

Intel[®] Core[™]2 Duo Processor E8000[△] and E7000[△] Series

Datasheet

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Not all specified units of this processor support Thermal Monitor 2, Enhanced HALT State and Enhanced Intel SpeedStep[®] Technology. See the Processor Spec Finder at http://processorfinder.intel.com or contact your Intel representative for more information.

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Intel[®] Core[™]2 Duo Processor E8000 and E7000 Series Features

- Available at 3.33 GHz, 3.16 GHz, 3.00 GHz, 2.83 GHz, and 2.66 GHz for the Intel Core™2 Duo processor E8000 series
- Available at 3.06 GHz, 2.93 GHz, 2.80 GHz, 2.66 GHz, and 2.53 GHz for the Intel Core™2 Duo processor E7000 series
- Enhanced Intel Speedstep® Technology
- Supports Intel[®] 64^Φ architecture
- Supports Intel[®] Virtualization Technology (Intel[®] VT) (Intel Core[™]2 Duo processors E8600, E8500, E8400, E8300, E8200 and E7600 only)
- Supports Intel[®] Trusted Execution Technology (Intel[®] TXT) (Intel Core[™]2 Duo processors E8600, E8500, E8400, E8300, and E8200 only)
- Supports Execute Disable Bit capability
- FSB frequency at 1333 MHz
- FSB frequency at 1066 MHz (Intel Core™2 Duo processor E7000 series only)
- Binary compatible with applications running on previous members of the Intel microprocessor line

- Advance Dynamic Execution
- · Very deep out-of-order execution
- Enhanced branch prediction
- Optimized for 32-bit applications running on advanced 32-bit operating systems
- Intel[®] Advanced Smart Cache
- 6 MB Level 2 cache (Intel Core™2 Duo processor E8000 series only)
- 3 MB Level 2 cache (Intel Core™2 Duo processor E7000 series only)
- Intel[®] Advanced Digital Media Boost
- Enhanced floating point and multimedia unit for enhanced video, audio, encryption, and 3D performance
- Power Management capabilities
- · System Management mode
- Multiple low-power states
- 8-way cache associativity provides improved cache hit rate on load/store operations
- 775-land Package

The Intel[®] Core[™]2 Duo processor E8000 and E7000 series are based on the Enhanced Intel[®] Core[™] microarchitecture. The Enhanced Intel[®] Core[™] microarchitecture combines the performance across applications and usages where end-users can truly appreciate and experience the performance. These applications include Internet audio and streaming video, image processing, video content creation, speech, 3D, CAD, games, multimedia, and multitasking user environments.

Intel $^{\mathbb{R}}$ 64 $^{\Phi}$ architecture enables the processor to execute operating systems and applications written to take advantage of the Intel 64 architecture. The processor, supporting Enhanced Intel Speedstep $^{\mathbb{R}}$ technology, allows tradeoffs to be made between performance and power consumption.

The Intel Core™2 Duo processor E8000 and E7000 series also includes the Execute Disable Bit capability. This feature, combined with a supported operating system, allows memory to be marked as executable or non-executable.

Virtualization Technology provides silicon-based functionality that works together with compatible Virtual Machine Monitor (VMM) software to improve on software-only solutions.

The Intel® Trusted Execution Technology (Intel TXT) is a key element in Intel's safer computing initiative that defines a set of hardware enhancements that interoperate with an Intel TXT enabled operating system to help protect against software-based attacks. It creates a hardware foundation that builds on Intel's Virtualization Technology to help protect the confidentiality and integrity of data stored/created on the client PC.



Revision History

Revision Number	Description	Revision Date
-001	Initial release	January 2008
-002	 Added Intel[®] Core[™]2 Duo processor E8300 and E7200 Updated VID information. Updated Table 2-1. Added the PSI# signal 	April 2008
-003	 Added Intel[®] Core[™]2 Duo processor E8600 and E7300 Updated FSB termination voltage in Table 2-3. 	August 2008
-004	• Added Intel [®] Core [™] 2 Duo processor E7400	October 2008
-005	Added Intel [®] Core [™] 2 Duo processor E7500	January 2009
-006	Added Intel [®] Core [™] 2 Duo processor E7600	June 2009

§ §



1 Introduction

The Intel[®] Core[™]2 Duo processor E8000 and E7000 series is based on the Enhanced Intel[®] Core microarchitecture. The Intel Enhanced Core microarchitecture combines the performance of previous generation Desktop products with the power efficiencies of a low-power microarchitecture to enable smaller, quieter systems. The Intel[®] Core[™]2 Duo processor E8000 and E7000 series are 64-bit processors that maintain compatibility with IA-32 software.

Note: In this document, the Intel[®] Core[™]2 Duo processor E8000 and E7000 series may be

referred to as "the processor."

Note: In this document, unless otherwise specified, the Intel[®] Core[™]2 Duo processor E8000 series refers to the Intel[®] Core[™]2 Duo processors E8600, E8500, E8400, E8300,

E8200, and E8190.

Note: In this document, unless otherwise specified, the Intel[®] Core[™]2 Duo processor E7000 series refers to the Intel[®] Core[™]2 Duo processors E7600, E7500, E7400, E7300 and E7200.

The processors use Flip-Chip Land Grid Array (FC-LGA8) package technology, and plugs into a 775-land surface mount, Land Grid Array (LGA) socket, referred to as the LGA775 socket.

The processors are based on 45 nm process technology. The processors feature the Intel Advanced Smart Cache, a shared multi-core optimized cache that significantly reduces latency to frequently used data. The Intel Core™2 Duo processor E8000 series features a 1333 MHz front side bus (FSB) and 6 MB of L2 cache. The Intel Core™2 Duo processor E7000 series features a 1333 MHz and 1066 MHz front side bus (FSB) and 3 MB of L2 cache. The processors support all the existing Streaming SIMD Extensions 2 (SSE2), Streaming SIMD Extensions 3 (SSE3), Supplemental Streaming SIMD Extension 3 (SSSE3), and the Streaming SIMD Extensions 4.1 (SSE4.1). The processors support several Advanced Technologies: Execute Disable Bit, Intel 64 architecture, and Enhanced Intel SpeedStep® Technology. The Intel Core™2 Duo processor E8600, E8500, E8400, E8300, and E8200 support Intel Trusted Execution Technology (Intel TXT) and Intel Virtualization Technology (Intel VT). The Intel Core™2 Duo processor E7600 supports Intel Virtualization Technology (Intel VT).

The processor's front side bus (FSB) use a split-transaction, deferred reply protocol. The FSB uses Source-Synchronous Transfer of address and data to improve performance by transferring data four times per bus clock (4X data transfer rate). Along with the 4X data bus, the address bus can deliver addresses two times per bus clock and is referred to as a "double-clocked" or 2X address bus. Working together, the 4X data bus and 2X address bus provide a data bus bandwidth of up to 10.7 GB/s.

Intel has enabled support components for the processor including heatsink, heatsink retention mechanism, and socket. Manufacturability is a high priority; hence, mechanical assembly may be completed from the top of the baseboard and should not require any special tooling.



1.1 Terminology

A '#' symbol after a signal name refers to an active low signal, indicating a signal is in the active state when driven to a low level. For example, when RESET# is low, a reset has been requested. Conversely, when NMI is high, a nonmaskable interrupt has occurred. In the case of signals where the name does not imply an active state but describes part of a binary sequence (such as address or data), the '#' symbol implies that the signal is inverted. For example, D[3:0] = 'HLHL' refers to a hex 'A', and D[3:0]# = 'LHLH' also refers to a hex 'A' (H= High logic level, L= Low logic level).

"Front Side Bus" refers to the interface between the processor and system core logic (a.k.a. the chipset components). The FSB is a multiprocessing interface to processors, memory, and I/O.

1.1.1 Processor Terminology Definitions

Commonly used terms are explained here for clarification:

- Intel[®] Core[™]2 Duo processor E8000 series Dual core processor in the FC-LGA8 package with a 6 MB L2 cache.
- Intel[®] Core[™]2 Duo processor E7000 series Dual core processor in the FC-LGA8 package with a 3 MB L2 cache.
- Processor For this document, the term processor is the generic form of the Intel[®] Core™2 Duo processor E8000 series and Intel[®] Core™2 Duo processor E7000 series.
- **Voltage Regulator Design Guide** For this document "Voltage Regulator Design Guide" may be used in place of:
 - Voltage Regulator-Down (VRD) 11.0 Processor Power Delivery Design Guidelines For Desktop LGA775 Socket
- Enhanced Intel[®] Core[™] microarchitecture A new foundation for Intel[®] architecture-based desktop, mobile and mainstream server multi-core processors. For additional information refer to: http://www.intel.com/technology/architecture/coremicro/
- **Keep-out zone** The area on or near the processor that system design can not use.
- **Processor core** Processor die with integrated L2 cache.
- **LGA775 socket** The processors mate with the system board through a surface mount, 775-land, LGA socket.
- **Integrated heat spreader (IHS)** —A component of the processor package used to enhance the thermal performance of the package. Component thermal solutions interface with the processor at the IHS surface.
- Retention mechanism (RM) Since the LGA775 socket does not include any
 mechanical features for heatsink attach, a retention mechanism is required.
 Component thermal solutions should attach to the processor using a retention
 mechanism that is independent of the socket.
- **FSB (Front Side Bus)** The electrical interface that connects the processor to the chipset. Also referred to as the processor system bus or the system bus. All memory and I/O transactions as well as interrupt messages pass between the processor and chipset over the FSB.



- Storage conditions Refers to a non-operational state. The processor may be installed in a platform, in a tray, or loose. Processors may be sealed in packaging or exposed to free air. Under these conditions, processor lands should not be connected to any supply voltages, have any I/Os biased, or receive any clocks. Upon exposure to "free air"(i.e., unsealed packaging or a device removed from packaging material) the processor must be handled in accordance with moisture sensitivity labeling (MSL) as indicated on the packaging material.
- **Functional operation** Refers to normal operating conditions in which all processor specifications, including DC, AC, system bus, signal quality, mechanical and thermal are satisfied.
- Execute Disable Bit Execute Disable Bit allows memory to be marked as executable or non-executable, when combined with a supporting operating system. If code attempts to run in non-executable memory the processor raises an error to the operating system. This feature can prevent some classes of viruses or worms that exploit buffer over run vulnerabilities and can thus help improve the overall security of the system. See the Intel[®] Architecture Software Developer's Manual for more detailed information.
- Intel® 64 Architecture— An enhancement to Intel's IA-32 architecture, allowing the processor to execute operating systems and applications written to take advantage of the Intel 64 architecture. Further details on Intel 64 architecture and programming model can be found in the Intel Extended Memory 64 Technology Software Developer Guide at http://developer.intel.com/technology/64bitextensions/.
- Enhanced Intel SpeedStep® Technology Enhanced Intel SpeedStep Technology allows trade-offs to be made between performance and power consumptions, based on processor utilization. This may lower average power consumption (in conjunction with OS support).
- Intel® Virtualization Technology (Intel® VT) A set of hardware enhancements to Intel server and client platforms that can improve virtualization solutions. Intel VT will provide a foundation for widely-deployed virtualization solutions and enables more robust hardware assisted virtualization solutions. More information can be found at: http://www.intel.com/technology/virtualization/
- Intel® Trusted Execution Technology (Intel® TXT) A key element in Intel's safer computing initiative which defines a set of hardware enhancements that interoperate with an Intel TXT enabled OS to help protect against software-based attacks. Intel TXT creates a hardware foundation that builds on Intel's Virtualization Technology (Intel VT) to help protect the confidentiality and integrity of data stored/created on the client PC.
- Platform Environment Control Interface (PECI) A proprietary one-wire bus interface that provides a communication channel between the processor and chipset components to external monitoring devices.



1.2 References

 $\label{thm:material} \mbox{ Material and concepts available in the following documents may be beneficial when reading this document.}$

Table 1. References

Document	Location
Intel [®] Core ^{TM} 2 Duo Processor E8000 and E7000 Series Specification Update	www.intel.com/design/ processor/specupdt/ 318733.htm
Intel [®] Core [™] 2 Duo Processor E8000 and E7000 Series and Intel [®] Pentium Dual-Core Processor E6000 and E5000 Series Thermal and Mechanical Design Guidelines	www.intel.com/design/ processor/designex/ 318734.htm
Voltage Regulator-Down (VRD) 11.0 Processor Power Delivery Design Guidelines For Desktop LGA775 Socket	http://www.intel.com/ design/processor/ applnots/313214.htm
LGA775 Socket Mechanical Design Guide	http://intel.com/design/ Pentium4/guides/ 302666.htm
Intel [®] 64 and IA-32 Intel Architecture Software Developer's Manuals	
Volume 1: Basic Architecture	
Volume 2A: Instruction Set Reference, A-M	http://www.intel.com/
Volume 2B: Instruction Set Reference, N-Z	products/processor/
Volume 3A: System Programming Guide, Part 1	manuals/
Volume 3B: System Programming Guide, Part 2	





2 Electrical Specifications

This chapter describes the electrical characteristics of the processor interfaces and signals. DC electrical characteristics are provided.

2.1 Power and Ground Lands

The processor has VCC (power), VTT, and VSS (ground) inputs for on-chip power distribution. All power lands must be connected to V_{CC} , while all VSS lands must be connected to a system ground plane. The processor VCC lands must be supplied the voltage determined by the \mathbf{V} oltage $\mathbf{I}\mathbf{D}$ entification (VID) lands.

The signals denoted as VTT provide termination for the front side bus and power to the I/O buffers. A separate supply must be implemented for these lands, that meets the V_{TT} specifications outlined in Table 4.

2.2 Decoupling Guidelines

Due to its large number of transistors and high internal clock speeds, the processor is capable of generating large current swings. This may cause voltages on power planes to sag below their minimum specified values if bulk decoupling is not adequate. Larger bulk storage (C_{BULK}), such as electrolytic or aluminum-polymer capacitors, supply current during longer lasting changes in current demand by the component, such as coming out of an idle condition. Similarly, they act as a storage well for current when entering an idle condition from a running condition. The motherboard must be designed to ensure that the voltage provided to the processor remains within the specifications listed in Table 4. Failure to do so can result in timing violations or reduced lifetime of the component.

2.2.1 V_{CC} Decoupling

 V_{CC} regulator solutions need to provide sufficient decoupling capacitance to satisfy the processor voltage specifications. This includes bulk capacitance with low effective series resistance (ESR) to keep the voltage rail within specifications during large swings in load current. In addition, ceramic decoupling capacitors are required to filter high frequency content generated by the front side bus and processor activity. Consult the *Voltage Regulator-Down (VRD) 11.0 Processor Power Delivery Design Guidelines For Desktop LGA775 Socket* for further information. Contact your Intel field representative for additional information.

2.2.2 V_{TT} Decoupling

Decoupling must be provided on the motherboard. Decoupling solutions must be sized to meet the expected load. To ensure compliance with the specifications, various factors associated with the power delivery solution must be considered including regulator type, power plane and trace sizing, and component placement. A conservative decoupling solution would consist of a combination of low ESR bulk capacitors and high frequency ceramic capacitors.



2.2.3 FSB Decoupling

The processor integrates signal termination on the die. In addition, some of the high frequency capacitance required for the FSB is included on the processor package. However, additional high frequency capacitance must be added to the motherboard to properly decouple the return currents from the front side bus. Bulk decoupling must also be provided by the motherboard for proper [A]GTL+ bus operation.

2.3 Voltage Identification

The Voltage Identification (VID) specification for the processor is defined by the *Voltage Regulator-Down (VRD) 11.0 Processor Power Delivery Design Guidelines For Desktop LGA775 Socket.* The voltage set by the VID signals is the reference VR output voltage to be delivered to the processor VCC lands (see Chapter 2.6.3 for V_{CC} overshoot specifications). Refer to Table 13 for the DC specifications for these signals. Voltages for each processor frequency is provided in Table 4.

Note:

To support the Deeper Sleep State the platform must use a VRD 11.1 compliant solution. The Deeper Sleep State also requires additional platform support.

Individual processor VID values may be calibrated during manufacturing such that two devices at the same core speed may have different default VID settings. This is reflected by the VID Range values provided in Table 4. Refer to the $Intel^{\mathbb{R}}$ $Core^{\mathsf{TM}}$ 2 Duo Processor E8000 and E7000 Series Specification Update for further details on specific valid core frequency and VID values of the processor. Note that this differs from the VID employed by the processor during a power management event (Thermal Monitor 2, Enhanced Intel SpeedStep $^{\mathbb{R}}$ technology, or Extended HALT State).

The processor uses eight voltage identification signals, VID[7:0], to support automatic selection of power supply voltages. Table 2 specifies the voltage level corresponding to the state of VID[7:0]. A '1' in this table refers to a high voltage level and a '0' refers to a low voltage level. If the processor socket is empty (VID[7:0] = 11111110), or the voltage regulation circuit cannot supply the voltage that is requested, it must disable itself.

The processor provides the ability to operate while transitioning to an adjacent VID and its associated processor core voltage (V_{CC}). This will represent a DC shift in the load line. It should be noted that a low-to-high or high-to-low voltage state change may result in as many VID transitions as necessary to reach the target core voltage. Transitions above the specified VID are not permitted. Table 4 includes VID step sizes and DC shift ranges. Minimum and maximum voltages must be maintained as shown in Table 5, Figure 1, Table 6, and Figure 2, as measured across the VCC_SENSE and VSS_SENSE lands.

The VRM or VRD utilized must be capable of regulating its output to the value defined by the new VID. DC specifications for dynamic VID transitions are included in Table 4 and Table 5. Refer to the Voltage Regulator Design Guide for further details.



Table 2. Voltage Identification Definition

VID	Voltage							
7	6	5	4	3	2	1	0	Voltage
0	0	0	0	0	0	0	0	OFF
0	0	0	0	0	0	1	0	1.6
0	0	0	0	0	1	0	0	1.5875
0	0	0	0	0	1	1	0	1.575
0	0	0	0	1	0	0	0	1.5625
0	0	0	0	1	0	1	0	1.55
0	0	0	0	1	1	0	0	1.5375
0	0	0	0	1	1	1	0	1.525
0	0	0	1	0	0	0	0	1.5125
0	0	0	1	0	0	1	0	1.5
0	0	0	1	0	1	0	0	1.4875
0	0	0	1	0	1	1	0	1.475
0	0	0	1	1	0	0	0	1.4625
0	0	0	1	1	0	1	0	1.45
0	0	0	1	1	1	0	0	1.4375
0	0	0	1	1	1	1	0	1.425
0	0	1	0	0	0	0	0	1.4125
0	0	1	0	0	0	1	0	1.4
0	0	1	0	0	1	0	0	1.3875
0	0	1	0	0	1	1	0	1.375
0	0	1	0	1	0	0	0	1.3625
0	0	1	0	1	0	1	0	1.35
0	0	1	0	1	1	0	0	1.3375
0	0	1	0	1	1	1	0	1.325
0	0	1	1	0	0	0	0	1.3125
0	0	1	1	0	0	1	0	1.3
0	0	1	1	0	1	0	0	1.2875
0	0	1	1	0	1	1	0	1.275
0	0	1	1	1	0	0	0	1.2625
0	0	1	1	1	0	1	0	1.25
0	0	1	1	1	1	0	0	1.2375
0	0	1	1	1	1	1	0	1.225
0	1	0	0	0	0	0	0	1.2125
0	1	0	0	0	0	1	0	1.2
0	1	0	0	0	1	0	0	1.1875
0	1	0	0	0	1	1	0	1.175
0	1	0	0	1	0	0	0	1.1625
0	1	0	0	1	0	1	0	1.15
0	1	0	0	1	1	0	0	1.1375
0	1	0	0	1	1	1	0	1.125
0	1	0	1	0	0	0	0	1.1125
0	1	0	1	0	0	1	0	1.1
0	1	0	1	0	1	0	0	1.0875
0	1	0	1	0	1	1	0	1.075
0	1	0	1	1	0	0	0	1.0625
0	1	0	1	1	0	1	0	1.05

VID 7	VID 6	VID 5	VID 4	VID 3	VID 2	VID 1	VID 0	Voltage
0	1	0	1	1	1	0	0	1.0375
0	1	0	1	1	1	1	0	1.025
0	1	1	0	0	0	0	0	1.0125
0	1	1	0	0	0	1	0	1
0	1	1	0	0	1	0	0	0.9875
0	1	1	0	0	1	1	0	0.975
0	1	1	0	1	0	0	0	0.9625
0	1	1	0	1	0	1	0	0.95
0	1	1	0	1	1	0	0	0.9375
0	1	1	0	1	1	1	0	0.925
0	1	1	1	0	0	0	0	0.9125
0	1	1	1	0	0	1	0	0.9
0	1	1	1	0	1	0	0	0.8875
0	1	1	1	0	1	1	0	0.875
0	1	1	1	1	0	0	0	0.8625
0	1	1	1	1	0	1	0	0.85
0	1	1	1	1	1	0	0	0.8375
0	1	1	1	1	1	1	0	0.825
1	0	0	0	0	0	0	0	0.8125
1	0	0	0	0	0	1	0	0.8
1	0	0	0	0	1	0	0	0.7875
1	0	0	0	0	1	1	0	0.775
1	0	0	0	1	0	0	0	0.7625
1	0	0	0	1	0	1	0	0.75
1	0	0	0	1	1	0	0	0.7375
1	0	0	0	1	1	1	0	0.725
1	0	0	1	0	0	0	0	0.7125
1	0	0	1	0	0	1	0	0.7
1	0	0	1	0	1	0	0	0.6875
1	0	0	1	0	1	1	0	0.675
1	0	0	1	1	0	0	0	0.6625 0.65
1	0	0		1	0	1	0	
1	0	0	1	1	1	0	0	0.6375 0.625
1	0	0	0	0	0	0	0	0.6125
1	0	1	0	0		1	0	0.6123
1	0	1	0	0	0	0	0	0.5875
1	0	1	0	0	1	1	0	0.575
1	0	1	0	1	0	0	0	0.5625
1	0	1	0	1	0	1	0	0.5625
1	0	1	0	1	1	0	0	0.5375
1	0	1	0	1	1	1	0	0.525
1	0	1	1	0	0	0	0	0.5125
1	0	1	1	0	0	1	0	0.5123
1	1	1	1	1	1	1	0	OFF
		1		1	1		J	011



2.4 Reserved, Unused, and TESTHI Signals

All RESERVED lands must remain unconnected. Connection of these lands to V_{CC} , V_{SS} , V_{TT} , or to any other signal (including each other) can result in component malfunction or incompatibility with future processors. See Chapter 4 for a land listing of the processor and the location of all RESERVED lands.

In a system level design, on-die termination has been included by the processor to allow signals to be terminated within the processor silicon. Most unused GTL+ inputs should be left as no connects as GTL+ termination is provided on the processor silicon. However, see Table 8 for details on GTL+ signals that do not include on-die termination.

Unused active high inputs, should be connected through a resistor to ground (V_{SS}). Unused outputs can be left unconnected, however this may interfere with some TAP functions, complicate debug probing, and prevent boundary scan testing. A resistor must be used when tying bidirectional signals to power or ground. When tying any signal to power or ground, a resistor will also allow for system testability. Resistor values should be within \pm 20% of the impedance of the motherboard trace for front side bus signals. For unused GTL+ input or I/O signals, use pull-up resistors of the same value as the on-die termination resistors (R_{TT}). For details see Table 15.

TAP and CMOS signals do not include on-die termination. Inputs and utilized outputs must be terminated on the motherboard. Unused outputs may be terminated on the motherboard or left unconnected. Note that leaving unused outputs unterminated may interfere with some TAP functions, complicate debug probing, and prevent boundary scan testing.

All TESTHI[12,10:0] lands should be individually connected to V_{TT} using a pull-up resistor which matches the nominal trace impedance.

The TESTHI signals may use individual pull-up resistors or be grouped together as detailed below. A matched resistor must be used for each group:

- TESTHI[1:0]
- TESTHI[7:2]
- TESTHI8/FC42 cannot be grouped with other TESTHI signals
- TESTHI9/FC43 cannot be grouped with other TESTHI signals
- TESTHI10 cannot be grouped with other TESTHI signals
- TESTHI12/FC44 cannot be grouped with other TESTHI signals

Terminating multiple TESTHI pins together with a single pull-up resistor is not recommended for designs supporting boundary scan for proper Boundary Scan testing of the TESTHI signals. For optimum noise margin, all pull-up resistor values used for TESTHI[12,10:0] lands should have a resistance value within \pm 20% of the impedance of the board transmission line traces. For example, if the nominal trace impedance is 50 Ω , then a value between 40 Ω and 60 Ω should be used.

2.5 Power Segment Identifier (PSID)

Power Segment Identifier (PSID) is a mechanism to prevent booting under mismatched power requirement situations. The PSID mechanism enables BIOS to detect if the processor in use requires more power than the platform voltage regulator (VR) is capable of supplying. For example, a 130 W TDP processor installed in a board with a 65 W or 95 W TDP capable VR may draw too much power and cause a potential VR issue.



2.6 Voltage and Current Specification

2.6.1 Absolute Maximum and Minimum Ratings

Table 3 specifies absolute maximum and minimum ratings only and lie outside the functional limits of the processor. Within functional operation limits, functionality and long-term reliability can be expected.

At conditions outside functional operation condition limits, but within absolute maximum and minimum ratings, neither functionality nor long-term reliability can be expected. If a device is returned to conditions within functional operation limits after having been subjected to conditions outside these limits, but within the absolute maximum and minimum ratings, the device may be functional, but with its lifetime degraded depending on exposure to conditions exceeding the functional operation condition limits.

At conditions exceeding absolute maximum and minimum ratings, neither functionality nor long-term reliability can be expected. Moreover, if a device is subjected to these conditions for any length of time then, when returned to conditions within the functional operating condition limits, it will either not function, or its reliability will be severely degraded.

Although the processor contains protective circuitry to resist damage from static electric discharge, precautions should always be taken to avoid high static voltages or electric fields.

Table 3. Absolute Maximum and Minimum Ratings

Symbol	Parameter	Min	Max	Unit	Notes ^{1, 2}
V _{CC}	Core voltage with respect to V _{SS}	-0.3	1.45	V	-
V _{TT}	FSB termination voltage with respect to ${\rm V}_{\rm SS}$	-0.3	1.45	V	-
T _{CASE}	Processor case temperature	See Section 5	See Section 5	°C	-
T _{STORAGE}	Processor storage temperature	-40	85	°C	3, 4, 5

NOTES:

- For functional operation, all processor electrical, signal quality, mechanical and thermal specifications must be satisfied.
- Excessive overshoot or undershoot on any signal will likely result in permanent damage to the processor.
- 3. Storage temperature is applicable to storage conditions only. In this scenario, the processor must not receive a clock, and no lands can be connected to a voltage bias. Storage within these limits will not affect the long-term reliability of the device. For functional operation, refer to the processor case temperature specifications.
- 4. This rating applies to the processor and does not include any tray or packaging.
- 5. Failure to adhere to this specification can affect the long term reliability of the processor.



2.6.2 DC Voltage and Current Specification

Table 4. Voltage and Current Specifications

Symbol	Para	meter	Min	Тур	Max	Unit	Notes ^{2, 10}
VID Range	VID		0.8500	_	1.3625	V	1
Core V _{CC}	Processor Number V _{CC} for (6 MB Cache): 775_VR_CONFIG_06: E8600 3.33 GHz E8500 3.16 GHz E8400 3 GHz E8300 2.83 GHz E8200 2.66 GHz E8190 2.66 GHz			Refer to Table 5, Figure 1			3, 4, 5
	Processor Number (3 MB Cache): E7600 E7500 E7400 E7300 E7200	V _{CC} for 775_VR_CONFIG_06: 3.06 GHz 2.93 GHz 2.80 GHz 2.66 GHz 2.53 GHz	Refer to Table 6, Figure 2				
V _{CC_BOOT}	Default V _{CC} voltage f	or initial power up	_	1.10	_	V	
V _{CCPLL}	PLL V _{CC}	- 5%	1.50	+ 5%	V		
I _{CC}	Product Number (6 MB Cache): E8600 E8500 E8400 E8300 E8200 E8190	I _{CC} for 775_VR_CONFIG_06: 3.33 GHz 3.16 GHz 3 GHz 2.83 GHz 2.66 GHz 2.66 GHz	_	-	75 75 75 75 75 75	А	6
	Processor Number (3 MB Cache): E7600 E7500 E7400 E7300 E7200	V _{CC} for 775_VR_CONFIG_06: 3.06 GHz 2.93 GHz 2.80 GHz 2.66 GHz 2.53 GHz	_	-	75 75 75 75 75	А	
V _{TT}	FSB termination voltage	on Intel 3 series Chipset family boards	1.045	1.1	1.155	V	7, 8
	(DC + AC specifications)	on Intel 4 series Chipset family boards	1.14	1.2	1.26		
$\begin{array}{c} \text{VTT_OUT_LEFT} \\ \text{and} \\ \text{VTT_OUT_RIGHT} \\ I_{\text{CC}} \end{array}$	DC Current that may VTT_OUT_LEFT and \ land	_	_	580	mA		



Table 4. Voltage and Current Specifications

Symbol	Parameter	Min	Тур	Max	Unit	Notes ^{2, 10}
I _{TT}	I_{CC} for V_{TT} supply before V_{CC} stable I_{CC} for V_{TT} supply after V_{CC} stable	_	_	4.5 4.6	Α	9
I _{CC_VCCPLL}	I _{CC} for PLL land	_	_	130	mA	
I _{CC_GTLREF}	I _{CC} for GTLREF	_	_	200	μΑ	

- 1. Each processor is programmed with a maximum valid voltage identification value (VID), which is set at manufacturing and can not be altered. Individual maximum VID values are calibrated during manufacturing such that two processors at the same frequency may have different settings within the VID range. Note that this differs from the VID employed by the processor during a power management event (Thermal Monitor 2, Enhanced Intel SpeedStep® technology, or Extended HALT State).
- 2. Unless otherwise noted, all specifications in this table are based on estimates and simulations or empirical data. These specifications will be updated with characterized data from silicon measurements at a later date.
- 3. These voltages are targets only. A variable voltage source should exist on systems in the event that a different voltage is required. See Section 2.3 and Table 2 for more information
- 4. The voltage specification requirements are measured across VCC_SENSE and VSS_SENSE lands at the socket with a 100 MHz bandwidth oscilloscope, 1.5 pF maximum probe capacitance, and 1 M Ω minimum impedance. The maximum length of ground wire on the probe should be less than 5 mm. Ensure external noise from the system is not coupled into the oscilloscope probe.
- 5. Refer to Table 5, Figure 1, Table 6, and Figure 2 for the minimum, typical, and maximum V_{CC} allowed for a given current. The processor should not be subjected to any V_{CC} and I_{CC} combination wherein V_{CC} exceeds V_{CC_MAX} for a given current.
- 6. I_{CC_MAX} specification is based on V_{CC_MAX} loadline. Refer to Figure 1 for details.
- 7. V_{TT}^{TT} must be provided using a separate voltage source and not be connected to V_{CC} . This specification is measured at the land.
- 8. Baseboard bandwidth is limited to 20 MHz.
- 9. This is the maximum total current drawn from the V_{TT} plane by only the processor. This specification does not include the current coming from on-board termination (R_{TT}), through the signal line. Refer to the Voltage Regulator Design Guide to determine the total I_{TT} drawn by the system. This parameter is based on design characterization and is not tested.
- 10. Adherence to the voltage specifications for the processor are required to ensure reliable processor operation.



