## FEATURES:

- $64 \times 8$-bit organization (IDT72420)
- $256 \times 8$-bit organization (IDT72200)
- $512 \times 8$-bit organization (IDT72210)
- $1,024 \times 8$-bit organization (IDT72220)
- $2,048 \times 8$-bit organization (IDT72230)
- 4,096 x 8-bit organization (IDT72240)
- 10 ns read/write cycle time (IDT72420/72200/72210/72220/72230/ 72240)
- Read and Write Clocks can be asynchronous or coincidental
- Dual-Ported zero fall-through time architecture
- Empty and Full flags signal FIFO status
- Almost-Empty and Almost-Full flags set to Empty+7 and Full-7, respectively
- Output enable puts output data bus in high-impedance state
- Produced with advanced submicron CMOS technology
- Available in 28 -pin 300 mil plastic DIP
- For surface mount product please see the IDT72421/72201/72211/ 72221/72231/72241 data sheet
- Green parts available, see ordering information


## DESCRIPTION:

The IDT72420/72200/72210/72220/72230/72240 SyncFIFO ${ }^{\text {TM }}$ arevery high-speed, low-power First-In, First-Out(FIFO) memories with clocked read and write controls. These devices have a64,256,512,1,024,2,048, and 4,096 x 8-bit memory array, respectively. These FIFOs are applicable for a wide variety of databuffering needs, such as graphics, Local AreaNetworks(LANs), and interprocessor communication.
These FIFOs have 8-bit input and output ports. The input port is controlled by afree-running clock (WCLK), and aWrite Enable pin (VEN). Datais written into the Synchronous FIFO on every clock when $\overline{W E N}$ is asserted. The output port is controlled by another clock pin (RCLK) and a Read Enable pin ( $\overline{\mathrm{REN}}$ ). The Read Clock can be tied to the Write Clock for single clock operation or the two clocks can run asynchronous of one another for dual clock operation. An Output Enable pin $(\overline{\mathrm{OE}})$ is provided on the read port for three-state control of theoutput.
These Synchronous FIFOs have two endpoint flags, Empty ( $\overline{\mathrm{EF}}$ ) and Full $(\overline{\mathrm{FF}})$. Two partial flags, Almost-Empty ( $\overline{\mathrm{AE}})$ and Almost-Full $(\overline{\mathrm{AF}})$, are provided for improved system control. The partial ( $\overline{\mathrm{AE}})$ flags are setto Empty+7 and Full7 for $\overline{\mathrm{AE}}$ and $\overline{\mathrm{AF}}$ respectively.

These FIFOs are fabricated using high-speed submicron CMOS technology.

## FUNCTIONAL BLOCK DIAGRAM



## PIN CONFIGURATION



PLASTIC THIN DIP (P28-2, order code: TP) TOP VIEW

## PIN DESCRIPTIONS

| Symbol | Name | 1/0 | Description |
| :---: | :---: | :---: | :---: |
| D0-D7 | Data Inputs | 1 | Data inputs for a 8-bit bus. |
| $\overline{\mathrm{RS}}$ | Reset | I | When $\overline{\mathrm{RS}}$ is set LOW, internal read and write pointers are set to the first location of the RAM array, $\overline{\mathrm{FF}}$ and $\overline{\mathrm{AF}}$ go HIGH, and $\overline{\mathrm{AE}}$ and $\overline{\mathrm{EF}}$ go LOW. A reset is required before an initial WRITE after power-up. |
| WCLK | Write Clock | I | Data is written into the FIFO on a LOW-to-HIGH transition of WCLK when $\overline{\text { WEN }}$ is asserted. |
| $\overline{\text { WEN }}$ | Write Enable | I | When $\overline{\text { WEN }}$ is LOW, data is written into the FIFO on every LOW-to-HIGH transition of WCLK. Data will not be written into the FIFO if the $\overline{\text { FF }}$ is LOW. |
| Q0 - Q7 | Data Outputs | 0 | Data outputs for a 8-bit bus. |
| RCLK | Read Clock | 1 | Data is read from the FIFO on a LOW-to-HIGH transition of RCLK when $\overline{\mathrm{REN}}$ is asserted. |
| $\overline{\mathrm{REN}}$ | Read Enable | I | When $\overline{\text { REN }}$ is LOW, data is read from the FIFO on every LOW-to-HIGH transition of RCLK. Data will not be read from the FIFO if the $\overline{\mathrm{EF}}$ is LOW. |
| $\overline{\mathrm{OE}}$ | Output Enable | I | When $\overline{\mathrm{OE}}$ is LOW, the data output bus is active. If $\overline{\mathrm{OE}}$ is HIGH, the output data bus will be in a high-impedance state. |
| EF | Empty Flag | 0 | When $\overline{\mathrm{EF}}$ is LOW, the FIFO is empty and further data reads from the output are inhibited. When $\overline{\mathrm{EF}}$ is HIGH, the FIFO is not empty. $\overline{\mathrm{EF}}$ is synchronized to RCLK. |
| $\overline{\mathrm{AE}}$ | Almost-Empty Flag | 0 | When $\overline{\mathrm{AE}}$ is LOW, the FIFO is almost empty based on the offset Empty+7. $\overline{\mathrm{AE}}$ is synchronized to RCLK. |
| $\overline{\mathrm{AF}}$ | Almost-Full Flag | 0 | When $\overline{\mathrm{AF}}$ is LOW, the FIFO is almost full based on the offset Full-7. $\overline{\mathrm{AF}}$ is synchronized to WCLK. |
| $\overline{\mathrm{FF}}$ | Full Flag | 0 | When $\overline{F F}$ is LOW, the FIFO is full and further data writes into the input are inhibited. When $\overline{\mathrm{FF}}$ is HIGH, the FIFO is not full. $\overline{F F}$ is synchronized to WCLK. |
| Vcc | Power |  | One +5 volt power supply pin. |
| GND | Ground |  | One 0 volt ground pin. |

