Freescale Semiconductor Technical Data

Power Management Integrated Circuit (PMIC) for i.MX35/51

The MC13892 is a Power Management Integrated Circuit (PMIC) designed specifically for use with the Freescale i.MX35 and i.MX51 families. It is also compatible with the i.MX27, i.MX31, and i.MX37 application processors targeting netbooks, ebooks, smart mobile devices, smart phones, personal media players, and portable navigation devices. This device is powered by SMARTMOS technology.

Features

- Battery charger system for wall charging and USB charging
- 10-bit ADC for monitoring battery and other inputs, plus a coulomb counter support module
- Four adjustable output buck regulators for direct supply of the \bullet processor core and memory
- 12 adjustable output LDOs with internal and external pass devices
- Boost regulator for supplying RGB LEDs
- Serial backlight drivers for displays and keypad, plus RGB LED drivers
- Power control logic with processor interface and event detection
- Real time clock and crystal oscillator circuitry, with coin cell backup \bullet and support for external secure real time clock on a companion system processor IC
- Touch screen interface
- SPI/I²C bus interface for control and register access

ORDERING INFORMATION

See Device Variation Table on Page 2.

Figure 1. MC13892 Typical Operating Circuit

DEVICE VARIATIONS

Table 1. MC13892 Device Variations

Notes

1. For Tape and Reel product, add an "R2" suffix to the part number.

2. Recommended for all new designs

3. Not recommended for new designs

4. Backward compatible replacement part for MC13892VK, MC13892JVK, MC13892VL, MC13892JVL, MC13892BJVK, and MC13892BJVL

INTERNAL BLOCK DIAGRAM

Figure 2. MC13892 Simplified Internal Block Diagram

PIN CONNECTIONS

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Figure 3. MC13892VK Pin Connections

Figure 4. MC13892VL Pin Connections

Table 2. MC13892 Pin Definitions

A functional description of each pin can be found in the Functional Description.

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ELECTRICAL CHARACTERISTICS

MAXIMUM RATINGS

Table 3. Maximum Ratings

All voltages are with respect to ground unless otherwise noted. Exceeding these ratings may cause a malfunction or permanent damage to the device.

THERMAL RESISTANCE

Notes

- 5. USB Input Voltage applies to UVBUS pin only
- 6. ESD testing is performed in accordance with the Human Body Model (HBM) (CZAP = 100 pF, RZAP = 1500 Ω) and the Charge Device Model (CDM), Robotic (CZAP = 4.0 pF).
- 7. Pin soldering temperature limit is for 10 seconds maximum duration. Not designed for immersion soldering. Exceeding these limits may cause malfunction or permanent damage to the device.
- 8. Freescale's Package Reflow capability meets Pb-free requirements for JEDEC standard J-STD-020C. For Peak Package Reflow Temperature and Moisture Sensitivity Levels (MSL), Go to www.freescale.com, search by part number [e.g. remove prefixes/suffixes and enter the core ID to view all orderable parts. (i.e. MC33xxxD enter 33xxx), and review parametrics.
- 9. Mode Pin is not ESD protected.

Table 4. Dissipation Ratings

STATIC ELECTRICAL CHARACTERISTICS

Table 5. Static Electrical Characteristics

Characteristics noted under conditions -40 °C $\leq T_A \leq 85$ °C, GND = 0 V unless otherwise noted. Typical values noted reflect the approximate parameter means at $T_{A} = 25$ °C under nominal conditions, unless otherwise noted.

Notes

- 10. Valid at 25 °C only.
- 11. VPLL, VIOHI, VGEN2
- 12. VPLL, VIOHI, VGEN2, VAUDIO, VVIDEO
- 13. SPIVCC is typically connected to the output of buck regulator: SW4 and set to 1.800 V
- 14. Input has internal pull-up to VCOREDIG equivalent to 200 kOhm
- 15. Input has internal pull-up to VCORE equivalent to 100 kOhm
- 16. SPIVCC needs to remain enabled for proper detection of WDI High to avoid involuntary shutdown
- 17. A weak pull-down represents a nominal internal pull down of 100 nA, unless otherwise noted
- 18. RESETB & RESETBMCU have open drain outputs, external pull-ups are required

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Notes

19. SPIVCC is typically connected to the output of buck regulator: SW4 and set to 1.800 V

20. A weak pull-down represents a nominal internal pull down of 100 nA unless otherwise noted

The weak pull-down on CS is disabled if a VIH is detected at startup to avoid extra consumption in I²C mode $21.$

 $22.$ The output drive strength is programmable

23. Input state is latched in first phase of cold start, refer to Power Control System for description of PUMS configuration

24. Input state is not latched

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Notes

25. In the extended operating range the performance may be degraded

26. Transient loading for load steps of ILmax/2

27. In this mode, current limit protection is disabled for SW1 - SW4 by setting SWILIMB = 1. Therefore, the load on SW1-4 should not exceed the conditions specified in the table above. Application needs to provide current limit protection circuitry either in battery or as preregulated supply to BP.

Characteristics noted under conditions -40 °C \leq T_A \leq 85 °C, GND = 0 V unless otherwise noted. Typical values noted reflect the approximate parameter means at T_A = 25 °C under nominal conditions, unless otherwi

SWBST

Notes

28. Preferred device TDK VLS252012 series at 2.5x2.0 mm footprint and 1.2 mm max height

29. Preferably 0603 style 6.3 V rated X5R/X7R type at 35% total make tolerance, temperature spread and DC bias derating such as TDK C1608X5R0J106M

30. Preferably 0805 style 6.3 V rated X5R/X7R type at 35% total make tolerance, temperature spread and DC bias derating such as TDK C2012X5R0J226M

31. Preferably 0603 style 6.3 V rated X5R/X7R type at 35% total make tolerance, temperature spread and DC bias derating such as TDK C1608X5R0J475

32. Output voltage when configured to supply VBUS in OTG mode can be as high as 5.75 V

33. Vin is the low side of the inductor that is connected to BP.

Characteristics noted under conditions -40 °C $\leq T_A \leq 85$ °C, GND = 0 V unless otherwise noted. Typical values noted reflect
the approximate parameter means at T_A = 25 °C under nominal conditions, unless otherwise not

VVIDEO ACTIVE MODE DC

Bypass Capacitor ESR

10 kHz - 1.0 MHz

 $\mathsf{ESR}_{\mathsf{VIDEO}}$

20

 $\overline{}$

Notes

34. Preferred device TDK VLS252012 series at 2.5x2.0 mm footprint and 1.2 mm max height

35. Applications of SWBST should take into account impact of tolerance and voltage derating on the bypass capacitor at the output level.

 $m\Omega$

100

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 V_{INMIN} < V_{IN} < V_{INMAX} , Short-circuit V_{OUT} to GND Notes

36. Filtering is shared with CHRGRAW (shorted at board level). 2.2 µF is typically included at the CHRGRAW pin.

37. 6.5 µF is the maximum allowable capacitance on VBUS including all tolerances of filtering capacitance on VBUS and CHRGRAW (which are shorted at the board level).

 $V_{GEN1SHT}$

 $IL_{MAX} + 20\%$

Short-circuit Protection Threshold

 V_{INMIN} < V_{IN} < V_{INMAX} , for any IL_{MIN} < IL < IL_{MAX}

 mA

 5.0

 $\qquad \qquad -$

 8.0

 $\qquad \qquad -$

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Notes

38. Excludes spread and tolerance due to board and 100 mOhm sense resistor tolerances.

39. An additional derating of 35% is allowed.

40. ADIN5, 6 and 7 inputs must not exceed BP voltage.

41. TS[xy][1,2] inputs must not exceed BP or VCORE

42. All characteristics in this table are applicable only for non touch screen operation. This applies to Touch Screen in Standalone mode and below.

DYNAMIC ELECTRICAL CHARACTERISTICS

Table 6. Dynamic Electrical Characteristics

FUNCTIONAL DESCRIPTION

FUNCTIONAL PIN DESCRIPTION

CHARGER

CHRGRAW

1. Charger input. The charger voltage is measured through an ADC at this pin. The UVBUS pin must be shorted to CHRGRAW in cases where the charger is being supplied from the USB cable. The minimum voltage for this pin depends on BATTMIN threshold value (see Battery Interface and Control).

2. Output to battery supplied accessories. The battery voltage can be applied to an accessory by enabling the charge path for the accessory via the CHRGRAW pin. To accomplish this, the charger needs to be configured in reverse supply mode.

CHRGCTRL1

Driver output for charger path FET M1.

CHRGCTRL2

Driver output for charger path FET M2.

CHRGISNS

Charge current sensing point 1. The charge current is read by monitoring the voltage drop over the charge current 100 m Ω sense resistor connected between CHRGISNS and BPSNS.

BPSNS

1. BP sense point. BP voltage is sensed at this pin and compared with the voltage at CHRGRAW.

2. Charge current sensing point 2. The charge current is read by monitoring the voltage drop over the charge current 100 m Ω sense resistor. This resistor is connected between CHRGISNS and BPSNS.

BP

This pin is the application supply point, the input supply to the IC core circuitry. The application supply voltage is sensed through an ADC at this pin.

BATTFET

Driver output for battery path FET M3. If no charging system is required or single path is implemented, the pin BATTFET must be floating.

BATTISNS

Battery current sensing point 1. The current flowing out of and into the battery can be read via the ADC by monitoring the voltage drop over the sense resistor between BATT and BATTISNS.

BATT

Battery positive terminal. Battery current sensing point 2. The supply voltage of the battery is sensed through an ADC on this pin. The current flowing out of and into the battery can be read via the ADC by monitoring the voltage drop over the sense resistor between BATT and BATTISNS

BATTISNSCC

Accumulated current counter current sensing point. This is the coulomb counter current sense point. It should be connected directly to the 0.020 Ω sense resistor via a separate route from BATTISNS. The coulomb counter monitors the current flowing in/ out of the battery by integrating the voltage drop over the BATTISNCC and the BATT pin.

CFP AND CFM

Accumulated current filter cap plus and minus pins respectively. The coulomb counter will require a 10 µF output capacitor connected between these pins to perform a first order filtering of the signal across R1.

CHRGSE1B

An unregulated wall charger configuration can be built in which case this pin must be pulled low. When charging through USB, it can be left open since it is internally pulled up to VCORE. The recommendation is to place an external FET that can pull it low or left it open, depending on the charge method.

CHRGLED

Trickle LED driver output 1. Since normal LED control via the SPI bus is not always possible in the standalone operation, a current sink is provided at the CHRGLED pin. This LED is to be connected between this pin and CHRGRAW.

GNDCHRG

Ground for charger interface.

LEDR, LEDG AND LEDB

General purpose LED driver output Red, Green and Blue respectively. Each channel provides flexible LED intensity control. These pins can also be used as general purpose open drain outputs for logic signaling, or as generic PWM generator outputs.

GNDLED

Ground for LED drivers

IC CORE

VCORE

Regulated supply output for the IC analog core circuitry. It is used to define the PUMS VIH level during initialization. The bandgap and the rest of the core circuitry are supplied from VCORE. Place a 2.2 μ F capacitor from this pin to GNDCORE.

VCOREDIG

Regulated supply output for the IC digital core circuitry. No external DC loading is allowed on VCOREDIG. VCOREDIG is kept powered as long as there is a valid supply and/or coin cell. Place a 2.2 µF capacitor from this pin to GNDCORE.

REFCORE

Main bandgap reference. All regulators use the main bandgap as the reference. The main bandgap is bypassed with a capacitor at REFCORE. No external DC loading is allowed on REFCORE. Place a 100 nF capacitor from this pin to GNDCORE.

GNDCORE

Ground for the IC core circuitry.

POWER GATING

PWGTDRV1 AND PWGTDRV2

Power Gate Drivers

PWGTDRV1 is provided for power gating peripheral loads sharing the processor core supply domain(s) SW1, and/or SW2, and/or SW3. In addition, PWGTDRV2 provides support to power gate peripheral loads on the SW4 supply domain.

In typical applications, SW1, SW2, and SW3 will both be kept active for the processor modules in state retention, and SW4 retained for the external memory in self refresh mode. SW1, SW2, and SW3 power gating FET drive would typically be connected to PWGTDRV1 (for parallel NMOS switches). SW4 power gating FET drive would typically be connected to PWGTDRV2. When Low-power Off mode is activated, the power gate drive circuitry will be disabled, turning off the NMOS power gate switches to isolate the maintained supply domains from any peripheral loading.

SWITCHERS

SW1IN, SW2IN, SW3IN AND SW4IN

Switchers 1, 2, 3, and 4 input. Connect these pins to BP to supply Switchers 1, 2, 3, and 4.

SW1FB, SW2FB, SW3FB AND SW4FB

Switchers 1, 2, 3, and 4 feedback. Switchers 1, 2, 3, and 4 output voltage sense respectively. Connect these pins to the farther point of each of their respective SWxOUT pin, in order to sense and maintain voltage stability.

SW1OUT

Switcher 1 output. Buck regulator for processor core(s).

GNDSW1

Ground for Switcher 1.

SW2OUT

Switcher 2 output. Buck regulator for processor SOG, etc.

GNDSW2

Ground for Switcher 2.

SW3OUT

Switcher 3 output. Buck regulator for internal processor memory and peripherals.

GNDSW3

Ground for switcher 3.

SW4OUT

Switcher 4 output. Buck regulator for external memory and peripherals.

GNDSW4

Ground for switcher 4.

DVS1 AND DVS2

Switcher 1 and 2 DVS input pins. Provided for pin controlled DVS on the buck regulators targeted for processor core supplies. The DVS pins may be reconfigured for Switcher Increment / Decrement (SID) mode control. When transitioning from one voltage to another, the output voltage slope is controlled in steps of 25 mV per time step. These pins must be set high in order for the DVS feature to be enabled for each of switchers 1 or 2, or low to disable it.

SWBSTIN

Switcher BST input. The 2.2 μ H switcher BST inductor must be connected here.

SWBSTOUT

Power supply for gate driver for the internal power NMOS that charges SWBST inductor. It must be connected to BP.

SWBSTFB

Switcher BST feedback. When SWBST is configured to supply the UVBUS pin in OTG mode the feedback will be switched to sense the UVBUS pin instead of the SWBSTFB pin.

GNDSWBST

Ground for switcher BST.

REGULATORS

VINIOHI

Input of VIOHI regulator. Connect this pin to BP in order to supply VIOHI regulator.

VIOHI

Output regulator for high voltage IO. Fixed 2.775 V output for high-voltage level interface.

VINPLL AND VINDIG

The input of the regulator for processor PLL and Digital regulators respectively. VINDIG and VINPLL can be connected to either BP or a 1.8 V switched mode power supply rail, such as from SW4 for the two lower set points of each regulator (the 1.2 and 1.25 V output for VPLL, and 1.05 and 1.25 V output for VDIG). In addition, when the two upper set points are used (1.50 and 1.8 V outputs for VPLL, and 1.65 and 1.8 V for VDIG), they can be connected to either BP or a 2.2 V nominal external switched mode power supply rail, to improve power dissipation.

VPLL

Output of regulator for processor PLL. Quiet analog supply (PLL, GPS).

VDIG

Output regulator Digital. Low voltage digital (DPLL, GPS).

VVIDEODRV

Drive output for VVIDEO external PNP transistor.

VVIDEO

Output regulator TV DAC. This pin must be connected to the collector of the external PNP transistor of the VVIDEO regulator.

VINAUDIO

Input regulator VAUDIO. Typically connected to BP.

VAUDIO

Output regulator for audio supply.

VINUSB2

Input regulator VUSB2. This pin must always be connected to BP even if the regulators are not used by the application.

VUSB2

Output regulator for powering USB PHY.

VINCAMDRV

1. Input regulator camera using internal PMOS FET. Typically connected to BP.

2. Drive output regulator for camera voltage using external PNP device. In this case, this pin must be connected to the base of the PNP in order to drive it.

VCAM

Output requlator for the camera module. When using an external PNP device, this pin must be connected to its collector.

VSDDRV

Drive output for the VSD external PNP transistor.

VSD

Output regulator for multi-media cards such as micro SD, RS-MMC.

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VGEN1DRV

Drive output for the VGEN1 external PNP transistor.

VGEN1

Output of general purpose 1 regulator.

VGEN2DRV

Drive output for the VGEN2 external PNP transistor.

VGEN2

Output of general purpose 2 regulator.

VINGEN3DRV

1. Input for the VGEN3 regulator when no external PNP transistor used. Typically connected to BP.

2. Drive output for VGEN3 in case an external PNP transistor is used on the application. In this case, this pin must be connected the base of the PNP transistor.

VGEN3

Output of general purpose 3 regulator.

VSRTC

Output regulator for the SRTC module on the processor. The VSRTC regulator provides the CLK32KMCU output level (1.2 V). Additionally, it is used to bias the low-power SRTC domain of the SRTC module integrated on certain FSL processors.

GNDREG1

Ground for regulators 1.

GNDREG2

Ground for regulators 2.

GNDREG3

Ground for regulators 3.

GENERAL OUTPUTS

GPO₁

General purpose output 1. Intended to be used for battery thermistor biasing. In this case, connect a 10 KΩ resistor from GPO1 to ADIN5, and one from ADIN5 to GND.

GPO₂

General purpose output 2.

GPO₃

General purpose output 3.

GPO4

General purpose output 4. It can be configured for a muxed connection into Channel 7 of the GP ADC.

CONTROL LOGIC

LICELL

Coin cell supply input and charger output. The LICELL pin provides a connection for a coin cell backup battery or supercap. If the main battery is deeply discharged, removed, or contact-bounced (i.e., during a power cut), the RTC system and coin cell maintained logic will switch over to the LICELL for backup power. This pin also works as a current-limited voltage source for battery charging. A small capacitor should be placed from LICELL to ground under all circumstances.

XTAL1

32.768 kHz Oscillator crystal connection 1.

XTAL₂

32.768 kHz Oscillator crystal connection 2.

GNDRTC

Ground for the RTC block.

CLK32K

32 kHz Clock output for peripherals. At system start-up, the 32 kHz clock is driven to CLK32K (provided as a peripheral clock reference), which is referenced to SPIVCC. The CLK32K is restricted to state machine activation in normal on mode.

CLK32KMCU

32 kHz Clock output for processor. At system start-up, the 32 kHz clock is driven to CLK32KMCU (intended as the CKIL input to the system processor) referenced to VSRTC. The driver is enabled by the start-up sequencer and the CLK32KMCU is programmable for Low-power Off mode control by the state machine.

RESETB AND RESETBMCU

Reset output for peripherals and processor respectively. These depend on the Power Control Modes of operation (See Functional Device Operation on page 40). These are meant as reset for the processor, or peripherals in a power up condition, or to keep one in reset while the other is up and running.

WDI

Watchdog input. This pin must be high to stay in the On mode. The WDI IO supply voltage is referenced to SPIVCC (normally connected to SW4 = 1.8 V). SPIVCC must therefore remain enabled to allow for proper WDI detection. If WDI goes low, the system will transition to the Off state or Cold Start (depending on the configuration).

STANDBY AND STANDBYSEC

Standby input signal from processor and from peripherals respectively.

To ensure that shared resources are properly powered when required, the system will only be allowed into Standby when both the application processor (which typically controls the STANDBY pin) and peripherals (which typically control the STANDBYSEC pin) allow it. This is referred to as a Standby event.

The Standby pins are programmable for Active High or Active Low polarity, and that decoding of a Standby event will take into account the programmed input polarities associated with each pin. Since the Standby pin activity is driven asynchronously to the system, a finite time is required for the internal logic to qualify and respond to the pin level changes.

The state of the Standby pins only have influence in the On mode and are therefore ignored during start up and in the Watchdog phase. This allows the system to power up without concern of the required Standby polarities, since software can make adjustments accordingly, as soon as it is running.

INT

Interrupt to processor. Unmasked interrupt events are signaled to the processor by driving the INT pin high.
PWRON1, 2 AND 3

A turn on event can be accomplished by connecting an open drain NMOS driver to the PWRONx pin of the MC13892, so that it is in effect a parallel path for the power key.

In addition to the turn on event, the MC13892A/B/C/D versions include a global reset feature on the PWRON3 pin. On the A/B/C/D versions, the GLBRSTENB defaults to 0. In the MC13892A/C versions global reset is active low. Since GLBRSTENB defaults to 0, the global reset feature is enabled by default. In the MC13892B/D versions global reset is active high. Since GLBRSTENB defaults to 0, the global reset feature is disabled by default. The global reset function can be enabled or disabled by changing the SPI bit GLBRSTENB at any time, as shown in table below:

The global reset feature powers down the part, disables the charger, resets the SPI registers to their default value and then powers back on. To generate a global reset, the PWRON3 pin needs to be pulled low for greater than 12 seconds and then pulled back high. If the PWRON3 pin is held low for less than 12 seconds, the pin will act as a normal PWRON pin.

PUMS1 AND PUMS2

Power up mode supply setting. Default start-up of the device is selectable by hardwiring the Power Up Mode Select pins. The Power Up Mode Select pins (PUMS1 and PUMS2) are used to configure the start-up characteristics of the regulators. Supply enabling and output level options are selected by hardworking the PUMS pins for the desired configuration.

MODE

USB LBP mode, normal mode, test mode selection & anti-fuse bias. During evaluation and testing, the IC can be configured for normal operation or test mode via the MODE pin as summarized in the following table.

GNDCTRL

Ground for control logic.

SPIVCC

Supply for SPI bus and audio bus

$\overline{\text{cs}}$

CS held low at Cold Start configures the interface for SPI mode. Once activated, CS functions as the SPI Chip Select. CS tied to VCORE at Cold Start configures the interface for 1²C mode; the pin is not used in 1²C mode other than for configuration.

Because the SPI interface pins can be reconfigured for reuse as an l^2C interface, a configuration protocol mandates that the CS pin is held low during a turn on event for the IC (a weak pull-down is integrated on the CS pin).

CLK

Primary SPI clock input. In 1²C mode, this pin is the SCL signal (1²C bus clock).

MOSI

Primary SPI write input. In I²C mode, the MOSI pin hard wired to ground or VCORE is used to select between two possible addresses (A0 address selection).

