BMA222 Digital, triaxial acceleration sensor

Data sheet

Bosch Sensortec





BMA222 Data sheet

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BMA222 Digital, triaxial $\pm 2g$ to $\pm 16g$ acceleration sensor with intelligent on-chip motion-triggered interrupt controller

Key features

•	Ultra-Small package	LGA package (12 pins), footprint 2mm x 2mm,
		height 0.95mm
•	Digital interface	SPI (4-wire, 3-wire), I ² C, 2 interrupt pins
		V_{DDIO} voltage range: 1.2V to 3.6V
•	Programmable functionality	Acceleration ranges ±2g/±4g/±8g/±16g
		Low-pass filter bandwidths 1kHz - <8Hz
•	On-chip interrupt controller	Motion-triggered interrupt-signal generation for - new data
		- any-motion (slope) detection
		- tap sensing (single tap / double tap)
		- orientation recognition
		- flat detection
		 low-g/high-g detection
		Stand-alone capability (no microcontroller needed)
•	Ultra-low power ASIC	Low current consumption, short wake-up time,
	-	Advanced features for system power management

RoHS compliant, halogen-free

Typical applications

- Display profile switching
- Menu scrolling, tap / double tap sensing
- Gaming
- Pedometer / step counting
- Free-fall detection
- E-compass tilt compensation
- Drop detection for warranty logging
- Advanced system power management for mobile applications

General description

The BMA222 is a triaxial, low-g acceleration sensor with digital output for consumer market applications. It allows measurements of acceleration in three perpendicular axes. An evaluation circuitry (ASIC) converts the output of a micromechanical acceleration-sensing structure (MEMS) that works according to the differential capacitance principle.



Package and interfaces of the BMA222 have been defined to match a multitude of hardware requirements. Since the sensor features an ultra-small footprint and a flat package it is ingeniously suited for mobile applications.

The BMA222 offers a variable V_{DDIO} voltage range from 1.2V to 3.6V and can be programmed to optimize functionality, performance and power consumption in customer specific applications. In addition it features an on-chip interrupt controller enabling motion-based applications without use of a microcontroller.

The BMA222 senses tilt, motion and shock vibration in cell phones, handhelds, computer peripherals, man-machine interfaces, virtual reality features and game controllers.



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1. Specification

If not stated otherwise, the given values are over lifetime and full performance temperature and voltage ranges, minimum/maximum values are $\pm 3 \sigma$.

Table 1: Parameter Specification

Parameter Symbol Condition		Condition	Min	Тур	Max	Units
	g FS2g			±2		g
Acceleration Dense	g FS4g	Selectable		±4		g
Acceleration Range	g _{FS8g}	via serial digital interface		±8		g
	g FS16g			±16		g
Supply Voltage Internal Domains	V _{DD}		1.62	2.4	3.6	V
Supply Voltage I/O Domain	V _{DDIO}		1.2	2.4	3.6	V
Voltage Input Low Level	V _{IL}	SPI & I ² C			0.3V _{DDIO}	-
Voltage Input High Level	V _{IH}	SPI & I ² C	0.7V _{DDIO}			-
Voltage Output V _{OL} Low Level		V _{DDIO} = 1.62V I _{OL} = 3mA, SPI & I ² C			0.2V _{DDIO}	-
		V _{DDIO} = 1.2V I _{OL} = 3mA, SPI & I ² C			0.23 V _{DDIO}	-
Voltage Output High Level	V _{OH}	V _{DDIO} = 1.62V I _{OL} = 2mA, SPI & I ² C	0.8V _{DDIO}			-
-		V _{DDIO} = 1.2V I _{OL} = 2mA, SPI & I ² C	0.62 V _{DDIO}			-
Supply Current in Normal Mode	I _{DD}	Nominal V_{DD} supplies $T_A=25^{\circ}C$, bw = 1kHz		139		μA
Supply Current in Low-Power Mode	I _{DDIp}	Nominal V _{DD} supplies T _A =25°C, bw = 1kHz sleep duration ≥ 25ms		7		μA
Supply Current in Suspend Mode	I _{DDsm}	Nominal V_{DD} supplies $T_A=25^{\circ}C$		0.5		μA
Wake-Up Time	t _{w_up}	, from Low-Power Mode or Suspend Mode, bw = 1kHz		0.8		ms
Start-Up Time	t _{s_up}	POR, bw = 1kHz		2		ms
Operating Temperature	T _A		-40		+85	°C

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Parameter	Symbol	Condition	Min	Тур	Max	Units
Device Resolution	D _{res}	g _{FS2g}		15.6		mg
	S _{2g}	g _{FS2g} , T _A =25°C		64		LSB/g
	S _{4g}	g _{FS4g} , T _A =25°C		32		LSB/g
Sensitivity	S _{8g}	g _{FS8g} , T _A =25°C		16		LSB/g
	S _{16g}	g _{FS16g} , T _A =25°C		8		LSB/g
Sensitivity Temperature Drift	TCS	g_{FS2g} , -40°C $\leq T_A \leq$ +85°C Nominal V _{DD} supplies		±0.02		%/K
Zero-g Offset	Off	g_{FS2g} , $T_A = 25^{\circ}C$ Nominal V _{DD} supplies		±100		mg
Zero-g Offset Temperature Drift	тсо	g_{FS2g} , -40°C $\leq T_A \leq$ +85°C Nominal V _{DD} supplies		±1		mg/K
	bw ₈			8		Hz
	bw ₁₆			16		Hz
	bw ₃₁] [31		Hz
Dandwidth	bw ₆₃	1 st order filter, selectable		63		Hz
Bandwidth	bw ₁₂₅	via serial digital interface		125		Hz
	bw ₂₅₀			250		Hz
	bw ₅₀₀			500		Hz
	bw ₁₀₀₀			1000		Hz
Nonlinearity	NL	best fit straight line		±1		%FS
Output Noise	n _{rms}	g_{FS2g} , T_A =25°C Nominal V _{DD} supplies Normal mode		1		mg/√Hz
Power Supply Rejection Rate	PSRR	$T_A=25^{\circ}C$ Nominal V_{DD} supplies			20	mg/V
Temperature Sensor Measurement Range	Τ _S	T_A =25°C Nominal V _{DD} supplies	-40		+87.5	°C
Temperature Sensor Slope	dTs	$T_A=25^{\circ}C$ Nominal V_{DD} supplies		0.5		LSB/K
Temperature Sensor OT _s Offset		$T_A=25^{\circ}C$ Nominal V_{DD} supplies		±5		К
MECHANICAL CHARAC				-		1 11 14
Parameter	Symbol	Condition	Min	Тур	Max	Units
Cross Axis Sensitivity	S	relative contribution between any two of the three axes		1		%
Alignment Error	E _A	relative to package outline		±0.5		0

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2. Absolute maximum ratings

Table 2: Absolute maximum ratings

Parameter	Condition	Min	Max	Units
Voltage at Supply Pin	V _{DD} Pin	-0.3	4.25	V
Vollage at Supply Fill	V _{DDIO} Pin	-0.3	4.25	V
Voltage at any Logic Pad	Non-Supply Pin	-0.3	V _{DDIO} +0.3	V
Passive Storage Temp. Range	≤ 65% rel. H.	-50	+150	°C
	Duration ≤ 200µs		10,000	g
Mechanical Shock	Duration ≤ 1.0ms		2,000	g
	Free fall onto hard surfaces		1.8	m
ESD	HBM, at any Pin		2	kV
	CDM		500	V

3. Block diagram

Figure 1 shows the basic building blocks of the BMA222:

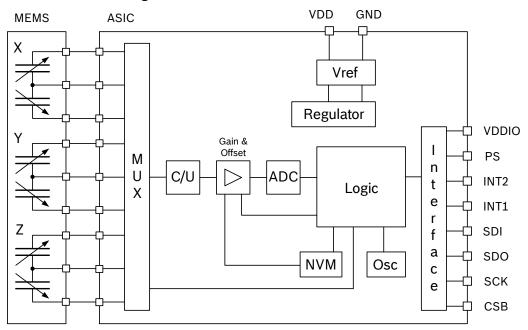


Figure 1: Block diagram of BMA222

4. Functional description

Note: Default values for registers can be found in chapter 5.

4.1 Power management

The BMA222 has two distinct power supply pins:

- V_{DD} is the main power supply for all internal analog and digital functional blocks;
- V_{DDIO} is a separate power supply pin, exclusively used for the supply of the digital interface.

There are no limitations on the voltage levels of both pins relative to each other, as long as each of them lies within its operating range. Furthermore, the device can be completely switched off (V_{DD} = 0V) while keeping the V_{DDIO} supply on (V_{DDIO} > 0V). To switch off the interface supply (V_{DDIO} = 0V) and keep the internal supply on (V_{DD} > 0V) is safe only in normal mode. If the device is in low-power mode or suspend mode while V_{DDIO} = 0V, there is a risk of excess current consumption on the V_{DD} supply (non-destructive).

It is absolutely prohibited to keep any interface at a logical high level when V_{DDIO} is switched off. Such a configuration will permanently damage the device (i.e. if $V_{DDIO} = 0 \rightarrow [SDI \& SDO \& SCK \& CSB] \neq high$).

The device contains a power-on reset (POR) generator. It resets the logic part and the register values after powering-on V_{DD} and V_{DDIO} . There is no limitation on the sequence of switching on

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both supply voltages. In case the I²C interface shall be used, a direct electrical connection between V_{DDIO} supply and the PS pin is needed in order to ensure reliable protocol selection (see section 4.2 Operational modes).

4.2 Operational modes

Depending on the configuration the BMA222 is able to operate in two different operational modes:

- <u>General mode</u>: The device is acting as a slave on a digital interface (SPI or I²C) and is controlled by the external bus master (e.g. µC). The master gets measurement data and status information from the device through the digital interface. In particular, the master can configure the interrupt controller and read out the interrupt status registers. Moreover, it can freely configure and use the two interrupt pins (INT1, INT2). Several interrupts may be enabled in parallel.
- <u>Dedicated mode</u>: The dedicated mode allows the sensor to be operated as a standalone device in a simple µC-less system without abandon of the interrupt functionality. No digital interface is needed and, as a consequence, no measurement data can be read from the device. Instead of the digital interface the internal interrupt engine with its default setting is used. The interrupt status is mapped onto dedicated output pins. One out of three different sub-modes can be chosen: A) orientation recognition, B) tap sensing or C) slope (any-motion) detection. Only one interrupt at a time can be assigned.

The selection of the operational mode is done during start-up or reset by the state of the PS pin. If PS is floating, the dedicated mode is selected. A defined digital state selects the general mode. All pads are in input mode (no output driver active) during the start-up sequence until the operational mode and, in case of the general mode, the interface type is selected. The start-up sequence is run after power-up and after reset.

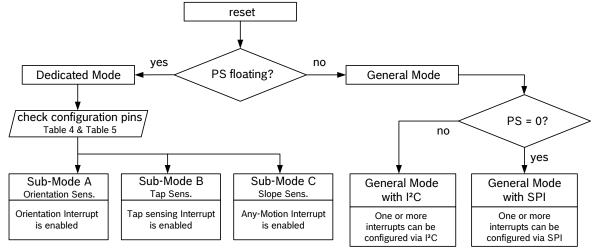


Figure 2 illustrates the selection of the different operational modes:

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Figure 2: Operational mode selection

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4.2.1 General mode

A defined digital state at the PS pin selects the general mode. Its polarity determines the kind of interface to be used:

- PS = GND enables the digital SPI interface
- $PS = V_{DDIO}$ enables the digital I²C interface
- PS = float enables the dedicated mode

4.2.2 Dedicated mode (µC-less or stand-alone mode)

The dedicated mode operates with pre-defined settings of the interrupt engine in order to generate the motion-triggered interrupt-signals, i.e. bandwidth, sleep time, low-power mode, threshold, and hysteresis are use case optimized. Nevertheless some minor configurations can be selected by the user. The dedicated mode is entered if the device is connected according to table 3. During the start-up / power on sequence the PS pin (#11) must float.

Table 3: Entering and operating dedicated mode

Γ	VDDIO	NC	VDD	GNDIO	GND	PS
	Pin#3	Pin#4	Pin#7	Pin#8	Pin#9	Pin#11
	V _{DDIO}	NC	V_{DD}	GND	GND	float

Depending on the configuration of the other device pins according to table 4 the corresponding sub-mode of the dedicated mode is entered. In table 4 and table 5 the unshaded entries represent necessary input values for the corresponding sub-mode selection while the shaded entries represent corresponding output parameters of the events to be detected.

Table 4: Sub-mode selection and specific outputs of the dedicated mode

Sub-Mode	SDO	SDx	INT1	INT2	CSB	SCx
	Pin#1	Pin#2	Pin#5	Pin#6	Pin#10	Pin#12
Orientation	output orient1-detect	output orient0-detect	output orient2-detect	output flat-detect	select orient sleep	GND
Тар	output double-detect	output single-detect	GND	select tap type	select tap sleep	V _{DD}
Slope	GND	output motion-detect	V _{DD}	GND	select slope sleep	V_{DD}

Table 5 contains state and description details of the parameters introduced in table 4. Unshaded entries represent input values to be set, shaded entries represent output parameters to be detected.

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Table 5:	Description	of the	parameters of table 4	
	Description		puruline ters of tuble 4	

Sub-Mode	Parameter see Table 4	State	Description
	output	low	"upright" for portrait / "left" for landscape
	orient0-detect	high	"upside-down" for portrait / "right" for landscape
	output	low	portrait
	orient1-detect	high	landscape
Orientation	output	low	z-axis upward looking i.e. $ \theta < 90^{\circ}$ (Fig. 8)
BW = 62.5 Hz	orient2-detect	high	z-axis downward looking i.e. $ \theta > 90^{\circ}$ (Fig. 8)
	output	low	non flat i.e. θ > 19,5° (Fig. 8)
	flat-detect	high	flat i.e. θ < 19,5° (Fig. 8)
	select orient sleep	GND	Low-Power mode enabled, sleep time = 100ms
		V_{DD}	Low-Power mode enabled, sleep time = 1s
	output	low	currently no Double-Tap event
	double-detect	high	Double-Tap event detected
-	output	low	currently no single-tap event
Тар	single-detect	high	Single-Tap event detected
BW = 1k Hz	select	GND	Single-Tap detection enabled
	tap type	V_{DD}	Double-Tap detection enabled
	select	GND	Low-Power Mode disabled
	tap sleep	V _{DD}	Low-Power Mode enabled, sleep time = 10ms
	output	low	currently no Any-Motion event
Slope	motion-detect	high	Any-Motion event detected
BW = 125 Hz	select	GND	Low-Power mode enabled, sleep time = 50ms
-	slope sleep	V_{DD}	Low-Power mode enabled, sleep time = 1s

low = GND, high = V_{DDIO}

For more details, refer to chapter 4.3 Power modes and 4.8 Interrupt Controller

- Orientation recognition sub mode
- Tap sensing sub mode
- Any-motion (slope) detection) sub mode
- → refer to chapter 4.8.7
- \rightarrow refer to chapter 4.8.6
- \rightarrow refer to chapter 4.8.5

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4.3 Power modes

The BMA222 has three different power modes. Besides normal mode, which represents the fully operational state of the device, there are two special energy saving modes: low-power mode and suspend mode.

The possible transitions between the power modes are illustrated in figure 3:

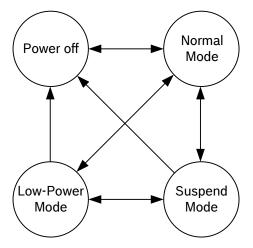


Figure 3: Power mode transition diagram

In normal mode, all parts of the electronic circuit are held powered-up and data acquisition is performed continuously.

