mathrm{L}=2, \mathrm{M}=2, \mathrm{~F}=2$, and $\mathrm{S}=1$ (JESD204B mode)
- $\mathrm{M} / \mathrm{L}$ ratio $=1$
- Latency $=31+14=45$ encode clocks


## LMFC REFERENCED LATENCY

Some FPGA vendors may require the end user to know the LMFC referenced latency to make the appropriate deterministic latency adjustments. If this is required, the latency values in Table 13 and Table 14 can be used for the analog input to LMFC latency value and the LMFC to data output latency value.

Table 13. Latency Through the ADC + SERDES Blocks (Number of Sample Clocks)

| Chip Application Mode | ADC + SERDES Latency |
| :--- | :--- |
| Full Bandwidth | 31 |

Table 14. Latency Through JESD204B Block (Number of Sample Clocks) when $\mathrm{N}^{\prime}=8$

| Chip Application Mode | M/L Ratio |  |  |
| :--- | :--- | :--- | :--- |
|  | $\mathbf{0 . 5}$ | $\mathbf{1}$ | $\mathbf{2}$ |
|  | 23 | 14 | 7 |

## DETERMINISTIC LATENCY

Both ends of the JESD204B link contain various clock domains distributed throughout each system. Data traversing from one clock domain to a different clock domain can lead to ambiguous delays in the JESD204B link. These ambiguities lead to nonrepeatable latencies across the link from one power cycle or link reset to the next. See the JESD204B for more information on deterministic latency with mechanisms defined as Subclass 1 and Subclass 2.

The AD9094 supports JESD204B Subclass 0 and Subclass 1 operation. Register 0x0590, Bits[7:5] set the subclass mode for the AD9094 and the default is set for Subclass 1 operating mode (Register 0x590, Bits[7:5] = 001). If deterministic latency is not a system requirement, Subclass 0 operation is recommended, and the SYSREF $\pm$ signal may not be required. The SYSREF $\pm$ signal may still be required in Subclass 0 mode in an application where multiple AD9094 devices must be synchronized with each other (for more information, see the Timestamp Mode section).

## SUBCLASS 0 OPERATION

If there is no requirement for multichip synchronization while operating in Subclass 0 mode (Register 0x0590, Bits[7:5] = 000), the SYSREF $\pm$ input can be left disconnected. In this mode, the relationships of the JESD204B clocks between the JESD204B transmitter and receiver are arbitrary but do not affect the ability of the receiver to capture and align the lanes within the link.

## SUBCLASS 1 OPERATION

The JESD204B protocol organizes data samples into octets, frames, and multiframes, as described in the Transport Layer section. The LMFC is synchronous with the beginnings of these multiframes. In Subclass 1 operation, the SYSREF $\pm$ signal is used to synchronize the LMFCs for each device in a link or across multiple links (within the AD9094, SYSREF $\pm$ also synchronizes the internal sample dividers) (see Figure 70). The JESD204B receiver uses the multiframe boundaries and buffering to achieve consistent latency across lanes (or even multiple devices), and to achieve a fixed latency between power cycles and link reset conditions.

## Deterministic Latency Requirements

The key factors required for achieving deterministic latency in a JESD204B Subclass 1 system include the following:

- The SYSREF $\pm$ signal distribution skew within the system must be less than the desired uncertainty for the system.
- The SYSREF $\pm$ setup and hold time requirements must be met for each device in the system.
- The total latency variation across all lanes, links, and devices must be $\leq 1$ LMFC ( $\mathrm{t}_{\mathrm{LmFC}}$ ) period (see Figure 70). This total latency includes both variable delays and the variation in fixed delays from lane to lane, link to link, and device to device in the system.


## Setting Deterministic Latency Registers

The JESD204B receive buffer in the logic device buffers data starting on the LMFC boundary. If the total link latency in the system is near an integer multiple of the LMFC period, the data arrival time at the receive buffer may overlap an LMFC boundary from one power cycle to the next. To ensure deterministic latency in this case, perform a phase adjustment of the LMFC at either the transmitter or the receiver. Typically, adjustments to accommodate the receive buffer are made to the LMFC of the receiver. In the AD9094, this adjustment can be made using the JTX LMFC offset register (Register 0x0578, Bits[4:0]). This register delays the LMFC in frame clock increments, depending on the F parameter (number of octets per lane per frame). For $\mathrm{F}=1$, every fourth setting $(0,4,8, \ldots)$ results in a one frame clock shift. For $\mathrm{F}=2$, every other setting ( $0,2,4, \ldots$ ) results in a one frame clock shift. For all other values of F , each setting results in a one frame clock shift. Figure 71 shows that when the link latency is near an LMFC boundary, the local LMFC of the AD9094 can be delayed, delaying the data arrival time at the receiver. Figure 72 shows how the LMFC of the receiver is delayed to accommodate the receive buffer timing. Consult the applicable JESD204B receiver user guide for details on making this adjustment.
If the total latency in the system is not near an integer multiple of the LMFC period, or if the appropriate adjustments have been made to the LMFC phase at the clock source, variable latency from one power cycle to the next is still possible. In this case, check whether the setup and hold time requirements for the SYSREF $\pm$ are being met. To check these requirements, read the SYSREF $\pm$ setup and hold monitor register (Register 0x0128). This function is fully described in the SYSREF $\pm$ Setup and Hold Window Monitor section.

## AD9094

If the Register 0x0128 read indicates a timing issue, the following adjustments can be made in the AD9094:

- Use the SYSREF $\pm$ transition select bit (Register 0x0120, Bit 4) to change the SYSREF $\pm$ level that is used for alignment.
- Use the CLK $\pm$ edge select bit (Register 0x0120, Bit 3) to change the edge of CLK $\pm$ that is used to capture SYSREF $\pm$.


Figure 70. SYSREF $\pm$ and LMFC


Figure 71. Adjusting the JESD204B Transmitter LMFC in the AD9094


Figure 72. Adjusting the JESD204B Receiver LMFC in the Logic Device

## MULTICHIP SYNCHRONIZATION

The flowchart in Figure 74 describes the internal mechanism for multichip synchronization in the AD9094. There are two methods by which multichip synchronization can take place (normal mode and timestamp mode), as determined by the synchronization mode bit in Register 0x01FF, Bit 0. Each method involves different applications of the SYSREF $\pm$ signal.

## NORMAL MODE

The default state of the synchronization mode bit is $0 \times 0$, which configures the AD9094 for sample chip synchronization. The JESD204B standard specifies the use of SYSREF $\pm$ to provide for deterministic latency within a single link. The same concept, when applied to a system with multiple converters and logic devices, can also provide multichip synchronization. In Figure 74, this synchronization mode is referred to as normal mode. Follow the process outlined in Figure 74 to ensure that the AD9094 is configured appropriately. Users are recommended to consult the user intellectual property guide of the logic devices to ensure the JESD204B receivers are configured appropriately.

## TIMESTAMP MODE

For all AD9094 full bandwidth operating modes, the SYSREF $\pm$ input can also be used to timestamp samples. Timestamping is another method by which multiple channels and multiple devices can achieve synchronization. Timestamping is especially effective when synchronizing multiple devices to one or more logic devices. The logic devices buffer the data streams, identify
the timestamped samples, and align the samples. When the synchronization mode bit (Register 0x01FF, Bit 0 ) is set to $0 \times 1$, the timestamp method is used for the synchronization of multiple channels and/or devices. In this mode, SYSREF $\pm$ resets the sample dividers and the JESD204B clocking. When the synchronization mode is set to 0x1, the clocks are not reset. Instead, the coinciding sample is timestamped with the JESD204B control bits of that sample. To operate in timestamp mode, the following additional settings are required:

- Continuous or N shot SYSREF $\pm$ enabled (Register 0x0120, Bits[2:1] = 01 or 10 ).
- At least one control bit must be enabled (Register 0x058F, Bits[7:6] $=00,01$, or 10 .
- Set the function for one of the control bits to SYSREF $\pm$, as Register 0x0559, Bits[2:0] = 101 if using Control Bit 0 .

Figure 73 shows how the input sample that coincides with SYSREF $\pm$ is timestamped and ultimately output from the ADC. In this example, there are two control bits and Control Bit 0 indicates which sample coincides with the SYSREF $\pm$ rising edge. The pipeline latencies for each channel are identical. If desired, the SYSREF $\pm$ timestamp delay bits in Register 0x0123 (Bits[6:0]) can be used to adjust the timing of the sample that is timestamped.

Timestamping is not supported by any AD9094 operating modes that use decimation.


Figure 73. Timestamping, CS = 1 (Register 0x058F, Bits[7:6] = 1 Decimal), Control Bit 0 is SYSREF $\pm$ (Register 0x0559, Bits[2:0] = 101)


Figure 74. SYSREF $\pm$ Capture Scenarios and Multichip Synchronization

## SYSREF $\pm$ INPUT

The SYSREF $\pm$ input signal is used as a high accuracy system reference for deterministic latency and multichip synchronization. The AD9094 accepts a single-shot or periodic input signal. The SYSREF $\pm$ mode select bits (Register 0x0120, Bits[2:1]) select the input signal type and activate the SYSREF $\pm$ state machine when set. If in single- (or N) shot mode (Register 0x0120, Bits[2:1] = 10), the SYSREF $\pm$ mode select bit self clears when the appropriate SYSREF $\pm$ transition is detected. The pulse width must have a minimum width of two CLK $\pm$ periods. If the clock divider (Register 0x010B, Bits[2:0]) is set to a value other than divide by 1 , multiply this minimum pulse width requirement by the divide ratio. For example, if set to divide by 8 , the minimum pulse width is $16 \mathrm{CLK} \pm$ cycles. When using a continuous SYSREF $\pm$ signal (Register 0x0120, Bits[2:1] = 01), the SYSREF $\pm$ signal period must be an integer multiple of the LMFC. The LMFC can be derived using the following formula:

$$
L M F C=A D C \text { Clock } / S \times K
$$

A continuous SYSREF $\pm$ signal is not recommended because the periodic SYSREF $\pm$ signal can couple with the sampling path and create spurs in the spectrum.

The input clock divider, signal monitor block, and JESD204B link are all synchronized with the SYSREF $\pm$ input when in sample synchronization mode (normal mode) (Register 0x01FF, Bit $0=0 \times 0$ ). The SYSREF $\pm$ input can also be used to timestamp an ADC sample or provide a mechanism for synchronizing multiple AD9094 devices in a system. For the highest level of timing accuracy, SYSREF $\pm$ must meet setup and hold requirements relative to the $\mathrm{CLK} \pm$ input. Several features in the AD9094 can ensure that these requirements are met. These features are described in the SYSREF $\pm$ Control Features section.

## SYSREF $\pm$ Control Features

SYSREF $\pm$ is used with the CLK $\pm$ input as part of a source synchronous timing interface and requires setup and hold timing requirements of -44.8 ps and +64.4 ps relative to CLK $\pm$ (see Figure 75). The AD9094 has three features that help meet these requirements.
First, the SYSREF $\pm$ sample event can be defined as either a synchronous low to high transition or synchronous high to low transition.

Second, the AD9094 allows the SYSREF $\pm$ signal to be sampled using either the rising edge or falling edge of the input clock CLK $\pm$. Figure 75, Figure 76, Figure 77, and Figure 78 show the four possible sampling combinations.

Third, the AD9094 has the ability to ignore a programmable number (up to 16) of SYSREF $\pm$ events. To enable this SYSREF $\pm$ ignore feature, set the SYSREF $\pm$ mode register (Register 0x0120, Bits[2:1]) to 10 ( N shot mode). This feature is useful to handle periodic SYSREF $\pm$ signals that need time to settle after startup. Ignoring SYSREF $\pm$ until the clocks in the system have settled can avoid an inaccurate SYSREF $\pm$ trigger. Figure 79 shows an example of the SYSREF $\pm$ ignore feature when ignoring three SYSREF $\pm$ events.


