Octal Ultrasound AFE with JESD204B

## Data Sheet

## FEATURES

8 channels of LNA, VGA, AAF, ADC, and digital RF decimator Low power
150 mW per channel, TGC mode, 40 MSPS
62.5 mW per channel, CW mode
$10 \mathrm{~mm} \times 10 \mathrm{~mm}, 144$-ball CSP_BGA
TGC channel input referred noise: $0.82 \mathbf{n V} / \sqrt{ } \mathrm{Hz}$, maximum gain
Flexible power-down modes
Fast recovery from low power standby mode: $\mathbf{2 \mu s}$
Low noise preamplifier (LNA)
Input referred noise: $0.78 \mathbf{n V} / \sqrt{ } \mathrm{Hz}$, gain $=\mathbf{2 1 . 6} \mathrm{dB}$
Programmable gain: 15.6 dB, 17.9 dB , or 21.6 dB
0.1 dB compression: 1000 mV p-p, 750 mV p-p, or 450 mV p-p

Flexible active input impedance matching
Variable gain amplifier (VGA)
Attenuator range: $\mathbf{4 5 \mathrm { dB } \text { , linear in dB gain control }}$
Postamp gain (PGA): $\mathbf{2 1}$ dB, $\mathbf{2 4 d B}$, 27 dB, or $\mathbf{3 0 ~ d B ~}$
Antialiasing filter (AAF)
Programmable second-order low-pass filter (LPF) from 8 MHz to 18 MHz or 13.5 MHz to $\mathbf{3 0} \mathbf{~ M H z}$ and high-pass filter (HPF)

Analog-to-digital converter (ADC)
SNR: 75 dB, 14 bits up to 125 MSPS
JESD204B Subclass 0 coded serial digital outputs
CW Doppler mode harmonic rejection I/Q demodulator Individual programmable phase rotation Dynamic range per channel: $160 \mathrm{dBFS} / \sqrt{ } \mathrm{Hz}$
Close-in SNR: $156 \mathrm{dBc} / \sqrt{ } \mathrm{Hz}, 1 \mathrm{kHz}$ offset, $\mathbf{- 3} \mathbf{d B F S}$ input
RF digital decimation by 2 and high-pass filter

## APPLICATIONS

Medical imaging/ultrasound
Nondestructive testing (NDT)

## GENERAL DESCRIPTION

The AD9675 is designed for low cost, low power, small size, and ease of use for medical ultrasound. It contains eight channels of a variable gain amplifier (VGA) with a low noise preamplifier (LNA), a continuous wave (CW) harmonic rejection I/Q demodulator with programmable phase rotation, an antialiasing filter (AAF), an analog-to-digital converter (ADC), and a digital high-pass filter and RF decimation by 2 for data processing and bandwidth reduction.

Each channel features a maximum gain of up to 52 dB , a fully differential signal path, and an active input preamplifier termination. The channel is optimized for high dynamic performance and low power in applications where a small package size is critical.

The LNA has a single-ended to differential gain that is selectable through the serial port interface (SPI). Assuming a 15 MHz noise bandwidth (NBW) and a 21.6 dB LNA gain, the LNA input SNR is 94 dB . In CW Doppler mode, each LNA output drives an I/Q demodulator that has independently programmable phase rotation with 16 phase settings.

Power-down of individual channels is supported to increase battery life for portable applications. Standby mode allows quick power-up for power cycling. In CW Doppler operation, the VGA, AAF, and ADC are powered down. The ADC contains features to maximize flexibility and minimize system cost, such as a programmable clock, data alignment, and programmable digital test pattern generation. The digital test patterns include built-in fixed patterns, built-in pseudorandom patterns, and custom user-defined test patterns entered via the SPI.

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REVISION HISTORY
1/16-Revision A: Initial Version

## FUNCTIONAL BLOCK DIAGRAM



## SPECIFICATIONS

## AC SPECIFICATIONS

AVDD1 $=1.8 \mathrm{~V}, \mathrm{AVDD} 2=3.0 \mathrm{~V}, \mathrm{DVDD}=1.4 \mathrm{~V}, \mathrm{DRVDD}=1.8 \mathrm{~V}, 1.0 \mathrm{~V}$ internal ADC reference, full temperature range $\left(0^{\circ} \mathrm{C}\right.$ to $\left.85^{\circ} \mathrm{C}\right)$, $\mathrm{f}_{\mathrm{N}}=5 \mathrm{MHz}$, low bandwidth mode, $\mathrm{R}_{\mathrm{S}}=50 \Omega, \mathrm{R}_{\mathrm{FB}}=\infty$ (unterminated), LNA gain $=21.6 \mathrm{~dB}$, LNA bias $=$ mid-high, PGA gain $=27 \mathrm{~dB}$, analog gain control, $\mathrm{V}_{\mathrm{GAIN}}(\mathrm{V})=(\mathrm{GAIN}+)-(\mathrm{GAIN}-)=1.6 \mathrm{~V}$, AAF LPF cutoff $=\mathrm{f}_{\text {SAMPLE }} / 3$ (Mode I/Mode II) $=\mathrm{f}_{\text {SAMPLE }} / 4.5$ (Mode III/Mode IV), HPF cutoff $=\mathrm{LPF}$ cutoff $/ 12.00$, Mode $\mathrm{I}=\mathrm{f}_{\text {SAMPLE }}=40$ MSPS, Mode $\mathrm{II}=\mathrm{f}_{\text {SAMPLE }}=65$ MSPS, Mode $\mathrm{III}=\mathrm{f}_{\text {SAMPLE }}=80 \mathrm{MSPS}$, Mode IV $=125$ MSPS, RF decimator bypassed (Mode I/Mode II), RF decimator enabled (Mode III/Mode IV), digital high-pass filter bypassed, JESD204B link parameters: $\mathrm{M}=8$ and $\mathrm{L}=2$, unless otherwise noted. All gain setting options are listed, which can be configured via SPI registers, and all power supply currents and power dissipations are listed for the four mode settings (Mode I, Mode II, Mode III, and Mode IV).

Table 1.

| Parameter ${ }^{1}$ | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |
| Gain | Single-ended input to differential output | 15.6/17.9/21.6 |  |  | dB |
|  | Single-ended input to single-ended output | 9.6/11.9/15.6 |  |  | dB |
| 0.1 dB Input Compression Point |  |  |  |  |  |
|  | LNA gain $=15.6 \mathrm{~dB}$ | 1000 |  |  | $m V p-p$ |
|  | LNA gain $=17.9 \mathrm{~dB}$ | 750 |  |  | $m \vee p-p$ |
|  | LNA gain $=21.6 \mathrm{~dB}$ | 450 |  |  | $m \vee p-p$ |
| 1 dB Input Compression Point |  |  |  |  |  |
|  | $\text { LNA gain }=15.6 \mathrm{~dB}$ | 1200 |  |  | $m \vee p-p$ |
|  | $\text { LNA gain }=17.9 \mathrm{~dB}$ | 900 |  |  | $m \vee p-p$ |
|  | $\text { LNA gain = } 21.6 \mathrm{~dB}$ | 600 |  |  | $m V p-p$ |
| Input Common Mode (LI-x, LG-x) |  | 2.2 |  |  | V |
| Output Common Mode (LO-x) | Switch off | High-Z |  |  | $\Omega$ |
|  | Switch on | 1.5 |  |  | V |
| Output Common Mode (LOSW-x) | Switch off | High-Z |  |  | $\Omega$ |
|  | Switch on | 1.5 |  |  | V |
| Input Resistance (LI-x) | $\mathrm{R}_{F B}=300 \Omega, \mathrm{LNA}$ gain $=21.6 \mathrm{~dB}$ | 50 |  |  | $\Omega$ |
|  | $\mathrm{R}_{\mathrm{FB}}=1350 \Omega$, LNA gain $=21.6 \mathrm{~dB}$ | 200 |  |  | $\Omega$ |
|  |  | 6 |  |  | $\mathrm{k} \Omega$ |
| Input Capacitance (LI-x) |  | 22 |  |  | pF |
| Input Referred Noise Voltage | $\mathrm{R}_{\mathrm{s}}=0 \Omega$ |  |  |  |  |
|  | LNA gain $=15.6 \mathrm{~dB}$ | 0.83 |  |  | $\mathrm{nV} / \sqrt{ } \mathrm{Hz}$ |
|  | LNA gain $=17.9 \mathrm{~dB}$ | 0.82 |  |  | $\mathrm{nV} / \sqrt{ } \mathrm{Hz}$ |
|  | LNA gain $=21.6 \mathrm{~dB}$ | 0.78 |  |  | $\mathrm{nV} / \sqrt{ } \mathrm{Hz}$ |
| Input Signal-to-Noise Ratio | Noise bandwidth $=15 \mathrm{MHz}$ | 94 |  |  |  |
| Input Noise Current |  | 2.6 |  |  | $\mathrm{pA} / \sqrt{ } \mathrm{Hz}$ |
| FULL CHANNEL CHARACTERISTICS AAF Low-Pass Cutoff |  |  |  |  |  |
|  | -3 dB , programmable, low bandwidth mode | $8$ |  | $18$ |  |
|  | -3 dB , programmable, high bandwidth mode | $13.5$ |  | $30$ | $\mathrm{MHz}$ |
| In Range AAF Bandwidth Tolerance |  | $\pm 10$ |  |  | $\%$ |
| Group Delay Variation | $\mathrm{f}=1 \mathrm{MHz} \text { to } 18 \mathrm{MHz}, \mathrm{~V}_{\text {GAIN }}=-1.6 \mathrm{~V} \text { to }+1.6 \mathrm{~V}$ | $\pm 350$ |  |  | ps |
| Input Referred Noise Voltage | $\text { LNA gain }=15.6 \mathrm{~dB}$ | 0.96 |  |  | $\mathrm{nV} / \sqrt{ } \mathrm{Hz}$ |
|  | $\text { LNA gain }=17.9 \mathrm{~dB}$ | 0.90 |  |  | $\mathrm{nV} / \sqrt{ } \mathrm{Hz}$ |
|  | $\text { LNA gain }=21.6 \mathrm{~dB}$ |  | 0.82 |  | $\mathrm{nV} / \sqrt{ } \mathrm{Hz}$ |
| Noise Figure |  |  |  |  |  |
| Active Termination Matched | LNA gain $=15.6 \mathrm{~dB}, \mathrm{R}_{\text {FB }}=150 \Omega$ | 5.6 |  |  | dB |
|  | LNA gain $=17.9 \mathrm{~dB}, \mathrm{R}_{\text {FB }}=200 \Omega$ | 4.8 |  |  | dB |
|  | LNA gain $=21.6 \mathrm{~dB}, \mathrm{R}_{\text {FB }}=300 \Omega$ |  | 3.8 |  | dB |
| Unterminated | LNA gain $=15.6 \mathrm{~dB}, \mathrm{R}_{\text {FB }}=\infty$ |  | 3.2 |  | dB |
|  | LNA gain $=17.9 \mathrm{~dB}, \mathrm{R}_{\text {Fb }}=\infty$ |  | 2.9 |  | dB |
|  | LNA gain $=21.6 \mathrm{~dB}, \mathrm{R}_{\mathrm{FB}}=\infty$ |  | 2.6 |  | dB |


| Parameter ${ }^{1}$ | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Correlated Noise Ratio | No signal, correlated/uncorrelated | -125 | -30 |  | dB |
| Output Offset |  |  |  | +125 | LSB |
| Signal-to-Noise Ratio (SNR) | $\begin{aligned} & \mathrm{f}_{\mathrm{IN}}=5 \mathrm{MHz} \text { at }-12 \mathrm{dBFS}, \mathrm{~V}_{\text {GAIN }}=-1.6 \mathrm{~V} \\ & \mathrm{f}_{\mathrm{IN}}=5 \mathrm{MHz} \text { at }-1 \mathrm{dBFS}, \mathrm{~V}_{\text {GAIN }}=1.6 \mathrm{~V} \end{aligned}$ |  | 69 |  | dBFS |
|  |  |  | 59 |  | dBFS |
| Close-In SNR | $\begin{aligned} & \mathrm{f}_{\mathrm{IN}}=3.5 \mathrm{MHz} \text { at }-0.5 \mathrm{dBFS}, \mathrm{~V}_{\mathrm{GAIN}}=0 \mathrm{~V} \text {, } \\ & 1 \mathrm{kHz} \text { offset } \end{aligned}$ |  | -130 |  | $\mathrm{dBc} / \sqrt{ } \mathrm{Hz}$ |
| Second Harmonic | $\mathrm{f}_{\mathrm{IN}}=5 \mathrm{MHz} \text { at }-12 \mathrm{dBFS}, \mathrm{~V}_{\text {GAIN }}=-1.6 \mathrm{~V}$ |  | -70 |  | dBc |
|  |  |  | -62 |  | dBC |
| Third Harmonic | $\mathrm{fin}^{\prime}=5 \mathrm{MHz}$ at $-12 \mathrm{dBFS}, \mathrm{V}_{\text {GAII }}=-1.6 \mathrm{~V}$ |  | -61 |  | dBc |
|  | $\mathrm{fiN}_{\text {I }}=5 \mathrm{MHz}$ at $-1 \mathrm{dBFS}, \mathrm{V}_{\text {GAIN }}=1.6 \mathrm{~V}$ |  | -55 |  | dBc |
| Two-Tone Intermodulation Distortion (IMD3) | $\mathrm{f}_{\mathrm{RF} 1}=5.015 \mathrm{MHz}, \mathrm{f}_{\mathrm{RF} 2}=5.020 \mathrm{MHz}, \mathrm{A}_{\mathrm{RF} 1}=$ $-1 \mathrm{dBFS}, \mathrm{A}_{\mathrm{RF2}}=-21 \mathrm{dBFS}, \mathrm{V}_{\mathrm{GAIN}}=1.6 \mathrm{~V}$, IMD3 relative to $A_{\text {RF2 }}$ |  | -54 |  | dBC |
| Channel-to-Channel Crosstalk | $\mathrm{fiN}^{1}=5.0 \mathrm{MHz}$ at -1 dBFS |  | -60 |  | dB |
|  | Overrange condition ${ }^{2}$ |  | -55 |  | dB |
| GAIN ACCURACY Gain Law Conformance Error | $\mathrm{T}_{\mathrm{A}}=25^{\circ} \mathrm{C}$ |  |  |  |  |
|  | $-1.6<\mathrm{V}_{\text {GAIN }}<-1.28 \mathrm{~V}$ | -1.3 | 0.4 |  | dB |
|  |  |  |  | +1.3 | dB |
|  | $-1.28 \mathrm{~V}<\mathrm{V}_{\text {GAII }}<+1.28 \mathrm{~V}$ $1.28 \mathrm{~V}<\mathrm{V}_{\text {GAIN }}<1.6 \mathrm{~V}$ |  | -0.5 |  | dB |
|  | $\begin{aligned} & 1.28 \mathrm{~V}<\mathrm{V}_{\text {GAIN }}<1.6 \mathrm{~V} \\ & \mathrm{~V}_{\text {GAIN }}=0 \mathrm{~V} \text {, normalized for ideal AAF loss } \end{aligned}$ | -0.9 |  | +0.9 | dB |
| Channel-to-Channel Matching | $-1.28 \mathrm{~V}<\mathrm{V}_{\text {GAIN }}<+1.28 \mathrm{~V}, 1 \sigma$ |  | 0.1 |  | dB |
| PGA Gain |  |  | 21/24/27/30 |  | dB |
| GAIN CONTROL INTERFACE |  |  |  |  |  |
| Control Range | Differential | -1.6 |  | +1.6 | V |
| Control Common Mode | GAIN+, GAIN- | 0.7 | 0.8 | 0.9 | V |
| Input Impedance | GAIN+, GAIN- |  | 10 |  | $\mathrm{M} \Omega$ |
| Gain Range |  |  | 45 |  | dB |
| Gain Sensitivity | Analog |  | 14 |  | $\mathrm{dB} / \mathrm{V}$ |
|  | Digital step size <br> Analog 45 dB change |  | 3.5 |  | dB |
| Response Time |  |  | 750 |  | ns |
| CW DOPPLER MODE |  |  |  |  |  |
| LO Frequency | $\begin{aligned} & \mathrm{f}_{\mathrm{LO}}=\mathrm{f}_{\text {MLo }} / \mathrm{M} \\ & \text { Per channel, 4LO mode } \end{aligned}$ | 1 |  | 10 | MHz <br> Degrees <br> Degrees |
| Phase Resolution |  |  | 45 |  |  |
|  | Per channel, 8LO mode, 16LO mode |  | 22.5 |  |  |
|  | CWI+, CWI-, CWQ +, CWQ- |  | AVDD2 $\div 2$ |  |  |
| Output AC Current Range | Per CWI+, CWI-, CWQ+, CWQ-, each channel enabled (2 foo and baseband signal) |  | $\pm 2.2$ | $\pm 2.5$ | mA |
| Transconductance (Differential) | Demodulated lout/ $\mathrm{VIN}_{\mathrm{IN}}$, per CWI+, CWI-, CWQ+, CWQ- |  |  |  |  |
|  | LNA gain $=15.6 \mathrm{~dB}$ |  | 3.3 |  | mA/V |
|  | LNA gain $=17.9 \mathrm{~dB}$ |  | 4.3 |  | $\mathrm{mA} / \mathrm{V}$ |
|  | LNA gain $=21.6 \mathrm{~dB}$ |  | 6.6 |  | $\mathrm{mA} / \mathrm{V}$ |
| Input Referred Noise Voltage | $\mathrm{R}_{\mathrm{S}}=0 \Omega, \mathrm{R}_{\mathrm{FB}}=\infty$ |  |  |  |  |
|  | LNA gain $=15.6 \mathrm{~dB}$ |  |  | 1.6 | $\begin{aligned} & \mathrm{nV} / \sqrt{ } \mathrm{Hz} \\ & \mathrm{nV} / \sqrt{ } \mathrm{Hz} \\ & \mathrm{nV} / \sqrt{ } \mathrm{Hz} \end{aligned}$ |
|  | LNA gain $=17.9 \mathrm{~dB}$ |  | 1.3 |  |  |
|  | LNA gain $=21.6 \mathrm{~dB}$ |  | 1.0 |  |  |
| Noise Figure | $\mathrm{R}_{\mathrm{S}}=50 \Omega, \mathrm{R}_{\mathrm{FB}}=\infty$ |  |  |  | $\mathrm{nV} / \sqrt{ } \mathrm{Hz}$ |
|  | LNA gain $=15.6 \mathrm{~dB}$ |  | 5.7 |  | dB |
|  | LNA gain $=17.9 \mathrm{~dB}$ |  | 4.5 |  | dB |
|  | $\text { LNA gain }=21.6 \mathrm{~dB}$ |  | 3.4 |  | dB |
| Input Referred Dynamic Range | $\mathrm{R}_{\mathrm{s}}=0 \Omega, \mathrm{R}_{\mathrm{FB}}=\infty$ |  |  |  |  |
|  | $\begin{aligned} & \text { LNA gain }=15.6 \mathrm{~dB} \\ & \text { LNA gain }=17.9 \mathrm{~dB} \\ & \text { LNA gain }=21.6 \mathrm{~dB} \end{aligned}$ |  | 164 |  | $\begin{aligned} & \mathrm{dBFS} / \sqrt{ } \mathrm{Hz} \\ & \mathrm{dBFS} / \sqrt{ } \mathrm{Hz} \\ & \mathrm{dBFS} / \sqrt{ } \mathrm{Hz} \\ & \hline \end{aligned}$ |
|  |  |  | 162 |  |  |
|  |  |  | 160 |  |  |



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## DIGITAL SPECIFICATIONS

$\mathrm{AVDD} 1=1.8 \mathrm{~V}, \mathrm{AVDD} 2=3.0 \mathrm{~V}, \mathrm{DVDD}=1.4 \mathrm{~V}, \mathrm{DRVDD}=1.8 \mathrm{~V}, 1.0 \mathrm{~V}$ internal ADC reference, full temperature range $\left(0^{\circ} \mathrm{C}\right.$ to $\left.85^{\circ} \mathrm{C}\right)$, unless otherwise noted.

Table 2.

| Parameter ${ }^{1}$ | Temperature | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| ```INPUTS (CLK+, CLK-,TX_TRIG+,TX_TRIG-) Logic Compliance Differential Input Voltage }\mp@subsup{}{}{2 Input Voltage Range Input Common-Mode Voltage Input Resistance (Differential) Input Capacitance``` | $\begin{aligned} & 25^{\circ} \mathrm{C} \\ & 25^{\circ} \mathrm{C} \end{aligned}$ | $\begin{aligned} & 0.2 \\ & \text { GND - } 0.2 \end{aligned}$ | CMOS/LVDS/LVPE $0.9$ <br> 15 <br> 4 | $3.6$ $\text { AVDD1 + } 0.2$ | $\begin{aligned} & \text { Vp-p } \\ & \text { V } \\ & \text { V } \\ & \mathrm{k} \Omega \\ & \mathrm{pF} \\ & \hline \end{aligned}$ |
| INPUTS (MLO+, MLO-, RESET+, RESET-) <br> Logic Compliance <br> Differential Input Voltage ${ }^{2}$ <br> Input Voltage Range <br> Input Common-Mode Voltage <br> Input Resistance (Single-Ended) <br> Input Capacitance | $\begin{aligned} & 25^{\circ} \mathrm{C} \\ & 25^{\circ} \mathrm{C} \end{aligned}$ | $\begin{aligned} & 0.250 \\ & \text { GND - } 0.2 \end{aligned}$ | LVDS/LVPECL <br> AVDD2/2 <br> 20 <br> 1.5 | $\begin{aligned} & \text { AVDD } 2 \times 2 \\ & \text { AVDD } 2+0.2 \end{aligned}$ | $\begin{aligned} & \text { Vp-p } \\ & \text { V } \\ & \text { V } \\ & k \Omega \\ & \mathrm{pF} \end{aligned}$ |
| LOGIC INPUTS (PDWN, STBY, SCLK, SDIO, ADDRx) <br> Logic 1 Voltage <br> Logic 0 Voltage <br> Input Resistance <br> Input Capacitance | Full <br> Full <br> $25^{\circ} \mathrm{C}$ <br> $25^{\circ} \mathrm{C}$ | 1.2 | 30 (26 for SDIO) <br> 2 (5 for SDIO) | $\begin{aligned} & \text { DRVDD }+0.3 \\ & 0.3 \end{aligned}$ | $\begin{aligned} & \mathrm{V} \\ & \mathrm{~V} \\ & \mathrm{k} \Omega \\ & \mathrm{pF} \end{aligned}$ |
| LOGIC INPUT (CSB) <br> Logic 1 Voltage Logic 0 Voltage Input Resistance Input Capacitance | Full <br> Full <br> $25^{\circ} \mathrm{C}$ <br> $25^{\circ} \mathrm{C}$ | 1.2 | $\begin{aligned} & 26 \\ & 2 \\ & \hline \end{aligned}$ | $\begin{aligned} & \text { DRVDD + } 0.3 \\ & 0.3 \end{aligned}$ | $\begin{aligned} & \mathrm{V} \\ & \mathrm{~V} \\ & \mathrm{k} \Omega \\ & \mathrm{pF} \end{aligned}$ |
| $\begin{aligned} & \hline \text { LOGIC OUTPUT }(\mathrm{SDIO})^{3} \\ & \text { Logic } 1 \text { Voltage }(\mathrm{loH}=800 \mu \mathrm{~A}) \\ & \text { Logic } 0 \text { Voltage }(\mathrm{loL}=50 \mu \mathrm{~A}) \\ & \hline \end{aligned}$ | Full Full |  | 1.79 | 0.05 | $\begin{aligned} & \mathrm{V} \\ & \mathrm{~V} \end{aligned}$ |
| ```DIGITAL OUTPUTS (SERDOUTx+, SERDOUTx-) Logic Compliance Differential Output Voltage (Vod) Output Offset Voltage (Vos)``` | Full Full | $\begin{aligned} & 400 \\ & 0.75 \end{aligned}$ | $600 \text { CML }$ | $\begin{aligned} & 750 \\ & 1.05 \end{aligned}$ | $\begin{aligned} & \mathrm{mV} \\ & \mathrm{~V} \end{aligned}$ |
| LOGIC OUTPUT (GPO0, GPO1, GPO2, GPO3) Logic 0 Voltage (loL $=50 \mu \mathrm{~A}$ ) | Full |  |  | 0.05 | V |
| DIGITAL INPUT (SYNCINB+, SYNCINB-) <br> Logic Compliance <br> Internal Bias <br> Differential Input Voltage Range <br> Input Voltage Range <br> Input Common-Mode Range <br> High Level Input Current <br> Low Level Input Current <br> Input Capacitance <br> Input Resistance | Full <br> Full <br> Full <br> Full <br> Full <br> Full <br> Full <br> Full | 0.3 GND 0.9 -5 -5 12 | CMOS/LVDS 0.9 1 16 | 3.6 <br> DRVDD <br> 1.4 <br> +5 <br> $+5$ <br> 20 | $\begin{aligned} & \mathrm{V} \\ & \mathrm{~V} \\ & \mathrm{~V} \\ & \mathrm{~V} \\ & \mu \mathrm{~A} \\ & \mu \mathrm{~A} \\ & \mathrm{pF} \\ & \mathrm{k} \Omega \end{aligned}$ |


| Parameter ${ }^{1}$ | Temperature | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| DIGITAL INPUT (SYSREF+, SYSREF-) |  | LVDS |  |  |  |
| Logic Compliance |  |  |  |  |  |
| Internal Common-Mode Bias | Full |  | 0.9 |  | V |
| Differential Input Voltage | Full | 0.3 |  | 3.6 | Vp-p |
| Input Voltage Range | Full | GND |  | DRVDD | V |
| Input Common-Mode Range | Full | 0.9 |  | 1.4 | V |
| High Level Input Current | Full | -5 |  | +5 | $\mu \mathrm{A}$ |
| Low Level Input Current | Full | -5 |  | +5 | $\mu \mathrm{A}$ |
| Input Capacitance | Full |  | 4 |  | pF |
| Input Resistance | Full | 8 | 10 | 12 | $\mathrm{k} \Omega$ |

[^1]
## SWITCHING SPECIFICATIONS

AVDD1 $=1.8 \mathrm{~V}, \mathrm{AVDD} 2=3.0 \mathrm{~V}, \mathrm{DVDD}=1.4 \mathrm{~V}, \mathrm{DRVDD}=1.8 \mathrm{~V}, 1.0 \mathrm{~V}$ internal ADC reference, $\mathrm{L}=2, \mathrm{M}=8, \mathrm{f}_{\text {sAmple }}=40 \mathrm{MHz}$, lane data rate $=3.2 \mathrm{Gbps}$, full temperature range $\left(0^{\circ} \mathrm{C}\right.$ to $\left.85^{\circ} \mathrm{C}\right)$, unless otherwise noted.

