### 1.02inch e-Paper

## Specifications

| Customer | Standard |
| :--- | :--- |
| Description | $1.02^{\prime \prime}$ E-PAPER DISPLAY |
| Model Name | 1.02 inch e-Paper |
| Date | $2019 / 12 / 18$ |
| Revision | 1.0 |

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## Revision History

| Rev. | Issued Date |  | Revised Contents |
| :---: | :---: | :--- | :--- |
| 1.0 | May.28.2019 | Preliminary |  |
| 1.1 | Feb.17.2020 | Updating |  |
|  |  |  |  |

## 1. General Description

### 1.1 Over View

The 1.02" active area contains $128 \times 80$ pixels, and has1-bit white/black full display capabilities. An integrated circuit contains gate buffer,source buffer, interface, timing control logic, oscillator, DC-DC, SRAM, LUT, VCOM, and border are supplied with each panel.

### 1.2 Features

- High contrast
- High reflectance
- Ultra wide viewing angle
- Ultra low power consumption
- Pure reflective mode
- Bi-stable
- Commercial temperature range
- Landscape, portrait mode
- Antiglare hard-coated front-surface
- Low current deep sleep mode
- On chip display RAM
- Waveform stored in On-chip OTP
- Serial peripheral interface available
- On-chip oscillator
- On-chip booster and regulator control for generating VCOM, Gate and source driving voltage
- $I^{2} \mathrm{C}$ Signal Master Interface to read external temperature sensor
- Available in COG package IC thickness TBD um


### 1.3 Mechanical Specifications

| Parameter | Specifications | Unit | Remark |
| :---: | :---: | :---: | :---: |
| Screen Size | 1.02 | Inch |  |
| Display Resolution | $128(\mathrm{H}) \times 80(\mathrm{~V})$ | Pixel | Dpi: 145 |
| Active Area | $21.76(\mathrm{H}) \times 14(\mathrm{~V})$ | mm |  |
| Pixel Pitch | $0.175 \times 0.17$ | mm |  |
| Pixel Configuration | Square |  |  |
| Outline Dimension | $32.57(\mathrm{H}) \times 18.6(\mathrm{~V}) \times 0.98(\mathrm{D})$ | mm |  |
| Weight | $1.34 \pm 0.05$ | g |  |

### 1.4 Mechanical Drawing of EPD module



This drawing is a confidential document.
It is forbidden to copy or disclose the information without the written authorization of Waveshare Electronics.

### 1.5 I nput/ Output Terminals

## 1.5-1) Pin out List

| Pin \# | Type | Single | Description | Remark |
| :---: | :---: | :---: | :---: | :---: |
| 1 | PWR | VPP | OTP Program power |  |
| 2 | PWR | GND | Digital ground |  |
| 3 | PWR | VDD | Digital power |  |
| 4 | I/O | SDA | Serial communication data input/ output |  |
| 5 | I | SCL | Serial communication clock input |  |
| 6 | I | CS\# | Serial communication chip Select | Note 1.5-1 |
| 7 | 1 | D/C\# | Data /Command control pin | Note 1.5-2 |
| 8 | I | RES\# | Global reset pin | Note 1.5-3 |
| 9 | 0 | BUSY | Driver busy flag | Note 1.5-4 |
| 10 | I | BS1 | Bus selection | Note 1.5-5 |
| 11 | PWR | VDDD | Digital power input |  |
| 12 | 1/0 | VDL | Negative source driver voltage |  |
| 13 | 1/O | VDH | Positive source driver voltage |  |
| 14 | PWR | VGH | Positive gate driver voltage |  |
| 15 | PWR | VGL | Negative gate driver voltage |  |
| 16 | PWR | C6N | Capacitor connecting pins on the positive/negative side |  |
| 17 | PWR | C6P | Capacitor connecting pins on the positive/negative side |  |
| 18 | PWR | C5N | Capacitor connecting pins on the positive/negative side |  |
| 19 | PWR | C5P | Capacitor connecting pins on the positive/negative side |  |
| 20 | PWR | C4N | Capacitor connecting pins on the positive/negative side |  |
| 21 | PWR | C4P | Capacitor connecting pins on the positive/negative side |  |
| 22 | PWR | C3N | Capacitor connecting pins on the positive/negative side |  |
| 23 | PWR | C3P | Capacitor connecting pins on the positive/negative side |  |
| 24 | PWR | C2N | Capacitor connecting pins on the positive/negative side |  |
| 25 | PWR | C2P | Capacitor connecting pins on the positive/negative side |  |
| 26 | PWR | C1N | Capacitor connecting pins on the positive/negative side |  |


| 27 | PWR | C1P | Capacitor connecting pins on the positive/negative side |  |
| :---: | :---: | :---: | :---: | :--- |
| 28 | PWR | VCOML | Negative pumping voltage for internal use |  |
| 29 | PWR | VCOMH | Positive pumping voltage for internal use |  |
| 30 | O | VCOM | VCOM output |  |

Note 1.5-1: This pin (CS\#) is the chip select input connecting to the MCU. The chip is enabled for MCU communication only when CS\# is pulled Low.

Note 1.5-2: This pin (D/C\#) is Data/Command control pin connecting to the MCU. When the pin is pulled HIGH, the data will be interpreted as data. When the pin is pulled Low, the data will be interpreted as command.

Note 1.5-3: This pin (RES\#) is reset signal input. The Reset is active Low.
Note 1.5-4: This pin (BUSY) is Busy state output pin. When Busy is low, the operation of chip should not be interrupted and any commands should not be issued to the module. The driver IC will put Busy pin low when the driver IC is working such as:

- Outputting display waveform; or
- Programming with OTP
- Communicating with digital temperature sensor

Note 1.5-5: This pin (BS1) is for 3 -line SPI or 4 -line SPI selection. When it is "Low", 4-line SPI is selected. When it is "High", 3 -line SPI ( 9 bits SPI) is selected. Please refer to below Table.

Table: Bus interface selection

| BS1 | MPU Interface |
| :---: | :---: |
| L | 4-lines serial peripheral interface (SPI) |
| H | 3-lines serial peripheral interface (SPI) -9 bits SPI |

### 1.6 Reference Circuit



## 2. Environmental

### 2.1 Handling, Safety and Environmental Requirements

| WARNING |
| :--- |
| The display glass may break when it is dropped or bumped on a hard surface. |
| Handle with care. |
| Should the display break, do not touch the electrophoretic material. In case of |
| contact with electrophoretic material, wash with water and soap. |

## CAUTION

The display module should not be exposed to harmful gases, such as acid and alkali gases, which corrode electronic components.