Figure 75. SYSREF $\pm$ Setup and Hold Time Requirements, SYSREF $\pm$ Low to High Transition Using Rising Edge CLK $\pm$ (Default)


Figure 76. SYSREF $\pm$ Low to High Transition Using Falling Edge Clock Capture (Register 0x0120, Bit $4=0$, Register 0×0120, Bit $3=1$ )


Figure 77. SYSREF $\pm$ High to Low Transition Using Rising Edge Clock Capture (Register 0×0120, Bit $4=1$, Register 0×0120, Bit $3=0$ )


Figure 78. SYSREF $\pm$ High to Low Transition Using Falling Edge Clock Capture (Register 0x0120, Bit $4=1$, Register 0x0120, Bit $3=1$ )

## SYSREF $\pm$ SETUP AND HOLD WINDOW MONITOR

To ensure a valid SYSREF signal capture, the AD9094 has a SYSREF $\pm$ setup and hold window monitor. This feature allows the system designer to determine the location of the SYSREF $\pm$ signals relative to the CLK $\pm$ signals by reading back the amount of setup and hold margin on the interface through the memory map. Figure 80 and Figure 81 show the setup and hold status values for different phases of SYSREF $\pm$. The setup detector
returns the status of the SYSREF $\pm$ signal before the $\mathrm{CLK} \pm$ edge, and the hold detector returns the status of the SYSREF signal after the CLK $\pm$ edge. Register 0x0128 stores the status of SYSREF $\pm$ and lets the user know if the SYSREF $\pm$ signal is captured by the ADC.

Table 15 shows the description of the contents of Register 0x128 and how to interpret them.


Figure 79. SYSREF $\pm$ Ignore Example (SYSREF $\pm$ N Shot Ignore Counter Select, Register 0x0121, Bits[3:0] = 0011)


Figure 80. SYSREF $\pm$ Setup Detector


Figure 81. SYSREF $\pm$ Hold Detector

Table 15. SYSREF $\pm$ Setup/Hold Monitor, Register 0x0128

| Register 0x0128, Bits[7:4], <br> Hold Status | Register 0x0128, Bits[3:0], <br> Setup Status | Description |
| :--- | :--- | :--- |
| $0 \times 0$ | $0 \times 0$ to $0 \times 7$ | Possible setup error. The smaller this number, the smaller the setup margin. |
| $0 \times 0$ to $0 \times 8$ | $0 \times 8$ | No setup or hold error (best hold margin). |
| $0 \times 8$ | $0 \times 9$ to $0 \times F$ | No setup or hold error (best setup and hold margin). |
| $0 \times 8$ | $0 \times 0$ | No setup or hold error (best setup margin). |
| $0 \times 9$ to $0 \times F$ | $0 \times 0$ | Possible hold error. The larger this number, the smaller the hold margin. |
| $0 \times 0$ | Possible setup or hold error. |  |

## TEST MODES

## ADC TEST MODES

The AD9094 has various test options that assist in the system level implementation. The AD9094 has ADC test modes that are available in Register 0x0550. These test modes are described in Table 16. When an output test mode is enabled, the analog section of the ADC is disconnected from the digital back-end blocks and the test pattern is run through the output formatting block. Some test patterns are subject to output formatting and
some are not. To reset the pseudorandom noise (PN) generators from the PN sequence, set Bit 4 or Bit 5 of Register 0x0550. These tests can be performed with or without an analog signal (if present, the analog signal is ignored), however, the test does require an encode clock.

For more information, see the AN-877 Application Note, Interfacing to High Speed ADCs via SPI.

Table 16. ADC Test Modes

| Output Test Mode Bit Sequence | Pattern Name | Expression | Default/Seed Value | Sample ( $\mathrm{N}, \mathrm{N}+1, \mathrm{~N}+2, \ldots$ ) |
| :---: | :---: | :---: | :---: | :---: |
| 0000 | Off (default) | Not applicable | Not applicable | Not applicable |
| 0001 | Midscale short | 00000000000000 | Not applicable | Not applicable |
| 0010 | Positive full-scale short | 01111111111111 | Not applicable | Not applicable |
| 0011 | Negative full-scale short | 10000000000000 | Not applicable | Not applicable |
| 0100 | Checkerboard | 10101010101010 | Not applicable | 0x1555, 0x2AAA, 0x1555, 0x2AAA, 0x1555 |
| 0101 | PN sequence long | $x^{23}+x^{18}+1$ | 0x3AFF | 0x3FD7, 0x0002, 0x26E0, 0x0A3D, 0x1CA6 |
| 0110 | PN sequence short | $x^{9}+x^{5}+1$ | 0x0092 | $\begin{aligned} & 0 \times 125 B, 0 \times 3 C 9 A, 0 \times 2660, \\ & 0 \times 0 \mathrm{c} 65,0 \times 0697 \end{aligned}$ |
| 0111 | One word, zero word toggle | 11111111111111 | Not applicable | 0x0000, 0x3FFF, 0x0000, 0x3FFF, 0x0000 |
| 1000 | User input | Register 0x0551 to Register 0x0558 | Not applicable | User Pattern 1 (Bits[15:2]), User Pattern 2 (Bits[15:2]), User Pattern 3 (Bits[15:2]), User Pattern 4 (Bits[15:2]), User Pattern 1 (Bits[15:2]) ... for repeat mode <br> User Pattern 1 (Bits[15:2]), User Pattern 2 (Bits[15:2]), User Pattern 3 (Bits[15:2]), User Pattern 4 (Bits[15:2]), $0 \times 0000 \ldots$ for single mode |
| 1111 | Ramp output | (x) \% $2^{14}$ | Not applicable | $\begin{aligned} & (x) \% 2^{14},(x+1) \% 2^{14}, \\ & (x+2) \% 2^{14},(x+3) \% 2^{14} \end{aligned}$ |

## JESD204B BLOCK TEST MODES

In addition to the ADC pipeline test modes, the AD9094 has flexible test modes in the JESD204B block. These test modes are listed in Register 0x0573 and Register 0x0574. The test patterns can be injected at various points along the output datapath. These test injection points are shown in Figure 61. Table 17 describes the various test modes available in the JESD204B block. For the AD9094, a transition from test modes (Register 0x0573 $\neq 0 \mathrm{x} 00$ ) to normal mode (Register 0x0573 $=0 x 00$ ) requires an SPI soft reset. To perform this reset, write $0 \times 81$ to Register 0x0000 (self cleared).

## Transport Layer Sample Test Mode

The transport layer samples are implemented in the AD9094 as defined in the JEDEC JESD204B specification. These tests are shown in Register 0x0571, Bit 5. The test pattern is equivalent to the raw samples from the ADC.

## Interface Test Modes

The interface test modes are described in Register 0x0573, Bits[3:0], and in Table 17. The interface tests can be injected at various points along the data. See Figure 61 for more information on the test injection points. Register 0x0573, Bits[5:4] show where these tests are injected.
Table 18, Table 19, and Table 20 show examples of some test modes when injected at the JESD204B sample input, PHY 10-bit input, and scrambler 8-bit input. In Table 18 through Table 20, UPx represents the user pattern control bits from the customer register map.

## Data Link Layer Test Modes

The data link layer test modes are implemented in the AD9094 as defined in the JEDEC JESD204B specification. These tests are shown in Register 0x0574, Bits[2:0]. The test patterns inserted at the data link layer are useful for verifying the functionality of the data link layer. When the data link layer test modes are enabled, write 0 xC 0 to Register 0x0572 to disable SYNCINB $\pm \mathrm{x}$.

Table 17. JESD204B Interface Test Modes

| Output Test Mode <br> Bit Sequence | Pattern Name | Expression |  |
| :--- | :--- | :--- | :--- |
| 0000 | Off (default) | Not applicable | Default |
| 0001 | Alternating checkerboard | $0 \times 5555,0 \times A A A A, 0 \times 5555, \ldots$ | Not applicable |
| 0010 | $1 / 0$ word toggle | $0 \times 0000,0 \times F F F F, 0 \times 0000, \ldots$ | Not applicable |
| 0011 | 31 -bit PN sequence | $x^{31}+x^{28}+1$ | $0 \times 0003 A F F F$ |
| 0100 | 23-bit PN sequence | $x^{23}+x^{18}+1$ | $0 \times 003 A F F$ |
| 0101 | 15-bit PN sequence | $x^{15}+x^{14}+1$ | $0 \times 03 A F$ |
| 0110 | 9-bit PN sequence | $x^{9}+x^{5}+1$ | $0 \times 092$ |
| 0111 | 7 -bit PN sequence | $x^{7}+x^{6}+1$ | $0 x 07$ |
| 1000 | Ramp output | $(x) \% 2^{16}$ | Ramp size depends on test injection point |
| 1110 | Continuous/repeat user test | Register 0x0551 to Register 0x0558 | User Pattern 1 to User Pattern 4, then repeat |
| 1111 | Segister 0x0551 to Register 0x0558 | User Pattern 1 to User Pattern 4, then zeros |  |

Table 18. JESD204B Sample Input for $M=2, S=2, N^{\prime}=8$ (Register 0x0573, Bits[5:4] = 0)

| Frame Number | Converter <br> Number | Sample Number | Alternating Checkerboard | 1/0 Word Toggle | Ramp | 9-Bit PN | 23-Bit PN | User Repeat | User Single |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0x55 | 0x00 | (x) \% $2^{8}$ | 0x49 | 0xFF | UP1[15:9] | UP1[15:9] |
| 0 | 0 | 1 | 0x55 | 0x00 | (x) \% $2^{8}$ | 0x49 | 0xFF | UP1[15:9] | UP1[15:9] |
| 0 | 1 | 0 | 0x55 | 0x00 | (x) \% $2^{8}$ | 0x49 | 0xFF | UP1[15:9] | UP1[15:9] |
| 0 | 1 | 1 | 0x55 | 0x00 | (x) \% $2^{8}$ | 0x49 | 0xFF | UP1[15:9] | UP1[15:9] |
| 1 | 0 | 0 | 0xAA | 0xFF | $(x+1) \% 2^{8}$ | 0x6F | 0x5C | UP2[15:9] | UP2[15:9] |
| 1 | 0 | 1 | $0 \times A A$ | 0xFF | $(x+1) \% 2^{8}$ | 0x6F | 0x5C | UP2[15:9] | UP2[15:9] |
| 1 | 1 | 0 | $0 \times A A$ | 0xFF | $(x+1) \% 2^{8}$ | 0x6F | 0x5C | UP2[15:9] | UP2[15:9] |
| 1 | 1 | 1 | $0 \times A A$ | 0xFF | $(x+1) \% 2^{8}$ | 0x6F | 0x5C | UP2[15:9] | UP2[15:9] |
| 2 | 0 | 0 | 0x55 | 0x00 | $(x+2) \% 2^{8}$ | 0xC9 | 0x00 | UP3[15:9] | UP3[15:9] |
| 2 | 0 | 1 | 0x55 | 0x00 | $(x+2) \% 2^{8}$ | 0xC9 | 0x00 | UP3[15:9] | UP3[15:9] |


| Frame Number | Converter Number | Sample Number | Alternating Checkerboard | 1/0 Word Toggle | Ramp | 9-Bit PN | 23-Bit PN | User Repeat | User Single |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 2 | 1 | 0 | 0x55 | 0x00 | $(x+2) \% 2^{8}$ | 0xC9 | 0x00 | UP3[15:9] | UP3[15:9] |
| 2 | 1 | 1 | 0x55 | 0x00 | $(x+2) \% 2^{8}$ | 0xC9 | $0 \times 00$ | UP3[15:9] | UP3[15:9] |
| 3 | 0 | 0 | $0 \times A A$ | 0xFF | $(x+3) \% 2^{8}$ | 0xA9 | 0x29 | UP4[15:9] | UP4[15:9] |
| 3 | 0 | 1 | $0 \times A A$ | 0xFF | $(x+3) \% 2^{8}$ | 0xA9 | 0×29 | UP4[15:9] | UP4[15:9] |
| 3 | 1 | 0 | $0 \times A A$ | 0xFF | $(x+3) \% 2^{8}$ | 0xA9 | $0 \times 29$ | UP4[15:9] | UP4[15:9] |
| 3 | 1 | 1 | $0 \times A A$ | 0xFF | $(x+3) \% 2^{8}$ | 0xA9 | 0x29 | UP4[15:9] | UP4[15:9] |
| 4 | 0 | 0 | 0x55 | 0x00 | $(x+4) \% 2^{8}$ | 0x98 | 0xB8 | UP1[15:9] | 0x0000 |
| 4 | 0 | 1 | 0x55 | 0x00 | $(x+4) \% 2^{8}$ | 0x98 | $0 \times B 8$ | UP1[15:9] | 0x0000 |
| 4 | 1 | 0 | 0x55 | 0x00 | $(x+4) \% 2^{8}$ | 0x98 | 0xB8 | UP1[15:9] | 0x0000 |
| 4 | 1 | 1 | 0x55 | 0x00 | $(x+4) \% 2^{8}$ | 0x98 | 0xB8 | UP1[15:9] | 0x0000 |

