## APDS-9303

Miniature Ambient Light Photo Sensor

## Description

The APDS-9303 is a low-voltage Digital Ambient Light Photo Sensor that converts light intensity to digital signal output capable of direct SMBus interface. Each device consists of one broadband photodiode (visible plus infrared) and one infrared photodiode. Two integrating ADCs convert the photodiode currents to a digital output that represents the irradiance measured on each channel. This digital output can be input to a microprocessor where illuminance (ambient light level) in lux is derived using an empirical formula to approximate the human-eye response.

## Application Support Information

The Application Engineering Group is available to assist you with the application design associated with APDS-9303 ambient light photo sensor module. You can contact them through your local sales representatives for additional details.

## Features

- Approximate the human-eye response
- Precise Illuminance measurement under diverse lighting conditions
- Programmable Interrupt Function with User-Defined Upper and Lower Threshold Settings
- 16-Bit Digital Output with SMBus at 100 kHz
- Programmable Analog Gain and Integration Time
- Miniature ChipLED Package
- Height - 0.55mm
- Length - 2.60mm
- Width - 2.20mm
- 50/60-Hz Lighting Ripple Rejection
- Low Active Power (0.6 mW Typical) with Power Down Mode
- RoHS Compliant


## Applications

- Detection of ambient light to control display backlighting
- Mobile devices - Cell phones, PDAs, PMP
- Computing devices - Notebooks, Tablet PC, Key board
- Consumer devices - LCD Monitor, Flat-panel TVs, Video Cameras, Digital Still Camera
- Automatic Residential and Commercial Lighting Management
- Automotive instrumentation clusters.
- Electronic Signs and Signals


## Ordering Information

| Part Number | Packaging Type | Package | Quantity |
| :--- | :--- | :--- | :--- |
| APDS-9303-020 | Tape and Reel | 6-pins Chipled package | 2500 |

## Functional Block Diagram



## I/O Pins Configuration Table

| Pin | Symbol | Type | Description |
| :--- | :--- | :--- | :--- |
| 1 | VDD $^{2}$ | Supply | Supply voltage |
| 2 | GND | Ground | Power supply ground. All voltages are referenced to GND |
| 3 | ADDR SEL | I | SMBUS device select - three-state |
| 4 | SCL | I | SMBUS serial clock input terminal |
| 5 | SDA | I/O | SMBUS serial data I/O terminal |
| 6 | INT | O | Level interrupt - open drain |

## Absolute Maximum Ratings

| Parameter | Symbol | Min | Max | Unit |
| :--- | :--- | :--- | :--- | :--- |
| Supply voltage | $\mathrm{V}_{\mathrm{DD}}$ | - | 3.8 | V |
| Digital output voltage range | VO | -0.5 | 3.8 | V |
| Digital output current | IO | -1 | 20 | mA |
| Storage temperature range | $\mathrm{T}_{\text {stg }}$ | -40 | 85 | ${ }^{\circ} \mathrm{C}$ |
| ESD tolerance | human body model | - | 2000 | V |

## Recommended Operating Conditions

| Parameter | Symbol | Min | Typ | Max | Unit | Condition |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Supply Voltage | $\mathrm{V}_{\mathrm{DD}}$ | 2.7 | 3.3 | 3.6 | V |  |
| Operating Temperature | $\mathrm{T}_{\mathrm{a}}$ | -30 | - | 85 | ${ }^{\circ} \mathrm{C}$ |  |
| SCL, SDA input low voltage | $\mathrm{V}_{\mathrm{IL}}$ | -0.5 | - | 0.8 | V |  |
| SCL, SDA input high voltage | $\mathrm{V}_{\mathrm{IH}}$ | 2.1 | - | 3.6 | V |  |

Electrical Characteristics

| Parameter | Symbol | Min | Typ | Max | Unit | Conditions |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Supply current | IDD | - | 0.24 | 0.6 | mA | Active |
|  |  | - | 3.2 | 15 | $\mu \mathrm{~A}$ | Power down |
| INT, SDA output low voltage | VOL | 0 | - | 0.4 | V | 3 mA sink current |
| Leakage current |  | 0 | - | 0.6 | V | 6 mA sink current |

Operating Characteristics, High Gain (16x), $\mathrm{Ta}=25^{\circ} \mathrm{C}$, (unless otherwise noted) (see Notes 2, 3, 4, 5)