Disassembling the display module can cause permanent damage and invalidate the warranty agreements.

Observe general precautions that are common to handling delicate electronic components. The glass can break and front surfaces can easily be damaged. Moreover the display is sensitive to static electricity and other rough environmental conditions.

| Data sheet status |  |
| :--- | :--- |
| Product specification | The data sheet contains final product specifications. |
| Limiting values |  |
| Limiting values given are in accordance with the Absolute Maximum Rating System |  |
| (IEC 134). |  |
| Stress above one or more of the limiting values may cause permanent damage to |  |
| the device. |  |
| These are stress ratings only and operation of the device at these or any other |  |
| conditions above those given in the Characteristics sections of the specification is |  |
| not implied. Exposure to limiting values for extended periods may affect device |  |
| reliability. |  |

Application information
Where application information is given, it is advisory and dose not form part of the specification.

| Product Environmental certification |
| :--- |
| RoHS |

### 2.2 Reliability test

|  | TEST | CONDI TI ON | METHOD | REMARK |
| :---: | :---: | :---: | :---: | :---: |
| 1 | HighTemperature Operation | $\begin{gathered} \mathrm{T}=40^{\circ} \mathrm{C}, \\ \mathrm{RH}=35 \% \text { for } \\ 240 \mathrm{hrs} \end{gathered}$ | When the experimental cycle finished, the EPD samples will be taken out from the high temperature environmental chamber and set aside for a few minutes. As EPDs return to room temperature, testers will observe the appearance, and test electrical and optical performance based on standard \# IEC 60068-2-2Bp. | When experiment finished, the EPD must meet electrical and optical performance standards. |
| 2 | Low- <br> Temperature Operation | $\begin{gathered} \mathrm{T}=0^{\circ} \mathrm{C} \text { for } \\ 240 \mathrm{hrs} \end{gathered}$ | When the experimental cycle finished, the EPD samples will be taken out from the low temperature environmental chamber and set aside for a few minutes. As EPDs return room temperature, testers will observe the appearance, and test electrical and optical performance based on standard \# IEC 60068-2-2Ab. | When experiment finished, the EPD must meet electrical and optical performance standards. |
| 3 | HighTemperature Storage | $\begin{gathered} \mathrm{T}=+60^{\circ} \mathrm{C} \\ \mathrm{RH}=35 \% \end{gathered}$ <br> for 168 hrs Test in white pattern | When the experimental cycle finished, the EPD samples will be taken out from the high temperature environmental chamber and set aside for a few minutes. As EPDs return to room temperature, testers will observe the appearance, and test electrical and optical performance based on standard \# IEC 60068-2-2Bp. | When experiment finished, the EPD must meet electrical and optical performance standards. |
| 4 | LowTemperature Storage | $\begin{aligned} & \mathrm{T}=-25^{\circ} \mathrm{C} \text { for } \\ & 240 \mathrm{hrs} \\ & \text { Test in white } \\ & \text { pattern } \end{aligned}$ | When the experimental cycle finished, the EPD samples will be taken out from the low temperature environmental chamber and set aside for a few minutes. As EPDs return to room temperature, testers will observe the appearance, and test electrical and optical performance based on standard \# IEC 60068-2-2Ab | When experiment finished, the EPD must meet electrical and optical performance standards. |
| 5 | High <br> Temperature, HighHumidity Operation | $\mathrm{T}=+40^{\circ} \mathrm{C}$, <br> RH=80\% for <br> 240 hrs updat everyday to return temperature | When the experimental cycle finished, the EPD samples will be taken out from the environmental chamber and set aside for a few minutes. As EPDs return to room temperature, testers will observe the appearance, and test electrical and optical performance based on standard \# IEC 60068-2-3CA. | When experiment finished, the EPD must meet electrical and optical performance standards. |
| 6 | High <br> Temperature, HighHumidity Storage | $\begin{gathered} \mathrm{T}=+50^{\circ} \mathrm{C}, \\ \mathrm{RH}=80 \% \text { for } \\ 240 \mathrm{hrs} \\ \text { Test in white } \\ \text { pattern } \end{gathered}$ | When the experimental cycle finished, the EPD samples will be taken out from the environmental chamber and set aside for a few minutes. As EPDs return to room temperature, testers will observe the appearance, and test electrical and optical performance based on standard \# IEC 60068-2-3CA. | When experiment finished, the EPD must meet electrical performance standards. |


| 7 | Temperature Cycle | $\begin{aligned} & {\left[-25^{\circ} \mathrm{C} 30 \mathrm{mins}\right] \rightarrow} \\ & {\left[+60^{\circ} \mathrm{C}, \mathrm{RH}=35 \%\right.} \end{aligned}$ <br> 30mins], 50cycles <br> Test in white pattern | 1. Samples are put in the Temp \& Humid. Environmental Chamber. Temperature cycle starts with $-25^{\circ} \mathrm{C}$, storage period 30 minutes. After 30 minutes, it needs 30 min to let temperature rise to $70^{\circ} \mathrm{C}$. After 30 min , temperature will be adjusted to $70^{\circ} \mathrm{C}$, $\mathrm{RH}=35 \%$ and storage period is 30 minutes. After 30 minutes, it needs 30 min to let temperature rise to $-25^{\circ} \mathrm{C}$. One temperature cycle ( 2 hrs ) is complete. <br> 2. Temperature cycle repeats 70 times. <br> 3. When 70 cycles finished, the samples will be taken out from experiment chamber and set aside a few minutes. As EPDs return to room temperature, tests will observe the appearance, and test electrical and optical performance based on standard \# IEC 60068-2-14NB. | When experiment finished, the EPD <br> Must meet electrical and optical performance standards. |
| :---: | :---: | :---: | :---: | :---: |
| 8 | UV exposure Resistance | $765 \mathrm{~W} / \mathrm{m}^{2}$ for $168 \mathrm{hrs}, 40^{\circ} \mathrm{C}$ | Standard \# IEC 60068-2-5 Sa |  |
| 9 | Electrostatic discharge | Machine model: +/- 250V, $0 \Omega, 200 \mathrm{pF}$ | Standard \# IEC61000-4-2 |  |
| 10 | Package Vibration | 1.04G,Frequency : 10~500Hz Direction: $\mathrm{X}, \mathrm{Y}, \mathrm{Z}$ Duration: 1hours in each direction | Full packed for shipment |  |
| 11 | Package Drop Impact | Drop from height of 122 cm on Concrete surface Drop sequence: 1 corner, 3edges, 6face One drop for each. | Full packed for shipment |  |

Actual EMC level to be measured on customer application.
Note:
(1) The protective film must be removed before temperature test.
(2) In order to make sure the display module can provide the best display quality, the update should be made after putting the display module in stable temperature environment for 4 hours at $25^{\circ} \mathrm{C}$.