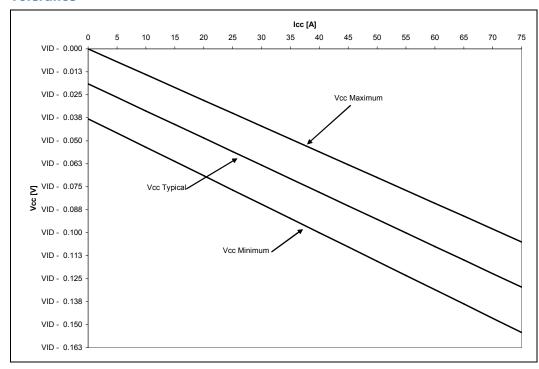
Table 5. Intel[®] Core[™]2 Duo Processor E8000 Series V_{CC} Static and Transient Tolerance

	Voltage Deviation from VID Setting (V) ^{1, 2, 3, 4}					
I _{CC} (A)	Maximum Voltage 1.40 m Ω	Typical Voltage 1.48 m Ω	Minimum Voltage 1.55 m Ω			
0	0.000	-0.019	-0.038			
5	-0.007	-0.026	-0.046			
10	-0.014	-0.034	-0.054			
15	-0.021	-0.041	-0.061			
20	-0.028	-0.049	-0.069			
25	-0.035	-0.056	-0.077			
30	-0.042	-0.063	-0.085			
35	-0.049	-0.071	-0.092			
40	-0.056	-0.078	-0.100			
45	-0.063	-0.085	-0.108			
50	-0.070	-0.093	-0.116			
55	-0.077	-0.100	-0.123			
60	-0.084	-0.108	-0.131			
65	-0.091	-0.115	-0.139			
70	-0.098	-0.122	-0.147			
75	-0.105	-0.130	-0.154			

- 1. The loadline specification includes both static and transient limits except for overshoot allowed as shown in Section 2.6.3.
- 2. This table is intended to aid in reading discrete points on Figure 1.
- 3. The loadlines specify voltage limits at the die measured at the VCC_SENSE and VSS_SENSE lands. Voltage regulation feedback for voltage regulator circuits must be taken from processor VCC and VSS lands. Refer to the Voltage Regulator Design Guide for socket loadline guidelines and VR implementation details.
- 4. Adherence to this loadline specification is required to ensure reliable processor operation.



Figure 1. Intel[®] Core[™]2 Duo Processor E8000 Series V_{CC} Static and Transient Tolerance



- The loadline specification includes both static and transient limits except for overshoot allowed as shown in Section 2.6.3.
- 2. This loadline specification shows the deviation from the VID set point.
- 3. The loadlines specify voltage limits at the die measured at the VCC_SENSE and VSS_SENSE lands. Voltage regulation feedback for voltage regulator circuits must be taken from processor VCC and VSS lands. Refer to the Voltage Regulator Design Guide for socket loadline guidelines and VR implementation details.



Table 6.

	Voltage Deviation from VID Setting (V) ^{1, 2, 3, 4}					
I _{CC} (A)	Maximum Voltage 1.65 m $Ω$	Typical Voltage 1.73 m Ω	Minimum Voltage 1.80 mΩ			
0	0.000	-0.019	-0.038			
5	-0.008	-0.028	-0.047			
10	-0.017	-0.036 -0.0				
15	-0.025	-0.045	-0.065			
20	-0.033	-0.054	-0.074			
25	-0.041	-0.062	-0.083			
30	-0.050	-0.071	-0.092			
35	-0.058	-0.079	-0.101			
40	-0.066	-0.088	-0.110			
45	-0.074	-0.097	-0.119			
50	-0.083	-0.105	-0.128			
55	-0.091	-0.114	-0.137			
60	-0.099	-0.123	-0.146			
65	-0.107	-0.131	-0.155			
70	-0.116	-0.140	-0.164			
75	-0.124	-0.148	-0.173			

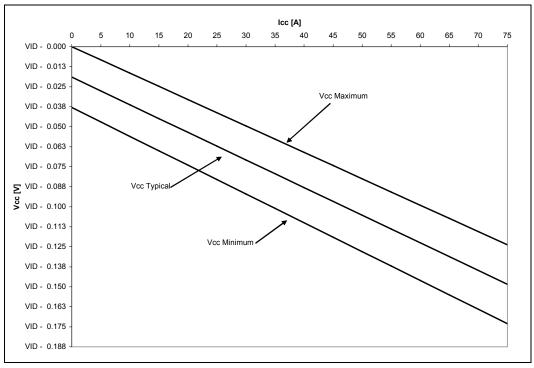
NOTES:

- The loadline specification includes both static and transient limits except for overshoot allowed as shown in Section 2.6.3.
- This table is intended to aid in reading discrete points on Figure 1.

 The loadlines specify voltage limits at the die measured at the VCC_SENSE and VSS_SENSE lands. Voltage regulation feedback for voltage regulator circuits must be taken from processor VCC and VSS lands. Refer to the Voltage Regulator Design Guide for socket loadline guidelines and VR implementation details. Adherence to this loadline specification is required to ensure reliable processor operation.



Figure 2. Intel[®] Core™2 Duo Processor E7000 Series V_{CC} Static and Transient Tolerance



- 1. The loadline specification includes both static and transient limits except for overshoot allowed as shown in Section 2.6.3.
- 2. This loadline specification shows the deviation from the VID set point.
- 3. The loadlines specify voltage limits at the die measured at the VCC_SENSE and VSS_SENSE lands. Voltage regulation feedback for voltage regulator circuits must be taken from processor VCC and VSS lands. Refer to the Voltage Regulator Design Guide for socket loadline guidelines and VR implementation details.

2.6.3 V_{CC} Overshoot

The processor can tolerate short transient overshoot events where V_{CC} exceeds the VID voltage when transitioning from a high to low current load condition. This overshoot cannot exceed VID + V_{OS_MAX} (V_{OS_MAX} is the maximum allowable overshoot voltage). The time duration of the overshoot event must not exceed T_{OS_MAX} (T_{OS_MAX} is the maximum allowable time duration above VID). These specifications apply to the processor die voltage as measured across the VCC_SENSE and VSS_SENSE lands.

Table 7. V_{CC} Overshoot Specifications

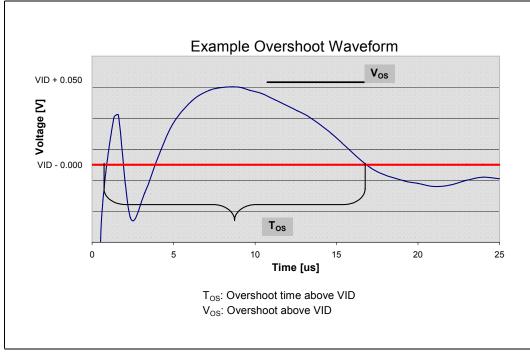
Symbol	Parameter	Min	Max	Unit	Figure	Notes
V _{OS_MAX}	Magnitude of V _{CC} overshoot above VID	_	50	mV	3	1
T _{OS_MAX}	Time duration of V_{CC} overshoot above VID	_	25	μs	3	1

NOTES:

1. Adherence to these specifications is required to ensure reliable processor operation.



Figure 3. V_{CC} Overshoot Example Waveform



- V_{OS} is measured overshoot voltage.
- 2. T_{OS} is measured time duration above VID.

2.6.4 Die Voltage Validation

Overshoot events on processor must meet the specifications in Table 7 when measured across the VCC_SENSE and VSS_SENSE lands. Overshoot events that are < 10 ns in duration may be ignored. These measurements of processor die level overshoot must be taken with a bandwidth limited oscilloscope set to a greater than or equal to 100 MHz bandwidth limit.

2.7 Signaling Specifications

Most processor Front Side Bus signals use Gunning Transceiver Logic (GTL+) signaling technology. This technology provides improved noise margins and reduced ringing through low voltage swings and controlled edge rates. Platforms implement a termination voltage level for GTL+ signals defined as V_{TT} . Because platforms implement separate power planes for each processor (and chipset), separate V_{CC} and V_{TT} supplies are necessary. This configuration allows for improved noise tolerance as processor frequency increases. Speed enhancements to data and address busses have caused signal integrity considerations and platform design methods to become even more critical than with previous processor families.

The GTL+ inputs require a reference voltage (GTLREF) which is used by the receivers to determine if a signal is a logical 0 or a logical 1. GTLREF must be generated on the motherboard (see Table 15 for GTLREF specifications). Termination resistors (R_{TT}) for GTL+ signals are provided on the processor silicon and are terminated to V_{TT} . Intel chipsets will also provide on-die termination, thus eliminating the need to terminate the bus on the motherboard for most GTL+ signals.



2.7.1 FSB Signal Groups

The front side bus signals have been combined into groups by buffer type. GTL+ input signals have differential input buffers, which use GTLREF[1:0] as a reference level. In this document, the term "GTL+ Input" refers to the GTL+ input group as well as the GTL+ I/O group when receiving. Similarly, "GTL+ Output" refers to the GTL+ output group as well as the GTL+ I/O group when driving.

With the implementation of a source synchronous data bus comes the need to specify two sets of timing parameters. One set is for common clock signals which are dependent upon the rising edge of BCLK0 (ADS#, HIT#, HITM#, etc.) and the second set is for the source synchronous signals which are relative to their respective strobe lines (data and address) as well as the rising edge of BCLK0. Asychronous signals are still present (A20M#, IGNNE#, etc.) and can become active at any time during the clock cycle. Table 8 identifies which signals are common clock, source synchronous, and asynchronous.

Table 8. FSB Signal Groups

Signal Group	Туре	Signals ¹		
GTL+ Common Clock Input	Synchronous to BCLK[1:0]	BPRI#, DEFER#, RESET#,	,	
GTL+ Common Clock I/O	Synchronous to BCLK[1:0]	ADS#, BNR#, BPM[5:0]#, HIT#, HITM#, LOCK#	BR0# ³ , DBSY#, DRDY#,	
		Signals	Associated Strobe	
		REQ[4:0]#, A[16:3]# ³	ADSTB0#	
GTL+ Source	Synchronous to	A[35:17]# ³	ADSTB1#	
Synchronous I/O	assoc. strobe	D[15:0]#, DBI0#	DSTBP0#, DSTBN0#	
		D[31:16]#, DBI1#	DSTBP1#, DSTBN1#	
		D[47:32]#, DBI2#	DSTBP2#, DSTBN2#	
		D[63:48]#, DBI3#	DSTBP3#, DSTBN3#	
GTL+ Strobes	Synchronous to BCLK[1:0]	ADSTB[1:0]#, DSTBP[3:0]]#, DSTBN[3:0]#	
CMOS			#, IGNNE#, INIT#, LINTO/ STPCLK#, PWRGOOD, SLP#, SEL[2:0], VID[7:0], PSI#	
Open Drain Output		FERR#/PBE#, IERR#, THE	RMTRIP#, TDO	
Open Drain Input/ Output		PROCHOT# ⁴		
FSB Clock	Clock	BCLK[1:0], ITP_CLK[1:0] ²		
Power/Other		VCC, VTT, VCCA, VCCIOPLL, VCCPLL, VSS, VSSA, GTLREF[1:0], COMP[8,3:0], RESERVED, TESTHI[12,10:0], VCC_SENSE, VCC_MB_REGULATION, VSS_SENSE, VSS_MB_REGULATION, DBR#2, VTT_OUT_LEFT, VTT_OUT_RIGHT, VTT_SEL, FCx, PECI, MSID[1:0]		

NOTES:

- 1. Refer to Section 4.2 for signal descriptions.
- 2. In processor systems where no debug port is implemented on the system board, these signals are used to support a debug port interposer. In systems with the debug port implemented on the system board, these signals are no connects.



- 3. The value of these signals during the active-to-inactive edge of RESET# defines the processor configuration options. See Section 6.1 for details.
- 4. PROCHOT# signal type is open drain output and CMOS input.

Table 9. Signal Characteristics

Signals with R _{TT}	Signals with No R _{TT}
A[35:3]#, ADS#, ADSTB[1:0]#, BNR#, BPRI#, D[63:0]#, DBI[3:0]#, DBSY#, DEFER#, DRDY#, DSTBN[3:0]#, DSTBP[3:0]#, HIT#, HITM#, LOCK#, PROCHOT#, REQ[4:0]#, RS[2:0]#, TRDY#	A20M#, BCLK[1:0], BPM[5:0]#, BSEL[2:0], COMP[8,3:0], FERR#/PBE#, IERR#, IGNNE#, INIT#, ITP_CLK[1:0], LINTO/INTR, LINT1/NMI, MSID[1:0], PWRGOOD, RESET#, SMI#, STPCLK#, TDO, TESTHI[12,10:0], THERMTRIP#, VID[7:0], GTLREF[1:0], TCK, TDI, TMS, TRST#, VTT_SEL
Open Drain Signals ¹	
THERMTRIP#, FERR#/PBE#, IERR#, BPM[5:0]#, BR0#, TDO, FCx	

NOTES:

1. Signals that do not have R_{TT} , nor are actively driven to their high-voltage level.

Table 10. Signal Reference Voltages

GTLREF	V _{TT} /2
BPM[5:0]#, RESET#, BNR#, HIT#, HITM#, BR0#, A[35:0]#, ADS#, ADSTB[1:0]#, BPRI#, D[63:0]#, DBI[3:0]#, DBSY#, DEFER#, DRDY#, DSTBN[3:0]#, DSTBP[3:0]#, LOCK#, REQ[4:0]#, RS[2:0]#, TRDY#	A20M#, LINTO/INTR, LINT1/NMI, IGNNE#, INIT#, PROCHOT#, PWRGOOD ¹ , SMI#, STPCLK#, TCK ¹ , TDI ¹ , TMS ¹ , TRST# ¹

NOTE:

1. See Table 12 for more information.

2.7.2 CMOS and Open Drain Signals

Legacy input signals such as A20M#, IGNNE#, INIT#, SMI#, and STPCLK# use CMOS input buffers. All of the CMOS and Open Drain signals are required to be asserted/deasserted for at least eight BCLKs in order for the processor to recognize the proper signal state. See Section 2.7.3 for the DC specifications. See Section 6.2 for additional timing requirements for entering and leaving the low power states.



2.7.3 Processor DC Specifications

The processor DC specifications in this section are defined at the processor core (pads) unless otherwise stated. All specifications apply to all frequencies and cache sizes unless otherwise stated.

Table 11. GTL+ Signal Group DC Specifications

Symbol	Parameter	Min Max		Unit	Notes ¹
V _{IL}	Input Low Voltage	-0.10	GTLREF - 0.10	V	2, 5
V _{IH}	Input High Voltage	GTLREF + 0.10	V _{TT} + 0.10	V	3, 4, 5
V _{OH}	Output High Voltage	V _{TT} - 0.10	V_{TT}	V	4, 5
I _{OL}	Output Low Current	N/A	$V_{TT_MAX} /$ [(R _{TT_MIN}) + (2 * R _{ON_MIN})]	Α	-
I _{LI}	Input Leakage Current	N/A	± 100	μΑ	6
I _{LO}	Output Leakage Current	N/A	± 100	μΑ	7
R _{ON}	Buffer On Resistance	7.49	9.16	Ω	

NOTES:

- 1. Unless otherwise noted, all specifications in this table apply to all processor frequencies.
- V_{IL} is defined as the voltage range at a receiving agent that will be interpreted as a logical low value.
- 3. V_{IH} is defined as the voltage range at a receiving agent that will be interpreted as a logical high value.
- 4. V_{IH} and V_{OH} may experience excursions above V_{TT} .
- 5. The V_{TT} referred to in these specifications is the instantaneous V_{TT} .
- 6. Leakage to V_{SS} with land held at V_{TT} .
- 7. Leakage to V_{TT} with land held at 300 mV.

Table 12. Open Drain and TAP Output Signal Group DC Specifications

Symbol	Parameter	Min	Max	Unit	Notes ¹
V _{OL}	Output Low Voltage	0	0.20	V	-
I _{OL}	Output Low Current	16	50	mA	2
I _{LO}	Output Leakage Current	N/A	± 200	μΑ	3

NOTES:

- 1. Unless otherwise noted, all specifications in this table apply to all processor frequencies.
- 2. Measured at $V_{TT} * 0.2 V$.
- 3. For Vin between 0 and V_{OH} .



Table 13. **CMOS Signal Group DC Specifications**

Symb ol	Parameter	Min	Max	Unit	Notes ¹
V_{IL}	Input Low Voltage	-0.10	V _{TT} * 0.30	V	3, 6
V_{IH}	Input High Voltage	V _{TT} * 0.70	V _{TT} + 0.10	V	4, 5, 6
V _{OL}	Output Low Voltage	-0.10	V _{TT} * 0.10	V	6
V _{OH}	Output High Voltage	0.90 * V _{TT}	V _{TT} + 0.10	V	2, 5, 6
I _{OL}	Output Low Current	V _{TT} * 0.10 / 67	V _{TT} * 0.10 / 27	Α	6, 7
I _{OH}	Output Low Current	V _{TT} * 0.10 / 67	V _{TT} * 0.10 / 27	Α	6, 7
I_{LI}	Input Leakage Current	N/A	± 100	μΑ	8
I_{LO}	Output Leakage Current	N/A	± 100	μΑ	9

NOTES:

- Unless otherwise noted, all specifications in this table apply to all processor frequencies. 1.
- 2. All outputs are open drain.
- 3. V_{IL} is defined as the voltage range at a receiving agent that will be interpreted as a logical
- 4. V_{IH} is defined as the voltage range at a receiving agent that will be interpreted as a logical high value.
- 5. V_{IH} and V_{OH} may experience excursions above $V_{\text{TT}}\!.$
- The V $_{TT}$ referred to in these specifications refers to instantaneous V $_{TT}$. I $_{OL}$ is measured at 0.10 * V $_{TT}$. I $_{OH}$ is measured at 0.90 * V $_{TT}$. Leakage to V $_{SS}$ with land held at V $_{TT}$. 6.
- 7.
- 8.
- Leakage to V_{TT} with land held at 300 mV. 9.



Platform Environment Control Interface (PECI) DC Specifications 2.7.3.1

PECI is an Intel proprietary one-wire interface that provides a communication channel between Intel processors, chipsets, and external thermal monitoring devices. The processor contains Digital Thermal Sensors (DTS) distributed throughout die. These sensors are implemented as analog-to-digital converters calibrated at the factory for reasonable accuracy to provide a digital representation of relative processor temperature. PECI provides an interface to relay the highest DTS temperature within a die to external management devices for thermal/fan speed control. More detailed information may be found in the Platform Environment Control Interface (PECI) Specification.

Table 14. **PECI DC Electrical Limits**

Symbol	Definition and Conditions	Min	Max	Units	Notes ¹
V _{in}	Input Voltage Range	-0.15	V _{TT}	V	
V _{hysteresis}	Hysteresis	0.1 * V _{TT}	_	V	2
V _n	Negative-edge threshold voltage	0.275 * V _{TT}	0.500 * V _{TT}	V	
V _p	Positive-edge threshold voltage	0.550 * V _{TT}	0.725 * V _{TT}	V	
I _{source}	High level output source $(V_{OH} = 0.75 * V_{TT})$	-6.0	N/A	mA	
I _{sink}	Low level output sink $(V_{OL} = 0.25 * V_{TT})$	0.5	1.0	mA	
I _{leak+}	High impedance state leakage to V_{TT}	N/A	50	μΑ	3
I _{leak-}	High impedance leakage to GND	N/A	10	μΑ	3
C _{bus}	Bus capacitance per node	N/A	10	pF	4
V _{noise}	Signal noise immunity above 300 MHz	0.1 * V _Ⅲ	_	V _{p-p}	

- V_{TT} supplies the PECI interface. PECI behavior does not affect V_{TT} min/max specifications. Refer to Table 4 for $\ensuremath{V_{TT}}$ specifications.
- The leakage specification applies to powered devices on the PECI bus.
- The input buffers use a Schmitt-triggered input design for improved noise immunity.
 One node is counted for each client and one node for the system host. Extended trace lengths might appear as additional nodes.



2.7.3.2 GTL+ Front Side Bus Specifications

In most cases, termination resistors are not required as these are integrated into the processor silicon. See Table 9 for details on which GTL+ signals do not include on-die termination.

Valid high and low levels are determined by the input buffers by comparing with a reference voltage called GTLREF. Table 15 lists the GTLREF specifications. The GTL+ reference voltage (GTLREF) should be generated on the system board using high precision voltage divider circuits.

Table 15. GTL+ Bus Voltage Definitions

Symbol	Parameter	Min	Тур	Max	Units	Notes ¹
GTLREF_PU	GTLREF pull up on Intel 3 Series Chipset family boards	57.6 * 0.99	57.6	57.6 * 1.01	Ω	2
GTLREF_PD	GTLREF pull down on Intel 3 Series Chipset family boards	100 * 0.99	100	100 * 1.01	Ω	2
R _{TT}	Termination Resistance	45	50	55	Ω	3
COMP[3:0]	COMP Resistance	49.40	49.90	50.40	Ω	4
COMP8	COMP Resistance	24.65	24.90	25.15	Ω	4

NOTES:

- 1. Unless otherwise noted, all specifications in this table apply to all processor frequencies.
- 2. GTLREF is to be generated from V_{TT} by a voltage divider of 1% resistors. If an Adjustable GTLREF circuit is used on the board (for Quad-Core processors compatibility), the two GTLREF lands connected to the Adjustable GTLREF circuit require the following: GTLREF_PU = 50 Ω , GTLREF_PD = 100 Ω .
- 3. R_{TT} is the on-die termination resistance measured at $V_{TT}/3$ of the GTL+ output driver.
- 4. COMP resistance must be provided on the system board with 1% resistors. COMP[3:0] and COMP8 resistors are to V_{SS} .



2.8 Clock Specifications

2.8.1 Front Side Bus Clock (BCLK[1:0]) and Processor Clocking

BCLK[1:0] directly controls the FSB interface speed as well as the core frequency of the processor. As in previous generation processors, the processor core frequency is a multiple of the BCLK[1:0] frequency. The processor bus ratio multiplier will be set at its default ratio during manufacturing. The processor supports Half Ratios between 7.5 and 13.5, refer to Table 16 for the processor supported ratios.

The processor uses a differential clocking implementation. For more information on the processor clocking, contact your Intel field representative.

Table 16. Core Frequency to FSB Multiplier Configuration

Multiplication of System Core Frequency to FSB Frequency	Core Frequency (266 MHz BCLK/1066 MHz FSB)	Core Frequency (333 MHz BCLK/ 1333 MHz FSB)	Notes ^{1, 2}
1/6	1.60 GHz	2 GHz	-
1/7	1.86 GHz	2.33 GHz	-
1/7.5	2 GHz	2.50 GHz	-
1/8	2.13 GHz	2.66 GHz	-
1/8.5	2.26 GHz	2.83 GHz	-
1/9	2.40 GHz	3 GHz	-
1/9.5	2.53 GHz	3.16 GHz	-
1/10	2.66 GHz	3.33 GHz	-
1/10.5	2.80 GHz	3.50 GHz	-
1/11	2.93 GHz	3.66 GHz	-
1/11.5	3.06 GHz	3.83 GHz	-
1/12	3.20 GHz	4 GHz	-
1/12.5	3.33 GHz	4.16 GHz	-
1/13	3.46 GHz	4.33 GHz	-
1/13.5	3.60GHz	4.50 GHz	-
1/14	3.73 GHz	4.66 GHz	-
1/15	4 GHz	5 GHz	-

NOTES:

- 1. Individual processors operate only at or below the rated frequency.
- 2. Listed frequencies are not necessarily committed production frequencies.



2.8.2 FSB Frequency Select Signals (BSEL[2:0])

The BSEL[2:0] signals are used to select the frequency of the processor input clock (BCLK[1:0]). Table 17 defines the possible combinations of the signals and the frequency associated with each combination. The required frequency is determined by the processor, chipset, and clock synthesizer. All agents must operate at the same frequency.

The Intel[®] Core[™]2 Duo processor E7000 series operates at a 1333 MHz FSB and 1066 MHz FSB frequency (selected by a 333 MHz BCLK[1:0] or 266 MHz BCLK[1:0] frequency). The Intel[®] Core[™]2 Duo processor E8000 series operates at a 1333 MHz FSB frequency (selected by a 333 MHz BCLK[1:0] frequency). Individual processors will only operate at their specified FSB frequency.

For more information about these signals, refer to Section 4.2.

Table 17. BSEL[2:0] Frequency Table for BCLK[1:0]

BSEL2	BSEL1	BSEL0	FSB Frequency
L	L	L	266 MHz
L	L	Н	Reserved
L	Н	Н	Reserved
L	Н	L	Reserved
Н	Н	L	Reserved
Н	Н	Н	Reserved
Н	L	Н	Reserved
Н	L	L	333 MHz

2.8.3 Phase Lock Loop (PLL) and Filter

An on-die PLL filter solution will be implemented on the processor. The VCCPLL input is used for the PLL. Refer to Table 4 for DC specifications.

2.8.4 BCLK[1:0] Specifications

Table 18. Front Side Bus Differential BCLK Specifications

Symbol	Parameter	Min	Тур	Max	Unit	Figure	Notes ¹
V _L	Input Low Voltage	-0.30	N/A	N/A	V	4	
V _H	Input High Voltage	N/A	N/A	1.15	V	4	
V _{CROSS(abs)}	Absolute Crossing Point	0.300	N/A	0.550	V	4	2
ΔV _{CROSS}	Range of Crossing Points	N/A	N/A	0.140	V	4	-
V _{OS}	Overshoot	N/A	N/A	1.4	V	4	3
V _{US}	Undershoot	-0.300	N/A	N/A	V	4	3
V _{SWING}	Differential Output Swing	0.300	N/A	N/A	V	5	4

NOTES:

- 1. Unless otherwise noted, all specifications in this table apply to all processor frequencies.
- 2. Crossing voltage is defined as the instantaneous voltage value when the rising edge of BCLK0 equals the falling edge of BCLK1.
- 3. "Steady state" voltage, not including overshoot or undershoot.



- 4. Overshoot is defined as the absolute value of the maximum voltage. Undershoot is defined as the absolute value of the minimum voltage.
- 5. Measurement taken from differential waveform.

Table 19. FSB Differential Clock Specifications (1333 MHz FSB)

T# Parameter	Min	Nom	Max	Unit	Figure	Notes ¹
BCLK[1:0] Frequency	331.633	_	333.367	MHz	-	6
T1: BCLK[1:0] Period	2.99970	_	3.01538	ns	4	2
T2: BCLK[1:0] Period Stability	_	_	150	ps	4	3
T5: BCLK[1:0] Rise and Fall Slew Rate	2.5	_	8	V/ns	5	4
Slew Rate Matching	N/A	N/A	20	%		5

NOTES:

- Unless otherwise noted, all specifications in this table apply to all processor core frequencies based on a 333 MHz BCLK[1:0].
- 2. The period specified here is the average period. A given period may vary from this specification as governed by the period stability specification (T2). The Min period specification is based on -300 PPM deviation from a 3 ns period. The Max period specification is based on the summation of +300 PPM deviation from a 3 ns period and a +0.5% maximum variance due to spread spectrum clocking.
- 3. In this context, period stability is defined as the worst case timing difference between successive crossover voltages. In other words, the largest absolute difference between adjacent clock periods must be less than the period stability.
- 4. Slew rate is measured through the VSWING voltage range centered about differential zero. Measurement taken from differential waveform.
- 5. Matching applies to rising edge rate for Clock and falling edge rate for Clock#. It is measured using a ±75 mV window centered on the average cross point where Clock rising meets Clock# falling. The median cross point is used to calculate the voltage thresholds the oscilloscope is to use for the edge rate calculations.
- 6. Duty Cycle (High time/Period) must be between 40 and 60%

Table 20. FSB Differential Clock Specifications (1066 MHz FSB)

T# Parameter	Min	Nom	Max	Unit	Figure	Notes ¹
BCLK[1:0] Frequency	265.307	_	266.693	MHz	-	6
T1: BCLK[1:0] Period	3.74963	_	3.76922	ns	4	2
T2: BCLK[1:0] Period Stability	-	_	150	ps	4	3
T5: BCLK[1:0] Rise and Fall Slew Rate	2.5	_	8	V/ns	5	4
Slew Rate Matching	N/A	N/A	20	%	-	5

NOTES:

- 1. Unless otherwise noted, all specifications in this table apply to all processor core frequencies based on a 266 MHz BCLK[1:0].
- 2. The period specified here is the average period. A given period may vary from this specification as governed by the period stability specification (T2). The Min period specification is based on -300 PPM deviation from a 3.75 ns period. The Max period specification is based on the summation of +300 PPM deviation from a 3.75 ns period and a +0.5% maximum variance due to spread spectrum clocking.
- 3. In this context, period stability is defined as the worst case timing difference between successive crossover voltages. In other words, the largest absolute difference between adjacent clock periods must be less than the period stability.
- 4. Slew rate is measured through the VSWING voltage range centered about differential zero. Measurement taken from differential waveform.