In contrast to this, in suspend mode the whole analog part, oscillators included, is powered down. No data acquisition is performed, the only supported operations are reading registers (latest acceleration data are kept) and writing to the (0x11) suspend bit or (0x14) softreset register. Suspend mode is entered (left) by writing '1' ('0') to the (0x11) suspend bit.

In low-power mode, the device is periodically switching between a sleep phase and a wake-up phase. The wake-up phase essentially corresponds to operation in normal mode with complete power-up of the circuitry. During the sleep phase the analog part except the oscillators is powered down. Low-power mode is entered (left) by writing '1' ('0') to the (0x11) lowpower_en bit.

During the wake-up phase the number of samples required by any enabled interrupt is processed. If an interrupt is detected, the device stays in the wake-up phase as long as the interrupt condition endures (non-latched interrupt), or until the latch time expires (temporary interrupt), or until the interrupt is reset (latched interrupt). If no interrupt is detected, the device enters the sleep phase.

The duration of the sleep phase is set by the (0x11) sleep_dur bits as shown in the following table:

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(0x11)	Sleep Phase
sleep_dur	Duration
	t _{sleep}
0000b	0.5ms
0001b	0.5ms
0010b	0.5ms
0011b	0.5ms
0100b	0.5ms
0101b	0.5ms
0110b	1ms
0111b	2ms
1000b	4ms
1001b	6ms
1010b	10ms
1011b	25ms
1100b	50ms
1101b	100ms
1110b	500ms
1111b	1s

Table 6: Sleep phase duration settings

The current consumption of the BMA222 can be calculated according to this formula:

$$I_{DDlp} \approx \frac{t_{sleep} \cdot I_{DDsm} + t_{active} \cdot I_{DD}}{t_{sleep} + t_{active}}.$$

When making an estimation about the length of the wake-up phase t_{active} , the wake-up time, t_{w_up} , has to be considered. Therefore, $t_{active} = t_{ut} + t_{w_up}$, where t_{ut} is given in table 8. During the wake-up phase all analog modules are held powered-up, while during the sleep phase most analog modules are powered down. As a consequence, a wake-up time of less than 1ms (typ. value 0.8ms) is needed to settle the analog modules in order to get reliable acceleration data.

Table 7 gives an overview of the resulting average supply currents $I_{DD/pe}$ for the different sleep phase durations and a selected bandwidth of 1000Hz, assuming no interrupt is active and thus only one sample per wake-up phase is taken:

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Sleep phase	Average	
duration	current	
	consumption	
0.5ms	100.5 µA	
1ms	78.8 µA	
2ms	55.0 µA	
4ms	34.5 µA	
6ms	25.2 µA	
10ms	16.4 µA	
25ms	7.4 µA	
50ms	4.0 µA	
100ms	2.3 µA	
500ms	0.9 µA	
1s	0.7 µA	

Table 7: Average current consumption in low-power mode

4.4 Sensor data

4.4.1 Acceleration data

The width of acceleration data is 8 bits given in two's complement representation. The 8 bits for each axis are given in registers (0x03) acc_x , (0x05) acc_y and, (0x07) acc_z .

The corresponding new data flags are given as (0x02) new_data_x, (0x04) new_data_y and (0x06) new_data_z. The remaining bits of these registers are fixed to 0.

The new data flags (0x02) new_data_x, (0x04) new_data_y and (0x06) new_data_z are set if the corresponding acceleration data registers (0x03) acc_x , (0x05) acc_y or, (0x07) acc_z have internally been updated. They are reset if the corresponding acceleration data registers have been read.

Two different streams of acceleration data are available, unfiltered and filtered. The unfiltered data is sampled with 2kHz. The sampling rate of the filtered data depends on the selected filter bandwidth; it is twice the bandwidth. Which kind of data is stored in the acceleration data registers depends on bit (0x13) data_high_bw. If (0x13) data_high_bw is '0' ('1'), then filtered (unfiltered) data is stored in the registers. Both data streams are separately offset-compensated. Both kinds of data can be processed by the interrupt controller.

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The bandwidth of filtered acceleration data is determined by setting the (0x10) bw bit as followed:

bw	Bandwidth	Update Time
		t _{ut}
00xxx	*)	-
01000	7.81Hz	64ms
01001	15.63Hz	32ms
01010	31.25Hz	16ms
01011	62.5Hz	8ms
01100	125Hz	4ms
01101	250Hz	2ms
01110	500Hz	1ms
01111	1000Hz	0.5ms
1xxxx	*)	-

Table 8: Bandwidth configuration

*) Note: Settings 00xxx result in a bandwidth of 7.81 Hz; settings 1xxxx result in a bandwidth of 1000 Hz. It is recommended to actively use the range from '01000b' to '01111b' only in order to be compatible with future products.

The BMA222 supports four different acceleration measurement ranges. A measurement range is selected by setting the (0x0F) range bits as follows:

Range	Acceleration measurement range	Resolution
0011	±2g	15.6mg/LSB
0101	±4g	31.3mg/LSB
1000	±8g	62.5mg/LSB
1100	±16g	125mg/LSB
others	reserved	-

Table 9: Range selection

4.4.2 Temperature data

The width of temperature data is 8 bits given in two's complement representation. Temperature values are available in the (0x08) temp register.

The slope of the temperature sensor is 0.5 K/LSB, its center temperature is 24° C [(0x08) temp = 0x00]. Therefore, the typical temperature measurement range is -40° C up to 87.5° C.

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4.5 Self-test

This feature permits to check the sensor functionality by applying electrostatic forces to the sensor core instead of external accelerations. By actually deflecting the seismic mass, the entire signal path of the sensor can be tested. Activating the self-test results in a static offset of the acceleration data; any external acceleration or gravitational force applied to the sensor during active self-test will be observed in the output as a superposition of both acceleration and self-test signal.

The self-test is activated individually for each axis by writing the proper value to the (0x32) self_test_axis bits ('01b' for x-axis, '10b' for y-axis, '11b' for z-axis, '00b' to deactivate self-test). It is possible to control the direction of the deflection through bit (0x32) self_test_sign. The excitation occurs in positive (negative) direction if (0x32) self_test_sign = '0b' ('1b').

In order to ensure a proper interpretation of the self-test signal it is recommended to perform the self-test for both (positive and negative) directions and then to calculate the difference of the resulting acceleration values. Table 10 shows the minimum differences for each axis. The actually measured signal differences can be significantly larger.

Table 10: Self-test difference values

	x-axis signal	y-axis signal	z-axis signal
resulting minimum difference signal	+0.8 g	+0.8 g	+0.4 g

It is recommended to perform a reset of the device after self-test. If the reset cannot be performed, the following sequence must be kept to prevent unwanted interrupt generation: disable interrupts, change parameters of interrupts, wait for at least 600 μ s, enable desired interrupts.

4.6 Offset compensation

Offsets in measured signals can have several causes but they are always unwanted and disturbing in many cases. Therefore, the BMA222 offers an advanced set of four digital offset compensation methods which are closely matched to each other. These are slow, fast, and manual compensation, and inline calibration.

The compensation is performed for unfiltered and filtered data independently. It is done by adding a compensation value to the acceleration data coming from the ADC. The result of this computation is saturated if necessary to prevent any overflow errors (the smallest or biggest possible value is set, depending on the sign). However, the public registers used to read and write compensation values have only a width of 8 bits.

An overview of the offset compensation principle is given in figure 4:

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	public register				ado accelera		
	offset_filt or offset_unfi				in ra	inge	
		n_~y	// 2	±2g	±4g	±8g	±16g
bit_11							sign (msb)
bit_10						sign (msb)	\mathbb{N}
bit_9		7			sign (msb)	\langle	\langle
bit_8				sign (msb)	\searrow	\langle	\langle
bit_7	sign (m	nsb)		\backslash	\searrow	\langle	$\langle \rangle$
bit_6	500r	ng		500mg	500mg	500mg	500mg
bit_5	250r	ng		250mg	250mg	250mg	250mg
bit_4	125r	ng	range	125mg	125mg	125mg	125mg
bit_3	62.5	mg	conversion	62.5mg	62.5mg	62.5mg	
bit_2	31.3	mg		31.3mg	31.3mg		
bit_1	15.6	mg		15.6mg			
bit_0	7.8mg	(lsb)		\geq			

Figure 4: Principle of offset compensation

In dependence to the measurement range which has been set, the compensation value, which has been written into the public register will correct the data output according to figure 4.

e.g. $\pm 2g$ range: public register = 0000001b \rightarrow add to acceleration data = ± 0 mg = ± 0 LSB public register = 0000010b \rightarrow add to acceleration data = ± 15.6 mg = ± 1 LSB public register = 00000101b \rightarrow add to acceleration data = ± 31.3 mg = ± 2 LSB

The public registers are image registers of EEPROM registers. With each image update (see section 4.7 Non-volatile memory" for details) the contents of the non-volatile EEPROM registers is written to the public registers. At any time the public register can be over-written by the user. After changing the contents of the public registers by either an image update or manually, all values are stored in the corresponding internal registers. In the opposite direction, if the value of an internal register changes due to the computation performed by a compensation algorithm, it is stored in the public register.

For slow and fast offset compensation, the compensation target can be chosen by setting the bits (0x37) offset_target_x, (0x37) offset_target_y, and (0x37) offset_target_z according to table 11:

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Table 11:	Offset target settings
	011001 101 001 00111160

(0x37)	Target value
offset_target_x/y/z	
00b	0g
01b	+1g
10b	-1g
11b	Og

By writing '1' to the (0x36) offset_reset bit, all offset compensation registers are reset to zero.

4.6.1 Slow compensation

Slow compensation is a quasi-continuous process which regulates the acceleration value of each axis towards the target value by comparing the current value with the target and adding or subtracting a fixed value depending on the comparison.

The algorithm in detail: If an acceleration value is larger (smaller) than the target value (0x37) offset_target_x/y/z for a number of samples (given by the parameter Offset Period see table 11), the internal offset compensation value (0x38, 0x039, 0x3A) offset_filt_x/y/z or (0x3B, 0x03C, 0x3D) offset_unfilt_x/y/z is decremented (incremented) by 4 LSB.

The public registers (0x38, 0x039, 0x3A) offset_filt_x/y/z and (0x3B, 0x03C, 0x3D) offset_unfilt_x/y/z are not used for the computations but they are updated with the contents of the internal registers (using saturation if necessary) and can be read by the user.

The compensation period offset_period is set by the (0x37) cut_off bit as represented in table 12:

(0x37) cut_off	Offset Period	
0b	8	
1b	16	

Table 12: Compensation period settings

The slow compensation can be enabled (disabled) for each axis independently by setting the bits (0x36) hp_xen , hp_yen , hp_zen to '1' ('0'), respectively.

Slow compensation should not be used in combination with low-power mode. In low-power mode the conditions (availability of necessary data) for proper function of slow compensation are not fulfilled.

4.6.2 Fast compensation

Fast compensation is a one-shot process by which the compensation value is set in such a way that when added to the raw acceleration, the resulting acceleration value of each axis equals the target value.

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The algorithm in detail: An average of 16 consecutive acceleration values is computed and the difference between target value and computed value is written to (0x38, 0x39, 0x3A) offset_filt_x/y/z or (0x3B, 0x3C, 0x3D) offset_unfilt_x/y/z The public registers (0x38, 0x39, 0x39, 0x3A) offset_filt_x/y/z and (0x3B, 0x3C, 0x3D) offset_unfilt_x/y/z are updated with the contents of the internal registers (using saturation if necessary) and can be read by the user.

Fast compensation is triggered for each axis individually by setting the (0x36) cal_trigger bits as shown in table 13:

(0x36)	Selected Axis
cal_trigger	
00b	none
01b	Х
10b	У
11b	Z

Table 13: Fast compensation axis selection

The register (0x36) cal_trigger keeps its non-zero value while the fast compensation procedure is running. Slow compensation is blocked as long as fast compensation endures. Bit (0x36) cal_rdy is '0' when (0x36) cal_trigger is not '00'.

Fast compensation should not be used in combination with low-power mode. In low-power mode the conditions (availability of necessary data) for proper function of fast compensation are not fulfilled.

4.6.3 Manual compensation

As explained above, the contents of the public compensation registers (0x38, 0x39, 0x3A) offset_filt_x/y/z and (0x3B, 0x3C, 0x3D) offset_unfilt_x/y/z can be set manually via the digital interface. It is recommended to write into these registers immediately after a new data interrupt in order not to disturb running offset computations.

Writing to the offset compensation registers is not allowed if slow compensation is enabled or if the fast compensation procedure is running.

4.6.4 Inline calibration

For a given application, it is often desirable to calibrate the offset once and to store the compensation values permanently. This can be achieved by using one of the aforementioned offset compensation methods to determine the proper compensation values and then storing these values permanently in the non-volatile memory (EEPROM). See section 4.7 Non-volatile memory for details of the storing procedure.

Each time the device is reset, the compensation values are loaded from the non-volatile memory into the image registers and used for offset compensation until they are possibly overwritten using one of the other compensation methods.

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4.7 Non-volatile memory

The entire memory of the BMA222 consists of three different kinds of registers: hard-wired, volatile, and non-volatile. Non-volatile memory is implemented as EEPROM. Part of it can be both read and written by the user. Access to non-volatile memory is only possible through (volatile) image registers.

Altogether, there are eight registers (bytes) of EEPROM which are accessible by the customer. The addresses of the image registers range from 0x38 to 0x3F. While the addresses up to 0x3D are used for offset compensation (see 4.6 Offset Compensation), addresses 0x3E and 0x3F are general purpose registers not linked to any sensor-specific functionality.

The content of the EEPROM is loaded to the image registers after a reset (either POR or softreset) or after a user request which is performed by writing '1' to bit (0x33) nvm_load . As long as the image update is not yet complete, bit (0x33) nvm_load is '1', otherwise it is '0'.

The image registers can be read and written like any other register.

Writing to the EEPROM is a three-step procedure:

- 1. Write the new contents to the image registers.
- 2. Write '1' to bit (0x33) *nvm_prog_mode* in order to unlock the EEPROM.
- 3. Write '1' to bit (0x33) nvm_prog_trig and keep '1' in bit (0x33) nvm_prog_mode in order to trigger the write process.

Writing to the EEPROM always renews the entire EEPROM contents. It is possible to check the write status by reading bit (0x33) nvm_rdy . While (0x33) $nvm_rdy = '0'$, the write process is still enduring; if (0x33) $nvm_rdy = '1'$, then writing is completed. As long as the write process is ongoing, no power mode change and no image update is allowed. It is forbidden to write to the EEPROM while the image update is running, in low-power mode, and in suspend mode.

4.8 Interrupt controller

Seven interrupt engines are integrated in the BMA222. Each interrupt can be independently enabled and configured. If the condition of an enabled interrupt is fulfilled, the corresponding status bit is set to '1' and the selected interrupt pin is activated. There are two interrupt pins, INT1 and INT2; interrupts can be freely mapped to any of these pins. The pin state is a logic 'or' combination of all mapped interrupts.

The interrupt status registers are updated together with writing new data into the acceleration data registers. If an interrupt is disabled, all active status bits and pins are immediately reset.

All time constants are based upon the typical frequency of the internal oscillator. This is reflected by the bandwidths (bw) as specified in table 1.