## ABSOLUTE MAXIMUM RATINGS ${ }^{(1)}$

| Symbol | Rating | Com'I \& Ind'l | Unit |
| :--- | :--- | :---: | :---: |
| VTERM | Terminal Voltagewith <br> Respectto GND | -0.5 to +7.0 | V |
| Tstg | Storage Temperature | -55 to +125 | ${ }^{\circ} \mathrm{C}$ |
| Iout | DC OutputCurrent | -50 to +50 | mA |

NOTE:

1. Stresses greater than those listed under ABSOLUTE MAXIMUM RATINGS may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect reliability.

## RECOMMENDED OPERATING CONDITIONS

| Symbol | Parameter | Min. | Typ. | Max. | Unit |
| :--- | :--- | :---: | :---: | :---: | :---: |
| Vcc | Supply Voltage <br> Commercial | 4.5 | 5.0 | 5.5 | V |
| GND | Supply Voltage | 0 | 0 | 0 | V |
| VIH | InputHighVoltage <br> Commercial | 2.0 | - | - | V |
| VIL | InputLowVoltage <br> Commercial | - | - | 0.8 | V |
| TA | Operating Temperature <br> Commercial | 0 | - | 70 | ${ }^{\circ} \mathrm{C}$ |

## DC ELECTRICAL CHARACTERISTICS

(Commercial: $\mathrm{Vcc}=5 \mathrm{~V} \pm 10 \%, \mathrm{TA}=0^{\circ} \mathrm{C}$ to $+70^{\circ} \mathrm{C}$ )

| Symbol | Parameter | IDT72420IDT72200IDT72210IDT72220IDT72230IDT72240CommercialtcLk $=10,15,25 \mathrm{~ns}$ |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Min. | Typ. | Max. | Unit |
| \|LI ${ }^{(1)}$ | Input Leakage Current (any input) | -1 | - | 1 | $\mu \mathrm{A}$ |
| ILO ${ }^{(2)}$ | OutputLeakage Current | -10 | - | 10 | $\mu \mathrm{A}$ |
| VOH | Output Logic " 1 " Voltage, $\mathrm{IOH}=-2 \mathrm{~mA}$ | 2.4 | - | - | V |
| Vol | Output Logic "0" Voltage, IOL = 8 mA | - | - | 0.4 | V |
| ICC1 ${ }^{(3,4,5)}$ | Active Power Supply Current | - | - | 40 | mA |
| ICC2 ${ }^{(3,6)}$ | Standby Current | - | - | 5 | mA |

## NOTES:

1. Measurements with $0.4 \leq \mathrm{VIN} \leq \mathrm{Vcc}$.
2. $\overline{\mathrm{OE}} \geq \mathrm{V} \mathrm{IH}, 0.4 \leq$ Vout $\leq \mathrm{VCc}$.
3. Tested with outputs open (lout $=0$ ).
4. RCLK and WCLK toggle at 20 MHz and data inputs switch at 10 MHz .
5. Typical ICC1 $=1.7+0.7^{*} f s+0.02^{*} \mathrm{CL}$ *fs (in mA ).