## 3. Electrical Characteristics

### 3.1 Absolute maximum rating

| Parameter | Symbol | Rating | Unit |
| :---: | :---: | :---: | :---: |
| Logic Supply Voltage | $\mathrm{V}_{\mathrm{CI}}$ | -0.3 to +6.0 | V |
| Logic Input Voltage | $\mathrm{V}_{\text {IN }}$ | -0.3 to $\mathrm{VCI}+2.4$ | V |
| Operating Temp. range | $\mathrm{T}_{\text {OPR }}$ | 0 to +50 | ${ }^{\circ} \mathrm{C}$ |
| Storage Temp. range | $\mathrm{T}_{\text {STG }}$ | -25 to +70 | ${ }^{\circ} \mathrm{C}$ |
| Humidity range | - | $40 \sim 70$ | $\% \mathrm{RH}$ |

## * Note: Avoid direct sunlight.

### 3.2 Panel DC Characteristics

The following specifications apply for: VSS $=0 \mathrm{~V}, \mathrm{VCI}=3.3 \mathrm{~V}, \mathrm{TA}=25^{\circ} \mathrm{C}$

| Parameter | Symbol | Conditions | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Single ground | $\mathrm{V}_{\text {s }}$ | - | - | 0 | - | V |
| Logic Supply Voltage | VCI | - | 2.3 | 3.3 | 3.6 | V |
| High level input voltage | VIH | Digital input pins | 0.7 VCI | - | VCl | V |
| Low level input voltage | VIL | Digital input pins | 0 | - | 0.3 VCI | V |
| High level output voltage | VOH | Digital input pins, $10 \mathrm{OH}=400 \mathrm{uA}$ | $\mathrm{VCI}-0.4$ | - | - | V |
| Low level output voltage | VOL | Digital input pins, IOL=-400uA | 0 | - | 0.4 | V |
| Image update current | $I_{\text {UPDATE }}$ | - | 1 | 1.5 | 2 | mA |
| Standby panel current | Istandby | - | - | - | 5 | uA |
| Power panel (update) | $\mathrm{P}_{\text {update }}$ | - | - | 5 | 7.5 | mW |
| Standby power panel | $\mathrm{P}_{\text {StBr }}$ | - | - | - | 0.0165 | mW |
| Operating temperature | - | - | 0 | - | 50 | ${ }^{\circ} \mathrm{C}$ |
| Storage temperature | - | - | -25 | - | 70 | ${ }^{\circ} \mathrm{C}$ |
| Image update Time at $25{ }^{\circ} \mathrm{C}$ | - | - | - | 3 | 5 | Sec |
| Deep sleep mode current | Ival | DC/DC off No clock No input load Ram data not retain | - | 0.2 | - | uA |
| Sleep mode current | Iva | DC/DC off No clock No input load Ram data retain | - | 20 | - | uA |

- The Typical power consumption is measured with following pattern transition: from horizontal 2 gray scale pattern to vertical 2 gray scale pattern.(Note 3-1)
- The standby power is the consumed power when the panel controller is in standby mode.
- The listed electrical/optical characteristics are only guaranteed under the controller \& waveform provided by Waveshare.
- Vcom is recommended to be set in the range of assigned value $\pm 0.1 \mathrm{~V}$.

Note 3-1

The Typical power consumption


### 3.3 Panel AC Characteristics

## 3.3-1) Oscillator frequency

The following specifications apply for: VSS $=0 \mathrm{~V}, \mathrm{VCI}=3.3 \mathrm{~V}, \mathrm{TA}=25^{\circ} \mathrm{C}$

| Parameter | Symbol | Conditions | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Internal Oscillator frequency | Fosc | $\mathrm{VCI}=2.3$ to 3.6 V | - | 1.625 | - | MHz |

## 3.3-2) MCU Interface

## 3.3-2-1) MCU I nterface Selection

In this module, there are 4 -wire SPI and 3 -wire SPI that can communicate with MCU. The MCU interface mode can be set by hardware selection on BS1 pins. When it is "Low", 4 -wire SPI is selected. When it is "High", 3 -wire SPI ( 9 bits SPI) is selected.

| Pin Name | Data/ Command Interface |  | Control Signal |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Bus interface | D1 | D0 | CS\# | D/C\# | RES\# |
| SPI4 | SDA | SCL | CS\# | D/C\# | RES\# |
| SPI3 | SDA | SCL | CS\# | L | RES\# |

Table 3-1: MCU interface assignment under different bus interface mode

Note 3-2: L is connected to VSS
Note 3-3: H is connected to VCl

## 3.3-2-2) MCU Serial I nterface (4-wire SPI)

The 4-wire SPI consists of serial clock SCL, serial data SDA, D/C\#, CS\#. In SPI mode, D0 acts as SCL, D1 acts as SDA.

| Function | CS\# | D/C\# | SCLK |
| :---: | :---: | :---: | :---: |
| Write Command | L | L | $\uparrow$ |
| Write data | L | H | $\uparrow$ |

Table 3-2: Control pins of 4-wire Serial Peripheral interface

Note 3-4: $\uparrow$ stands for rising edge of signal

SDIN is shifted into an 8-bit shift register in the order of D7, D6, ... D0. The data byte in the shift register is written to the Graphic Display Data RAM (RAM) or command register in the same clock. Under serial mode, only write operations are allowed.


Figure 3-1: Write procedure in 4-wire Serial Peripheral Interface mode

## 3.3-2-3) MCU Serial Interface (3-wire SPI)

The 3-wire serial interface consists of serial clock SCL, serial data SDA and CS\#. In 3-wire SPI mode, D0 acts as SCL, D1 acts as SDA, The pin D/C\# can be connected to an external ground.