Table 19. Physical Layer 10-Bit Input (Register 0x0573, Bits[5:4] = 1)

| 10-Bit Symbol Number | Alternating Checkerboard | 1/0 Word Toggle | Ramp | 9-Bit PN | 23-Bit PN | User Repeat | User Single |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0x155 | 0x000 | (x) \% $2^{10}$ | 0x125 | 0x3FD | UP1[15:6] | UP1[15:6] |
| 1 | 0x2AA | 0x3FF | $(x+1) \% 2^{10}$ | 0x2FC | 0x1C0 | UP2[15:6] | UP2[15:6] |
| 2 | 0x155 | 0x000 | $(x+2) \% 2^{10}$ | 0x26A | 0x00A | UP3[15:6] | UP3[15:6] |
| 3 | 0x2AA | 0x3FF | $(x+3) \% 2^{10}$ | 0x198 | 0x1B8 | UP4[15:6] | UP4[15:6] |
| 4 | 0x155 | 0x000 | $(x+4) \% 2^{10}$ | 0x031 | 0x028 | UP1[15:6] | 0x000 |
| 5 | 0x2AA | 0x3FF | $(x+5) \% 2^{10}$ | 0x251 | 0x3D7 | UP2[15:6] | 0x000 |
| 6 | 0x155 | 0x000 | $(x+6) \% 2^{10}$ | 0x297 | 0x0A6 | UP3[15:6] | 0x000 |
| 7 | 0x2AA | 0x3FF | $(x+7) \% 2^{10}$ | 0x3D1 | 0x326 | UP4[15:6] | 0x000 |
| 8 | 0x155 | 0x000 | $(x+8) \% 2^{10}$ | 0x18E | 0x10F | UP1[15:6] | 0x000 |
| 9 | 0x2AA | 0x3FF | $(x+9) \% 2^{10}$ | 0x2CB | 0x3FD | UP2[15:6] | 0x000 |
| 10 | 0x155 | 0x000 | $(x+10) \% 2^{10}$ | 0x0F1 | 0x31E | UP3[15:6] | 0x000 |
| 11 | 0x2AA | 0x3FF | $(x+11) \% 2^{10}$ | 0x3DD | 0x008 | UP4[15:6] | 0x000 |

Table 20. Scrambler 8-Bit Input (Register 0x0573, Bits[5:4] = 10)

| 8-Bit Octet Number | Alternating Checkerboard | 1/0 Word Toggle | Ramp | 9-Bit PN | 23-Bit PN | User Repeat | User Single |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0x55 | 0x00 | (x) $\% 2^{8}$ | 0x49 | 0xFF | UP1[15:9] | UP1[15:9] |
| 1 | 0xAA | 0xFF | $(x+1) \% 2^{8}$ | 0x6F | 0x5C | UP2[15:9] | UP2[15:9] |
| 2 | 0x55 | 0x00 | $(x+2) \% 2^{8}$ | 0xC9 | 0x00 | UP3[15:9] | UP3[15:9] |
| 3 | $0 \times A A$ | 0xFF | $(x+3) \% 2^{8}$ | 0xA9 | 0x29 | UP4[15:9] | UP4[15:9] |
| 4 | 0x55 | 0x00 | $(x+4) \% 2^{8}$ | 0x98 | 0xB8 | UP1[15:9] | 0x00 |
| 5 | 0xAA | 0xFF | $(x+5) \% 2^{8}$ | 0x0C | 0x0A | UP2[15:9] | 0x00 |
| 6 | 0x55 | 0x00 | $(x+6) \% 2^{8}$ | 0x65 | 0x3D | UP3[15:9] | 0x00 |
| 7 | $0 \times A A$ | 0xFF | $(x+7) \% 2^{8}$ | $0 \times 1 \mathrm{~A}$ | 0x72 | UP4[15:9] | 0x00 |
| 8 | 0x55 | 0x00 | $(x+8) \% 2^{8}$ | 0x5F | 0x9B | UP1[15:9] | 0x00 |
| 9 | $0 \times A A$ | 0xFF | $(x+9) \% 2^{8}$ | 0xD1 | 0x26 | UP2[15:9] | 0x00 |
| 10 | 0x55 | 0x00 | $(x+10) \% 2^{8}$ | 0x63 | 0x43 | UP3[15:9] | 0x00 |
| 11 | 0xAA | 0xFF | $(x+11) \% 2^{8}$ | 0xAC | 0xFF | UP4[15:9] | 0x00 |

## SPI

The AD9094 SPI allows the user to configure the converter for specific functions or operations through a structured register space provided inside the ADC. The SPI gives the user added flexibility and customization, depending on the application. Addresses are accessed via the serial port and can be written to or read from the port. Memory is organized into bytes that can be further divided into fields. These fields are documented in the Memory Map section. For detailed operational information, see the Serial Control Interface Standard (Rev. 1.0).

## CONFIGURATION USING THE SPI

Three pins define the SPI of this ADC: the SCLK pin, the SDIO pin, and the CSB pin (see Table 21). The SCLK (serial clock) pin is used to synchronize the read and write data presented from and to the ADC. The SDIO (serial data input and output) pin is a dual-purpose pin that allows data to be sent and read from the internal ADC memory map registers. The CSB (chip select bar) pin is an active low control that enables or disables the read and write cycles.

Table 21. Serial Port Interface Pins

| Pin | Function |
| :--- | :--- |
| SCLK | Serial clock. The serial shift clock input, which is used to <br> synchronize serial interface, reads, and writes. |
| SDIO | Serial data input and output. A dual-purpose pin that <br> typically serves as an input or an output, depending on <br> the instruction being sent and the relative position in the <br> timing frame. |
| CSB | Chip select bar. An active low control that gates the read <br> and write cycles. |

The falling edge of CSB, in conjunction with the rising edge of SCLK, determines the start of the framing. An example of the serial timing and its definitions can be found in Figure 4 and Table 5.

Other modes involving the CSB pin are available. The CSB pin can be held low indefinitely, which permanently enables the device (streaming). The CSB can stall high between bytes to allow additional external timing. When CSB is tied high, SPI functions are placed in a high impedance mode. This mode turns on any SPI pin secondary functions.
All data is composed of 8 -bit words. The first bit of each individual byte of serial data indicates whether a read or write command is issued. This bit allows the SDIO pin to change direction from an input to an output.

In addition to word length, the instruction phase determines whether the serial frame is a read or write operation, allowing the serial port to be used both to program the chip and to read the contents of the on-chip memory. If the instruction is a readback operation, performing a readback causes the SDIO pin to change direction from an input to an output at the appropriate point in the serial frame.

Data can be sent in MSB first mode or in LSB first mode. MSB first mode is the default on power-up and can be changed via the SPI port configuration register. For more information about this and other features, see the Serial Control Interface Standard (Rev. 1.0).

## HARDWARE INTERFACE

The pins described in Table 21 comprise the physical interface between the user programming device and the serial port of the AD9094. The SCLK pin and the CSB pin function as inputs when using the SPI interface. The SDIO pin is bidirectional, functioning as an input during write phases and as an output during readback.

The SPI interface is flexible enough to be controlled by either FPGAs or microcontrollers. One method for SPI configuration is described in detail in the AN-812 Application Note, Microcontroller-Based Serial Port Interface (SPI) Boot Circuit.

Do not activate the SPI port during periods when the full dynamic performance of the converter is required. Because the SCLK signal, the CSB signal, and the SDIO signal are typically asynchronous to the ADC clock, noise from these signals can degrade converter performance. If the on-board SPI bus is used for other devices, it may be necessary to provide buffers between this bus and the AD9094 to prevent these signals from transitioning at the converter inputs during critical sampling periods.

## SPI ACCESSIBLE FEATURES

Table 22 provides a brief description of the general features that are accessible via the SPI. These features are described in detail in the Serial Control Interface Standard (Rev. 1.0). The AD9094 device specific features are described in the Memory Map section.

Table 22. Features Accessible Using the SPI

| Feature Name | Description |
| :--- | :--- |
| Mode | Allows the user to set either power-down mode or standby mode. |
| Clock | Allows the user to access the clock divider via the SPI. |
| Test Input and Output | Allows the user to set test modes to have known data on output bits. |
| Output Mode | Allows the user to set up outputs. |
| SERDES Output Setup | Allows the user to vary SERDES settings such as swing and emphasis. |

## MEMORY MAP

## READING THE MEMORY MAP REGISTER TABLE

Each row in the memory map register table has eight bit locations. The memory map is divided into four sections: the Analog Devices SPI registers (Register 0x0000 to Register 0x000D and Register 0x18A6 to Register 0x1A4D), the ADC function registers (Register 0x003F to Register 0x027A, Register 0x0701, and Register 0x073B), and the digital outputs and test modes registers (Register 0x0550 to Register 0x1262).

## Unassigned and Reserved Locations

Some address and bit locations are not included in Table 23 and are not currently supported for this device. Write unused bits of a valid address location with 0 s unless the default value is set otherwise. Writing to these locations is required only when part of an address location is unassigned (for example, Address 0x0561). If the entire address location is open (for example, Address 0x0013), do not write to this address location.

## Default Values

After the AD9094 is reset, critical registers are loaded with default values. The default values for the registers are given in the memory map register table (see Table 23).

## Logic Levels

Logic level terminology is as follows:

- Bit is set is synonymous with bit is set to Logic 1 or writing Logic 1 for the bit.
- Clear a bit is synonymous with bit is set to Logic 0 or writing Logic 0 for the bit.
- X denotes a don't care bit.


## ADC Pair Addressing

The AD9094 functionally operates as two pairs of dual IF receiver channels. There are two ADCs in each pair for a total of four each for the AD9094 device. To access the SPI registers for each pair, write the pair index in Register 0x0009. The pair index register must be written prior to any other SPI write to the AD9094.

## Channel Specific Registers

Some channel setup functions, such as the fast detect control (Register 0x0247), can be programmed to a different value for each channel. In these cases, channel address locations are internally duplicated for each channel. These registers and bits are designated in Table 23 as local. To access these local
registers and bits, set the appropriate Channel A and Channel C or Channel B and Channel D bits in Register 0x0008. The particular channel that is addressed depends on the pair selection written to Register 0x0009. If both bits are set, the subsequent write affects the registers of both channels. In a read cycle, set only Channel A and Channel C or Channel B and Channel D to read one of the two registers. If both bits are set during an SPI read cycle, the device returns the value for Channel A. If both pairs and both channels are selected via Register 0x0009 and Register 0x0008, the device returns the value for Channel A.
The register names listed in Table 23 are prefixed with either global map, channel map, JESD204B map, or pair map. Registers in the pair map and JESD204B map apply to a pair of channels, either Pair A and Pair B or Pair C and Pair D. To write registers in the pair map and JESD204B map, the pair index register (Register 0x0009) must be written to address the appropriate pair. The SPI Configuration A (Register 0x0000), SPI Configuration B (Register 0x0001), and pair index (Register 0x0009) registers are the only registers that reside in the global map. Registers in the channel map are local to each channel: Channel A, Channel B, Channel C, or Channel D. To write registers in the channel map, the pair index register (Register 0x0009) must be written first to address the desired pair (Pair A and Pair B or Pair C and Pair D) followed by writing the device index register (Register 0x0008) to select the desired channel (Channel A and Channel C or Channel B and Channel D).

For example, to write Channel A to a test mode (set by Register 0x0550), write 0x01 to Register 0x0009 to select Pair A and Pair B and then write 0x01 to Register 0x0008 to select Channel A. Next, write Register 0x0550 to the value for the desired test mode. To write all channels to a test mode (set by Register 0x0550), write Register 0x0009 to a value of 0x03 to select both Pair A and Pair B and Pair C and Pair D and then write Register 0x0008 to a value of 0x03 to select Channel A, Channel B, Channel C, and Channel D. Next, write Register 0x0550 to the value for the desired test mode.

## SPI Soft Reset

When $0 x 81$ is programmed to Register 0 x 0000 and a soft reset is issued, the AD9094 requires 5 ms to recover. When programming the AD9094 for application setup, ensure that an adequate delay is programmed into the firmware after asserting the soft reset and before starting the device setup.