These equations are valid under the following conditions:
$V C C=5 \mathrm{~V}, \mathrm{~T}_{\mathrm{A}}=25^{\circ} \mathrm{C}$, fs = WCLK frequency = RCLK frequency (in MHz, using TTL levels), data switching at $\mathrm{fs} / 2, \mathrm{CL}=$ capacitive load (in pF ).
6. All Inputs $=\mathrm{Vcc}-0.2 \mathrm{~V}$ or $\mathrm{GND}+0.2 \mathrm{~V}$, except RCLK and WCLK, which toggle at 20 MHz .

## AC ELECTRICAL CHARACTERISTICS

(Commercial: $\mathrm{Vcc}=5 \mathrm{~V} \pm 10 \%, \mathrm{TA}=0^{\circ} \mathrm{C}$ to $+70^{\circ} \mathrm{C}$ )

| Symbol | Parameter | Commercial |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | IDT72420L10 <br> IDT72200L10 <br> IDT72210L10 <br> IDT72220L10 <br> IDT72230L10 <br> IDT72240L10 |  | IDT72420L15 IDT72200L15 IDT72210L15 IDT72220L15 IDT72230L15 IDT72240L15 |  | IDT72420L25 <br> IDT72200L25 <br> IDT72210L25 <br> IDT72220L25 <br> IDT72230L25 <br> IDT72240L25 |  |  |
|  |  | Min. | Max. | Min. | Max. | Min. | Max. | Unit |
| fs | Clock Cycle Frequency | - | 100 | - | 66.7 | - | 40 | MHz |
| tA | Data Access Time | 2 | 6.5 | 2 | 10 | 2 | 15 | ns |
| tcle | Clock Cycle Time | 10 | - | 15 | - | 25 | - | ns |
| tclek | Clock High Time | 4.5 | - | 6 | - | 10 | - | ns |
| tCLKL | Clock Low Time | 4.5 | - | 6 | - | 10 | - | ns |
| DS | DataSetup Time | 3 | - | 4 | - | 6 | - | ns |
| DH | DataHold Time | 0.5 | - | 1 | - | 1 | - | ns |
| tens | Enable Setup Time | 3 | - | 4 | - | 6 | - | ns |
| ENH | Enable Hold Time | 0.5 | - | 1 | - | 1 | - | ns |
| tRS | ResetPulse Width ${ }^{(1)}$ | 10 | - | 15 | - | 15 | - | ns |
| tRSS | ResetSetup Time | 8 | - | 10 | - | 15 | - | ns |
| tRSR | Reset Recovery Time | 8 | - | 10 | - | 15 | - | ns |
| tRSF | Resetto Flag and Output Time | - | 10 | - | 15 | - | 25 | ns |
| tolz | OutputEnable to Outputin Low-Z ${ }^{(2)}$ | 0 | - | 0 | - | 0 | - | ns |
| toE | OutputEnable to Output Valid | 2 | 6 | 3 | 8 | 3 | 13 | ns |
| tohz | OutputEnable to Outputin High-Z ${ }^{(2)}$ | 2 | 6 | 3 | 8 | 3 | 13 | ns |
| twFF | Write Clock to Full Flag | - | 6.5 | - | 10 | - | 15 | ns |
| tREF | Read Clock to Empty Flag | - | 6.5 | - | 10 | - | 15 | ns |
| tAF | Write Clock to Almost-Full Flag | - | 6.5 | - | 10 | - | 15 | ns |
| taE | Read Clock to Almost-Empty Flag | - | 6.5 | - | 10 | - | 15 | ns |
| tSkEW1 | Skew time between Read Clock \& Write Clock for Empty Flag \& Full Flag | 4 | - | 6 | - | 10 | - | ns |
| tSkEW2 | Skew time between Read Clock \& Write Clock for Almost-Empty Flag \& Almost-Full Flag | 10 | - | 15 | - | 18 | - | ns |

