

# **Double Data Rate (DDR) SDRAM**

MT46V128M4 - 32 Meg x 4 x 4 banks MT46V64M8 - 16 Meg x 8 x 4 banks MT46V32M16 - 8 Meg x 16 x 4 banks

•	catarcs
•	$V_{\rm DD}$ = 2.5V ±0.2V, $V_{\rm DDO}$ = 2.5V ±0.2V
	$V_{DD} = 2.6V \pm 0.1V, V_{DDQ} = 2.6V \pm 0.1V (DDR400)^{1}$

- Bidirectional data strobe (DQS) transmitted/ received with data, i.e., source-synchronous data capture (x16 has two – one per byte)
- Internal, pipelined double-data-rate (DDR) architecture; two data accesses per clock cycle
- Differential clock inputs (CK and CK#)
- Commands entered on each positive CK edge
- DQS edge-aligned with data for READs; centeraligned with data for WRITEs
- DLL to align DQ and DQS transitions with CK
- Four internal banks for concurrent operation
- Data mask (DM) for masking write data (x16 has two – one per byte)
- Programmable burst lengths: 2, 4, or 8
- · Auto refresh

Features

- 64ms, 8192-cycle
- Longer-lead TSOP for improved reliability (OCPL)
- 2.5V I/O (SSTL\_2 compatible)
- · Concurrent auto precharge option is supported
- <sup>t</sup>RAS lockout supported (<sup>t</sup>RAP = <sup>t</sup>RCD)

Options	Marking
• Configuration	
- 128 Meg x 4 (32 Meg x 4 x 4 banks)	128M4
- 64 Meg x 8 (16 Meg x 8 x 4 banks)	64M8
- 32 Meg x 16 (8 Meg x 16 x 4 banks)	32M16
Plastic package	
– 66-pin TSOP	TG
– 66-pin TSOP (Pb-free)	P
– 60-ball FBGA (10mm x 12.5mm)	$FN^2$
- 60-ball FBGA (10mm x 12.5mm) (Pb-free)	
– 60-ball FBGA (8mm x 12.5mm)	$CV^3$
- 60-ball FBGA (8mm x 12.5mm) (Pb-free)	$CY^3$
• Timing – cycle time	
-5 ns  @ CL = 3  (DDR400)	-5B
-6ns @ CL = 2.5 (DDR333) (FBGA only)	$-6^{2}$
-6ns @ CL = 2.5 (DDR333) (TSOP only)	$-6T^2$
• Self refresh	
<ul><li>Standard</li></ul>	None
<ul> <li>Low-power self refresh</li> </ul>	L
Temperature rating	
<ul><li>Commercial (0°C to +70°C)</li></ul>	None
<ul><li>Industrial (–40°C to +85°C)</li></ul>	IT
<ul> <li>Revision</li> </ul>	
- x4, x8, x16	:F

Notes: 1. DDR400 devices operating at  $\leq$  DDR333 conditions can use  $V_{DD}/V_{DDQ}$  = 2.5V  $\pm$ 0.2V.

:J

- 2. Available only on Revision F.
- 3. Available only on Revision J.

**Table 1: Key Timing Parameters** 

CL = CAS (READ) latency; data-out window is MIN clock rate with 50% duty cycle at CL = 2, CL = 2.5, or CL = 3

- x4, x8, x16

Speed		Clock Rate (MHz)		Data-Out	Access	DQS-DQ
Grade	CL = 2	CL = 2.5	CL = 3	Window	Window	Skew
-5B	133	167	200	1.6ns	±0.70ns	0.40ns
-6	133	167	n/a	2.1ns	±0.70ns	0.40ns
6T	133	167	n/a	2.0ns	±0.70ns	0.45ns
-75E/-75Z	133	133	n/a	2.5ns	±0.75ns	0.50ns
-75	100	133	n/a	2.5ns	±0.75ns	0.50ns



Table 2: Addressing

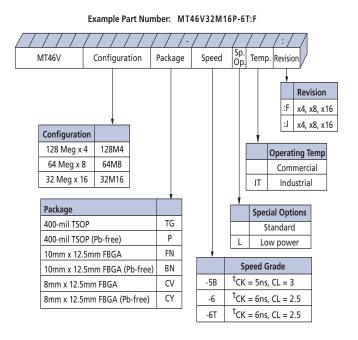
Parameter	128 Meg x 4	64 Meg x 8	32 Meg x 16
Configuration	32 Meg x 4 x 4 banks	16 Meg x 8 x 4 banks	8 Meg x 16 x 4 banks
Refresh count	8K	8K	8K
Row address	8K (A0–A12)	8K (A0–A12)	8K (A0–A12)
Bank address	4 (BA0, BA1)	4 (BA0, BA1)	4 (BA0, BA1)
Column address	4K (A0–A9, A11, A12)	2K (A0-A9, A11)	1K (A0–A9)

**Table 3: Speed Grade Compatibility** 

Marking	PC3200 (3-3-3)	PC2700 (2.5-3-3)	PC2100 (2-2-2)	PC2100 (2-3-3)	PC2100 (2.5-3-3)	PC1600 (2-2-2)
-5B <sup>1</sup>	Yes	Yes	Yes	Yes	Yes	Yes
-6	-	- Yes		Yes	Yes	Yes
-6T	-6T - Yes		Yes	Yes	Yes	Yes
-75E	-	_	Yes	Yes	Yes	Yes
-75Z	-75Z – –		-	Yes	Yes	Yes
-75	-75		-	-	Yes	Yes
	-5B	-6/-6T	-75E	-75Z	-75	-75

Notes: 1. The -5B device is backward compatible with all slower speed grades. The voltage range of -5B device operating at slower speed grades is  $V_{DD} = V_{DDO} = 2.5V \pm 0.2V$ .

Figure 1: 512Mb DDR SDRAM Part Numbers



#### **FBGA Part Number System**

Due to space limitations, FBGA-packaged components have an abbreviated part marking that is different from the part number. For a quick conversion of an FBGA code, see the FBGA Part Marking Decoder on Micron's Web site: www.micron.com.





# **Table of Contents**

State Diagram	4
Functional Description	
General Notes	
Functional Block Diagrams	
Pin and Ball Assignments and Descriptions	
Package Dimensions	
Electrical Specifications – I <sub>DD</sub>	
Electrical Specifications – DC and AC	
Notes	
Commands	
DESELECT	
NO OPERATION (NOP)	
LOAD MODE REGISTER (LMR)	
ACTIVE (ACT)	
READ	
WRITE	
PRECHARGE (PRE)	
BURST TERMINATE (BST)	
AUTO REFRESH (AR)	
SELF REFRESH	
Operations	
INITIALIZATION	
REGISTER DEFINITION	
ACTIVE	
READ	62
WRITE	
PRECHARGE	
AUTO REFRESH	
SELF REFRESH	
Power-down (CKE Not Active)	92

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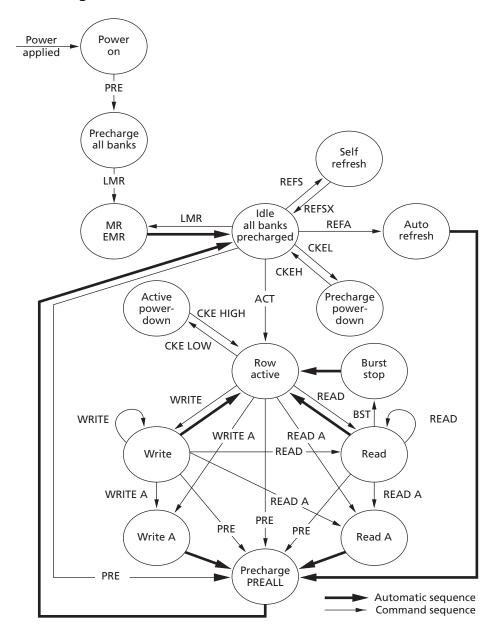
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### **State Diagram**

Figure 2: Simplified State Diagram



ACT = ACTIVE
BST = BURST TERMINATE
CKEH = Exit power-down
CKEL = Enter power-down

EMR = Extended mode register

LMR = LOAD MODE REGISTER MR = Mode register PRE = PRECHARGE

PREALL = PRECHARGE all banks

READ A = READ with auto precharge

REFA = AUTO REFRESH

REFS = Enter self refresh

REFSX = Exit self refresh

WRITE A = WRITE with auto precharge

Note:

This diagram represents operations within a single bank only and does not capture concurrent operations in other banks.



### **Functional Description**

The DDR SDRAM uses a double data rate architecture to achieve high-speed operation. The double data rate architecture is essentially a 2n-prefetch architecture with an interface designed to transfer two data words per clock cycle at the I/O pins. A single read or write access for the DDR SDRAM effectively consists of a single 2n-bit-wide, one-clock-cycle data transfer at the internal DRAM core and two corresponding n-bit-wide, one-half-clock-cycle data transfers at the I/O pins.

A bidirectional data strobe (DQS) is transmitted externally, along with data, for use in data capture at the receiver. DQS is a strobe transmitted by the DDR SDRAM during READs and by the memory controller during WRITEs. DQS is edge-aligned with data for READs and center-aligned with data for WRITEs. The x16 offering has two data strobes, one for the lower byte and one for the upper byte.

The DDR SDRAM operates from a differential clock (CK and CK#); the crossing of CK going HIGH and CK# going LOW will be referred to as the positive edge of CK. Commands (address and control signals) are registered at every positive edge of CK. Input data is registered on both edges of DQS, and output data is referenced to both edges of DQS, as well as to both edges of CK.

Read and write accesses to the DDR SDRAM are burst oriented; accesses start at a selected location and continue for a programmed number of locations in a programmed sequence. Accesses begin with the registration of an ACTIVE command, which may then be followed by a READ or WRITE command. The address bits registered coincident with the ACTIVE command are used to select the bank and row to be accessed. The address bits registered coincident with the READ or WRITE command are used to select the bank and the starting column location for the burst access.

The DDR SDRAM provides for programmable READ or WRITE burst lengths of 2, 4, or 8 locations. An auto precharge function may be enabled to provide a self-timed row precharge that is initiated at the end of the burst access.

As with standard SDR SDRAMs, the pipelined, multibank architecture of DDR SDRAMs allows for concurrent operation, thereby providing high effective bandwidth by hiding row precharge and activation time.

An auto refresh mode is provided, along with a power-saving power-down mode. All inputs are compatible with the JEDEC standard for SSTL\_2. All full-drive option outputs are SSTL\_2, Class II compatible.

#### **General Notes**

- The functionality and the timing specifications discussed in this data sheet are for the DLL-enabled mode of operation.
- Throughout the data sheet, the various figures and text refer to DQs as "DQ." The DQ term is to be interpreted as any and all DQ collectively, unless specifically stated otherwise. Additionally, the x16 is divided into two bytes, the lower byte and upper byte. For the lower byte (DQ[7:0]) DM refers to LDM and DQS refers to LDQS. For the upper byte (DQ[15:8]) DM refers to UDM and DQS refers to UDQS.
- Complete functionality is described throughout the document and any page or diagram may have been simplified to convey a topic and may not be inclusive of all requirements.
- Any specific requirement takes precedence over a general statement.



## **Functional Block Diagrams**

The 512Mb DDR SDRAM is a high-speed CMOS, dynamic random-access memory containing 536,870,912 bits. It is internally configured as a 4-bank DRAM.

Figure 3: 128 Meg x 4 Functional Block Diagram

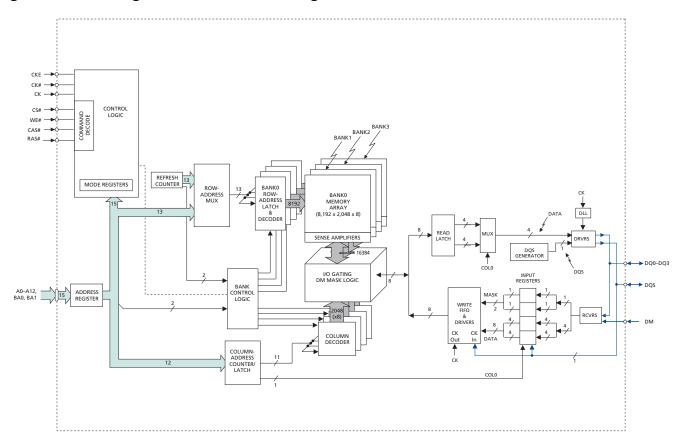




Figure 4: 64 Meg x 8 Functional Block Diagram

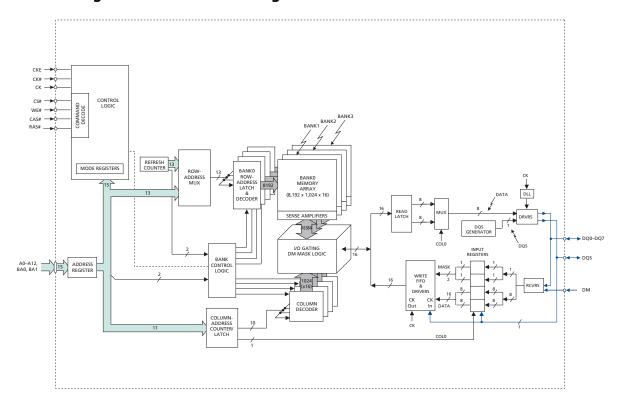
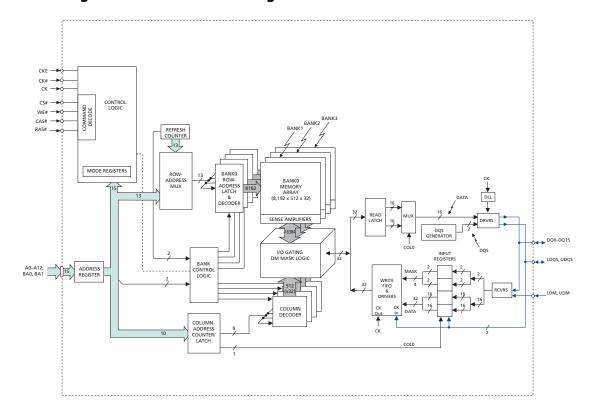


Figure 5: 32 Meg x 16 Functional Block Diagram





# **Pin and Ball Assignments and Descriptions**

Figure 6: 66-Pin TSOP Pin Assignment (Top View)

VDD         VDD         □ 1 •         66         □ Vss         Vss         Vss           NF         DQ0         DQ0         □ 2         65         □ DQ15         DQ7         NF           VDDQ         VDDQ         □ 3         64         □ VssQ         DQ13         DQ6         DQ3         VscQ         VssQ         VssQ         VssQ         VscQ         <	_x4	_x8	<u>x16</u>	,				<u>x16</u>	x8_	<u>x4</u>
VDDQ         VDDQ         UDQ         USSQ         VSSQ         VDQ         DQ1         DQ2         DQ1         DQ3         DQ4         DQ3         DQ4         DQ3         DQ4         DQ3         DQ4         DQ3         DQ4         DQ4         DQ4         DQ5         DQ1         DQ5         DQ1         DQ5         DQ5         DQ1         DQ5         DQ5         DQ5         DQ1         DQ5         DQ7         DQ2         VSSQ         VSSQ <td><math>V_{DD}</math></td> <td>VDD</td> <td>VDD</td> <td></td> <td>1 •</td> <td>66</td> <td>Ш</td> <td>Vss</td> <td>Vss</td> <td>Vss</td>	$V_{DD}$	VDD	VDD		1 •	66	Ш	Vss	Vss	Vss
NC         NC         DQ1         III         4         63         III         DQ14         NC         NC           DQ0         DQ1         DQ2         III         5         62         III         DQ13         DQ6         DQ3           VssQ         VssQ         VssQ         III         6         61         III         VppQ	NF	DQ0	DQ0		2	65		DQ15	DQ7	NF
DQ0         DQ1         DQ2         □ 5         62         □ DQ13         DQ6         DQ3           VssQ         VssQ         VssQ         □ 6         61         □ VddQ         VddQ <td><math>V_{DD}Q</math></td> <td><math>V_{DD}Q</math></td> <td>VDDQ</td> <td>ш</td> <td>3</td> <td>64</td> <td>Ш</td> <td>VssQ</td> <td>VssQ</td> <td>VssQ</td>	$V_{DD}Q$	$V_{DD}Q$	VDDQ	ш	3	64	Ш	VssQ	VssQ	VssQ
VssQ         VssQ         UssQ         UssQ         VodQ         NC	NC	NC	DQ1		4	63		DQ14	NC	NC
NC         NC         DQ3         □         7         60         □         DQ12         NC         NC           NF         DQ2         DQ4         □         8         59         □         DQ11         DQ5         NF           VDDQ         VDDQ         UDD         9         58         □         VSSQ         VDQ2         VDDQ         VDQ         VDQ         VSSQ	DQ0	DQ1	DQ2		5	62		DQ13	DQ6	DQ3
NF         DQ2         DQ4         ■         8         59         ■ DQ11         DQ5         NF           VDDQ         VDDQ         VDDQ         □         9         58         □ VssQ         DQ10         NC         NC         NC         NC         DQ1         DQ2         VssQ         VssQ         DQ2         VsDQ         DQ2         VsDQ         VDDQ         VDDQ         VDDQ         VDDQ         VDDQ         VDDQ         VDDQ         NC	VssQ	VssQ	VssQ	ш		61	Ш	$V_{DD}Q$		
VDDQ         VDDQ         □ 9         58         □ VSSQ         VSSQ         VSSQ           NC         NC         DQ5         □ 10         57         □ DQ10         NC         NC           DQ1         DQ3         DQ6         □ 11         56         □ DQ9         DQ4         DQ2           VsSQ         VSSQ         VSSQ         □ 12         55         □ VDDQ         VDDQ         VDDQ           NC         NC         NC         I14         53         □ NC         NC         NC         NC           NC         NC         NC         I14         53         □ NC	NC	NC	DQ3		7	60		DQ12		NC
NC         NC         DQ5         □         10         57         □         DQ10         NC         NC           DQ1         DQ3         DQ6         □         11         56         □         DQ9         DQ4         DQ2           VssQ         VssQ         UssQ         □         12         55         □         VbDQ         VbDQ         VbDQ         VbDQ         VbDQ         NC         NC <td></td> <td>DQ2</td> <td>DQ4</td> <td></td> <td>8</td> <td>59</td> <td></td> <td>DQ11</td> <td>DQ5</td> <td>NF</td>		DQ2	DQ4		8	59		DQ11	DQ5	NF
DQ1         DQ3         DQ6         □         11         56         □         DQ9         DQ4         DQ2           VssQ         VssQ         □         12         55         □         VbdQ         VbdQ         VbdQ         VbdQ         VbdQ         VbdQ         VbdQ         VbdQ         NC         N		$V_{DD}Q$	VddQ	П	9	58	口	VssQ		
VssQ         VssQ         UssQ         UssQ         VbdQ         VbdQ         VbdQ         VbdQ         VbdQ         VbdQ         VbdQ         VbdQ         VbdQ         NC		NC	DQ5		10	57		DQ10		NC
NC         NC         DQ7         □ 13         54         □ DQ8         NC         NC           NC         NC         NC         □ 14         53         □ NC         NC         NC           VDDQ         VDDQ         □ 15         52         □ VssQ         VssQ         VssQ           NC         NC         NC         16         51         □ UDQS         DQS         DQS           NC         NC         NC         17         50         □ DNU         <	DQ1	DQ3	DQ6		11	56		DQ9	DQ4	DQ2
NC         NC         NC         □         14         53         □         NC         NC         NC           VDDQ         VDDQ         □         15         52         □         VssQ         VssQ         VssQ         VssQ         VssQ         VssQ         NSQ         VssQ         DQS							Ш		•	
VDDQ         VDDQ         □         15         52         □         VssQ         VssQ           NC         NC         NC         □         16         51         □         UDQS         DQS           NC         NC         NC         □         17         50         □         DNU					13					
NC         NC         LDQS         □         16         51         □ UDQS         DQS         DQS           NC         NC         NC         □         17         50         □ DNU		NC	NC		14		Ш	NC		
NC         NC         NC         □         17         50         □         DNU         DNU         DNU           VDD         VDD         □         18         49         □         VREF         VREF         VREF         VREF         DNU         DNU         DNU         □         19         48         □         Vss         Vss         Vss         Vss         Vss         Nss         Nss         Nss         Nss         Vss         Vss         Vss         Vss         Nss         Nss         Nss         Nss         Vss         Vss<		$V_{DD}Q$	VDDQ	ш	15		Ш		•	
VDD         VDD         UDD         II8         49         □ VREF         VREF         VREF         DREF         VREF         VREF         DREF         DREF         VREF         VREF         VREF         DREF         DREF         VREF         VREF         VREF         DREF         VREF         VR										
DNU         DNU         DNU         □         19         48         □         Vss         Vss         Vss         Nss         Vss         Nss		NC		ш	17			DNU		
NC         NC         LDM         □         20         47         □         UDM         DM         DM           WE#         WE#         WE#         □         21         46         □         CK#         CK#         CK#         CK#         CK#         CK#         CK         CKE         A12							- 1			
WE#       WE#       WE#       □       21       46       □       CK#       CK#       CK#       CK#       CK#       CK       CKE       C							- 1			
CAS# CAS# CAS# III 22 45 III CK CK CK RAS# RAS# RAS# III 23 44 III CKE CKE CKE CKE CS# CS# CS# III 24 43 III NC				П			$\Box$			
RAS# RAS# RAS# III 23 44 III CKE CKE CKE CKE CS# CS# CS# III 24 43 III NC		WE#	WE#	ш	21		$\Box$			
CS#										
NC         NC         NC         III         25         42         III         A12         A12         A12         A12         A12         B12         B13         B14         B15         B16         B17         B17         B18         B18         B18         B18         B18         B18         B18         B19         B19         A9										
BAO BAO BAO AO A										
BA1 BA1 BA1										
A10/AP A10/AP A10/AP							- 1			
A0       A0       A0       B       29       B       B       B       A7       A7       A7       A7       A7       A7       A1       A1       A1       A3       A4       A4       A4       A4       A4       A4										
A1 A1 A1 30 37 A6 A6 A6 A6 A6 A2 A2 A2 A3 A3 A3 A3 A3 A4 A4 A4										
A2 A2 A2										
A3 A3 A3 🖂 32 35 🖾 A4 A4 A4							- 1			
VDD VDD VDD III 33 34 III Vss Vss Vss										
	VDD	VDD	Vdd		33	34	Р	Vss	Vss	Vss



Figure 7: 60-Ball FBGA Ball Assignment (Top View)

	x4 (Top View)												
1	2	3	4	5	6	7	8	9					
VssQ	NF	Vss	•	Α		VDD	NF	VDDQ					
NC	VDDQ	DQ3	•	В	•	DQ0	VssQ	NC					
NC	VssQ	NF	•	C		NF	VddQ	NC					
NC	VDDQ	DQ2	•	D		DQ1	VssQ	NC					
NC	VssQ	DQS	•	E		NC	VddQ	NC					
VREF	Vss	DM	•	6	•	NC	Vdd	DNU					
	CK	CK#	•	G	•	WE#	CAS#						
	A12	CKE	•	н		RAS#	CS#						
	A11	A9	•	0	•	BA1	BA0						
	A8	A7	•	K	•	A0	A10						
	A6	A5	•	•		A2	A1						
	A4	Vss	•	M	•	VDD	A3						

Ve	1		x8 (Top View)												
1/c		2	3	4	5	6	7	8	9						
V 3	sQ	DQ7	Vss	•	Α	•	VDD	DQ0	VDDQ						
N	C	VddQ	DQ6	•	В		DQ1	VssQ	NC						
N	C	VssQ	DQ5	•	0	•	DQ2	VddQ	NC						
N	C	VDDQ	DQ4	•	D		DQ3	VssQ	NC						
N	C	VssQ	DQS	•	Е		NC	VDDQ	NC						
VR	REF	Vss	DM	•	В	•	NC	Vdd	DNU						
		CK	CK#	•	G		WE#	CAS#							
		A12	CKE	•	н		RAS#	CS#							
		A11	A9	•	0		BA1	BA0							
		A8	A7	•	K		A0	A10							
		A6	A5	•	0		A2	A1							
		A4	Vss	•	M		Vdd	A3							

1	2	3	4	5	6	7	8	9
VssQ	DQ15	Vss	•	Α	•	VDD	DQ0	VddQ
DQ14	VddQ	DQ13		B		DQ2	VssQ	DQ1
DQ12	VssQ	DQ11		0	•	DQ4	VddQ	DQ3
DQ10	VddQ	DQ9	•	D		DQ6	VssQ	DQ5
DQ8	VssQ	UDQS	•	E		LDQS	VddQ	DQ7
VREF	Vss	UDM	•	В	•	LDM	Vdd	DNU
	CK	CK#	•	G		WE#	CAS#	
	A12	CKE	•	н		RAS#	CS#	
	A11	A9	•	0		BA1	BA0	
	A8	A7	•	K	•	A0	A10	
	A6	A5	•	0		A2	A1	
	A4	Vss	•	M		VDD	A3	



**Table 4: Pin and Ball Descriptions** 

FBGA Numbers	TSOP Numbers	Symbol	Туре	Description
K7, L8, L7, M8, M2, L3, L2, K3, K2, J3, K8, J2, H2	29, 30, 31, 32, 35, 36, 37, 38, 39, 40, 28 41, 42	A0, A1, A2, A3, A4, A5, A6, A7, A8, A9, A10, A11, A12	Input	Address inputs: Provide the row address for ACTIVE commands, and the column address and auto precharge bit (A10) for READ/WRITE commands, to select one location out of the memory array in the respective bank. A10 sampled during a PRECHARGE command determines whether the PRECHARGE applies to one bank (A10 LOW, bank selected by BA0, BA1) or all banks (A10 HIGH). The address inputs also provide the op-code during a LOAD MODE REGISTER command.
J8, J7	26, 27	BA0, BA1	Input	<b>Bank address inputs:</b> BA0 and BA1 define to which bank an ACTIVE, READ, WRITE, or PRECHARGE command is being applied. BA0 and BA1 also define which mode register (mode register or extended mode register) is loaded during the LOAD MODE REGISTER (LMR) command.
G2, G3	45, 46	CK, CK#	Input	<b>Clock:</b> CK and CK# are differential clock inputs. All address and control input signals are sampled on the crossing of the positive edge of CK and negative edge of CK#. Output data (DQ and DQS) is referenced to the crossings of CK and CK#.
НЗ	44	CKE	Input	Clock enable: CKE HIGH activates and CKE LOW deactivates the internal clock, input buffers, and output drivers. Taking CKE LOW provides PRECHARGE POWER-DOWN and SELF REFRESH operations (all banks idle), or ACTIVE POWER-DOWN (row ACTIVE in any bank). CKE is synchronous for POWER-DOWN entry and exit, and for SELF REFRESH entry. CKE is asynchronous for SELF REFRESH exit and for disabling the outputs. CKE must be maintained HIGH throughout read and write accesses. Input buffers (excluding CK, CK#, and CKE) are disabled during POWER-DOWN. Input buffers (excluding CKE) are disabled during SELF REFRESH. CKE is an SSTL_2 input but will detect an LVCMOS LOW level after V <sub>DD</sub> is applied and until CKE is first brought HIGH, after which it becomes a SSTL_2 input only.
Н8	24	CS#	Input	Chip select: CS# enables (registered LOW) and disables (registered HIGH) the command decoder. All commands are masked when CS# is registered HIGH. CS# provides for external bank selection on systems with multiple banks. CS# is considered part of the command code.
F3 F7, F3	47 20,47	DM LDM, UDM	Input	<b>Input data mask:</b> DM is an input mask signal for write data. Input data is masked when DM is sampled HIGH along with that input data during a write access. DM is sampled on both edges of DQS. Although DM pins are input-only, the DM loading is designed to match that of DQ and DQS pins. For the x16, LDM is DM for DQ[7:0] and UDM is DM for DQ[15:8]. Pin 20 is a NC on x4 and x8.
H7, G8, G7	23, 22, 21	RAS#, CAS#, WE#	Input	<b>Command inputs:</b> RAS#, CAS#, and WE# (along with CS#) define the command being entered.
A8, B9, B7, C9, C7, D9, D7, E9, E1, D3, D1, C3, C1, B3, B1, A2	2, 4, 5, 7, 8, 10, 11, 13, 54, 56, 57, 59, 60, 62, 63, 65	DQ[2:0] DQ[5:3] DQ[8:6] DQ[11:9] DQ[14:12] DQ15	I/O	Data input/output: Data bus for x16.
A8, B7, C7, D7, D3, C3, B3, A2	2, 5, 8, 11, 56, 59, 62, 65	DQ[2:0] DQ[5:3] DQ6, DQ7	I/O	Data input/output: Data bus for x8.
B7, D7, D3, B3	5, 11, 56, 62	DQ[2:0] DQ3	I/O	Data input/output: Data bus for x4.