- 5. Matching applies to rising edge rate for Clock and falling edge rate for Clock#. It is measured using a ±75 mV window centered on the average cross point where Clock rising meets Clock# falling. The median cross point is used to calculate the voltage thresholds the oscilloscope is to use for the edge rate calculations.
- 6. Duty Cycle (High time/Period) must be between 40 and 60%

Figure 4. Differential Clock Waveform

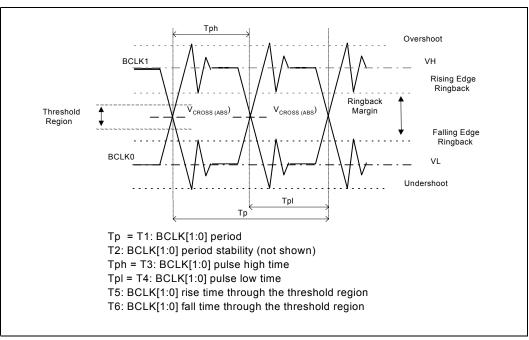
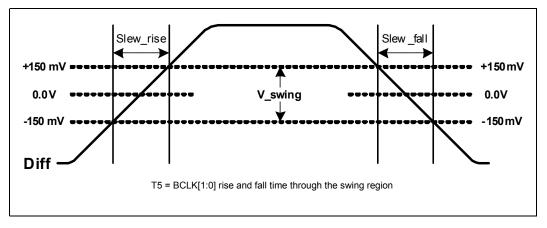


Figure 5. Measurement Points for Differential Clock Waveforms



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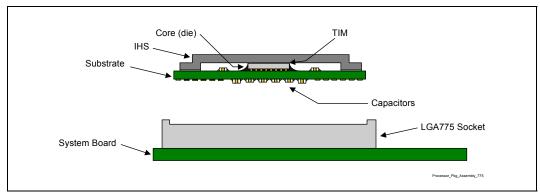
3 Package Mechanical Specifications

The processor is packaged in a Flip-Chip Land Grid Array (FC-LGA8) package that interfaces with the motherboard using an LGA775 socket. The package consists of a processor core mounted on a substrate land-carrier. An integrated heat spreader (IHS) is attached to the package substrate and core and serves as the mating surface for processor component thermal solutions, such as a heatsink. Figure 6 shows a sketch of the processor package components and how they are assembled together. Refer to the LGA775 Socket Mechanical Design Guide for complete details on the LGA775 socket.

The package components shown in Figure 6 include the following:

- Integrated Heat Spreader (IHS)
- Thermal Interface Material (TIM)
- Processor core (die)
- Package substrate
- Capacitors

Figure 6. Processor Package Assembly Sketch



NOTE:

Socket and motherboard are included for reference and are not part of processor package.

3.1 Package Mechanical Drawing

The package mechanical drawings are shown in Figure 7 and Figure 8. The drawings include dimensions necessary to design a thermal solution for the processor. These dimensions include:

- Package reference with tolerances (total height, length, width, etc.)
- IHS parallelism and tilt
- Land dimensions
- Top-side and back-side component keep-out dimensions
- · Reference datums
- All drawing dimensions are in mm [in].
- Guidelines on potential IHS flatness variation with socket load plate actuation and installation of the cooling solution is available in the processor Thermal and Mechanical Design Guidelines.



Figure 7. Processor Package Drawing Sheet 1 of 3

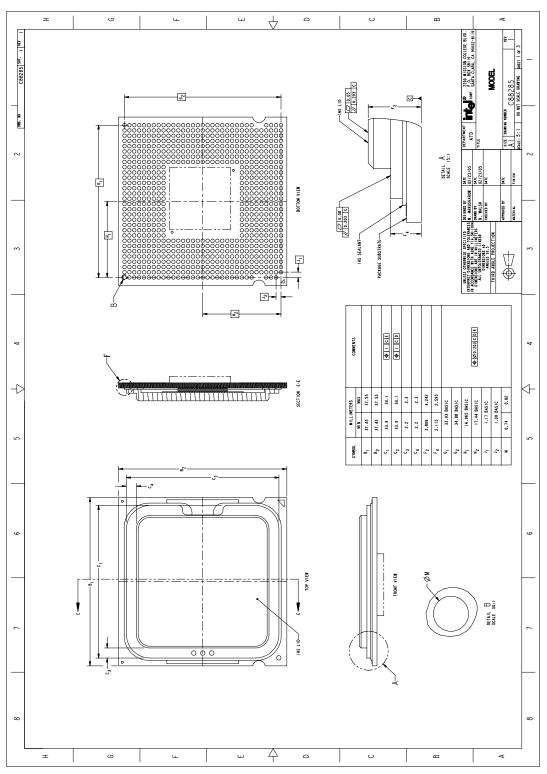




Figure 8. Processor Package Drawing Sheet 2 of 3

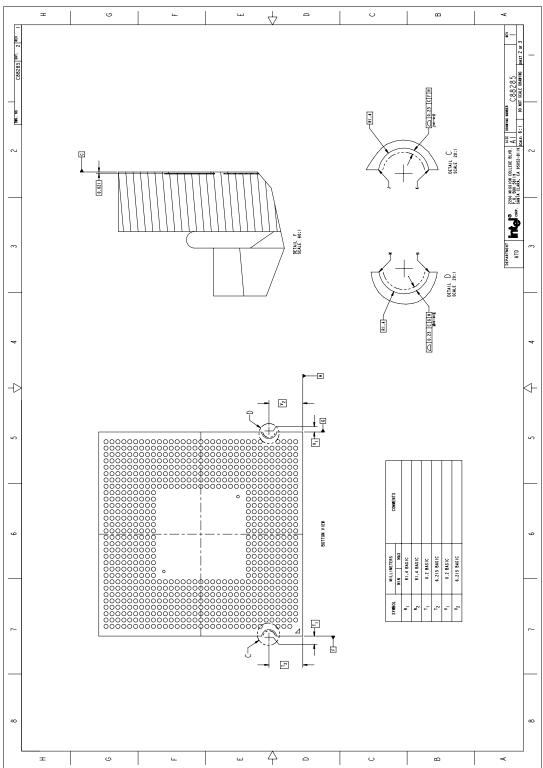
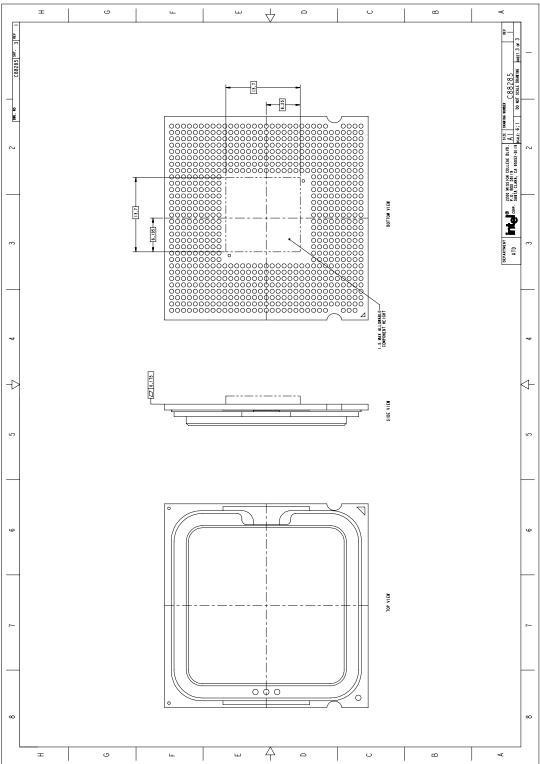




Figure 9. Processor Package Drawing Sheet 3 of 3





3.2 Processor Component Keep-Out Zones

The processor may contain components on the substrate that define component keepout zone requirements. A thermal and mechanical solution design must not intrude into the required keep-out zones. Decoupling capacitors are typically mounted to either the topside or land-side of the package substrate. See Figure 7 and Figure 8 for keep-out zones. The location and quantity of package capacitors may change due to manufacturing efficiencies but will remain within the component keep-in.

3.3 Package Loading Specifications

Table 21 provides dynamic and static load specifications for the processor package. These mechanical maximum load limits should not be exceeded during heatsink assembly, shipping conditions, or standard use condition. Also, any mechanical system or component testing should not exceed the maximum limits. The processor package substrate should not be used as a mechanical reference or load-bearing surface for thermal and mechanical solution. The minimum loading specification must be maintained by any thermal and mechanical solutions.

Table 21. Processor Loading Specifications

Parameter	Minimum	Maximum	Notes
Static	80 N [17 lbf]	311 N [70 lbf]	1, 2, 3
Dynamic	-	756 N [170 lbf]	1, 3, 4

NOTES:

- These specifications apply to uniform compressive loading in a direction normal to the processor IHS.
- 2. This is the maximum force that can be applied by a heatsink retention clip. The clip must also provide the minimum specified load on the processor package.
- 3. These specifications are based on limited testing for design characterization. Loading limits are for the package only and do not include the limits of the processor socket.
- 4. Dynamic loading is defined as an 11 ms duration average load superimposed on the static load requirement.

3.4 Package Handling Guidelines

Table 22 includes a list of guidelines on package handling in terms of recommended maximum loading on the processor IHS relative to a fixed substrate. These package handling loads may be experienced during heatsink removal.

Table 22. Package Handling Guidelines

Parameter	Maximum Recommended	Notes
Shear	311 N [70 lbf]	1, 4
Tensile	111 N [25 lbf]	2, 4
Torque	3.95 N-m [35 lbf-in]	3, 4

NOTES:

- A shear load is defined as a load applied to the IHS in a direction parallel to the IHS top surface.
- A tensile load is defined as a pulling load applied to the IHS in a direction normal to the IHS surface.
- 3. A torque load is defined as a twisting load applied to the IHS in an axis of rotation normal to the IHS top surface.
- 4. These guidelines are based on limited testing for design characterization.



3.5 Package Insertion Specifications

The processor can be inserted into and removed from a LGA775 socket 15 times. The socket should meet the LGA775 requirements detailed in the *LGA775 Socket Mechanical Design Guide*.

3.6 Processor Mass Specification

The typical mass of the processor is 21.5 g [0.76 oz]. This mass [weight] includes all the components that are included in the package.

3.7 Processor Materials

Table 23 lists some of the package components and associated materials.

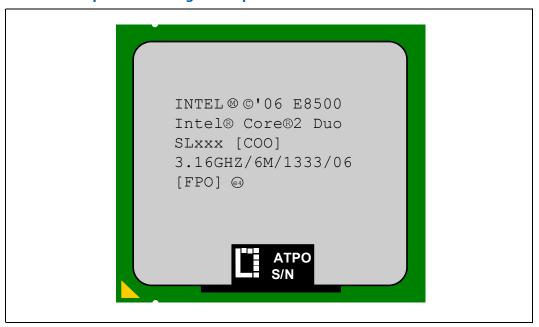
Table 23. Processor Materials

Component	Material
Integrated Heat Spreader (IHS)	Nickel Plated Copper
Substrate	Fiber Reinforced Resin
Substrate Lands	Gold Plated Copper

3.8 Processor Markings

Figure 10 shows the top-side markings on the processor. This diagram is to aid in the identification of the processor.

Figure 10. Processor Top-Side Markings Example

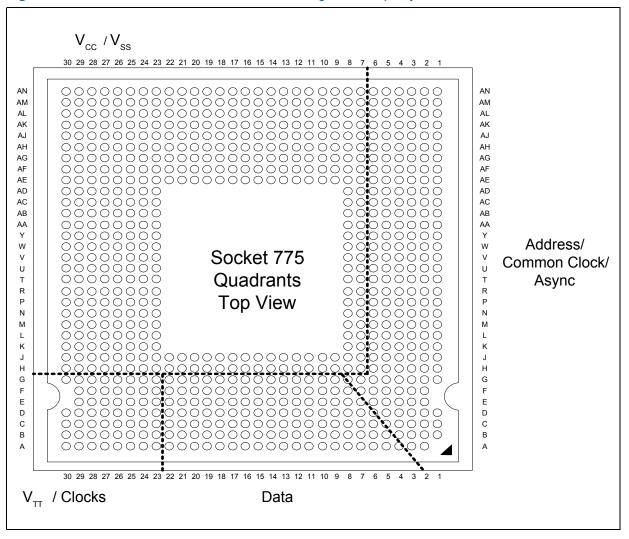




3.9 Processor Land Coordinates

Figure 11 shows the top view of the processor land coordinates. The coordinates are referred to throughout the document to identify processor lands.

Figure 11. Processor Land Coordinates and Quadrants, Top View



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Package Mechanical Specifications





4 Land Listing and Signal Descriptions

This chapter provides the processor land assignment and signal descriptions.

4.1 Processor Land Assignments

This section contains the land listings for the processor. The land-out footprint is shown in Figure 12 and Figure 13. These figures represent the land-out arranged by land number and they show the physical location of each signal on the package land array (top view). Table 24 lists the processor lands ordered alphabetically by land (signal) name. Table 25 lists the processor lands ordered numerically by land number.



Figure 12. land-out Diagram (Top View – Left Side)

	20	20	20	27	26	25	24	22	22		20	40	40		4.0	4.5
ı	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15
AN	VCC	VCC	VSS	VSS	VCC	VCC	VSS	VSS	VCC	VCC	VSS	VCC	VCC	VSS	VSS	VCC
AM	VCC	VCC	VSS	VSS	VCC	VCC	VSS	VSS	VCC	VCC	VSS	VCC	VCC	VSS	VSS	VCC
AL	VCC	VCC	VSS	VSS	VCC	VCC	VSS	VSS	VCC	VCC	VSS	VCC	VCC	VSS	VSS	VCC
AK	VSS	VSS	VSS	VSS	VCC	VCC	VSS	VSS	VCC	VCC	VSS	VCC	VCC	VSS	VSS	VCC
AJ	VSS	VSS	VSS	VSS	VCC	VCC	VSS	VSS	VCC	VCC	VSS	VCC	VCC	VSS	VSS	VCC
АН	VCC	VCC	VCC	VCC	VCC	VCC	VSS	VSS	VCC	VCC	VSS	VCC	VCC	VSS	VSS	VCC
AG	VCC	VCC	VCC	VCC	VCC	VCC	VSS	VSS	VCC	VCC	VSS	VCC	VCC	VSS	VSS	VCC
AF	VSS	VSS	VSS	VSS	VSS	VSS	VSS	VSS	VCC	VCC	VSS	VCC	VCC	VSS	VSS	VCC
AE	VSS	VSS	VSS	VSS	VSS	VSS	VSS	VCC	VCC	VCC	VSS	VCC	VCC	VSS	VSS	VCC
AD	VCC	VCC	VCC	VCC	VCC	VCC	VCC	VCC								
AC	VCC	VCC	VCC	VCC	VCC	VCC	VCC	VCC								
AB	VSS	VSS	VSS	VSS	VSS	VSS	VSS	VSS								
AA	VSS	VSS	VSS	VSS	VSS	VSS	VSS	VSS								
Y	vcc	VCC	VCC	vcc	vcc	vcc	vcc	vcc								
w	VCC	vcc	VCC	VCC	vcc	VCC	VCC	vcc								
V	VSS	VSS	VSS	VSS	VSS	VSS	VSS	VSS								
U	VCC	VCC	VCC	VCC	VCC	VCC	VCC	VCC								
T	VCC	VCC	VCC	VCC	VCC	VCC	VCC	VCC								
R	VSS	VSS	VSS	VSS	VSS	VSS	VSS	VSS								
P	VSS	VSS	VSS	VSS	VSS	VSS	VSS	VSS								
N	VCC	VCC	VCC	VCC	VCC	VCC	VCC	VCC								
М	VCC	VCC	vcc	vcc	vcc	vcc	vcc	vcc								
L	VSS	VSS	VSS	VSS	VSS	VSS	VSS	VSS								
K	VCC	VCC	VCC	VCC	VCC	VCC	VCC	VCC								
J	VCC	VCC	vcc	vcc	vcc	vcc	vcc	vcc	vcc	VCC	vcc	vcc	VCC	FC34	FC31	vcc
н	BSEL1	FC15	VSS	VSS	VSS	VSS	VSS	VSS	VSS	VSS	VSS	VSS	VSS	VSS	FC33	FC32
G	BSEL2	BSEL0	BCLK1	TESTHI4	TESTHI5	TESTHI3	TESTHI6	RESET#	D47#	D44#	DSTBN2#	DSTBP2#	D35#	D36#	D32#	D31#
F		RSVD	BCLK0	VTT_SEL	TESTHI0	TESTHI2	TESTHI7	RSVD	VSS	D43#	D41#	VSS	D38#	D37#	VSS	D30#
E		FC26	VSS	VSS	VSS	VSS	FC10	RSVD	D45#	D42#	VSS	D40#	D39#	VSS	D34#	D33#
D	VTT	VTT	VTT	VTT	VTT	VTT	VSS	VCCPLL	D46#	VSS	D48#	DBI2#	VSS	D49#	RSVD	VSS
С	VTT	VTT	VTT	VTT	VTT	VTT	VSS	VCCIO PLL	VSS	D58#	DBI3#	VSS	D54#	DSTBP3#	VSS	D51#
В	VTT	VTT	VTT	VTT	VTT	VTT	VSS	VSSA	D63#	D59#	VSS	D60#	D57#	VSS	D55#	D53#
A	VTT	VTT	VTT	VTT	VTT	VTT	FC23	VCCA	D62#	VSS	RSVD	D61#	VSS	D56#	DSTBN3#	VSS
	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15



Figure 13. land-out Diagram (Top View - Right Side)

						-			=				
14	13	12	11	10	9	8	7	6	5	4	3	2	1
VCC	VSS	VCC	VCC	VSS	VCC	VCC	VID_SEL ECT	VSS_MB_RE GULATION	VCC_MB_ REGULATION	VSS_ SENSE	VCC_ SENSE	VSS	VSS
VCC	VSS	VCC	VCC	VSS	VCC	VCC	VID7	FC40	VID6	VSS	VID2	VID0	VSS
VCC	VSS	VCC	VCC	VSS	VCC	VCC	VSS	VID3	VID1	VID5	VRDSEL	PROCHOT#	FC25
VCC	VSS	VCC	VCC	VSS	VCC	VCC	VSS	FC8	VSS	VID4	ITP_CLK0	VSS	FC24
VCC	VSS	VCC	VCC	VSS	VCC	VCC	VSS	A35#	A34#	VSS	ITP_CLK1	BPM0#	BPM1#
VCC	VSS	VCC	VCC	VSS	VCC	VCC	VSS	VSS	A33#	A32#	VSS	RSVD	VSS
VCC	VSS	VCC	VCC	VSS	VCC	VCC	VSS	A29#	A31#	A30#	BPM5#	BPM3#	TRST#
VCC	VSS	VCC	VCC	VSS	VCC	VCC	VSS	VSS	A27#	A28#	VSS	BPM4#	TDO
VCC	VSS	VCC	VCC	VSS	VCC	SKTOCC#	VSS	RSVD	VSS	RSVD	FC18	VSS	TCK
						VCC	VSS	A22#	ADSTB1#	VSS	FC36	BPM2#	TDI
						VCC	VSS	VSS	A25#	RSVD	VSS	DBR#	TMS
						VCC	VSS	A17#	A24#	A26#	FC37	IERR#	VSS
						VCC	VSS	VSS	A23#	A21#	VSS	FC39	VTT_OUT_ RIGHT
						VCC	VSS	A19#	VSS	A20#	PSII#	VSS	FC0/ BOOTSELE
						VCC	VSS	A18#	A16#	VSS	TESTHI1	TESTHI12/ FC44	MSID0
						VCC	VSS	VSS	A14#	A15#	VSS	RSVD	MSID1
						VCC	VSS	A10#	A12#	A13#	FC30	FC29	FC28
						VCC	VSS	VSS	A9#	A11#	VSS	DPRSTP#	COMP1
						VCC	VSS	ADSTB0#	VSS	A8#	FERR#/ PBE#	VSS	COMP3
						VCC	VSS	A4#	RSVD	VSS	INIT#	SMI#	DPSLP#
						VCC	VSS	VSS	RSVD	RSVD	VSS	IGNNE#	PWRGOO
						VCC	VSS	REQ2#	A5#	A7#	STPCLK#	THERMTRIP#	VSS
						VCC	VSS	VSS	A3#	A6#	VSS	SLP#	LINT1
						VCC	VSS	REQ3#	VSS	REQ0#	A20M#	VSS	LINT0
VCC	VCC	VCC	VCC	VCC	VCC	VCC	VSS	REQ4#	REQ1#	VSS	FC22	FC3	VTT_OUT_ LEFT
VSS	VSS	VSS	VSS	VSS	VSS	VSS	VSS	VSS	TESTHI10	FC35	VSS	GTLREF1	GTLREF0
D29#	D27#	DSTBN1#	DBI1#	FC38	D16#	BPRI#	DEFER#	RSVD	PECI	TESTHI9/ FC43	TESTHI8/ FC42	COMP2	FC27
D28#	VSS	D24#	D23#	VSS	D18#	D17#	VSS	FC21	RS1#	VSS	BR0#	FC5	
VSS	D26#	DSTBP1#	VSS	D21#	D19#	VSS	RSVD	RSVD	FC20	HITM#	TRDY#	VSS	
RSVD	D25#	VSS	D15#	D22#	VSS	D12#	D20#	VSS	VSS	HIT#	VSS	ADS#	RSVD
D52#	VSS	D14#	D11#	VSS	FC41	DSTBN0#	VSS	D3#	D1#	VSS	LOCK#	BNR#	DRDY#
VSS	COMP8	D13#	VSS	D10#	DSTBP0#	VSS	D6#	D5#	VSS	D0#	RS0#	DBSY#	VSS
D50#	COMP0	VSS	D9#	D8#	VSS	DBI0#	D7#	VSS	D4#	D2#	RS2#	VSS	
14	13	12	11	10	9	8	7	6	5	4	3	2	1



Table 24. Alphabetical Land Assignments

Signal Buffer Land **Land Name Direction Type** A3# L5 Source Synch Input/Output Р6 A4# Input/Output Source Synch A5# M5 Source Synch Input/Output A6# L4 Source Synch Input/Output A7# Μ4 Source Synch Input/Output R4 Input/Output A8# Source Synch A9# T5 Source Synch Input/Output U6 A10# Input/Output Source Synch T4 A11# Source Synch Input/Output A12# U5 Input/Output Source Synch A13# U4 Input/Output Source Synch V5 A14# Source Synch Input/Output A15# V4 Input/Output Source Synch A16# W5 Source Synch Input/Output A17# AB6 Input/Output Source Synch A18# W6 Source Synch Input/Output A19# Input/Output Y6 Source Synch A20# Υ4 Source Synch Input/Output A21# AA4 Source Synch Input/Output A22# AD6 Source Synch Input/Output A23# AA5 Source Synch Input/Output AB5 A24# Source Synch Input/Output A25# AC5 Source Synch Input/Output AB4 A26# Source Synch Input/Output AF5 A27# Source Synch Input/Output A28# AF4 Source Synch Input/Output A29# AG6 Input/Output Source Synch A30# AG4 Input/Output Source Synch A31# AG5 Source Synch Input/Output A32# AH4 Input/Output Source Synch A33# AH5 Input/Output Source Synch A34# AJ5 Source Synch Input/Output A35# AJ6 Source Synch Input/Output A20M# K3 Asynch CMOS Input ADS# D2 Common Clock Input/Output ADSTB0# R6 Source Synch Input/Output Input/Output ADSTB1# AD5 Source Synch BCLK0 F28 Clock Input BCLK1 G28 Clock Input

Table 24. Alphabetical Land Assignments

Land Name	Land #	Signal Buffer Type	Direction
BNR#	C2	Common Clock	Input/Output
BPM0#	AJ2	Common Clock	Input/Output
BPM1#	AJ1	Common Clock	Input/Output
BPM2#	AD2	Common Clock	Input/Output
BPM3#	AG2	Common Clock	Input/Output
BPM4#	AF2	Common Clock	Input/Output
BPM5#	AG3	Common Clock	Input/Output
BPRI#	G8	Common Clock	Input
BR0#	F3	Common Clock	Input/Output
BSEL0	G29	Asynch CMOS	Output
BSEL1	H30	Asynch CMOS	Output
BSEL2	G30	Asynch CMOS	Output
COMP0	A13	Power/Other	Input
COMP1	T1	Power/Other	Input
COMP2	G2	Power/Other	Input
СОМР3	R1	Power/Other	Input
COMP8	B13	Power/Other	Input
D0#	B4	Source Synch	Input/Output
D1#	C5	Source Synch	Input/Output
D2#	A4	Source Synch	Input/Output
D3#	C6	Source Synch	Input/Output
D4#	A5	Source Synch	Input/Output
D5#	В6	Source Synch	Input/Output
D6#	В7	Source Synch	Input/Output
D7#	A7	Source Synch	Input/Output
D8#	A10	Source Synch	Input/Output
D9#	A11	Source Synch	Input/Output
D10#	B10	Source Synch	Input/Output
D11#	C11	Source Synch	Input/Output
D12#	D8	Source Synch	Input/Output
D13#	B12	Source Synch	Input/Output
D14#	C12	Source Synch	Input/Output
D15#	D11	Source Synch	Input/Output
D16#	G9	Source Synch	Input/Output
D17#	F8	Source Synch	Input/Output
D18#	F9	Source Synch	Input/Output
D19#	E9	Source Synch	Input/Output
D20#	D7	Source Synch	Input/Output
D21#	E10	Source Synch	Input/Output



Table 24. Alphabetical Land Assignments

Land Signal Buffer **Land Name Direction Type** D22# D10 Source Synch Input/Output D23# F11 Source Synch Input/Output D24# F12 Input/Output Source Synch D25# D13 Source Synch Input/Output D26# E13 Source Synch Input/Output D27# G13 Source Synch Input/Output D28# F14 Source Synch Input/Output D29# G14 Source Synch Input/Output D30# F15 Source Synch Input/Output G15 D31# Source Synch Input/Output D32# G16 Input/Output Source Synch D33# E15 Source Synch Input/Output D34# E16 Source Synch Input/Output D35# G18 Input/Output Source Synch D36# G17 Input/Output Source Synch D37# F17 Source Synch Input/Output D38# F18 Source Synch Input/Output D39# E18 Input/Output Source Synch D40# E19 Source Synch Input/Output D41# F20 Source Synch Input/Output D42# E21 Source Synch Input/Output D43# F21 Source Synch Input/Output D44# G21 Input/Output Source Synch D45# E22 Source Synch Input/Output D46# D22 Source Synch Input/Output G22 D47# Input/Output Source Synch D48# D20 Source Synch Input/Output D49# D17 Source Synch Input/Output D50# A14 Input/Output Source Synch D51# C15 Source Synch Input/Output D52# C14 Source Synch Input/Output D53# B15 Input/Output Source Synch C18 D54# Source Synch Input/Output D55# B16 Source Synch Input/Output D56# A17 Source Synch Input/Output B18 D57# Input/Output Source Synch D58# C21 Input/Output Source Synch D59# B21 Source Synch Input/Output D60# B19 Source Synch Input/Output

Table 24. Alphabetical Land Assignments

			1
Land Name	Land #	Signal Buffer Type	Direction
D61#	A19	Source Synch	Input/Output
D62#	A22	Source Synch	Input/Output
D63#	B22	Source Synch	Input/Output
DBI0#	A8	Source Synch	Input/Output
DBI1#	G11	Source Synch	Input/Output
DBI2#	D19	Source Synch	Input/Output
DBI3#	C20	Source Synch	Input/Output
DBR#	AC2	Power/Other	Output
DBSY#	В2	Common Clock	Input/Output
DEFER#	G7	Common Clock	Input
DPRSTP#	T2	Asynch CMOS	Input
DPSLP#	P1	Asynch CMOS	Input
DRDY#	C1	Common Clock	Input/Output
DSTBN0#	C8	Source Synch	Input/Output
DSTBN1#	G12	Source Synch	Input/Output
DSTBN2#	G20	Source Synch	Input/Output
DSTBN3#	A16	Source Synch	Input/Output
DSTBP0#	В9	Source Synch	Input/Output
DSTBP1#	E12	Source Synch	Input/Output
DSTBP2#	G19	Source Synch	Input/Output
DSTBP3#	C17	Source Synch	Input/Output
FC0/ BOOTSELECT	Y1	Power/Other	
FC3	J2	Power/Other	
FC5	F2	Power/Other	
FC8	AK6	Power/Other	
FC10	E24	Power/Other	
FC15	H29	Power/Other	
FC18	AE3	Power/Other	
FC20	E5	Power/Other	
FC21	F6	Power/Other	
FC22	J3	Power/Other	
FC23	A24	Power/Other	
FC24	AK1	Power/Other	
FC25	AL1	Power/Other	
FC26	E29	Power/Other	
FC27	G1	Power/Other	
FC28	U1	Power/Other	
FC29	U2	Power/Other	
FC30	U3	Power/Other	



Table 24. Alphabetical Land Assignments

Land Signal Buffer **Land Name Direction Type** J16 Power/Other FC31 FC32 H15 Power/Other FC33 H16 Power/Other FC34 J17 Power/Other FC35 Н4 Power/Other FC36 AD3 Power/Other Power/Other FC37 AB3 FC38 G10 Power/Other FC39 AA2 Power/Other FC40 AM6 Power/Other FC41 Power/Other C9 FERR#/PBE# R3 Asynch CMOS Output GTLREF0 Н1 Power/Other Input GTLREF1 H2 Power/Other Input HIT# D4 Common Clock Input/Output HITM# E4 Common Clock Input/Output IERR# AB2 Asynch CMOS Output IGNNE# N2 Asynch CMOS Input INIT# Р3 Asynch CMOS Input ITP_CLK0 AK3 TAP Input ITP_CLK1 AJ3 TAP Input LINT0 Κ1 Asynch CMOS Input LINT1 L1 Asynch CMOS Input LOCK# C3 Common Clock Input/Output MSID0 W1 Power/Other Output V1 MSID1 Power/Other Output **PECI** G5 Power/Other Input/Output PROCHOT# Asynch CMOS Input/Output AL2 PSI# Υ3 Asynch CMOS Output **PWRGOOD** N1 Power/Other Input REQ0# K4 Input/Output Source Synch J5 REQ1# Input/Output Source Synch REQ2# М6 Source Synch Input/Output REQ3# Κ6 Source Synch Input/Output J6 Input/Output REQ4# Source Synch **RESERVED** V2 RESERVED A20 AC4 **RESERVED** AE4 RESERVED

Table 24. Alphabetical Land Assignments

Land Name	Land #	Signal Buffer Type	Direction
RESERVED	AE6		
RESERVED	AH2		
RESERVED	D1		
RESERVED	D14		
RESERVED	D16		
RESERVED	E23		
RESERVED	E6		
RESERVED	E7		
RESERVED	F23		
RESERVED	F29		
RESERVED	G6		
RESERVED	N4		
RESERVED	N5		
RESERVED	P5		
RESET#	G23	Common Clock	Input
RS0#	В3	Common Clock	Input
RS1#	F5	Common Clock	Input
RS2#	А3	Common Clock	Input
SKTOCC#	AE8	Power/Other	Output
SLP#	L2	Asynch CMOS	Input
SMI#	P2	Asynch CMOS	Input
STPCLK#	М3	Asynch CMOS	Input
TCK	AE1	TAP	Input
TDI	AD1	TAP	Input
TDO	AF1	TAP	Output
TESTHI0	F26	Power/Other	Input
TESTHI1	W3	Power/Other	Input
TESTHI10	Н5	Power/Other	Input
TESTHI12/ FC44	W2	Power/Other	Input
TESTHI2	F25	Power/Other	Input
TESTHI3	G25	Power/Other	Input
TESTHI4	G27	Power/Other	Input
TESTHI5	G26	Power/Other	Input
TESTHI6	G24	Power/Other	Input
TESTHI7	F24	Power/Other	Input
TESTHI8/FC42	G3	Power/Other	Input
TESTHI9/FC43	G4	Power/Other	Input
THERMTRIP#	M2	Asynch CMOS	Output
TMS	AC1	TAP	Input