The operation is similar to 4-wire serial interface while D/C\# pin is not used. There are altogether 9 -bits will be shifted into the shift register on every ninth clock in sequence: D/C\# bit, D7 to D0 bit. The D/C\# bit (first bit of the sequential data) will determine the following data byte in shift register is written to the Display Data RAM (D/C\# bit $=1$ ) or the command register (D/C\# bit $=0$ ). Under serial mode, only write operations are allowed.

| Function | CS\# | D/ C\# | SCLK |
| :---: | :---: | :---: | :---: |
| Write Command | L | Tie LOW | $\uparrow$ |
| Write data | L | Tie LOW | $\uparrow$ |

Table 3-3: Control pins of 3-wire Serial Peripheral Interface

Note 3-5: $\uparrow$ stands for rising edge of signal


Figure 3-2: Write procedure in 3-wire Serial Peripheral Interface mode
3.3-3) Timing Characteristics of Series I nterface

3-wire Serial Interface - Write

3-wire Serial Interface - Read

| Symbol | Signal | Parameter | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| tcss | CS\# | Chip Select Setup Time | 60 | - | - | ns |
| tcsh |  | Chip Select Hold Time | 65 | - | - | ns |
| tscc |  | Chip Select Setup Time | 20 | - | - | ns |
| tchw |  | Chip Select Setup Time | 40 | - | - | ns |
| tscycw | SCL | Serial clock cycle (write) | 100 | - | - | ns |
| tshw |  | SCL "H" pulse width (write) | 35 | - | - | ns |
| tslw |  | SCL"L" pulse width (write) | 35 | - | - | ns |
| tscycr |  | Serial clock cycle (Read) | 150 | - | - | ns |
| tshr |  | SCL "H" pulse width (Read) | 60 | - | - | ns |
| tslr |  | SCL "L" pulse width (Read) | 60 | - | - | ns |
| tsds | $\begin{gathered} \text { SDA } \\ \text { (DIN) } \\ \text { (DOUT) } \end{gathered}$ | Data setup time | 30 | - | - | ns |
| tsdh |  | Data hold time | 30 | - | - | ns |
| tacc |  | Access time | - | - | 10 | ns |
| toh |  | Output disable time | 15 | - | - | ns |

### 3.4 Power Consumption

| Parameter | Symbol | Conditions | TYP | Max | Unit | Remark |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Panel power consumption during update | - | $25^{\circ} \mathrm{C}$ | 5 | 7.5 | mW | - |
| Power consumption in standby mode | - | $25^{\circ} \mathrm{C}$ | - | 0.0165 | mW | - |

## 4. Typical Operating Sequence

TBD

## 5. Command Table

W/R: 0: Write cycle 1: Read cycle C/D: 0: Command 1: Data
D7~D0: -: Don't care \#: Valid Data

| \# | Command | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | Registers | Default |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | PSR | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |  | 00h |
|  |  | 0 | 1 | \# | \# | \# | - | \# | \# | \# | \# | RES[1:0],REG ,UD, <br> SHL,SHD N, RST N | OFh |
| 2 | PWR | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |  | 01h |
|  |  | 0 | 1 | - | - | - | - | - | - | \# | \# | VDS_EN,VDG_EN | 03h |
|  |  | 0 | 1 | - | - | - | - | - | \# | \# | \# | VGHL_LVL[2:0] | 00h |
|  |  | 0 | 1 | - | - | \# | \# | \# | \# | \# | \# | VDH_LVL[5:0] | 26h |
|  |  | 0 | 1 | - | - | \# | \# | \# | \# | \# | \# | VDL_LVL[5:0] | 26h |
| 3 | POF | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |  | 02h |
| 4 | PFS | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 |  | 03h |
|  |  | 0 | 1 | - | - | \# | \# | - | - | - | - | T_ VDS_OFF[1:0] | 00h |
| 5 | PON | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 |  | 04h |
| 6 | PMES | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 1 |  | 05h |
| 7 | CPSET | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 |  | 06h |
|  |  | 0 | 0 | - | - | \# | \# | \# | \# | \# | \# | CPINT[1:0],CPS[1:0],CPFR Q [1:0] | 3Fh |
| 8 | DSLP | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 |  | 07h |
|  |  | 0 | 0 | \# | \# | \# | \# | \# | \# | \# | \# | Check code=A5H | A5h |
| 9 | DTM1 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |  | 10h |
|  |  | 0 | 1 | \# | \# | \# | \# | \# | \# | \# | \# | Pixel[ 1:8] | 00h |
|  |  | 0 | 1 | .. | .. | .. | .. | .. | .. | .. | .. | .. | ... |
|  |  | 0 | 1 | \# | \# | \# | \# | \# | \# | \# | \# | Pixel [n-7:n] | 00h |
| 10 | DSP | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 1 |  | 11h |
|  |  | 1 | 1 | \# | - | - | - | - | - | - | - | Data_flag | 00h |
| 11 | DRF | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 0 |  | 12h |
| 12 | DTM2 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 1 |  | 13h |
|  |  | 0 | 1 | \# | \# | \# | \# | \# | \# | \# | \# | Pixel[1:8] | 00h |
|  |  | 0 | 1 | .. | .. | .. | .. | .. | .. | .. | .. | .. | 00h |
|  |  | 0 | 1 | \# | \# | \# | \# | \# | \# | \# | \# | Pixel [n-7:n] | 00h |
| 13 | AUTO | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 1 |  | 17h |
|  |  | 0 | 0 | \# | \# | \# | \# | \# | \# | \# | \# | Check code $=$ A5H/A7H | 00h |
| 14 | LUTW(43-byte command, structure of bytes 2~7 repeated 7 times) | 0 | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 1 |  | 23h |