#### **Table 4: Pin and Ball Descriptions (continued)**

FBGA Numbers	TSOP Numbers	Symbol	Туре	Description
E3 E7 E3	51 16 51	DQS LDQS UDQS	I/O	<b>Data strobe:</b> Output with read data, input with write data. DQS is edgealigned with read data, centered in write data. It is used to capture data. For the x16, LDQS is DQS for DQ[7:0] and UDQS is DQS for DQ[15:8]. Pin 16 (E7) is NC on x4 and x8.
F8, M7, A7	1, 18, 33	$V_{DD}$	Supply	<b>Power supply:</b> 2.5V ±0.2V. (2.6V ±0.1V for DDR400).
B2, D2, C8, E8, A9	3, 9, 15, 55, 61	$V_{\mathrm{DDQ}}$	Supply	<b>DQ power supply:</b> $2.5V \pm 0.2V$ ( $2.6V \pm 0.1V$ for DDR400). Isolated on the die for improved noise immunity.
F1	49	$V_{REF}$	Supply	SSTL_2 reference voltage.
A3, F2, M3	34, 48, 66	V <sub>SS</sub>	Supply	Ground.
A1, C2, E2, B8, D8	6, 12, 52, 58, 64	V <sub>SSQ</sub>	Supply	<b>DQ ground:</b> Isolated on the die for improved noise immunity.
_	14, 17, 25, 43, 53	NC	_	No connect for x16: These pins should be left unconnected.
B1, B9, C1, C9, D1, D9, E1, E7, E9, F7	4, 7, 10, 13, 14, 16, 17, 20, 25, 43, 53, 54, 57, 60, 63	NC	-	No connect for x8: These pins should be left unconnected.
B1, B9, C1, C9, D1, D9, E1, E7, E9, F7	4, 7, 10, 13, 14, 16, 17, 20, 25, 43, 53, 54, 57, 60, 63	NC	-	No connect for x4: These pins should be left unconnected.
A2, A8, C3, C7	2, 8, 59, 65	NF	_	No function for x4: These pins should be left unconnected.
F9	19, 50	DNU	_	<b>Do not use:</b> Must float to minimize noise on V <sub>REF</sub>

#### **Table 5: Reserved NC Pin and Ball Descriptions**

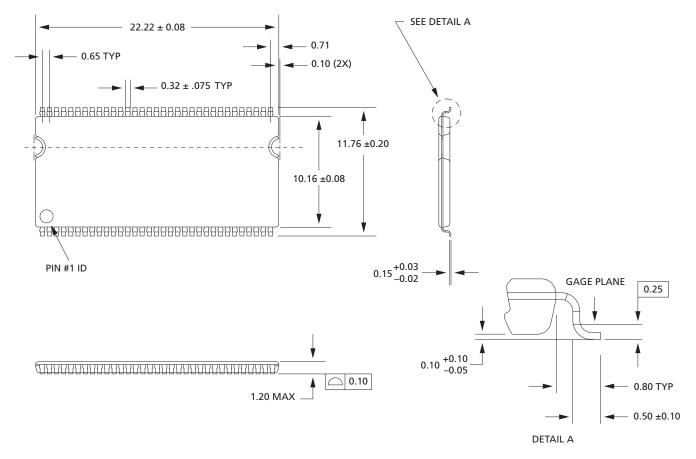
NC pins not listed may also be reserved for other uses; this table defines NC pins of importance

TSOP Numbers	Symbol	Туре	Description
17	A13	Input	Address input A13 for 1Gb devices.



### **Package Dimensions**

Figure 8: 66-Pin Plastic TSOP (400 mil)

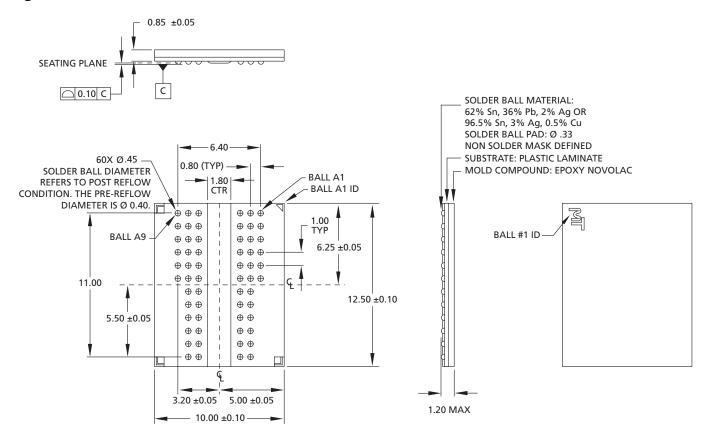


Notes: 1. All dimensions are in millimeters.

- 2. Package width and length do not include mold protrusion; allowable mold protrusion is 0.25mm per side.
- 3. Not all packages will have the half moon shaped notches as shown.



Figure 9: 60-Ball FBGA (10mm x 12.5mm)

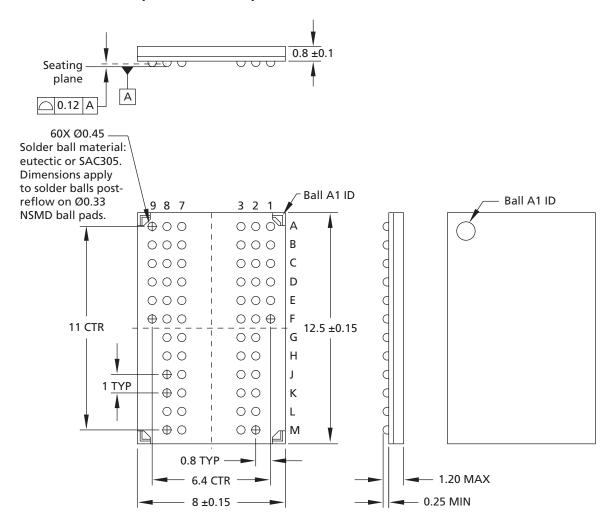


Notes: 1. All dimensions are in millimeters.

2. Topside part marking decoder can be found on Micron's Web site.



Figure 10: 60-Ball FBGA (8mm x 12.5mm)



- Notes: 1. All dimensions are in millimeters.
  - 2. Topside part marking decoder can be found on Micron's Web site.



# **Electrical Specifications – IDD**

#### Table 6: I<sub>DD</sub> Specifications and Conditions (x4, x8) Die Revision F Only

 $V_{DDQ} = 2.6V \pm 0.1V, \ V_{DD} = 2.6V \pm 0.1V \ (-5B); \ V_{DDQ} = 2.5V \pm 0.2V, \ V_{DD} = 2.5V \pm 0.2V \ (-6, -6T, -75E, -75Z, -75); \ 0^{\circ}C \le T_{A} \le 70^{\circ}C; \ Notes: 1-5, 11, 13, 15, 47; \ Notes appear on pages 37-42; See also Table 10 on page 20$ 

Parameter/Condition		Symbol	-5B	-6/6T	-75E	-75Z/-75	Units	Notes
<b>Operating one-bank active-precharge o</b> <sup>t</sup> RC = <sup>t</sup> RC (MIN); <sup>t</sup> CK = <sup>t</sup> CK (MIN); DQ, DM, changing once per clock cycle; Address and changing once every two clock cycles	I <sub>DD0</sub>	155	130	130	115	mA	23, 48	
<b>Operating one-bank active-read-precha</b> Burst = 4; <sup>t</sup> RC = <sup>t</sup> RC (MIN); <sup>t</sup> CK = <sup>t</sup> CK (MIN Address and control inputs changing once	I); I <sub>OUT</sub> = 0mA;	I <sub>DD1</sub>	185	160	160	145	mA	23, 48
<b>Precharge power-down standby curren</b> Power-down mode; <sup>t</sup> CK = <sup>t</sup> CK (MIN); CKE =	I <sub>DD2P</sub>	5	5	5	5	mA	24, 33	
<b>Idle standby current:</b> CS# = HIGH; All ban <sup>t</sup> CK = <sup>t</sup> CK (MIN); CKE = HIGH; Address and inputs changing once per clock cycle; V <sub>IN</sub> = and DM	I <sub>DD2F</sub>	55	45	45	40	mA	51	
<b>Active power-down standby current:</b> O Power-down mode; <sup>t</sup> CK = <sup>t</sup> CK (MIN); CKE =	I <sub>DD3P</sub>	45	35	35	30	mA	24, 33	
Active standby current: CS# = HIGH; CKE active; <sup>†</sup> RC = <sup>†</sup> RAS (MAX); <sup>†</sup> CK = <sup>†</sup> CK (MIN); I inputs changing twice per clock cycle; Addr control inputs changing once per clock cycl	I <sub>DD3N</sub>	60	50	50	45	mA	23	
<b>Operating burst read current:</b> Burst = 2 reads; One bank active; Address and control once per clock cycle; <sup>t</sup> CK = <sup>t</sup> CK (MIN); I <sub>OUT</sub> =	l inputs changing	I <sub>DD4R</sub>	190	165	165	145	mA	23, 48
<b>Operating burst write current:</b> Burst = 2 writes; One bank active; Address and contronce per clock cycle; <sup>t</sup> CK = <sup>t</sup> CK (MIN); DQ, D changing twice per clock cycle	ol inputs changing	I <sub>DD4W</sub>	195	175	155	135	mA	23
Auto refresh burst current:	<sup>t</sup> RFC = <sup>t</sup> RFC (MIN)	I <sub>DD5</sub>	345	290	290	280	mA	50
	<sup>t</sup> RFC = 7.8µs	I <sub>DD5A</sub>	11	10	10	10	mA	28, 50
	<sup>t</sup> RFC = 1.95µs	I <sub>DD5A</sub>	16	15	15	15	mA	28, 50
<b>Self refresh current:</b> CKE ≤ 0.2V	Standard	I <sub>DD6</sub>	5	5	5	5	mA	12
	Low power (L)	I <sub>DD6A</sub>	3	3	3	3	mA	12
Operating bank interleave read current: Four bank interleaving READs (burst = 4) with auto precharge, <sup>t</sup> RC = minimum <sup>t</sup> RC allowed; <sup>t</sup> CK = <sup>t</sup> CK (MIN); Address and control inputs change only during active READ or WRITE commands		I <sub>DD7</sub>	450	405	400	350	mA	23, 49



#### Table 7: I<sub>DD</sub> Specifications and Conditions (x16) Die Revision F Only

 $V_{DDQ} = 2.6V \pm 0.1V, V_{DD} = 2.6V \pm 0.1V \text{ (-5B)}; V_{DDQ} = 2.5V \pm 0.2V, V_{DD} = 2.5V \pm 0.2V \text{ (-6, -6T, -75E, -75Z, -75)}; \\ 0^{\circ}\text{C} \leq T_{A} \leq 70^{\circ}\text{C}; \text{ Notes: 1-5, 11, 13, 15, 47; Notes appear on pages 37-42; See also Table 10 on page 20}$ 

Parameter	/Condition	Symbol	-5B	-6/6T	-75E	-75Z/-75	Units	Notes
Operating one-bank active-precharge <sup>†</sup> RC = <sup>†</sup> RC (MIN); <sup>†</sup> CK = <sup>†</sup> CK (MIN); DQ, DM changing once per clock cycle; Address and changing once every two clock cycles	and DQS inputs	I <sub>DD0</sub>	155	130	130	115	mA	23, 48
Operating one-bank active-read-prech Burst = 4; <sup>t</sup> RC = <sup>t</sup> RC (MIN); <sup>t</sup> CK = <sup>t</sup> CK (MIN Address and control inputs changing one	N); I <sub>OUT</sub> = 0mA;	I <sub>DD1</sub>	195	160	160	145	mA	23, 48
Precharge power-down standby currer Power-down mode; <sup>t</sup> CK = <sup>t</sup> CK (MIN); CKE =		I <sub>DD2P</sub>	5	5	5	5	mA	24, 33
<b>Idle standby current:</b> CS# = HIGH; All ba <sup>t</sup> CK = <sup>t</sup> CK (MIN); CKE = HIGH; Address and inputs changing once per clock cycle; V <sub>IN</sub> = and DM	l other control	I <sub>DD2F</sub>	55	45	45	40	mA	51
Active power-down standby current: C Power-down mode; <sup>†</sup> CK = <sup>†</sup> CK (MIN); CKE =	I <sub>DD3P</sub>	45	35	35	30	mA	24, 33	
<b>Active standby current:</b> CS# = HIGH; CKE = HIGH; One bank active; <sup>t</sup> RC = <sup>t</sup> RAS (MAX); <sup>t</sup> CK = <sup>t</sup> CK (MIN); DQ, DM, and DQS inputs changing twice per clock cycle; Address and other control inputs changing once per clock cycle			60	50	50	45	mA	23
<b>Operating burst read current:</b> Burst = burst reads; One bank active; Address and changing once per clock cycle; <sup>t</sup> CK = <sup>t</sup> CK (N	control inputs	I <sub>DD4R</sub>	210	165	165	145	mA	23, 48
<b>Operating burst write current:</b> Burst = 2 writes; One bank active; Address and cont once per clock cycle; <sup>t</sup> CK = <sup>t</sup> CK (MIN); DQ, I changing twice per clock cycle	2; Continuous burst rol inputs changing	I <sub>DD4W</sub>	215	195	160	135	mA	23
Auto refresh burst current:	<sup>t</sup> RFC = <sup>t</sup> RFC (MIN)	I <sub>DD5</sub>	345	290	290	280	mA	50
	<sup>t</sup> RFC = 7.8µs	I <sub>DD5A</sub>	11	10	10	10	mA	28, 50
	<sup>t</sup> RFC = 1.95µs	I <sub>DD5A</sub>	16	15	15	15	mA	28, 50
<b>Self refresh current:</b> CKE ≤ 0.2V	Standard	I <sub>DD6</sub>	6	5	5	5	mA	12
	Low power (L)	I <sub>DD6A</sub>	4	3	3	3	mA	12
Operating bank interleave read current: Four bank interleaving READs (burst = 4) with auto precharge, <sup>t</sup> RC = minimum <sup>t</sup> RC allowed; <sup>t</sup> CK = <sup>t</sup> CK (MIN); Address and control inputs change only during active READ or WRITE commands		I <sub>DD7</sub>	480	405	400	350	mA	23, 49



#### Table 8: I<sub>DD</sub> Specifications and Conditions (x4, x8) Die Revision J Only

 $V_{DDQ} = 2.6V \pm 0.1V, V_{DD} = 2.6V \pm 0.1V \text{ (-5B)}; V_{DDQ} = 2.5V \pm 0.2V, V_{DD} = 2.5V \pm 0.2V \text{ (-6, -6T,)}; \\ 0^{\circ}\text{C} \leq \text{T}_{A} \leq 70^{\circ}\text{C}; \text{ Notes: 1-5, 11, 13, 15, 47; Notes appear on pages 37-42; See also Table 10 on page 20}$ 

Parameter/Condition		Symbol	-5B	-6/6T	Units	Notes
<b>Operating one-bank active-prec</b> <sup>t</sup> RC = <sup>t</sup> RC (MIN); <sup>t</sup> CK = <sup>t</sup> CK (MIN); D changing once per clock cycle; Addi changing once every two clock cycle	Q, DM, and DQS inputs ess and control inputs	I <sub>DD0</sub>	75	65	mA	23, 48
Operating one-bank active-read Burst = 4; <sup>t</sup> RC = <sup>t</sup> RC (MIN); <sup>t</sup> CK = <sup>t</sup> C Address and control inputs change	CK (MIN); I <sub>OUT</sub> = 0mA;	I <sub>DD1</sub>	85	75	mA	23, 48
<b>Precharge power-down standby</b> Power-down mode; <sup>t</sup> CK = <sup>t</sup> CK (MIN)		I <sub>DD2P</sub>	5	5	mA	24, 33
<b>Idle standby current:</b> CS# = HIGH; <sup>t</sup> CK = <sup>t</sup> CK (MIN); CKE = HIGH; Addr changing once per clock cycle; V <sub>IN</sub> = DM	ess and other control inputs	I <sub>DD2F</sub>	23	23	mA	51
Active power-down standby cur Power-down mode; <sup>t</sup> CK = <sup>t</sup> CK (MIN)	I <sub>DD3P</sub>	18	14	mA	24, 33	
Active standby current: CS# = HIG active; <sup>t</sup> RC = <sup>t</sup> RAS (MAX); <sup>t</sup> CK = <sup>t</sup> CK inputs changing twice per clock cyc control inputs changing once per cl	(MIN); DQ, DM, and DQS e; Address and other	I <sub>DD3N</sub>	40	38	mA	23
<b>Operating burst read current:</b> I reads; One bank active; Address and once per clock cycle; <sup>t</sup> CK = <sup>t</sup> CK (MIN	d control inputs changing	I <sub>DD4R</sub>	120	85	mA	23, 48
<b>Operating burst write current:</b> B writes; One bank active; Address at once per clock cycle; <sup>t</sup> CK = <sup>t</sup> CK (MIN changing twice per clock cycle	nd control inputs changing	I <sub>DD4W</sub>	120	95	mA	23
Auto refresh burst current:	<sup>t</sup> RFC = <sup>t</sup> RFC (MIN)	I <sub>DD5</sub>	120	105	mA	50
	<sup>t</sup> RFC = 7.8µs	I <sub>DD5A</sub>	8	8	mA	28, 50
<b>Self refresh current:</b> CKE ≤ 0.2V	Standard	I <sub>DD6</sub>	5	5	mA	12
	Low power (L)	I <sub>DD6A</sub>	3	3	mA	12
Operating bank interleave read current: Four bank interleaving READs (burst = 4) with auto precharge, <sup>t</sup> RC = minimum <sup>t</sup> RC allowed; <sup>t</sup> CK = <sup>t</sup> CK (MIN); Address and control inputs change only during active READ or WRITE commands		I <sub>DD7</sub>	230	210	mA	23, 49



#### Table 9: I<sub>DD</sub> Specifications and Conditions (x16) Die Revision J Only

 $V_{DDQ} = 2.6V \pm 0.1V, V_{DD} = 2.6V \pm 0.1V \text{ (-5B)}; V_{DDQ} = 2.5V \pm 0.2V, V_{DD} = 2.5V \pm 0.2V \text{ (-6, -6T)}; \\ 0^{\circ}\text{C} \leq T_{A} \leq 70^{\circ}\text{C}; \text{ Notes: 1-5, 11, 13, 15, 47; Notes appear on pages 37-42; See also Table 10 on page 20}$ 

Paramete	er/Condition	Symbol	-5B	-6/6T	Units	Notes
Operating one-bank active-precharge		I <sub>DD0</sub>	75	65	mA	23, 48
${}^{t}RC = {}^{t}RC \text{ (MIN); } {}^{t}CK = {}^{t}CK \text{ (MIN); DQ, DN}$						
changing once per clock cycle; Address a	nd control inputs					
changing once every two clock cycles						
Operating one-bank active-read-prec	harge current:	I <sub>DD1</sub>	85	75	mA	23, 48
Burst = 4; ${}^{t}RC = {}^{t}RC$ (MIN); ${}^{t}CK = {}^{t}CK$ (M						
Address and control inputs changing or						
Precharge power-down standby curre		$I_{DD2P}$	5	5	mA	24, 33
Power-down mode; <sup>t</sup> CK = <sup>t</sup> CK (MIN); CKE	= (LOW)					
Idle standby current: CS# = HIGH; All b		$I_{DD2F}$	23	23	mA	51
$^{t}CK = {}^{t}CK \text{ (MIN); CKE = HIGH; Address ar}$						
inputs changing once per clock cycle; V <sub>IN</sub>	= V <sub>REF</sub> for DQ,					
DQS, and DM						
Active power-down standby current:		I <sub>DD3P</sub>	18	14	mA	24, 33
Power-down mode; <sup>t</sup> CK = <sup>t</sup> CK (MIN); CKE						
Active standby current: CS# = HIGH; CI	KE = HIGH; One	I <sub>DD3N</sub>	40	38	mA	23
bank active; ${}^{t}RC = {}^{t}RAS (MAX)$ ; ${}^{t}CK = {}^{t}CK$						
DQS inputs changing twice per clock cycle						
control inputs changing once per clock cy						
Operating burst read current: Burst		$I_{\mathrm{DD4R}}$	125	95	mA	23, 48
burst reads; One bank active; Address and						
changing once per clock cycle; <sup>t</sup> CK = <sup>t</sup> CK						
Operating burst write current: Burst =		$I_{DD4W}$	120	95	mA	23
burst writes; One bank active; Address a						
changing once per clock cycle; ${}^{t}CK = {}^{t}CK$						
DQS inputs changing twice per clock cycle						
Auto refresh burst current:	<sup>t</sup> RFC = <sup>t</sup> RFC (MIN)	$I_{DD5}$	125	110	mA	50
	<sup>t</sup> RFC = 7.8µs	I <sub>DD5A</sub>	8	8	mA	28, 50
<b>Self refresh current:</b> CKE ≤ 0.2V	Standard	I <sub>DD6</sub>	5	5	mA	12
Low power (L)		I <sub>DD6A</sub>	3	3	mA	12
Operating bank interleave read curre	$I_{DD7}$	230	210	mA	23, 49	
interleaving READs (burst = 4) with auto						
<sup>t</sup> RC = minimum <sup>t</sup> RC allowed; <sup>t</sup> CK = <sup>t</sup> CK (N						
control inputs change only during active	READ or WRITE					
commands						



**Table 10:** I<sub>DD</sub> **Test Cycle Times** 

Values reflect number of clock cycles for each test

	Speed	Clock Cycle	•							
I <sub>DD</sub> Test	Grade	Time	<sup>t</sup> RRD	<sup>t</sup> RCD	<sup>t</sup> RAS	<sup>t</sup> RP	<sup>t</sup> RC	<sup>t</sup> RFC	<sup>t</sup> REFI	CL
I <sub>DD0</sub>	-75/75Z	7.5ns	n/a	n/a	6	3	9	n/a	n/a	n/a
	-75E	7.5ns	n/a	n/a	6	2	8	n/a	n/a	n/a
	-6/-6T	6ns	n/a	n/a	7	3	10	n/a	n/a	n/a
	-5B	5ns	n/a	n/a	8	3	11	n/a	n/a	n/a
I <sub>DD1</sub>	-75	7.5ns	n/a	n/a	6	3	9	n/a	n/a	2.5
	-75Z	7.5ns	n/a	n/a	6	3	9	n/a	n/a	2
	-75E	7.5ns	n/a	n/a	6	2	8	n/a	n/a	2
	-6/-6T	6ns	n/a	n/a	7	3	10	n/a	n/a	2.5
	-5B	5ns	n/a	n/a	n/a	n/a	n/a	n/a	n/a	3
I <sub>DD4R</sub>	-75	7.5ns	n/a	n/a	n/a	n/a	n/a	n/a	n/a	2.5
	-75Z	7.5ns	n/a	n/a	n/a	n/a	n/a	n/a	n/a	2
	-75E	7.5ns	n/a	n/a	n/a	n/a	n/a	n/a	n/a	2
	-6/-6T	6ns	n/a	n/a	n/a	n/a	n/a	n/a	n/a	2.5
	-5B	5ns	n/a	n/a	n/a	n/a	n/a	n/a	n/a	3
I <sub>DD4W</sub>	-75	7.5ns	n/a	n/a	n/a	n/a	n/a	n/a	n/a	n/a
	-75Z	7.5ns	n/a	n/a	n/a	n/a	n/a	n/a	n/a	n/a
	-75E	7.5ns	n/a	n/a	n/a	n/a	n/a	n/a	n/a	n/a
	-6/-6T	6ns	n/a	n/a	n/a	n/a	n/a	n/a	n/a	n/a
	-5B	5ns	n/a	n/a	n/a	n/a	n/a	n/a	n/a	n/a
I <sub>DD5</sub>	-75/75Z	7.5ns	n/a	n/a	n/a	n/a	n/a	10	10	n/a
	-75E	7.5ns	n/a	n/a	n/a	n/a	n/a	9	9	n/a
	-6/-6T	6ns	n/a	n/a	n/a	n/a	n/a	12	12	n/a
	-5B	5ns	n/a	n/a	n/a	n/a	n/a	14	14	n/a
I <sub>DD5A</sub>	-75/75Z	7.5ns	n/a	n/a	n/a	n/a	n/a	10	1,029	n/a
	-75E	7.5ns	n/a	n/a	n/a	n/a	n/a	10	1,029	n/a
	-6/-6T	6ns	n/a	n/a	n/a	n/a	n/a	12	1,288	n/a
	-5B	5ns	n/a	n/a	n/a	n/a	n/a	14	1,546	n/a
I <sub>DD7</sub>	-75	7.5ns	2	3	n/a	3	10	n/a	n/a	2.5
-	-75Z	7.5ns	2	3	n/a	3	10	n/a	n/a	2
	-75E	7.5ns	2	3	n/a	2	8	n/a	n/a	2
	-6/-6T	6ns	2	3	n/a	3	10	n/a	n/a	2.5
	-5B	5ns	2	3	n/a	3	11	n/a	n/a	3



## **Electrical Specifications - DC and AC**

Stresses greater than those listed in Table 11 may cause permanent damage to the device. This is a stress rating only, and functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect reliability.