Table 3.

| Parameter ${ }^{1}$ | Temperature | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CLOCK ${ }^{2}$ |  |  |  |  |  |
| Clock Rate ( $\mathrm{f}_{\text {SAMPLE }}$ ) |  |  |  |  |  |
| 40 MSPS (Mode I) | Full | 20.5 |  | 40 | MHz |
| 65 MSPS (Mode II) | Full | 20.5 |  | 65 | MHz |
| 80 MSPS (Mode III) ${ }^{3}$ | Full | 20.5 |  | 80 | MHz |
| 125 MSPS (Mode IV) ${ }^{4}$ | Full | 20.5 |  | 125 | MHz |
| Clock Pulse Width High (ter) | Full |  | 3.75 |  | ns |
| Clock Pulse Width Low (tel) | Full |  | 3.75 |  | ns |
| CLOCK INPUT PARAMETERS |  |  |  |  |  |
| TX_TRIG $\pm$ to CLK $\pm$ Setup Time ( $\mathrm{t}_{\text {setup }}$ ) | $25^{\circ} \mathrm{C}$ | 1 |  |  | ns |
| TX_TRIG $\pm$ to CLK $\pm$ Hold Time (thold) | $25^{\circ} \mathrm{C}$ | 1 |  |  | ns |
| DATA OUTPUT PARAMETERS |  |  |  |  |  |
| Data Output Period or Unit Interval (UI) | Full |  | $L /\left(20 \times M \times f_{\text {SAMPLE }}\right)$ |  | Seconds |
| Data Output Duty Cycle | $25^{\circ} \mathrm{C}$ |  | 50 |  | \% |
| Data Valid Time | $25^{\circ} \mathrm{C}$ |  | 0.76 |  | UI |
| PLL Lock Time ${ }^{5}$ | $25^{\circ} \mathrm{C}$ |  | 26 |  | $\mu \mathrm{s}$ |
| Wake-Up Time (Standby) | $25^{\circ} \mathrm{C}$ |  | 2 |  | $\mu \mathrm{s}$ |
| Wake-Up Time (Power-Down) ${ }^{6}$ |  |  |  |  |  |
| Device | $25^{\circ} \mathrm{C}$ |  | 375 |  | $\mu \mathrm{s}$ |
| JESD204B Link | $25^{\circ} \mathrm{C}$ |  | 250 |  | $\mu \mathrm{s}$ |
| SYNCINB $\pm$ Falling Edge to First K. 28 Characters | Full | 4 |  |  | Multiframes |
| Code Group Synchronization (CGS) Phase K. 28 Characters Duration | Full | 1 |  |  | Multiframe |
| Delay (Latency) | Full |  |  |  |  |
| ADC Pipeline | Full |  | 16 |  | Cycles |
| RF Decimator | Full |  | 11 |  | Cycles |
| Digital High-Pass Filter | Full |  | 100 |  | Cycles |
| TX_TRIG $\pm$ to Start Code (Mode I/Mode II/Mode III/ Mode IV) |  |  |  |  |  |
| Four-Lane Mode | Full |  | 31/42/30/36 |  | Cycles |
| Two-Lane Mode | Full |  | 31/33/30/30 |  | Cycles |
| Data Rate per Lane | $25^{\circ} \mathrm{C}$ |  |  | 5.0 | Gbps |
| Uncorrelated Bounded High Probability (UBHP) Jitter | $25^{\circ} \mathrm{C}$ |  | 11 |  | ps |
| Random Jitter at 2.5 Gbps Data Rate | $25^{\circ} \mathrm{C}$ |  | 80 |  | ps rms |
| Random Jitter at 5 Gbps Data Rate | $25^{\circ} \mathrm{C}$ |  | 46 |  | ps rms |
| Output Rise/Fall Time | $25^{\circ} \mathrm{C}$ |  | 64 |  | ps |
| TERMINATION CHARACTERISTICS Differential Termination Resistance | Full |  | 100 |  | $\Omega$ |
| APERTURE |  |  |  |  |  |
| Aperture Uncertainty (Jitter) | $25^{\circ} \mathrm{C}$ |  | <1 |  | ps rms |


| Parameter ${ }^{1}$ | Temperature | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| LO GENERATION |  |  |  |  |  |
| MLO $\pm$ Frequency |  |  |  |  |  |
| 4LO Mode | Full | 4 |  | 40 | MHz |
| 8LO Mode | Full | 8 |  | 80 | MHz |
| 16LO Mode | Full | 16 |  | 160 | MHz |
| RESET $\pm$ to MLO $\pm$ Setup Time ( tsetup $^{\text {) }}$ | Full | 1 | $\mathrm{t}_{\text {MLO/2 }}$ |  | ns |
| RESET $\pm$ to MLO $\pm$ Hold Time (thold) | Full | 1 | $\mathrm{t}_{\text {MLO } / 2}$ |  | ns |

${ }^{1}$ See the AN-835 Application Note, Understanding High Speed ADC Testing and Evaluation, for a complete set of definitions and information about how these tests were completed.
${ }^{2}$ Can be adjusted via the SPI.
${ }^{3}$ Mode III must have the RF decimator enabled.
${ }^{4}$ Mode IV must have the RF decimator enabled.
${ }^{5} \mathrm{PLL}$ lock time from 0 Hz to 40 MHz frequency change.
${ }^{6}$ Wake-up time is defined as the time required to return to normal operation from power-down mode.

## CLK $\pm$, TX_TRIG $\pm$ Synchronization Timing Diagram



Figure 2. $T X$ _TRIG $\pm$ to $C L K \pm$ Input Timing

## CW Timing Diagram



Figure 3. CW Doppler Mode Input MLO $\pm$, Continuous Synchronous RESET $\pm$ Timing, Sampled on the Falling MLO $\pm$ Edge, $4 L O$ Mode


Figure 4. CW Doppler Mode Input MLO $\pm$, Continuous Synchronous RESET $\pm$ Timing, Sampled on the Falling MLO $\pm$ Edge, $8 L O$ Mode

## Data Sheet



Figure 5. CW Doppler Mode Input MLO $\pm$, Pulse Synchronous RESET $\pm$ Timing, 4LO/8LO/16LO Mode


Figure 6. CW Doppler Mode Input MLO $\pm$, Pulse Asynchronous RESET $\pm$ Timing, 4LO/8LO/16LO Mode

## ABSOLUTE MAXIMUM RATINGS

Table 4.

| Parameter | Rating |
| :---: | :---: |
| AVDD1 to GND | -0.3 V to +2.0 V |
| AVDD2 to GND | -0.3 V to +3.9 V |
| DVDD to GND | -0.3 V to +2.0 V |
| DRVDD to GND | -0.3 V to +2.0 V |
| GND to GND | -0.3 V to +0.3 V |
| AVDD2 to AVDD1 | -2.0 V to +3.9 V |
| AVDD1 to DRVDD | -2.0 V to +2.0 V |
| AVDD2 to DRVDD | -2.0 V to +3.9 V |
| SERDOUTx+, SERDOUTx-, SDIO, PDWN, STBY, SCLK, CSB, ADDRx to GND | -0.3 V to DRVDD +0.3 V |
| LI-x, LO-x, LOSW-x, CWI-, CWI+, CWQ-, CWQ+, GAIN+, GAIN-, RESET+, RESET-, MLO+, MLO-, GPO0, GPO1, GPO2, GPO3 to GND | -0.3 V to AVDD2 +0.3 V |
| CLK+, CLK-,TX_TRIG+,TX_TRIG-, VREF to GND | -0.3 V to AVDD1 + 0.3V |
| Operating Temperature Range (Ambient) | $0^{\circ} \mathrm{C}$ to $85^{\circ} \mathrm{C}$ |
| Storage Temperature Range (Ambient) | $-65^{\circ} \mathrm{C}$ to $+150^{\circ} \mathrm{C}$ |
| Maximum Junction Temperature | $150^{\circ} \mathrm{C}$ |
| Lead Temperature (Soldering, 10 sec ) | $300^{\circ} \mathrm{C}$ |

Stresses at or above those listed under Absolute Maximum Ratings may cause permanent damage to the product. This is a stress rating only; functional operation of the product at these or any other conditions above those indicated in the operational section of this specification is not implied. Operation beyond the maximum operating conditions for extended periods may affect product reliability.

## THERMAL IMPEDANCE

Table 5.

| Symbol | Description | Value $^{1}$ | Unit |
| :--- | :--- | :--- | :--- |
| $\theta_{\mathrm{JA}}$ | Junction-to-ambient thermal <br> resistance, $0.0 \mathrm{~m} / \mathrm{sec}$ air flow per <br> JEDEC JESD51-2 (still air) | 22.0 | ${ }^{\circ} \mathrm{C} / \mathrm{W}$ |
| $\Psi_{J B}$ | Junction-to-board thermal <br> characterization parameter, $0 \mathrm{~m} / \mathrm{sec}$ <br> air flow per JEDEC JESD51-8 (still air) | 9.2 | ${ }^{\circ} \mathrm{C} / \mathrm{W}$ |
| $\Psi_{J T}$ | Junction-to-top-of-package <br> characterization parameter, $0 \mathrm{~m} / \mathrm{sec}$ <br> air flow per JEDEC JESD51-2 (still air) | 0.12 | ${ }^{\circ} \mathrm{C} / \mathrm{W}$ |

${ }^{1}$ Results are from simulations. Printed circuit board (PCB) is JEDEC multilayer. Thermal performance for actual applications requires careful inspection of the conditions in the application to determine if they are similar to those assumed in these calculations.

## ESD CAUTION



ESD (electrostatic discharge) sensitive device. Charged devices and circuit boards can discharge without detection. Although this product features patented or proprietary protection circuitry, damage may occur on devices subjected to high energy ESD. Therefore, proper ESD precautions should be taken to avoid performance degradation or loss of functionality.

PIN CONFIGURATION AND FUNCTION DESCRIPTIONS

|  | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| A | LI-E | LI-F | LI-G | Li-H | VREF | RBIAS | GAIN+ | GAIN- | LI-A | LI-B | LI-C | LI-D |
| B | LG-E | LG-F | LG-G | LG-H | GND | GND | CLNA | GND | LG-A | LG-B | LG-C | LG-D |
| c | LO-E | LO-F | LO-G | LO-H | GND | GND | GND | GND | LO-A | LO-B | LO-C | LO-D |
| D | LOSW-E | LOSW-F | LOSW-G | LOSW-H | GND | GND | GND | GND | LOSW-A | LOSW-B | LOSW-C | LOSW-D |
| E | GND | AVDD2 | AVDD2 | AVDD2 | GND | GND | GND | GND | AVDD2 | AVDD2 | AVDD2 | GND |
| F | AVDD1 | GND | AVDD1 | GND | AVDD1 | GND | GND | AVDD1 | GND | AVDD1 | GND | AVDD1 |
| G | GND | AVDD1 | GND | DVDD | GND | GND | GND | GND | AVDD1 | GND | DVDD | GND |
| H | CLK- | TX_TRIG- | GND | GND | GND | GND | ADDR4 | ADDR3 | ADDR2 | ADDR1 | ADDR0 | CSB |
| J | CLK+ | TX_TRIG+ | CWQ+ | GND | CWI+ | AVDD2 | MLO+ | RESET- | GPO3 | GPO1 | PDWN | SDIO |
| K | GND | GND | CWQ- | GND | CWI- | AVDD2 | MLO- | RESET+ | GPO2 | GPOO | StBY | SCLK |
| L | DRVDD | NIC | NIC | SYNCINB+ | serdout4+ | serdout ${ }^{+}$ | SERDout2+ | serdout1+ | SYSREF+ | NIC | NIC | DRVDD |
| M | GND | NIC | NIC | SYNCINB- | serdout4- | serdout3- | serdout2- | serdout1- | SYSREF- | NIC | NIC | GND |

NIC = NOT INTERNALLY CONNECTED.
Figure 7. Pin Configuration


Figure 8. CSP_BGA Pin Location

Table 6. Pin Function Descriptions

| Pin No. | Mnemonic | Description |
| :---: | :---: | :---: |
| $\begin{aligned} & \text { B5, B6, B8, C5, C6, C7, C8, D5, D6, D7, D8, } \\ & \text { E1, E5, E6, E7, E8, E12, F2, F4, F6, F7, F9, } \\ & \text { F11, G1, G3, G5, G6, G7, G8, G10, G12, } \\ & \text { H3, H4, H5, H6, J4, K1, K2, K4, M1, M12 } \end{aligned}$ | GND | Ground. These pins are tied to a quiet analog ground. |
| F1, F3, F5, F8, F10, F12, G2, G9 | AVDD1 | 1.8V Analog Supply. |
| G4, G11 | DVDD | 1.4 V Digital Supply. |
| E2, E3, E4, E9, E10, E11, J6, K6 | AVDD2 | 3.0 V Analog Supply. |
| B7 | CLNA | LNA External Capacitor. |
| L1, L12 | DRVDD | 1.8V Digital Output Driver Supply. |
| C1 | LO-E | LNA Analog Inverted Output for Channel E. |
| D1 | LOSW-E | LNA Analog Switched Output for Channel E. |
| A1 | LI-E | LNA Analog Input for Channel E. |
| B1 | LG-E | LNA Ground for Channel E. |
| C2 | LO-F | LNA Analog Inverted Output for Channel F. |
| D2 | LOSW-F | LNA Analog Switched Output for Channel F. |
| A2 | LI-F | LNA Analog Input for Channel F. |
| B2 | LG-F | LNA Ground for Channel F. |
| C3 | LO-G | LNA Analog Inverted Output for Channel G. |
| D3 | LOSW-G | LNA Analog Switched Output for Channel G. |
| A3 | LI-G | LNA Analog Input for Channel G. |
| B3 | LG-G | LNA Ground for Channel G. |
| C4 | LO-H | LNA Analog Inverted Output for Channel H. |
| D4 | LOSW-H | LNA Analog Switched Output for Channel H. |
| A4 | LI-H | LNA Analog Input for Channel H. |
| B4 | LG-H | LNA Ground for Channel H. |
| H1 | CLK- | Clock Input Complement. |
| J1 | CLK+ | Clock Input True. |
| H2 | TX_TRIG- | Transmit Trigger Complement. |
| J2 | TX_TRIG+ | Transmit Trigger True. |
| H11 | ADDR0 | Chip Address Bit 0. |
| H10 | ADDR1 | Chip Address Bit 1. |
| H9 | ADDR2 | Chip Address Bit 2. |
| H8 | ADDR3 | Chip Address Bit 3. |
| H7 | ADDR4 | Chip Address Bit 4. |
| L2, M2, L3, M3, L10, M10, L11, M11 | NIC | Not Internally Connected. These pins are not connected internally. Allow the NIC pins to float, or connect them to ground. Avoid routing high speed signals through these pins because noise coupling may result. |
| L4 | SYNCINB+ | Active Low JESD204B LVDS SYNC Input-True. |
| M4 | SYNCINB- | Active Low JESD204B LVDS SYNC Input-Complement. |
| M5 | SERDOUT4- | Serial Lane 4 CML Output Data-Complement. |
| L5 | SERDOUT4+ | Serial Lane 4 CML Output Data-True. |
| M6 | SERDOUT3- | Serial Lane 3 CML Output Data-Complement. |
| L6 | SERDOUT3+ | Serial Lane 3 CML Output Data-True. |
| M7 | SERDOUT2- | Serial Lane 2 CML Output Data-Complement. |
| L7 | SERDOUT2+ | Serial Lane 2 CML Output Data-True. |
| M8 | SERDOUT1- | Serial Lane 1 CML Output Data-Complement. |
| L8 | SERDOUT1+ | Serial Lane 1 CML Output Data-True. |
| M9 | SYSREF- | Active Low JESD204B LVDS System Reference (SYSREF) Input-Complement. |
| L9 | SYSREF+ | Active Low JESD204B LVDS SYSREF Input-True. |
| K11 | STBY | Standby Power-Down. |
| J11 | PDWN | Full Power-Down. |
| K12 | SCLK | Serial Clock. |
| J 12 | SDIO | Serial Data Input/Output. |


| Pin No. | Mnemonic | Description |
| :--- | :--- | :--- |
| H12 | CSB | Chip Select Bar. |
| B9 | LG-A | LNA Ground for Channel A. |
| A9 | LI-A | LNA Analog Input for Channel A. |
| D9 | LOSW-A | LNA Analog Switched Output for Channel A. |
| C9 | LO-A | LNA Analog Inverted Output for Channel A. |
| B10 | LG-B | LNA Ground for Channel B. |
| A10 | LI-B | LNA Analog Input for Channel B. |
| D10 | LOSW-B | LNA Analog Switched Output for Channel B. |
| C10 | LO-B | LNA Analog Inverted Output for Channel B. |
| B11 | LG-C | LNA Ground for Channel C. |
| A11 | LI-C | LNA Analog Input for Channel C. |
| D11 | LOSW-C | LNA Analog Switched Output for Channel C. |
| C11 | LO-C | LNA Analog Inverted Output for Channel C. |
| B12 | LG-D | LNA Ground for Channel D. |
| A12 | LI-D | LNA Analog Input for Channel D. |
| D12 | LOSW-D | LNA Analog Switched Output for Channel D. |
| C12 | LO-D | LNA Analog Inverted Output for Channel D. |
| K10 | GPO0 | General-Purpose Open-Drain Output 0. |
| J10 | GPO1 | General-Purpose Open-Drain Output 1. |
| K9 | GPO2 | General-Purpose Open-Drain Output 2. |
| J9 | GPO3 | General-Purpose Open-Drain Output 3. |
| J8 | RESET- | Synchronizing Input for LO Divide by M Counter Complement. |
| K8 | RESET+ | Synchronizing Input for LO Divide by M Counter True. |
| K7 | MLO- | CW Doppler Multiple Local Oscillator Input Complement. |
| J7 | MLO+ | CW Doppler Multiple Local Oscillator Input True. |
| A8 | GAIN- | Gain Control Voltage Input Complement. |
| A7 | GAIN+ | Gain Control Voltage Input True. |
| A6 | RBIAS | External Resistor to Set the Internal ADC Core Bias Current. |
| A5 | VREF | Voltage Reference Input/Output. |
| K5 | CWI- | CW Doppler I Output Complement. |
| J5 | CWI+ | CW Doppler I Output True. |
| K3 | CWQ- | CW Doppler Q Output Complement. |
| J3 | CWQ+ | CW Doppler Q Output True. |

## TYPICAL PERFORMANCE CHARACTERISTICS

## TGC MODE

Mode $\mathrm{I}=\mathrm{f}_{\text {SAMPLE }}=40 \mathrm{MSPS}, \mathrm{f}_{\mathrm{IN}}=5 \mathrm{MHz}$, low bandwidth mode, $\mathrm{R}_{\mathrm{S}}=50 \Omega, \mathrm{R}_{\mathrm{FB}}=\infty$ (unterminated), LNA gain $=21.6 \mathrm{~dB}$, LNA bias $=$ midhigh, PGA gain $=27 \mathrm{~dB}, \mathrm{~V}_{\text {GAIN }}(\mathrm{V})=(\mathrm{GAIN}+)-(\mathrm{GAIN}-)=1.6 \mathrm{~V}$, AAF LPF cutoff $=\mathrm{f}_{\text {SAMPLE }} / 3, \mathrm{HPF}$ cutoff $=\mathrm{LPF}$ cutoff $/ 12.00$ (default), RF decimator bypassed, digital high-pass filter bypassed, unless otherwise noted.


Figure 9. Gain Error vs. VGAIN


Figure 10. Gain Error Histogram, $V_{G A I N}=-1.28 \mathrm{~V}$


Figure 11. Gain Error Histogram, $V_{G A I N}=0 \mathrm{~V}$


Figure 12. Gain Error Histogram, $V_{G A I N}=1.28 \mathrm{~V}$


Figure 13. Gain Matching Histogram, $V_{G A I N}=-1.2 \mathrm{~V}$


Figure 14. Gain Matching Histogram, $V_{\text {GAIN }}=1.2 \mathrm{~V}$


Figure 15. Short-Circuit, Input Referred Noise vs. Frequency


Figure 16. Short-Circuit, Output Referred Noise vs. Channel Gain, $L N A$ Gain $=21.6 \mathrm{~dB}$, PGA Gain $=21 \mathrm{~dB}, V_{\text {GAIN }}=1.6 \mathrm{~V}$


Figure 17. SNR vs. Channel Gain and PGA Gain, $A_{\text {out }}=-1.0 \mathrm{dBFS}$


Figure 18. SNR vs. Channel Gain and LNA Gain, $A_{\text {out }}=-1.0 \mathrm{dBFS}$


Figure 19. SNR vs. Channel Gain and PGA Gain, $A_{I N}=-45 \mathrm{dBm}$


Figure 20. Antialiasing Filter (AAF) Pass-Band Response, LPF Cutoff $=1 \times(1 / 3) \times f_{\text {SAMPLE }}, H P F=1 / 12 \times$ LPF Cutoff


Figure 21. Second-Order and Third-Order Harmonic Distortion vs. Input Frequency


Figure 22. Second-Order Harmonic Distortion vs. Channel Gain, $A_{\text {out }}=-1.0 \mathrm{dBFS}$


Figure 23. Third-Order Harmonic Distortion vs. Channel Gain, Aout $=-1.0 \mathrm{dBFS}$


Figure 24. Second-Order Harmonic Distortion vs. ADC Output Level (Aout)


Figure 25. Third-Order Harmonic Distortion vs. ADC Output Level (Aout)


Figure 26. TGC Path Phase Noise, $L N A$ Gain $=21.6 d B, P G A$ Gain $=27 d B, V_{G A I N}=0 V$


Figure 27. LNA Input Impedance Magnitude and Phase, Unterminated


Figure 28. IMD3 vs. Channel Gain


Figure 29. IMD3 vs. ADC Output Level


Figure 30. Noise Figure vs. Frequency
$R_{s}=R_{I N}=100 \Omega, L N A$ Gain $=17.9 \mathrm{~dB}$, PGA Gain $=30 \mathrm{~dB}, V_{G A I N}=1.6 \mathrm{~V}$

## CW DOPPLER MODE

$\mathrm{f}_{\mathrm{IN}}=5 \mathrm{MHz}, \mathrm{f}_{\mathrm{LO}}=20 \mathrm{MHz}, 4 \mathrm{LO}$ mode, $\mathrm{R}_{\mathrm{S}}=50 \Omega$, LNA gain $=21.6 \mathrm{~dB}$, LNA bias $=$ midhigh, all CW channels enabled, phase rotation $=0^{\circ}$.