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## MEMORY MAP REGISTER

All address locations that are not included in Table 23 are not currently supported for this device and must not be written.
Table 23. Memory Map Register Details

| Address | Register Name | Bits | Bit Name | Settings | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0000 | Global Map SPI Configuration A | 7 | Soft reset (self clearing) | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | When a soft reset is issued, the user must wait 5 ms before writing to any other register. This wait provides sufficient time for the boot loader to complete. <br> Do nothing. <br> Reset the SPI and registers (self clearing). | 0x0 | R/W |
|  |  | 6 | LSB first mirror | $\begin{aligned} & 1 \\ & 0 \end{aligned}$ | LSB is shifted first for all SPI operations. MSB is shifted first for all SPI operations. | 0x0 | R/W |
|  |  | 5 | Address ascension mirror | 0 <br> 1 | Multibyte SPI operations cause addresses to autoincrement. <br> Multibyte SPI operations cause addresses to autoincrement. | 0x0 | R/W |
|  |  | 4 | Reserved |  | Reserved. | 0x0 | R |
|  |  | 3 | Reserved |  | Reserved. | 0x0 | R |
|  |  | 2 | Address ascension | $0$ <br> 1 | Multibyte SPI operations cause addresses to autoincrement. <br> Multibyte SPI operations cause addresses to autoincrement. | 0x0 | R/W |
|  |  | 1 | LSB first | $\begin{aligned} & 1 \\ & 0 \end{aligned}$ | MSB is shifted first for all SPI operations. MSB is shifted first for all SPI operations. | 0x0 | R/W |
|  |  | 0 | Soft reset (self clearing) | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | When a soft reset is issued, the user must wait 5 ms before writing to any other register. This wait provides sufficient time for the boot loader to complete. <br> Do nothing. <br> Reset the SPI and registers (self clearing). | 0x0 | R/W |
| 0x0001 | Global Map SPI Configuration B | 7 | Single instruction | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | SPI streaming is enabled. <br> Streaming (multibyte read/write) is disabled. Only one read or write operation is performed regardless of the state of the CSB line. | 0x0 | R/W |
|  |  | [6:2] | Reserved |  | Reserved. | 0x0 | R |
|  |  | 1 | Datapath soft reset (self clearing) | 0 $1$ | Normal operation. <br> Datapath soft reset (self clearing). | 0x0 | R/W |
|  |  | 0 | Reserved |  | Reserved. | 0x0 | R |
| 0x0002 | Channel <br> Map Chip <br> Configuration | [7:2] | Reserved |  | Reserved. | 0x0 | R |
|  |  | [1:0] | Channel power modes | $\begin{aligned} & 00 \\ & 10 \\ & 11 \end{aligned}$ | Channel Power Modes. <br> Normal mode (power-up). <br> Standby mode. The digital datapath clocks are disabled, the JESD204B interface is enabled, and the outputs are enabled. <br> Power-down mode. The digital datapath clocks are disabled, the digital datapath is held in reset, the JESD204B interface is disabled, and the outputs are disabled. | 0x0 | R/W |

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| Address | Register Name | Bits | Bit Name | Settings | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0003 | Pair Map Chip Type | [7:0] | CHIP_TYPE | 0x3 | Chip Type. <br> High speed ADC. | 0x3 | R |
| 0x0004 | Pair Map Chip ID LSB | [7:0] | CHIP_ID |  | Chip ID. | 0xDB | R |
| 0x0006 | Pair Map Chip Grade | [7:4] | CHIP_SPEED_GRADE | 0101 | Chip Speed Grade. 500 MHz . | 0x0 | R |
|  |  | [3:0] | Reserved |  | Reserved. | 0x0 | R |
| 0x0008 | Pair Map Device Index | [7:2] | Reserved |  | Reserved. | 0x0 | R |
|  |  | 1 | Channel B/Channel D | 0 1 | ADC Core $B$ and ADC Core $D$ does not receive the next SPI command. <br> ADC Core $B$ and ADC Core $D$ receives the next SPI command. | 0x1 | R/W |
|  |  | 0 | Channel A/Channel C | 0 1 | ADC Core $A$ and ADC Core $C$ does not receive the next SPI command. <br> ADC Core $A$ and ADC Core $C$ receives the next SPI command. | 0x1 | R/W |
| 0x0009 | Global Map Pair Index | [7:2] <br> 1 <br> 0 | Reserved <br> Pair C/D <br> Pair A/B | 0 1 0 | Reserved. <br> ADC Pair C and ADC Pair D does not receive the next read/write command from the SPI interface. <br> ADC Pair C and ADC Pair D does not receive the next read/write command from the SPI interface. <br> ADC Pair A and ADC Pair B does not receive the next read/write command from the SPI interface. <br> ADC Pair A and ADC Pair B does receive the next read/write command from the SPI interface. | $0 \times 0$ <br> $0 \times 1$ <br> $0 \times 1$ | R <br> R/W <br> R/W |
| 0x000A | Pair Map Scratch Pad | [7:0] | Scratch pad |  | Chip Scratch Pad Register. This register provides a consistent memory location for software debug. | 0x7 | R/W |
| 0x000B | Pair Map SPI Revision | [7:0] | SPI_REVISION | 00000001 | SPI Revision Register (0x01 = Revision 1.0). Revision 1.0. | 0x1 | R |
| 0x000C | Pair Map Vendor ID LSB | [7:0] | CHIP_VENDOR_ID[7:0] |  | Vendor ID. | 0x56 | R |
| 0x000D | Pair Map Vendor ID MSB | [7:0] | CHIP_VENDOR_ID[15:8] |  | Vendor ID. | 0x4 | R |
| 0x003F | Channel Map Chip PowerDown Pin | 7 | PDWN/STBY disable | 0 1 | This register is used in conjunction with Register 0x0040. <br> Power-down pin (PDWN/STBY) is enabled and global pin control selection is enabled (default). Power-down pin (PDWN/STBY) is disabled and ignored and global pin control selection is ignored. | 0x0 | R/W |
|  |  | [6:0] | Reserved |  | Reserved. | 0x0 | R |


| Address | Register Name | Bits | Bit Name | Settings | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0040 | Pair Map Chip Pin Control 1 | [7:6] | PDWN/STBY function | 00 <br> 01 <br> 10 | Power-down pin. Assertion of the external power-down pin (PDWN/STBY) causes the chip to enter full power-down mode. <br> Standby pin. Assertion of the external powerdown (PDWN/STBY) causes the chip to enter standby mode. <br> Pin disabled. Assertion of the external powerdown pin (PDWN/STBY) is ignored. | 0x0 | R/W |
|  |  | [5:3] | $\begin{aligned} & \text { Fast Detect B/D } \\ & \text { (FD_B/FD_D) } \end{aligned}$ | $\begin{aligned} & 000 \\ & 001 \\ & 010 \\ & 111 \end{aligned}$ | Fast Detect B and Fast Detect D output. <br> JESD204B LMFC output. <br> JESD204B internal SYNC~ output. <br> Disabled (configured as an input with a weak pull-down resistor). | 0x7 | R/W |
|  |  | [2:0] | $\begin{aligned} & \text { Fast Detect A/C } \\ & \text { (FD_A/FD_C) } \end{aligned}$ | $\begin{aligned} & \hline 000 \\ & 001 \\ & 010 \\ & 111 \end{aligned}$ | Fast Detect A and Fast Detect C output. <br> JESD204B LMFC output. <br> JESD204B internal SYNC~ output. <br> Disabled (configured as an input with a weak pull-down resistor. | 0x7 | R/W |
| 0x0108 | Pair Map Clock Divider Control | [7:3] | Reserved |  | Reserved. | 0x0 | R |
|  |  | [2:0] | Clock divider | $\begin{aligned} & \hline 000 \\ & 001 \\ & 011 \\ & 111 \end{aligned}$ | Divide by 1. <br> Divide by 2. <br> Divide by 4. <br> Divide by 8. | 0x1 | R/W |
| 0x0109 | Channel Map Clock Divider Phase | [7:4] | Reserved |  | Reserved. | 0x0 | R |
|  |  | [3:0] | Clock divider phase offset | 0000 0001 0010 0011 0100 0101 0110 0111 1000 1001 1010 1011 1100 1101 1110 1111 | 0 input clock cycles delayed. <br> $1 / 2$ input clock cycles delayed (invert clock). <br> 1 input clock cycle delayed. <br> $11 / 2$ input clock cycles delayed. <br> 2 input clock cycles delayed. <br> $21 / 2$ input clock cycles delayed. <br> 3 input clock cycles delayed. <br> $31 / 2$ input clock cycles delayed. <br> 4 input clock cycles delayed. <br> $41 / 2$ input clock cycles delayed. <br> 5 input clock cycles delayed. <br> $51 / 2$ input clock cycles delayed. <br> 6 input clock cycles delayed. <br> $61 / 2$ input clock cycles delayed. <br> 7 input clock cycles delayed. <br> $71 / 2$ input clock cycles delayed. | 0x0 | R/W |
| 0x010A | Pair Map Clock Divider SYSREF $\pm$ Control | 7 | Clock divider autophase adjust | 0 1 | Clock divider phase is not changed by SYSREF $\pm$ (disabled). <br> Clock divider phase is automatically adjusted by SYSREF $\pm$ (enabled). | 0x0 | R/W |
|  |  | [6:4] | Reserved |  | Reserved. | 0x0 | R |
|  |  | [3:2] | Clock divider negative skew window | $\begin{aligned} & \hline 00 \\ & 01 \\ & 10 \\ & 11 \end{aligned}$ | No negative skew. SYSREF $\pm$ must be captured accurately. <br> $1 / 2$ device clocks of negative skew. <br> 1 device clock of negative skew. <br> $11 / 2$ device clocks of negative skew. | 0x0 | R/W |

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| Address | Register Name | Bits | Bit Name | Settings | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | [1:0] | Clock divider positive skew window | $\begin{aligned} & 00 \\ & 01 \\ & 10 \\ & 11 \end{aligned}$ | No positive skew. SYSREF $\pm$ must be captured accurately. <br> $1 / 2$ device clocks of positive skew. <br> 1 device clock of positive skew. <br> $11 / 2$ device clocks of positive skew. | 0x0 | R/W |
| 0x0110 | Pair Map Clock Delay Control | [7:3] | Reserved |  | Reserved. | 0x0 | R |
|  |  | [2:0] | Clock delay mode select | 000 <br> 001 <br> 010 <br> 011 <br> 100 <br> 101 <br> 110 | Clock Delay Mode Select. This register is used in conjunction with Register 0x0111 and Register 0x0112. <br> No clock delay. <br> Reserved. <br> Fine delay. Only Delay Step 0 to Delay Step 16 are valid. <br> Fine delay (lowest jitter). Only Delay Step 0 to Delay Step 16 are valid. <br> Fine delay. All 192 delay steps are valid. <br> Reserved (same as 100). <br> Fine delay enabled (all 192 delay steps are valid), and super fine delay enabled (all 128 delay steps are valid). | 0x0 | R/W |
| 0x0111 | Channel Map Clock Super Fine Delay | [7:0] | Clock super fine delay adjust | $\begin{array}{r} 0 \times 00 \\ \ldots \\ 0 \times 08 \\ \ldots \\ 0 \times 08 \end{array}$ | Clock Super Fine Delay Adjust. This register is an unsigned control to adjust the super fine sample clock delay in 0.25 ps steps. <br> 0 delay steps. <br> 8 delay steps. <br> 128 delay steps. | 0x0 | R/W |
| 0x0112 | Channel Map Clock Fine Delay | [7:0] | Clock fine delay adjust | $\begin{array}{r} 0 \times 00 \\ \ldots \\ 0 \times 08 \\ \ldots \\ 0 \times C 0 \end{array}$ | Clock Fine Delay Adjust. This register is an unsigned control to adjust the fine sample clock skew in 1.725 ps steps. <br> 0 delay steps. <br> 8 delay steps. <br> 192 delay steps. | 0xC0 | R/W |
| 0x011A | Clock Detection Control | [7:5] | Reserved |  | Reserved. | 0x0 | R/W |
|  |  | [4:3] | Clock detection threshold | $\begin{aligned} & 01 \\ & 11 \end{aligned}$ | Clock Detection Threshold. <br> Threshold 1 for $f_{s} \geq 300$ MSPS. <br> Threshold 2 for $\mathrm{f}_{\mathrm{s}}<300$ MSPS. | 0x1 | R/W |
|  |  | [2:0] | Reserved |  | Reserved. | 0x1 | R/W |
| 0x011B | Pair Map Clock Status | [7:1] | Reserved |  | Reserved. | 0x0 | R |
|  |  | 0 | Input clock detect | 0 | Clock Detection Status. <br> Input clock not detected. <br> Input clock detected and locked. | 0x0 | R |
| 0x011C | Clock DCS Control 1 | [7:3] | Reserved |  | Reserved. | 0x1 | R/W |
|  |  | 1 | Clock DCS 1 enable | 0 1 | DCS 1 bypassed. DCS 1 enabled. | 0x0 | R/W |
|  |  | 0 | Clock DCS 1 power-up | 0 | DCS 1 powered down. <br> DCS 1 powered up. The DCS must be powered up before being enabled. | 0x0 | R/W |