**Table 11: Absolute Maximum Ratings** 

Parameter	Min	Мах	Units
V <sub>DD</sub> supply voltage relative to V <sub>SS</sub>	-1V	3.6V	V
$V_{DDQ}$ supply voltage relative to $V_{SS}$	-1V	3.6V	V
V <sub>REF</sub> and inputs voltage relative to V <sub>SS</sub>	-1V	3.6V	V
I/O pins voltage relative to V <sub>SS</sub>	-0.5V	V <sub>DDQ</sub> + 0.5V	V
Storage temperature (plastic)	<b>-</b> 55	150	°C
Short circuit output current	_	50	mA

Table 12: DC Electrical Characteristics and Operating Conditions (-5B)

Notes: 1–5 and 17 apply to the entire table; Notes appear on page 37;  $V_{DDQ} = 2.6V \pm 0.1V$ ,  $V_{DD} = 2.6V \pm 0.1V$ 

Parameter/Condition		Symbol	Min	Max	Units	Notes
Supply voltage		V <sub>DD</sub>	2.5	2.7	V	37, 42
I/O supply voltage		$V_{DDQ}$	2.5	2.7	V	37, 42, 45
I/O reference voltage		V <sub>REF</sub>	0.49 × V <sub>DDQ</sub>	0.51 × V <sub>DDQ</sub>	V	7, 45
I/O termination voltage (sys	tem)	V <sub>TT</sub>	V <sub>REF</sub> - 0.04	V <sub>REF</sub> + 0.04	V	8, 45
Input high (logic 1) voltage		V <sub>IH(DC)</sub>	V <sub>REF</sub> + 0.15	V <sub>DD</sub> + 0.3	V	29
Input low (logic 0) voltage	1 3 7 3		-0.3	V <sub>REF</sub> - 0.15	V	29
Input leakage current: Any input $0V \le V_{IN} \le V_{DD}$ , $V_{REF}$ pin $0V \le V_{IN} \le 1.35V$ (All other pins not under test = $0V$ )		I <sub>I</sub>	-2	2	μΑ	
Output leakage current: (DQ are disabled; 0V ≤ V <sub>OU</sub> -		I <sub>OZ</sub>	-5	5	μΑ	
Full-drive option output levels (x4, x8, x16):	High current (V <sub>OUT</sub> = V <sub>DDQ</sub> - 0.373V, minimum V <sub>REF</sub> , minimum V <sub>TT</sub> )	ІОН	-16.8	_	mA	38, 40
	Low current ( $V_{OUT} = 0.373V$ , maximum $V_{REF}$ maximum $V_{TT}$ )	I <sub>OL</sub>	16.8	_	mA	
Reduced-drive option output levels:	e option High current ( $V_{OUT} = I_{OHR} = -9$		-9	-	mA	39, 40
	Low current ( $V_{OUT} = 0.373V$ , maximum $V_{REF}$ maximum $V_{TT}$ )	I <sub>OLR</sub>	9	_	mA	
Ambient operating	Commercial	T <sub>A</sub>	0	70	°C	
temperatures	Industrial	T <sub>A</sub>	-40	85	°C	



#### Table 13: DC Electrical Characteristics and Operating Conditions (-6, -6T, -75E, -75Z, -75)

Notes: 1–5 and 17 apply to the entire table; Notes appear on page 37;  $V_{DDO}$  = 2.5V ±0.2V,  $V_{DD}$  = 2.5V ±0.2V

Parameter/Condition		Symbol	Min	Max	Units	Notes	
Supply voltage		V <sub>DD</sub>	2.3	2.7	V	37, 42	
I/O supply voltage		$V_{DDQ}$	2.3	2.7	V	37, 42, 45	
I/O reference voltage		V <sub>REF</sub>	0.49 × V <sub>DDQ</sub>	0.51 × V <sub>DDQ</sub>	V	7, 45	
I/O termination voltage (system)		V <sub>TT</sub>	V <sub>REF</sub> - 0.04	V <sub>REF</sub> + 0.04	V	8, 45	
Input high (logic 1) voltage		V <sub>IH(DC)</sub>	V <sub>REF</sub> + 0.15	V <sub>DD</sub> + 0.3	V	29	
Input low (logic 0) voltage		V <sub>IL(DC)</sub>	-0.3	V <sub>REF</sub> - 0.15	V	29	
Input leakage current: Any input $0V \le V_{IN} \le V_{DD}$ , $V_{REF}$ pin $0V \le V_{IN} \le 1.35V$ (All other pins not under test = $0V$ )		I <sub>I</sub>	-2	2	μΑ		
Output leakage current: (DQ are disabled; $0V \le V_{OUT} \le V_{DDQ}$ )		I <sub>OZ</sub>	-5	5	μΑ		
Full-drive option output levels (x4, x8, x16):	High current (V <sub>OUT</sub> = V <sub>DDQ</sub> - 0.373V, minimum V <sub>REF</sub> minimum V <sub>TT</sub> )	ІОН	-16.8 -	mA	38, 40		
	Low current ( $V_{OUT} = 0.373V$ , maximum $V_{REF}$ maximum $V_{TT}$ )	I <sub>OL</sub>	16.8	-	mA		
Reduced-drive option output levels:	High current (V <sub>OUT</sub> = V <sub>DDQ</sub> - 0.373V, minimum V <sub>REF</sub> minimum V <sub>TT</sub> )	I <sub>OHR</sub>	-9	-	mA	mA 39, 40	
	Low current (V <sub>OUT</sub> = 0.373V, maximum V <sub>REF</sub> maximum V <sub>TT</sub> )	I <sub>OLR</sub>	9	-	mA		
Ambient operating	Commercial	T <sub>A</sub>	0	70	°C		
temperatures	Industrial	T <sub>A</sub>	-40	85	°C		

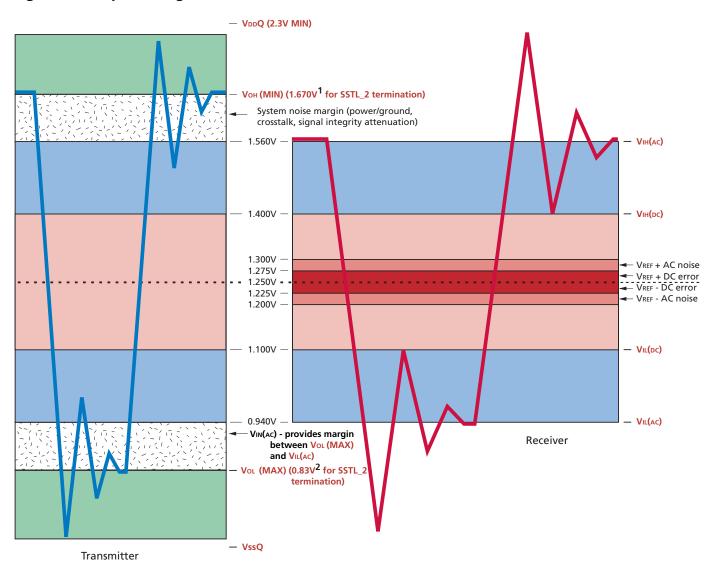
#### **Table 14: AC Input Operating Conditions**

Notes: 1–5 and 17 apply to the entire table; Notes appear on page 37;  $0^{\circ}C \le T_{A} \le 70^{\circ}C$ ;  $V_{DDQ} = 2.5V \pm 0.2V$ ,  $V_{DD} = 2.5V \pm 0.2V$  ( $V_{DDQ} = 2.6V \pm 0.1V$ ,  $V_{DD} = 2.6V \pm 0.1V$  for -5B)

Parameter/Condition	Symbol	Min	Max	Units	Notes
Input high (logic 1) voltage	V <sub>IH(AC)</sub>	V <sub>REF</sub> + 0.310	_	V	15, 29, 41
Input low (logic 0) voltage	V <sub>IL(AC)</sub>	-	V <sub>REF</sub> - 0.310	V	15, 29, 41
I/O reference voltage	V <sub>REF(AC)</sub>	$0.49 \times V_{DDQ}$	0.51 × V <sub>DDO</sub>	V	7

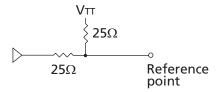


Figure 11: Input Voltage Waveform



Notes:

- 1.  $V_{OH,min}$  with test load is 1.927V.
- 2. V<sub>OL.max</sub> with test load is 0.373V.
- 3. Numbers in diagram reflect nominal values utilizing circuit below for all devices other than -5B.



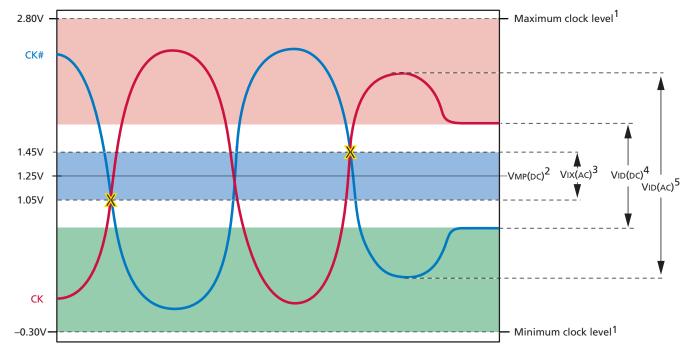


#### **Table 15: Clock Input Operating Conditions**

Notes: 1–5, 16, 17, and 31 apply to the entire table; Notes appear on page 37;  $0^{\circ}C \le T_A \le 70^{\circ}C$ ;  $V_{DDQ} = 2.5V \pm 0.2V$ ,  $V_{DD} = 2.5V \pm 0.2V$  ( $V_{DDQ} = 2.6V \pm 0.1V$ ,  $V_{DD} = 2.6V \pm 0.1V$  for -5B)

Parameter/Condition	Symbol	Min	Max	Units	Notes
Clock input mid-point voltage: CK and CK#	V <sub>MP(DC)</sub>	1.15	1.35	V	7, 10
Clock input voltage level: CK and CK#	V <sub>IN(DC)</sub>	-0.3	V <sub>DDQ</sub> + 0.3	V	7
Clock input differential voltage: CK and CK#	V <sub>ID(DC)</sub>	0.36	V <sub>DDQ</sub> + 0.6	V	7, 9
Clock input differential voltage: CK and CK#	V <sub>ID(AC)</sub>	0.7	V <sub>DDQ</sub> + 0.6	V	9
Clock input crossing point voltage: CK and CK#	V <sub>IX(AC)</sub>	$0.5 \times V_{DDQ} - 0.2$	$0.5 \times V_{DDQ} + 0.2$	V	10

Figure 12: SSTL\_2 Clock Input



Notes:

- 1. CK or CK# may not be more positive than  $V_{DDQ}$  + 0.3V or more negative than  $V_{SS}$  0.3V.
- 2. This provides a minimum of 1.15V to a maximum of 1.35V and is always half of  $V_{DDQ}$ .
- 3. CK and CK# must cross in this region.
- 4. CK and CK# must meet at least V<sub>ID(DC),min</sub> when static and is centered around V<sub>MP(DC)</sub>.
- 5. CK and CK# must have a minimum 700mV peak-to-peak swing.
- 6. For AC operation, all DC clock requirements must also be satisfied.
- 7. Numbers in diagram reflect nominal values for all devices other than -5B.



#### **Table 16: Capacitance (x4, x8 TSOP)**

Note: 14 applies to the entire table; Notes appear on page 37

Parameter	Symbol	Min	Max	Units	Notes
Delta input/output capacitance: DQ[3:0] (x4), DQ[7:0] (x8)	DC <sub>IO</sub>	_	0.50	pF	25
Delta input capacitance: Command and address	DC <sub>I1</sub>	_	0.50	рF	30
Delta input capacitance: CK, CK#	DC <sub>I2</sub>	_	0.25	pF	30
Input/output capacitance: DQ, DQS, DM	C <sub>IO</sub>	4.0	5.0	pF	
Input capacitance: Command and address	C <sub>I1</sub>	2.0	3.0	pF	
Input capacitance: CK, CK#	C <sub>I2</sub>	2.0	3.0	рF	
Input capacitance: CKE	C <sub>I3</sub>	2.0	3.0	рF	

#### **Table 17: Capacitance (x4, x8 FBGA)**

Note: 14 applies to the entire table; Notes appear on page 37

Parameter	Symbol	Min	Мах	Units	Notes
Delta input/output capacitance: DQ, DQS, DM	DC <sub>IO</sub>	_	0.50	pF	25
Delta input capacitance: Command and address	DC <sub>I1</sub>	_	0.50	pF	30
Delta input capacitance: CK, CK#	DC <sub>I2</sub>	_	0.25	pF	30
Input/output capacitance: DQ, DQS, DM	C <sub>IO</sub>	3.5	4.5	pF	
Input capacitance: Command and address	C <sub>I1</sub>	1.5	2.5	pF	
Input capacitance: CK, CK#	C <sub>I2</sub>	1.5	2.5	pF	
Input capacitance: CKE	C <sub>I3</sub>	1.5	2.5	pF	

#### **Table 18: Capacitance (x16 TSOP)**

Note: 14 applies to the entire table; Notes appear on page 37

Parameter	Symbol	Min	Max	Units	Notes
Delta input/output capacitance: DQ[7:0], LDQS, LDM	DC <sub>IOL</sub>	-	0.50	рF	25
Delta input/output capacitance: DQ[15:8], UDQS, UDM	DC <sub>IOU</sub>	-	0.50	рF	25
Delta input capacitance: Command and address	DC <sub>I1</sub>	-	0.50	рF	30
Delta input capacitance: CK, CK#	DC <sub>I2</sub>	-	0.25	рF	30
Input/output capacitance: DQ, LDQS, UDQS, LDM, UDM	C <sub>IO</sub>	4.0	5.0	рF	
Input capacitance: Command and address	C <sub>I1</sub>	2.0	3.0	рF	
Input capacitance: CK, CK#	C <sub>I2</sub>	2.0	3.0	рF	
Input capacitance: CKE	C <sub>I3</sub>	2.0	3.0	рF	

#### **Table 19: Capacitance (x16 FBGA)**

Note: 14 applies to the entire table; Notes appear on page 37

Parameter	Symbol	Min	Max	Units	Notes
Delta input/output capacitance: DQ[7:0], LDQS, LDM	DC <sub>IOL</sub>	_	0.50	pF	25
Delta input/output capacitance: DQ[15:8], UDQS, UDM	DC <sub>IOU</sub>	_	0.50	pF	25
Delta input capacitance: Command and address	DC <sub>I1</sub>	_	0.50	pF	30
Delta input capacitance: CK, CK#	DC <sub>I2</sub>	_	0.25	pF	30
Input/output capacitance: DQ, LDQS, UDQS, LDM, UDM	C <sub>IO</sub>	3.5	4.5	pF	
Input capacitance: Command and address	C <sub>I1</sub>	1.5	2.5	pF	
Input capacitance: CK, CK#	C <sub>I2</sub>	1.5	2.5	pF	
Input capacitance: CKE	C <sub>I3</sub>	1.5	2.5	pF	



#### **Table 20: Electrical Characteristics and Recommended AC Operating Conditions (-5B)**

Notes 1–6, 16–18, and 34 apply to the entire table; Notes appear on page 37;  $0^{\circ}C \le T_A \le 70^{\circ}C$ ;  $V_{DDQ} = 2.6V \pm 0.1V$ ,  $V_{DD} = 2.6V \pm 0.1V$ 

AC Characteristics			-5	В		
Parameter		Symbol	Min	Max	Units	Notes
Access window of DQ from CK/	/CK#	<sup>t</sup> AC	-0.70	0.70	ns	
CK high-level width		<sup>t</sup> CH	0.45	0.55	<sup>t</sup> CK	31
Clock cycle time	CL = 3	<sup>t</sup> CK (3)	5	7.5	ns	52
	CL = 2.5	<sup>t</sup> CK (2.5)	6	13	ns	46, 52
	CL = 2	<sup>t</sup> CK (2)	7.5	13	ns	46, 52
CK low-level width		<sup>t</sup> CL	0.45	0.55	<sup>t</sup> CK	31
DQ and DM input hold time re	lative to DQS	<sup>t</sup> DH	0.40	_	ns	27, 32
DQ and DM input pulse width	(for each input)	<sup>t</sup> DIPW	1.75	_	ns	32
Access window of DQS from Ck	C/CK#	<sup>t</sup> DQSCK	-0.60	0.60	ns	
DQS input high pulse width		<sup>t</sup> DQSH	0.35	_	<sup>t</sup> CK	
DQS input low pulse width		<sup>t</sup> DQSL	0.35	_	<sup>t</sup> CK	
DQS-DQ skew, DQS to last DQ	valid, per group, per access	<sup>t</sup> DQSQ	_	0.40	ns	26, 27
WRITE command to first DQS la		<sup>t</sup> DQSS	0.72	1.28	<sup>t</sup> CK	-
DQ and DM input setup time re		<sup>t</sup> DS	0.40	_	ns	27, 32
DQS falling edge from CK rising	g – hold time	<sup>t</sup> DSH	0.2	_	<sup>t</sup> CK	
DQS falling edge to CK rising –	<u> </u>	t <sub>DSS</sub>	0.2	_	<sup>t</sup> CK	
Half-clock period	·	tHP	<sup>t</sup> CH, <sup>t</sup> CL	_	ns	35
Data-out High-Z window from CK/CK#		tHZ	_	0.70	ns	19, 43
Address and control input hold time (slew rate ≥0.5 V/ns)		t <sub>IH</sub> <sub>F</sub>	0.60	_	ns	15
Address and control input pulse width (for each input)		tIPW	2.2	_	ns	
Address and control input setu		<sup>t</sup> IS <sub>F</sub>	0.60	_	ns	15
Data-out Low-Z window from (	CK/CK#	tLZ	-0.70	_	ns	19, 43
LOAD MODE REGISTER comma		<sup>t</sup> MRD	10	_	ns	•
DQ-DQS hold, DQS to first DQ	to go non-valid, per access	<sup>t</sup> QH	<sup>t</sup> HP - <sup>t</sup> QHS	_	ns	26, 27
Data hold skew factor		<sup>t</sup> QHS	_	0.50	ns	
ACTIVE-to-READ with auto pre	charge command	<sup>t</sup> RAP	15	_	ns	
ACTIVE-to-PRECHARGE comma		t <sub>RAS</sub>	40	70,000	ns	36
ACTIVE-to-ACTIVE/AUTO REFRE	ESH command period	<sup>t</sup> RC	55	_	ns	55
ACTIVE-to-READ or WRITE dela	ay	<sup>t</sup> RCD	15	_	ns	
REFRESH-to-REFRESH command	d interval	<sup>t</sup> REFC	_	70.3	μs	24
Average periodic refresh interv	/al	<sup>t</sup> REFI	_	7.8	μs	24
AUTO REFRESH command perio	od	<sup>t</sup> RFC	70	_	ns	50
PRECHARGE command period		<sup>t</sup> RP	15	_	ns	
DQS read preamble		<sup>t</sup> RPRE	0.9	1.1	<sup>t</sup> CK	44
DQS read postamble		<sup>t</sup> RPST	0.4	0.6	<sup>t</sup> CK	44
ACTIVE bank a to ACTIVE bank	b command	<sup>t</sup> RRD	10	-	ns	
Terminating voltage delay to V	DD	<sup>t</sup> VTD	0	_	ns	
DQS write preamble		<sup>t</sup> WPRE	0.25	_	<sup>t</sup> CK	
DQS write preamble setup time	e	<sup>t</sup> WPRES	0	_	ns	21, 22
DQS write postamble		tWPST	0.4	0.6	<sup>t</sup> CK	20
Write recovery time		<sup>t</sup> WR	15	-	ns	
Internal WRITE-to-READ comm	and delay	tWTR	2	_	<sup>t</sup> CK	



#### **Electrical Characteristics and Recommended AC Operating Conditions (-5B) (continued)** Table 20: Notes 1–6, 16–18, and 34 apply to the entire table; Notes appear on page 37; $0^{\circ}C \le T_A \le 70^{\circ}C$ ; $V_{DDQ} = 2.6V \pm 0.1V$ , $V_{DD} = 2.6V \pm 0.1V$

AC Characteristics		-5	В		
Parameter	Symbol	Min	Max	Units	Notes
Exit SELF REFRESH-to-non-READ command	<sup>t</sup> XSNR	70	-	ns	
Exit SELF REFRESH-to-READ command	<sup>t</sup> XSRD	200	-	<sup>t</sup> CK	
Data valid output window	n/a	<sup>t</sup> QH -	<sup>t</sup> DQSQ	ns	26



#### **Table 21: Electrical Characteristics and Recommended AC Operating Conditions (-6)**

Notes: 1–6, 16–18, 34 apply to the entire table; Notes appear on page 37;  $0^{\circ}C \le T_A \le 70^{\circ}C$ ;  $V_{DDQ} = 2.5V \pm 0.2V$ ,  $V_{DD} = 2.5V \pm 0.2V$ 

AC Characteristics			-6 (FE	BGA)		
Parameter		Symbol	Min	Мах	Units	Notes
Access window of DQ from CK/C	CK#	<sup>t</sup> AC	-0.70	0.70	ns	
CK high-level width		<sup>t</sup> CH	0.45	0.55	<sup>t</sup> CK	31
Clock cycle time	CL = 2.5	<sup>t</sup> CK (2.5)	6	13	ns	46, 52
•	CL = 2	<sup>t</sup> CK (2)	7.5	13	ns	46, 52
CK low-level width	1	<sup>t</sup> CL	0.45	0.55	<sup>t</sup> CK	31
DQ and DM input hold time relative to DQS		<sup>t</sup> DH	0.45	_	ns	27, 32
DQ and DM input pulse width (1		<sup>t</sup> DIPW	1.75	_	ns	32
Access window of DQS from CK/	/CK#	<sup>t</sup> DQSCK	-0.6	0.6	ns	
DQS input high pulse width		<sup>t</sup> DQSH	0.35	_	<sup>t</sup> CK	
DQS input low pulse width		†DQSL	0.35	_	<sup>t</sup> CK	
DQS-DQ skew, DQS to last DQ v	alid, per group, per access	†DQSQ	_	0.4	ns	26, 27
WRITE command to first DQS lat		†DQSS	0.75	1.25	<sup>t</sup> CK	,
DQ and DM input setup time re		t <sub>DS</sub>	0.45	_	ns	27, 32
DQS falling edge from CK rising		t <sub>DSH</sub>	0.2	_	t <sub>CK</sub>	.,
DQS falling edge to CK rising - s		<sup>t</sup> DSS	0.2	_	<sup>t</sup> CK	
Half-clock period		tHP	<sup>t</sup> CH, <sup>t</sup> CL	_	ns	35
Data-out High-Z window from C	CK/CK#	tHZ	_	0.7	ns	19, 43
Address and control input hold time (fast slew rate)		t <sub>IH<sub>F</sub></sub>	0.75	_	ns	.57 .5
Address and control input hold time (slow slew rate)		tIH <sub>S</sub>	0.8	_	ns	15
Address and control input note time (slow siew rate)  Address and control input pulse width (for each input)		tIPW	2.2	_	ns	
Address and control input setup	<u> </u>	tIS <sub>F</sub>	0.75	_	ns	
Address and control input setup		t <sub>IS</sub>	0.8	_	ns	15
Data-out Low-Z window from C		tLZ	-0.7	_	ns	19, 43
LOAD MODE REGISTER comman		t MRD	12	_	ns	.5, .5
DQ-DQS hold, DQS to first DQ to	<u> </u>	tQH	tHP -tQHS	_	ns	26, 27
Data hold skew factor	go non vana, per access	tQHS	_	0.50	ns	/
ACTIVE-to-READ with auto prec	harge command	t <sub>RAP</sub>	15		ns	
ACTIVE-to-PRECHARGE comman		tRAS	42	70,000	ns	36, 54
ACTIVE-to-ACTIVE/AUTO REFRES		t <sub>RC</sub>	60	-	ns	55
ACTIVE-to-READ or WRITE delay	· · · · · · · · · · · · · · · · · · ·	t <sub>RCD</sub>	15	_	ns	33
REFRESH-to-REFRESH command		tREFC	_	70.3	μs	24
Average periodic refresh interva		tREFI	_	7.8	μs	24
AUTO REFRESH command perior		tRFC	72		ns	50
PRECHARGE command period	<del>v.</del>	t <sub>RP</sub>	15	_	ns	50
DQS read preamble		tRPRE	0.9	1.1	tCK	44
DQS read postamble		tRPST	0.4	0.6	tCK	44
ACTIVE bank a to ACTIVE bank I	b command	tRRD	12	_	ns	
Terminating voltage delay to V <sub>S</sub>		tVTD	0		ns	
DQS write preamble	3	tWPRE	0.25	<u> </u>	tCK	
DQS write preamble setup time		tWPRES	0.23	<u> </u>	ns	21, 22
DQS write postamble		tWPST	0.4	0.6	tCK	20
242 Mure hostalling		tWR	15	0.0	CIX	20



# Table 21: Electrical Characteristics and Recommended AC Operating Conditions (-6) (continued) Notes: 1–6, 16–18, 34 apply to the entire table; Notes appear on page 37; $0^{\circ}\text{C} \leq \text{T}_{A} \leq 70^{\circ}\text{C}$ ; $\text{V}_{\text{DDQ}} = 2.5\text{V} \pm 0.2\text{V}$ , $\text{V}_{\text{DD}} = 2.5\text{V} \pm 0.2\text{V}$

AC Characteristics		-6 (F	BGA)		
Parameter	Symbol	Min	Max	Units	Notes
Internal WRITE-to-READ command delay	<sup>t</sup> WTR	1	-	<sup>t</sup> CK	
Exit SELF REFRESH-to-non-READ command	<sup>t</sup> XSNR	75	-	ns	
Exit SELF REFRESH-to-READ command	<sup>t</sup> XSRD	200	-	<sup>t</sup> CK	
Data valid output window	n/a	tQH -	<sup>t</sup> DQSQ	ns	26



#### Table 22: Electrical Characteristics and Recommended AC Operating Conditions (-6T)

Notes: 1–6, 16–18, and 34 apply to the entire table; Notes appear on page 37;  $0^{\circ}C \le T_A \le 70^{\circ}C$ ;  $V_{DDQ} = 2.5V \pm 0.2V$ ,  $V_{DD} = 2.5V \pm 0.2V$ 