Figure 31. Noise Figure vs. Baseband Frequency


Figure 32. Output Referred SNR vs. Baseband Frequency

## THEORY OF OPERATION



Figure 33. Simplified Block Diagram of a Single Channel

Each channel of the AD9675 contains both a TGC signal path and a CW Doppler signal path. Common to both signal paths, the LNA provides four user adjustable input impedance termination options for matching different probe impedances. The CW Doppler path includes an I/Q demodulator with programmable phase rotation needed for analog beamforming. The TGC path includes a differential $\mathrm{X}-\mathrm{AMP}^{\circ}$ VGA, an antialiasing filter, an ADC, and a digital RF decimation by 2 and high-pass filter. Figure 33 shows a simplified block diagram with external components.

## TGC OPERATION

The system gain is distributed as listed in Table 7.
Table 7. Channel Analog Gain Distribution

| Section | Nominal Gain (dB) |
| :--- | :--- |
| LNA | $15.6 / 17.9 / 21.6$ (LNA |
| Attenuator | -45 to 0 (VGA |
| VGA Amplifier | $21 / 24 / 27 / 30$ (PGAGAIN) |
| Filter | 0 |
| ADC | 0 |

Each LNA output is dc-coupled to a VGA input. The VGA consists of an attenuator with a range of -45 dB to 0 dB followed by an amplifier with a selectable gain of $21 \mathrm{~dB}, 24 \mathrm{~dB}$, 27 dB , or 30 dB . The X-AMP gain interpolation technique results in low gain error and uniform bandwidth, and differential signal paths minimize distortion.

The linear in dB gain (law conformance) range of the TGC path is 45 dB . The slope of the gain control interface is $14 \mathrm{~dB} / \mathrm{V}$, and the gain control range is -1.6 V to +1.6 V . Equation 1 is the expression for the differential voltage, $\mathrm{V}_{\mathrm{GAIN}}$, at the gain control interface. Equation 2 is the expression for the VGA attenuation, $\mathrm{VGA}_{\text {att }}$, as a function of $\mathrm{V}_{\text {Gain }}$.

$$
\begin{align*}
& V_{G A I N}(\mathrm{~V})=(G A I N+)-(G A I N-)  \tag{1}\\
& V G A_{A T T}(\mathrm{~dB})=-14(\mathrm{~dB} / \mathrm{V}) \times\left(1.6-V_{G A I N}\right) \tag{2}
\end{align*}
$$

Then, calculate the total channel gain as in Equation 3.

$$
\begin{equation*}
\text { Channel Gain }(\mathrm{dB})=L N A_{G A I N}+V G A_{A T T}+P G A_{G A I N} \tag{3}
\end{equation*}
$$

In its default condition, the LNA has a gain of $21.6 \mathrm{~dB}(12 \times)$, and the VGA postamp gain is 24 dB . If the voltage on the GAIN+ pin is 0 V and the voltage on the GAIN- pin is 1.6 V ( 44.8 dB attenuation), the total gain of the channel is 0.8 dB if the LNA input is unmatched. The channel gain is -5.2 dB if the LNA is matched to $50 \Omega\left(\mathrm{R}_{F B}=300 \Omega\right)$. However, if the voltage on the GAIN+ pin is 1.6 V and the voltage on the GAIN- pin is 0 V ( 0 dB attenuation), $\mathrm{VGA}_{\text {ATT }}$ is 0 dB . This results in a total gain of 45.6 dB through the TGC path if the LNA input is unmatched, or in a total gain of 39.6 dB if the LNA input is matched. Similarly, if the LNA input is unmatched and has a gain of $21.6 \mathrm{~dB}(12 \times)$, and the VGA postamp gain is 30 dB , the channel gain is approximately 52 dB with $0 \mathrm{~dB} \mathrm{VGA}_{\text {att }}$.
In addition to the analog VGA attenuation described in Equation 2, the attenuation level can be digitally controlled in 3.5 dB increments. Equation 3 is still valid, and the value of $\mathrm{VGA}_{\text {ATt }}$ is equal to the attenuation level set in Address 0x011, Bits[7:4].

## Low Noise Amplifier (LNA)

Good system sensitivity relies on a proprietary ultralow noise LNA at the beginning of the signal chain, which minimizes the noise contribution in the following VGA. Active impedance control optimizes noise performance for applications that benefit from input impedance matching.

The LNA input, LI-x, is capacitively coupled to the source. An on-chip bias generator establishes dc input bias voltages of approximately 2.2 V and centers the output common-mode levels at 1.5 V (AVDD2 divided by 2 ). A capacitor, $\mathrm{C}_{\mathrm{LG}}$, of the same value as the input coupling capacitor, $\mathrm{C}_{\mathrm{s}}$, is connected from the LG-x pin to ground.
The LNA supports three gains, $21.6 \mathrm{~dB}, 17.9 \mathrm{~dB}$, or 15.6 dB , set through the SPI. Overload protection ensures quick recovery time from large input voltages.

Low value feedback resistors and the current driving capability of the output stage allow the LNA to achieve a low input referred noise voltage of $0.78 \mathrm{nV} / \sqrt{ } \mathrm{Hz}$ (at a gain of 21.6 dB ).

On-chip resistor matching results in precise single-ended gains, which are critical for accurate impedance control. The use of a fully differential topology and negative feedback minimizes distortion. Low second-order harmonic distortion is particularly important in harmonic ultrasound imaging applications.

## Active Impedance Matching

The LNA consists of a single-ended voltage gain amplifier with differential outputs and the negative output externally available on two output pins (LO-x and LOSW-x) that are controlled via internal switches. This configuration allows active input impedance synthesis of 3 different impedance values (and unterminated value) via connecting up to two external resistances in parallel and controlling the internal switch states via SPI. This well known technique is used for interfacing multiple probe impedances to a single system. For example, with a fixed gain of $8 \times(17.9 \mathrm{~dB})$, an active input termination is synthesized by connecting a feedback resistor between the negative output pin, LO-x, and the positive input pin, LI-x. The input resistance calculation is shown in Equation 4.

$$
\begin{equation*}
R_{I N}=\frac{\left(R_{F B 1}+20 \Omega\right) \|\left(R_{F B 2}+20 \Omega\right)+30 \Omega}{(1+A / 2)} \tag{4}
\end{equation*}
$$

where:
$R_{F B 1}$ and $R_{F B 2}$ are the external feedback resistors.
$20 \Omega$ is the internal switch on resistance.
$30 \Omega$ is an internal series resistance common to the two internal switches.
$A / 2$ is the single-ended gain or the gain from the LI-x inputs to the LO-x outputs.
$\mathrm{R}_{\mathrm{FB}}$ can be equal to $\mathrm{R}_{\mathrm{FB} 1}, \mathrm{R}_{\mathrm{FB} 2}$, or $\left(\mathrm{R}_{\mathrm{FB} 1}+20\right) \|\left(\mathrm{R}_{\mathrm{FB} 2}+20\right)$ depending on the connection status of the internal switches.
Because the amplifier has a gain of $8 \times$ from its input to its differential output, it is important to note that the gain, $\mathrm{A} / 2$, is the gain from Pin LI-x to Pin LO-x and that it is 6 dB less than the gain of the amplifier, or $12.1 \mathrm{~dB}(4 \times)$. The input resistance is reduced by an internal bias resistor of $6 \mathrm{k} \Omega$ in parallel with the source resistance connected to pin LI-x, with Pin LG-x ac grounded. Use, the more accurate, Equation 5 to calculate the required $R_{\text {FB }}$ for a desired $R_{I N}$, even for higher values of $R_{I N}$.

$$
\begin{equation*}
R_{I N}=\frac{\left(R_{F B I}+20 \Omega\right) \|\left(R_{F B 2}+20 \Omega\right)+30 \Omega}{(1+A / 2)} \| 6 \mathrm{k} \Omega \tag{5}
\end{equation*}
$$

For example, to set $\mathrm{R}_{\mathrm{IN}}$ to $200 \Omega$ with a single-ended LNA gain of $12.1 \mathrm{~dB}(4 \times)$, the value of $\mathrm{R}_{\text {fB1 }}$ from Equation 4 must be $950 \Omega$, while the switch for $R^{\mathrm{FB} 2}$ is open. If the more accurate equation (Equation 5) is used to calculate $\mathrm{R}_{\mathrm{IN}}$, the value is then $194 \Omega$ instead of $200 \Omega$, resulting in a gain error of less than 0.27 dB . Some factors, such as the presence of a dynamic source resistance, may influence the absolute gain accuracy more significantly. At higher frequencies, the input capacitance of the LNA must be considered. The user must determine the level of matching accuracy and adjust $\mathrm{R}_{\mathrm{FB} 1}$ and $\mathrm{R}_{\mathrm{FB} 2}$ accordingly.
$\mathrm{R}_{\mathrm{FB}}$ is the resulting impedance of the $\mathrm{R}_{\mathrm{FB} 1}$ and $\mathrm{R}_{\mathrm{FB} 2}$ combination (see Figure 33). Use Register 0x02C in the SPI memory to program the AD9675 for four impedance matching options: three active terminations and unterminated. Table 8 shows an example of how to select $\mathrm{R}_{\mathrm{FB} 1}$ and $\mathrm{R}_{\mathrm{FB} 2}$ for $66 \Omega, 100 \Omega$, and $200 \Omega$ input impedance for LNA gain $=21.6 \mathrm{~dB}(12 \times)$.

Table 8. Active Termination Example for LNA Gain $=21.6 \mathrm{~dB}$, $R_{\text {FB1 }}=650 \Omega, \mathrm{R}_{\mathrm{FB} 2}=1350 \Omega$

| Addr 0x02C Value | Rs ( $\mathbf{\Omega}$ ) | LO-x Switch | LOSW-x <br> Switch | $\mathrm{R}_{\mathrm{FB}}(\mathbf{\Omega})$ | $\begin{aligned} & \mathrm{R}_{\mathrm{N}}(\Omega) \\ & \text { (Eq. 4) } \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 00 (default) | 100 | On | Off | $\mathrm{R}_{\text {FB1 }}$ | 100 |
| 01 | 50 | On | On | $\mathrm{R}_{\text {FB1 }} \mid$ \| $\mathrm{R}_{\text {FB2 }}$ | 69 |
| 10 | 200 | Off | On | Rfb2 | 200 |
| 11 | N/A ${ }^{1}$ | Off | Off | $\infty$ | $\infty$ |

${ }^{1} \mathrm{~N} / \mathrm{A}$ means not applicable.
The bandwidth (BW) of the LNA is greater than 80 MHz . Ultimately, the BW of the LNA limits the accuracy of the synthesized $\mathrm{R}_{\mathrm{IN}}$. For $\mathrm{R}_{\mathrm{IN}}=$ Rs up to about $200 \Omega$, the best match is between 100 kHz and 10 MHz , where the lower frequency limit is determined by the size of the ac coupling capacitors, and the upper limit is determined by the LNA BW. Furthermore, the input capacitance and $\mathrm{R}_{\mathrm{s}}$ limit the BW at higher frequencies. Figure 34 shows $\mathrm{R}_{\text {IN }}$ vs. frequency for various values of $\mathrm{R}_{\mathrm{FB}}$.


Figure 34. RIN vs. Frequency for Various Values of R RB (Effects of R SHH and $C_{S H}$ Are Also Shown)

However, for larger $\mathrm{R}_{\mathrm{IN}}$ values, parasitic capacitance starts rolling off the signal BW before the LNA can produce peaking. $\mathrm{C}_{\text {SH }}$ further degrades the match; therefore, do not use $\mathrm{C}_{\text {SH }}$ for values of $\mathrm{R}_{\mathrm{IN}}$ that are greater than $100 \Omega$. Table 9 lists the recommended values for $\mathrm{R}_{\mathrm{FB}}$ and $\mathrm{C}_{S H}$ in terms of $\mathrm{R}_{\mathrm{IN}}$. $\mathrm{C}_{\mathrm{FB}}$ is needed in series with R RB because the dc levels at Pin LO-x and Pin LI-x are unequal.

Table 9. Active Termination External Component Values

| LNA Gain (dB) | RiN $^{(\Omega)}$ | $\mathbf{R}_{\text {FB }}(\mathbf{\Omega})$ | Minimum $\mathbf{C}_{\text {SH }}(\mathbf{p F})$ |
| :--- | :--- | :--- | :--- |
| 15.6 | 50 | 150 | 90 |
| 17.9 | 50 | 200 | 70 |
| 21.6 | 50 | 300 | 50 |
| 15.6 | 100 | 350 | 30 |
| 17.9 | 100 | 450 | 20 |
| 21.6 | 100 | 650 | 10 |
| 15.6 | 200 | 750 | Not applicable |
| 17.9 | 200 | 950 | Not applicable |
| 21.6 | 200 | 1350 | Not applicable |

## LNA Noise

The short-circuit noise voltage (input referred noise) is an important limit on system performance. The short-circuit noise voltage for the LNA is $0.78 \mathrm{nV} / \sqrt{ } \mathrm{Hz}$ at a gain of 21.6 dB , including the VGA noise at a VGA postamp gain of 27 dB . These measurements, which were taken without a feedback resistor, provide the basis for calculating the input noise and noise figure (NF) performance.
Figure 35 and Figure 36 are simulations of noise figure vs. Rs results with different input configurations and an input referred noise voltage of $2.5 \mathrm{nV} / \sqrt{ } \mathrm{Hz}$ for the VGA. Unterminated $\left(\mathrm{R}_{\mathrm{FB}}=\infty\right)$ operation exhibits the lowest equivalent input noise and noise figure. Figure 36 shows the noise figure vs. source resistance rising at low Rs, where the LNA voltage noise is large compared with the source noise, and at high Rs due to the noise contribution from $R_{\text {fb. }}$. The lowest NF is achieved when $\mathrm{Rs}_{\mathrm{s}}$ matches $\mathrm{R}_{\mathrm{IN}}$.

Figure 35 shows the relative noise figure performance. With an LNA gain of 21.6 dB , the input impedance is swept with $\mathrm{R}_{\mathrm{s}}$ to preserve the match at each point. The noise figures for a source impedance of $50 \Omega$ are $7 \mathrm{~dB}, 4 \mathrm{~dB}$, and 2.5 dB for the shunt termination, active termination, and unterminated configurations, respectively. The noise figures for $200 \Omega$ are $4.5 \mathrm{~dB}, 1.7 \mathrm{~dB}$, and 1 dB , respectively.


Figure 35. Noise Figure vs. Rs for Shunt Termination, Active Termination Matched and Unterminated Inputs, $V_{\text {GAIN }}=1.6 \mathrm{~V}$

Figure 36 shows the noise figure as it relates to $\mathrm{R}_{\mathrm{s}}$ for various values of $\mathrm{R}_{\mathrm{IN}}$, which is helpful for design purposes.


Figure 36. Noise Figure vs. Rs for Various Fixed Values of $R_{N_{N}}$, Active Termination Matched Inputs, $V_{G A I N}=1.6 \mathrm{~V}$

## CLNA Connection

CLNA (Pin B7) must have a 1 nF capacitor attached to AVDD2.

## DC Offset Correction/High-Pass Filter

The AD9675 LNA architecture corrects for dc offset voltages that can develop on the external $C_{S}$ capacitor due to leakage of the transmit (Tx)/receive ( Rx ) switch during ultrasound transmit cycles. The dc offset correction, as shown in Figure 37, provides a feedback mechanism to the LG-x input of the LNA to correct for this dc voltage.


Figure 37. Simplified LNA Input Configuration
The feedback acts as high-pass filter providing dynamic correction of the dc offset. The cutoff frequency of the highpass filter response is dependent on the value of the $C_{L G}$ capacitor, the gain of the LNA (LNAGAIN) and the $\mathrm{g}_{\mathrm{m}}$ of the feedback transconductance amplifier. The $g_{m}$ value is programmed in Register 0x120, Bits[4:3]. Ensure that Cs is equal to $C_{L G}$ for proper operation.

Table 10. High-Pass Filter Cutoff Frequency, $\mathrm{f}_{\mathrm{HP}}$, for $\mathrm{C}_{\mathrm{LG}}=10 \mathrm{nF}$

| Address <br> 0x120[4:3] | $\mathbf{g}_{\boldsymbol{m}}$ | LNA <br> $\mathbf{1 5 . 6} \mathbf{~ d B}$ | LNA <br> $\mathbf{1 7 . 9} \mathbf{d B}$ | LNAGAIN <br> $\mathbf{2 1 . 6 ~ d B}$ |
| :--- | :--- | :--- | :--- | :--- |
| 00 (default) | 0.5 mS | 41 kHz | 55 kHz | 83 kHz |
| 01 | 1.0 mS | 83 kHz | 110 kHz | 167 kHz |
| 10 | 1.5 mS | 133 kHz | 178 kHz | 267 kHz |
| 11 | 2.0 mS | 167 kHz | 220 kHz | 330 kHz |

For other values of $\mathrm{C}_{\mathrm{LG}}$, determine the high-pass filter cutoff frequency by scaling the values from Table 10 or calculating based on $\mathrm{C}_{\mathrm{LG}}, \mathrm{LNA}_{\mathrm{GAI}}$, and $\mathrm{g}_{\mathrm{m}}$, as shown in Equation 6.

$$
\begin{equation*}
f_{H P}\left(C_{L G}\right)=\frac{1}{2 \times \pi} \times L N A_{G A I N} \times \frac{g_{m}}{C_{L G}}=f_{H P} \times \frac{10 \mathrm{nF}}{C_{L G}} \tag{6}
\end{equation*}
$$

where $f_{H P}$ is the high-pass filter cutoff frequency (see Table 10).

## Variable Gain Amplifier (VGA)

The differential X-AMP VGA provides precise input attenuation and interpolation. It has a low input referred noise of $2.5 \mathrm{nV} / \sqrt{ } \mathrm{Hz}$ and excellent gain linearity. The VGA is driven by a fully differential input signal from the LNA. The X-AMP architecture produces a linear-in- dB gain law conformance and low distortion levels-deviating only $\pm 0.5 \mathrm{~dB}$ or less from the ideal. The gain slope is monotonic with respect to the control voltage and is stable with variations in process, temperature, and supply. The resulting total gain range is 45 dB , which allows range loss at the endpoints.
The X-AMP inputs are part of a PGA that completes the VGA. The PGA in the VGA can be programmed to a gain of 21 dB , $24 \mathrm{~dB}, 27 \mathrm{~dB}$, or 30 dB , allowing for optimization of channel gain for different imaging modes in the ultrasound system. The VGA bandwidth is greater than 100 MHz . The input stage ensures excellent frequency response uniformity across the gain setting. For TGC mode, this minimizes time delay variation across the gain range.

## Gain Control

The analog gain control interface, GAIN $\pm$, is a differential input. $V_{\text {GAIN }}$ varies the gain of all VGAs through the interpolator by selecting the appropriate input stages connected to the input attenuator. The nominal $V_{\text {gain }}$ range is $14 \mathrm{~dB} / \mathrm{V}$ from -1.6 V to +1.6 V , with the best gain linearity from approximately -1.44 V to +1.44 V , where the error is typically less than $\pm 0.5 \mathrm{~dB}$. For $\mathrm{V}_{\text {Gain }}$ voltages of greater than 1.44 V and less than -1.44 V , the error increases. The value of GAIN $\pm$ can exceed the supply voltage by 1 V without gain foldover.
Gain control response time is less than 750 ns to settle within $10 \%$ of the final value for a change from minimum to maximum gain.

The differential input pins, GAIN+ and GAIN-, can interface to an amplifier, as shown in Figure 38. Decouple and drive the GAIN+ and GAIN- pins to accommodate a 3.2 V full-scale input.


Figure 38. Differential GAIN $\pm$ Pin Configuration
Use Address 0x011, Bits[7:4], to disable the analog gain control and to control the attenuator digitally. The control range is 45 dB and the step size is 3.5 dB .

## VGA Noise

In a typical application, a VGA compresses a wide dynamic range input signal to within the input span of an ADC. The input referred noise of the LNA limits the minimum resolvable input signal, whereas the output referred noise, which depends primarily on the VGA, limits the maximum instantaneous dynamic range that can be processed at any one particular gain control voltage. This latter limit is set in accordance with the total noise floor of the ADC.
The output referred noise is a flat $40 \mathrm{nV} / \sqrt{ } \mathrm{Hz}$ (postamp gain $=$ 24 dB ) over most of the gain range because it is dominated by the fixed output referred noise of the VGA. At the high end of the gain control range, the noise of the LNA and the source prevail. The input referred noise reaches its minimum value near the maximum gain control voltage, where the input referred contribution of the VGA is miniscule.
At lower gains, the input referred noise and, therefore, the noise figure increase as the gain decreases. The instantaneous dynamic range of the system is not lost, however, because the input capacity increases as the input referred noise increases. The contribution of the ADC noise floor has the same dependence. The important relationship is the magnitude of the VGA output noise floor relative to that of the ADC.

Gain control noise is a concern in very low noise applications. Thermal noise in the gain control interface can modulate the channel gain. The resulting noise is proportional to the output signal level and is usually evident only when a large signal is present. Take care to minimize noise impinging at the GAIN $\pm$ inputs. Use an external RC filter to remove $\mathrm{V}_{\text {GAIN }}$ source noise. Ensure that the filter bandwidth is sufficient to accommodate the desired control bandwidth and attenuate unwanted switching noise from the external DACs used to drive the gain control.
The AD9675 can bypass the GAIN $\pm$ inputs and control the gain of the attenuator digitally (see the Gain Control section). This mode removes any external noise contributions when active gain control is not needed.

## Antialiasing Filter (AAF)

The filter that the signal reaches prior to the ADC is used to reject dc signals and to band limit the signal for antialiasing. The antialiasing filter is a combination of a single-pole, high-pass filter and a second-order, low-pass filter. Configure the highpass filter as a ratio of the low-pass filter cutoff frequency using Address 0x02B, Bits[1:0].
The filter uses on-chip tuning to trim the capacitors and, in turn, to set the desired low-pass cutoff frequency and reduce variations. The default -3 dB low-pass filter cutoff is $1 / 3,1 / 4.5$, or $1 / 6$ of the ADC sample clock rate. The cutoff can be scaled to $0.75,0.8,0.9,1.0,1.13,1.25$, or 1.45 times this frequency using Address 0 x 00 F . The cutoff tolerance ( $\pm 10 \%$ ) is maintained from 8 MHz to 18 MHz for low bandwidth mode or 13.5 MHz to 30 MHz for high bandwidth mode.

Table 11 and Table 12 calculate the valid SPI-selectable low-pass filter settings and expected cutoff frequencies for the low bandwidth and high bandwidth modes at the minimum sample frequency and the maximum sample frequency in each speed mode.

Tuning is normally off to avoid changing the capacitor settings during critical times. The tuning circuit is enabled through the SPI. It is disabled automatically after 512 cycles of the ADC sample clock. Initialize the tuning of the filter after initial power-up and
after reprogramming of the filter cutoff scaling or the ADC sample rate. The tuning is initiated using Address $0 \times 02 \mathrm{~B}$, Bit 6 .
Four SPI-programmable settings allow users to vary the highpass filter cutoff frequency as a function of the low-pass cutoff frequency. Two examples are shown in Table 13: an 8 MHz lowpass cutoff frequency and an 18 MHz low-pass cutoff frequency. In both cases, as the ratio decreases, the amount of rejection on the low end frequencies increases. Therefore, making the entire AAF frequency pass band narrow can reduce low frequency noise or maximize dynamic range for harmonic processing.