| Parameter | Symbol | Channel | Min | Typ | Max | Unit | Conditions |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Oscillator frequency | fosc |  | 690 | 735 | 780 | kHz |  |
| Dark ADC count value |  | Ch0 | 0 |  | 4 | counts | $\mathrm{Ee}=0, \mathrm{Tint}=402 \mathrm{~ms}$ |
|  |  | Ch1 | 0 |  | 4 |  |  |
| Full scale ADC count value (Note 6) |  | Ch0 |  |  | 65535 | counts | Tint > 178 ms |
|  |  | Ch1 |  |  | 65535 |  |  |
|  |  | Ch0 |  |  | 37177 |  | Tint $=101 \mathrm{~ms}$ |
|  |  | Ch1 |  |  | 37177 |  |  |
|  |  | Ch0 |  |  | 5047 |  | Tint $=13.7 \mathrm{~ms}$ |
|  |  | Ch1 |  |  | 5047 |  |  |
| ADC count value |  | Ch0 | 750 | 1000 | 1250 | counts | $\begin{aligned} & \lambda p=640 \mathrm{~nm}, \\ & \text { Tint }=101 \mathrm{~ms} \end{aligned}$ |
|  |  | Ch1 |  | 200 |  |  | $\mathrm{Ee}=36.3 \mu \mathrm{~W} / \mathrm{cm}^{2}$ |
|  |  | Ch0 | 700 | 1000 | 1300 |  | $\begin{aligned} & \lambda p=940 \mathrm{~nm}, \\ & \text { Tint }=101 \mathrm{~ms} \end{aligned}$ |
|  |  | Ch1 |  | 820 |  |  | $\mathrm{Ee}=119 \mu \mathrm{~W} / \mathrm{cm}^{2}$ |
| ADC count value ratio: Ch1/Ch0 |  |  | 0.15 | 0.2 | 0.25 |  | $\begin{aligned} & \lambda p=640 \mathrm{~nm}, \\ & \text { Tint }=101 \mathrm{~ms} \end{aligned}$ |
|  |  |  | 0.69 | 0.82 | 0.95 |  | $\begin{aligned} & \lambda p=940 \mathrm{~nm}, \\ & \text { Tint }=101 \mathrm{~ms} \end{aligned}$ |
| Irradiance responsivity | Re | Ch0 |  | 27.5 |  | counts/ ( $\mu \mathrm{W} / \mathrm{cm}^{2}$ ) | $\begin{aligned} & \lambda p=640 \mathrm{~nm}, \\ & \text { Tint }=101 \mathrm{~ms} \end{aligned}$ |
|  |  | Ch1 |  | 5.5 |  |  |  |
|  |  | Ch0 |  | 8.4 |  |  | $\begin{aligned} & \lambda p=940 \mathrm{~nm}, \\ & \text { Tint }=101 \mathrm{~ms} \end{aligned}$ |
|  |  | Ch1 |  | 6.9 |  |  |  |
| Illuminance responsivity | Rv | Ch0 |  | 36 |  | counts/ lux | Fluorescent light source:$\text { Tint }=402 \mathrm{~ms}$ |
|  |  | Ch1 |  | 4 |  |  |  |
|  |  | Ch0 |  | 144 |  |  | Incandescent light source:$\text { Tint }=402 \mathrm{~ms}$ |
|  |  | Ch1 |  | 72 |  |  |  |
| ADC count value ratio: Ch1/Ch0 |  |  |  | 0.11 |  |  | Fluorescent light source: $\text { Tint }=402 \mathrm{~ms}$ |
|  |  |  |  | 0.5 |  |  | Incandescent light source: $\text { Tint }=402 \mathrm{~ms}$ |
| Illuminance responsivity, low gain mode (Note 7) | Rv | Ch0 |  | 2.3 |  | counts/ lux | Fluorescent light source:$\text { Tint }=402 \mathrm{~ms}$ |
|  |  | Ch1 |  | 0.25 |  |  |  |
|  |  | Ch0 |  | 9 |  |  | Incandescent light source:$\text { Tint }=402 \mathrm{~ms}$ |
|  |  | Ch1 |  | 4.5 |  |  |  |
| (Sensor Lux) /(actual Lux), high gain mode (Note 8) |  |  | 0.65 | 1 | 1.35 |  | Fluorescent light source: $\text { Tint }=402 \mathrm{~ms}$ <br> Incandescent light source: $\text { Tint }=402 \mathrm{~ms}$ |
|  |  |  | 0.60 | 1 | 1.40 |  |  |

NOTES:
2. Optical measurements are made using small-angle incident radiation from light-emitting diode optical sources. Visible 640 nm LEDs and infrared 940 nm LEDs are used for final product testing for compatibility with high-volume production.
3. The 640 nm irradiance $E_{e}$ is supplied by an AllnGaP light-emitting diode with the following characteristics: peak wavelength $\lambda p=640 \mathrm{~nm}$ and spectral halfwidth $\Delta \lambda 1 / 2=17 \mathrm{~nm}$.
4. The 940 nm irradiance $\mathrm{E}_{\mathrm{e}}$ is supplied by a GaAs light-emitting diode with the following characteristics: peak wavelength $\lambda \mathrm{p}=940 \mathrm{~nm}$ and spectral halfwidth $\Delta \lambda \frac{1}{2}=40 \mathrm{~nm}$.
5. Integration time $T_{\text {int }}$, is dependent on internal oscillator frequency ( $f_{\text {osc }}$ ) and on the integration field value in the timing register as described in the Register Set section. For nominal $\mathrm{f}_{\mathrm{osc}}=735 \mathrm{kHz}$, nominal $\mathrm{T}_{\text {int }}=$ (number of clock cycles) $/ \mathrm{f}_{\text {osc }}$ Field value $00: \mathrm{T}_{\text {int }}=(11 \times 918) / \mathrm{f}_{\mathrm{osc}}=13.7 \mathrm{~ms}$ Field value $01: \mathrm{T}_{\mathrm{int}}=(81 \times 918) / \mathrm{f}_{\text {osc }}=101 \mathrm{~ms}$ Field value $10: \mathrm{T}_{\mathrm{int}}=(322 \times 918) / \mathrm{f}_{\mathrm{osc}}=402 \mathrm{~ms}$ Scaling between integration times vary proportionally as follows: $11 / 322=0.034$ (field value 00), $81 / 322=0.252$ (field value 01 ), and $322 / 322=1$ (field value 10).
6. Full scale ADC count value is limited by the fact that there is a maximum of one count per two oscillator frequency periods and also by a $2-$ count offset. Full scale ADC count value $=(($ number of clock cycles $) / 2-2)$ Field value 00: Full scale ADC count value $=((11 \times 918) / 2-2)=5047$ Field value 01 : Full scale ADC count value $=((81 \times 918) / 2-2)=37177$ Field value 10 : Full scale ADC count value $=65535$, which is limited by 16 bit register. This full scale ADC count value is reached for 131074 clock cycles, which occurs for $T_{\text {int }}=178 \mathrm{~ms}$ for nominal $\mathrm{f}_{\text {osc }}=735 \mathrm{kHz}$.
7. Low gain mode has $16 x$ lower gain than high gain mode: $(1 / 16=0.0625)$.
8. For sensor Lux calculation, please refer to the empirical formula below. It is based on measured Ch0 and Ch1 ADC count values for the light source specified. Actual Lux is obtained with a commercial luxmeter. The range of the (sensor Lux) / (actual Lux) ratio is estimated based on the variation of the 640 nm and 940 nm optical parameters. Devices are not $100 \%$ tested with fluorescent or incandescent light sources.