AC Characteristics			-6T (T	SOP)		
Parameter		Symbol	Min	Max	Units	Notes
Access window of DQ from CK	/CK#	<sup>t</sup> AC	-0.70	0.70	ns	
CK high-level width		<sup>t</sup> CH	0.45	0.55	<sup>t</sup> CK	31
Clock cycle time	CL = 2.5	<sup>t</sup> CK (2.5)	6	13	ns	46, 52
	CL = 2	<sup>t</sup> CK (2)	7.5	13	ns	46, 52
CK low-level width		<sup>t</sup> CL	0.45	0.55	<sup>t</sup> CK	31
DQ and DM input hold time re	lative to DQS	<sup>t</sup> DH	0.45	-	ns	27, 32
DQ and DM input pulse width	(for each input)	<sup>t</sup> DIPW	1.75	-	ns	32
Access window of DQS from C	K/CK#	<sup>t</sup> DQSCK	-0.6	0.6	ns	
DQS input high pulse width		<sup>t</sup> DQSH	0.35	-	<sup>t</sup> CK	
DQS input low pulse width		<sup>t</sup> DQSL	0.35	_	<sup>t</sup> CK	
DQS-DQ skew, DQS to last DQ	valid, per group, per access	<sup>t</sup> DQSQ	-	0.45	ns	26, 27
WRITE command to first DQS I	atching transition	t <sub>DQSS</sub>	0.75	1.25	<sup>t</sup> CK	
DQ and DM input setup time r	elative to DQS	<sup>t</sup> DS	0.45	_	ns	27, 32
DQS falling edge from CK risin	g - hold time	<sup>t</sup> DSH	0.2	_	<sup>t</sup> CK	
DQS falling edge to CK rising -		<sup>t</sup> DSS	0.2	_	<sup>t</sup> CK	
Half-clock period	·	<sup>t</sup> HP	<sup>t</sup> CH, <sup>t</sup> CL	_	ns	35
Data-out High-Z window from CK/CK#		<sup>t</sup> HZ	-	0.7	ns	19, 43
Address and control input hold		<sup>t</sup> IH <sub>F</sub>	0.75	_	ns	
Address and control input hold time (slow slew rate)		tIH <sub>S</sub>	0.8	_	ns	15
Address and control input puls	se width (for each input)	<sup>t</sup> IPW	2.2	_	ns	
Address and control input setu	ip time (fast slew rate)	<sup>t</sup> IS <sub>F</sub>	0.75	_	ns	
Address and control input setu	ip time (slow slew rate)	<sup>t</sup> IS <sub>S</sub>	0.8	_	ns	15
Data-out Low-Z window from	CK/CK#	tLZ	-0.7	_	ns	19, 43
LOAD MODE REGISTER comma	and cycle time	<sup>t</sup> MRD	12	_	ns	
DQ-DQS hold, DQS to first DQ	to go non-valid, per access	<sup>t</sup> QH	<sup>t</sup> HP - <sup>t</sup> QHS	_	ns	26, 27
Data hold skew factor		<sup>t</sup> QHS	-	0.55	ns	
ACTIVE-to-READ with auto pre	echarge command	<sup>t</sup> RAP	15	_	ns	
ACTIVE-to-PRECHARGE comma	and	<sup>t</sup> RAS	42	70,000	ns	36, 54
ACTIVE-to-ACTIVE/AUTO REFR	ESH command period	<sup>t</sup> RC	60	_	ns	55
ACTIVE-to-READ or WRITE dela	ay	<sup>t</sup> RCD	15	_	ns	
REFRESH-to-REFRESH comman	d interval	<sup>t</sup> REFC	-	70.3	μs	24
Average periodic refresh inter-	val	<sup>t</sup> REFI	-	7.8	μs	24
AUTO REFRESH command peri	od	<sup>t</sup> RFC	72	-	ns	50
PRECHARGE command period		<sup>t</sup> RP	15	-	ns	
DQS read preamble		<sup>t</sup> RPRE	0.9	1.1	<sup>t</sup> CK	44
DQS read postamble		<sup>t</sup> RPST	0.4	0.6	<sup>t</sup> CK	44
ACTIVE bank a to ACTIVE bank	c <i>b</i> command	<sup>t</sup> RRD	12	-	ns	
Terminating voltage delay to \		<sup>t</sup> VTD	0	-	ns	
DQS write preamble		<sup>t</sup> WPRE	0.25	-	<sup>t</sup> CK	
DQS write preamble setup tim	e	tWPRES	0	-	ns	21, 22
DQS write postamble		tWPST	0.4	0.6	<sup>t</sup> CK	20
DQ3 WITTE POSTAITIBLE		VVF31	0.4	0.0	CK	



# Table 22: Electrical Characteristics and Recommended AC Operating Conditions (-6T) (continued) Notes: 1–6, 16–18, and 34 apply to the entire table; Notes appear on page 37; $0^{\circ}\text{C} \leq \text{T}_{A} \leq 70^{\circ}\text{C}$ ; $\text{V}_{DDQ} = 2.5\text{V} \pm 0.2\text{V}$ , $\text{V}_{DD} = 2.5\text{V} \pm 0.2\text{V}$

AC Characteristics		- <b>6T (</b> 1	rsop)		
Parameter	Symbol	Min	Max	Units	Notes
Write recovery time	<sup>t</sup> WR	15	-	ns	
Internal WRITE-to-READ command delay	<sup>t</sup> WTR	1	_	<sup>t</sup> CK	
Exit SELF REFRESH-to-non-READ command	<sup>t</sup> XSNR	75	-	ns	
Exit SELF REFRESH-to-READ command	<sup>t</sup> XSRD	200	-	<sup>t</sup> CK	
Data valid output window	n/a	tQH -	<sup>t</sup> DQSQ	ns	26



#### **Table 23: Electrical Characteristics and Recommended AC Operating Conditions (-75E)**

Notes: 1–6, 16–18, 34 apply to the entire table; Notes appear on page 37;  $0^{\circ}C \le T_A \le 70^{\circ}C$ ;  $V_{DDQ} = 2.5V \pm 0.2V$ ,  $V_{DD} = 2.5V \pm 0.2V$ 

AC Characteristics			-7!	5E		
Parameter		Symbol	Min	Max	Units	Notes
Access window of DQ from CK/0	CK#	<sup>t</sup> AC	-0.75	0.75	ns	
CK high-level width		<sup>t</sup> CH	0.45	0.55	<sup>t</sup> CK	31
Clock cycle time	CL = 2.5	<sup>t</sup> CK (2.5)	7.5	13	ns	46, 52
	CL = 2	<sup>t</sup> CK (2)	7.5	13	ns	46, 52
CK low-level width		<sup>t</sup> CL	0.45	0.55	<sup>t</sup> CK	31
DQ and DM input hold time rela	ative to DQS	<sup>t</sup> DH	0.5	_	ns	27, 32
DQ and DM input pulse width (	for each input)	<sup>t</sup> DIPW	1.75	_	ns	32
Access window of DQS from CKA	CK#	<sup>t</sup> DQSCK	-0.75	0.75	ns	
DQS input high pulse width		<sup>t</sup> DQSH	0.35	_	<sup>t</sup> CK	
DQS input low pulse width		<sup>t</sup> DQSL	0.35	_	<sup>t</sup> CK	
DQS-DQ skew, DQS to last DQ v	alid, per group, per access	<sup>t</sup> DQSQ	-	0.5	ns	26, 27
WRITE command to first DQS la	tching transition	<sup>t</sup> DQSS	0.75	1.25	<sup>t</sup> CK	
DQ and DM input setup time re	lative to DQS	<sup>t</sup> DS	0.5	_	ns	27, 32
DQS falling edge from CK rising	- hold time	<sup>t</sup> DSH	0.2	_	<sup>t</sup> CK	
DQS falling edge to CK rising - s	etup time	<sup>t</sup> DSS	0.2	_	<sup>t</sup> CK	
Half-clock period		<sup>t</sup> HP	<sup>t</sup> CH, <sup>t</sup> CL	-	ns	35
Data-out High-Z window from CK/CK#		<sup>t</sup> HZ	-	0.75	ns	19, 43
Address and control input hold	time (fast slew rate)	t <sub>IH</sub> <sub>F</sub>	0.90	_	ns	
Address and control input hold time (slow slew rate)		tIH <sub>S</sub>	1	_	ns	15
Address and control input pulse	width (for each input)	<sup>t</sup> IPW	2.2	_	ns	
Address and control input setup	time (fast slew rate)	<sup>t</sup> IS <sub>F</sub>	0.90	_	ns	
Address and control input setup	time (slow slew rate)	<sup>t</sup> IS <sub>S</sub>	1	_	ns	15
Data-out Low-Z window from C	K/CK#	<sup>t</sup> LZ	-0.75	_	ns	19, 43
LOAD MODE REGISTER comman	id cycle time	<sup>t</sup> MRD	15	_	ns	
DQ-DQS hold, DQS to first DQ to	o go non-valid, per access	<sup>t</sup> QH	<sup>t</sup> HP - <sup>t</sup> QHS	_	ns	26, 27
Data hold skew factor		<sup>t</sup> QHS	-	0.75	ns	
ACTIVE-to-READ with auto prec	harge command	<sup>t</sup> RAP	15	_	ns	
ACTIVE-to-PRECHARGE commar	nd	<sup>t</sup> RAS	40	120,000	ns	36, 54
ACTIVE-to-ACTIVE/AUTO REFRES	SH command period	<sup>t</sup> RC	60	_	ns	55
ACTIVE-to-READ or WRITE delay	,	<sup>t</sup> RCD	15	-	ns	
REFRESH-to-REFRESH command	interval	<sup>t</sup> REFC	_	70.3	μs	24
Average periodic refresh interva	al .	<sup>t</sup> REFI	_	7.8	μs	24
AUTO REFRESH command perior	d	<sup>t</sup> RFC	75	-	ns	50
PRECHARGE command period		<sup>t</sup> RP	15	-	ns	
DQS read preamble		<sup>t</sup> RPRE	0.9	1.1	<sup>t</sup> CK	44
DQS read postamble		<sup>t</sup> RPST	0.4	0.6	<sup>t</sup> CK	44
ACTIVE bank a to ACTIVE bank	<i>b</i> command	<sup>t</sup> RRD	15	_	ns	
Terminating voltage delay to V <sub>S</sub>	S	<sup>t</sup> VTD	0	_	ns	
DQS write preamble		<sup>t</sup> WPRE	0.25	_	<sup>t</sup> CK	
DQS write preamble setup time		tWPRES	0	_	ns	21, 22
DQS write postamble		<sup>t</sup> WPST	0.4	0.6	<sup>t</sup> CK	20



# Table 23: Electrical Characteristics and Recommended AC Operating Conditions (-75E) (continued) Notes: 1–6, 16–18, 34 apply to the entire table; Notes appear on page 37; $0^{\circ}\text{C} \leq \text{T}_{A} \leq 70^{\circ}\text{C}$ ; $\text{V}_{\text{DDQ}} = 2.5\text{V} \pm 0.2\text{V}$ , $\text{V}_{\text{DD}} = 2.5\text{V} \pm 0.2\text{V}$

AC Characteristics		-7	5E		
Parameter	Symbol	Min	Мах	Units	Notes
Write recovery time	<sup>t</sup> WR	15	-	ns	
Internal WRITE-to-READ command delay	<sup>t</sup> WTR	1	-	<sup>t</sup> CK	
Exit SELF REFRESH-to-non-READ command	<sup>t</sup> XSNR	75	-	ns	
Exit SELF REFRESH-to-READ command	<sup>t</sup> XSRD	200	-	<sup>t</sup> CK	
Data valid output window	n/a	tQH -	<sup>t</sup> DQSQ	ns	26



#### Table 24: Electrical Characteristics and Recommended AC Operating Conditions (-75Z)

Notes: 1–6, 16–18, 34 apply to the entire table; Notes appear on page 37;  $0^{\circ}C \le T_A \le 70^{\circ}C$ ;  $V_{DDQ} = 2.5V \pm 0.2V$ ,  $V_{DD} = 2.5V \pm 0.2V$ 

AC Characteristics			-7!	5Z		
Parameter		Symbol	Min	Max	Units	Notes
Access window of DQ from CK/CK#		<sup>t</sup> AC	-0.75	0.75	ns	
CK high-level width		<sup>t</sup> CH	0.45	0.55	<sup>t</sup> CK	31
Clock cycle time	CL = 2.5	<sup>t</sup> CK (2.5)	7.5	13	ns	46
	CL = 2	<sup>t</sup> CK (2)	7.5	13	ns	46
CK low-level width	<b>'</b>	<sup>t</sup> CL	0.45	0.55	<sup>t</sup> CK	31
DQ and DM input hold time relative	e to DQS	<sup>t</sup> DH	0.5	_	ns	27, 32
DQ and DM input pulse width (for e	each input)	<sup>t</sup> DIPW	1.75	_	ns	32
Access window of DQS from CK/CK#	<u> </u>	<sup>t</sup> DQSCK	-0.75	0.75	ns	
DQS input high pulse width		<sup>t</sup> DQSH	0.35	_	<sup>t</sup> CK	
DQS input low pulse width		<sup>t</sup> DQSL	0.35	_	<sup>t</sup> CK	
DQS-DQ skew, DQS to last DQ valid	, per group, per access	<sup>t</sup> DQSQ	_	0.5	ns	26, 27
WRITE command-to-first DQS latchi		<sup>t</sup> DQSS	0.75	1.25	<sup>t</sup> CK	
DQ and DM input setup time relative	•	<sup>t</sup> DS	0.5	_	ns	27, 32
DQS falling edge from CK rising – h	old time	<sup>t</sup> DSH	0.2	_	<sup>t</sup> CK	
DQS falling edge to CK rising – setu		<sup>t</sup> DSS	0.2	_	<sup>t</sup> CK	
Half-clock period	•	<sup>t</sup> HP	<sup>t</sup> CH, <sup>t</sup> CL	_	ns	35
Data-out High-Z window from CK/C	K#	tHZ	_	0.75	ns	19, 43
Address and control input hold time (fast slew rate)		t <sub>IH<sub>F</sub></sub>	0.90	_	ns	
Address and control input hold time (slow slew rate)		t <sub>IHs</sub>	1	_	ns	15
Address and control input pulse width (for each input)		tIPW	2.2	_	ns	
Address and control input setup tim		<sup>t</sup> IS <sub>F</sub>	0.90	_	ns	
Address and control input setup tim		t <sub>IS</sub>	1	_	ns	15
Data-out Low-Z window from CK/Cl		tLZ	-0.75	_	ns	19, 43
LOAD MODE REGISTER command cy	cle time	<sup>t</sup> MRD	15	_	ns	
DQ-DQS hold, DQS to first DQ to go	non-valid, per access	<sup>t</sup> QH	tHP -tQHS	_	ns	26, 27
Data hold skew factor	·	<sup>t</sup> QHS	_	0.75	ns	
ACTIVE-to-READ with auto precharg	ge command	<sup>t</sup> RAP	20	_	ns	
ACTIVE-to-PRECHARGE command		<sup>t</sup> RAS	40	120,000	ns	36
ACTIVE-to-ACTIVE/AUTO REFRESH c	ommand period	<sup>t</sup> RC	65	_	ns	55
ACTIVE-to-READ or WRITE delay	·	<sup>t</sup> RCD	20	_	ns	
REFRESH-to-REFRESH command inte	erval	<sup>t</sup> REFC	-	70.3	μs	24
Average periodic refresh interval		<sup>t</sup> REFI	_	7.8	μs	24
AUTO REFRESH command period		<sup>t</sup> RFC	75	_	ns	50
PRECHARGE command period		<sup>t</sup> RP	20	_	ns	
DQS read preamble		<sup>t</sup> RPRE	0.9	1.1	<sup>t</sup> CK	44
DQS read postamble		<sup>t</sup> RPST	0.4	0.6	<sup>t</sup> CK	44
ACTIVE bank a to ACTIVE bank b co	mmand	<sup>t</sup> RRD	15	_	ns	
Terminating voltage delay to V <sub>DD</sub>		<sup>t</sup> VTD	0	_	ns	
DQS write preamble		<sup>t</sup> WPRE	0.25	_	<sup>t</sup> CK	
DQS write preamble setup time		tWPRES	0	_	ns	21, 22
DQS write postamble		tWPST	0.4	0.6	<sup>t</sup> CK	20
Write recovery time		<sup>t</sup> WR	15	_	ns	



# Table 24: Electrical Characteristics and Recommended AC Operating Conditions (-75Z) (continued) Notes: 1–6, 16–18, 34 apply to the entire table; Notes appear on page 37; $0^{\circ}\text{C} \leq \text{T}_{A} \leq 70^{\circ}\text{C}$ ; $\text{V}_{DDQ} = 2.5\text{V} \pm 0.2\text{V}$ , $\text{V}_{DD} = 2.5\text{V} \pm 0.2\text{V}$

AC Characteristics		-75Z			
Parameter	Symbol	Min	Max	Units	Notes
Internal WRITE-to-READ command delay	<sup>t</sup> WTR	1	-	<sup>t</sup> CK	
Exit SELF REFRESH-to-non-READ command	<sup>t</sup> XSNR	75	-	ns	
Exit SELF REFRESH-to-READ command	<sup>t</sup> XSRD	200	-	<sup>t</sup> CK	
Data valid output window	n/a	tQH -	<sup>t</sup> DQSQ	ns	26



#### **Table 25: Electrical Characteristics and Recommended AC Operating Conditions (-75)**

Notes: 1–6, 16–18, and 34 apply to the entire table; Notes appear on page 37;  $0^{\circ}C \le T_A \le 70^{\circ}C$ ;  $V_{DDQ} = 2.5V \pm 0.2V$ ,  $V_{DD} = 2.5V \pm 0.2V$ 

AC Characteristics		-75				
Parameter		Symbol	Min	Max	Units	Notes
Access window of DQ from CK/CK#		<sup>t</sup> AC	-0.75	0.75	ns	
CK high-level width		<sup>t</sup> CH	0.45	0.55	<sup>t</sup> CK	31
Clock cycle time	CL = 2.5	<sup>t</sup> CK (2.5)	7.5	13	ns	46
	CL = 2	<sup>t</sup> CK (2)	10	13	ns	46
CK low-level width	I	<sup>t</sup> CL	0.45	0.55	<sup>t</sup> CK	31
DQ and DM input hold time relative to DQS		tDH	0.5	_	ns	27, 32
DQ and DM input pulse width (for each input)		<sup>t</sup> DIPW	1.75	_	ns	32
Access window of DQS from CK/CK#		<sup>t</sup> DQSCK	-0.75	0.75	ns	
DQS input high pulse width		<sup>t</sup> DQSH	0.35	_	<sup>t</sup> CK	
DQS input low pulse width		<sup>t</sup> DQSL	0.35	_	<sup>t</sup> CK	
DQS–DQ skew, DQS to last DQ valid, per group, per access		<sup>t</sup> DQSQ	_	0.5	ns	26, 27
WRITE command-to-first DQS latching transition		t <sub>DQSS</sub>	0.75	1.25	<sup>t</sup> CK	
DQ and DM input setup time relative to DQS		<sup>t</sup> DS	0.5	_	ns	27, 32
DQS falling edge from CK rising – hold time		<sup>t</sup> DSH	0.2	_	<sup>t</sup> CK	,
DQS falling edge to CK rising – setup time		<sup>t</sup> DSS	0.2	_	<sup>t</sup> CK	
Half-clock period		tHP	<sup>t</sup> CH, <sup>t</sup> CL	_	ns	35
Data-out High-Z window from CK/CK#		tHZ	_	0.75	ns	19, 43
Address and control input hold time (fast slew rate)		t <sub>IH<sub>F</sub></sub>	0.90	_	ns	·
Address and control input hold time (slow slew rate)		tIH <sub>S</sub>	1	_	ns	15
Address and control input pulse width (for each input)		tIPW	2.2	_	ns	
Address and control input setup time (fast slew rate)		<sup>t</sup> IS <sub>F</sub>	0.90	_	ns	
Address and control input setup time (slow slew rate)		<sup>t</sup> IS <sub>S</sub>	1	_	ns	15
Data-out Low-Z window from CK/CK#		tLZ	-0.75	_	ns	19, 43
LOAD MODE REGISTER command cycle time		<sup>t</sup> MRD	15	_	ns	
DQ-DQS hold, DQS to first DQ to go non-valid, per access		<sup>t</sup> QH	<sup>t</sup> HP - <sup>t</sup> QHS	_	ns	26, 27
Data hold skew factor		<sup>t</sup> QHS	-	0.75	ns	
ACTIVE-to-READ with auto precharge command		<sup>t</sup> RAP	20	_	ns	
ACTIVE-to-PRECHARGE command		<sup>t</sup> RAS	40	120,000	ns	36
ACTIVE-to-ACTIVE/AUTO REFRESH command period		<sup>t</sup> RC	65	_	ns	55
ACTIVE-to-READ or WRITE delay	•	<sup>t</sup> RCD	20	_	ns	
REFRESH-to-REFRESH command interval		<sup>t</sup> REFC	-	70.3	μs	24
Average periodic refresh interval		<sup>t</sup> REFI	-	7.8	μs	24
AUTO REFRESH command period		<sup>tr</sup> FC	75	_	ns	50
PRECHARGE command period		<sup>t</sup> RP	20	_	ns	
DQS read preamble		<sup>t</sup> RPRE	0.9	1.1	tCK	44
DQS read postamble		<sup>t</sup> RPST	0.4	0.6	tCK	44
ACTIVE bank a to ACTIVE bank b co	ommand	<sup>t</sup> RRD	15	_	ns	
Terminating voltage delay to V <sub>DD</sub>		<sup>t</sup> VTD	0	_	ns	
DQS write preamble		<sup>t</sup> WPRE	0.25	_	tCK	
DQS write preamble setup time		tWPRES	0	-	ns	21, 22
DQS write postamble		tWPST	0.4	0.6	tCK	20
Write recovery time		tWR	15	_	ns	



# Table 25: Electrical Characteristics and Recommended AC Operating Conditions (-75) (continued)

Notes: 1–6, 16–18, and 34 apply to the entire table; Notes appear on page 37;  $0^{\circ}C \le T_A \le 70^{\circ}C$ ;  $V_{DDQ} = 2.5V \pm 0.2V$ ,  $V_{DD} = 2.5V \pm 0.2V$ 

AC Characteristics	-7	75			
Parameter	Symbol	Min	Max	Units	Notes
Internal WRITE-to-READ command delay	<sup>t</sup> WTR	1	-	<sup>t</sup> CK	
Exit SELF REFRESH-to-non-READ command	<sup>t</sup> XSNR	75	-	ns	
Exit SELF REFRESH-to-READ command	<sup>t</sup> XSRD	200	-	<sup>t</sup> CK	
Data valid output window	n/a	tQH -	<sup>t</sup> DQSQ	ns	26

### **Table 26: Input Slew Rate Derating Values for Addresses and Commands**

Note: 15 applies to the entire table; Notes appear on page 37;  $0^{\circ}C \le T_A \le 70^{\circ}C$ ;  $V_{DDQ} = 2.5V \pm 0.2V$ ,  $V_{DD} = 2.5V \pm 0.2V$ 

Speed	Slew Rate	<sup>t</sup> IS	<sup>t</sup> IH	Units
-75Z/-75E	0.500 V/ns	1.00	1	ns
-75Z/-75E	0.400 V/ns	1.05	1	ns
-75Z/-75E	0.300 V/ns	1.10	1	ns

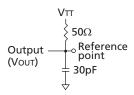
## Table 27: Input Slew Rate Derating Values for DQ, DQS, and DM

Note: 32 applies to the entire table; Notes appear on page 37;  $0^{\circ}C \le T_A \le 70^{\circ}C$ ;  $V_{DDQ} = 2.5V \pm 0.2V$ ,  $V_{DD} = 2.5V \pm 0.2V$ 

Speed	Slew Rate	<sup>t</sup> DS	<sup>t</sup> DH	Units
-75Z/-75E	0.500 V/ns	0.50	0.50	ns
-75Z/-75E	0.400 V/ns	0.55	0.55	ns
-75Z/-75E	0.300 V/ns	0.60	0.60	ns



- 1. All voltages referenced to V<sub>SS</sub>.
- 2. Tests for AC timing,  $I_{DD}$ , and electrical AC and DC characteristics may be conducted at nominal reference/supply voltage levels, but the related specifications and the device operation are guaranteed for the full voltage range specified.
- 3. Outputs (except for I<sub>DD</sub> measurements) measured with equivalent load:



- 4. AC timing and  $I_{DD}$  tests may use a  $V_{IL}$ -to- $V_{IH}$  swing of up to 1.5V in the test environment, but input timing is still referenced to  $V_{REF}$  (or to the crossing point for CK/CK#), and parameter specifications are guaranteed for the specified AC input levels under normal use conditions. The minimum slew rate for the input signals used to test the device is 1 V/ns in the range between  $V_{IL(AC)}$  and  $V_{IH(AC)}$ .
- 5. The AC and DC input level specifications are as defined in the SSTL\_2 standard (that is, the receiver will effectively switch as a result of the signal crossing the AC input level and will remain in that state as long as the signal does not ring back above [below] the DC input LOW [HIGH] level).
- 6. All speed grades are not offered on all densities. Refer to page 1 for availability.
- 7.  $V_{REF}$  is expected to equal  $V_{DDQ}/2$  of the transmitting device and to track variations in the DC level of the same. Peak-to-peak noise (noncommon mode) on  $V_{REF}$  may not exceed  $\pm 2\%$  of the DC value. Thus, from  $V_{DDQ}/2$ ,  $V_{REF}$  is allowed  $\pm 25$ mV for DC error and an additional  $\pm 25$ mV for AC noise. This measurement is to be taken at the nearest  $V_{REF}$  bypass capacitor.
- 8.  $V_{TT}$  is not applied directly to the device.  $V_{TT}$  is a system supply for signal termination resistors, it is expected to be set equal to  $V_{REF}$  and it must track variations in the DC level of  $V_{REF}$
- 9.  $V_{ID}$  is the magnitude of the difference between the input level on CK and the input level on CK#.
- 10. The value of  $V_{IX}$  and  $V_{MP}$  is expected to equal  $V_{DDQ}/2$  of the transmitting device and must track variations in the DC level of the same.
- 11.  $I_{DD}$  is dependent on output loading and cycle rates. Specified values are obtained with minimum cycle times at CL = 3 for -5B; CL = 2.5, -6/-6T/-75; and CL = 2, -75E/-75Z speeds with the outputs open.
- 12. Enables on-chip refresh and address counters.
- 13.  $I_{\rm DD}$  specifications are tested after the device is properly initialized and is averaged at the defined cycle rate.
- 14. This parameter is sampled.  $V_{DD}$  = 2.5V ±0.2V,  $V_{DDQ}$  = 2.5V ±0.2V,  $V_{REF}$  =  $V_{SS}$ , f = 100 MHz,  $T_A$  = 25°C,  $V_{OUT(DC)}$  =  $V_{DDQ}$ /2,  $V_{OUT}$  (peak-to-peak) = 0.2V. DM input is grouped with I/O pins, reflecting the fact that they are matched in loading.
- 15. For slew rates less than 1 V/ns and greater than or equal to 0.5 V/ns. If the slew rate is less than 0.5 V/ns, timing must be derated: <sup>t</sup>IS has an additional 50ps per each 100 mV/ns reduction in slew rate from the 500 mV/ns. <sup>t</sup>IH has 0ps added, that is, it remains constant. If the slew rate exceeds 4.5 V/ns, functionality is uncertain. For -5B, -6, and -6T, slew rates must be greater than or equal to 0.5 V/ns.