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| Address | Register Name | Bits | Bit Name | Settings | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x011E | Clock DCS Control 2 (this register must be set to the same value as DCS Control 1) | [7:3] | Reserved |  | Reserved. | 0x11 | R/W |
|  |  | 1 | Clock DCS 2 enable | $0$ | DCS 2 bypassed. DCS 2 enabled. | 0x0 | R/W |
|  |  | 0 | Clock DCS 2 power-up | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | DCS 2 powered down. DCS 2 powered up. The DCS must be powered up before being enabled. | 0x0 | R/W |
| 0x011F | Clock DCS <br> Control 3 | [7:0] | Clock DCS 3 enable | $\begin{aligned} & 0 \times 84 \\ & 0 \times 81 \end{aligned}$ | DCS 3 bypassed. DCS 3 enabled. | 0x84 | R/W |
| 0x0120 | Pair Map SYSREF Control 1 | 7 | Reserved |  | Reserved. | $0 \times 0$ | R |
|  |  | 6 | SYSREF $\pm$ flag reset | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Normal flag operation. <br> SYSREF $\pm$ flags are held in reset (setup and hold error flags are cleared). | 0x0 | R/W |
|  |  | 5 | Reserved |  | Reserved. | 0x0 | R |
|  |  | 4 | SYSREF $\pm$ transition select | 0 1 | SYSREF $\pm$ is valid on low to high transitions using the selected CLK $\pm$ edge. When changing this setting, SYSREF $\pm$ mode select must be set to disabled. <br> SYSREF $\pm$ is valid on high to low transitions using the selected CLK $\pm$ edge. When changing this setting, SYSREF $\pm$ mode select must be set to disabled. | 0x0 | R/W |
|  |  | 3 | CLK $\pm$ edge select | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Captured on the rising edge of CLK $\pm$ input. Captured on the falling edge of CLK $\pm$ input. | 0x0 | R/W |
|  |  | [2:1] | SYSREF $\pm$ mode select | $\begin{aligned} & 00 \\ & 01 \\ & 10 \end{aligned}$ | Disabled. <br> Continuous. N shot. | 0x0 | R/W |
|  |  | 0 | Reserved |  | Reserved. | $0 \times 0$ | R |
| 0x0121 | Pair Map SYSREF Control 2 | [7:4] | Reserved |  | Reserved. | 0x0 | R |
|  |  | [3:0] | SYSREF $\pm$ N shot ignore counter select | 0000 0001 0010 0011 0100 0101 0110 0111 1000 1001 1010 1011 1100 1101 1110 1111 | Next SYSREF $\pm$ only (do not ignore). Ignore the first SYSREF $\pm$ transition. Ignore the first two SYSREF $\pm$ transitions. Ignore the first three SYSREF $\pm$ transitions. Ignore the first four SYSREF $\pm$ transitions. Ignore the first five SYSREF $\pm$ transitions. Ignore the first six SYSREF $\pm$ transitions. Ignore the first seven SYSREF $\pm$ transitions. Ignore the first eight SYSREF $\pm$ transitions. Ignore the first nine SYSREF $\pm$ transitions. Ignore the first 10 SYSREF $\pm$ transitions. Ignore the first 11 SYSREF $\pm$ transitions. Ignore the first 12 SYSREF $\pm$ transitions. Ignore the first 13 SYSREF $\pm$ transitions. Ignore the first 14 SYSREF $\pm$ transitions. Ignore the first 15 SYSREF $\pm$ transitions. | 0x0 | R/W |
| 0x0123 | Pair Map SYSREF Control 4 | 7 | Reserved |  | Reserved. | 0x0 | R |
|  |  | [6:0] | SYSREF $\pm$ timestamp delay, Bits[6:0] | $\begin{array}{r} 0 \\ 1 \\ \ldots \\ 127 \end{array}$ | SYSREF $\pm$ Timestamp Delay (in Converter <br> Sample Clock Cycles). <br> 0 sample clock cycle delay. <br> 1 sample clock cycle delay. <br> 127 sample clock cycle delay. | 0x40 | R/W |

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| Address | Register Name | Bits | Bit Name | Settings | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0128 | Pair Map SYSREF Status 1 | [7:4] | SYSREF $\pm$ hold status, Bits[7:4] |  | SYSREF $\pm$ Hold Status. See Table 15 for more information. | 0x0 | R |
|  |  | [3:0] | SYSREF $\pm$ setup status, Bits[3:0] |  | SYSREF $\pm$ Setup Status. See Table 15 for more information. | 0x0 | R |
| 0x0129 | Pair Map SYSREF Status 2 | [7:4] | Reserved |  | Reserved. | 0x0 | R |
|  |  | [3:0] | Clock divider phase when SYSREF $\pm$ captured | $\begin{array}{r} 0000 \\ 0001 \\ 0010 \\ 0011 \\ 0100 \\ 0101 \\ \ldots \\ 1111 \end{array}$ | SYSREF $\pm$ Divider Phase. This register represents the phase of the divider when SYSREF $\pm$ was captured. <br> In phase. <br> SYSREF $\pm$ is $1 / 2$ cycle delayed from the clock. <br> SYSREF $\pm$ is 1 cycle delayed from the clock. <br> $11 / 2$ input clock cycles are delayed. <br> 2 input clock cycles are delayed. <br> $2 ½$ input clock cycles are delayed. <br> ... <br> $71 / 2$ input clock cycles are delayed. | 0x0 | R |
| 0x012A | Pair Map SYSREF Status 3 | [7:0] | SYSREF counter, Bits[7:0] increments when SYSREF $\pm$ captured |  | SYSREF $\pm$ count. <br> This register is a running counter that increments whenever a SYSREF $\pm$ event is captured and is reset by Register 0x0120, Bit 6. This register wraps around at 255 . Read these bits only while Register 0x0120, Bits[2:1] are set to disabled. | 0x0 | R |
| 0x01FF | Pair Map Chip Sync | [7:1] | Reserved |  | Reserved. | 0x0 | R |
|  |  | 0 | Synchronization mode | $0 \times 0$ <br> $0 \times 1$ | Sample synchronization mode. The SYSREF $\pm$ signal resets all internal sample dividers. Use this mode when synchronizing multiple chips, as specified in the JESD204B standard. If the phase of any of the dividers must change, the JESD204B link goes down. <br> Partial synchronization/timestamp mode. The SYSREF $\pm$ signal does not reset sample internal dividers. In this mode, the JESD204B link, the signal monitor, and the parallel interface clocks are not affected by the SYSREF $\pm$ signal. The SYSREF $\pm$ signal timestamps a sample as the signal passes through the ADC. | 0x0 | R/W |
| 0x0228 | Channel Map Custom Offset | [7:0] | Offset adjust in LSBs from +127 to -128 |  | Digital Datapath Offset. The twos complement offset adjustment aligns with least significant converter resolution bit. | 0x0 | R/W |
| 0x0245 | Channel Map Fast Detect Control | [7:4] | Reserved |  | Reserved. | 0x0 | R |
|  |  | 3 | Force FD_A/FD_B/ FD_C/FD_D pins | $\begin{aligned} & 0 \\ & 1 \\ & \hline \end{aligned}$ | Normal operation of the fast detect pins. <br> Force a value on the fast detect pins (see Bit 2). | 0x0 | R/W |
|  |  | 2 | Force value of FD_A/ FD_B/FD_C/FD_D pins (if force pins are true, this value is output on FD_x pins) |  | The fast detect output pin for this channel is set to this value when the output is forced. | 0x0 | R/W |
|  |  | 1 | Reserved |  | Reserved. | 0x0 | R |
|  |  | 0 | Enable fast detect output | $\begin{aligned} & 0 \\ & 1 \\ & \hline \end{aligned}$ | Fine fast detect disabled. Fine fast detect enabled. | 0x0 | R/W |


| Address | Register Name | Bits | Bit Name | Settings | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0247 | Channel Map <br> Fast Detect <br> Upper <br> Threshold LSB | [7:0] | Fast detect upper threshold, Bits[7:0] |  | LSBs of Fast Detect Upper Threshold. These are the 8 LSBs of the programmable 13-bit upper threshold that is compared to the fine ADC magnitude. | 0x0 | R/W |
| 0x0248 | Channel Map <br> Fast Detect <br> Upper <br> Threshold MSB | [7:5] | Reserved |  | Reserved. | 0x0 | R |
|  |  | [4:0] | Fast detect upper threshold, Bits[12:8] |  | MSBs of Fast Detect Upper Threshold. These are the 8 MSBs of the programmable 13-bit upper threshold that is compared to the fine ADC magnitude. | 0x0 | R/W |
| 0x0249 | Channel Map <br> Fast Detect <br> Lower <br> Threshold LSB | [7:0] | Fast detect lower threshold, Bits[7:0] |  | LSBs of Fast Detect Lower Threshold. These are the 8 LSBs of the programmable 13-bit lower threshold that is compared to the fine ADC magnitude. | $0 \times 0$ | R/W |
| 0x024A | Channel Map <br> Fast Detect Lower Threshold MSB | [7:5] | Reserved |  | Reserved. | 0x0 | R |
|  |  | [4:0] | Fast detect lower threshold, Bits[12:8] |  | MSBs of Fast Detect Lower Threshold. These are the 8 MSBs of the programmable 13-bit lower threshold that is compared to the fine ADC magnitude. | 0x0 | R/W |
| 0x024B | Channel Map Fast Detect Dwell Time LSB | [7:0] | Fast detect dwell time, Bits[7:0] |  | LSBs of Fast Detect Dwell Time Counter Target. This is a load value for a 16 -bit counter that determines how long the ADC data must remain below the lower threshold before the FD_x pins are reset to 0 . | 0x0 | R/W |
| 0x024C | Channel Map Fast Detect Dwell Time MSB | [7:0] | Fast detect dwell time, Bits[15:8] |  | MSBs of Fast Detect Dwell Time Counter Target. This is a load value for a 16-bit counter that determines how long the ADC data must remain below the lower threshold before the FD_x pins are reset to 0 . | 0x0 | R/W |
| 0x026F | Pair Map Signal Monitor Sync Control | [7:2] | Reserved |  | Reserved. | 0x0 | R |
|  |  | 1 | Reserved |  | Reserved. | 0x0 | R/W |
|  |  | 0 | Signal monitor synchronization mode | 0 1 | Synchronization disabled. <br> Only the next valid edge of the SYSREF $\pm$ pin is used to synchronize the signal monitor block. Subsequent edges of the SYSREF $\pm$ pin are ignored. When the next SYSREF $\pm$ is received, this bit is cleared. The SYSREF $\pm$ input pin must be enabled to synchronize the signal monitor blocks. | 0x0 | R/W |
| 0x0270 | Channel Map Signal Monitor Control | [7:2] | Reserved |  | Reserved. | 0x0 | R |
|  |  | 1 | Peak detector | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Peak detector disabled. <br> Peak detector enabled. | 0x0 | R/W |
|  |  | 0 | Reserved |  | Reserved. | 0x0 | R |
| 0x0271 | Channel Map Signal Monitor Period 0 | [7:0] | Signal monitor period, Bits[7:0] |  | This 24-bit value sets the number of output clock cycles over which the signal monitor performs the operation. Bit 0 is ignored. | 0x80 | R/W |
| 0x0272 | Channel Map Signal Monitor Period 1 | [7:0] | Signal monitor period, Bits[15:8] |  | This 24-bit value sets the number of output clock cycles over which the signal monitor performs its operation. Bit 0 is ignored. | 0x0 | R/W |
| 0x0273 | Channel Map Signal Monitor Period 2 | [7:0] | Signal monitor period, Bits[23:16] |  | This 24-bit value sets the number of output clock cycles over which the signal monitor performs its operation. Bit 0 is ignored. | $0 \times 0$ | R/W |