| CH1/CH0 | Sensor Lux Formula |
| :--- | :--- |
| $0 \leq \mathrm{CH} 1 / \mathrm{CH} 0 \leq 0.52$ | Sensor Lux $=(0.0315 \times \mathrm{CH} 0)-(0.0593 \times \mathrm{CH0} \times((\mathrm{CH} 1 / \mathrm{CH} 0) 1.4))$ |
| $0.52 \leq \mathrm{CH} 1 / \mathrm{CH} 0 \leq 0.65$ | Sensor Lux $=(0.0229 \times \mathrm{CH} 0)-(0.0291 \times \mathrm{CH} 1)$ |
| $0.65 \leq \mathrm{CH} 1 / \mathrm{CH} 0 \leq 0.80$ | Sensor Lux $=(0.0157 \times \mathrm{CH} 0)-(0.0180 \times \mathrm{CH} 1)$ |
| $0.80 \leq \mathrm{CH} 1 / \mathrm{CH} 0 \leq 1.30$ | Sensor Lux $=(0.00338 \times \mathrm{CH} 0)-(0.00260 \times \mathrm{CH} 1)$ |
| $\mathrm{CH} 1 / \mathrm{CH} 0 \geq 1.30$ | Sensor Lux $=0$ |

## AC Electrical Characteristics (VDD $=3 \mathrm{~V}, \mathrm{Ta}=25^{\circ} \mathrm{C}$ )

| PARAMETER ${ }^{\dagger}$ |  | MIN | TYP | MAX | UNIT |
| :---: | :---: | :---: | :---: | :---: | :---: |
| t(CONV) | Conversion time | 12 | 100 | 400 | ms |
| $\mathrm{f}_{(\mathrm{SCL})}$ | Clock frequency | - | - | 400 | kHz |
| $\mathrm{t}_{\text {(BUF) }}$ | Bus free time between start and stop condition | 1.3 | - | - | $\mu s$ |
| t (HDSTA) | Hold time after (repeated) start condition. After this period, the first clock is generated. | 0.6 | - | - | $\mu s$ |
| t(SUSTA) | Repeated start condition setup time | 0.6 | - | - | $\mu s$ |
| $\mathrm{t}_{\text {(SUSTO) }}$ | Stop condition setup time | 0.6 | - | - | $\mu s$ |
| $\mathrm{t}_{\text {(HDDAT) }}$ | Data hold time | 0 | - | 0.9 | $\mu s$ |
| $\mathrm{t}_{\text {(SUDAT) }}$ | Data setup time | 100 | - | - | ns |
| $\mathrm{t}_{\text {(LOW) }}$ | SCL clock low period | 1.3 | - | - | $\mu \mathrm{s}$ |
| $\mathrm{t}_{(\text {(HIGH })}$ | SCL clock high period | 0.6 | - | - | $\mu s$ |
| $\mathrm{t}_{\mathrm{F}}$ | Clock/data fall time | - | - | 300 | ns |
| $\mathrm{t}_{\mathrm{R}}$ | Clock/data rise time | - | - | 300 | ns |
| $\mathrm{C}_{\mathrm{j}}$ | Input pin capacitance | - | - | 10 | pF |

[^0]Parameter Measurement Information


Figure 1. Timing Diagrams


Figure 2. Example Timing Diagram for SMBus Send Byte Format


Figure 3. Example Timing Diagram for SMBus Receive Byte Format

## Typical Characteristics



Figure 4

## PRINCIPLES OF OPERATION

## Analog-to-Digital Converter

The APDS-9303 contains two integrating analog-to-digital converters (ADC) that integrate the currents from the channel 0 and channel 1 photodiodes. Integration of both channels occurs simultaneously, and upon completion of the conversion cycle the conversion result is transferred to the channel 0 and channel 1 data registers, respectively. The transfers are double buffered to ensure that invalid data is not read during the transfer. After the transfer, the device automatically begins the next integration cycle.

## Digital Interface

Interface and control of the APDS-9303 is accomplished through a two-wire serial interface to a set of registers that provide access to device control functions and output data. The serial interface is compatible to SMBUS bus version 1.1 and 2.0. The APDS-9303 offers three slave addresses that are selectable via an external pin (ADDR SEL). The slave address options are shown in Table 1.
Table 1. Slave Address Selection

| ADDR SEL | SLAVE | SMB ALERT |
| :--- | :--- | :--- |
| TERMINAL LEVEL | ADDRESS | ADDRESS |
| GND | 0101001 | 0001100 |
| Float | 0111001 | 0001100 |
| $V_{\text {DD }}$ | 1001001 | 0001100 |

NOTE: The Slave Addresses and SMB Alert Address are 7 bits. Please note the SMBus protocol on the following contents. A read/write bit should be appended to the slave address by the master device to properly communicate with the APDS-9303 device.