MISO

Primary SPI read output. In I²C mode, this pin is the SDA signal (bi-directional serial data line).

GNDSPI

Ground for SPI interface.

USB

UID

This pin identifies if a mini-A or mini-B style plug has been connected to the application. The state of the ID detection can be read via the SPI, to poll dedicated sense bits for a floating, grounded, or factory mode condition on the UID pin.

UVBUS

1. USB transceiver cable interface.

2. OTG supply output.

When SWBST is configured to supply the UVBUS pin in OTG mode, the feedback will switch to sense the UVBUS pin instead of the SWBSTFB pin.

VUSB

This is the regulator used to provide a voltage to an external USB transceiver IC.

VINUSB

Input option for VUSB; supplied by SWBST. This pin is internally connected to the UVBUS pin for OTG mode operation (for more details about OTG mode).

Note: When VUSBIN = 1, UVBUS will be connected via internal switches to VINUSB and incur some current drain on that pin, as much as 270 µA maximum, so care must be taken to disable this path and set this SPI bit (VUSBIN) to 0 to minimize current drain, even if SWBST and/or VUSB are disabled.

VBUSEN

External VBUS enable pin for the OTG supply. VBUS is defined as the power rail of the USB cable (+5.0 V).

A TO D CONVERTER

Note: The ADIN5/6/7 inputs must not exceed BP.

ADIN₅

ADC generic input channel 5. ADIN5 may be used as a general purpose unscaled input, but in a typical application, ADIN5 is used to read out the battery pack thermistor. The thermistor must be biased with an external pull-up to a voltage rail greater than the ADC input range. In order to save current when the thermistor reading is not required, it can be biased from one of the general purpose IOs such as GPO1. A resistor divider network should assure the resulting voltage falls within the ADC input range, in particular when the thermistor check function is used.

ADIN₆

ADC generic input channel 6. ADIN6 may be used as a general purpose unscaled input, but in a typical application, the PA thermistor is connected here.

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ADIN7

ADC generic input channel 7, group 1. ADIN7 may be used as a general purpose unscaled input or as a divide by 2 scaled input. In a typical application, an ambient light sensor is connected here. A second general purpose input ADIN7B is available on channel 7. This input is muxed on the GPO4 pin. In the application, a second ambient light sensor is supposed to be connected here.

TSX1 AND TSX2, TSY1 AND TSY2 - Note: The TS[xy] [12] inputs must not exceed BP or VCORE.

Touch Screen Interfaces X1 and X2, Y1 and Y2. The touch screen X plate is connected to TSX1 and TSX2, while the Y plate is connected to Y1 and Y2. In inactive mode, these pins can also be used as general purpose ADC inputs. They are respectively mapped on ADC channels 4, 5, 6, and 7. In interrupt mode, a voltage is applied to the X-plate (TSX2) via a weak current source to VCORE, while the Y-plate is connected to ground (TSY1).

TSREF

Touch Screen Reference regulator. This regulator is powered from VCORE. In applications not supporting touch screen, the TSREF can be used as a low current general purpose regulator, or it can be kept disabled and the bypass capacitor omitted.

ADTRIG

ADC trigger input. A rising edge on this pin will start an ADC conversion.

GNDADC

Ground for A to D circuitry.

THERMAL GROUNDS

GNDSUB1-9

General grounds and thermal heat sinks.

FUNCTIONAL DEVICE OPERATION

PROGRAMMABILITY

INTERFACING OVERVIEW AND CONFIGURATION OPTIONS

The MC13892 contains a number of programmable registers for control and communication. The majority of registers are accessed through a SPI interface in a typical application. The same register set may alternatively be accessed with an ${}^{12}C$ interface that is muxed on SPI pins. The following table describes the muxed pin options for the SPI and I²C interfaces. Further details for each interface mode follow in this chapter.

Table 7. SPI / I²C Bus Configuration

Notes

- 43. CS held low at Cold Start configures interface for SPI mode; once activated, CS functions as the SPI Chip Select.
- CS tied to VCORE at Cold Start configures interface for l^2C mode; the pin is not used in l^2C mode other than for configuration. 44
- In I²C mode, the MOSI pin hard wired to ground or VCORE is used to select between two possible addresses. 45.

SPI INTERFACE

The MC13892 contains a SPI interface port, which allows access by a processor to the register set. Via these registers, the resources of the IC can be controlled. The registers also provide status information about how the IC is operating, as well as information on external signals.

The SPI interface pins can be reconfigured for reuse as an I²C interface. As a result, a configuration protocol mandates that the CS pin is held low during a turn on event for the IC (a weak pull-down is integrated on the CS pin. With the CS pin held low during startup (as would be the case if connected to the CS driver of an unpowered processor, due to the integrated pull-down), the bus configuration will be latched for SPI mode.

The SPI port utilizes 32-bit serial data words comprised of 1 write/read b bit, 6 address bits, 1 null bit, and 24 data bits. The addressable register map spans 64 registers of 24 data bits each.

The general structure of the register set is given in the following table. Bit names, positions, and basic descriptions are provided in SPI Bitmap. Expanded bit descriptions are included in the following functional chapters for application guidance. For brevity's sake, references are occasionally made herein to the register set as the "SPI map" or "SPI bits", but note that bit access is also possible through the $l²C$ interface option, so such references are implied as generically applicable to the register set accessible by either interface.

Table 8. Register Set

MC13892

Table 8. Register Set

The SPI interface is comprised of the package pins listed in Table 9.

Table 9. SPI Interface Pin Description

SPI INTERFACE DESCRIPTION

The control bits are organized into 64 fields. Each of these 64 fields contains 32-bits. A maximum of 24 data bits are used per field. In addition, there is one "dead" bit between the data and address fields. The remaining bits include 6 address bits to address the 64 data fields and one write enable bit to select whether the SPI transaction is a read or a write.

The register set will be to a large extent compatible with the MC13783, in order to facilitate software development.

For each SPI transfer, first a one is written to the read/write bit if this SPI transfer is to be a write. A zero is written to the read/ write bit if this is to be a read command only.

The CS line must remain high during the entire SPI transfer. To start a new SPI transfer, the CS line must go inactive and then go active again. The MISO line will be tri-stated while CS is low.

To read a field of data, the MISO pin will output the data field pointed to by the 6 address bits loaded at the beginning of the SPI sequence.

Figure 5. SPI Transfer Protocol Single Read/Write Access

Figure 6. SPI Transfer Protocol Multiple Read/Write Access

SPI ELECTRICAL & TIMING REQUIREMENTS

The following diagram and table summarize the SPI electrical and timing requirements. The SPI input and output levels are set independently via the SPIVCC pin by connecting it to the desired supply. This would typically be tied to SW4 programmed for 1.80 V. The strength of the MISO driver is programmable through the SPIDRV[1:0] bits.

Figure 7. SPI Interface Timing Diagram

Table 10. SPI Interface Timing Specifications

Notes

46. This table reflects a maximum SPI clock frequency of 26 MHz

Table 11. SPI Interface Logic IO Specifications

I²C INTERFACE

I²C CONFIGURATION

When configured for I²C mode (see Table 7) the interface may be used to access the complete register map previously described for SPI access. The MC13892 can function only as an I²C slave device, not as a host.

 $1²C$ interface protocol requires a device ID for addressing the target IC on a multi-device bus. To allow flexibility in addressing for bus conflict avoidance, pin programmable selection is provided through the MOSI pin to allow configuration for the address LSB(s). This product supports 7-bit addressing only; support is not provided for 10-bit or General Call addressing.

The $1²C$ mode of the interface is implemented generally following the Fast Mode definition which supports up to 400 kbits/s operation. Timing diagrams, electrical specifications, and further details can be found in the I²C specification.

Standard I²C protocol utilizes packets of 8-bits (bytes), with an acknowledge bit (ACK) required between each byte. However, the number of bytes per transfer is unrestricted. The register map of the MC13892 is organized in 24-bit registers which corresponds to the 24-bit words supported by the SPI protocol of this product. To ensure that the I²C operation mimics SPI transactions in behavior of a complete 24-bit word being written in one transaction, software is expected to perform write transactions to the device in 3 byte sequences, beginning with the MSB. Internally, data latching will be gated by the acknowledge at the completion of writing the third consecutive byte.

Failure to complete a 3 byte write sequence will abort the $1²C$ transaction and the register will retain its previous value. This could be due to a premature STOP command from the master.

 $1²C$ read operations are also performed in byte increments separated by an ACK. Read operations also begin with the MSB and 3 bytes will be sent out, unless a STOP command or NACK is received prior to completion.

The following examples show how to write and read data to the IC. The host initiates and terminates all communication. The host sends a master command packet after driving the start condition. The device will respond to the host if the master command packet contains the corresponding slave address. In the following examples, the device is shown always responding with an ACK to transmissions from the host. If at any time a NAK is received, the host should terminate the current transaction and retry the transaction.

1²C DEVICE ID

The l^2C interface protocol requires a device ID for addressing the target IC on a multi-device bus. To allow flexibility in addressing for bus conflict avoidance, pin programmable selection is provided to allow configuration for the address LSB(s). This product supports 7-bit addressing only. Support is not provided for 10-bit or General Call addressing.

Because the MOSI pin is not utilized for 1²C communication, it is reassigned for pin programmable address selection by hardwiring to VCORE or GND at the board level, when configured for I²C mode. MOSI will act as Bit 0 of the address. The I²C address assigned to FSL PM ICs (shared amongst our portfolio) is as follows:

00010-A1-A0, where the A1 and A0 bits are allowed to be configured for either 1 or 0. It is anticipated for a maximum of two FSL PM ICs on a given board, which could be sharing an 1^2C bus. The A1 address bit is internally hard wired as a "0", leaving the LSB A0 for board level configuration. The A1 bit will be implemented such that it can be re-wired as a "1" (with a metal change or fuse trim), if conflicts are encountered before the final production material is manufactured. The designated address is defined as: 000100-A0.

I²C OPERATION

The I²C mode of the interface is implemented, generally following the Fast mode definition, which supports up to 400 kbits/s operation. The exceptions to the standard are noted to be 7-bit only addressing, and no support for General Call addressing. Timing diagrams, electrical specifications, and further details can be found in the I²C specification, which is available for download at:

http://www.nxp.com/acrobat_download/literature/9398/39340011.pdf

Standard I²C protocol utilizes bytes of 8-bits, with an acknowledge bit (ACK) required between each byte. However, the number of bytes per transfer are unrestricted. The register map is organized in 24-bit registers, which corresponds to the 24-bit words supported by the SPI protocol of this product. To ensure that I²C operation mimics SPI transactions in behavior of a complete 24-bit word being written in one transaction. The software is expected to perform write transactions to the device in 3 byte sequences, beginning with the MSB. Internally, data latching will be gated by the acknowledge at the completion of writing the third consecutive byte.

Failure to complete a 3 byte write sequence will abort the I^2C transaction, and the register will retain its previous value. This could be due to a premature STOP command from the master, for example. I²C read operations are also performed in byte

increments separated by an ACK. Read operations also begin with the MSB, and 3 bytes will be sent out unless a STOP command or NACK is received prior to completion.

The following examples show how to write and read data to the IC. The host initiates and terminates all communication. The host sends a master command packet after driving the start condition. The device will respond to the host if the master command packet contains the corresponding slave address. In the following examples, the device is shown always responding with an ACK to transmissions from the host. If at any time a NAK is received, the host should terminate the current transaction and retry the transaction.

Figure 9. I²C 3 Byte Read Example

INTERRUPT HANDLING

CONTROL

The MC13892 has interrupt generation capability to inform the system on important events occurring. An interrupt is signaled to the processor by driving the INT pin high. This is true whether the communication interface is configured for the SPI or I²C.

Each interrupt is latched so that even if the interrupt source becomes inactive, the interrupt will remain set until cleared. Each interrupt can be cleared by writing a 1 to the appropriate bit in the Interrupt Status register. This will also cause the interrupt line to go low. If a new interrupt occurs while the processor clears an existing interrupt bit, the interrupt line will remain high.

Each interrupt can be masked by setting the corresponding mask bit to a 1. As a result, when a masked interrupt bit goes high, the interrupt line will not go high. A masked interrupt can still be read from the Interrupt Status register. This gives the processor the option of polling for status from the IC. The IC powers up with all interrupts masked except the USB low-power boot, so the processor must initially poll the device to determine if any interrupts are active. Alternatively, the processor can unmask the interrupt bits of interest. If a masked interrupt bit was already high, the interrupt line will go high after unmasking.

The sense registers contain status and input sense bits so the system processor can poll the current state of interrupt sources. They are read only, and not latched or clearable.

Interrupts generated by external events are debounced, meaning that the event needs to be stable throughout the debounce period before an interrupt is generated.

BIT SUMMARY

Table 12 summarizes all interrupt, mask, and sense bits associated with INT control. For more detailed behavioral descriptions, refer to the related chapters.

Table 12. Interrupt, Mask and Sense Bits

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Table 12. Interrupt, Mask and Sense Bits

Notes

47. Debounce timing for the falling edge can be extended with PWRONxDBNC[1:0]; refer to Power Control System for details.

Additional sense bits are available to reflect the state of the power up mode selection pins, as summarized in Table 13.

Table 13. Additional Sense Bits

SPECIFIC REGISTERS

IDENTIFICATION

The MC13892 parts can be identified though identification bits which are hardwired on chip.

The version of the MC13892 can be identified by the ICID[2:0] bits. This is used to distinguish future derivatives or customizations of the MC13892. The bits are set to ICID[2:0] = 111 and are located in the revision register.

The revision of the MC13892 is tracked with the revision identification bits REV[4:0]. The bits REV[4:3] track the full mask set revision, where bits REV[2:0] track the metal revisions. These bits are hardwired.

Table 14. IC Revision Bit Assignment

The bits FIN[3:0] are Freescale use only and are not to be explored by the application.

The MC13892 die is produced using different wafer fabrication plants. The plants can be identified via the FAB[1:0] bits. These bits are hardwired.

MEMORY REGISTERS

The MC13892 has a small general purpose embedded memory of two times 24-bits to store critical data. The data is maintained when the device is turned off and when in a power cut. The contents are only reset when a RTC reset occurs, see **Clock Generation and Real Time Clock.**

CLOCK GENERATION AND REAL TIME CLOCK

CLOCK GENERATION

The MC13892 generates a 32.768 kHz clock as well as several 32.768 kHz derivative clocks that are used internally for control.

Support is also provided for an external Secure Real Time Clock (SRTC) which may be integrated on a companion system processor IC. For media protection in compliance with Digital Rights Management (DRM) system requirements, the CLK32KMCU can be provided as a reference to the SRTC module where tamper protection is implemented.

CLOCKING SCHEME

The MC13892 contains an internal 32 kHz oscillator, that delivers a 32 kHz nominal frequency (20%) at its outputs when an external 32.768 kHz crystal is not present.

If a 32.768 kHz crystal is present and running, then all control functions will run off the crystal derived 32 kHz oscillator. In absence of a valid supply at the BP supply node (for instance due to a dead battery), the crystal oscillator continues running, supplied from the coin cell battery until the coin cell is depleted.

The 32 kHz clock is driven to two output pins. CLK32KMCU (intended as the CKIL input to the system processor) is referenced to VSRTC, and CLK32K (provided as a clock reference for the peripherals) is referenced to SPIVCC. The driver is enabled by the startup sequencer, and CLK32KMCU is programmable for Low-power Off mode, controlled by the state machine. Additionally, a SPI bit CLK32KMCUEN bit is provided for direct SPI control. The CLK32KMCUEN bit defaults to a 1 and resets on RTCPORB, to ensure the buffer is activated at the first power up and configured as desired for subsequent power ups. CLK32K is restricted to state machine activation in normal On mode.

The drive strength of the CLK32K output drivers are programmable with CLK32KDRV[1:0] (master control bits that affect the drive strength of CLK32K).

During a switchover between the two clock sources (such as when the crystal oscillator is starting up), the output clock is maintained at a stable active low or high phase of the internal 32 kHz clock to avoid any clocking glitches. If the XTAL clock source suddenly disappears during operation, the IC will revert back to the internal clock source. Given the unpredictable nature of the event and the startup times involved, the clock may be absent long enough for the application to shut down during this transition, for example, due to a sag in the switchover output voltage, or absence of a signal on the clock output pins.

A status bit, CLKS, is available to indicate to the processor which clock is currently selected: CLKS=0 when the internal RC is used, and CLKS=1 if the XTAL source is used. The CLKI interrupt bit will be set whenever a change in the clock source occurs, and an interrupt will be generated if the corresponding CLKM mask bit is cleared.

OSCILLATOR SPECIFICATIONS

The crystal oscillator has been designed for use in conjunction with the Micro Crystal CC7V-T1A-32.768 kHz-9pF-30 ppm or equivalent (such as Micro Crystal CC5V-T1A or Epson FC135).

Table 15. RTC Crystal Specifications

The oscillator also accepts a clock signal from an external source. This clock signal is to be applied to the XTAL1 pin, where the signal can be DC or AC coupled. A capacitive divider can be used to adapt the source signal to the XTAL1 input levels. When applying an external source, the XTAL2 pin is to be connected to VCOREDIG.

The electrical characteristics of the 32 kHz Crystal oscillator are given in the table below, taking into account the above crystal characteristics

Table 16. Crystal Oscillator Main Characteristics

OSCILLATOR APPLICATION GUIDELINES

The guidelines below may prove to be helpful in providing a crystal oscillator that starts reliably and runs with minimal jitter.

PCB leakage: The RTC amplifier is a low-current circuit. Therefore, PCB leakage may significantly change the operating point of the amplifier and even the drive level to the crystal. (Changing the drive level to the crystal may change the aging rate, jitter, and even the frequency at a given load capacitance.) The traces should be kept as short as possible to minimize the leakage, and good PCB manufacturing processes should be maintained.

Layout: The traces from the MC13892 to the crystal, load capacitance, and the RTC Ground are sensitive. They must be kept as short as possible with minimal coupling to other signals. The signal ground for the RTC is to be connected to GNDRTC, and via a single connection, GNDRTC to the system ground. The CLK32K and CLK32KMCU square wave outputs must be kept away from the crystal / load capacitor leads, as the sharp edges can couple into the circuit and lead to excessive jitter. The crystal / load capacitance leads and the RTC Ground must form a minimal loop area.

Crystal Choice: Generally speaking, crystals are not interchangeable between manufacturers, or even different packages for a given manufacturer. If a different crystal is considered, it must be fully characterized with the MC13892 before it can be considered.

Tuning Capacitors: The nominal load capacitance is 9.0 pF, therefore the total capacitance at each node should be 18 pF, composed out of the load capacitance, the effective input capacitance at each pin, plus the PCB stray capacitance for each pin.

SRTC SUPPORT

The MC13892 provides support for processors which have an integrated SRTC for Digital Rights Management (DRM), by providing a VSRTC voltage to bias the SRTC module of the processor, as well as a CLK32KMCU at the VSRTC output level.

When configured for DRM mode (SPI bit DRM = 1), the CLK32MCU driver will be kept enabled through all operational states, to ensure that the SRTC module always has its reference clock. If DRM = 0, the CLK32KMCU driver will not be maintained in the Off state. Refer to Table 23 for the operating behavior of the CLK32KMCU output in User Off, Memory Hold, User off Wait, and internal MEMHOLD PCUT modes.

It is also necessary to provide a means for the processor to do an RTC initiated wake-up of the system, if it has been programmed for such capability. This can be accomplished by connecting an open drain NMOS driver to the PWRON pin of the MC13892, so that it is in effect a parallel path for the power key. The MC13892 will not be able to discern the turn on event from a normal power key initiated turn on, but the processor should have the knowledge, since the RTC initiated turn on is generated locally.

Figure 10. SRTC block diagram

VSRTC

The VSRTC regulator provides the CLK32KMCU output level. It is also used to bias the Low-power SRTC domain of the SRTC module integrated on certain FSL processors. The VSRTC regulator is enabled as soon as the RTCPORB is detected. The VSRTC cannot be disabled.

Table 17. VSRTC Specifications

REAL TIME CLOCK

A real Time Clock (RTC) function is provided including time and day counters as well as an alarm function. The utilizes a 32 kHz clock, either the RC oscillator or the 32.768 kHz crystal oscillator as a time base, and is powered by the coin cell backup supply when BP has dropped below operational range. In configurations where the SRTC is used, the RTC can be disabled to conserve current drain by setting the RTCDIS bit to a 1 (defaults on at power up).

TIME AND DAY COUNTERS

The 32 kHz clock is divided down to a 1.0 Hz time tick which drives a 17-bit Time Of Day (TOD) counter. The TOD counter counts the seconds during a 24 hour period from 0 to 86,399, and will then roll over to 0. When the roll over occurs, it increments the 15-bit DAY counter. The DAY counter can count up to 32767 days. The 1.0 Hz time tick can be used to generate a 1HZI interrupt if unmasked.

TIME OF DAY ALARM

A Time Of Day Alarm (TODA) function can be used to turn on the application and alert the processor. If the application is already on, the processor will be interrupted. The TODA and DAYA registers are used to set the alarm time. Only a single alarm can be programmed at a time. When the TOD counter is equal to the value in TODA, and the DAY counter is equal to the value in DAYA, the TODAI interrupt will be generated.

At initial power up of the application (application of the coin cell), the state of the TODA and DAYA registers will be all 1's. The interrupt for the alarm (TODAI) is backed up by LICELL and will be valid at power up. If the mask bit for the TOD alarm (TODAM) is high, then the TODAI interrupt is masked and the application will not turn on with the time of day alarm event (TOD[16:0] = TODA[16:0] and DAY[14:0] = DAYA[14:0]). By default, the TODAM mask bit is set to 1, thus masking the interrupt and turn on event.

TIMER RESET

As long as the supply at BP is valid, the real time clock will be supplied from VCORE. If not, it can be backed up from a coin cell via the LICELL pin. When the backup voltage drops below RTCUVDET, the RTCPORB reset signal is generated and the contents of the RTC will be reset. Additional registers backed up by coin cell will also reset with RTCPORB. To inform the processor that the contents of the RTC are no longer valid due to the reset, a timer reset interrupt function is implemented with the RTCRSTI bit.