Table 11. SPI-Selectable Low-Pass Filter Cutoff Options for Low Bandwidth Mode at Example Sampling Frequencies

| Address$0 \times 00 \mathrm{~F}[7: 3]$ | LPF Cutoff <br> Frequency (MHz) | Sampling Frequency (MHz) |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 20.5 | 40 | 65 | 80 | 125 |
| 00000 | $1.45 \times(1 / 3) \times \mathrm{f}_{\text {SAMPLE }}$ | 9.91 | Out of tunable filter range | Out of tunable filter range | Out of tunable filter range | Out of tunable filter range |
| 00001 | $1.25 \times(1 / 3) \times \mathrm{f}_{\text {SAMPLE }}$ | 8.54 | 16.67 | Out of tunable filter range | Out of tunable filter range | Out of tunable filter range |
| 00010 | $1.13 \times(1 / 3) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | 15.00 | Out of tunable filter range | Out of tunable filter range | Out of tunable filter range |
| 00011 | $1.0 \times(1 / 3) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | 13.33 | Out of tunable filter range | Out of tunable filter range | Out of tunable filter range |
| 00100 | $0.9 \times(1 / 3) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | 12.00 | Out of tunable filter range | Out of tunable filter range | Out of tunable filter range |
| 00101 | $0.8 \times(1 / 3) \times$ fsample | Out of tunable filter range | 10.67 | 17.33 | Out of tunable filter range | Out of tunable filter range |
| 00110 | $0.75 \times(1 / 3) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | 10.00 | 16.25 | 16.82 | Out of tunable filter range |
| 01000 | $1.45 \times(1 / 4.5) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | 12.89 | 20.94 | Out of tunable filter range | Out of tunable filter range |
| 01001 | $1.25 \times(1 / 4.5) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | 11.11 | 18.06 | Out of tunable filter range | Out of tunable filter range |
| 01010 | $1.13 \times(1 / 4.5) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | 10.00 | 16.25 | Out of tunable filter range | Out of tunable filter range |
| 01011 | $1.0 \times(1 / 4.5) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | 8.89 | 14.44 | 17.78 | Out of tunable filter range |
| 01100 | $0.9 \times(1 / 4.5) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | 8.00 | 13.00 | 16.00 | Out of tunable filter range |
| 01101 | $0.8 \times(1 / 4.5) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | 11.56 | 14.22 | Out of tunable filter range |
| 01110 | $0.75 \times(1 / 4.5) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | 10.83 | 13.33 | 17.50 |
| 10000 | $1.45 \times(1 / 6) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | 9.67 | 15.71 | Out of tunable filter range | Out of tunable filter range |
| 10001 | $1.25 \times(1 / 6) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | 8.33 | 13.54 | 16.67 | Out of tunable filter range |
| 10010 | $1.13 \times(1 / 6) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | 12.19 | 15.00 | Out of tunable filter range |
| 10011 | $1.0 \times(1 / 6) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | 10.83 | 13.33 | Out of tunable filter range |
| 10100 | $0.9 \times(1 / 6) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | 9.75 | 12.00 | Out of tunable filter range |
| 10101 | $0.8 \times(1 / 6) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | 8.67 | 10.67 | 16.67 |
| 10110 | $0.75 \times(1 / 6) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | 8.13 | 10.00 | 15.63 |

Table 12. SPI-Selectable Low-Pass Filter Cutoff Options for High Bandwidth Mode at Example Sampling Frequencies

| Address 0x00F[7:3] | LPF Cutoff <br> Frequency (MHz) | Sampling Frequency (MHz) |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 20.5 | 40 | 65 | 80 | 125 |
| 00000 | $1.45 \times(1 / 3) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | 19.33 | Out of tunable filter range | Out of tunable filter range | Out of tunable filter range |
| 00001 | $1.25 \times(1 / 3) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | 16.67 | 27.08 | Out of tunable filter range | Out of tunable filter range |
| 00010 | $1.13 \times(1 / 3) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | 15.00 | 24.38 | 30.00 | Out of tunable filter range |
| 00011 | $1.0 \times(1 / 3) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | 21.67 | 26.67 | Out of tunable filter range |
| 00100 | $0.9 \times(1 / 3) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | 19.50 | 24.00 | Out of tunable filter range |
| 00101 | $0.8 \times(1 / 3) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | 17.33 | 21.33 | Out of tunable filter range |
| 00110 | $0.75 \times(1 / 3) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | 16.25 | 20.00 | Out of tunable filter range |
| 01000 | $1.45 \times(1 / 4.5) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | 20.94 | 25.78 | Out of tunable filter range |
| 01001 | $1.25 \times(1 / 4.5) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | 18.06 | 22.22 | Out of tunable filter range |
| 01010 | $1.13 \times(1 / 4.5) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | 16.25 | 20.00 | Out of tunable filter range |
| 01011 | $1.0 \times(1 / 4.5) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | 14.44 | 17.78 | 27.78 |
| 01100 | $0.9 \times(1 / 4.5) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | Out of tunable filter range | 16.00 | 25.00 |
| 01101 | $0.8 \times(1 / 4.5) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | Out of tunable filter range | 14.22 | 22.22 |
| 01110 | $0.75 \times(1 / 4.5) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | Out of tunable filter range | Out of tunable filter range | 20.83 |
| 10000 | $1.45 \times(1 / 6) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | 15.71 | 19.33 | Out of tunable filter range |
| 10001 | $1.25 \times(1 / 6) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | 13.54 | 16.67 | 26.04 |
| 10010 | $1.13 \times(1 / 6) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | Out of tunable filter range | 15.00 | 23.44 |
| 10011 | $1.0 \times(1 / 6) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | Out of tunable filter range | Out of tunable filter range | 20.83 |
| 10100 | $0.9 \times(1 / 6) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | Out of tunable filter range | Out of tunable filter range | 18.75 |
| 10101 | $0.8 \times(1 / 6) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | Out of tunable filter range | Out of tunable filter range | 16.67 |
| 10110 | $0.75 \times(1 / 6) \times \mathrm{f}_{\text {SAMPLE }}$ | Out of tunable filter range | Out of tunable filter range | Out of tunable filter range | Out of tunable filter range | 15.63 |

Table 13. High-Pass Filter Cutoff Options

| Address 0x02B[1:0] High-Pass |  | High-Pass Cutoff Frequency |  |
| :--- | :--- | :--- | :--- |
| Filter Cutoff | Ratio $^{\mathbf{1}}$ | Low-Pass Cutoff $=\mathbf{8} \mathbf{~ M H z}$ | Low-Pass Cutoff $=\mathbf{1 8} \mathbf{~ M H z}$ |
| 00 (default) | 12.00 | 670 kHz | 1.5 MHz |
| 01 | 9.00 | 890 kHz | 2.0 MHz |
| 10 | 6.00 | 1.33 MHz | 3.0 MHz |
| 11 | 3.00 | 2.67 MHz | 6.0 MHz |

[^2]
## AAF/VGA Test Mode

For debug and testing, there is a bypass switch to view the AAF output on the GPO2 and GPO3 pins. Enable this mode via SPI Address $0 \times 109$, Bit 4 . The differential AAF output of only one channel can be accessed at a time. The dc output voltage is 1.5 V (or AVDD2/2) and the maximum ac output voltage is 2 V p-p.

## ADC

The AD9675 uses a pipelined ADC architecture. The quantized output from each stage is combined into a 14-bit result in the digital correction logic. The pipelined architecture permits the first stage to operate on a new input sample and the remaining stages to operate on preceding samples. Sampling occurs on the rising edge of the clock.
The output staging block aligns the data, corrects errors, and passes the data to the output buffers. The data is then serialized and aligned to the frame and output clocks.

## Clock Input Considerations

For optimum performance, clock the AD9675 sample clock inputs (CLK+ and CLK-) with a differential signal. This signal is typically ac-coupled into the CLK+ and CLK- pins via a transformer or capacitors. These pins are biased internally and require no additional bias.
Figure 39 shows the preferred method for clocking the AD9675. A low jitter clock source, such as the Valpey Fisher oscillator, VFAC3AHL-1 80.000, is converted from single-ended to differential using an RF transformer. The back-to-back Schottky diodes across the secondary transformer limit clock excursions into the AD9675 to approximately 0.8 V p-p differential. This prevents the large voltage swings of the clock from feeding through to other portions of the AD9675, and it preserves the fast rise and fall times of the signal, which are critical to low jitter performance.


Figure 39. Transformer-Coupled Differential Clock
If a low jitter clock is available, another option is to ac couple a differential positive emitter-coupled logic (PECL) signal to the sample clock input pins, as shown in Figure 40. Analog Devices offers clock drivers with excellent jitter performance, such as the AD9516-0 or the AD9524.

*50 R RESISTOR IS OPTIONAL.
Figure 40. Differential PECL Sample Clock
A third option is to ac couple a differential LVDS signal to the sample clock input pins, as shown in Figure 41.


Figure 41. Differential LVDS Sample Clock
In some applications, it is acceptable to drive the sample clock inputs with a single-ended CMOS signal. In such applications, drive CLK+ directly from a CMOS gate, and bypass the CLKpin to ground with a $0.1 \mu \mathrm{~F}$ capacitor (see Figure 42).


Figure 42. Single-Ended 1.8 V CMOS Sample Clock

## Clock Duty Cycle Considerations

Typical high speed ADCs use both clock edges to generate a variety of internal timing signals. As a result, these ADCs can be sensitive to the clock duty cycle. Commonly, a $5 \%$ tolerance is required on the clock duty cycle to maintain dynamic performance characteristics. The AD9675 contains a duty cycle stabilizer (DCS) that retimes the nonsampling edge, providing an internal clock signal with a nominal $50 \%$ duty cycle. This allows a wide range of clock input duty cycles without affecting the performance of the AD9675. When the DCS is on, noise and distortion performance are nearly flat for a wide range of duty cycles. However, some applications may require the DCS function to be off. When the DCS function is off, the dynamic range performance can be affected.
The duty cycle stabilizer uses a delay-locked loop (DLL) to create the nonsampling edge. As a result, any changes to the sampling frequency require approximately eight clock cycles to allow the DLL to acquire and lock to the new rate.

## Clock Jitter Considerations

High speed, high resolution ADCs are sensitive to the quality of the clock input. Calculate the degradation in SNR at a given input frequency $\left(f_{A}\right)$ due only to aperture jitter ( $\mathrm{t}_{\mathrm{J}}$ ) as follows:

$$
\begin{equation*}
\text { SNR Degradation }=20 \times \log 10\left(1 / 2 \times \pi \times f_{A} \times t_{J}\right) \tag{7}
\end{equation*}
$$

In this equation, the rms aperture jitter represents the root mean square of all jitter sources, including the clock input, analog input signal, and ADC aperture jitter (see Figure 43).

Treat the clock input as an analog signal in cases where aperture jitter may affect the dynamic range of the AD9675. Separate power supplies for clock drivers from the ADC output driver supplies to avoid modulating the clock signal with digital noise. Low jitter, crystal controlled oscillators make the best clock sources, such as the Valpey Fisher VFAC3 series. If the clock is generated from another type of source (by gating, dividing, or other methods), it is retimed by the original clock during the last step.
For more information on how jitter performance relates to ADCs, refer to the AN-501 Application Note and the AN-756 Application Note.


Figure 43. Ideal SNR vs. Input Frequency and Jitter

## Power Dissipation and Power-Down Mode

The power dissipated by the AD9675 is proportional to its sample rate. The digital power dissipation does not vary significantly because it is determined primarily by the DRVDD supply and the bias current of the LVDS output drivers. The AD9675 features scalable LNA bias currents (see Table 31, Address $0 \times 012$ ). The default LNA bias current settings are midhigh.

By asserting the PDWN pin high, the AD9675 is placed into power-down mode. In this state, the device typically dissipates 5 mW . During power-down, the LVDS output drivers are placed into a high impedance state. The AD9675 returns to normal operating mode when the PDWN pin is pulled low. This pin is only 1.8 V tolerant. To drive the PDWN pin from a 3.3 V logic level, insert a $1 \mathrm{k} \Omega$ resistor in series with this pin to limit the current.

By asserting the STBY pin high, the AD9675 is placed in standby mode. In this state, the device typically dissipates 725 mW . During standby, the entire device is powered down except the internal references. The LVDS output drivers are placed into a high impedance state. This mode is well suited for applications that require power savings because it allows the device to be powered down when not in use and then quickly powers up. The time to power up the device is also greatly reduced. The AD9675 returns to normal operating mode when the STBY pin is pulled low. This pin is only 1.8 V tolerant. To drive the STBY pin from a 3.3 V logic level, insert a $1 \mathrm{k} \Omega$ resistor in series with this pin to limit the current.
In power-down mode, low power dissipation is achieved by shutting down the reference, reference buffer, PLL, and biasing networks. The decoupling capacitors on VREF are discharged when entering power-down mode and must be recharged when returning to normal operation. As a result, the wake-up time is related to the time spent in power-down mode: shorter cycles result in proportionally shorter wake-up times. To restore the device to full operation, approximately $375 \mu$ s is required when using the recommended $1 \mu \mathrm{~F}$ and $0.1 \mu \mathrm{~F}$ decoupling capacitors on the VREF pin and the $0.01 \mu \mathrm{~F}$ decoupling capacitors on the GAIN $\pm$ pins. Most of this time is dependent on gain decoupling; higher value decoupling capacitors on the GAIN $\pm$ pins result in longer wake-up times.
A number of other power-down options are available when using the SPI port interface. The user can individually power down each channel or place the entire device into standby mode. When fast wake-up times are required, standby mode allows the user to keep the internal PLL powered up. The wake-up time is slightly dependent on gain. To achieve a $2 \mu$ s wake-up time when the device is in standby mode, apply 0.8 V to the GAIN $\pm$ pins.

## Power and Ground Connection Recommendations

When connecting power to the AD9675, use two separate 1.8 V supplies: one for analog (AVDD1) and one for digital (DRVDD). If only one 1.8 V supply is available, route it to the AVDD1 pin first and then tap it off and isolate it with a ferrite bead or a filter choke preceded by decoupling capacitors for the DRVDD pin.
The DVDD pin can be tied to the 1.8 V DRVDD supply. When this is done, route the DVDD supply first, tap it off, and isolate it with a ferrite bead or filter choke preceded by decoupling capacitors for the DRVDD pin. It is not recommended to use the same supply for AVDD1, DVDD, and DRVDD. For compatibility with the AD9671 or for lower power operation, the DVDD pin can be tied to 1.4 V .
For both high and low frequencies, use several decoupling capacitors on all supplies. Place these capacitors near the point of entry at the PCB level and near the device, with minimal trace lengths.
When using the AD9675, a single PCB ground plane is sufficient. With proper decoupling and smart partitioning of the analog,
digital, and clock sections of the PCB, optimum performance can be easily achieved.

## Advanced Power Control

For an ultrasound system, not all channels are needed during all scanning periods. The POWER_START and POWER_STOP values in the vector profile can be used to delay the channel startup and turn the channel off after a certain number of samples. These counters are relative to TX_TRIG $\pm$. The analog circuitry needs to power up before the digital one and the advance time (POWER_SETUP) for powering up the analog circuitry, before POWER_START, is set up in Address 0x112 (see Table 31).


## DIGITAL OUTPUTS AND TIMING

 JESD204B Transmit Top Level DescriptionThe AD9675 digital output complies with the JEDEC Standard JESD204B, Serial Interface for Data Converters. JESD204B is a protocol to link the AD9675 to a digital processing device over
a serial interface up to 5 Gbps link speeds. The benefits of the JESD204B interface include a reduction in required board area for data interface routing, and enables smaller packages for converter and logic devices. The AD9675 supports single, dual, or quad lane interfaces.

## JESD204B Overview

The JESD204B data transmit block, as shown in Figure 45, assembles the parallel channel data from the ADC or digital processing block into frames and uses 8 -bit/10-bit encoding as well as optional scrambling to form serial output data. Lane synchronization is supported through the use of special characters during the initial establishment of the link, and additional synchronization is embedded in the data stream thereafter. A matching external receiver is required to lock onto the serial data stream and recover the data and clock. For additional details on the JESD204B interface, users are encouraged to refer to the JESD204B standard.
The AD9675 JESD204B transmit block maps the eight channel outputs over a link. A link can be configured to use either single, dual, or quad serial differential outputs, which are called lanes. The JESD204B specification refers to a number of parameters to define the link, and these parameters must match between the JESD204B transmitter (AD9675 output) and receiver.

The JESD204B link is described according to the parameters listed in Table 14.

Table 14. JESD204B Parameters

| Parameter | Description | AD9675 Value |
| :--- | :--- | :--- |
| S | Samples transmitted per single converter per frame cycle | 1 |
| M | Number of converters per converter device | 8 |
| L | Number of lanes per converter device | 1,2, or 4 |
| N | Converter resolution | 12,14, or 16 |
| N' | Total number of bits per sample | 16 |
| CF | Number of control words per frame clock cycle per | 0 |
|  | converter device |  |
| CS | Number of control bits per conversion sample | 0 |
| K | Number of frames per multiframe | Configurable on the AD9675 |
| HD | High density mode | 0 |
| F | Octets per frame | $4,8,16$, or 32 (dependent on L = 4, 2, or 1, respectively) |
| C | Control bit | 0 |
| T | Tail bit | Available on the AD9675 |
| SCR | Scrambler enable/disable | Configurable on the AD9675 |
| FCHK | Checksum for the JESD204B parameters |  |



Figure 45 shows a simplified block diagram of the AD9675 JESD204B link. By default, the AD9675 is configured to use eight channels and four lanes. Channel A and Channel B data is output to SERDOUT1 $\pm$, Channel C and Channel D data is output to SERDOUT2 $\pm$, Channel E and Channel F data is output to SERDOUT3 $\pm$, and Channel G and Channel H data is output to SERDOUT4 $\pm$. The AD9675 allows other configurations such as combining the outputs of the eight channels onto a single lane.
By default in the AD9675, the 14-bit converter word from each converter is broken into two octets (eight bits of data). Bit 0 (MSB) through Bit 7 are in the first octet. The second octet contains Bit 8 through Bit 13 (LSB) and two tail bits. The tail bits can be configured as zeros or a pseudorandom number sequence.

The two resulting octets can be scrambled. Scrambling is optional but is available to avoid spectral peaks when transmitting similar digital data patterns. The scrambler uses a self synchronizing polynomial-based algorithm defined by the equation: $1+\mathrm{x}^{14}+\mathrm{x}^{15}$. The descrambler in the receiver must be a self synchronizing version of the scrambler polynomial.
The two octets are then encoded with an 8 -bit/10-bit encoder. The 8 -bit/10-bit encoder works by taking eight bits of data (an octet) and encoding them into a 10 -bit symbol. Figure 46 shows how the 14 -bit data is taken from the ADC, the tail bits are added, the two octets are scrambled, and how the octets are encoded into two 10-bit symbols. Figure 46 illustrates the default data format.
At the data link layer, in addition to the 8 -bit/10-bit encoding, the character replacement allows the receiver to monitor frame alignment. The character replacement process occurs on the frame and multiframe boundaries, and implementation depends on which boundary is occurring and if scrambling is enabled.

If scrambling is disabled, the following applies. If the last scrambled octet of the last frame of the multiframe equals the last octet of the previous frame, the transmitter replaces the last octet with the control character $/ \mathrm{A} /=/ \mathrm{K} 28.3 /$. On other frames within the multiframe, if the last octet in the frame equals the last octet of the previous frame, the transmitter replaces the last octet with the control character $/ \mathrm{F} /=/ \mathrm{K} 28.7 /$.

If scrambling is enabled, the following applies. If the last octet of the last frame of the multiframe equals $0 x 7 \mathrm{C}$, the transmitter replaces the last octet with the control character $/ \mathrm{A} /=/ \mathrm{K} 28.3 /$. On other frames within the multiframe, if the last octet equals 0 xFC , the transmitter replaces the last octet with the control character /F/ = /K28.7/.

Refer to JEDEC Standard JESD204B (July 2011) for additional information about the JESD204B interface. Section 5.1 describes the transport layer and data format details, and Section 5.2 describes scrambling and descrambling.

## JESD204B Synchronization Details

The AD9675 is a JESD204B Subclass 0 device and establishes synchronization of the link through three control signals, SYNCINB, TX_TRIG, optionally SYSREF, and typically a common device clock. SYNCINB, TX_TRIG, and SYSREF are assumed to be common to all converter devices for alignment purposes at the system level.
The synchronization process is accomplished over three phases: code group synchronization (CGS) phase, initial lane alignment sequence (ILAS) phase, and data transmission phase. Note that if scrambling is enabled, the bits are not actually scrambled until the data transmission phase. The CGS and ILAS phases do not use scrambling.

## CGS Phase

In this phase, the JESD204B transmit block transmits /K28.5/ characters in response to a synchronization request from the receiver (SYNCINB signal asserted). The receiver (external logic device) must locate K28.5 characters in its input data stream using clock and data recovery (CDR) techniques.
After a certain number of consecutive K28.5 characters are detected on all link lanes, the receiver can optionally initiate a SYS_REF edge so that the AD9675 transmit data establishes a local multiframe clock (LMFC) internally. The AD9675 is a subclass 0 device that does not mandate SYS_REF for multidevice synchronization. The use of SYS_REF reduces the latency variation between devices and reduce the absolute latency of each device to some extent. However, SYS_REF does not meet the full requirements of a JESD204B subclass 1 device, and the primary synchronization tool on the AD9675 is to use the global TX_TRIG signal that embed a START_CODE into the data stream simultaneously for all devices.

After synchronizing all lanes, the receiver or logic device deasserts the SYNCINB signal (SYNCINB $\pm$ goes high), and the transmitter block begins the ILAS phase, if enabled, on the next internal LMFC boundary.

## ILAS Phase

In the ILAS phase, the transmitter sends out a known pattern and the receiver aligns all lanes of the link and verifies the parameters of the link.

The ILAS phase begins after SYNCINB $\pm$ is deasserted (goes high). The transmit block begins to transmit four multiframes. Dummy samples are inserted between the required characters so that full multiframes are transmitted.

The four multiframes have the following properties:

- Multiframe 1 begins with an /R/ character (K28.0) and ends with an /A/ character (K28.3).
- Multiframe 2 begins with an / $\mathrm{R} /$ character, followed by a /Q/ (K28.4) character and link configuration parameters over 14 configuration octets (see Table 15), and ends with an /A/ character. Many of the parameter values are of the notation of the value -1 .
- Multiframe 3 is the same as Multiframe 1.
- Multiframe 4 is the same as Multiframe 1.


## Data Transmission Phase

By the end of the ILAS phase, data transmission starts. Initiating a global TX_TRIG signal resets any sampling edges within the ADC and replaces a sample with the START_CODE (see Address 0x18B and Address 0x18C in Table 31). Aligning the data on all lanes based on the START_CODE guarantees the synchronization across multiple lanes and across multiple devices.
In the data transmission phase, frame alignment is monitored with control characters. Character replacement is used at the end of frames. Character replacement in the transmitter occurs in the following instances:

- If scrambling is disabled and the last octet of the frame or multiframe equals the octet value of the previous frame.
- If scrambling is enabled and the last octet of the multiframe is equal to 0 x 7 C , or the last octet of a frame is equal to 0 xFC .

Table 15. 14 Configuration Octets of the ILAS Phase

| No. | Bit 7 (MSB) | $\begin{aligned} & \text { Bit } \\ & 6 \end{aligned}$ | $\begin{aligned} & \text { Bit } \\ & 5 \end{aligned}$ | $\begin{aligned} & \text { Bit } \\ & 4 \end{aligned}$ | $\begin{aligned} & \text { Bit } \\ & 3 \end{aligned}$ | $\begin{array}{\|l\|} \hline \text { Bit } \\ \hline 2 \\ \hline \end{array}$ | $\begin{aligned} & \text { Bit } \\ & 1 \end{aligned}$ | $\begin{aligned} & \text { Bit } 0 \\ & \text { (LSB) } \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | DID[7:0] |  |  |  |  |  |  |  |
| 1 | 0 | 0 | 0 | 0 | BID[3:0] |  |  |  |
| 2 | 0 | 0 | 0 | LID[4:0] |  |  |  |  |
| 3 | SCR | 0 | 0 | L[4:0] |  |  |  |  |
| 4 | F[7:0] |  |  |  |  |  |  |  |
| 5 | 0 | 0 | 0 | K[4:0] |  |  |  |  |
| 6 | M[7:0] |  |  |  |  |  |  |  |
| 7 | CS[1:0] |  | 0 | N[4:0] |  |  |  |  |
| 8 | 0 | 0 | 0 | N'[4:0] |  |  |  |  |
| 9 | 0 | 0 | 0 | S[4:0] |  |  |  |  |
| 10 | HD | 0 | 0 | CF[4:0] |  |  |  |  |
| 11 | Reserved, don't care |  |  |  |  |  |  |  |
| 12 | Reserved, don't care |  |  |  |  |  |  |  |
| 13 | FCHK[7:0] |  |  |  |  |  |  |  |

## Link Setup Parameters

The following steps demonstrate how to configure the AD9675 JESD204B interface and the outputs.

1. Disable lanes before changing the configuration
2. Select the converter and lane configuration
3. Configure the tail bits and control bits
4. Set the lane identification values
5. Set the number of frame per multiframe, K
6. Enable scramble, SCR
7. Set the lane synchronization options
8. Check FCHK, checksum of JESD204B interface parameters
9. Set additional digital output configuration options
10. Reenable lane(s) after configuration

## Disable Lanes

Before modifying the JESD204B link parameters, disable the link and hold it in reset. This is accomplished by writing a Logic 1 to Address 0x142, Bit 0 .

## Converter and Lane Configuration

The JESD204B M parameter (number of converters) is set to 8 (Address 0x153 $=0 \times 07$ ).
The lane configuration is set in Address 0x150, Bits[1:0] such that $00=$ one lane per link, $01=$ two lanes per link, or $11=$ four lanes per link. The channel data ( A to H ) is placed on the JESD204B lanes according Table 16.