Figure 5

## SMBUS Protocol

Each Send and Write protocol is, essentially, a series of bytes. A byte sent to the APDS-9303 with the most significant bit (MSB) equal to 1 will be interpreted as a COMMAND byte. The lower four bits of the COMMAND byte form the register select address (see Table 2), which is used to select the destination for the subsequent byte(s) received. The APDS-9303 responds to any Receive Byte requests with the contents of the register specified by the stored register select address.

The APDS-9303 implements the following protocols of the SMBUS 2.0 specification:

- Send Byte protocol
- Receive Byte protocol
- Write Byte protocol
- Write Word protocol
- Read Word protocol
- Block Write protocol
- Block Read protocol

When an SMBus Block Write or Block Read is initiated (see description of COMMAND Register), the byte following the COMMAND byte is ignored but is a requirement of the SMBus specification. This field contains the byte count (i.e. the number of bytes to be transferred). The APDS-9303 device ignores this field and extracts this information by counting the actual number of bytes transferred before the Stop condition is detected.

For a complete description of SMBus protocols, please review the SMBus Specification at http://www.smbus.org/specs.


A Acknowledge (this bit position may be 0 for an ACK or 1 for a NACK)
P Stop Condition
Rd Read (bit value of 1 )
S Start Condition
$\mathrm{Sr} \quad$ Repeated Start Condition
Wr Write (bit value of 0 )
$X \quad$ Shown under a field indicates that that field is required to have a value of $X$
... Continuation of protocol


Master-to-Slave
Slave-to-Master

## Figure 6. SMBus Packet Protocol Element Key

| 1 | 7 | 1 |  | 1 | 8 | 1 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| S | Slave Address | Wr | A | Data Byte | A | P |

Figure 7. SMBUS Send Protocols

| 1 | 7 | 1 | 1 | 8 | 1 | 1 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| S | Slave Address | Rd | A | Data Byte | A | P |

Figure 8. SMBus Receive Byte Protocol

| 1 | 7 | 1 | 1 | 8 | 1 | 1 | 7 | 1 | 1 | 8 | 1 | 1 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| S | Slave Address | Wr | A | Command Code | A | S | Slave Address | Rd | A | Data Byte Low | A | P |

## Figure 9. SMBus Read Byte Protocol

| 1 | 7 | 1 | 1 | 8 | 1 | 8 | 1 | 8 | 1 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| S | Slave Address | Wr | A | Command Code | A | Data Byte Low | A | Data Byte High | A | P |

Figure 10. SMBus Write Word Protocol


Figure 11. SMBus Read Word Protocol

| 1 | 7 | 1 | 1 | 8 | 1 | 8 |  | 1 | 8 | 1 | ... |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| S | Slave Address | Wr | A | Command Code | A | Byte Co |  | A | Data Byte 1 | A |  |
|  |  |  |  |  |  | 8 1 |  | ... | 8 | 1 | 1 |
|  |  |  |  |  |  | Data Byte 1 | A |  | Byte Count $=\mathrm{N}$ | A | P |

## Figure 12. SMBus Block Write Protocol

| 1 | 7 | 1 | 1 | 8 | 1 | 1 | 7 | 1 | 1 | 8 | 1 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| S | Slave Address | Wr | A | Command Code | A | Sr | Slave Address | Rd | A | Byte Count $=$ N | A | ... |
| $\begin{array}{lllllll}8 & 1 & 8 & 1 & 8 & 1 & 1\end{array}$ |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  | Data Byte 1 |  | A | Data Byte 2 | A | ... | Data Byte N | A | P |
| Figure 13. SMBus Block Read Protocol |  |  |  |  |  |  |  |  |  |  |  |  |

## Figure 13. SMBus Block Read Protocol

## Register Set

The APDS-9303 is controlled and monitored by sixteen registers (three are reserved) and a command register accessed through the serial interface. These registers provide for a variety of control functions and can be read to determine results of the ADC conversions. The register set is summarized in Table 2.

Table 2. Register Address

| ADDRESS | RESISTER NAME | REGISTER FUNCTION |
| :--- | :--- | :--- |
| - | COMMAND | Specifies register address |
| 0 h | CONTROL | Control of basic functions |
| 1 h | TIMING | Integration time/gain control |
| 2 h | THRESHLOWLOW | Low byte of low interrupt threshold |
| 3 h | THRESHLOWHIGH | High byte of low interrupt threshold |
| 4 h | THRESHHIGHLOW | Low byte of high interrupt threshold |
| 5 h | THRESHHIGHHIGH | High byte of high interrupt threshold |
| 6 h | INTERRUPT | Interrupt control |
| 7 h | - | Reserved |
| 8 h | CRC | Factory test - not a user register |
| 9 h | - | Reserved |
| Ah | ID | Part number/ Rev ID |
| Bh | - | Reserved |
| Ch | DATAOLOW | Low byte of ADC channel 0 |
| Dh | DATAOHIGH | High byte of ADC channel 0 |
| Eh | DATA1LOW | Low byte of ADC channel 1 |
| Fh | DATA1HIGH | High byte of ADC channel 1 |

The mechanics of accessing a specific register depends on the specific SMBUS protocol used. Refer to the section on SMBUS protocols. In general, the COMMAND register is written first to specify the specific control/status register for following read/write operations.