RTC TIMER CALIBRATION

A clock calibration system is provided to adjust the 32,768 cycle counter that generates the 1.0 Hz timer for RTC timing registers to comply with digital rights management specifications of ±50 ppm. This calibration system can be disabled, if not needed to reduce the RTC current drain. The general implementation relies on the system processor to measure the 32.768 kHz crystal oscillator against a higher frequency and more accurate system clock such as a TCXO. If the RTC timer needs a correction, a 5-bit 2's complement calibration word can be sent via the SPI to compensate the RTC for inaccuracy in its reference oscillator as defined in Table 18.

Table 18. RTC Calibration Settings

Note that the 32.768 kHz oscillator is not affected by RTCCAL settings. Calibration is only applied to the RTC time base counter. Therefore, the frequency at the clock outputs CLK32K and CLK32KMCU are not affected.

The RTC system calibration is enabled by programming the RTCCALMODE[1:0] for desired behavior by operational mode.

Table 19. RTC Calibration Enabling

A slight increase in consumption will be seen when the calibration circuitry is activated. To minimize consumption and maximize lifetime when the RTC system is maintained by the coin cell, the RTC Calibration circuitry can be automatically disabled when main battery contact is lost, or if it is so deeply discharged that RTC power draw is switched to the coin cell (configured with RTCCALMODE = 01).

Because of the low RTC consumption, RTC accuracy can be maintained through long periods of the application being shut down, even after the main battery has discharged. However, it is noted that the calibration can only be as good as the RTCCAL data that has been provided, so occasional refreshing is recommended to ensure that any drift influencing environmental factors have not skewed the clock beyond desired tolerances.

COIN CELL BATTERY BACKUP

The LICELL pin provides a connection for a coin cell backup battery or supercap. If the main battery is deeply discharged, removed, or contact-bounced (i.e., during a power cut), the RTC system and coin cell maintained logic will switch over to the LICELL for backup power. This switch over occurs for a BP below the UVDET threshold with LICELL greater than BP. A small capacitor should be placed from LICELL to ground under all circumstances.

Upon initial insertion of the coincell, it is not immediately connected to the on chip circuitry. The cell gets connected when the IC powers on, or after enabling the coincell charger when the IC was already on. During operation, coincells can get damaged and their lifetime reduced when deeply discharged. In order to avoid such, the internal circuitry supplied from LICELL is automatically disconnected for voltages below the coincell disconnect threshold. The cell gets reconnected again under the same conditions as for initial insertion.

The coin cell charger circuit will function as a current-limited voltage source, resulting in the CC/CV taper characteristic typically used for rechargeable Lithium-Ion batteries. The coin cell charger is enabled via the COINCHEN bit. The coin cell voltage is programmable through the VCOIN[2:0] bits. The coin cell charger voltage is programmable in the ON state where the charge current is fixed at ICOINHI.

If COINCHEN=1 when the system goes into Off or User Off state, the coin cell charger will continue to charge to the predefined voltage setting but at a lower maximum current ICOINLO. This compensates for self discharge of the coin cell and ensures that if/when the main cell gets depleted, that the coin cell will be topped off for maximum RTC retention. The coin cell charging will be stopped for the BP below UVDET. The bit COINCHEN itself is only cleared when an RTCPORB occurs.

Table 20. Coin cell Charger Voltage Specifications

Table 21. Coin cell Charger Specifications

POWER CONTROL SYSTEM

INTERFACE

The power control system on the MC13892 interfaces with the processor via different IO signals and the SPI/I2C bus. It also uses on chip signals and detector outputs. Table 22 gives a listing of the principal elements of this interface.

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Table 22. Power Control System Interface Signals

OPERATING MODES

POWER CONTROL STATE MACHINE

Figure 11 shows the flow of the power control state machine. This diagram serves as the basis for the description in the remainder of this chapter.

Green Circle = Transitional State, a specific timer is running, see text Dashed Boxes = Grouping of Modes for clarification WDI has influence only in the 'On' state Complete loss of BP and coin cell power is not represented in state machine

POWER CONTROL MODES DESCRIPTION

Following are text descriptions of the power states of the system, which give additional details of the state machine, and complement Figure 11. Note that the SPI control is only possible in the Watchdog, On, and User Off Wait states, and that the interrupt line INT is kept low in all states except for Watchdog and On.

Off

If the supply at BP is above the UVDET threshold, only the IC core circuitry at VCOREDIG and the RTC module are powered, all other supplies are inactive. To exit the Off mode, a valid turn on event is required. No specific timer is running in this mode.

If the supply at BP is below the UVDET threshold no turn on events are accepted. If a valid coin cell is present, the core gets powered from LICELL. The only active circuitry is the RTC module, with BP greater than UVDET detection, and the SRTC support circuitry, if so configured.

Cold Start

Entered upon a Turn On event from Off, Warm Boot, successful PCUT, or Silent System Restart. The switchers and regulators are powered up sequentially to limit the inrush current. See the Power Up section for sequencing and default level details. The reset signals RESETB and RESETBMCU are kept low. The Reset timer starts running when entering a Cold Start. When expired, the Cold Start state is exited for the Watchdog state, and both RESETB and RESETBMCU become high (open drain output with external pull ups). The input control pins WDI, and STANDBYx are ignored.

Watchdog

The system is fully powered and under SPI control. RESETB and RESETBMCU are high. The Watchdog timer starts running when entering the Watchdog state. When expired, the system transitions to the On state, where WDI will be checked and monitored. The input control pins WDI and STANDBYx are ignored while in the Watchdog state.

On

The system is fully powered and under SPI control. RESETB and RESETBMCU are high. The WDI pin must be high to stay in this mode. The WDI IO supply voltage is referenced to SPIVCC (Normally connected to SW4). SPIVCC must therefore remain enabled to allow for proper WDI detection. If WDI goes low, the system will transition to the Off state or Cold Start (depending on the configuration. Refer to the section on Silent System Restart with WDI Event for details).

User Off Wait

The system is fully powered and under SPI control. The WDI pin no longer has control over the part. The Wait mode is entered by a processor request for User Off by setting the USEROFFSPI bit high. This is normally initiated by the end user via the power key. Upon receiving the corresponding interrupt, the system will determine if the product has been configured for User Off or Memory Hold states (both of which first require passing through User Off Wait) or just transition to Off.

The Wait timer starts running when entering User Off Wait mode. This leaves the processor time to suspend or terminate its tasks. When expired, the Wait mode is exited for User Off mode or Memory Hold mode, depending on warm starts being enabled or not via the WARMEN bit. The USEROFFSPI bit is being reset at this point by RESETB going low.

Memory Hold and User Off (Low-power Off states)

As noted in the User Off Wait description, the system is directed into Low-power Off states based on a SPI command in response to an intentional turn off by the end user. The only exit then will be a turn on event. To an end user, the Memory Hold and User Off states look like the product has been shut down completely. However, a faster startup is facilitated by maintaining external memory in self-refresh mode (Memory Hold and User Off mode) as well as powering portions of the processor core for state retention (User Off only). The switcher mode control bits allow selective powering of the buck regulators for optimizing the supply behavior in the Low-power Off modes. Linear regulators and most functional blocks are disabled (the RTC module, and Turn On event detection are maintained).

Memory Hold

RESETB and RESETBMCU are low, and both CLK32K and CLK32KMCU are disabled. If DRM is set, the CLK32KMCU is kept active. To ensure that SW1, SW2, and SW3 shut off in Memory Hold, appropriate mode settings should be used such as SW1MHMODE = SW2MHMODE = SW3MHMODE = 0 (refer to the mode control description later in this chapter). Since SW4 should be powered in PFM mode, SW4MHMODE could be set to 1.

Any peripheral loading on SW4 should be isolated from the SW4 output node by the PWGT2 switch, which opens in both Lowpower off modes due to the RESETB transition. In this way, leakage is minimized from the power domain maintaining the memory subsystem.

Upon a Turn On event, the Cold Start state is entered, the default power up values are loaded, and an the MEMHLDI interrupt bit is set. A Cold Start out of the Memory Hold state will result in shorter boot times compared to starting out of the Off state, since software does not have to be loaded and expanded from flash. The startup out of Memory Hold is also referred to as Warm Boot. No specific timer is running in this mode.

Buck regulators that are configured to stay on in MEMHOLD mode by their SWxMHMODE settings will not be turned off when coming out of MEMHOLD and entering a Warm Boot. The switchers will be reconfigured for their default settings as selected by the PUMS pin in the normal time slot that would affect them.

User Off

RESETB is low and RESETBMCU is kept high. The 32 kHz peripheral clock driver CLK32K is disabled. CLK32KMCU (connected to the processor's CKIL input) is maintained in this mode if the CLK32KMCUEN and USEROFFCLK bits are both set. or if DRM is set.

The memory domain is held up by setting SW4UOMODE = 1. Similarly, the SW1, and/or SW2, and/or SW3 supply domains can be configured for SWxUOMODE = 1 to keep them powered through the User Off event. If one of the switchers can be shut down on in User Off, its mode bits would typically be set to 0.

Any peripheral loading on SW1 and/or SW2 should be isolated from the output node(s) by the PWGT1 switch, which opens in both Low-power Off modes due to the RESETB transition. In this way, leakage is minimized from the power domain maintaining the processor core.

Since power is maintained for the core (which is put into its lowest power state) and since MCU RESETBMCU does not trip, the processor's state may be quickly recovered when exiting USEROFF upon a turn on event. The CLK32KMCU clock can be used for very low frequency / low-power idling of the core(s), minimizing battery drain while allowing a rapid recovery from where the system left off before the USEROFF command.

Upon a turn on event, Warm Start state is entered, and the default power up values are loaded. A Warm Start out of User Off will result in an almost instantaneous startup of the system, since the internal states of the processor were preserved along with external memory. No specific timer is running in this mode.

Warm Start

Entered upon a Turn On event from User Off. The switchers and regulators are powered up sequentially to limit the inrush current; see the Power Up section for sequencing and default level details. If SW1, SW2, SW3, and/or SW4 were configured to stay on in User Off mode, they will not be turned off when coming out of User Off and entering a Warm Start. The buck regulators will be reconfigured for their default settings as selected by the PUMS pin in the respective time slot defined in the sequencer selection.

RESETB is kept low and RESETBMCU is kept high. CLK32KMCU is kept active if enabled via the SPI. The reset timer starts running when entering Warm Start. When expired, the Warm Start state is exited for the Watchdog state, a WARMI interrupt is generated, and RESETB will go high.

Internal MemHold Power Cut

Refer to the next section for details about Power Cuts and the associated state machine response.

POWER CUT DESCRIPTION

When the supply at BP drops below the UVDET threshold due to battery bounce or battery removal, the Internal MemHold Power Cut mode is entered and a Power Cut (PCUT) timer starts running. The backup coin cell will now supply the RTC as well as the on chip memory registers and some other power control related bits. All other supplies will be disabled.

The maximum duration of a power cut is determined by the PCUT timer PCT[7:0] preset via SPI. When a PCUT occurs, the PCUT timer will internally be decremented till it expires, meaning counted down to zero. The contents of PCT[7:0] does not reflect the actual count down value but will keep the programmed value and therefore does not have to be reprogrammed after each power cut.

If power is not reestablished above BPON before the PCUT timer expires, the state machine transitions to the Off mode at expiration of the counter, and clears the PCUTEXB bit by setting it to 0. This transition is referred to as an "unsuccessful" PCUT.

Upon re-application of power before expiration (an "successful PCUT", defined as BP first rising above the UVDET threshold and then above the BPON threshold before the PCUT timer expires), a Cold Start is engaged.

In order to distinguish a non-PCUT initiated Cold Start from a Cold Start after a PCUT, the PCI interrupt should be checked by software. The PCI interrupt is cleared by software or when cycling through the Off state.

Because the PCUT system quickly disables all of the power tree, the battery voltage may recover to a level with the appearance of a valid supply once the battery is unloaded. However, upon a restart of the IC and power sequencer, the surge of current through the battery and trace impedances can once again cause the BP node to drop below UVDET. This chain of cyclic power down / power up sequences is referred to as "ambulance mode", and the power control system includes strategies to minimize the chance of a product falling into and getting stuck in ambulance mode.

First, the successful recovery out of a PCUT requires the BP node to rise above BPON, providing hysteretic margin from the UVDET threshold. Secondly, the number of times the PCUT mode is entered is counted with the counter PCCOUNT[3:0], and the allowed count is limited to PCMAXCNT[3:0] set through the SPI. When the contents of both become equal, then the next PCUT will not be supported and the system will go to Off mode.

After a successful power up after a PCUT (i.e., valid power is reestablished, the system comes out of reset, and the processor reassumes control), software should clear the PCCOUNT[3:0] counter. Counting of PCUT events is enabled via the PCCOUNTEN bit. This mode is only supported if the power cut mode feature is enabled by setting the PCEN bit. When not enabled, in case of a power failure, the state machine will transition to the Off state. SPI control is not possible during a PCUT event and the interrupt line is kept low. SPI configuration for PCUT support should also include setting the PCUTEXPB=1 (see the Silent Restart from PCUT Event section later in this chapter).

Internal MemHold Power Cut

As described above, a momentary power interruption will put the system into the Internal MemHold Power Cut state if PCUTs are enabled. The backup coin cell will now supply the MC13892 core along with the 32 kHz crystal oscillator, the RTC system and coin cell backed up registers. All regulators and switchers will be shut down to preserve the coin cell and RTC as long as possible.

Both RESETB and RESETBMCU are tripped, bringing the entire system down along with the supplies and external clock drivers, so the only recovery out of a Power Cut state is to reestablish power and initiate a Cold Start.

If the PCT timer expires before power is reestablished, the system transitions to the Off state and awaits a sufficient supply recovery.

SILENT RESTART FROM PCUT EVENT

If a short duration power cut event occurs (such as from a battery bounce, for example), it may be desirable to perform a silent restart, so the system is re-initialized without alerting the user. This can be configured by setting the PCUTEXPB bit to a "1" at booting or after a Cold Start. This bit resets on RTCPORB, therefore any subsequent Cold Start can first check the status of PCUTEXPB and the PCI bit. The PCUTEXPB is cleared to "0" when transitioning from PCUT to Off. If there was a PCUT interrupt and PCUTEXPB is still a "1", then the state machine has not transitioned through Off, which confirms that the PCT timer has not expired during the PCUT event (i.e., a successful power cut). In case of a successful power cut, a silent restart may be appropriate.

If PCUTEXPB is found to be a "0" after the Cold Start where PCI is found to be a "1", then it is inferred that the PCT timer has expired before power was reestablished, flagging an unsuccessful power cut or first power up, so the startup user greeting may be desirable for playback.

SILENT SYSTEM RESTART WITH WDI EVENT

A mechanism is provided for recovery if the system software somehow gets into an abnormal state which requires a system reset, but it is desired to make the reset a silent event so as to happen without end user awareness. The default response to WDI going low is for the state machine to transition to the Off state (when WDIRESET = 0). However, if WDIRESET = 1, the state machine will go to Cold Start without passing through Off mode

A WDIRESET event will generate a maskable WDIRESETI interrupt and also increment the PCCOUNT counter. This function is unrelated to PCUTs, but it shares the PCUT counter so that the number of silent system restarts can be limited by the programmable PCMAXCNT counter.

When PCUT support is used, the software should set the PCUTEXPB bit to "1". Since this bit resets with RTCPORB, it will not be reset to "0" if a WDI falls and the state machine goes straight to the Cold Start state. Therefore, upon a restart, the software can detect a silent system restart, if there is a WDIRESETI interrupt and PCUTEXPB = 1. The application may then determine that an inconspicuous restart without showing may be more appropriate than launching into the welcoming routine.

A PCUT event does not trip the WDIRESETI bit.

GLOBAL SYSTEM RESTART

A global system reset can be enabled through the GLBRSTENB SPI bit. The global reset on the MC13892A/C versions is active low so it is enabled when the GLBRSTENB = 0. In the MC13892B/D versions global reset is active high and it is enabled when the GLBRSTENB = 1. When global reset is enabled and the PWRON3 button is held for 12 seconds, the system will reset and the following actions will take place:

- Power down
- Disable the charger
- Reset all the registers including the RTCPORB registers
- Power back up after the difference between the 12 sec timer, and when the user releases the button as the power off time (for example, if the power button was held for 12.1 s, then the time that the IC would be off would be only 100 mS)

If PWRON3 is held low for less than 12 seconds, it will act as a normal PWRON pin. This feature is enabled by default in the MC13892A/C versions, and disabled by default in the MC13892B/D versions.

CLK32KMCU CLOCK DRIVER CONTROL THROUGH STATES

As described previously, the clocking behavior is influenced by the state machine is in and the setting of the clocking related SPI bits. A summary is given in Table 23 for the clock output CLK32KMCU.

Table 23. CLK32MCU Control Logic Table

TURN ON EVENTS

When in Off mode, the MC13892 can be powered on via a Turn On event. The Turn On events are listed in Table 24. To indicate to the processor what event caused the system to power on, an interrupt bit is associated with each of the Turn On events. Masking the interrupts related to the turn on events will not prevent the part to turn on, except for the time of day alarm.

Power Button Press

PWRON1, PWRON2, or PWRON3 pulled low with corresponding interrupts and sense bits PWRON1I, PWRON2I, or PWRON3I, and PWRON1S, PWRON2S, or PWRON3S. A power on/off button is connected here. The PWRONx can be hardware debounced through a programmable debouncer PWRONxDBNC[1:0] to avoid the application to power up upon a very short key press. In addition, a software debounce can be applied. BP should be above UVDET. The PWRONxI interrupt is generated for both the falling and the rising edge of the PWRONx pin. By default, a 30 ms interrupt debounce is applied to both falling and rising edges. The falling edge debounce timing can be extended with PWRONxDBNC[1:0] as defined in the following table. The PWRONxI interrupt is cleared by software or when cycling through the Off mode.

Notes

48. The sense bit PWRONxS is not debounced and follows the state of the PWRONx pin

Charger Attach

CHRGRAW is pulled high with corresponding interrupt and sense bits CHGDETI and CHGDETS. This is equivalent to plugging in a charger. BP should be above BPON. The charger turn on event is dependent on the charge mode selected. For details on the charger detection and turn on, see Battery Interface and Control.

Battery Attach

BP crossing the BPON threshold which corresponds to attaching a charged battery to the product. A corresponding BPONI interrupt is generated, which can be cleared by software or when cycling through the Off mode. Note that BPONI is also generated after a successful power cut and potentially when applying a charger.

USB Attach

VBUS pulled high with corresponding interrupt and sense bits BVALIDI and BVALIDS. This is equivalent to plugging in a USB cable. BP should be above BPON and the battery voltage above BATTON. For details on the USB detection, see Connectivity.

RTC Alarm

TOD and DAY become equal to the alarm setting programmed. This allows powering up a product at a preset time. BP should be above BPON. For details and related interrupts, see Clock Generation and Real Time Clock.

System Restart

System restart may occur after a system reset. This is an optional function, see also the following Turn Off events section. BP should be above BPON.

TURN OFF EVENTS

Power Button Press

User shut down of a product is typically done by pressing the power button connected to the PWRONx pin. This will generate an interrupt (PWRONxI), but will not directly power off the part. The product is powered off by the processor's response to this interrupt, which will be to pull WDI low. Pressing the power button is therefore under normal circumstances not considered as a turn off event for the state machine.

Note that software can configure a user initiated power down via a power button press for transition to a Low-power off mode (Memory Hold or User Off) for a quicker restart than the default transition into the Off state.

Power Button System Reset

A secondary application of the PWRON pin is the option to generate a system reset. This is recognized as a Turn Off event. By default, the system reset function is disabled but can be enabled by setting the PWRONxRSTEN bits. When enabled, a 4 second long press on the power button will cause the device to go to the Off mode and as a result the entire application will power down. An SYSRSTI interrupt is generated upon the next power up. Alternatively, the system can be configured to restart automatically by setting the RESTARTEN bit.

Thermal Protection

If the die gets overheated, the thermal protection will power off the part to avoid damage. A Turn On event will not be accepted while the thermal protection is still being tripped. The part will remain in Off mode until cooling sufficiently to accept a Turn On event. There are no specific interrupts related to this other than the warning interrupts.

Under-Voltage Detection

When the voltage at BP drops below the under-voltage detection threshold UVDET, the state machine will transition to Off mode if PCUT is not enabled, or if the PCT timer expires when PCUT is enabled.

TIMERS

The different timers as used by the state machine are in Table 25. This listing does not include RTC timers for timekeeping. A synchronization error of up to one clock period may occur with respect to the occurrence of an asynchronous event. The duration listed below is therefore the effective minimum time period.

Table 25. Timer Main Characteristics

TIMING DIAGRAMS

A Turn On event timing diagram example shows in Figure 12.

Power up of the system upon a Turn On Event followed by a transition to the On state if WDI is pulled high ... or transition to Off state if WDI remains low Turn on Event is based on PWRON being pulled low

Figure 12. Power Up Timing Diagram

POWER UP

At power up, switchers and regulators are sequentially enabled in time slots of 2.0 ms steps to limit the inrush current after an initial delay of 8.0 ms, in which the core circuitry gets enabled. To ensure a proper power up sequence, the outputs of the switchers are discharged at the beginning of a Cold Start. For that reason, an 8.0 ms delay allows the outputs of the linear regulators to be fully discharged as well through the built-in discharge path. Time slots which include multiple regulator startups will be sub-sequenced for additional inrush balancing. The peak inrush current per event is limited. Any under-voltage detection at BP is masked while the power up sequencer is running.

The Power Up mode Select pins (PUMS1 and 2) are used to configure the startup characteristics of the regulators. Supply enabling and output level options are selected by hardwiring the PUMSx pins for the desired configuration. The state of the PUMSx pins can be read out via the sense bits PUMSSxx[1:0]. Tying the PUMSx pins to ground corresponds to 00, open to 01, VCOREDIG to 10, and VCORE to 11.