Table 16. Channel to JESD204B Lane Mapping

| $\mathbf{L}$ | SERDOUT1 $\pm$ | SERDOUT2 $\pm$ | SERDOUT3 $\pm$ | SERDOUT4 $\pm$ |
| :--- | :--- | :--- | :--- | :--- |
| 1 | A, B, C, D, E, F, | Power-down | Power-down | Power-down |
|  | G, H |  |  |  |
| 2 | A, B, C, D | Power-down | E, F, G, H | Power-down |
| 4 | A, B | C, D | E, F | G, H |

## Configure the Tail Bits and Control Bits

With $\mathrm{N}^{\prime}=16$ and $\mathrm{N}=14$, two tail bits are available per sample for transmitting additional information over the JESD204B link. Tail bits are dummy bits sent over the link to complete the two octets and do not convey any information about the input signal. Tail bits can be fixed zeros (default) or pseudorandom numbers (Address 0x142, Bit 6).

## Set Lane Identification Values

JESD204B allows parameters to identify the device and lane. These parameters are transmitted during the ILAS phase, and they are accessible in the internal registers.
There are three identification values: device identification (DID), bank identification (BID), and lane identification (LID). DID and BID are device specific; therefore, they can be used for link identification.

Table 17. JESD204B Configurable Identification Values

| DID Value | Register, Bits | Value Range |
| :--- | :--- | :--- |
| LID (SERDOUT1 $\pm$ ) | $0 \times 148,[4: 0]$ | 0 to 31 |
| LID (SERDOUT2 $\pm)$ | $0 \times 149,[4: 0]$ | 0 to 31 |
| LID (SERDOUT3 $\pm$ ) | $0 \times 14 \mathrm{~A},[4: 0]$ | 0 to 31 |
| LID (SERDOUT4 $\pm$ ) | $0 \times 14 \mathrm{~B},[4: 0]$ | 0 to 31 |
| DID | $0 \times 146,[7: 0]$ | 0 to 255 |
| BID | $0 \times 147,[3: 0]$ | 0 to 15 |

## Set Number of Frames per Multiframe, K

Per the JESD204B specification, a multiframe is defined as a group of K successive frames, where K is between 1 and 32, and it requires that the number of octets be between 17 and 1024. The K value is set to 32 by default in Register 0x152, Bits[4:0]. Note that Register 0x152 represents a value of $\mathrm{K}-1$.
The K value can be changed; however, it must comply with a few conditions. The AD9675 uses a fixed value for octets per frame, F. K must also be a multiple of 4 and conform to the following equation:

$$
32 \geq K \geq \operatorname{Ceil}(17 / F)
$$

The JESD204B specification also requires that the number of octets per multiframe ( $\mathrm{K} \times \mathrm{F}$ ) be between 17 and 1024. The F value is fixed based on the value of M and $\mathrm{L} . \mathrm{F}$ can be read from Address 0x151.

$$
F=\frac{M \times 2}{L}
$$

## Enable Scramble, SCR

Scrambling can be enabled or disabled by setting Address 0x150, Bit 7. By default, scrambling is enabled. Per the JESD204B protocol, scrambling is only functional after the lane synchronization is complete.

## Set Lane Synchronization Options

Most of the synchronization features of the JESD204B interface are enabled by default for typical applications. In some cases, these features can be disabled or modified as follows.
ILAS enabling is controlled in Address 0x142, Bits[3:2] and is enabled by default. Optionally, to support some unique instances of the interfaces (such as NMCDA-SL), the JESD204B interface can be programmed to either disable the ILAS sequence or continually repeat the ILAS sequence. Additionally, the ILAS can be repeated for a fixed count, as programmed in Address 0x145, Bits[7:0].

The AD9675 has fixed values of some of the JESD204B interface parameters, and they are as follows:

- $\quad \mathrm{N}^{\prime}=16$ : number of bits per sample is 16 . Read only value from Address $0 \times 155$, Bits[3:0] $=15\left(\mathrm{~N}^{\prime}-1\right)$.
- $\quad \mathrm{CF}=0$ : number of control words per frame clock cycle per converter is 0 , in Address $0 \times 157$, Bits[4:0].

The AD9675 calculates values for some JESD204B parameters based on other settings, particularly the quick configuration register selection. The following read only values are available in the register map for verification:

- F: octets per frame can be $32,16,8$, or 4 ; read the value ( $\mathrm{F}-1$ ) from Address 0x151, Bits[4:0]
- M: number of converters per link can be 8 or 16 ; read the value $(M-1)$ from Address $0 \times 153$, Bits[3:0]
- $\quad$ S: samples per converter per frame is 1 ; read the value ( $\mathrm{S}-1$ ) from Address 0x156, Bit 0 .


## Check FCHK, Checksum of JESD204B Interface Parameters

The JESD204B parameters can be verified through a checksum value (FCHK) of the JESD204B interface parameters. Each lane has a FCHK value associated with it. The FCHK value is transmitted during the ILAS second multiframe and can be read from the internal registers.

Checksum value is the modulo 256 sum of the parameters listed as Octet 0 to Octet 10 in Table 18. Checksum is calculated by adding the parameter fields before they are packed into the octets.
The FCHK for the lane configuration for data coming out of SERDOUT $1 \pm$ can be read from Address 0x15A. Similarly, FCHK for the lane defined for SERDOUT2 $\pm$ can be read from Address 0x15B.

Table 18. JESD204B Configuration Table Used in ILAS and Checksum Calculation

| No. | Bit 7 (MSB) | $\begin{aligned} & \text { Bit } \\ & 6 \end{aligned}$ | $\begin{aligned} & \text { Bit } \\ & 5 \end{aligned}$ | $\begin{aligned} & \text { Bit } \\ & 4 \end{aligned}$ | $\begin{aligned} & \text { Bit } \\ & 3 \end{aligned}$ | Bit | Bit | $\begin{aligned} & \hline \text { Bit } 0 \\ & \text { (LSB) } \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | DID[7:0] |  |  |  |  |  |  |  |
| 1 | 0 | 0 | 0 | 0 | BID[3:0] |  |  |  |
| 2 | 0 | 0 | 0 | LID[4:0] |  |  |  |  |
| 3 | SCR | 0 | 0 | L[4:0] |  |  |  |  |
| 4 | F[7:0] |  |  |  |  |  |  |  |
| 5 | 0 | 0 | 0 | K[4:0] |  |  |  |  |
| 6 | M[7:0] |  |  |  |  |  |  |  |
| 7 | CS[1:0] |  | 0 | N[4:0] |  |  |  |  |
| 8 | 0 |  |  | N'[4:0] |  |  |  |  |
| 9 | 0 |  |  | S[4:0] |  |  |  |  |
| 10 | 0 | 0 | 0 | CF[4:0] |  |  |  |  |

## Set Additional Digital Output Configuration Options

The JESD204B outputs are configured by default to produce a peak differential voltage of 262 mV , which satisfies the JESD204B specification for a transmit eye mask for an LV-OIF-11G-SRbased operation target of between 180 mV and 385 mV peak differential voltage, but other peak differential voltages can be accommodated. Address 0x015, Bits[6:4] settings allow output peak voltages. Additional options include the following:

- Invert polarity of the serial output data: Address 0x014, Bit 2
- Flip (mirror) 10 -bit word before output: Address 0x143, Bit 0
- Channel data format (offset binary, twos complement, Gray code): Address 0x014, Bits[1:0]
- Options for interpreting the signal on the SYNCINB $\pm$ pin: Address 0x156, Bit 5


## Reenable Lanes After Configuration

After modifying the JESD204B link parameters, enable the link, and then the synchronization process can begin. Enable the link by writing a Logic 0 to Address $0 \times 142$, Bit 0 .


Figure 46. AD9675 Digital Processing of JESD204B Lanes

Table 19. AD9675 JESD204B Frame Alignment Monitoring and Correction Replacement Characters

| Scrambling | Lane Synchronization | Character to be Replaced | Last Octet in <br> Multiframe | Replacement Character |
| :--- | :--- | :--- | :--- | :--- |
| Off | On | Last octet in frame repeated from previous frame | No | K28.7 |
| Off | On | Last octet in frame repeated from previous frame | Yes | K28.3 |
| Off | Off | Last octet in frame repeated from previous frame | Not applicable | K28.7 |
| On | On | Last octet in frame equals D28.7 | No | K28.7 |
| On | On | Last octet in frame equals D28.3 | Yes | K28.3 |
| On | Off | Last octet in frame equals D28.7 | Not applicable | K28.7 |

## Frame and Lane Alignment Monitoring and Correction

Frame alignment monitoring and correction is part of the JESD204B specification. The 14 -bit word requires two octets to transmit all the data. The two octets (MSB and LSB), where $\mathrm{F}=2$, make up a frame. During normal operating conditions, frame alignment is monitored via alignment characters that are inserted under certain conditions at the end of a frame. Table 19 summarizes the conditions for character insertion along with the expected characters under the various operation modes. If lane synchronization is enabled, the replacement character value depends on whether the octet is at the end of a frame or at the end of a multiframe.

Based on the operating mode, the receiver can ensure that it is still synchronized to the frame boundary by correctly receiving the replacement characters.

## Digital Outputs and Timing

The AD9675 has differential digital outputs that power up by default. The driver current is derived on chip and sets the output current at each output equal to a nominal 4 mA . Each output presents a $100 \Omega$ dynamic internal termination to reduce unwanted reflections.
The AD9675 digital outputs can interface with custom ASICs and FPGA receivers, providing superior switching performance in noisy environments. Single point-to-point network topologies are recommended with a single differential $100 \Omega$ termination resistor placed as close to the receiver logic as possible.

For receiver inputs that provide their own common-mode bias, or whose input common-mode requirements are not within the bounds of the AD9675 DRVDD supply, use an ac-coupled connection as shown in Figure 47. Place a $0.1 \mu \mathrm{~F}$ series capacitor on each output pin and use a $100 \Omega$ differential termination close to the receiver side. The $100 \Omega$ differential termination results in a nominal 600 mV p-p differential swing at the receiver. In the case where the receiver inputs do not provide their own common mode bias, single-ended $50 \Omega$ terminations can be used. When single-ended terminations are used, the termination voltage ( $\mathrm{V}_{\text {RXсм }}$ ) must be chosen to match the input requirements of the receiver.

For receivers whose input common mode voltage requirements match the output common-mode voltage (DRVDD/2) of the AD9675, a dc-coupled connection can be used. The common mode of the digital output automatically biases itself to half of DRVDD ( 0.9 V for DRVDD $=1.8 \mathrm{~V}$ ) (see Figure 48).
If there is no far end receiver termination or if there is poor differential trace routing, timing errors may result. To avoid such timing errors, it is recommended that the trace length be less than six inches and that the differential output traces be adjacent and at equal lengths.
Figure 49 to Figure 54 show examples of the digital output (default) data eye and a time interval error (TIE) jitter histogram.


Figure 47. AC-Coupled Digital Output Termination Example


Figure 48. DC-Coupled Digital Output Termination Example


Figure 49. Digital Outputs Data Eye, External $100 \Omega$ Terminations at 2.5 Gbps


Figure 50. Digital Outputs Histogram External $100 \Omega$ Terminations at 2.5 Gbps


Figure 51. Digital Outputs Bathtub Curve, External $100 \Omega$ Terminations at 2.5 Gbps


Figure 52. Digital Outputs Data Eye, External $100 \Omega$ Terminations at 5.0 Gbps

Figure 53. Digital Outputs Histogram, External $100 \Omega$ Terminations at 5.0 Gbps


Figure 54. Digital Outputs Bathtub Curve, External $100 \Omega$ Terminations at 5.0 Gbps

Additional SPI options allow the user to further increase the output driver voltage swing of all four outputs to drive longer trace lengths (see Address 0x015 in Table 31). Even though this produces sharper rise and fall times on the data edges and is less prone to bit errors, the power dissipation of the DRVDD supply increases when this option is used. See the Memory Map section for more details.

## Preemphasis

Preemphasis enables the receiver eye diagram mask to be met in conditions where the interconnect insertion loss is not in accordance with the JESD204B specification. In conditions where pre-emphasis is not needed to achieve sufficient signal integrity for the link, it is best to disable the pre-emphasis to conserve power. Enabling pre-emphasis on a short link and increasing the de-emphasis value too high may cause the receiver eye diagram to fail in cases where it passes with no deemphasis. The transmitter eye diagram does not necessarily pass when pre-emphasis is enabled. Furthermore, using more pre-emphasis than necessary may increase EMI; therefore, consider EMI when choosing an insertion loss compensation strategy. To enable pre-emphasis, write a Logic 1 to Address 0x015, Bit 1.
There are several methods to select test data patterns on the JESD204B link, as shown in Figure 55. These methods serve different purposes in the testing process of establishing the link.

The processed samples from the ADC can be replaced by nine digital output test pattern options. The replacement is initiated through the SPI using Address 0x00D, Bits[3:0]. These options are useful when validating receiver capture and timing. See Table 21 for the output test mode bit sequencing options. Some test patterns have two serial sequential words, which the user can alternate in various ways, depending on the test pattern chosen. Note that some patterns may not adhere to the data format select option. In addition, custom user defined test
patterns are assigned in the user pattern registers (Address 0x019 through Address 0x020). All test mode options except PN sequence short and PN sequence long can support 8 -bit to 14 -bit word lengths to verify data capture to the receiver.
The PN sequence short pattern produces a pseudorandom bit sequence that repeats itself every $2^{9}-1$ bits, or 511 bits. For a description of the PN sequence short pattern and how it is generated, see Section 5.1 of the ITU-T O. 150 (05/96) standard. The only difference from the standard is that the starting value is a specific value instead of all 1 s (see Table 20 for the initial values).
The PN sequence long pattern produces a pseudorandom bit sequence that repeats itself every $2^{23}-1$ bits, or $8,388,607$ bits. For a description of the PN sequence long pattern and how it is generated, see Section 5.6 of the ITU-T O. 150 (05/96) standard. The only differences from the standard are that the starting value is a specific value instead of all 1 s and that the AD9675 inverts the bit stream with relation to the ITU-T standard (see Table 20 for the initial values). The output sample size depends on the selected bit length.

Table 20. PN Sequence Initial Values

| Sequence | Initial <br> Value | First Three Output Samples <br> (MSB First, 16-Bit) |
| :--- | :--- | :--- |
| PN Sequence Short | $0 \times 092$ | $0 \times 496 F, 0 \times C 9 A 9,0 \times 980 \mathrm{C}$ |
| PN Sequence Long | $0 \times 003$ | $0 \times F F 5 C, 0 \times 0029,0 \times B 80 \mathrm{~A}$ |

See the Memory Map section for information on how to change these additional digital output timing features through the SPI.
Test patterns are initiated at the input of the scrambler block by setting Address $0 \times 144$, Bits[5:4] $=10$ or at the output of the 8 -bit/ 10 -bit encoder by setting Address $0 \times 144, \operatorname{Bits}[5: 4]=01$. The test pattern generated is selected in Address 0x144, Bits[3:0], and is specified in Table 22.

## Digital Output Test Patterns



Figure 55. Example of Data Flow Block Diagram
Table 21. Flexible Output Test Modes-Address 0x00D

| Output Test <br> Mode Bit <br> Sequence | Pattern Name | Digital Output Word 1 | Digital Output Word 2 | Digital Output Word 3 | Digital Output Word 4 | Subject to Resolution Select |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0000 | Off (default) | Not applicable | Not applicable | Not applicable | Not applicable | Not applicable |
| 0001 | Midscale short | 10000000000000 | Same | Same | Same | Yes |
| 0010 | +Full-scale short | 11111111111111 | Same | Same | Same | Yes |
| 0011 | -Full-scale short | 00000000000000 | Same | Same | Same | Yes |
| 0100 | Checkerboard output | 10101010101010 | 01010101010101 | 10101010101010 | 01010101010101 | No |
| 0101 | PN sequence long | Not applicable | Not applicable | Not applicable | Not applicable | Yes |
| 0110 | PN sequence short | Not applicable | Not applicable | Not applicable | Not applicable | Yes |
| 0111 | One-/zero-word toggle | 11111111111111 | 00000000000000 | 11111111111111 | 00000000000000 | No |
| 1000 | User input | Address 0x019 and Address 0x01A | Address $0 \times 01 \mathrm{~B}$ and Address 0x01C | Address 0x01D and Address 0x01E | Address 0x01F and Address 0x020 | No |
| 1001 to 1110 | Reserved | Not applicable | Not applicable | Not applicable | Not applicable | No |
| 1111 | Ramp output | 00000000000000 | 00000000000001 | 00000000000000 | 00000000000001 | Yes |

Table 22. Flexible Output Test Modes-Address 0x144

| Output Test <br> Mode Bit <br> Sequence | Pattern Name | Digital Output Word 1 | Digital Output Word 2 | Digital Output Word 3 | Digital Output Word 4 | Subject to Resolution Select |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0000 | Off (default) | Not applicable | Not applicable | Not applicable | Not applicable | Not applicable |
| 0001 | Alternating checkerboard | 10101010101010 | 01010101010101 | 10101010101010 | 01010101010101 | No |
| 0010 | One-/zero-word toggle | 11111111111111 | 00000000000000 | 11111111111111 | 00000000000000 | No |
| 0011 | PN sequence long | Not applicable | Not applicabl | Not applicable | Not applicable | Yes |
| 0100 | PN sequence short | Not applicable | Not applicable | Not applicable | Not applicable | Yes |
| 0101 | Continuous/ repeat user test pattern | Address $0 \times 019$ and Address 0x01A | Address 0x01B and Address 0x01C | Address 0x01D and Address 0x01E | Address 0x01F and Address 0x020 | No |
| 0110 | Single user test pattern | Address $0 \times 019$ and Address 0x01A | Address $0 \times 01 \mathrm{~B}$ and Address 0x01C | Address 0x01D and Address 0x01E | Address $0 \times 01 \mathrm{~F}$ and Address 0x020 | No |
| 0111 | Ramp output | 00000000000000 | 00000000000001 | 00000000000000 | 00000000000001 | Yes |
| 1000 | Modified RPAT sequence | See JESD204B specification | See JESD204B specification | See JESD204B <br> specification | See JESD204B specification | Not applicable |
| 1001 to 1111 | Reserved | Not applicable | Not applicable |  |  | No |

## SDIO Pin

The SDIO pin is required to operate the SPI. The SDIO pin has an internal $30 \mathrm{k} \Omega$ pull-down resistor that pulls this pin low and is only 1.8 V tolerant. To drive the SDIO pin from a 3.3 V logic level, insert a $1 \mathrm{k} \Omega$ resistor in series with this pin to limit the current.

## SCLK Pin

The SCLK pin is required to operate the SPI. It has an internal $30 \mathrm{k} \Omega$ pull-down resistor that pulls this pin low and is only 1.8 V tolerant. To drive the SCLK pin from a 3.3 V logic level, insert a $1 \mathrm{k} \Omega$ resistor in series with this pin to limit the current.

## CSB Pin

The CSB pin is required to operate the SPI. It has an internal $70 \mathrm{k} \Omega$ pull-up resistor that pulls this pin high and is only 1.8 V tolerant. To drive the CSB pin from a 3.3 V logic level, insert a $1 \mathrm{k} \Omega$ resistor in series with this pin to limit the current.

## RBIAS Pin

To set the internal core bias current of the ADC, place a resistor nominally equal to $10.0 \mathrm{k} \Omega$ to ground at the RBIAS pin. Using a resistor other than the recommended $10.0 \mathrm{k} \Omega$ resistor for RBIAS degrades the performance of the device. Therefore, use at least a $1 \%$ tolerance on this resistor to achieve consistent performance.

## VREF Pin

A stable and accurate 0.5 V voltage reference is built into the AD9675. This voltage reference is amplified internally by a factor of 2, setting VREF to 1.0 V , which results in a full-scale differential input span of 2.0 V p-p for the ADC. VREF is set internally by default, but the user can drive the VREF pin externally with a 1.0 V reference to achieve more accuracy. However, the AD9675 does not support ADC full-scale ranges less than 2.0 V p-p.
When applying the decoupling capacitors to the VREF pin, use ceramic, low equivalent series resistance (ESR) capacitors. Ensure that these capacitors are near the reference pin and on the same layer of the PCB as the AD9675. The VREF pin must have both a $0.1 \mu \mathrm{~F}$ capacitor and a $1 \mu \mathrm{~F}$ capacitor that are connected in parallel to analog ground. These capacitor values are recommended for the ADC to properly settle and acquire the next valid sample.

## GPOx Pins

Use the general-purpose output pins, GPO0, GPO1, GPO2, and GPO3, in a system to provide programmable inputs to other chips in the system. The value of each pin is set via Address $0 \times 00 \mathrm{E}$ to either Logic 0 or Logic 1 (see Table 31).

## ADDRx Pins

Use the chip address pins to address individual AD9675 devices in a system. Chip address mode is enabled using Address $0 \times 115$, Bit 5 (see Table 31). If the value written to Bits[4:0] matches the value on the chip address bit pins (ADDR[4:0]), the device is selected and any subsequent SPI writes or reads to addresses indicated as chip registers are written only to that device. If chip address mode is disabled, write all addresses regardless of the value on the address pins.

## TX_TRIG $\pm$ Pins

The TX_TRIG $\pm$ function has several uses within the AD9675 and is initiated with an external hardware trigger either on the TX_TRIG $\pm$ pins or by a software trigger by setting Address $0 \times 10 \mathrm{C}$, Bit 5 to 1 . The hardware trigger has the advantage of guaranteed synchronous triggering of multiple AD9675 devices in a system. The setup and hold time for each TX_TRIG $\pm$ hardware input is given in Table 3 as 1 ns. Due to the asynchronous SPI function, the software trigger cannot guarantee synchronization of multiple AD9675 devices. If the TX_TRIG $\pm$ hardware trigger is not used, tie the TX_TRIG $\pm$ pins in a low logic state.
The TX_TRIG $\pm$ function is used to initiate the advanced power mode (see the Advanced Power Control section), and synchronize the data serialization in the JESD204B block (see the JESD204B Overview section).

## ANALOG TEST TONE GENERATION

The AD9675 can generate analog test tones that the user can then switch to the input of the LNA of each channel for channel gain calibration. The test tone amplitude at the LNA output is dependent on LNA gain, as shown in Table 23.

Table 23. Test Signal Fundamental Amplitude at LNA Output

| Address 0x116[3:2], <br> Analog Test Tones | LNA Gain <br> $\mathbf{1 5 . 6 ~ d B}$ | LNA Gain <br> $\mathbf{1 7 . 9 ~ d B}$ | LNA Gain <br> $\mathbf{2 1 . 6 ~ d B}$ |
| :--- | :--- | :--- | :--- |
| 00 (default) | $80 \mathrm{mV} \mathrm{p-p}$ | $98 \mathrm{mV} \mathrm{p-p}$ | $119 \mathrm{mV} \mathrm{p-p}$ |
| 01 | 160 mV p-p | $196 \mathrm{mV} \mathrm{p}-\mathrm{p}$ | $238 \mathrm{mV} \mathrm{p-p}$ |
| 10 | $320 \mathrm{mV} \mathrm{p-p}$ | $391 \mathrm{mV} \mathrm{p}-\mathrm{p}$ | $476 \mathrm{mV} \mathrm{p-p}$ |
| 11 | Reserved | Reserved | Reserved |

Calculate the test signal amplitude at the input to the ADC given the LNA gain, attenuator control voltage, and the PGA gain. Table 24 and Table 25 list example calculations.

Table 24. Test Signal Fundamental Amplitude at ADC Input,
$\mathrm{V}_{\text {GAIN }}=0 \mathrm{~V}$, PGA Gain $=21 \mathrm{~dB}$

| Address 0x116[3:2], | LNA Gain | LNA Gain | LNA Gain |
| :--- | :--- | :--- | :--- |
| Analog Test Tones | $\mathbf{1 5 . 6 ~ d B}$ | $\mathbf{1 7 . 9} \mathbf{~ d B}$ | $\mathbf{2 1 . 6 ~ d B}$ |
| 00 (default) | -29 dBFS | -28 dBFS | -26 dBFS |
| 01 | -23 dBFS | -22 dBFS | -20 dBFS |
| 10 | -17 dBFS | -16 dBFS | -14 dBFS |
| 11 | Reserved | Reserved | Reserved |

Table 25. Test Signal Fundamental Amplitude at ADC Input, $\mathrm{V}_{\text {GAIN }}=\mathbf{0} \mathrm{V}$, PGA Gain $=\mathbf{3 0} \mathbf{~ d B}$

| Address 0x116[3:2], | LNA Gain | LNA Gain | LNA Gain |
| :--- | :--- | :--- | :--- |
| Analog Test Tones | $\mathbf{1 5 . 6 ~ d B}$ | $\mathbf{1 7 . 9} \mathbf{~ d B}$ | $\mathbf{2 1 . 6 ~ d B}$ |
| 00 (default) | -20 dBFS | -19 dBFS | -17 dBFS |
| 01 | -14 dBFS | -13 dBFS | -11 dBFS |
| 10 | -8 dBFS | -7 dBFS | -5 dBFS |
| 11 | Reserved | Reserved | Reserved |

## CW DOPPLER OPERATION

Each channel of the AD9675 includes an I/Q demodulator. Each demodulator has an individual programmable phase shifter. The I/Q demodulator is ideal for phased array beamforming applications in medical ultrasound. Each channel can be programmed for 16 phase settings $/ 360^{\circ}$ (or $22.5^{\circ} /$ step), selectable via the SPI port. The device has a RESET $\pm$ input that is used to synchronize the LO dividers of each channel. If multiple AD9675 devices are used, a common reset across the array ensures a synchronized phase for all channels. If the RESET $\pm$ input is not used, tie each input pin to ground. Internal to the AD9675, the individual Channel I and Channel Q outputs are current summed. If multiple AD9675 devices are used, current sum and convert the I and Q outputs from each AD9675 to a voltage using an external transimpedance amplifier.