## Command Register

The command register specifies the address of the target register for subsequent read and write operations. The Send Byte protocol is used to configure the COMMAND register. The command register contains eight bits as described in Table 3. The command register defaults to 00h at power on.

## Table 3. Command Register

|  | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | COMMAND |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | CMD | CLEAR | WORD | Resv | ADDRESS |  |  |  |  |
| Reset Value: | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |  |
| FIELD | BIT | DESCRIPTION |  |  |  |  |  |  |  |
| CMD | 7 | Select command register. Must write as 1. |  |  |  |  |  |  |  |
| CLEAR | 6 | Interrupt clear. Clears any pending interrupt. This bit is a write-one-to-clear bit. It is self clearing. |  |  |  |  |  |  |  |
| WORD | 5 | SMBUS Write/Read Word Protocol. 1 indicates that this SMBUS transaction is using either the SMBUS Write Word or Read Word protocol. |  |  |  |  |  |  |  |
| Resv | 4 | Reserved. Write as 0. |  |  |  |  |  |  |  |
| ADDRESS | 3:0 | Register Address. This field selects the specific control or status register for following write and read commands according to Table 2. |  |  |  |  |  |  |  |

## Control Register (0h)

The CONTROL register contains two bits and is primarily used to power the APDS-9303 device up and down as shown in Table 4.

## Table 4. Control Register

|  | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | CONTROL |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Oh | Resv | Resv | Resv | Resv | Resv | Resv | POWER |  |  |
| Reset Value: | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |  |
| FIELD | BIT | DESCRIPTION |  |  |  |  |  |  |  |
| Resv | 7:2 | Reserved. Write as 0. |  |  |  |  |  |  |  |
| POWER | 1:0 | Power up/power down. By writing a 03h to this register, the device is powered up. By writing a 00h to this register, the device is powered down. |  |  |  |  |  |  |  |
|  |  | NOTE: If a value of 03h is written, the value returned during a read cycle will be 03 h . This feature can be used to verify that the device is communicating properly. |  |  |  |  |  |  |  |

## Timing Register ( 1 h )

The TIMING register controls both the integration time and the gain of the ADC channels. A common set of control bits is provided that controls both ADC channels. The TIMING register defaults to 02 h at power on.

## Table 5. Timing Register

|  | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | TIMING |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1hr | Resv | Resv | Resv | GAIN | MANUAL | Resv | INTEG |  |  |
| Reset Value: | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |  |
| FIELD | BIT | DESCRIPTION |  |  |  |  |  |  |  |
| Resv | 7-5 | Reserved. Write as 0. |  |  |  |  |  |  |  |
| GAIN | 4 | Switches gain between low gain and high gain modes. Writing a 0 selects low gain (1x); writing a 1 selects high gain (16x). |  |  |  |  |  |  |  |
| MANUAL | 3 | Manual timing control. Writing a 1 begins an integration cycle. Writing a 0 stops an integration cycle. NOTE: This field only has meaning when INTEG $=11$. It is ignored at all other times. |  |  |  |  |  |  |  |
| Resv | 2 | Reserved. Write as 0. |  |  |  |  |  |  |  |
| INTEG | 1:0 | Integrate time. This field selects the integration time for each conversion. |  |  |  |  |  |  |  |

Integration time is dependent on the INTEG FIELD VALUE and the internal clock frequency. Nominal integration times and respective scaling between integration times scale proportionally as shown in Table 6. See Note 5 and Note 6 on page 5 for detailed information regarding how the scale values were obtained.
Table 6. Integration Time

| INTEG FIELD VALUE | SCALE | NOMINAL INTEGRATION TIME |
| :--- | :--- | :--- |
| 00 | 0.034 | 13.7 ms |
| 01 | 0.252 | 101 ms |
| 10 | 1 | 402 ms |
| 11 | - | N/A |

The manual timing control feature is used to manually start and stop the integration time period. If a particular integration time period is required that is not listed in Table 6, then this feature can be used. For example, the manual timing control can be used to synchronize the APDS-9303 device with an external light source (e.g. LED). A start command to begin integration can be initiated by writing a 1 to this bit field. Correspondingly, the integration can be stopped by simply writing a 0 to the same bit field.

## Interrupt Threshold Register (2h-5h)

The interrupt threshold registers store the values to be used as the high and low trigger points for the comparison function for interrupt generation. If the value generated by channel 0 crosses below or is equal to the low threshold specified, an interrupt is asserted on the interrupt pin. If the value generated by channel 0 crosses above the high threshold specified, an interrupt is asserted on the interrupt pin. Registers THRESHLOWLOW and THRESHLOWHIGH provide the low byte and high byte, respectively, of the lower interrupt threshold. Registers THRESHHIGHLOW and THRESHHIGHHIGH provide the low and high bytes, respectively, of the upper interrupt threshold. The high and low bytes from each set of registers are combined to form a 16-bit threshold value. The interrupt threshold registers default to 00h on power up.
Table 7. Interrupt Threshold Register

| REGISTER | ADDRESS | BITS | DESCRIPTION |
| :--- | :--- | :--- | :--- |
| THRESHLOWLOW | 2 h | $7: 0$ | ADC channel 0 lower byte of the low threshold |
| THRESHLOWHIGH | 3 h | $7: 0$ | ADC channel 0 upper byte of the low threshold |
| THRESHHIGHLOW | 4 h | $7: 0$ | ADC channel 0 lower byte of the high threshold |
| THRESHHIGHHIGH | 5 h | $7: 0$ | ADC channel 0 upper byte of the high threshold |