The recommended power up strategy for end products is to bring up as little of the system as possible at booting, essentially sequestering just the bare essentials, to allow processor startup and software to run. With such a strategy, the startup transients are controlled at lower levels, and the rest of the system power tree can be brought up by software. This allows optimization of supply ordering where specific sequences may be required, as well as supply default values. Software code can load up all of the required programmable options to avoid sneak paths, under/over-voltage issues, startup surges, etc., without any change in hardware. For this reason, the Power Gate drivers are limited to activation by software rather than the sequencer, allowing the core(s) to startup before any peripheral loading is introduced.

The power up defaults Table 26 shows the initial setup for the voltage level of the switchers and regulators, and whether they get enabled.

Table 26. Power Up Defaults Table

Notes

49. The switchers SWx are activated in PWM pulse skipping mode, but allowed when enabled by the startup sequencer.

50. USB supply VUSB, is only enabled if 5.0 V is present on UVBUS.

 $51.$ The following supplies are not included in the matrix since they are not intended for activation by the startup sequencer: VCAM, VGEN1, VGEN3, VVIDEO, and VAUDIO

52. SWBST = 5.0 V powers up and does VUSB regardless of 5.0 V present on UVBUS. By default VUSB will be supplied by SWBST.

The power up sequence is shown in Table 27. VCOREDIG, VSRTC, and VCORE are brought up in the pre-sequencer startup. Once VCOREDIG is activated (i.e., at the first-time power application), it will be continuously powered as long as a valid coin cell is present.

Table 27. Power Up Sequence

Notes

53. Time slots may be included for blocks which are defined by the PUMS pin as disabled to allow for potential activation.

The following supplies are not included in the matrix since they are not intended for activation by the startup sequencer: VCAM, 54. VGEN1, VGEN3, VVIDEO, and VAUDIO. SWBST is not included on the PUMS2 = Open column.

55. USB supply VUSB, is only enabled if 5.0 V is present on UVBUS.

56. SWBST = 5.0 V powers up and so does VUSB regardless of 5.0 V present on UVBUS. By default VUSB will be supplied by SWBST.

POWER MONITORING

The voltage at BPSNS and BP is monitored by detectors as summarized in Table 28.

Table 28. BP Detection Thresholds

Notes

Default setting for BPSNS[1:0] is 00. The above specified thresholds are ±50 mV accurate for the indicated edge. A hysteresis is applied 57 to the detectors on the order of 100 mV. BPON is monitoring BP. UVDET, LOBATL and LOBATH are monitoring BPSNS and thresholds are correlated.

The UVDET and BPON thresholds are related to the power on/off events as described earlier in this chapter. The LOBATH threshold is used as a weak battery warning. An interrupt LOBATHI is generated when crossing the threshold (dual edge). The LOBATL threshold is used as a low battery detect. An interrupt LOBATLI is generated when dropping below the threshold. The sense bits are coded in line with previous generation parts.

Table 29. Power Monitoring Summary

POWER SAVING

SYSTEM STANDBY

A product may be designed to go into DSM after periods of inactivity, such as if a music player completes a play list and no further activity is detected, or if a gaming interface sits idle for an extended period. Two Standby pins are provided for board level control of timing in and out of such deep sleep modes.

When a product is in DSM it may be able to reduce the overall platform current by lowering the switcher output voltage, disabling some regulators, or forcing some GPO low. This can be obtained by SPI configuration of the Standby response of the circuits along with control of the Standby pins.

To ensure that shared resources are properly powered when required, the system will only be allowed into Standby when both the STANDBY and the STANDBYSEC are activated. The states of the Standby pins only have influence in On mode. A command to transition to one of the Low-power Off states (User Off or Memory Hold, initiated with USEROFFSPI = 1) has priority over Standby.

Note that the Standby pins are programmable for Active High or Active Low polarity, and that decoding of a Standby event will take into account the programmed input polarities associated with each pin.

Table 30. Standby Pin and Polarity Control

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Table 30. Standby Pin and Polarity Control

Notes

58. STANDBY = 0: System is not in Standby; STANDBY = 1: System is in Standby and Standby programmability is activated.

When requesting standby, a programmable delay (STBYDLY) of 0 to 3 clock cycles of the 32 kHz clock is applied before actually going into standby (i.e. before turning off some supplies). No delay is applied when coming out of standby.

Table 31. Delay of STANDBY- Initiated Response

STBYDLY[1:0]	Function (1)		
00	No Delay		
	One 32 K period (default)		
10	Two 32 K periods		
11	Three 32 K periods		

REGULATOR MODE CONTROL

The regulators with embedded pass devices (VDIG, VPLL, VIOHI, VUSB, VUSB2, and VAUDIO) have an adaptive biasing scheme, thus, there are no distinct operating modes such as a Normal mode and a Low-power mode. Therefore, no specific control is required to put these requlators in a Low-power mode.

The regulators with external pass devices (VSD, VVIDEO, VGEN1, and VGEN2) can also operate in a Normal and Low-power mode. However, since a load current detection cannot be performed for these regulators, the transition between both modes is not automatic and is controlled by setting the corresponding mode bits for the operational behavior desired.

The regulators VGEN3 and VCAM can be configured for using the internal pass device or external pass device as explained in Power Control System. For both configurations, the transition between Normal and Low-power modes is controlled by setting the VxMODE bit for the specific requlator. Therefore, depending on the configuration selected, the automatic Low-power mode is available.

The regulators can be disabled and the general purpose outputs can be forced low when going into Standby as described previously. Each regulator and GPO has an associated SPI bit for this. When the bit is not set, STANDBY is of no influence. The actual operating mode of the regulators as a function of STANDBY is not reflected through the SPI. In other words, the SPI will read back what is programmed, not the actual state.

VxEN	VxMODE	VxSTBY	STANDBY	Regulator Vx
				Off
				On
				Low-power
				υn
				Off
				Low-power

Table 32. LDO Regulator Control (External Pass Device LDOs)

Notes

59. This table is valid for regulators with an external pass device

60. STANDBY refers to a Standby event as described earlier

For regulators with internal pass devices and general outputs, the previous table can be simplified.

Notes

61. This table is valid for regulators with an internal pass device

62. STANDBY refers to a Standby event as described earlier

BUCK REGULATORS

Operational modes of the Buck regulators can be controlled by direct SPI programming, altered by the state of the STANDBY pins, by direct state machine influence, or by load current magnitude when so configured. Available modes include PWM with No Pulse Skipping (PWM), PWM with Pulse Skipping (PWMPS), Pulse Frequency Mode (PFM), and Off. The transition between the two modes PWMPS and PFM can occur automatically, based on the load current. Therefore, no specific control is required to put the switchers in a Low-power mode. When the buck regulators are not configured in the Auto mode, power savings may be achieved by disabling switchers when not needed, or running them in PFM mode if loading conditions are light enough.

SW1, SW2, SW3, and SW4 can be configured for mode switching with STANDBY or autonomously based on load current with adaptive mode control (Auto). Additionally, provisions are made for maintaining PFM operation in USEROFF and MEMHOLD modes to support state retention for faster startup from the Low-power Off modes for Warm Start or Warm Boot.

Table 34 summarizes the Buck regulator programmability for Normal and Standby modes.

Table 34. Switcher Mode Control for Normal and Standby Operation

Notes

63. STANDBY defined as logical AND of STANDBY and STANDBYSEC pin

In addition to controlling the operating mode in Standby, the voltage setting can be changed. The transition in voltage is handled in a controlled slope manner, see Supplies, for details. Each switcher has an associated set of SPI bits for Standby mode set points. By default the Standby settings are identical to the non-Standby settings, which are initially defined by PUMS programming.

The actual operating mode of the switchers as a function of STANDBY pins is not reflected through the SPI. The SPI will read back what is programmed in SWxMODE[3:0], not the actual state that may be altered as described previously.

Table 35 and Table 36 show the switcher mode control in the Low-power Off states. Note that a Low-power Off activated SWx should use the Standby set point as programmed by SWxSTBY[4:0]. The activated switcher(s) will maintain settings for mode and voltage until the next startup event. When the respective time slot of the startup sequencer is reached for a given switcher, its mode and voltage settings will be updated the same as if starting out of the Off state (except that switchers active through a Low-power Off mode will not be off when the startup sequencer is started).

Notes

64 For Memory Hold mode, an activated SWx should use the Standby set point as programmed by SWxSTBY[4:0].

Notes

65. For User Off mode, an activated SWx should use the Standby set point as programmed by SWxSTBY[4:0].

POWER GATING SYSTEM

The Low-power Off states are provided to allow faster system booting from two pseudo Off conditions: Memory Hold, which keeps the external memory powered for self refresh, and User Off, which keeps the processor powered up for state retention. For reduced current drain in Low-power Off states, parts of the system can benefit from power gating to isolate the minimum essentials for such operational modes. It is also necessary to ensure that the power budget on backed up domains are within the capabilities of switchers in PFM mode. An additional benefit of power gating peripheral loads during system startup is to enable the processor core to complete booting, and begin running software before additional supplies or peripheral devices are powered. This allows system software to bring up the additional supplies and close power gating switches in the most optimum order, to avoid problems with supply sequencing or transient current surges. The power gating switch drivers and integrated control are included for optimizing the system power tree.

The power gate drivers could be used for other general power gating as well. The text herein assumes the standard application of PWGT1 for core supply power gating and PWGT2 for Memory Hold power gating.

USER OFF POWER GATING

User Off configuration maintains PFM mode switchers on both the processor and external memory power domains. PWGTDRV1 is provided for power gating peripheral loads sharing the processor core supply domain(s) SW1, and/or SW2, and/ or SW3. In addition, PWGTDRV2 is provided support to power gate peripheral loads on the SW4 supply domain.

In the typical application, SW1, SW2, and SW3 will all be kept active for the processor modules in state retention, and SW4 retained for the external memory in self refresh mode. SW1, SW2, and SW3 power gating FET drive would typically be connected to PWGTDRV1 (for parallel NMOS switches); SW4 power gating FET drive would typically be connected to PWGTDRV2. When Low-power Off mode is activated, the power gate drive circuitry will be disabled, turning off the NMOS power gate switches to isolate the maintained supply domains from any peripheral loading.

The power gate switch driver consist of a fully integrated charge pump $(5.0 V)$ which provides a low-power output to drive the gates of external NMOS switches placed between power sources and peripheral loading. The processor core(s) would typically be connected directly to the SW1 output node so that it can be maintained by SW1, while any circuitry that is not essential for booting or User Off operation is decoupled via the power gate switch. If multiple power domains are to be controlled together, power gating NMOS switches can share the PWGT1 gate drive. However, extra gate capacitance may require additional time for the charge pump gate drive voltage to reach its full value for minimum switch RDS on.

FUNCTIONAL DEVICE OPERATION OPERATING MODES

Figure 13. Power Gating Diagram

MEMORY HOLD POWER GATING

As with the User Off power gating strategy described previously, Memory Hold power gating is intended to allow isolation of the SW4 power domain, to selected circuitry in Low-power modes while cutting off the switcher domain from other peripheral loads. The only difference is that processor supplies SW1, and/or SW2, and/or SW3, are shut down in Memory Hold, so just the external memory is maintained in self refresh mode.

An external NMOS is to be placed between the direct-connected memory supply and any peripheral loading. The PWGTDRV2 pin controls the gate of the external NMOS and is normally pulled up to a charge pumped voltage (~5.0 V). During Memory Hold or User Off, PWGTDRV2 will go low to turn off the NMOS switch and isolate memory on the SW4 power domain.

Figure 14. Memory Hold Circuit

EXITING FROM LOW-POWER OFF MODES

When a Turn On event occurs, any switchers that are active through Low-power Off modes will stay in PFM mode at their Standby voltage set points until the applicable time slot of the startup sequencer. At that point, the respective switcher is updated for the PUMSx defined default state for mode and voltage. Subsequent closing of the power gate switches will be coordinated by software to complete restoration of the full system power tree.

POWER GATING SPECIFICATIONS AND CONTROL

Table 37. Power Gating Characteristics

Notes

66. Larger capacitive loading values will lead to longer turn on times exceeding the given limits; smaller values will lead to larger ripple at the output.

67. Input supply is assumed in the range of 3.0 < BP < 4.65 V; lower BP values may extend turn on time, and functionality not supported for BP less than \sim 2.7 V.

A power gate driver pulled low may be thought of as power gating being active since this is the condition where a power source is isolated (or power gated) from its loading on the other side of the switch. The power gate drive outputs are SPI controlled in the active modes as shown in Table 38.

Table 38. Power Gate Drive State Control

When SPI controlled (Watchdog, On, and User Off Wait states), the PWGTDRVx power gate drive pin states are determined by SPI enable bits PWGTxSPIEN, according to Table 39.

Table 39. Power Gating Logic Table

Notes

Applicable for Watchdog, On and User Off Wait modes only. If PWGT1SPIEN 68. AND PWGT2SPIEN both = 1 then the charge pump is disabled.

GENERAL PURPOSE OUTPUTS

GPO drivers included can provide useful system level signaling with SPI enabling and programmable Standby control. Key use cases for GPO outputs include battery pack thermistor biasing and enabling of peripheral devices, such as light sensor(s), camera flash, or even supplemental regulators.

SPI enabling can be used for coordinating GPOs with ADC conversions for consumption efficiency and desired settling characteristics.

Four general purpose outputs are provided, summarized in Table 40 and Table 41 (active high polarities assumed).

Table 40. GPO Control Bits

Table 41. GPO Control Scheme

Notes

69. GPO1 is automatically made active high when a charger is detected, see Battery Interface and Control for more information.

The GPO1 output is intended to be used for battery thermistor biasing. For accurate thermistor reading by the ADC, the output resistance of the GPO1 driver is of importance; see ADC Subsystem.

Table 42. GPO1 Driver Output Characteristics

Finally, a muxing option is included to allow GPO4 to be configured for a muxed connection into Channel 7 of the GP ADC. As an application example, for a dual light sensor application, Channel 7 can be toggled between the ADIN7 (ADINSEL7 = 00) and GPO4 (ADINSEL7 = 11) for convenient connectivity and monitoring of two sensors. The GPO4 pin is configured for ADC input mode by default (GPO4ADIN = 1) so that the GPO driver stage is high-impedance at power up. The GPO4 pin can be configured by software for GPO operation with GPO4ADIN = 0. Refer to ADC Subsystem for GP ADC details.

SUPPLIES

SUPPLY FLOW

The switched mode power supplies and the linear regulators are dimensioned to support a supply flow based upon Figure 15.

Figure 15. Supply Distribution

While maintaining the performance as specified, the minimum operating voltage for the supply tree is 3.0 V. For lower voltages, the performance may be degraded.

Table 43 summarizes the available power supplies.

Table 43. Power Tree Summary

Table 43. Power Tree Summary

BUCK REGULATOR SUPPLIES

Four buck regulators are provided with integrated power switches and synchronous rectification. In a typical application, SW1 and SW2 are used for supplying the application processor core power domains. Split power domains allow independent DVS control for processor power optimization, or to support technologies with a mix of device types with different voltage ratings. SW3 is used for powering internal processor memory as well as low voltage peripheral devices and interfaces which can run at the same voltage level. SW4 is used for powering external memory as well as low voltage peripheral devices and interfaces which can run at the same voltage level.

An anticipated platform use case applies SW1 and SW2 to processor power domains that require voltage alignment to allow direct interfacing without bandwidth limiting synchronizers.

The buck regulators have to be supplied from the system supply BP, which is drawn from the main battery or the battery charger (when present). Figure 16 shows a high level block diagram of the buck regulators.

Figure 16. Buck Regulator Architecture

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The Buck regulator topology includes an integrated synchronous rectifier, meaning that the rectifying diode is implemented on the chip as a low ohmic FET. The placement of an external diode is therefore not required, but overall switcher efficiency may benefit from this. The buck regulators permit a 100% duty cycle operation.

During normal operation, several power modes are possible depending on the loading. For medium and full loading, synchronous PWM control is the most efficient, while maintaining a constant switching frequency. Two PWM modes are available: the first mode sacrifices low load efficiency for a continuous switching operation (PWM-NPS). The second mode offers better low load efficiency by allowing the absence of switching cycles at low output loading (PWM-PS). This pulse skipping feature improves efficiency by reducing dynamic switching losses by simply switching less often.

In its lowest power mode, the switcher can regulate using hysteresis control known as a Pulse Frequency Modulation (PFM) control scheme. The frequency spectrum in this case will be a function of input and output voltage, loading, and the external components. Due to its spectral variance and lighter drive capability, PFM mode is generally reserved for non-active radio modes and Deep Sleep operation.

Buck modes of operation are programmable for explicitly defined or load-dependent control (Adaptive). Refer to the Buck regulators section in Power Control System for details.

Common control bits available to each buck regulator may be designated with a suffix "x" within this specification, where x stands for 1, 2, 3, or 4 (i.e., $SWx = SW1$, $SW2$, $SW3$, and $SW4$).

The output voltages of the buck regulators are SPI configurable, and two output ranges are available, individually programmed with SWxHI for SW2, SW3, and SW4 bucks, SW1 is limited to only one output range. Presets are available for both the Normal and Standby operation. SW1 and SW2 also include pin controlled DVS operation. When transitioning from one voltage to another, the output voltage slope is controlled in steps of 25 mV per time step (time step as defined for DVS stepping for SW1 and SW2, fixed at 4.0 µs for SW3 and SW4). This allows for support of dynamic voltage scaling (DVS) by using SPI driven voltage steps, state machine defined modes, and direct DVSx pin control.

When initially activated, switcher outputs will apply controlled stepping to the programmed value. The soft start feature limits the inrush current at startup. A built-in current limiter ensures that during normal operation, the maximum current through the coil is not exceeded. This current limiter can be disabled by setting the SWILIMB bit.

Point of Load feedback is intended for minimizing errors due to board level IR drops.

SWITCHING FREQUENCY

The switchers are driven by a high frequency clock. By default, the PLL generates an effective 3.145728 MHz signal based upon the 32.768 kHz oscillator signal by multiplying it by 96. To reduce spurious radio channels, the PLL can be programmed via PLLX[2:0] to different values as shown in Table 44.

Table 44. PLL Multiplication Factor

To reduce overall current drain, the PLL is automatically turned off if all switchers are in a PFM mode or turned off, and if the PLL clock signal is not needed elsewhere in the system. The clocking system provides nearly instantaneously, a high frequency clock to the switchers when the switchers are activated or exit the PFM mode for PWM mode. The PLL can be configured for continuous operation by setting the SPI bit PLLEN = 1 .

Table 45. PLL Main Characteristics

Notes

70. Clock input to PLL is 32.768 kHz

Table 46. PLL Control Registers

BUCK REGULATOR CORE

Table 47. Buck Regulators (SW1, 2, 3, 4) Output Voltage Programmability

MC13892

Table 47. Buck Regulators (SW1, 2, 3, 4) Output Voltage Programmability

Output range not available for SW1. SW1 output range is 0.600-1.375, therefore SW1HI = 1 does not apply to SW1. The SW1HI bit $71.$ should always be set to 0.

Since the startup default values of the buck regulators are dependent on the state of the PUMS pin, the SWxHI bit settings will likewise be determined by the PUMS pin. The settings are aligned to the likely application ranges for use cases as given in the Defaults tables in Power Control System. The following tables define the SWxHI bit states after a startup event is completed, but can be reconfigured via the SPI if desired, if an alternate range is needed. Care should be taken when changing SWxHI bit to avoid unintended jumps in the switcher output. The SWxHI setting applies to Normal, Standby, and DVS set points for the corresponding switcher.

Note that the following efficiency curves were measured with the MC13892 in a socket.

Figure 17. Buck Regulator PFM Efficiency

Figure 18. Buck Regulator PWM (No Pulse Skipping) Efficiency

Figure 19. Buck Regulator PWM (Pulse Skipping) Efficiency

DYNAMIC VOLTAGE SCALING

To reduce overall power consumption, processor core voltages can be varied depending on the mode or activity level of the processor. SW1 and SW2 allow for three different set points with controlled transitions to avoid sudden output voltage changes, which could cause logic disruptions on their loads. Preset operating points for SW1 and SW2 can be set up for:

- Normal operation: output value selected by SPI bits SWx[4:0]. Voltage transitions initiated by SPI writes to SWx[4:0] are governed by the same DVS stepping rate that is programmed for DVSx pin initiated transitions.
- DVS: output can be higher or lower than normal operation for tailoring to application requirements. Configured by SPI bits SWxDVS[4:0] and controlled by a DVSx pin transition.
- Standby (Deep Sleep): can be higher or lower than normal operation, but is typically selected to be the lowest state retention voltage of a given process. Set by SPI bits SWxSTBY[4:0] and controlled by a Standby event (STANDBY logically anded with STANDBYSEC). Voltage transitions initiated by Standby are governed by the same DVS stepping that is programmed for DVSx pin initiated transitions.

The following tables summarize the set point control and DVS time stepping applied to SW1 and SW2.

Table 49. DVS Control Logic Table for SW1 and SW2

Notes

72. STANDBY is the logical anding of STANDBY and STANDBYSEC

Since the switchers have a strong sourcing capability but no active sinking capability, the rising slope is determined by the switcher, but the falling slope can be influenced by the load. Additionally, as the current capability in PFM mode is reduced, controlled DVS transitions in PFM mode could be affected. Critically timed DVS transitions are best assured with PWM mode operation.

Note that there is a special mode of DVS control for Switcher Increment / Decrement (SID) operation described later in this chapter.

DVS pin controls are not included for SW3 and SW4. However, voltage transitions programmed through the SPI will step in increments of 25 mV per 4.0 us, to allow SPI controlled voltage stepping with SWx[4:0]. Additionally, SW3 and SW4 include Standby mode set point programmability.

Figure 20 shows the general behavior for the switchers when initiated with pin controlled DVS, SPI programming or standby control.

Figure 20. SW1 Voltage Stepping with Pin Controlled DVS

Note that the DVSx input pins are reconfigured for Switcher Increment / Decrement (SID) control mode when SPI bit SIDEN = 1. Refer to the SID description below for further details.

SWITCHER INCREMENT / DECREMENT

A scheme for incrementing or decrementing the operating set points of SW1 and SW2 is desirable for improved Dynamic Process and Temperature Compensation (DPTC) control in support of fine tuning power domains for the processor supply tree. An increment command will increase the set point voltage by a single 25 mV step. A decrement command will decrease the set point by a single 25 mV step. The transition time for the step will be the same as programmed with SWxDVSSPEED[1:0] for DVS stepping. If a switcher runs out of programmable range (in either direction), as constrained by programmable stops, then the increment or decrement command shall be ignored.

