## Data Sheet

## FEATURES

JESD204B (Subclass 1) coded serial digital outputs 1.9 W total power per channel (default settings)

SFDR = $\mathbf{7 7} \mathbf{~ d B F S}$ at 340 MHz
SNR = 63.4 dBFS at 340 MHz ( $\mathrm{A}_{\mathrm{IN}}=\mathbf{- 1 . 0 ~ d B F S}$ )
Noise density $=-152.6 \mathrm{dBFS} / \mathrm{Hz}$
1.25 V, 2.50 V, and 3.3 V dc supply operation

No missing codes
1.58 V p-p differential full scale input voltage

Flexible termination impedance
$400 \Omega, 200 \Omega, 100 \Omega$, and $50 \Omega$ differential
1.5 GHz usable analog input full power bandwidth

95 dB channel isolation/crosstalk
Amplitude detection bits for efficient AGC implementation
2 integrated wideband digital processors per channel
12-bit NCO, up to 4 cascaded half-band filters
Integer clock divide by 1, 2, 4, or 8
Flexible JESD204B lane configurations
Timestamp feature
Small signal dither

## APPLICATIONS

Communications (wideband receivers and digital predistortion) Instrumentation (spectrum analyzers, network analyzers, integrated RF test solutions)
DOCSIS 3.x CMTS upstream receive paths
High speed data acquisition systems

## GENERAL DESCRIPTION

The AD9691 is a dual, 14-bit, 1.25 GSPS analog-to-digital converter (ADC). The device has an on-chip buffer and sample-and-hold circuit designed for low power, small size, and ease of use. The device is designed for sampling wide bandwidth analog signals of up to 1.5 GHz .
The dual ADC cores feature a multistage, differential pipelined architecture with integrated output error correction logic. Each ADC features wide bandwidth inputs supporting a variety of user-selectable input ranges. An integrated voltage reference eases design considerations.
Each ADC data output is internally connected to two digital downconverters (DDCs). Each DDC consists of four cascaded signal processing stages: a 12 -bit frequency translator ( NCO ) and four half-band decimation filters.

In addition to the DDC blocks, the AD9691 has a programmable threshold detector that allows monitoring of the incoming signal power using the fast detect output bits of the ADC. Because

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this threshold indicator has low latency, the user can quickly turn down the system gain to avoid an overrange condition at the ADC input.
Users can configure the Subclass 1 JESD204B-based high speed serialized output in a variety of one-, two-, four- or eight-lane configurations, depending on the DDC configuration and the acceptable lane rate of the receiving logic device. Multiple device synchronization is supported through the SYSREF $\pm$ input pins.

The AD9691 is available in a Pb -free, 88 -lead LFCSP and is specified over the $-40^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C}$ industrial temperature range. This product is protected by a U.S. patent.

## PRODUCT HIGHLIGHTS

1. Low power consumption analog core, 14-bit, 1.25 GSPS dual ADC with 1.9 W per channel.
2. Wide full power bandwidth supports intermediate frequency (IF) sampling of signals up to 1.5 GHz .
3. Buffered inputs with programmable input termination eases filter design and implementation.
4. Flexible serial port interface (SPI) controls various product features and functions to meet specific system requirements.
5. Programmable fast overrange detection.
6. $12 \mathrm{~mm} \times 12 \mathrm{~mm}, 88$-lead LFCSP.

## AD9691

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## REVISION HISTORY

7/15—Revision 0: Initial Version

AD9691

## SPECIFICATIONS

## DC SPECIFICATIONS

$\mathrm{AVDD} 1=1.25 \mathrm{~V}, \mathrm{AVDD} 2=2.50 \mathrm{~V}, \mathrm{AVDD} 3=3.3 \mathrm{~V}, \mathrm{AVDD} 1 \_\mathrm{SR}=1.25 \mathrm{~V}, \mathrm{DVDD}=1.25 \mathrm{~V}, \mathrm{DRVDD}=1.25 \mathrm{~V}$, SPIVDD$=1.8 \mathrm{~V}$, specified maximum sampling rate ( 1250 MSPS ), 1.58 V p-p full-scale differential input, $\mathrm{A}_{\mathrm{IN}}=-1.0 \mathrm{dBFS}$, clock divider $=2$, default SPI settings, $\mathrm{T}_{\mathrm{A}}=25^{\circ} \mathrm{C}$, unless otherwise noted.

Table 1.

| Parameter | Temperature | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| RESOLUTION | Full | 14 |  |  | Bits |
| ACCURACY <br> No Missing Codes <br> Offset Error <br> Offset Matching <br> Gain Error <br> Gain Matching <br> Differential Nonlinearity (DNL) Integral Nonlinearity (INL) | Full <br> Full <br> Full <br> Full <br> Full <br> Full <br> Full | $\begin{aligned} & -0.31 \\ & -6 \\ & -0.8 \\ & -6.5 \end{aligned}$ | $\begin{aligned} & \text { arant } \\ & 0 \\ & 0 \\ & 0 \\ & 1 \\ & \pm 0.5 \\ & \pm 2.6 \end{aligned}$ | $\begin{aligned} & +0.31 \\ & 0.3 \\ & +6 \\ & 3.9 \\ & +0.8 \\ & +6.5 \end{aligned}$ | $\begin{aligned} & \text { \% FSR } \\ & \text { \% FSR } \\ & \text { \% FSR } \\ & \text { \% FSR } \\ & \text { LSB } \\ & \text { LSB } \\ & \hline \end{aligned}$ |
| TEMPERATURE DRIFT <br> Offset Error <br> Gain Error | $\begin{aligned} & 25^{\circ} \mathrm{C} \\ & 25^{\circ} \mathrm{C} \end{aligned}$ |  | $\begin{aligned} & -26 \\ & \pm 9.8 \end{aligned}$ |  | $\mathrm{ppm} /{ }^{\circ} \mathrm{C}$ $\mathrm{ppm} /{ }^{\circ} \mathrm{C}$ |
| INTERNAL VOLTAGE REFERENCE <br> Voltage | Full |  | 1.0 |  | V |
| INPUT REFERRED NOISE $V_{\text {REF }}=1.0 \mathrm{~V}$ | $25^{\circ} \mathrm{C}$ |  | 3.53 |  | LSB rms |
| ANALOG INPUTS <br> Differential Input Voltage Range Common-Mode Voltage (Vсм) Differential Input Capacitance Analog Input Full Power Bandwidth | $\begin{aligned} & \text { Full } \\ & 25^{\circ} \mathrm{C} \\ & 25^{\circ} \mathrm{C} \\ & 25^{\circ} \mathrm{C} \end{aligned}$ |  | $\begin{aligned} & 1.58 \\ & 2.05 \\ & 1.5 \\ & 2 \end{aligned}$ |  | $\begin{aligned} & \text { V p-p } \\ & \text { V } \\ & \mathrm{pF} \\ & \mathrm{GHz} \end{aligned}$ |
| POWER SUPPLY <br> AVDD1 <br> AVDD2 <br> AVDD3 <br> AVDD1_SR <br> DVDD <br> DRVDD <br> SPIVDD <br> Iavdi <br> lavdD2 <br> IAvDD3 <br> IAVDD1_SR <br> IDvod ${ }^{1}$ <br> $\mathrm{IDRVDD}^{2}$ <br> ISPIVDD | Full <br> Full <br> Full <br> Full <br> Full <br> Full <br> Full <br> Full <br> Full <br> Full <br> Full <br> Full <br> Full <br> Full | $\begin{aligned} & 1.22 \\ & 2.44 \\ & 3.2 \\ & 1.22 \\ & 1.22 \\ & 1.22 \\ & 1.7 \end{aligned}$ | $\begin{aligned} & 1.25 \\ & 2.50 \\ & 3.3 \\ & 1.25 \\ & 1.25 \\ & 1.25 \\ & 1.8 \\ & 800 \\ & 670 \\ & 125 \\ & 15 \\ & 250 \\ & 310 \\ & 5 \end{aligned}$ | $\begin{aligned} & 1.28 \\ & 2.56 \\ & 3.4 \\ & 1.28 \\ & 1.28 \\ & 1.28 \\ & 3.4 \\ & 840 \\ & 770 \\ & 140 \\ & 18 \\ & 290 \\ & 380 \\ & 6 \\ & \hline \end{aligned}$ | V <br> V <br> V <br> V <br> V <br> V <br> V <br> mA <br> mA <br> mA <br> mA <br> mA <br> mA <br> mA |
| POWER CONSUMPTION <br> Total Power Dissipation (Including Output Drivers) ${ }^{1}$ <br> Power-Down Dissipation <br> Standby ${ }^{3}$ | Full <br> Full <br> Full |  | $\begin{aligned} & 3.8 \\ & 0.9 \\ & 1.5 \\ & \hline \end{aligned}$ |  | $\begin{aligned} & \mathrm{W} \\ & \mathrm{~mW} \\ & \mathrm{~W} \end{aligned}$ |

[^0]
## AD9691

## AC SPECIFICATIONS

$\mathrm{AVDD} 1=1.25 \mathrm{~V}, \mathrm{AVDD} 2=2.50 \mathrm{~V}, \mathrm{AVDD} 3=3.3 \mathrm{~V}, \mathrm{AVDD} 1 \_\mathrm{SR}=1.25 \mathrm{~V}, \mathrm{DVDD}=1.25 \mathrm{~V}, \mathrm{DRVDD}=1.25 \mathrm{~V}, \mathrm{SPIVDD}=1.8 \mathrm{~V}$, specified maximum sampling rate ( 1250 MSPS ), 1.58 V p-p full-scale differential input, $\mathrm{A}_{\mathrm{IN}}=-1.0 \mathrm{dBFS}$, clock divider $=2$, default SPI settings, $\mathrm{T}_{\mathrm{A}}=25^{\circ} \mathrm{C}$, unless otherwise noted.

Table 2.

| Parameter ${ }^{1}$ | Temperature | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| ANALOG INPUT FULL SCALE | Full |  | 1.58 |  | V p-p |
| NOISE DENSITY ${ }^{2}$ | Full |  | -152.6 |  | $\mathrm{dBFS} / \mathrm{Hz}$ |
| SIGNAL-TO-NOISE RATIO (SNR) ${ }^{3}$ |  |  |  |  |  |
| $\mathrm{fiN}_{\text {I }}=10 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 64.6 |  | dBFS |
| $\mathrm{fiN}_{\text {I }}=170 \mathrm{MHz}$ | Full | 60.8 | 64.2 |  | dBFS |
| $\mathrm{fiN}^{\text {( }}=340 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 63.4 |  | dBFS |
| $\mathrm{fiN}^{\text {}}=450 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 62.9 |  | dBFS |
| $\mathrm{fiN}^{\text {¢ }}=750 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 61.7 |  | dBFS |
| $\mathrm{fin}^{\text {¢ }}=985 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 59.7 |  | dBFS |
| $\mathrm{fin}_{\text {i }}=1205 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 58.3 |  | dBFS |
| $\mathrm{f}_{\mathrm{iN}}=1600 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 56.5 |  | dBFS |
| $\mathrm{fiN}_{\text {}}=1950 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 55.1 |  | dBFS |
| SNR AND DISTORTION RATIO (SINAD) ${ }^{3}$ |  |  |  |  |  |
| $\mathrm{fin}^{\text {}}=10 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 64.5 |  | dBFS |
| $\mathrm{fiN}=170 \mathrm{MHz}$ | Full | 60.5 | 64.0 |  | dBFS |
| $\mathrm{fiN}_{\text {I }}=340 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 63.0 |  | dBFS |
| $\mathrm{fiN}_{\text {I }}=450 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 62.3 |  | dBFS |
| $\mathrm{fiN}^{\mathrm{N}}=750 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 61.3 |  | dBFS |
| $\mathrm{fiN}_{\text {I }}=985 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 59.4 |  | dBFS |
| $\mathrm{fiN}_{\text {I }}=1205 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 57.5 |  | dBFS |
| $\mathrm{fin}_{\text {I }}=1600 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 55.8 |  | dBFS |
| $\mathrm{f}_{\mathrm{IN}}=1950 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 54.7 |  | dBFS |
| EFFECTIVE NUMBER OF BITS (ENOB) |  |  |  |  |  |
| $\mathrm{fiN}_{\text {I }}=10 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 10.4 |  | Bits |
| $\mathrm{fiN}^{\text {( }}=170 \mathrm{MHz}$ | Full | 9.7 | 10.3 |  | Bits |
| $\mathrm{fix}^{\text {a }}=340 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 10.2 |  | Bits |
| $\mathrm{fiN}^{\text {}}=450 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 10.1 |  | Bits |
| $\mathrm{fiN}^{\text {¢ }}=750 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 9.9 |  | Bits |
| $\mathrm{fin}^{\text {¢ }}=985 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 9.6 |  | Bits |
| $\mathrm{fiN}_{\text {I }}=1205 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 9.2 |  | Bits |
| $\mathrm{fiN}_{\text {I }}=1600 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 9.0 |  | Bits |
| $\mathrm{fiN}_{\text {I }}=1950 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 8.8 |  | Bits |
| SPURIOUS-FREE DYNAMIC RANGE (SFDR) ${ }^{3}$ |  |  |  |  |  |
| $\mathrm{fiN}^{\text {a }}$ = 10 MHz | $25^{\circ} \mathrm{C}$ |  | 87 |  | dBFS |
| $\mathrm{fiN}^{\text {( }}=170 \mathrm{MHz}$ | Full | 72 | 79 |  | dBFS |
| $\mathrm{fiN}^{\text {}}=340 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 77 |  | dBFS |
| $\mathrm{fiN}^{\text {a }}=450 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 72 |  | dBFS |
| $\mathrm{fiN}^{\text {i }}=750 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 73 |  | dBFS |
| $\mathrm{fiN}_{\text {I }}=985 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 72 |  | dBFS |
| $\mathrm{fiN}_{\text {I }}=1205 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 66 |  | dBFS |
| $\mathrm{f}_{\mathrm{iN}}=1600 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 66 |  | dBFS |
| $\mathrm{fiN}_{\text {I }}=1950 \mathrm{MHz}$ | $25^{\circ} \mathrm{C}$ |  | 69 |  | dBFS |



[^1]
## DIGITAL SPECIFICATIONS

$\mathrm{AVDD} 1=1.25 \mathrm{~V}, \mathrm{AVDD} 2=2.50 \mathrm{~V}, \mathrm{AVDD} 3=3.3 \mathrm{~V}, \mathrm{AVDD} 1 \_\mathrm{SR}=1.25 \mathrm{~V}, \mathrm{DVDD}=1.25 \mathrm{~V}, \mathrm{DRVDD}=1.25 \mathrm{~V}$, SPIVDD $=1.8 \mathrm{~V}$, specified maximum sampling rate ( 1250 MSPS ), 1.58 V p-p full-scale differential input, $\mathrm{A}_{\text {IN }}=-1.0 \mathrm{dBFS}$, clock divider $=2$, default SPI settings, $\mathrm{T}_{\mathrm{A}}=25^{\circ} \mathrm{C}$, unless otherwise noted.

Table 3.

| Parameter | Temperature | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CLOCK INPUTS (CLK+, CLK-) |  |  |  |  |  |
| Logic Compliance | Full | LVDS/LVPECL |  |  | $m V \mathrm{p}$ p |
| Differential Input Voltage | Full | 600 | 1200 | 1800 |  |
| Input Common-Mode Voltage | Full |  | 0.85 |  |  |
| Input Resistance (Differential) | Full |  | 35 |  | $\mathrm{k} \Omega$ |
| Input Capacitance | Full |  |  | 2.5 | pF |
| SYSTEM REFERENCE INPUTS (SYSREF+, SYSREF-) |  |  |  |  |  |
| Logic Compliance | Full |  | PPECL |  |  |
| Differential Input Voltage | Full | 400 | 1200 | 1800 | mV p-p |
| Input Common-Mode Voltage | Full | 0.6 | 0.85 | 2.0 | V |
| Input Resistance (Differential) | Full |  | 35 |  | $\mathrm{k} \Omega$ |
| Input Capacitance (Differential) | Full |  |  | 2.5 | pF |


| Parameter | Temperature | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| LOGIC INPUTS (SDIO, SCLK, CSB, PDWN/STBY) <br> Logic Compliance <br> Logic 1 Voltage <br> Logic 0 Voltage <br> Input Resistance | Full <br> Full <br> Full <br> Full | $\begin{aligned} & 0.8 \times \text { SPIVDD } \\ & 0 \end{aligned}$ | CMOS <br> 30 | 0.5 | $\begin{aligned} & \mathrm{V} \\ & \mathrm{~V} \\ & \mathrm{k} \Omega \end{aligned}$ |
| ```LOGIC OUTPUT (SDIO) Logic Compliance Logic 1 Voltage (lон = 800 \muA) Logic 0 Voltage (loL=50 \muA)``` | Full <br> Full <br> Full | $\begin{aligned} & 0.8 \times \text { SPIVDD } \\ & 0 \end{aligned}$ | CMOS | 0.5 | $\begin{aligned} & \mathrm{V} \\ & \mathrm{~V} \end{aligned}$ |
| SYNC INPUTS (SYNCINB+, SYNCINB-) <br> Logic Compliance <br> Differential Input Voltage Input Common-Mode Voltage Input Resistance (Differential) Input Capacitance | Full <br> Full <br> Full <br> Full <br> Full | $\begin{array}{ll}  & \text { LVD } \\ 400 \\ 0.6 \end{array}$ | $\begin{gathered} \text { LVPECL/CMC } \\ 1200 \\ 0.85 \\ 35 \end{gathered}$ | $\begin{aligned} & 1800 \\ & 2.0 \\ & 2.5 \end{aligned}$ | $\begin{aligned} & \mathrm{mV} \mathrm{p}-\mathrm{p} \\ & \mathrm{~V} \\ & \mathrm{k} \Omega \\ & \mathrm{pF} \end{aligned}$ |
| LOGIC OUTPUTS (FD_A, FD_B) <br> Logic Compliance <br> Logic 1 Voltage <br> Logic 0 Voltage <br> Input Resistance | Full <br> Full <br> Full <br> Full | $\begin{aligned} & 0.8 \times \text { SPIVDD } \\ & 0 \end{aligned}$ | CMOS | 0.5 | $\begin{aligned} & \mathrm{V} \\ & \mathrm{~V} \\ & \mathrm{k} \Omega \end{aligned}$ |
| DIGITAL OUTPUTS (SERDOUTx $\pm, x=0$ TO 7) <br> Logic Compliance <br> Differential Output Voltage <br> Output Common-Mode Voltage (VCM), AC-Coupled <br> Short-Circuit Current (loshort) <br> Differential Return Loss (RLDifF) ${ }^{1}$ <br> Common-Mode Return Loss (RLcm) ${ }^{1}$ <br> Differential Termination Impedance | Full <br> Full <br> $25^{\circ} \mathrm{C}$ <br> $25^{\circ} \mathrm{C}$ <br> $25^{\circ} \mathrm{C}$ <br> $25^{\circ} \mathrm{C}$ <br> Full | $\begin{aligned} & 360 \\ & 0 \\ & -100 \\ & 8 \\ & 6 \\ & 80 \end{aligned}$ | CML <br> 100 | $\begin{aligned} & 770 \\ & 1.8 \\ & +100 \\ & \\ & 120 \\ & \hline \end{aligned}$ | $\begin{aligned} & m V p-p \\ & \mathrm{~V} \\ & \mathrm{~mA} \\ & \mathrm{~dB} \\ & \mathrm{~dB} \\ & \Omega \end{aligned}$ |

${ }^{1}$ Differential and common-mode return loss is measured from 100 MHz to $0.75 \mathrm{MHz} \times$ baud rate.

## SWITCHING SPECIFICATIONS

AVDD1 $=1.25 \mathrm{~V}, \mathrm{AVDD} 2=2.50 \mathrm{~V}, \mathrm{AVDD} 3=3.3 \mathrm{~V}, \mathrm{AVDD} 1 \_$SR $=1.25 \mathrm{~V}, \mathrm{DVDD}=1.25 \mathrm{~V}, \mathrm{DRVDD}=1.25 \mathrm{~V}, \mathrm{SPIVDD}=1.8 \mathrm{~V}$, specified maximum sampling rate ( 1250 MSPS ), 1.58 V p-p full-scale differential input, $\mathrm{A}_{\mathrm{IN}}=-1.0 \mathrm{dBFS}$, clock divider $=2$, default SPI settings, $\mathrm{T}_{\mathrm{A}}=25^{\circ} \mathrm{C}$, unless otherwise noted.

Table 4.

| Parameter | Temperature | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CLOCK |  |  |  |  |  |
| Clock Rate (at CLK+/CLK- Pins) | Full | 0.3 |  | 4 | GHz |
| Maximum Sample Rate ${ }^{1}$ | Full | 1250 |  |  | MSPS |
| Minimum Sample Rate ${ }^{2}$ | Full | 300 |  |  | MSPS |
| Clock Pulse Width |  |  |  |  |  |
| High | Full | 400 |  |  | ps |
| Low | Full | 400 |  |  | ps |
| OUTPUT PARAMETERS |  |  |  |  |  |
| Unit Interval (UI) ${ }^{3}$ | Full | 320 | 160 |  | ps |
| Rise Time ( $\mathrm{t}_{\mathrm{R}}$ ) ( $20 \%$ to $80 \%$ into $100 \Omega$ Load) | $25^{\circ} \mathrm{C}$ | 24 | 32 |  | ps |
| Fall Time ( $\mathrm{t}_{\mathrm{F}}$ ) ( $20 \%$ to $80 \%$ into $100 \Omega$ Load) | $25^{\circ} \mathrm{C}$ | 24 | 32 |  | ps |
| PLL Lock Time | $25^{\circ} \mathrm{C}$ |  | 2 |  | ms |
| Data Rate per Channel (NRZ) ${ }^{4}$ | $25^{\circ} \mathrm{C}$ | 3.125 | 6.25 | 12.5 | Gbps |


${ }^{1}$ The maximum sample rate is the clock rate after the divider.
${ }^{2}$ The minimum sample rate operates at 300 MSPS with $L=1$.
${ }^{3}$ Baud rate $=1 /$ II. A subset of this range is supported by the AD9691.
${ }^{4}$ Default $\mathrm{L}=8$. This number can be changed based on the sample rate and decimation ratio.
${ }^{5}$ No DDCs used. $L=8, M=2$, and $F=1$.
${ }^{6}$ Wake-up time is the time required to return to normal operation from power-down mode.

## TIMING SPECIFICATIONS

Table 5.

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| ```CLK+ to SYSREF+ TIMING REQUIREMENTS tSU_SR tH_SR``` | See Figure 2 <br> Device clock to SYSREF+ setup time Device clock to SYSREF+ hold time |  | $\begin{gathered} 117 \\ -96 \end{gathered}$ |  | $\begin{aligned} & \mathrm{ps} \\ & \mathrm{ps} \end{aligned}$ |
| SPI TIMING REQUIREMENTS <br> $t_{D S}$ <br> $t_{\text {DH }}$ <br> tclk <br> ts <br> $t_{H}$ <br> $\mathrm{t}_{\mathrm{HIGH}}$ <br> t Low <br> ten_sdio <br> $t_{\text {DIS_SDIO }}$ | See Figure 3 <br> Setup time between the data and the rising edge of SCLK <br> Hold time between the data and the rising edge of SCLK <br> Period of the SCLK signal <br> Setup time between CSB and SCLK <br> Hold time between CSB and SCLK <br> Minimum period that SCLK must be in a logic high state <br> Minimum period that SCLK must be in a logic low state <br> Time required for the SDIO pin to switch from an input to an output relative to the SCLK falling edge (not shown in Figure 3) <br> Time required for the SDIO pin to switch from an output to an input relative to the SCLK rising edge (not shown in Figure 3) | $\begin{aligned} & 2 \\ & 2 \\ & 40 \\ & 2 \\ & 2 \\ & 10 \\ & 10 \\ & 10 \\ & 10 \end{aligned}$ |  |  | ns ns ns ns ns ns ns ns ns |

## Timing Diagrams




Figure 3. SPI Timing Diagram

aurararombravarorano

## ABSOLUTE MAXIMUM RATINGS

Table 6.

| Parameter | Rating |
| :--- | :--- |
| Electrical |  |
| AVDD1 to AGND | 1.32 V |
| AVDD1_SR to AGND | 1.32 V |
| AVDD2 to AGND | 2.75 V |
| AVDD3 to AGND | 3.63 V |
| DVDD to DGND | 1.32 V |
| DRVDD to DRGND | 1.32 V |
| SPIVDD to AGND | 3.63 V |
| AGND to DRGND | -0.3 V to +0.3 V |
| VIN $\pm x$ to AGND | 3.2 V |
| SCLK, SDIO, CSB to AGND | -0.3 V to SPIVDD +0.3 V |
| PDWN/STBY to AGND | -0.3 V to SPIVDD +0.3 V |
| Environmental | $-40^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C}$ |
| Operating Temperature Range | $115^{\circ} \mathrm{C}$ |
| Maximum Junction Temperature | $-65^{\circ} \mathrm{C}$ to $+150^{\circ} \mathrm{C}$ |
| Storage Temperature Range |  |
| $\quad$ (Ambient) |  |

Stresses at or above those listed under Absolute Maximum Ratings may cause permanent damage to the product. This is a stress rating only; functional operation of the product at these or any other conditions above those indicated in the operational section of this specification is not implied. Operation beyond the maximum operating conditions for extended periods may affect product reliability.

## THERMAL CHARACTERISTICS

Typical $\theta_{\text {JA }}, \Psi_{\text {JB }}, \theta_{\text {IC_Top }}$, and $\theta_{\text {JC_вот }}$ values are specified vs. the number of printed circuit board (PCB) layers in different airflow velocities (in $\mathrm{m} / \mathrm{sec}$ ). Airflow increases heat dissipation effectively reducing $\theta_{\mathrm{JA}}$ and $\Psi_{\mathrm{J} \text {. }}$. The use of appropriate thermal management techniques is recommended to ensure that the maximum junction temperature does not exceed the limits shown in Table 7.

Table 7.

| $\begin{aligned} & \text { PCB } \\ & \text { Type } \end{aligned}$ | Airflow <br> Velocity <br> (m/sec) | $\theta_{\text {JA }}{ }^{1,2}$ | $\Psi_{\text {JB }}{ }^{1,3}$ | $\theta_{\text {Jc_Top }}{ }^{1,4}$ | $\theta_{\text {Jc_Bot }}{ }^{1,4}$ | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| JEDEC | 0.0 | 17.41 | 4.70 | 6.01 | 1.12 | ${ }^{\circ} \mathrm{C} / \mathrm{W}$ |
| 2s2p | 1.0 | 13.83 | 4.32 | N/A ${ }^{5}$ | $\mathrm{N} / \mathrm{A}^{5}$ | ${ }^{\circ} \mathrm{C} / \mathrm{W}$ |
| Board | 2.5 | 12.47 | 4.21 | $N / A^{5}$ | $\mathrm{N} / \mathrm{A}^{5}$ | ${ }^{\circ} \mathrm{C} / \mathrm{W}$ |

${ }^{1}$ Per JEDEC 51-7, plus JEDEC 51-5 2s2p test board.
${ }^{2}$ Per JEDEC JESD51-2 (still air) or JEDEC JESD51-6 (moving air).
${ }^{3}$ Per JEDEC JESD51-8 (still air).
${ }^{4}$ Per MIL-STD 883, Method 1012.1.
${ }^{5} \mathrm{~N} / \mathrm{A}$ means not applicable.