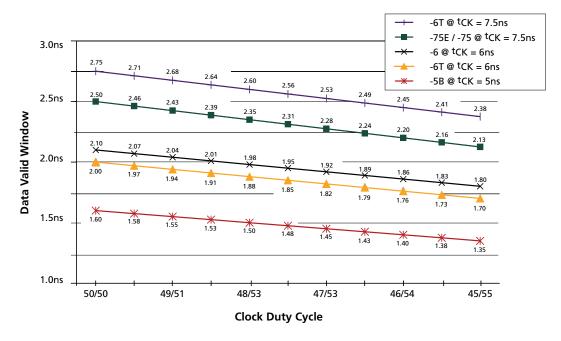


- 16. The CK/CK# input reference level (for timing referenced to CK/CK#) is the point at which CK and CK# cross; the input reference level for signals other than CK/CK# is  $V_{\rm RFF}$
- 17. Inputs are not recognized as valid until  $V_{REF}$  stabilizes. Once initialized, including self refresh mode,  $V_{REF}$  must be powered within specified range. Exception: during the period before  $V_{REF}$  stabilizes, CKE < 0.3 ×  $V_{DD}$  is recognized as LOW.
- 18. The output timing reference level, as measured at the timing reference point (indicated in Note 3), is  $V_{\rm TT}$ .
- 19. <sup>t</sup>HZ and <sup>t</sup>LZ transitions occur in the same access time windows as data valid transitions. These parameters are not referenced to a specific voltage level, but specify when the device output is no longer driving (High-Z) or begins driving (Low-Z).
- 20. The intent of the "Don't Care" state after completion of the postamble is the DQS-driven signal should either be HIGH, LOW, or High-Z, and that any signal transition within the input switching region must follow valid input requirements. That is, if DQS transitions HIGH (above  $V_{IH(DC)min}$ ) then it must not transition LOW (below  $V_{IH(DC)}$  prior to <sup>t</sup>DQSH [MIN]).
- 21. This is not a device limit. The device will operate with a negative value, but system performance could be degraded due to bus turnaround.
- 22. It is recommended that DQS be valid (HIGH or LOW) on or before the WRITE command. The case shown (DQS going from High-Z to logic LOW) applies when no WRITEs were previously in progress on the bus. If a previous WRITE was in progress, DQS could be HIGH during this time, depending on <sup>t</sup>DQSS.
- 23. MIN ( ${}^{t}RC$  or  ${}^{t}RFC$ ) for  $I_{DD}$  measurements is the smallest multiple of  ${}^{t}CK$  that meets the minimum absolute value for the respective parameter.  ${}^{t}RAS$  (MAX) for  $I_{DD}$  measurements is the largest multiple of  ${}^{t}CK$  that meets the maximum absolute value for  ${}^{t}RAS$ .
- 24. The refresh period is 64ms. This equates to an average refresh rate of 7.8125µs. However, an AUTO REFRESH command must be asserted at least once every 70.3µs; burst refreshing or posting by the DRAM controller greater than 8 REFRESH cycles is not allowed.
- 25. The I/O capacitance per DQS and DQ byte/group will not differ by more than this maximum amount for any given device.
- 26. The data valid window is derived by achieving other specifications: <sup>t</sup>HP (<sup>t</sup>CK/2), <sup>t</sup>DQSQ, and <sup>t</sup>QH (<sup>t</sup>QH = <sup>t</sup>HP <sup>t</sup>QHS). The data valid window derates in direct proportion to the clock duty cycle and a practical data valid window can be derived. The clock is allowed a maximum duty cycle variation of 45/55, because functionality is uncertain when operating beyond a 45/55 ratio. The data valid window derating curves are provided in Figure 13 on page 39 for duty cycles ranging between 50/50 and 45/55.
- 27. Referenced to each output group: x4 = DQS with DQ[3:0]; x8 = DQS with DQ[7:0]; x16 = LDQS with DQ[7:0] and UDQS with DQ[15:8].
- 28. This limit is actually a nominal value and does not result in a fail value. CKE is HIGH during the REFRESH command period (<sup>t</sup>RFC [MIN]), else CKE is LOW (that is, during standby).
- 29. To maintain a valid level, the transitioning edge of the input must:
  - 29a. Sustain a constant slew rate from the current AC level through to the target AC level,  $V_{\rm IL(AC)}$  or  $V_{\rm IH(AC)}$ .
  - 29b. Reach at least the target AC level.
  - 29c. After the AC target level is reached, continue to maintain at least the target DC level,  $V_{\rm IL(DC)}$  or  $V_{\rm IH(DC)}$ .



- 30. The input capacitance per pin group will not differ by more than this maximum amount for any given device.
- 31. CK and CK# input slew rate must be  $\ge 1$  V/ns ( $\ge 2$  V/ns if measured differentially).

Figure 13: Derating Data Valid Window (<sup>t</sup>QH - <sup>t</sup>DQSQ)



- 32. DQ and DM input slew rates must not deviate from DQS by more than 10%. If the DQ/DM/DQS slew rate is less than 0.5 V/ns, timing must be derated: 50ps must be added to <sup>t</sup>DS and <sup>t</sup>DH for each 100 mV/ns reduction in slew rate. For -5B, -6, and -6T speed grades, the slew rate must be ≥0.5 V/ns. If the slew rate exceeds 4 V/ns, functionality is uncertain.
- 33. V<sub>DD</sub> must not vary more than 4% if CKE is not active while any bank is active.
- 34. The clock is allowed up to  $\pm 150$ ps of jitter. Each timing parameter is allowed to vary by the same amount.
- 35. <sup>t</sup>HP (MIN) is the lesser of <sup>t</sup>CL (MIN) and <sup>t</sup>CH (MIN) actually applied to the device CK and CK# inputs, collectively, during bank active.
- 36. READs and WRITEs with auto precharge are not allowed to be issued until <sup>t</sup>RAS (MIN) can be satisfied prior to the internal PRECHARGE command being issued.
- 37. Any positive glitch must be less than 1/3 of the clock cycle and not more than 400mV or 2.9V (300mV or 2.9V maximum for -5B), whichever is less. Any negative glitch must be less than 1/3 of the clock cycle and not exceed either –300mV or 2.2V (2.4V for -5B), whichever is more positive. The average cannot be below the 2.5V (2.6V for -5B) minimum.
- 38. Normal output drive curves:
  - 38a. The full driver pull-down current variation from MIN to MAX process; temperature and voltage will lie within the outer bounding lines of the V-I curve of Figure 14 on page 40.
  - 38b. The driver pull-down current variation, within nominal voltage and temperature limits, is expected, but not guaranteed, to lie within the inner bounding lines of the V-I curve of Figure 14 on page 40.



- 38c. The full driver pull-up current variation from MIN to MAX process; temperature and voltage will lie within the outer bounding lines of the V-I curve of Figure 15 on page 40.
- 38d. The driver pull-up current variation within nominal limits of voltage and temperature is expected, but not guaranteed, to lie within the inner bounding lines of the V-I curve of Figure 15 on page 40.
- 38e. The full ratio variation of MAX to MIN pull-up and pull-down current should be between 0.71 and 1.4 for drain-to-source voltages from 0.1V to 1.0V at the same voltage and temperature.
- 38f. The full ratio variation of the nominal pull-up to pull-down current should be unity  $\pm 10\%$  for device drain-to-source voltages from 0.1V to 1.0V.

Figure 14: Full Drive Pull-Down Characteristics

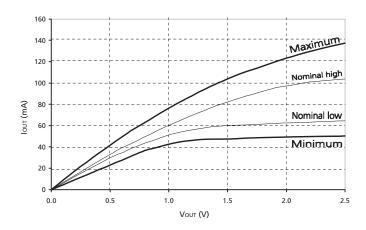
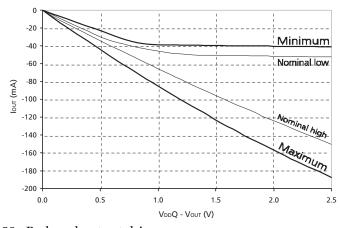


Figure 15: Full Drive Pull-Up Characteristics



- 39. Reduced output drive curves:
  - 39a. The full driver pull-down current variation from MIN to MAX process; temperature and voltage will lie within the outer bounding lines of the V-I curve of Figure 16 on page 41.
  - 39b. The driver pull-down current variation, within nominal voltage and temperature limits, is expected, but not guaranteed, to lie within the inner bounding lines of the V-I curve of Figure 16 on page 41.
  - 39c. The full driver pull-up current variation from MIN to MAX process; temperature and voltage will lie within the outer bounding lines of the V-I curve of Figure 17.



- 39d. The driver pull-up current variation, within nominal voltage and temperature limits, is expected, but not guaranteed, to lie within the inner bounding lines of the V-I curve of Figure 17 on page 41.
- 39e. The full ratio variation of the MAX-to-MIN pull-up and pull-down current should be between 0.71 and 1.4 for device drain-to-source voltages from 0.1V to 1.0V at the same voltage and temperature.
- 39f. The full ratio variation of the nominal pull-up to pull-down current should be unity  $\pm 10\%$ , for device drain-to-source voltages from 0.1V to 1.0V.

Figure 16: Reduced Drive Pull-Down Characteristics

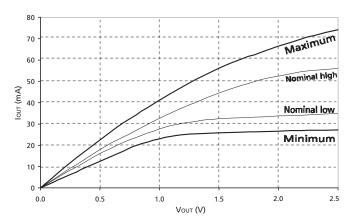
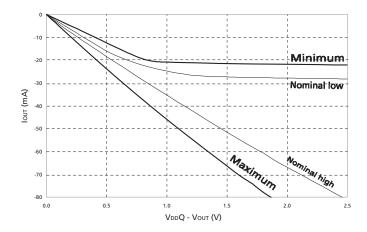


Figure 17: Reduced Drive Pull-Up Characteristics



- 40. The voltage levels used are derived from a minimum  $V_{\rm DD}$  level and the referenced test load. In practice, the voltage levels obtained from a properly terminated bus will provide significantly different voltage values.
- 41.  $V_{IH}$  overshoot:  $V_{IH,max} = V_{DDQ} + 1.5V$  for a pulse width  $\leq$  3ns, and the pulse width can not be greater than 1/3 of the cycle rate.  $V_{IL}$  undershoot:  $V_{IL,min} = -1.5V$  for a pulse width  $\leq$  3ns, and the pulse width can not be greater than 1/3 of the cycle rate.
- 42.  $V_{DD}$  and  $V_{DDO}$  must track each other.
- 43. <sup>t</sup>HZ (MAX) will prevail over <sup>t</sup>DQSCK (MAX) + <sup>t</sup>RPST (MAX) condition. <sup>t</sup>LZ (MIN) will prevail over <sup>t</sup>DQSCK (MIN) + <sup>t</sup>RPRE (MAX) condition.



- 44. <sup>t</sup>RPST end point and <sup>t</sup>RPRE begin point are not referenced to a specific voltage level but specify when the device output is no longer driving (<sup>t</sup>RPST) or begins driving (<sup>t</sup>RPRE).
- 45. During initialization,  $V_{DDQ}$ ,  $V_{TT}$ , and  $V_{REF}$  must be equal to or less than  $V_{DD}$  + 0.3V. Alternatively,  $V_{TT}$  may be 1.35V maximum during power-up, even if  $V_{DD}/V_{DDQ}$  are 0V, provided a minimum of  $42\Omega$  of series resistance is used between the  $V_{TT}$  supply and the input pin.
- 46. The current Micron part operates below 83 MHz (slowest specified JEDEC operating frequency). As such, future die may not reflect this option.
- 47. When an input signal is HIGH or LOW, it is defined as a steady state logic HIGH or LOW.
- 48. Random address is changing; 50% of data is changing at every transfer.
- 49. Random address is changing; 100% of data is changing at every transfer.
- 50. CKE must be active (HIGH) during the entire time a REFRESH command is executed. That is, from the time the AUTO REFRESH command is registered, CKE must be active at each rising clock edge, until <sup>t</sup>RFC has been satisfied.
- 51.  $I_{DD2N}$  specifies the DQ, DQS, and DM to be driven to a valid HIGH or LOW logic level.  $I_{DD2Q}$  is similar to  $I_{DD2F}$  except  $I_{DD2Q}$  specifies the address and control inputs to remain stable. Although  $I_{DD2F}$   $I_{DD2N}$ , and  $I_{DD2O}$  are similar,  $I_{DD2F}$  is "worst case."
- 52. Whenever the operating frequency is altered, not including jitter, the DLL is required to be reset followed by 200 clock cycles before any READ command.
- 53. This is the DC voltage supplied at the DRAM and is inclusive of all noise up to 20 MHz. Any noise above 20 MHz at the DRAM generated from any source other than that of the DRAM itself may not exceed the DC voltage range of  $2.6V \pm 100$ mV.
- 54. The -6/-6T speed grades will operate with <sup>t</sup>RAS (MIN) = 40ns and <sup>t</sup>RAS (MAX) = 120,000ns at any slower frequency.
- 55. DRAM devices should be evenly addressed when being accessed. Disproportionate accesses to a particular row address may result in reduction of the product lifetime.



**Table 28: Normal Output Drive Characteristics** 

Characteristics are specified under best, worst, and nominal process variation/conditions

		Pull-Down C	urrent (mA)			rrent (mA)		
Voltage (V)	Nominal Low	Nominal High	Min	Max	Nominal Low	Nominal High	Min	Max
0.1	6.0	6.8	4.6	9.6	-6.1	-7.6	-4.6	-10.0
0.2	12.2	13.5	9.2	18.2	-12.2	-14.5	-9.2	-20.0
0.3	18.1	20.1	13.8	26.0	-18.1	-21.2	-13.8	-29.8
0.4	24.1	26.6	18.4	33.9	-24.0	-27.7	-18.4	-38.8
0.5	29.8	33.0	23.0	41.8	-29.8	-34.1	-23.0	-46.8
0.6	34.6	39.1	27.7	49.4	-34.3	-40.5	-27.7	-54.4
0.7	39.4	44.2	32.2	56.8	-38.1	-46.9	-32.2	-61.8
0.8	43.7	49.8	36.8	63.2	-41.1	-53.1	-36.0	-69.5
0.9	47.5	55.2	39.6	69.9	-43.8	-59.4	-38.2	-77.3
1.0	51.3	60.3	42.6	76.3	-46.0	-65.5	-38.7	-85.2
1.1	54.1	65.2	44.8	82.5	-47.8	-71.6	-39.0	-93.0
1.2	56.2	69.9	46.2	88.3	-49.2	-77.6	-39.2	-100.6
1.3	57.9	74.2	47.1	93.8	-50.0	-83.6	-39.4	-108.1
1.4	59.3	78.4	47.4	99.1	-50.5	-89.7	-39.6	-115.5
1.5	60.1	82.3	47.7	103.8	-50.7	-95.5	-39.9	-123.0
1.6	60.5	85.9	48.0	108.4	-51.0	-101.3	-40.1	-130.4
1.7	61.0	89.1	48.4	112.1	-51.1	-107.1	-40.2	-136.7
1.8	61.5	92.2	48.9	115.9	-51.3	-112.4	-40.3	-144.2
1.9	62.0	95.3	49.1	119.6	-51.5	-118.7	-40.4	-150.5
2.0	62.5	97.2	49.4	123.3	-51.6	-124.0	-40.5	-156.9
2.1	62.8	99.1	49.6	126.5	-51.8	-129.3	-40.6	-163.2
2.2	63.3	100.9	49.8	129.5	-52.0	-134.6	-40.7	-169.6
2.3	63.8	101.9	49.9	132.4	-52.2	-139.9	-40.8	-176.0
2.4	64.1	102.8	50.0	135.0	-52.3	-145.2	-40.9	-181.3
2.5	64.6	103.8	50.2	137.3	-52.5	-150.5	-41.0	-187.6
2.6	64.8	104.6	50.4	139.2	-52.7	-155.3	-41.1	-192.9
2.7	65.0	105.4	50.5	140.8	-52.8	-160.1	-41.2	-198.2



**Table 29: Reduced Output Drive Characteristics** 

Characteristics are specified under best, worst, and nominal process variation/conditions

		Pull-Down C	urrent (mA)			Pull-Up Cu	rrent (mA)	
Voltage (V)	Nominal Low	Nominal High	Min	Max	Nominal Low	Nominal High	Min	Max
0.1	3.4	3.8	2.6	5.0	-3.5	-4.3	-2.6	-5.0
0.2	6.9	7.6	5.2	9.9	-6.9	-7.8	-5.2	-9.9
0.3	10.3	11.4	7.8	14.6	-10.3	-12.0	-7.8	-14.6
0.4	13.6	15.1	10.4	19.2	-13.6	-15.7	-10.4	-19.2
0.5	16.9	18.7	13.0	23.6	-16.9	-19.3	-13.0	-23.6
0.6	19.9	22.1	15.7	28.0	-19.4	-22.9	-15.7	-28.0
0.7	22.3	25.0	18.2	32.2	-21.5	-26.5	-18.2	-32.2
0.8	24.7	28.2	20.8	35.8	-23.3	-30.1	-20.4	-35.8
0.9	26.9	31.3	22.4	39.5	-24.8	-33.6	-21.6	-39.5
1.0	29.0	34.1	24.1	43.2	-26.0	-37.1	-21.9	-43.2
1.1	30.6	36.9	25.4	46.7	-27.1	-40.3	-22.1	-46.7
1.2	31.8	39.5	26.2	50.0	-27.8	-43.1	-22.2	-50.0
1.3	32.8	42.0	26.6	53.1	-28.3	-45.8	-22.3	-53.1
1.4	33.5	44.4	26.8	56.1	-28.6	-48.4	-22.4	-56.1
1.5	34.0	46.6	27.0	58.7	-28.7	-50.7	-22.6	-58.7
1.6	34.3	48.6	27.2	61.4	-28.9	-52.9	-22.7	-61.4
1.7	34.5	50.5	27.4	63.5	-28.9	-55.0	-22.7	-63.5
1.8	34.8	52.2	27.7	65.6	-29.0	-56.8	-22.8	-65.6
1.9	35.1	53.9	27.8	67.7	-29.2	-58.7	-22.9	-67.7
2.0	35.4	55.0	28.0	69.8	-29.2	-60.0	-22.9	-69.8
2.1	35.6	56.1	28.1	71.6	-29.3	-61.2	-23.0	-71.6
2.2	35.8	57.1	28.2	73.3	-29.5	-62.4	-23.0	-73.3
2.3	36.1	57.7	28.3	74.9	-29.5	-63.1	-23.1	-74.9
2.4	36.3	58.2	28.3	76.4	-29.6	-63.8	-23.2	-76.4
2.5	36.5	58.7	28.4	77.7	-29.7	-64.4	-23.2	-77.7
2.6	36.7	59.2	28.5	78.8	-29.8	-65.1	-23.3	-78.8
2.7	36.8	59.6	28.6	79.7	-29.9	-65.8	-23.3	-79.7



# Commands

Tables 30 and 31 provide a quick reference of available commands. Two additional Truth Tables—Table 32 on page 46 and Table 33 on page 47—provide current state/next state information.

#### Table 30: Truth Table 1 - Commands

CKE is HIGH for all commands shown except SELF REFRESH; All states and sequences not shown are illegal or reserved

Function	CS#	RAS#	CAS#	WE#	Address	Notes
DESELECT	Н	Х	Х	Х	Х	1
NO OPERATION (NOP)	L	Н	Н	Н	Х	1
ACTIVE (select bank and activate row)	L	L	Н	Н	Bank/row	2
READ (select bank and column and start READ burst)	L	Н	L	Н	Bank/col	3
WRITE (select bank and column and start WRITE burst)	L	Н	L	L	Bank/col	3
BURST TERMINATE	L	Н	Н	L	Х	4
PRECHARGE (deactivate row in bank or banks)	L	L	Н	L	Code	5
AUTO REFRESH or SELF REFRESH (enter self refresh mode)	L	L	L	Н	Х	6, 7
LOAD MODE REGISTER	L	L	L	L	Op-code	8

Notes:

- 1. DESELECT and NOP are functionally interchangeable.
- 2. BA[1:0] provide bank address and A[n:0] (128Mb: n = 11; 256Mb and 512Mb: n = 12; 1Gb: n = 13) provide row address.
- 3. BA[1:0] provide bank address; A[i:0] provide column address, (where Ai is the most significant column address bit for a given density and configuration, see Table 2 on page 2) A10 HIGH enables the auto precharge feature (non persistent), and A10 LOW disables the auto precharge feature.
- 4. Applies only to READ bursts with auto precharge disabled; this command is undefined (and should not be used) for READ bursts with auto precharge enabled and for WRITE bursts.
- 5. A10 LOW: BA[1:0] determine which bank is precharged. A10 HIGH: all banks are precharged and BA[1:0] are "Don't Care."
- 6. This command is AUTO REFRESH if CKE is HIGH; SELF REFRESH if CKE is LOW.
- 7. Internal refresh counter controls row addressing while in self refresh mode, all inputs and I/Os are "Don't Care" except for CKE.
- 8. BA[1:0] select either the mode register or the extended mode register (BA0 = 0, BA1 = 0 select the mode register; BA0 = 1, BA1 = 0 select extended mode register; other combinations of BA[1:0] are reserved). A[n:0] provide the op-code to be written to the selected mode register.

### **Table 31: Truth Table 2 - DM Operation**

Used to mask write data, provided coincident with the corresponding data

Name (Function)	DM	DQ
Write enable	L	Valid
Write inhibit	Н	X



#### Table 32: Truth Table 3 – Current State Bank *n* – Command to Bank *n*

Notes: 1-6 apply to the entire table; Notes appear below

<b>Current State</b>	CS#	RAS#	CAS#	WE#	Command/Action	Notes
Any	Н	Х	Х	Х	DESELECT (NOP/continue previous operation)	
	L	Н	Н	Н	NO OPERATION (NOP/continue previous operation)	
Idle	L	L	Н	Н	ACTIVE (select and activate row)	
	L	L	L	Н	AUTO REFRESH	7
	L	L	L	L	LOAD MODE REGISTER	7
Row active	L	Н	L	Н	READ (select column and start READ burst)	10
	L	Н	L	L	WRITE (select column and start WRITE burst)	10
	L	L	Н	L	PRECHARGE (deactivate row in bank or banks)	8
Read	L	Н	L	Н	READ (select column and start new READ burst)	10
(auto precharge	L	Н	L	L	WRITE (select column and start WRITE burst)	10, 12
disabled)	L	L	Н	L	PRECHARGE (truncate READ burst, start PRECHARGE)	8
	L	Н	Н	L	BURST TERMINATE	9
Write	L	Н	L	Н	READ (select column and start READ burst)	10, 11
(auto precharge	L	Н	L	L	WRITE (select column and start new WRITE burst)	10
disabled)	L	L	Н	L	PRECHARGE (truncate WRITE burst, start PRECHARGE)	8, 11

- 1. This table applies when  $CKE_{n-1}$  was HIGH and  $CKE_n$  is HIGH (see Table 35 on page 49) and after <sup>t</sup>XSNR has been met (if the previous state was self refresh).
- 2. This table is bank-specific, except where noted (that is, the current state is for a specific bank and the commands shown are those allowed to be issued to that bank when in that state). Exceptions are covered in the notes below.
- 3. Current state definitions:
  - Idle: The bank has been precharged, and <sup>t</sup>RP has been met.
  - Row active: A row in the bank has been activated, and <sup>t</sup>RCD has been met. No data bursts/accesses and no register accesses are in progress.
  - Read: A READ burst has been initiated, with auto precharge disabled, and has not yet terminated or been terminated.
  - Write: A WRITE burst has been initiated, with auto precharge disabled, and has not yet terminated or been terminated.
- 4. The following states must not be interrupted by a command issued to the same bank. COM-MAND INHIBIT or NOP commands, or allowable commands to the other bank should be issued on any clock edge occurring during these states. Allowable commands to the other bank are determined by its current state and Table 32 and according to Table 33 on page 47.
  - Precharging: Starts with registration of a PRECHARGE command and ends when <sup>t</sup>RP is met. Once <sup>t</sup>RP is met, the bank will be in the idle state.
  - Row activating: Starts with registration of an ACTIVE command and ends when <sup>t</sup>RCD is met. Once <sup>t</sup>RCD is met, the bank will be in the "row active" state.
  - Read with auto precharge enabled: Starts with registration of a READ command with auto precharge enabled and ends when <sup>t</sup>RP has been met. Once <sup>t</sup>RP is met, the bank will be in the idle state.
  - Write with auto precharge enabled: Starts with registration of a WRITE command with auto precharge enabled and ends when <sup>t</sup>RP has been met. Once <sup>t</sup>RP is met, the bank will be in the idle state.
- The following states must not be interrupted by any executable command; COMMAND INHIBIT or NOP commands must be applied on each positive clock edge during these states.



- Refreshing: Starts with registration of an AUTO REFRESH command and ends when <sup>t</sup>RFC is met. After <sup>t</sup>RFC is met, the DDR SDRAM will be in the all banks idle state.
- Accessing mode register: Starts with registration of an LMR command and ends when <sup>t</sup>MRD has been met. After <sup>t</sup>MRD is met, the DDR SDRAM will be in the all banks idle state.
- Precharging all: Starts with registration of a PRECHARGE ALL command and ends when <sup>t</sup>RP is met. After <sup>t</sup>RP is met, all banks will be in the idle state.
- 6. All states and sequences not shown are illegal or reserved.
- 7. Not bank-specific; requires that all banks are idle, and bursts are not in progress.
- 8. May or may not be bank-specific; if multiple banks are to be precharged, each must be in a valid state for precharging.
- Not bank-specific; BURST TERMINATE affects the most recent READ burst, regardless of bank.
- 10. READs or WRITEs listed in the Command/Action column include READs or WRITEs with auto precharge enabled and READs or WRITEs with auto precharge disabled.
- 11. Requires appropriate DM masking.
- A WRITE command may be applied after the completion of the READ burst; otherwise, a BURST TERMINATE must be used to end the READ burst prior to asserting a WRITE command.

Table 33: Truth Table 4 – Current State Bank *n* – Command to Bank *m* 

Notes: 1-6 apply to the entire table; Notes appear on page 47

<b>Current State</b>	CS#	RAS#	CAS#	WE#	Command/Action	Notes
Any	Н	Х	Х	Х	DESELECT (NOP/continue previous operation)	
	L	Н	Н	Н	NO OPERATION (NOP/continue previous operation)	
Idle	Х	Х	Х	Х	Any command otherwise allowed to bank m	
Row activating, active,	L	L	Н	Н	ACTIVE (select and activate row)	
or precharging	L	Н	L	Н	READ (select column and start READ burst)	7
	L	Н	L	L	WRITE (select column and start WRITE burst)	7
	L	L	Н	L	PRECHARGE	
Read (auto precharge	L	L	Н	Н	ACTIVE (select and activate row)	
disabled)	L	Н	L	Н	READ (select column and start new READ burst)	7
	L	Н	L	L	WRITE (select column and start WRITE burst)	7, 9
	L	L	Н	L	PRECHARGE	
Write (auto precharge	L	L	Н	Н	ACTIVE (select and activate row)	
disabled)	L	Н	L	Н	READ (select column and start READ burst)	7, 8
	L	Н	L	L	WRITE (select column and start new WRITE burst)	7
	L	L	Н	L	PRECHARGE	
Read (with auto-	L	L	Н	Н	ACTIVE (select and activate row)	
precharge)	L	Н	L	Н	READ (select column and start new READ burst)	7
	L	Н	L	L	WRITE (select column and start WRITE burst)	7, 9
	L	L	Н	L	PRECHARGE	
Write (with auto-	L L H H ACTIVE (select and activate row)					
orecharge)  L H L H READ (select column and start READ burst)		READ (select column and start READ burst)	7			
	L	Н	L	L	WRITE (select column and start new WRITE burst)	7
	L	L	Н	L	PRECHARGE	

Notes: 1. This table applies when CKE<sub>n-1</sub> was HIGH and CKE<sub>n</sub> is HIGH (see Table 35 on page 49) and after <sup>t</sup>XSNR has been met (if the previous state was self refresh).



- 2. This table describes alternate bank operation, except where noted (that is, the current state is for bank *n*, and the commands shown are those allowed to be issued to bank *m*, assuming that bank *m* is in such a state that the given command is allowable). Exceptions are covered in the notes below.
- 3. Current state definitions:
  - Idle: The bank has been precharged, and <sup>t</sup>RP has been met.
  - Row active: A row in the bank has been activated, and <sup>t</sup>RCD has been met. No data bursts/accesses and no register accesses are in progress.
  - Read: A READ burst has been initiated, with auto precharge disabled, and has not yet terminated or been terminated.
  - Write: A WRITE burst has been initiated, with auto precharge disabled, and has not yet terminated or been terminated.
  - Read with auto precharge enabled: See note 3a below.
  - Write with auto precharge enabled: See note 3a below.
    - a. The read with auto precharge enabled or write with auto precharge enabled states can each be broken into two parts: the access period and the precharge period. For read with auto precharge, the precharge period is defined as if the same burst was executed with auto precharge disabled and then followed with the earliest possible PRECHARGE command that still accesses all of the data in the burst. For write with auto precharge, the precharge period begins when <sup>t</sup>WR ends, with <sup>t</sup>WR measured as if auto precharge was disabled. The access period starts with registration of the command and ends where the precharge period (or <sup>t</sup>RP) begins. This device supports concurrent auto precharge such that when a read with auto precharge is enabled or a write with auto precharge is enabled, any command to other banks is allowed, as long as that command does not interrupt the read or write data transfer already in process. In either case, all other related limitations apply (for example, contention between read data and write data must be avoided).
    - b. The minimum delay from a READ or WRITE command with auto precharge enabled, to a command to a different bank is summarized in Table 34.