Table 24. Alphabetical Land Assignments

Land Signal Buffer **Land Name Direction** Type TRDY# E3 Common Clock Input TRST# AG1 TAP Input VCC AA8 Power/Other VCC AB8 Power/Other VCC AC23 Power/Other VCC AC24 Power/Other VCC AC25 Power/Other VCC AC26 Power/Other VCC AC27 Power/Other VCC AC28 Power/Other VCC AC29 Power/Other VCC AC30 Power/Other VCC AC8 Power/Other VCC AD23 Power/Other VCC AD24 Power/Other VCC AD25 Power/Other VCC AD26 Power/Other VCC AD27 Power/Other VCC AD28 Power/Other VCC AD29 Power/Other VCC AD30 Power/Other VCC AD8 Power/Other AE11 VCC Power/Other VCC AE12 Power/Other VCC AE14 Power/Other VCC AE15 Power/Other VCC AE18 Power/Other VCC AE19 Power/Other VCC AE21 Power/Other VCC AE22 Power/Other VCC AE23 Power/Other VCC AE9 Power/Other Power/Other VCC AF11 VCC AF12 Power/Other VCC AF14 Power/Other VCC AF15 Power/Other VCC AF18 Power/Other VCC AF19 Power/Other VCC AF21 Power/Other

Table 24. Alphabetical Land Assignments

Land Name	Land #	Signal Buffer Type	Direction
VCC	AF22	Power/Other	
VCC	AF8	Power/Other	
VCC	AF9	Power/Other	
VCC	AG11	Power/Other	
VCC	AG12	Power/Other	
VCC	AG14	Power/Other	
VCC	AG15	Power/Other	
VCC	AG18	Power/Other	
VCC	AG19	Power/Other	
VCC	AG21	Power/Other	
VCC	AG22	Power/Other	
VCC	AG25	Power/Other	
VCC	AG26	Power/Other	
VCC	AG27	Power/Other	
VCC	AG28	Power/Other	
VCC	AG29	Power/Other	
VCC	AG30	Power/Other	
VCC	AG8	Power/Other	
VCC	AG9	Power/Other	
VCC	AH11	Power/Other	
VCC	AH12	Power/Other	
VCC	AH14	Power/Other	
VCC	AH15	Power/Other	
VCC	AH18	Power/Other	
VCC	AH19	Power/Other	
VCC	AH21	Power/Other	
VCC	AH22	Power/Other	
VCC	AH25	Power/Other	
VCC	AH26	Power/Other	
VCC	AH27	Power/Other	
VCC	AH28	Power/Other	
VCC	AH29	Power/Other	
VCC	AH30	Power/Other	
VCC	AH8	Power/Other	
VCC	AH9	Power/Other	
VCC	AJ11	Power/Other	
VCC	AJ12	Power/Other	
VCC	AJ14	Power/Other	
VCC	AJ15	Power/Other	



Table 24. Alphabetical Land Assignments

Land Signal Buffer **Land Name Direction Type** AJ18 VCC Power/Other VCC AJ19 Power/Other VCC AJ21 Power/Other VCC AJ22 Power/Other VCC AJ25 Power/Other VCC AJ26 Power/Other VCC AJ8 Power/Other VCC AJ9 Power/Other VCC AK11 Power/Other VCC AK12 Power/Other VCC AK14 Power/Other AK15 VCC Power/Other VCC **AK18** Power/Other VCC AK19 Power/Other VCC AK21 Power/Other VCC AK22 Power/Other VCC AK25 Power/Other VCC AK26 Power/Other Power/Other VCC AK8 VCC AK9 Power/Other VCC AL11 Power/Other VCC AL12 Power/Other VCC AL14 Power/Other VCC AL15 Power/Other VCC AL18 Power/Other VCC AL19 Power/Other VCC AL21 Power/Other VCC AL22 Power/Other AL25 VCC Power/Other VCC AL26 Power/Other VCC AL29 Power/Other VCC AL30 Power/Other VCC AL8 Power/Other VCC AL9 Power/Other VCC AM11 Power/Other VCC AM12 Power/Other VCC AM14 Power/Other VCC AM15 Power/Other VCC AM18 Power/Other

Table 24. Alphabetical Land Assignments

Land Name	Land #	Signal Buffer Type	Direction
VCC	AM19	Power/Other	
VCC	AM21	Power/Other	
VCC	AM22	Power/Other	
VCC	AM25	Power/Other	
VCC	AM26	Power/Other	
VCC	AM29	Power/Other	
VCC	AM30	Power/Other	
VCC	AM8	Power/Other	
VCC	AM9	Power/Other	
VCC	AN11	Power/Other	
VCC	AN12	Power/Other	
VCC	AN14	Power/Other	
VCC	AN15	Power/Other	
VCC	AN18	Power/Other	
VCC	AN19	Power/Other	
VCC	AN21	Power/Other	
VCC	AN22	Power/Other	
VCC	AN25	Power/Other	
VCC	AN26	Power/Other	
VCC	AN29	Power/Other	
VCC	AN30	Power/Other	
VCC	AN8	Power/Other	
VCC	AN9	Power/Other	
VCC	J10	Power/Other	
VCC	J11	Power/Other	
VCC	J12	Power/Other	
VCC	J13	Power/Other	
VCC	J14	Power/Other	
VCC	J15	Power/Other	
VCC	J18	Power/Other	
VCC	J19	Power/Other	
VCC	J20	Power/Other	
VCC	J21	Power/Other	
VCC	J22	Power/Other	
VCC	J23	Power/Other	
VCC	J24	Power/Other	
VCC	J25	Power/Other	
VCC	J26	Power/Other	
VCC	J27	Power/Other	



Table 24. Alphabetical Land Assignments

Land Signal Buffer **Land Name Direction** Type VCC J28 Power/Other VCC J29 Power/Other J30 VCC Power/Other VCC J8 Power/Other Power/Other VCC J9 VCC K23 Power/Other VCC K24 Power/Other VCC K25 Power/Other VCC K26 Power/Other VCC K27 Power/Other VCC K28 Power/Other VCC K29 Power/Other VCC K30 Power/Other VCC Κ8 Power/Other VCC L8 Power/Other VCC M23 Power/Other VCC M24 Power/Other VCC M25 Power/Other VCC M26 Power/Other VCC M27 Power/Other VCC M28 Power/Other VCC M29 Power/Other VCC M30 Power/Other VCC М8 Power/Other VCC N23 Power/Other VCC N24 Power/Other VCC N25 Power/Other VCC N26 Power/Other VCC N27 Power/Other VCC N28 Power/Other VCC N29 Power/Other VCC N30 Power/Other Power/Other VCC N8 VCC Р8 Power/Other VCC R8 Power/Other VCC T23 Power/Other VCC T24 Power/Other VCC T25 Power/Other VCC T26 Power/Other

Table 24. Alphabetical Land Assignments

Land Name	Land #	Signal Buffer Type	Direction
VCC	T27	Power/Other	
VCC	T28	Power/Other	
VCC	T29	Power/Other	
VCC	T30	Power/Other	
VCC	T8	Power/Other	
VCC	U23	Power/Other	
VCC	U24	Power/Other	
VCC	U25	Power/Other	
VCC	U26	Power/Other	
VCC	U27	Power/Other	
VCC	U28	Power/Other	
VCC	U29	Power/Other	
VCC	U30	Power/Other	
VCC	U8	Power/Other	
VCC	V8	Power/Other	
VCC	W23	Power/Other	
VCC	W24	Power/Other	
VCC	W25	Power/Other	
VCC	W26	Power/Other	
VCC	W27	Power/Other	
VCC	W28	Power/Other	
VCC	W29	Power/Other	
VCC	W30	Power/Other	
VCC	W8	Power/Other	
VCC	Y23	Power/Other	
VCC	Y24	Power/Other	
VCC	Y25	Power/Other	
VCC	Y26	Power/Other	
VCC	Y27	Power/Other	
VCC	Y28	Power/Other	
VCC	Y29	Power/Other	
VCC	Y30	Power/Other	
VCC	Y8	Power/Other	
VCC_MB_ REGULATION	AN5	Power/Other	Output
VCC_SENSE	AN3	Power/Other	Output
VCCA	A23	Power/Other	
VCCIOPLL	C23	Power/Other	
VCCPLL	D23	Power/Other	
VID_SELECT	AN7	Power/Other	Output



Table 24. Alphabetical Land Assignments

Land Signal Buffer **Land Name Direction Type** VID0 Asynch CMOS AM2 Output VID1 AL5 Asynch CMOS Output VID2 AM3 Asynch CMOS Output VID3 AL6 Output Asynch CMOS Output VID4 AK4 Asynch CMOS VID5 AL4 Asynch CMOS Output Output VID6 AM5 Asynch CMOS VID7 AM7 Asynch CMOS Output VRDSEL AL3 Power/Other VSS В1 Power/Other Power/Other VSS B11 VSS B14 Power/Other VSS B17 Power/Other VSS B20 Power/Other VSS B24 Power/Other VSS В5 Power/Other VSS В8 Power/Other VSS A12 Power/Other Power/Other VSS A15 VSS A18 Power/Other VSS A2 Power/Other VSS A21 Power/Other VSS Α6 Power/Other VSS Α9 Power/Other VSS AA23 Power/Other VSS AA24 Power/Other VSS AA25 Power/Other VSS AA26 Power/Other VSS AA27 Power/Other VSS AA28 Power/Other VSS AA29 Power/Other VSS AA3 Power/Other VSS AA30 Power/Other AA6 VSS Power/Other VSS AA7 Power/Other VSS AB1 Power/Other VSS AB23 Power/Other AB24 VSS Power/Other VSS AB25 Power/Other

Table 24. Alphabetical Land Assignments

Land Name	Land #	Signal Buffer Type	Direction
VSS	AB26	Power/Other	
VSS	AB27	Power/Other	
VSS	AB28	Power/Other	
VSS	AB29	Power/Other	
VSS	AB30	Power/Other	
VSS	AB7	Power/Other	
VSS	AC3	Power/Other	
VSS	AC6	Power/Other	
VSS	AC7	Power/Other	
VSS	AD4	Power/Other	
VSS	AD7	Power/Other	
VSS	AE10	Power/Other	
VSS	AE13	Power/Other	
VSS	AE16	Power/Other	
VSS	AE17	Power/Other	
VSS	AE2	Power/Other	
VSS	AE20	Power/Other	
VSS	AE24	Power/Other	
VSS	AE25	Power/Other	
VSS	AE26	Power/Other	
VSS	AE27	Power/Other	
VSS	AE28	Power/Other	
VSS	AE29	Power/Other	
VSS	AE30	Power/Other	
VSS	AE5	Power/Other	
VSS	AE7	Power/Other	
VSS	AF10	Power/Other	
VSS	AF13	Power/Other	
VSS	AF16	Power/Other	
VSS	AF17	Power/Other	
VSS	AF20	Power/Other	
VSS	AF23	Power/Other	
VSS	AF24	Power/Other	
VSS	AF25	Power/Other	
VSS	AF26	Power/Other	
VSS	AF27	Power/Other	
VSS	AF28	Power/Other	
VSS	AF29	Power/Other	
VSS	AF3	Power/Other	



Table 24. Alphabetical Land Assignments

Land Signal Buffer **Land Name Direction** Type VSS AF30 Power/Other VSS AF6 Power/Other VSS AF7 Power/Other VSS AG10 Power/Other Power/Other VSS AG13 VSS AG16 Power/Other VSS AG17 Power/Other VSS AG20 Power/Other VSS AG23 Power/Other VSS AG24 Power/Other VSS AG7 Power/Other VSS AH1 Power/Other AH10 VSS Power/Other VSS AH13 Power/Other VSS AH16 Power/Other VSS AH17 Power/Other VSS AH20 Power/Other VSS AH23 Power/Other VSS AH24 Power/Other VSS AH3 Power/Other VSS AH6 Power/Other VSS AH7 Power/Other VSS AJ10 Power/Other VSS AJ13 Power/Other VSS AJ16 Power/Other VSS AJ17 Power/Other VSS AJ20 Power/Other VSS AJ23 Power/Other VSS AJ24 Power/Other VSS AJ27 Power/Other VSS AJ28 Power/Other VSS AJ29 Power/Other Power/Other VSS AJ30 VSS AJ4 Power/Other AJ7 Power/Other VSS VSS AK10 Power/Other VSS AK13 Power/Other VSS AK16 Power/Other VSS AK17 Power/Other

Table 24. Alphabetical Land Assignments

Land Name	Land #	Signal Buffer Type	Direction
VSS	AK2	Power/Other	
VSS	AK20	Power/Other	
VSS	AK23	Power/Other	
VSS	AK24	Power/Other	
VSS	AK27	Power/Other	
VSS	AK28	Power/Other	
VSS	AK29	Power/Other	
VSS	AK30	Power/Other	
VSS	AK5	Power/Other	
VSS	AK7	Power/Other	
VSS	AL10	Power/Other	
VSS	AL13	Power/Other	
VSS	AL16	Power/Other	
VSS	AL17	Power/Other	
VSS	AL20	Power/Other	
VSS	AL23	Power/Other	
VSS	AL24	Power/Other	
VSS	AL27	Power/Other	
VSS	AL28	Power/Other	
VSS	AL7	Power/Other	
VSS	AM1	Power/Other	
VSS	AM10	Power/Other	
VSS	AM13	Power/Other	
VSS	AM16	Power/Other	
VSS	AM17	Power/Other	
VSS	AM20	Power/Other	
VSS	AM23	Power/Other	
VSS	AM24	Power/Other	
VSS	AM27	Power/Other	
VSS	AM28	Power/Other	
VSS	AM4	Power/Other	
VSS	AN1	Power/Other	
VSS	AN10	Power/Other	
VSS	AN13	Power/Other	
VSS	AN16	Power/Other	
VSS	AN17	Power/Other	
VSS	AN2	Power/Other	
VSS	AN20	Power/Other	
VSS	AN23	Power/Other	



Table 24. Alphabetical Land Assignments

Land Signal Buffer **Land Name Direction** Type AN24 Power/Other VSS AN27 Power/Other VSS VSS AN28 Power/Other VSS C10 Power/Other VSS C13 Power/Other VSS C16 Power/Other VSS C19 Power/Other VSS C22 Power/Other VSS C24 Power/Other VSS C4 Power/Other Power/Other VSS C7 VSS D12 Power/Other VSS D15 Power/Other VSS D18 Power/Other VSS D21 Power/Other VSS D24 Power/Other VSS D3 Power/Other VSS D5 Power/Other D6 Power/Other VSS VSS D9 Power/Other VSS E11 Power/Other VSS E14 Power/Other VSS E17 Power/Other VSS E2 Power/Other VSS E20 Power/Other E25 VSS Power/Other VSS E26 Power/Other VSS E27 Power/Other VSS E28 Power/Other VSS E8 Power/Other VSS F10 Power/Other VSS F13 Power/Other VSS F16 Power/Other VSS F19 Power/Other F22 VSS Power/Other VSS F4 Power/Other VSS F7 Power/Other H10 Power/Other VSS VSS H11 Power/Other

Table 24. Alphabetical Land Assignments

Land Name	Land #	Signal Buffer Type	Direction
VSS	H12	Power/Other	
VSS	H13	Power/Other	
VSS	H14	Power/Other	
VSS	H17	Power/Other	
VSS	H18	Power/Other	
VSS	H19	Power/Other	
VSS	H20	Power/Other	
VSS	H21	Power/Other	
VSS	H22	Power/Other	
VSS	H23	Power/Other	
VSS	H24	Power/Other	
VSS	H25	Power/Other	
VSS	H26	Power/Other	
VSS	H27	Power/Other	
VSS	H28	Power/Other	
VSS	Н3	Power/Other	
VSS	H6	Power/Other	
VSS	H7	Power/Other	
VSS	Н8	Power/Other	
VSS	Н9	Power/Other	
VSS	J4	Power/Other	
VSS	J7	Power/Other	
VSS	K2	Power/Other	
VSS	K5	Power/Other	
VSS	K7	Power/Other	
VSS	L23	Power/Other	
VSS	L24	Power/Other	
VSS	L25	Power/Other	
VSS	L26	Power/Other	
VSS	L27	Power/Other	
VSS	L28	Power/Other	
VSS	L29	Power/Other	
VSS	L3	Power/Other	
VSS	L30	Power/Other	
VSS	L6	Power/Other	
VSS	L7	Power/Other	
VSS	M1	Power/Other	
VSS	M7	Power/Other	
VSS	N3	Power/Other	



Table 24. Alphabetical Land Assignments

Land Signal Buffer **Land Name Direction** Type VSS N6 Power/Other VSS N7 Power/Other P23 VSS Power/Other VSS P24 Power/Other VSS P25 Power/Other VSS P26 Power/Other P27 VSS Power/Other VSS P28 Power/Other VSS P29 Power/Other VSS P30 Power/Other VSS Ρ4 Power/Other VSS Р7 Power/Other R2 VSS Power/Other VSS R23 Power/Other R24 VSS Power/Other R25 VSS Power/Other VSS R26 Power/Other VSS R27 Power/Other R28 VSS Power/Other R29 VSS Power/Other VSS R30 Power/Other VSS R5 Power/Other VSS R7 Power/Other VSS Т3 Power/Other T6 VSS Power/Other VSS T7 Power/Other VSS U7 Power/Other VSS V23 Power/Other VSS V24 Power/Other VSS V25 Power/Other VSS V26 Power/Other VSS V27 Power/Other Power/Other VSS V28 VSS V29 Power/Other VSS V3 Power/Other V30 VSS Power/Other VSS V6 Power/Other VSS V7 Power/Other VSS W4 Power/Other

Table 24. Alphabetical Land Assignments

Land Name	Land #	Signal Buffer Type	Direction
VSS	W7	Power/Other	
VSS	Y2	Power/Other	
VSS	Y5	Power/Other	
VSS	Y7	Power/Other	
VSS_MB_ REGULATION	AN6	Power/Other	Output
VSS_SENSE	AN4	Power/Other	Output
VSSA	B23	Power/Other	
VTT	B25	Power/Other	
VTT	B26	Power/Other	
VTT	B27	Power/Other	
VTT	B28	Power/Other	
VTT	B29	Power/Other	
VTT	B30	Power/Other	
VTT	A25	Power/Other	
VTT	A26	Power/Other	
VTT	A27	Power/Other	
VTT	A28	Power/Other	
VTT	A29	Power/Other	
VTT	A30	Power/Other	
VTT	C25	Power/Other	
VTT	C26	Power/Other	
VTT	C27	Power/Other	
VTT	C28	Power/Other	
VTT	C29	Power/Other	
VTT	C30	Power/Other	
VTT	D25	Power/Other	
VTT	D26	Power/Other	
VTT	D27	Power/Other	
VTT	D28	Power/Other	
VTT	D29	Power/Other	
VTT	D30	Power/Other	
VTT_OUT_LEFT	J1	Power/Other	Output
VTT_OUT_RIG HT	AA1	Power/Other	Output
VTT_SEL	F27	Power/Other	Output



Table 25. Numerical Land Assignment

Signal Buffer Land # **Land Name Direction** Type VSS A2 Power/Other RS2# А3 Common Clock Input A4 D02# Source Synch Input/Output Input/Output Α5 D04# Source Synch VSS Α6 Power/Other D07# Input/Output Α7 Source Synch Α8 DBI0# Source Synch Input/Output Power/Other VSS Α9 A10 D08# Source Synch Input/Output A11 D09# Source Synch Input/Output A12 VSS Power/Other COMP0 A13 Power/Other Input A14 D50# Source Synch Input/Output A15 VSS Power/Other A16 DSTBN3# Source Synch Input/Output A17 D56# Source Synch Input/Output A18 VSS Power/Other A19 D61# Source Synch Input/Output A20 **RESERVED** A21 VSS Power/Other A22 D62# Source Synch Input/Output VCCA A23 Power/Other A24 FC23 Power/Other A25 VTT Power/Other A26 VTT Power/Other VTT A27 Power/Other A28 VTT Power/Other A29 VTT Power/Other A30 VTT Power/Other В1 VSS Power/Other B2 DBSY# Common Clock Input/Output RS0# Common Clock В3 Input В4 D00# Source Synch Input/Output VSS В5 Power/Other D05# B6 Source Synch Input/Output D06# Input/Output B7 Source Synch В8 VSS Power/Other DSTBP0# В9 Source Synch Input/Output B10 D10# Source Synch Input/Output

Table 25. Numerical Land Assignment

Land #	Land Name	Signal Buffer Type	Direction
B11	VSS	Power/Other	
B12	D13#	Source Synch	Input/Output
B13	COMP8	Power/Other	Input
B14	VSS	Power/Other	
B15	D53#	Source Synch	Input/Output
B16	D55#	Source Synch	Input/Output
B17	VSS	Power/Other	
B18	D57#	Source Synch	Input/Output
B19	D60#	Source Synch	Input/Output
B20	VSS	Power/Other	
B21	D59#	Source Synch	Input/Output
B22	D63#	Source Synch	Input/Output
B23	VSSA	Power/Other	
B24	VSS	Power/Other	
B25	VTT	Power/Other	
B26	VTT	Power/Other	
B27	VTT	Power/Other	
B28	VTT	Power/Other	
B29	VTT	Power/Other	
B30	VTT	Power/Other	
C1	DRDY#	Common Clock	Input/Output
C2	BNR#	Common Clock	Input/Output
C3	LOCK#	Common Clock	Input/Output
C4	VSS	Power/Other	
C5	D01#	Source Synch	Input/Output
C6	D03#	Source Synch	Input/Output
C7	VSS	Power/Other	
C8	DSTBN0#	Source Synch	Input/Output
C9	FC41	Power/Other	
C10	VSS	Power/Other	
C11	D11#	Source Synch	Input/Output
C12	D14#	Source Synch	Input/Output
C13	VSS	Power/Other	
C14	D52#	Source Synch	Input/Output
C15	D51#	Source Synch	Input/Output
C16	VSS	Power/Other	
C17	DSTBP3#	Source Synch	Input/Output
C18	D54#	Source Synch	Input/Output
C19	VSS	Power/Other	



Table 25. Numerical Land Assignment

Signal Buffer Land Name Land # **Direction** Type C20 DBI3# Source Synch Input/Output C21 D58# Input/Output Source Synch C22 VSS Power/Other VCCIOPLL C23 Power/Other C24 VSS Power/Other C25 VTT Power/Other VTT C26 Power/Other C27 VTT Power/Other VTT Power/Other C28 C29 VTT Power/Other C30 VTT Power/Other D1 RESERVED D2 Input/Output ADS# Common Clock D3 VSS Power/Other D4 HIT# Input/Output Common Clock D5 VSS Power/Other D6 VSS Power/Other D7 D20# Source Synch Input/Output D8 D12# Source Synch Input/Output D9 VSS Power/Other Source Synch D10 D22# Input/Output D11 D15# Input/Output Source Synch D12 VSS Power/Other D13 D25# Source Synch Input/Output RESERVED D14 D15 VSS Power/Other D16 RESERVED D17 D49# Source Synch Input/Output D18 VSS Power/Other D19 DBI2# Source Synch Input/Output D20 D48# Source Synch Input/Output D21 VSS Power/Other D22 D46# Source Synch Input/Output D23 VCCPLL Power/Other D24 VSS Power/Other D25 VTT Power/Other D26 VTT Power/Other D27 VTT Power/Other VTT D28 Power/Other

Table 25. Numerical Land Assignment

Land #	Land Name	Signal Buffer Type	Direction
D29	VTT	Power/Other	
D30	VTT	Power/Other	
E2	VSS	Power/Other	
E3	TRDY#	Common Clock	Input
E4	HITM#	Common Clock	Input/Output
E5	FC20	Power/Other	
E6	RESERVED		
E7	RESERVED		
E8	VSS	Power/Other	
E9	D19#	Source Synch	Input/Output
E10	D21#	Source Synch	Input/Output
E11	VSS	Power/Other	
E12	DSTBP1#	Source Synch	Input/Output
E13	D26#	Source Synch	Input/Output
E14	VSS	Power/Other	
E15	D33#	Source Synch	Input/Output
E16	D34#	Source Synch	Input/Output
E17	VSS	Power/Other	
E18	D39#	Source Synch	Input/Output
E19	D40#	Source Synch	Input/Output
E20	VSS	Power/Other	
E21	D42#	Source Synch	Input/Output
E22	D45#	Source Synch	Input/Output
E23	RESERVED		
E24	FC10	Power/Other	
E25	VSS	Power/Other	
E26	VSS	Power/Other	
E27	VSS	Power/Other	
E28	VSS	Power/Other	
E29	FC26	Power/Other	
F2	FC5	Power/Other	
F3	BR0#	Common Clock	Input/Output
F4	VSS	Power/Other	
F5	RS1#	Common Clock	Input
F6	FC21	Power/Other	
F7	VSS	Power/Other	
F8	D17#	Source Synch	Input/Output
F9	D18#	Source Synch	Input/Output
F10	VSS	Power/Other	



Table 25. Numerical Land Assignment

Signal Buffer Land # **Land Name Direction** Type F11 D23# Source Synch Input/Output F12 D24# Source Synch Input/Output F13 VSS Power/Other F14 D28# Source Synch Input/Output F15 D30# Source Synch Input/Output F16 VSS Power/Other F17 D37# Source Synch Input/Output F18 D38# Input/Output Source Synch F19 VSS Power/Other F20 D41# Source Synch Input/Output D43# F21 Source Synch Input/Output VSS Power/Other F22 F23 **RESERVED** F24 TESTH17 Power/Other Input F25 TESTHI2 Power/Other Input F26 TESTHI0 Power/Other Input F27 VTT_SEL Power/Other Output F28 BCLK0 Clock Input RESERVED F29 G1 FC27 Power/Other G2 COMP2 Power/Other Input TESTHI8/ G3 Power/Other Input FC42 TESTHI9/ G4 Power/Other Input FC43 Input/Output G5 **PECI** Power/Other RESERVED G6 G7 DEFER# Common Clock Input BPRI# G8 Common Clock Input D16# Input/Output G9 Source Synch G10 FC38 Power/Other G11 DBI1# Source Synch Input/Output G12 DSTBN1# Source Synch Input/Output D27# Input/Output G13 Source Synch G14 D29# Source Synch Input/Output G15 D31# Source Synch Input/Output D32# G16 Input/Output Source Synch G17 D36# Source Synch Input/Output G18 D35# Source Synch Input/Output DSTBP2# G19 Source Synch Input/Output

Table 25. Numerical Land Assignment

Land #	Land Name	Signal Buffer Type	Direction
G20	DSTBN2#	Source Synch	Input/Output
G21	D44#	Source Synch	Input/Output
G22	D47#	Source Synch	Input/Output
G23	RESET#	Common Clock	Input
G24	TESTHI6	Power/Other	Input
G25	TESTHI3	Power/Other	Input
G26	TESTHI5	Power/Other	Input
G27	TESTHI4	Power/Other	Input
G28	BCLK1	Clock	Input
G29	BSEL0	Asynch CMOS	Output
G30	BSEL2	Asynch CMOS	Output
H1	GTLREF0	Power/Other	Input
H2	GTLREF1	Power/Other	Input
Н3	VSS	Power/Other	
H4	FC35	Power/Other	
H5	TESTHI10	Power/Other	Input
Н6	VSS	Power/Other	
H7	VSS	Power/Other	
Н8	VSS	Power/Other	
Н9	VSS	Power/Other	
H10	VSS	Power/Other	
H11	VSS	Power/Other	
H12	VSS	Power/Other	
H13	VSS	Power/Other	
H14	VSS	Power/Other	
H15	FC32	Power/Other	
H16	FC33	Power/Other	
H17	VSS	Power/Other	
H18	VSS	Power/Other	
H19	VSS	Power/Other	
H20	VSS	Power/Other	
H21	VSS	Power/Other	
H22	VSS	Power/Other	
H23	VSS	Power/Other	
H24	VSS	Power/Other	
H25	VSS	Power/Other	
H26	VSS	Power/Other	
H27	VSS	Power/Other	
H28	VSS	Power/Other	



Table 25. Numerical Land Assignment

Signal Buffer Land Name Direction Land # Type H29 FC15 Power/Other H30 BSEL1 Asynch CMOS Output VTT_OUT_LE J1 Power/Other Output FC3 J2 Power/Other J3 FC22 Power/Other VSS J4 Power/Other J5 REQ1# Source Synch Input/Output J6 REQ4# Source Synch Input/Output J7 VSS Power/Other VCC J8 Power/Other J9 VCC Power/Other J10 VCC Power/Other J11 VCC Power/Other J12 VCC Power/Other VCC J13 Power/Other J14 VCC Power/Other J15 VCC Power/Other J16 FC31 Power/Other J17 FC34 Power/Other J18 VCC Power/Other J19 VCC Power/Other VCC J20 Power/Other VCC J21 Power/Other J22 VCC Power/Other J23 VCC Power/Other VCC J24 Power/Other J25 VCC Power/Other J26 VCC Power/Other J27 VCC Power/Other J28 VCC Power/Other J29 VCC Power/Other J30 VCC Power/Other LINT0 Asynch CMOS K1 Input K2 VSS Power/Other КЗ A20M# Asynch CMOS Input REQ0# Input/Output K4 Source Synch K5 VSS Power/Other Κ6 REQ3# Source Synch Input/Output VSS Κ7 Power/Other