## ESD CAUTION

|  | ESD (electrostatic discharge) sensitive device. <br> Charged devices and circuit boards can discharge <br> without detection. Although this product features <br> patented or proprietary protection circuitry, damage <br> may occur on devices subjected to high energy ESD. <br> Therefore, proper ESD precautions should be taken to <br> avoid performance degradation or loss of functionality. |
| :--- | :--- |

## AD9691

## PIN CONFIGURATION AND FUNCTION DESCRIPTIONS



Figure 5. Pin Configuration
Table 8. Pin Function Descriptions

| Pin No. | Mnemonic | Type | Description |
| :---: | :---: | :---: | :---: |
| Power Supplies 0 | EPAD | Ground | Exposed Pad. The exposed thermal pad on the bottom of the package provides the ground reference for AVDDx. The exposed thermal pad must be connected to AGND. |
| 1,2,65,66,68, 72, 76, 83, 87 | AVDD1 | Supply | Analog Power Supply (1.25V Nominal). |
| $\begin{aligned} & 3,8,9,10,11,57,58,59 \\ & 64,69,71,84,86 \end{aligned}$ | AVDD2 | Supply | Analog Power Supply (2.50 V Nominal). |
| 4, 7, 60, 63 | AVDD3 | Supply | Analog Power Supply (3.3 V Nominal). |
| 13,56 | SPIVDD | Supply | Digital Power Supply for SPI (1.8V to 3.3 V). |
| 15,52 | DVDD | Supply | Digital Power Supply (1.25 V Nominal). |
| 16,51 | DGND | Ground | Ground Reference for DVDD. |
| 23,44 | DRGND | Ground | Ground Reference for DRVDD. |
| 24,43 | DRVDD | Supply | Digital Driver Power Supply (1.25 V Nominal). |
| 77, 81 | AGND ${ }^{1}$ | Ground | Ground Reference for SYSREF $\pm$. |
| 78 | AVDD1_SR ${ }^{1}$ | Supply | Analog Power Supply for SYSREF $\pm$ (1.25 V Nominal). |
| Analog |  |  |  |
| 5,6 | VIN-A, VIN+A | Input | ADC A Analog Input Complement/True. |
| 12 | V_1P0 | Input/DNC | 1.0 V Reference Voltage Input/Do Not Connect. This pin is configurable through the SPI as a no connect or as an input. Do not connect this pin if using the internal reference. This pin requires a 1.0 V reference voltage input if using an external voltage reference source. |
| 61,62 | VIN+B, VIN-B | Input | ADC B Analog Input True/Complement. |
| 74, 75 | CLK+, CLK- | Input | Clock Input True/Complement. |

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| Pin No. | Mnemonic | Type | Description |
| :---: | :---: | :---: | :---: |
| CMOS Outputs $21,46$ | FD_A, FD_B | Output | Fast Detect Outputs for Channel A and Channel B, respectively. |
| $\begin{gathered} \hline \text { Digital Inputs } \\ 25,26 \\ 79,80 \end{gathered}$ | SYNCINB-, SYNCINB+ SYSREF+, SYSREF- | Input Input | Active Low JESD204B LVDS Sync Input Complement/True. Active Low JESD204B LVDS System Reference Input True/Complement. |
| Data Outputs 27,28 29,30 31,32 33,34 35,36 37,38 39,40 41,42 | SERDOUT0-, SERDOUTO+ <br> SERDOUT1-, SERDOUT1+ <br> SERDOUT2-, SERDOUT2+ <br> SERDOUT3-, SERDOUT3+ <br> SERDOUT4-, SERDOUT4+ <br> SERDOUT5-, SERDOUT5+ <br> SERDOUT6-, SERDOUT6+ <br> SERDOUT7-, SERDOUT7+ | Output <br> Output <br> Output <br> Output <br> Output <br> Output <br> Output <br> Output | Lane 0 Output Data Complement/True. <br> Lane 1 Output Data Complement/True. <br> Lane 2 Output Data Complement/True. <br> Lane 3 Output Data Complement/True. <br> Lane 4 Output Data Complement/True. <br> Lane 5 Output Data Complement/True. <br> Lane 6 Output Data Complement/True. <br> Lane 7 Output Data Complement/True. |
| ```Device Under Test (DUT) Controls 14 53 54 55``` | PDWN/STBY $\begin{aligned} & \text { SDIO } \\ & \text { SCLK } \\ & \text { CSB } \end{aligned}$ | Input <br> Input/output <br> Input <br> Input | Power-Down Input (Active High). The operation of this pin depends on the SPI mode and can be configured as powerdown or standby. <br> SPI Serial Data Input/Output. <br> SPI Serial Clock. <br> SPI Chip Select (Active Low). |
| $\begin{aligned} & \text { No Connections } \\ & 17,18,19,20,22,45,47, \\ & 48,49,50,67,70,73,82, \\ & 85,88 \end{aligned}$ | DNC |  | Do No Connect. These pins must be left unconnected. |

[^2]
## TYPICAL PERFORMANCE CHARACTERISTICS

$\mathrm{AVDD} 1=1.25 \mathrm{~V}, \mathrm{AVDD} 1 \_\mathrm{SR}=1.25 \mathrm{~V}, \mathrm{AVDD} 2=2.50 \mathrm{~V}, \mathrm{AVDD} 3=3.3 \mathrm{~V}, \mathrm{DVDD}=1.25 \mathrm{~V}, \mathrm{DRVDD}=1.25 \mathrm{~V}, \mathrm{SPIVDD}=1.8 \mathrm{~V}$, specified maximum sampling rate ( 1250 MSPS ), 1.58 V p-p full-scale differential input, $\mathrm{A}_{\mathrm{IN}}=-1.0 \mathrm{dBFS}$, default SPI settings, clock divider $=2$, $\mathrm{T}_{\mathrm{A}}=25^{\circ} \mathrm{C}, 128 \mathrm{k}$ FFT sample, unless otherwise noted.


Figure 6. Single-Tone FFT with $f_{I N}=10.3 \mathrm{MHz}$


Figure 7. Single-Tone FFT with $f_{i N}=170.3 \mathrm{MHz}$


Figure 8. Single-Tone FFT with $f_{I N}=340.3 \mathrm{MHz}$


Figure 9. Single-Tone FFT with $f_{I N}=450.3 \mathrm{MHz}$


Figure 10. Single-Tone FFT with $f_{\mathrm{IN}}=752.3 \mathrm{MHz}$


Figure 11. Single-Tone FFT with $f_{i N}=985.3 \mathrm{MHz}$


Figure 12. Single-Tone FFT with $f_{I N}=1205.3 \mathrm{MHz}$


Figure 13. Single-Tone FFT with $f_{I N}=1600.3 \mathrm{MHz}$


Figure 14. Single-Tone FFT with $f_{I N}=1950.3 \mathrm{MHz}$


Figure 15. SNR/SFDR vs. Sample Rate ( $f_{5}$ ), $f_{i N}=170.3 \mathrm{MHz}$, Buffer Current $=3.0 \times$


Figure 16. SNR/SFDR vs. Input Frequency ( $f_{\text {IN }}$ ), $f_{i N}<600 \mathrm{MHz}$, Buffer Current $=3.5 \times($ See Figure 41 and Table 9)


Figure 17. SNR/SFDR vs. Input Frequency $\left(f_{I N}\right), 700 \mathrm{MHz}<f_{I N}<1200 \mathrm{MHz}$, Buffer Current $=4.5 \times$ (See Figure 41 and Table 9)


Figure 18. SNR/SFDR vs. Input Frequency ( $f_{i N}$ ), $1300 \mathrm{MHz}<f_{i N}<2000 \mathrm{MHz}$, Buffer Current $=7.5 \times$ (See Figure 41 and Table 9)


Figure 19. Two-Tone FFT, $f_{I N 1}=184 \mathrm{MHz}, f_{I_{N 2}}=187 \mathrm{MHz}$


Figure 20. Two-Tone FFT, $f_{i N 1}=449 \mathrm{MHz}, f_{i N 2}=452 \mathrm{MHz}$


Figure 21. Two-Tone SFDR/IMD3 vs. Input Amplitude (AIN) with $f_{I N 1}=184 \mathrm{MHz}$ and $f_{N^{N} 2}=187 \mathrm{MHz}$


Figure 22. Two-Tone SFDR/IMD3 vs. Input Amplitude ( $A_{I N}$ ) with $f_{I N I=}=449 \mathrm{MHz}$ and $f_{\mathrm{N}^{2} 2}=452 \mathrm{MHz}$


Figure 23. SNR/SFDR vs. Analog Input Level, $f_{I N}=170.3 \mathrm{MHz}$, Buffer Current = 3.5×


Figure 24. SNR/SFDR vs. Temperature, $f_{I N}=170.3 \mathrm{MHz}$


Figure 25. $\mathrm{INL}, f_{I N}=10.3 \mathrm{MHz}$


Figure 26. $D N L, f_{I N}=10 \mathrm{MHz}$


Figure 27. Input Referred Noise Histogram


Figure 28. Power vs. Temperature


Figure 29. Power Dissipation vs. Sample Rate ( $f_{s}$ )

## AD9691

## EQUIVALENT CIRCUITS



Figure 30. Analog Inputs


Figure 31. Clock Inputs


Figure 32. SYSREF $\pm$ Inputs


Figure 33. Digital Outputs


Figure 34. SYNCINB $\pm$ Inputs


Figure 35. SCLK Input


Figure 36. CSB Input


Figure 37. SDIO Input


Figure 38. FD_A/FD_B Outputs


Figure 39. PDWN/STBY Input


Figure 40. V_1PO Input

## THEORY OF OPERATION

The AD9691 has two analog input channels and four JESD204B output lane pairs. The ADC is designed to sample wide bandwidth analog signals of up to 1.5 GHz . The AD9691 is optimized for wide input bandwidth, a high sampling rate, excellent linearity, and low power in a small package.
The dual ADC cores feature multistage, differential pipelined architecture with integrated output error correction logic. Each ADC features wide bandwidth inputs supporting a variety of user-selectable input ranges. An integrated voltage reference eases design considerations.
The AD9691 has several functions that simplify the AGC function in a communications receiver. The programmable threshold detector allows monitoring of the incoming signal power using the fast detect output bits of the ADC. If the input signal level exceeds the programmable threshold, the fast detect indicator goes high. Because this threshold indicator has low latency, the user can quickly turn down the system gain to avoid an overrange condition at the ADC input.

The Subclass 1 JESD204B-based, high speed serialized output data rate can be configured in one-lane ( $\mathrm{L}=1$ ), two-lane $(\mathrm{L}=2)$, fourlane ( $\mathrm{L}=4$ ), and eight-lane $(\mathrm{L}=8)$ configurations, depending on the sample rate and the decimation ratio (DCM). Multiple device synchronization is supported through the SYSREF $\pm$ and SYNCINB $\pm$ input pins.

## ADC ARCHITECTURE

The architecture of the AD9691 consists of an input buffered pipelined ADC. The input buffer provides a termination impedance to the analog input signal. This termination impedance can be changed using the SPI to meet the termination needs of the driver or amplifier. The default termination value is set to $400 \Omega$. The equivalent circuit diagram of the analog input termination is shown in Figure 30. The input buffer is optimized for high linearity, low noise, and low power.
The input buffer provides a linear high input impedance (for ease of drive) and reduces the kickback from the ADC. The buffer is optimized for high linearity, low noise, and low power. The quantized outputs from each stage are combined into a final 14 -bit result in the digital correction logic. The pipelined architecture permits the first stage to operate with a new input sample; at the same time, the remaining stages operate with the preceding samples. Sampling occurs on the rising edge of the clock.

## ANALOG INPUT CONSIDERATIONS

The analog input to the AD9691 is a differential buffer. The internal common-mode voltage of the buffer is 2.05 V . The clock signal alternately switches the input circuit between sample mode and hold mode. When the input circuit is switched into sample mode, the signal source must be capable of charging the sample capacitors
and settling within one-half of a clock cycle. A small resistor, in series with each input, helps reduce the peak transient current injected from the output stage of the driving source. In addition, place low Q inductors or ferrite beads on each section of the input to reduce high differential capacitance at the analog inputs and, thus, achieve the maximum bandwidth of the ADC. Such use of low Q inductors or ferrite beads is required when driving the converter front end at high IF frequencies. Place either a differential capacitor or two single-ended capacitors on the inputs to provide a matching passive network. This configuration ultimately creates a low-pass filter at the input, which limits unwanted broadband noise. For more information, see the AN-742 Application Note, the AN-827 Application Note, and the Analog Dialogue article "Transformer-Coupled FrontEnd for Wideband A/D Converters" (Volume 39, April 2005). In general, the precise values depend on the application.

For best dynamic performance, the source impedances driving VIN $+x$ and VIN-x must be matched such that common-mode settling errors are symmetrical. These errors are reduced by the common-mode rejection of the ADC. An internal reference buffer creates a differential reference that defines the span of the ADC core.
The maximum SNR performance is achieved by setting the ADC to the largest span in a differential configuration. In the case of the AD9691, the available span is 1.58 V p-p differential.

## Differential Input Configurations

There are several ways to drive the AD9691, either actively or passively. However, optimum performance is achieved by driving the analog input differentially.
For applications where SNR and SFDR are key parameters, differential transformer coupling is the recommended input configuration (see Figure 41 and Table 9) because the noise performance of most amplifiers is not adequate to achieve the true performance of the AD9691.
For low to midrange frequencies, a double balun or double transformer network (see Figure 41) is recommended for optimum performance of the AD9691. For higher frequencies in the second and third Nyquist zones, it is better to remove some of the front-end passive components to ensure wideband operation (see Table 9).


1. SEE TABLE 9 FOR COMPONENT VALUES.

Figure 41. Differential Transformer-Coupled Configuration

Table 9. Differential Transformer-Coupled Input Configuration Component Values

| Frequency Range | Transformer/Balun | $\mathbf{R 1}(\mathbf{\Omega})$ | $\mathbf{R 2}(\mathbf{\Omega})$ | $\mathbf{R 3}(\mathbf{\Omega})$ | $\mathbf{C 1}(\mathbf{p F})$ | $\mathbf{C 2}(\mathbf{p F})$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $<625 \mathrm{MHz}$ | BAL-0006/BAL-0006SMG/ETC1-1-13 | 10 | 50 | 15 | Open | 3 |
| $>625 \mathrm{MHz}$ | BAL-0006/BAL-0006SMG | 10 | 50 | 0 | Open | Open |

## Input Common Mode

The analog inputs of the AD9691 are internally biased to the common mode as shown in Figure 42. The common-mode buffer has a limited range in that the performance suffers greatly if the common-mode voltage drops by more than 100 mV . Therefore, in dc-coupled applications, set the common-mode voltage to $2.05 \mathrm{~V} \pm$ 100 mV to ensure proper ADC operation.

## Analog Input Controls and SFDR Optimization

The AD9691 offers flexible controls for the analog inputs, such as input termination and buffer current. All of the available controls are shown in Figure 42.


Figure 42. Analog Input Controls
Using Register 0x018, the buffer currents on each channel can be scaled to optimize the SFDR over various input frequencies and bandwidths of interest. As the input buffer currents are set, the amount of current required by the AVDD3 supply changes. This relationship is shown in Figure 43. For a complete list of buffer current settings, see Table 35.


Figure 43. AVDD3 Power (IAVDD3) vs. Buffer Current Setting

Figure 44, Figure 45, and Figure 46 show how the SFDR can be optimized using the buffer current setting in Register 0x018 for different Nyquist zones. At frequencies greater than 1 GHz , it is better to run the ADC at input amplitudes less than -1 dBFS ( -3 dBFS , for example). This greatly improves the linearity of the converted signal without sacrificing SNR performance.


Figure 44. Buffer Current Sweeps, SFDR vs. Analog Input Frequency vs. IBuFF; $f_{\text {IN }}<600 \mathrm{MHz}$


Figure 45. Buffer Current Sweeps, SFDR vs. Analog Input Frequency vs. IBUFF; $700 \mathrm{MHz}<f_{\text {IN }}<1200 \mathrm{MHz}$


Figure 46. Buffer Current Sweeps, SFDR vs. Analog Input Frequency vs. IBUFF; $1300 \mathrm{MHz}<\mathrm{f}_{\mathrm{IN}}<2000 \mathrm{MHz}$

Table 10 shows the recommended buffer current and full-scale voltage settings for the different analog input frequency ranges.

Table 10. SFDR Optimization for Input Frequencies

|  | Input Buffer Current <br> Control Setting <br> Input Frequency | Buffer Control 2 <br> Register <br> (Register 0x018) |
| :--- | :--- | :--- |
| $<500 \mathrm{MHz}$ | $3.5 \times$ | $0 \times 04$ |
| 500 MHz to 1 GHz | $5.5 \times$ or $6.5 \times$ | $0 \times 00$ |
| $>1 \mathrm{GHz}$ | $6.5 \times$ or higher | $0 \times 00$ |

## Absolute Maximum Input Swing

The absolute maximum input swing allowed at the inputs of the AD9691 is 4.3 V p-p differential. Signals operating near or at this level can cause permanent damage to the ADC.

## VOLTAGE REFERENCE

A stable and accurate 1.0 V voltage reference is built into the AD9691. This internal 1.0 V reference sets the full-scale input range of the ADC. For more information on adjusting the input swing, see Table 35. Figure 47 shows the block diagram of the internal 1.0 V reference controls.


Figure 47. Internal Reference Configuration and Controls
Register 0x024 enables the user to either use this internal 1.0 V reference, or to provide an external 1.0 V reference. When using an external voltage reference, provide a 1.0 V reference. The full-scale adjustment is made using the SPI, irrespective of the reference voltage. For more information on adjusting the full-scale level of the AD9691, see the Memory Map Register Table section.
The use of an external reference may be necessary, in some applications, to enhance the gain accuracy of the ADC or improve thermal drift characteristics. Figure 48 shows the typical drift characteristics of the internal 1.0 V reference.


Figure 48. Typical V_1P0 Drift
The external reference must be a stable 1.0 V reference. The ADR130 is a good option for providing the 1.0 V reference.
Figure 49 shows how the ADR130 can be used to provide the external 1.0 V reference to the AD9691. The grayed out areas show unused blocks within the AD9691 when using the ADR130 to provide the external reference.


Figure 49. External Reference Using the ADR130

## CLOCK INPUT CONSIDERATIONS

For optimum performance, drive the AD9691 sample clock inputs (CLK+ and CLK-) with a differential signal. This signal is typically ac-coupled to the CLK+ and CLK- pins via a transformer or clock drivers. These pins are biased internally and require no additional biasing.

Figure 50 shows a preferred method for clocking the AD9691. The low jitter clock source is converted from a single-ended signal to a differential signal using an RF transformer.


Figure 50. Transformer-Coupled Differential Clock
Another option is to ac couple a differential CML or LVDS signal to the sample clock input pins, as shown in Figure 51 and Figure 52.


Figure 51. Differential CML Sample Clock

$150 \Omega$ RESISTORS ARE OPTIONAL.
Figure 52. Differential LVDS Sample Clock

## Clock Duty Cycle Considerations

Typical high speed ADCs use both clock edges to generate a variety of internal timing signals. As a result, these ADCs may be sensitive to the clock duty cycle. Commonly, a $5 \%$ tolerance is required on the clock duty cycle to maintain dynamic performance characteristics. In applications where the clock duty cycle cannot be guaranteed to be $50 \%$, a higher multiple frequency clock can be supplied to the device. The AD9691 can be clocked at 1.5 GHz with the internal clock divider set to 2 . The output of the divider offers a $50 \%$ duty cycle, high slew rate (fast edge) clock signal to the internal ADC. See the Memory Map section for more details on using this feature.

## Input Clock Divider ½ Period Delay Adjust

The input clock divider inside the AD9691 provides phase delay in increments of $1 / 2$ the input clock cycle. Register 0x10C can be programmed to enable this delay independently for each channel. Changing this register does not affect the stability of the JESD204B link.

## Input Clock Divider

The AD9691 contains an input clock divider with the ability to divide the Nyquist input clock by $1,2,4$, or 8 . The divider ratios can be selected using Register 0x10B. This is shown in Figure 53.
The maximum frequency at the CLK $\pm$ inputs is 4 GHz . This is the limit of the divider. In applications where the clock input is a multiple of the sample clock, the appropriate divider ratio must be programmed into the clock divider before applying the clock signal. This ensures that the current transients during device startup are controlled.


Figure 53. Clock Divider Circuit
The AD9691 clock divider can be synchronized using the external SYSREF $\pm$ input. A valid SYSREF $\pm$ signal causes the clock divider to reset to a programmable state. Enable this feature by setting Bit 7 of Register 0x10D. This synchronization feature allows multiple devices to have their clock dividers aligned to guarantee simultaneous input sampling. See the Multichip Synchronization section for more information.

## Clock Fine Delay Adjust

The AD9691 sampling edge instant can be adjusted by writing to Register 0x117 and Register 0x118. Setting Bit 0 of Register 0x117 enables the feature, and Register $0 \times 118$, Bits[7:0] set the value of the delay. This value can be programmed individually for each channel. The clock delay can be adjusted from -151.7 ps to +150 ps in 1.7 ps increments. The clock delay adjust takes effect immediately when it is enabled via SPI writes. Enabling the clock fine delay adjust in Register 0x117 causes a datapath reset. However, the contents of Register 0x118 can be changed without affecting the stability of the JESD204B link.

## Clock Jitter Considerations

High speed, high resolution ADCs are sensitive to the quality of the clock input. The degradation in SNR at a given input frequency $\left(\mathrm{f}_{\mathrm{A}}\right)$ due only to aperture jitter $\left(\mathrm{t}_{\mathrm{f}}\right)$ can be calculated by

$$
S N R=20 \log _{10}\left(2 \times \pi \times f_{A} \times t_{J}\right)
$$

In this equation, the rms aperture jitter represents the root mean square of all jitter sources, including the clock input, analog input signal, and ADC aperture jitter specifications. IF undersampling applications are particularly sensitive to jitter (see Figure 54).


Figure 54. Ideal SNR vs. Analog Input Frequency and Jitter
Treat the clock input as an analog signal in cases where aperture jitter may affect the dynamic range of the AD9691. Separate power supplies for clock drivers from the ADC output driver supplies to avoid modulating the clock signal with digital noise. If the clock is generated from another type of source (by gating, dividing, or other methods), retime the clock by the original clock at the last step. For more in-depth information about jitter performance as it relates to ADCs, see the AN-501 Application Note and the AN-756 Application Note.

## POWER-DOWN/STANDBY MODE

The AD9691 has a PDWN/STBY pin that configures the device in power-down or standby mode. The default operation is the power-down function. The PDWN/STBY pin is a logic high pin. When in power-down mode, the JESD204B link is disrupted. The power-down option can also be set via Register 0x03F and Register 0x040.

In standby mode, the JESD204B link is not disrupted and transmits zeros for all converter samples. This can be changed using Register 0x571, Bit 7 to select /K/ characters.

## TEMPERATURE DIODE

The AD9691 contains a diode-based temperature sensor for measuring the temperature of the die. This diode can output a voltage and serve as a coarse temperature sensor to monitor the internal die temperature.
The temperature diode voltage can be output to the FD_A pin using the SPI. Use Register 0x028, Bit 0 to enable or disable the diode. Register 0x028 is a local register; therefore, Channel A must be selected in the device index register (Register 0x008) to enable the temperature diode readout. Configure the FD_A pin to output the diode voltage by programming Register 0x040, Bits[2:0]. See Table 35 for more information.
The voltage response of the temperature diode (SPIVDD = 1.8 V ) is shown in Figure 55.


Figure 55. Diode Voltage vs. Temperature

## ADC OVERRANGE AND FAST DETECT

In receiver applications, it is desirable to have a mechanism to reliably determine when the converter is about to clip. The standard overrange bit in the JESD204B outputs provides information on the state of the analog input that is of limited usefulness. Therefore, it is helpful to have a programmable threshold below full scale that allows time to reduce the gain before the clip actually occurs. In addition, because input signals can have significant slew rates, the latency of this function is of major concern. Highly pipelined converters can have significant latency. The AD9691 contains fast detect circuitry for individual channels to monitor the threshold and assert the FD_A and FD_B pins.

## ADC OVERRANGE

The ADC overrange indicator is asserted when an overrange is detected on the input of the ADC. The overrange indicator can be embedded within the JESD204B link as a control bit (when $\operatorname{CSB}>0$ ). The latency of this overrange indicator matches the sample latency.
The AD9691 also records any overrange condition in any of the four virtual converters. For more information on the virtual converters, see Figure 61. The overrange status of each virtual converter is registered as a sticky bit in Register 0x563. The contents of Register 0x563 can be cleared using Register 0x562, by toggling the bits corresponding to the virtual converter to the set and reset positions.

## FAST THRESHOLD DETECTION (FD_A AND FD_B)

The fast detect (FD) bit (enabled via the control bits in Register 0x559 and Register 0x55A) is immediately set whenever the absolute value of the input signal exceeds the programmable upper threshold level. The FD bit is cleared only when the absolute value of the input signal drops below the lower threshold level for greater than the programmable dwell time. This feature provides hysteresis and prevents the FD bit from excessively toggling.

The operation of the upper threshold and lower threshold registers, along with the dwell time registers, is shown in Figure 56.
The FD indicator is asserted if the input magnitude exceeds the value programmed in the fast detect upper threshold registers, located at Register 0x247 and Register 0x248. The selected threshold register is compared with the signal magnitude at the output of the ADC. The fast upper threshold detection has a latency of 28 clock cycles (maximum). The approximate upper threshold magnitude is defined by

## Upper Threshold Magnitude (dBFS) $=20 \log$ (Threshold Magnitude/ $2{ }^{13}$ )

The FD indicators are not cleared until the signal drops below the lower threshold for the programmed dwell time. The lower threshold is programmed in the fast detect lower threshold registers, located at Register 0x249 and Register 0x24A. The fast detect lower threshold register is a 13 -bit register that is compared with the signal magnitude at the output of the ADC. This comparison is subject to the ADC pipeline latency, but is accurate in terms of converter resolution. The lower threshold magnitude is defined by

## Lower Threshold Magnitude $(\mathrm{dBFS})=20 \log$ (Threshold Magnitude/ $2{ }^{13}$ )

For example, to set an upper threshold of -6 dBFS , write 0xFFF to Register 0x247 and Register 0x248. To set a lower threshold of -10 dBFS , write 0xA1D to Register 0x249 and Register 0x24A.
To program the dwell time from 1 to 65,535 sample clock cycles, place the desired value in the fast detect dwell time registers, located at Register 0x24B and Register 0x24C. See the Memory Map section (Register 0x040, and Register 0x245 to Register 0x24C in Table 35) for more details.