**Table 34: Command Delays** 

 $CL_{RII} = CL$  rounded up to the next integer

From Command	To Command	Minimum Delay with Concurrent Auto Precharge		
WRITE with auto	READ or READ with auto precharge	[1 + (BL/2)] × <sup>t</sup> CK + <sup>t</sup> WTR		
precharge	WRITE or WRITE with auto precharge	(BL/2) × <sup>t</sup> CK		
	PRECHARGE	1 <sup>t</sup> CK		
	ACTIVE	1 <sup>t</sup> CK		
READ with auto	READ or READ with auto precharge	(BL/2) × <sup>t</sup> CK		
precharge	WRITE or WRITE with auto precharge	[CL <sub>RU</sub> + (BL/2)] × <sup>t</sup> CK		
	PRECHARGE	1 <sup>t</sup> CK		
	ACTIVE	1 <sup>t</sup> CK		

- 4. AUTO REFRESH and LMR commands may only be issued when all banks are idle.
- 5. A BURST TERMINATE command cannot be issued to another bank; it applies to the bank represented by the current state only.
- 6. All states and sequences not shown are illegal or reserved.
- 7. READs or WRITEs listed in the "Command/Action" column include READs or WRITEs with auto precharge enabled and READs or WRITEs with auto precharge disabled.
- 8. Requires appropriate DM masking.
- A WRITE command may be applied after the completion of the READ burst; otherwise, a BURST TERMINATE must be used to end the READ burst prior to asserting a WRITE command.



# **Table 35: Truth Table 5 - CKE**

Notes 1-6 apply to the entire table; Notes appear below

CKE <sub>n-1</sub>	CKE <sub>n</sub>	<b>Current State</b>	Command <sub>n</sub>	Action <sub>n</sub>	Notes
L	L	Power-down	Х	Maintain power-down	
		Self refresh	X	Maintain self refresh	
L	Н	Power-down	DESELECT or NOP	Exit power-down	
		Self refresh	DESELECT or NOP	Exit self refresh	7
Н	L	All banks idle	DESELECT or NOP	Precharge power-down entry	
		Bank(s) active	DESELECT or NOP	Active power-down entry	
		All banks idle	AUTO REFRESH	Self refresh entry	
Н	Н		See Table 30 on page 45		

Notes:

- 1. CKE<sub>n</sub> is the logic state of CKE at clock edge *n*; CKE<sub>n-1</sub> was the state of CKE at the previous clock edge.
- 2. Current state is the state of the DDR SDRAM immediately prior to clock edge *n*.
- COMMAND<sub>n</sub> is the command registered at clock edge n, and ACTION<sub>n</sub> is a result of COM-MAND<sub>n</sub>.
- 4. All states and sequences not shown are illegal or reserved.
- 5. CKE must not drop LOW during a column access. For a READ, this means CKE must stay HIGH until after the read postamble time (<sup>t</sup>RPST); for a WRITE, CKE must stay HIGH until the write recovery time (<sup>t</sup>WR) has been met.
- 6. Once initialized, including during self refresh mode, V<sub>REF</sub> must be powered within the specified range.
- 7. Upon exit of the self refresh mode, the DLL is automatically enabled. A minimum of 200 clock cycles is needed before applying a READ command for the DLL to lock. DESELECT or NOP commands should be issued on any clock edges occurring during the <sup>t</sup>XSNR period.

# **DESELECT**

The DESELECT function (CS# HIGH) prevents new commands from being executed by the DDR SDRAM. The DDR SDRAM is effectively deselected. Operations already in progress are not affected.

# **NO OPERATION (NOP)**

The NO OPERATION (NOP) command is used to instruct the selected DDR SDRAM to perform a NOP (CS# is LOW with RAS#, CAS#, and WE# are HIGH). This prevents unwanted commands from being registered during idle or wait states. Operations already in progress are not affected.

# **LOAD MODE REGISTER (LMR)**

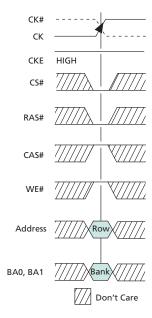
The mode registers are loaded via inputs A0–An (see "REGISTER DEFINITION" on page 57). The LMR command can only be issued when all banks are idle, and a subsequent executable command cannot be issued until  ${}^{\rm t}$ MRD is met.



# **ACTIVE (ACT)**

The ACTIVE command is used to open (or activate) a row in a particular bank for a subsequent access, like a read or a write, as shown in Figure 18. The value on the BA0, BA1 inputs selects the bank, and the address provided on inputs A[n:0] selects the row.

Figure 18: Activating a Specific Row in a Specific Bank

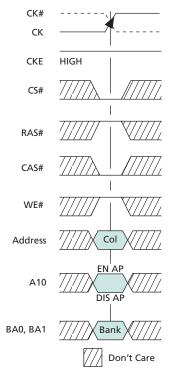




# **READ**

The READ command is used to initiate a burst read access to an active row, as shown in Figure 19 on page 51. The value on the BA0, BA1 inputs selects the bank, and the address provided on inputs A[*i*:0] (where A*i* is the most significant column address bit for a given density and configuration, see Table 2 on page 2) selects the starting column location.

Figure 19: READ Command



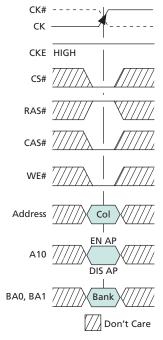
Note: EN AP = enable auto precharge; DIS AP = disable auto precharge.



# **WRITE**

The WRITE command is used to initiate a burst write access to an active row as shown in Figure 20. The value on the BA0, BA1 inputs selects the bank, and the address provided on inputs A[i:0] (where Ai is the most significant column address bit for a given density and configuration, see Table 2 on page 2) selects the starting column location.

Figure 20: WRITE Command



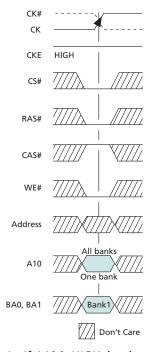
Note: EN AP = enable auto precharge; and DIS AP = disable auto precharge.



# **PRECHARGE (PRE)**

The PRECHARGE command is used to deactivate the open row in a particular bank or the open row in all banks as shown in Figure 21. The value on the BA0, BA1 inputs selects the bank, and the A10 input selects whether a single bank is precharged or whether all banks are precharged.

Figure 21: PRECHARGE Command



Notes: 1. If A10 is HIGH, bank address becomes "Don't Care."

# **BURST TERMINATE (BST)**

The BURST TERMINATE command is used to truncate READ bursts (with auto precharge disabled). The most recently registered READ command prior to the BURST TERMINATE command will be truncated, as shown in "Operations" on page 54. The open page from which the READ burst was terminated remains open.

# **AUTO REFRESH (AR)**

AUTO REFRESH is used during normal operation of the DDR SDRAM and is analogous to CAS#-before-RAS# (CBR) refresh in FPM/EDO DRAMs. This command is nonpersistent, so it must be issued each time a refresh is required. All banks must be idle before an AUTO REFRESH command is issued.

## **SELF REFRESH**

The SELF REFRESH command can be used to retain data in the DDR SDRAM, even if the rest of the system is powered down. The SELF REFRESH command is initiated like an AUTO REFRESH command except CKE is disabled (LOW).



# **Operations**

## **INITIALIZATION**

Prior to normal operation, DDR SDRAMs must be powered up and initialized in a predefined manner. Operational procedures, other than those specified, may result in undefined operation.

To ensure device operation, the DRAM must be initialized as described in the following steps:

- 1. Simultaneously apply power to  $V_{DD}$  and  $V_{DDO}$ .
- 2. Apply  $V_{REF}$  and then  $V_{TT}$  power.  $V_{TT}$  must be applied after  $V_{DDQ}$  to avoid device latchup, which may cause permanent damage to the device. Except for CKE, inputs are not recognized as valid until after  $V_{REF}$  is applied.
- 3. Assert and hold CKE at a LVCMOS logic LOW. Maintaining an LVCMOS LOW level on CKE during power-up is required to ensure that the DQ and DQS outputs will be in the High-Z state, where they will remain until driven in normal operation (by a read access).
- 4. Provide stable clock signals.
- 5. Wait at least 200 µs.
- 6. Bring CKE HIGH, and provide at least one NOP or DESELECT command. At this point, the CKE input changes from a LVCMOS input to a SSTL\_2 input only and will remain a SSTL\_2 input unless a power cycle occurs.
- 7. Perform a PRECHARGE ALL command.
- 8. Wait at least <sup>t</sup>RP time; during this time NOPs or DESELECT commands must be given.
- 9. Using the LMR command, program the extended mode register (E0 = 0 to enable the DLL and E1 = 0 for normal drive; or E1 = 1 for reduced drive and E2–En must be set to 0 [where n = most significant bit]).
- 10. Wait at least <sup>t</sup>MRD time; only NOPs or DESELECT commands are allowed.
- 11. Using the LMR command, program the mode register to set operating parameters and to reset the DLL. At least 200 clock cycles are required between a DLL reset and any READ command.
- 12. Wait at least <sup>t</sup>MRD time; only NOPs or DESELECT commands are allowed.
- 13. Issue a PRECHARGE ALL command.
- 14. Wait at least <sup>t</sup>RP time; only NOPs or DESELECT commands are allowed.
- 15. Issue an AUTO REFRESH command. This may be moved prior to step 13.
- 16. Wait at least <sup>t</sup>RFC time; only NOPs or DESELECT commands are allowed.
- 17. Issue an AUTO REFRESH command. This may be moved prior to step 13.
- 18. Wait at least <sup>t</sup>RFC time; only NOPs or DESELECT commands are allowed.
- 19. Although not required by the Micron device, JEDEC requires an LMR command to clear the DLL bit (set M8 = 0). If an LMR command is issued, the same operating parameters should be utilized as in step 11.
- 20. Wait at least <sup>t</sup>MRD time; only NOPs or DESELECT commands are supported.
- 21. At this point the DRAM is ready for any valid command. At least 200 clock cycles with CKE HIGH are required between step 11 (DLL RESET) and any READ command.



Figure 22: INITIALIZATION Flow Diagram

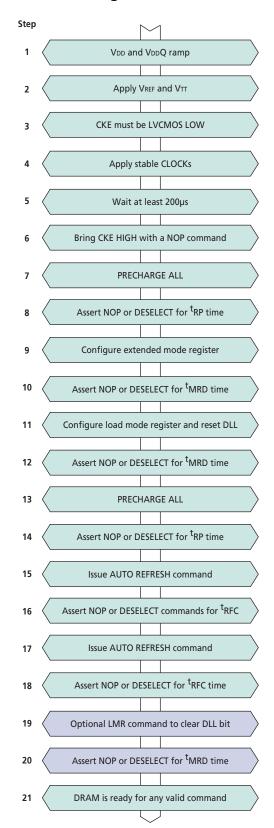
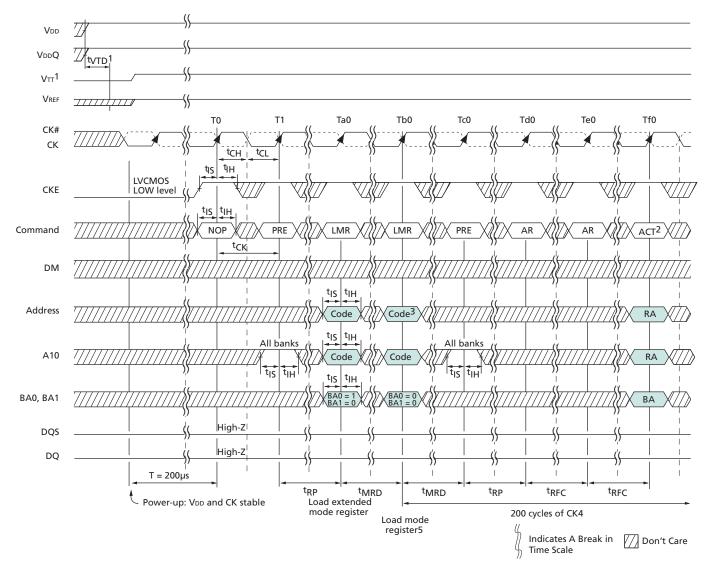




Figure 23: INITIALIZATION Timing Diagram



- 1.  $V_{TT}$  is not applied directly to the device; however,  ${}^{t}VTD \ge 0$  to avoid device latch-up.  $V_{DDQ}$ ,  $V_{TT}$ , and  $V_{REF} \le V_{DD} + 0.3V$ . Alternatively,  $V_{TT}$  may be 1.35V maximum during power-up, even if  $V_{DD}/V_{DDQ}$  are 0V, provided a minimum of  $42\Omega$  of series resistance is used between the  $V_{TT}$  supply and the input pin. Once initialized,  $V_{REF}$  must always be powered within the specified range.
- 2. Although not required by the Micron device, JEDEC specifies issuing another LMR command (A8 = 0) prior to activating any bank. If another LMR command is issued, the same, previously issued operating parameters must be used.
- 3. The two AUTO REFRESH commands at Td0 and Te0 may be applied following the LMR command at Ta0.
- <sup>t</sup>MRD is required before any command can be applied (during MRD time only NOPs or DESELECTs are allowed), and 200 cycles of CK are required before a READ command can be issued.
- 5. While programming the operating parameters, reset the DLL with A8 = 1.



## **REGISTER DEFINITION**

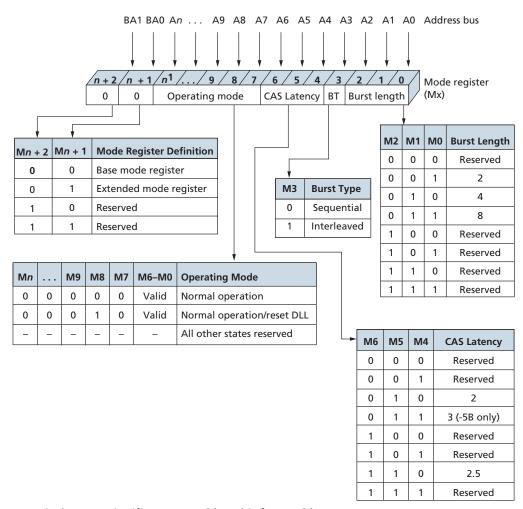
# **Mode Register**

The mode register is used to define the specific DDR SDRAM mode of operation. This definition includes the selection of a burst length, a burst type, a CAS latency, and an operating mode, as shown in Figure 24. The mode register is programmed via the LMR command (with BA0 = 0 and BA1 = 0) and will retain the stored information until it is programmed again or until the device loses power (except for bit A8, which is self-clearing).

Reprogramming the mode register will not alter the contents of the memory, provided it is performed correctly. The mode register must be loaded (reloaded) when all banks are idle and no bursts are in progress, and the controller must wait the specified time before initiating the subsequent operation. Violating either of these requirements will result in unspecified operation.

Mode register bits A[2:0] specify the burst length, A3 specifies the type of burst (sequential or interleaved), A[6:4] specify the CAS latency, and A[*n*:7] specify the operating mode.

Figure 24: Mode Register Definition



Notes: 1. *n* is the most significant row address bit from Table 2 on page 2.



### **Burst Length (BL)**

Read and write accesses to the DDR SDRAM are burst oriented, with the burst length being programmable for both READ and WRITE bursts, as shown in Figure 24 on page 57. The burst length determines the maximum number of column locations that can be accessed for a given READ or WRITE command. BL = 2, BL = 4, or BL = 8 locations are available for both the sequential and the interleaved burst types. Reserved states should not be used, as unknown operation or incompatibility with future versions may result.

When a READ or WRITE command is issued, a block of columns equal to the burst length is effectively selected. All accesses for that burst take place within this block—meaning that the burst will wrap within the block if a boundary is reached. The block is uniquely selected by A[i:1] when BL = 2, by A[i:2] when BL = 4, and by A[i:3] when BL = 8 (where Ai is the most significant column address bit for a given configuration). The remaining (least significant) address bit(s) is (are) used to select the starting location within the block. For example: for BL = 8, A[i:3] select the eight-data-element block; A[2:0] select the first access within the block.

# **Burst Type**

Accesses within a given burst may be programmed to be either sequential or interleaved; this is referred to as the burst type and is selected via bit M3.

The ordering of accesses within a burst is determined by the burst length, the burst type, and the starting column address, as shown in Table 36.

**Table 36: Burst Definition** 

				Order of Access	es Within a Burst
<b>Burst Length</b>	Starting	Column	Address	Type = Sequential	Type = Interleaved
2	_	_	Α0	-	-
	_	_	0	0-1	0-1
	_	-	1	1-0	1-0
4	_	A1	A0	-	-
	_	0	0	0-1-2-3	0-1-2-3
	_	0	1	1-2-3-0	1-0-3-2
	_	1	0	2-3-0-1	2-3-0-1
	_	1	1	3-0-1-2	3-2-1-0
8	A2	A1	A0	-	-
	0	0	0	0-1-2-3-4-5-6-7	0-1-2-3-4-5-6-7
	0	0	1	1-2-3-4-5-6-7-0	1-0-3-2-5-4-7-6
	0	1	0	2-3-4-5-6-7-0-1	2-3-0-1-6-7-4-5
	0	1	1	3-4-5-6-7-0-1-2	3-2-1-0-7-6-5-4
	1	0	0	4-5-6-7-0-1-2-3	4-5-6-7-0-1-2-3
	1	0	1	5-6-7-0-1-2-3-4	5-4-7-6-1-0-3-2
	1	1	0	6-7-0-1-2-3-4-5	6-7-4-5-2-3-0-1
	1	1	1	7-0-1-2-3-4-5-6	7-6-5-4-3-2-1-0

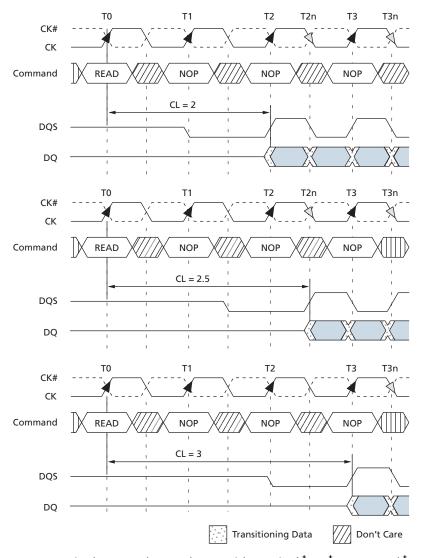


### CAS Latency (CL)

The CL is the delay, in clock cycles, between the registration of a READ command and the availability of the first bit of output data. The latency can be set to 2, 2.5, or 3 (-5B only) clocks, as shown in Figure 25. Reserved states should not be used, as unknown operation or incompatibility with future versions may result.

If a READ command is registered at clock edge n, and the latency is m clocks, the data will be available nominally coincident with clock edge n + m. Table 37 on page 60 indicates the operating frequencies at which each CL setting can be used.

Figure 25: CAS Latency



Note: BL = 4 in the cases shown; shown with nominal  ${}^{t}AC$ ,  ${}^{t}DQSCK$ , and  ${}^{t}DQSQ$ .



Table 37: CAS Latency

	Allowable Operating Clock Frequency (MHz)		
Speed	CL = 2	CL = 2.5	CL = 3
-5B	75 ≤ <i>f</i> ≤ 133	75 ≤ <i>f</i> ≤ 167	133 ≤ <i>f</i> ≤ 200
-6/-6T	75 ≤ <i>f</i> ≤ 133	75 ≤ <i>f</i> ≤ 167	-
-75E	75 ≤ <i>f</i> ≤ 133	75 ≤ <i>f</i> ≤ 133	-
-75Z	75 ≤ <i>f</i> ≤ 133	75 ≤ <i>f</i> ≤ 133	-
-75	75 ≤ <i>f</i> ≤ 100	75 ≤ <i>f</i> ≤ 133	-

### **Operating Mode**

The normal operating mode is selected by issuing an LMR command with bits A7–An each set to zero and bits A[6:0] set to the desired values. A DLL reset is initiated by issuing an LMR command with bits A7 and A[n:9] each set to zero, bit A8 set to one, and bits A[6:0] set to the desired values. Although not required by the Micron device, JEDEC specifications recommend that an LMR command resetting the DLL should always be followed by an LMR command selecting normal operating mode.

All other combinations of values for A[n:7] are reserved for future use and/or test modes. Test modes and reserved states should not be used, as unknown operation or incompatibility with future versions may result.

## **Extended Mode Register**

The extended mode register controls functions beyond those controlled by the mode register; these additional functions are DLL enable/disable and output drive strength. These functions are controlled via the bits shown in Figure 26 on page 61. The extended mode register is programmed via the LMR command to the mode register (with BA0 = 1 and BA1 = 0) and will retain the stored information until it is programmed again or until the device loses power. The enabling of the DLL should always be followed by an LMR command to the mode register (BA0/BA1 = 0) to reset the DLL. The extended mode register must be loaded when all banks are idle and no bursts are in progress, and the controller must wait the specified time before initiating any subsequent operation. Violating either requirement could result in an unspecified operation.

### **Output Drive Strength**

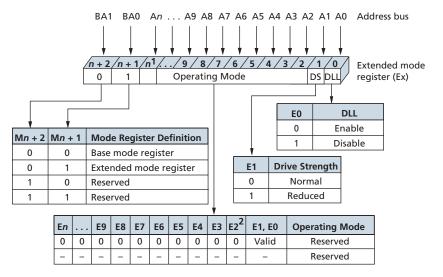
The normal drive strength for all outputs is specified to be SSTL\_2, Class II. This option is intended for the support of the lighter load and/or point-to-point environments. The selection of the reduced drive strength will alter the DQ and DQS pins from SSTL\_2, Class II drive strength to a reduced drive strength, which is approximately 54% of the SSTL\_2, Class II drive strength.

#### **DLL Enable/Disable**

When the part is running without the DLL enabled, device functionality may be altered. The DLL must be enabled for normal operation. DLL enable is required during power-up initialization and upon returning to normal operation after having disabled the DLL for the purpose of debug or evaluation (when the device exits self refresh mode, the DLL is enabled automatically). Anytime the DLL is enabled, 200 clock cycles with CKE HIGH must occur before a READ command can be issued.



Figure 26: Extended Mode Register Definition



- 1. *n* is the most significant row address bit from Table 2 on page 2.
- 2. The QFC# option is not supported.

#### **ACTIVE**

After a row is opened with an ACTIVE command, a READ or WRITE command may be issued to that row, subject to the  ${}^{t}RCD$  specification.  ${}^{t}RCD$  (MIN) should be divided by the clock period and rounded up to the next whole number to determine the earliest clock edge after the ACTIVE command on which a READ or WRITE command can be entered. For example, a  ${}^{t}RCD$  specification of 20ns with a 133 MHz clock (7.5ns period) results in 2.7 clocks rounded to 3. This is reflected in Figure 27 on page 62, which covers any case where  $2 < {}^{t}RCD$  (MIN)/ ${}^{t}CK \le 3$  (Figure 27 also shows the same case for  ${}^{t}RRD$ ; the same procedure is used to convert other specification limits from time units to clock cycles).

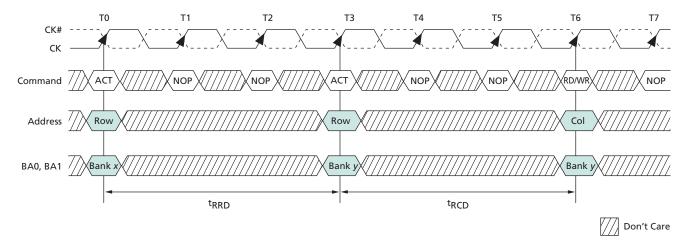
A row remains active (or open) for accesses until a PRECHARGE command is issued to that bank. A PRECHARGE command must be issued before opening a different row in the same bank.

A subsequent ACTIVE command to a different row in the same bank can only be issued after the previous active row has been "closed" (precharged). The minimum time interval between successive ACTIVE commands to the same bank is defined by <sup>t</sup>RC.

A subsequent ACTIVE command to another bank can be issued while the first bank is being accessed, which results in a reduction of total row-access overhead. The minimum time interval between successive ACTIVE commands to different banks is defined by <sup>t</sup>RRD.



Figure 27: Example: Meeting  ${}^tRCD$  ( ${}^tRRD$ ) MIN When 2 <  ${}^tRCD$  ( ${}^tRRD$ ) MIN/ ${}^tCK \le 3$ 



#### **READ**

During the READ command, the value on input A10 determines whether or not auto precharge is used. If auto precharge is selected, the row being accessed will be precharged at the end of the READ burst; if auto precharge is not selected, the row will remain open for subsequent accesses.

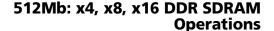
Note:

For the READ commands used in the following illustrations, auto precharge is disabled.

During READ bursts, the valid data-out element from the starting column address will be available following the CL after the READ command. Each subsequent data-out element will be valid nominally at the next positive or negative clock edge (that is, at the next crossing of CK and CK#). Figure 28 on page 64 shows the general timing for each possible CL setting. DQS is driven by the DDR SDRAM along with output data. The initial LOW state on DQS is known as the read preamble; the LOW state coincident with the last data-out element is known as the read postamble.

Upon completion of a burst, assuming no other commands have been initiated, the DQ will go High-Z. Detailed explanations of <sup>t</sup>DQSQ (valid data-out skew), <sup>t</sup>QH (data-out window hold), and the valid data window are depicted in Figure 36 on page 72 and Figure 37 on page 73. Detailed explanations of <sup>t</sup>DQSCK (DQS transition skew to CK) and <sup>t</sup>AC (data-out transition skew to CK) are depicted in Figure 38 on page 74.

Data from any READ burst may be concatenated or truncated with data from a subsequent READ command. In either case, a continuous flow of data can be maintained. The first data element from the new burst follows either the last element of a completed burst or the last desired data element of a longer burst which is being truncated. The new READ command should be issued x cycles after the first READ command, where x equals the number of desired data element pairs (pairs are required by the 2n-prefetch architecture). This is shown in Figure 29 on page 65. A READ command can be initiated on any clock cycle following a previous READ command. Nonconsecutive read data is illustrated in Figure 30 on page 66. Full-speed random read accesses within a page (or pages) can be performed, as shown in Figure 31 on page 67.