4.8.1 General features

An interrupt is cleared depending on the selected interrupt mode, which is common to all interrupts. There are three different interrupt modes: non-latched, latched, and temporary. The mode is selected by the (0x21) latch_int bits according to table 14

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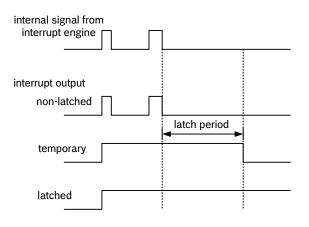
(0x21)	Interrupt mode	
latch_int		
0000b	non-latched	
0001b	temporary, 250ms	
0010b	temporary, 500ms	
0011b	temporary, 1s	
0100b	temporary, 2s	
0101b	temporary, 4s	
0110b	temporary, 8s	
0111b	latched	
1000b	non-latched	
1001b	temporary, 500µs	
1010b	temporary, 500µs	
1011b	temporary, 1ms	
1100b	temporary, 12.5ms	
1101b	temporary, 25ms	
1110b	temporary, 50ms	
1111b	latched	

Table 14: Interrupt mode selection

An interrupt is generated if its activation condition is met. It can not be cleared as long as the activation condition is fulfilled. In the non-latched mode the interrupt status bit and the selected pin (the contribution to the 'or' condition for INT1 and/or INT2) are cleared as soon as the activation condition is no more valid. Exceptions to this behaviour are the new data, orientation, and flat interrupts, which are automatically reset after a fixed time.

In the latched mode an asserted interrupt status and the selected pin are cleared by writing '1' to bit (0x21) reset_int. If the activation condition still holds when it is cleared, the interrupt status is asserted again with the next change of the acceleration registers.

In the temporary mode an asserted interrupt and selected pin are cleared after a defined period of time. The behaviour of the different interrupt modes is shown graphically in figure 5:





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Several interrupt engines can use either unfiltered or filtered acceleration data as their input. For these interrupts, the source can be selected with the respective (0x1E) int_src_... bits, in details these are (0x1E) int_src_data, (0x1E) int_src_tap, (0x1E) int_src_slope, (0x1E) int_src_high, and (0x1E) int_src_low. Setting the respective bits to '0' ('1') selects filtered (unfiltered) data as input. For the other interrupts, orientation recognition and flat detection, such a selection is not possible. They always use filtered input data.

It is strongly recommended to set interrupt parameters prior to enabling the interrupt. Changing parameters of an already enabled interrupt may cause unwanted interrupt generation and generation of a false interrupt history. A safe way to change parameters of an enabled interrupt is to keep the following sequence: disable the desired interrupt, change parameters, wait for at least 600 μ s, enable the desired interrupt.

4.8.2 Mapping (inttype to INT Pin#)

The mapping of interrupts to the interrupt pins #05 or #06 is done by registers (0x19) to (0x1B). Setting (0x19) int1_"inttyp" to '1' ('0') maps (unmaps) "inttyp" to pin #5 (INT1), correspondingly setting (0x1B) int2_"inttyp" to '1' ('0') maps (unmaps) "inttyp" to pin #6 (INT2).

<u>Note:</u> "inttyp" to be replaced with the precise notation, given in the memory map in chapter 5.

Example: For flat interrupt (int1_flat): Setting (0x19) int1_flat to '1' maps int1_flat to pin #5 (INT1).

4.8.3 Electrical behaviour (INT pin# to open-drive or push-pull)

Both interrupt pins can be configured to show desired electrical behaviour. The 'active' level of each pin is determined by the (0x20) int1_lvl and (0x20) int2_lvl bits.

If $(0x20) int1_lvl = '1' ('0') / (0x20) int2_lvl = '1' ('0')$, then pin #05 (INT1) / pin #06 (INT2) is active '1' ('0'). In addition to that, also the electric type of the interrupt pins can be selected. By setting bits $(0x20) int1_od / (0x20) int2_od$ to '0', the interrupt pin output type gets push-pull, by setting the configuration bits to '1', the output type gets open-drive.

Remark: Due to their use for sub-mode selection in dedicated mode, the states of both INT pins are not defined during the first 2 ms after power-up.

4.8.4 New data interrupt

This interrupt serves for synchronous reading of acceleration data. It is generated after storing a new value of z-axis acceleration data in the data register. The interrupt is cleared automatically when the next cycle of data acquisition starts. The interrupt status is 0° for at least 50µs.

The interrupt mode of the new data interrupt is fixed to non-latched.

It is enabled (disabled) by writing '1' ('0') to bit (0x17) data_en. The interrupt status is stored in bit (0x0A) data_int.

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BOSCH	BMA222 Data sheet	Bosch Sensortec	
			1

4.8.5 Any-motion (slope) detection

Any-motion detection uses the slope between successive acceleration signals to detect changes in motion. An interrupt is generated when the slope (absolute value of acceleration difference) exceeds a preset threshold. It is cleared as soon as the slope falls below the threshold. The principle is made clear in figure 6.

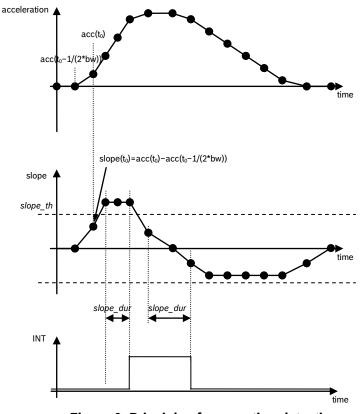


Figure 6: Principle of any-motion detection

The threshold is set with the value of register (0x28) slope_th. 1 LSB of (0x28) slope_th corresponds to 1 LSB of acceleration data. Therefore, an increment of (0x28) slope_th is 15.6 mg in 2g-range (31.3 mg in 4g-range, 62.5 mg in 8g-range and 125 mg in 16g-range). And the maximum value is 996 mg in 2g-range (1.99g in 4g-range, 3.98g in 8g-range and 7.97g in 16g-range).

The time difference between the successive acceleration signals depends on the selected bandwidth and equates to 1/(2*bandwidth) ($\Delta t=1/(2*bw)$). In order to suppress failure signals, the interrupt is only generated (cleared) if a certain number *N* of consecutive slope data points is larger (smaller) than the slope threshold given by (0x28) slope_th. This number is set by the (0x27) slope_dur bits. It is N = (0x27) slope_dur + 1 for (0x27).

Example: (0x27) slope_dur = 00b, ..., 11b = 1decimal, ..., 4decimal

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4.8.5.1 Enabling (disabling) for each axis

Any-motion detection can be enabled (disabled) for each axis separately by writing '1' ('0') to bits (0x16) $slope_en_x$, (0x16) $slope_en_y$, (0x16) $slope_en_z$. The criteria for any-motion detection are fulfilled and the slope interrupt is generated if the slope of any of the enabled axes exceeds the threshold (0x28) $slope_th$ for [(0x27) $slope_dur +1$] consecutive times. As soon as the slopes of all enabled axes fall or stay below this threshold for [(0x27) $slope_dur +1$] consecutive times the interrupt is cleared unless interrupt signal is latched.

4.8.5.2 Axis and sign information of any motion interrupt

The interrupt status is stored in bit (0x09) $slope_int$. The any-motion interrupt supplies additional information about the detected slope. The axis which triggered the interrupt is given by that one of bits (0x0B) $slope_first_x$, (0x0B) $slope_first_y$, (0x0B) $slope_first_z$ that contains a '1'. The sign of the triggering slope is held in bit (0x0B) $slope_sign$. If (0x0B) $slope_sign = '0'$ ('1'), the sign is positive (negative).

4.8.5.3 Serial interface and dedicated wake-up mode

When serial interface is active, any-motion detection logic is enabled if any of the axis specific (0x16) slope_en_... register bits are set. To disable the any-motion interrupt, clear all the axis specific (0x16) slope_en_... bits.

In the dedicated wake-up mode (see chapter 4.2.2), all three axes are enabled for any-motion detection whether the individual axis enable bits are set or not.

4.8.6 Tap sensing

Tap sensing has a functional similarity with a common laptop touch-pad or clicking keys of a computer mouse. A tap event is detected if a pre-defined slope of the acceleration of at least one axis is exceeded. Two different tap events are distinguished: A 'single tap' is a single event within a certain time, followed by a certain quiet time. A 'double tap' consists of a first such event followed by a second event within a defined time frame.

Only one of the tap interrupts can be enabled at the same time. Single tap interrupt is enabled (disabled) by writing '1' ('0') to bit (0x16) s_tap_en . Double tap interrupt is enabled (disabled) by writing '1' ('0') to bit (0x16) d_tap_en . If one tries to enable both interrupts by writing '1' to (0x16) s_tap_en and (0x16) d_tap_en , then only (0x16) d_tap_en keeps the value '1' and the double tap interrupt is enabled.

The status of the single tap interrupt is stored in bit $(0x09) \ s_tap_int$, the status of the double tap interrupt is stored in bit $(0x09) \ d_tap_int$.

The slope threshold for detecting a tap event is set by bits (0x2B) tap_th . The meaning of (0x2B) tap_th depends on the range setting. 1 LSB of (0x2B) tap_th corresponds to a slope of 62.5mg in 2g-range, 125mg in 4g-range, 250mg in 8g-range, and 500mg in 16g-range.

In figure 7 the meaning of the different timing parameters is visualized:

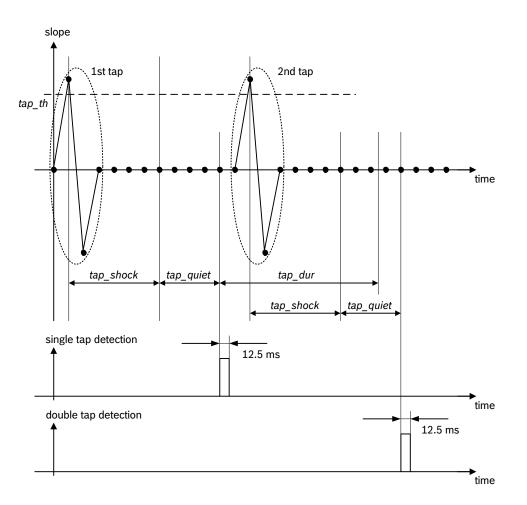


Figure 7: Timing of tap detection

The parameters (0x2A) tap_shock and (0x2A) tap_quiet apply to both single tap and double tap detection, while (0x2A) tap_dur applies to double tap detection only. Within the duration of (0x2A) tap_shock any slope exceeding (0x2B) tap_th after the first event is ignored. Contrary to this, within the duration of (0x2A) tap_quiet no slope exceeding (0x2B) tap_th must occur, otherwise the first event will be cancelled.

4.8.6.1 Single tap detection

A single tap is detected and the single tap interrupt is generated after the combined durations of (0x2A) tap_shock and (0x2A) tap_quiet, if the corresponding slope conditions are fulfilled. The interrupt is cleared after a delay of 12.5 ms.

4.8.6.2 Double tap detection

A double tap is detected and the double tap interrupt is generated if an event fulfilling the conditions for a single tap occurs within the set duration in (0x2A) tap_dur after the completion of the first tap event. The interrupt is cleared after a delay of 12.5 ms.

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4.8.6.3 Selecting the timing of tap detection

For each of parameters (0x2A) tap_shock and (0x2A) tap_quiet two values are selectable. By writing '0' ('1') to bit (0x2A) tap_shock the duration of (0x2A) tap_shock is set to 50 ms (75 ms). By writing '0' ('1') to bit (0x2A) tap_quiet the duration of (0x2A) tap_quiet is set to 30 ms (20 ms).

The length of (0x2A) tap_dur can be selected by setting the (0x2A) tap_dur bits according to table 15:

(0x2A) tap_dur	length of <i>tap_dur</i>
000b	50 ms
001b	100 ms
010b	150 ms
011b	200 ms
100b	250 ms
101b	375 ms
110b	500 ms
111b	700 ms

Table	15: 5	election	of	tap_	dur
-------	-------	----------	----	------	-----

4.8.6.4 Axis and sign information of tap sensing

The sign of the slope of the first tap which triggered the interrupt is stored in bit (0x0B) tap_sign ('0' means positive sign, '1' means negative sign). The value of this bit persists after clearing the interrupt.

The axis which triggered the interrupt is indicated by bits (0x0B) tap_first_x , (0x0B) tap_first_y , and (0x0B) tap_first_z .

The bit corresponding to the triggering axis contains a '1' while the other bits hold a '0'. These bits are cleared together with clearing the interrupt status.

4.8.6.5 Tap sensing in low power mode

In low-power mode, a limited number of samples is processed after wake-up to decide whether an interrupt condition is fulfilled. The number of samples is selected by bits (0x2B) tap_samp according to table 16.

(0x2B) tap_samp	Number of Samples
00b	2
01b	4
10b	8
11b	16

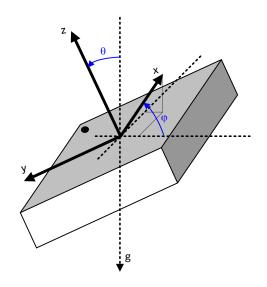
Table 16: Meaning of (0x2B) tap_samp

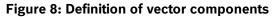
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4.8.7 Orientation recognition

The orientation recognition feature informs on an orientation change of the sensor with respect to the gravitational field vector 'g'. The measured acceleration vector components with respect to the gravitational field are defined as shown in figure 8.





Therefore, the magnitudes of the acceleration vectors are calculated as follows:

acc_x = $1g \cdot \sin\theta \cdot \cos\varphi$ acc_y = $-1g \cdot \sin\theta \cdot \sin\varphi$ acc_z = $1g \cdot \cos\theta$ $\rightarrow acc_y/acc_x = -\tan\varphi$

Depending on the magnitudes of the acceleration vectors the orientation of the device in the space is determined and stored in the three (0x0C) orient bits. These bits may not be reset in the sleep phase of low-power mode. There are three orientation calculation modes with different thresholds for switching between different orientations: symmetrical, high-asymmetrical, and low-asymmetrical. The mode is selected by setting the (0x2C) orient_mode bits as given in table 17.

Table 17: Orientation	n mode settings
-----------------------	-----------------

(0x2C) orient_mode	Orientation Mode
00b	symmetrical
01b	high-asymmetrical
10b	low-asymmetrical
11b	symmetrical

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For each orientation mode the *(0x0C) orient* bits have a different meaning as shown in table 18 to table 20:

(0x0C) orient	Name	Angle	Condition
x00	portrait upright	315° < φ < 45°	acc_y < acc_x - 'hyst' and acc_x - 'hyst'' ≥ 0
x01	portrait upside down	135° < φ < 225°	acc_y < acc_x - 'hyst' and acc_x + 'hyst' < 0
x10	landscape left	45° < φ < 135°	acc_y ≥ acc_x + 'hysť' and acc_y < 0
x11	landscape right	225° < φ < 315°	acc_y ≥ acc_x + 'hysť' and acc_y ≥ 0

Table 18: Meaning of the (0x0C) orient bits in symmetrical mode

(0x0C) orient	Name	Angle	Condition
x00	portrait upright	297° < φ < 63°	acc_y < 2 · acc_x - 'hysť
			and acc_x - 'hyst' ≥ 0
x01	portrait upside down	117° < φ < 243°	acc_y < 2 · acc_x - 'hysť
			and acc_x + 'hyst' < 0
x10	landscape left	63° < φ < 117°	$ acc_y \ge 2 \cdot acc_x + 'hyst'$
			and acc_y < 0
x11	landscape right	243° < φ < 297°	acc_y ≥ 2 · acc_x + 'hysť'
			and $acc_y \ge 0$

Table 20: Meaning of the (0x0C) orient bits in low-asymmetrical mode

(0x0C) orient	Name	Angle	Condition
x00	portrait upright	333° < φ < 27°	acc_y < 0.5 · acc_x - 'hyst'
			and acc_x - 'hyst' ≥ 0
x01	portrait upside down	153° < φ < 207°	acc_y < 0.5 · acc_x - 'hyst'
			and acc_x + 'hyst' < 0
x10	landscape left	27° < φ < 153°	$ acc_y \ge 0.5 \cdot acc_x + 'hyst'$
			and acc_y < 0
x11	landscape right	207° < φ < 333°	$ acc_y \ge 0.5 \cdot acc_x + 'hyst'$
			and $acc_y \ge 0$

In the preceding tables, the parameter 'hyst' stands for a hysteresis, which can be selected by setting the (0x0C) orient_hyst bits. 1 LSB of (0x0C) orient_hyst always corresponds to 62.5 mg,

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in 2g-range, 125 mg in 4g-range, 250 mg in 8g-range and 500 mg in 16g-range.. It is important to note that by using a hysteresis \neq 0 the actual switching angles become different from the angles given in the tables since there is an overlap between the different orientations.