Figure 56. Threshold Settings for FD_A and FD_B Signals

## SIGNAL MONITOR

The signal monitor block provides additional information about the signal being digitized by the ADC. The signal monitor computes the peak magnitude of the digitized signal. This information can be used to drive an AGC loop to optimize the range of the ADC in the presence of real-world signals.
The results of the signal monitor block can be obtained either by reading back the internal values from the SPI port or by embedding the signal monitoring information into the JESD204B interface as special control bits. A global, 24-bit programmable period controls the duration of the measurement. Figure 57 shows the simplified block diagram of the signal monitor block.


Figure 57. Signal Monitor Block
The peak detector captures the largest signal within the observation period. The detector only observes the magnitude of the signal. The resolution of the peak detector is a 13-bit value, and the observation period is 24 bits and represents converter output samples. The peak magnitude can be derived by using the following equation:

$$
\text { Peak Magnitude }(\mathrm{dBFS})=20 \log \left(\text { Peak Detector Value } / 2^{13}\right)
$$

The magnitude of the input port signal is monitored over a programmable time period, which is determined by the signal monitor period register (SMPR). The peak detector function is enabled by setting Bit 1 of Register 0x270 in the signal monitor control register. The 24 -bit SMPR must be programmed before activating this mode.

After enabling this mode, the value in the SMPR is loaded into a monitor period timer, which decrements at the decimated clock rate. The magnitude of the input signal is compared to the value in the internal magnitude storage register (not accessible to the user), and the greater of the two is updated as the current peak level. The initial value of the magnitude storage register is set to the current ADC input signal magnitude. This comparison continues until the monitor period timer reaches a count of 1 .
When the monitor period timer reaches a count of 1 , the 13-bit peak level value is transferred to the signal monitor holding register, which can be read through the memory map or output through the SPORT over the JESD204B interface. The monitor period timer is reloaded with the value in the SMPR, and the countdown is restarted. In addition, the magnitude of the first input sample is updated in the magnitude storage register, and the comparison and update procedure continues.

## SPORT Over JESD204B

The signal monitor data can also be serialized and sent over the JESD204B interface as control bits. These control bits must be deserialized from the samples to reconstruct the statistical data. This function is enabled by setting Bits[1:0] of Register 0x279 and Bit 1 of Register 0x27A. Figure 58 shows two different example configurations for the signal monitor control bit locations inside the JESD204B samples. A maximum of three control bits can be inserted into the JESD204B samples; however, only one control bit is required for the signal monitor. Control bits are inserted from MSB to LSB. If only one control bit is to be inserted (CS = 1), only the most significant control bit is used (see Example Configuration 1 and Example Configuration 2 in Figure 58). To select the SPORT over JESD204B option, program Register 0x559, Register 0x55A, and Register 0x58F. See Table 35 for more information on setting these bits.

Figure 59 shows the 25 -bit frame data that encapsulates the peak detector value. The frame data is transmitted MSB first with five 5-bit subframes. Each subframe contains a start bit that can be used by a receiver to validate the deserialized data. Figure 60 shows the SPORT over JESD204B signal monitor data with a monitor period timer set to 80 samples.


Figure 58. Signal Monitor Control Bit Locations


Figure 59. SPORT over JESD204B Signal Monitor Frame Data


Figure 60. SPORT over JESD204B Signal Monitor Example with Period $=80$ Samples

## DIGITAL DOWNCONVERTERS (DDCS)

The AD9691 includes four digital downconverters (DDC 0 to DDC 3) that provide filtering and reduce the output data rate. This digital processing section includes a numerically controlled oscillator (NCO), a half-band decimating filter, a finite impulse response (FIR) filter, a gain stage, and a complex to real conversion stage. Each of these processing blocks have control lines that allow it to be independently enabled and disabled to provide the desired processing function. The digital downconverters can be configured to output either real data or complex output data.

## DDC I/Q INPUT SELECTION

The AD9691 has two ADC channels and four DDC channels. Each DDC channel has two input ports that can be paired to support both real or complex inputs through the I/Q crossbar mux. For real signals, both DDC input ports must select the same ADC channel (for example, DDC Input Port I = ADC Channel A, and Input Port Q = ADC Channel A). For complex signals, each DDC input port must select different ADC channels (for example, DDC Input Port $\mathrm{I}=\mathrm{ADC}$ Channel A , and Input Port $\mathrm{Q}=\mathrm{ADC}$ Channel B ).

The inputs to each DDC are controlled by the DDC input selection registers (Register 0x311, Register 0x331, Register 0x351, and Register 0x371). See Table 35 for information on how to configure the DDCs.

## DDC I/Q OUTPUT SELECTION

Each DDC channel has two output ports that can be paired to support both real or complex outputs. For real output signals, only the DDC Output Port I is used (the DDC Output Port Q is invalid). For complex I/Q output signals, both DDC Output Port I and DDC Output Port Q are used.
The I/Q outputs to each DDC channel are controlled by the DDC complex to real enable bit (Bit 3) in the DDC control registers (Register 0x310, Register 0x330, Register 0x350, and Register 0x370).

The Chip Q ignore bit (Bit 5) in the chip application mode register (Register 0x200) controls the chip output muxing of all the DDC channels. When all DDC channels use real outputs, this bit must be set high to ignore all DDC Q output ports. When any of the DDC channels are set to use complex I/Q outputs, the user must clear this bit to use both DDC Output Port I and DDC Output Port Q. For more information, refer to Memory Map Register Table section.

## DDC GENERAL DESCRIPTION

The four DDC blocks extract a portion of the full digital spectrum captured by the $\mathrm{ADC}(\mathrm{s})$. They are intended for IF sampling or oversampled baseband radios requiring wide bandwidth input signals.

Each DDC block contains the following signal processing stages:

- Frequency translation stage (optional)
- Filtering stage
- Gain stage (optional)
- Complex to real conversion stage (optional)


## Frequency Translation Stage (Optional)

The frequency translation stage consists of a 12-bit complex NCO and quadrature mixers that can be used for frequency translation of both real or complex input signals. This stage shifts a portion of the available digital spectrum down to baseband.

## Filtering Stage

After shifting down to baseband, the filtering stage decimates the frequency spectrum using a chain of up to four half-band low-pass filters for rate conversion. The decimation process lowers the output data rate, which in turn reduces the output interface rate.

## Gain Stage (Optional)

Due to losses associated with mixing a real input signal down to baseband, the gain stange compensates by adding an additional 0 dB or 6 dB of gain.

## Complex to Real Conversion Stage (Optional)

When real outputs are necessary, the complex to real conversion stage converts the complex outputs back to real by performing an $\mathrm{f}_{\mathrm{S}} / 4$ mixing operation plus a filter to remove the complex component of the signal.

Figure 61 shows the detailed block diagram of the DDCs implemented in the AD9691.

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Figure 61. DDC Detailed Block Diagram

Figure 62 shows an example usage of one of the four DDC
blocks with a real input signal and four half-band filters (HB4, HB3, HB2, and HB1). It shows both complex (decimate by 16) and real (decimate by 8 ) output options.
When DDCs have different decimation ratios, the chip decimation ratio (Register 0x201) must be set to the lowest decimation ratio of all the DDC blocks. In this scenario, samples of higher decimation ratio DDCs are repeated to match
the chip decimation ratio sample rate. Whenever the NCO frequency is set or changed, the DDC soft reset must be issued. If the DDC soft reset is not issued, the output may potentially show amplitude variations.
Table 11, Table 12, Table 13, Table 14, and Table 15 show the DDC samples when the chip decimation ratio is set to $1,2,4,8$, or 16 , respectively.


Figure 62. DDC Theory of Operation Example (Real Input—Decimate by 16)

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Table 11. DDC Samples, Chip Decimation Ratio $=1$

| Real (I) Output (Complex to Real Enabled) |  |  |  | Complex (I/Q) Outputs (Complex to Real Disabled) |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| HB1 FIR (DCM ${ }^{1}=$ 1) | HB2 FIR + HB1 FIR (DCM ${ }^{1}=2$ ) | $\begin{aligned} & \text { HB3 FIR + HB2 } \\ & \text { FIR + HB1 FIR } \\ & \left(\text { DCM }^{1}=4\right) \end{aligned}$ | $\begin{aligned} & \text { HB4 FIR + HB3 FIR + } \\ & \text { HB2 FIR + HB1 FIR } \\ & \left(\text { DCM }^{1}=8\right) \\ & \hline \end{aligned}$ | HB1 FIR $\left(D^{\prime} M^{1}=2\right)$ | $\begin{aligned} & \text { HB2 FIR + } \\ & \text { HB1 FIR } \\ & \left(\text { DCM }^{1}=4\right) \end{aligned}$ | $\begin{aligned} & \text { HB3 FIR + HB2 } \\ & \text { FIR + HB1 FIR } \\ & \left(\text { DCM }^{1}=8\right) \\ & \hline \end{aligned}$ | $\begin{aligned} & \text { HB4 FIR + HB3 FIR + } \\ & \text { HB2 FIR + HB1 FIR } \\ & \text { (DCM } \left.{ }^{1}=16\right) \end{aligned}$ |
| N | N | N | N | N | N | N | N |
| $\mathrm{N}+1$ | $\mathrm{N}+1$ | $\mathrm{N}+1$ | $N+1$ | $\mathrm{N}+1$ | $\mathrm{N}+1$ | $\mathrm{N}+1$ | $N+1$ |
| $\mathrm{N}+2$ | N | N | N | N | N | N | N |
| $\mathrm{N}+3$ | $\mathrm{N}+1$ | $\mathrm{N}+1$ | $N+1$ | $\mathrm{N}+1$ | $\mathrm{N}+1$ | $\mathrm{N}+1$ | $N+1$ |
| $\mathrm{N}+4$ | $\mathrm{N}+2$ | N | N | $\mathrm{N}+2$ | N | N | N |
| $\mathrm{N}+5$ | $\mathrm{N}+3$ | N+1 | N+1 | $\mathrm{N}+3$ | $\mathrm{N}+1$ | $\mathrm{N}+1$ | $N+1$ |
| $\mathrm{N}+6$ | $\mathrm{N}+2$ | N | N | $\mathrm{N}+2$ | N | N | N |
| $\mathrm{N}+7$ | $\mathrm{N}+3$ | $\mathrm{N}+1$ | N+1 | $\mathrm{N}+3$ | $\mathrm{N}+1$ | $\mathrm{N}+1$ | $N+1$ |
| $\mathrm{N}+8$ | $\mathrm{N}+4$ | $\mathrm{N}+2$ | N | $\mathrm{N}+4$ | $\mathrm{N}+2$ | N | N |
| $\mathrm{N}+9$ | $\mathrm{N}+5$ | $\mathrm{N}+3$ | N+1 | $N+5$ | $\mathrm{N}+3$ | $\mathrm{N}+1$ | $N+1$ |
| $\mathrm{N}+10$ | $N+4$ | $\mathrm{N}+2$ | N | $\mathrm{N}+4$ | $\mathrm{N}+2$ | N | N |
| $N+11$ | N+5 | $\mathrm{N}+3$ | $\mathrm{N}+1$ | $N+5$ | $\mathrm{N}+3$ | $\mathrm{N}+1$ | N+1 |
| $\mathrm{N}+12$ | $\mathrm{N}+6$ | $\mathrm{N}+2$ | N | $\mathrm{N}+6$ | $\mathrm{N}+2$ | N | N |
| $\mathrm{N}+13$ | $\mathrm{N}+7$ | $N+3$ | N+1 | $\mathrm{N}+7$ | $\mathrm{N}+3$ | $\mathrm{N}+1$ | $N+1$ |
| $N+14$ | $\mathrm{N}+6$ | $\mathrm{N}+2$ | N | $N+6$ | $\mathrm{N}+2$ | N | N |
| $\mathrm{N}+15$ | $\mathrm{N}+7$ | $N+3$ | N+1 | $\mathrm{N}+7$ | $\mathrm{N}+3$ | $\mathrm{N}+1$ | $N+1$ |
| $\mathrm{N}+16$ | $\mathrm{N}+8$ | $N+4$ | $N+2$ | $\mathrm{N}+8$ | $\mathrm{N}+4$ | $\mathrm{N}+2$ | N |
| $\mathrm{N}+17$ | $\mathrm{N}+9$ | $N+5$ | $N+3$ | $\mathrm{N}+9$ | $\mathrm{N}+5$ | $\mathrm{N}+3$ | $N+1$ |
| $N+18$ | N+8 | $N+4$ | $N+2$ | $\mathrm{N}+8$ | $\mathrm{N}+4$ | $\mathrm{N}+2$ | N |
| $\mathrm{N}+19$ | $N+9$ | $N+5$ | $N+3$ | $\mathrm{N}+9$ | $\mathrm{N}+5$ | $\mathrm{N}+3$ | N+1 |
| $\mathrm{N}+20$ | $\mathrm{N}+10$ | $N+4$ | $N+2$ | $\mathrm{N}+10$ | $N+4$ | $\mathrm{N}+2$ | N |
| $\mathrm{N}+21$ | $\mathrm{N}+11$ | $N+5$ | $\mathrm{N}+3$ | $N+11$ | $\mathrm{N}+5$ | $\mathrm{N}+3$ | $N+1$ |
| $\mathrm{N}+22$ | $\mathrm{N}+10$ | $N+4$ | $\mathrm{N}+2$ | $N+10$ | $\mathrm{N}+4$ | $\mathrm{N}+2$ | N |
| $\mathrm{N}+23$ | $N+11$ | $N+5$ | $N+3$ | $\mathrm{N}+11$ | $\mathrm{N}+5$ | $\mathrm{N}+3$ | $N+1$ |
| $\mathrm{N}+24$ | $\mathrm{N}+12$ | $N+6$ | $\mathrm{N}+2$ | $\mathrm{N}+12$ | $\mathrm{N}+6$ | $\mathrm{N}+2$ | N |
| $\mathrm{N}+25$ | $\mathrm{N}+13$ | $\mathrm{N}+7$ | $\mathrm{N}+3$ | $\mathrm{N}+13$ | $\mathrm{N}+7$ | $\mathrm{N}+3$ | $N+1$ |
| $\mathrm{N}+26$ | $\mathrm{N}+12$ | $\mathrm{N}+6$ | $N+2$ | $N+12$ | $\mathrm{N}+6$ | $\mathrm{N}+2$ | $N$ |
| $\mathrm{N}+27$ | $\mathrm{N}+13$ | $\mathrm{N}+7$ | $\mathrm{N}+3$ | $N+13$ | $\mathrm{N}+7$ | $\mathrm{N}+3$ | $N+1$ |
| $\mathrm{N}+28$ | $N+14$ | $N+6$ | $N+2$ | $N+14$ | $N+6$ | $\mathrm{N}+2$ | N |
| $\mathrm{N}+29$ | $\mathrm{N}+15$ | $\mathrm{N}+7$ | $N+3$ | $N+15$ | $\mathrm{N}+7$ | $\mathrm{N}+3$ | $N+1$ |
| $\mathrm{N}+30$ | $N+14$ | $\mathrm{N}+6$ | $N+2$ | $\mathrm{N}+14$ | $\mathrm{N}+6$ | $\mathrm{N}+2$ | N |
| N+31 | $\mathrm{N}+15$ | N+7 | $\mathrm{N}+3$ | $\mathrm{N}+15$ | $\mathrm{N}+7$ | $\mathrm{N}+3$ | N+1 |

${ }^{1}$ DCM is decimation.

Table 12. DDC Samples, Chip Decimation Ratio $=2$

| Real (I) Output (Complex to Real Enabled) |  |  | Complex (I/Q) Outputs (Complex to Real Disabled) |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| HB2 FIR + HB1 FIR $\left(\mathrm{DCM}^{1}=2\right)$ | HB3 FIR + HB2 FIR + HB1 FIR (DCM ${ }^{1}=4$ ) | HB4 FIR + HB3 FIR + HB2 FIR + HB1 FIR ( $\mathrm{DCM}^{1}=8$ ) | HB1 FIR $\left(D^{\prime} M^{1}=2\right)$ | HB2 FIR + HB1 FIR $\left(D^{\prime} M^{1}=4\right)$ | HB3 FIR + HB2 FIR + HB1 FIR $\left(\mathrm{DCM}^{1}=8\right)$ | HB4 FIR + HB3 FIR + HB2 FIR + HB1 FIR ( $\mathrm{DCM}^{1}=16$ ) |
| N | N | N | N | N | N | N |
| $\mathrm{N}+1$ | $\mathrm{N}+1$ | $\mathrm{N}+1$ | $\mathrm{N}+1$ | $\mathrm{N}+1$ | N+1 | $\mathrm{N}+1$ |
| $N+2$ | N | N | $\mathrm{N}+2$ | N | N | N |
| $\mathrm{N}+3$ | $\mathrm{N}+1$ | $N+1$ | $\mathrm{N}+3$ | $N+1$ | $N+1$ | $N+1$ |
| $\mathrm{N}+4$ | $N+2$ | N | $\mathrm{N}+4$ | $N+2$ | N | N |
| $N+5$ | $\mathrm{N}+3$ | $N+1$ | $\mathrm{N}+5$ | $\mathrm{N}+3$ | $\mathrm{N}+1$ | $N+1$ |
| $N+6$ | $\mathrm{N}+2$ | N | $N+6$ | $N+2$ | N | N |
| $N+7$ | $N+3$ | $\mathrm{N}+1$ | $\mathrm{N}+7$ | $\mathrm{N}+3$ | $\mathrm{N}+1$ | $N+1$ |
| $N+8$ | $N+4$ | $N+2$ | $\mathrm{N}+8$ | $N+4$ | $\mathrm{N}+2$ | N |
| $N+9$ | $N+5$ | $N+3$ | $N+9$ | $N+5$ | $\mathrm{N}+3$ | $N+1$ |
| $N+10$ | $N+4$ | $N+2$ | $N+10$ | $N+4$ | $\mathrm{N}+2$ | $N$ |
| $N+11$ | $N+5$ | $N+3$ | $N+11$ | $N+5$ | $\mathrm{N}+3$ | $N+1$ |
| $N+12$ | $N+6$ | $N+2$ | $N+12$ | $N+6$ | $N+2$ | N |
| $N+13$ | $\mathrm{N}+7$ | $N+3$ | $N+13$ | $N+7$ | $\mathrm{N}+3$ | $N+1$ |
| $N+14$ | $N+6$ | $N+2$ | $N+14$ | $N+6$ | $\mathrm{N}+2$ | N |
| N+15 | N+7 | N+3 | N+15 | N+7 | $\mathrm{N}+3$ | N+1 |

${ }^{1}$ DCM is decimation.
Table 13. DDC Samples, Chip Decimation Ratio $=4$

| Real (I) Output (Complex to Real Enabled) |  | Complex (I/Q) Outputs (Complex to Real Disabled) |  |  |
| :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & \text { HB3 FIR + HB2 FIR + } \\ & \text { HB1 FIR (DCM } \left.{ }^{1}=4\right) \end{aligned}$ | HB4 FIR + HB3 FIR + HB2 FIR + HB1 FIR $\left(\mathrm{DCM}^{1}=8\right)$ | HB2 FIR + HB1 FIR $\left(\mathrm{DCM}^{1}=4\right)$ | $\begin{aligned} & \text { HB3 FIR + HB2 FIR + } \\ & \text { HB1 FIR (DCM } \left.{ }^{1}=8\right) \end{aligned}$ | HB4 FIR + HB3 FIR + HB2 FIR + HB1 FIR $\left(\mathrm{DCM}^{1}=16\right)$ |
| N | N | N | N | N |
| $\mathrm{N}+1$ | $\mathrm{N}+1$ | $\mathrm{N}+1$ | $\mathrm{N}+1$ | $\mathrm{N}+1$ |
| $\mathrm{N}+2$ | N | $\mathrm{N}+2$ | N | N |
| $\mathrm{N}+3$ | $\mathrm{N}+1$ | $\mathrm{N}+3$ | $\mathrm{N}+1$ | $N+1$ |
| $\mathrm{N}+4$ | $\mathrm{N}+2$ | $\mathrm{N}+4$ | $\mathrm{N}+2$ | N |
| $\mathrm{N}+5$ | $\mathrm{N}+3$ | $\mathrm{N}+5$ | $\mathrm{N}+3$ | $N+1$ |
| $\mathrm{N}+6$ | $\mathrm{N}+2$ | $N+6$ | $\mathrm{N}+2$ | N |
| N+7 | $\mathrm{N}+3$ | $\mathrm{N}+7$ | $\mathrm{N}+3$ | $N+1$ |

${ }^{1}$ DCM is decimation.
Table 14. DDC Samples, Chip Decimation Ratio $=8$

| Real (I) Output (Complex to Real Enabled) | Complex (I/Q) Outputs (Complex to Real Disabled) |  |
| :---: | :---: | :---: |
| HB4 FIR + HB3 FIR + HB2 FIR + HB1 FIR ( DCM $\left.^{1}=8\right)$ | $\begin{aligned} & \text { HB3 FIR + HB2 FIR + HB1 FIR } \\ & \left(\text { DCM }^{1}=8\right) \end{aligned}$ | $\begin{aligned} & \text { HB4 FIR + HB3 FIR + HB2 FIR + } \\ & \text { HB1 FIR (DCM } \left.{ }^{1}=16\right) \end{aligned}$ |
| N | N | N |
| $\mathrm{N}+1$ | $\mathrm{N}+1$ | $\mathrm{N}+1$ |
| $\mathrm{N}+2$ | $\mathrm{N}+2$ | N |
| $\mathrm{N}+3$ | $\mathrm{N}+3$ | $\mathrm{N}+1$ |
| $N+4$ | $\mathrm{N}+4$ | $\mathrm{N}+2$ |
| $N+5$ | $\mathrm{N}+5$ | $\mathrm{N}+3$ |
| $\mathrm{N}+6$ | $\mathrm{N}+6$ | $\mathrm{N}+2$ |
| N+7 | N+7 | N+3 |

${ }^{1}$ DCM is decimation.

Table 15. DDC Samples, Chip Decimation Ratio = 16

| Real (I) Output (Complex to Real Enabled) | Complex (I/Q) Outputs (Complex to Real Disabled) |
| :--- | :--- |
| HB4 FIR + HB3 FIR + HB2 FIR + HB1 FIR (DCM = 16) | HB4 FIR + HB3 FIR + HB2 FIR + HB1 FIR (DCM ${ }^{\mathbf{1}}=\mathbf{1 6}$ ) |
| Not applicable | N |
| Not applicable | $\mathrm{N}+1$ |
| Not applicable | $\mathrm{N}+2$ |
| Not applicable | $\mathrm{N}+3$ |

${ }^{1}$ DCM is decimation.

If the chip decimation ratio is set to decimate by $4, \mathrm{DDC} 0$ is set to use $\mathrm{HB} 2+\mathrm{HB} 1$ filters (complex outputs, decimate by 4 ), and DDC 1 is set to use HB4 + HB3 + HB2 + HB1 filters (real outputs, decimate by 8). Then, DDC 1 repeats its output data two times for every one DDC 0 output. The resulting output samples are shown in Table 16.

Table 16. DDC Output Samples when Chip DCM $^{1}=4$, DDC 0 DCM $^{1}=4$ (Complex), and DDC 1 DCM $^{1}=8$ (Real)

| DDC Input Samples | DDC 0 |  | DDC 1 |  |
| :---: | :---: | :---: | :---: | :---: |
|  | Output Port I | Output Port Q | Output Port I | Output Port Q |
| N | 10 (N) | Q0 (N) | 11 (N) | Not applicable |
| $\mathrm{N}+1$ |  |  |  |  |
| $\mathrm{N}+2$ |  |  |  |  |
| $\mathrm{N}+3$ |  |  |  |  |
| $\mathrm{N}+4$ | $10(N+1)$ | Q0 ( $\mathrm{N}+1$ ) | $11(\mathrm{~N}+1)$ | Not applicable |
| $\mathrm{N}+5$ |  |  |  |  |
| $\mathrm{N}+6$ |  |  |  |  |
| $\mathrm{N}+7$ |  |  |  |  |
| $\mathrm{N}+8$ | $10(N+2)$ | Q0 ( $\mathrm{N}+2$ ) | 11 (N) | Not applicable |
| $\mathrm{N}+9$ |  |  |  |  |
| N+10 |  |  |  |  |
| $\mathrm{N}+11$ |  |  |  |  |
| $\mathrm{N}+12$ | $10(N+3)$ | Q0 ( $\mathrm{N}+3$ ) | $11(\mathrm{~N}+1)$ | Not applicable |
| $\mathrm{N}+13$ |  |  |  |  |
| $\mathrm{N}+14$ |  |  |  |  |
| $\mathrm{N}+15$ |  |  |  |  |

${ }^{1}$ DCM is decimation.

## FREQUENCY TRANSLATION <br> GENERAL DESCRIPTION

Frequency translation is accomplished using a 12-bit complex NCO with a digital quadrature mixer. The frequency translation translates either a real or complex input signal from an IF to a baseband complex digital output (carrier frequency $=0 \mathrm{~Hz}$ ).
The frequency translation stage of each DDC can be controlled individually and supports four different IF modes using Bits[5:4] of the DDC control registers (Register 0x310, Register 0x330, Register 0x350, and Register 0x370). These IF modes are

- Variable IF mode
- 0 Hz IF, or zero IF (ZIF), mode
- $\mathrm{f}_{\mathrm{s}} / 4 \mathrm{~Hz}$ IF mode
- Test mode


## Variable IF Mode

The NCO and the mixers are enabled. The NCO output frequency can be used to digitally tune the IF frequency.

## 0 Hz IF (ZIF) Mode

The mixers are bypassed and the NCO is disabled.

## $f_{s} / \mathbf{4 ~ H z ~ I F ~ M o d e ~}$

The mixers and NCO are enabled in a special downmixing by $\mathrm{f}_{\mathrm{s}} / 4$ mode to save power.

## Test Mode

The input samples are forced to 0.999 to positive full scale. The NCO is enabled. This test mode allows the NCOs to drive the decimation filters directly.

Figure 63 and Figure 64 show examples of the frequency translation stage for both real and complex inputs.