## Quadrature Generation

The internal $0^{\circ}$ and $90^{\circ}$ LO phases are digitally generated by a divide-by-M logic circuit, where M is 4,8 , or 16 . The internal divider is selected via Address 0x02E, Bits[2:0] (see Table 31). The divider is dc-coupled and inherently broadband; the maximum LO frequency is limited only by its switching speed. Ensure that the duty cycle of the quadrature LO signals is as near $50 \%$ as possible for the 4 LO and 8 LO modes. The 16 LO mode does not require a $50 \%$ duty cycle. Furthermore, the divider is implemented such that the multiple local oscillator (MLO) signal reclocks the final flip-flops that generate the internal LO signals and thereby minimizes noise introduced by the divide circuitry.

For optimum performance, the MLO signal input is driven differentially, as on the AD9675 evaluation board. The commonmode voltage on each pin is approximately 1.2 V with the nominal 3 V supply. It is important to ensure that the MLO source have very low phase noise (jitter), a fast slew rate, and an adequate input level to obtain optimum performance of the CW signal chain.
Beamforming applications require a precise channel-to-channel phase relationship for coherence among multiple channels. The RESET $\pm$ input is provided to synchronize the LO divider circuits in different AD9675 devices when they are used in arrays. The RESET $\pm$ input is a synchronous edge-triggered input that resets the dividers to a known state after power is applied to multiple AD9675 devices. The RESET $\pm$ signal can be either a continuous signal or a single pulse, and it can be either synchronized with the MLO $\pm$ clock edge (recommended) or it
can be asynchronous. If a continuous signal is used for the RESET $\pm$, it must be at the LO rate. For synchronous RESET $\pm$, the device can be configured to sample the RESET $\pm$ signal with either the falling or rising edge of the MLO $\pm$ clock, which makes it easier to align the RESET $\pm$ signal with the opposite $\mathrm{MLO} \pm$ clock edge. Register 0x02E is used to configure the RESET signal behavior. Synchronize the RESET $\pm$ input to the MLO signal input. Achieve accurate channel-to-channel phase matching via a common clock on the RESET $\pm$ input when using more than one AD9675.

## I/Q Demodulator and Phase Shifter

The I/Q demodulators consist of double-balanced, harmonic rejection, passive mixers. The RF input signals are converted into currents by transconductance stages that have a maximum differential input signal capability of matching the LNA output full scale. These currents are then presented to the mixers that convert them to baseband (RF-LO) and $2 \times \mathrm{RF}(\mathrm{RF}+\mathrm{LO})$. The signals are phase shifted according to the codes that are programmed into the SPI latch (see Table 26). The phase shift function is an integral part of the overall circuit. The phase shift listed in Table 26 is defined as being between the baseband I or Q channel outputs. As an example, for a common signal applied to a pair of RF inputs to an AD9675, the baseband outputs are in phase for matching phase codes. However, if the phase code for Channel 1 is 0000 and the phase code for Channel 2 is 0001, Channel 2 leads Channel 1 by $22.5^{\circ}$.

Table 26. Phase Select Code for Channel-to-Channel Phase Shift

| Phase Shift | I/Q Demodulator Phase (Address 0x02D[3:0]) |
| :--- | :--- |
| $0^{\circ}$ | 0000 |
| $22.5^{\circ}$ | 0001 (not valid in 4LO mode) |
| $45^{\circ}$ | 0010 |
| $67.5^{\circ}$ | 0011 (not valid in 4LO mode) |
| $90^{\circ}$ | 0100 |
| $112.5^{\circ}$ | 0101 (not valid in 4LO mode) |
| $135^{\circ}$ | 0110 |
| $157.5^{\circ}$ | 0111 (not valid in 4LO mode) |
| $180^{\circ}$ | 1000 |
| $202.5^{\circ}$ | 1001 (not valid in 4LO mode) |
| $225^{\circ}$ | 1010 |
| $247.5^{\circ}$ | 1011 (not valid in 4LO mode) |
| $270^{\circ}$ | 1100 |
| $292.5^{\circ}$ | 1101 (not valid in 4LO mode) |
| $315^{\circ}$ | 1110 |
| $337.5^{\circ}$ | 1111 (not valid in 4LO mode) |

## DIGITAL RF DECIMATOR

The AD9675 contains digital processing capability. Each channel has two stages of processing that are available: RF decimator and high-pass filter. For test purposes, the input to the decimator can serve as a test waveform. Normally, the input is the output of the ADC. The output of the decimator/filter is sent to the framer/ serializer for output formatting.
The maximum data rate of the framer/serializer is 65 MSPS. Therefore, if the sample of the ADC is greater than 65 MSPS, enable the RF decimator (fixed rate of 2). The ADC resolution is 14 bits. Saturation of the ADC is determined after the dc offset calibration to ensure maximum dynamic range.

## VECTOR PROFILE

To minimize the time needed to reconfigure device settings during operation, the device supports configuration profiles. The user can store up to 32 profiles in the device. A profile is selected by a 5 -bit index. A profile consists of a 64 -bit vector, as described in Table 27. Each parameter is concatenated to form the 64 -bit profile vector. The profile memory starts at Register 0xF00 and ends at Register 0xFFF. Write the memory in either stream or address selected data mode. However, the user must read the memory using stream mode. When writing or reading in stream mode while the SPI configuration is set to MSB first mode (default setting for register 0x000) then the
write/read address needs to refer to the last register address, not the first one. For example, writing or reading the first profile that spans the address space between $0 \times \mathrm{xF} 00$ and 0 xF 07 , and the SPI port is configured as MSB first, then the referenced address must be 0 xF 07 to allow reading or writing the profile 64 bits in MSB mode. For more information about stream mode, see the AN-877 Application Note, Interfacing to High Speed ADCs via SPI.
There is a buffer used to store the current profile data. When the profile index is written in Register 0x10C, the selected profile is read from memory and stored in the current profile buffer. The profile memory is read/written in the SPI clock domain. Once the SPI writes the profile index value, it takes four SPI clock cycles to read the profile from RAM and store it in the current profile buffer. If the SPI is in LSB mode, these additional SPI clock cycles are provided when the profile index register is written. If the SPI is in MSB mode, an additional byte needs to be read or written to update the profile buffer.
Updating profile memory does not affect the data in the profile buffer. The profile index register must be written to cause a refresh of the current profile data, even if the profile index register is written with the same value.


Figure 56. Simplified Block Diagram of a Single Channel of RF Decimator
Table 27. Profile Definition

| Field | No. of Bits | Description |
| :---: | :---: | :---: |
| Reserved | 32 | Reserved |
| HPF Bypass | 1 | Digital high-pass filter bypass <br> 0 = disable (filter enabled) <br> 1 = enable (filter bypassed) |
| POWER_START | 15 | ADC clock cycles counted from the TX_TRIG signal assertion when the active channels are powered up $0 \times 0000=0$ clock cycles <br> $0 \times 0001=1$ clock cycle <br> $0 \times 7$ FFF $=32,767$ clock cycles |
| Reserved | 1 | Reserved |
| POWER_STOP | 15 | ADC clock cycles counted from the TX_TRIG signal assertion when the active channels are powered down $0 \times 0000=0$ clock cycles <br> $0 x 0001=1$ clock cycle <br> $0 \times 7$ FFF $=$ continuous run mode |

## RF DECIMATOR

The input to the RF decimator is either the ADC output data or a test waveform, as described in the Digital Test Waveforms section. The test waveforms are enabled per channel using Address 0x11A (see Table 31).

## DC Offset Calibration

The user can reduce dc offset through a manual system calibration process. Measure the dc offset of every channel in the system and then set a calibration value using Address $0 \times 110$ and Address $0 \times 111$. Note that these registers are both chip and local addresses, meaning that they are accessed using the chip address and device index. Bypass the dc offset calibration using Address 0x10F, Bits[2:0].

## Multiband AAF and Decimate by 2

The multiband filter is an FIR filter. It is programmable with low or high bandwidth filtering. The filter requires 11 input samples to populate the filter. The decimation rate is fixed at $2 \times$. Therefore, the decimation frequency is $\mathrm{f}_{\mathrm{DEC}}=\mathrm{f}_{\text {SAMPLE }} / 2$. Figure 57 and Figure 58 show the frequency response of the filter, depending on the mode. Figure 57 shows the attenuation amplitude over the Nyquist frequency range. Figure 58 shows the pass band response as nearly flat.


Figure 57. AAF Frequency Response (Frequency Scale Assumes $\left.f_{A D C}=2 \times f_{D E C}=40 \mathrm{MHz}\right)$


Figure 58. AAF Frequency Response, Zoomed In (Frequency Scale Assumes $\left.f_{A D C}=2 \times f_{D E C}=40 \mathrm{MHz}\right)$

## High-Pass Filter

The user can apply a second-order Butterworth high-pass IIR filter after the RF decimator. The filter has a cutoff of 700 kHz for an encode clock of 50 MHz . The filter has a settling time of $2.5 \mu \mathrm{~s}$. Therefore, if the ADC clock is 50 MHz , ignore the first 125 samples ( $2.5 \mu \mathrm{~s} / 0.02 \mu \mathrm{~s}$ ). Bypass or enable the filter in the vector profile if the filter is enabled in Register 0x113, Bit 5. If the filter is bypassed by setting Register 0x113, Bit 5 to 1 , the filter cannot be enabled from the vector profile.

## DIGITAL TEST WAVEFORMS

Digital test waveforms can be used in the digital processing block instead of the ADC output. To enable digital test waveforms, use Address 0x11B. Enable each channel individually in Address 0x11A.

## Waveform Generator

For testing and debugging, use a programmable waveform generator in place of ADC data. The waveform generator can vary offset, amplitude, and frequency. The generator uses the ADC sample frequency, $\mathrm{f}_{\text {SAMPLE, }}$, and ADC full-scale amplitude, Afull-scale, as references. The values are set in Address 0x117, Address 0x118, and Address 0x119 (see Table 31).

$$
\begin{align*}
& x=C+A \times \sin (2 \times \pi \times N)  \tag{8}\\
& N=\frac{f_{\text {SAMPLE }} \times n}{64}, \text { see Address } 0 \times 117  \tag{9}\\
& A=\frac{A_{\text {FULL-SCALE }}}{2^{x}}, \text { see Address } 0 \times 118  \tag{10}\\
& C=A_{\text {FULL-SCALE }} \times a \times 2^{-(13-b)}, \text { see Address } 0 \times 119 \tag{11}
\end{align*}
$$

## Channel ID and Ramp Generator

In Channel ID test mode, the output is a concatenated value. Bits[6:0] are a ramp. Bit 7 is reserved as 0 . Bits[10:8] are the channel ID such that Channel A is coded as 000 and Channel B is 001 . Bits[15:11] are the chip address.

## DIGITAL BLOCK POWER SAVING SCHEME

To reduce power consumption in the digital block after the ADC, the RF decimator and filter start in an idle state after running the chip (Register 0x008, Bits[2:0] = 000). The digital block only switches to a running state when the negative edge of the TX_TRIG pulse is detected, or with a software TX_TRIG write (Register 0x10C, Bit $5=1$ ).
To put the digital block back into the idle state (while the rest of the chip is still running) and to save power, enact one of the following three events: raise the TX_TRIG signal high, write to the profile index (Register 0x10C, Bits[0:4]), or the power stop expires if the advanced power control feature is used. Figure 59 illustrates the digital block power saving scheme.


Figure 59. Digital Block Power Saving Scheme

## SERIAL PORT INTERFACE (SPI)

The AD9675 SPI allows the user to configure the signal chain for specific functions or operations through the structured register space provided inside the chip. The SPI offers the user added flexibility and customization, depending on the application. Addresses are accessed via the serial port and can be written to or read from via the port. Memory is organized into bytes that can be further divided into fields, as documented in the Memory Map section. For detailed operational information, see the AN-877 Application Note, Interfacing to High Speed ADCs via SPI.
Three pins define the serial port interface: SCLK, SDIO, and CSB (see Table 28). The SCLK (serial clock) pin is used to synchronize the read and write data presented to the device. The SDIO (serial data input/output) pin is a dual-purpose pin that allows data to be sent to and read from the internal memory map registers of the device. The CSB (chip select bar) pin is an active low control that enables or disables the read and write cycles.

Table 28. Serial Port Pins

| Pin | Function |
| :--- | :--- |
| SCLK | Serial clock. Serial shift clock input. SCLK <br> synchronizes serial interface reads and writes. <br> SDIO <br> Serial data input/output. Dual-purpose pin that <br> typically serves as an input or an output, depending <br> on the instruction sent and the relative position in <br> the timing frame. <br> Chip select bar (active low). This control gates the <br> read and write cycles. |

The falling edge of CSB, in conjunction with the rising edge of SCLK, determines the start of the framing sequence. During the instruction phase, a 16-bit instruction is transmitted, followed by one or more data bytes, which is determined by Bit Field W0 and Bit Field W1. An example of the serial timing and its definitions are shown in Figure 61 and Table 29.

During normal operation, CSB signals to the device that SPI commands are to be received and processed. When CSB is brought low, the device processes SCLK and SDIO to execute instructions. Normally, CSB remains low until the communication cycle is complete. However, if connected to a slow device, CSB can be brought high between bytes, allowing older microcontrollers enough time to transfer data into shift registers. CSB can be stalled when transferring one, two, or three bytes of data. When W 0 and W 1 are set to 11 , the device enters streaming mode and continues to process data, either reading or writing, until CSB is taken high to end the communication cycle. This mode allows complete memory transfers without the need for additional instructions. Regardless of the mode, if CSB is taken high in the middle of a byte transfer, the SPI state machine is reset, and the device waits for a new instruction.

The SPI port can be configured to operate in different manners. CSB can also be tied low to enable 2-wire mode. When CSB is tied low, SCLK and SDIO are the only pins required for
communication. Although the device is synchronized during power-up, exercise caution when using 2 -wire mode to ensure that the serial port remains synchronized with the CSB line.
When operating in 2-wire mode, use a 1-, 2-, or 3-byte transfer exclusively. Without an active CSB line, streaming mode can be entered but not exited.
In addition to word length, the instruction phase determines whether the serial frame is a read or write operation, allowing the serial port to be used both to program the chip and to read the contents of the on-chip memory. If the instruction is a readback operation, performing a readback causes the serial data input/output (SDIO) pin to change direction from an input to an output at the appropriate point in the serial frame.
The user can send data in MSB first mode or LSB first mode. MSB first mode is the default at power-up and is changed by adjusting the configuration register (Address 0x000). For more information about this and other features, see the AN-877 Application Note, Interfacing to High Speed ADCs via SPI.

## HARDWARE INTERFACE

The pins described in Table 28 constitute the physical interface between the programming device and the serial port of the AD9675. The SCLK and CSB pins function as inputs when using the SPI. The SDIO pin is bidirectional, functioning as an input during write phases and as an output during readback.
If multiple SDIO pins share a common connection, ensure that proper $\mathrm{V}_{\mathrm{OH}}$ levels are met. Figure 60 shows the number of SDIO pins that can be connected together and the resulting $\mathrm{V}_{\mathrm{OH}}$ level, assuming the same load for each AD9675.


Figure 60. SDIO Pin Loading
This interface is flexible enough to be controlled either by serial programmable read-only memories (PROMs) or by PIC microcontrollers, which provide the user with an alternative to a full SPI controller for programming the device (see the AN-812 Application Note, Microcontroller-Based Serial Port Interface (SPI ${ }^{\bullet}$ ) Boot Circuit).


Figure 61. Serial Timing Details
Table 29. Serial Timing Definitions

| Parameter | Timing (ns min) | Description |
| :---: | :---: | :---: |
| $\mathrm{t}_{\mathrm{DS}}$ | 12.5 | Setup time between the data and the rising edge of SCLK |
| $\mathrm{t}_{\mathrm{DH}}$ | 5 | Hold time between the data and the rising edge of SCLK |
| tcık | 40 | Period of the clock |
| ts | 5 | Setup time between CSB and SCLK |
| $\mathrm{t}_{\mathrm{H}}$ | 2 | Hold time between CSB and SCLK |
| thigh | 16 | Minimum period that SCLK must be in a logic high state |
| tow | 16 | Minimum period that SCLK must be in a logic low state |
| ten_sdo | 15 | Minimum time for the SDIO pin to switch from an input to an output relative to the SCLK falling edge (not shown in Figure 61) |
| tils_SDIO | 15 | Minimum time for the SDIO pin to switch from an output to an input relative to the SCLK rising edge (not shown in Figure 61) |

## MEMORY MAP

## READING THE MEMORY MAP TABLE

Each row in the memory map register table has eight bit locations. The memory map is roughly divided into two sections: the chip configuration register map (Address $0 \times 000$ to Address $0 x 19 \mathrm{E}$ ) and the profile register map (Address 0xF00 to Address 0xFFF). Registers that are designated as local registers use the device index in Address 0x004 and Address 0x005 to determine to which channels of a device the command is applied. Registers that are designated as chip registers use the chip address mode in Address $0 \times 115$ to determine whether the device is to be updated by writing to the chip register.
The first column of the memory map indicates the register address, and the default value is shown in the second rightmost column. The Bit 7 (MSB) column is the start of the default hexadecimal value given. For example, Address 0x011, the LNA and VGA gain adjustment register, has a default value of 0x06, meaning that Bit $7=0$, Bit $6=0$, Bit $5=0$, Bit $4=0$, Bit $3=0$, Bit $2=1$, Bit $1=1$, and Bit $0=0$, or 00000110 in binary. This setting is the default for GAIN $\pm$ pins enabled, PGA gain $=24 \mathrm{~dB}$, and LNA gain $=21.6 \mathrm{~dB}$.

For more information about the SPI memory map and other functions, see the AN-877 Application Note, Interfacing to High Speed ADCs via SPI.

## Reserved Locations

Do not write to undefined memory locations except when writing the default values suggested in this data sheet. Addresses that have values marked as 0 must be considered reserved and have a 0 written into their registers during power-up.

## Default Values

After a reset, critical registers are automatically loaded with default values. These values are indicated in Table 31, where an X refers to an undefined feature (don't care).

## Logic Levels

An explanation of various registers follows: "bit is set" is synonymous with "bit is set to Logic 1 " or "writing Logic 1 for the bit." Similarly, "bit is cleared" is synonymous with "bit is set to Logic 0 " or "writing Logic 0 for the bit."

## RECOMMENDED START-UP SEQUENCE

To save system power during programming, the AD9675 powers up in power-down mode. To start the device up and initialize the data interface, the SPI commands listed in Table 30 are recommended. At a minimum, write the profile memory for an index of 0 (Address 0xF00 to Address 0xF07; see Table 27). If additional profiles and coefficient memory are required, write these profiles and coefficient memory blocks after Profile File Memory 0.

Table 30. AD9675 SPI Write Start-Up Sequence Example

| Address | Value | Description |
| :---: | :---: | :---: |
| 0x000 | 0x3C | Initiate SPI reset |
| 0x002 | 0x0X (default) | Set speed mode to 40 MSPS |
| 0x0FF | 0x01 | Enable speed mode change |
| 0x004 | $0 \times 0 \mathrm{~F}$ | Set local registers to all channels |
| 0x005 | 0x3F | Set local registers to all channels |
| 0x113 | 0x00 | Bypass RF decimator, enable high-pass filter |
| $0 \times 011$ | 0x06 (default) | Set LNA gain $=21.6 \mathrm{~dB}, \mathrm{GAIN} \pm$ pins enabled, and PGA gain $=24 \mathrm{~dB}$ |
| 0xF00 | 0xFF | Continuous run mode enable; do not power down channels (POWER_STOP LSB) |
| 0xF01 | 0x7F | Continuous run mode enable; do not power down channels (POWER_STOP MSB) |
| 0xF02 | 0x00 | Power up all channels 0 clock cycles after TX_TRIG $\pm$ signal assertion (POWER_START LSB) |
| 0xF03 | 0x80 | Digital high-pass bypassed (POWER_START MSB) |
| $0 \times 10 \mathrm{C}^{1}$ | 0x00 (default) | Set index profile (required after profile memory writes) |
| 0x014 | 0x00 | Set output data format |
| 0x008 | 0x00 | Chip run (TGC mode) ${ }^{2}$ |
| 0x021 | 0x12 | 16-bit, four-lane mode |
| 0x199 | 0x80 | Enables automatic serializer/deserializer (SERDES) sample clock counter |
| 0x142 | 0x04 | ILAS enabled |
| 0x188 | $0 \times 01$ | Enable start code identifier |
| 0x18B | $0 \times 27$ | Set start code MSB |
| 0x18C | 0x72 | Set start code LSB |
| 0x150 | $0 \times 03$ | JESD204B scrambler disabled and four-lane configuration ( $L=4$ ) |
| 0x182 | 0x82 | Automatically configures PLL |
| 0x181 | 0x02 | PLL N-divider $=\div 20$ |
| 0x186 | 0xAA | Disable continuous data resync (continuous data resync is not recommended during real-time scanning; one time data resync is sufficient) |
| $0 \times 10 \mathrm{C}^{3}$ | 0x20 | Set SPITX_TRIG $\pm$ and index profile |
| 0x00F | 0x18 | Set low-pass filter cutoff frequency, bandwidth mode |
| 0x02B | 0x40 | Set analog LPF and HPF to defaults, tune filters ${ }^{4}$ |