NOTE: Since two 8-bit values are combined for a single 16-bit value for each of the high and low interrupt thresholds, the Send Byte protocol should not be used to write to these registers. Any values transferred by the Send Byte protocol with the MSB set would be interpreted as the COMMAND field and stored as an address for subsequent read/write operations and not as the interrupt threshold information as desired. The Write Word protocol should be used to write byte-paired registers. For example, the THRESHLOWLOW and THRESHLOWHIGH registers (as well as the THRESHHIGHLOW and THRESHHIGHHIGH registers) can be written together to set the 16-bit ADC value in a single transaction.

## Interrupt Control Register (6h)

The INTERRUPT register controls the extensive interrupt capabilities of the APDS-9303. The APDS-9303 permits both SMB-Alert style interrupts as well as traditional level-style interrupts. The interrupt persist bit field (PERSIST) provides control over when interrupts occur. A value of 0 causes an interrupt to occur after every integration cycle regardless of the threshold settings. A value of 1 results in an interrupt after one integration time period outside the threshold window. A value of $N$ (where $N$ is 2 through15) results in an interrupt only if the value remains outside the threshold window for $N$ consecutive integration cycles. For example, if $N$ is equal to 10 and the integration time is 402 ms , then the total time is approximately 4 seconds.

When a level Interrupt is selected, an interrupt is generated whenever the last conversion results in a value outside of the programmed threshold window. The interrupt is active-low and remains asserted until cleared by writing the COMMAND register with the CLEAR bit set.

In SMBAlert mode, the interrupt is similar to the traditional level style and the interrupt line is asserted low. To clear the interrupt, the host responds to the SMBAlert by performing a modified Receive Byte operation, in which the Alert Response Address (ARA) is placed in the slave address field, and the APDS-9303 that generated the interrupt responds by returning its own address in the seven most significant bits of the receive data byte. If more than one device connected on the bus has pulled the SMBAlert line low, the highest priority (lowest address) device will win communication rights via standard arbitration during the slave address transfer. If the device loses this arbitration, the interrupt will not be cleared. The Alert Response Address is 0Ch.

When INTR = 11, the interrupt is generated immediately following the SMBus write operation. Operation then behaves in an SMBAlert mode, and the software set interrupt may be cleared by an SMBAlert cycle.
NOTE: Interrupts are based on the value of Channel 0 only.
Table 8. Interrupt Control Register

|  | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | INTERRUPT |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 6h | Resv | Resv | INTR |  | PERSIST |  |  |  |  |
| Reset Value: | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |  |


| FIELD | BITS | DESCRIPTION |
| :--- | :--- | :--- |
| Resv | $7: 6$ | Reserved. Write as 0. |
| INTR | $5: 4$ | INTR Control Select. This field determines mode of interrupt logic according to Table 9, below. |
| PERSIST | $3: 0$ | Interrupt persistence. Controls rate of interrupts to the host processor as shown in Table 10, below. |

Table 9. Interrupt Control Select

| INTR FIELD VALUE | READ VALUE |
| :--- | :--- |
| 00 | Level Interrupt output disabled |
| 01 | Level Interrupt output enabled |

Table 10. Interrupt Persistence Select

| PERSIST FIELD VALUE | INTERRUPT PERSIST FUNCTION |
| :--- | :--- |
| 0000 | Every ADC cycle generates interrupt |
| 0001 | Any value outside of threshold range |
| 0010 | 2 integration time periods out of range |
| 0011 | 3 integration time periods out of range |
| 0100 | 4 integration time periods out of range |
| 0101 | 5 integration time periods out of range |
| 0110 | 6 integration time periods out of range |
| 0111 | 7 integration time periods out of range |
| 1000 | 8 integration time periods out of range |
| 1001 | 9 integration time periods out of range |
| 1010 | 10 integration time periods out of range |
| 1011 | 11 integration time periods out of range |
| 1100 | 12 integration time periods out of range |
| 1101 | 13 integration time periods out of range |
| 1110 | 14 integration time periods out of range |
| 1111 | 15 integration time periods out of range |

## ID Register (Ah)

The ID register provides the value for both the part number and silicon revision number for that part number. It is a read-only register, whose value never changes.

## Table 11. ID Register

|  | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Ah | 0 | 1 | 0 | 0 | REVNO |  |  |  |
| Reset Value: | - | - | - | - | - | - | - | - |


| FIELD | BITS | DESCRIPTION |
| :--- | :--- | :--- |
| PARTNO | $7: 4$ | Part Number Identification |
| REVNO | $3: 0$ | Revision number identification |

## ADC Channel Data Registers (Ch - Fh)

The ADC channel data are expressed as 16 -bit values spread across two registers. The ADC channel 0 data registers, DATAOLOW and DATAOHIGH provide the lower and upper bytes, respectively, of the ADC value of channel 0 . Registers DATA1LOW and DATA1HIGH provide the lower and upper bytes, respectively, of the ADC value of channel 1. All channel data registers are read-only and default to 00 h on power up.