The Switcher Increment / Decrement (SID) function is enabled with SIDEN = 1. This will reassign the function of the DVS1 and DVS2 pins, from the default toggling between Normal and DVS operating modes, to a jog control mode for the switcher which DVSx is assigned. Once enabled, the switcher being controlled will start at the Normal mode set point as programmed with SWx[4:0] and await any jog commands from the processor. The adjustment scheme essentially intercepts the Normal mode set point SPI bits (i.e., but not DVS or Standby programmed set points), and makes any necessary adjustments based on jog up or jog down commands. The modified set point bits are then immediately passed to the switching regulator, which would then do a DVS step in the appropriate direction. The SPI bits containing Normal mode programming are not directly altered.

When configured for SID mode, a high pulse on the DVSx pin will indicate one of 3 actions to take, with the decoding as a function of how many contiguous SPI clock falling edges are seen while the DVSx pin is held high.

Table 51. SID Control Protocol

Number of SPI CLK Falling Edges while $DVSx = 1$	Function
	No action. Switcher stays at its presently programmed configuration
	Jog down. Drive buck regulator output down a single DVS step
	Jog up. Drive buck regulator output up a single DVS step
3 or more	Panic Mode. DVS step the buck regulator output to the Normal mode value as programmed in the SPI register

The SID protocol is illustrated by way of example, assuming SIDEN = 1, and that DVS1 is controlling SW1. SW1 starts out at its default value of 1.250 V (SW1 = 11010) and is stepped both up and down via the DVS1 pin. The SPI bits SW1 = 11010 do not change. The set point adjustment takes place in the SID block prior to bit delivery to the switcher's digital control.

Figure 21. SID Control Example for Increment & Decrement

SID Panic Mode is provided for rapid recovery to the programmed Normal mode output voltage, so the processor can quickly recover to its high performance capability with a minimum of communication latency. In Figure 22, Panic Mode recovery is illustrated as an Increment step, initiated by the detection of the second falling SPI clock edge, followed by a continuation to the programmed SW1[4:0] level (1.250 V in this example), due to the detection of the third contiguous falling edge of SPI clock while DVS1 is held high.

SID Panic Mode Example

Figure 22. SID Control Example for Panic Mode Recovery

The system will not respond to a new jog command until it has completed a DVS step that may be in progress. Any missed jog requests will not be stored. For instance, if a switcher is stepping up in voltage with a 25 mV step over a 4.0 µs time, response to the DVSx pin for another step will be ignored until the DVS step period has expired. However, the Panic Mode step recovery should respond immediately upon detection of the third SPICLK edge while the corresponding DVSx pin is high, even if the initial decode of the jog up command is ignored, because it came in before the previous step was completed.

While in SID mode, programmable stops are used to set limits on how far up and how far down a SID-controlled buck regulator will be allowed to step. The SWxSIDMIN[3:0] and SWxSIDMAX[3:0] bits can be used to ensure that voltage stepping is confined to within the acceptable bounds for a given process technology used for the BB IC.

To contain all of the SWx voltage setting bits in single banks, the SWxSIDMIN[3:0] word is shortened to 4-bits, but should be decoded by logic to have an implied leading 0 (i.e., MSB = 0, but is not included in the programmable word). For instance, SW1SIDMIN = 1000 (default value) should be decoded as 01000, which corresponds to 0.800 V (assuming SW1HI = 0).

Likewise, the SWxSIDMAX[3:0] word is shortened to 4-bits, but should be decoded by logic to have an implied leading 1 (MSB = 1, but is not included in the programmable word). For instance, SW1SIDMAX = 1010 (default value) should be decoded as 11010, which corresponds to 1.250 V (again, assuming SW1HI = 0).

A new SPI write for the active switcher output value with SWx[4:0] should take immediate effect, and this becomes the new baseline from which succeeding SID steps are referenced. The SWxDVS[4:0] value is not considered during SID mode. The system only uses the SWx[4:0] bits and the min/max stops SWxSIDMIN[3:0] and SWxSIDMAX[3:0].

When in SID mode, a STANDBY = 1 event (pin states of STANDBY and STANDBYSEC) will have the "immediate" effect (after any STBYDLY delay has timed out) of changing the set point and mode to those defined for Standby operation. Exiting Standby puts the system back to the normal mode set point with no stored SID adjustments -- the system will recalibrate itself again from the refreshed baseline.

BOOST REGULATOR

SWBST is a boost switching regulator with a fixed 5.0 V output. It runs at 2/3 of the switcher PLL frequency. SWBST supplies the VUSB regulator for the USB system in OTG mode, and it also supplies the power for the RGB LED's. When SWBST is configured to supply the VBUS pin in OTG mode, the feedback will be switched to sense the UVBUS pin instead of the SWBSTFB pin. Therefore, when driving the VBUS for OTG mode the output of the switcher may rise to 5.75 V to compensate for the voltage drops on the internal switches. Note that the parasitic leakage path for a boost regulator will cause the output voltage SWBSTOUT and SWBSTFB to sit at a Schottky drop below the battery voltage whenever SWBST is disabled. The switching NMOS transistor is integrated on-chip. An external fly back Schottky diode, inductor and capacitor are required.

Figure 23. Boost Regulator Architecture

Enabling of SWBST is accomplished through the SWBSTEN SPI control bit.

Figure 24. Boost Regulator Efficiency

LINEAR REGULATORS

This section describes the linear regulators provided. For convenience, these regulators are named to indicate their typical or possible applications, but the supplies are not limited to these uses and may be applied to any loads within the specified regulator capabilities.

A low-power standby mode controlled by STANDBY is provided in which the bias current is aggressively reduced. This mode is useful for deep sleep operation where certain supplies cannot be disabled, but active regulation can be tolerated with lesser parametric requirements. The output drive capability and performance are limited in this mode. Refer to STANDBY Event Definition and Control in Power Control System for more details.

Some dedicated regulators are covered in their related chapters rather than in the Supplies chapter (i.e., the VUSB and VUSB2 supplies are included in Connectivity).

Apart from the integrated linear regulators, there are also GPO output pins provided to enable and disable discrete regulators or functional blocks, or to use as a general purpose output for any system need. For example, one application may be to enable a battery pack thermistor bias in synchronization with timed ADC conversions.

All regulators use the main bandgap as the reference. The main bandgap is bypassed with a capacitor at REFCORE. The bandgap and the rest of the core circuitry is supplied from VCORE. The performance of the regulators is directly dependent on the performance of VCOREDIG and the bandgap. No external DC loading is allowed on VCOREDIG or REFCORE. VCOREDIG is kept powered as long as there is a valid supply and/or coin cell. Table 53 captures the main characteristics of the core circuitry.

Table 53. Core Specifications

Notes

- 73. 3.0 V < BP < 4.65 V, no external loading on VCOREDIG, VCORE, or REFCORE. Extended operation down to UVDET, but no system malfunction
- The core is in On mode when charging or when the state machine of the IC is not in the Off mode nor in the power cut mode. Otherwise, 74. the core is in Off mode.

REGULATORS GENERAL CHARACTERISTICS

The following applies to all linear regulators unless otherwise specified.

- Specifications are for an ambient temperature of -40 to +85 $^{\circ}$ C.
- Advised bypass capacitor is the Murata™ GRM155R60G225ME15 which comes in a 0402 case.
- In general, parametric performance specifications assume the use of low ESR X5R ceramic capacitors with 20% accuracy and 15% temperature spread, for a worst case stack up of 35% from the nominal value. Use of other types with wider temperature variation may require a larger room temperature nominal capacitance value to meet performance specs over temperature. In addition, capacitor derating as a function of DC bias voltage requires special attention. Finally, minimum bypass capacitor guidelines are provided for stability and transient performance. Larger values may be applied; performance metrics may be altered and generally improved, but should be confirmed in system applications.
- Requlators which require a minimum output capacitor ESR (those with external PNPs) can avoid an external resistor if ESR is assured with capacitor specifications, or board level trace resistance.
- The output voltage tolerance specified for each of the linear regulators include process variation, temperature range, static line regulation, and static load regulation.
- The PSRR of the regulators is measured with the perturbed signal at the input of the regulator. The power management IC is supplied separately from the input of the regulator and does not contain the perturbed signal. During measurements care must be taken not to reach the drop out of the regulator under test.
- In the Low-power mode the output performance is degraded. Only those parameters listed in the Low-power mode section are guaranteed. In this mode, the output current is limited to much lower currents than in the Active mode.
- Requiator performance is degraded in the extended input voltage range. This means that the supply still behaves as a regulator and will try to hold up the output voltage by turning the pass device fully on. As a result, the bias current will increase and all performance parameters will be heavily degraded, such as PSRR and load regulation.
- Note that in some cases, the minimum operating range specifications may be conflicting due to numerous set point and biasing options, as well as the potential to run BP into one of the software or hardware shutdown thresholds. The specifications are general guidelines which should be interpreted with some care.
- When a regulator gets disabled, the output will be pulled towards ground by an internal pull-down. The pull-down is also activated when RESETB goes low.
- 32 kHz spur levels are specified for fully loaded conditions.

FUNCTIONAL DEVICE OPERATION SUPPLIES

- Short-circuit protection (SCP) is included on certain LDOs (see the SCP section later in this chapter). Exceeding the SCP threshold will disable the regulator and generate a system interrupt. The output voltage will not sag below the specified voltage for the rated current being drawn. For the lower current LDOs without SCP, they are less accessible to the user environment and essentially self-limiting.
- The power tree of a given application must be scrubbed for critical use cases to ensure consistency and robustness in the power strategy.

TRANSIENT RESPONSE WAVEFORMS

The transient load and line response are specified with the waveforms as depicted in Figure 25. Note that the transient load response refers to the overshoot only, excluding the DC shift itself. The transient line response refers to the sum of both overshoot and DC shift. This is also valid for the mode transition response.

Figure 25. Transient Waveforms

SHORT-CIRCUIT PROTECTION

The higher current LDOs and those most accessible in product applications include short-circuit detection and protection (VVIDEO, VAUDIO, VCAM, VSD, VGEN1, VGEN2, and VGEN3). The short-circuit protection (SCP) system includes debounced fault condition detection, regulator shutdown, and processor interrupt generation, to contain failures and minimize chance of

product damage. If a short-circuit condition is detected, the LDO will be disabled by resetting its VxEN bit while at the same time an interrupt SCPI will be generated to flag the fault to the system processor.

The SCPI interrupt is maskable through the SCPM mask bit.

The SCP feature is enabled by setting the REGSCPEN bit. If this bit is not set, then not only is no interrupt generated, but also the regulators will not automatically be disabled upon a short-circuit detection. However, the built-in current limiter will continue to limit the output current of the regulator. Note that by default, the REGSCPEN bit is not set, so at startup none of the regulators that are in an overload condition will be disabled

VAUDIO AND VVIDEO SUPPLIES

The primary applications of these power supplies are for audio, and TV-DAC. However these supplies could also be used for other peripherals if one of these functions is not required. Low-power modes and programmable Standby options can be used to optimize power efficiency during Deep Sleep modes.

An external PNP is utilized for VVIDEO to avoid excess on-chip power dissipation at high loads, and large differential between BP and output settings. For stability reasons a small minimum ESR may be required. In the Low-power mode for VVIDEO an internal bypass path is used instead of the external PNP. External PNP devices are always to be connected to the BP line in the application. The recommended PNP device is the ON Semiconductor NSS12100XV6T1G which is capable of handling up to 250 mW of continuous dissipation at minimum footprint and 75 °C of ambient. For use cases where up to 500mW of dissipation is required, the recommended PNP device is the ON Semiconductor™ NSS12100UW3TCG. For stability reasons a small minimum ESR may be required.

VAUDIO is implemented with an integrated PMOS pass FET and has a dedicated input supply pin VINAUDIO.

The following tables contain the specifications for the VVIDEO, VAUDIO.

Table 54. VVIDEO and VAUDIO Voltage Control

LOW VOLTAGE SUPPLIES

VDIG and VPLL are provided for isolated biasing of the Baseband system PLLs for clock generation in support of protocol and peripheral needs. Depending on the lineup and power requirements, these supplies may be considered for sharing with other loads, but noise injection must be avoided and filtering added if necessary, to ensure suitable PLL performance. The VDIG and VPLL regulators have a dedicated input supply pin: VINDIG for the VDIG regulator, and VINPLL for the VPLL regulator. VINDIG and VINPLL can be connected to either BP or a 1.8V switched mode power supply rail, such as from SW4 for the two lower set points of each regulator VPLL[1:0] and VDIG[1:0] = [00], [01]. In addition, when the two upper set points are used VPLL[1:0] and VDIG[1:0] = [10], [11], the inputs (VINDIG and VINPLL) can be connected to either BP of a 2.2 V nominal external switched mode power supply rail to improve power dissipation.

PERIPHERAL INTERFACING

IC interfaces in the lineups generally fall in two categories: low voltage IO primarily associated with the AP IC and certain peripherals at SPIVCC level (powered from SW4), and a higher voltage interface level associated with other peripherals not compatible with the 1.8 V SPIVCC. VIOHI is provided at a fixed 2.775 V level for such interfaces, and may also be applied to other system needs within the quidelines of the regulator specifications. The input VINIOHI is not only used by the VIOHI regulator, but also by other blocks, therefore it should always be connected to BP, even if the VIOHI regulator is not used by the system.

VIOHI has an internal PMOS pass FET which will support loads up to 100 mA.

CAMERA

The camera module is supplied by the regulator VCAM. This allows powering the entire module independent of the rest of other parts of the system, as well as to select from a number of VCAM output levels for camera vendor flexibility. In applications with a dual camera, it is anticipated that only one of the two cameras is active at a time, allowing the VCAM supply to be shared between them.

VCAM has an internal PMOS pass FET which will support up to 2.0 Mpixel Camera modules (<65 mA). To support higher resolution cameras, an external PNP is provided. The external PNP configuration is offered to avoid excess on-chip power dissipation at high loads, and large differential between BP and output settings. For lower current requirements, an integrated PMOS pass FET is included. The input pin for the integrated PMOS option is shared with the base current drive pin for the PNP option. The external PNP configuration must be committed as a hardwired board level implementation, while the operating mode is selected through the VCAMCONFIG bit after startup. The VCAM is not automatically enabled during the power up sequence, allowing software to properly set the VCAMCONFIG bit before the regulator is activated. The recommended PNP device is the ON Semiconductor NSS12100XV6T1G which is capable of handling up to 250 mW of continuous dissipation at a minimum footprint and 75 °C of ambient. For use cases where up to 500 mW of dissipation is required, the recommended PNP device is the ON Semiconductor NSS12100UW3TCG. For stability reasons a small minimum ESR may be required.

The input VINCAM should always be connected to BP, even if the VCAM regulator is not used by the system.

Table 56. VCAM Voltage Control

MULTI-MEDIA CARD SUPPLY

This supply domain is generally intended for user accessible multi-media cards, such as Micro-SD (TransFlash), RS-MMC, and the like. An external PNP is utilized for this LDO to avoid excess on-chip power dissipation at high loads and large differential between BP and output settings. The external PNP device is always connected to the BP line in the application. VSD may also be applied to other system needs within the guidelines of the regulator specifications. The recommended PNP device is the ON Semiconductor NSS12100XV6T1G, which is capable of handling up to 250 mW of continuous dissipation at a minimum footprint and 75 °C of ambient. For use cases where up to 500 mW of dissipation is required, the recommended PNP device is the ON Semiconductor NSS12100UW3TCG. For stability reasons a small minimum ESR may be required. At the 1.8 V set point, the VSD regulator can be powered from an external buck regulator (2.2 V typ) for an efficiency advantage and reduced power dissipation in the pass devices.

Table 57. VSD Voltage Control

GEN1, GEN2, AND GEN3 REGULATORS

General purpose LDOs VGEN1, VGEN2, and VGEN3 are provided for expansion of the power tree to support peripheral devices, which could include WLAN, BT, GPS, or other functional modules. All the regulators include programmable set points for system flexibility. At the 1.2 V and 1.5 V set points, both VGEN1 and VGEN2 can be powered from an external buck regulator (2.2 V typ) for an efficiency advantage, and reduced power dissipation in the pass devices. (Note that a connection to BP or the external buck regulator as the input to the regulators is a hardwired board level commitment, and not changed on-the-fly).

Table 58. VGEN1 Control Register Bit Assignments

Notes

75. The max load given for VGEN1MODE = 0 and must take into account the capabilities of the external pass device and operating conditions, to manage its power dissipation. Load capability is 3.0 mA for VGEN1MODE = 1.

Table 59. VGEN2 Control Register Bit Assignments

Notes

76. The max load is given for as VGEN2MODE = 0, and must take into account the capabilities of the external pass device and operating conditions to manage its power dissipation. Load capability is 3.0 mA for VGEN2MODE = 1.

VGEN3 has an internal PMOS pass FET which will support loads up to 50 mA. For higher current capability, drive for an external PNP is provided. The external PNP configuration is offered to avoid excess on-chip power dissipation at high loads, and large differential between BP and output settings. The input pin for the integrated PMOS option is shared with the base current drive pin for the PNP option. The external PNP configuration must be committed as a hardwired board level implementation, while the operating mode is selected through the VGEN3CONFIG bit after startup. The VGEN3 is not automatically enabled during the power up sequence, allowing software to properly set the VGEN3CONFIG bit before the regulator is activated. The recommended PNP device is the ON Semiconductor NSS12100XV6T1G, which is capable of handling up to 250 mW of

continuous dissipation at minimum footprint and 75 °C of ambient. For use cases where up to 500 mW of dissipation is required, the recommended PNP device is the ON Semiconductor NSS12100UW3TCG. For stability reasons a small minimum ESR may be required.

A short circuit condition will shut down the VGEN3 regulator and generate an interrupt for SCPI.

Table 60. VGEN3 Voltage Control

BATTERY INTERFACE AND CONTROL

The battery management interface is optimized for applications with a single charger connector to which a standard wall charger or a USB host can be connected. It can also support dead battery operation and unregulated chargers.

CHARGE PATH

CHARGER LINE UP

The charge path is depicted in the following diagram.

Figure 26. Charge Path Block Diagram

Transistors M1 and M2 control the charge current and provide voltage regulation. The latter is used as the top off change voltage, and as the regulated supply voltage to the application in case of a dead battery operation. In order to support dead battery operation, a so called "serial path" charging configuration including M3 needs to be used. Then in case of a dead battery, the transistor M3 is made non-conducting and the internal trickle charge current charges the battery. If the battery is sufficiently charged, the transistor M3 is made conducting which connects the battery to the application just like during normal operation without a charger. In so called single path charging, M3 is replaced by a short and the pin BATTFET must be floating. Dead battery operation is not supported in this case. Transistors M1 and M2 become non-conducting if the charger voltage is too high. The VBUS must be shorted to CHRGRAW in cases where the wall charger and VBUS voltages are contained on a common pin. A current can be supplied from the battery to an accessory with all transistors M1, M2, and M3 conducting, by enabling the reverse supply mode. An unregulated wall charger configuration can be built, in which case CHRGSE1B must be pulled low. The battery current monitoring resistor R1 and the charge LED indicator are optional. More detail on the battery current monitoring can be found in ADC Subsystem.

The preferred devices for M1 and M2 are Fairchild™ FDZ193P, due to their small package outline and thermal characteristics. The preferred device for M3 is the On Semiconductor NTHS2101P for its low R_{DSON} and small footprint.

CHARGER SIGNALS

The charger uses a number of thresholds for proper operation and will also signal various events to the processor through interrupts. Table 61 summarizes the main signals given, including the control bits. For details see the related sections in this chapter and the SPI bit summary in SPI Bitmap.

Table 61. Main Control Bit Signals

Table 61. Main Control Bit Signals

Thresholds

BUILDING BLOCKS AND FUNCTIONS

The battery management interface consists of several building blocks and functions as depicted in the block diagram shown in the previous paragraph. These building blocks and functions are described below while the charger operation is described in the next section.

CHARGE PATH REGULATOR

The M1 and M2 are permanently used as a combined pass device for a super regulator, with a programmable output voltage and programmable current limit.

The voltage loop consists of M1, M2, and an amplifier with voltage feedback taken from the BPSNS pin. The value of the sense resistor is of no influence on the output voltage. The output voltage is programmable by SPI through VCHRG[2:0] bits.

VCHRG[2:0]	Charge Regulator Output Voltage (V)
000	3.800
001	4.100
010	4.150
011 (default)	4.200
100	4.250
101	4.300
110	4.375
111	4.450

Table 62. Charge Path Regulator Voltage Settings

The current loop is composed of the M1 and M2 as control elements, the external sense resistor, a programmable current limit, and an amplifier. The control loop will requlate the voltage drop over the external resistor. The value of the external resistor therefore is of influence on the charge current. The charge current is programmable by SPI through ICHRG[3:0] bits. Each setting corresponds to a common use case. Software controlled pulsed charging can be obtained by programming the current periodically to zero.

Table 63. Charge Path Regulator Current Limit Settings

Notes

77. Excludes spread and tolerances due to board routing and 100 mOhm sense resistor tolerances.

- An additional derating of 35% is allowed. 78.
- This condition applies when using an external charger with a 3.0 m long cable. 79.

OVER-VOLTAGE PROTECTION

In order to protect the application, the voltage at the CHRGRAW pin is monitored. When crossing the threshold, the charge path regulator will be turned off immediately, by opening M1 and M2, while M3 gets closed. When the over-voltage condition disappears for longer than the debounce time, charging will resume and previously programmed SPI settings will be reloaded. An interrupt CHGFAULTI is generated with associated CHGFAULTM mask bit with the CHGFAULTS[1:0] bits set to 01.

In order to ensure immediate protection, the control of M1, M2, and M3 occurs real-time, so asynchronously to the charger state machine. As a result, for over-voltage conditions of up to 30 μ s, the charger state machine may not always end up in the over-voltage fault state, and therefore an interrupt may not always be generated.