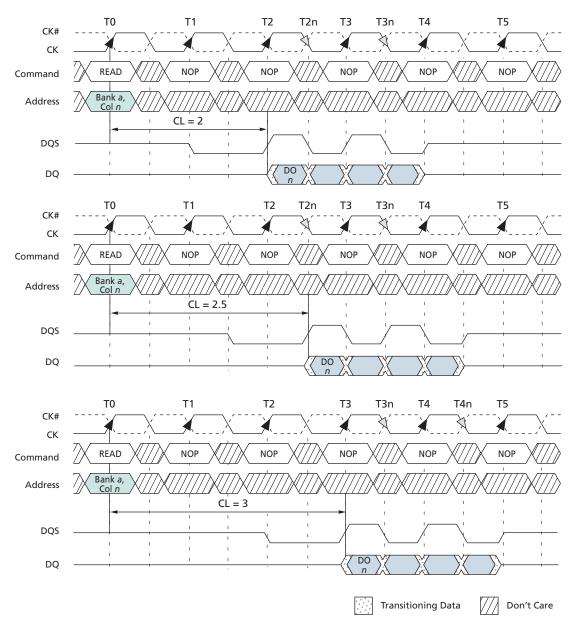
Data from any READ burst may be truncated with a BURST TERMINATE command, as shown in Figure 32 on page 68. The BURST TERMINATE latency is equal to the CL, that is, the BURST TERMINATE command should be issued x cycles after the READ command where x equals the number of desired data element pairs (pairs are required by the 2n-prefetch architecture).

Data from any READ burst must be completed or truncated before a subsequent WRITE command can be issued. If truncation is necessary, the BURST TERMINATE command must be used, as shown in Figure 33 on page 69. The <sup>t</sup>DQSS (NOM) case is shown; the <sup>t</sup>DQSS (MAX) case has a longer bus idle time. (<sup>t</sup>DQSS [MIN] and <sup>t</sup>DQSS [MAX] are defined in the section on WRITEs.) A READ burst may be followed by, or truncated with, a PRECHARGE command to the same bank provided that auto precharge was not activated.

The PRECHARGE command should be issued x cycles after the READ command, where x equals the number of desired data element pairs (pairs are required by the 2n-prefetch architecture). This is shown in Figure 34 on page 70. Following the PRECHARGE command, a subsequent command to the same bank cannot be issued until both <sup>t</sup>RAS and <sup>t</sup>RP have been met. Part of the row precharge time is hidden during the access of the last data elements.



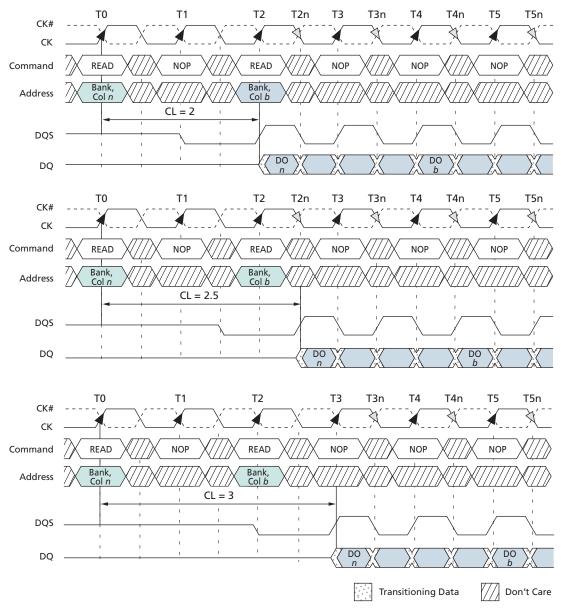
Figure 28: READ Burst



- 1. DO n = data-out from column n.
- 2. BL = 4.
- 3. Three subsequent elements of data-out appear in the programmed order following DO n.
- 4. Shown with nominal <sup>t</sup>AC, <sup>t</sup>DQSCK, and <sup>t</sup>DQSQ.



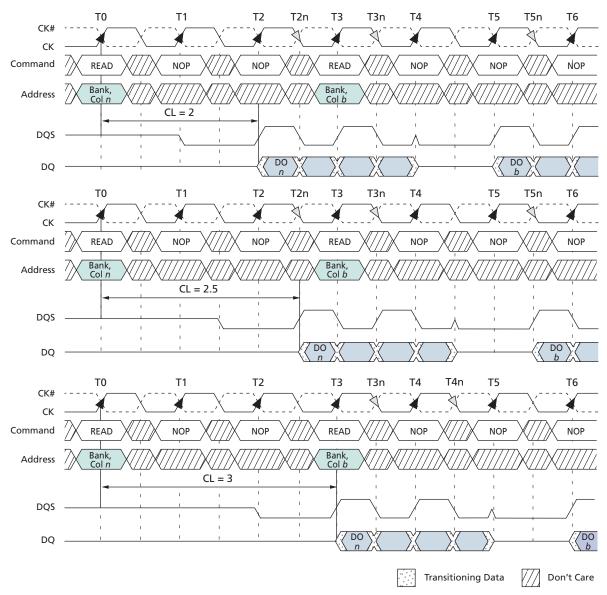
Figure 29: Consecutive READ Bursts



- 1. DO n (or b) = data-out from column n (or column b).
- 2. BL = 4 or BL = 8 (if BL = 4, the bursts are concatenated; if BL = 8, the second burst interrupts the first).
- 3. Three subsequent elements of data-out appear in the programmed order following DO  $\it n.$
- 4. Three (or seven) subsequent elements of data-out appear in the programmed order following DO b.
- 5. Shown with nominal <sup>t</sup>AC, <sup>t</sup>DQSCK, and <sup>t</sup>DQSQ.
- 6. Example applies only when READ commands are issued to same device.



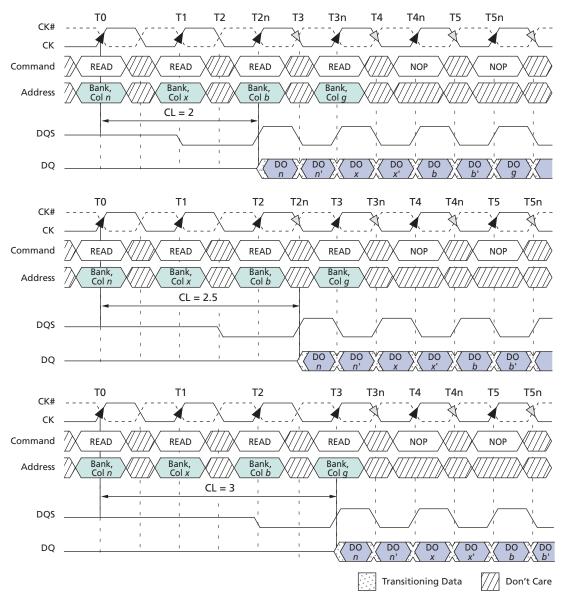
Figure 30: Nonconsecutive READ Bursts



- 1. DO n (or b) = data-out from column n (or column b).
- 2. BL = 4 or BL = 8 (if BL = 4, the bursts are concatenated; if BL = 8, the second burst interrupts the first).
- 3. Three subsequent elements of data-out appear in the programmed order following DO n.
- 4. Three (or seven) subsequent elements of data-out appear in the programmed order following DO b.
- 5. Shown with nominal <sup>t</sup>AC, <sup>t</sup>DQSCK, and <sup>t</sup>DQSQ.



Figure 31: Random READ Accesses

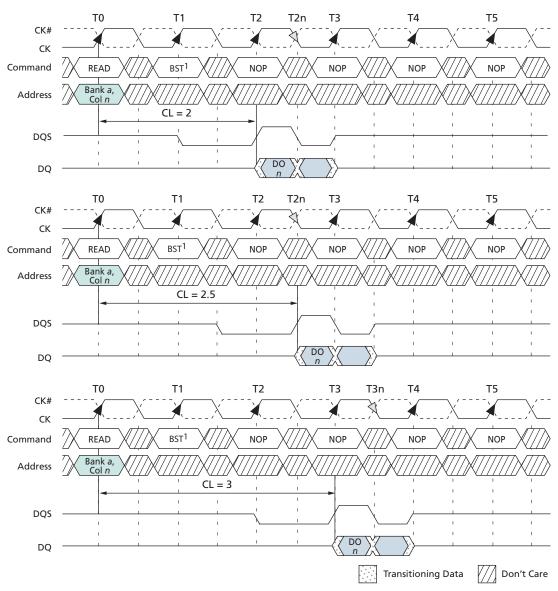


Notes: 1. DO n (or x or b or g) = data-out from column n (or column x or column b or column g).

- 2. BL = 2, BL = 4, or BL = 8 (if BL = 4 or BL = 8, the following burst interrupts the previous).
- 3. n', x', b', or g' indicate the next data-out following DO n, DO x, DO b, or DO g, respectively.
- 4. READs are to an active row in any bank.
- 5. Shown with nominal <sup>t</sup>AC, <sup>t</sup>DQSCK, and <sup>t</sup>DQSQ.



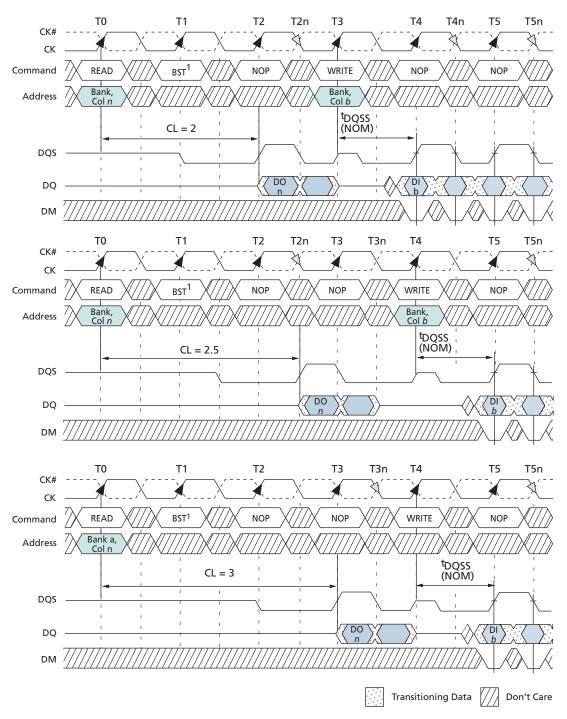
Figure 32: Terminating a READ Burst



- 1. Page remains open.
- 2. DO n = data-out from column n.
- 3. BL = 4.
- 4. Subsequent element of data-out appears in the programmed order following DO n.
- 5. Shown with nominal <sup>t</sup>AC, <sup>t</sup>DQSCK, and <sup>t</sup>DQSQ.



Figure 33: READ-to-WRITE

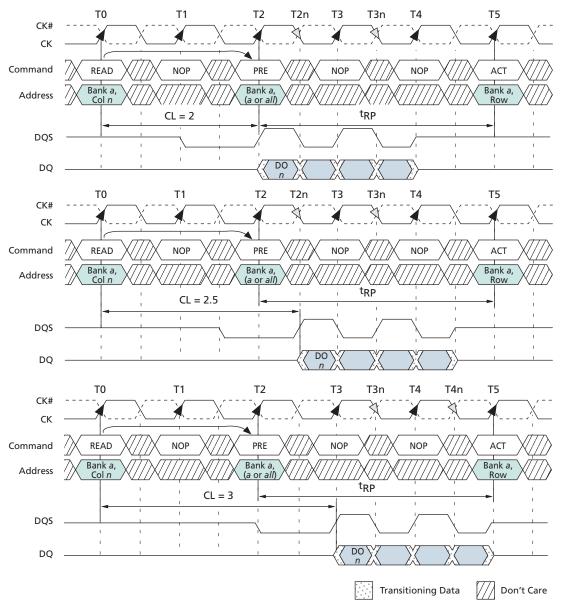


Notes: 1. Page remains open.

- 2. DO n = data-out from column n; DI b = data-in from column b.
- 3. BL = 4 (applies for bursts of 8 as well; if BL = 2, the BURST command shown can be NOP).
- 4. One subsequent element of data-out appears in the programmed order following DO n.
- 5. Data-in elements are applied following DI b in the programmed order.
- 6. Shown with nominal <sup>t</sup>AC, <sup>t</sup>DQSCK, and <sup>t</sup>DQSQ.



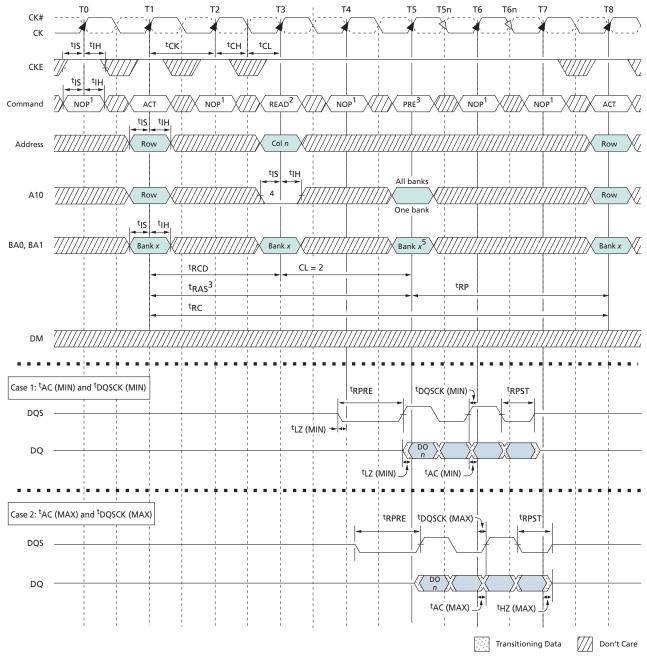
Figure 34: READ-to-PRECHARGE



- 1. Provided <sup>t</sup>RAS (MIN) is met, a READ command with auto precharge enabled would cause a precharge to be performed at x number of clock cycles after the READ command, where x = BL/2.
- 2. DO n = data-out from column n.
- 3. BL = 4 or an interrupted burst of 8.
- 4. Three subsequent elements of data-out appear in the programmed order following DO n.
- 5. Shown with nominal <sup>t</sup>AC, <sup>t</sup>DQSCK, and <sup>t</sup>DQSQ.
- 6. READ-to-PRECHARGE equals two clocks, which allows two data pairs of data-out; it is also assumed that <sup>t</sup>RAS (MIN) is met.
- 7. An ACTIVE command to the same bank is only allowed if <sup>t</sup>RC (MIN) is met.



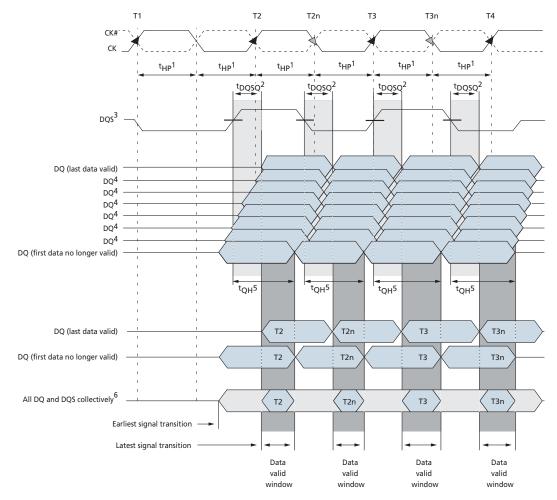
Figure 35: Bank READ - Without Auto Precharge



- 1. NOP commands are shown for ease of illustration; other commands may be valid at these times.
- 2. BL = 4.
- 3. The PRECHARGE command can only be applied at T5 if <sup>t</sup>RAS (MIN) is met.
- 4. Disable auto precharge.
- 5. "Don't Care" if A10 is HIGH at T5.
- 6. DO n (or b) = data-out from column n (or column b); subsequent elements are provided in the programmed order.
- 7. Refer to Figure 36 on page 72, Figure 37 on page 73, and Figure 38 on page 74 for detailed DQS and DQ timing.



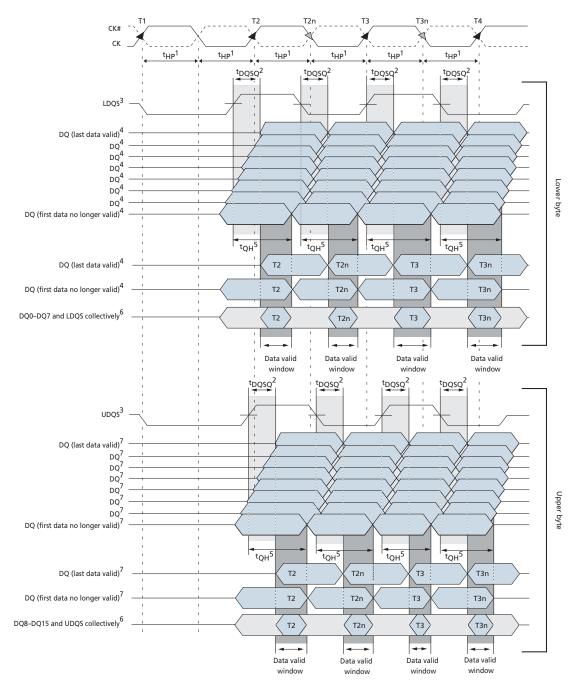
Figure 36: x4, x8 Data Output Timing – <sup>t</sup>DQSQ, <sup>t</sup>QH, and Data Valid Window



- Notes: 1. <sup>t</sup>HP is the lesser of <sup>t</sup>CL or <sup>t</sup>CH clock transition collectively when a bank is active.
  - 2. <sup>†</sup>DQSQ is derived at each DQS clock edge, is not cumulative over time, begins with DQS transition, and ends with the last valid DQ transition.
  - 3. DQ transitioning after DQS transition define the <sup>t</sup>DQSQ window. DQS transitions at T2 and T2n are an "early DQS"; at T3, a "nominal DQS"; and at T3n, a "late DQS".
  - 4. For a x4, only two DQ apply.
  - 5.  ${}^{t}QH$  is derived from  ${}^{t}HP$ :  ${}^{t}QH = {}^{t}HP {}^{t}QHS$ .
  - 6. The data valid window is derived for each DQS transitions and is defined as <sup>t</sup>QH <sup>t</sup>DQSQ.



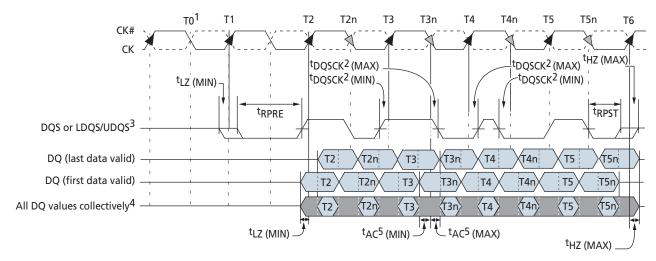
Figure 37: x16 Data Output Timing – <sup>t</sup>DQSQ, <sup>t</sup>QH, and Data Valid Window



- 1. <sup>t</sup>HP is the lesser of <sup>t</sup>CL or <sup>t</sup>CH clock transition collectively when a bank is active.
- <sup>t</sup>DQSQ is derived at each DQS clock edge, is not cumulative over time, begins with DQS transition, and ends with the last valid DQ transition.
- 3. DQ transitioning after DQS transition define the <sup>t</sup>DQSQ window. LDQS defines the lower byte, and UDQS defines the upper byte.
- 4. DQ0, DQ1, DQ2, DQ3, DQ4, DQ5, DQ6, or DQ7.
- 5.  ${}^{t}QH$  is derived from  ${}^{t}HP$ :  ${}^{t}QH = {}^{t}HP {}^{t}QHS$ .
- 6. The data valid window is derived for each DQS transition and is <sup>t</sup>QH <sup>t</sup>DQSQ.
- 7. DQ8, DQ9, DQ10, D11, DQ12, DQ13, DQ14, or DQ15.



Figure 38: Data Output Timing - <sup>t</sup>AC and <sup>t</sup>DQSCK



- 1. READ command with CL = 2 issued at T0.
- <sup>t</sup>DQSCK is the DQS output window relative to CK and is the "long term" component of the DQS skew.
- 3. DQ transitioning after DQS transition define the <sup>t</sup>DQSQ window.
- 4. All DQ must transition by <sup>t</sup>DQSQ after DQS transitions, regardless of <sup>t</sup>AC.
- 5. <sup>t</sup>AC is the DQ output window relative to CK and is the "long term" component of DQ skew.
- 6. <sup>t</sup>LZ (MIN) and <sup>t</sup>AC (MIN) are the first valid signal transitions.
- 7. <sup>t</sup>HZ (MAX) and <sup>t</sup>AC (MAX) are the latest valid signal transitions.

# **WRITE**

During a WRITE command, the value on input A10 determines whether or not auto precharge is used. If auto precharge is selected, the row being accessed will be precharged at the end of the WRITE burst (after <sup>t</sup>WR time); if auto precharge is not selected, the row will remain open for subsequent accesses.

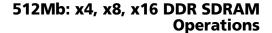
Input data appearing on the DQ is written to the memory array subject to the DM input logic level appearing coincident with the data. If a given DM signal is registered LOW, the corresponding data will be written to memory. If the DM signal is registered HIGH, the corresponding data inputs will be ignored, and a WRITE will not be executed to that byte/column location.

Note:

For the WRITE commands used in the following illustrations, auto precharge is disabled.

During WRITE bursts, the first valid data-in element will be registered on the first rising edge of DQS following the WRITE command, and subsequent data elements will be registered on successive edges of DQS. The LOW state on DQS between the WRITE command and the first rising edge is known as the write preamble; the LOW state on DQS following the last data-in element is known as the write postamble.

The time between the WRITE command and the first corresponding rising edge of DQS ( $^t$ DQSS) is specified with a relatively wide range (from 75% to 125% of one clock cycle). All of the WRITE diagrams show the nominal case, and where the two extreme cases (that is,  $^t$ DQSS [MIN] and  $^t$ DQSS [MAX]) might not be intuitive; they have also been included. Figure 39 on page 76 shows the nominal case and the extremes of  $^t$ DQSS for BL = 4. Upon completion of a burst, assuming no other commands have been initiated, the DQ will remain High-Z and any additional input data will be ignored.





Data for any WRITE burst may be concatenated with or truncated with a subsequent WRITE command. In either case, a continuous flow of input data can be maintained. The new WRITE command can be issued on any positive edge of clock following the previous WRITE command. The first data element from the new burst is applied after either the last element of a completed burst or the last desired data element of a longer burst which is being truncated. The new WRITE command should be issued *x* cycles after the first WRITE command, where *x* equals the number of desired data element pairs (pairs are required by the 2n-prefetch architecture).

Figure 40 on page 77 shows concatenated bursts of 4. An example of nonconsecutive WRITEs is shown in Figure 41 on page 78. Full-speed random write accesses within a page or pages can be performed as shown in Figure 42 on page 78.

Data for any WRITE burst may be followed by a subsequent READ command. To follow a WRITE without truncating the WRITE burst, <sup>t</sup>WTR should be met, as shown in Figure 43 on page 79.

Data for any WRITE burst may be truncated by a subsequent READ command, as shown in Figure 44 on page 80.

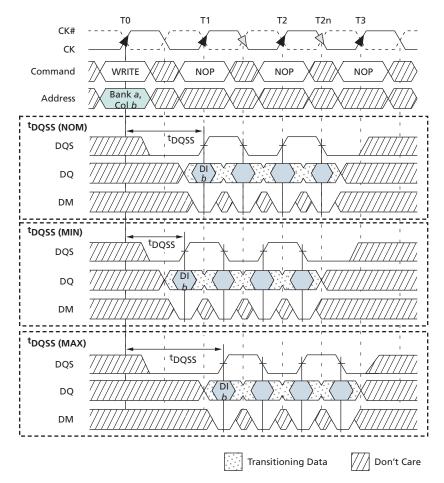
Note that only the data-in pairs that are registered prior to the <sup>t</sup>WTR period are written to the internal array, and any subsequent data-in should be masked with DM, as shown in Figure 45 on page 81.

Data for any WRITE burst may be followed by a subsequent PRECHARGE command. To follow a WRITE without truncating the WRITE burst, <sup>t</sup>WR should be met, as shown in Figure 46 on page 82.

Data for any WRITE burst may be truncated by a subsequent PRECHARGE command, as shown in Figure 47 on page 83 and Figure 48 on page 84. Only the data-in pairs registered prior to the <sup>t</sup>WR period are written to the internal array; any subsequent data-in should be masked with DM, as shown in Figures 47 and 48. After the PRECHARGE command, a subsequent command to the same bank cannot be issued until <sup>t</sup>RP is met.



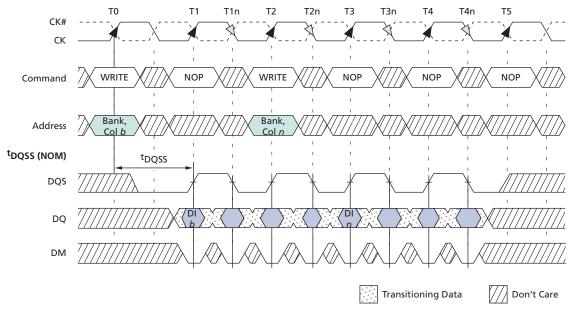
Figure 39: WRITE Burst



- 1. DI b = data-in for column b.
- 2. Three subsequent elements of data-in are applied in the programmed order following DI b.
- 3. An uninterrupted burst of 4 is shown.
- 4. A10 is LOW with the WRITE command (auto precharge is disabled).



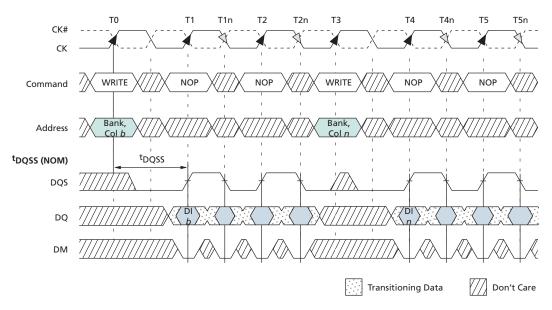
Figure 40: Consecutive WRITE-to-WRITE



- 1. DI b (or n) = data-in from column b (or column n).
- 2. Three subsequent elements of data-in are applied in the programmed order following DI b.
- 3. Three subsequent elements of data-in are applied in the programmed order following DI n.
- 4. An uninterrupted burst of 4 is shown.
- 5. Each WRITE command may be to any bank.

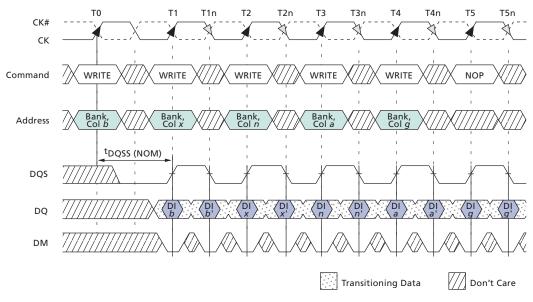


Figure 41: Nonconsecutive WRITE-to-WRITE



- 1. DI b (or n) = data-in from column b (or column n).
- 2. Three subsequent elements of data-in are applied in the programmed order following DI b.
- 3. Three subsequent elements of data-in are applied in the programmed order following DI n.
- 4. An uninterrupted burst of 4 is shown.
- 5. Each WRITE command may be to any bank.

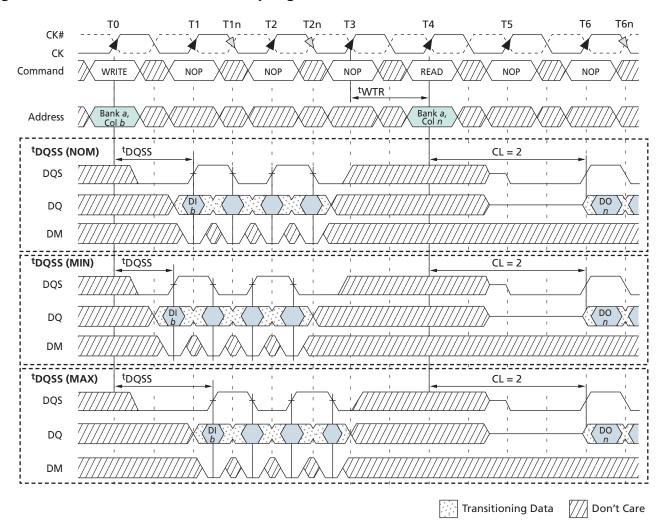
Figure 42: Random WRITE Cycles



- 1. DI b (or x or n or a or g) = data-in from column b (or column x, or column n, or column a, or column g).
- 2. b', x', n', a' or g' indicate the next data-in following DO b, DO x, DO n, DO a, or DO g, respectively.
- 3. Programmed BL = 2, BL = 4, or BL = 8 in cases shown.
- 4. Each WRITE command may be to any bank.