The most significant bit of the (0x0C) orient bits (which is displayed as an 'x' in the above given tables) contains information about the direction of the z-axis. It is set to '0' ('1') if $acc_z \ge 0$ ($acc_z < 0$).

Figure 9 shows the typical switching conditions between the four different orientations for the symmetrical mode (i.e. without hysteresis):

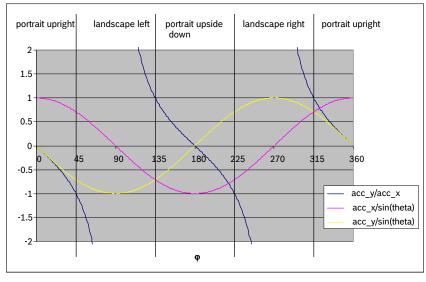


Figure 9: Typical orientation switching conditions w/o hysteresis

The orientation interrupt is enabled (disabled) by writing '1' ('0') to bit (0x16) orient_en. The interrupt is generated if the value of (0x0C) orient has changed. It is automatically cleared after one stable period of the (0x0C) orient value. The interrupt status is stored in the (0x09) orient_int bit.

If temporary or latched interrupt mode is used, after the generation of the interrupt the changed (0xOC) orient value is kept fixed as long as the interrupt persists (e. g. until the latch time expires or the interrupt is reset). After clearing the interrupt, the (0xOC) orient is only updated with the next following value change (i.e. with the next occurring interrupt). In order to ensure the continuous availability of up-to-date orientation data it is therefore optimal to use the non-latched interrupt. It is strongly advised against using latched interrupt mode or temporary interrupt mode with latch times above 50 ms for orient recognition.

4.8.7.1 Orientation blocking

The change of the (0x0C) orient value and – as a consequence – the generation of the interrupt can be blocked according to conditions selected by setting the value of the (0x2C) orient_blocking bits as described by table 21.

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(0x2C) orient_blocking	Conditions
00b	no blocking
01b	theta blocking
10b	theta blocking
	or
	acceleration slope in any axis > 0.2 g
11b	value of orient is not stable for at least 100 ms
	or
	theta blocking
	or
	acceleration slope in any axis > 0.4 g

Table 21: Blocking condition	ns for orientation recognition
------------------------------	--------------------------------

The theta blocking is defined by the following inequality:

$$|\tan \theta| < \frac{\sqrt{blocking_theta}}{8}.$$

The parameter *blocking_theta* of the above given equation stands for the contents of the (0x2D) orient_theta bits. Hereby it is possible to define a blocking angle between 0° and 44.8°. The internal blocking algorithm saturates the acceleration values before further processing. As a consequence, the blocking angles are strictly valid only for a device at rest; they can be different if the device is moved.

Example:

To get a maximum blocking angle of 19° the parameter *blocking_theta* is determined in the following way: $(8 * \tan(19^\circ))^2 = 7.588$, therefore, *blocking_value* = 8dec = 001000b has to be chosen.

In order to avoid unwanted generation of the orientation interrupt in a nearly flat position ($z \sim 0$, sign change due to small movements or noise), a hysteresis of 0.2 g is implemented for the z-axis, i. e. a after a sign change the interrupt is only generated after |z| > 0.2 g.

4.8.8 Flat detection

The flat detection feature gives information about the orientation of the devices' z-axis relative to the g-vector, i. e. it recognizes whether the device is in a flat position or not.

The condition for the device to be in the flat position is

$$\left|\tan\theta\right| < \frac{\sqrt{parameter_theta}}{8}.$$

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Like *blocking_theta*, used with orientation recognition, the *parameter_theta* stands for a userdefined setting. In this case the content of the (0x2E) flat_theta bits. The possible flat angles also range from 0° to 44.8°. To ensure proper operation, *parameter_theta* has to be less than or equal to *blocking_theta*.

The flat interrupt is enabled (disabled) by writing '1' ('0') to bit (0x16) flat_en. The flat interrupt is generated if the flat value has changed and the new value is stable for at least the time given by the (0x2F) flat_hold_time bits. The flat value is stored in the (0x0C) flat bit if the interrupt is enabled. This value is '1' if the device is in the flat position, it is '0' otherwise. The content of the (0x0C) flat bit is changed only if the interrupt is generated. The interrupt is automatically cleared after one sample period. Its status is stored in the (0x00) flat_int bit. If temporary or latched interrupt mode is used, after the generation of the interrupt the changed (0x0C) flat value is kept fixed as long as the interrupt persists (e. g. until the latch time expires or the interrupt is reset). After clearing the interrupt, the (0x0C) flat value is only updated with the next following value change (i.e. with the next occurring interrupt).

The meaning of the (0x2F) flat_hold_time bits can be seen from table 22.

(0x2F) flat_hold_time	Time			
00b	0			
01b	512 ms			
10b	1024 ms			
11b	2048 ms			

Table 22: Meaning of flat_hold_time

4.8.9 Low-g interrupt

This interrupt is based on the comparison of acceleration data against a low-g threshold, which is most useful for free-fall detection.

The interrupt is enabled (disabled) by writing '1' ('0') to the (0x17) low_en bit. There are two modes available, 'single' mode and 'sum' mode. In 'single' mode, the acceleration of each axis is compared with the threshold; in 'sum' mode, the sum of absolute values of all accelerations $|acc_x| + |acc_y| + |acc_z|$ is compared with the threshold. The mode is selected by the contents of the (0x24) low_mode bit: '0' means 'single' mode, '1' means 'sum' mode.

The low-g threshold is set through the (0x23) low_th register. 1 LSB of (0x23) low_th always corresponds to an acceleration of 7.81 mg (i.e. increment is independent from g-range setting).

A hysteresis can be selected by setting the $(0x24) low_hy$ bits. 1 LSB of $(0x24) low_hy$ always corresponds to an acceleration difference of 125 mg in any g-range (as well, increment is independent from g-range setting).

The low-g interrupt is generated if the absolute values of the acceleration of all axes ('and' relation, in case of single mode) or their sum (in case of sum mode) are lower than the

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threshold for at least the time defined by the $(0x22) low_dur$ register. The interrupt is reset if the absolute value of the acceleration of at least one axis ('or' relation, in case of single mode) or the sum of absolute values (in case of sum mode) is higher than the threshold plus the hysteresis for at least one data acquisition. In bit $(0x09) low_int$ the interrupt status is stored.

The relation between the content of $(0x22) low_dur$ and the actual delay of the interrupt generation is: delay [ms] = $[(0x22) low_dur + 1] \cdot 2$ ms. Therefore, possible delay times range from 2 ms to 512 ms.

4.8.10 High-g interrupt

This interrupt is based on the comparison of acceleration data against a high-g threshold for the detection of shock or other high-acceleration events.

The high-g interrupt is enabled (disabled) per axis by writing '1' ('0') to bits (0x17) high_en_x, (0x17) high_en_y, and (0x17) high_en_z, respectively. The high-g threshold is set through the (0x26) high_th register. The meaning of an LSB of (0x26) high_th depends on the selected g-range: it corresponds to 7.81 mg in 2g-range, 15.63 mg in 4g-range, 31.25 mg in 8g-range, and 62.5 mg in 16g-range (i.e. increment depends from g-range setting).

A hysteresis can be selected by setting the (0x24) high_hy bits. Analogously to (0x26) high_th, the meaning of an LSB of (0x24) high_hy is g-range dependent: it corresponds to an acceleration difference of 125 mg in 2g-range, 250 mg in 4g-range, 500 mg in 8g-range, and 1000mg in 16g-range (as well, increment depends from g-range setting).

The high-g interrupt is generated if the absolute value of the acceleration of at least one of the enabled axes ('or' relation) is higher than the threshold for at least the time defined by the (0x25) high_dur register. The interrupt is reset if the absolute value of the acceleration of all enabled axes ('and' relation) is lower than the threshold minus the hysteresis for at least the time defined by the (0x25) high_dur register. In bit (0x09) high_int the interrupt status is stored. The relation between the content of (0x25) high_dur and the actual delay of the interrupt generation is delay [ms] = [(0x22) low_dur + 1] • 2 ms. Therefore, possible delay times range from 2 ms to 512 ms.

4.8.10.1 Axis and sign information of high-g interrupt

The axis which triggered the interrupt is indicated by bits (0x0C) high_first_x, (0x0C) high_first_y, and (0x0C) high_first_z. The bit corresponding to the triggering axis contains a '1' while the other bits hold a '0'. These bits are cleared together with clearing the interrupt status. The sign of the triggering acceleration is stored in bit (0x0C) high_sign. If (0x0C) high_sign = '0' ('1'), the sign is positive (negative).

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5. Register description

5.1 General remarks

The entire communication with the device is performed by reading from and writing to registers (exception: dedicated mode, see chapter 4.2.2). Registers have a width of 8 bits; they are mapped to a common space of 64 addresses from (0x00) up to (0x3F). Within the used range there are several registers which are either completely or partially marked as 'reserved'. Any reserved bit is ignored when it is written and no specific value is guaranteed when read. It is recommended not to use registers at all which are completely marked as 'reserved'. Furthermore it is recommended to mask out (logical *and* with zero) reserved bits of registers which are partially marked as reserved.

Registers with addresses from (0x00) up to (0x0E) are read-only. Any attempt to write to these registers is ignored. There are bits within some registers that connected with an action to be done and, therefore, are intended for write-only access, e. g. (0x21) reset_int or the entire (0x14) softreset register. Such bits always give '0' when read.



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5.2 Register map

Register Address	Default Value	bit7	bit6	bit5	bit4	bit3	bit2	bit1	bit0		
0x3F	0x00		1		rese						
0x3E	0x00				rese						
0x3D	0x00				offset_unf						
0x3C	0x00				offset_unf						
0x3B	0x00				offset_unf						
0x3A	0x00				offset_fil						
0x39	0x00				offset_fil						
0x38	0x00				offset_fil				. "		
0x37	0x00	reserved		get_z<1:0>	offset_targ			get_x<1:0>	cut_off		
0x36	0x10	offset_reset	cal_trig	ger<1:0>	cal_rdy	reserved	hp_z_en	hp_y_en	hp_x_en		
0x35 0x34	0x00 0x00			reserved	rese	rvea	i2c_wdt_en	i2c_wdt_sel	spi3		
0x34 0x33	0x00			erved		nvm load	nvm rdy	nvm_prog_trig	nvm_prog_mo		
0x33 0x32	0x04		7856	reserved		IIVIII_IOau	self_test_sign	self te			
0x31	0x01			16361760	rese	rvod	Sell_test_sign	Sell_le	si_axis		
0x30	0x01				rese						
0x2F	0x10	rasa	rved	flat_hold_	time<1.0>	iveu	roco	rved			
0x2E	0x10	rese		liat_noiu_	unes1.0×	flat the	eta<5:0>	iveu			
0x2D	0x08		rved				neta<5:0>				
0x2C	0x18	reserved	1100	orient_hyst<2:0>			cking<1:0>	orient me	nde<1.0>		
0x20	0x0A		np<1:0>	reserved		Unent_bit	tap th<4:0>	Unent_int			
0x2A	0x04	tap_quiet	tap_shock	10001104	reserved		tup_0134.02	tap dur<2:0>			
0x29	0x00	tup_quiot	tup_onoon		rese	rved					
0x28	0x00										
0x27	0x00	slope_th<7:0> reserved slope_dur<1:0>							ur<1.0>		
0x26	0xC0	high th<7:0>							01 1210		
0x25	0x0F										
0x24	0x81	high h	high_dur<7:0> high_hy<1:0> low_mode low						/<1:0>		
0x23	0x30	ingin investory									
0x22	0x09				low du						
0x21	0x00	reset int		reserved			latch i	nt<3:0>			
0x20	0x05		rese	erved		int2 od	int2 lvl	int1 od	int1 lvl		
0x1F	0x00				rese						
0x1E	0x00	reserved int_src_data			int_src_tap	reserved	int_src_slope	int_src_high	int_src_low		
0x1D	0x00				rese						
0x1C	0x00				rese						
0x1B	0x00	int2_flat	int2_orient	int2_s_tap	int2_d_tap	reserved	int2_slope	int2_high	int2_low		
0x1A	0x00	int2_data			rese	rved			int1_data		
0x19	0x00	int1_flat	int1_orient	int1_s_tap	int1_d_tap	reserved	int1_slope	int1_high	int1_low		
0x18	0x00				rese	rved					
0x17	0x00		reserved		data_en	low_en	high_en_z	high_en_y	high_en_x		
0x16	0x00	flat_en	orient_en	s_tap_en	d_tap_en	reserved	slope_en_z	slope_en_y	slope_en_x		
0x15	0x00				rese						
0x14	0x00				softr						
0x13	0x00	data_high_bw				reserved					
0x12	0x00				rese						
0x11	0x00	suspend	lowpower_en	reserved		sleep_	dur<3:0>		reserved		
0x10	0x1F		reserved				bw<4:0>				
0x0F	0x03	range<3:0>									
0x0E	0x00	reserved									
0x0D	0x00	0.1		1. 10.01	rese				111 6		
0x0C 0x0B	0x00 0x00	flat tan sign	top first r	orient[2:0]	top first v	high_sign	high_first_z	high_first_y	high_first_x		
0x0B 0x0A		tap_sign	tap_first_z	tap_first_y	tap_first_x	slope_sign	slope_first_z	slope_first_y	slope_first_		
	0x00 0x00	data_int	anterna last		المتا متعالي	reserved	I alama lat	bink int	January 1. 1		
		flat_int	orient_int	s_tap_int	d_tap_int	reserved	slope_int	high_int	low_int		
0x09	0×00				temp						
0x09 0x08	0x00		acc_z<7:0>								
0x09 0x08 0x07	0x00				0 new_data_z						
0x09 0x08 0x07 0x06	0x00 0x00					<7.0>					
0x09 0x08 0x07 0x06 0x05	0x00 0x00 0x00				acc_y	<7:0>					
0x09 0x08 0x07 0x06 0x05 0x04	0x00 0x00 0x00 0x00				acc_y 0						
0x09 0x08 0x07 0x06 0x05 0x04 0x03	0x00 0x00 0x00 0x00 0x00				acc_y 0 acc_x				new_data_y		
0x09 0x08 0x07 0x06 0x05 0x04	0x00 0x00 0x00 0x00				acc_y 0	<7:0>			new_data_y		

w/r		
write only		
read only		
reserved		

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5.3 Chip ID

Register (0x00) *Chip ID* contains the chip identification number.

Table 23: Chip identification number, register (0x00)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	1	1

Register (0x01) is reserved

5.4 Acceleration data

Bit 0

Register (0x02) contains the new data flag for the x-axis.

(0x02) Bit Name Description Bit 7 (fixed to 0) -Bit 6 (fixed to 0) -Bit 5 -(fixed to 0) Bit 4 -(fixed to 0) Bit 3 -(fixed to 0) Bit 2 (fixed to 0) Bit 1 (fixed to 0) _

New data flag of x-axis

Table 24: x-axis new data flag, register (0x02)

Register (0x03) contains the x-axis acceleration data.