| \# | Command | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | Registers | Default |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 15 | LUTB (43-byte command, sturcture of bytes 2~7 repeated 7 times) | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 0 | 0 |  | 24h |
| 16 | LUTOPT | 0 | 0 | 0 | 0 | 1 | 0 | 1 | 0 | 1 | 0 |  | 2Ah |
|  |  | 0 | 0 | \# | \# | \# | \# | \# | \# | \# | \# | EOPT,STAGE_XON[6:0] | 00h |
|  |  | 0 | 0 | - | - | - | \# | - | - | \# | \# | SEL2030,SEL05[1:0] | 00h |
| 17 | PLL | 0 | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0 |  | 30h |
|  |  | 0 | 1 | - | - | \# | \# | \# | \# | \# | \# | FR[ 5:0] | 13h |
| 18 | TSC | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |  | 40h |
|  |  | 1 | 1 | \# | \# | \# | \# | \# | \# | \# | \# | TS[7:0] | 00h |
| 19 | TSE | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 1 |  | 41h |
|  |  | 0 | 1 | 0 | - | - | - | \# | \# | \# | \# | TO[3:0] | 00h |
| 20 | PBC | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 0 | 0 |  | 44h |
|  |  | 1 | 1 | \# | \# | \# | \# | \# | \# | \# | \# | PSTA | 00h |
| 21 | CDI | 0 | 0 | 0 | 1 | 0 | 1 | 0 | 0 | 0 | 0 |  | 50h |
|  |  | 0 | 1 | \# | \# | \# | \# | - | \# | \# | \# | VBD[1:0],DDX[1:0],CDI[2:0] | D2h |
| 22 | LPD | 0 | 0 | 0 | 1 | 0 | 1 | 0 | 0 | 0 | 1 |  | 51h |
|  |  | 1 | 1 | - | - | - | - | - | - | - | \# | LPD | 01h |
| 23 | TCON | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0 | 0 |  | 60h |
|  |  | 0 | 1 | \# | \# | \# | \# | \# | \# | \# | \# | S2G[3:0],G2S[3:0] | 22h |
| 24 | TRES | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0 | 1 |  | 61h |
|  |  | 0 | 1 | - | \# | \# | \# | \# | 0 | 0 | 0 | HRES[6:3] | 00h |
|  |  | 0 | 1 | \# | \# | \# | \# | \# | \# | \# | \# | VRES[7:0] | 00h |
| 25 | GSST | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 1 | 0 | 1 |  | 65h |
|  |  | 0 | 0 | - | \# | \# | \# | \# | \# | \# | \# | HST[6:3] | 00h |
|  |  | 0 | 0 | \# | \# | \# | \# | \# | \# | \# | \# | VST[7:0] | 00h |
| 26 | REV | 0 | 0 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 |  | 70h |
|  |  | 1 | 1 | \# | \# | \# | \# | \# | \# | \# | \# | LUT_REVO[7:0] | FFh |
|  |  | 1 | 1 | \# | \# | \# | \# | \# | \# | \# | \# | LUT_REV1[7:0] | FFh |
| 27 | FLG | 0 | 0 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 1 |  | 71h |
|  |  | 1 | 1 | \# | \# | - | - | \# | \# | \# | \# | CPOK,PTL_flag,data_flag,PON ,POF,BUSȲ_N | 02h |
| 28 | CRC | 1 | 1 | 0 | 1 | 1 | 1 | 0 | 0 | 1 | 0 |  | 72h |
|  |  | 1 | 1 | \# | \# | \# | \# | \# | \# | \# | \# | CRC_MSB[7:0] | FFh |
|  |  | 1 | 1 | \# | \# | \# | \# | \# | \# | \# | \# | CRC_LSB[7:0] | FFh |


| \# | Command | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | Registers | Default |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 2 | AMV | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |  | 80h |
|  |  | 1 | 1 | - | - | \# | \# | \# | \# | \# | \# | AMVT[1:0],XON,AMVS, AMV,AMVE | 10h |
| 30 | VV | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |  | 81h |
|  |  | 1 | 1 | - | - | \# | \# | \# | \# | \# | \# | VV[5:0] | 00h |
| 31 | VDCS | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |  | 82h |
|  |  | 1 | 1 | - | - | \# | \# | \# | \# | \# | \# | VDCS[5:0] | 00h |
| 32 | PTL | 0 | 0 | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |  | 90h |
|  |  | 0 | 1 | - | \# | \# | \# | \# | 0 | 0 | 0 | HRST[6:3] | 00h |
|  |  | 0 | 1 | - | \# | \# | \# | \# | 1 | 1 | 1 | HRED[6:3] | 07h |
|  |  | 0 | 1 | \# | \# | \# | \# | \# | \# | \# | \# | VRST[7:0] | 00h |
|  |  | 0 | 1 | \# | \# | \# | \# | \# | \# | \# | \# | VRED [7:0] | 00h |
|  |  | 0 | 1 | - | - | - | - | - | - | - | \# | PT_SCAN | 01h |
| 33 | PIN | 0 | 0 | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 1 |  | 91h |
| 34 | POUT | 0 | 0 | 1 | 0 | 0 | 1 | 0 | 0 | 1 | 0 |  | 92h |
| 35 | PGM | 0 | 0 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |  | A0h |
| 36 | APG | 0 | 0 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 1 |  | Alh |
| 37 | ROTP | 0 | 0 | 1 | 0 | 1 | 0 | 0 | 0 | 1 | 0 |  | A2h |
|  |  | 1 | 1 | \# | \# | \# | \# | \# | \# | \# | \# | Dummy | - |
|  |  | 1 | 1 | \# | \# | \# | \# | \# | \# | \# | \# | Data of Address $=0$ | - |
|  |  | 1 | 1 | .. | .. | .. | .. | .. | .. | .. | .. | .. | - |
|  |  | 1 | 1 | \# | \# | \# | \# | \# | \# | \# | \# | Data of address $=\mathrm{n}$ | - |
| 38 | CCSET | 0 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 |  | EOh |
|  |  | 0 | 1 | - | - | - | - | - | - | \# | \# | TSFIX,CCEN | 00h |
| 39 | PWS | 0 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 1 | 1 |  | E3h |
|  |  | 0 | 1 | \# | \# | \# | \# | \# | \# | \# | \# | BD_W[3:0],SD_W[3:0] | 33h |
| 40 | LVSEL | 0 | 0 | 1 | 1 | 1 | 0 | 0 | 1 | 0 | 0 |  | E4h |
|  |  | 0 | 1 | - | - | - | - | - | - | \# | \# | LVD_SEL[1:0] | 03h |
| 41 | TSSET | 0 | 0 | 1 | 1 | 1 | 0 | 0 | 1 | 0 | 1 |  | E5h |
|  |  | 0 | 1 | \# | \# | \# | \# | \# | \# | \# |  | TS_SET[7:0] | 00h |

(1) PSR (Register: R00H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Panel Setting Registers | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|  | 0 | 1 | RES1 | RES0 | REG | - | UD | SHL | SHD_N | RST_N |

RES[1:0]: Display Resolution setting (source $\times$ gate)
00b: $80 \times 160$ (source $\times$ gate) (Default)
01b: $80 \times 128$ (source $\times$ gate)
10b: $64 \times 128$ (source $\times$ gate)
11b: $64 \times 96$ (source $\times$ gate)
REG_EN: LUT selecti
0: HW LUT. (Default)
1: LUT from registers.

## UD: Gate Scan Direction

0 : Scan down. First line to last line: Gn-1 $\rightarrow$ Gn-2 $\rightarrow$ Gn-3 $\rightarrow \ldots \rightarrow$ G0
1: Scan up. (default) First line to last line: G0 $\rightarrow \mathrm{G} 1 \rightarrow \mathrm{G} 2 \rightarrow \ldots \rightarrow \mathrm{Gn}-1$
SHL: Source Shift direction
0: Shift left First data to last data: Sn-1 $\rightarrow$ Sn-2 $\rightarrow$ Sn-3 $\rightarrow \ldots \rightarrow$ S0
1: Shift right. (default) First data to last data: $\mathrm{S} 0 \rightarrow \mathrm{~S} 1 \rightarrow \mathrm{~S} 2 \rightarrow \ldots \rightarrow \mathrm{Sn}-1$
SHD_N: Charge pump Switch
0: Charge pump OFF.
1: Charge pump ON (Default)
When SHD_N becomes LOW, charge pump will be turned OFF, register and SRAM data will keep until VDD OFF, and Sourcw/Gate/border/ VCOM will be released to floating.