The VBUS pin is also protected against over-voltages. This will occur at much lower levels for CHRGRAW. When a VBUS over-voltage is detected the internal circuitry of the USB block is disconnected. A USBOVI is generated in this case. For more details see Connectivity.

When the maximum voltage of the IC is exceeded, damage will occur to the IC and the state of M1 and M2 cannot be quaranteed. If the user wants to protect against these failure conditions, additional protection will be required.

POWER DISSIPATION

Since the charge path operates in a linear fashion, the dissipation can be significant and care must be taken to ensure that the external pass FETs M1 and M2 are not over dissipating when charging. By default, the charge system will protect against this by a built-in power limitation circuit. This circuit will monitor the voltage drop between CHRGRAW and CHRGISNS, and the current through the external sense resistor connected between CHRGISNS and BPSNS. When required, a duty cycle is applied to the M1 and M2 drivers and thus the charge current, in order to stay within the power budget. At the same time M3 is forced to conduct to keep the application powered. In case of excessive supply conditions, the power limiter minimum duty cycle may not be sufficiently small to maintain the actual power dissipation within budget. In that case, the charge path will be disabled and the CHGFAULTI interrupt generated with the CHGFAULTS[1:0] bits set to 01.

The power budget can be programmed by SPI through the PLIM[1:0] bits. The power dissipation limiter can be disabled by setting the PLIMDIS bit. In this case, it is advised to use close software control to estimate the dissipated power in the external pass FETs. The power limiter is automatically disabled in serial path factory mode and in reverse mode.

Since a charger attachment can be a Turn-on event when a product is initially in the Off state, any non-default settings that are intended for PLIM[1:0] and PLIMDIS, should be programmed early in the configuration sequence, to ensure proper supply conditions adapted to the application. To avoid any false detection during power up, the power limiter output is blanked at the start of the charge cycle. As a safety precaution though, the power dissipation is monitored and the desired duty cycle is estimated. When this estimated duty cycle falls below the power limiter minimum duty cycle, the charger circuit will be disabled.

Table 66. Charger Power Dissipation Limiter Control

Table 67. Charger Power Dissipation Limiter Characteristics

REVERSE SUPPLY MODE

The battery voltage can be applied to an external accessory via the charge path, by setting the RVRSMODE bit high. The current through the accessory supply path is monitored via the charge path sense resistor R2, and can be read out via the ADC. The accessory supply path is disabled and an interrupt CHGSHORTI is generated when the slow or fast threshold is crossed. The reverse path is disabled when a current reversal occurs and an interrupt CHREVI is generated.

Table 68. Accessory Supply Main Characteristics

Parameter	Condition	Min	Typ	Max	Units
Short-circuit Current Slow Threshold		500	$\overline{}$		mA
Slow Threshold Debounce Time			1.0		ms
Short-circuit Current Fast Threshold			$\overline{}$	1840	mA
Fast Threshold Debounce Time			100		μS
Current Reversal Threshold	Current from Accessory		CHGCURR		mA

INTERNAL TRICKLE CHARGE CURRENT SOURCE

An internal current source between BP and BATTISNS provides small currents to the battery in cases of trickle charging a dead battery. As can be seen under the description of the standalone charging, this source is activated by the charger state machine, and its current level is selected based on the battery voltage. The source can also be enabled in software controlled charging mode by setting the TREN bit. This source cannot be used in single path configurations because in that case, BATTISNS and BP are shorted on the board.

Table 69. Internal Trickle Charger Control

Table 70. Internal Trickle Charger Characteristics

Notes

80. The effective trickle current may be significantly reduced

CHARGER DETECTION AND COMPARATORS

The charger detection is based on three comparators. The "charger valid" monitors CHRGRAW, the "charger presence" that monitors the voltage drop between CHRGRAW and BPSNS, and the "CHGCURR" comparator that monitors the current through the sense resistor connected between CHRGISNS and BPSNS. A charger insertion is detected based on the charger presence comparator and the "charger valid" comparator both going high. For all but the lowest current setting, a charger removal is detected based on both the "charger presence" comparator going low and the charger current falling below CHGCURR. In addition, for the lowest current settings or if not charging, the "charger valid" comparator going low is an additional cause for charger removal detection. The table below summarizes the charger detection logic.

Table 71. Charger Detection

In addition to the aforementioned comparators, three more comparators play a role in battery charging. These comparators are "BATTMIN", which monitors BATT for the safe charging battery voltage, "BATTON", which monitors BATT for the safe operating battery voltage, and "BATTCYCL", which monitors BPSNS for the constant current to constant voltage transition. The BATTMIN and BATTON comparators have a normal and a long (slow) debounced output. The slow output is used in some places in the charger flow to provide enough time to the battery protection circuit to reconnect the battery cell.

Table 72. Charger Detectors Main Characteristics

Crossing the thresholds BATTCYCL and CHGCURR will generate the interrupts CCCVI and CHGCURRI respectively. These interrupts can be used as a simple way to implement a three-bar battery meter.

BATTERY THERMISTOR CHECK CIRCUITRY

A battery pack may be equipped with a thermistor, which value decreases over temperature (NTC). The relationship between temperature T (in Kelvin) and the thermistor value (RT) is well characterized and can be described as RT = $R0*e^A(B*(1/T-1/T0))$, with T0 being room temperature, R0 the thermistor value at T0 and B being the so called B-factor which indicates the slope of the thermistor over temperature. In order to read out the thermistor value, it is biased from GPO1 through a pull-up resistor R_{P1} . See also the ADC chapter. The battery thermistor check circuit compares the fraction of GPO1 at ADIN5 with two preset thresholds, which correspond to 0 and 45 °C, see Table 73. Charging is generally allowed when the thermistor is within the range, see next section for details.

CHARGE LED INDICATOR

Since normal LED control via the SPI bus is not always possible in the charging mode, an 8.0 mA max current sink is provided at the CHRGLED pin for an LED connected to CHRGRAW.

The LED will be activated when standalone charging is started, and will remain under control of the state machine also when the application is powered on. At the end of charge, the LED is automatically disabled. Through the CHRGLEDEN bit, the LED can be forced on. In software controlled charging, the LED is under full control of this CHRGLEDEN bit.

Notes

81. Above conditions represent respectively a USB and a collapsed charger case

CHARGER OPERATION

USB CHARGING

The USB VBUS line in this case, is used to provide a supply within the USB voltage limits and with at least 500 mA of current drive capability.

When trickle charging from the USB cable, it is important not to exceed the 100 mA, in case of a legacy USB bus. The appropriate charge current level ICHRG $[2:0] = (0001)$ is 80 mA typical which accounts for the additional current through the charge LED indicator.

WALL CHARGING

No distinction can be made between a USB Host or a wall charger. Therefore, when attaching a wall charger, the CHRGSE1B pin must be forced low as a charger attach indicator. The CHRGSE1B pin has a built-in weak pull-up to VCORE. In the application, this pin is preferably pulled low, with for instance an NPN of which the base is pulled high through a resistor to CHRGRAW. The state of the CHRGSE1B pin is reflected through the CHRGSE1BS bit. When CHRGSE1B changes state a CHRGSE1BI is generated. No specific debounce is applied to the CHRGSE1B detector.

Table 76. Charger Detector Characteristics

Parameter	Condition	Min	Typ	Max	Units
CHRGSE1B Pull-up	To VCORE		100		kOhm
Logic Low		0.0	-	0.3	
Logic High		1.0	-	VCORE	

If an application is to support wall chargers and USB on separate connectors, it is advised to separate the VBUS and the CHRGRAW on the PCB. For these applications, charging from USB is no longer possible. For proper operation, a 120 kOhm pull-down resistor should be placed at VBUS.

STANDALONE CHARGING

A standalone charge mode of operation is provided to minimize software interaction. It also allows for a completely discharged battery to be revived without processor control. This is especially important when charging from a USB host or when in single path configuration (M3 replaced by short, BATTFET floating). Since the default voltage and current setting of the charge path regulator may not be the optimum choice for a given application, these values can be reprogrammed through the SPI if the CHGAUTOVIB bit is set. Note that the power limiter can be programmed independent of this bit being set.

Upon connecting a USB host to the application with a dead battery, the trickle cycle is started and the current set to the lowest charge current level (80 mA). When the battery voltage rises above the BATTON = 3.4 V threshold, a power up sequence is automatically initiated. The lowest charge current level remains selected until a higher charge current level is set through the SPI after negotiation with the USB host. In case of a power up failure, a second power up will not be initiated to avoid an ambulance mode, the charger circuitry will though continue to charge. The USB dead battery operation following the low-power boot scheme is described further in this chapter.

Upon connecting a charger to an application with a dead battery the behavior will be different for serial path and single path configurations.

In serial path (M3 present), the application will be powered up with the current through M1M2 set to 500 mA minimum. The internal trickle charge current source will be enabled, set to its lowest level (40 mA) up to BATTMIN, followed by the highest setting (80 mA). The internal trickle charge current is not programmable, but can be turned off by the SPI. In this mode, the voltage and current regulation to BP through the external pass devices M1M2 can be reprogrammed through the SPI. Once the battery is greater than BATTON, it will be connected to BP and further charged through M1/M2 at the same time as the application.

In single path (M3 replaced by a short, BATTFET floating), the battery (and therefore BP) is below the BPON threshold. This will be detected and the external charge path will be used to precharge the battery, up to BATTMIN at the lowest level (80 mA), and above at the 500 mA minimum level. Once exceeding BPON, a turn on event is generated and the voltage and current levels can be reprogrammed.

When in the serial path and upon initialization of the charger circuitry, and it appears BP stays below BPON, the application will not be powered up, and the same charging scheme is followed as for single path.

The precharge will timeout and stop charging, in case it did not succeed in raising the battery to a high enough level: BATTON for internal precharge, external precharge in the case of USB, and BPON for the external precharge, in case of a charger. This is a fault condition and is flagged to the processor by the CHGFAULTI interrupt, and the CHGFAULTS[1:0] bits are set to 10.

The charging circuit will stop charging and generate a CHGCURRI interrupt after the battery is fully charged. This is detected by the charge current dropping below the CHGCURR limit. The charger automatically restarts if the battery voltage is below BATTCYCL. Software can bypass this cyclic mode of operation by setting the CYCLB bit. Setting the bit does not prevent interrupts to be generated.

During charging, a charge timer is running. When expiring before the CHGCURR limit is reached, the charging will be stopped and an interrupt generated. The charge timer can be reset before it expires by setting the self clearing CHGTMRRST bit. After expiration, the charger needs to be restarted. Proper charge termination and restart is a relatively slow process. Therefore in both of the previous cases, the charging will rapidly resume, in case of a sudden battery bounce. This is detected by BP dropping below the BATTON threshold.

Out of any state and after a timeout, the charger state machine can be restarted by removing and reapplying the charger. A software restart can also be initiated by setting the self clearing CHGRESTART bit.

The state of the charger logic is reflected by means of the CHGENS bit. This bit is therefore a 1 in all states of the charger state machine, except when in a fault condition or when at the end of charge. In low-power boot mode, the bit is not set until the ACKLPB bit is set. This also means that the CHGENS bit is not cleared when the power limiter interacts, or when the battery temperature is out of range. The charge LED At CHRGLED follows the state of the CHGENS bit with the exception that software can force the LED driver on.

The detection of a serial path versus a single path is reflected through the CHRGSSS bit. A logic 1 indicates a serial path. In cases of single path, the pin BATTFET must be left floating.

The charging circuit will stop charging, in case the die temperature of the IC exceeds the thermal protection threshold. The state machine will be re-initiated again when the temperature drops below this threshold.

Table 78. Charger Fault Conditions

SOFTWARE CONTROLLED CHARGING

The charger can also be operated under software control. By setting CHGAUTOB = 1, full control of the charger settings is assumed by software. The state machine will no longer determine the mode of charging. The only exceptions to this are a charger removal, a charger over-voltage detection and excessive power dissipation in M1/M2.

For safety reasons, when a RESETB occurs, the software controlled charging mode is exited for the standalone charging operation mode.

In the software controlled charging mode, the internal trickle charger settings can be controlled as well as the M3 operation through FETCTRL (1 = conducting). The latter is only possible if the FETOVRD bit is set. If a sudden drop in BP occurs (BP < BPON) while M3 is open, the charger control logic will immediately close M3 under the condition that BATT > BATTMIN.

FACTORY MODE

In factory mode, power is provided to the application with no battery present. It is not a situation which should occur in the field. The factory mode is differentiated from a USB Host by, in addition to a valid VBUS, a UID being pulled high to the VBUS level during the attach, see Connectivity.

In case of a serial path (M3 present), the application will be powered up with M1M2 fully on. The M3 is opened (non conducting) to a separate BP from BATT. However, the internal trickle charge current source is not enabled. All the charger timers as well as the power limiter are disabled.

In case of a single path (M3 replaced by a short, BATTFET floating), the behavior is similar to a normal charging case. The application will power up and the charge current is set to the 500 mA minimum level. All the internal timers and pre-charger timers are enabled, while only the charger timer and power limiter function are disabled.

In both cases, by setting the CHGAUTOVIB bit, the charge voltage and currents can be programmed. When setting the CHGAUTOB bit the factory mode is exited.

USB LOW-POWER BOOT

USB low-power boot allows the application to boot with a dead battery within the 100 mA USB budget until the processor has negotiated for the full current capability. This mode expedites the charging of the dead battery and allows the software to bring up the LCD display screen with the message "Charging battery". This is enabled on the IC by hardwiring the MODE pin on the PCB board, as shown in Table 79.

MODE Pin State	Mode
Ground	Normal Operation
VCOREDIG	Low-power Boot Allowed

Table 79. MODE Pin Programming

Below are the steps required for USB low-power booting:

- 1. First step: detect a potential low-power boot condition, and qualify if it is enabled.
	- a) VBUS present and not in Factory Mode (either via a wall charger or USB host, since the IC has no knowledge of what kind of device is connected)
	- b) BP<BPON (full power boot if BP>BPON)
	- c) Board level enabling of LPB with MODE pin hardwired to VCOREDIG
	- M3 included in charger system (Serial path charging, not Single). If all of these are true, then LPBS=1 and the system d) will proceed with LPB sequence. If any are false, LPBS = 0.
- 2. If LPBS = 0, then a normal booting of the system will take place as follows:
	- a) MODE = GND. The INT pin should behave normally, i.e. can go high during Watchdog phase based on any unmasked interrupt. If BP>BATTON, the application will turn on. If BP < BATTON, the PMIC will default to trickle charge mode and a turn on event will occur when the battery is charged above the BATTON threshold. The processor does not support a low-power boot mode, so it powers up normally.
	- b) MODE = VCOREDIG. When coming from Cold Start the INT is kept low throughout the watchdog phase. The processor detects this and will boot normally. The INT behavior is becomes 'normal' when entering On mode, and also when entering watchdog phase from warm start.
- 3. If LPBS = 1, then the system will boot in low-power as follows:
	- a) Cold Start is initiated in a "current starved bring-up" limited by the charger system's DAC step ICHRG[3:0] = 0001 to stay within 100 mA USB budget. The startup sequence and defaults as defined in the startup table will be followed. Since VBUS is present the USB supplies will be enabled. The charge LED driver is maintained off.
	- b) After the power up sequence, but before entering Watchdog phase, thus releasing the reset lines, the charger DAC current is stepped up to ICHRG[3:0] = 0100. This is in advance of negotiation and the application has to ensure that the total loading stays below the un-negotiated 100 mA limit.
	- c) The INT pin is made high before entering watchdog phase and releasing RESETBMCU. All other interrupts are held off during the watchdog phase. The processor detects this and starts up in a Low-power mode at low clock speed.
	- d) The application processor will enable the PHY in serial FS mode for enumeration.
	- e) If the enumeration fails to get the stepped up current, the processor will bring WDI low. The power tree is shut down, and the charging system will revert to trickle recovery, LPBS reset to 0. (or any subsequent failure: WDI = 0). Also if RESETB transitions to 0 while in LPB (i.e., if BP loading misbehaves and causes a UVDET for example), the system will transition to USB trickle recover, LPBS reset to 0.
- If the enumeration is successful to get the stepped up current the processor will hold WDI high and continues with the f booting procedure.
- . When the SPI is activated, the LPB interrupt LPBI can be cleared; other unmasked interrupts may now become active. When leaving watchdog phase for the On mode, the interrupts will work 'normally' even if LPBI is not cleared.
- The SPI bit ACKLPB bit is set to enable the internal trickle charger. The charge LED gets activated. When the battery crosses the BATTMIN threshold the M3.transistor is automatically closed and the battery is charged with the current not taken by the application.
- When BP exceeds BPON, the charger state machine will successfully exit the trickle charge mode. This will make LPBS = 0 which generates a LPBI. This interrupt will inform the processor that a full turn on is allowed. Once this happens the application code is allowed to run full speed.

BATTERY THERMISTOR CHECK OPERATION

By default, the battery thermistor value is taken into account for charging the battery. Upon detection of a supply at CHRGRAW, the core circuitry powers up including VCORE. As soon as VCORE is ready, the output GPO1 is made active high, independently of the state of GPO1EN bit. The resulting voltage at ADIN5 is compared to the corresponding temperature thresholds. If the voltage at ADIN5 is within range, the charging will behave as described thus far, however if out of range the charger state machine will go to a wait state, pause the charge timers, and no current will be sourced to the battery. When the temperature comes back in range, charging is continued again. The actual behavior depends on the configuration the charger circuitry at the moment the temperature range is exceeded.

Table 80. Battery Thermistor Check Charger States

The battery thermistor check can be disabled by setting the THCHKB bit. This is useful in applications where battery packs without thermistor may be used. This bit defaults to '0', which means that initial power up only can be achieved with an already charged battery pack or on a charger, but not on a USB Host without low-power boot support. Alternatively, one can bias ADIN5 to get within the temperature window. Setting the SPI bit to disable the thermistor check will also inhibit the automatic enabling of the GPO1 output. The GPO1 output still remains controllable through GPO1EN. As an additional feature, the charger state machine will end up in an out of temperature state when the die temperature is below -20 °C, independent of the setting of the THCHKB bit.

Notes:

When using the battery charger as the only source of power, as in a battery-less application, the following precautions should be observed:

- It is still necessary to connect ADIN5 to either VCOREDIG or a midpoint of a divider from GPIO1 to ground since the battery charger still interprets this voltage as the battery pack thermistor by default.
- The charger state machine ends up in an out of temperature state when the die temperature is below -20 °C. The battery charger path, thus, must not be used in battery-less applications expected to operate below -20 °C.
- Very careful budgeting of the total current consumption and voltage standoff from CHRGRAW to BPSNS must be made, since the power limiter is operational by default, and a battery less system won't have a source of current if the power dissipation limit is reached.
- If operating from a USB host the unit load limit (100 mA max.) must still be observed.
- If operating from a "wall charger", and if there is no battery, there is an period of approximately 85 ms after RESETB is released, but before the current limit is set to a nominal 560 mA. If the total current demand is greater than this limit, the voltage may collapse and RESETB may pulse a few times (depending in part in the system load and dependence on RESETB.) Therefore, at the end of this time, RESETB may or may not be active. It may be necessary to use one of the other turn on events (such as PWRONx) to turn it back on.

ADC SUBSYSTEM

CONVERTER CORE

The ADC core is a 10-bit converter. The ADC core and logic run on 2/3 of the switcher PLL generated frequency, so approximately 2.0 MHz. If an ADC conversion is requested while the PLL was not active, it will automatically be enabled by the ADC. A 32.768 kHz equivalent time base is derived from this to the ADC time events. The ADC is supplied from VCORE. The ADC core has an integrated auto calibration circuit which reduces the offset and gain errors.

The switcher PLL is programmable, see Supplies. When the switcher frequency is changed, the frequency applied to the ADC converter will change accordingly. Although the conversion time is inversely proportional to the PLLX[2:0] setting, this will not influence the ADC performance. The locally derived 32.768 kHz will remain constant in order not to influence the different timings depending on this time base.

INPUT SELECTOR

The ADC has 8 input channels. Table 81 gives an overview of the attributes of the A to D channels.

Table 81. ADC Inputs

Notes

82. Equivalent to -3.0 to +3.0 A of current with a 20 mOhm sense resistor

83. Equivalent to -3.0 to +3.0 A of current with a 100 mOhm sense resistor

The above table is valid when setting the bit ADSEL = 0 (default). If setting the bit to a 1, the touch screen interface related inputs are mapped on the ADC channels 4 to 7 and channels 0 to 3 become unused. For more details see the touch screen interface section.

Some of the internal signals are first scaled to adapt the signal range to the input range of the ADC. The charge current and the battery current are indirectly read out by the voltage drop over the resistor in the charge path and battery path respectively. For details on scaling see the dedicated readings section.

In case the source impedance is not sufficiently low on the directly accessible inputs ADIN5, ADIN6, ADIN7, and the muxed GPO4 path, an on chip buffer can be activated through the BUFFEN bit. If this bit is set, the buffer will be active on these specific inputs during an active conversion. Outside of the conversions the buffer is automatically disabled. The buffer will add some offset, but will not impact INL and DNL numbers except for input voltages close to zero.

Table 82. ADC Input Specification

When considerably exceeding the maximum input of the ADC at the scaled or unscaled inputs, the reading result will return a full scale. It has to be noted that this full scale does not necessarily yield a 1023 DEC reading, due to the offsets and calibration applied. The same applies for when going below the minimum input where the corresponding 0000 DEC reading may not be returned.

CONTROL

The ADC parameters are programmed by the processors via the SPI. Up to two ADC requests can be queued, and locally these requests are arbitrated and executed. When a conversion is finished, an interrupt ADCDONEI is generated. The interrupt can be masked with the ADCDONEM bit.

The ADC can start a series of conversions by a rising edge on the ADTRIG pin or through the SPI programming by setting the ASC bit. The ASC bit will self clear once the conversions are completed. A rising edge on the ADTRIG pin will automatically make the ASC bit high during the conversions.

When started, always eight conversions will take place; either 1 for each channel (multiple channel mode, RAND = 0) or eight times the same channel (single channel mode, bit RAND = 1). In single channel mode, the to be converted channel needs to be selected with the ADA1[2:0] setting. This setting is not taken into account in multiple channel mode.