Table 25: x-axis acceleration, r	egister (0x03)
----------------------------------	----------------

new data x

(0x03) Bit	Name	Description
Bit 7	acc_x_msb <7>	Bit 7 of x-axis acceleration data = x MSB
Bit 6	acc_x_msb <6>	Bit 6 of x-axis acceleration data
Bit 5	acc_x_msb <5>	Bit 5 of x-axis acceleration data
Bit 4	acc_x_msb <4>	Bit 4 of x-axis acceleration data
Bit 3	acc_x_msb <3>	Bit 3 of x-axis acceleration data
Bit 2	acc_x_msb <2>	Bit 2 of x-axis acceleration data
Bit 1	acc_x_msb <1>	Bit 1 of x-axis acceleration data
Bit 0	acc_x_msb <0>	Bit 0 of x-axis acceleration data = x LSB

Register (0x04) contains the new data flag for the y-axis.

Table 26: y-axis new	data flag,	, register <i>(0x04)</i>	
----------------------	------------	--------------------------	--

(0x04) Bit	Name	Description
Bit 7	-	(fixed to 0)
Bit 6	-	(fixed to 0)
Bit 5	-	(fixed to 0)
Bit 4	-	(fixed to 0)
Bit 3	-	(fixed to 0)
Bit 2	-	(fixed to 0)
Bit 1	-	(fixed to 0)
Bit 0	new_data_y	New data flag of y-axis

Register (0x05) contains the acceleration data for the y-axis.

<i>(0x05)</i> Bit	Name	Description
Bit 7	acc_y_msb <7>	Bit 7 of y-axis acceleration data = y MSB
Bit 6	acc_y_msb <6>	Bit 6 of y-axis acceleration data
Bit 5	acc_y_msb <5>	Bit 5 of y-axis acceleration data
Bit 4	acc_y_msb <4>	Bit 4 of y-axis acceleration data
Bit 3	acc_y_msb <3>	Bit 3 of y-axis acceleration data
Bit 2	acc_y_msb <2>	Bit 2 of y-axis acceleration data
Bit 1	acc_y_msb <1>	Bit 1 of y-axis acceleration data
Bit 0	acc_y_msb <0>	Bit 0 of y-axis acceleration data = y LSB

Table 27: y-axis acceleration, register (0x05)

Register (0x06) contains the new data flag for the z-axis.

Table 28: z-axis new da	ta flag, register (0x06)
-------------------------	--------------------------

(0x06) Bit	Name	Description
Bit 7	-	(fixed to 0)
Bit 6	-	(fixed to 0)
Bit 5	-	(fixed to 0)
Bit 4	-	(fixed to 0)
Bit 3	-	(fixed to 0)
Bit 2	-	(fixed to 0)
Bit 1	-	(fixed to 0)
Bit 0	new_data_z	New data flag of z-axis

Register (0x07) contains the acceleration data for the z-axis.

(0x07) Bit	Name	Description
Bit 7	acc_z_msb <7>	Bit 7 of z-axis acceleration data = z MSB
Bit 6	acc_z_msb <6>	Bit 6 of z-axis acceleration data
Bit 5	acc_z_msb <5>	Bit 5 of z-axis acceleration data
Bit 4	acc_z_msb <4>	Bit 4 of z-axis acceleration data
Bit 3	acc_z_msb <3>	Bit 3 of z-axis acceleration data
Bit 2	acc_z_msb <2>	Bit 2 of z-axis acceleration data
Bit 1	acc_z_msb <1>	Bit 1 of z-axis acceleration data
Bit 0	acc_z_msb <0>	Bit 0 of z-axis acceleration data = z LSB

 Table 29: MSB part of z-axis acceleration, register (0x07)

5.5 Temperature data

Register (0x08) temp contains temperature data in two's complement representation. Center temperature = $24 \degree C \rightarrow i.e.$ (0x08) temp = 0000000b 1 LSB increment of temperature sensor is 0.5 °C (0.9 °F).

Table 30:	Temperature data	, register <i>(0x08)</i>
-----------	------------------	--------------------------

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Temp <7>	Temp <6>	Temp <5>	Temp <4>	Temp <3>	Temp <2>	Temp <1>	Temp <0>

5.6 Status registers

Register (0x09) contains the states of several interrupts.

Table 31: Interrupt status, register (0x09)

(0x09) Bit	Name	Description
Bit 7	flat_int	Flat interrupt status
Bit 6	orient_int	Orientation interrupt status
Bit 5	s_tap_int	Single tap interrupt status
Bit 4	d_tap_int	Double tap interrupt status
Bit 3	- reserved -	reserved
Bit 2	slope_int	Slope interrupt status
Bit 1	high_int	High-g interrupt status
Bit 0	low_int	Low-g interrupt status

Register (0x0A) contains the status of the new data interrupt.

(0x0A) Bit	Name	Description
Bit 7	data_int	New data interrupt status
Bit 6	- reserved -	reserved
Bit 5	- reserved -	reserved
Bit 4	- reserved -	reserved
Bit 3	- reserved -	reserved
Bit 2	- reserved -	reserved
Bit 1	- reserved -	reserved
Bit 0	- reserved -	reserved

Register (0x0B) contains the sign and triggering axis information for the tap and slope interrupts. Here tap interrupt comprises both single and double tap interrupt.

(0x0B) Bit	Name	Description
Bit 7	tap_sign	Sign of 1 st tap that triggered the interrupt ('0'=positive, '1'=negative)
Bit 6	tap_first_z	'1' indicates that z-axis is triggering axis of tap interrupt
Bit 5	tap_first_y	'1' indicates that y-axis is triggering axis of tap interrupt
Bit 4	tap_first_x	'1' indicates that x-axis is triggering axis of tap interrupt
Bit 3	slope_sign	Sign of slope that triggered the interrupt ('0'=positive, '1'=negative)
Bit 2	slope_first_z	'1' indicates that z-axis is triggering axis of slope interrupt
Bit 1	slope_first_y	'1' indicates that y-axis is triggering axis of slope interrupt
Bit 0	slope_first_x	'1' indicates that x-axis is triggering axis of slope interrupt

Table 33: Tap and slope interrupts status, register (0x0B)

Register (0x0C) contains the flat and orientation status, and the sign and triggering axis information for the high-g interrupt. Registers (0x0D) and (0x0E) are reserved.

Table 34: Flat and orientation Status, register (0x0C)

(0x0C) Bit	Name	Description
Bit 7	flat	flat detection ('1' if flat condition is fulfilled, '0' otherwise)
Bit 6	orient <2>	orientation value of z-axis ('0' if upward looking, '1' if downward looking)
Bit 5	orient <1>	orientation value of x-y plane ('00'=portrait upright,
Bit 4	orient <0>	'01'=portrait upside-down, '10'=landscape left, '11'=landscape right)
Bit 3	high_sign	Sign of slope that triggered the interrupt ('0'=positive, '1'=negative)
Bit 2	high_first_z	'1' indicates that z-axis is triggering axis of high-g interrupt
Bit 1	high_first_y	'1' indicates that y-axis is triggering axis of high-g interrupt
Bit 0	high_first_x	'1' indicates that x-axis is triggering axis of high-g interrupt

Registers (0x0D) and (0x0E) are reserved.

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5.7 g-range selection

Register (0x0F) contains the selection of the g-range. Proper settings for (0x0F) range are '0011b' (selects $\pm 2g$ range), '0101b' (selects $\pm 4g$ range), '1000b' (selects $\pm 8g$ range), '1100b' (selects $\pm 16g$ range). All other settings are irregular; if such a setting is used, $\pm 2g$ range is selected. Default value of (0x0F) range (after reset) is '0011b'.

 Table 35: g-range, register (0x0F)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
reserved	reserved	reserved	reserved	range <3>	range <2>	range <1>	range <0>

5.8 Bandwidths

Register (0x10) contains the selection of the bandwidth for filtered acceleration data. Settings for (0x10) bw are '00xxxb' (bandwidth = 7.81 Hz), '01000b' (bandwidth = 7.81 Hz), '01001b' (bandwidth = 15.63 Hz), '01010b' (bandwidth = 31.25 Hz), '01011b' (bandwidth = 62.5 Hz), '01100b' (bandwidth = 125 Hz), '01101b' (bandwidth = 250 Hz), '01110b' (bandwidth = 500 Hz), '01111b' (bandwidth = 1000 Hz), '1xxxxb' (bandwidth = 1000 Hz). Default value of (0x10) bw (after reset) is '11111b'. It is recommended to actively use the range from '01000b' to '01111b' only in order to be compatible with future products.

Table 36: Bandwidths, register (0x10)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
reserved	reserved	reserved	bw <4>	bw <3>	bw <2>	bw <1>	bw <0>

5.9 Power modes

Register (0x11) contains the configuration of the power modes. (0x11) suspend = '1' ('0') sets (resets) suspend mode; default value of (0x11) suspend is '0'.

(0x11) lowpower_en = '1' ('0') sets (resets) low-power mode, default value of (0x11) lowpower_en is '0'.

The settings for (0x11) sleep_dur are '0000b' to '0101b' (sleep phase duration = 0.5 ms), '0110b' (sleep phase duration = 1 ms), '0111b' (sleep phase duration = 2 ms), '1000b' (sleep phase duration = 4 ms), '1001b' (sleep phase duration = 6 ms), '1010b' (sleep phase duration = 10 ms), '1011b' (sleep phase duration = 25 ms), '1100b' (sleep phase duration = 50 ms), '1101b' (sleep phase duration = 100 ms), '1110b' (sleep phase duration = 500 ms), '1111b' (sleep phase duration = 1 s). Default value of (0x11) sleep_dur is '0000b'.

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
suspend	lowpower _en	reserved	sleep_ dur<3>	sleep_ dur<2>	sleep_ dur<1>	sleep_ dur<0>	reserved

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5.10 Special control settings

Register (0x12) is reserved.

Register (0x13) contains settings for the configuration of the acceleration data acquisition.

 $(0x13) data_high_bw = '0' ('1')$ selects filtered (unfiltered) acceleration data to be written into the data registers (0x02) to (0x07). Default value of (0x13) data_high_bw is '0'.

Table 38: Acceleration data acquisition & data output format, register (0x13)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
data_high _bw	reserved						

Register (0x14) is the *softreset* register. A user-triggered reset (softreset) of the sensor is performed after writing '0xB6' to the softreset register. After that reset all registers return to their default values. Reading (0x14) softreset returns 0x00.

Register (0x15) is reserved.

5.11 Interrupt settings

Registers (0x16) and (0x17) contain the enable bits for the interrupts. Default value of each enable bit is '0'.

(0x16) Bit	Name	Description
Bit 7	flat_en	'1' ('0') enables (disables) flat interrupt
Bit 6	orient_en	'1' ('0') enables (disables) orientation interrupt
Bit 5	s_tap_en	'1' ('0') enables (disables) single tap interrupt
Bit 4	d_tap_en	'1' ('0') enables (disables) double tap interrupt
Bit 3	- reserved -	reserved
Bit 2	slope_en_z	'1' ('0') enables (disables) slope interrupt for z-axis
Bit 1	slope_en_y	'1' ('0') enables (disables) slope interrupt for y-axis
Bit 0	slope en x	'1' ('0') enables (disables) slope interrupt for x-axis

Table 39: Interrupt setting, register (0x16)

(0x17) Bit	Name	Description
Bit 7	- reserved -	reserved
Bit 6	- reserved -	reserved
Bit 5	- reserved -	reserved
Bit 4	data_en	'1' ('0') enables (disables) new data interrupt
Bit 3	low_en	'1' ('0') enables (disables) low-g interrupt
Bit 2	high_en_z	'1' ('0') enables (disables) high-g interrupt for z-axis
Bit 1	high_en_y	'1' ('0') enables (disables) high-g interrupt for y-axis
Bit 0	high_en_x	'1' ('0') enables (disables) high-g interrupt for x-axis

Table 40: Interrupt setting, register (0x17)

Register (0x18) is reserved.

Registers (0x19) to (0x1B) contain the mapping of interrupts onto the interrupt pins. Default value of each mapping bit is '0'.

	en upt mapping,	
(0x19) Bit	Name	Description
Bit 7	int1_flat	'1' ('0') maps (unmaps) flat interrupt to INT1 pin
Bit 6	int1_orient	'1' ('0') maps (unmaps) orientation interrupt to INT1 pin
Bit 5	int1_s_tap	'1' ('0') maps (unmaps) single tap interrupt to INT1 pin
Bit 4	int1_d_tap	'1' ('0') maps (unmaps) double tap interrupt to INT1 pin
Bit 3	- reserved -	reserved
Bit 2	int1_slope	'1' ('0') maps (unmaps) slope interrupt to INT1 pin
Bit 1	int1_high	'1' ('0') maps (unmaps) high-g interrupt to INT1 pin
Bit 0	int1_low	'1' ('0') maps (unmaps) low-g interrupt to INT1 pin

Table 41: Interrupt mapping, register (0x19)

(0x1A) Bit	Name	Description
Bit 7	int2_data	'1' ('0') maps (unmaps) new data interrupt to INT2 pin
Bit 6	- reserved -	reserved
Bit 5	- reserved -	reserved
Bit 4	- reserved -	reserved
Bit 3	- reserved -	reserved
Bit 2	- reserved -	reserved
Bit 1	- reserved -	reserved
Bit 0	int1 data	'1' ('0') maps (unmaps) new data interrupt to INT1 pin

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(0x1B) Bit	Name	Description
Bit 7	int2 flat	'1' ('0') maps (unmaps) flat interrupt to II

Table 43: Interrupt mapping, register (0x1B)

(0x1B)) Bit Name	Description
Bit 7	int2_flat	'1' ('0') maps (unmaps) flat interrupt to INT2 pin
Bit 6	int2_orient	'1' ('0') maps (unmaps) orientation interrupt to INT2 pin
Bit 5	int2_s_tap	'1' ('0') maps (unmaps) single tap interrupt to INT2 pin
Bit 4	int2_d_tap	'1' ('0') maps (unmaps) double tap interrupt to INT2 pin
Bit 3	- reserved -	reserved
Bit 2	int2_slope	'1' ('0') maps (unmaps) slope interrupt to INT2 pin
Bit 1	int2_high	'1' ('0') maps (unmaps) high-g interrupt to INT2 pin
Bit 0	int2_low	'1' ('0') maps (unmaps) low-g interrupt to INT2 pin

Registers (0x1C) and (0x1D) are reserved.

Register (0x1E) contains the data source definition for those interrupts with selectable data source. Default value of each data source selection bit is '0'.

(0x1E) Bit	Name	Description
Bit 7	- reserved -	reserved
Bit 6	- reserved -	reserved
Bit 5	int_src_data	'1' ('0') selects unfiltered (filtered) data for the new data
		interrupt
Bit 4	int_src_tap	'1' ('0') selects unfiltered (filtered) data for the single tap and
		double tap interrupts
Bit 3	- reserved -	reserved
Bit 2	int_src_slope	'1' ('0') selects unfiltered (filtered) data for the slope interrupt
Bit 1	int_src_high	'1' ('0') selects unfiltered (filtered) data for the high-g interrupt
Bit 0	int_src_low	'1' ('0') selects unfiltered (filtered) data for the low-g interrupt

Table 44: Interrupt data source definition, register (0x1E)

Register (0x1F) is reserved.

Register (0x20) contains the behavioural configuration (electrical behaviour) of the interrupt pins. Default value of (0x20) int1_od and (0x20) int2_od is '0'. Default value of (0x20) int1_lvl and (0x20) int2_lvl is '1'.

Table 45: Electrical behaviour of interrupt pin, register (0x20)

(0x20) Bit	Name	Description
Bit 7	- reserved -	reserved
Bit 6	- reserved -	reserved
Bit 5	- reserved -	reserved
Bit 4	- reserved -	reserved
Bit 3	int2_od	'0' selects push-pull, '1' selects open drive for INT2 pin
Bit 2	int2_lvl	'0' ('1') selects active level '0' ('1') for INT2 pin
Bit 1	int1_od	'0' selects push-pull, '1' selects open drive for INT1
Bit 0	int1_lvl	'0' ('1') selects active level '0' ('1') for INT1 pin

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Register (0x21) contains the interrupt reset bit and the interrupt mode selection. Writing '1' to (0x21) reset_int resets any latched interrupt.