## NOTES:

1. Pulse widths less than minimum values are not allowed.
2. Values guaranteed by design, not currently tested.

CAPACITANCE ( $\left.\mathrm{T}_{\mathrm{A}}=+25^{\circ} \mathrm{C}, \mathrm{f}=1.0 \mathrm{MHz}\right)$

| Symbol | Parameter | Conditions | Max. | Unit |
| :--- | :--- | :---: | :---: | :---: |
| CIN ${ }^{(2)}$ | Input Capacitance | VIN $=0 \mathrm{~V}$ | 10 | pF |
| Cout ${ }^{(1,2)}$ | Output Capacitance | Vout $=0 \mathrm{~V}$ | 10 | pF |

NOTES:

1. With output deselected. ( $\overline{\mathrm{OE}} \geq \mathrm{VIH}$ )
2. Characterized values, not currently tested.

## AC TEST CONDITIONS

| Input Pulse Levels | GND to 3.0 V |
| :--- | :---: |
| Input Rise/Fall Times | 3 ns |
| Input Timing Reference Levels | 1.5 V |
| Output Reference Levels | 1.5 V |
| Output Load | See Figure 1 |



Figure 1. Output Load
*Includes jig and scope capacitances.

## SIGNAL DESCRIPTIONS

## INPUTS:

Data In (D0-D7) - Data inputs for 8-bit wide data.

## CONTROLS:

RESET ( $\overline{\mathrm{RS}}$ ) - Reset is accomplished whenever the Reset $(\overline{\mathrm{RS}})$ input is taken to a LOW state. During reset, both internal read and write pointers are set to the first location. A reset is required after power up before a write operation can take place. The Full Flag ( $\overline{\mathrm{FF}})$ and Almost-Full Flag ( $\overline{\mathrm{AF}})$ will be reset to HIGH after trsF. The Empty Flag (EF) and Almost-Empty Flag ( $\overline{\mathrm{AE}}$ ) will be reset to LOW after trSF. During reset, the output register is initialized to all zeros.

WRITE CLOCK (WCLK) - A write cycle is initiated on the LOW-to-HIGH transition of the Write Clock (WCLK). Data setup and hold times mustbe met in respect to the LOW-to-HIGH transition of the Write Clock. The Full Flag ( $\overline{\mathrm{FF}}$ ) and Almost-Full Flag ( $\overline{\mathrm{AF}}$ ) are synchronized with respect to the LOW-to-HIGH transition of the Write Clock.

The Write and Read Clocks can be asynchronous or coincident.
WRITE ENABLE ( $\overline{\mathrm{WEN}})$ — When Write Enable ( $\overline{\mathrm{WEN}}$ ) is LOW, data can be loaded into the input register and RAM array on the LOW-to-HIGH transition of every Write Clock (WCLK). Data is stored in the RAM array sequentially and independently of any on-going read operation.

When Write Enable ( $\overline{\mathrm{WEN}}$ ) is HIGH, the input register holds the previous data and no new data is allowed to be loaded into the register.

To prevent data overflow, the Full Flag (FF) will go LOW, inhibiting further write operations. Upon the completion of a valid read cycle, the Full Flag ( $\overline{\mathrm{FF}}$ ) will go HIGH after twFF, allowing a valid write to begin. Write Enable (WEN) is ignored when the FIFO is full.

READ CLOCK (RCLK) - Data can be read on the outputs on the LOW-toHIGH transition of the Read Clock (RCLK). The Empty Flag (EF) and Almost-Empty flag ( $\overline{\mathrm{AE}})$ are synchronized with respect to the LOW-to-HIGH transition of the Read Clock.

The Write and Read Clocks can be asynchronous or coincident.
READ ENABLE ( $\overline{\operatorname{REN}})$ — When Read Enable ( $\overline{\operatorname{REN}}$ ) is LOW, data is read from the RAM array to the output register on the LOW-to-HIGH transition of the Read Clock (RCLK).

When Read Enable ( $\overline{\mathrm{REN}}$ ) is HIGH, the output register holds the previous data and no new data is allowed to be loaded into the register.

When all the data has been read from the FIFO, the Empty Flag ( $\overline{\mathrm{EF}}$ ) will go LOW, inhibiting further read operations. Once a valid write operation has been accomplished, the Empty Flag ( $\overline{\mathrm{EF}}$ ) will go HIGH after tREF and a valid read can begin. Read Enable ( $\overline{\operatorname{REN}})$ is ignored when the FIFO is empty.

OUTPUT ENABLE ( $\overline{\mathrm{OE}})$ — When Output Enable ( $\overline{\mathrm{OE}}$ ) is enabled (LOW), the parallel output buffers receive data from the output register. When Output Enable ( $\overline{\mathrm{OE}}$ ) is disabled (HIGH), the Q output data bus is in a highimpedance state.