Figure 63. DDC NCO Frequency Tuning Word Selection—Real Inputs

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Figure 64. DDC NCO Frequency Tuning Word Selection—Complex Inputs

## DDC NCO PLUS MIXER LOSS AND SFDR

When mixing a real input signal down to baseband, 6 dB of loss is introduced in the signal due to filtering of the negative image. The NCO introduces an additional 0.05 dB of loss. The total loss of a real input signal mixed down to baseband is 6.05 dB . For this reason, it is recommended to compensate for this loss by enabling the additional 6 dB of gain in the gain stage of the DDC to recenter the dynamic range of the signal within the full scale of the output bits.
When mixing a complex input signal down to baseband, the maximum value that each I/Q sample can reach is $1.414 \times$ full scale after it passes through the complex mixer. To avoid overrange of the I/Q samples and to keep the data bit-widths aligned with real mixing, introduce 3.06 dB of loss ( $0.707 \times$ fullscale) in the mixer for complex signals. The NCO introduces an additional 0.05 dB of loss. The total loss of a complex input signal mixed down to baseband is -3.11 dB .
The worst case spurious signal from the NCO is greater than 102 dBc SFDR for all output frequencies.

## NUMERICALLY CONTROLLED OSCILLATOR

The AD9691 has a 12-bit NCO for each DDC that enables the frequency translation process. The NCO allows the input spectrum to be tuned to dc, where it can be effectively filtered by the subsequent filter blocks to prevent aliasing. The NCO can be set up by providing a frequency tuning word (FTW) and a phase offset word (POW).

## Setting Up the NCO FTW and POW

The NCO frequency value is given by the 12 -bit twos complement number entered in the NCO FTW. Frequencies between $\pm \mathrm{f}_{\mathrm{S}}\left(+\mathrm{f}_{\mathrm{s}} / 2\right.$ excluded) are represented using the following frequency words:

- $0 x 800$ represents a frequency of $-\mathrm{f}_{\mathrm{s}} / 2$.
- $0 x 000$ represents dc (frequency is 0 Hz ).
- $0 x 7 \mathrm{FF}$ represents a frequency of $\mathrm{f}_{\mathrm{s}} / 2-\mathrm{f}_{\mathrm{s}} / 2^{12}$.

Calculate the NCO frequency tuning word using the following equation:

$$
N C O \quad F T W=\operatorname{round}\left(2^{12} \frac{\bmod \left(f_{C}, f_{S}\right)}{f_{S}}\right)
$$

where:
NCO_FTW is a 12-bit twos complement number representing the NCO FTW.
$f_{c}$ is the desired carrier frequency in Hz .
$f_{s}$ is the AD9691 sampling frequency (clock rate) in Hz. $\bmod ()$ is a remainder function. For example, $\bmod (110,100)=$ 10 , and for negative numbers, $\bmod (-32,+10)=-2$.
$\operatorname{round}()$ is a rounding function. For example, round (3.6) $=4$, and for negative numbers, round $(-3.4)=-3$.
Note that this equation applies to the aliasing of signals in the digital domain (that is, aliasing introduced when digitizing analog signals).

For example, if the ADC sampling frequency ( $\mathrm{f}_{\mathrm{s}}$ ) is 1250 MSPS and the carrier frequency ( $\mathrm{f}_{\mathrm{C}}$ ) is 416.667 MHz ,

$$
N C O_{-} F T W=\text { round }\left(2^{12} \frac{\bmod (416.667,1250}{1250}\right)=1365 \mathrm{MHz}
$$

This, in turn, converts to $0 \times 555$ in the 12-bit twos complement representation for NCO_FTW. Calculate the actual carrier frequency using the following equation:

$$
f_{C_{-} A C T U A L}=\frac{N C O_{-} F T W \times f_{S}}{2^{12}}=416.56 \mathrm{MHz}
$$

A 12-bit POW is available for each NCO to create a known phase relationship between multiple AD9691 chips or individual DDC channels inside one AD9691.
The following procedure must be followed to update the FTW and/or POW registers to ensure proper operation of the NCO:

1. Write to the FTW registers for all the DDCs.
2. Write to the POW registers for all the DDCs.
3. Synchronize the NCOs either through the DDC soft reset bit accessible through the SPI, or through the assertion of the SYSREF $\pm$ pin.

Note that the NCOs must be synchronized either through the SPI or through the SYSREF $\pm$ pin after all writes to the FTW or POW registers are complete. This synchronization is necessary to ensure the proper operation of the NCO.

## NCO Synchronization

Each NCO contains a separate phase accumulator word (PAW) that determines the instantaneous phase of the NCO. The initial reset value of each PAW is determined by the POW described in the Setting Up the NCO FTW and POW section. The phase increment value of each PAW is determined by the FTW.

Use the following two methods to synchronize multiple PAWs within the chip:

- Using the SPI. Use the DDC NCO soft reset bit in the DDC synchronization control register (Register 0x300, Bit 4) to reset all the PAWs in the chip. This is accomplished by toggling the DDC NCO soft reset bit. This method synchronizes DDC channels within the same AD9691 chip only.
- Using the SYSREF $\pm$ pin. When the SYSREF $\pm$ pin is enabled in the SYSREF $\pm$ control registers (Register 0x120 and Register 0x121), and the DDC synchronization is enabled in Bits[1:0] in the DDC synchronization control register (Register 0x300), any subsequent SYSREF $\pm$ event resets all the PAWs in the chip. This method synchronizes DDC channels within the same AD9691 chip, or DDC channels within separate AD9691 chips.


## Mixer

The NCO is accompanied by a mixer, which operates similarly to an analog quadrature mixer. It performs the downconversion of input signals (real or complex) by using the NCO frequency as a local oscillator. For real input signals, this mixer performs a real mixer operation with two multipliers. For complex input signals, the mixer performs a complex mixer operation with four multipliers and two adders. The mixer adjusts its operation based on the input signal (real or complex) provided to each individual channel. The selection of real or complex inputs can be controlled individually for each DDC block by using Bit 7 of the DDC control registers (Register 0x310, Register 0x330, Register 0x350, and Register 0x370).

## FIR FILTERS

## GENERAL DESCRIPTION

There are four sets of decimate by 2 , low-pass, half-band, FIR filters (labeled HB1 FIR, HB2 FIR, HB3 FIR, and HB4 FIR in Figure 61) following the frequency translation stage. After the carrier of interest is tuned down to dc (carrier frequency $=0 \mathrm{~Hz}$ ), these filters efficiently lower the sample rate while providing sufficient alias rejection from unwanted adjacent carriers around the bandwidth of interest.

HB1 FIR is always enabled and cannot be bypassed. The HB2, HB3, and HB4 FIR filters are optional and can be bypassed for higher output sample rates.

Table 17 shows the different bandwidth options by including different half-band filters. In all cases, the DDC filtering stage of the AD9691 provides less than -0.001 dB of pass-band ripple and greater than 100 dB of stop-band alias rejection.
Table 18 shows the amount of stop-band alias rejection for multiple pass-band ripple/cutoff points. The decimation ratio of the filtering stage of each DDC can be controlled individually through Bits[1:0] of the DDC control registers (Register 0x310, Register 0x330, Register 0x350, and Register 0x370).

Table 17. DDC Filter Characteristics

| ADC <br> Sample <br> Rate <br> (MSPS) | DDC Decimation <br> Ratio | Real Output <br> Sample Rate <br> (MSPS) | Complex (I/Q) <br> Output Sample Rate <br> (MSPS) | Alias <br> Protected <br> Bandwidth <br> (MHz) | Ideal SNR <br> Improvement ${ }^{1}$ <br> (dB) | Pass-Band <br> Ripple <br> (dB) | Alias <br> Rejection <br> (dB) |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 1250 | $2($ HB1 $)$ | 1250 | $625(\mathrm{I})+625(\mathrm{Q})$ | 481.3 | +1 | $<-0.001$ | $>100$ |
|  | $4($ HB1 + HB2) | 625 | $312.5(\mathrm{I})+312.5(\mathrm{Q})$ | 240.6 | +4 |  |  |
|  | $8($ HB1 + HB2 + HB3) | 312.5 | $156.25(\mathrm{I})+156.25(\mathrm{Q})$ | 120.3 | +7 |  |  |
|  | $16($ HB1 + HB2 + HB3 + | 156.25 | $78.125(\mathrm{I})+78.125(\mathrm{Q})$ | 60.2 | +10 |  |  |
|  | HB4) |  |  |  |  |  |  |

${ }^{1}$ The ideal SNR improvement due to oversampling and filtering $=10 \log \left(\right.$ bandwidth/( $\left.\mathrm{f}_{\mathrm{s}} / 2\right)$ ).
Table 18. DDC Filter Alias Rejection

| Alias <br> Rejection (dB) | Pass-Band Ripple/ Cutoff Point (dB) | Alias Protected Bandwidth for Real (I) Outputs ${ }^{1}$ | Alias Protected Bandwidth for Complex (I/Q) Outputs ${ }^{1}$ |
| :---: | :---: | :---: | :---: |
| >100 | <-0.001 | < $38.5 \% \times$ fout | $<77 \% \times$ fout |
| 90 | <-0.001 | < $38.7 \% \times$ fout | $<77.4 \% \times$ fout |
| 85 | <-0.001 | < $38.9 \% \times$ fout | <77.8\% $\times$ fout |
| 63.3 | <-0.006 | <40\% $\times$ fout | $<80 \% \times$ fout |
| 25 | -0.5 | $44.4 \% \times$ fout | $88.8 \% \times$ fout |
| 19.3 | -1.0 | $45.6 \% \times$ fout | $91.2 \% \times$ fout |
| 10.7 | -3.0 | $48 \% \times$ fout | $96 \% \times$ fout |

[^3]
## HALF-BAND FILTERS

The AD9691 offers four half-band filters to enable digital signal processing of the ADC converted data. These half-band filters are bypassable and can be individually selected.

## HB4 Filter

The first decimate by 2 , half-band, low-pass FIR filter (HB4) uses an 11-tap, symmetrical, fixed-coefficient filter implementation that is optimized for low power consumption. The HB4 filter is used only when complex outputs (decimate by 16 ) or real outputs (decimate by 8 ) are enabled; otherwise, the filter is bypassed. Table 19 and Figure 65 show the coefficients and response of the HB4 filter.

Table 19. HB4 Filter Coefficients

| HB4 Coefficient <br> Number | Normalized <br> Coefficient | Decimal <br> Coefficient (15-Bit) |
| :--- | :--- | :--- |
| C1, C11 | 0.006042 | 99 |
| C2, C10 | 0 | 0 |
| C3, C9 | -0.049316 | -808 |
| C4, C8 | 0 | 0 |
| C5, C7 | 0.293273 | 4805 |
| C6 | 0.500000 | 8192 |



Figure 65. HB4 Filter Response

## HB3 Filter

The second decimate by 2 , half-band, low-pass, FIR filter (HB3) uses an 11-tap, symmetrical, fixed coefficient filter implementation that is optimized for low power consumption. The HB3 filter is only used when complex outputs (decimate by 8 or 16) or real outputs (decimate by 4 or 8 ) are enabled; otherwise, the filter is bypassed. Table 20 and Figure 66 show the coefficients and response of the HB 3 filter.

Table 20. HB3 Filter Coefficients

| HB3 Coefficient <br> Number | Normalized <br> Coefficient | Decimal Coefficient <br> $(18-$ Bit $)$ |
| :--- | :--- | :--- |
| C1, C11 | 0.006554 | 859 |
| C2, C10 | 0 | 0 |
| C3, C9 | -0.050819 | -6661 |
| C4, C8 | 0 | 0 |
| C5, C7 | 0.294266 | 38,570 |
| C6 | 0.500000 | 65,536 |



Figure 66. HB3 Filter Response

## HB2 Filter

The third decimate by 2, half-band, low-pass FIR filter (HB2) uses a 19-tap, symmetrical, fixed coefficient filter implementation that is optimized for low power consumption. The HB2 filter is only used when complex outputs (decimate by 4,8 , or 16 ) or real outputs (decimate by 2,4, or 8 ) are enabled; otherwise, the filter is bypassed.
Table 21 and Figure 67 show the coefficients and response of the HB2 filter.

Table 21. HB2 Filter Coefficients

| HB2 Coefficient <br> Number | Normalized <br> Coefficient | Decimal <br> Coefficient (19-Bit) |
| :--- | :--- | :--- |
| C1, C19 | 0.000614 | 161 |
| C2, C18 | 0 | 0 |
| C3, C17 | -0.005066 | -1328 |
| C4, C16 | 0 | 0 |
| C5, C15 | 0.022179 | 5814 |
| C6, C14 | 0 | 0 |
| C7, C13 | -0.073517 | $-19,272$ |
| C8, C12 | 0 | 0 |
| C9, C11 | 0.305786 | 80,160 |
| C10 | 0.500000 | 131,072 |



Figure 67. HB2 Filter Response

## HB1 Filter

The fourth and final decimate by 2 , half-band, low-pass FIR filter (HB1) uses a 55 -tap, symmetrical, fixed coefficient filter implementation that is optimized for low power consumption. The HB1 filter is always enabled and cannot be bypassed. Table 22 and Figure 68 show the coefficients and response of the HB1 filter.


Figure 68. HB1 Filter Response

Table 22. HB1 Filter Coefficients

| HB1 Coefficient <br> Number | Normalized <br> Coefficient | Decimal <br> Coefficient (21-Bit) |
| :--- | :--- | :--- |
| C1, C55 | -0.000023 | -24 |
| C2, C54 | 0 | 0 |
| C3, C53 | 0.000097 | 102 |
| C4, C52 | 0 | 0 |
| C5, C51 | -0.000288 | -302 |
| C6, C50 | 0 | 0 |
| C7, C49 | 0.000696 | 730 |
| C8, C48 | 0 | 0 |
| C9, C47 | -0.0014725 | -1544 |
| C10, C46 | 0 | 0 |
| C11, C45 | 0.002827 | 2964 |
| C12, C44 | 0 | 0 |
| C13, C43 | -0.005039 | -5284 |
| C14, C42 | 0 | 0 |
| C15, C41 | 0.008491 | 8903 |
| C16, C40 | 0 | 0 |
| C17, C39 | -0.013717 | $-14,383$ |
| C18, C38 | 0 | 0 |
| C19, C37 | 0.021591 | 22,640 |
| C20, C36 | 0 | 0 |
| C21, C35 | -0.033833 | $-35,476$ |
| C22, C34 | 0 | 0 |
| C23, C33 | 0.054806 | 57,468 |
| C24, C32 | 0 | 0 |
| C25, C31 | -0.100557 | $-105,442$ |
| C26, C30 | 0 | 0 |
| C27, C29 | 0.316421 | 331,792 |
| C28 | 0.500000 | 524,288 |
|  |  |  |

## DDC GAIN STAGE

Each DDC contains an independently controlled gain stage. The gain is selectable as either 0 dB or 6 dB . When mixing a real input signal down to baseband, it is recommended to enable the 6 dB of gain to recenter the dynamic range of the signal within the full scale of the output bits.

When mixing a complex input signal down to baseband, the mixer has already recentered the dynamic range of the signal within the full scale of the output bits and no additional gain is necessary. However, the optional 6 dB gain compensates for low signal strengths. The downsample by 2 portion of the HB1 FIR filter is bypassed when using the complex to real conversion stage (see Figure 69).

## DDC COMPLEX TO REAL CONVERSION BLOCK

Each DDC contains an independently controlled complex to real conversion block. The complex to real conversion block reuses the last filter (HB1 FIR) in the filtering stage, along with an $\mathrm{f}_{\mathrm{s}} / 4$ complex mixer to upconvert the signal.

After upconverting the signal, the Q portion of the complex mixer is no longer needed and is dropped.
Figure 69 shows a simplified block diagram of the complex to real conversion.


Figure 69. Complex to Real Conversion Block

## DDC EXAMPLE CONFIGURATIONS

Table 23 describes the register settings for multiple DDC example configurations.
Table 23. DDC Example Configurations

| Chip Application Layer | Chip Decimation Ratio | DDC Input Type | DDC <br> Output <br> Type | Bandwidth Per DDC ${ }^{1}$ | No. of Virtual Converters Required (M) | Register Settings ${ }^{2}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| One DDC | 2 | Complex | Complex | 38.5\% $\times$ fs | 2 | Register $0 \times 200=0 \times 01$ (one DDC, I/Q selected) <br> Register $0 \times 201=0 \times 01$ (chip decimate by 2 ) <br> Register $0 \times 310=0 \times 83$ (complex mixer, 0 dB gain, <br> variable IF, complex outputs, HB1 filter) <br> Register $0 \times 311=0 \times 04$ (DDC I input $=$ ADC Channel A, <br> DDC Q input = ADC Channel B) <br> Register 0x314, Register 0x315, Register 0x320, <br> Register $0 \times 321=$ FTW and POW set as required by application for DDC 0 |
| Two DDCs | 4 | Complex | Complex | $19.25 \% \times \mathrm{f}_{\mathrm{s}}$ | 4 | Register $0 \times 200=0 \times 02$ (two DDCs, $1 / \mathrm{Q}$ selected) <br> Register $0 \times 201=0 \times 02$ (chip decimate by 4 ) <br> Register 0x310, Register 0x330 = 0x80 (complex mixer, 0 dB gain, variable IF, complex outputs, HB2 + <br> HB1 filters) <br> Register 0×311, Register 0×331 = 0×04 (DDC I input = ADC Channel A, DDC Q input = ADC Channel B) <br> Register 0x314, Register 0x315, Register 0×320, Register $0 \times 321=$ FTW and POW set as required by application for DDC 0 <br> Register 0x334, Register 0x335, Register 0x340, Register $0 \times 341=$ FTW and POW set as required by application for DDC 1 |
| Two DDCs | 4 | Complex | Real | $9.63 \% \times \mathrm{f}_{\mathrm{s}}$ | 2 | Register $0 \times 200=0 \times 22$ (two DDCs, I only selected) <br> Register $0 \times 201=0 \times 02$ (chip decimate by 4$)$ <br> Register 0x310, Register 0x330 = 0x89 (complex mixer, 0 dB gain, variable IF, real output, HB3 + HB2 + HB1 filters) <br> Register 0x311, Register 0x331 = 0×04 (DDC I input $=$ ADC Channel A, DDC Q input = ADC Channel B) <br> Register 0x314, Register 0x315, Register 0x320, <br> Register $0 \times 321=$ FTW and POW set as required by application for DDC 0 <br> Register 0x334, Register 0x335, Register 0x340, Register $0 \times 341=$ FTW and POW set as required by application for DDC 1 |
| Two DDCs | 4 | Real | Real | $9.63 \% \times f_{s}$ | 2 | Register $0 \times 200=0 \times 22$ (two DDCs, I only selected) <br> Register $0 \times 201=0 \times 02$ (chip decimate by 4$)$ <br> Register 0×310, Register 0×330 $=0 \times 49$ (real mixer, 6 dB gain, variable IF, real output, HB3 + HB2 + HB1 filters) <br> Register $0 \times 311=0 \times 00$ (DDC 01 input $=A D C$ <br> Channel A, DDC 0 Q input = ADC Channel A) <br> Register 0x331 = 0x05 (DDC 1 I input = ADC <br> Channel B, DDC 1 Q input = ADC Channel B) <br> Register 0x314, Register 0x315, Register 0x320, <br> Register $0 \times 321=$ FTW and POW set as required by application for DDC 0 <br> Register 0x334, Register 0x335, Register 0x340, Register $0 \times 341=$ FTW and POW set as required by application for DDC 1 |


| Chip <br> Application <br> Layer | Chip <br> Decimation <br> Ratio | DDC Input <br> Type | DDC <br> Output <br> Type | Bandwidth <br> Per DDC | No. of Virtual <br> Converters <br> Required (M) |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Two DDCs | 4 | Real | Complex | $19.25 \% \times f_{s}$ | 4 |
| Register Settings ${ }^{2}$ |  |  |  |  |  |


| Chip Application Layer | Chip Decimation Ratio | DDC Input Type | DDC <br> Output Type | Bandwidth Per DDC ${ }^{1}$ | No. of Virtual Converters Required (M) | Register Settings ${ }^{2}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Four DDCs | 8 | Real | Real | $4.81 \% \times \mathrm{f}_{5}$ | 4 | Register $0 \times 200=0 \times 23$ (four DDCs, I only selected) <br> Register $0 \times 201=0 \times 03$ (chip decimate by 8 ) <br> Register 0x310, Register 0x330, Register 0x350, <br> Register $0 \times 370=0 \times 4 \mathrm{~A}$ (real mixer, 6 dB gain, variable <br> IF, real output, HB4 + HB3 + HB2 + HB1 filters) <br> Register $0 \times 311=0 \times 00$ (DDC 01 input $=A D C$ <br> Channel A, DDC 0 Q input = ADC Channel A) <br> Register 0x331 = 0x00 (DDC 11 input $=A D C$ <br> Channel A, DDC 1 Q input = ADC Channel A) <br> Register 0x351 = 0x05 (DDC 21 input $=A D C$ <br> Channel B, DDC 2 Q input = ADC Channel B) <br> Register 0x371 = 0x05 (DDC 3 linput = ADC <br> Channel B, DDC 3 Q input = ADC Channel B) <br> Register 0x314, Register 0x315, Register 0×320, <br> Register $0 \times 321=$ FTW and POW set as required by <br> application for DDC 0 <br> Register 0x334, Register 0x335, Register 0x340, <br> Register $0 \times 341=$ FTW and POW set as required by application for DDC 1 <br> Register 0x354, Register 0x355, Register 0x360, Register $0 \times 361=$ FTW and POW set as required by application for DDC 2 <br> Register 0x374, Register 0x375, Register 0x380, Register $0 \times 381=$ FTW and POW set as required by application for DDC 3 |
| Four DDCs | 16 | Real | Complex | $4.81 \% \times \mathrm{f}_{5}$ | 8 | Register $0 \times 200=0 \times 03$ (four DDCs, I/Q selected) <br> Register $0 \times 201=0 \times 04$ (chip decimate by 16) <br> Register 0x310, Register 0x330, Register 0x350, <br> Register $0 \times 370=0 \times 42$ (real mixer, 6 dB gain, <br> variable IF, complex output, HB4 + HB3 + HB2 + HB1 filters) <br> Register 0x311 = 0x00 (DDC 01 input $=$ ADC <br> Channel A, DDC 0 Q input = ADC Channel A) <br> Register 0x331 = 0x00 (DDC 11 input $=A D C$ <br> Channel A, DDC 1 Q input = ADC Channel A) <br> Register 0x351 = 0x05 (DDC 21 input $=A D C$ <br> Channel B, DDC 2 Q input = ADC Channel B) <br> Register 0x371 = 0x05 (DDC 3 I input $=A D C$ <br> Channel B, DDC 3 Q input = ADC Channel B) <br> Register 0x314, Register 0x315, Register 0x320, <br> Register $0 \times 321=$ FTW and POW set as required by application for DDC 0 . <br> Register 0x334, Register 0x335, Register 0x340, Register $0 \times 341=$ FTW and POW set as required by application for DDC 1 <br> Register 0x354, Register 0x355, Register 0x360, Register $0 \times 361=$ FTW and POW set as required by application for DDC 2 <br> Register 0x374, Register 0x375, Register 0x380, Register $0 \times 381=$ FTW and POW set as required by application for DDC 3 |

[^4]
## DIGITAL OUTPUTS

## INTRODUCTION TO THE JESD204B INTERFACE

The AD9691 digital outputs are designed to the JEDEC Standard JESD204B serial interface for data converters. JESD204B is a protocol to link the AD9691 to a digital processing device over a serial interface with lane rates of up to 10 Gbps . The benefits of the JESD204B interface over the LVDS interface include a reduction in required board area for data interface routing, and an ability to enable smaller packages for converter and logic devices.

## JESD204B OVERVIEW

The JESD204B data transmit block assembles the parallel data from the ADC into frames and uses $8 \mathrm{~B} / 10 \mathrm{~B}$ encoding as well as optional scrambling to form serial output data. Lane synchronization is supported through the use of special control characters during the initial establishment of the link. Additional control characters are embedded in the data stream to maintain synchronization thereafter. A JESD204B receiver is required to complete the serial link. For additional details on the JESD204B interface, refer to the JESD204B standard.

The AD9691 JESD204B data transmit block maps up to two physical ADCs or up to eight virtual converters (when DDCs are enabled) over a link. A link can be configured to use one, two, or four JESD204B lanes. The JESD204B specification refers to a number of parameters to define the link, and these parameters must match between the JESD204B transmitter (the AD9691 output) and the JESD204B receiver (the logic device input).

The JESD204B link is described according to the following parameters:

- L is the number of lanes per converter device (lanes per link) (AD9691 value $=1,2$, or 4)
- $M$ is the number of converters per converter device (virtual converters per link) (AD9691 value $=1,2,4$, or 8$)$
- $\quad \mathrm{F}$ is the octets per frame $(\operatorname{AD9691}$ value $=1,2,4,8$, or 16$)$
- $\mathrm{N}^{\prime}$ is the number of bits per sample (JESD204B word size) (AD9691 value $=8$ or 16)
- $\quad \mathrm{N}$ is the converter resolution $(\mathrm{AD} 9691$ value $=7$ to 16$)$
- CS is the number of control bits per sample (AD9691 value $=0$ to 3 )
- $K$ is the number of frames per multiframe (AD9691 value $=4,8,12,16,20,24,28$, or 32)
- $S$ is the samples transmitted per single converter per frame cycle (AD9691 value $=$ set automatically based on L, M, F, and $\mathrm{N}^{\prime}$ )
- $\quad \mathrm{HD}$ is the high density mode (AD9691 value $=$ set automatically based on $\mathrm{L}, \mathrm{M}, \mathrm{F}$, and $\mathrm{N}^{\prime}$ )
- $\quad \mathrm{CF}$ is the number of control words per frame clock cycle per converter device (AD9691 value $=0$ )

Figure 70 shows a simplified block diagram of the AD9691 JESD204B link. By default, the AD9691 is configured to use two converters and four lanes. Converter A data is output to SERDOUT0 $\pm$, SERDOUT1 $\pm$, SERDOUT2 $\pm$, and SERDOUT3 $\pm$, and Converter B data is output to SERDOUT4 $\pm$, SERDOUT5 $\pm$, SERDOUT6 $\pm$, and SERDOUT7 $\pm$. The AD9691 allows other configurations such as combining the outputs of both converters onto a single lane, or changing the mapping of the Converter A and Converter B digital output paths. These modes are set up via a quick configuration register in the SPI register map, along with additional customizable options.

By default in the AD9691, the 14-bit converter word from each converter is broken into two octets (eight bits of data). Bit 13 (MSB) through Bit 6 are in the first octet. The second octet contains Bit 5 through Bit 0 (LSB) and two tail bits. The tail bits can be configured as zeros or a pseudorandom number (PN) sequence. The tail bits can also be replaced with control bits indicating overrange, SYSREF $\pm$, signal monitor, or fast detect output.
The two resulting octets can be scrambled. Scrambling is optional; however, it is recommended to avoid spectral peaks when transmitting similar digital data patterns. The scrambler uses a self synchronizing, polynomial-based algorithm defined by the equation $1+\mathrm{x}^{14}+\mathrm{x}^{15}$. The descrambler in the receiver is a self synchronizing version of the scrambler polynomial.
The two octets are then encoded with an $8 B / 10 B$ encoder. The 8B/10B encoder takes eight bits of data (an octet) and encodes them into a 10 -bit symbol. Figure 71 shows how the 14 -bit data is taken from the ADC, the tail bits are added, the two octets are scrambled, and how the octets are encoded into two 10-bit symbols. Figure 71 illustrates the default data framing.