The settings for (0x21) latch_int are '0000b' (non-latched), '0001b' (temporary, 250 ms), '0010b' (temporary, 500 ms), '0011b' (temporary, 1 s), '0100b' (temporary, 2 s), '0101b' (temporary, 4 s), '0110b' (temporary, 8 s), '0111b' (latched), '1000b' (non-latched), '1001b' (temporary, 500 μ s), '1010b' (temporary, 500 μ s), '1010b' (temporary, 1000b' (temporary, 1000b' (temporary, 1000b' (temporary, 1100b' (temporary, 25 ms), '1110b' (temporary, 50 ms), '1110b' (latched).

Default value of (0x21) latch_int is '0000b'.

Table 46: Interrupt reset bit and interrupt mode selection, register (0x21)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
reset_int	reserved	reserved	reserved	latch_ int<3>	latch_ int<2>	latch_ int<1>	latch_ int<0>

Register (0x22) contains the delay time definition for the low-g interrupt. The physical delay time can be computed from the content of (0x22) low_dur according to: delay [ms] = [(0x22) low_dur + 1] • 2 ms.

Possible delay times range from 2 ms to 512 ms. Default value of (0x22) low_dur is 0x09, corresponding to a delay of 20 ms.

Table 47: Delay time definition for the low-g interrupt, register (0x22)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
low_							
dur<7>	dur<6>	dur<5>	dur<4>	dur<3>	dur<2>	dur<1>	dur<0>

Register (0x23) contains the threshold definition for the low-g interrupt. An LSB of (0x23) *low_th* corresponds to an actual acceleration of 7.81 mg. Therefore, the threshold ranges from 0 g to 1.992 g. Default value of (0x23) *low_th* is 0x30, corresponding to an acceleration of 375 mg.

Table 48: Threshold definition for	the low-g interrupt, register (0x23)
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Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
low_							
th<7>	th<6>	th<5>	th<4>	th<3>	th<2>	th<1>	th<0>

Register (0x24) contains the low-g interrupt mode selection, the low-g interrupt hysteresis setting, and the high-g interrupt hysteresis setting. Setting (0x24) low_mode to '0' ('1') selects 'single' mode ('sum' mode). Default value is '0' ('single' mode).

(0x24) *low_hy* sets the hysteresis of the low-g interrupt. An LSB of (0x24) *low_hy* corresponds to an acceleration difference of 125 mg. Default value of (0x24) *low_hy* is '01b'.

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(0x24) high_hy sets the hysteresis of the high-g interrupt. The meaning of an LSB of (0x24) high_hy depends on the selected g-range. It corresponds to an acceleration difference of 125 mg in 2g-range, 250 mg in 4g-range, 500 mg in 8g-range, and 1000mg in 16g-range. Default value of (0x24) high_hy is '10b'.

Table 49: Threshold definition for the low-g interrupt, register (0x24)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
high_ hy<1>	high_ hy<0>	reserved	reserved	reserved	low_ mode	low_ hy<1>	low_ hy<0>

Register (0x25) contains the delay time definition for the high-g interrupt. The physical delay time can be computed from the content of (0x25) high_dur according to delay [ms] = [(0x25) high_dur + 1] • 2 ms. Possible delay times range from 2 ms to 512 ms. Default value of (0x25) high_dur is 0x0F, corresponding to a delay of 32 ms.

Table 50: Delay time definition for the high-g interrupt, register (0x25)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
high_							
dur<7>	dur<6>	dur<5>	dur<4>	dur<3>	dur<2>	dur<1>	dur<0>

Register (0x26) contains the threshold definition for the high-g interrupt. The meaning of an LSB of (0x26) high_th depends on the selected g-range. It corresponds to 7.81 mg in 2g-range, 15.63 mg in 4g-range, 31.25 mg in 8g-range, and 62.5 mg in 16g-range. Default value of (0x26) high_th is 0xC0.

Table 51: Threshold definition for the high-g interrupt, register (0x26)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
high_							
th<7>	th<6>	th<5>	th<4>	th<3>	th<2>	th<1>	th<0>

Register (0x27) contains the definition of the number of samples to be evaluated for the slope interrupt (any-motion detection). The number of samples is $N = (0x27) slope_dur + 1$. Default value of (0x27) slope_dur is '00b'.

Table 52: Samples number definition for the slope interrupt, register (0x27)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
reserved	reserved	reserved	reserved	reserved	reserved	slope_ dur<1>	slope_ dur<0>

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Register (0x28) contains the threshold definition for the slope interrupt. An LSB of (0x28) $slope_th$ corresponds to an LSB of acceleration data. Its meaning therefore depends on the selected g-range. Default value of (0x28) $slope_th$ is 0x14.

Table 53: Slope threshold for the slope interrupt, register (0x28)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
slope_							
th<7>	th<6>	th<5>	th<4>	th<3>	th<2>	th<1>	th<0>

Register (0x29) is reserved.

Register (0x2A) contains the timing definitions for the single tap and double tap interrupts.

(0x2A) tap_quiet = '0' ('1') selects a quiet duration of 30 ms (20 ms). The default value of (0x2A) tap_quiet is '0'.

(0x2A) tap_shock = '0' ('1') selects a shock duration of 50 ms (75 ms). The default value of (0x2A) tap_shock is '0'.

(0x2A) tap_dur selects the length of the time window for the second shock event (for double tap detection). The settings for (0x2A) tap_dur are '000b' (50 ms), '001b' (100 ms), '010b' (150 ms), '011b' (200 ms), '100b' (250 ms), '101b' (375 ms), '110b' (500 ms), '111b' (700 ms). The default value of (0x2A) tap_dur is '100b'.

Table 54: Tap Quiet duration and tap shock duration, register (0x2A)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
tap_ quiet	tap_ shock	reserved	reserved	reserved	tap_ dur<2>	tap_ dur<1>	tap_ dur<0>

Register (0x2B) contains the definition of the number of samples to be processed after wakeup in low-power mode and the threshold definition for the single and double tap interrupts. (0x2B) tap_samp selects the number of samples that are processed after wake-up in the lowpower mode. The settings for (0x2B) tap_samp are '00b' (2 samples), '01b' (4 samples), '10b' (8 samples), and '11b' (16 samples). Default value of (0x2B) tap_samp is '00b'.

The meaning of an LSB of (0x2B) tap_th depends on the selected g-range. It corresponds to an acceleration difference of 62.5mg in 2g-range, 125mg in 4g-range, 250mg in 8g-range, and 500mg in 16g-range. Default value of (0x2B) tap_th is 0x0A.

Table 55: Samples number after wake-up and threshold tap interrupt, register (0x2B)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
tap_	tap_	reserved	tap_	tap_	tap_	tap_	tap_
samp<1>	samp<0>		th<4>	th<3>	th<2>	th<1>	th<0>

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Register (0x2C) contains the definition of hysteresis, blocking, and mode for the orientation interrupt. (0x2C) orient_hyst sets the hysteresis of the orientation interrupt; 1 LSB always corresponds to 62.5 mg, in any g-range (i.e. increment is independent from g-range setting). Default value of (0x2C) orient_hyst is '001b'.

(0x2C) orient_blocking selects the kind of blocking that is used for the generation of the orientation interrupt. The settings for (0x2C) orient_blocking are '00b' (no blocking), '01b' (theta blocking), '10b' (theta blocking or slope in any axis > 0.2 g), and '11b' (orient value not stable for at least 100 ms or theta blocking or slope in any axis > 0.4 g). Default value of (0x2C) orient_blocking is '10b'.

(0x2C) orient_mode sets the thresholds for switching between the different orientations. The settings for (0x2C) orient_mode are '00b' (symmetrical), '01b' (high-asymmetrical), '10b' (low-asymmetrical), '11b' (symmetrical). Default value of (0x2C) orient_mode is '00b'.

Table 56: Hysteresis, Blocking for Orientation Interrupt, Register (0x2C)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
reserved	orient_	orient_	orient_	orient_	orient_	orient_	orient_
	hyst<2>	hyst<1>	hyst<0>	blocking<1>	blocking<0>	mode<1>	mode<0>

Register (0x2D) contains the definition of the theta blocking angle for the orientation interrupt. (0x2D) orient_theta defines a blocking angle between 0° and 44.8° as described in section "4.8.1.7 Orientation blocking". Default value of (0x2D) orient_theta is 0x08.

Table 57: Theta blocking angle, register (0x2D)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
reserved	reserved	orient_	orient_	orient_	orient_	orient_	orient_
		theta<5>	theta<4>	theta<3>	theta<2>	theta<1>	theta<0>

Register (0x2E) contains the definition of the flat threshold angle for the flat interrupt. (0x2E) flat_theta defines a blocking angle between 0° and 44.8° as described in section"4.8.8 Flat detection". Default value of (0x2E) flat_theta is 0x08.

Table 58: Flat threshold angle, register (0x2E)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
reserved	reserved	flat_	flat_	flat_	flat_	flat_	flat_
		theta<5>	theta<4>	theta<3>	theta<2>	theta<1>	theta<0>

Register (0x2F) contains the definition of the flat hold time. (0x2F) flat_hold_time defines the time a new flat value has to be at least stable for before the interrupt is generated. The settings for (0x2F) flat_hold_time are '00b' (0), '01b' (512 ms), '10b' (1024 ms), '11b' (2048 ms). Default value of (0x2F) flat_hold_time is '01b'.

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Table 59: Flat threshold angle, register (0x2F)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
reserved	reserved	flat_hold_	flat_hold_	reserved	reserved	reserved	reserved
		time<1>	time<0>				

Register (0x30) and (0x31) are reserved.

5.12 Self-test

Register (0x32) contains the settings for the activation of the sensor self-test.

(0x32) self_test_sign sets the sign of the electrostatic excitation. The settings for (0x32) self_test_sign are '0' (positive sign) and '1' (negative sign). Default value of (0x32) self_test_sign is '0'.

(0x32) self_test_axis defines the axis which shall be excited. Only one axis can be excited at the same time. The settings for (0x32) self_test_axis are '00b' (no self-test), '01' (x-axis), '10' (y-axis), and '11' (z-axis). Default value of (0x32) self_test_axis is '00b'.

Table 60: Sensor self-test, register (0x32)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
reserved	reserved	reserved	reserved	reserved	self_test sign	self_test axis<1>	self_test axis<0>

5.13 Non-volatile memory control (EEPROM control)

Register (0x33) contains the control settings for the non-volatile memory (EEPROM). (0x33) nvm_{load} is used to perform a user-defined image update. Writing '1' (0x33) nvm_{load} starts the update procedure. The value '1' is kept as long as the update procedure runs, afterwards it is reset to '0'.

(0x33) nvm_rdy contains the status of writing the EEPROM. (0x33) nvm_rdy is '0' as long as writing the EEPROM endures, it is '1' if currently no write access is performed and, therefore, a new write access can be initiated.

Writing '1'to (0x33) nvm_prog_trig triggers writing the EEPROM. The EEPROM can only be written if it was unlocked before.

Writing '1'to (0x33) nvm_prog_mode unlocks the EEPROM.

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Table 61: EEPROM control settings, register (0x33)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
reserved	reserved	reserved	reserved	nvm_load	nvm_rdy	nvm_prog _trig	nvm_prog _mode

5.14 Interface configuration

Register (0x34) contains the settings for the digital interfaces. Writing '1'to (0x34) *i*2c_wdt_en enables the watchdog at the SDI pin (= SDA for I²C) if I²C is selected. Default value of (0x34) *i*2c_wdt_en is '0'.

(0x34) $i2c_wdt_sel$ selects the I²C data pad watchdog timer period. The settings for (0x34) $i2c_wdt_sel$ are '0' (1 ms) and '1' (50 ms). Default value of (0x34) $i2c_wdt_sel$ is '0'.

(0x34) spi3 selects the SPI mode. The settings for (0x34) spi3 are '0' (4-wire SPI) and '1' (3-wire SPI). Default value of (0x34) spi3 is '0'.

Table 62: EEPROM control settings, register (0x34)

[Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
	reserved	reserved	reserved	reserved	reserved	i2c_wdt _en	i2c_wdt _sel	spi3

Register (0x35) is reserved.



5.15 Offset compensation

Register (0x36) contains settings for the offset compensation in general, for fast offset compensation, and for slow offset compensation. Writing '1'to (0x36) offset_reset sets all offset compensation registers (0x38 to 0x3D) to zero.

Default value of (0x36) offset_reset is '0'.

(0x36) cal_trigger starts the fast compensation process for the specified axis. The settings for (0x36) cal_trigger are '00b' (no axis selected), '01b' (x-axis), '10b' (y-axis), '11b' (z-axis). A non-zero value is kept until the fast compensation procedure is finished. Default value of (0x36) cal_trigger is '00b'.

(0x36) cal_rdy indicates the state of the fast compensation. (0x36) cal_rdy is '0' when (0x36) $cal_trigger$ has a nonzero value, otherwise (0x36) cal_rdy is '1'.

Writing '1' ('0') to $(0x36) hp_z_en$ enables (disables) slow offset compensation for the z-axis. Writing '1' ('0') to $(0x36) hp_y_en$ enables (disables) slow offset compensation for the y-axis. Writing '1' ('0') to $(0x36) hp_x_en$ enables (disables) slow offset compensation for the x-axis. Default value for each of $(0x36) hp_x_en$, $(0x36) hp_y_en$, and $(0x36) hp_x_en$ is '0', respectively.

Table 63: Offset compensation, fast offset compensation, register (0x36)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
offset	cal_	cal_	cal_rdy	reserved	hp_z_en	hp_y_en	hp_x_en
_reset	trigger<1>	trigger<0>					

Register (0x37) contains settings for the offset compensation in general, and for slow offset compensation. (0x37) offset_target_z sets the target value for the offset compensation of the z-axis.

(0x37) offset_target_y sets the target value for the offset compensation of the y-axis.

(0x37) offset target x sets the target value for the offset compensation of the x-axis.

The settings for (0x37) offset_target_x, (0x37) offset_target_y, and (0x37) offset_target_z are '00b' (0 g), '01b' (+1 g), '10b' (-1 g), and '11b' (0 g). Default value of each of (0x37) offset_target_x, (0x37) offset_target_y, and (0x37) offset_target_z is '00b', respectively.

(0x37) cut_off defines the number of samples for comparison by the slow offset compensation. The settings for (0x37) cut_off are '0' (8 samples) and '1' (16 samples). The default value of (0x37) cut_off is '0'.

Table 64: Offset compensation, slow offset compensation, register (0x37

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
reserved	_	offset_tar	_	_	_	-	cut_off
	get_z<1>	get_z<0>	get_y<1>	get_y<0>	get_x<1>	get_x<0>	

Register (0x38) contains the compensation value for filtered data for the x-axis. The contents of each of the registers (0x38) to (0x3D) is added to the corresponding acceleration data; it can be set either automatically by one of the implemented compensation algorithms or manually. These registers are image registers of registers in the EEPROM; the content of the EEPROM is copied to them after every reset.

Table 65: Filtered data compensation for the x-axis, register (0x38)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
offset_							
filt_x<7>	filt_x<6>	filt_x<5>	filt_x<4>	filt_x<3>	filt_x<2>	filt_x<1>	filt_x<0>

Register (0x39) contains the compensation value for filtered data for the y-axis.

Table 66: Filtered data compensation for the y-axis, register (0x39)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
offset_							
filt_y<7>	filt_y<6>	filt_y<5>	filt_y<4>	filt_y<3>	filt_v<2>	filt_y<1>	filt_v<0>

Register (0x3A) contains the compensation value for filtered data for the z-axis.