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| Address | Register Name | Bits | Bit Name | Settings | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0274 | Channel Map Signal Monitor Status Control | [7:5] | Reserved |  | Reserved. | 0x0 | R |
|  |  | 4 | Result update | 1 | Status update based on Bits[2:0] (self clearing). | 0x0 | R/W |
|  |  | 3 | Reserved |  | Reserved. | 0x0 | R |
|  |  | [2:0] | Result selection | 001 | Peak detector placed on status readback signals. | 0x1 | R/W |
| 0x0275 | Channel Map Signal Monitor Status 0 | [7:0] | Signal monitor result, Bits[7:0] |  | Signal Monitor Status Result. This 20-bit value contains the status result calculated by the signal monitor block. The content is dependent on the Register 0x0274, Bits[2:0] bit settings. | 0x0 | R |
| 0x0276 | Channel Map Signal Monitor Status 1 | [7:0] | Signal monitor result, Bits[15:8] |  | Signal Monitor Status Result. This 20-bit value contains the status result calculated by the signal monitor block. The content is dependent on the Register 0x0274, Bits[2:0] bit settings. | 0x0 | R |
| 0x0277 | Channel Map Signal Monitor Status 2 | [7:4] | Reserved |  | Reserved. | 0x0 | R |
|  |  | [3:0] | Signal monitor result, Bits[19:16] |  | Signal Monitor Status Result. This 20-bit value contains the status result calculated by the signal monitor block. The content is dependent on the Register 0x0274, Bits[2:0] bit settings. | 0x0 | R |
| 0x0278 | Channel Map Signal Monitor Status Frame Counter | [7:0] | Period count result, Bits[7:0] |  | Signal Monitor Frame Counter Status Bits. The frame counter increments whenever the period counter expires. | 0x0 | R |
| 0x0279 | Channel Map Signal Monitor Serial Framer Control | [7:2] | Reserved |  | Reserved. | 0x0 | R |
|  |  | 1 | Reserved |  | Reserved. | 0x0 | R/W |
|  |  | 0 | Signal monitor SPORT over JESD204B enable | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Disabled. <br> Enabled. | 0x0 | R/W |
| 0x027A | SPORT over JESD204B Input Selection (Local) | [7:6] | Reserved |  | Reserved. | 0x0 | R |
|  |  | 1 | SPORT over JESD204B input selection | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Signal Monitor Serial Framer Input Selection. When each individual bit is a 1 , the corresponding signal statistics information is sent within the frame. <br> Disabled. <br> Peak detector data inserted in the serial frame. | 0x1 | R/W |
|  |  | 0 | Reserved |  |  | 0x0 | R |
| 0x0550 | Channel Map Test Mode Control | 7 | User pattern selection | $\begin{aligned} & \hline 0 \\ & 1 \end{aligned}$ | Continuous repeat. Single pattern. | 0x0 | R/W |
|  |  | 6 | Reserved |  | Reserved. | 0x0 | R |
|  |  | 5 | Reset PN long generator | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Long PN enabled. Long PN held in reset. | 0x0 | R/W |
|  |  | 4 | Reset PN short generator | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Short PN enabled. <br> Short PN held in reset. | 0x0 | R/W |


| Address | Register Name | Bits | Bit Name | Settings | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | [3:0] | Test mode selection |  | Off, normal operation. <br> Midscale short. <br> Positive full scale. <br> Negative full scale. <br> Alternating checkerboard. <br> PN sequence, long. <br> PN sequence, short. <br> 1/0 word toggle. <br> User pattern test mode (used with the test mode pattern selection and the User Pattern 1 through User Pattern 4 registers). <br> Ramp output. | 0x0 | R/W |
| 0x0551 | Pair Map User <br> Pattern 1 LSB | [7:0] | User Pattern 1, Bits[7:0] |  | User Test Pattern 1 Least Significant Byte. | 0x0 | R/W |
| 0x0552 | Pair Map User Pattern 1 MSB | [7:0] | User Pattern 1, Bits[15:8] |  | User Test Pattern 1 Most Significant Byte. | 0x0 | R/W |
| $0 \times 0553$ | Pair Map User <br> Pattern 2 LSB | [7:0] | User Pattern 2, Bits[7:0] |  | User Test Pattern 2 Least Significant Byte. | 0x0 | R/W |
| 0x0554 | Pair Map User Pattern 2 MSB | [7:0] | User Pattern 2, Bits[15:8] |  | User Test Pattern 2 Most Significant Byte. | 0x0 | R/W |
| 0x0555 | Pair Map User <br> Pattern 3 LSB | [7:0] | User Pattern 3, Bits[7:0] |  | User Test Pattern 3 Least Significant Byte. | 0x0 | R/W |
| 0x0556 | Pair Map User Pattern 3 MSB | [7:0] | User Pattern 3, Bits[15:8] |  | User Test Pattern 3 Most Significant Byte. | 0x0 | R/W |
| 0x0557 | Pair Map User <br> Pattern 4 LSB | [7:0] | User Pattern 4, Bits[7:0] |  | User Test Pattern 4 Least Significant Byte. | 0x0 | R/W |
| 0x0558 | Pair Map User Pattern 4 MSB | [7:0] | User Pattern 4, Bits[15:8] |  | User Test Pattern 4 most Significant Byte. | 0x0 | R/W |
| 0x0559 | Pair Map Output Control Mode 0 | 7 | Reserved |  | Reserved. | 0x0 | R |
|  |  | [6:4] | Reserved |  | Reserved. | 0x0 | R |
|  |  | 3 | Reserved |  | Reserved. | 0x0 | R |
|  |  | [2:0] | Converter Control Bit 0 selection | $\begin{aligned} & \hline 000 \\ & 001 \\ & 010 \\ & 011 \\ & 101 \\ & 100 \\ & 110 \\ & 111 \\ & \hline \end{aligned}$ | Tie low (1'b0). <br> Overrange bit. <br> Signal monitor (SMON) bit. <br> Fast detect (FD) bit. <br> SYSREF $\pm$. <br> Reserved. <br> Reserved. <br> Reserved. | 0x0 | R/W |
| 0x0561 | Pair Map Output Sample Mode | [7:3] | Reserved |  | Reserved. | 0x0 | R |
|  |  | 2 | Sample invert |  | ADC sample data is not inverted. ADC sample data is inverted. | 0x0 | R/W |
|  |  | [1:0] | Data format select | $\begin{aligned} & 00 \\ & 01 \end{aligned}$ | Offset binary. <br> Twos complement (default). | 0x1 | R/W |
| 0x0564 | Pair Map Output Channel Select | [7:2] | Reserved |  | Reserved. | 0x0 | R |
|  |  | 1 | Reserved |  | Reserved. | 0x0 | R/W |
|  |  | 0 | Converter channel swap control |  | Normal channel ordering. Channel swap enabled. | 0x0 | R/W |

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| Address | Register Name | Bits | Bit Name | Settings | Description | Reset | $\begin{aligned} & \text { Access } \\ & \hline \text { R/W } \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x056E | JESD204B Map <br> PLL Control | [7:4] | JESD204B lane rate control | $\begin{aligned} & 0000 \\ & 0001 \\ & 0011 \\ & 0101 \end{aligned}$ | Lane rate $=6.75 \mathrm{Gbps}$ to 13.5 Gbps . <br> Lane rate $=3.375 \mathrm{Gbps}$ to 6.75 Gbps . <br> Lane rate $=13.5 \mathrm{Gbps}$ to 15 Gbps . <br> Lane rate $=1.6875$ Gbps to 3.375 Gbps. | 0x0 |  |
|  |  | [3:0] | Reserved |  | Reserved. | 0x0 | R |
| 0x056F | JESD204B Map PLL Status | 7 | PLL lock status | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Not locked. Locked. | 0x0 | R |
|  |  | [6:4] | Reserved |  | Reserved. | 0x0 | R |
|  |  | 3 | Reserved |  | Reserved. | 0x0 | R |
|  |  | [2:0] | Reserved |  | Reserved. | 0x0 | R |
| 0x0570 | $\begin{aligned} & \hline \text { JESD204B Map } \\ & \text { JTX Quick } \\ & \text { Configuration } \end{aligned}$ | [7:6] | Quick Configuration L | 0 | $\begin{aligned} & \text { Number of Lanes }(L)=2^{0 \times 0570[7: 6]} \\ & L=1 \text {. } \\ & L=2 \text {. } \end{aligned}$ | 0x1 | R/W |
|  |  | [5:3] | Quick Configuration M | 0 1 10 | $\begin{aligned} & \text { Number of Converters }(M)=2^{0 \times 050[5: 3]} \text {. } \\ & M=1 . \\ & M=2 . \\ & M=4 . \end{aligned}$ | 0x1 | R/W |
|  |  | [2:0] | Quick Configuration F | 0 1 10 11 | $\begin{aligned} & \text { Number of Octets/Frame }(F)=2^{0 \times 0570[2: 0]} . \\ & F=1 . \\ & F=2 . \\ & F=4 . \\ & F=8 . \end{aligned}$ | 0x1 | R/W |
| 0x0571 | $\begin{aligned} & \text { JESD204B Map } \\ & \text { JTX Link } \\ & \text { Control } 1 \end{aligned}$ | 7 | Standby mode | 0 1 | Standby mode forces zeros for all converter samples. <br> Standby mode forces CGS (/K28.5/ characters). | 0x0 | R/W |
|  |  | 6 | Tail bit (t) PN | 0 | Disable. Enable. | 0x0 | R/W |
|  |  | 5 | Long transport layer test | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | JESD204B test samples disabled. JESD204B test samples enabled, long transport layer test sample sequence (as specified in JESD204B Section 5.1.6.3) is sent on all link lanes. | 0x0 | R/W |
|  |  | 4 | Lane synchronization | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Disable FACI uses /K28.7/. <br> Enable FACl uses /K28.3/ and /K28.7/. | 0x1 | R/W |
|  |  | [3:2] | ILAS sequence mode | 00 <br> 01 <br> 11 | Initial lane alignment sequence disabled, (JESD204B 5.3.3.5). <br> Initial lane alignment sequence enabled, (JESD204B 5.3.3.5). <br> Initial lane alignment sequence always on test mode, JESD204B data link layer test mode where the repeated lane alignment sequence (as specified in JESD204B 5.3.3.8.2) is sent on all lanes. | 0x1 | R/W |
|  |  | 1 | FACl | 0 1 | Frame alignment character insertion enabled (JESD204B 5.3.3.4). <br> Frame alignment character insertion disabled for debug only (JESD204B 5.3.3.4). | 0x0 | R/W |

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| Address | Register Name | Bits | Bit Name | Settings | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 0 | Link control | 0 1 | JESD204B serial transmit link enabled. Transmission of the /K28.5/ characters for CGS is controlled by the SYNCINB $\pm x x$ pin. JESD204B serial transmit link powered down (held in reset and clock gated). | 0x0 | R/W |
| 0x0572 | JESD204B Map JTX Link Control 2 | [7:6] | SYNCINB $\pm x x$ pin control | $\begin{aligned} & 00 \\ & 10 \\ & 11 \end{aligned}$ | Normal mode. <br> Ignore SYNCINB $\pm x x$ (force CGS). <br> Ignore SYNCINB $\pm x x$ (force ILAS/user data). | 0x0 | R/W |
|  |  | 5 | SYNCINB $\pm \mathrm{xx}$ pin invert | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | SYNCINB $\pm x x$ pin not inverted. SYNCINB $\pm x x$ pin inverted. | 0x0 | R/W |
|  |  | 4 | SYNCINB $\pm$ xx pin type | $\begin{aligned} & 0 \\ & 1 \\ & \hline \end{aligned}$ | LVDS differential pair SYNC~ input. CMOS single-ended SYNC~input. | 0x0 | R/W |
|  |  | 3 | Reserved |  | Reserved. | 0x0 | R |
|  |  | 2 | 8-bit/10-bit bypass | $\begin{aligned} & \hline 0 \\ & 1 \end{aligned}$ | 8-bit/10-bit enabled. <br> 8-bit/10-bit bypassed (most significant two bits are 0). | 0x0 | R/W |
|  |  | 1 | 8-bit/10-bit invert | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Normal. Invert symbol. | 0x0 | R/W |
|  |  | 0 | Reserved |  | Reserved. | 0x0 | R/W |
| $0 \times 0573$ | JESD204B Map JTX Link Control 3 | [7:6] | Checksum mode | 00 <br> 01 <br> 10 <br> 11 | Checksum is the sum of all 8-bit registers in the link configuration table. <br> Checksum is the sum of all individual link configuration fields (LSB aligned). <br> Checksum is disabled (set to zero). This setting is for test purposes only. Unused. | 0x0 | R/W |
|  |  | [5:4] | Test injection point | 0 1 10 | N' sample input. <br> 10-bit data at 8-bit/10-bit output (for PHY testing). <br> 8-bit data at scrambler input. | 0x0 | R/W |
|  |  | [3:0] | JESD204B test mode patterns | 0 1 10 11 100 101 110 111 1000 1110 1111 | Normal operation (test mode disabled). <br> Alternating checkerboard. <br> 1/0 word toggle. <br> 31-bit PN sequence: $x^{31}+x^{28}+1$. <br> 23-bit PN sequence: $x^{23}+x^{18}+1$. <br> 15-bit PN sequence: $x^{15}+x^{14}+1$. <br> 9-bit PN sequence: $x^{9}+x^{5}+1$. <br> 7-bit PN sequence: $x^{7}+x^{6}+1$. <br> Ramp output. <br> Continuous and repeat user test. <br> Single user test. | 0x0 | R/W |
| 0x0574 | $\begin{aligned} & \text { JESD204B Map } \\ & \text { JTX Link } \\ & \text { Control } 4 \end{aligned}$ | [7:4] | ILAS delay | 0 1 10 11 | Transmit the ILAS on the first LMFC after SYNCINB $\pm x x$ is deasserted. <br> Transmit the ILAS on the second LMFC after SYNCINB $\pm x x$ is deasserted. <br> Transmit the ILAS on the third LMFC after SYNCINB $\pm x x$ is deasserted. <br> Transmit the ILAS on the fourth LMFC after SYNCINB $\pm x x$ is deasserted. | 0x0 | R/W |