Figure 70. Transmit Link Simplified Block Diagram Showing Full Bandwidth Mode (Register 0x200 $=0 \times 00$ )


Figure 71. ADC Output Datapath Showing Data Framing


Figure 72. Data Flow

## FUNCTIONAL OVERVIEW

The block diagram in Figure 72 shows the flow of data through the JESD204B hardware from the sample input to the physical output. The processing can be divided into layers that are derived from the open-source initiative (OSI) model widely used to describe the abstraction layers of communications systems. These layers are the transport layer, the data link layer, and the physical layer, which includes the serializer and output driver).

## Transport Layer

The transport layer handles packing the data (consisting of samples and optional control bits) into JESD204B frames that are mapped to 8 -bit octets. These octets are sent to the data link layer. The transport layer mapping is controlled by rules derived from the link parameters. Tail bits are added to fill gaps where required. The following equation can be used to determine the number of tail bits within a sample (JESD204B word):

$$
T=N^{\prime}-N-C S
$$

## Data Link Layer

The data link layer manages the low level functions of passing data across the link. These functions include optionally scrambling the data, inserting control characters for multichip synchronization/lane alignment/monitoring, encoding 8-bit octets into 10 -bit symbols, and remapping data using the crossbar mux. The data link layer is also responsible for sending the initial lane alignment sequence (ILAS), which contains the link configuration data used by the receiver to verify the settings in the transport layer.

## Physical Layer

The physical layer consists of the high speed circuitry clocked at the serial clock rate. In this layer, parallel data is converted into one, two, or four lanes of high speed differential serial data.

## JESD204B LINK ESTABLISHMENT

The AD9691 JESD204B transmitter (Tx) interface operates in Subclass 1 as defined in the JEDEC Standard JESD204B (July 2011 specification). The link establishment process is divided into the following steps: code group synchronization and SYNCINB $\pm$, initial lane alignment sequence, and user data and error correction.

## Code Group Synchronization (CGS) and SYNCINB $\pm$

The CGS is the process by which the JESD204B receiver finds the boundaries between the 10 -bit symbols in the stream of data. During the CGS phase, the JESD204B transmit block transmits the /K28.5/ characters. The receiver must locate the /K28.5/ characters in its input data stream using clock and data recovery (CDR) techniques.
The receiver issues a synchronization request by asserting the SYNCINB $\pm$ pin of the AD9691 low. The JESD204B Tx then begins sending $/ \mathrm{K} /$ characters. After the receiver is synchronized, it waits for the correct reception of at least four consecutive /K/ symbols. It then deasserts SYNCINB $\pm$. The AD9691 then transmits an ILAS on the following local multiframe clock (LMFC) boundary.

For more information on the code group synchronization phase, refer to the JEDEC Standard JESD204B, July 2011, Section 5.3.3.1.

The SYNCINB $\pm$ pin operation can also be controlled by the SPI. The SYNCINB $\pm$ signal is a differential LVDS mode signal by default, but it can also be driven single-ended. For more information on configuring the SYNCINB $\pm$ pin operation,see Register 0x572 in Table 35.

## Initial Lane Alignment Sequence (ILAS)

The ILAS phase follows the CGS phase and begins on the next LMFC boundary. The ILAS consists of four multiframes, with an / $\mathrm{R} /$ character marking the beginning and an / $\mathrm{A} /$ character marking the end. The ILAS begins by sending an /R/ character followed by 0 to 255 ramp data for one multiframe. On the second multiframe, the link configuration data is sent, starting with the third character. The second character is a /Q/ character to confirm that the link configuration data follows. All undefined data slots are filled with ramp data. The ILAS sequence is never scrambled.
The ILAS sequence construction is shown in Figure 73. The four multiframes include the following:

- Multiframe 1, which begins with an /R/ character (/K28.0/) and ends with an /A/ character (/K28.3/).
- Multiframe 2, which begins with an $/ \mathrm{R} /$ character followed by a /Q/ (/K28.4/) character, followed by link configuration parameters over 14 configuration octets (see Table 24) and ends with an /A/ character. Many of the parameter values are of the value - 1 notation.
- Multiframe 3, which begins with an /R/ character (/K28.0/) and ends with an /A/ character (/K28.3/).
- Multiframe 4, which begins with an /R/ character (/K28.0/) and ends with an /A/ character (/K28.3/).


Figure 73. Initial Lane Alignment Sequence

## User Data and Error Detection

After the initial lane alignment sequence is complete, the user data is sent. Normally, all characters within a frame are considered user data. However, to monitor the frame clock and multiframe clock synchronization, there is a mechanism for replacing characters with /F/ or /A/ alignment characters when the data meets certain conditions. These conditions are different for unscrambled and scrambled data. The scrambling operation is enabled by default, but it can be disabled using the SPI.
For scrambled data, any $0 \times \mathrm{xFC}$ character at the end of a frame is replaced by an /F/ character, and any $0 \times 7 \mathrm{C}$ character at the end of a multiframe is replaced with an /A/ character. The JESD204B receiver ( Rx ) checks for /F/ and /A/ characters in the received data stream and verifies that they only occur in the expected locations. If an unexpected /F/ or /A/ character is found, the receiver handles the situation by using dynamic realignment or asserting the SYNCINB $\pm$ signal for more than four frames to initiate a resynchronization. For unscrambled data, when the final character of two subsequent frames is equal, the second character is replaced with an /F/ character if it is at the end of a frame, and an / $\mathrm{A} /$ character if it is at the end of a multiframe.

Insertion of alignment characters can be modified using the SPI. The frame alignment character insertion (FACI) is enabled by default. For more information on the link controls, see the Memory Map section, Register 0x571.

## 8B/10B Encoder

The 8B/10B encoder converts 8-bit octets into 10 -bit symbols and inserts control characters into the stream when needed. The control characters used in JESD204B are shown in Table 24. The $8 B / 10 \mathrm{~B}$ encoding ensures that the signal is dc balanced by using the same number of ones and zeros across multiple symbols.

The 8B/10B interface has options that can be controlled via the SPI. These operations include bypass and invert. These options are intended to be troubleshooting tools for the verification of the digital front end (DFE). See the Memory Map section, Register 0x572, Bits[2:1] for information on configuring the 8B/10B encoder.

Table 24. AD9691 Control Characters Used in JESD204B

| Abbreviation | Control Symbol | 8-Bit Value | 10-Bit Value, RD $^{\mathbf{1}}=\mathbf{- 1}$ | 10-Bit Value, RD $^{\mathbf{1}}=\mathbf{+ 1}$ | Description |
| :--- | :--- | :--- | :--- | :--- | :--- |
| /R/ | /K28.0/ | 00011100 | 0011110100 | 1100001011 | Start of multiframe |
| /A/ | /K28.3/ | 01111100 | 0011110011 | 1100001100 | Lane alignment |
| /Q/ | /K28.4/ | 10011100 | 0011110010 | 1100001101 | Start of link configuration data |
| /K/ | /K28.5/ | 10111100 | 0011111010 | 1100000101 | Group synchronization |
| /F/ | /K28.7/ | 11111100 | 0011111000 | 1100000111 | Frame alignment |

[^5]
## PHYSICAL LAYER (DRIVER) OUTPUTS

## Digital Outputs, Timing, and Controls

The AD9691 physical layer consists of drivers that are defined in the JEDEC Standard JESD204B (July 2011). The differential digital outputs are powered up by default. The drivers use a dynamic $100 \Omega$ internal termination to reduce unwanted reflections.

Place a $100 \Omega$ differential termination resistor at each receiver, which results in a nominal 300 mV p-p swing at the receiver (see Figure 74). It is recommended to use ac coupling to connect the AD9691 serializer/deserializer (SERDES) outputs to the receiver.


Figure 74. AC-Coupled Digital Output Termination Example
If there is no far end receiver termination, or if there is poor differential trace routing, timing errors may result. To avoid such timing errors, it is recommended that the trace length be less than six inches, and that the differential output traces be close together and at equal lengths.
Figure 75 to Figure 77 show examples of the digital output data eye, time interval error (TIE) jitter histogram, and bathtub curve, respectively, for one AD9691 lane running at 6 Gbps . The format of the output data is twos complement by default. To change the output data format, see the Memory Map section (Register 0x561 in Table 35).


Figure 75. Digital Outputs Data Eye, External $100 \Omega$ Terminations at 6 Gbps


Figure 76. Digital Outputs Histogram, External $100 \Omega$ Terminations at 6 Gbps


Figure 77. Digital Outputs Bathtub Curve, External $100 \Omega$ Terminations at 6 Gbps

## De-Emphasis

De-emphasis enables the receiver eye diagram mask to be met in conditions where the interconnect insertion loss does not meet the JESD204B specification. Use the de-emphasis feature only when the receiver cannot recover the clock due to excessive insertion loss. Under normal conditions, it is disabled to conserve power. Additionally, enabling and setting too high a de-emphasis value on a short link may cause the receiver eye diagram to fail. Use the de-emphasis setting with caution because it may increase electromagnetic interference (EMI). See the Memory Map section (Register 0x5C1 to Register 0x5C5 in Table 35) for more details.

## Phase-Locked Loop (PLL)

The PLL generates the serializer clock, which operates at the JESD204B lane rate. The JESD204B lane rate in Register 0x56E, Bit 4 must be set to correspond with the lane rate.

## CONFIGURING THE JESD204B LINK

The AD9691 has one JESD204B link. The device offers an easy way to set up the JESD204B link through the quick configuration register (Register 0x570). The serial outputs (SERDOUT0 $\pm$ to SERDOUT3 $\pm$ ) are considered to be part of one JESD204B link. The basic parameters that determine the link setup are

- Number of lanes per link (L)
- Number of converters per link (M)
- Number of octets per frame (F)

The maximum lane rate allowed by the JESD204B specification is 12.5 Gbps . The lane rate is related to the JESD204B parameters using the following equation:

$$
\text { Lane Rate }=\frac{M \times N^{\prime} \times\left(\frac{10}{8}\right) \times f_{\text {out }}}{L}
$$

Use the following steps to configure the output:

1. Power down the link.
2. Select the quick configuration options.
3. Configure the detailed options.
4. Set the output lane mapping (optional).
5. Set additional driver configuration options (optional).
6. Power up the link.

If the lane rate calculated is less than 6.25 Gbps , select the low lane rate option. This is done by programming a value of $0 \times 10$ to Register 0x56E.
Table 25 and Table 26 show the JESD204B output configurations supported for both $\mathrm{N}^{\prime}=16$ and $\mathrm{N}^{\prime}=8$ for a given number of virtual converters. Take care to ensure that the serial lane rate for a given configuration is within the supported range of 3.125 Gbps to 12.5 Gbps .
where $f_{\text {OUT }}=f_{A D C_{C} \text { CLOCK }} \div$ Chip decimation ratio.

Table 25. JESD204B Output Configurations for $\mathrm{N}^{\prime}=16$

| Number of Virtual <br> Converters <br> Supported (Same <br> Value as M) | JESD204B Quick <br> Configuration <br> (Register 0x570) | JESD204B Serial Lane Rate ${ }^{1}$ | JESD204B Transport Layer Settings ${ }^{\text {2 }}$ |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | L | M | F | S | HD | N | N' | CS | K ${ }^{3}$ |
| 1 | 0x01 | $20 \times$ fout | 1 | 1 | 2 | 1 | 0 | 8 to 16 | 16 | 0 to 3 | Only valid K values that are divisible by 4 are supported |
|  | 0x40 | $10 \times$ fout | 2 | 1 | 1 | 1 | 1 | 8 to 16 | 16 | 0 to 3 |  |
|  | 0x41 | $10 \times$ fout | 2 | 1 | 2 | 2 | 0 | 8 to 16 | 16 | 0 to 3 |  |
|  | 0x80 | $5 \times$ fout | 4 | 1 | 1 | 2 | 1 | 8 to 16 | 16 | 0 to 3 |  |
|  | 0x81 | $5 \times$ fout | 4 | 1 | 2 | 4 | 0 | 8 to 16 | 16 | 0 to 3 |  |
|  | 0xC0 | $2.5 \times$ fout | 8 | 1 | 1 | 4 | 1 | 8 to 16 | 16 | 0 to 3 |  |
|  | $0 \times C 1$ | $2.5 \times$ fout | 8 | 1 | 2 | 8 | 0 | 8 to 16 | 16 | 0 to 3 |  |
| 2 | 0x0A | $40 \times$ fout | 1 | 2 | 4 | 1 | 0 | 8 to 16 | 16 | 0 to 3 |  |
|  | 0x49 | $20 \times$ fout | 2 | 2 | 2 | 1 | 0 | 8 to 16 | 16 | 0 to 3 |  |
|  | 0x88 | $10 \times$ fout | 4 | 2 | 1 | 1 | 1 | 8 to 16 | 16 | 0 to 3 |  |
|  | 0x89 | $10 \times$ fout | 4 | 2 | 2 | 2 | 0 | 8 to 16 | 16 | 0 to 3 |  |
|  | 0xC8 | $5 \times$ fout | 8 | 2 | 1 | 2 | 1 | 8 to 16 | 16 | 0 to 3 |  |
|  | 0xC9 | $5 \times$ fout | 8 | 2 | 2 | 4 | 0 | 8 to 16 | 16 | 0 to 3 |  |
| 4 | $0 \times 13$ | $80 \times$ fout | 1 | 4 | 8 | 1 | 0 | 8 to 16 | 16 | 0 to 3 |  |
|  | 0x52 | $40 \times$ fout | 2 | 4 | 4 | 1 | 0 | 8 to 16 | 16 | 0 to 3 |  |
|  | 0x91 | $20 \times \mathrm{f}_{\text {OUt }}$ | 4 | 4 | 2 | 1 | 0 | 8 to 16 | 16 | 0 to 3 |  |
|  | 0xD0 | $10 \times$ fout | 8 | 4 | 1 | 1 | 1 | 8 to 16 | 16 | 0 to 3 |  |
|  | 0xD1 | $10 \times \mathrm{f}_{\text {Out }}$ | 8 | 4 | 2 | 2 | 0 | 8 to 16 | 16 | 0 to 3 |  |
| 8 | 0x1C | $160 \times$ fout | 1 | 8 | 16 | 1 | 0 | 8 to 16 | 16 | 0 to 3 |  |
|  | 0x5B | $80 \times$ fout | 2 | 8 | 8 | 1 | 0 | 8 to 16 | 16 | 0 to 3 |  |
|  | $0 \times 9 \mathrm{~A}$ | $40 \times$ fout | 4 | 8 | 4 | 1 | 0 | 8 to 16 | 16 | 0 to 3 |  |
|  | 0xD9 | $20 \times \mathrm{f}_{\text {OUT }}$ | 8 | 8 | 2 | 1 | 0 | 8 to 16 | 16 | 0 to 3 |  |

[^6]Table 26. JESD204B Output Configurations for $\mathrm{N}^{\prime}=8$

| Number of Virtual Converters Supported (Same Value as M) | JESD204B Quick <br> Configuration (Register 0x570) | JESD204B Serial Lane Rate ${ }^{1}$ | JESD204B Transport Layer Settings ${ }^{\text {² }}$ |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | L | M | F | S | HD | N | $\mathbf{N}^{\prime}$ | CS | $\mathrm{K}^{3}$ |
| 1 | 0x00 | $10 \times$ fout | 1 | 1 | 1 | 1 | 0 | 7 to 8 | 8 | 0 to 1 | Only valid K values which are divisible by 4 are supported |
|  | $0 \times 01$ | $10 \times$ fout | 1 | 1 | 2 | 2 | 0 | 7 to 8 | 8 | 0 to 1 |  |
|  | 0x40 | $5 \times$ fout | 2 | 1 | 1 | 2 | 0 | 7 to 8 | 8 | 0 to 1 |  |
|  | $0 \times 41$ | $5 \times$ fout | 2 | 1 | 2 | 4 | 0 | 7 to 8 | 8 | 0 to 1 |  |
|  | $0 \times 42$ | $5 \times$ fout | 2 | 1 | 4 | 8 | 0 | 7 to 8 | 8 | 0 to 1 |  |
|  | 0x80 | $2.5 \times$ fout | 4 | 1 | 1 | 4 | 0 | 7 to 8 | 8 | 0 to 1 |  |
|  | $0 \times 81$ | $2.5 \times$ fout | 4 | 1 | 2 | 8 | 0 | 7 to 8 | 8 | 0 to 1 |  |
| 2 | $0 \times 09$ | $20 \times$ fout | 1 | 2 | 2 | 1 | 0 | 7 to 8 | 8 | 0 to 1 |  |
|  | $0 \times 48$ | $10 \times$ fout | 2 | 2 | 1 | 1 | 0 | 7 to 8 | 8 | 0 to 1 |  |
|  | 0x49 | $10 \times$ fout | 2 | 2 | 2 | 2 | 0 | 7 to 8 | 8 | 0 to 1 |  |
|  | 0x88 | $5 \times$ fout | 4 | 2 | 1 | 2 | 0 | 7 to 8 | 8 | 0 to 1 |  |
|  | 0x89 | $5 \times$ fout | 4 | 2 | 2 | 4 | 0 | 7 to 8 | 8 | 0 to 1 |  |
|  | 0x8A | $5 \times$ fout | 4 | 2 | 4 | 8 | 0 | 7 to 8 | 8 | 0 to 1 |  |

${ }^{1} f_{\text {out }}=$ output sample rate $=\mathrm{f}_{\text {ADC_clock }} \div$ chip decimation ratio. The JESD204B serial lane rate must be $\geq 3125 \mathrm{Mbps}$ and $\leq 12.5 \mathrm{Gbps}$; when the serial lane rate is $\leq 12.5 \mathrm{Gbps}$ and $\geq 6.25 \mathrm{Gbps}$, the low lane rate mode must be disabled (set Bit 4 to $0 \times 0$ in Register $0 \times 56 \mathrm{E}$ ). When the serial lane rate is $<6.25 \mathrm{Gbps}$ and $\geq 3.125 \mathrm{Gbps}$, the low lane rate mode must be enabled (set Bit 4 to $0 \times 1$ in Register $0 \times 56 \mathrm{E}$ ).
${ }^{2}$ The JESD204B transport layer descriptions are as described in the JESD204B Overview section.
${ }^{3}$ For $F=1, K=20,24,28$, and 32 . For $F=2, K=12,16,20,24,28$, and 32 . For $F=4, K=8,12,16,20,24,28$, and 32 . For $F=8$ and $F=16, K=4,8,12,16,20,24,28$, and 32 .

See the Example 1: Full Bandwidth Mode section and the Example 2: ADC with DDC Option (Two ADCs Plus Two DDCs ) section for two examples describing which JESD204B transport layer settings are valid for a given chip mode.

## Example 1: Full Bandwidth Mode

The chip application mode is full bandwidth mode (see Figure 78), and includes the following:

- Two 14 -bit converters at 1250 MSPS
- Full bandwidth application layer mode
- No decimation

The JESD204B output configuration includes the following:

- Two virtual converters required (see Table 25)
- Output sample rate $\left(\mathrm{f}_{\text {out }}\right)=1250 / 1=1250$ MSPS

The JESD204B supported output configurations (see Table 25) include

- $\mathrm{N}^{\prime}=16$ bits
- $\mathrm{N}=14$ bits
- $L=8, M=2$, and $F=1$, or $L=4, M=2$, and $F=1$ (quick configuration $=0 \times \mathrm{xC} 8$ or $0 \times 88$ )
- $\mathrm{CS}=0$ to 2
- $\mathrm{K}=32$
- Output serial lane rate $=6.25 \mathrm{Gbps}$ per lane for $\mathrm{L}=8$; output serial lane rate $=12.5 \mathrm{Gbps}$ per lane for $\mathrm{L}=4$; low lane rate mode disabled


Figure 78. Full Bandwidth Mode

## Example 2: ADC with DDC Option (Two ADCs Plus Two DDCs)

The chip application mode is two-DDC mode (see Figure 79), and includes the following:

- Two 14-bit converters at 1.25 GSPS
- Two-DDC application layer mode with complex outputs (I/Q)
- Chip decimation ratio $=2$
- $\quad$ DDC decimation ratio $=2($ see Table 35)

The JESD204B output configuration includes the following:

- Virtual converters required $=4$ (see Table 25)
- Output sample rate $($ fout $)=1250 / 2=625$ MSPS


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The JESD204B supported output configurations include (see
Table 25)

- $\mathrm{N}^{\prime}=16$ bits
- $\mathrm{N}=14$ bits
- $\mathrm{L}=4, \mathrm{M}=4$, and $\mathrm{F}=2$ (quick configuration $=0 \times 91$ )
- $\mathrm{CS}=0$ to 1
- $\mathrm{K}=32$
- Output serial lane rate $=10 \mathrm{Gbps}$ per lane $(\mathrm{L}=4)$
- Low lane rate mode is disabled $(0 \times 56 \mathrm{E}=0 \times 00)$

Example 2 shows the flexibility in the digital and lane configurations for the AD9691. The sample rate is 1.25 GSPS, but the outputs are all combined in either one or two lanes, depending on the input/output speed capability of the receiving device.


Figure 79. Two-ADC Plus Two-DDC Mode

## MULTICHIP SYNCHRONIZATION

The AD9691 has a SYSREF $\pm$ input that allows flexible options for synchronizing the internal blocks. The SYSREF $\pm$ input is a source synchronous system reference signal that enables multichip synchronization. The input clock divider, DDCs, signal monitor block, and JESD204B link can be synchronized using the SYSREF $\pm$ input. For the highest level of timing accuracy, SYSREF $\pm$ must meet setup and hold requirements relative to the CLK $\pm$ input.

The flowchart in Figure 80 describes the internal mechanism by which multichip synchronization can be achieved in the

AD9691. The AD9691 supports several features that aid users in meeting the requirements for capturing a SYSREF $\pm$ signal. The SYSREF $\pm$ sample event can be defined as either a synchronous low to high transition, or synchronous high to low transition. Additionally, the AD9691 allows the SYSREF $\pm$ signal to be sampled using either the rising edge or falling edge of the CLK $\pm$ input. The AD9691 also can ignore a programmable number (up to 16) of SYSREF $\pm$ events. The SYSREF $\pm$ control options can be selected using Register 0x120 and Register 0x121.


Figure 80. Multichip Synchronization

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## SYSREF $\pm$ SETUP/HOLD WINDOW MONITOR

To assist in ensuring a valid SYSREF $\pm$ signal capture, the AD9691 has a SYSREF $\pm$ setup/hold window monitor. This feature allows the system designer to determine the location of the SYSREF $\pm$ signals relative to the CLK $\pm$ signals by reading back the amount of setup/hold margin on the interface through the memory map. Figure 81 and Figure 82 show the setup and
hold status values for different phases of SYSREF $\pm$. The setup detector returns the status of the SYSREF $\pm$ signal before the CLK $\pm$ edge and the hold detector returns the status of the SYSREF $\pm$ signal after the CLK $\pm$ edge. Register 0x128 stores the status of SYSREF $\pm$ and alerts the user if the SYSREF $\pm$ signal is captured by the ADC.


Figure 82. SYSREF $\pm$ Hold Detector
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Table 27 shows the description of the contents of Register 0x128 and how to interpret them.
Table 27. SYSREF $\pm$ Setup/Hold Monitor, Register 0x128

| Register 0x128, Bits[7:4], <br> Hold Status | Register 0x128, Bits[3:0], <br> Setup Status | Description |
| :--- | :--- | :--- |
| $0 \times 0$ | $0 \times 0$ to $0 \times 7$ | Possible setup error. The smaller this number, the smaller the setup margin. |
| $0 \times 0$ to $0 \times 8$ | $0 \times 8$ | No setup or hold error (best hold margin). |
| $0 \times 8$ | $0 \times 9$ to $0 \times F$ | No setup or hold error (best setup and hold margin). |
| $0 \times 8$ | $0 \times 0$ | No setup or hold error (best setup margin). |
| $0 \times 9$ to $0 \times F$ | $0 \times 0$ | Possible hold error. The larger this number, the smaller the hold margin. |
| $0 \times 0$ | $0 \times 0$ | Possible setup or hold error. |

## TEST MODES <br> ADC TEST MODES

The AD9691 has various test options that aid in the system level implementation. The AD9691 has ADC test modes that are available in Register 0x550. These test modes are described in Table 28. When an output test mode is enabled, the analog section of the ADC is disconnected from the digital back-end blocks and the test pattern is run through the output formatting block. Some of the test patterns are subject to output formatting, and some are not. The PN generators from the PN sequence tests can be reset by setting Bit 4 or Bit 5 of Register 0x550. These tests can be performed with or without an analog signal (if present, the analog signal is ignored), but they do require an encode clock.
If the application mode has been set to select a DDC mode of operation, the test modes must be enabled for each DDC enabled. The test modes can be enabled via Bit 2 and Bit 0 of Register 0x327, Register 0x347, and Register 0x367, depending on which DDCs are selected. The I data uses the test patterns selected for Channel A, and the Q data uses the test patterns selected for Channel B. For DDC 3, only the I data uses the test patterns from Channel A. The Q data does not output test patterns. Bit 0 of Register 0x387 selects the Channel A test patterns for the I data. For more information, see the AN-877 Application Note, Interfacing to High Speed ADCs via SPI.

## JESD204B BLOCK TEST MODES

In addition to the ADC test modes, the AD9691 also has flexible test modes in the JESD204B block. These test modes are listed in Register 0x573 and Register 0x574. These test patterns can be inserted at various points along the output data path. These test insertion points are shown in Figure 71. Table 29 describes the
various test modes available in the JESD204B block. For the AD9691, a transition from the test modes (Register 0x573 $\neq$ 0 x 00 ) to normal mode (Register $0 \times 573=0 \times 00$ ) require a SPI soft reset. This is done by writing $0 \times 81$ to Register $0 \times 00$ (self cleared).

## Transport Layer Sample Test Mode

The transport layer samples are implemented in the AD9691 as defined by Section 5.1.6.3 in the JEDEC JESD204B specification. These tests are enabled via Register 0x571, Bit 5. The test pattern is equivalent to the raw samples from the ADC.

## Interface Test Modes

The interface test modes are described in Register 0x573, Bits[3:0]. These test modes are also explained in Table 29. The interface tests can be inserted at various points along the data. See Figure 71 for more information on the test insertion points. Register 0x573, Bits[5:4], selects where these tests are inserted.
Table 30, Table 31, and Table 32 show examples of some of the test modes when inserted at the JESD204B sample input, physical layer (PHY) 10-bit input, and scrambler 8-bit input. UP in Table 30 to Table 32 represents the user pattern control bits from the memory map register table (see Table 35).