RST_N: Soft Reset
0: Reset. Charge pump OFF, Register data are set to their default values, all drivers will be reset, and all functions will be disabled.
Source/ Gate/Border/VCOM will be released to floating.
1: No effect. (Default)
(2) PWR (R01H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Power Setting | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |  |  |
|  | 0 | 1 | - | - | - | - | - | - | VDS_EN VDG_EN |  |  |  |
|  | 0 | 1 | - | - | - | - | - | VGHL_LVL[2:0] |  |  |  |  |
|  | 0 | 1 | - | - | VDL_LVL[5:0] |  |  |  |  |  |  |  |
|  | 0 | - | 0 |  |  |  |  |  |  |  |  |  |

VDS_EN: Source power selection
0: External source power from VDH/VDL pins
1: Internal voltage generation circuit for both VDH/VDL (Default)
VDG_EN: Gate power selection
0: External gate power from VGH/VGL pins
1: Internal voltage generation circuit for both VGH/VGL (Default)
VGHL_LVL[2:0]: VGH / VGL Voltage Level selection.

| VGHL_LV | VGHL voltage level |
| :---: | :---: |
| 000 (Default) | VGH $=16 \mathrm{~V}, \mathrm{VGL}=-16 \mathrm{~V}$ |
| 001 | VGH $=15 \mathrm{~V}, \mathrm{VGL}=-15 \mathrm{~V}$ |
| 010 | VGH $=14 \mathrm{~V}, \mathrm{VGL}=-14 \mathrm{~V}$ |
| 011 | VGH $=13 \mathrm{~V}, \mathrm{VGL}=-13 \mathrm{~V}$ |
| 100 | VGH $=12 \mathrm{~V}, \mathrm{VGL}=-12 \mathrm{~V}$ |
| 101 | $\mathrm{VGH}=11 \mathrm{~V}, \mathrm{VGL}=-11 \mathrm{~V}$ |
| others | $\mathrm{VGH}=11 \mathrm{~V}, \mathrm{VGL}=-11 \mathrm{~V}$ |

VDH_LVL[5:0]: Internal VDH power selection.(Default value: 100110b)

| VDH | VDH_V | VDH | VDH_V |
| :---: | :---: | :---: | :---: |
| 000000 | 2.4 V | $\ldots$ | $\ldots$ |
| 000001 | 2.6 V | 100110 | 10.0 V |
| 000010 | 2.8 V | 100111 | 10.2 V |
| 000011 | 3.0 V | 101000 | 10.4 V |
| 000100 | 3.2 V | 101001 | 10.6 V |
| 000101 | 3.4 V | 101010 | 10.8 V |
| 000110 | 3.6 V | 101011 | 11.0 V |
| 000111 | 3.8 V | (others) | 11.0 V |

VDL_LVL[5:0]: Internal VDL power selection. (Default value: 100110b)

| VDL | VDL_V | VDL | VDL_V |
| :---: | :---: | :---: | :---: |
| 000000 | -2.4 V | $\ldots$ | $\ldots$ |
| 000001 | -2.6 V | 100110 | -10.0 V |
| 000010 | -2.8 V | 100111 | -10.2 V |
| 000011 | -3.0 V | 101000 | -10.4 V |
| 000100 | -3.2 V | 101001 | -10.6 V |
| 000101 | -3.4 V | 101010 | -10.8 V |
| 000110 | -3.6 V | 101011 | -11.0 V |
| 000111 | -3.8 V | (others) | -11.0 V |

(3)

POF (R02H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| power OFF | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |

After the Power OFF command, the driver will be powered OFF. Refer to the POWER MANAGEMENT section for the sequence. This command will turn off booster, controller, source driver, gate driver, VCOM, and temperature sensor, but register data will be kept until VDD turned OFF or Deep Sleep Mode. Source/Gate/Border/VCOM will be released to floating.
(4)

PFS (R03H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Power OFF sequence | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 |
|  | 0 | 1 | - | - | T_VDS_OFF[1:0] | - | - | - | - |  |

T_VDS_OFF[1:0]: Source to gate power off interval time.
00b: 1frame (Default) 01b: 2 frames 10b: 3frames 11b:4 frame

PON (R04H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Power ON | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 |

After the Power ON command, the driver will be powered ON. Refer to the POWER MANAGEMENT section for the sequence.
This command will turn on booster, controller, regulators, and temperature sensor will be activated for one-time sensing before enabling booster. When all voltages are ready, the BUSY_N signal will return to high.
(6) PMES (R05H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Power ON measure | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 1 |

This command enables the internal bandgap, which will be cleared by the next POF.
(7) CPSET (R06H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Charge pump <br> setting | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 |
|  | 0 | 0 | - | - | CPI NT[ 1:0] | CPS[1:0] | CPFRQ[1:0] |  |  |  |

CPINT[1:0]: Charge pump time internal
00b: 20 mS 01b: 30 mS 10b: 40 mS 11b: 50 mS (Default)
CPS[1:0]: Charge pump driving strength
00b: Strength 1 01b: Strength 2 10b: Strength 3 11b: Strength 4 (Default)
CPFRQ[1:0]: Charge pump frequency setting
00b: $1 \mathrm{KHz} \quad 01 \mathrm{~b}: 2 \mathrm{KHz} \quad$ 10b: $4 \mathrm{KHz} \quad 11 \mathrm{~b}: 8 \mathrm{KHz}$ (Default)
(8) $\operatorname{DSLP}(\mathrm{RO} 07 \mathrm{H})$

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Deep Sleep | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 |
|  | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 1 | 0 | 1 |

After this command is transmitted, the chip will enter Deep Sleep Mode to save power. Deep Sleep Mode will return to Standby Mode by hardware reset. The only one parameter is a check code, the command will be executed if check code $=0 \times A 5$.
(9) DTM1 (R10H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Starting data <br> transmission | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |
|  | 0 | 1 | Pixel1 | Pixel2 | Pixel3 | Pixel4 | Pixel5 | Pixel6 | Pixel7 | Pixel8 |
|  | 0 | 1 | .. | .. | .. | .. | .. | .. | .. | .. |
|  | 0 | 1 | .. | .. | .. | .. | .. | Pixel(n-1) | Pixel(n) |  |

This command starts transmitting "OLD" data and write them into SRAM.
In Program mode, this command writes "OTP" data to SRAM for programming.
(10) DSP (R11H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Data stop | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 1 |
|  | 1 | 1 | Data_flag | - | - | - | - | - | - | - |

Check the completeness of data. If data is complete, start to refresh display.
Data_flag: Data flag of receiving user data.
0: Driver didn't receive all the data.
1: Driver has already received all the one-frame data (DTM1 and DTM2).
After "Data Start" (R10h) or "Data Stop" (R11h) commands and when data_flag=1, the refreshing of panel starts and BUSY_N signal will become " 0 ".
(11) DRF (R12H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Data refresh | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 0 |

While user sent this command, driver will refresh display (data/VCOM) according to SRAM data and LUT. After Display Refresh command, BUSY signal will become " 0 " and the refreshing of panel starts.