Table 67: Filtered data compensation for the z-axis, register (0x3A)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
offset_							
filt_z<7>	filt_z<6>	filt z<5>	filt z<4>	filt z<3>	filt z<2>	filt z<1>	filt z<0>

Register (0x3B) contains the compensation value for unfiltered data for the x-axis.

 Table 68: Unfiltered data compensation for the x-axis, register (0x3B)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
offset_ unfilt_x	offset_ unfilt_x <6>	offset_ unfilt_x <5>	offset_ unfilt_x <4>	offset_ unfilt_x <3>	offset_ unfilt_x <2>	offset_ unfilt_x <1>	offset_ unfilt_x <0>

Register (0x3C) contains the compensation value for unfiltered data for the y-axis.

Table 69: Unfiltered data compensation	for the x-axis, register (0x3C)
--	---------------------------------

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
offset_							
unfilt_y							
<7>	<6>	<5>	<4>	<3>	<2>	<1>	<0>

Register (0x3D) contains the compensation value for unfiltered data for the z-axis.

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
offset_							
unfilt_z							
<7>	<6>	<5>	<4>	<3>	<2>	<1>	<0>

Registers (0x3E) and (0x3F) are image registers of registers in the EEPROM. They are not linked to any sensor-specific functionality.

6. Digital interfaces

The BMA222 supports two serial digital interface protocols for communication as a slave with a host device (when operating in general mode): SPI and I²C. The active interface is selected by the state of the Pin#11 (PS) 'protocol select' pin: '0' ('1') selects SPI (I²C). For details see section 4.2 Operational modes.

By default, SPI operates in the standard 4-wire configuration. It can be re-configured by software to work in 3-wire mode instead of standard 4-wire mode.

Both interfaces share the same pins. The mapping for each interface is given in the following table:

Pin#	Name	use w/ SPI	use w/ I²C	Description
1	SDO	DO SDO address SDx SDI SDA		SPI: Data Output (4-wire mode) I ² C: Used to set LSB of I ² C address
2	SDx			SPI: Data Input (4-wire mode) Data Input / Output (3-wire mode) I²C: Serial Data
10	CSB	CSB	unused	Chip Select (enable)
12	12 SCx SCK SCL SPI: Serial Clock I ² C: Serial Clock		SCL	

Table 71: Mapping of the interface pins

The following table shows the electrical specifications of the interface pins:

Parameter	Symbol	Condition	Min	Тур	Max	Units
PS Impedance	R _{TS}		1			MΩ
for Tri-state Detection	C _{TS}				10	pF
PS Impedance for Non-Tri-state	R _{NTS}				5	kΩ
Pull-up Resistance	R _{up}	Internal Pull-up Resistance to VDDIO	70	120	190	kΩ
Pull-down Resistance	R _{down}	Internal Pull-down Resistance to GND	12	20	32	kΩ
Input Capacitance	C _{in}			5	10	pF
l²C Bus Load Capacitance (max. drive capability)	C_{I2C_Load}				400	pF

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6.1 Serial peripheral interface (SPI)

The timing specification for SPI of the BMA222 is given in the following table:

Table 73: SPI	timing
---------------	--------

Parameter	Symbol	Condition	Min	Max	Units
Clock Frequency	f _{SPI}	Max. Load on SDI or SDO = 25pF		10	MHz
SCK Low Pulse	t _{SCKL}		20		ns
SCK High Pulse	t _{scкн}		20		ns
SDI Setup Time	t _{SDI setup}		20		ns
SDI Hold Time	t _{SDI_hold}		20		ns
SDO Output Delay	t _{SDO_OD}	Load = 25pF		30	ns
	-	Load = 250pF,		40	ns
		$V_{DDIO} = 2.4 V$			
CSB Setup Time	t _{CSB setup}		20		ns
CSB Hold Time	$t_{CSB_{hold}}$		40		ns

The following figure shows the definition of the SPI timings given in table 73:

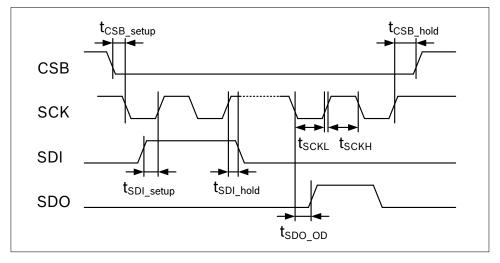


Figure 10: SPI timing diagram

The SPI interface of the BMA222 is compatible with two modes, '00' and '11'. The automatic selection between [CPOL = '0' and CPHA = '0'] and [CPOL = '1' and CPHA = '1'] is done based on the value of SCK after a falling edge of CSB.

Two configurations of the SPI interface are supported by the BMA222: 4-wire and 3-wire. The same protocol is used by both configurations. The device operates in 4-wire configuration by default. It can be switched to 3-wire configuration by writing '1' to (0x34) spi3. Pin SDI is used as the common data pin in 3-wire configuration.

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For single byte read as well as write operations, 16-bit protocols are used. The BMA222 also supports multiple-byte read operations.

In SPI 4-wire configuration CSB (chip select low active), SCK (serial clock), SDI (serial data input), and SDO (serial data output) pins are used. The communication starts when the CSB is pulled low by the SPI master and stops when CSB is pulled high. SCK is also controlled by SPI master. SDI and SDO are driven at the falling edge of SCK and should be captured at the rising edge of SCK.

The basic write operation waveform for 4-wire configuration is depicted in figure 11. During the entire write cycle SDO remains in high- impedance state.

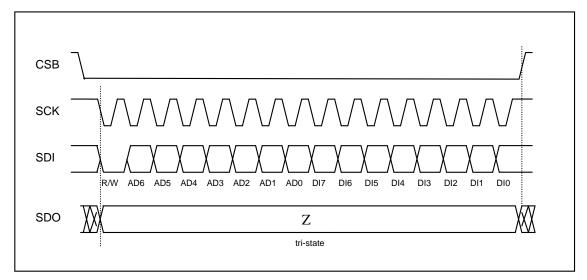


Figure 11: 4-wire basic SPI write sequence (mode '11')

CSB SCK SDI R/W AD6 AD5 AD4 AD3 AD2 AD1 AD0 SDO DO4 DO2 DO7 DO6 DO5 DO3 DO1 DO0 tri-state

The basic read operation waveform for 4-wire configuration is depicted in figure 12:



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The data bits are used as follows:

Bit0: Read/Write bit. When 0, the data SDI is written into the chip. When 1, the data SDO from the chip is read.

Bit1-7: Address AD(6:0).

Bit8-15: when in write mode, these are the data SDI, which will be written into the address. When in read mode, these are the data SDO, which are read from the address.

Multiple read operations are possible by keeping CSB low and continuing the data transfer. Only the first register address has to be written. Addresses are automatically incremented after each read access as long as CSB stays active low.

The principle of multiple read is shown in figure 13:

	Control byte Data byte												Data byte						-	Data byte													
Start	RW		Re	gister	adre	ss (02	2h)			Data register - adress 02h								Data register - adress 03h							Data register - adress 04h								Stop
CSB																																	CSB
= 0	1	0	0	0	0	0	1	0	х	Х	Х	Х	Х	х	Х	х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	х	Х	Х	х	х	= 1

Figure 13: SPI multiple read

In SPI 3-wire configuration CSB (chip select low active), SCK (serial clock), and SDI (serial data input and output) pins are used. The communication starts when the CSB is pulled low by the SPI master and stops when CSB is pulled high. SCK is also controlled by SPI master. SDI is driven (when used as input of the device) at the falling edge of SCK and should be captured (when used as the output of the device) at the rising edge of SCK.

The protocol as such is the same in 3-wire configuration as it is in 4-wire configuration. The basic operation waveform (read or write access) for 3-wire configuration is depicted in figure 14:

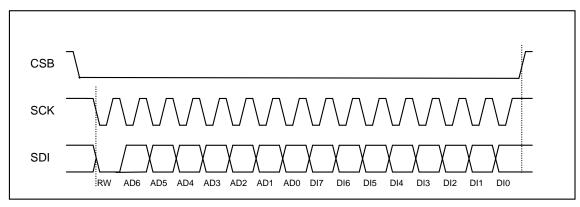


Figure 14: 3-wire basic SPI read or write sequence (mode '11')

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6.2 Inter-Integrated Circuit (I²C)

The I²C bus uses SCL (= SCx pin, serial clock) and SDA (= SDx pin, serial data input and output) signal lines. Both lines are connected to V_{DDIO} externally via pull-up resistors so that they are pulled high when the bus is free.

The I²C interface of the BMA222 is compatible with the I²C Specification UM10204 Rev. 03 (19 June 2007), available at http://www.nxp.com. The BMA222 supports I²C standard mode and fast mode, only 7-bit address mode is supported. For V_{DDIO} = 1.2V to 1.8V the guaranteed voltage output levels are slightly relaxed as described in the Parameter Specification (table 1).

The default I²C address of the device is 0001000b (0x08). It is used if the SDO pin is pulled to 'GND'. The alternative address 0001001b (0x09) is selected by pulling the SDO pin to ' V_{DDIO} '.

The timing specification for I²C of the BMA222 is given in table 74:

Parameter	Symbol	Condition	Min	Мах	Units
Clock Frequency	f _{SCL}			400	kHz
SCL Low Period	t _{LOW}		1.3		
SCL High Period	t _{HIGH}		0.6		
SDA Setup Time	t _{sudat}		0.1		
SDA Hold Time	t _{hddat}		0.0		
Setup Time for a	t _{susta}		0.6		
repeated Start Condition					μs
Hold Time for a Start	t _{hdsta}		0.6		μυ
Condition					
Setup Time for a Stop	t _{susto}		0.6		
Condition					
Time before a new	t _{BUF}		1.3		
Transmission can start					

Table 74: I²C timings

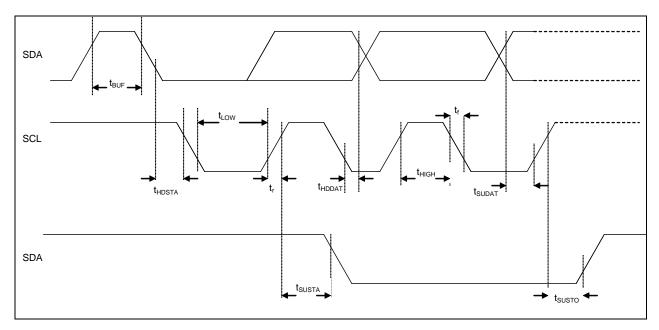


Figure 15 shows the definition of the I²C timings given in table 74:

Figure 15: I²C timing diagram

The I²C protocol works as follows:

START: Data transmission on the bus begins with a high to low transition on the SDA line while SCL is held high (start condition (S) indicated by I²C bus master). Once the START signal is transferred by the master, the bus is considered busy.

STOP: Each data transfer should be terminated by a Stop signal (P) generated by master. The STOP condition is a low to HIGH transition on SDA line while SCL is held high.

ACK: Each byte of data transferred must be acknowledged. It is indicated by an acknowledge bit sent by the receiver. The transmitter must release the SDA line (no pull down) during the acknowledge pulse while the receiver must then pull the SDA line low so that it remains stable low during the high period of the acknowledge clock cycle.

In the following diagrams these abbreviations are used:

S	Start
Р	Stop
ACKS	Acknowledge by slave
ACKM	Acknowledge by master
NACKM	Not acknowledge by master
RW	Read / Write

A START immediately followed by a STOP (without SCK toggling from logic "1" to logic "0") is not supported. If such a combination occurs, the STOP is not recognized by the device.

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I²C write access:

I²C write access can be used to write a data byte in one sequence.

The sequence begins with start condition generated by the master, followed by 7 bits slave address and a write bit (RW = 0). The slave sends an acknowledge bit (ACK = 0) and releases the bus. Then the master sends the one byte register address. The slave again acknowledges the transmission and waits for the 8 bits of data which shall be written to the specified register address. After the slave acknowledges the data byte, the master generates a stop signal and terminates the writing protocol.

Example of an I²C write access:

													Contr	ol byt	9							Data	byte					
Start			Sla	ve Ad	ress			RW	ACKS		Register adress (0x10)								ACKS Data (0x09)								ACKS	Stop
S	0	0	 1 	 1 	0	0	0	0		0	0 	0	 1 	0	0	0	0		х	х	х	х	х	х	х	х		Ρ

Figure 16: I²C write

I²C read access:

I²C read access also can be used to read one or multiple data bytes in one sequence.

A read sequence consists of a one-byte I²C write phase followed by the I²C read phase. The two parts of the transmission must be separated by a repeated start condition (Sr). The I²C write phase addresses the slave and sends the register address to be read. After slave acknowledges the transmission, the master generates again a start condition and sends the slave address together with a read bit (RW = 1). Then the master releases the bus and waits for the data bytes to be read out from slave. After each data byte the master has to generate an acknowledge bit (ACK = 0) to enable further data transfer. A NACKM (ACK = 1) from the master stops the data being transferred from the slave. The slave releases the bus so that the master can generate a STOP condition and terminate the transmission.

The register address is automatically incremented and, therefore, more than one byte can be sequentially read out. Once a new data read transmission starts, the start address will be set to the register address specified in the latest I²C write command. By default the start address is set at 0x00. In this way repetitive multi-bytes reads from the same starting address are possible.

In order to prevent the I²C slave of the device to lock-up the I²C bus, a watchdog timer (WDT) is implemented. The WDT observes internal I²C signals and resets the I²C interface if the bus is locked-up by the BMA222. The activity and the timer period of the WDT can be configured through the bits (0x34) i2c_wdt_en and (0x34) i2c_wdt_sel.

Writing '1' ('0') to (0x34) $i2c_wdt_en$ activates (de-activates) the WDT. Writing '0' ('1') to (0x34) $i2c_wdt_se$ selects a timer period of 1 ms (50 ms).