## Data Link Layer Test Modes

The data link layer test modes are implemented in the AD9691 as defined by Section 5.3.3.8.2 in the JEDEC JESD204B specification. These tests are shown in Register 0x574, Bits[2:0]. Test patterns inserted at this point are useful for verifying the functionality of the data link layer. When the data link layer test modes are enabled, disable SYNCINB $\pm$ by writing 0 xC 0 to Register 0x572.

Table 28. ADC Test Modes

| Output Test Mode Bit Sequence | Pattern Name | Expression | Default/Seed Value | Sample ( $\mathbf{N}, \mathbf{N + 1 , ~} \mathbf{N + 2 , \ldots}$ ) |
| :---: | :---: | :---: | :---: | :---: |
| 0000 | Off (default) | Not applicable | Not applicable | Not applicable |
| 0001 | Midscale short | 00000000000000 | Not applicable | Not applicable |
| 0010 | +Full-scale short | 01111111111111 | Not applicable | Not applicable |
| 0011 | -Full-scale short | 10000000000000 | Not applicable | Not applicable |
| 0100 | Alternating checkerboard | 10101010101010 | Not applicable | 0x1555, 0x2AAA, $0 \times 1555,0 \times 2 A A A, 0 \times 1555$ |
| 0101 | PN sequence, long | $\mathrm{x}^{23}+\mathrm{x}^{18}+1$ | 0x3AFF | 0x3FD7, 0x0002, 0x26E0, 0x0A3D, 0x1CA6 |
| 0110 | PN sequence, short | $x^{9}+x^{5}+1$ | 0x0092 | 0x125B, 0x3C9A, 0x2660, 0x0c65, 0x0697 |
| 0111 | One-/zero word toggle | 11111111111111 | Not applicable | 0x0000, 0x3FFF, 0x0000, 0x3FFF, 0x0000 |
| 1000 | User input | Register 0x551 to Register 0x558 | Not applicable | For repeat mode: User Pattern 1[15:2], User Pattern 2[15:2], User Pattern 3[15:2], User Pattern 4[15:2], User Pattern 1[15:2]... <br> For single mode: User Pattern 1[15:2], User Pattern 2[15:2], User Pattern 3[15:2], User Pattern 4[15:2], 0x0000... |
| 1111 | Ramp output | (x) $\% 2^{14}$ | Not applicable | (x) \% $2^{14},(x+1) \% 2^{14},(x+2) \% 2^{14},(x+3) \% 2^{14}$ |

Table 29. JESD204B Interface Test Modes

| Output Test Mode Bit Sequence | Pattern Name | Expression | Default |
| :---: | :---: | :---: | :---: |
| 0000 | Off (default) | Not applicable | Not applicable |
| 0001 | Alternating checkerboard | 0x5555, 0xAAAA, 0x5555... | Not applicable |
| 0010 | One-/zero-word toggle | 0x0000, 0xFFFF, 0x0000... | Not applicable |
| 0011 | 31-bit PN sequence | $\mathrm{x}^{31}+\mathrm{x}^{28}+1$ | 0x0003AFFF |
| 0100 | 23-bit PN sequence | $\mathrm{x}^{23}+\mathrm{x}^{18}+1$ | 0x003AFF |
| 0101 | 15-bit PN sequence | $\mathrm{x}^{15}+\mathrm{x}^{14}+1$ | 0x03AF |
| 0110 | 9-bit PN sequence | $\mathrm{x}^{9}+\mathrm{x}^{5}+1$ | 0x092 |
| 0111 | 7-bit PN sequence | $\mathrm{x}^{7}+\mathrm{x}^{6}+1$ | 0x07 |
| 1000 | Ramp output | (x) $\% 2^{16}$ | Ramp size depends on test insertion point |
| 1110 | Continuous/repeat user test | Register 0x551 to Register 0x558 | User Pattern 1 to User Pattern 4, then repeat |
| 1111 | Single user test | Register 0x551 to Register 0x558 | User Pattern 1 to User Pattern 4, then zeros |

Table 30. JESD204B Sample Input for $M=2, S=2, N^{\prime}=16$ (Register 0x573, Bits[5:4] = 'b00)

| Frame No. | Converter No. | Sample No. | Alternating Checkerboard | One-/ZeroWord Toggle | Ramp | PN9 | PN23 | User Repeat | User Single |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0x5555 | 0x0000 | (x) \% $2^{16}$ | 0x496F | 0xFF5C | UP1[15:0] | UP1[15:0] |
| 0 | 0 | 1 | 0x5555 | 0x0000 | (x) $\% 2^{16}$ | 0x496F | 0xFF5C | UP1[15:0] | UP1[15:0] |
| 0 | 1 | 0 | 0x5555 | 0x0000 | (x) \% $2^{16}$ | 0x496F | 0xFF5C | UP1[15:0] | UP1[15:0] |
| 0 | 1 | 1 | 0x5555 | 0x0000 | (x) \% $2^{16}$ | 0x496F | 0xFF5C | UP1[15:0] | UP1[15:0] |
| 1 | 0 | 0 | 0xAAAA | 0xFFFF | $(x+1) \% 2^{16}$ | $0 \times C 9 A 9$ | 0x0029 | UP2[15:0] | UP2[15:0] |
| 1 | 0 | 1 | 0xAAAA | OXFFFF | $(x+1) \% 2^{16}$ | $0 \times C 9 A 9$ | 0x0029 | UP2[15:0] | UP2[15:0] |
| 1 | 1 | 0 | OXAAAA | OXFFFF | $(x+1) \% 2^{16}$ | $0 \times C 9 A 9$ | 0x0029 | UP2[15:0] | UP2[15:0] |
| 1 | 1 | 1 | 0xAAAA | 0xFFFF | $(x+1) \% 2^{16}$ | $0 \times \mathrm{C9} 99$ | 0x0029 | UP2[15:0] | UP2[15:0] |
| 2 | 0 | 0 | 0x5555 | 0x0000 | $(x+2) \% 2^{16}$ | 0x980C | 0xB80A | UP3[15:0] | UP3[15:0] |
| 2 | 0 | 1 | 0x5555 | 0x0000 | $(x+2) \% 2^{16}$ | 0x980C | $0 \times B 80 A$ | UP3[15:0] | UP3[15:0] |
| 2 | 1 | 0 | 0x5555 | 0x0000 | $(x+2) \% 2^{16}$ | 0x980C | 0xB80A | UP3[15:0] | UP3[15:0] |
| 2 | 1 | 1 | 0x5555 | 0x0000 | $(x+2) \% 2^{16}$ | 0x980C | 0xB80A | UP3[15:0] | UP3[15:0] |
| 3 | 0 | 0 | OxAAAA | 0xFFFF | $(x+3) \% 2^{16}$ | $0 \times 651 \mathrm{~A}$ | 0x3D72 | UP4[15:0] | UP4[15:0] |
| 3 | 0 | 1 | 0xAAAA | 0xFFFF | $(x+3) \% 2^{16}$ | $0 \times 651 \mathrm{~A}$ | 0x3D72 | UP4[15:0] | UP4[15:0] |
| 3 | 1 | 0 | 0xAAAA | 0xFFFF | $(x+3) \% 2^{16}$ | $0 \times 651 \mathrm{~A}$ | 0x3D72 | UP4[15:0] | UP4[15:0] |
| 3 | 1 | 1 | 0xAAAA | 0xFFFF | $(x+3) \% 2^{16}$ | $0 \times 651 \mathrm{~A}$ | 0x3D72 | UP4[15:0] | UP4[15:0] |
| 4 | 0 | 0 | 0x5555 | 0x0000 | $(x+4) \% 2^{16}$ | 0x5FD1 | 0x9B26 | UP1[15:0] | 0x0000 |
| 4 | 0 | 1 | 0x5555 | 0x0000 | $(x+4) \% 2^{16}$ | 0x5FD1 | 0x9B26 | UP1[15:0] | 0x0000 |
| 4 | 1 | 0 | 0x5555 | 0x0000 | $(x+4) \% 2^{16}$ | 0x5FD1 | 0x9B26 | UP1[15:0] | 0x0000 |
| 4 | 1 | 1 | 0x5555 | 0x0000 | $(x+4) \% 2^{16}$ | 0x5FD1 | 0x9B26 | UP1[15:0] | 0x0000 |

Table 31. Physical Layer 10-Bit Input (Register 0x573, Bits[5:4] = 'b01)

| 10-Bit Symbol No. | Alternating Checkerboard | One-/Zero- Word Toggle | Ramp | PN9 | PN23 | User Repeat | User Single |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0x155 | 0x000 | (x) \% $2^{10}$ | 0x125 | 0x3FD | UP1[15:6] | UP1[15:6] |
| 1 | 0x2AA | 0x3FF | $(x+1) \% 2^{10}$ | 0x2FC | 0x1C0 | UP2[15:6] | UP2[15:6] |
| 2 | 0x155 | 0x000 | $(x+2) \% 2^{10}$ | 0x26A | 0x00A | UP3[15:6] | UP3[15:6] |
| 3 | 0x2AA | 0x3FF | $(x+3) \% 2^{10}$ | 0x198 | 0x1B8 | UP4[15:6] | UP4[15:6] |
| 4 | 0x155 | 0x000 | $(x+4) \% 2^{10}$ | 0x031 | 0x028 | UP1[15:6] | 0x000 |
| 5 | 0x2AA | 0x3FF | $(x+5) \% 2^{10}$ | 0x251 | 0x3D7 | UP2[15:6] | 0x000 |
| 6 | 0x155 | 0x000 | $(x+6) \% 2^{10}$ | 0x297 | 0x0A6 | UP3[15:6] | 0x000 |
| 7 | 0x2AA | 0x3FF | $(x+7) \% 2^{10}$ | 0x3D1 | 0x326 | UP4[15:6] | 0x000 |
| 8 | 0x155 | 0x000 | $(x+8) \% 2^{10}$ | 0x18E | 0x10F | UP1[15:6] | 0x000 |
| 9 | 0x2AA | 0x3FF | $(x+9) \% 2^{10}$ | 0x2CB | 0x3FD | UP2[15:6] | 0x000 |
| 10 | 0x155 | 0x000 | $(x+10) \% 2^{10}$ | 0x0F1 | 0x31E | UP3[15:6] | 0x000 |
| 11 | 0x2AA | 0x3FF | $(x+11) \% 2^{10}$ | 0x3DD | 0x008 | UP4[15:6] | 0x000 |

Table 32. Scrambler 8-Bit Input (Register 0x573, Bits[5:4] = 'b10)

| 8-Bit Octet No. | Alternating Checkerboard | One-/Zero- Word Toggle | Ramp | PN9 | PN23 | User Repeat | User Single |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0x55 | 0x00 | (x) \% $2^{8}$ | 0x49 | 0xFF | UP1[15:9] | UP1[15:9] |
| 1 | 0xAA | 0xFF | $(x+1) \% 2^{8}$ | 0x6F | 0x5C | UP2[15:9] | UP2[15:9] |
| 2 | 0x55 | 0x00 | $(x+2) \% 2^{8}$ | 0xC9 | 0x00 | UP3[15:9] | UP3[15:9] |
| 3 | 0xAA | 0xFF | $(x+3) \% 2^{8}$ | 0xA9 | 0x29 | UP4[15:9] | UP4[15:9] |
| 4 | 0x55 | 0x00 | $(x+4) \% 2^{8}$ | 0x98 | 0xB8 | UP1[15:9] | 0x00 |
| 5 | 0xAA | 0xFF | $(x+5) \% 2^{8}$ | 0x0C | 0x0A | UP2[15:9] | 0x00 |
| 6 | 0x55 | 0x00 | $(x+6) \% 2^{8}$ | $0 \times 65$ | 0x3D | UP3[15:9] | 0x00 |
| 7 | 0xAA | 0xFF | $(x+7) \% 2^{8}$ | 0x1A | 0x72 | UP4[15:9] | 0x00 |
| 8 | 0x55 | 0x00 | $(x+8) \% 2^{8}$ | 0x5F | 0x9B | UP1[15:9] | 0x00 |
| 9 | 0xAA | 0xFF | $(x+9) \% 2^{8}$ | 0xD1 | 0x26 | UP2[15:9] | 0x00 |
| 10 | 0x55 | 0x00 | $(x+10) \% 2^{8}$ | 0x63 | 0x43 | UP3[15:9] | 0x00 |
| 11 | 0xAA | 0xFF | $(x+11) \% 2^{8}$ | 0xAC | 0xFF | UP4[15:9] | 0x00 |

## SERIAL PORT INTERFACE

The AD9691 SPI allows the user to configure the converter for specific functions or operations through a structured register space provided inside the ADC. The SPI gives the user added flexibility and customization, depending on the application. Addresses are accessed via the serial port and can be written to or read from via the port. Memory is organized into bytes that can be further divided into fields. These fields are documented in the Memory Map section. For detailed operational information, see the Serial Control Interface Standard (Rev. 1.0).

## CONFIGURATION USING THE SPI

Three pins define the SPI of this ADC: the SCLK pin, the SDIO pin, and the CSB pin (see Table 33). The SCLK (serial clock) pin synchronizes the read and write data presented from/to the ADC. The SDIO (serial data input/output) pin is a dual-purpose pin that allows data to be sent and read from the internal ADC memory map registers. The CSB (chip select bar) pin is an active low control that enables or disables the read and write cycles.

Table 33. Serial Port Interface Pins

| Pin | Function |
| :--- | :--- |
| SCLK | Serial clock. The serial shift clock input that synchronizes <br> serial interface reads and writes. |
| SDIO | Serial data input/output. A dual-purpose pin that <br> typically serves as an input or an output, depending on <br> the instruction being sent and the relative position in the <br> timing frame. <br> Chip select bar. An active low control that gates the read <br> and write cycles. |

The falling edge of CSB, in conjunction with the rising edge of SCLK, determines the start of the framing. An example of the serial timing and its definitions can be found in Figure 3 and Table 5.
Other modes involving the CSB pin are available. The CSB pin can be held low indefinitely, which permanently enables the device; this is called streaming. The CSB pin can stall high between bytes to allow additional external timing. When CSB is tied high, SPI functions are placed in a high impedance mode. This mode turns on any SPI pin secondary functions.
All data is composed of 8 -bit words. The first bit of each individual byte of serial data indicates whether a read or write command is issued. This allows the SDIO pin to change direction from an input to an output.

In addition to word length, the instruction phase determines whether the serial frame is a read or write operation, allowing the serial port to be used both to program the chip and to read the contents of the on-chip memory. If the instruction is a readback operation, performing a readback causes the SDIO pin to change direction from an input to an output at the appropriate point in the serial frame.
Data can be sent in MSB first mode or in LSB first mode. MSB first is the default on power-up and can be changed via the SPI port configuration register. For more information about this and other features, see the Serial Control Interface Standard (Rev. 1.0).

## HARDWARE INTERFACE

The pins described in Table 33 compose the physical interface between the user programming device and the serial port of the AD9691. The SCLK pin and the CSB pin function as inputs when using the SPI. The SDIO pin is bidirectional, functioning as an input during write phases and as an output during readback.
The SPI is flexible enough to be controlled by either FPGAs or microcontrollers. One method for SPI configuration is described in detail in the AN-812 Application Note, Microcontroller-Based Serial Port Interface (SPI) Boot Circuit.
Do not activate the SPI port during periods when the full dynamic performance of the converter is required. Because the SCLK signal, the CSB signal, and the SDIO signal are typically asynchronous to the ADC clock, noise from these signals can degrade converter performance. If the on-board SPI bus is used for other devices, it may be necessary to provide buffers between this bus and the AD9691 to prevent these signals from transitioning at the converter inputs during critical sampling periods.

## SPI ACCESSIBLE FEATURES

Table 34 provides a brief description of the general features that are accessible via the SPI. These features are described in detail in the Serial Control Interface Standard (Rev. 1.0). The AD9691 device specific features are described in the Memory Map section.

Table 34. Features Accessible Using the SPI

| Feature Name | Description |
| :--- | :--- |
| Mode | Allows the user to set either power-down mode or standby mode. |
| Clock | Allows the user to access the clock divider via the SPI. |
| DDC | Allows the user to set up decimation filters for different applications. |
| Test Input/Output | Allows the user to set test modes to have known data on output bits. |
| Output Mode | Allows the user to set up outputs. |
| SERDES Output Setup | Allows the user to vary SERDES settings such as swing and emphasis. |

## MEMORY MAP

## READING THE MEMORY MAP REGISTER TABLE

Each row in the memory map register table has eight bit locations. The memory map is divided into four sections: the Analog Devices SPI registers (Register 0x000 to Register 0x00D), the ADC function registers (Register 0x015 to Register 0x27A), The DDC function registers (Register 0x300 to Register 0x387), and the digital outputs and test modes registers (Register 0x550 to Register 0x5C5).

Table 35 (see the Memory Map section) documents the default hexadecimal value for each hexadecimal address shown. The column with the heading Bit 7 (MSB) is the start of the default hexadecimal value given. For example, Address 0x561, the output mode register, has a hexadecimal default value of $0 x 01$. This means that Bit $0=1$, and the remaining bits are 0 s . This setting is the default output format value, which is twos complement. For more information on this function and others, see Table 35.

## Unassigned and Reserved Locations

All address and bit locations that are not included in Table 35 are not currently supported for this device. Write unused bits of a valid address location with 0 s unless the default value is set otherwise. Writing to these locations is required only when part of an address location is unassigned (for example, Address 0x561). If the entire address location is unassigned (for example, Address 0x013), do not write to this address location.

## Default Values

After the AD9691 is reset, critical registers are loaded with default values. The default values for the registers are given in Table 35 .

## Logic Levels

An explanation of logic level terminology follows:

- "Bit is set" is synonymous with "bit is set to Logic 1" or "writing Logic 1 for the bit."
- "Clear a bit" is synonymous with "bit is set to Logic 0 " or "writing Logic 0 for the bit."
- X denotes a don't care bit.


## Channel-Specific Registers

Some channel setup functions, such as input termination (Register 0x016), can be programmed to a different value for each channel. In these cases, channel address locations are internally duplicated for each channel. These registers and bits are designated in Table 35 as local. These local registers and bits can be accessed by setting the appropriate Channel A or Channel B bits in Register 0x008. If both bits are set, the subsequent write affects the registers of both channels. In a read cycle, set only Channel A or Channel B to read one of the two registers. If both bits are set during an SPI read cycle, the device returns the value for Channel A. Registers and bits designated as global in Table 35 affect the entire device and the channel features for which independent settings are not allowed between channels. The settings in Register 0x004 and Register 0x005 do not affect the global registers and bits.

## SPI Soft Reset

After issuing a soft reset by programming 0x81 to Register 0x000, the AD9691 requires 5 ms to recover. When programming the AD9691 for application setup, ensure that an adequate delay is programmed into the firmware after asserting the soft reset and before starting the device setup.

## MEMORY MAP REGISTER TABLE

All address locations that are not included in Table 35 are not currently supported for this device and must not be written.
Table 35. Memory Map Registers

| Reg Addr <br> (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 (LSB) | Default | Notes |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Analog Devices SPI Registers |  |  |  |  |  |  |  |  |  |  |  |
| 0x000 | INTERFACE CONFIG_A | Soft reset (self clearing) | $\begin{aligned} & \text { LSB first } \\ & 0=\text { MSB } \\ & 1=\text { LSB } \end{aligned}$ | Address <br> ascensio <br> n | 0 | 0 | Address ascension | $\begin{aligned} & \text { LSB first } \\ & 0=\text { MSB } \\ & 1=\text { LSB } \end{aligned}$ | Soft reset (self clearing) | 0x00 |  |
| 0x001 | INTERFACE_ CONFIG_B | Single instruction | 0 | 0 | 0 | 0 | 0 | Datapath soft reset (self clearing) | 0 | 0x00 |  |
| 0x002 | DEVICE CONFIG (local) | 0 | 0 | 0 | 0 | 0 | 0 | $\begin{array}{r} 00=\text { norr } \\ 10= \\ 11=\mathrm{pr} \end{array}$ | al operation tandby wer-down | 0x00 |  |
| 0x003 | CHIP_TYPE | 0 | 0 | 0 | 0 |  | 011 = h | h speed ADC |  | 0x03 | Read only |
| $0 \times 004$ | $\begin{aligned} & \text { CHIP_ID (low } \\ & \text { byte) } \end{aligned}$ | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 1 | 0xD1 | Read only |
| 0x005 | CHIP_ID (high byte) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Read only |
| 0x006 | CHIP_GRADE | 1 | 0 | 1 | 0 | X | X | X | X | 0xAX | Read only |
| 0x008 | Device index | 0 | 0 | 0 | 0 | 0 | 0 | Channel B | Channel A | $0 \times 03$ |  |
| $0 \times 00 \mathrm{~A}$ | Scratch pad | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 |  |
| 0x00B | SPI revision | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0x01 |  |
| 0x00C | Vendor ID (low byte) | 0 | 1 | 0 | 1 | 0 | 1 | 1 | 0 | 0x56 | Read only |
| 0x00D | Vendor ID (high byte) | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0x04 | Read only |
| ADC Function Registers |  |  |  |  |  |  |  |  |  |  |  |
| 0x015 | Analog input (local) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | Input disable $0=$ normal operation 1 = input disabled | 0x00 |  |
| 0x016 | Input termination (local) | Analog input differential termination$\begin{gathered} 0000=400 \Omega \text { (default) } \\ 0001=200 \Omega \\ 0010=100 \Omega \\ 0110=50 \Omega \end{gathered}$ |  |  |  | 0 | 0 | 1 | 1 | 0x03 |  |
| $0 \times 018$ | Input buffer current control (local) | $0000=1.0 \times$ buffer current $0001=1.5 \times$ buffer current $0010=2.0 \times$ buffer current $0011=2.5 \times$ buffer current (default) $0100=3.0 \times$ buffer current $0101=3.5 \times$ buffer current $1111=8.5 \times$ buffer current |  |  |  | 0 | 0 | 0 | 0 | 0x30 |  |
| 0x935 | Buffer Control 2 | 0 | 0 | 0 | 0 | 0 | Low frequency operation $0=$ off 1 = on (default) | 0 | 0 | 0x04 |  |
| 0x024 | V_1P0 control | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1.0 V reference select 0 = internal 1 = external | 0x00 |  |


| Reg Addr (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 (LSB) | Default | Notes |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x028 | Temperature diode (local) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | Diode selection $0=$ no diode selected $1=$ temperature diode selected | 0x00 | Used in conjunction with Reg. 0x040 |
| 0x03F | PDWN/ STBY pin control (local) | $0=$ <br> PDWN/ <br> STBY <br> enabled $1=$ disabled | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Used in conjunction with Reg. 0x040 |
| 0x040 | Chip pin control | $\begin{gathered} \text { PDWN/S } \\ 00=\mathrm{po} \\ 01= \\ 10= \end{gathered}$ | function down ndby abled |  | Detec Fast D ESD204 D204B out <br> $111=\mathrm{d}$ | B) <br> utput <br> output <br> I SYNC~ | $\begin{array}{r} \text { F } \\ 000= \\ 001= \\ 010=\text { JESD } \\ 011 \end{array}$ | ast Dete <br> Fast D <br> JESD20 <br> 204B in <br> = temp <br> $111=$ | D_A) A output C output SYNC~ output e diode | 0x3F |  |
| 0x10B | Clock divider | 0 | 0 | 0 | 0 | 0 |  | $\begin{aligned} & 000= \\ & 001= \\ & 011= \\ & 111= \end{aligned}$ |  | 0x00 |  |
| 0x10C | Clock divider phase (local) | 0 | 0 | 0 | 0 | Inde | ently contro clock divid $00=0$ input $1=1 / 2$ input $10=1$ input $1=11 / 2$ inpu $00=2$ input $1=21 / 2$ inpu $1=71 / 2 \text { inpu }$ | s Chan er pha clock cy clock c clock cy clock clock cy clock ... clock | and Channel B <br> elayed <br> elayed <br> elayed <br> delayed <br> elayed <br> delayed <br> delayed | 0x00 |  |
| 0x10D | Clock divider and SYSREF $\pm$ control | Clock divider auto phase adjust $0=$ disabled $1=$ enabled | 0 | 0 | 0 | Clock di $\begin{array}{r} 00=\text { no } \\ 01=1 d \\ \text { nega } \\ 10=2 d \\ \text { nega } \\ 11=3 d \boldsymbol{d} \end{array}$ neg | er negative window gative skew ce clock of e skew ce clocks of e skew ce clocks of e skew |  | ider positive window ositive skew vice clock of ive skew vice clocks of ive skew vice clocks of ive skew | 0x00 | Clock divider must be $>1$ |
| $0 \times 117$ | Clock delay control | 0 | 0 | 0 | 0 | 0 | 0 | 0 | Clock fine delay adjust enable $0=$ disabled 1 = enabled | 0x00 | Enabling the clock fine delay adjust causes a datapath reset |
| 0x118 | Clock fine delay (local) | Clock fine delay adjust, Bits[7:0], <br> twos complement coded control to adjust the fine sample clock skew in 1.7 ps steps $\begin{aligned} & \leq-88=-151.7 \text { ps skew } \\ &-87=-150 \text { ps skew } \\ & \ldots \\ & 0=0 \text { ps skew } \\ & \ldots \\ & \geq+87=+150 \text { ps skew } \end{aligned}$ |  |  |  |  |  |  |  | 0x00 | Used in conjunction with Reg. $0 \times 117$ |
| 0x11C | Clock status | 0 | 0 | 0 | 0 | 0 | 0 | 0 | $\begin{aligned} & \hline 0=\text { no input } \\ & \text { clock } \\ & \text { detected } \\ & 1=\text { input } \\ & \text { clock } \\ & \text { detected } \\ & \hline \end{aligned}$ | Read only |  |


| Reg Addr (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 (LSB) | Default | Notes |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x120 | SYSREF $\pm$ <br> Control 1 | 0 | SYSREF $\pm$ <br> flag reset <br> $0=$ <br> normal operation 1 = flags held in reset | 0 | SYSREF $\pm$ transition select 0 = low to high 1 = high to low | $\begin{aligned} & \hline \mathrm{CLK} \pm \\ & \text { edge } \\ & \text { select } \\ & 0=\text { rising } \\ & 1= \\ & \text { falling } \end{aligned}$ | $\begin{gathered} \hline \text { SYSREF } \pm \\ 00= \\ 01=\mathrm{cc} \\ 10= \end{gathered}$ | mode select <br> isabled <br> tinuous <br> N -shot | 0 | 0x00 |  |
| 0x121 | SYSREF $\pm$ <br> Control 2 | 0 | 0 | 0 | 0 | SY 0001 $0010=$ $1111=$ | $\mathrm{NE} \pm$-sho $0000=\mathrm{n}$ ignore the gnore the fir <br> gnore the | ignore cou t SYSREF $\pm$ first SYSREF two SYSR ... first 16 SYSRE | select ransitions transitions <br> transitions | 0x00 | Mode select, Reg. 0x120, Bits[2:1], must be N -shot |
| 0x123 | SYSREF $\pm$ timestamp delay control | 0 | SYSREF $\pm$ timestamp delay, Bits[6:0] $0 \times 00=$ no delay $0 \times 01=1$ clock delay $0 x 7 \mathrm{~F}=127$ clocks delay |  |  |  |  |  |  | 0x00 | Ignored when Reg. 0x1FF $=0 \times 00$ |
| 0x128 | SYSREF $\pm$ <br> Status 1 | SYSREF $\pm$ hold status, see Table 27 |  |  |  | SYSREF $\pm$ setup status, see Table 27 |  |  |  | Read only |  |
| 0x129 | SYSREF $\pm$ and clock divider status | 0 | 0 | 0 | 0 | Clock div <br> $0001=$ <br> 0010 <br> 00 | der phase <br> 0000 <br> SYSREF $\pm$ is <br> SYSREF $\pm$ is <br> $1=11 / 2$ inp <br> $00=2$ inpu <br> $1=21 / 2$ input $1=71 / 2 \mathrm{inp}$ | hen SYSREF $\pm$ <br> = in-phase cycle delay cycle delaye clock cycles clock cycles clock cycles clock cycles | was captured <br> from clock <br> from clock <br> elayed <br> layed <br> elayed <br> elayed | Read only |  |
| 0x12A | SYSREF $\pm$ counter | SYSREF $\pm$ counter, Bits[7:0] increments when a SYSREF $\pm$ signal is captured |  |  |  |  |  |  |  | Read only |  |
| 0x1FF | Chip sync mode | 0 | 0 | 0 | 0 | 0 | 0 | Synch $01$ | zation mode normal mestamp | 0x00 |  |
| 0x200 | Chip application mode | 0 | 0 | Chip Q <br> ignore $0=$ <br> normal (I/Q) <br> $1=$ <br> ignore <br> (I only) | 0 | 0 | 0 | Chip o $\begin{array}{r} 00=\text { full } \\ 01 \\ 10=D \end{array}$ | ating mode dwidth mode DC 0 on 0 and DDC 1 | $0 \times 00$ |  |
| 0x201 | Chip decimation ratio | 0 | 0 | 0 | 0 | 0 | $\begin{array}{r} \mathrm{Ch} \\ 000=\mathrm{f} \end{array}$ | decimatio sample ra 01 = decim | tio select decimate = 1) by 2 | 0x00 |  |
| 0x228 | Customer offset | Offset adjust in LSBs from +127 to -128 (twos complement format) |  |  |  |  |  |  |  | 0x00 |  |
| 0x245 | Fast detect (FD) control (local) | 0 | 0 | 0 | 0 | Force <br> FD_A/ FD_B pins $0=$ normal function 1 = force to value | Force value of FD_A/ FD_B pins if force pins is true, this value is output on FD pins | 0 | Enable fast detect output | 0x00 |  |
| 0x247 | FD upper threshold LSB (local) | Fast detect upper threshold, Bits[7:0] |  |  |  |  |  |  |  | 0x00 |  |
| 0x248 | FD upper threshold MSB (local) | 0 | 0 | 0 | Fast detect upper threshold, Bits[12:8] |  |  |  |  | $0 \times 00$ |  |