Table 12. ADC Channel Data Registers

| REGISTER | ADDRESS | BITS | DESCRIPTION |
| :--- | :--- | :--- | :--- |
| DATAOLOW | Ch | $7: 0$ | ADC channel 0 lower byte |
| DATAOHIGH | Dh | $7: 0$ | ADC channel 0 upper byte |
| DATA1LOW | Eh | $7: 0$ | ADC channel 1 lower byte |
| DATA1HIGH | Fh | $7: 0$ | ADC channel 1 upper byte |

The upper byte data registers can only be read following a read to the corresponding lower byte register. When the lower byte register is read, the upper eight bits are strobed into a shadow register, which is read by a subsequent read to the upper byte. The upper register will read the correct value even if additional ADC integration cycles end between the reading of the lower and upper registers.
NOTE: The Read Word protocol can be used to read byte-paired registers. For example, the DATAOLOW and DATAOHIGH registers (as well as the DATA1LOW and DATA1HIGH registers) may be read together to obtain the 16-bit ADC value in a single transaction

## APDS-9303 Package outline



Notes:
All dimensions are in millimeters. Dimension tolerance is $\pm 0.2 \mathrm{~mm}$ unless otherwise stated

## PCB pad layout

The suggested PCB layout is given below:


Notes:
All linear dimensions are in millimeters.

## APDS-9303 Tape and Reel Dimensions



PROGRESSIVE DIRECTION

Material of Carrier Tape: Conductive Palystrene Methad of Cover : Heat Sensitive Adhesive

## Moisture Proof Packaging Chart

All APDS-9303 options are shipped in moisture proof package. Once opened, moisture absorption begins.
This part is compliant to JEDEC Level 3.


## BAKING CONDITIONS CHART

## Recommended Storage Conditions

| Storage Temperature | $10^{\circ} \mathrm{C}$ to $30^{\circ} \mathrm{C}$ |
| :--- | :--- |
| Relative Humidity | Below $60 \% \mathrm{RH}$ |

## Time from Unsealing to Soldering

After removal from the bag, the parts should be soldered within seven days if stored at the recommended storage conditions. When MBB (Moisture Barrier Bag) is opened and the parts are exposed to the recommended storage conditions more than seven days the parts must be baked before reflow to prevent damage to the parts.

## Baking Conditions

If the parts are not stored per the recommended storage conditions they must be baked before reflow to prevent damage to the parts.

| Package | Temp. | Time |
| :--- | :--- | :--- |
| In Reels | $60^{\circ} \mathrm{C}$ | 48 hours |
| In Bulk | $100^{\circ} \mathrm{C}$ | 4 hours |

Note: Baking should only be done once.

## Recommended Reflow Profile



| Process Zone | Symbol | $\Delta \mathbf{T}$ | Maximum $\Delta \mathrm{T} / \Delta$ time <br> or Duration |
| :--- | :--- | :--- | :--- |
| Heat Up | $\mathrm{P} 1, \mathrm{R} 1$ | $25^{\circ} \mathrm{C}$ to $150^{\circ} \mathrm{C}$ | $3^{\circ} \mathrm{C} / \mathrm{s}$ |
| Solder Paste Dry | $\mathrm{P} 2, \mathrm{R} 2$ | $150^{\circ} \mathrm{C}$ to $200^{\circ} \mathrm{C}$ | 100 s to 180 s |
| Solder Reflow | $\mathrm{P} 3, \mathrm{R} 3$ | $200^{\circ} \mathrm{C}$ to $260^{\circ} \mathrm{C}$ | $3^{\circ} \mathrm{C} / \mathrm{s}$ |
|  | $\mathrm{P} 3, \mathrm{R} 4$ | $260^{\circ} \mathrm{C}$ to $200^{\circ} \mathrm{C}$ | $-6^{\circ} \mathrm{C} / \mathrm{s}$ |
| Cool Down | $\mathrm{P} 4, \mathrm{R} 5$ | $200^{\circ} \mathrm{C}$ to $25^{\circ} \mathrm{C}$ | $-6^{\circ} \mathrm{C} / \mathrm{s}$ |
| Time maintained above liquidus point, $217^{\circ} \mathrm{C}$ |  | $>217^{\circ} \mathrm{C}$ | 60 s to 120 s |
| Peak Temperature | $260^{\circ} \mathrm{C}$ | - |  |
| Time within $5^{\circ} \mathrm{C}$ of actual Peak Temperature | - | 20 s to 40 s |  |
| Time $25^{\circ} \mathrm{C}$ to Peak Temperature | $25^{\circ} \mathrm{C}$ to $260^{\circ} \mathrm{C}$ | 8 mins |  |

The reflow profile is a straight-line representation of a nominal temperature profile for a convective reflow solder process. The temperature profile is divided into four process zones, each with different $\Delta T / \Delta$ time temperature change rates or duration. The $\Delta \mathrm{T} / \Delta$ time rates or duration are detailed in the above table. The temperatures are measured at the component to printed circuit board connections.

In process zone P1, the PC board and component pins are heated to a temperature of $150^{\circ} \mathrm{C}$ to activate the flux in the solder paste. The temperature ramp up rate, R1, is limited to $3^{\circ} \mathrm{C}$ per second to allow for even heating of both the PC board and component pins.

Process zone P2 should be of sufficient time duration (100 to 180 seconds) to dry the solder paste. The temperature is raised to a level just below the liquidus point of the solder.