The waiting interval form BUSY_N falling to the first FLG command must be longer than 200uS.
(12)

DTM2 (R13H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Data <br> transmission | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |
|  | 0 | 1 | Pixel1 | Pixel2 | Pixel3 | Pixel4 | Pixel5 | Pixel6 | Pixel7 | Pixel8 |
|  | 0 | 1 | .. | .. | .. | .. | .. | .. | .. | .. |
|  | 0 | 1 | .. | .. | .. | .. | .. | .. | $\operatorname{Pixel}(n-1)$ | $\operatorname{Pixel}(\mathrm{n})$ |

This command starts transmitting "NEW" data and write them into SRAM.
(13) Auto (R17H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Auto sequence | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 1 |
|  | 0 | 1 | Check code $=$ A5h/A7h |  |  |  |  |  |  |  |

The command can enable the internal sequence to execute several commands continuously. The successive execution can minimize idle time to aviod unnecessary power consumption and reduce the complexity of the host's control procedure. The sequence contains several operations, including PON, DRF, POF, and DSLP.

```
AUTO(0x17) + Code(0xA5) = (PON DRF POF)
AUTO(0x17) + Code(0xA7) = (PON DRF POF DSLP)
```

(14) LUTW (R23H)

This command stores white Look-up Table with 7 groups of data.
(15) LUTB (R24H)

This command builds Look-up Table for Black.
(16) LUOPT (R2AH)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| LUT Option | 0 | 0 | 0 | 0 | 1 | 0 | 1 | 0 | 1 | 0 |  |  |
|  | 0 | 1 | EOPT |  |  |  |  |  |  |  |  |  |
|  | 0 | 1 | - | - | - | SEL2030 | - | - | SELO5[1:0] |  |  |  |

This command sets XON and the options of LUT.
EOPT: LUT sequence option
STAGE_XON[6:0]:
All Gate ON (Each bit controls one stage, STAGE_XON [0] for stage-1, STAGE_XON [1] for stage-2 ....) 000 0000b: no All-Gate-ON

000 0001b: Stage-1 All-Gate-ON
000 0011b: Stage-1 and Stage-2 All-Gate-ON

SEL05[1:0]: Selection of $0^{\circ} \mathrm{C} \sim 5^{\circ} \mathrm{C}$ LUT
00: 10s
01b: 13.2s
1xb: 15s

SEL2030: Selection of $20^{\circ} \mathrm{C} \sim 30^{\circ} \mathrm{C}$ LUT
0: 4.8s
1: 8s
(17)

PLL (R30H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| PLL | 0 | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0 |
|  | 0 | 1 | - | - | FR[5:0] |  |  |  |  |  |

The command controls the PLL clock frequency. The PLL structure must support the following frame rates:

| FR[5:0] | Frame Rate | FR[5:0] | Frame Rate | FR[5:0] | Frame Rate | FR[5:0] | Frame Rate |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 000000 | 2.5 Hz | 001100 | 32.5 Hz | 011000 | 62.5 Hz | 100100 | 92.5 Hz |
| 000001 | 5.0 Hz | 001101 | 35 Hz | 011001 | 65 Hz | 100101 | 95 Hz |
| 000010 | 7.5 Hz | 001110 | 37.5 Hz | 011010 | 67.5 Hz | 100110 | 97.5 Hz |
| 000011 | 10.0 Hz | 001111 | 40 Hz | 011011 | 70 Hz | 100111 | 100 Hz (Default) |
| 000100 | 12.5 Hz | 010000 | 42.5 Hz | 011100 | 72.5 Hz | others | 100 Hz |
| 000101 | 15 Hz | 010001 | 45 Hz | 011101 | 75 Hz |  |  |
| 000110 | 17.5 Hz | 010010 | 47.5 Hz | 011110 | 77.5 Hz |  |  |
| 000111 | 20 Hz | 010011 | 50 Hz | 011111 | 80 Hz |  |  |
| 001000 | 22.5 Hz | 010100 | 52.5 Hz | 100000 | 82.5 Hz |  |  |
| 001001 | 25 Hz | 010101 | 55 Hz | 100001 | 85 Hz |  |  |
| 001010 | 27.5 Hz | 010110 | 57.5 Hz | 100010 | 87.5 Hz |  |  |
| 001011 | 30 Hz | 010111 | 60 Hz | 100011 | 90 Hz |  |  |


(18) TSC (R40H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Temperature Sensing Command | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
|  | 0 | 1 | TS[7:0] |  |  |  |  |  |  |  |

This command reads the temperature sensed by the temperature sensor. TS[7:0]: When TSE (R41h) is set to 0, this command reads internal temperature sensor value.