Table 25. Numerical Land Assignment

K8 VCC Power/Other K23 VCC Power/Other K24 VCC Power/Other K25 VCC Power/Other K26 VCC Power/Other K27 VCC Power/Other K28 VCC Power/Other K29 VCC Power/Other K30 VCC Power/Other L1 LINT1 Asynch CMOS Input L2 SLP# Asynch CMOS Input L3 VSS Power/Other L4 A06# Source Synch Input/Output L5 A03# Source Synch Input/Output L6 VSS Power/Other L7 VSS Power/Other L8 VCC Power/Other L23 VSS Power/Other L24 VSS Power/Other L25 VSS Power/Other L26 VSS Power/Other L27 VSS Power/Other L28 VSS Power/Other L29 VSS Power/Other L29 VSS Power/Other L29 VSS Power/Other L29 VSS Power/Other L30 VSS Power/Other L30 VSS Power/Other L31 VSS Power/Other L32 VSS Power/Other L33 VSS Power/Other L44 VSS Power/Other L55 VSS Power/Other L55 VSS Power/Other L56 VSS Power/Other L57 VSS Power/Other L58 VSS Power/Other L59 VSS Power/Other L50 VSS Power/Other L51 VSS Power/Other L52 VSS Power/Other L53 VSS Power/Other L54 VSS Power/Other L55 VSS Power/Other L56 VSS Power/Other L57 VSS Power/Other L58 VSS Power/Other L59 VSS Power/Other L59 VSS Power/Other L50 VSS Power/Other L50 VSS Power/Other L50 VSS Power/Other L50 VSS Power/Other L51 VSS Power/Other L52 VSS Power/Other L53 VSS Power/Other L54 VSS Power/Other L55 VSS Power/Other L57 VSS Power/Other L58 VSS Power/Other L59 VSS Power/Other L59 VSS Power/Other L50 VSS Po	Land #	Land Name	Signal Buffer	Direction
K23 VCC Power/Other K24 VCC Power/Other K25 VCC Power/Other K26 VCC Power/Other K27 VCC Power/Other K28 VCC Power/Other K30 VCC Power/Other L1 LINT1 Asynch CMOS Input L2 SLP# Asynch CMOS Input L3 VSS Power/Other L4 A06# Source Synch Input/Output L5 A03# Source Synch Input/Output L6 VSS Power/Other L7 VSS Power/Other L8 VCC Power/Other L23 VSS Power/Other L24 VSS Power/Other L25 VSS Power/Other L26 VSS Power/Other L27 VSS Power/Other L28 VSS Power/Other M1 VSS	Lana #	Land Name	Туре	Direction
K24 VCC Power/Other K25 VCC Power/Other K26 VCC Power/Other K27 VCC Power/Other K28 VCC Power/Other K30 VCC Power/Other L1 LINT1 Asynch CMOS Input L2 SLP# Asynch CMOS Input L3 VSS Power/Other L4 A06# Source Synch Input/Output L5 A03# Source Synch Input/Output L6 VSS Power/Other L7 VSS Power/Other L8 VCC Power/Other L23 VSS Power/Other L24 VSS Power/Other L25 VSS Power/Other L26 VSS Power/Other L27 VSS Power/Other L28 VSS Power/Other M1 VSS Power/Other M2 THERMTRIP		VCC	Power/Other	
K25 VCC Power/Other K26 VCC Power/Other K27 VCC Power/Other K28 VCC Power/Other K29 VCC Power/Other K30 VCC Power/Other L1 LINT1 Asynch CMOS Input L2 SLP# Asynch CMOS Input L3 VSS Power/Other L4 A06# Source Synch Input/Output L5 A03# Source Synch Input/Output L6 VSS Power/Other L7 VSS Power/Other L8 VCC Power/Other L24 VSS Power/Other L25 VSS Power/Other L26 VSS Power/Other L27 VSS Power/Other L28 VSS Power/Other L29 VSS Power/Other M1 VSS Power/Other M2 THERMTRIP	K23	VCC	Power/Other	
K26 VCC Power/Other K27 VCC Power/Other K28 VCC Power/Other K29 VCC Power/Other K30 VCC Power/Other L1 LINT1 Asynch CMOS Input L2 SLP# Asynch CMOS Input L3 VSS Power/Other L4 A06# Source Synch Input/Output L5 A03# Source Synch Input/Output L6 VSS Power/Other L7 VSS Power/Other L8 VCC Power/Other L24 VSS Power/Other L24 VSS Power/Other L25 VSS Power/Other L26 VSS Power/Other L27 VSS Power/Other L28 VSS Power/Other L29 VSS Power/Other M1 VSS Power/Other M2 THERMTRIP # Asynch CMOS Output M3 STPCLK# <	K24	VCC	Power/Other	
K27 VCC Power/Other K28 VCC Power/Other K29 VCC Power/Other K30 VCC Power/Other L1 LINT1 Asynch CMOS Input L2 SLP# Asynch CMOS Input L3 VSS Power/Other Input/Output L4 A06# Source Synch Input/Output L5 A03# Source Synch Input/Output L6 VSS Power/Other L7 VSS Power/Other L8 VCC Power/Other L24 VSS Power/Other L23 VSS Power/Other L24 VSS Power/Other L25 VSS Power/Other L26 VSS Power/Other L27 VSS Power/Other L28 VSS Power/Other M1 VSS Power/Other M2 THERMTRIP # Asynch CMOS Input M3 STPCLK# Asynch CMOS Input/Output	K25	VCC	Power/Other	
K28VCCPower/OtherK29VCCPower/OtherK30VCCPower/OtherL1LINT1Asynch CMOSInputL2SLP#Asynch CMOSInputL3VSSPower/OtherL4A06#Source SynchInput/OutputL5A03#Source SynchInput/OutputL6VSSPower/OtherL7VSSPower/OtherL8VCCPower/OtherL23VSSPower/OtherL24VSSPower/OtherL25VSSPower/OtherL26VSSPower/OtherL27VSSPower/OtherL28VSSPower/OtherL29VSSPower/OtherM1VSSPower/OtherM2THERMTRIP #Asynch CMOSOutputM3STPCLK#Asynch CMOSInputM4A07#Source SynchInput/OutputM5A05#Source SynchInput/OutputM6REQ2#Source SynchInput/OutputM6REQ2#Source SynchInput/OutputM7VSSPower/OtherM8VCCPower/OtherM24VCCPower/OtherM25VCCPower/OtherM26VCCPower/OtherM27VCCPower/Other	K26	VCC	Power/Other	
K29 VCC Power/Other K30 VCC Power/Other L1 LINT1 Asynch CMOS Input L2 SLP# Asynch CMOS Input L3 VSS Power/Other L4 A06# Source Synch Input/Output L5 A03# Source Synch Input/Output L6 VSS Power/Other L7 VSS Power/Other L8 VCC Power/Other L24 VSS Power/Other L24 VSS Power/Other L25 VSS Power/Other L26 VSS Power/Other L27 VSS Power/Other L28 VSS Power/Other L29 VSS Power/Other M1 VSS Power/Other M2 THERMTRIP # Asynch CMOS Output M3 STPCLK# Asynch CMOS Input M4 A07# Source Synch Input/Output M5 A05# Source Synch Inp	K27	VCC	Power/Other	
K30 VCC Power/Other L1 LINT1 Asynch CMOS Input L2 SLP# Asynch CMOS Input L3 VSS Power/Other L4 A06# Source Synch Input/Output L5 A03# Source Synch Input/Output L6 VSS Power/Other L7 VSS Power/Other L8 VCC Power/Other L23 VSS Power/Other L24 VSS Power/Other L25 VSS Power/Other L26 VSS Power/Other L27 VSS Power/Other L28 VSS Power/Other L29 VSS Power/Other L30 VSS Power/Other M1 VSS Power/Other M2 THERMTRIP # Asynch CMOS Output M3 STPCLK# Asynch CMOS Input M4 A07# Source Synch Input/Output M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M9 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other	K28	VCC	Power/Other	
L1 LINT1 Asynch CMOS Input L2 SLP# Asynch CMOS Input L3 VSS Power/Other L4 A06# Source Synch Input/Output L5 A03# Source Synch Input/Output L6 VSS Power/Other L7 VSS Power/Other L8 VCC Power/Other L23 VSS Power/Other L24 VSS Power/Other L25 VSS Power/Other L26 VSS Power/Other L27 VSS Power/Other L28 VSS Power/Other L29 VSS Power/Other L30 VSS Power/Other M1 VSS Power/Other M2 THERMTRIP # Asynch CMOS Output M3 STPCLK# Asynch CMOS Input M4 A07# Source Synch Input/Output M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M9 VCC Power/Other M1 VSS Power/Other M2 Power/Other M3 VCC Power/Other M4 A05# Source Synch Input/Output M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M8 VCC Power/Other M8 VCC Power/Other M9 VCC Power/Other M1 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other	K29	VCC	Power/Other	
L2 SLP# Asynch CMOS Input L3 VSS Power/Other L4 A06# Source Synch Input/Output L5 A03# Source Synch Input/Output L6 VSS Power/Other L7 VSS Power/Other L8 VCC Power/Other L23 VSS Power/Other L24 VSS Power/Other L25 VSS Power/Other L26 VSS Power/Other L27 VSS Power/Other L28 VSS Power/Other L29 VSS Power/Other L30 VSS Power/Other M1 VSS Power/Other M2 THERMTRIP # Asynch CMOS Output M3 STPCLK# Asynch CMOS Input M4 A07# Source Synch Input/Output M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other	K30	VCC	Power/Other	
L3 VSS Power/Other L4 A06# Source Synch Input/Output L5 A03# Source Synch Input/Output L6 VSS Power/Other L7 VSS Power/Other L8 VCC Power/Other L23 VSS Power/Other L24 VSS Power/Other L25 VSS Power/Other L26 VSS Power/Other L27 VSS Power/Other L28 VSS Power/Other L29 VSS Power/Other L30 VSS Power/Other M1 VSS Power/Other M2 THERMTRIP Asynch CMOS Output M3 STPCLK# Asynch CMOS Input M4 A07# Source Synch Input/Output M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other	L1	LINT1	Asynch CMOS	Input
L4 A06# Source Synch Input/Output L5 A03# Source Synch Input/Output L6 VSS Power/Other L7 VSS Power/Other L8 VCC Power/Other L23 VSS Power/Other L24 VSS Power/Other L25 VSS Power/Other L26 VSS Power/Other L27 VSS Power/Other L28 VSS Power/Other L29 VSS Power/Other L30 VSS Power/Other M1 VSS Power/Other M2 THERMTRIP Asynch CMOS Output M3 STPCLK# Asynch CMOS Input M4 A07# Source Synch Input/Output M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other	L2	SLP#	Asynch CMOS	Input
L5 A03# Source Synch Input/Output L6 VSS Power/Other L7 VSS Power/Other L8 VCC Power/Other L23 VSS Power/Other L24 VSS Power/Other L25 VSS Power/Other L26 VSS Power/Other L27 VSS Power/Other L28 VSS Power/Other L29 VSS Power/Other L30 VSS Power/Other M1 VSS Power/Other M2 THERMTRIP Asynch CMOS Output M3 STPCLK# Asynch CMOS Input M4 A07# Source Synch Input/Output M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other	L3	VSS	Power/Other	
L6 VSS Power/Other L7 VSS Power/Other L8 VCC Power/Other L23 VSS Power/Other L24 VSS Power/Other L25 VSS Power/Other L26 VSS Power/Other L27 VSS Power/Other L28 VSS Power/Other L29 VSS Power/Other L30 VSS Power/Other M1 VSS Power/Other M2 THERMTRIP # Asynch CMOS Output M3 STPCLK# Asynch CMOS Input M4 A07# Source Synch Input/Output M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other	L4	A06#	Source Synch	Input/Output
L7 VSS Power/Other L8 VCC Power/Other L23 VSS Power/Other L24 VSS Power/Other L25 VSS Power/Other L26 VSS Power/Other L27 VSS Power/Other L28 VSS Power/Other L29 VSS Power/Other M1 VSS Power/Other M2 THERMTRIP Asynch CMOS Output M4 A07# Source Synch Input/Output M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other	L5	A03#	Source Synch	Input/Output
L8 VCC Power/Other L23 VSS Power/Other L24 VSS Power/Other L25 VSS Power/Other L26 VSS Power/Other L27 VSS Power/Other L28 VSS Power/Other L29 VSS Power/Other L30 VSS Power/Other M1 VSS Power/Other M2 THERMTRIP Asynch CMOS Output M3 STPCLK# Asynch CMOS Input M4 A07# Source Synch Input/Output M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other	L6	VSS	Power/Other	
L23 VSS Power/Other L24 VSS Power/Other L25 VSS Power/Other L26 VSS Power/Other L27 VSS Power/Other L28 VSS Power/Other L29 VSS Power/Other M1 VSS Power/Other M2 THERMTRIP # Asynch CMOS Output M3 STPCLK# Asynch CMOS Input M4 A07# Source Synch Input/Output M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other	L7	VSS	Power/Other	
L24 VSS Power/Other L25 VSS Power/Other L26 VSS Power/Other L27 VSS Power/Other L28 VSS Power/Other L29 VSS Power/Other L30 VSS Power/Other M1 VSS Power/Other M2 THERMTRIP Asynch CMOS Output M3 STPCLK# Asynch CMOS Input M4 A07# Source Synch Input/Output M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other	L8	VCC	Power/Other	
L25 VSS Power/Other L26 VSS Power/Other L27 VSS Power/Other L28 VSS Power/Other L29 VSS Power/Other L30 VSS Power/Other M1 VSS Power/Other M2 THERMTRIP Asynch CMOS Output M3 STPCLK# Asynch CMOS Input M4 A07# Source Synch Input/Output M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other	L23	VSS	Power/Other	
L26 VSS Power/Other L27 VSS Power/Other L28 VSS Power/Other L29 VSS Power/Other L30 VSS Power/Other M1 VSS Power/Other M2 THERMTRIP # Asynch CMOS Output M3 STPCLK# Asynch CMOS Input M4 A07# Source Synch Input/Output M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other	L24	VSS	Power/Other	
L27 VSS Power/Other L28 VSS Power/Other L29 VSS Power/Other L30 VSS Power/Other M1 VSS Power/Other M2 THERMTRIP Asynch CMOS Output M3 STPCLK# Asynch CMOS Input M4 A07# Source Synch Input/Output M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other	L25	VSS	Power/Other	
L28 VSS Power/Other L29 VSS Power/Other L30 VSS Power/Other M1 VSS Power/Other M2 THERMTRIP Asynch CMOS Output M3 STPCLK# Asynch CMOS Input M4 A07# Source Synch Input/Output M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other	L26	VSS	Power/Other	
L29 VSS Power/Other L30 VSS Power/Other M1 VSS Power/Other M2 THERMTRIP Asynch CMOS Output M3 STPCLK# Asynch CMOS Input M4 A07# Source Synch Input/Output M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other	L27	VSS	Power/Other	
L30 VSS Power/Other M1 VSS Power/Other M2 THERMTRIP # Asynch CMOS Output M3 STPCLK# Asynch CMOS Input M4 A07# Source Synch Input/Output M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other	L28	VSS	Power/Other	
M1 VSS Power/Other M2 THERMTRIP # Asynch CMOS Output M3 STPCLK# Asynch CMOS Input M4 A07# Source Synch Input/Output M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other	L29	VSS	Power/Other	
M2 THERMTRIP Asynch CMOS Output M3 STPCLK# Asynch CMOS Input M4 A07# Source Synch Input/Output M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M27 VCC Power/Other	L30	VSS	Power/Other	
M3 STPCLK# Asynch CMOS Input M4 A07# Source Synch Input/Output M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other M28 VCC Power/Other M29 VCC Power/Other M20 VCC Power/Other M21 VCC Power/Other M22 VCC Power/Other M23 VCC Power/Other	M1	VSS	Power/Other	
M4 A07# Source Synch Input/Output M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other	M2		Asynch CMOS	Output
M5 A05# Source Synch Input/Output M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other	М3	STPCLK#	Asynch CMOS	Input
M6 REQ2# Source Synch Input/Output M7 VSS Power/Other M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other	M4	A07#	Source Synch	Input/Output
M7 VSS Power/Other M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other	M5	A05#	Source Synch	Input/Output
M8 VCC Power/Other M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other	M6	REQ2#	Source Synch	Input/Output
M23 VCC Power/Other M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other	M7	VSS	Power/Other	
M24 VCC Power/Other M25 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other	M8	VCC	Power/Other	
M25 VCC Power/Other M26 VCC Power/Other M27 VCC Power/Other	M23	VCC	Power/Other	
M26 VCC Power/Other M27 VCC Power/Other	M24	VCC	Power/Other	
M27 VCC Power/Other	M25	VCC	Power/Other	
	M26	VCC	Power/Other	
	M27	VCC	Power/Other	
	M28	VCC		



Table 25. Numerical Land Assignment

Signal Buffer Land # **Land Name Direction Type** VCC Power/Other M29 M30 VCC Power/Other N1 **PWRGOOD** Power/Other Input N2 IGNNE# Asynch CMOS Input VSS Power/Other N3 RESERVED N4 N5 **RESERVED** VSS Power/Other N6 N7 VSS Power/Other N8 VCC Power/Other N23 VCC Power/Other VCC N24 Power/Other VCC N25 Power/Other N26 VCC Power/Other N27 VCC Power/Other N28 VCC Power/Other N29 VCC Power/Other N30 VCC Power/Other DPSLP# Ρ1 Asynch CMOS Input P2 SMI# Asynch CMOS Input Р3 INIT# Asynch CMOS Input VSS Р4 Power/Other Р5 **RESERVED** Р6 A04# Source Synch Input/Output Power/Other Р7 VSS VCC Р8 Power/Other P23 VSS Power/Other P24 VSS Power/Other P25 VSS Power/Other P26 VSS Power/Other P27 VSS Power/Other P28 VSS Power/Other P29 VSS Power/Other P30 VSS Power/Other СОМРЗ R1 Power/Other Input VSS R2 Power/Other R3 FERR#/PBE# Asynch CMOS Output A08# R4 Source Synch Input/Output VSS R5 Power/Other

Table 25. Numerical Land Assignment

Land #	Land Name	Signal Buffer Type	Direction
R6	ADSTB0#	Source Synch	Input/Output
R7	VSS	Power/Other	
R8	VCC	Power/Other	
R23	VSS	Power/Other	
R24	VSS	Power/Other	
R25	VSS	Power/Other	
R26	VSS	Power/Other	
R27	VSS	Power/Other	
R28	VSS	Power/Other	
R29	VSS	Power/Other	
R30	VSS	Power/Other	
T1	COMP1	Power/Other	Input
T2	DPRSTP#	Asynch CMOS	Input
T3	VSS	Power/Other	
T4	A11#	Source Synch	Input/Output
T5	A09#	Source Synch	Input/Output
T6	VSS	Power/Other	
T7	VSS	Power/Other	
T8	VCC	Power/Other	
T23	VCC	Power/Other	
T24	VCC	Power/Other	
T25	VCC	Power/Other	
T26	VCC	Power/Other	
T27	VCC	Power/Other	
T28	VCC	Power/Other	
T29	VCC	Power/Other	
T30	VCC	Power/Other	
U1	FC28	Power/Other	
U2	FC29	Power/Other	
U3	FC30	Power/Other	
U4	A13#	Source Synch	Input/Output
U5	A12#	Source Synch	Input/Output
U6	A10#	Source Synch	Input/Output
U7	VSS	Power/Other	
U8	VCC	Power/Other	
U23	VCC	Power/Other	
U24	VCC	Power/Other	
U25	VCC	Power/Other	
U26	VCC	Power/Other	



Table 25. Numerical Land Assignment

Signal Buffer Land Name Direction Land # Type U27 VCC Power/Other U28 VCC Power/Other U29 VCC Power/Other U30 VCC Power/Other ٧1 MSID1 Power/Other Output V2 RESERVED V3 VSS Power/Other V4 A15# Source Synch Input/Output A14# Input/Output V5 Source Synch ۷6 VSS Power/Other ٧7 VSS Power/Other V8 VCC Power/Other V23 VSS Power/Other V24 VSS Power/Other V25 VSS Power/Other V26 VSS Power/Other V27 VSS Power/Other V28 VSS Power/Other V29 VSS Power/Other V30 VSS Power/Other MSID0 W1 Power/Other Output TESTHI12/ W2 Power/Other Input FC44 TESTHI1 W3 Power/Other Input W4 VSS Power/Other W5 A16# Input/Output Source Synch W6 A18# Input/Output Source Synch W7 VSS Power/Other W8 VCC Power/Other W23 VCC Power/Other W24 VCC Power/Other W25 VCC Power/Other VCC W26 Power/Other W27 VCC Power/Other VCC W28 Power/Other W29 VCC Power/Other W30 VCC Power/Other FC0/ Υ1 Power/Other BOOTSELECT VSS Power/Other Y2

Table 25. Numerical Land Assignment

Land #	Land Name	Signal Buffer Type	Direction
Y3	PSI#	Asynch CMOS	Output
Y4	A20#	Source Synch	Input/Output
Y5	VSS	Power/Other	
Y6	A19#	Source Synch	Input/Output
Y7	VSS	Power/Other	
Y8	VCC	Power/Other	
Y23	VCC	Power/Other	
Y24	VCC	Power/Other	
Y25	VCC	Power/Other	
Y26	VCC	Power/Other	
Y27	VCC	Power/Other	
Y28	VCC	Power/Other	
Y29	VCC	Power/Other	
Y30	VCC	Power/Other	
AA1	VTT_OUT_RI GHT	Power/Other	Output
AA2	FC39	Power/Other	
AA3	VSS	Power/Other	
AA4	A21#	Source Synch	Input/Output
AA5	A23#	Source Synch	Input/Output
AA6	VSS	Power/Other	
AA7	VSS	Power/Other	
AA8	VCC	Power/Other	
AA23	VSS	Power/Other	
AA24	VSS	Power/Other	
AA25	VSS	Power/Other	
AA26	VSS	Power/Other	
AA27	VSS	Power/Other	
AA28	VSS	Power/Other	
AA29	VSS	Power/Other	
AA30	VSS	Power/Other	
AB1	VSS	Power/Other	
AB2	IERR#	Asynch CMOS	Output
AB3	FC37	Power/Other	
AB4	A26#	Source Synch	Input/Output
AB5	A24#	Source Synch	Input/Output
AB6	A17#	Source Synch	Input/Output
AB7	VSS	Power/Other	
AB8	VCC	Power/Other	
AB23	VSS	Power/Other	



Table 25. Numerical Land Assignment

Signal Buffer Land # **Land Name Direction Type** VSS AB24 Power/Other AB25 VSS Power/Other AB26 VSS Power/Other AB27 VSS Power/Other VSS AB28 Power/Other **AB29** VSS Power/Other **AB30** VSS Power/Other AC1 TMS TAP Input AC2 DBR# Power/Other Output AC3 VSS Power/Other RESERVED AC4 AC5 A25# Input/Output Source Synch AC6 VSS Power/Other AC7 VSS Power/Other AC8 VCC Power/Other AC23 VCC Power/Other AC24 VCC Power/Other AC25 VCC Power/Other VCC AC26 Power/Other AC27 VCC Power/Other AC28 VCC Power/Other VCC AC29 Power/Other AC30 VCC Power/Other AD1 TDI TAP Input AD2 BPM2# Common Clock Input/Output FC36 AD3 Power/Other AD4 VSS Power/Other AD5 ADSTB1# Input/Output Source Synch AD6 A22# Source Synch Input/Output AD7 VSS Power/Other AD8 VCC Power/Other AD23 VCC Power/Other AD24 VCC Power/Other AD25 VCC Power/Other VCC AD26 Power/Other VCC AD27 Power/Other AD28 VCC Power/Other AD29 VCC Power/Other AD30 VCC Power/Other

Table 25. Numerical Land Assignment

Land #	Land Name	Signal Buffer Type	Direction
AE1	TCK	TAP	Input
AE2	VSS	Power/Other	
AE3	FC18	Power/Other	
AE4	RESERVED		
AE5	VSS	Power/Other	
AE6	RESERVED		
AE7	VSS	Power/Other	
AE8	SKTOCC#	Power/Other	Output
AE9	VCC	Power/Other	
AE10	VSS	Power/Other	
AE11	VCC	Power/Other	
AE12	VCC	Power/Other	
AE13	VSS	Power/Other	
AE14	VCC	Power/Other	
AE15	VCC	Power/Other	
AE16	VSS	Power/Other	
AE17	VSS	Power/Other	
AE18	VCC	Power/Other	
AE19	VCC	Power/Other	
AE20	VSS	Power/Other	
AE21	VCC	Power/Other	
AE22	VCC	Power/Other	
AE23	VCC	Power/Other	
AE24	VSS	Power/Other	
AE25	VSS	Power/Other	
AE26	VSS	Power/Other	
AE27	VSS	Power/Other	
AE28	VSS	Power/Other	
AE29	VSS	Power/Other	
AE30	VSS	Power/Other	
AF1	TDO	TAP	Output
AF2	BPM4#	Common Clock	Input/Output
AF3	VSS	Power/Other	
AF4	A28#	Source Synch	Input/Output
AF5	A27#	Source Synch	Input/Output
AF6	VSS	Power/Other	
AF7	VSS	Power/Other	
AF8	VCC	Power/Other	
AF9	VCC	Power/Other	



Table 25. Numerical Land Assignment

Signal Buffer Land Name Direction Land # Type AF10 VSS Power/Other AF11 VCC Power/Other AF12 VCC Power/Other AF13 VSS Power/Other AF14 VCC Power/Other AF15 VCC Power/Other AF16 VSS Power/Other AF17 VSS Power/Other AF18 VCC Power/Other AF19 VCC Power/Other AF20 VSS Power/Other AF21 VCC Power/Other AF22 VCC Power/Other AF23 VSS Power/Other AF24 VSS Power/Other AF25 VSS Power/Other VSS AF26 Power/Other AF27 VSS Power/Other AF28 VSS Power/Other AF29 VSS Power/Other AF30 VSS Power/Other AG1 TRST# TAP Input AG2 ВРМ3# Common Clock Input/Output AG3 BPM5# Common Clock Input/Output A30# AG4 Source Synch Input/Output AG5 A31# Input/Output Source Synch AG6 A29# Source Synch Input/Output AG7 VSS Power/Other AG8 VCC Power/Other AG9 VCC Power/Other AG10 VSS Power/Other AG11 VCC Power/Other VCC AG12 Power/Other AG13 VSS Power/Other AG14 VCC Power/Other VCC AG15 Power/Other AG16 VSS Power/Other AG17 VSS Power/Other VCC AG18 Power/Other

Table 25. Numerical Land Assignment

Land #	Land Name	Signal Buffer Type	Direction
AG19	VCC	Power/Other	
AG20	VSS	Power/Other	
AG21	VCC	Power/Other	
AG22	VCC	Power/Other	
AG23	VSS	Power/Other	
AG24	VSS	Power/Other	
AG25	VCC	Power/Other	
AG26	VCC	Power/Other	
AG27	VCC	Power/Other	
AG28	VCC	Power/Other	
AG29	VCC	Power/Other	
AG30	VCC	Power/Other	
AH1	VSS	Power/Other	
AH2	RESERVED		
AH3	VSS	Power/Other	
AH4	A32#	Source Synch	Input/Output
AH5	A33#	Source Synch	Input/Output
AH6	VSS	Power/Other	
AH7	VSS	Power/Other	
AH8	VCC	Power/Other	
AH9	VCC	Power/Other	
AH10	VSS	Power/Other	
AH11	VCC	Power/Other	
AH12	VCC	Power/Other	
AH13	VSS	Power/Other	
AH14	VCC	Power/Other	
AH15	VCC	Power/Other	
AH16	VSS	Power/Other	
AH17	VSS	Power/Other	
AH18	VCC	Power/Other	
AH19	VCC	Power/Other	
AH20	VSS	Power/Other	
AH21	VCC	Power/Other	
AH22	VCC	Power/Other	
AH23	VSS	Power/Other	
AH24	VSS	Power/Other	
AH25	VCC	Power/Other	
AH26	VCC	Power/Other	
AH27	VCC	Power/Other	



Table 25. Numerical Land Assignment

Signal Buffer Land # **Land Name Direction Type** AH28 VCC Power/Other AH29 VCC Power/Other AH30 VCC Power/Other AJ1 BPM1# Common Clock Input/Output BPM0# AJ2 Common Clock Input/Output AJ3 ITP_CLK1 TAP Input AJ4 VSS Power/Other AJ5 A34# Source Synch Input/Output AJ6 A35# Input/Output Source Synch AJ7 VSS Power/Other VCC Power/Other AJ8 VCC AJ9 Power/Other VSS AJ10 Power/Other AJ11 VCC Power/Other AJ12 VCC Power/Other AJ13 VSS Power/Other AJ14 VCC Power/Other AJ15 VCC Power/Other AJ16 VSS Power/Other AJ17 VSS Power/Other AJ18 VCC Power/Other VCC AJ19 Power/Other AJ20 VSS Power/Other AJ21 VCC Power/Other AJ22 VCC Power/Other VSS AJ23 Power/Other AJ24 VSS Power/Other AJ25 VCC Power/Other AJ26 VCC Power/Other AJ27 VSS Power/Other AJ28 VSS Power/Other AJ29 VSS Power/Other AJ30 VSS Power/Other AK1 FC24 Power/Other VSS AK2 Power/Other ITP_CLK0 AK3 TAP Input Asynch CMOS AK4 VID4 Output VSS AK5 Power/Other FC8 AK6 Power/Other

Table 25. Numerical Land Assignment

Land #	Land Name	Signal Buffer Type	Direction
AK7	VSS	Power/Other	
AK8	VCC	Power/Other	
AK9	VCC	Power/Other	
AK10	VSS	Power/Other	
AK11	VCC	Power/Other	
AK12	VCC	Power/Other	
AK13	VSS	Power/Other	
AK14	VCC	Power/Other	
AK15	VCC	Power/Other	
AK16	VSS	Power/Other	
AK17	VSS	Power/Other	
AK18	VCC	Power/Other	
AK19	VCC	Power/Other	
AK20	VSS	Power/Other	
AK21	VCC	Power/Other	
AK22	VCC	Power/Other	
AK23	VSS	Power/Other	
AK24	VSS	Power/Other	
AK25	VCC	Power/Other	
AK26	VCC	Power/Other	
AK27	VSS	Power/Other	
AK28	VSS	Power/Other	
AK29	VSS	Power/Other	
AK30	VSS	Power/Other	
AL1	FC25	Power/Other	
AL2	PROCHOT#	Asynch CMOS	Input/Output
AL3	VRDSEL	Power/Other	
AL4	VID5	Asynch CMOS	Output
AL5	VID1	Asynch CMOS	Output
AL6	VID3	Asynch CMOS	Output
AL7	VSS	Power/Other	
AL8	VCC	Power/Other	
AL9	VCC	Power/Other	
AL10	VSS	Power/Other	
AL11	VCC	Power/Other	
AL12	VCC	Power/Other	
AL13	VSS	Power/Other	
AL14	VCC	Power/Other	
AL15	VCC	Power/Other	