[^3]
## MEMORY MAP REGISTER TABLE

Table 31. AD9675 Memory Map Registers

| Addr. <br> (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | $\begin{aligned} & \text { Bit } 0 \\ & \text { (LSB) } \end{aligned}$ | Default Value | Comments |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Chip Configuration Registers |  |  |  |  |  |  |  |  |  |  |  |
| 0x000 | CHIP PORT CONFIG | 0 | LSB first <br> $0=$ off <br> (default) $1 \text { = on }$ | SPI reset <br> $0=$ off <br> (default) $1=\text { on }$ | 1 | 1 | SPI reset <br> 0 = off <br> (default) $1=\text { on }$ | LSB first $0=$ off (default) $1 \text { = on }$ | 0 | 0x18 | Nibbles mirrored so that LSB or MSB first mode is set correctly regardless of shift mode. SPI reset reverts all registers (including the JESD ones), except Reg. 0x000 to their default values and $0 \times 000[2,5]$ bits are automatically cleared. |
| 0x001 | $\begin{aligned} & \text { CHIP_ } \\ & \text { ID } \end{aligned}$ |  |  |  | $\begin{array}{r} \text { Chip } \\ \text { AD9675 } \end{array}$ | $\begin{aligned} & \text { Bits[7:0] } \\ & \text { xA9 (default) } \end{aligned}$ |  |  |  | 0xA9 | Default is unique chip ID, different for each device; read only register |
| 0x002 | CHIP GRADE | X | X | Spee <br> (identif variants 00: <br> (40 MSP <br> 01: Mode <br> 10: Mode <br> 11:Mode | mode device chip ID) de I default) ( 65 MSPS) (80 MSPS) 25 MSPS) | X | X | X | X | 0x0X | Speed mode used to differentiate ADC speed power modes (must update Reg. 0x0FF to initiate mode setting) |
| Device Index and Update Registers |  |  |  |  |  |  |  |  |  |  |  |
| 0x004 | $\begin{aligned} & \text { DEVICE_ } \\ & \text { INDEX_2 } \end{aligned}$ | X | X | X | X | Data Channel H $\begin{aligned} & 0=\text { off } \\ & 1=\text { on } \end{aligned}$ (default) | Data <br> Channel <br> G $0=\text { off }$ $1=\text { on }$ <br> (default) | Data Channel F $\begin{aligned} & 0=\text { off } \\ & 1=\text { on } \\ & \text { (default) } \end{aligned}$ | Data <br> Channel E $\begin{aligned} & 0=\text { off } \\ & 1=\text { on } \\ & \text { (default) } \end{aligned}$ | 0x0F | Bits are set to determine which onchip device receives the next write command. |
| 0x005 | $\begin{aligned} & \text { DEVICE_ } \\ & \text { INDEX_1 } \end{aligned}$ | X | X | 1 | 1 | Data Channel D $\begin{aligned} & 0=\text { off } \\ & 1=\text { on } \end{aligned}$ <br> (default) | Data <br> Channel C $\begin{aligned} & 0=\text { off } \\ & 1=\text { on } \end{aligned}$ <br> (default) | Data Channel B $\begin{aligned} & 0=\text { off } \\ & 1=\text { on } \end{aligned}$ (default) | Data <br> Channel A $\begin{aligned} & 0=\text { off } \\ & 1=\text { on } \end{aligned}$ <br> (default) | 0x3F | Bits are set to determine which onchip device receives the next write command. |


| Addr. <br> (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | $\begin{aligned} & \text { Bit } 0 \\ & \text { (LSB) } \end{aligned}$ | Default Value | Comments |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0FF | DEVICE UPDATE | X | X | X | X | X | X | X | Update <br> speed <br> mode <br> 0 = off <br> (default) $1=\text { on }$ | 0x00 | A write to Reg 0xFF (value does not matter) resets all default register values (analog and ADC registers only, not JESD registers, Reg $0 \times 00$ or Reg 0x02[4:5]) if Reg $0 \times 02$ was previously written since the last reset/load of defaults. |
| Program Function Registers |  |  |  |  |  |  |  |  |  |  |  |
| 0x008 | GLOBAL_ MODES | X | LNA input impedance $0=6 \mathrm{k} \Omega$ (default) $1=3 \mathrm{k} \Omega$ | X | 0 | 0 | Internal power-down mode 000 = chip run (TGC mode) 001 = full power-down (default) $010=$ standby <br> 011 = reset all JESD registers $100=$ CW mode (TGC power-down) |  |  | 0x01 | Determines generic modes of chip operation (global) |
| 0x009 | $\begin{aligned} & \text { GLOBAL } \\ & \text { CLOCK } \end{aligned}$ | X | X | X | X | X | X | X | $\begin{aligned} & \hline \text { DCS } \\ & 0=\text { off } \\ & 1=\text { on } \\ & \text { (default) } \end{aligned}$ | 0x01 | Turns the internal duty cycle stabilizer (DCS) on and off (global) |
| 0x00A | PLL STATUS | PLL lock status $0=\text { not }$ <br> locked 1 = locked | X | X | X | X | X | X | JESD204B <br> link ready status $0=$ link not ready (default) 1 = link ready, PLL locked | 0x00 | Monitor PLL lock and link ready status (read only, global) |
| 0x00D | TEST_IO | User test mode 0 = continuous, repeat user patterns (1, 2, 3, 4, 1, $2,3,4, \ldots$ ) (default) 1 = single clock cycle user patterns, then zeros (1, 2, 3, 4, $0,0, \ldots$ ) | X | Reset PN long gen $0=o n, P N$ long running (default) 1 = off, PN long held in reset | Reset PN short gen 0 = on, PN short running (default) 1 = off, PN short held in reset | Output test mode 0000 = off (default) 0001 = midscale short $0010=+$ FS short 0011 = -FS short <br> $00=$ checkerboard output <br> $0101=$ PN sequence long <br> $0110=$ PN sequence short <br> 11 = one-/zero-word toggle <br> $1000=$ user input <br> 1001 to 1110 = reserved <br> 1111 = ramp output |  |  |  | 0x00 | When this register is set, the test data is placed on the output pins in place of normal data (local) |
| 0x00E | GPO | X | X | X | X | General-purpose digital outputs |  |  |  | 0x00 | Values placed on GPO0 to GPO3 pins (global) |


| Addr. (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | $\begin{aligned} & \text { Bit } 0 \\ & \text { (LSB) } \end{aligned}$ | Default Value | Comments |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x00F | FLEX CHANNEL_ INPUT | Filter cutoff frequency control $00000=1.45 \times(1 / 3) \times f_{\text {SAMPLE }}$ $00001=1.25 \times(1 / 3) \times f_{\text {SAMPLE }}$ $00010=1.13 \times(1 / 3) \times f_{\text {SAMPLE }}$ $00011=1.0 \times(1 / 3) \times \mathrm{f}_{\text {SAMPLE }}$ (default) $00100=0.9 \times(1 / 3) \times \mathrm{f}_{\mathrm{SAMPLE}}$ $00101=0.8 \times(1 / 3) \times f_{\text {SAMPLE }}$ $00110=0.75 \times(1 / 3) \times \mathrm{f}_{\text {SAMPLE }}$ $00111=\mathrm{N} / \mathrm{A}$$\begin{array}{cc} 01000= & 1.45 \times(1 / 4.5) \times f_{\text {SAMPLE }} \\ 01001= & 1.25 \times(1 / 4.5) \times \mathrm{f}_{\text {SAMPLE }} \\ 01010= & 1.13 \times(1 / 4.5) \times \mathrm{f}_{\text {SAMPLE }} \\ 01011= & 1.0 \times(1 / 4.5) \times \mathrm{f} \text { SAMPLE } \\ 01100= & 0.9 \times(1 / 4.5) \times \mathrm{f}_{\mathrm{SAMLE}} \\ 01101= & 0.8 \times(1 / 4.5) \times \mathrm{f}_{\text {SAMPLE }} \\ 01110= & 0.75 \times(1 / 4.5) \times \mathrm{f}_{\mathrm{SAMPLE}} \\ 01111=\mathrm{N} / \mathrm{A} \\ 10000= & 1.45 \times(1 / 6) \times \mathrm{f}_{\text {SAMPLE }} \\ 10001= & 1.25 \times(1 / 6) \times \mathrm{f}_{\text {SAMPLE }} \\ 10010= & 1.13 \times(1 / 6) \times \mathrm{f}_{\text {SAMPLE }} \\ 10011= & 1.0 \times(1 / 6) \times \mathrm{f}_{\text {SAMPLE }} \\ 10100= & 0.9 \times(1 / 6) \times \mathrm{f}_{\text {SAMPLE }} \\ 10101= & 0.8 \times(1 / 6) \times \mathrm{f}_{\text {SAMPLE }} \\ 10110= & 0.75 \times(1 / 6) \times \mathrm{f}_{\text {SAMPLE }} \\ 10111=\mathrm{N} / \mathrm{A} \end{array}$ |  |  |  |  | BW mode 0 = low (default, 8 MHz to 18 MHz ) 1 = high ( 13.5 MHz to 30 MHz ) | X | X | 0x18 | Antialiasing filter cutoff (global) |
| 0x010 | FLEX_ OFFSET | X | X | 1 | 0 | 0 | 0 | 0 | 0 | 0x20 | Reserved |
| 0x011 | $\begin{aligned} & \text { FLEX } \\ & \text { GAIN } \end{aligned}$ | Digital VGA gain control$0000=\mathrm{GAIN} \pm$ pins enabled (default)$0001=0.0 \mathrm{~dB}(\max$ gain, GAIN $\pm$ pins disabled)$0010=-3.5 \mathrm{~dB}$$0011=-7.0 \mathrm{~dB}$$\ldots$$1110=-45 \mathrm{~dB}$$1111=$ reserved (do not use) |  |  |  | $\begin{gathered} \text { PGA gain } \\ 00=21 \mathrm{~dB} \\ 01=24 \mathrm{~dB} \text { (default) } \\ 10=27 \mathrm{~dB} \\ 11=30 \mathrm{~dB} \end{gathered}$ |  | $\begin{gathered} \text { LNA gain } \\ 00=15.6 \mathrm{~dB} \\ 01=17.9 \mathrm{~dB} \\ 10=21.6 \mathrm{~dB} \\ \text { (default) } \\ 11 \text { = reserved } \end{gathered}$ |  | 0x06 | LNA and PGA gain adjustment (global) |
| 0x012 | BIAS CURRENT | X | X | X | X | 1 | PGA bias $0=100 \%$ (default) $1 \text { = 60\% }$ | LNA bias$00=$ high$01=$ midhigh $($ default $)$$10=$ midlow$11=$ low |  | 0x09 | LNA bias current adjustment (global) |
| 0x013 | $\begin{aligned} & \hline \text { RESERVED_ } \\ & 13 \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Reserved |
| 0x014 | OUTPUT_ MODE | X | X | X | Output data enable $0=$ enable (default) $1=$ disable | X | Output data invert $0=$ disable (default) 1 = enable | Output data format $00=$ offset binary 01 = twos complement (default) 10 = gray code 11 = reserved |  | $0 \times 01$ | Data output modes (local) |
| 0x015 | OUTPUT_ ADJUST | X | $\begin{gathered} \text { CML output drive level adjustment } \\ 000=\text { reserved } \\ 001=\text { reserved } \\ 010=368 \mathrm{mV} \\ 011=\text { reserved } \\ 100=293 \mathrm{mV} \\ 101=286 \mathrm{mV} \\ 110=262 \mathrm{mV} \text { (default) } \\ 111=238 \mathrm{mV} \end{gathered}$ |  |  | X | X | Output preemphasis 0 = off (default) 1 = on | 1 | $0 \times 61$ | Data output levels (global) |

## AD9675

| Addr. <br> (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | $\begin{aligned} & \text { Bit } 0 \\ & \text { (LSB) } \end{aligned}$ | Default Value | Comments |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x016 | $\begin{aligned} & \hline \text { RESERVED_ } \\ & 16 \end{aligned}$ | X | X | X | X | X | X | X | X | 0x00 |  |
| 0x017 | $\begin{aligned} & \hline \text { RESERVED_ } \\ & 17 \end{aligned}$ | X | X | X | X | X | X | X | X | 0x00 |  |
| 0x018 | FLEX VREF | X | X | X | X | X | 1 | 0 | 0 | 0x04 | Reserved (global) |
| 0x019 | USER PATT1_ LSB | B7 | B6 | B5 | B4 | B3 | B2 | B1 | B0 | 0x00 | User-Defined Pattern 1, LSB (global) |
| 0x01A | USER PATT1 MSB | B15 | B14 | B13 | B12 | B11 | B10 | B9 | B8 | 0x00 | User-Defined Pattern 1, MSB (global) |
| 0x01B | USER PATT2_ LSB | B7 | B6 | B5 | B4 | B3 | B2 | B1 | B0 | 0x00 | User-Defined Pattern 2, LSB (global) |
| 0x01C | USER PATT2 MSB | B15 | B14 | B13 | B12 | B11 | B10 | B9 | B8 | 0x00 | User-Defined Pattern 2, MSB (global) |
| 0x01D | USER_ <br> PATT3_ LSB | B7 | B6 | B5 | B4 | B3 | B2 | B1 | B0 | 0x00 | User-Defined Pattern 3, LSB (global) |
| 0x01E | USER PATT3 MSB | B15 | B14 | B13 | B12 | B11 | B10 | B9 | B8 | 0x00 | User-Defined Pattern 3, MSB (global) |
| 0x01F | USER <br> PATT4_ LSB | B7 | B6 | B5 | B4 | B3 | B2 | B1 | B0 | 0x00 | User-Defined Pattern 4, LSB (global) |
| 0x020 | USER PATT4 MSB | B15 | B14 | B13 | B12 | B11 | B10 | B9 | B8 | 0x00 | User-Defined Pattern 4, MSB (global) |
| 0x021 | $\begin{aligned} & \text { FLEX_- } \\ & \text { SERIAL_ } \\ & \text { CTRL } \end{aligned}$ | 0 | X | $00=$ $01=$ $10=$ $11=$ | de (default) els/lane s) els/lane s) els/lane e) | Lane low rate: $0=$ normal (default) 1 = low output rate (<1 Gbps) | X | Out $00=$ | rd length s (default) 4 bits 6 bits served | 0x00 | Lane setting control (global) |
| 0x022 | $\begin{aligned} & \text { SERIAL_- } \\ & \text { CH_STAT } \end{aligned}$ | X | X | X | X | X | X | X | Channel powerdown $1=\mathrm{on}$ $0=\text { off }$ <br> (default) | 0x00 | Used to power down individual channels (local) |
| 0x02B | $\begin{aligned} & \text { FLEX_- } \\ & \text { FILTER } \end{aligned}$ | X | Enable automatic low-pass tuning 1 = on (self clearing) | X | X | $\begin{aligned} & \text { Bypass } \\ & \text { analog HPF } \\ & 0=\text { off } \\ & \text { (default) } \\ & 1=\text { on } \end{aligned}$ | X | Anal $00=$ | $\begin{aligned} & \text { n-pass filter } \\ & \text { off } \\ & 00 \text { (default) } \\ & \text { p/9.00 } \\ & \text { p/6.00 } \\ & \text { /3.00 } \end{aligned}$ | 0x00 | Filter cutoff (global) (fLP = lowpass filter cutoff frequency) |
| 0x02C | $\begin{aligned} & \text { LNA } \\ & \text { TERM } \end{aligned}$ | X | X | X | X | X | X | $00=$ $01=$ | $\begin{aligned} & \hline \text { OSW-x } \\ & \text { ection } \\ & 0 \Omega \text { (default) } \\ & \text { RFB2 } 2+50 \Omega \\ & +50 \Omega \\ & =\infty \end{aligned}$ | 0x00 | LNA active termination/ input impedance (global) |


| Addr. <br> (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | $\begin{aligned} & \text { Bit } 0 \\ & \text { (LSB) } \end{aligned}$ | Default Value | Comments |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x02D | $\begin{aligned} & \text { CW_- } \\ & \text { ENABLE_ } \\ & \text { PHASE } \end{aligned}$ | X | X | X | CW <br> Doppler channel enable $\begin{aligned} & 1=\text { on } \\ & 0=\text { off } \end{aligned}$ | I/Q demodulator phase $\left.0000=0^{\circ} \text { (default }\right)$ <br> $=22.5^{\circ}$ (not valid for 4LO mode) $0010=45^{\circ}$ <br> $=67.5^{\circ}$ (not valid for 4 LO mode) $0100=90^{\circ}$ <br> $=112.5^{\circ}$ (not valid for 4LO mode) $0110=135^{\circ}$ <br> $=157.5^{\circ}$ (not valid for 4LO mode) $1000=180^{\circ}$ <br> $=202.5^{\circ}$ (not valid for 4LO mode) $1010=225^{\circ}$ <br> $=247.5^{\circ}$ (not valid for 4LO mode) $1100=270^{\circ}$ <br> $=292.5^{\circ}$ (not valid for 4LO mode) $1110=315^{\circ}$ <br> $=337.5^{\circ}$ (not valid for 4LO mode) |  |  |  | 0x00 | Phase of demodulators (local) |
| 0x02E | $\begin{aligned} & \text { CW_LO_ } \\ & \text { MODE } \end{aligned}$ | Enable <br> JESD <br> during CW <br> 0: JESD <br> link <br> disabled <br> during CW <br> (default) <br> 1: JESD <br> link <br> enabled <br> during CW <br> (switching <br> activity <br> can de- <br> grade CW <br> perfor- <br> mance) | RESET $\pm$ <br> with <br> MLO $\pm$ <br> clock edge <br> $0=$ <br> synchro- <br> nous <br> (default) <br> 1 = <br> asynchro- <br> nous | Synchronous RESET $\pm$ sampling MLO $\pm$ clock edge 0 = falling (default) 1 = rising | RESET $\pm$ <br> polarity 0 = active high (default) 1 = active low | MLO $\pm$ and RESET $\pm$ buffer enable (in all modes except CW mode) 0 = powerdown (default) 1 = enable | LO mode <br> $00 X=4 \mathrm{LO}, 3^{\text {rd }}$ to $5^{\text {th }}$ odd harmonic rejection (default) <br> $010=8 \mathrm{LO}, 3^{\text {rd }}$ to $5^{\text {th }}$ odd harmonic rejection <br> $011=8 \mathrm{LO}, 3^{\text {rd }}$ to $13^{\text {th }}$ odd harmonic rejection <br> $100=16 \mathrm{LO}, 3^{\text {rd }}$ to $5^{\text {th }}$ odd harmonic rejection <br> $101=16 \mathrm{LO}, 3^{\text {rd }}$ to $13^{\text {th }}$ odd harmonic rejection <br> $11 \mathrm{X}=$ reserved |  |  | 0x00 | CW mode functions (global) |
| 0x02F | CW_ OUTPUT | CW output dc bias voltage $0=$ bypass $1=$ enable (default) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x80 | Global |
| 0x102 | $\begin{aligned} & \text { RESERVED__ } \\ & 102 \\ & \hline \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0X00 | Reserved |
| 0x103 | $\begin{aligned} & \hline \text { RESERVED_- } \\ & 103 \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0X00 | Reserved |
| 0x104 | $\begin{aligned} & \text { RESERVED_ } \\ & 104 \\ & \hline \end{aligned}$ | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0x3F | Reserved |
| 0x105 | $\begin{aligned} & \hline \text { RESERVED_- } \\ & 105 \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Reserved |
| 0x106 | $\begin{aligned} & \hline \text { RESERVED_ } \\ & 106 \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Reserved |
| 0x107 | $\begin{aligned} & \hline \text { RESERVED_- } \\ & 107 \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | X | X | Read only | Reserved |
| 0x108 | $\begin{aligned} & \text { RESERVED_- } \\ & 108 \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Reserved |


| Addr. <br> (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | $\begin{aligned} & \begin{array}{l} \text { Bit } 0 \\ \text { (LSB) } \end{array} \end{aligned}$ | Default Value | Comments |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x109 | VGA_TEST | X | X | X | VGA/ <br> AAF test enable $0=\text { off }$ <br> (default) $1 \text { = on }$ | X | $\begin{gathered} \text { VGA/AAF output test mode } \\ \begin{array}{c} 000=\text { Channel A (default) } \\ 001=\text { Channel B } \\ 010=\text { Channel C } \\ 011=\text { Channel D } \\ 100=\text { Channel E } \\ 101=\text { Channel F } \\ 110=\text { Channel G } \\ 111=\text { Channel H } \end{array} \end{gathered}$ |  |  | 0x00 | VGA/AAF test mode enables AAF output to GPO2/ GPO3 pins (global) |
| 0x10C | $\begin{aligned} & \hline \text { PROFILE_ } \\ & \text { INDEX } \end{aligned}$ | X | X | Manual TX_TRIG signal $0=$ off, use pin (default) 1 = on, autogenerate TX_TRIG (self-clears) | Profile index[4:0] |  |  |  |  | 0x00 | Index for profile memory selects active profile (global) |
| 0x10D | $\begin{aligned} & \hline \text { RESERVED_ } \\ & \text { 10D } \end{aligned}$ | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0xFF | Reserved |
| 0x10E | $\begin{aligned} & \text { RESERVED_ } \\ & 10 \mathrm{E} \end{aligned}$ | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0xFF | Reserved |
| 0x10F | DIG_ OFFSET_ CAL | 0 | 0 | 0 | 0 | Digital offset calibration status $0=$ not complete (default) 1 = complete | Digital offset calibration$000=$ disable correction, reset correctionvalue (default)$001=$ average $2^{10}$ samples$010=$ average $2^{11}$ samples$\ldots$$111=$ average $2^{16}$ samples |  |  | 0x00 | Control digital offset calibration enable and number of samples used (global) |
| 0x110 | $\begin{aligned} & \text { DIG_- } \\ & \text { OFFSET_ } \\ & \text { CORR1 } \end{aligned}$ | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | 0x00 | Offset correction LSB (local) |
| $0 \times 111$ | $\begin{aligned} & \text { DIG_- } \\ & \text { OFFSET_ } \\ & \text { CORR2 } \end{aligned}$ | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | 0x00 | Offset correction MSB (local) |
|  |  | ```Digital offset calibration (read back if autocalibration enabled with Register 0x10F. Otherwise, force correction value.) Offset correction \(=[\mathrm{D} 15: \mathrm{D} 0] \times\) full scale \(/ 2^{16}\) \(0111111111111111\left(2^{15}-1\right)=+1 / 2\) full scale \(-1 / 2^{16}\) full scale \(0111111111111110\left(2^{15}-2\right)=+1 / 2\) full scale \(-2 / 2^{16}\) full scale ... \(0000000000000001(+1)=+1 / 2^{16}\) full scale \(0000000000000000=\) no correction (default) \(1111111111111111(-1)=-1 / 2^{16}\) full scale ... \(1000000000000000\left(-2^{15}\right)=-1 / 2\) full scale``` |  |  |  |  |  |  |  |  |  |
| 0x112 | POWER_ MASK CONFIG | X | X | X | $\begin{gathered} \hline \text { Power-up setup time (POWER_SETUP) } \\ 00000=0 \\ 00001=1 \times 40 / f_{\text {SAMPLE }} \\ 00010=2 \times 40 / \mathrm{f}_{\text {SAMPE }} \text { (default) } \\ 00011=3 \times 40 / \mathrm{f}_{\text {SAMPLE }} \\ \ldots \\ 11111=31 \times 40 / \mathrm{f}_{\text {SAMPLE }} \end{gathered}$ |  |  |  |  | 0x02 | POWER_ SETUP time is used to set the power-up time (global) |
| 0x113 | $\begin{aligned} & \text { DIG_- } \\ & \text { CONFIG } \end{aligned}$ | X | X | Digital high-pass filter $0=$ enable (default) 1 = bypass | X | $\begin{array}{r} \text { Decimator } \\ \text { ena } \\ 00=\mathrm{RF} 2 \times \\ \text { bypassed } \\ 01=\mathrm{RF} 2 \times \\ \text { enabled } \\ \text { bandwio } \\ 1 \mathrm{X}=\mathrm{RF} 2 \times \\ \text { enabled } \\ \text { bandwio } \end{array}$ | and filter le <br> ecimator default) ecimator nd low filter ecimator nd high filter | X | X | 0x00 | Enable stages of the digital processing (global) |


| Addr. <br> (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit $3 \quad$ Bit 2 | Bit 1 | $\begin{aligned} & \text { Bit } 0 \\ & \text { (LSB) } \end{aligned}$ | Default Value | Comments |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x115 | $\begin{aligned} & \hline \text { CHIP_} \\ & \text { ADDR_EN } \end{aligned}$ | X | X | Chip address <br> mode $0=$ disable (default) 1 = enable | Chip address qualifier00000 (default)(If read, returns the state of ADDR0 to ADRR4 pins) |  |  |  | 0x00 | Chip address mode enables the addressing of devices if the value of chip address qualifier equals the state on the address pins, ADDRx (global) |
| 0x116 | ANALOG_ TEST TONE | X | X | X | X | Analog test tone amplitude <br> See Table 23 to Table 25 | $\begin{array}{r} \text { Analog } \\ \text { freq } \\ 00=\mathrm{f}_{\text {SAMP }} \\ 01= \\ 10=\mathrm{f} \\ 11=\mathrm{f} \end{array}$ | est tone ency <br> /4 (default) <br> AMple/8 <br> mple/16 <br> MPLE/32 | 0x00 | Analog test tone amplitude and frequency (global) |
| 0x117 | $\begin{aligned} & \text { DIG_ } \\ & \text { SINE_- }_{-1} \text { TEST_- }_{\text {FREQ }} \end{aligned}$ | X | X | X | $\begin{gathered} \text { Digital test tone frequency } \\ \begin{array}{c} 00000=1 \times \mathrm{f}_{\text {SAMPLE }} / 64 \\ 00001= \\ \ldots \\ \ldots \\ 11111=32 \times \mathrm{f}_{\text {SAMPLE }} / 64 \\ 1 \end{array} \\ \hline \end{gathered}$ |  |  |  | 0x00 | Digital sine test tone frequency (global) |
| 0x118 | $\begin{aligned} & \text { DIG_ } \\ & \text { SINE_- }_{\text {TEST_- }} \\ & \text { TMP } \end{aligned}$ | X | X | X | X | Digital test $\begin{array}{r} 0000=\text { A FUI }^{2} \\ 0001= \\ 0010= \\ 1111= \end{array}$ | ne amplitud CALE (default) ull-scale/2 ULL-SCALE/2 ${ }^{2}$ <br> ll-sCale/2 ${ }^{15}$ |  | 0x00 | Digital sine test tone amplitude (global) |
| 0x119 | DIG SINE TEST OFFSET | $\begin{gathered} \text { Offset multiplier (a) } \\ 01111=15 \\ 01110=14 \\ \ldots \\ 00000=0 \text { (default) } \\ 11111=-1 \\ \ldots \\ 10000=-16 \end{gathered}$ |  |  |  |  |  |  | 0x00 | Digital sine test tone offset (global) |
| 0x11A | TEST MODE CHENABLE | Ch H enable 0 = off (default) 1 = on | Ch G enable 0 = off (default) $1=\text { on }$ | Ch F enable 0 = off (default) $1=\text { on }$ | Ch E enable 0 = off (default) $1=\text { on }$ | Ch D Ch C <br> enable enable <br> $0=$ off $0=$ off <br> (default) (default) <br> $1=$ on $1=$ on | Ch B enable 0 = off (default) $1=\text { on }$ | Ch A enable 0 = off (default) 1 = on | 0x00 | Enable channels for test mode (global) |
| 0x11B | TEST MODE CONFIG | X | X | X | X | X $\quad$Data p <br> $000=$ d <br> $001=$ en <br> $011=$ en <br> 0 <br> (16-bit d <br> reserved <br> ( <br> $100=$ | Data path test mode selection $000=$ disable test modes (default) 001 = enable digital sine test mode $010=$ reserved <br> 011 = enable channel ID test mode (16-bit data $=$ digital ramp (7 bits) + reserved bit (0) + Channel ID (3 bits) + Chip Address (5 bits) <br> $100=$ enable analog test tone 101 = reserved $111=$ reserved |  | 0x00 | Enable digital test modes (local) |
| 0x11C | $\begin{aligned} & \text { RESERVED_ } \\ & 11 \mathrm{C} \end{aligned}$ | 0 | 0 | 0 | 0 | 0 0 | 0 | 0 | 0x00 | Reserved |
| 0x11D | $\begin{aligned} & \hline \text { RESERVED_ } \\ & \text { 11D } \end{aligned}$ | 0 | 0 | 0 | 0 | 0 0 | 0 | 0 | 0x00 | Reserved |