| Address | Register Name | Bits | Bit Name | Settings | Description | Reset | Access |
| :--- | :--- | :--- | :--- | ---: | :--- | :--- | :--- |
|  |  |  |  |  | 100 | Transmit the ILAS on the fifth LMFC after <br> SYNCINB $\pm$ xx is deasserted. <br> Transmit the ILAS on the sixth LMFC after <br> SYNCINB $\pm$ xx is deasserted. |  |


| Address | Register Name | Bits | Bit Name | Settings | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x058B | $\begin{aligned} & \text { JESD204B Map } \\ & \text { JTX SCR L } \\ & \text { Configuration } \end{aligned}$ | 7 | JESD204B scrambling (SCR) |  | JESD204x scrambler disabled (SCR = 0). JESD204x scrambler enabled ( $\mathrm{SCR}=1$ ). | 0x1 | R/W |
|  |  | [6:5] | Reserved |  | Reserved. | 0x0 | R |
|  |  | [4:0] | JESD204B lanes (L) | $\begin{aligned} & 0 \times 0 \\ & 0 \times 1 \end{aligned}$ | One lane per link ( $\mathrm{L}=1$ ). <br> Two lanes per link ( $L=2$ ). | 0x1 | R |
| 0x058C | $\begin{aligned} & \hline \text { JESD204B Map } \\ & \text { JTX F } \\ & \text { Configuration } \\ & \hline \end{aligned}$ | [7:0] | Number of octets per frame (F) |  | Number of Octets per Frame, F = Register 0x058C, Bits[7:0] + 1. | 0x1 | R |
| 0x058D | $\begin{aligned} & \text { JESD204B Map } \\ & \text { JTX K } \\ & \text { Configuration } \end{aligned}$ | [7:5] | Reserved |  | Reserved. | 0x0 | R |
|  |  | [4:0] | Number of frames per multiframe (K) | $\begin{aligned} & 00011 \\ & 00111 \\ & 01100 \\ & 01111 \\ & 10011 \\ & 10111 \\ & 11011 \\ & 11111 \end{aligned}$ | JESD204x Number of Frames per Multiframe ( $K$ = Register 0x058D, Bits[4:0] + 1). Only values where $\mathrm{F} \times \mathrm{K}$, which are divisible by 4 , can be used. $\mathrm{K}=4$ $\mathrm{K}=8$ $\mathrm{K}=12 .$ $\mathrm{K}=16 .$ $\mathrm{K}=20 .$ $K=24$ $\mathrm{K}=28 .$ $\mathrm{K}=32 .$ | 0x1F | R/W |
| 0x058E | $\begin{aligned} & \text { JESD204B Map } \\ & \text { JTX M } \\ & \text { Configuration } \end{aligned}$ | [7:0] | Number of converters per link | $\begin{aligned} & 00000000 \\ & 00000001 \\ & 00000011 \end{aligned}$ | Link is connected to one virtual converter ( $M=1$ ). <br> Link is connected to two virtual converters ( $M=2$ ). <br> Link is connected to four virtual converters ( $M=4$ ). | 0x1 | R |
| 0x058F | JESD204B Map <br> JTX CS N <br> Configuration | [7:6] | Number of control bits (CS) per sample | $\begin{aligned} & \hline 00 \\ & 01 \\ & \hline \end{aligned}$ | No control bits (CS = 0). <br> One control bit (CS = 1), Control Bit 0 only. | 0x0 | R/W |
|  |  | 5 | Reserved |  | Reserved. | 0x0 | R |
|  |  | [4:0] | ADC converter resolution (N) | $\begin{aligned} & 00110 \\ & 00111 \\ & 01000 \\ & 01001 \\ & 01010 \\ & 01011 \\ & 01100 \\ & 01101 \\ & 01110 \\ & 01111 \end{aligned}$ | $\mathrm{N}=7$-bit resolution. <br> $\mathrm{N}=8$-bit resolution. <br> $\mathrm{N}=9$-bit resolution. <br> $\mathrm{N}=10$-bit resolution. <br> $\mathrm{N}=11$-bit resolution. <br> $\mathrm{N}=12$-bit resolution. <br> $N=13$-bit resolution. <br> $N=14$-bit resolution. <br> $\mathrm{N}=15$-bit resolution. <br> $\mathrm{N}=16$-bit resolution. | 0xF | R/W |
| 0x0590 | JESD204B map <br> JTX Subclass <br> Version NP <br> Configuration | [7:5] | Subclass support | $\begin{aligned} & 000 \\ & 001 \end{aligned}$ | Subclass 0. <br> Subclass 1. | 0x1 | R/W |
|  |  | [4:0] | ADC number of bits per sample ( N ') | 00111 <br> 01111 | $\begin{aligned} & \mathrm{N}^{\prime}=8 . \\ & \mathrm{N}^{\prime}=16 . \end{aligned}$ | 0xF | R/W |
| $0 \times 0591$ | JESD204B Map JTX S Configuration | [7:5] | Reserved |  | Reserved. | 0x1 | R |
|  |  | [4:0] | Samples per converter frame cycle (S) |  | Samples per Converter Frame Cycle ( $\mathrm{S}=$ Register 0x0591, Bits[4:0] + 1). | 0x0 | R |

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| Address | Register Name | Bits | Bit Name | Settings | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0592 | $\begin{aligned} & \text { JESD204B Map } \\ & \text { JTX HD CF } \\ & \text { Configuration } \end{aligned}$ | $7$ [6:5] | HD value <br> Reserved | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | High density format disabled. High density format enabled. Reserved. | $\begin{aligned} & 0 \times 0 \\ & 0 \times 0 \end{aligned}$ |  |
|  |  | [4:0] | Control words per frame clock cycle per link (CF) |  | Number of Control Words per Frame Clock Cycle per Link (CF = Register 0x0592, Bits[4:0]). | 0x0 | R |
| 0x05A0 | JESD204B Map JTX <br> Checksum 0 Configuration | [7:0] | Checksum 0 checksum value for SERDOUTxx0 $\pm$ |  | Serial Checksum Value for Lane 0. This value is automatically calculated for each lane. The sum (all link configuration parameters for Lane 0 ) is 256. | 0xC3 | R |
| 0x05A1 | $\begin{aligned} & \text { JESD204B Map } \\ & \text { JTX } \\ & \text { Checksum } 1 \\ & \text { Configuration } \\ & \hline \end{aligned}$ | [7:0] | Checksum 1 checksum value for SERDOUTxx1 $\pm$ |  | Serial Checksum Value for Lane 1. This value is automatically calculated for each lane. Sum (all link configuration parameters for Lane 1 ) is 256 . | 0xC4 | R |
| 0x05B0 | SERDOUTxx0 $\pm /$ SERDOUTxx1 $\pm$ <br> Lane PowerDown | 7 | Reserved |  | Reserved. | 0x1 | R/W |
|  |  | 6 | Reserved |  | Reserved. | 0x1 | R/W |
|  |  | 5 | Reserved |  | Reserved. | 0x1 | R/W |
|  |  | 4 | Reserved |  | Reserved. | 0x1 | R/W |
|  |  | 3 | Reserved |  | Reserved. | 0x1 | R/W |
|  |  | 2 | SERDOUTxx1 $\pm$ Lane 1 power-down |  | Physical Lane 1 Force Power-Down. | 0x0 | R/W |
|  |  | 1 | Reserved |  | Reserved. | 0x1 | R/W |
|  |  | 0 | SERDOUTxx0 $\pm$ Lane 0 power-down |  | Physical Lane 0 Force Power-Down. | 0x0 | R/W |
| 0x05B2 | JESD204B Map <br> JTX Lane Assignment 1 | 7 | Reserved |  | Reserved. | 0x0 | R |
|  |  | [6:4] | Reserved |  | Reserved. | 0x0 | R/W |
|  |  | 3 | Reserved |  | Reserved. | 0x0 | R |
|  |  | [2:0] | SERDOUTxx0 $\pm$ lane assignment | $\begin{array}{r} \hline 0 \\ 1 \\ 10 \\ 11 \\ \hline \end{array}$ | Logical Lane 0 (default). <br> Logical Lane 1. <br> Logical Lane 2. <br> Logical Lane 3. | 0x0 | R/W |
| 0x05B3 | JESD204B Map JTX Lane Assignment 2 | 7 | Reserved |  | Reserved. | 0x0 | R |
|  |  | [6:4] | Reserved |  | Reserved. | 0x1 | R/W |
|  |  | 3 | Reserved |  | Reserved. | 0x0 | R |
|  |  | [2:0] | SERDOUTx $1 \pm$ lane assignment | $\begin{array}{r} \hline 0 \\ 1 \\ 10 \\ 11 \end{array}$ | Logical Lane 0. <br> Logical Lane 1 (default). <br> Logical Lane 2. <br> Logical Lane 3. | 0x1 | R/W |
| 0x05C0 | $\begin{aligned} & \text { JESD204B Map } \\ & \text { JESD204B } \\ & \text { Serializer Drive } \\ & \text { Adjust } \end{aligned}$ | [7:3] | Reserved |  | Reserved. | 0x0 | R |
|  |  | [2:0] | Swing voltage SERDOUTxx0 $\pm$ | $\begin{aligned} & 0 \\ & 1 \\ & \hline \end{aligned}$ | $1.0 \times$ DRVDD1 (differential). $0.850 \times$ DRVDD1 (differential). | 0x1 | R/W |
| 0x05C1 | $\begin{aligned} & \text { JESD204B Map } \\ & \text { JESD204B } \\ & \text { Serializer Drive } \\ & \text { Adjust } \end{aligned}$ | [7:3] | Reserved |  | Reserved. | 0x0 | R |
|  |  | [2:0] | Swing voltage SERDOUTxx1 $\pm$ | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | $1.0 \times$ DRVDD1 (differential). $0.850 \times$ DRVDD1 (differential). | 0x1 | R/W |


| Address | Register Name | Bits | Bit Name | Settings | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x05C4 | JESD204B <br> Serializer <br> Preemphasis <br> Selection <br> Register for <br> Logical Lane 0 | 7 | Post tap enable |  | Disable. Enable. | 0x0 | R/W |
|  |  | [6:4] | Sets post tab level | $\begin{array}{r} 0 \\ 1 \\ 10 \\ 11 \\ 100 \end{array}$ | 0 dB (recommended when insertion loss $=0 \mathrm{~dB}$ to 4 dB when voltage swing setting is 0 ). <br> 3 dB (recommended when insertion loss $=4 \mathrm{~dB}$ to 9 dB when voltage swing setting is 0 ). <br> 6 dB (recommended when insertion loss $=9 \mathrm{~dB}$ to 14 dB when voltage swing setting is 0 ). <br> 9 dB (recommended when insertion loss > 14 dB when voltage swing setting is 0 ). 12 dB . | 0x0 | R/W |
|  |  | [3:0] | Reserved |  | Reserved. | 0x0 | R |
| 0x05C6 | JESD204B <br> Serializer <br> Preemphasis <br> Selection <br> Register for <br> Logical Lane 1 | 7 | Post tap polarity | 0 | Disable. <br> Enable. | 0x0 | R/W |
|  |  | [6:4] | Sets post tab level | $\begin{array}{r} 0 \\ 1 \\ 10 \\ 11 \\ 100 \end{array}$ | 0 dB (recommended when insertion loss $=0 \mathrm{~dB}$ to 4 dB when voltage swing setting is 0 ). <br> 3 dB (recommended when insertion loss $=4 \mathrm{~dB}$ to 9 dB when voltage swing setting is 0 ). <br> 6 dB (recommended when insertion loss $=9 \mathrm{~dB}$ to 14 dB when voltage swing setting is 0 ). <br> 9 dB (recommended when insertion loss > 14 dB when voltage swing setting is 0 ). 12 dB . | 0x0 | R/W |
|  |  | [3:0] | Reserved |  | Reserved. | 0x0 | R |
| $0 \times 0922$ | Large Dither Control | [7:0] | Large dither control | $\begin{aligned} & 1110000 \\ & 1110001 \end{aligned}$ | Enable. Disable. | 0x70 | R/W |
| 0x1222 | PLL Calibration | [7:0] | PLL calibration | $\begin{aligned} & 0 \times 00 \\ & 0 \times 04 \end{aligned}$ | PLL Calibration. <br> Normal operation. PLL calibration. | 0x0 | R/W |
| 0x1228 | JESD204B <br> Start-Up Circuit <br> Reset | [7:0] | JESD204B start-up circuit reset | $\begin{aligned} & 0 \times 0 \mathrm{~F} \\ & 0 \times 4 \mathrm{~F} \end{aligned}$ | JESD204B Start-Up Circuit Reset. <br> Normal operation. <br> Start-up circuit reset. | 0xF | R/W |
| 0x1262 | PLL Loss of Lock Control |  | PLL loss of lock control | $\begin{aligned} & 0 \times 00 \\ & 0 \times 08 \end{aligned}$ | PLL Loss of Lock Control. Normal operation. Clear loss of lock. | 0x0 | R/W |
| 0x0701 | DC Offset Calibration | [7:0] | DC offset calibration control | $\begin{aligned} & \hline 0 \times 06 \\ & 0 \times 86 \\ & \hline \end{aligned}$ | Disable dc offset calibration. Enable dc offset calibration. | 0x06 | R/W |
| 0x073B | DC Offset Calibration Control 2 (local) | 7 | DC Offset Calibration Enable 2 | 0 1 | Enabled (must set to 0 when Register 0x0701, Bit $7=1$ ). <br> Disabled (must set to 1 when Register 0x0701, Bit $7=0$ ). | 0x1 | R/W |
|  |  | [6:0] | Reserved | 111111 | Reserved. | 0x3F | R |
| 0x18A6 | Pair Map VREF Control | [7:5] | Reserved |  | Reserved. | 0x0 | R |
|  |  | 4 | Reserved |  | Reserved. | 0x0 | R/W |
|  |  | [3:1] | Reserved |  | Reserved. | 0x0 | R |
|  |  | 0 | VREF control |  | Internal reference. <br> External reference. | 0x0 | R/W |