Table 25. Numerical Land Assignment

Signal Buffer Land # **Land Name** Direction Type AL16 VSS Power/Other AL17 VSS Power/Other AL18 VCC Power/Other AL19 VCC Power/Other AL20 VSS Power/Other AL21 VCC Power/Other AL22 VCC Power/Other AL23 VSS Power/Other AL24 VSS Power/Other AL25 VCC Power/Other AL26 VCC Power/Other AL27 VSS Power/Other VSS AL28 Power/Other VCC AL29 Power/Other AL30 VCC Power/Other AM1 VSS Power/Other AM10 VSS Power/Other AM11 VCC Power/Other AM12 VCC Power/Other AM13 VSS Power/Other AM14 VCC Power/Other VCC AM15 Power/Other AM16 VSS Power/Other AM17 VSS Power/Other AM18 VCC Power/Other AM19 VCC Power/Other AM2 VID0 Asynch CMOS Output AM3 VID2 Asynch CMOS Output AM4 VSS Power/Other AM5 VID6 Asynch CMOS Output AM6 FC40 Power/Other VID7 AM7 Asynch CMOS Output VCC AM8 Power/Other AM9 VCC Power/Other AM20 VSS Power/Other AM21 VCC Power/Other AM22 VCC Power/Other AM23 VSS Power/Other AM24 VSS Power/Other

Table 25. Numerical Land Assignment

Land #	Land Name	Signal Buffer Type	Direction
AM25	VCC	Power/Other	
AM26	VCC	Power/Other	
AM27	VSS	Power/Other	
AM28	VSS	Power/Other	
AM29	VCC	Power/Other	
AM30	VCC	Power/Other	
AN1	VSS	Power/Other	
AN2	VSS	Power/Other	
AN3	VCC_SENSE	Power/Other	Output
AN4	VSS_SENSE	Power/Other	Output
AN5	VCC_MB_ REGULATION	Power/Other	Output
AN6	VSS_MB_ REGULATION	Power/Other	Output
AN7	VID_SELECT	Power/Other	Output
AN8	VCC	Power/Other	
AN9	VCC	Power/Other	
AN10	VSS	Power/Other	
AN11	VCC	Power/Other	
AN12	VCC	Power/Other	
AN13	VSS	Power/Other	
AN14	VCC	Power/Other	
AN15	VCC	Power/Other	
AN16	VSS	Power/Other	
AN17	VSS	Power/Other	
AN18	VCC	Power/Other	
AN19	VCC	Power/Other	
AN20	VSS	Power/Other	
AN21	VCC	Power/Other	
AN22	VCC	Power/Other	
AN23	VSS	Power/Other	
AN24	VSS	Power/Other	
AN25	VCC	Power/Other	
AN26	VCC	Power/Other	
AN27	VSS	Power/Other	
AN28	VSS	Power/Other	
AN29	VCC	Power/Other	
AN30	VCC	Power/Other	



4.2 Alphabetical Signals Reference

Table 26. Signal Description (Sheet 1 of 10)

Name	Туре	Description	
A[35:3]#	Input/ Output	A[35:3]# (Address) define a 2 ³⁶ -byte physical memory address space. In sub-phase 1 of the address phase, these signals transmit the address of a transaction. In sub-phase 2, these signals transmit transaction type information. These signals must connect the appropriate pins/lands of all agents on the processor FSB. A[35:3]# are source synchronous signals and are latched into the receiving buffers by ADSTB[1:0]#. On the active-to-inactive transition of RESET#, the processor samples a subset of the A[35:3]# signals to determine power-on configuration. See Section 6.1 for more details.	
A20M#	Input	If A20M# (Address-20 Mask) is asserted, the processor masks physical address bit 20 (A20#) before looking up a line in any internal cache and before driving a read/write transaction on the bus. Asserting A20M# emulates the 8086 processor's address wrap-around at the 1-MB boundary. Assertion of A20M# is only supported in real mode. A20M# is an asynchronous signal. However, to ensure recognition of this signal following an Input/Output write instruction, it must be valid along with the TRDY# assertion of the corresponding Input/Output Write bus transaction.	
ADS#	Input/ Output	ADS# (Address Strobe) is asserted to indicate the validity of the transaction address on the A[35:3]# and REQ[4:0]# signals. All bus agents observe the ADS# activation to begin protocol checking, address decode, internal snoop, or deferred reply ID match operations associated with the new transaction.	
ADSTB[1:0]#	Input/ Output	Address strobes are used to latch A[35:3]# and REQ[4:0]# on their rising and falling edges. Strobes are associated with signals as shown below. Signals Associated Strobe REQ[4:0]#, A[16:3]# ADSTB0# A[35:17]# ADSTB1#	
BCLK[1:0]	Input	The differential pair BCLK (Bus Clock) determines the FSB frequency. All processor FSB agents must receive these signals to drive their outputs and latch their inputs. All external timing parameters are specified with respect to the rising edge of BCLK0 crossing V _{CROSS} .	
BNR#	Input/ Output	BNR# (Block Next Request) is used to assert a bus stall by any bus agent unable to accept new bus transactions. During a bus stall, the current bus owner cannot issue any new transactions.	



Table 26. Signal Description (Sheet 2 of 10)

Name	Туре	Description
BPM[5:0]#	Input/ Output	BPM[5:0]# (Breakpoint Monitor) are breakpoint and performance monitor signals. They are outputs from the processor which indicate the status of breakpoints and programmable counters used for monitoring processor performance. BPM[5:0]# should connect the appropriate pins/lands of all processor FSB agents. BPM4# provides PRDY# (Probe Ready) functionality for the TAP port. PRDY# is a processor output used by debug tools to determine processor debug readiness. BPM5# provides PREQ# (Probe Request) functionality for the TAP port. PREQ# is used by debug tools to request debug operation of the processor. These signals do not have on-die termination. Refer to Section 2.6.2 for termination requirements.
BPRI#	Input	BPRI# (Bus Priority Request) is used to arbitrate for ownership of the processor FSB. It must connect the appropriate pins/lands of all processor FSB agents. Observing BPRI# active (as asserted by the priority agent) causes all other agents to stop issuing new requests, unless such requests are part of an ongoing locked operation. The priority agent keeps BPRI# asserted until all of its requests are completed, then releases the bus by de-asserting BPRI#.
BR0#	Input/ Output	BR0# drives the BREQ0# signal in the system and is used by the processor to request the bus. During power-on configuration this signal is sampled to determine the agent $ID = 0$. This signal does not have on-die termination and must be terminated.
BSEL[2:0]	Output	The BCLK[1:0] frequency select signals BSEL[2:0] are used to select the processor input clock frequency. Table 17 defines the possible combinations of the signals and the frequency associated with each combination. The required frequency is determined by the processor, chipset, and clock synthesizer. All agents must operate at the same frequency. For more information about these signals, including termination recommendations refer to Section 2.8.2.
COMP[3:0], COMP8	Analog	COMP[3:0] and COMP8 must be terminated to $\ensuremath{V_{SS}}$ on the system board using precision resistors.



Table 26. Signal Description (Sheet 3 of 10)

Name	Туре	Description		
		D[63:0]# (Data) are the data signals. These signals provide a 64-bit data path between the processor FSB agents, and must connect the appropriate pins/lands on all such agents. The data driver asserts DRDY# to indicate a valid data transfer. D[63:0]# are quad-pumped signals and will, thus, be driven four times in a common clock period. D[63:0]# are latched off the falling edge of both DSTBP[3:0]# and DSTBN[3:0]#. Each group of 16 data signals correspond to a pair of one DSTBP# and one DSTBN#. The following table shows the grouping of data signals to data strobes and DBI#.		
D[63:0]#	Input/	t/ Quad-Pumped Signal Groups		
D[03.0]#	Output	Data Group	DSTBN#/DSTBP#	DBI#
		D[15:0]#	0	0
		D[31:16]#	1	1
		D[47:32]#	2	2
		D[63:48]#	3	3
		Furthermore, the DBI# signals determine the polarity of the data signals. Each group of 16 data signals corresponds to one DBI# signal. When the DBI# signal is active, the corresponding data group is inverted and therefore sampled active high.		
	Input/ Output	DBI[3:0]# (Data Bus Inversion) are source synchronous and indicate the polarity of the D[63:0]# signals. The DBI[3:0]# signals are activated when the data on the data bus is inverted. If more than half the data bits, within a 16-bit group, would have been asserted electrically low, the bus agent may invert the data bus signals for that particular sub-phase for that 16-bit group.		
		DBI[3:0] Assignme	ent To Data Bus	
DBI[3:0]#		Bus Signal	Data Bus Signals	
		DBI3#	D[63:48]#	
		DBI2#	D[47:32]#	
		DBI1#	D[31:16]#	
		DBI0#	D[15:0]#	
DBR#	Output	DBR# (Debug Reset) is used only in processor systems where no debug port is implemented on the system board. DBR# is used by a debug port interposer so that an in-target probe can drive system reset. If a debug port is implemented in the system, DBR# is a no connect in the system. DBR# is not a processor signal.		
DBSY#	Input/ Output	DBSY# (Data Bus Busy) is asserted by the agent responsible for driving data on the processor FSB to indicate that the data bus is in use. The data bus is released after DBSY# is de-asserted. This signal must connect the appropriate pins/lands on all processor FSB agents.		



Table 26. Signal Description (Sheet 4 of 10)

Name	Туре	Description	
DEFER#	Input	DEFER# is asserted by an agent to indicate that a transaction cannot be ensured in-order completion. Assertion of DEFER# is normally the responsibility of the addressed memory or input/output agent. This signal must connect the appropriate pins/lands of all processor FSB agents.	
DPRSTP#	Input	DPRSTP#, when asserted on the platform, causes the processor to transition from the Deep Sleep State to the Deeper Sleep state. To return to the Deep Sleep State, DPRSTP# must be de-asserted. Use of the DPRSTP# pin, and corresponding low power state, requires chipset support and may not be available on all platforms. NOTE: Some processors may not have the Deeper Sleep State enabled, refer to the Specification Update for specific sku and stepping guidance.	
DPSLP#	Input	DPSLP#, when asserted on the platform, causes the processor to transition from the Sleep State to the Deep Sleep state. To return to the Sleep State, DPSLP# must be de-asserted. Use of the DPSLP# pin, and corresponding low power state, requires chipset support and may not be available on all platforms. NOTE: Some processors may not have the Deep Sleep State enabled, refer to the Specification Update for specific processor and stepping guidance.	
DRDY#	Input/ Output	DRDY# (Data Ready) is asserted by the data driver on each data transfer, indicating valid data on the data bus. In a multi-common clock data transfer, DRDY# may be de-asserted to insert idle clocks. This signal must connect the appropriate pins/lands of all processor FSB agents.	
		DSTBN[3:0]# are the data	strobes used to latch in D[63:0]#.
	Input/	Signals	Associated Strobe
DOTENIA 01"		D[15:0]#, DBI0#	DSTBN0#
DSTBN[3:0]#	Output	D[31:16]#, DBI1#	DSTBN1#
		D[47:32]#, DBI2#	DSTBN2#
		D[63:48]#, DBI3#	DSTBN3#
		DSTBP[3:0]# are the data	strobes used to latch in D[63:0]#.
	Input/ Output	Signals	Associated Strobe
DSTBP[3:0]#		D[15:0]#, DBI0#	DSTBP0#
		D[31:16]#, DBI1#	DSTBP1#
		D[47:32]#, DBI2#	DSTBP2#
		D[63:48]#, DBI3#	DSTBP3#
FC0/BOOTSELECT	Other	FC0/BOOTSELECT is not used by the processor. When this land is tied to V_{SS} previous processors based on the Intel NetBurst [®] microarchitecture should be disabled and prevented from booting.	
FCx	Other	FC signals are signals that are available for compatibility with other processors.	



Table 26. Signal Description (Sheet 5 of 10)

Name	Туре	Description
FERR#/PBE#	Output	FERR#/PBE# (floating point error/pending break event) is a multiplexed signal and its meaning is qualified by STPCLK#. When STPCLK# is not asserted, FERR#/PBE# indicates a floating-point error and will be asserted when the processor detects an unmasked floating-point error. When STPCLK# is not asserted, FERR#/PBE# is similar to the ERROR# signal on the Intel 387 coprocessor, and is included for compatibility with systems using MS-DOS*-type floating-point error reporting. When STPCLK# is asserted, an assertion of FERR#/PBE# indicates that the processor has a pending break event waiting for service. The assertion of FERR#/PBE# indicates that the processor should be returned to the Normal state. For additional information on the pending break event functionality, including the identification of support of the feature and enable/disable information, refer to volume 3 of the Intel Architecture Software Developer's Manual and the Intel Processor Identification and the CPUID Instruction application note.
GTLREF[1:0]	Input	GTLREF[1:0] determine the signal reference level for GTL+ input signals. GTLREF is used by the GTL+ receivers to determine if a signal is a logical 0 or logical 1.
HIT#	Input/ Output Input/ Output	HIT# (Snoop Hit) and HITM# (Hit Modified) convey transaction snoop operation results. Any FSB agent may assert both HIT# and HITM# together to indicate that it requires a snoop stall, which can be continued by reasserting HIT# and HITM# together.
IERR#	Output	IERR# (Internal Error) is asserted by a processor as the result of an internal error. Assertion of IERR# is usually accompanied by a SHUTDOWN transaction on the processor FSB. This transaction may optionally be converted to an external error signal (e.g., NMI) by system core logic. The processor will keep IERR# asserted until the assertion of RESET#. This signal does not have on-die termination. Refer to Section 2.6.2 for termination requirements.
IGNNE#	Input	IGNNE# (Ignore Numeric Error) is asserted to the processor to ignore a numeric error and continue to execute noncontrol floating-point instructions. If IGNNE# is de-asserted, the processor generates an exception on a noncontrol floating-point instruction if a previous floating-point instruction caused an error. IGNNE# has no effect when the NE bit in control register 0 (CR0) is set. IGNNE# is an asynchronous signal. However, to ensure recognition of this signal following an Input/Output write instruction, it must be valid along with the TRDY# assertion of the corresponding Input/Output Write bus transaction.
INIT#	Input	INIT# (Initialization), when asserted, resets integer registers inside the processor without affecting its internal caches or floating-point registers. The processor then begins execution at the power-on Reset vector configured during power-on configuration. The processor continues to handle snoop requests during INIT# assertion. INIT# is an asynchronous signal and must connect the appropriate pins/lands of all processor FSB agents. If INIT# is sampled active on the active to inactive transition of RESET#, then the processor executes its Built-in Self-Test (BIST).



Table 26. Signal Description (Sheet 6 of 10)

Name	Туре	Description
ITP_CLK[1:0]	Input	ITP_CLK[1:0] are copies of BCLK that are used only in processor systems where no debug port is implemented on the system board. ITP_CLK[1:0] are used as BCLK[1:0] references for a debug port implemented on an interposer. If a debug port is implemented in the system, ITP_CLK[1:0] are no connects in the system. These are not processor signals.
LINT[1:0]	Input	LINT[1:0] (Local APIC Interrupt) must connect the appropriate pins/lands of all APIC Bus agents. When the APIC is disabled, the LINTO signal becomes INTR, a maskable interrupt request signal, and LINT1 becomes NMI, a nonmaskable interrupt. INTR and NMI are backward compatible with the signals of those names on the Pentium processor. Both signals are asynchronous. Both of these signals must be software configured using BIOS programming of the APIC register space to be used either as NMI/INTR or LINT[1:0]. Because the APIC is enabled by default after Reset, operation of these signals as LINT[1:0] is the default configuration.
LOCK#	Input/ Output	LOCK# indicates to the system that a transaction must occur atomically. This signal must connect the appropriate pins/lands of all processor FSB agents. For a locked sequence of transactions, LOCK# is asserted from the beginning of the first transaction to the end of the last transaction. When the priority agent asserts BPRI# to arbitrate for ownership of the processor FSB, it will wait until it observes LOCK# de-asserted. This enables symmetric agents to retain ownership of the processor FSB throughout the bus locked operation and ensure the atomicity of lock.
MSID[1:0]	Output	On the processor these signals are connected on the package to VSS. As an alternative to MSID, Intel has implemented the Power Segment Identifier (PSID) to report the maximum Thermal Design Power of the processor. Refer to Section 2.5 for additional information regarding PSID.
PECI	Input/ Output	PECI is a proprietary one-wire bus interface. See Chapter 5.3 for details.
PROCHOT#	Input/ Output	As an output, PROCHOT# (Processor Hot) will go active when the processor temperature monitoring sensor detects that the processor has reached its maximum safe operating temperature. This indicates that the processor Thermal Control Circuit (TCC) has been activated, if enabled. As an input, assertion of PROCHOT# by the system will activate the TCC, if enabled. The TCC will remain active until the system de-asserts PROCHOT#. See Section 5.2.4 for more details.
PSI#	Output	Processor Power Status Indicator Signal. This signal may be asserted when the processor is in the Deeper Sleep State. PSI# can be used to improve load efficiency of the voltage regulator, resulting in platform power savings.



Table 26. Signal Description (Sheet 7 of 10)

Name	Туре	Description
PWRGOOD	Input	PWRGOOD (Power Good) is a processor input. The processor requires this signal to be a clean indication that the clocks and power supplies are stable and within their specifications. 'Clean' implies that the signal will remain low (capable of sinking leakage current), without glitches, from the time that the power supplies are turned on until they come within specification. The signal must then transition monotonically to a high state. PWRGOOD can be driven inactive at any time, but clocks and power must again be stable before a subsequent rising edge of PWRGOOD. The PWRGOOD signal must be supplied to the processor; it is used to protect internal circuits against voltage sequencing issues. It should be driven high throughout boundary scan operation.
REQ[4:0]#	Input/ Output	REQ[4:0]# (Request Command) must connect the appropriate pins/lands of all processor FSB agents. They are asserted by the current bus owner to define the currently active transaction type. These signals are source synchronous to ADSTB0#.
RESET#	Input	Asserting the RESET# signal resets the processor to a known state and invalidates its internal caches without writing back any of their contents. For a power-on Reset, RESET# must stay active for at least one millisecond after V_{CC} and BCLK have reached their proper specifications. On observing active RESET#, all FSB agents will deassert their outputs within two clocks. RESET# must not be kept asserted for more than 10 ms while PWRGOOD is asserted. A number of bus signals are sampled at the active-to-inactive transition of RESET# for power-on configuration. These configuration options are described in the Section 6.1. This signal does not have on-die termination and must be terminated on the system board.
RESERVED		All RESERVED lands must remain unconnected. Connection of these lands to V_{CC} , V_{SS} , V_{TT} , or to any other signal (including each other) can result in component malfunction or incompatibility with future processors.
RS[2:0]#	Input	RS[2:0]# (Response Status) are driven by the response agent (the agent responsible for completion of the current transaction), and must connect the appropriate pins/lands of all processor FSB agents.
SKTOCC#	Output	SKTOCC# (Socket Occupied) will be pulled to ground by the processor. System board designers may use this signal to determine if the processor is present.



Table 26. Signal Description (Sheet 8 of 10)

Name	Туре	Description
SLP#	Input	SLP# (Sleep), when asserted in Extended Stop Grant or Stop Grant state, causes the processor to enter the Sleep state. In the Sleep state, the processor stops providing internal clock signals to all units, leaving only the Phase-Locked Loop (PLL) still operating. Processors in this state will not recognize snoops or interrupts. The processor will recognize only assertion of the RESET# signal, deassertion of SLP#, and removal of the BCLK input while in Sleep state. If SLP# is de-asserted, the processor exits Sleep state and returns to Extended Stop Grant or Stop Grant state, restarting its internal clock signals to the bus and processor core units. If DPSLP# is asserted while in the Sleep state, the processor will exit the Sleep state and transition to the Deep Sleep state. Use of the SLP# pin, and corresponding low power state, requires chipset support and may not be available on all platforms. NOTE: Some processors may not have the Sleep State enabled, refer to the Specification Update for specific processor and stepping guidance.
SMI#	Input	SMI# (System Management Interrupt) is asserted asynchronously by system logic. On accepting a System Management Interrupt, the processor saves the current state and enter System Management Mode (SMM). An SMI Acknowledge transaction is issued, and the processor begins program execution from the SMM handler. If SMI# is asserted during the de-assertion of RESET#, the processor will tri-state its outputs.
STPCLK#	Input	STPCLK# (Stop Clock), when asserted, causes the processor to enter a low power Stop-Grant state. The processor issues a Stop-Grant Acknowledge transaction, and stops providing internal clock signals to all processor core units except the FSB and APIC units. The processor continues to snoop bus transactions and service interrupts while in Stop-Grant state. When STPCLK# is deasserted, the processor restarts its internal clock to all units and resumes execution. The assertion of STPCLK# has no effect on the bus clock; STPCLK# is an asynchronous input.
тск	Input	TCK (Test Clock) provides the clock input for the processor Test Bus (also known as the Test Access Port).
TDI	Input	TDI (Test Data In) transfers serial test data into the processor. TDI provides the serial input needed for JTAG specification support.
TDO	Output	TDO (Test Data Out) transfers serial test data out of the processor. TDO provides the serial output needed for JTAG specification support.
TESTHI[12,10:0]	Input	The TESTHI[12,10:0] lands must be connected to the processor's appropriate power source (refer to VTT_OUT_LEFT and VTT_OUT_RIGHT signal description) through a resistor for proper processor operation. See Section 2.4 for more details.



Table 26. Signal Description (Sheet 9 of 10)

Name	Туре	Description
THERMTRIP#	Output	In the event of a catastrophic cooling failure, the processor will automatically shut down when the silicon has reached a temperature approximately 20 °C above the maximum $T_{\rm C}$. Assertion of THERMTRIP# (Thermal Trip) indicates the processor junction temperature has reached a level beyond where permanent silicon damage may occur. Upon assertion of THERMTRIP#, the processor will shut off its internal clocks (thus, halting program execution) in an attempt to reduce the processor junction temperature. To protect the processor, its core voltage ($V_{\rm CC}$) must be removed following the assertion of THERMTRIP#. Driving of the THERMTRIP# signal is enabled within 10 μs of the assertion of PWRGOOD (provided $V_{\rm TT}$ and $V_{\rm CC}$ are asserted) and is disabled on de-assertion of PWRGOOD (if $V_{\rm TT}$ or $V_{\rm CC}$ are not valid, THERMTRIP# may also be disabled). Once activated, THERMTRIP# remains latched until PWRGOOD, $V_{\rm TT}$ or $V_{\rm CC}$ is de-asserted. While the deassertion of the PWRGOOD, $V_{\rm TT}$ or $V_{\rm CC}$ signal will de-assert THERMTRIP#, if the processor's junction temperature remains at or above the trip level, THERMTRIP# will again be asserted within 10 μs of the assertion of PWRGOOD (provided $V_{\rm TT}$ and $V_{\rm CC}$ are valid).
TMS	Input	TMS (Test Mode Select) is a JTAG specification support signal used by debug tools.
TRDY#	Input	TRDY# (Target Ready) is asserted by the target to indicate that it is ready to receive a write or implicit writeback data transfer. TRDY# must connect the appropriate pins/lands of all FSB agents.
TRST#	Input	TRST# (Test Reset) resets the Test Access Port (TAP) logic. TRST# must be driven low during power on Reset.
VCC	Input	VCC are the power pins for the processor. The voltage supplied to these pins is determined by the VID[7:0] pins.
VCCA	Input	VCCA provides isolated power for internal PLLs on previous generation processors. It may be left as a No-Connect on boards supporting the processor.
VCCIOPLL	Input	VCCIOPLL provides isolated power for internal processor FSB PLLs on previous generation processors. It may be left as a No-Connect on boards supporting the processor.
VCCPLL	Input	VCCPLL provides isolated power for internal processor FSB PLLs.
VCC_SENSE	Output	VCC_SENSE is an isolated low impedance connection to processor core power (V_{CC}). It can be used to sense or measure voltage near the silicon with little noise.
VCC_MB_ REGULATION	Output	This land is provided as a voltage regulator feedback sense point for V_{CC} . It is connected internally in the processor package to the sense point land U27 as described in the <i>Voltage Regulator Design Guide</i> .



Table 26. Signal Description (Sheet 10 of 10)

Name	Туре	Description
VID[7:0]	Output	The VID (Voltage ID) signals are used to support automatic selection of power supply voltages (V_{CC}). Refer to the <i>Voltage Regulator Design Guide</i> for more information. The voltage supply for these signals must be valid before the VR can supply V_{CC} to the processor. Conversely, the VR output must be disabled until the voltage supply for the VID signals becomes valid. The VID signals are needed to support the processor voltage specification variations. See Table 2 for definitions of these signals. The VR must supply the voltage that is requested by the signals, or disable itself.
VID_SELECT	Output	This land is tied high on the processor package and is used by the VR to choose the proper VID table. Refer to the <i>Voltage Regulator Design Guide</i> for more information.
VRDSEL	Input	This input should be left as a no connect in order for the processor to boot. The processor will not boot on legacy platforms where this land is connected to $V_{\rm SS}$.
VSS	Input	VSS are the ground pins for the processor and should be connected to the system ground plane.
VSSA	Input	VSSA provides isolated ground for internal PLLs on previous generation processors. It may be left as a No-Connect on boards supporting the processor.
VSS_SENSE	Output	VSS_SENSE is an isolated low impedance connection to processor core V_{SS} . It can be used to sense or measure ground near the silicon with little noise.
VSS_MB_ REGULATION	Output	This land is provided as a voltage regulator feedback sense point for V_{SS} . It is connected internally in the processor package to the sense point land V27 as described in the <i>Voltage Regulator Design Guide</i> .
VTT		Miscellaneous voltage supply.
VTT_OUT_LEFT VTT_OUT_RIGHT	Output	The VTT_OUT_LEFT and VTT_OUT_RIGHT signals are included to provide a voltage supply for some signals that require termination to V_{TT} on the motherboard.
VTT_SEL	Output	The VTT_SEL signal is used to select the correct V_{TT} voltage level for the processor. This land is connected internally in the package to V_{SS} .





5 Thermal Specifications and Design Considerations

5.1 Processor Thermal Specifications

The processor requires a thermal solution to maintain temperatures within the operating limits as set forth in Section 5.1.1. Any attempt to operate the processor outside these operating limits may result in permanent damage to the processor and potentially other components within the system. As processor technology changes, thermal management becomes increasingly crucial when building computer systems. Maintaining the proper thermal environment is key to reliable, long-term system operation.

A complete thermal solution includes both component and system level thermal management features. Component level thermal solutions can include active or passive heatsinks attached to the processor Integrated Heat Spreader (IHS). Typical system level thermal solutions may consist of system fans combined with ducting and venting.

For more information on designing a component level thermal solution, refer to the appropriate Thermal and Mechanical Design Guidelines (see Section 1.2).

Note:

The boxed processor will ship with a component thermal solution. Refer to Chapter 7 for details on the boxed processor.

5.1.1 Thermal Specifications

To allow for the optimal operation and long-term reliability of Intel processor-based systems, the system/processor thermal solution should be designed such that the processor remains within the minimum and maximum case temperature (T_C) specifications when operating at or below the Thermal Design Power (TDP) value listed per frequency in Table 27. Thermal solutions not designed to provide this level of thermal capability may affect the long-term reliability of the processor and system. For more details on thermal solution design, refer to the appropriate Thermal and Mechanical Design Guidelines (see Section 1.2).

The processor uses a methodology for managing processor temperatures which is intended to support acoustic noise reduction through fan speed control. Selection of the appropriate fan speed is based on the relative temperature data reported by the processor's Platform Environment Control Interface (PECI) bus as described in Section 5.3. If the value reported using PECI is less than $T_{CONTROL}$, then the case temperature is permitted to exceed the Thermal Profile. If the value reported using PECI is greater than or equal to $T_{CONTROL}$, then the processor case temperature must remain at or below the temperature as specified by the thermal profile. The temperature reported over PECI is always a negative value and represents a delta below the onset of thermal control circuit (TCC) activation, as indicated by PROCHOT# (see Section 5.2). Systems that implement fan speed control must be designed to take these conditions in to account. Systems that do not alter the fan speed only need to ensure the case temperature meets the thermal profile specifications.

To determine a processor's case temperature specification based on the thermal profile, it is necessary to accurately measure processor power dissipation. Intel has developed a methodology for accurate power measurement that correlates to Intel test temperature and voltage conditions. Refer to the appropriate Thermal and Mechanical Design Guidelines (see Section 1.2) for the details of this methodology.



The case temperature is defined at the geometric top center of the processor. Analysis indicates that real applications are unlikely to cause the processor to consume maximum power dissipation for sustained time periods. Intel recommends that complete thermal solution designs target the Thermal Design Power (TDP) indicated in Table 27 instead of the maximum processor power consumption. The Thermal Monitor feature is designed to protect the processor in the unlikely event that an application exceeds the TDP recommendation for a sustained periods of time. For more details on the usage of this feature, refer to Section 5.2. In all cases the Thermal Monitor or Thermal Monitor 2 feature must be enabled for the processor to remain within specification.

Table 27. Processor Thermal Specifications

Processor Number	Core Frequency (GHz)	Thermal Design Power (W) ^{3,4}	Extended HALT Power (W) ¹	Deeper Sleep Power (W) ²	775_VR_ CONFIG_06 Guidance ⁵	Minimum T _C (°C)	Maximum T _C (°C)	Notes
E8600	3.33	65.0	8	6		5		
E8500	3.16	65.0	8	6		5	See	
E8400	3	65.0	8	6	775_VR_ CONFIG_06 (65 W)	5	Table 28	
E8300	2.83	65.0	8	6		5	and	
E8200	2.66	65.0	8	6	(03 11)	5	Figure 14	
E8190	2.66	65.0	8	6		5		
E7600	3.06 GHz	65.0	8	6		5	See	
E7500	2.93	65.0	8	6	775_VR_CONFIG _06 (65 W)	5	Table 29	
E7400	2.80	65.0	8	6		5	and	
E7300	2.66	65.0	8	6		5	Figure 15	
E7200	2.53	65.0	8	6		5	rigare 15	

NOTES:

- 1. Specification is at 36 $^{\circ}$ C T_C and minimum voltage loadline. Specification is ensured by design characterization and not 100% tested.
- 2. Specification is at 34 $^{\circ}$ C T_C and minimum voltage loadline. Specification is ensured by design characterization and not 100% tested.
- 3. Thermal Design Power (TDP) should be used for processor thermal solution design targets. The TDP is not the maximum power that the processor can dissipate.
- 4. This table shows the maximum TDP for a given frequency range. Individual processors may have a lower TDP. Therefore, the maximum T_C will vary depending on the TDP of the individual processor. Refer to thermal profile figure and associated table for the allowed combinations of power and T_C .
- 5. 775_VR_CONFIG_06 guidelines provide a design target for meeting future thermal requirements.