## OUTPUTS:

FULL FLAG ( $\overline{\mathrm{FF}})$ — The Full Flag ( $\overline{\mathrm{FF}}$ ) will go LOW, inhibiting further write operation, when the device is full. If no reads are performed after Reset $(\overline{\mathrm{RS}})$, the Full Flag ( $\overline{\mathrm{FF}}$ ) will go LOW after 64 writes for the IDT72420, 256 writes for the IDT72200, 512 writes for the IDT72210, 1,024 writes for the IDT72220, 2,048 writes for the IDT72230, and 4,096 writes for the IDT72240.

The Full Flag (雨) is synchronized with respect to the LOW-to-HIGH transition of the Write Clock (WCLK).

EMPTY FLAG ( $\overline{\mathrm{EF}}$ ) - The Empty Flag ( $\overline{\mathrm{EF}}$ ) will go LOW, inhibiting further read operations, when the read pointer is equal to the write pointer, indicating the device is empty.

The Empty Flag ( $\overline{\mathrm{EF}}$ ) is synchronized with respect to the LOW-to-HIGH transition of the Read Clock (RCLK).

ALMOST-FULLFLAG ( $\overline{\text { FF }})$ —The Almost-Full Flag ( $\overline{\mathrm{AF}}$ ) will go LOW when the FIFO reaches the almost-full condition. If no reads are performed after Reset $(\overline{\mathrm{RS}})$, the Almost-Full Flag ( $\overline{\mathrm{AF}}$ ) will go LOW after 57 writes for the IDT72420, 249 writes for the IDT72200, 505 writes for the IDT72210, 1,017 writes for the IDT72220, 2,041 writes for the IDT72230 and 4,089 writes for the IDT72240.

The Almost-Full Flag ( $\overline{\mathrm{AF}}$ ) is synchronized with respect to the LOW-toHIGH transition of the Write Clock (WCLK).

ALMOST-EMPTY FLAG ( $\overline{\text { AE }})$ —The Almost-Empty Flag ( $\overline{\text { AE }})$ will go LOW when the FIFO reaches the almost-empty condition. If no reads are performed after Reset $(\overline{\mathrm{RS}})$, the Almost-Empty Flag ( $\overline{\mathrm{AE}}$ ) will go HIGH after 8 writes for the IDT72420, IDT72200, IDT72210, IDT72220, IDT72230 and IDT72240.

The Almost-Empty Flag ( $\overline{\mathrm{AE}})$ is synchronized with respect to the LOW-to-HIGH transition of the Read Clock (RCLK).

DATA OUTPUTS (Q0-Q7) — Data outputs for 8-bit wide data.

## TABLE 1 - STATUS FLAGS

| Number of Words in FIFO |  |  |  |  |  | $\overline{F F}$ | $\overline{\mathrm{AF}}$ | $\overline{\mathrm{AE}}$ | EF |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| IDT72420 | IDT72200 | IDT72210 | IDT72220 | IDT72230 | IDT72240 |  |  |  |  |
| 0 | 0 | 0 | 0 | 0 | 0 | H | H | L | L |
| 1 to 7 | 1 to 7 | 1 to 7 | 1 to 7 | 1 to 7 | 1 to 7 | H | H | L | H |
| 8 to 56 | 8 to 248 | 8 to 504 | 8 to 1,016 | 8 to 2,040 | 8 to 4,088 | H | H | H | H |
| 57 to 63 | 249 to 255 | 505 to 511 | 1,017 to 1,023 | 2,041 to 2,047 | 4,089 to 4,095 | H | L | H | H |
| 64 | 256 | 512 | 1,024 | 2,048 | 4,096 | L | L | H | H |



NOTES:

1. After reset, the outputs will be LOW if $\overline{\mathrm{OE}}=0$ and three-state if $\overline{\mathrm{OE}}=1$
2. The Clocks (RCLK, WCLK) can be free-running during reset.

Figure 2. Reset Timing


## NOTE:

1. tSKEW1 is the minimum time between a rising RCLK edge and a rising WCLK edge for $\overline{F F}$ to change during the current clock cycle. If the time between the rising edge of RCLK and the rising edge of WCLK is less than tskEW1, then $\overline{F F}$ may not change state until the next WCLK edge.