## AD9691

| Reg Addr (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 (LSB) | Default | Notes |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x249 | FD lower threshold LSB (local) | Fast detect lower threshold, Bits[7:0] |  |  |  |  |  |  |  | 0x00 |  |
| 0x24A | FD lower threshold MSB (local) | 0 | 0 | 0 | Fast detect lower threshold, Bits[12:8] |  |  |  |  | 0x00 |  |
| 0x24B | FD dwell time LSB (local) | Fast detect dwell time, Bits[7:0] |  |  |  |  |  |  |  | 0x00 |  |
| 0x24C | FD dwell time MSB (local) | Fast detect dwell time, Bits[15:8] |  |  |  |  |  |  |  | $0 \times 00$ |  |
| 0x26F | Signal monitor synchronizatio n control | 0 | 0 | 0 | 0 | 0 | 0 | Synchronization mode $00=$ disabled 01 = continuous 11 = one-shot |  | 0x00 | See the Signal Monitor section |
| 0x270 | Signal monitor control (local) | 0 | 0 | 0 | 0 | 0 | 0 | Peak <br> detector <br> $0=$ <br> disabled <br> 1 = <br> enabled | 0 | 0x00 |  |
| 0x271 | Signal Monitor <br> Period <br> Register 0 <br> (local) | Signal monitor period, Bits[7:0] |  |  |  |  |  |  |  | 0x80 | In decimated output clock cycles |
| 0x272 | Signal Monitor <br> Period <br> Register 1 <br> (local) | Signal monitor period, Bits[15:8] |  |  |  |  |  |  |  | 0x00 | In decimated output clock cycles |
| 0x273 | Signal Monitor <br> Period <br> Register 2 <br> (local) | Signal monitor period, Bits[23:16] |  |  |  |  |  |  |  | 0x00 | In <br> decimated output clock cycles |
| 0x274 | Signal monitor result control (local) | 0 | 0 | 0 | Result update 1 = update results (self clear) | 0 | 0 | 0 | Result selection <br> 0 = reserved <br> 1 = peak detector | $0 \times 01$ |  |
| 0x275 | Signal Monitor <br> Result <br> Register 0 <br> (local) | Signal monitor result, Bits[7:0] <br> When Register 0x274, Bit 0 = 1, result Bits[19:7] = peak detector absolute value, Bits[12:0]; result Bits[6:0] = 0 |  |  |  |  |  |  |  | Read only | Updated based on Reg. 0x274, Bit 4 |
| 0x276 | Signal Monitor <br> Result <br> Register 1 <br> (local) | Signal monitor result, Bits[15:8] |  |  |  |  |  |  |  | Read only | Updated based on Reg. $0 \times 274$ <br> Bit 4 |
| $0 \times 277$ | Signal Monitor Result Register 1 (local) | 0 | 0 | 0 | 0 | Signal monitor result, Bits[19:16] |  |  |  | Read only | Updated based on Reg. $0 \times 274$ <br> Bit 4 |
| $0 \times 278$ | Signal monitor period counter result (local) | Period count result, Bits[7:0] |  |  |  |  |  |  |  | Read only | Updated based on Reg. $0 \times 274$ <br> Bit 4 |
| 0x279 | Signal monitor SPORT over JESD204B control (local) | 0 | 0 | 0 | 0 | 0 | 0 | $\begin{gathered} 00=\text { reserved } \\ 11=\text { enable } \end{gathered}$ |  | 0x00 |  |
| 0x27A | SPORT over JESD204B input selection (local) | 0 | 0 | 0 | 0 | 0 | 0 | Peak detector $0=$ disabled 1 = enabled | 0 | 0x00 |  |


| Reg Addr <br> (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 (LSB) | Default | Notes |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| DDC Function Registers (See the Digital Downconverters (DDCs) Section) |  |  |  |  |  |  |  |  |  |  |  |
| 0x300 | DDC sync control | 0 | 0 | 0 | DDC NCO soft reset $0=$ normal operation 1 = reset | 0 | 0 |  | zation mode <br> by SYSREF $\pm$ ) <br> disabled <br> ntinuous <br> ne-shot |  |  |
| 0x310 | DDC 0 control | Mixer select $0=$ real mixer $1=$ complex mixer | Gain select $0=0 \mathrm{~dB}$ <br> gain $1=6 \mathrm{~dB}$ gain |  | rmediate <br> cy) mode <br> ble IF mode <br> and NCO <br> bled) <br> z IF mode <br> passed, NCO <br> abled) <br> Hz IF mode <br> wnmixing <br> ode) <br> mode (mixer <br> rced to +FS, <br> enabled) | Complex to real enable $0=$ disabled 1 = enabled | 0 | Deci (com 11 00 01 10 (com 11 00 01 10 | n rate select real disabled) imate by 2 imate by 4 imate by 8 mate by 16 real enabled) imate by 1 imate by 2 imate by 4 imate by 8 | 0x00 |  |
| 0x311 | DDC 0 input selection | 0 | 0 | 0 | 0 | 0 | Q input select $\begin{aligned} & 0=\text { Ch. } A \\ & 1=\text { Ch. } B \end{aligned}$ | 0 | $\begin{aligned} & \text { I input select } \\ & 0=\text { Ch. } \mathrm{A} \\ & 1=\mathrm{Ch} . \mathrm{B} \end{aligned}$ | 0x00 |  |
| 0x314 | $\begin{aligned} & \text { DDC } 0 \\ & \text { frequency LSB } \end{aligned}$ | DDC 0 NCO FTW, Bits[7:0], twos complement |  |  |  |  |  |  |  | 0x00 |  |
| $0 \times 315$ | DDC 0 <br> frequency MSB | X | X | X | X | DDC 0 NCO FTW, Bits[11:8], twos complement |  |  |  | 0x00 |  |
| 0x320 | DDC 0 phase LSB | DDC 0 NCO POW, Bits[7:0], twos complement |  |  |  |  |  |  |  | 0x00 |  |
| 0x321 | DDC 0 phase MSB | X | X | X | X | DDC 0 NCO POW, Bits[11:8], twos complement |  |  |  | $0 \times 00$ |  |
| 0x327 | DDC 0 output test mode selection | 0 | 0 | 0 | 0 | 0 | Q output test mode enable $0=$ disabled $1=$ enabled from Channel B | 0 | I output test mode enable $0=$ disabled 1 = enabled from Channel A | $0 \times 00$ |  |
| 0x330 | DDC 1 control | Mixer select $0=$ real mixer $1=$ complex mixer | Gain select $0=0 \mathrm{~dB}$ <br> gain $1=6 \mathrm{~dB}$ gain | $\begin{array}{r} \text { IF } \\ \text { fre } \\ 00= \\ \text { (m } \\ 01 \\ \text { (mixe } \\ 10= \\ \left(\mathrm{f}_{\mathrm{s}}\right. \\ 11= \\ \text { inp } \end{array}$ | rmediate cy) mode ble IF mode and NCO abled) Iz IF mode passed, NCO abled) Hz IF mode wnmixing ode) mode (mixer rced to +FS, enabled) | Complex to real enable $0=$ disabled $1=$ enabled | 0 | Dec (com 11 00 01 10 (com 11 00 01 10 | n rate select real disabled) imate by 2 imate by 4 imate by 8 mate by 16 real enabled) imate by 1 imate by 2 imate by 4 imate by 8 | 0x00 |  |
| 0x331 | DDC 1 input selection | 0 | 0 | 0 | 0 | 0 | Q input select $\begin{aligned} & 0=\text { Ch. } A \\ & 1=\text { Ch. } B \end{aligned}$ | 0 | $\begin{aligned} & \text { l input select } \\ & 0=\text { Ch. } A \\ & 1=C h . B \end{aligned}$ | 0x00 |  |
| 0x334 | $\text { DDC } 1$ <br> frequency LSB | DDC 1 NCO FTW, Bits[7:0], twos complement |  |  |  |  |  |  |  | 0x00 |  |
| 0x335 | DDC 1 <br> frequency <br> MSB | X | X | X | X | DDC 1 NCO FTW, Bits[11:8], twos complement |  |  |  | 0x00 |  |


| Reg Addr (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 (LSB) | Default | Notes |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x340 | DDC 1 phase LSB | DDC 1 NCO POW, Bits[7:0], twos complement |  |  |  |  |  |  |  | 0x00 |  |
| 0x341 | DDC 1 phase MSB | X | X | X | X | DDC 1 NCO POW, Bits[11:8], twos complement |  |  |  | 0x00 |  |
| 0x347 | DDC 1 output test mode selection | 0 | 0 | 0 | 0 | 0 | Q output test mode enable $0=$ <br> disabled 1 = enabled from Channel B | 0 | I output test mode enable $0=$ disabled 1 = enabled from Channel A | 0x00 |  |
| 0x350 | DDC 2 control | Mixer select $0=$ real mixer 1 = complex mixer | Gain select $0=0 \mathrm{~dB}$ <br> gain $1=6 \mathrm{~dB}$ <br> gain |  | rmediate <br> cy) mode ble IF mode and NCO bled) z IF mode passed, NCO bled) Hz IF mode wnmixing de) mode (mixer ced to +FS, nabled) | Complex to real enable $0=$ disabled $1=$ enabled | 0 |  | n rate select real disabled) imate by 2 imate by 4 imate by 8 mate by 16 real enabled) imate by 1 imate by 2 imate by 4 imate by 8 | 0x00 |  |
| 0x351 | DDC 2 input selection | 0 | 0 | 0 | 0 | 0 | Q input select $\begin{aligned} & 0=\text { Ch. } A \\ & 1=\text { Ch. } B \end{aligned}$ | 0 | $\begin{aligned} & \text { l input select } \\ & 0=\text { Ch. } A \\ & 1=\text { Ch. } B \end{aligned}$ | 0x00 |  |
| 0x354 | $\text { DDC } 2$ <br> frequency LSB | DDC 2 NCO FTW, Bits[7:0], twos complement |  |  |  |  |  |  |  | $0 \times 00$ |  |
| 0x355 | $\begin{aligned} & \text { DDC } 2 \\ & \text { frequency } \\ & \text { MSB } \end{aligned}$ | X | X | X | X | DDC 2 NCO FTW, Bits[11:8], twos complement |  |  |  | 0x00 |  |
| 0x360 | DDC 2 phase LSB | DDC 2 NCO POW, Bits[7:0], twos complement |  |  |  |  |  |  |  | 0x00 |  |
| 0x361 | DDC 2 phase MSB | X | X | X | X | DDC 2 NCO POW, Bits[11:8], twos complement |  |  |  | 0x00 |  |
| 0x367 | DDC 2 output test mode selection | 0 | 0 | 0 | 0 | 0 | Q output test mode enable $0=$ disabled 1 = enabled from Channel B | 0 | I output test mode enable $0=$ disabled 1 = enabled from Channel A | 0x00 |  |
| $0 \times 370$ | DDC 3 control | Mixer select $0=$ real mixer 1 = complex mixer | Gain select $0=0 \mathrm{~dB}$ <br> gain $1=6 \mathrm{~dB}$ gain | $\begin{array}{r} \text { IF } \\ \text { fred } \\ 00=1 \\ \text { (mi } \\ 01= \\ \text { (mixe } \\ 10= \\ \left(\mathrm{f}_{\mathrm{s}} / \mathrm{l}\right. \\ \\ 11= \\ \text { input } \end{array}$ | rmediate <br> cy) mode ble IF mode and NCO bled) z IF mode passed, NCO bled) Hz IF mode wnmixing de) mode (mixer ced to +FS, nabled) | Complex to real enable $0=$ disabled $1=$ enabled | 0 | $\begin{array}{r} \text { De } \\ \text { (com } \\ 1 \\ 0 \\ 0 \\ 1 \\ \text { (com } \\ 1 \\ 0 \\ 0 \\ 1 \end{array}$ | n rate select real disabled) imate by 2 imate by 4 imate by 8 mate by 16 real enabled) imate by 1 imate by 2 imate by 4 imate by 8 | 0x00 |  |
| 0x371 | DDC 3 input selection | 0 | 0 | 0 | 0 | 0 | Q input select $\begin{aligned} & 0=\text { Ch. } \mathrm{A} \\ & 1=\mathrm{Ch} . \mathrm{B} \end{aligned}$ | 0 | $\begin{aligned} & \text { I input select } \\ & 0=\text { Ch. A } \\ & 1=\text { Ch. B } \end{aligned}$ | 0x00 |  |


| Reg Addr (Hex) | Register Name | $\begin{aligned} & \text { Bit } 7 \\ & \text { (MSB) } \end{aligned}$ | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 (LSB) | Default | Notes |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x374 | $\text { DDC } 3$ frequency LSB | DDC 3 NCO FTW, Bits[7:0], twos complement |  |  |  |  |  |  |  | 0x00 |  |
| 0x375 | $\begin{aligned} & \text { DDC } 3 \\ & \text { frequency } \\ & \text { MSB } \end{aligned}$ | X | X | X | X | DDC 3 NCO FTW, Bits[11:8], twos complement |  |  |  | 0x00 |  |
| 0x380 | $\begin{aligned} & \text { DDC3 phase } \\ & \text { LSB } \end{aligned}$ | DDC 3 NCO POW, Bits[7:0], twos complement |  |  |  |  |  |  |  | 0x00 |  |
| 0×381 | $\begin{aligned} & \text { DDC } 3 \text { phase } \\ & \text { MSB } \end{aligned}$ | X | X | X | X | DDC 3 NCO POW, Bits[11:8], twos complement |  |  |  | 0x00 |  |
| 0x387 | DDC 3 output test mode selection | 0 | 0 | 0 | 0 | 0 | 0 | 0 | I output test mode enable $0=$ disabled 1 = enabled from Channel A | 0x00 |  |
| Digital Outputs and Test Modes |  |  |  |  |  |  |  |  |  |  |  |
| 0x550 | ADC test modes (local) | User pattern selection $0=$ continuous repeat 1 = single pattern | 0 | Reset PN <br> long gen <br> $0=$ long <br> PN <br> enable <br> 1 = long <br> PN reset | Reset PN short gen $0=$ short PN enable 1 = short PN reset | Test mode selection $0000=$ off, normal operation $0001=$ midscale short $0010=$ positive full scale $0011=$ negative full scale $0100=$ alternating checker board 0101 = PN sequence, long $0110=$ PN sequence, short $0111=1 / 0$ word toggle $=$ the user pattern test mode (used with $0 \times 550$, Bit 7 and User Pattern 1 through User tern 4 registers), $1111=$ ramp output |  |  |  | 0x00 |  |
| 0x551 | $\begin{aligned} & \text { User Pattern } 1 \\ & \text { LSB } \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Used with Reg. 0x550 and Reg. 0x573 |
| 0x552 | User Pattern 1 MSB | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Used with Reg. 0x550 and Reg. 0x573 |
| 0x553 | $\begin{aligned} & \text { User Pattern } 2 \\ & \text { LSB } \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Used with Reg. 0x550 and Reg. 0x573 |
| 0x554 | User Pattern 2 MSB | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Used with Reg. 0x550 and Reg. 0x573 |
| 0x555 | $\begin{aligned} & \text { User Pattern } 3 \\ & \text { LSB } \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Used with Reg. 0x550 and Reg. 0x573 |
| 0x556 | User Pattern 3 MSB | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Used with Reg. 0x550 and Reg. 0x573 |
| 0x557 | $\begin{aligned} & \hline \text { User Pattern } 4 \\ & \text { LSB } \end{aligned}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Used with Reg. 0x550 and Reg. 0x573 |
| 0x558 | User Pattern 4 MSB | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 | Used with Reg. 0x550 and Reg. $0 \times 573$ |

## AD9691

| Reg Addr (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 (LSB) | Default | Notes |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x559 | Output Mode Control 1 | 0 | Converter control Bit 1 selection $000=$ tie low ( 1 'b0) <br> 001 = overrange bit <br> 010 = signal monitor bit <br> 011 = fast detect (FD) bit 101 = SYSREF $\pm$ <br> Only used when CS <br> (Register $0 \times 58 \mathrm{~F})=2$ or 3 |  |  | 0 | Converter control Bit 0 selection <br> $000=$ tie low ( 1 'b0) <br> 001 = overrange bit <br> $010=$ signal monitor bit <br> 011 = fast detect (FD) bit 101 = SYSREF $\pm$ <br> Only used when CS (Register 0x58F) = 3 |  |  | 0x00 |  |
| 0x55A | Output Mode Control 2 | 0 | 0 | 0 | 0 | 0 | $\begin{gathered} \hline \text { Converter control Bit } 2 \text { selection } \\ 000 \text { = tie low (1'b0) } \\ 001 \text { = overrange bit } \\ 010=\text { signal monitor bit } \\ 011=\text { fast detect (FD) bit } \\ 101=\text { SYSREF } \pm \\ \text { ed when CS (Register } 0 \times 58 \mathrm{~F})=1,2 \text {, or } 3 \end{gathered}$ |  |  | 0x00 |  |
| 0x561 | Output mode | 0 | 0 | 0 | 0 | 0 | Sample invert $0=$ normal $1=$ sample invert | Data format select $00=$ offset binary 01 = twos complement |  | 0x01 |  |
| 0x562 | Output overrange (OR) clear | Virtual Converter 7OR $0=$ OR bit enabled 1 = OR bit cleared | Virtual Converter 6 OR $0=\mathrm{OR}$ bit enabled 1 = OR bit cleared | Virtual Converter 5 <br> OR $0=O R$ <br> bit enabled $1=\mathrm{OR}$ <br> bit cleared | Virtual Converter 4 OR $0=O R$ bit enabled $1=$ OR bit cleared | Virtual Converter 3 <br> OR $0=O R$ <br> bit enabled $1 \text { = OR }$ <br> bit cleared | Virtual Con-verter 2 OR $0=$ OR bit enabled 1 = OR bit cleared | Virtual Converter 1 OR $0=O R$ bit enabled 1 = OR bit cleared | Virtual Converter 0 OR $0=O R$ bit enabled $1=0 \mathrm{R}$ bit cleared | 0x00 |  |
| 0x563 | Output OR status | Virtual Converter 7 OR $\begin{aligned} & 0=\text { no } O R \\ & 1=O R \end{aligned}$ <br> occured | Virtual Converter 6 OR $0 \text { = no }$ <br> OR $1=\mathrm{OR}$ occured | Virtual Converter 5 OR $0=$ no OR 1 = OR occured | Virtual Converter 4 OR $\begin{aligned} & 0=\text { no } O R \\ & 1=O R \end{aligned}$ <br> occured | Virtual Converter 3 OR $0=\text { no }$ <br> OR $1=\mathrm{OR}$ <br> occured | Virtual Con-verter $\begin{aligned} & 2 \text { OR } \\ & 0=\text { no OR } \\ & 1=O R \end{aligned}$ <br> occured | Virtual Converter 1 OR $\begin{aligned} & 0=\text { no } O R \\ & 1=O R \end{aligned}$ occured | Virtual Converter 0 OR $\begin{aligned} & 0=\text { no } O R \\ & 1=O R \end{aligned}$ <br> occured | 0x00 | Read only |
| 0x564 | Output channel select | 0 | 0 | 0 | 0 | 0 | 0 | 0 | Converter channel swap $0=$ normal channel ordering 1 = channel swap enabled | 0x00 |  |
| 0x56E | JESD204B lane rate control | 0 | 0 | 0 | $0=\text { serial }$ lane rate > 6.25 Gbps and $\leq 12.5 \mathrm{Gbps}$ 1 = serial lane rate must be > 3.125 Gbps and $\leq$ 6.25 Gbps | 0 | 0 | 0 | 0 | 0x10 |  |
| 0x570 | JESD204B quick configuration | JESD204B quick configuration $L=$ number of lanes $=2^{\text {Register } 0 \times 570, \text { Bits }[7: 6]}$ $M=$ number of converters $=2^{\text {Register } 0 \times 570, \text { Bits }[5: 3]}$ $F=$ number of octets $/$ frame $=2^{\text {Register } 0 \times 570, ~ B i t s[2: 0]}$ <br> JESD204B quick configuration <br> $\mathrm{L}=$ number of lanes $=2^{\text {Register } 0 \times 570, \text { Bits }[7: 6]}$ <br> $M=$ number of converters $=2^{\text {Register } 0 \times 570, \text { Bits }[5: 3]}$ <br> $\mathrm{F}=$ number of octets/frame $=2$ Register $0 \times 570$, Bits[2:0] |  |  |  |  |  |  |  | 0x88 | See <br> Table 25 <br> and <br> Table 26 |


| Reg Addr (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 (LSB) | Default | Notes |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x571 | JESD204B Link Mode Control 1 | Standby <br> mode <br> $0=$ all <br> converter <br> outputs 0 <br> 1 = CGS <br> (/K28.5/) | ```Tail bit (t) PN 0= disable 1= enable T=N'- N-CS``` | Long transpor t layer test $0=$ disable $1=$ enable | Lane synchronization 0 = disable FACl uses /K28.7/ 1 = enable FACl uses /K28.3/ and /K28.7/ | ILAS sequence mode $00=$ ILAS disabled 01 = ILAS enabled 11 = ILAS always on test mode |  | $\begin{aligned} & \hline \mathrm{FACl} \\ & 0= \\ & \text { enabled } \\ & 1= \\ & \text { disabled } \end{aligned}$ | Link control $0=$ active 1 = power down | 0x14 |  |
| 0x572 | JESD204B Link Mode Control 2 | $\begin{gathered} \hline \text { SYNCINB } \pm \text { pin control } \\ 00=\text { normal } \\ 10=\text { ignore SYNCINB } \pm \\ \text { (force CGS) } \\ 11=\text { ignore SYNCINB } \pm \\ \text { (force ILAS/user data) } \end{gathered}$ |  | SYNCINB $\pm$ pin invert $0=$ active low 1 = active high | SYNCINB $\pm$ pin type $0=$ differential $1=\mathrm{CMOS}$ | 0 | 8B/10B bypass $0=$ normal 1 = bypass | 8B/10B bit invert $0=$ normal 1 = invert the a to $j$ symbols | 0 | 0x00 |  |
| 0x573 | JESD204B Link Mode Control 3 | CHKSU $00=$ sum link confi 01 = sum link con 10 = check | 1 mode f all 8-bit registers individual g fields um set to O | Test injection point $00=$ N' sample input $01=10$-bit data at 8B/10B output (for PHY testing) $10=8$-bit data at scrambler input |  | $\begin{gathered} \text { JESD204B test mode patterns } \\ 0000=\text { normal operation (test mode disabled) } \\ 0001=\text { alternating checker board } \\ 0010=1 / 0 \text { word toggle } \\ 0011=31 \text {-bit PN sequence }-x^{31}+x^{28}+1 \\ 0100=23 \text {-bit PN sequence }-x^{23}+x^{18}+1 \\ 0101=15 \text {-bit PN sequence- } x^{15}+x^{14}+1 \\ 0110=9 \text {-bit PN sequence }-x^{9}+x^{5}+1 \\ 0111=7 \text {-bit PN sequence- } x^{7}+x^{6}+1 \\ 1000=\text { ramp output } \\ 1110=\text { continuous/repeat user test } \\ 1111=\text { single user test } \end{gathered}$ |  |  |  | 0x00 |  |
| 0x574 | JESD204B Link Mode Control 4 | ILAS delay$0000=$ transmit ILAS on first LMFC afterSYNCINB $\pm$ deasserted$0001=$ transmit ILAS on second LMFC afterSYNCINB $\pm$ deasserted$\ldots$$1111=$transmit ILAS on $16^{\text {th }}$ LMFC afterSYNCINB $\pm$ deasserted |  |  |  | 0 | $\begin{array}{r} 000=\text { norn } \\ 001=\text { cont } \\ 100=\mathrm{mo} \\ 101= \\ 110= \end{array}$ | nk layer test al operation mode disabl inuous seque character dified RPAT = JSPAT test s JTSPAT test | ode <br> link layer test <br> d) <br> ce of /D21.5/ <br> st sequence quence quence | 0x00 |  |
| 0x578 | JESD204B <br> LMFC offset | 0 | 0 | 0 | LMFC phase offset value, Bits[4:0] |  |  |  |  | 0x00 |  |
| 0x580 | $\begin{aligned} & \text { JESD204B DID } \\ & \text { config } \end{aligned}$ | JESD204B Tx device ID (DID) value, Bits[7:0] |  |  |  |  |  |  |  | 0x00 |  |
| 0x581 | $\begin{aligned} & \text { JESD204B BID } \\ & \text { config } \end{aligned}$ | 0 | 0 | 0 | 0 | JESD204B Tx bank ID (BID) value, Bits[3:0] |  |  |  | 0x00 |  |
| 0x583 | $\begin{aligned} & \text { JESD204B LID } \\ & \text { Config } 1 \end{aligned}$ | 0 | 0 | 0 |  | Lane 0 lane ID (LID) value, Bits[4:0] |  |  |  | 0x00 |  |
| 0x584 | $\begin{aligned} & \text { JESD204B LID } \\ & \text { Config } 2 \\ & \hline \end{aligned}$ | 0 | 0 | 0 |  | Lane 1 LID value, Bits[4:0] |  |  |  | 0x01 |  |
| 0x585 | $\begin{aligned} & \text { JESD204B LID } \\ & \text { Config } 3 \end{aligned}$ | 0 | 0 | 0 |  | Lane 2 LID value, Bits[4:0] |  |  |  | 0x02 |  |
| 0x586 | $\begin{aligned} & \text { JESD204B LID } \\ & \text { Config } 4 \\ & \hline \end{aligned}$ | 0 | 0 | 0 |  | Lane 3 LID value, Bits[4:0] |  |  |  | $0 \times 03$ |  |
| 0x587 | $\begin{aligned} & \text { JESD204B LID } \\ & \text { Config } 5 \end{aligned}$ | 0 | 0 | 0 |  | Lane 4 LID value, Bits[4:0] |  |  |  | 0x04 |  |
| 0x588 | $\begin{aligned} & \text { JESD204B LID } \\ & \text { Config } 6 \\ & \hline \end{aligned}$ | 0 | 0 | 0 |  | Lane 5 LID value, Bits[4:0] |  |  |  | 0x05 |  |
| 0x589 | $\begin{aligned} & \text { JESD204B LID } \\ & \text { Config } 7 \end{aligned}$ | 0 | 0 | 0 |  | Lane 6 LID value, Bits[4:0] |  |  |  | 0x06 |  |
| 0x58A | $\begin{aligned} & \hline \text { JESD204B LID } \\ & \text { Config } 8 \\ & \hline \end{aligned}$ | 0 | 0 | 0 |  | Lane 7 LID value, Bits[4:0] |  |  |  | 0x07 |  |