## AD9675

| Addr. <br> (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | $\begin{aligned} & \text { Bit } 0 \\ & \text { (LSB) } \end{aligned}$ | Default Value | Comments |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x11E | $\begin{aligned} & \text { RESERVED_ } \\ & 11 \mathrm{E} \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Reserved |
| 0x11F | $\begin{aligned} & \text { RESERVED_ } \\ & 11 \mathrm{~F} \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Reserved |
| 0x120 | $\begin{aligned} & \text { CW } \\ & \text { TEST- } \\ & \text { TONE } \end{aligned}$ | 0 | CW I/Q output swap $0=$ disable (default) $1=$ enable | LNA offset cancellation 0 = enable (default) 1 = disable | LNA off trans $00=0$ | cancellation ductance mS (default) 1.0 mS <br> 1.5 mS <br> 2.0 mS | CW analog overri Address 0x $00=$ disab <br> (def <br> 01 = set a tone frequ $1 X=\text { set } a$ tone frequ | test tone de for 16, Bits [1:0] override ult) alog test ncy to foo alog test ncy to dc | 0 | 0x00 | Sets the frequency of the analog test tone to foo in CW Doppler mode; enables I/Q output swap; LNA offset cancellation control (global) |
| 0x142 | $\begin{aligned} & \text { JTX } \\ & \text { LINK } \\ & \text { CTRL1 } \end{aligned}$ | JESD204B <br> power during standby $0=$ remain powered up (default) 1 = power down | JESD204B <br> tail bit value $0=\text { zeros }$ <br> (default) $1 \text { = PN }$ <br> sequence | $\begin{aligned} & \hline \text { JESD204B } \\ & \text { test mode } \\ & \text { enable } \\ & 0=\text { disable } \\ & \text { (default) } \\ & 1=\text { enable } \end{aligned}$ | JESD204 <br> B lane <br> sync <br> enable <br> $0=$ <br> disable <br> (default) <br> 1 = <br> enable | $\begin{array}{r} \text { JESD204B IL } \\ \begin{array}{r} 00=\text { disabl } \\ 01=\mathrm{e} \\ 10=\text { alwa } \\ \mathrm{mo} \\ 11=\text { re } \end{array} \end{array}$ | AS enable (default) able on, test e rved | JESD204B <br> serial <br> frame <br> alignment <br> character <br> insertion <br> (FACI) <br> disable <br> $0: \mathrm{FACl}$ <br> enabled <br> 1: FACl <br> disabled | Power down JESD204B link $0=$ link enabled (default) 1 = link powered down | 0x00 | JESD204B configuration (global) |
| 0x143 | $\begin{aligned} & \text { JTX } \\ & \text { LINK } \\ & \text { CTRL2 } \end{aligned}$ |  |  | SYNCINB <br> signal polarity $0=$ not inverted (default) 1 = inverted | 0 | 0 | 8-bit/ <br> 10-bit encoder 0 = enable (default) 1 = bypass (test mode only) | 10-bit transmit bit invert $0=\text { not }$ <br> inverted <br> (default) <br> 1 = <br> inverted <br> SERD- <br> OUTx $\pm$ | 10-bit transmit bit mirror $0=\text { not }$ <br> mirrored <br> (default) <br> 1 = <br> mirrored | 0x00 | JESD204B configuration (global) |
| 0x144 | $\begin{aligned} & \text { JTX } \\ & \text { LINK } \\ & \text { CTRL3 } \end{aligned}$ | Checksum enable $0=$ enable (default) 1 = disable | Checksum algorithm $0=$ add parameter (default) 1 = add packed octets | JESD204B test pattern input selection $00=$ reserved (default) $01=10$-bit test data injected at output of 8-bit/10-bitencoder $10=8$-bit test data injected at input of scrambler <br> 11 = reserved |  | $\begin{gathered} \text { JESD204B test mode selection } \\ 0000=\text { off (default) } \\ 0001=\text { alternating checkerboard } \\ 0010=1-/ 0 \text {-word toggle } \\ 0011=\text { PN sequence long } \\ 0100=\text { PN sequence short } \\ 01=\text { continuous/repeat user test pattern } \\ 0110=\text { single user test pattern } \\ 0111=\text { ramp output } \\ 1000=\text { RPAT sequence } \\ 1001=\text { reserved } \\ \ldots \\ 1111=\text { reserved } \end{gathered}$ |  |  |  | 0x00 | JESD204B <br> test mode <br> and <br> checksum <br> controls <br> (global) |
| 0x145 | $\begin{aligned} & \text { JTX_ } \\ & \text { LINK }_{-} \\ & \text {CTRL4 } \end{aligned}$ | Initial lane alignment sequence repeat count$\begin{gathered} 00000000=4 \times K+1 \text { (default) } \\ 00000001=4 \times K+2 \\ \ldots \\ 11111111=4 \times K+128 \end{gathered}$ |  |  |  |  |  |  |  | 0x00 | JESD204B ILAS repeat count (global) |
| 0x146 | $\begin{aligned} & \text { JTX_DID_ } \\ & \text { CFG } \end{aligned}$ | JESD204B serial device identification (DID) number |  |  |  |  |  |  |  | $0 \times 00$ | Global |
| 0x147 | $\begin{aligned} & \text { JTX_BID_ } \\ & \text { CFG } \end{aligned}$ | X | X | X | X | JESD204B serial bank identification (BID) number (extension to DID) |  |  |  | 0x00 | Global |
| 0x148 | $\begin{aligned} & \text { JTX_LIDO_ } \\ & \text { CFG } \end{aligned}$ | X | X | X | Serial lane identification (LID) number for Lane 1 |  |  |  |  | $0 \times 00$ | Global |
| 0x149 | $\begin{aligned} & \text { JTX_LID1_ } \\ & \text { CFG } \end{aligned}$ | X | X | X | Serial lane identification (LID) number for Lane 2 |  |  |  |  | 0x01 | Global |


| Addr. <br> (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | $\begin{aligned} & \text { Bit } 0 \\ & \text { (LSB) } \end{aligned}$ | Default Value | Comments |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x14A | $\begin{aligned} & \text { JTX_LID2_ } \\ & \text { CFG } \end{aligned}$ | X | X | X | Serial lane identification (LID) number for Lane 3 |  |  |  |  | 0x02 | Global |
| 0x14B | $\begin{aligned} & \text { JTX_LID3_ } \\ & \text { CFG } \end{aligned}$ | X | X | X | Serial lane identification (LID) number for Lane 4 |  |  |  |  | 0x03 | Global |
| 0x14C | $\begin{aligned} & \text { RESERVED_ } \\ & 14 \mathrm{C} \\ & \hline \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Reserved |
| 0x14D | $\begin{aligned} & \hline \text { RESERVED_ } \\ & 14 D \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Reserved |
| 0x14E | $\begin{aligned} & \text { RESERVED_ } \\ & 14 \mathrm{E} \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Reserved |
| 0x14F | $\begin{aligned} & \hline \text { RESERVED_ } \\ & 14 \mathrm{~F} \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Reserved |
| 0x150 | $\begin{aligned} & \text { JTX_SCR_ } \\ & \text { L_CFG } \end{aligned}$ | $\begin{aligned} & \hline \text { JESD204B } \\ & \text { serial } \\ & \text { scrambler } \\ & \text { mode } \\ & 0= \\ & \text { disabled } \\ & 1= \\ & \text { enabled } \\ & \text { (default) } \\ & \hline \end{aligned}$ | X | X | X | X | X | Lanes per link 00 = one lane $(\mathrm{L}=1)$ $01=$ two lanes $(\mathrm{L}=2)$ $10=$ reserved 11 = four lanes $(L=4)$ (default) |  | 0x83 | JESD204B scrambler and lane configuration (global) |
| 0x151 | $\begin{aligned} & \text { JTX_F_ } \\ & \text { CFG } \end{aligned}$ | X | X | X | $\begin{gathered} \text { Number of octets per frame }(F) \\ F=(M \times 2) /(L) \\ 00000=\text { reserved } \\ \ldots \\ 00011=4 \text { octets }(M=8, L=4 \text {, default }) \\ 00100=\text { reserved } \\ \ldots \\ 1111=8 \text { octets }(M=8, L=2) \text { or }(M=16, L=4) \\ 01000=\text { reserved } \\ \ldots \\ 111=16 \text { octets }(M=8, L=1) \text { or }(M=16, L=2) \\ 10000=\text { reserved } \\ \ldots \\ 11111=32 \text { octets }(M=16, L=1) \end{gathered}$ |  |  |  |  | $0 \times 03$ | JESD204B number of octets per frame (read only, global) |
| 0x152 | $\begin{aligned} & \text { JTX_K_ } \\ & \text { CFG } \end{aligned}$ | X | X | X | Number of frames per multiframe (K)$\begin{gathered} 00000=1 \\ 00001=2 \\ \ldots \\ 11111=32 \end{gathered}$ |  |  |  |  | 0x0F | JESD204B frames per multiframe (global) |
| 0x153 | $\begin{aligned} & \text { JTX_M_ } \\ & \text { CFG } \end{aligned}$ | X | X | X | X | Number of converters per link $0000=$ reserved ... <br> $0111=8$ channels, real data $(M=8)$ $1000=$ reserved ... <br> $=8$ channels, quadrature data $(M=16)$ |  |  |  | $0 \times 07$ | JESD204B number of converter per link (read only, global) |
| 0x154 | $\begin{aligned} & \text { JTX_CS } \\ & \text { N_CFG } \end{aligned}$ | X | Control bits per sample $0=$ none (CS = 0, default, read only) | X | 0 | $\begin{gathered} \text { Output resolution (N) } \\ 0000=\text { reserved } \\ \ldots \\ 1011=12 \text { bits } \\ 1100=\text { reserved } \\ 1101=14 \text { bits } \\ 1110=\text { reserved } \\ 1111=16 \text { bits (default) } \end{gathered}$ |  |  |  | 0x0F | JESD204B serializer number of bits per channel (global) |
| 0x155 | $\begin{aligned} & \text { JTX_SCV_ } \\ & \text { NP_CFG } \end{aligned}$ | 0 | 0 | 0 | 0 | Bits per output sample (N') $0000=$ reserved ... <br> $1110=$ reserved <br> 1111 = 16 (default) |  |  |  | 0x0F | JESD204B number of bits per samples (global, read only) |

## AD9675

| Addr. <br> (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | $\begin{aligned} & \hline \text { Bit } 0 \\ & \text { (LSB) } \end{aligned}$ | Default Value | Comments |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x156 | $\begin{aligned} & \text { JTX_JV_ } \\ & \text { S_CFG } \end{aligned}$ | X | X | Number of clocks SYNCINB signal must be low for synchronization to begin $0=2$ frame clock cycles 1 = 4 frame clock cycles (default) | 0 | 0 | 0 | 0 | Samples per channel per frame <br> (S) $0=1$ <br> sample (default, read only) $1=2$ <br> samples | 0x20 | Number of clocks SYNCINB signal must be low for synchronization to begin (global) |
| 0x157 | $\begin{aligned} & \text { JTX_HD_ } \\ & \text { CF_CFG } \end{aligned}$ | 0 | 0 | 0 |  |  | $\begin{array}{r} \text { ds per f } \\ 000= \\ 0001= \\ \text {. }= \end{array}$ | lock p <br> ult <br> d <br> d |  | 0x00 | JESD204B control words per frame (global, read only) |
| 0x158 | $\begin{aligned} & \text { JTX_RES1_ } \\ & \text { CFG } \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Reserved |
| 0x159 | $\begin{aligned} & \text { JTX_RES2_ } \\ & \text { CFG } \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Reserved |
| 0x15A | $\begin{aligned} & \text { JTX } \\ & \text { CHKSUMO_ } \\ & \text { CFG } \end{aligned}$ | Checksum value for Lane 1 (FCHK) |  |  |  |  |  |  |  | 0x3C | JESD204B checksum value Lane 1 (global, read only) |
| 0x15B | $\begin{aligned} & \text { JTX } \\ & \text { CHKSUM1_ } \\ & \text { CFG } \end{aligned}$ | Checksum value for Lane 2 (FCHK) |  |  |  |  |  |  |  | 0x3D | JESD204B checksum value Lane 2 (global, read only) |
| 0x15C | $\begin{aligned} & \text { JTX } \\ & \text { CHKSUM2_ } \\ & \text { CFG } \end{aligned}$ | Checksum value for Lane 3 (FCHK) |  |  |  |  |  |  |  | 0x3E | JESD204B checksum value Lane 3 (global, read only) |
| 0x15D | $\begin{aligned} & \text { JTX } \\ & \text { CHKSUM3_- } \\ & \text { CFG } \end{aligned}$ | Checksum value for Lane 4 (FCHK) |  |  |  |  |  |  |  | 0x3F | JESD204B checksum value Lane 4 (global, read only) |
| 0x15E | $\begin{aligned} & \hline \text { RESERVED_ }_{-} \\ & 15 \mathrm{E} \end{aligned}$ | 0 | 1 | 1 | 0 | 1 | 1 | 0 | 0 | 0x3C | Reserved |
| 0x15F | $\begin{aligned} & \text { RESERVED_ } \\ & 15 \mathrm{~F} \end{aligned}$ | 0 | 1 | 1 | 0 | 1 | 1 | 0 | 0 | 0x3C | Reserved |
| 0x160 | $\begin{aligned} & \hline \text { RESERVED_ } \\ & 160 \end{aligned}$ | 0 | 1 | 1 | 0 | 1 | 1 | 0 | 0 | 0x3C | Reserved |
| 0x161 | $\begin{aligned} & \text { RESERVED_ } \\ & 161 \end{aligned}$ | 0 | 1 | 1 | 0 | 1 | 1 | 0 | 0 | 0x3C | Reserved |
| 0x170 | $\begin{aligned} & \hline \text { RESERVED_ } \\ & 170 \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Reserved |
| 0x171 | $\begin{aligned} & \hline \text { RESERVED_ }_{-} \\ & 171 \end{aligned}$ | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0xFF | Reserved |
| 0x172 | $\begin{aligned} & \text { RESERVED_ } \\ & 172 \end{aligned}$ | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0xFF | Reserved |
| 0x173 | $\begin{aligned} & \text { RESERVED_ } \\ & 173 \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | $0 \times 00$ | Reserved |
| 0x174 | $\begin{aligned} & \text { RESERVED_ } \\ & 174 \\ & \hline \end{aligned}$ | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0x0F | Reserved |
| 0x180 | $\begin{aligned} & \hline \text { JTX_CLK_ } \\ & \text { CNTL_1 } \\ & \hline \end{aligned}$ | 1 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | $0 \times 87$ | Reserved |


| Addr. <br> (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | $\begin{aligned} & \text { Bit } 0 \\ & \text { (LSB) } \end{aligned}$ | Default Value | Comments |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x181 | $\begin{aligned} & \text { JTX_CLK_ } \\ & \text { CNTL_2 } \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | $\begin{gathered} \text { PLL N-divider setting (in powers of 2) } \\ 000=\text { divide by } 1(Z=\div 5, \text { default } \\ 001=\text { divide by } 2(Z=\div 10) \\ 010=\text { divide by } 4(Z=\div 20) \\ 011=\text { divide by } 8(Z=\div 40) \\ 100=\text { divide by } 16(Z=\div 80) \\ 101=\text { reserved } \\ 110=\text { reserved } \\ 111=\text { reserved } \end{gathered}$ |  |  | 0x00 | PLL <br> N-divider setting (global) |
| 0x182 | $\overline{P L L}$ <br> STARTUP | PLL autoconfigure $0=$ disable (default) 1 = enable | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0x02 | PLL control (global) |
| 0x183 | $\begin{aligned} & \hline \text { RESERVED_ } \\ & 183 \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | $0 \times 07$ | Reserved |
| 0x184 | $\begin{aligned} & \hline \text { RESERVED_ } \\ & 184 \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Reserved |
| 0x186 | DATA <br> VALID <br> RESYNC | 1 | 0 | 1 | 0 | One time data resync with JESD clock after TX_TRIG 0 = disable resync 1 = enable resync (default) | Continuous data resync with JESD clock 0 = disable resync 1 = enable resync (default) | One time SYSREF resync with JESD clock after TX_TRIG 0 = disable resync 1 = enable resync (default) | Continuous SYSREF resync with JESD clock 0 = disable resync (default) 1 = enable resync | 0xAE | Data and SYSREF resync |
| 0x188 | $\begin{aligned} & \text { START_- } \\ & \text { CODE_EN } \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | Start code identifier $0=$ disable 1 = enable (default) | $0 \times 01$ | Enable start code identifier (global) |
| 0x189 | RESERVED | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Reserved |
| 0x18A | RESERVED | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | $0 \times 00$ | Reserved |
| 0x18B | START_ CODE MSB | 0 | 0 | 1 | 0 | 0 | 1 | 1 | 1 | 0x27 | Start code MSB (global) |
| 0x18C | START_ CODE_ LSB | 0 | 1 | 1 | 1 | 0 | 0 | 1 | 0 | 0x72 | Start code LSB (global) |
| 0x190 | $\begin{aligned} & \text { FRAME_ } \\ & \text { SIZE_- } \\ & \text { MSB } \end{aligned}$ | X | X | X | Automa- <br> tically set <br> frame <br> size <br> $0=$ <br> disable <br> $1=$ <br> enable <br> (default) | X | X | X | X | 0x10 | Automatically set frame size (global) |
| 0x191 | $\begin{aligned} & \text { RESERVED_ } \\ & 191 \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Reserved |
| 0x192 | $\begin{aligned} & \hline \text { RESERVED_- } \\ & 192 \end{aligned}$ | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0x18 | Reserved |
| 0x193 | $\begin{aligned} & \hline \text { RESERVED_- } \\ & 193 \\ & \hline \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Reserved |
| 0x194 | $\begin{aligned} & \text { RESERVED_ } \\ & 194 \end{aligned}$ | 0 | 0 | 0 | 1 | 1 | 1 | 0 | 0 | 0x1C | Reserved |
| 0x195 | $\begin{aligned} & \hline \text { RESERVED_ } \\ & 195 \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Reserved |
| 0x196 | $\begin{aligned} & \hline \text { RESERVED_- } \\ & 196 \\ & \hline \end{aligned}$ | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0x18 | Reserved |


| Addr. (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | $\begin{aligned} & \text { Bit } 0 \\ & \text { (LSB) } \end{aligned}$ | Default Value | Comments |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x197 | $\begin{aligned} & \text { RESERVED_ } \\ & 197 \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Reserved |
| 0x198 | $\begin{aligned} & \text { RESERVED_ } \\ & 198 \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Reserved |
| 0x199 | SAMPLE CLOCK COUNTER | SERDES clock counter $0=$ disable (default) 1 = enable | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Enables automatic SERDES sample clock counter |
| 0x19A | $\begin{aligned} & \text { RESERVED_ } \\ & 19 \mathrm{~A} \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Reserved |
| 0x19B | $\begin{aligned} & \text { RESERVED_ } \\ & \text { 19B } \\ & \hline \end{aligned}$ | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0x70 | Reserved |
| 0x19C | $\begin{aligned} & \text { JTX_- } \\ & \text { FRAME_ } \\ & \text { SIZE } \end{aligned}$ | X | X | X | Set frame size automatically $0=$ disable $1=$ enable (default) | X | X | 0 | 0 | 0x10 | Automatic- <br> ally set JESD204B <br> frame size (global) |
| 0x19D | $\begin{aligned} & \text { RESERVED_ } \\ & \text { 19D } \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Reserved |
| 0x19E | $\begin{aligned} & \text { RESERVED_ } \\ & 19 \mathrm{E} \end{aligned}$ | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | $0 \times 10$ | Reserved |
| Profile Memory Registers |  |  |  |  |  |  |  |  |  |  |  |
| $\begin{aligned} & \text { 0xFO0 } \\ & \text { to } \\ & \text { 0xFFF } \end{aligned}$ | Profile Memory | $32 \times 64$ bits |  |  |  |  |  |  |  | 0x00 $\quad$ Global |  |

## MEMORY MAP REGISTER DESCRIPTIONS

For more information about the SPI memory map and other functions, see the AN-877 Application Note, Interfacing to High Speed ADCs via SPI.

## Transfer (Register 0x0FF)

All registers except Register 0x002 are updated as soon as they are written. Writing to Register 0x0FF (the value written is don't care) initializes and updates the speed mode (Address 0x002) and resets all other registers to their default values (analog and ADC registers only, and not JESD204B registers, Register 0x000, or Register 0x002). Set the speed mode in Register 0x002 and write to Register 0x0FF at the beginning of the setup of the SPI writes after the device is powered up to avoid rewriting other registers after Register 0x0FF is written.

## Profile Index and Software TX_TRIG (Register 0x10C)

The vector profile is selected using the profile index in Register 0x10C, Bits[4:0]. The software TX_TRIG control in Bit 5 generates a TX_TRIG signal internal to the device. This signal is asynchronous to the ADC sample clock. Therefore, do not used this signal to align the data output or to initiate advanced power mode across multiple devices in the system. The external pin-driven TX_TRIG $\pm$ control is recommended for systems that require synchronization of these features across multiple AD9675 devices.

## OUTLINE DIMENSIONS



Figure 62. 144-Ball Chip Scale Package, Ball Grid Array [CSP_BGA] (BC-144-1)
Dimensions shown in millimeters

ORDERING GUIDE
$\left.\begin{array}{l|l|l|l}\hline \text { Model }^{1} & \text { Temperature Range } & \text { Package Description } & \text { Package Option } \\ \hline \text { AD9675KBCZ } & 0^{\circ} \mathrm{C} \text { to } 85^{\circ} \mathrm{C} & \begin{array}{l}144-\text {-all Chip Scale Package, Ball Grid Array [CSP_BGA] } \\ \text { AD9671EBZ }\end{array} & \text { Evaluation Board }\end{array}\right]$ BC-144-1 $\quad$.
${ }^{1} \mathrm{Z}=$ RoHS Compliant Part.

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[^0]:    ${ }^{1}$ See the AN-835 Application Note, Understanding High Speed ADC Testing and Evaluation, for a complete set of definitions and information about how these tests were completed.
    ${ }^{2}$ The overrange condition is specified as 6 dB more than the full-scale input range.

[^1]:    ${ }^{1}$ See the AN-835 Application Note, Understanding High Speed ADC Testing and Evaluation, for a complete set of definitions and information about how these tests were completed.
    ${ }^{2}$ Specified for LVDS and LVPECL only.
    ${ }^{3}$ Specified for 13 SDIO pins sharing the same connection.

[^2]:    ${ }^{1}$ Ratio is the low-pass filter cutoff frequency/high-pass filter cutoff frequency.

[^3]:    ${ }^{1}$ Setting the profile index requires an additional SPI write in SPI MSB mode before the chip is run to complete the current profile buffer update.
    ${ }^{2}$ Running the chip from full power-down mode requires $375 \mu s$ wake up time as listed in Table 3.
    ${ }^{3}$ Soft TX_TRIG switches the RF decimator and filter to a running state. The soft TX_TRIG may not be needed if a hardware TX_TRIG signal is used to run the digital block.
    ${ }^{4}$ Tuning the filters requires 512 ADC clock cycles.