Process zone P3 is the solder reflow zone. In zone P3, the temperature is quickly raised above the liquidus point of solder to $260^{\circ} \mathrm{C}\left(500^{\circ} \mathrm{F}\right)$ for optimum results. The dwell time above the liquidus point of solder should be between 60 and 90 seconds. This is to assure proper coalescing of the solder paste into liquid solder and the formation of good solder connections. Beyond the recommended dwell time the intermetallic growth within the solder connections becomes excessive, resulting in the formation of weak and unreliable connections. The temperature is then rapidly reduced to a point below the solidus temperature of the solder to allow the solder within the connections to freeze solid.

Process zone P4 is the cool down after solder freeze. The cool down rate, R 5 , from the liquidus point of the solder to $25^{\circ} \mathrm{C}\left(77^{\circ} \mathrm{F}\right)$ should not exceed $6^{\circ} \mathrm{C}$ per second maximum. This limitation is necessary to allow the PC board and component pins to change dimensions evenly, putting minimal stresses on the component.

It is recommended to perform reflow soldering no more than twice.

## Appendix A: Window Design Guide

## A1: Optical Window Dimensions

To ensure that the performance of the APDS-9303 will not be affected by improper window design, there are some criteria requested on the dimensions and design of the window. There is a constraint on the minimum size of the window, which is placed in front of the photo light sensor, so that it will not affect the angular response of the APDS9303. This minimum dimension that is recommended will ensure at least a $\pm 35^{\circ}$ light reception cone.

If a smaller window is required, a light pipe or light guide can be used. A light pipe or light guide is a cylindrical piece of transparent plastic, which makes use of total internal reflection to focus the light.

The thickness of the window should be kept as minimum as possible because there is a loss of power in every optical window of about $8 \%$ due to reflection ( $4 \%$ on each side) and an additional loss of energy in the plastic material.

Figure A1 illustrates the two types of window that we have recommended which could either be a flat window or a flat window with light pipe.


Flat Window


Flat Window with Light Pipe

Figure A1. Recommended Window Design

Table A1 and Figure A2 show the recommended dimensions of the window. These dimension values are based on a window thickness of 1.0 mm with a refractive index 1.585 .

The window should be placed directly on top of the light sensitive area of APDS-9303 (see Figure A3) to achieve better performance. If a flat window with a light pipe is used, dimension D2 should be 1.55 mm to optimize the performance of APDS-9303.


Figure A2. Recommended Window Dimensions

WD: Working Distance between window front panel \& APDS-9303
D1: Window Diameter
T: Thickness
L: Length of Light Pipe
D2: Light Pipe Diameter
Z: Distance between window rear panel and APDS-9303

Table A1. Recommended dimension for optical window

| WD | Flat Window <br> $(\mathbf{L}=\mathbf{0 . 0} \mathbf{m m}, \mathbf{T}=\mathbf{1 . 0} \mathbf{m m})$ |  | Flat window with Light Pipe <br> $(\mathbf{D} 2=\mathbf{1 . 5 5 m m} \mathbf{Z}=\mathbf{0 . 5 m m}, \mathbf{T}=\mathbf{1 . 0 m m})$ |  |
| :--- | :---: | :---: | :---: | :---: |
| $(\mathbf{T}+\mathbf{L}+\mathbf{Z})$ | $\mathbf{Z}$ | $\mathbf{D 1}$ | $\mathbf{D 1}$ | $\mathbf{L}$ |
| 1.5 | 0.5 | 2.25 | - | - |
| 2.0 | 1.0 | 3.25 | - | - |
| 2.5 | 1.5 | 4.25 | - | - |
| 3.0 | 2.0 | 5.00 | 2.5 | 1.5 |
| 6.0 | 5.0 | 8.50 | 2.5 | 4.5 |



Notes:

1. All dimensions are in millimeters
2. All package dimension tolerance in $\pm 0.2 \mathrm{~mm}$ unless otherwise specified

Figure A3. APDS-9303 Light Sensitive Area

## A2: Optical Window Material

The material of the window is recommended to be polycarbonate. The surface finish of the plastic should be smooth, without any texture.

The recommended plastic material for use as a window is available from Bayer AG and Bayer Antwerp N. V. (Europe), Bayer Corp.(USA) and Bayer Polymers Co., Ltd. (Thailand), as shown in Table A2.

Table A2. Recommended Plastic Materials

| Material number | Visible light <br> transmission | Refractive index |
| :--- | :--- | :--- |
| Makrolon LQ2647 | $87 \%$ | 1.587 |
| Makrolon LQ3147 | $87 \%$ | 1.587 |
| Makrolon LQ3187 | $85 \%$ | 1.587 |

## Appendix B: Application circuit



Pin 2: GND

## ${ }^{* *}$ Note:

ADDR_SEL Float : Slave address is 0111001
Figure B1. Application circuit for APDS-9303

The power supply lines must be decoupled with a 0.1 uF capacitor placed as close to the device package as possible, as shown in Figure B1. The bypass capacitor should have low effective series resistance (ESR) and low effective series inductance (ESI), such as the common ceramic types, which provide a low impedance path to ground at high frequencies to handle transient currents caused by internal logic switching.

Pull-up resistors, R1 and R2, maintain the SDA and SCL lines at a high level when the bus is free and ensure the
signals are pulled up from a low to a high level within the required rise time. For a complete description of the SMBus maximum and minimum Rp values, please review the SMBus Specification at http://www.smbus.org/specs

A pull-up resistor, R3, is also required for the interrupt (INT), which functions as a wired-AND signal in a similar fashion to the SCL and SDA lines. A typical impedance value between $10 \mathrm{k} \Omega$ and $100 \mathrm{k} \Omega$ can be used.

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[^0]:    $\dagger$ Specified by design and characterization; not production tested.