## AD9691

| Reg Addr (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 (LSB) | Default | Notes |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x58B | $\begin{aligned} & \text { JESD204B } \\ & \text { parameters } \\ & \text { SCR/L } \end{aligned}$ | ```JESD204B scrambling (SCR) 0= disabled 1= enabled``` | 0 | 0 | 0 | 0 |  | $\begin{array}{r} \hline \text { ESD204B lan } \\ 000=1 \text { lan } \\ 001=2 \text { lan } \\ 011=4 \text { lane } \\ 111=7 \text { lan } \\ \text { Read only, } s \\ \text { Register } 0 \times 5 \end{array}$ |  | 0x8X |  |
| 0x58C | $\begin{aligned} & \text { JESD204B F } \\ & \text { config } \end{aligned}$ | Number of octets per frame, F = Register 0x58C, Bits[7:0] + 1 |  |  |  |  |  |  |  | 0x88 | Read only, see Reg. 0x570 |
| 0x58D | $\begin{aligned} & \text { JESD204B K } \\ & \text { config } \end{aligned}$ | 0 | 0 | 0 | Number of frames per multiframe, $\mathrm{K}=$ Register 0x58D, Bits[4:0] + 1 Only values where ( $\mathrm{F} \times \mathrm{K}$ ) $\bmod 4=0$ are supported |  |  |  |  | 0x1F | $\begin{aligned} & \text { See } \\ & \text { Reg. } 0 \times 570 \end{aligned}$ |
| 0x58E | JESD204B M config | Number of converters per link, Bits[7:0] <br> $0 \times 00=$ link connected to one virtual converter $(M=1)$ <br> $0 \times 01=$ link connected to two virtual converters $(M=2)$ <br> $0 \times 03=$ link connected to four virtual converters $(M=4)$ <br> $0 \times 07=$ link connected to eight virtual converters $(M=8)$ |  |  |  |  |  |  |  |  | Read only |
| 0x58F | JESD204B CS/N config | Number of control bits (CS) per sample $00=$ no control bits $(C S=0)$ <br> $01=1$ control bit (CS = <br> 1); Control Bit 2 only $10=2$ control bits (CS = <br> 2); Control Bit 2 and Control Bit 1 only <br> $11=3$ control bits (CS = 3); all control bits ( $2,1,0$ ) |  | 0 | ADC converter resolution ( N ) $0 \times 06=7$-bit resolution $0 \times 07=8$-bit resolution $0 \times 08=9$-bit resolution $0 \times 09=10$-bit resolution $0 \times 0 \mathrm{~A}=11$-bit resolution $0 \times 0 B=14$-bit resolution (default) $0 \times 0 C=13$-bit resolution $0 \times 0 \mathrm{D}=14$-bit resolution $0 \times 0 \mathrm{E}=15$-bit resolution $0 \times 0 \mathrm{~F}=16$-bit resolution |  |  |  |  | 0x0B |  |
| 0x590 | $\begin{aligned} & \text { JESD204B N' } \\ & \text { config } \end{aligned}$ | Subclass support (Subclassversion)$000=$ Subclass 0 (no deterministiclatency)$001=$ Subclass 1 |  |  | ADC number of bits per sample ( $\mathrm{N}^{\prime}$ )$\begin{gathered} 0 \times 7=8 \text { bits } \\ 0 \times F=16 \text { bits } \end{gathered}$ |  |  |  |  | 0x2F |  |
| 0x591 | $\begin{aligned} & \text { JESD204B S } \\ & \text { config } \end{aligned}$ | 0 | 0 | 1 | Samples per converter frame cycle (S) S value = Register 0x591, Bits[4:0] +1 |  |  |  |  |  | Read only |
| 0x592 | $\begin{aligned} & \text { JESD204B HD } \\ & \text { and CF } \\ & \text { configuration } \end{aligned}$ | HD value $0=$ disabled 1 = enabled | 0 | 0 | Control words per frame clock cycle per link (CF) CF value $=$ Register 0x592, Bits[4:0] |  |  |  |  | 0x80 | Read only |
| 0x5A0 | $\begin{aligned} & \text { JESD204B } \\ & \text { CHKSUM } 0 \end{aligned}$ | CHKSUM value for SERDOUT0 $\pm$, Bits[7:0] |  |  |  |  |  |  |  | 0xC3 | Read only |
| 0x5A1 | JESD204B $\text { CHKSUM } 1$ | CHKSUM value for SERDOUT1 $\pm$, Bits[7:0] |  |  |  |  |  |  |  | 0xC4 | Read only |
| 0x5A2 | $\begin{aligned} & \text { JESD204B } \\ & \text { CHKSUM } 2 \end{aligned}$ | CHKSUM value for SERDOUT2 $\pm$, Bits[7:0] |  |  |  |  |  |  |  | 0xC5 | Read only |
| 0x5A3 | JESD204B $\text { CHKSUM } 3$ | CHKSUM value for SERDOUT3 $\pm$, Bits[7:0] |  |  |  |  |  |  |  | 0xC6 | Read only |
| 0x5A4 | $\begin{aligned} & \text { JESD204B } \\ & \text { CHKSUM } 4 \end{aligned}$ | CHKSUM value for SERDOUT4 $\pm$, Bits[7:0] |  |  |  |  |  |  |  | 0xC7 | Read only |
| 0x5A5 | JESD204B $\text { CHKSUM } 5$ | CHKSUM value for SERDOUT5 $\pm$, Bits[7:0] |  |  |  |  |  |  |  | $0 \mathrm{xC8}$ | Read only |
| 0x5A6 | $\begin{aligned} & \text { JESD204B } \\ & \text { CHKSUM } 6 \end{aligned}$ | CHKSUM value for SERDOUT6 $\pm$, Bits[7:0] |  |  |  |  |  |  |  | 0xC9 | Read only |
| 0x5A7 | $\begin{aligned} & \text { JESD204B } \\ & \text { CHKSUM } 7 \end{aligned}$ | CHKSUM value for SERDOUT7 $\pm$, Bits[7:0] |  |  |  |  |  |  |  | $0 \times C A$ | Read only |
| 0x5B0 | JESD204B lane power-down | $\begin{aligned} & \text { SERD- } \\ & \text { OUT7 } \pm \\ & 0=\text { on } \\ & 1=\text { off } \end{aligned}$ | SERD- <br> OUT6 $\pm$ $\begin{aligned} & 0=\text { on } \\ & 1=\text { off } \end{aligned}$ | $\begin{aligned} & \text { SERD- } \\ & \text { OUT5 } \pm \\ & 0=\text { on } \\ & 1=\text { off } \end{aligned}$ | $\begin{aligned} & \text { SERDOUT4 } \pm \\ & 0=\text { on } \\ & 1=\text { off } \end{aligned}$ | $\begin{aligned} & \text { SERD- } \\ & \text { OUT3 } \pm \\ & 0=\text { on } \\ & 1=\text { off } \end{aligned}$ | $\begin{aligned} & \text { SERD- } \\ & \text { OUT2 } \pm \\ & 0=\text { on } \\ & 1=\text { off } \end{aligned}$ | $\begin{aligned} & \hline \text { SERD- } \\ & \text { OUT1 } \pm \\ & 0=0 \text { on } \\ & 1=\text { off } \end{aligned}$ | $\begin{aligned} & \text { SERDOUTO } \pm \\ & 0=\text { on } \\ & 1=\text { off } \end{aligned}$ | 0xAA |  |


| Reg Addr (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 (LSB) | Default | Notes |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x5B2 | JESD204B lane SERDOUTO $\pm$ / SERDOUT1 $\pm$ assign | 0 | $\begin{gathered} \hline \text { SERDOUT1 } \pm \text { lane assignment } \\ 000=\text { Logical Lane } 0 \\ 001=\text { Logical Lane } 1 \\ 010=\text { Logical Lane } 2 \\ 011=\text { Logical Lane } 3 \\ 100=\text { Logical Lane } 4 \\ 101=\text { Logival Lane } 5 \\ 110=\text { Logical Lane } 6 \\ 111=\text { Logical Lane } 7 \\ \hline \end{gathered}$ |  |  | 0 | $\begin{gathered} \hline \text { SERDOUT0 } \pm \text { lane assignment } \\ 000=\text { Logical Lane } 0 \\ 001=\text { Logical Lane } 1 \\ 010=\text { Logical Lane } 2 \\ 011=\text { Logical Lane } 3 \\ 100=\text { Logical Lane } 4 \\ 101=\text { Logival Lane } 5 \\ 110=\text { Logical Lane } 6 \\ 111=\text { Logical Lane } 7 \\ \hline \end{gathered}$ |  |  | 0x10 |  |
| 0x5B3 | JESD204B lane SERDOUT2 $\pm$ / SERDOUT3 $\pm$ assign | 0 | $\begin{gathered} \hline \text { SERDOUT3 } \pm \text { lane assignment } \\ 000=\text { Logical Lane } 0 \\ 001=\text { Logical Lane } 1 \\ 010=\text { Logical Lane } 2 \\ 011=\text { Logical Lane } 3 \\ 100=\text { Logical Lane } 4 \\ 101=\text { Logival Lane } 5 \end{gathered}$ |  |  | 0 | $\begin{gathered} \hline \text { SERDOUT2 } \pm \text { lane assignment } \\ 000=\text { Logical Lane } 0 \\ 001=\text { Logical Lane } 1 \\ 010=\text { Logical Lane } 2 \\ 011=\text { Logical Lane } 3 \\ 100=\text { Logical Lane } 4 \\ 101=\text { Logival Lane } 5 \\ 110=\text { Logical Lane } 6 \\ 111=\text { Logical Lane } 7 \\ \hline \end{gathered}$ |  |  | 0x32 |  |
| 0x5B5 | JESD204B lane SERDOUT4 $\pm$ / SERDOUT5 $\pm$ assign | 0 | $\begin{gathered} \hline \text { SERDOUT5 } \pm \text { lane assignment } \\ 000=\text { Logical Lane } 0 \\ 001=\text { Logical Lane } 1 \\ 010=\text { Logical Lane } 2 \\ 011=\text { Logical Lane } 3 \\ 100=\text { Logical Lane } 4 \\ 101=\text { Logival Lane } 5 \end{gathered}$ |  |  | 0 | $\begin{gathered} \hline \text { SERDOUT4 } \pm \text { lane assignment } \\ 000=\text { Logical Lane } 0 \\ 001=\text { Logical Lane } 1 \\ 010=\text { Logical Lane } 2 \\ 011=\text { Logical Lane } 3 \\ 100=\text { Logical Lane } 4 \\ 101=\text { Logival Lane } 5 \\ 110=\text { Logical Lane } 6 \\ 111=\text { Logical Lane } 7 \\ \hline \end{gathered}$ |  |  | 0x54 |  |
| 0x5B6 | JESD204B lane SERDOUT6 $\pm$ / SERDOUT7 $\pm$ assign | 0 | $\begin{gathered} \hline \text { SERDOUT7 } \pm \text { lane assignment } \\ 000=\text { Logical Lane } 0 \\ 001=\text { Logical Lane } 1 \\ 010=\text { Logical Lane } 2 \\ 011=\text { Logical Lane } 3 \\ 100=\text { Logical Lane } 4 \\ 101=\text { Logival Lane } 5 \end{gathered}$ |  |  | 0 | $\begin{gathered} \hline \text { SERDOUT6 } \pm \text { lane assignment } \\ 000=\text { Logical Lane } 0 \\ 001=\text { Logical Lane } 1 \\ 010=\text { Logical Lane } 2 \\ 011=\text { Logical Lane } 3 \\ 100=\text { Logical Lane } 4 \\ 101=\text { Logival Lane } 5 \\ 110=\text { Logical Lane } 6 \\ 111=\text { Logical Lane } 7 \\ \hline \end{gathered}$ |  |  | 0x76 |  |
| 0x5BF | JESD204B serializer drive adjust | 0 | 0 | 0 | 0 |  | Swing voltage$0000=237.5 \mathrm{mV}$$0001=250 \mathrm{mV}$$0010=262.5 \mathrm{mV}$$0011=275 \mathrm{mV}$$0100=287.5 \mathrm{mV}$$0101=300 \mathrm{mV}($ default $)$$0110=312.5 \mathrm{mV}$$0111=325 \mathrm{mV}$$1000=337.5 \mathrm{mV}$$1001=350 \mathrm{mV}$$1010=362.5 \mathrm{mV}$$1011=375 \mathrm{mV}$$1100=387.5 \mathrm{mV}$$1101=400 \mathrm{mV}$$1110=412.5 \mathrm{mV}$$1111=425 \mathrm{mV}$ |  |  | 0x05 |  |
| 0x5C1 | De-emphasis select | SERD- <br> OUT7 $\pm$ <br> $0=$ <br> disable <br> 1 = enable | SERD- <br> OUT6 $\pm$ <br> $0=$ <br> disable <br> 1 = <br> enable | $\begin{aligned} & \hline \text { SERD- } \\ & \text { OUT5 } \pm \\ & 0= \\ & \text { disable } \\ & 1= \\ & \text { enable } \end{aligned}$ | $\begin{aligned} & \text { SERDOUT4 } \\ & \pm \\ & 0=\text { disable } \\ & 1=\text { enable } \end{aligned}$ | SERD- <br> OUT3 $\pm$ <br> $0=$ <br> disable <br> 1 = <br> enable | $\begin{aligned} & \hline \text { SERD- } \\ & \text { OUT2 } \pm \\ & 0= \\ & \text { disable } \\ & 1=\text { enable } \end{aligned}$ | SERD- <br> OUT1 $\pm$ <br> $0=$ <br> disable <br> 1 = enable | $\begin{aligned} & \text { SERDOUT0 } \pm \\ & 0=\text { disable } \\ & 1=\text { enable } \end{aligned}$ | 0x00 |  |
| 0x5C2 | De-emphasis setting for SERDOUTO $\pm$ / SERDOUT1 $\pm$ | 0 | 0 | 0 | 0 | SERDOUT0 $\pm /$ SERDOUT1 $\pm$ de-emphasis settings$\begin{gathered} 0000=0 \mathrm{~dB} \\ 0001=0.3 \mathrm{~dB} \\ 0010=0.8 \mathrm{~dB} \\ 0011=1.4 \mathrm{~dB} \\ 0100=2.2 \mathrm{~dB} \\ 0101=3.0 \mathrm{~dB} \\ 0110=4.0 \mathrm{~dB} \\ 0111=5.0 \mathrm{~dB} \end{gathered}$ |  |  |  | 0x00 |  |


| Reg Addr (Hex) | Register Name | Bit 7 <br> (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 (LSB) | Default | Notes |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x5C3 | De-emphasis setting for SERDOUT2 $\pm$ / SERDOUT3 $\pm$ | 0 | 0 | 0 | 0 | SERDOUT2 $\pm /$ SERDOUT3 $\pm$ de-emphasis settings$\begin{gathered} 0000=0 \mathrm{~dB} \\ 0001=0.3 \mathrm{~dB} \\ 0010=0.8 \mathrm{~dB} \\ 0011=1.4 \mathrm{~dB} \\ 0100=2.2 \mathrm{~dB} \\ 0101=3.0 \mathrm{~dB} \\ 0110=4.0 \mathrm{~dB} \\ 0111=5.0 \mathrm{~dB} \end{gathered}$ |  |  |  | 0x00 |  |
| 0x5C4 | De-emphasis setting for SERDOUT4 $\pm$ / SERDOUT5 $\pm$ | 0 | 0 | 0 | 0 | SERDOUT4 $\pm /$ SERDOUT5 $\pm$ de-emphasis settings$\begin{aligned} & 0000=0 \mathrm{~dB} \\ & 0001=0.3 \mathrm{~dB} \\ & 0010=0.8 \mathrm{~dB} \\ & 0011=1.4 \mathrm{~dB} \\ & 0100=2.2 \mathrm{~dB} \\ & 0101=3.0 \mathrm{~dB} \\ & 0110=4.0 \mathrm{~dB} \\ & 0111=5.0 \mathrm{~dB} \end{aligned}$ |  |  |  | 0x00 |  |
| 0x5C5 | De-emphasis setting for SERDOUT6 $\pm$ / SERDOUT7 $\pm$ | 0 | 0 | 0 | 0 | $\begin{gathered} \text { SERDOUT6 } \pm / \text { SERDOUT } 7 \pm \text { de-emphasis settings } \\ 0000=0 \mathrm{~dB} \\ 0001=0.3 \mathrm{~dB} \\ 0010=0.8 \mathrm{~dB} \\ 0011=1.4 \mathrm{~dB} \\ 0100=2.2 \mathrm{~dB} \\ 0101=3.0 \mathrm{~dB} \\ 0110=4.0 \mathrm{~dB} \\ 0111=5.0 \mathrm{~dB} \end{gathered}$ |  |  |  | 0x00 |  |

## APPLICATIONS INFORMATION <br> POWER SUPPLY RECOMMENDATIONS

The AD9691 must be powered by the following seven supplies: AVDD1 $=1.25 \mathrm{~V}, \mathrm{AVDD} 2=2.50 \mathrm{~V}, \mathrm{AVDD} 3=3.3 \mathrm{~V}$, AVDD1_SR $=$ $1.25 \mathrm{~V}, \mathrm{DVDD}=1.25 \mathrm{~V}, \mathrm{DRVDD}=1.25 \mathrm{~V}$, and SPIVDD $=1.8 \mathrm{~V}$. For applications requiring an optimal high power efficiency and low noise performance, it is recommended that the ADP2164 and ADP2370 switching regulators be used to convert the 3.3 V , 5.0 V , or 12 V input rails to an intermediate rail ( 1.8 V and 3.8 V ). These intermediate rails are then postregulated by very low noise, low dropout (LDO) regulators (ADP1741, ADP1740, and ADP125). Figure 83 shows the recommended power supply scheme for AD9691.


Figure 83. High Efficiency, Low Noise Power Solution for the AD9691
It is not necessary to split all of these power domains in all cases. The recommended solution shown in Figure 83 provides the lowest noise, highest efficiency power delivery system for the AD9691. If only one 1.25 V supply is available, route to AVDD1 first and then tap it off and isolate it with a ferrite bead or a filter choke, preceded by decoupling capacitors for AVDD1_SR, SPIVDD, DVDD, and DRVDD, in that order. The user can employ several different decoupling capacitors to cover both high and low frequencies. These must be located close to the point of entry at the PCB level and close to the devices, with minimal trace lengths.

## EXPOSED PAD THERMAL HEAT SLUG RECOMMENDATIONS

It is required that the exposed pad on the underside of the ADC be connected to ground to achieve the best electrical and thermal performance of the AD9691. Connect an exposed continuous copper plane on the PCB to the AD9691 exposed pad, Pin 0.

The copper plane must have several vias to achieve the lowest possible resistive thermal path for heat dissipation to flow through the bottom of the PCB. These vias must be solder filled or plugged. The number of vias and the fill determine the resultant $\theta_{\text {IA }}$ measured on the board. This is shown in Table 7.
To maximize the coverage and adhesion between the ADC and PCB, partition the continuous copper plane by overlaying a silkscreen on the PCB into several uniform sections. This provides several tie points between the ADC and PCB during the reflow process, whereas using one continuous plane with no partitions only guarantees one tie point. See Figure 84 for a recommended PCB layout example. For detailed information on packaging and the PCB layout of chip scale packages, see the AN-772 Application Note, A Design and Manufacturing Guide for the Lead Frame Chip Scale Package (LFCSP).


Figure 84. Recommended PCB Layout of Exposed Pad for the AD9691

## AVDD1_SR (PIN 78) AND AGND (PIN 77 AND PIN 81)

AVDD1_SR (Pin 78) and AGND (Pin 77 and Pin 81) can be used to provide a separate power supply node to the SYSREF $\pm$ circuits of AD9691. If running in Subclass 1, the AD9691 can support periodic one-shot or gapped signals. To minimize the coupling of this supply into the AVDD1 supply node, adequate supply bypassing is needed.

## OUTLINE DIMENSIONS


*COMPLIANT TO JEDEC STANDARDS MO-220-VRRD
EXCEPT FOR MINIMUM THICKNESS AND LEAD COUNT
Figure 85. 88-Lead Lead Frame Chip Scale Package [LFCSP_VQ]
$12 \mathrm{~mm} \times 12 \mathrm{~mm}$ Body, Very Thin Quad (CP-88-4)
Dimensions shown in millimeters

| ORDERING GUIDE | Temperature Range | Package Description | Package Option |
| :--- | :--- | :--- | :--- |
| Model $^{1}$ | $-40^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C}$ | 88 -Lead Lead Frame Chip Scale Package [LFCSP_VQ] | CP-88-4 |
| AD9691BCPZ-1250 | $-40^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C}$ | 88 -Lead Lead Frame Chip Scale Package [LFCSP_VQ] | CP-88-4 |
| AD9691BCPZRL7-1250 | Evaluation Board for AD9691-1250 |  |  |
| AD9691-1250EBZ |  |  |  |

${ }^{1} Z=$ RoHS Compliant Part.

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[^0]:    ${ }^{1}$ Default mode. No DDCs used. $L=8, M=2$, and $F=1$.
    ${ }^{2}$ All lanes running. Power dissipation on DRVDD changes with the lane rate and number of lanes used.
    ${ }^{3}$ Standby mode can be controlled by the SPI.

[^1]:    ${ }^{1}$ See the AN-835 Application Note, Understanding High Speed ADC Testing and Evaluation, for definitions and for details on how these tests were completed. ${ }^{2}$ Noise density is measured at a low analog input frequency $(30 \mathrm{MHz})$.
    ${ }^{3}$ See Table 10 for the recommended settings for full-scale voltage and buffer current control.
    ${ }^{4}$ Crosstalk is measured at 170 MHz with a -1.0 dBFS analog input on one channel and no input on the adjacent channel.
    ${ }^{5}$ Measured with the circuit shown in Figure 41.

[^2]:    ${ }^{1}$ To ensure proper ADC operation, connect AVDD1_SR and AGND separately from the AVDD1 and EPAD connection. For more information, see the Applications Information section.

[^3]:    ${ }^{1} \mathrm{f}_{\text {out }}=\mathrm{ADC}$ input sample rate $\left(\mathrm{f}_{\mathrm{s}}\right) \div$ DDC decimation ratio.

[^4]:    ${ }^{1} \mathrm{f}_{\mathrm{S}}$ is the ADC sample rate. Bandwidths listed are $<-0.001 \mathrm{~dB}$ of pass-band ripple and $>100 \mathrm{~dB}$ of stop-band alias rejection.
    ${ }^{2}$ The NCOs must be synchronized either through the SPI or through the SYSREF $\pm$ pin after all writes to the FTW or POW registers have completed. This is necessary to ensure the proper operation of the NCO. See the NCO Synchronization section for more information.

[^5]:    ${ }^{1}$ RD means running disparity.

[^6]:    ${ }^{1}$ fout $=$ output sample rate $=f_{\text {ADC__ _оск }} \div$ chip decimation ratio. The JESD204B serial lane rate must be $\geq 3.125 \mathrm{Gbps}$ and $\leq 12.5 \mathrm{Gbps}$; when the serial lane rate is $\leq 12.5 \mathrm{Gbps}$ and $\geq 6.25 \mathrm{Gbps}$, the low lane rate mode must be disabled (set Bit 4 to $0 \times 0$ in Register $0 \times 56 \mathrm{E}$ ). When the serial lane rate is $<6.25 \mathrm{Gbps}$ and $\geq 3.125 \mathrm{Gbps}$, the low lane rate mode must be enabled (set Bit 4 to 0x1 in Register 0x56E).
    ${ }^{2}$ The JESD204B transport layer descriptions are as described in the JESD204B Overview section.
    ${ }^{3}$ For $F=1, K=20,24,28$, and 32 . For $F=2, K=12,16,20,24,28$, and 32 . For $F=4, K=8,12,16,20,24,28$, and 32 . For $F=8$ and $F=16, K=4,8,12,16,20,24,28$, and 32 .