Table 28. Intel[®] Core[™]2 Duo Processor E8000 Series Thermal Profile

Power (W)	Maximum Tc (°C)
0	45.1
2	45.9
4	46.8
6	47.6
8	48.5
10	49.3
12	50.1
14	51.0
16	51.8
18	52.7
20	53.5
22	54.3

Power (W)	Maximum Tc (°C)
24	55.2
26	56.0
28	56.9
30	57.7
32	58.5
34	59.4
36	60.2
38	61.1
40	61.9
42	62.7
44	63.6
46	64.4

Power (W)	Maximum Tc (°C)
48	65.3
50	66.1
52	66.9
54	67.8
56	68.6
58	69.5
60	70.3
62	71.1
64	72.0
65	72.4

Figure 14. Intel[®] Core[™]2 Duo Processor E8000 Series Thermal Profile

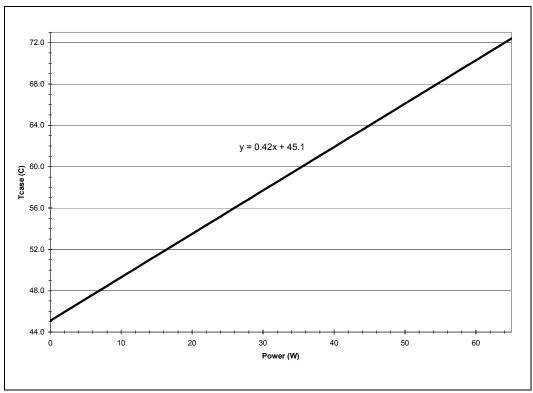
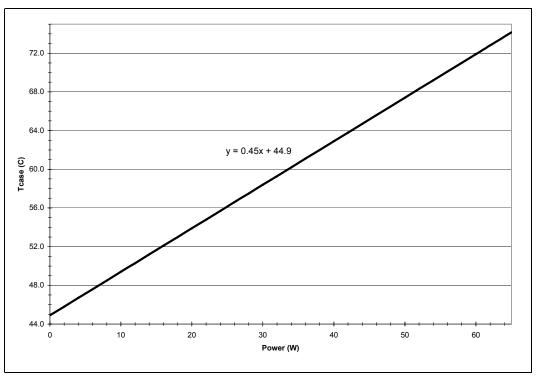




Table 29. Intel[®] Core[™]2 Duo Processor E7000 Series Thermal Profile

Power (W)	Maximum Tc (°C)	Power	Maximum Tc (°C)	Power	Maximum Tc (°C)
0	44.9	24	55.7	48	66.5
2	45.8	26	56.6	50	67.4
4	46.7	28	57.5	52	68.3
6	47.6	30	58.4	54	69.2
8	48.5	32	59.3	56	70.1
10	49.4	34	60.2	58	71.0
12	50.3	36	61.1	60	71.9
14	51.2	38	62.0	62	72.8
16	52.1	40	62.9	64	73.7
18	53.0	42	63.8	65	74.1
20	53.9	44	64.7		
22	54.8	46	65.6		

Figure 15. Intel[®] Core[™]2 Duo Processor E7000 Series Thermal Profile

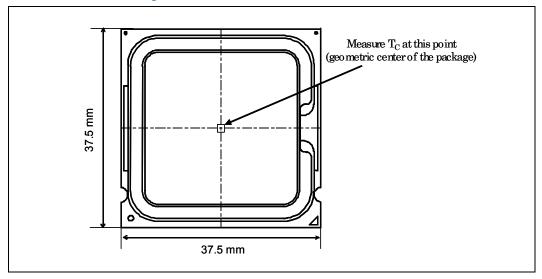




5.1.2 Thermal Metrology

The maximum and minimum case temperatures (T_C) for the processor is specified in Table 27. This temperature specification is meant to help ensure proper operation of the processor. Figure 16 illustrates where Intel recommends T_C thermal measurements should be made. For detailed guidelines on temperature measurement methodology, refer to the appropriate Thermal and Mechanical Design Guidelines (see Section 1.2).

Figure 16. Case Temperature (T_C) Measurement Location



5.2 Processor Thermal Features

5.2.1 Thermal Monitor

The Thermal Monitor feature helps control the processor temperature by activating the thermal control circuit (TCC) when the processor silicon reaches its maximum operating temperature. The TCC reduces processor power consumption by modulating (starting and stopping) the internal processor core clocks. **The Thermal Monitor feature must be enabled for the processor to be operating within specifications.** The temperature at which Thermal Monitor activates the thermal control circuit is not user configurable and is not software visible. Bus traffic is snooped in the normal manner, and interrupt requests are latched (and serviced during the time that the clocks are on) while the TCC is active.

When the Thermal Monitor feature is enabled, and a high temperature situation exists (i.e., TCC is active), the clocks will be modulated by alternately turning the clocks off and on at a duty cycle specific to the processor (typically 30–50%). Clocks often will not be off for more than 3.0 microseconds when the TCC is active. Cycle times are processor speed dependent and will decrease as processor core frequencies increase. A small amount of hysteresis has been included to prevent rapid active/inactive transitions of the TCC when the processor temperature is near its maximum operating temperature. Once the temperature has dropped below the maximum operating temperature, and the hysteresis timer has expired, the TCC goes inactive and clock modulation ceases.

With a properly designed and characterized thermal solution, it is anticipated that the TCC would only be activated for very short periods of time when running the most power intensive applications. The processor performance impact due to these brief



periods of TCC activation is expected to be so minor that it would be immeasurable. An under-designed thermal solution that is not able to prevent excessive activation of the TCC in the anticipated ambient environment may cause a noticeable performance loss, and in some cases may result in a $T_{\rm C}$ that exceeds the specified maximum temperature and may affect the long-term reliability of the processor. In addition, a thermal solution that is significantly under-designed may not be capable of cooling the processor even when the TCC is active continuously. Refer to the appropriate Thermal and Mechanical Design Guidelines (see Section 1.2) for information on designing a thermal solution.

The duty cycle for the TCC, when activated by the Thermal Monitor, is factory configured and cannot be modified. The Thermal Monitor does not require any additional hardware, software drivers, or interrupt handling routines.

5.2.2 Thermal Monitor 2

The processor also supports an additional power reduction capability known as Thermal Monitor 2. This mechanism provides an efficient means for limiting the processor temperature by reducing the power consumption within the processor.

When Thermal Monitor 2 is enabled, and a high temperature situation is detected, the Thermal Control Circuit (TCC) will be activated. The TCC causes the processor to adjust its operating frequency (using the bus multiplier) and input voltage (using the VID signals). This combination of reduced frequency and VID results in a reduction to the processor power consumption.

A processor enabled for Thermal Monitor 2 includes two operating points, each consisting of a specific operating frequency and voltage. The first operating point represents the normal operating condition for the processor. Under this condition, the core-frequency-to-FSB multiple used by the processor is that contained in the CLK_GEYSIII_STAT MSR and the VID is that specified in Table 4. These parameters represent normal system operation.

The second operating point consists of both a lower operating frequency and voltage. When the TCC is activated, the processor automatically transitions to the new frequency. This transition occurs very rapidly (on the order of 5 μ s). During the frequency transition, the processor is unable to service any bus requests, and consequently, all bus traffic is blocked. Edge-triggered interrupts will be latched and kept pending until the processor resumes operation at the new frequency.

Once the new operating frequency is engaged, the processor will transition to the new core operating voltage by issuing a new VID code to the voltage regulator. The voltage regulator must support dynamic VID steps in order to support Thermal Monitor 2. During the voltage change, it will be necessary to transition through multiple VID codes to reach the target operating voltage. Each step will likely be one VID table entry (see Table 4). The processor continues to execute instructions during the voltage transition. Operation at the lower voltage reduces the power consumption of the processor.

A small amount of hysteresis has been included to prevent rapid active/inactive transitions of the TCC when the processor temperature is near its maximum operating temperature. Once the temperature has dropped below the maximum operating temperature, and the hysteresis timer has expired, the operating frequency and voltage transition back to the normal system operating point. Transition of the VID code will occur first, in order to ensure proper operation once the processor reaches its normal operating frequency. Refer to Figure 17 for an illustration of this ordering.



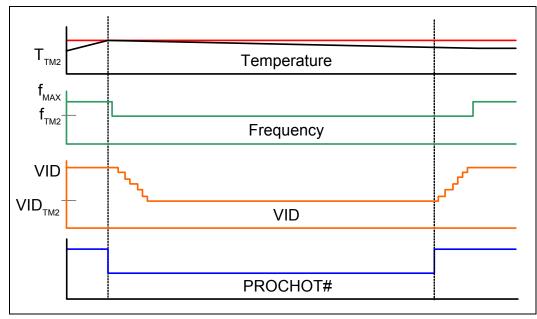


Figure 17. Thermal Monitor 2 Frequency and Voltage Ordering

The PROCHOT# signal is asserted when a high temperature situation is detected, regardless of whether Thermal Monitor or Thermal Monitor 2 is enabled.

It should be noted that the Thermal Monitor 2 TCC cannot be activated using the ondemand mode. The Thermal Monitor TCC, however, can be activated through the use of the on-demand mode.

5.2.3 On-Demand Mode

The processor provides an auxiliary mechanism that allows system software to force the processor to reduce its power consumption. This mechanism is referred to as "On-Demand" mode and is distinct from the Thermal Monitor feature. On-Demand mode is intended as a means to reduce system level power consumption. Systems using the processor must not rely on software usage of this mechanism to limit the processor temperature.

If bit 4 of the ACPI P_CNT Control Register (located in the processor IA32_THERM_CONTROL MSR) is written to a '1', the processor will immediately reduce its power consumption using modulation (starting and stopping) of the internal core clock, independent of the processor temperature. When using On-Demand mode, the duty cycle of the clock modulation is programmable using bits 3:1 of the same ACPI P_CNT Control Register. In On-Demand mode, the duty cycle can be programmed from 12.5% on/87.5% off, to 87.5% on/12.5% off in 12.5% increments. On-Demand mode may be used in conjunction with the Thermal Monitor. If the system tries to enable On-Demand mode at the same time the TCC is engaged, the factory configured duty cycle of the TCC will override the duty cycle selected by the On-Demand mode.



5.2.4 PROCHOT# Signal

An external signal, PROCHOT# (processor hot), is asserted when the processor core temperature has reached its maximum operating temperature. If the Thermal Monitor is enabled (note that the Thermal Monitor must be enabled for the processor to be operating within specification), the TCC will be active when PROCHOT# is asserted. The processor can be configured to generate an interrupt upon the assertion or deassertion of PROCHOT#.

PROCHOT# is a bi-directional signal. As an output, PROCHOT# (Processor Hot) will go active when the processor temperature monitoring sensor detects that one or both cores has reached its maximum safe operating temperature. This indicates that the processor Thermal Control Circuit (TCC) has been activated, if enabled. As an input, assertion of PROCHOT# by the system will activate the TCC, if enabled, for both cores. The TCC will remain active until the system de-asserts PROCHOT#.

Note:

PROCHOT# will not be asserted (as an output) or observed (as an input) when the processor is in the Stop Grant, Sleep, Deep Sleep, and Deeper Sleep low-power states, hence the thermal solution must be designed to ensure the processor remains within specification. If the processor enters one of the above low-power states with PROCHOT# already asserted, PROCHOT# will remain asserted until the processor exits the low-power state and the processor DTS temperature drops below the thermal trip point.

PROCHOT# allows for some protection of various components from over-temperature situations. The PROCHOT# signal is bi-directional in that it can either signal when the processor (either core) has reached its maximum operating temperature or be driven from an external source to activate the TCC. The ability to activate the TCC using PROCHOT# can provide a means for thermal protection of system components.

Bi-directional PROCHOT# can allow VR thermal designs to target maximum sustained current instead of maximum current. Systems should still provide proper cooling for the VR, and rely on bi-directional PROCHOT# only as a backup in case of system cooling failure. The system thermal design should allow the power delivery circuitry to operate within its temperature specification even while the processor is operating at its Thermal Design Power. With a properly designed and characterized thermal solution, it is anticipated that bi-directional PROCHOT# would only be asserted for very short periods of time when running the most power intensive applications. An under-designed thermal solution that is not able to prevent excessive assertion of PROCHOT# in the anticipated ambient environment may cause a noticeable performance loss. Refer to the Voltage Regulator Design Guide for details on implementing the bi-directional PROCHOT# feature.

5.2.5 THERMTRIP# Signal

Regardless of whether or not Thermal Monitor or Thermal Monitor 2 is enabled, in the event of a catastrophic cooling failure, the processor will automatically shut down when the silicon has reached an elevated temperature (refer to the THERMTRIP# definition in Table 26). At this point, the FSB signal THERMTRIP# will go active and stay active as described in Table 26. THERMTRIP# activation is independent of processor activity and does not generate any bus cycles. If THERMTRIP# is asserted, processor core voltage (V_{CC}) must be removed within the timeframe defined in Table 11.



5.3 Platform Environment Control Interface (PECI)

5.3.1 Introduction

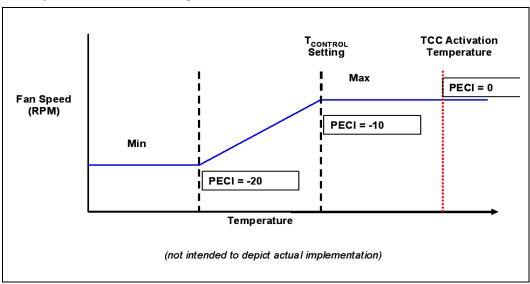
PECI offers an interface for thermal monitoring of Intel processor and chipset components. It uses a single wire, thus alleviating routing congestion issues. PECI uses CRC checking on the host side to ensure reliable transfers between the host and client devices. Also, data transfer speeds across the PECI interface are negotiable within a wide range (2 Kbps to 2 Mbps). The PECI interface on the processor is disabled by default and must be enabled through BIOS. More information can be found in the Platform Environment Control Interface (PECI) Specification.

5.3.1.1 T_{CONTROL} and TCC activation on PECI-Based Systems

Fan speed control solutions based on PECI utilize a $T_{CONTROL}$ value stored in the processor IA32_TEMPERATURE_TARGET MSR. The $T_{CONTROL}$ MSR uses the same offset temperature format as PECI though it contains no sign bit. Thermal management devices should infer the $T_{CONTROL}$ value as negative. Thermal management algorithms should utilize the relative temperature value delivered over PECI in conjunction with the $T_{CONTROL}$ MSR value to control or optimize fan speeds. Figure 18 shows a conceptual fan control diagram using PECI temperatures.

The relative temperature value reported over PECI represents the delta below the onset of thermal control circuit (TCC) activation as indicated by PROCHOT# assertions. As the temperature approaches TCC activation, the PECI value approaches zero. TCC activates at a PECI count of zero.

Figure 18. Conceptual Fan Control Diagram on PECI-Based Platforms





5.3.2 PECI Specifications

5.3.2.1 PECI Device Address

The PECI register resides at address 30h.

5.3.2.2 PECI Command Support

PECI command support is covered in detail in the *Platform Environment Control Interface Specification*. Refer to this document for details on supported PECI command function and codes.

5.3.2.3 PECI Fault Handling Requirements

PECI is largely a fault tolerant interface, including noise immunity and error checking improvements over other comparable industry standard interfaces. The PECI client is as reliable as the device that it is embedded in, and thus given operating conditions that fall under the specification, the PECI will always respond to requests and the protocol itself can be relied upon to detect any transmission failures. There are, however, certain scenarios where the PECI is know to be unresponsive.

Prior to a power-on RESET# and during RESET# assertion, PECI is not assured to provide reliable thermal data. System designs should implement a default power-on condition that ensures proper processor operation during the time frame when reliable data is not available using PECI.

To protect platforms from potential operational or safety issues due to an abnormal condition on PECI, the Host controller should take action to protect the system from possible damage. It is recommended that the PECI host controller take appropriate action to protect the client processor device if valid temperature readings have not been obtained in response to three consecutive GetTemp()s or for a one second time interval. The host controller may also implement an alert to software in the event of a critical or continuous fault condition.

5.3.2.4 PECI GetTemp0() Error Code Support

The error codes supported for the processor GetTemp() command are listed in Table 30:

Table 30. GetTemp0() Error Codes

Error Code	Description
8000h	General sensor error
8002h	Sensor is operational, but has detected a temperature below its operational range (underflow)



6 Features

6.1 Power-On Configuration Options

Several configuration options can be configured by hardware. The processor samples the hardware configuration at reset, on the active-to-inactive transition of RESET#. For specifications on these options, refer to Table 31.

The sampled information configures the processor for subsequent operation. These configuration options cannot be changed except by another reset. All resets reconfigure the processor; for configuration purposes, the processor does not distinguish between a "warm" reset and a "power-on" reset.

Table 31. Power-On Configuration Option Signals

Configuration Option	Signal ^{1,2}
Output tristate	SMI#
Execute BIST	A3#
Disable dynamic bus parking	A25#
Symmetric agent arbitration ID	BR0#
RESERVED	A[24:4]#, A[35:26]#

NOTE:

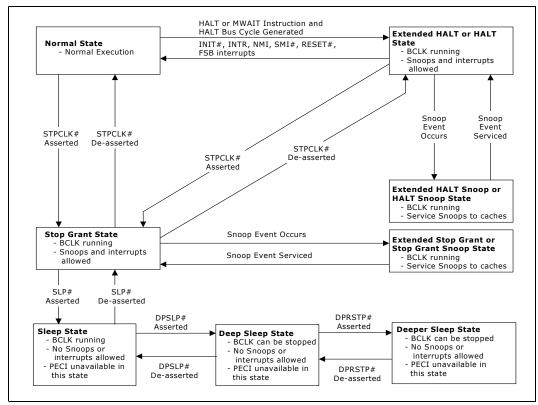
- 1. Asserting this signal during RESET# will select the corresponding option.
- 2. Address signals not identified in this table as configuration options should not be asserted during RESET#.
- Disabling of any of the cores within the processors must be handled by configuring the EXT_CONFIG Model Specific Register (MSR). This MSR will allow for the disabling of a single core per die within the processor package.

6.2 Clock Control and Low Power States

The processor allows the use of AutoHALT and Stop-Grant states to reduce power consumption by stopping the clock to internal sections of the processor, depending on each particular state. See Figure 19 for a visual representation of the processor low power states.



Figure 19. Processor Low Power State Machine



6.2.1 Normal State

This is the normal operating state for the processor.

6.2.2 HALT and Extended HALT Powerdown States

The processor supports the HALT or Extended HALT powerdown state. The Extended HALT powerdown state must be configured and enabled using the BIOS for the processor to remain within specification.

The Extended HALT state is a lower power state as compared to the Stop Grant State.

If Extended HALT is not enabled, the default powerdown state entered will be HALT. Refer to the sections below for details about the HALT and Extended HALT states.

6.2.2.1 HALT Powerdown State

HALT is a low power state entered when all the processor cores have executed the HALT or MWAIT instructions. When one of the processor cores executes the HALT instruction, that processor core is halted, however, the other processor continues normal operation. The halted core will transition to the Normal state upon the occurrence of SMI#, INIT#, or LINT[1:0] (NMI, INTR). RESET# will cause the processor to immediately initialize itself.



The return from a System Management Interrupt (SMI) handler can be to either Normal Mode or the HALT powerdown state. See the *Intel Architecture Software Developer's Manual, Volume 3B: System Programming Guide, Part 2* for more information.

The system can generate a STPCLK# while the processor is in the HALT powerdown state. When the system de-asserts the STPCLK# interrupt, the processor will return execution to the HALT state.

While in HALT powerdown state, the processor will process bus snoops.

6.2.2.2 Extended HALT Powerdown State

Extended HALT is a low power state entered when all processor cores have executed the HALT or MWAIT instructions and Extended HALT has been enabled using the BIOS. When one of the processor cores executes the HALT instruction, that logical processor is halted; however, the other processor continues normal operation. The Extended HALT powerdown state must be enabled using the BIOS for the processor to remain within its specification.

The processor will automatically transition to a lower frequency and voltage operating point before entering the Extended HALT state. Note that the processor FSB frequency is not altered; only the internal core frequency is changed. When entering the low power state, the processor will first switch to the lower bus ratio and then transition to the lower VID.

While in Extended HALT state, the processor will process bus snoops.

The processor exits the Extended HALT state when a break event occurs. When the processor exits the Extended HALT state, it will resume operation at the lower frequency, transition the VID to the original value, and then change the bus ratio back to the original value.

6.2.3 Stop Grant and Extended Stop Grant States

The processor supports the Stop Grant and Extended Stop Grant states. The Extended Stop Grant state is a feature that must be configured and enabled using the BIOS. Refer to the sections below for details about the Stop Grant and Extended Stop Grant states.

6.2.3.1 Stop-Grant State

When the STPCLK# signal is asserted, the Stop Grant state of the processor is entered 20 bus clocks after the response phase of the processor-issued Stop Grant Acknowledge special bus cycle.

Since the GTL+ signals receive power from the FSB, these signals should not be driven (allowing the level to return to V_{TT}) for minimum power drawn by the termination resistors in this state. In addition, all other input signals on the FSB should be driven to the inactive state.

RESET# will cause the processor to immediately initialize itself, but the processor will stay in Stop-Grant state. A transition back to the Normal state will occur with the deassertion of the STPCLK# signal.

A transition to the Grant Snoop state will occur when the processor detects a snoop on the FSB (see Section 6.2.4).

While in the Stop-Grant State, SMI#, INIT# and LINT[1:0] will be latched by the processor, and only serviced when the processor returns to the Normal State. Only one occurrence of each event will be recognized upon return to the Normal state.



While in Stop-Grant state, the processor will process a FSB snoop.

6.2.3.2 Extended Stop Grant State

Extended Stop Grant is a low power state entered when the STPCLK# signal is asserted and Extended Stop Grant has been enabled using the BIOS.

The processor will automatically transition to a lower frequency and voltage operating point before entering the Extended Stop Grant state. When entering the low power state, the processor will first switch to the lower bus ratio and then transition to the lower VID.

The processor exits the Extended Stop Grant state when a break event occurs. When the processor exits the Extended Stop Grant state, it will resume operation at the lower frequency, transition the VID to the original value, and then change the bus ratio back to the original value.

6.2.4 Extended HALT Snoop State, HALT Snoop State, Extended Stop Grant Snoop State, and Stop Grant Snoop State

The Extended HALT Snoop State is used in conjunction with the Extended HALT state. If Extended HALT state is not enabled in the BIOS, the default Snoop State entered will be the HALT Snoop State. Refer to the sections below for details on HALT Snoop State, Stop Grant Snoop State, Extended HALT Snoop State, Extended Stop Grant Snoop State.

6.2.4.1 HALT Snoop State, Stop Grant Snoop State

The processor will respond to snoop transactions on the FSB while in Stop-Grant state or in HALT powerdown state. During a snoop transaction, the processor enters the HALT Snoop State: Stop Grant Snoop state. The processor will stay in this state until the snoop on the FSB has been serviced (whether by the processor or another agent on the FSB). After the snoop is serviced, the processor will return to the Stop Grant state or HALT powerdown state, as appropriate.

6.2.4.2 Extended HALT Snoop State, Extended Stop Grant Snoop State

The processor will remain in the lower bus ratio and VID operating point of the Extended HALT state or Extended Stop Grant state.

While in the Extended HALT Snoop State or Extended Stop Grant Snoop State, snoops are handled the same way as in the HALT Snoop State or Stop Grant Snoop State. After the snoop is serviced the processor will return to the Extended HALT state or Extended Stop Grant state.

6.2.5 Sleep State

The Sleep state is a low power state in which the processor maintains its context, maintains the phase-locked loop (PLL), and stops all internal clocks. The Sleep state is entered through assertion of the SLP# signal while in the Extended Stop Grant or Stop Grant state. The SLP# pin should only be asserted when the processor is in the Extended Stop Grant or Stop Grant state. SLP# assertions while the processor is not in these states is out of specification and may result in unapproved operation.

In the Sleep state, the processor is incapable of responding to snoop transactions or latching interrupt signals. No transitions or assertions of signals (with the exception of SLP#, DPSLP# or RESET#) are allowed on the FSB while the processor is in Sleep state. Snoop events that occur while in Sleep state or during a transition into or out of



Sleep state will cause unpredictable behavior. Any transition on an input signal before the processor has returned to the Stop-Grant state will result in unpredictable behavior. If RESET# is driven active while the processor is in the Sleep state, and held active as specified in the RESET# pin specification, then the processor will reset itself, ignoring the transition through the Stop-Grant state.

If RESET# is driven active while the processor is in the Sleep state, the SLP# and STPCLK# signals should be de-asserted immediately after RESET# is asserted to ensure the processor correctly executes the Reset sequence.

While in the Sleep state, the processor is capable of entering an even lower power state, the Deep Sleep state, by asserting the DPSLP# pin (See Section Section 6.2.6). While the processor is in the Sleep state, the SLP# pin must be de-asserted if another asynchronous FSB event needs to occur. PECI is not available and will not respond while in the Sleep State. Refer to the appropriate Thermal and Mechanical Design Guidelines (see Section 1.2) for guidance on how to ensure PECI thermal data is available when the Sleep State is enabled.

6.2.6 Deep Sleep State

The Deep Sleep state is entered through assertion of the DPSLP# pin while in the Sleep state. BCLK may be stopped during the Deep Sleep state for additional platform level power savings. BCLK stop/restart timings on appropriate chipset-based platforms with the CK505 clock chip are as follows:

- **Deep Sleep entry:** the system clock chip may stop/tristate BCLK within two BCLKs of DPSLP# assertion. It is permissible to leave BCLK running during Deep Sleep.
- **Deep Sleep exit:** the system clock chip must drive BCLK to differential DC levels within 2-3 ns of DPSLP# de-assertion and start toggling BCLK within 10 BCLK periods.

To re-enter the Sleep state, the DPSLP# pin must be de-asserted. BCLK can be restarted after DPSLP# de-assertion as described above. A period of 15 microseconds (to allow for PLL stabilization) must occur before the processor can be considered to be in the Sleep state. Once in the Sleep state, the SLP# pin must be de-asserted to re-enter the Stop-Grant state.

While in the Deep Sleep state the processor is incapable of responding to snoop transactions or latching interrupt signals. No transitions of signals are allowed on the FSB while the processor is in the Deep Sleep state. When the processor is in the Deep Sleep state it will not respond to interrupts or snoop transactions. Any transition on an input signal before the processor has returned to the Stop-Grant state will result in unpredictable behavior. PECI is not available and will not respond while in the Deep Sleep State. Refer to the appropriate Thermal and Mechanical Design Guidelines (see Section 1.2) for guidance on how to ensure PECI thermal data is available when the Deep Sleep State is enabled.

6.2.7 Deeper Sleep State

The Deeper Sleep state is similar to the Deep Sleep state but the core voltage is reduced to a lower level. The Deeper Sleep state is entered through assertion of the DPRSTP# pin while in the Deep Sleep state. Exit from Deeper Sleep is initiated by DPRSTP# de-assertion. PECI is not available and will not respond while in the Deeper Sleep State. Refer to the appropriate Thermal and Mechanical Design Guidelines (see Section 1.2) for guidance on how to ensure PECI thermal data is available when the Deeper Sleep State is enabled.



In response to entering Deeper Sleep, the processor drives the VID code corresponding to the Deeper Sleep core voltage on the VID pins. Unlike typical Dynamic VID changes (where the steps are single VID steps) the processor will perform a VID jump on the order of 100 mV. To support the Deeper Sleep State the platform must use a VRD 11.1 compliant solution.

6.2.8 Enhanced Intel SpeedStep® Technology

The processor supports Enhanced Intel SpeedStep Technology. This technology enables the processor to switch between frequency and voltage points, which may result in platform power savings. To support this technology, the system must support dynamic VID transitions. Switching between voltage/frequency states is software controlled.

Enhanced Intel SpeedStep Technology is a technology that creates processor performance states (P states). P states are power consumption and capability states within the Normal state as shown in Figure 19. Enhanced Intel SpeedStep Technology enables real-time dynamic switching between frequency and voltage points. It alters the performance of the processor by changing the bus to core frequency ratio and voltage. This allows the processor to run at different core frequencies and voltages to best serve the performance and power requirements of the processor and system. Note that the front side bus is not altered; only the internal core frequency is changed. In order to run at reduced power consumption, the voltage is altered in step with the bus ratio.

The following are key features of Enhanced Intel SpeedStep Technology:

- Voltage/Frequency selection is software controlled by writing to processor MSR's (Model Specific Registers), thus eliminating chipset dependency.
 - If the target frequency is higher than the current frequency, Vcc is incriminated in steps (+12.5 mV) by placing a new value on the VID signals after which the processor shifts to the new frequency. Note that the top frequency for the processor can not be exceeded.
 - If the target frequency is lower than the current frequency, the processor shifts to the new frequency and Vcc is then decremented in steps (-12.5 mV) by changing the target VID through the VID signals.

6.3 Processor Power Status Indicator (PSI) Signal

The processor incorporates the PSI# signal that is asserted when the processor is in a reduced power consumption state. PSI# can be used to improve efficiency of the voltage regulator, resulting in platform power savings.

PSI# may be asserted only when the processor is in the Deeper Sleep state.

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7 Boxed Processor Specifications

7.1 Introduction

The processor will also be offered as an Intel boxed processor. Intel boxed processors are intended for system integrators who build systems from baseboards and standard components. The boxed processor will be supplied with a cooling solution. This chapter documents baseboard and system requirements for the cooling solution that will be supplied with the boxed processor. This chapter is particularly important for OEMs that manufacture baseboards for system integrators.

Note: Unless otherwise noted, all figures in this chapter are dimensioned in millimeters and

inches [in brackets]. Figure 20 shows a mechanical representation of a boxed

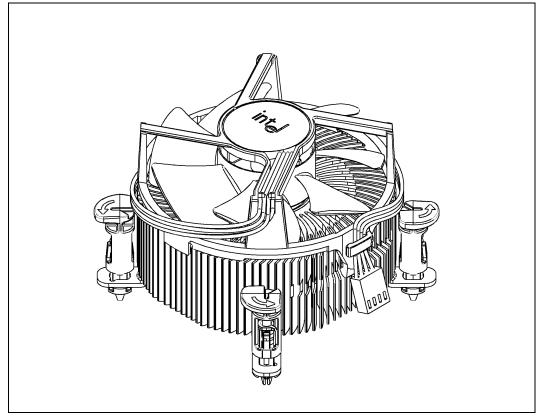
processor.

Note: Drawings in this section reflect only the specifications on the Intel boxed processor

product. These dimensions should not be used as a generic keep-out zone for all cooling solutions. It is the system designers' responsibility to consider their proprietary cooling solution when designing to the required keep-out zone on their system platforms and chassis. Refer to the appropriate Thermal and Mechanical Design Guidelines (see Section 1.2) for further guidance. Contact your local Intel Sales

Representative for this document.