In order to perform an auto calibration cycle, a series of ADC conversions is started with ADCCAL = 1. The ADCCAL bit is cleared automatically at the end of the conversions and an ADCDONEI interrupt is generated. The calibration only needs to be performed before a first utilization of the ADC after a cold start.

The conversion will begin after a small synchronization error of a few microseconds plus a programmable delay from 1 (default) to 256 times the 32 kHz equivalent time base by programming the bits ATO[7:0]. This delay cannot be programmed to 0 times the 32 kHz in order to allow the ADC core to be initialized during the first 32 kHz clock cycle. The ATO delay can also be included between each of the conversions by setting the ATOX bit.

Once a series of eight A/D conversions is complete, they are stored in a set of eight internal registers and the values can be read out by software (except when having done an auto calibration cycle). In order to accomplish this, the software must set the ADA1[2:0] and ADA2[2:0] address bits to indicate which values will be read out. This is set up by two sets of addressing bits to allow any two readings to be read out from the 8 internal registers. For example, if it is desired to read the conversion values stored in addresses 2 and 6, the software will need to set ADA1[2:0] to 010 and ADA2[2:0] to 110. A SPI read of the A/D result register will return the values of the conversions indexed by ADA1[2:0] and ADA2[2:0]. ADD1[9:0] will contain the value indexed by ADA1[2:0], and ADD2[9:0] will contain the conversion value indexed by ADA2[2:0].

An additional feature allows for automatic incrementing of the ADA1[2:0] and ADA2[2:0] addressing bits. This is enabled with bits ADINC1 and ADINC2. When these bits are set, the ADA1[2:0] and ADA2[2:0] addressing bits will automatically increment during subsequent readings of the A/D result register. This allows for rapid reading of the A/D results registers with a minimum of SPI transactions.

The ADC core can be reset by setting the self clearing ADRESET bit. As a result the internal data and settings will be reset but the SPI programming or readout results will not. To restart a new ADC conversion after a reset, all ADC SPI control settings should therefore be reprogrammed.

DEDICATED READINGS

CHANNEL 0 BATTERY VOLTAGE

The battery voltage is read at the BATT pin at channel 0. The battery voltage is first scaled as V(BATT)/2 in order to fit the input range of the ADC.

CHANNEL 1 BATTERY CURRENT

The current flowing out of and into the battery can be read via the ADC, by monitoring the voltage drop over the sense resistor between BATT and BATTISNSCC. This function is enabled by setting BATTICON = 1.

The battery current can be read either in multiple channel mode or in single channel mode. In both cases, the battery terminal voltage at BATT, and the voltage difference between BATT and BATTISNS, are sampled simultaneously but converted one after the other. This is done to effectively perform the voltage and current reading at the same time. In multiple channel mode, the converted values are read at the assigned channel. In single channel mode and ADA1[2:0] = 001, the converted result is available in 4 pairs of battery voltage and current reading as shown in **Table 84**.

Table 84. Battery Current Reading Sequence

ADC Trigger	Signals Sampled	Signal Converted	Readout	Contents
Ω	BATT, BATT - BATTISNSCC	BATT	Channel 0	BATT
		BATT - BATTISNSCC	Channel 1	BATT - BATTISNSCC
\mathcal{P}	BATT, BATT - BATTISNSCC	BATT	Channel 2	BATT
3		BATT - BATTISNSCC	Channel 3	BATT – BATTISNSCC
4	BATT. BATT - BATTISNSCC	BATT	Channel 4	BATT
5		BATT - BATTISNSCC	Channel 5	BATT – BATTISNSCC
6	BATT, BATT - BATTISNSCC	BATT	Channel 6	BATT
		BATT - BATTISNSCC	Channel 7	BATT - BATTISNSCC

If the BATTICON bit is not set, the ADC will return a 0 reading for channel 1.

The voltage difference between BATT and BATTISNS is first amplified to fit the ADC input range as V(BATT-BATTISNS)*20. Since battery current can flow in both directions, the conversion is read out in 2's complement format. Positive readings correspond to the current flow out of the battery, and negative readings to the current flowing into the battery.

The value of the sense resistor used, determines the accuracy of the result as well as the available conversion range. Note that excessively high values can impact the operating life of the device due to extra voltage drop across the sense resistor.

CHANNEL 2 APPLICATION SUPPLY

The application supply voltage is read at the BP pin at channel 2. The battery voltage is first scaled as V(BP)/2 in order to fit the input range of the ADC.

Conversion Code ADDn[9:0]	Voltage at input ADC in V	Voltage at BP in V
1 111 111 111	2.400	4.800
1 000 010 101	1.250	2.500
0 000 000 000	0.000	0.000

Table 87. Application Supply Voltage Reading Coding

CHANNEL 3 CHARGER VOLTAGE

The charger voltage is measured at the CHRGRAW pin at channel 3. The charger voltage is first scaled in order to fit the input range of the ADC. If the CHRGRAWDIV bit is set to a 1 (default), then the scaling factor is a divide by 5, when set to a 0 a divide by 10.

CHANNEL 4 CHARGER CURRENT

The charge current is read by monitoring the voltage drop over the charge current sense resistor. This resistor is connected between CHRGISNS and BPSNS. The voltage difference is first amplified to fit the ADC input range as V(CHRGISNS-BPSNS)*4. The conversion is read out in a 2's complement format, see Table 89. The positive reading corresponds to the current flow from charger to battery, the negative reading to the current flowing into the charger terminal. Unlike the battery current and voltage readings, the charger current readings are not interleaved with the charger voltage readings, so when RAND = 1 a total of 8 readings are executed. The conversion circuit is enabled by setting the CHRGICON bit to a one. If the CHRGICON bit is not set, the ADC will return a 0 reading for channel 4.

Table 89. Charge Current Reading Coding

Conversion Code ADDn[9:0]	Voltage at input ADC in mV	CHRGISNS - BPSNS in mV	Current through 100 mOhm in mA	
0 111 111 111	1200	300.0	3000	To application/battery
0 000 000 001	2.4	0.586	5.865	To application/battery
0 000 000 000	0.0	0.0	0.0	-
1 111 111 111	-2.346	-0.586	5.865	To charger connection
000 000 000	-1200	-300.0	3000	To charger connection

The value of the sense resistor used determines not only the accuracy of the result as well as the available conversion range, but also the charge current levels. It is therefore advised not to select another value than 100 mOhm.

CHANNEL 5 ADINS AND BATTERY THERMISTOR AND BATTERY DETECT

On channel 5, ADIN5 may be used as a general purpose unscaled input, but in a typical application, ADIN5 is used to read out the battery pack thermistor. The thermistor will have to be biased with an external pull-up to a voltage rail greater than the ADC input range. In order to save current when the thermistor reading is not required, it can be biased from one of the general purpose IO's such as GPO1. A resistor divider network should assure the resulting voltage falls within the ADC input range in particular when the thermistor check function is used, see Battery Thermistor Check Circuitry.

When the application is on and supplied by the charger, a battery removal can be detected by a battery thermistor presence check. When the thermistor terminal becomes high-impedance, the battery is considered being removed. This detection function is available at the ADIN5 input and can be enabled by setting the BATTDETEN bit. The voltage at ADIN5 is compared to the output voltage of the GPO1 driver, and when the voltage exceeds the battery removal detect threshold, the sense bit BATTDETBS is made high and after a debounce the BATTDETBI interrupt is generated.

Table 90. Battery Removal Detect Specification

Notes

84. This is equivalent to a 10 kOhm pull-up and a 10 kOhm thermistor at -35 °C.

CHANNEL 6 ADING AND COIN CELL VOLTAGE

On channel 6, ADIN6 may be used as a general purpose unscaled input.

In addition, on channel 6, the voltage of the coin cell connected to the LICELL pin can be read (LICON=1). Since the voltage range of the coin cell exceeds the input voltage range of the ADC, the LICELL voltage is first scaled as V(LICELL)*2/3. In case the voltage at LICELL drops below the coin cell disconnect threshold (see Clock Generation and Real Time Clock), the voltage at LICELL can still be read through the ADC.

Table 91. Coin Cell Voltage Reading Coding

CHANNEL 7 ADIN7 AND ADIN7B, UID AND DIE TEMPERATURE

On channel 7, ADIN7 may be used as a general purpose unscaled input (ADIN7DIV = 0) or as a divide by 2 scaled input (ADIN7DIV = 1). The latter allows converting signals that are up to twice the ADC converter core input range. In a typical application, an ambient light sensor is connected here.

A second general purpose input ADIN7B is available on channel 7. This input is muxed on the GPO4 pin. The input voltage can be scaled by setting the ADIN7DIV bit. In the application, a second ambient light sensor is supposed to be connected here. Note that the GPO4 will have to be configured to allow for the proper routing of GPO4 to the ADC, see General Purpose Outputs.

In addition, on channel 7, the voltage of the USB ID line connected to the UID pin can be read. Since the voltage range of the ID line exceeds the input voltage range of the ADC, the UID voltage is first scaled as V(UID)/2.

Table 92. UID Voltage Reading Coding

Also on channel 7, the die temperature can be read out. The relation between the read out code and temperature is given in Table 93.

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Table 93. Die Temperature Voltage Reading

Table 94. ADC Channel 7 Scaling Selection

ADC ARBITRATION

The ADC converter and its control is based on a single ADC converter core with the possibility to store two requests, and to store both their results as shown in Figure 27. This allows two independent pieces of software to perform ADC requests.

Figure 27. ADC Request Handling

The programming for the two requests, the one to the 'ADC' and to the 'ADC BIS', uses the same SPI registers. The write access to the control of 'ADC BIS' is handled via the ADCBISn bits located at bit position 23 of the ADC control registers, which functions as an extended address bit. By setting this bit to a 1, the control bits which follow are destined for the 'ADC BIS'. ADCBISn will always read back 0 and there is no read access to the control bits related to 'ADC BIS'. The read results from the 'ADC' and 'ADC BIS' conversions are available in two separate registers.

The following diagram schematically shows how the ADC control and result registers are set-up.

There are two interrupts available to inform the processor when the ADC has finished its conversions, one for the standard ADC conversion ADCDONEI, and one for the ADCBIS conversion ADCBISDONEI. These interrupts will go high after the conversion, and can be masked.

When two requests are queued, the request for which the trigger event occurs the first will be converted the first. During the conversion of the first request, an ADTRIG trigger event of the other request is ignored, if for the other request the TRIGMASK bit was set to 1. When this bit is set to 0, the other request ADTRIG trigger event is memorized, and the conversion will take place directly after the conversions of the first request are finished.

The following diagram shows the influence of the TRIGMASK bit. The TRIGMASK bit is particularly of use when an ADC conversion has to be lined up to a periodically ADTRIG initiated conversion. In case of ASC initiated conversions, the TRIGMASK bit is of no influence.

To avoid results of previous conversions getting overwritten by a periodical ADTRIG signal, a single shot function is enabled by setting the ADONESHOT bit to a one. In that case, only at the first following conversion, an ADTRIG trigger event is accepted. ASC events are not affected by this setting. Before performing a new single shot conversion, the ADONESHOT bit first needs to be cleared. Note that this bit is available for each of the conversion requests 'ADC' or 'ADC BIS', so can be set independently.

It is possible to queue two ADTRIG triggered conversions. Both conversions will be executed with a priority based on the TRIGMASK setting. If both conversion requests have identical TRIGMASK settings, priority is given to the 'ADC' conversion over the 'ADC BIS' conversion. Note that the ADONESHOT is also taken into account.

To avoid that the ADTRIG input inadvertently triggers a conversion, the ADTRIGIGN bit can be set which will ignore any transition on the ADTRIG pin. The ADC completely ignores either ADTRIG or ASC pulses while ADEN is low. When reading conversion results, it is preferable to make $ADEN = 0$.

TOUCH SCREEN INTERFACE

The touch screen interface provides all circuitry required for the readout of a 4-wire resistive touch screen. The touch screen X plate is connected to TSX1 and TSX2 while the Y plate is connected to TSY1 and TSY2. A local supply TSREF will serve as a reference. Several readout possibilities are offered.

In order to use the ADC inputs and properly convert and readout the values, the bit ADSEL should be set to a 1. This is valid for touch screen readings as well as for general purpose reading on the same inputs.

The touch screen operating modes are configured via the TSMOD[2:0] bits show in the following table.

Table 95. Touch Screen Operating Mode

TSMOD2	TSMOD1	TSMOD0	Mode	Description
x		0	Inactive	Inputs TSX1, TSX2, TSY1, TSY2 can be used as general purpose ADC inputs
			Interrupt	Interrupt detection is active. Generates an interrupt TSI when plates make contact. TSI is dual edge sensitive and 30 ms debounced
			Reserved	Reserved for a different interrupt mode
		x	Touch Screen	ADC will control a sequential reading of 2 times a XY coordinate pair and 2 times a contact resistance
		x	Reserved	Reserved for a different reading mode

In inactive mode, the inputs TSX1, TSX2, TSY1, and TSY2 can be used as general purpose inputs. They are respectively mapped on ADC channels 4, 5, 6, and 7.

In interrupt mode, a voltage is applied to the X-plate (TSX2) via a weak current source to VCORE, while the Y-plate is connected to ground (TSY1). When the two plates make contact both will be at a low potential. This will generate a pen interrupt to the processor. This detection does not make use of the ADC core or the TSREF regulator, so both can remain disabled.

In touch screen mode, the XY coordinate pairs and the contact resistance are read.

The X-coordinate is determined by applying TSREF over the TSX1 and TSX2 pins while performing a high-impedance reading on the Y-plate through TSY1. The Y coordinate is determined by applying TSREF between TSY1 and TSY2, while reading the TSX1 pin.

The contact resistance is measured by applying a known current into the TSY1 terminal of the touch screen and through the terminal TSX2, which is grounded. The voltage difference between the two remaining terminals TSY2 and TSX1 is measured by the ADC, and equals the voltage across the contact resistance. Measuring the contact resistance helps in determining if the touch screen is touched with a finger or stylus.

To perform touch screen readings, the processor will have to select the touch screen mode, program the delay between the conversions via the ATO and ATOX settings, trigger the ADC via one of the trigger sources, wait for an interrupt indicating the conversion is done, and then read out the data. In order to reduce the interrupt rate and to allow for easier noise rejection, the touch screen readings are repeated in the readout sequence.

Table 96. Touch Screen Reading Sequence

Notes

85. Address as indicated by ADA1[2:0] and ADA2[2:0]

The dummy conversion inserted between the different readings is to allow the references in the system to be pre-biased for the change in touch screen plate polarity and will read out as '0'.

Figure 30 shows how the ATO and ATOX settings determine the readout sequence. The ATO should be set long enough so that the touch screen can be biased properly before conversions start.

Figure 30. Touch Screen Reading Timing

The main resistive touch screen panel characteristics are listed in Table 5. The switch matrix and readout scheme is designed such that the on chip switch resistances are of no influence on the overall readout. The readout scheme however does not account for contact resistances as present in the touch screen connectors. Therefore, the touch screen readings will have to be calibrated by the user or in the factory where one has to point with a stylus the opposite corners of the screen.

When reading out the X-coordinate, the 10-bit ADC reading represents a 10-bit coordinate with '0' for a coordinate equal to TSX2, and full scale '1023' when equal to TSX1. When reading out the Y-coordinate, the 10-bit ADC reading represents a 10-bit coordinate with '0' for a coordinate equal to TSY2, and full scale '1023' when equal to TSY1. When reading the contact resistance the 10-bit ADC reading represents the voltage drop over the contact resistance created by the known current source multiplied by two.

Table 97. Touchscreen Interface Characteristics

Parameter	Condition	Min	Typ	Max	Unit
Interrupt Threshold for Pressure Application		40	50	60	kOhm
Interrupt Threshold for Pressure Removal		60	80	95	kOhm
Current Source Inaccuracy	Over-temperature			20	%

The reference for the touch screen is TSREF and is powered from VCORE. In touch screen operation, TSREF is a dedicated regulator. No other loads than the touch screen should be connected here. When the ADC performs non touch screen conversions, the ADC does not rely on TSREF and the reference can be disabled. In applications not supporting touch screen at all, the TSREF can be used as a low current general purpose regulator, or it can be kept disabled and the bypass capacitor omitted. The operating mode of TSREF can be controlled with the TSREFEN bit in the same way as some other general purpose regulators are controlled, see Linear Regulators.

COULOMB COUNTER

As indicated earlier on in this Section, the current into and from the battery can be read out through the general purpose ADC as a voltage drop over the R1 sense resistor. Together with battery voltage reading, the battery capacity can be estimated. A more accurate battery capacity estimation can be obtained by using the integrated Coulomb Counter.

The Coulomb Counter (or CC) monitors the current flowing in/out of the battery by integrating the voltage drop across the battery current sense resistor R1, followed by an A to D conversion. The result of the A to D conversion is used to increase/ decrease the contents of a counter that can be read out by software. This function will require a 10 μ F output capacitor to perform
a first order filtering of the signal across R1. Due to the sampling of the A to D converter and the filtering applied, the longer the software waits before retrieving the information from the CC, the higher the accuracy. The capacitor will be connected between the pins CFP and CFM, see Figure 31.

Figure 31. Coulomb Counter Block Diagram

The CC results are available in the 2's complement CCOUT[15:0] counter. This counter is preferably reflecting 1 Coulomb per LSB. As a reminder, 1 Coulomb is the equivalent of 1 Ampere during 1 second, so a current of 20 mA during 1 hour is equivalent to 72C. However, since the resolution of the A to D converter is much finer than 1C, the internal counts are first to be rescaled. This can be done by setting the ONEC[14:0] bits. The CCOUT[15:0] counter is then increased by 1 with every ONEC[14:0] counts of the A to D converter. For example, ONEC[14:0] = 000 1010 0011 1101 BIN = 2621 DEC yields 1C count per LSB of CCOUT[15:0] with $R1 = 20$ mOhm.

The CC can be reset by setting the RSTCC bit. This will reset the digital blocks of the CC and will clear the CCOUT[15:0] counter. The RSTCC bit gets automatically cleared at the end of the reset period which may take up to 40 us. The CC is started by setting the STARTCC bit. The CC is disabled by setting this bit low again. This will not reset the CC settings nor its counters. so when restarting the CC with STARTCC, the count will continue.

When the CC is running it can be calibrated. An analog and a digital offset calibration is available. The digital portion of the CC is by default permanently corrected for offset and gain errors. This function can be disabled by setting the CCCALDB bit. However, this is not advisable.

In order to calibrate the analog portion of the CC, the CCCALA bit is set. This will disconnect the inputs of the CC from the sense resistor and will internally short them together. The CCOUT[15:0] counter will accumulate the analog error over time. The calibration period can be freely chosen by the implementer and depends on the accuracy required. By setting the ONEC[14:0] = 1 DEC this process is sped up significantly. By reading out the contents of the CCOUT[15:0] and taking into account the calibration period, software can now calculate the error and account for it. Once the calibration period has finished the CCCALA bit should be cleared again.

One optional feature is to apply a dithering to the A to D converter to avoid any error in the measurement due to repetitive events. To enable dithering the CCDITHER bit should be set. In order for this feature to be operational, the digital calibration should remain enabled, so the CCCALDB bit should not be set.

Parameter	Condition	Min	Typ	Max	Unit
Sense resistor R1	Placed in Battery path of Charger system		20		$m\Omega$
Sensed current	Through R1	±1.0		±3000	mA
On consumption	CC active		10	20	μA
Resolution	1LSB Increment		381.47		μ C

Table 98. Coulomb Counter Characteristics

FUNCTIONAL DEVICE OPERATION **ADC SUBSYSTEM**

As follows from the previous description, using the CC requires a number of programming steps. A typical programming example is given below.

- 1. SPI Access 1: Initialize
	- \cdot Reg 9: Write STARTCC = 1, RSTCC = 1, CCCALA = 1, CCDITHER = 1, CCCALDB = 0
	- RSTCC will be self clearing
	- . Register 10 is NOT to be programmed since by default the ONEC[14:0] scaler is set to 1
- 2. Wait for analog calibration period
- 3. SPI Access 2: Set scaler
	- . Reg 10: Write ONEC to desired value for CC use, for instance 2621DEC
- 4. SPI Access 3: Read analog offset and reset CC
	- \cdot Reg 9: Write STARTCC = 1, RSTCC = 1, CCCALA = 0, CCDITHER = 1, CCCALDB = 0
	- During the write access, on the MISO read line the most recent CCOUT[15:0] is available
	- RSTCC will be self clearing

From this point on the ACC is running properly and CCOUT[15:0] reflects the accumulated charge. In order to be sure the contents of the CCOUT[15:0] are valid, a CCFAULT bit is available. CCFAULT will be set '1' if the CCOUT content is no longer valid, this means the bit gets set when a fault condition occurs and stays latched till cleared by software. There is no interrupt associated to this bit. The following fault conditions are covered.

Counter roll over: CCOUT[15:0] = 8000HEX

This occurs when the contents of CCOUT[15:0] go from a negative to a positive value or vice versa. Software may interpret incorrectly the battery charge by this change in polarity. When CCOUT[15:0] becomes equal to 8000HEX the CCFAULT is set. The counter stays counting so its contents can still be exploited.

Battery removal: 'BP<UVDET'

When removing and replacing the battery, the contents of the counter are no longer valid. A battery removal is characterized by the input supply to the IC dropping below the under voltage detect threshold, so BP<UVDET. To avoid false detection due to short power cuts, the CCFAULT is set only after a long debounce of 1 second.

Battery removal when charging: BATTDETBS = 1

The battery removal detection as described previously, is not applicable when charging, since the charger will continue to supply the application and the BP will not drop below UVDET. To still detect a battery removal, one can use the battery detect function as described in the channel description earlier in this chapter. When the sense bit BATTDETBS becomes a 1, the CCFAULT is set only after a long debounce of 1 second.