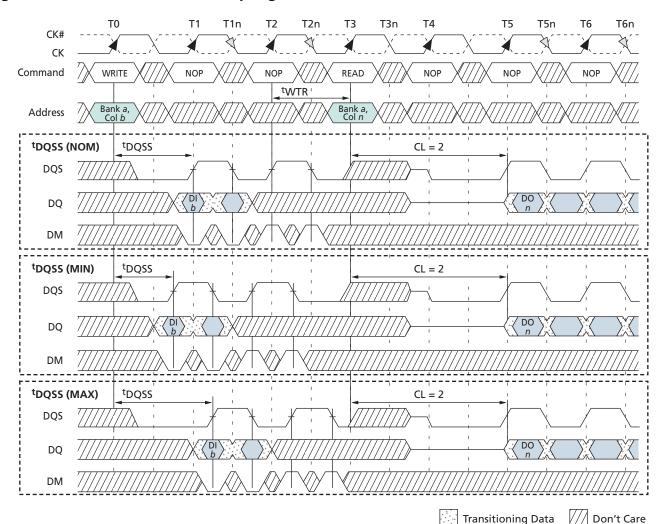
Figure 43: WRITE-to-READ - Uninterrupting



- 1. DI b = data-in for column b; DO n = data-out for column n.
- 2. Three subsequent elements of data-in are applied in the programmed order following DI b.
- 3. An uninterrupted burst of 4 is shown.
- 4. <sup>t</sup>WTR is referenced from the first positive CK edge after the last data-in pair.
- 5. The READ and WRITE commands are to the same device. However, the READ and WRITE commands may be to different devices, in which case <sup>t</sup>WTR is not required, and the READ command could be applied earlier.
- 6. A10 is LOW with the WRITE command (auto precharge is disabled).



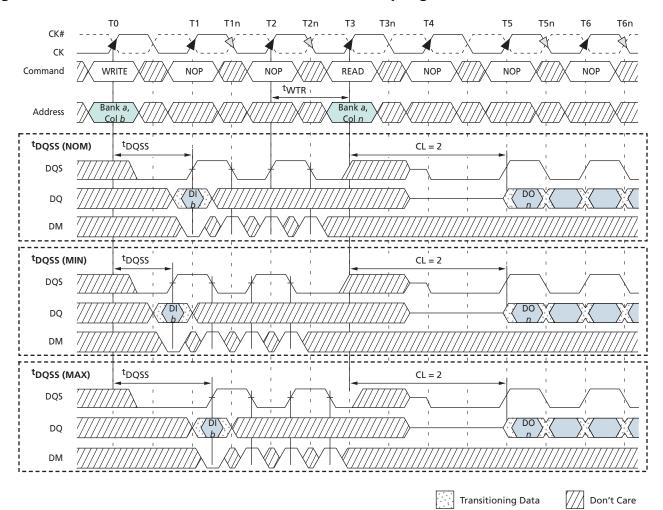
**WRITE-to-READ - Interrupting** Figure 44:



- Notes: 1. DI b = data-in for column b; DO n = data-out for column n.
  - 2. An interrupted burst of 4 is shown; two data elements are written.
  - 3. One subsequent element of data-in is applied in the programmed order following DI b.
  - 4. tWTR is referenced from the first positive CK edge after the last data-in pair.
  - 5. A10 is LOW with the WRITE command (auto precharge is disabled).
  - 6. DQS is required at T2 and T2n (nominal case) to register DM.
  - 7. If the burst of 8 is used, DM and DQS are required at T3 and T3n because the READ command will not mask these two data elements.



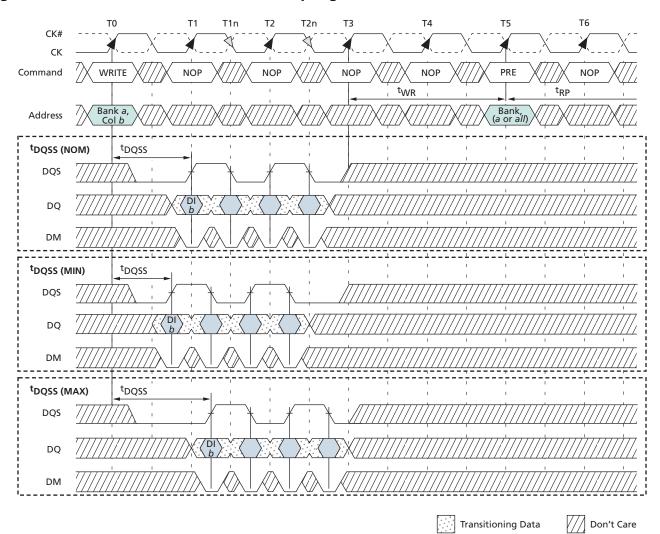
Figure 45: WRITE-to-READ - Odd Number of Data, Interrupting



- 1. DI b = data-in for column b; DO n = data-out for column n.
- 2. An interrupted burst of 4 is shown; one data element is written.
- 3. <sup>t</sup>WTR is referenced from the first positive CK edge after the last desired data-in pair (not the last two data elements).
- 4. A10 is LOW with the WRITE command (auto precharge is disabled).
- 5. DQS is required at T1n, T2, and T2n (nominal case) to register DM.
- 6. If the burst of 8 is used, DM and DQS are required at T3–T3n because the READ command will not mask these data elements.



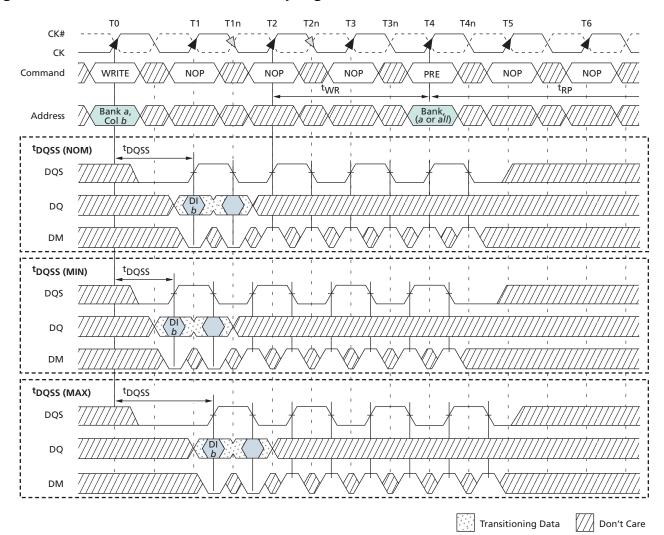
Figure 46: WRITE-to-PRECHARGE - Uninterrupting



- 1. DI b = data-in for column b.
- 2. Three subsequent elements of data-in are applied in the programmed order following DI b.
- 3. An uninterrupted burst of 4 is shown.
- 4. <sup>t</sup>WR is referenced from the first positive CK edge after the last data-in pair.
- 5. The PRECHARGE and WRITE commands are to the same device. However, the PRECHARGE and WRITE commands may be to different devices, in which case <sup>t</sup>WR is not required, and the PRECHARGE command could be applied earlier.
- 6. A10 is LOW with the WRITE command (auto precharge is disabled).



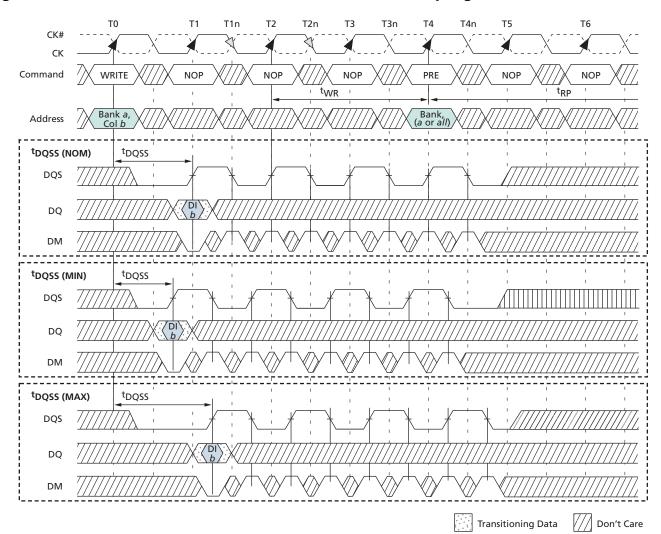
Figure 47: WRITE-to-PRECHARGE - Interrupting



- 1. DI b = data-in for column b.
- 2. Subsequent element of data-in is applied in the programmed order following DI b.
- 3. An interrupted burst of 8 is shown; two data elements are written.
- 4. <sup>t</sup>WR is referenced from the first positive CK edge after the last data-in pair.
- 5. A10 is LOW with the WRITE command (auto precharge is disabled).
- 6. DQS is required at T4 and T4n (nominal case) to register DM.
- 7. If the burst of 4 is used, DQS and DM are not required at T3, T3n, T4, and T4n.



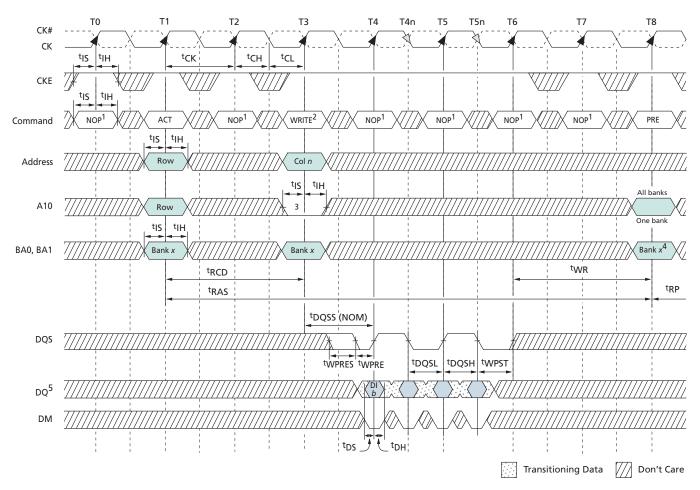
Figure 48: WRITE-to-PRECHARGE - Odd Number of Data, Interrupting



- 1. DI b = data-in for column b.
- 2. An interrupted burst of 8 is shown; one data element is written.
- 3. tWR is referenced from the first positive CK edge after the last data-in pair.
- 4. A10 is LOW with the WRITE command (auto precharge is disabled).
- 5. DQS is required at T4 and T4n (nominal case) to register DM.
- 6. If the burst of 4 is used, DQS and DM are not required at T3, T3n, T4, and T4n.



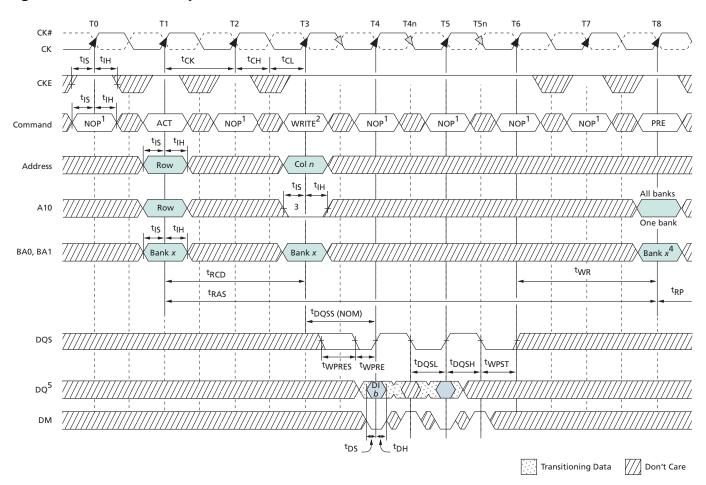
Figure 49: Bank WRITE - Without Auto Precharge



- 1. NOP commands are shown for ease of illustration; other commands may be valid at these times.
- 2. BL = 4.
- 3. Disable auto precharge.
- 4. "Don't Care" if A10 is HIGH at T8.
- 5. DI b = data-in from column b; subsequent elements are provided in the programmed order.
- 6. See Figure 51 on page 87 for detailed DQ timing.



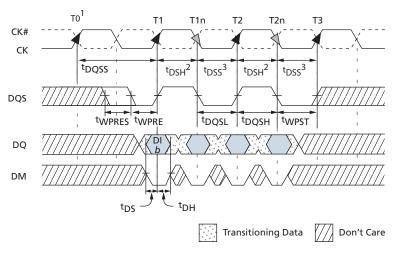
Figure 50: WRITE - DM Operation



- 1. NOP commands are shown for ease of illustration; other commands may be valid at these times.
- 2. BL = 4.
- 3. Disable auto precharge.
- 4. "Don't Care" if A10 is HIGH at T8.
- 5. DI b = data-in from column b; subsequent elements are provided in the programmed order.
- 6. See Figure 51 on page 87 for detailed DQ timing.



Figure 51: Data Input Timing



- 1. WRITE command issued at T0.
- 2. <sup>t</sup>DSH (MIN) generally occurs during <sup>t</sup>DQSS (MIN).
- 3. <sup>t</sup>DSS (MIN) generally occurs during <sup>t</sup>DQSS (MAX).
- 4. For x16, LDQS controls the lower byte and UDQS controls the upper byte.
- 5. DI b = data-in from column b.

#### **PRECHARGE**

The bank(s) will be available for a subsequent row access a specified time (<sup>t</sup>RP) after the PRECHARGE command is issued, except in the case of concurrent auto precharge. With concurrent auto precharge, a READ or WRITE command to a different bank is allowed as long as it does not interrupt the data transfer in the current bank and does not violate any other timing parameters. Input A10 determines whether one or all banks are to be precharged, and in the case where only one bank is to be precharged, inputs BA0, BA1 select the bank. When all banks are to be precharged, BA0, BA1 are treated as "Don't Care." Once a bank has been precharged, it is in the idle state and must be activated prior to any READ or WRITE commands being issued to that bank. A PRECHARGE command will be treated as a NOP if there is no open row in that bank (idle state), or if the previously open row is already in the process of precharging.

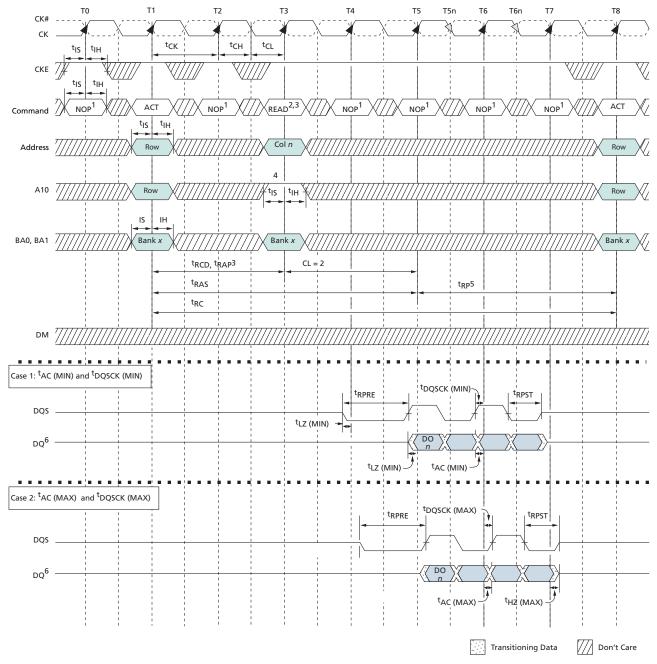
#### **Auto Precharge**

Auto precharge is a feature which performs the same individual-bank precharge function described above, but without requiring an explicit command. This is accomplished by using A10 to enable auto precharge in conjunction with a specific READ or WRITE command. A precharge of the bank/row that is addressed with the READ or WRITE command is automatically performed upon completion of the READ or WRITE burst. Auto precharge is either enabled or disabled for each individual READ or WRITE command. This device supports concurrent auto precharge if the command to the other bank does not interrupt the data transfer to the current bank.

Auto precharge ensures that the precharge is initiated at the earliest valid stage within a burst. This "earliest valid stage" is determined as if an explicit PRECHARGE command was issued at the earliest possible time, without violating <sup>t</sup>RAS (MIN), as described for each burst type in "Operations" on page 54. The user must not issue another command to the same bank until the precharge time (<sup>t</sup>RP) is completed.



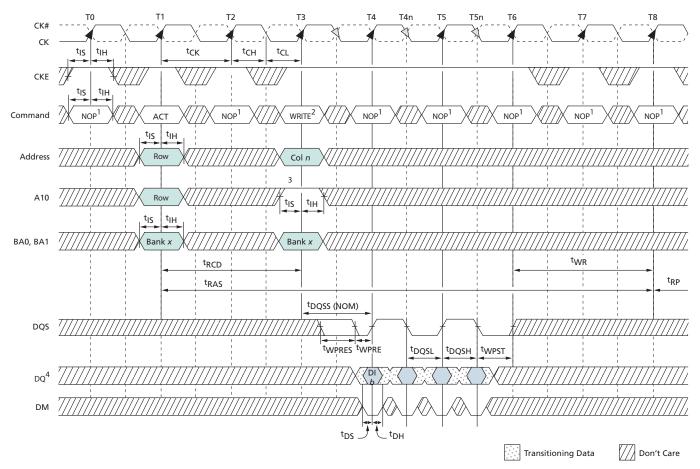
Figure 52: Bank READ - with Auto Precharge



- 1. NOP commands are shown for ease of illustration; other commands may be valid at these times.
- 2. BL = 4.
- 3. The READ command can only be applied at T3 if <sup>t</sup>RAP is satisfied at T3.
- 4. Enable auto precharge.
- 5. <sup>t</sup>RP starts only after <sup>t</sup>RAS has been satisfied.
- 6. DO n = data-out from column n; subsequent elements are provided in the programmed order.
- 7. Refer to Figure 36 on page 72, Figure 37 on page 73, and Figure 38 on page 74 for detailed DQS and DQ timing.







- NOP commands are shown for ease of illustration; other commands may be valid at these times.
- 2. BL = 4.
- 3. Enable auto precharge.
- 4. DI *n* = data-out from column *n*; subsequent elements are provided in the programmed order.
- 5. See Figure 51 on page 87 for detailed DQ timing.

### **AUTO REFRESH**

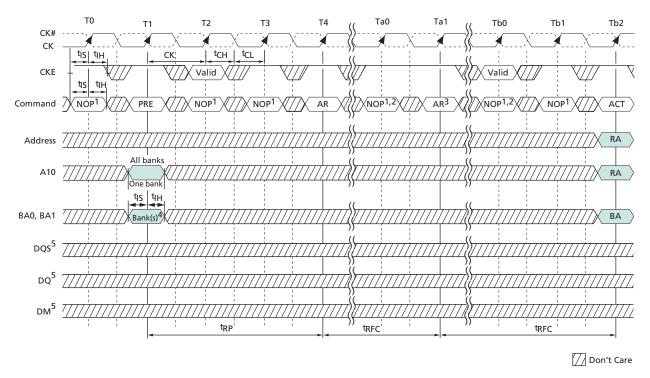
During auto refresh, the addressing is generated by the internal refresh controller. This makes the address bits a "Don't Care" during an AUTO REFRESH command. The DDR SDRAM requires AUTO REFRESH cycles at an average interval of <sup>t</sup>REFI (MAX).

To allow for improved efficiency in scheduling and switching between tasks, some flexibility in the absolute refresh interval is provided. A maximum of eight AUTO REFRESH commands can be posted to any given DDR SDRAM, meaning that the maximum absolute interval between any AUTO REFRESH command and the next AUTO REFRESH command is 9  $\times$  <sup>t</sup>REFI(= <sup>t</sup>REFC). JEDEC specifications only support 8  $\times$  <sup>t</sup>REFI; Micron specifications exceed the JEDEC requirement by one clock. This maximum absolute interval is to allow future support for DLL updates, internal to the DDR SDRAM, to be restricted to AUTO REFRESH cycles, without allowing excessive drift in <sup>t</sup>AC between updates.



Although not a JEDEC requirement, to provide for future functionality features, CKE must be active (HIGH) during the AUTO REFRESH period. The AUTO REFRESH period begins when the AUTO REFRESH command is registered and ends <sup>t</sup>RFC later.

Figure 54: Auto Refresh Mode



Notes:

- 1. NOP commands are shown for ease of illustration; other valid commands may be possible at these times. CKE must be active during clock-positive transitions.
- 2. NOP or COMMAND INHIBIT are the only commands allowed until after <sup>t</sup>RFC time; CKE must be active during clock-positive transitions.
- The second AUTO REFRESH is not required and is only shown as an example of two back-toback AUTO REFRESH commands.
- 4. "Don't Care" if A10 is HIGH at this point; A10 must be HIGH if more than one bank is active (that is, must precharge all active banks).
- 5. DM, DQ, and DQS signals are all "Don't Care"/High-Z for the operations shown.

## **SELF REFRESH**

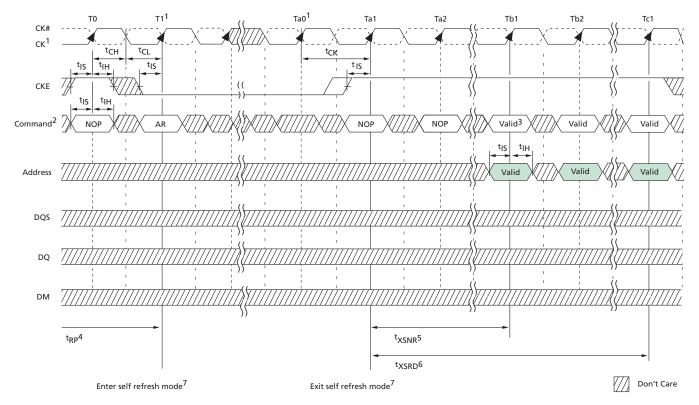
When in the self refresh mode, the DDR SDRAM retains data without external clocking. The DLL is automatically disabled upon entering SELF REFRESH and is automatically enabled upon exiting SELF REFRESH (a DLL reset and 200 clock cycles must then occur before a READ command can be issued). Input signals except CKE are "Don't Care" during SELF REFRESH.  $V_{\rm REF}$  voltage is also required for the full duration of SELF REFRESH.

The procedure for exiting SELF REFRESH requires a sequence of commands. First, CK and CK# must be stable prior to CKE going back HIGH. Once CKE is HIGH, the DDR SDRAM must have NOP commands issued for <sup>t</sup>XSNR because time is required for the completion of any internal refresh in progress. A simple algorithm for meeting both refresh and DLL requirements is to apply NOPs for <sup>t</sup>XSRD time, then a DLL RESET (via



the extended mode register) and NOPs for 200 additional clock cycles before applying a READ. Any command other than a READ can be performed <sup>t</sup>XSNR (MIN) after the DLL reset. NOP or DESELECT commands must be issued during the <sup>t</sup>XSNR (MIN) time.

Figure 55: Self Refresh Mode



- Clock must be stable until after the SELF REFRESH command has been registered. A change in clock frequency is allowed before Ta0, provided it is within the specified <sup>t</sup>CK limits. Regardless, the clock must be stable before exiting self refresh mode—that is, the clock must be cycling within specifications by Ta0.
- 2. NOPs are interchangeable with DESELECT commands.
- 3. AUTO REFRESH is not required at this point but is highly recommended.
- 4. Device must be in the all banks idle state prior to entering self refresh mode.
- 5. <sup>t</sup>XSNR is required before any non-READ command can be applied; that is only NOP or DESE-LECT commands are allowed until Tb1.
- 6. <sup>t</sup>XSRD (200 cycles of a valid clock with CKE = HIGH) is required before any READ command can be applied.
- 7. As a general rule, any time self refresh mode is exited, the DRAM may not re-enter the self refresh mode until all rows have been refreshed via the AUTO REFRESH command at the distributed refresh rate, <sup>t</sup>REFI, or faster. However, the self refresh mode may be re-entered anytime after exiting if each of the following conditions is met:
  - 7a. The DRAM had been in the self refresh mode for a minimum of 200ms prior to exiting.
  - 7b. <sup>t</sup>XSNR and <sup>t</sup>XSRD are not violated.
  - 7c. At least two AUTO REFRESH commands are performed during each <sup>t</sup>REFI interval while the DRAM remains out of self refresh mode.
- 8. If the clock frequency is changed during self refresh mode, a DLL reset is required upon exit.
- 9. Once the device is initialized, V<sub>RFF</sub> must always be powered within specified range.



# **Power-down (CKE Not Active)**

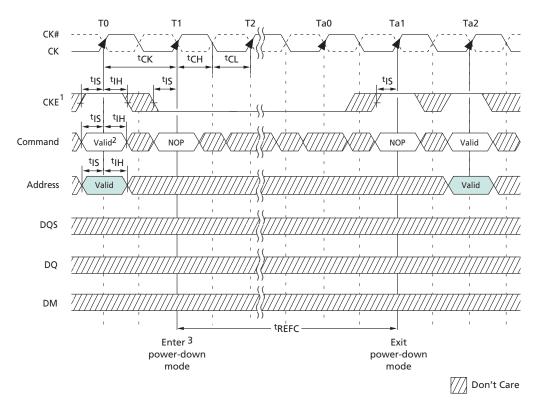
Unlike SDR SDRAMs, DDR SDRAMs require CKE to be active at all times an access is in progress, from the issuing of a READ or WRITE command, until completion of the access. Thus a clock suspend is not supported. For READs, an access completion is defined when the read postamble is satisfied; for WRITEs, when the write recovery time (tWR) is satisfied.

Power-down, as shown in Figure 56 on page 93, is entered when CKE is registered LOW and all criteria in Table 35 on page 49 are met. If power-down occurs when all banks are idle, this mode is referred to as precharge power-down; if power-down occurs when a row is active in any bank, this mode is referred to as active power-down. Entering power-down deactivates the input and output buffers, excluding CK, CK#, and CKE. For maximum power savings, the DLL is frozen during precharge power-down mode. Exiting power-down requires the device to be at the same voltage and frequency as when it entered power-down. However, power-down duration is limited by the refresh requirements of the device (<sup>†</sup>REFC).

While in power-down, CKE LOW and a stable clock signal must be maintained at the inputs of the DDR SDRAM, while all other input signals are "Don't Care." The power-down state is synchronously exited when CKE is registered HIGH (in conjunction with a NOP or DESELECT command). A valid executable command may be applied one clock cycle later.



Figure 56: Power-Down Mode



- 1. Once initialized, V<sub>REF</sub> must always be powered within the specified range.
- 2. If this command is a PRECHARGE (or if the device is already in the idle state), then the power-down mode shown is precharge power-down. If this command is an ACTIVE (or if at least one row is already active), then the power-down mode shown is active power-down.
- 3. No column accesses are allowed to be in progress at the time power-down is entered.

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W9751G6KB25I W9751G6KB25I TR W97AH2KBVX2I S27KL0641DABHB020 IS43LD16640C-25BLI AS4C64M16D1A-6TCN

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