Figure 20. Mechanical Representation of the Boxed Processor



NOTE: The airflow of the fan heatsink is into the center and out of the sides of the fan heatsink.



7.2 Mechanical Specifications

7.2.1 Boxed Processor Cooling Solution Dimensions

This section documents the mechanical specifications of the boxed processor. The boxed processor will be shipped with an unattached fan heatsink. Figure 20 shows a mechanical representation of the boxed processor.

Clearance is required around the fan heatsink to ensure unimpeded airflow for proper cooling. The physical space requirements and dimensions for the boxed processor with assembled fan heatsink are shown in Figure 21 (Side View), and Figure 22 (Top View). The airspace requirements for the boxed processor fan heatsink must also be incorporated into new baseboard and system designs. Airspace requirements are shown in Figure 26 and Figure 27. Note that some figures have centerlines shown (marked with alphabetic designations) to clarify relative dimensioning.

Figure 21. Space Requirements for the Boxed Processor (Side View)

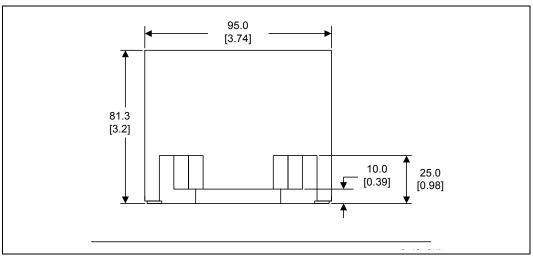
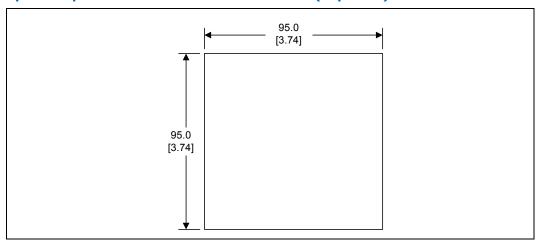


Figure 22. Space Requirements for the Boxed Processor (Top View)

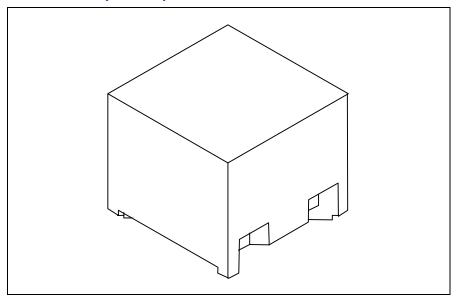


NOTES:

 Diagram does not show the attached hardware for the clip design and is provided only as a mechanical representation.



Figure 23. Overall View Space Requirements for the Boxed Processor



7.2.2 Boxed Processor Fan Heatsink Weight

The boxed processor fan heatsink will not weigh more than 450 grams. See Chapter 5 and the appropriate Thermal and Mechanical Design Guidelines (see Section 1.2) for details on the processor weight and heatsink requirements.

7.2.3 Boxed Processor Retention Mechanism and Heatsink Attach Clip Assembly

The boxed processor thermal solution requires a heatsink attach clip assembly, to secure the processor and fan heatsink in the baseboard socket. The boxed processor will ship with the heatsink attach clip assembly.

7.3 Electrical Requirements

7.3.1 Fan Heatsink Power Supply

The boxed processor's fan heatsink requires a +12 V power supply. A fan power cable will be shipped with the boxed processor to draw power from a power header on the baseboard. The power cable connector and pinout are shown in Figure 24. Baseboards must provide a matched power header to support the boxed processor. Table 32 contains specifications for the input and output signals at the fan heatsink connector.

The fan heatsink outputs a SENSE signal, which is an open- collector output that pulses at a rate of 2 pulses per fan revolution. A baseboard pull-up resistor provides V_{OH} to match the system board-mounted fan speed monitor requirements, if applicable. Use of the SENSE signal is optional. If the SENSE signal is not used, pin 3 of the connector should be tied to GND.

The fan heatsink receives a PWM signal from the motherboard from the 4th pin of the connector labeled as CONTROL.



The boxed processor's fanheat sink requires a constant +12 V supplied to pin 2 and does not support variable voltage control or 3-pin PWM control.

The power header on the baseboard must be positioned to allow the fan heatsink power cable to reach it. The power header identification and location should be documented in the platform documentation, or on the system board itself. Figure 25 shows the location of the fan power connector relative to the processor socket. The baseboard power header should be positioned within 110 mm [4.33 inches] from the center of the processor socket.

Figure 24. Boxed Processor Fan Heatsink Power Cable Connector Description

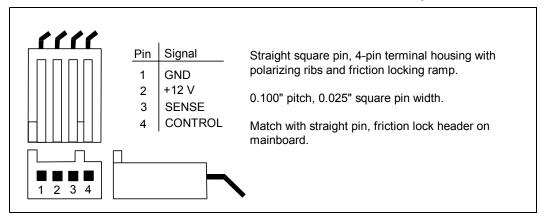


Table 32. Fan Heatsink Power and Signal Specifications

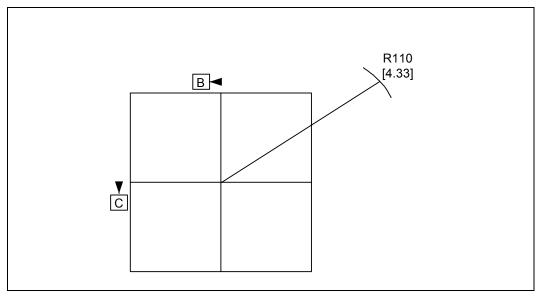
Description	Min	Тур	Max	Unit	Notes
+12 V: 12 volt fan power supply	11.4	12	12.6	V	-
 IC: Maximum fan steady-state current draw Average fan steady-state current draw Maximum fan start-up current draw Fan start-up current draw maximum duration 	_ _ _ _	1.2 0.5 2.2 1.0	_ _ _ _	A A A Second	-
SENSE: SENSE frequency	_	2	_	pulses per fan revolution	1
CONTROL	21	25	28	kHz	2, 3

NOTES:

- 1. Baseboard should pull this pin up to 5 V with a resistor.
- 2. Open drain type, pulse width modulated.
- 3. Fan will have pull-up resistor for this signal to maximum of 5.25 V.



Figure 25. Baseboard Power Header Placement Relative to Processor Socket



7.4 Thermal Specifications

This section describes the cooling requirements of the fan heatsink solution used by the boxed processor.

7.4.1 Boxed Processor Cooling Requirements

The boxed processor may be directly cooled with a fan heatsink. However, meeting the processor's temperature specification is also a function of the thermal design of the entire system, and ultimately the responsibility of the system integrator. The processor temperature specification is provided in Chapter 5. The boxed processor fan heatsink is able to keep the processor temperature within the specifications (see Table 27) in chassis that provide good thermal management. For the boxed processor fan heatsink to operate properly, it is critical that the airflow provided to the fan heatsink is unimpeded. Airflow of the fan heatsink is into the center and out of the sides of the fan heatsink. Airspace is required around the fan to ensure that the airflow through the fan heatsink is not blocked. Blocking the airflow to the fan heatsink reduces the cooling efficiency and decreases fan life. Figure 26 and Figure 27 illustrate an acceptable airspace clearance for the fan heatsink. The air temperature entering the fan should be kept below 38 °C. Again, meeting the processor's temperature specification is the responsibility of the system integrator.



Figure 26. Boxed Processor Fan Heatsink Airspace Keepout Requirements (side 1 view)

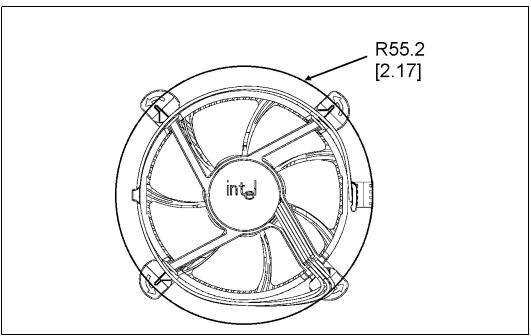
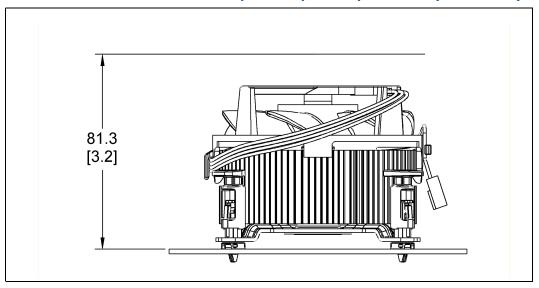


Figure 27. Boxed Processor Fan Heatsink Airspace Keepout Requirements (side 2 view)





7.4.2 Variable Speed Fan

If the boxed processor fan heatsink 4-pin connector is connected to a 3-pin motherboard header it will operate as follows:

The boxed processor fan will operate at different speeds over a short range of internal chassis temperatures. This allows the processor fan to operate at a lower speed and noise level, while internal chassis temperatures are low. If internal chassis temperature increases beyond a lower set point, the fan speed will rise linearly with the internal temperature until the higher set point is reached. At that point, the fan speed is at its maximum. As fan speed increases, so does fan noise levels. Systems should be designed to provide adequate air around the boxed processor fan heatsink that remains cooler then lower set point. These set points, represented in Figure 28 and Table 33, can vary by a few degrees from fan heatsink to fan heatsink. The internal chassis temperature should be kept below 38 °C. Meeting the processor's temperature specification (see Chapter 5) is the responsibility of the system integrator.

The motherboard must supply a constant +12 V to the processor's power header to ensure proper operation of the variable speed fan for the boxed processor. Refer to Table 32 for the specific requirements.

Figure 28. Boxed Processor Fan Heatsink Set Points

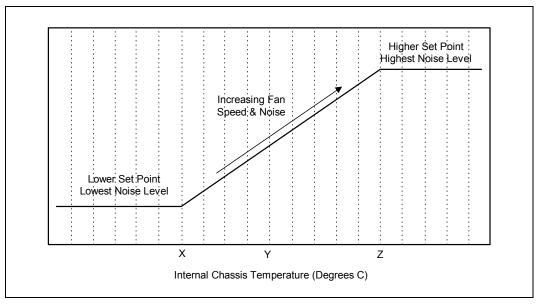




Table 33. Fan Heatsink Power and Signal Specifications

Boxed Processor Fan Heatsink Set Point (°C)	Boxed Processor Fan Speed	Notes
X ≤ 30	When the internal chassis temperature is below or equal to this set point, the fan operates at its lowest speed. Recommended maximum internal chassis temperature for nominal operating environment.	1
Y = 35	When the internal chassis temperature is at this point, the fan operates between its lowest and highest speeds. Recommended maximum internal chassis temperature for worst-case operating environment.	-
Z ≥ 38	When the internal chassis temperature is above or equal to this set point, the fan operates at its highest speed.	-

NOTES:

If the boxed processor fan heatsink 4-pin connector is connected to a 4-pin motherboard header and the motherboard is designed with a fan speed controller with PWM output (CONTROL see Table 32) and remote thermal diode measurement capability the boxed processor will operate as follows:

As processor power has increased the required thermal solutions have generated increasingly more noise. Intel has added an option to the boxed processor that allows system integrators to have a quieter system in the most common usage.

The 4th wire PWM solution provides better control over chassis acoustics. This is achieved by more accurate measurement of processor die temperature through the processor's Digital Thermal Sensors (DTS) and PECI. Fan RPM is modulated through the use of an ASIC located on the motherboard that sends out a PWM control signal to the 4th pin of the connector labeled as CONTROL. The fan speed is based on actual processor temperature instead of internal ambient chassis temperatures.

If the new 4-pin active fan heat sink solution is connected to an older 3-pin baseboard processor fan header, it will default back to a thermistor controlled mode, allowing compatibility with existing 3-pin baseboard designs. Under thermistor controlled mode, the fan RPM is automatically varied based on the Tinlet temperature measured by a thermistor located at the fan inlet.

For more details on specific motherboard requirements for 4-wire based fan speed control, refer to the appropriate Thermal and Mechanical Design Guidelines (see Section 1.2).

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^{1.} Set point variance is approximately \pm 1 °C from fan heatsink to fan heatsink.



8 Debug Tools Specifications

8.1 Logic Analyzer Interface (LAI)

Intel is working with two logic analyzer vendors to provide logic analyzer interfaces (LAIs) for use in debugging Intel $Core^{TM}$ 2 Duo processor E8000 and E7000 series systems. Tektronix and Agilent should be contacted to get specific information about their logic analyzer interfaces. The following information is general in nature. Specific information must be obtained from the logic analyzer vendor.

Due to the complexity of Intel Core[™]2 Duo processor E8000 and E7000 series systems, the LAI is critical in providing the ability to probe and capture FSB signals. There are two sets of considerations to keep in mind when designing an Intel Core[™]2 Duo processor E8000 and E7000 series system that can make use of an LAI: mechanical and electrical.

8.1.1 Mechanical Considerations

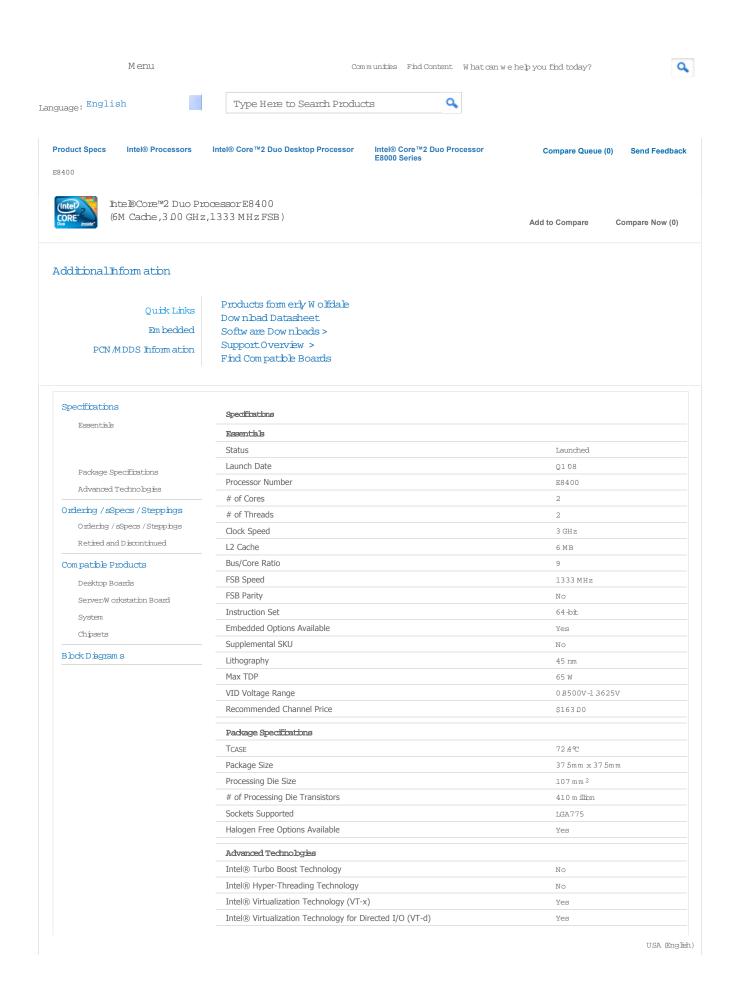
The LAI is installed between the processor socket and the processor. The LAI lands plug into the processor socket, while the processor lands plug into a socket on the LAI. Cabling that is part of the LAI egresses the system to allow an electrical connection between the processor and a logic analyzer. The maximum volume occupied by the LAI, known as the keepout volume, as well as the cable egress restrictions, should be obtained from the logic analyzer vendor. System designers must make sure that the keepout volume remains unobstructed inside the system. Note that it is possible that the keepout volume reserved for the LAI may differ from the space normally occupied by the processor heatsink. If this is the case, the logic analyzer vendor will provide a cooling solution as part of the LAI.

8.1.2 Electrical Considerations

The LAI will also affect the electrical performance of the FSB; therefore, it is critical to obtain electrical load models from each of the logic analyzers to be able to run system level simulations to prove that their tool will work in the system. Contact the logic analyzer vendor for electrical specifications and load models for the LAI solution it provides.

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AES New Instructio	ns	ly	×	Tesfind Content What can w		
Intel® 64	-			res		
Idle States				res		
Enhanced Intel Spe	edStep® Techno	ology		res .		
Intel® Demand Ba				Io		
Thermal Monitoring				res .		
Execute Disable Bit				res .		
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LGA775	•	65 W	AT80570PD806M	SLB9J	Yes	Yes
DGA / / S		03 W	A100370FW000M	5111500	165	169
	™2 Duo Proœ		M Cache,300 GHz,1333 MH			
Socket	Step	Step TDP	Ordering Code	Spec Code	Halogen Free	VT-x
LGA775		65 W	BX80570E8400	SLB9J	No	Yes
Socket	™2 Duo Proce: Step	Step TDP	M Cache,300 GHz,1333 MH Ordering Code	z FSB) LGA 775 Spec Code	Halogen Free	VT-x
LGA775		65 W	BX80570E8400		No	Yes
LGA775		65 W	BX80570E8400A	SLAPL	No	Yes
LGA775		65 W	BX80570E8400	SLAPL	No	Yes
itel®Core™2 Duo	Processor E8	400 (6M Cache	e,300 GHz,1333 MHzFSB)	LGA775 ,Tray		
	Step	Step TDP	Ordering Code	Spec Code	Halogen Free	VT-x
Socket		65 W	EU80570PJ0806M	SLAPL	No	Yes
Socket LGA775						
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64-bit computing on IntelBarchitecture requires a computer system with a processor, chipset, BDS, operating system, device drivers and applications enabled for IntelB64 architecture. Processors will not operate (including 32-bit operation) without an Intel64 architecture-enabled BDS. Perform ance will vary depending on your hardware and software configurations. Consult with your system vendor for more information.

Hyper-Threading Technology (HT Technology) requires a computer system with an Intel®processor supporting HT Technology and an HT Technology enabled chipset, BDS and operating system. Perform ance willvary depending on the specific hardware and software you use. See www.intelcom/products/ht/hyperthreading_more.htm form ore information including details on which processors support HT Technology.

Intel®Virtualization Technology requires a computer system with a processor, chipset, BDS, virtualin achine monitor (VMM) and for some uses, certain platform software, enabled for it. Functionality, perform ance or other benefit will vary depending on hardware and software configurations. Intel Virtualization Technology-enabled VMM applications are currently in development.

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"BFR/CFR and PVC-Free" Definition::

A IIPCB $\,$ km $\,$ inates $\,$ m ust $\,$ m eet $\,$ Brand Clrequirem ents for $\,$ bw $\,$ habgen as defined in $\,$ PC-4101B $\,$

For components other than PCB km inates, allhom ogeneous materials must contain < 900 ppm (0 D9%) of Brom ine [if the Brom ine (Br) source is from BFRs] and < 900 ppm (0 D9%) of Chlorine [if the Chlorine (Cl) source is from CFRs or PVC. Higher concentrations of Brand Clare allowed in hom ogenous materials of components other than PCB km inates as bng as their sources are not BFRs, CFRs, PVC.

Although the elemental analysis for Brand Clin homogeneous materials can be performed by any analytical method with sufficient sensitivity and selectivity, the presence or absence of BFRs, CFRs or PVC must be verified by any acceptable analytical techniques that allow for the unequivocal identification of the specific Bror Cloom pounds, or by appropriate material declarations agreed to between custom erand supplier.

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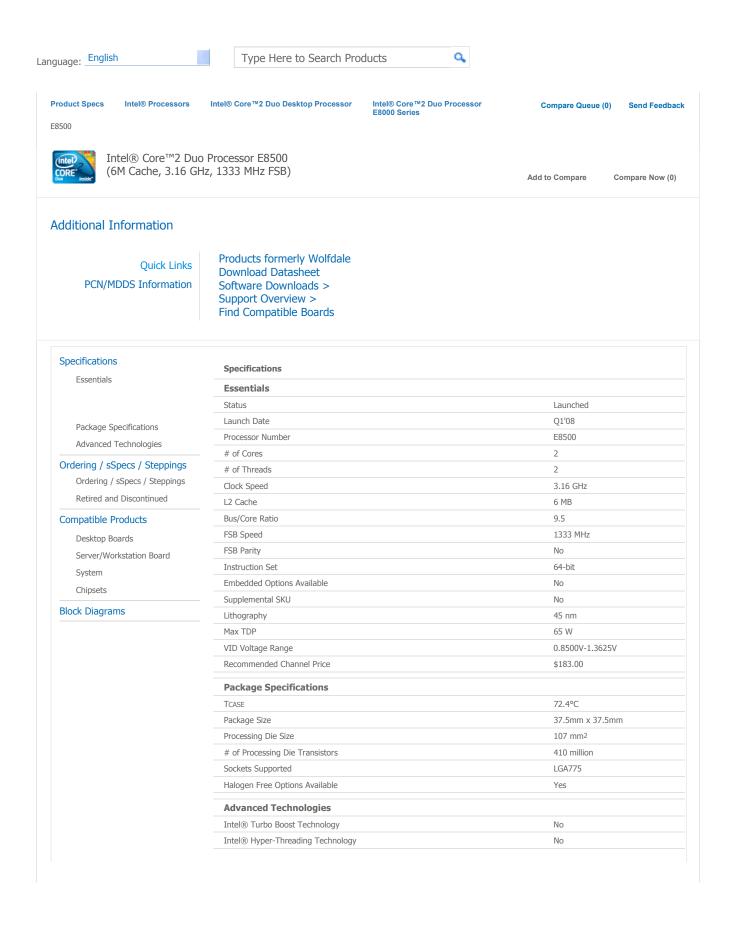
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USA (English)



Intel® Virtualization Technology (VT-x)	Yes	
-		
Intel® Virtualization Technology for Directed I/O (VT-d)	Yes	
Intel® Trusted Execution Technology	Yes	
AES New Instructions	No	
Intel® 64	Yes	
Idle States	Yes	
Enhanced Intel SpeedStep® Technology	Yes	
Intel® Demand Based Switching	No	
Thermal Monitoring Technologies	Yes	
Execute Disable Bit	Yes	

Ordering and Spec Information

Ordering and Spec Information

Intel® Core™2 Duo Processor E8500 (6M Cache, 3.16 GHz, 1333 MHz FSB) LGA775, Tray

Socket	Step	Step TDP	Ordering Code	Spec Code	Halogen Free	VT-x
LGA775		65 W	EU80570PJ0876M	SLAPK	No	Yes
LGA775		65 W	AT80570PJ0876M	SLB9K	Yes	Yes

Boxed Intel® Core™2 Duo Processor E8500 (6M Cache, 3.16 GHz, 1333 MHz FSB) LGA775

Socket	Step	Step TDP	Ordering Code	Spec Code	Halogen Free	VT-x
LGA775		65 W	BX80570E8500	SLB9K	No	Yes

Retired and Discontinued

Boxed Intel® Core™2 Duo Processor E8500 (6M Cache, 3.16 GHz, 1333 MHz FSB) LGA775

Socket	Step	Step TDP	Ordering Code	Spec Code	Halogen Free	VT-x
LGA775		65 W	BX80570E8500		No	Yes
LGA775		65 W	BX80570E8500A	SLAPK	No	Yes
LGA775		65 W	BX80570E8500	SLAPK	No	Yes

Compatible Products

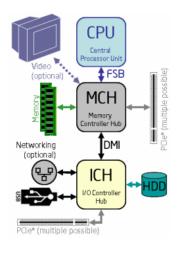
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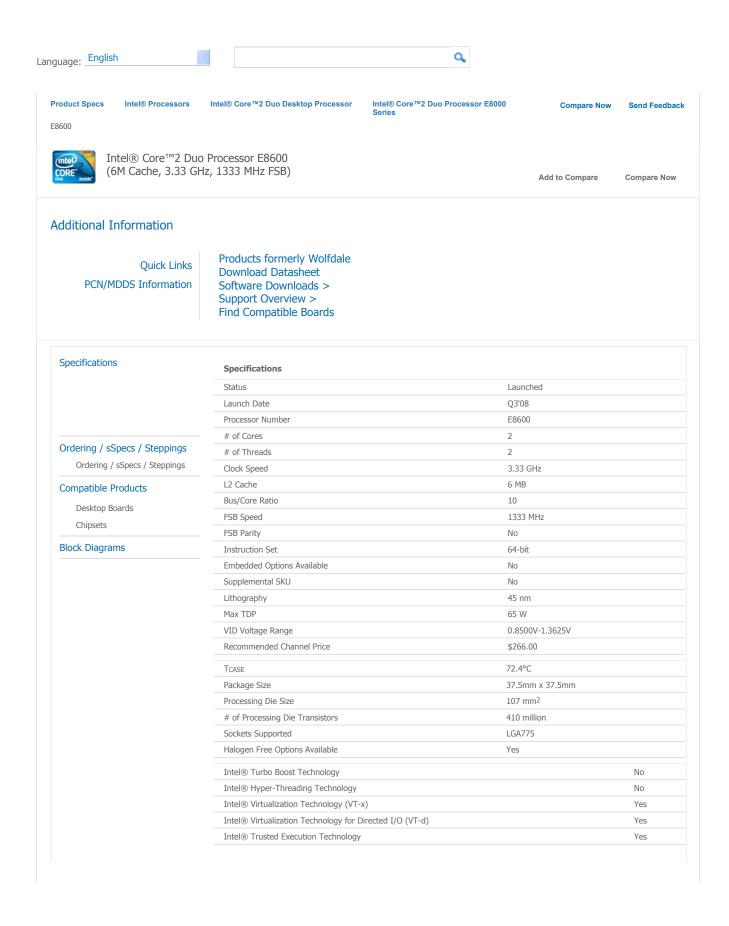
"BFR/CFR and PVC-Free" Definition: :

All PCB laminates must meet Br and Cl requirements for low halogen as defined in IPC-4101B

For components other than PCB laminates, all homogeneous materials must contain < 900 ppm (0.09%) of Bromine [if the Bromine (Br) source is from BFRs] and < 900 ppm (0.09%) of Chlorine [if the Chlorine (Cl) source is from CFRs or PVC. Higher concentrations of Br and Cl are allowed in homogeneous materials of components other than PCB laminates as long as their sources are not BFRs, CFRs, PVC. Although the elemental analysis for Br and Cl in homogeneous materials can be performed by any analytical method with sufficient sensitivity and selectivity, the presence or absence of BFRs, CFRs or PVC must be verified by any acceptable analytical techniques that allow for the unequivocal identification of the specific Br or Cl compounds, or by appropriate material declarations agreed to between customer and supplier.

Max Turbo Frequency refers to the maximum single-core frequency that can be achieved with Intel® Turbo Boost Technology, which requires a PC with a processor with Intel Turbo Boost Technology capability. Intel Turbo Boost Technology performance varies depending on hardware,

software, and overall system configuration. Check with your PC manufacturer on whether your system delivers Intel Turbo Boost Technology. See www.intel.com/technology/turboboost/ for more information.



AES New Instructions	No
Intel® 64	Yes
Idle States	Yes
Enhanced Intel SpeedStep® Technology	Yes
Intel® Demand Based Switching	No
Thermal Monitoring Technologies	Yes
Execute Disable Bit	Yes

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LGA775		65 W	AT80570PJ0936M	SLB9L	Yes	Yes

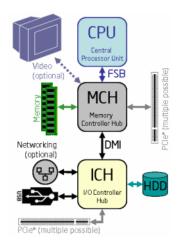
Boxed Intel® Core™2 Duo Processor E8600 (6M Cache, 3.33 GHz, 1333 MHz FSB) LGA775

Socket	Step	Step TDP	Ordering Code	Spec Code	Halogen Free	VT-x
LGA775		65 W	BX80570E8600	SLB9L	No	Yes

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Block Diagrams



Disclaimers

"Announced" SKUs are not yet available. Please refer to the Launch Date for market availability.

Enabling Execute Disable Bit functionality requires a PC with a processor with Execute Disable Bit capability and a supporting operating system. Check with your PC manufacturer on whether your system delivers Execute Disable Bit functionality.

64-bit computing on Intel® architecture requires a computer system with a processor, chipset, BIOS, operating system, device drivers and applications enabled for Intel® 64 architecture. Processors will not operate (including 32-bit operation) without an Intel 64 architecture-enabled BIOS. Performance will vary depending on your hardware and software configurations. Consult with your system vendor for more information.

Hyper-Threading Technology (HT Technology) requires a computer system with an Intel® processor supporting HT Technology and an HT Technology enabled chipset, BIOS and operating system. Performance will vary depending on the specific hardware and software you use. See www.intel.com/products/ht/hyperthreading_more.htm for more information including details on which processors support HT Technology.

Intel® Virtualization Technology requires a computer system with a processor, chipset, BIOS, virtual machine monitor (VMM) and for some uses, certain platform software, enabled for it. Functionality, performance or other benefit will vary depending on hardware and software configurations. Intel Virtualization Technology-enabled VMM applications are currently in development.

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Intel processor numbers are not a measure of performance. Processor numbers differentiate features within each processor family, not across different processor families. See http://www.intel.com/products/processor_number for details.

System and Maximum TDP is based on worst case scenarios. Actual TDP may be lower if not all I/Os for chipsets are used.

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Halogen Free implies the following:

Bromine and/or chlorine in materials that may be used during processing, but do not remain within the final product are not included in this definition. The halogens fluorine (F), iodine (I), and astatine (At) are not restricted by this standard.

"BFR/CFR and PVC-Free" Definition: :

All PCB laminates must meet Br and Cl requirements for low halogen as defined in IPC-4101B
For components other than PCB laminates, all homogeneous materials must contain < 900 ppm (0.09%) of Bromine [if the Bromine (Br) source is from BFRs] and < 900 ppm (0.09%) of Chlorine [if the Chlorine (Cl) source is from CFRs or PVC. Higher concentrations of Br and Cl are allowed in homogeneous materials of components other than PCB laminates as long as their sources are not BFRs, CFRs, PVC. Although the elemental analysis for Br and Cl in homogeneous materials can be performed by any analytical method with sufficient sensitivity and selectivity, the presence or absence of BFRs, CFRs or PVC must be verified by any acceptable analytical techniques that allow for the unequivocal identification of the specific Br or Cl compounds, or by appropriate material declarations agreed to between customer and supplier.

Max Turbo Frequency refers to the maximum single-core frequency that can be achieved with Intel® Turbo Boost Technology, which requires a PC with a processor with Intel Turbo Boost Technology capability. Intel Turbo Boost Technology performance varies depending on hardware, software, and overall system configuration. Check with your PC manufacturer on whether your system delivers Intel Turbo Boost Technology. See www.intel.com/technology/turboboost/ for more information.