CONNECTIVITY

USB INTERFACE

The MC13892 contains the regulators required to supply the PHY contained in the i.MX51, i.MX37, i.MX35, and i.MX27 processors. The regulators used to power the external PHY in the i.MX51 and i.MX37 are VUSB, VUSB2, and VUSB for the i.MX35 and i.MX27 processors. The MC13892 also provides the 5.0 V supply for USB OTG operation. The USB interface may be used for portable product battery charging (refer to Battery Interface and Control for more details on the charging system). Finally included are comparators/detectors for VBUS and ID detection. The USB interface is illustrated in the following diagram.

Figure 32. USB Interface

SUPPLIES

The VUSB regulator is used to supply 3.3 V to the external USB PHY. The UVBUS line of the USB interface is supplied by the host in the case of host mode operation, or by the integrated VBUS generation circuit, in the case of USB OTG mode operation. The VBUS circuit is powered from the SWBST boost supply to ensure OTG current sourcing compliance through the normal discharge range of the main battery.

The VUSB regulator can be supplied from the UVBUS wire of the cable when supplied by a host in the case of host mode operation, or by the SWBST voltage brought in at the VINUSB pin and internally connected to the VBUS pin for OTG mode operation. The VUSBIN SPI bit is used to make the selection between host or OTG mode operation as defined in Table 99.

Table 99. VUSB Input Source Control

Notes

86. Note that (VUSBIN = 1 and VBUSEN = 1) only closes the switch between the VINUSB and UVBUS pins, but does not enable the SWBST boost regulator (which should be enabled with OTGSWBSTEN = 1).

87. VUSBIN SPI bit initialized by PUMS2 pin configuration at cold start

PUMS2 = Open, VUSBIN = 0 PUMS2 = Ground, VUSBIN = 1

The VBUSEN pin along with the VUSBIN SPI bit shown in Table 99, control switching SWBST to drive VBUS in OTG mode. When VBUSEN = 1 and VUSBIN = 1, SWBST will be driving the VBUS. In all other cases, the switch from VINUSB to UVBUS will be open. The VUSBIN SPI bit is initialized by the PUMS2 pin configuration at cold start. When the PUMS2 is open the VUSBIN SPI bit will default to 0, and when PUMS2 is grounded the VUSBIN SPI bit will default to 1. When PUMS2 is grounded, the SWBST will also be enabled by default by setting the OTGSWBSTEN bit = 1. Note that (VBUSEN = 1 and VUSBIN = 1) only closes the switch between VINUSB and UVBUS pins, but does not enable SWBST (this needs to be enabled by setting the SPI bit OTGSWBSTEN = 1).

In OTG mode, VUSB and VUSB2 will be automatically enabled by setting the SPI bit VUSBIN to a 1. When SWBST is supplying the UVBUS pin (OTG Mode), it will generate VBUSVALID and BVALID interrupts. These interrupts should not be interpreted as being powered by the host by the software, and the VUSB supply will continue to be supplied by the SWBST output. To prevent the charger from charging in OTG mode, the charger should be put into software controlled mode by setting the CHGAUTOB = 1, and the charge current set to 0 prior to enabling the SWBST to supply the UVBUS pin.

The VUSB regulator defaults to on when PUMS2 = Ground, and is supplied by the SWBST output. If a USB host is attached, the switchover to supply the VUSB input by the USB cable (UVBUS pin) is a manual switchover, which will require the following steps via software to switch over properly: receive BVALID interrupt, disable the VUSB regulator (VUSBEN = 0), change the input VUSB to UVBUS instead of SWBST (set VINUSB = 0), and then enable the VUSB regulator (VUSBEN = 1). It will be up to the processor to determine what type of device is connected, either a USB host or a wall charger, and take appropriate action.

When the PUMS2 = OPEN, the VUSB regulator will default to off, unless 5.0 V is present on the UVBUS pin. If UVBUS is detected during cold start then the VUSB regulator will be enabled and powered on in the sequence, shown in Power Control System, and it will default, which is supplied by the UVBUS pin. If UVBUS is not detected at cold start then the VUSB will default to off. If UVBUS is detected later, the VUSB requlator will be automatically be enabled and supplied from the UVBUS pin.

The VUSB regulator can be enabled independent of OTG or Host Mode by setting the VUSBEN SPI bit The VUSBEN SPI bit is initialized by at startup based on the PUMS2 configuration. With PUMS2 OPEN, the VUSBEN will default to a 1 on power up and will reset to a 1, when either RESETB is valid or VBUS is invalid. This allows the VUSBEN regulator to be enabled automatically if the VUSB regulator was disabled by software. With PUMS2 = GND the VUSBEN bit will be enabled in the power up sequence shown in Power Control System.

Since UVBUS is shared with the charger input at the board level (see Battery Interface and Control), the UVBUS node must be able to withstand the same high voltages as the charger. In over-voltage conditions, the VUSB regulator is disabled. The following tables show the USB supplies.

VUSB2 is implemented with an integrated PMOS pass FET and has a dedicated supply pin VINUSB2. The pin VINUSB2 should always be connected to BP even in cases where the regulators are not used by the application.

Table 100. VUSB2 Voltage Control

DETECTION COMPARATORS

VBUS detection and qualification is accomplished with two comparators, detailed in Table 101. Comparator results are used to generate associated interrupts, and sense and masking bits are available through SPI (refer to SPI Bitmap). Comparator thresholds are specified for the minimum detect levels, and bits can be used in combination to qualify a VBUS window. Events are communicated via (INT pin) interrupts and managed through SPI registers to allow the application processor to turn off the PHY.

As described in Battery Interface and Control, the battery charger system is designed to work with the USB system physical connector. The power input is then brought into an end product on the VBUS pin of the USB connector. For fault condition robustness, VBUS over-voltage protection is included to protect the system and flag an over-voltage situation to the processor via the USBOVI interrupt.

Table 101. USB Detect Specifications

ID DETECTOR

The ID detector is primarily used to determine if a mini-A or mini-B style plug has been inserted into a mini-AB style receptacle on the application. However, it is also supports two additional modes which are outside of the USB standards: a factory mode and a non-USB accessory mode. The state of the ID detection can be read via the SPI to poll dedicated sense bits for a floating, grounded, or factory mode condition on the UID pin. There are also dedicated maskable interrupts for each UID condition as well.

The ID detector is based on an on-chip pull-up controlled by the IDPUCNTRL bit. If set high the pull-up is a current source, if set low it is a resistor. ID100KPU switches in an additional pull-up from VCORE to UID (independent of IDPUCNTRL). The UID voltage can be read out via the ADC channel ADIN7, see ADC Subsystem.

The ID detector thresholds are listed in Table 102. Further interpretations of non-USB accessory detection may be made for custom vendor applications by evaluation of the ADIN7 conversion reading.

Table 102. ID Detection Thresholds

Notes

88. UID maximum voltage is 5.25 V

Table 103. USB OTG Specifications

Notes

89. Note that the UID Pull-ups are not mutually exclusive of each other; they are independently controlled by their enable bits and thus multiple pull-ups can be engaged simultaneously.

LIGHTING SYSTEM

The lighting system includes backlight drivers for main display, auxiliary display, and keypad. The backlight LEDs are configured in series. Three additional drivers are provided for RGB or general purpose signaling.

BACKLIGHT DRIVERS

The backlight drivers LEDMD, LEDAD and LEDKP are independent current sink channels. Each driver channel features programmable current levels via LEDx[2:0] as well as programmable PWM duty cycle settings with LEDxDC[5:0]. By a combination of level and PWM settings, the backlight intensity can be adjusted, or a soft start and dimming feature can be implemented. The on period of the serial LED backlight drivers will be adapted to take into account that the serial LED switcher startup time is longer than one half the minimum of the period of the backlight drivers.

When applying a duty cycle of less than 100% the backlight drivers will be turned on and off at a repetition rate high enough to avoid flickering and or beat frequencies with the different types of displays. Also, to avoid high frequency spur coupling in the application, the switching edges of the output drivers are softened.

The current level is programmable in a low range mode and in a high range mode through the LEDxHI bit. This facilitates the current setting, in case two or more serial LED strings are connected in parallel to the same driver or when using super bright LEDs.

Notes

90. "x Represents MD, AD and KP

Table 105. Backlight Drivers Duty Cycle Programming

Notes

91. "x" represents MD, AD, or KP

Ramp up and ramp down patterns are implemented in hardware to reduce the burden of real time software control via the SPI to orchestrate dimming and soft start lighting effects. Ramp patterns for each of the drivers is accessed with the corresponding LEDxRAMP bit.

The ramp itself is generated by increasing or decreasing the PWM duty cycle with a 1/32 step every 1/64 seconds. The ramp time is therefore a function of the initial set PWM cycle and the final PWM cycle. As an example, starting from 0/32 and going to 32/32 will take 500 ms, while going to from 8/32 to 16/32 takes 125 ms. Note that the ramp function is executed upon every change in PWM cycle setting when the corresponding LEDxRAMP = 1. If a PWM change is programmed via SPI when $LEDxRAMP = 0$, then the change is immediate rather than spread out over a PWM sweep.

A maximum of only two backlight drivers can be activated at the same time, for instance, the main display plus keypad. If all three backlight drivers are enabled through the LEDxEN bits, meaning none of the duty cycles equals 0/32, then none of the drivers will be activated.

If two backlight drivers are enabled, they time-share the external boost regulator output. The drivers will automatically be enabled and disabled in a 50/50 percent fashion at a sufficiently high rate. The LED drive current will automatically be doubled to the same luminosity as in a single backlight driver configuration.

Figure 33 illustrates the time sharing principle. Assume the MD domain is represented by 6 series white LEDs, and the KP domain is represented by 3 ballasted stacks, that include 3 blue LEDs in each (a diagram of Serial LED configurations is included later in this chapter).

Figure 33. Backlight Drivers Time Sharing Example

The "One Driver Active" case shows the general response when driving a single zone of 6 white LEDs. The "Two Drivers Active" case shows the LEDMD zone driven at twice the current for half the time.

Table 106. Serial LED Driver Characteristics

Notes

Equivalent to 500 ms ramp time when going from 0/32 to 32/32 92.

Figure 34 illustrates some possible configurations for the backlight driver. Note that when parallel strings are ganged together on a driver channel, ballasting resistance is recommended to help balance the currents in each leg.

Figure 34. Serial LED Configurations

In the left most example in Figure 34: LEDMD is set at 15 mA (low range), LEDKP is set at 30 mA (high range). When both are operated, then the LEDMD current will pulse at 30 mA and the LEDKP current at 60 mA. This provides an average of 15 mA through the main display backlight LEDs and 30 mA through the keypad backlights LEDs.

SIGNALING LED DRIVERS

The signaling LED drivers LEDR, LEDG, LEDB are independent current sink channels. Each driver channel features programmable current levels via LEDx[2:0] as well as programmable PWM duty cycle settings with LEDxDC[5:0]. By a combination of both, the LED intensity can be adjusted. By driving LEDs of different colors, color mixing can be achieved.

Table 107. Signaling LED Drivers Current Programming

Notes

93 "x" represents for R, G and B

Table 108. Signaling LED Drivers Duty Cycle Programming

$LEDxDC[5:0]^{(94)}$	Duty Cycle
000000	$0/32$, Off
000001	1/32
\cdot	.
010000	16/32
.	.
011111	31/32
1xxxxx	32/32, Continuously On

Notes

94. "x" represents R, G and B

Blue LEDs or bright green LEDs require more headroom than red and normal green signal LEDs. In the application, a 5.0 V or equivalent supply rail is therefore required. This is provided by the integrated boost regulator SWBST. To make software programming easier, an LEDSWBSTEN SPI bit has been provided in the Blue LED register to enable the boost regulator. Note the enable for the boost regulator is an OR of the following SPI bits (SWBSTEN, USBSWBSTEN, and LEDSWBSTEN). For more details on the boost regulator and its control, see Supplies.

As with the backlight driver channels, the signaling LED drivers include ramp up and ramp down patterns are implemented in hardware. Ramp patterns for each of the drivers is accessed with the corresponding LEDxRAMP bit.

The ramp itself is generated by increasing or decreasing the PWM duty cycle with a 1/32 step every 1/64 seconds. The ramp time is therefore a function of the initial set PWM cycle and the final PWM cycle. As an example, starting from 0/32 and going to 32/32 will take 500 ms while going to from 8/32 to 16/32 takes 125 ms.

Note that the ramp function is executed upon every change in PWM cycle setting. If a PWM change is programmed via SPI when LEDxRAMP = 0, then the change is immediate rather than spread out over a PWM sweep.

For color mixing and in order to guarantee a constant color, the color mixing should be obtained by the current level setting so that the intensity is set through the PWM duty cycle.

In addition, programmable blink rates are provided. Blinking is obtained by lowering the PWM repetition rate of each of the drivers through LEDxPER[1:0], while the on period is determined by the duty cycle setting. To avoid high frequency spur coupling in the application, the switching edges of the output drivers are softened. During blinking, so LEDxPER[1:0] is not "00", ramping and dimming patterns cannot be applied.

Apart from using the signal LED drivers for driving LEDs they can also be used as general purpose open drain outputs for logic signaling or as generic PWM generator outputs. For the maximum voltage ratings.

the enable for the boost regulator is an OR of the following SPI bits (SWBSTEN, USBSWBSTEN, and LEDSWBSTEN). For more details on the boost regulator and its control, see Supplies.

As with the backlight driver channels, the signaling LED drivers include ramp up and ramp down patterns are implemented in hardware. Ramp patterns for each of the drivers is accessed with the corresponding LEDxRAMP bit.

The ramp itself is generated by increasing or decreasing the PWM duty cycle with a 1/32 step every 1/64 seconds. The ramp time is therefore a function of the initial set PWM cycle and the final PWM cycle. As an example, starting from 0/32 and going to 32/32 will take 500 ms while going to from 8/32 to 16/32 takes 125 ms.

Note that the ramp function is executed upon every change in PWM cycle setting. If a PWM change is programmed via SPI when LEDxRAMP = 0 , then the change is immediate rather than spread out over a PWM sweep.

For color mixing and in order to guarantee a constant color, the color mixing should be obtained by the current level setting so that the intensity is set through the PWM duty cycle.

In addition, programmable blink rates are provided. Blinking is obtained by lowering the PWM repetition rate of each of the drivers through LEDxPER[1:0], while the on period is determined by the duty cycle setting. To avoid high frequency spur coupling in the application, the switching edges of the output drivers are softened. During blinking, so LEDxPER[1:0] is not "00", ramping and dimming patterns cannot be applied.

SPI BITMAP

The complete SPI bitmap is given in Table 111 with one register per row for a general overview. A color coding is applied which indicate bits.

 \vec{a}

Table 111. SPI Bitmap

MC13892

Analog Integrated Circuit Device Data
Freescale Semiconductor

Table 111. SPI Bitmap

 $\overrightarrow{21}$

Table 111. SPI Bitmap

The 24 bit wide registers are numbered from 0 to 63, and are referenced throughout this document by register number, or representative name as given in the corresponding captions. The contents of all registers are given in the tables defined in this chapter; each table includes the following information:

Name: Name of the bit. Spare bits are implemented in the design for future use, but are not assigned. Unused bits are not available in the design. Reserved bits are not implemented in the design, but are used on other PMICs.

Bit #: The bit location in the register (0-23)

R/W: Read / Write access and control

- R is read access
- W is write access
- R/W is read and write access
- RW1C is read and write access with write 1 to clear
- RWM is read and write access while the device can modify the bit

Reset: Resetting signal

- . RESETB, which is the same signal as the RESETB pin (so bit is held in reset as long as RESETB is low)
- RTCPORB which is the reset signal of the RTC module (so bit is no longer held in reset once RTC power is good)
- OFFB which is an internal signal generated when transitioning into the Off state
- NONE. There is no reset signal for hardwired bits nor for the bits of which the state is determined by the power up mode settings

Default: The value after reset as noted in the Default column of the SPI map.

- Fixed defaults are explicitly declared as 0 or 1.
- * * corresponds to Read / Write bits that are initialized at startup based on power up mode settings (board level pin connections) validated at the beginning of Cold or Warm Start. Bits are subsequently SPI modifiable.
- S corresponds to Read only sense bits that continuously monitor an input signal (sense signal is not latched).
- L corresponds to Read only sense bits that are latched at startup.
- X indicates that the state does not have an explicitly defined default value which can be specified. For instance, some bits default to a value which is dependent on the version of the IC.

Description: A short description of the bit function, in some cases additional information is included

The following tables are intended to give a summarized overview, for details on the bit description, see the individual chapters.

Table 112. Register 0, Interrupt Status 0

Table 112. Register 0, Interrupt Status 0

Table 113. Register 1, Interrupt Mask 0

Table 114. Register 2, Interrupt Sense 0

Table 114. Register 2, Interrupt Sense 0

Table 115. Register 3, Interrupt Status 1

Table 116. Register 4, Interrupt Mask 1

Table 116. Register 4, Interrupt Mask 1

Table 117. Register 5, Interrupt Sense 1

Table 118. Register 6, Power Up Mode Sense

Table 118. Register 6, Power Up Mode Sense

Notes

95. CHRGSSS will latch an updated sense value when the charger is enabled.

Table 119. Register 7, Identification

Table 120. Register 8, Unused

Table 121. Register 9, ACC 0

Table 122. Register 10, ACC 1

Table 123. Register 11, Unused

Table 124. Register 12, Unused

Table 125. Register 13, Power Control 0

Table 125. Register 13, Power Control 0

Notes

96. MC13892A/C versions global reset is active low (GLBRSTENB = 0) MC13892B/D versions global reset is active high (GLBRSTENB = 1)

Table 127. Register 15, Power Control 2

Table 128. Register 16, Unused

Table 129. Register 17, Unused

Table 130. Register 18, Memory A

Table 131. Register 19, Memory B

Table 132. Register 20, RTC Time

Table 132. Register 20, RTC Time

Table 133. Register 21, RTC Alarm

Table 134. Register 22, RTC Day

Table 134. Register 22, RTC Day

Table 135. Register 23, RTC Day Alarm

Table 136. Register 24, Switchers 0

Table 136. Register 24, Switchers 0

Table 137. Register 25, Switchers 1

Table 138. Register 26, Switchers 2

Table 139. Register 27, Switchers 3

Table 139. Register 27, Switchers 3

Table 140. Register 28, Switchers 4

Notes

97. SWxMODE[3:0] bits will be reset to their default values by the startup sequencer based on PUMS settings. An enabled switcher will default to PWM mode (no pulse skipping) for both Normal and Standby operation.

Table 141. Register 29, Switchers 5

Table 141. Register 29, Switchers 5

Notes

98. SWxMODE[3:0] bits will be reset to their default values by the startup sequencer based on PUMS settings. An enabled switcher will default to PWM mode (no pulse skipping) for both Normal and Standby operation.

Table 142. Register 30, Regulator Setting 0

Table 144. Register 32, Regulator Mode 0

Table 144. Register 32, Regulator Mode 0

Table 145. Register 33, Regulator Mode 1

Table 146. Register 34, Power Miscellaneous

Table 146. Register 34, Power Miscellaneous

Table 147. Register 35, Unused

Table 148. Register 36, Unused

Table 149. Register 37, Unused

Table 150. Register 38, Unused

Table 151. Register 39, Unused

Table 152. Register 40, Unused

Table 153. Register 41, Unused

Table 154. Register 42, Unused

Table 155. Register 43, ADC 0

Table 156. Register 44, ADC 1

Table 156. Register 44, ADC 1

Table 157. Register 45, ADC 2

Table 158. Register 46, ADC 3

Table 158. Register 46, ADC 3

Table 159. Register 47, ADC 4

Table 160. Register 48, Charger 0

Table 161. Register 49, USB 0

Table 161. Register 49, USB 0

Table 162. Register 50, Charger USB 1

Table 163. Register 51, LED Control 0

Table 163. Register 51, LED Control 0

Table 164. Register 52, LED Control 1

Table 165. Register 53, LED Control 2

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Table 165. Register 53, LED Control 2

Table 166. Register 54, LED Control 3

Table 167. Register 55, Not Used

Table 168. Register 56, Not Used

Table 169. Register 57, FSL Use Only

Table 170. Register 58, FSL Use Only

Table 171. Register 59, FSL Use Only

Table 172. Register 60, FSL Use Only

Table 173. Register 61, FSL Use Only

Table 174. Register 62, FSL Use Only

Table 175. Register 63, FSL Use Only

TYPICAL APPLICATIONS

Figure 35 contains a typical application of the MC13892. For convenience, components for use with the MC13892 are cited within this document. Freescale does not assume liability, endorse, or warrant components from external manufacturers that are referenced in circuit drawings or tables. While Freescale offers component recommendations in this configuration, it is the customer's responsibility to validate their application.

Figure 35. MC13892 Typical Application

PACKAGING

PACKAGE DIMENSIONS

For the most current package revision, visit www.freescale.com and perform a keyword search using the "98A" listed below.

VK SUFFIX 139-PIN 98ASA10820D REVISION 0

NOTES:

1. ALL DIMENSIONS IN MILLIMETERS.

2. DIMENSIONING AND TOLERANCING PER ASME Y14.5M-1994.

 $\sqrt{3}$ Maximum solder ball diameter measured parallel to datum A.

DATUM A, THE SEATING PLANE, IS DETERMINED BY THE SPHERICAL CROWNS OF THE
SOLDER BALLS. $\sqrt{4}$

PARALLELISM MEASUREMENT SHALL EXCLUDE ANY EFFECT OF MARK ON TOP SURFACE
OF PACKAGE. $\sqrt{5}$

VK SUFFIX 139-PIN 98ASA10820D REVISION 0

VL SUFFIX 186-PIN 98ASA10849D **REVISION 0**

NOTES:

- 1. ALL DIMENSIONS IN MILLIMETERS.
- 2. DIMENSIONING AND TOLERANCING PER ASME Y14.5M-1994.
- $\sqrt{3}$ maximum solder ball diameter measured parallel to datum a.
- DATUM A, THE SEATING PLANE, IS DETERMINED BY THE SPHERICAL CROWNS OF THE SOLDER BALLS. $\sqrt{4}$
- $\sqrt{\frac{1}{5}}$ parallelism measurement shall exclude any effect of mark on top surface of package.

VL SUFFIX 186-PIN 98ASA10849D REVISION 0

ADDITIONAL DOCUMENTATION

Table 176. Additional Documentation

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