## AD9094

| Address | Register Name | Bits | Bit Name | Settings | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x18E0 | External $\mathrm{V}_{\mathrm{cm}}$ Buffer Control 1 | [7:0] | External Vcm Buffer Control 1 |  | See the Input Common Mode section for details. | 0x0 | R/W |
| 0x18E1 | External $\mathrm{V}_{\mathrm{cm}}$ Buffer Control 2 | [7:0] | External Vcm Buffer Control 2 |  | See the Input Common Mode section for details. | 0x0 | R/W |
| 0x18E2 | External $\mathrm{V}_{\mathrm{cm}}$ Buffer Control 3 | [7:0] | External $\mathrm{V}_{\mathrm{cM}}$ Buffer Control 3 |  | See the Input Common Mode section for details. | 0x0 | R/W |
| 0x18E3 | External $\mathrm{V}_{\mathrm{Cm}}$ Buffer Control | 7 | Reserved |  | Reserved. | 0x0 | R/W |
|  |  | 6 | External V $\mathrm{V}_{\text {c }}$ buffer | $\begin{aligned} & 1 \\ & 0 \end{aligned}$ | Enable. Disable. | 0x0 | R/W |
|  |  | [5:0] | External Vcm buffer current setting |  | See the Input Common Mode section for details. | 0x0 | R/W |
| 0x18E6 | Temperature Diode Export | [7:1] | Reserved |  | Reserved. | 0x0 | R/W |
|  |  | 0 | Temperature diode export | $\begin{aligned} & 1 \\ & 0 \end{aligned}$ | Enable. Disable. | 0x0 | R/W |
| 0x1908 | Channel Map Analog Input Control | [7:6] | Reserved |  | Reserved. | 0x0 | R |
|  |  | [5:4] | Reserved |  | Reserved. | 0x0 | R/W |
|  |  | 3 | Reserved |  | Reserved. | 0x0 | R |
|  |  | 2 | Analog input dc coupling control | 0 1 | Analog Input DC Coupling Control. AC coupling. <br> DC coupling. | 0x0 | R/W |
|  |  | 1 | Reserved |  | Reserved. | 0x0 | R |
|  |  | 0 | Reserved |  | Reserved. | 0x0 | R/W |
| 0x1910 | Channel Map Full-Scale Input Range | [7:4] | Reserved |  | Reserved. | 0x0 | R |
|  |  | [3:0] | Input full-scale control | $\begin{aligned} & 0000 \\ & 1010 \\ & 1011 \\ & 1100 \\ & 1101 \\ & 1110 \\ & 1111 \end{aligned}$ | $\begin{aligned} & 2.16 \mathrm{~V} \text { p-p. } \\ & 1.44 \mathrm{~V} \text { p-p. } \\ & 1.56 \mathrm{~V} \text { p-p. } \\ & 1.68 \mathrm{~V}-\mathrm{p} . \\ & 1.80 \mathrm{~V} \text { p-p. } \\ & 1.92 \mathrm{~V}-\mathrm{p} . \\ & 2.04 \mathrm{~V}-\mathrm{p} . \end{aligned}$ | 0xD | R/W |
| 0x1A4C | Channel Map Buffer Control 1 | [7:6] | Reserved |  | Reserved. | 0x0 | R |
|  |  | [5:0] | Buffer Control 1 | 00110 <br> 01000 <br> 01010 <br> 01100 <br> 01110 <br> 10000 <br> 10010 <br> 10100 <br> 10110 | $120 \mu \mathrm{~A}$. <br> $160 \mu \mathrm{~A}$. <br> $200 \mu \mathrm{~A}$. <br> $240 \mu \mathrm{~A}$. <br> $280 \mu \mathrm{~A}$. <br> $320 \mu \mathrm{~A}$. <br> $360 \mu \mathrm{~A}$. <br> $400 \mu \mathrm{~A}$. <br> $440 \mu \mathrm{~A}$. | 0x8 | R/W |


| Address | Register Name | Bits | Bit Name | Settings | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x1A4D | Channel Map Buffer Control 2 | [7:6] | Reserved |  | Reserved. | 0x0 | R |
|  |  | [5:0] | Buffer Control 2 | 00110 | $120 \mu \mathrm{~A}$. | 0x8 | R/W |
|  |  |  |  | 01000 | $160 \mu \mathrm{~A}$. |  |  |
|  |  |  |  | 01010 | $200 \mu \mathrm{~A}$. |  |  |
|  |  |  |  | 01100 | $240 \mu \mathrm{~A}$. |  |  |
|  |  |  |  | 01110 | $280 \mu \mathrm{~A}$. |  |  |
|  |  |  |  | 10000 | $320 \mu \mathrm{~A}$. |  |  |
|  |  |  |  | 10010 | $360 \mu \mathrm{~A}$. |  |  |
|  |  |  |  | 10100 | $400 \mu \mathrm{~A}$. |  |  |
|  |  |  |  | 10110 | $440 \mu \mathrm{~A}$. |  |  |

## APPLICATIONS INFORMATION

## POWER SUPPLY RECOMMENDATIONS

The AD9094 must be powered by the following seven supplies: AVDD1 $=$ AVDD1_SR $=0.9 \mathrm{~V}, \mathrm{AVDD} 2=1.8 \mathrm{~V}, \mathrm{AVDD} 3=2.5 \mathrm{~V}$, DVDD $=0.9 \mathrm{~V}, \mathrm{DRVDD} 1=0.9 \mathrm{~V}, \mathrm{DRVDD} 2=1.8 \mathrm{~V}$, and SPIVDD $=1.8 \mathrm{~V}$. For applications requiring an optimal high power efficiency and low noise performance, it is recommended that the ADP5054 quad-switching regulator be used to convert the 6.0 V or 12 V input rails to intermediate rails $(1.3 \mathrm{~V}, 2.4 \mathrm{~V}$, and 3.0 V ). These intermediate rails are then post regulated by very low noise, low dropout (LDO) regulators (such as the ADP1762, ADP7159, ADP151, and ADP7118). Figure 82 shows the recommended power supply scheme for AD9094.


Figure 82. High Efficiency, Low Noise Power Solution for the AD9094
It is not necessary to split all of these power domains in all cases. The recommended solution shown in Figure 82 provides the lowest noise, highest efficiency power delivery system for the AD9094. If only one 0.9 V supply is available, route to AVDD1 first and then tap it off and isolate it with a ferrite bead or a filter choke, preceded by decoupling capacitors for AVDD1_SR, DVDD, and DRVDD1, in that order. The user can employ several different decoupling capacitors to cover both high and low frequencies. These capacitors must be placed close to the point of entry at the PCB level and close to the devices, with minimal trace lengths.

## EXPOSED PAD THERMAL HEAT SLUG RECOMMENDATIONS

It is required that the exposed pad on the underside of the ADC be connected to AGND to achieve the best electrical and thermal performance of the AD9094. Connect an exposed continuous copper plane on the PCB to the AD9094 exposed pad, Pin 0 . The copper plane must have several vias to achieve the lowest possible resistive thermal path for heat dissipation to flow through the bottom of the PCB. These vias must be solder filled or plugged. The number of vias and the fill determine the resultant $\theta_{\mathrm{JA}}$ measured on the board, which is shown in Table 7.
See Figure 83 for a PCB layout example. For detailed information on packaging and the PCB layout of chip scale packages, see the AN-772 Application Note, A Design and Manufacturing Guide for the Lead Frame Chip Scale Package (LFCSP).


Figure 83. Recommended PCB Layout of Exposed Pad for the AD9094

## AVDD1_SR (PIN 64) AND AGND_SR (PIN 63 AND PIN 67)

AVDD1_SR (Pin 64) and AGND_SR (Pin 63 and Pin 67) can provide a separate power supply node to the SYSREF $\pm$ circuits of AD9094. If running in Subclass 1, the AD9094 can support periodic one shot or gapped signals. To minimize the coupling of this supply into the AVDD1 supply node, adequate supply bypassing is required.

## OUTLINE DIMENSIONS



Figure 84. 72-Lead, Lead Frame Chip Scale Package [LFCSP]
$10 \mathrm{~mm} \times 10 \mathrm{~mm}$ Body and 0.85 mm Package Height
(CP-72-10)
Dimensions shown in millimeters

## ORDERING GUIDE

| Model $^{1}$ | Junction Temperature Range | Package Description | Package Option |
| :--- | :--- | :--- | :--- |
| AD9094BCPZ-1000 | $-40^{\circ} \mathrm{C}$ to $+105^{\circ} \mathrm{C}$ | 72-Lead Lead Frame Chip Scale Package [LFCSP] | CP-72-10 |
| AD9094BCPZRL7-1000 | $-40^{\circ} \mathrm{C}$ to $+105^{\circ} \mathrm{C}$ | 72-Lead Lead Frame Chip Scale Package [LFCSP] | CP-72-10 |
| AD9094-1000EBZ |  | Evaluation Board |  |

${ }^{1} Z=$ RoHS Compliant Part.

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[^0]:    ${ }^{1}$ RD means running disparity.

[^1]:    ${ }^{1}$ fout is the output sample rate, which is the ADC sample rate and chip decimation ratio. The JESD204B serial line rate must be $\geq 1687.5 \mathrm{Mbps}$ and $\leq 15,000 \mathrm{Mbps}$. When the serial lane rate is $\leq 15 \mathrm{Gbps}$ and $>13.5 \mathrm{Gbps}$, set Bits[7:4] to $0 \times 3$ in Register $0 \times 056 \mathrm{E}$. When the serial lane rate is $\leq 13.5 \mathrm{Gbps}$ and $>6.75 \mathrm{Gbps}$, set Bits[ $7: 4$ ] to $0 \times 0$ in Register $0 \times 056 \mathrm{E}$. When the serial lane rate is $\leq 6.75 \mathrm{Gbps}$ and $>3.375 \mathrm{Gbps}$, set Bits[7:4] to $0 \times 1$ in Register $0 \times 056 \mathrm{E}$. When the serial lane rate is $\leq 3.375 \mathrm{Gbps}$ and $\geq 1687.5$ Mbps, set Bits[7:4] to 0x5 in Register 0x056E.
    ${ }^{2}$ For more information on the JESD204B transport layer descriptions, see the Setting Up the AD9094 Digital Interface section.
    ${ }^{3}$ For $F=1, K=20,24,28$, and 32 . For $F=2, K=12,16,20,24,28$, and 32 . For $F=4, K=8,12,16,20,24,28$, and 32 . For $F=8$ and $F=16, K=4,8,12,16,20,24,28$, and 32 .