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Example of an I²C read access:

_											Contr	ol byt	e						
Start			Sla	ve Ad	ress			RW	ACKS	dummy		Re	egister	r adres	ss (0x0	02)		ACKS	Stop
s	0	0	1	1	0	0	0	0		х	0	0	0	0	0	1	0		Ρ

													Data	byte								Data	byte				1	,
Start			SI	ave Ad	ress			RW	ACKS		Read Data (0x02)				ACKM	Read Data (0x03)						ACKM						
Sr	() 0	 1 	1	0	0	0	1		х	х	х	х	x	x	х	х		х	х	х	х	X X	X	х	x		
													Data	byte								Data	byte				L	,
											Read Data (0x04)				ACKM	M Read Data (0x05)					АСКМ							
										х	х	х	x	x	x	х	х		х	х	х	х	x	x	х	x		
													Data	byte								Data	byte				<u> </u>	
										Read Data (0x06)				ACKM			Re	ad Da	ata (0x	:07)			NACK	Stop				
										х	х	х	х	x	х	х	х		х	x	х	х	X	X	х	x		Ρ

Figure 17: I²C multiple read

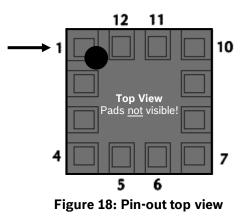
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7. Pin-out and connection diagram

7.1 Pin-out



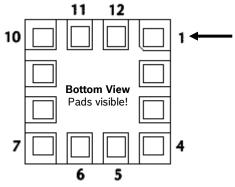


Figure 19 Pin-out bottom view

Table 75: Pin description

Pin#	Name	I/O Type	Description		Connect to	
			-	in SPI 4W	In SPI 3W	in I ² C
1	SDO	Digital out	Serial data output in SPI Address select in I²C mode see chapter 6.2	SDO	DNC (float)	GND for default addr.
2	SDx	Digital I/O	SDA serial data I/O in I ² C SDI serial data input in SPI 4W SDA serial data I/O in SPI 3W	SDI	SDA	SDA
З	VDDIO	Supply	Digital I/O supply voltage (1.2V 3.6V)	V _{DDIO}	V _{DDIO}	V _{DDIO}
4	NC			GND	GND	GND
5	INT1	Digital out	Interrupt output 1	INT1	INT1	INT1
6	INT2	Digital out	Interrupt output 2	INT2	INT2	INT2
7	VDD	Supply	Power supply for analog & digital domain (1.62V 3.6V)	V _{DD}	V _{DD}	V _{DD}
8	GNDIO	Ground	Ground for I/O	GND	GND	GND
9	GND	Ground	Ground for digital & analog	GND	GND	GND
10	CSB	Digital in	Chip select for SPI mode	CSB	CSB	DNC (float)
11	PS	Digital in	Protocol select (GND = SPI, V_{DDIO} = I ² C, float = μ C-less). Pin must not float unless dedicated mode is used, see chapter 4.2.2	GND	GND	V _{DDIO}
12	SCx	Digital in	SCK for SPI serial clock SCL for I²C serial clock	SCK	SCK	SCL

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7.2 Connection diagram 4-wire SPI

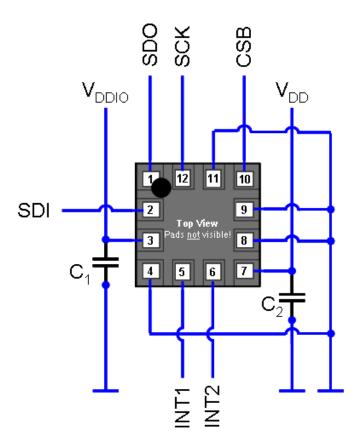


Figure 20: 4-wire SPI connection

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7.3 Connection diagram 3-wire SPI

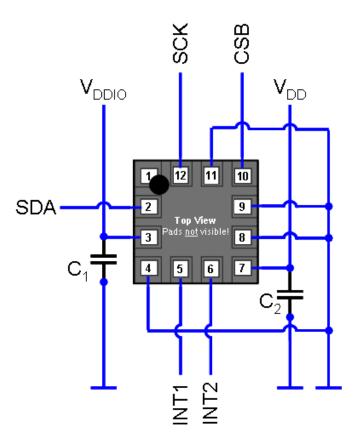


Figure 21: 3-wire SPI connection

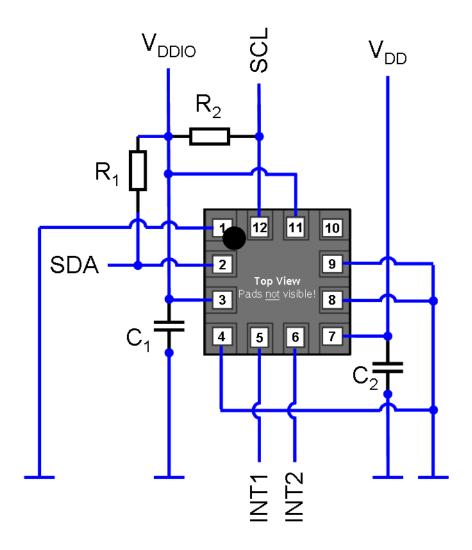
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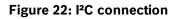
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7.4 Connection diagram I²C





Note: the recommended value for C_1 , C_2 is 100 nF.

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8. Package

8.1 Outline dimensions

The sensor housing is a standard LGA package. It is compliant with JEDEC Standard MO-229 Type VGGD-3. Its dimensions are the following.

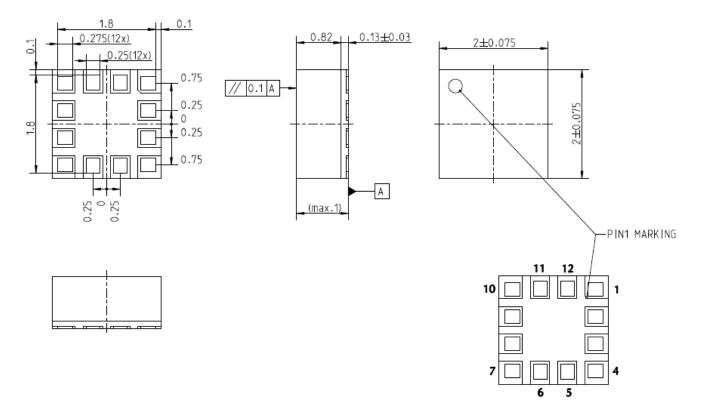


Figure 23: Package outline dimensions

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8.2 Sensing axes orientation

If the sensor is accelerated in the indicated directions, the corresponding channel will deliver a positive acceleration signal (dynamic acceleration). If the sensor is at rest and the force of gravity is acting along the indicated directions, the output of the corresponding channel will be negative (static acceleration).

Example: If the sensor is at rest or at uniform motion in a gravity field according to the figure given below, the output signals are:

- ± 0g for the X channel
- ± 0g for the Y channel
- + 1g for the Z channel

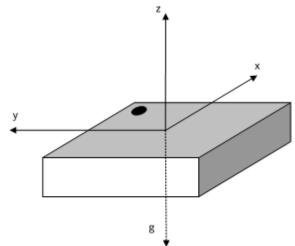


Figure 24: Orientation of sensing axis

The following table lists all corresponding output signals on X, Y, and Z while the sensor is at rest or at uniform motion in a gravity field under assumption of a $\pm 2g$ range setting and a top down gravity vector as shown above.

Sensor Orientation (gravity vector ↓)	•	•			upright	វាវន្មកំqu
Output Signal X	0g / 0LSB	1g/64LSB	0g / 0LSB	-1g/-64LSB	0g / 0LSB	0g / 0LSB
Output Signal Y	-1g/-64LSB	0g / 0LSB	+1g / 64LSB	0g / 0LSB	0g / 0LSB	0g / 0LSB
Output Signal Z	0g / 0LSB	0g / 0LSB	0g / 0LSB	0g / 0LSB	1g/64LSB	-1g/-64LSB

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8.3 Landing pattern recommendation

For the design of the landing patterns, we recommend the following dimensioning:

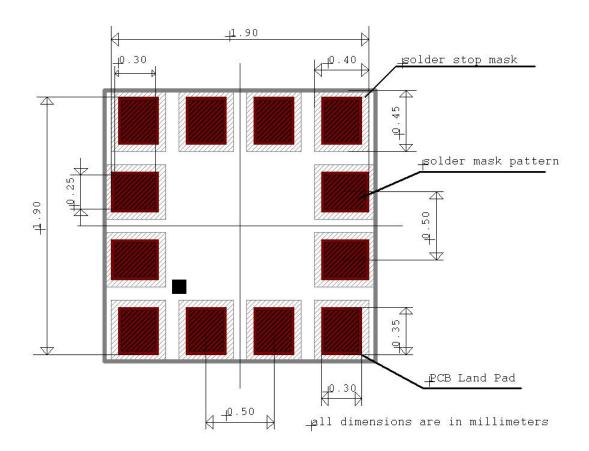


Figure 25: Landing patterns relative to the device pins, dimensions are in mm

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8.4 Marking

8.4.1 Mass production samples

Table 77: Marking of mass production samples

Lal	peling	Name	Symbol	Remark
	· · · · · · · · · · · · · · · · · · ·	Lot counter	ссс	3 alphanumeric digits, variable to generate mass production trace-code
	CCC	Product number	т	1 alphanumeric digit, fixed to identify product type, T = "7"
	TL	Sub-con ID	L	1 alphanumeric digit, variable to identify sub-con (L = "A" or L = "U" or L = "P")
		Pin 1 identifier	•	

8.4.2 Engineering samples

Table 78: Marking of engineering samples

Labeling	Name	Symbol	Remark
	Eng. sample ID	N	1 alphanumeric digit, fixed to identify engineering sample, N = "e"
XXN CC	Sample ID	XX	2 alphanumeric digits, variable to generate trace-code
	Counter ID	сс	2 alphanumeric digits, variable to generate trace-code
	Pin 1 identifier	•	



8.5 Soldering guidelines

The moisture sensitivity level of the BMA222 sensors corresponds to JEDEC Level 1, see also

- IPC/JEDEC J-STD-020C "Joint Industry Standard: Moisture/Reflow Sensitivity Classification for non-hermetic Solid State Surface Mount Devices"
- IPC/JEDEC J-STD-033A "Joint Industry Standard: Handling, Packing, Shipping and Use of Moisture/Reflow Sensitive Surface Mount Devices".

The sensor fulfils the lead-free soldering requirements of the above-mentioned IPC/JEDEC standard, i.e. reflow soldering with a peak temperature up to 260°C.

Profile Feature	Pb-Free Assembly
Average Ramp-Up Rate (Ts _{max} to Tp)	3° C/second max.
Preheat – Temperature Min (Ts _{min}) – Temperature Max (Ts _{max}) – Time (ts _{min} to ts _{max})	150 °C 200 °C 60-180 seconds
Time maintained above: – Temperature (T _L) – Time (t _L)	217 °C 60-150 seconds
Peak/Classification Temperature (Tp)	260 °C
Time within 5 °C of actual Peak Temperature (tp)	20-40 seconds
Ramp-Down Rate	6 °C/second max.
Time 25 °C to Peak Temperature	8 minutes max.

Note 1: All temperatures refer to topside of the package, measured on the package body surface.

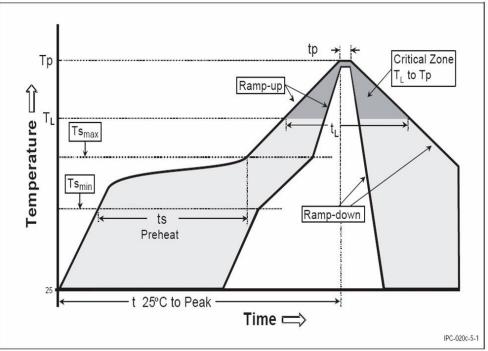


Figure 26: Soldering profile

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8.6 Handling instructions

Micromechanical sensors are designed to sense acceleration with high accuracy even at low amplitudes and contain highly sensitive structures inside the sensor element. The MEMS sensor can tolerate mechanical shocks up to several thousand g's. However, these limits might be exceeded in conditions with extreme shock loads such as e.g. hammer blow on or next to the sensor, dropping of the sensor onto hard surfaces etc.

We recommend to avoid g-forces beyond the specified limits during transport, handling and mounting of the sensors in a defined and qualified installation process.

This device has built-in protections against high electrostatic discharges or electric fields (e.g. 2kV HBM); however, anti-static precautions should be taken as for any other CMOS component. Unless otherwise specified, proper operation can only occur when all terminal voltages are kept within the supply voltage range. Unused inputs must always be tied to a defined logic voltage level.

8.7 Tape and reel specification

The BMA222 is shipped in a standard cardboard box. The box dimension for 1 reel is: $L \times W \times H = 35$ cm x 35cm x 6cm BMA222 quantity: 10,000pcs per reel, please handle with care.

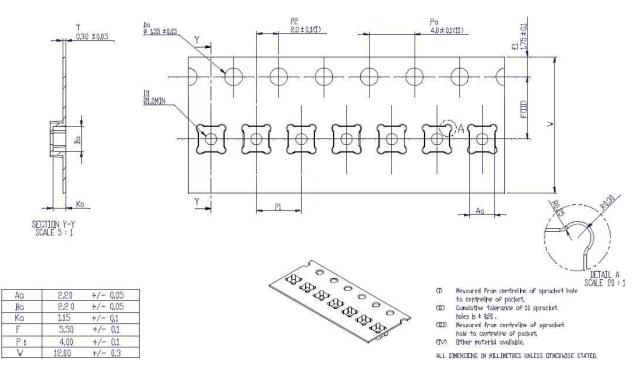


Figure 27: Tape and reel dimensions in mm

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8.7.1 Orientation within the reel

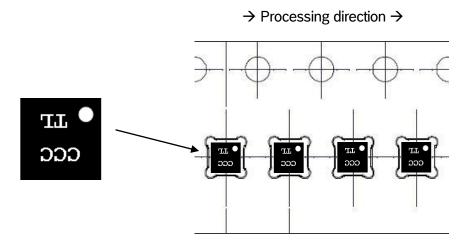


Figure 28: Orientation of the BMA222 devices relative to the tape

8.8 Environmental safety

The BMA222 sensor meets the requirements of the EC restriction of hazardous substances (RoHS) directive, see also:

Directive 2002/95/EC of the European Parliament and of the Council of 27 January 2003 on the restriction of the use of certain hazardous substances in electrical and electronic equipment.

8.8.1 Halogen content

Results of chemical analysis indicate that the BMA222 contains less than 900ppm (by weight) of Fluorine, Chlorine, Iodine and Bromine (i.e. < 50ppm per each substance). Therefore the BMA222 can be regarded as halogen-free. For more details on the analysis results please contact your Bosch Sensortec representative.

8.8.2 Internal package structure

Within the scope of Bosch Sensortec's ambition to improve its products and secure the mass product supply, Bosch Sensortec qualifies additional sources (e.g. 2nd source) for the LGA package of the BMA222.

While Bosch Sensortec took care that all of the technical packages parameters are described above are 100% identical for all sources, there can be differences in the chemical content and the internal structural between the different package sources.

However, as secured by the extensive product qualification process of Bosch Sensortec, this has no impact to the usage or to the quality of the BMA222 product.

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9. Legal disclaimer

9.1 Engineering samples

Engineering Samples are marked with "e". Samples may vary from the valid technical specifications of the product series contained in this data sheet. They are therefore not intended or fit for resale to third parties or for use in end products. Their sole purpose is internal client testing. The testing of an engineering sample may in no way replace the testing of a product series. Bosch Sensortec assumes no liability for the use of engineering samples. The Purchaser shall indemnify Bosch Sensortec from all claims arising from the use of engineering samples.

9.2 Product use

Bosch Sensortec products are developed for the consumer goods industry. They may only be used within the parameters of this product data sheet. They are not fit for use in life-sustaining or security sensitive systems. Security sensitive systems are those for which a malfunction is expected to lead to bodily harm or significant property damage. In addition, they are not fit for use in products which interact with motor vehicle systems.

The resale and/or use of products are at the purchaser's own risk and his own responsibility. The examination of fitness for the intended use is the sole responsibility of the Purchaser.

The purchaser shall indemnify Bosch Sensortec from all third party claims arising from any product use not covered by the parameters of this product data sheet or not approved by Bosch Sensortec and reimburse Bosch Sensortec for all costs in connection with such claims.

The purchaser must monitor the market for the purchased products, particularly with regard to product safety, and inform Bosch Sensortec without delay of all security relevant incidents.

9.3 Application examples and hints

With respect to any examples or hints given herein, any typical values stated herein and/or any information regarding the application of the device, Bosch Sensortec hereby disclaims any and all warranties and liabilities of any kind, including without limitation warranties of non-infringement of intellectual property rights or copyrights of any third party. The information given in this document shall in no event be regarded as a guarantee of conditions or characteristics. They are provided for illustrative purposes only and no evaluation regarding infringement of intellectual property rights or regarding functionality, performance or error has been made.

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10. Document history and modification

Revision	Chapter	Description of modification/changes	Date
0.8		Document release	17 December 2010
0.9	1	Update table 1	26 January 2011
	4.2.2	Added missing table numbers	
	4.3	Update table 7	
	4.4.1	Update	
	4.6	Update	
1.0	5.2	Update register map (reg. addr. 0x08h)	07 March 2011
1.05	4.8.3	Typo correction, int1_od and int2_od	20 June 2011
	5.11	Typo correction, register 0x25	
	5.11	Typo correction in table 53 description	
1.10	5.2	Typo correction register map	02 November 2011
1.15	4.8.5	Update any-motion (slope) detection	31 May 2012
	4.8.7	Update orientation interrupt	
	6.2	Update I2C address selection	
	8.2	Update sensing axes orientation	

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