Figure 3. Write Cycle Timing


NOTE:

1. tSKEW1 is the minimum time between a rising WCLK edge and a rising RCLK edge for $\overline{E F}$ to change during the current clock cycle. If the time between the rising edge of WCLK and the rising edge of RCLK is less than tskewi, then $\overline{E F}$ may not change state until the next RCLK edge.

Figure 4. Read Cycle Timing


Figure 5. First Data Word Latency Timing


Figure 6. Full Flag Timing


NOTE:

1. When tSKEW1 $\geq$ minimum specification, trRL maximum $=$ tcLk + tSKEW 1
tSKEW1 < minimum specification, trRL maximum $=2$ tCLK + tSKEW1 or tCLK + tSKEW1
The Latency Timing apply only at the Empty Boundary ( $\overline{\mathrm{EF}}=\mathrm{LOW}$ ).
Figure 7. Empty Flag Timing


NOTES:

1. tSKEW2 is the minimum time between a rising RCLK edge and a rising WCLK edge for $\overline{\mathrm{AF}}$ to change during the current clock cycle. If the time between the rising edge of RCLK and the rising edge of WCLK is less than tskew2, then $\overline{\mathrm{AF}}$ may not change state until the next WCLK edge.
2. If a write is performed on this rising edge of the Write Clock, there will be Full -7 words in the FIFO when $\overline{\mathrm{AF}}$ goes LOW.

Figure 8. Almost Full Flag Timing


## NOTES:

1. tskewz is the minimum time between a rising WCLK edge and a rising RCLK edge for $\overline{A E}$ to change during the current clock cycle. If the time between the rising edge of WCLK and the rising edge of RCLK is less than tskewz, then $\overline{\mathrm{AE}}$ may not change state until the next RCLK edge.
2. If a read is performed on this rising edge of the Read Clock, there will be Empty +7 words in the FIFO when $\overline{\mathrm{AE}}$ goes LOW.

Figure 9. Almost Empty Flag Timing

## OPERATING CONFIGURATIONS

SINGLE DEVICE CONFIGURATION - A single IDT72420/72200/72210/ 72220/72230/72240 may be used when the application requirements are for 64/256/512/1,024/2,048/4,096 words or less. See Figure 10.


Figure 10. Block Diagram of Single $64 \times 8,256 \times 8,512 \times 8,1,024 \times 8,2,048 \times 8,4,096 \times 8$ Synchronous FIFO

WIDTH EXPANSION CONFIGURATION - Word width may be increased simply by connecting the corresponding input control signals of multiple devices. A composite flag should be created for each of the endpoint status flags ( $(\overline{\mathrm{EF}}$ and $\overline{\mathrm{FF}})$ The partial status flags ( $\overline{\mathrm{AE}}$ and $\overline{\mathrm{AF}}$ ) can be detected from
any one device. Figure 11 demonstrates a 16-bit word width by using two IDT72420/72200/72210/72220/72230/72240s. Any word width can be attained by adding additional IDT72420/72200/72210/72220/72230/72240s.


Figure 11. Block Diagram of $64 \times 16,256 \times 16,512 \times 16,1,024 \times 16,2,048 \times 16,4,096 \times 16$ Synchronous FIFO Used in a Width Expansion Configuration

## DEPTHEXPANSION

The IDT72420/72200/72210/72220/72230/72240 can be adapted to applications when the requirements are for greater than 64/256/512/1,024/ 2,048/4,096 words. Depth expansion is possible by using expansion logic to direct the flow of data. A typical application would have the expansion logic
alternate data accesses from one device to the next in a sequential manner.
Please see the Application Note "DEPTH EXPANSION IDT'S SYNCHRONOUSFIFOsUSING RING COUNTERAPPROACH" for details ofthis configuration.

## ORDERING INFORMATION



## NOTES:

1. Industrial temperature range is available by special order.
2. Green parts are available. For specific speeds and packages contact your sales office.

LEAD FINISH (SnPb) parts are in EOL process. Product Discontinuation Notice - PDN\# SP-17-02

DATASHEET DOCUMENT HISTORY

10/03/2000
05/01/2001
02/10/2006
01/08/2009
07/25/2013
02/12/2018
pgs. 1, 3, 4 and 11.
pgs. 1, 2, 3, 4 and 11.
pgs. 1 and 11 .
pg. 11.
pgs. 1, 3, 9 and 10.
Product Discontinuation Notice-PDN\# SP-17-02 Last time buy expires June 15, 2018.

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