| TS[7:0]/ <br> D[10:3] | Temperature <br> $\left({ }^{\circ} \mathrm{C}\right)$ | TS[7:0]/ <br> D[10:3] | Temperature <br> $\left({ }^{\circ} \mathrm{C}\right)$ | TS[7:0]/ <br> D[10:3] | Temperature <br> $\left({ }^{\circ} \mathrm{C}\right)$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $1110 \_0111$ | -25 | $0000 \_0000$ | 0 | $0001 \_1001$ | 25 |
| $1110 \_1000$ | -24 | $0000 \_0001$ | 1 | $0001 \_1010$ | 26 |
| $1110 \_1001$ | -23 | $0000 \_0010$ | 2 | $0001 \_1011$ | 27 |
| $1110 \_1010$ | -22 | $0000 \_0011$ | 3 | $0001 \_1100$ | 28 |
| $1110 \_1011$ | -21 | $0000 \_0100$ | 4 | $0001 \_1101$ | 29 |
| $1110 \_1100$ | -20 | $0000 \_0101$ | 5 | $0001 \_1110$ | 30 |
| $1110 \_1101$ | -19 | $0000 \_0110$ | 6 | $0001 \_1111$ | 31 |
| $1110 \_1110$ | -18 | $0000 \_0111$ | 7 | $0010 \_0000$ | 32 |
| $1110 \_1111$ | -17 | $0000 \_1000$ | 8 | $0010 \_0001$ | 33 |
| $1111 \_0000$ | -16 | $0000 \_1001$ | 9 | $0010 \_0010$ | 34 |
| $1111 \_0001$ | -15 | $0000 \_1010$ | 10 | $0010 \_0011$ | 35 |
| $1111 \_0010$ | -14 | $0000 \_1011$ | 11 | $0010 \_0100$ | 36 |
| $1111 \_0011$ | -13 | $0000 \_1100$ | 12 | $0010 \_0101$ | 37 |
| $1111 \_0100$ | -12 | $0000 \_1101$ | 13 | $0010 \_0110$ | 38 |
| $1111 \_0101$ | -11 | $0000 \_1110$ | 14 | $0010 \_0111$ | 39 |
| $1111 \_0110$ | -10 | $0000 \_1111$ | 15 | $0010 \_1000$ | 40 |
| $1111 \_0111$ | -9 | $0001 \_0000$ | 16 | $0010 \_1001$ | 41 |
| $1111 \_1000$ | -8 | $0001 \_0001$ | 17 | $0010 \_1010$ | 42 |
| $1111 \_1001$ | -7 | $0001 \_0010$ | 18 | $0010 \_1011$ | 43 |
| $1111 \_1010$ | -6 | $0001 \_0011$ | 19 | $0010 \_1100$ | 44 |
| $1111 \_1011$ | -5 | $0001 \_0100$ | 20 | $0010 \_1101$ | 45 |
| $1111 \_1100$ | -4 | $0001 \_0101$ | 21 | $0010 \_1110$ | 46 |
| $1111 \_1101$ | -3 | $0001 \_0110$ | 22 | $0010 \_1111$ | 47 |
| $1111 \_1110$ | -2 | $0001 \_0111$ | 23 | $0011 \_0000$ | 48 |
| $1111 \_1111$ | -1 | $0001 \_1000$ | 24 | $0011 \_0001$ | 49 |

(19) TSE(R41H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Temperature sensor Selection | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 1 |
|  | 0 | 1 | 0 | - | - | - | TO[3:0] |  |  |  |

This command selects temperature option.
TO[3:0]: Temperature offset.

| TO[3:0] | Calculation | TO[3:0] | Calculation |
| :---: | :---: | :---: | :---: |
| 0000 b | 0 | 1000 | -8 |
| 0001 | 1 | 1001 | -7 |
| 0010 | 2 | 1010 | -6 |
| $\ldots$ | $\ldots$ | $\ldots$ | $\ldots$ |
| 0110 | 6 | 1110 | -2 |
| 0111 | 7 | 1111 | -1 |

(20)

PBC (R44H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | DO |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Temperature sensor selection | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 1 | 0 |
|  | 1 | 1 | 0 | - | - | -- | - | - | - | PSTA |

This command is used to enable panel check, and to disable after reading result. PSTA: 0: Panel check fail (panel broken) 1: Panel check pass
(21) $\mathrm{CDI}(\mathrm{R} 50 \mathrm{H})$

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Vcom and Data interval <br> setting | 0 | 0 | 0 | 1 | 0 | 1 | 0 | 0 | 0 | 0 |
|  | 0 | 1 | VBD[1:0] | DDX[1:0] | - | $\mathrm{CDI}[2: 0]$ |  |  |  |  |

This command indicates the interval of Vcom and data output. When setting the vertical back porch, the total blanking will be kept ( 20 Hsync).

VBD[1:0]: Border data selection
DDX[1:0]:Data polarity

| DDX[1:0] | Data <br> (New, OLD) | LUT | DDX[1:0] | Data <br> (New, OLD) | LUT | DDX[0] | VBD[1:0] | LUT |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 00 | 00 | LUTW | 10 | 00 | GND | 0 | 00 | VCOM |
|  | 01 |  |  | 01 | LUTW |  | 01 | LUTW |
|  | 10 | LUTB |  | 10 | LUTB |  | 10 | LUTB |
|  | 11 |  |  | 11 | GND |  | 11 | Floating |
| $\begin{gathered} 01 \\ \text { (default) } \end{gathered}$ | 00 | LUTB | 11 | 00 | GND | 1(Default) | 00 | Floating |
|  | 01 |  |  | 01 | LUTB |  | 01 | LUTB |
|  | 10 | LUTW |  | 10 | LUTW |  | 10 | LUTW |
|  | 11 |  |  | 11 | GND |  | 11(default) | VCOM |

CDI[2:0]: VCOM to Data Interval. Interval time setting between VCOM and driver data. Default: 5 Hsync.

| CDI [2:0] | I nterval |
| :---: | :---: |
| 000 | 7 hsync |
| 001 | 6 hsync |
| 010 | 5 hsync (default) |
| 011 | 4 hsync |
| 100 | 3 hsync |
| 101 | 2 hsync |
| 110 | 2 hsync |
| 111 | 2 hsync |

(22) LPD(R51H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | DO |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| LPD | 0 | 0 | 0 | 1 | 0 | 1 | 0 | 0 | 0 | 1 |
|  | 1 | 1 | - | - | - | - | - | - | - | LPD |

This command indicates the input power condition. Host can read this flag to learn the battery condition.

LPD: Interval Low Power Detection Flag
0: Low power input (VDD < 2.5V, selection by LVD_SEL[1:0] in command LVSEL)
1: Normal status (default)
(23) TCON (R60H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| TCON | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0 | 0 |
|  | 0 | 1 | S2G[3:0] |  |  |  | $\mathrm{G} 2 \mathrm{~S}[3: 0]$ |  |  |  |

This command defines non-overlap period of Gate and Source.
S2G[3:0] or G2S[3:0]: Source to Gate / Gate to Source Non-overlap period

| S2G[3:0] or G2S[3:0] | Period | S2G[3:0] or G2S[3:0] | Period |
| :---: | :---: | :---: | :---: |
| 0000b | 4 | $\ldots$ | $\ldots$ |
| 0001 | 8 | 1011 | 48 |
| 0010 | 12(Default) | 1100 | 52 |
| 0011 | 16 | 1101 | 56 |
| 0100 | 20 | 1110 | 60 |
| 0101 | 24 | 1111 | 64 |

Unit $=2 u S$.

(24) Resolution Setting (TRES) (R61H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Set Display Resolution | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0 | 1 |
|  | 0 | 1 | - | HRES[6:3] |  |  |  | 0 | 0 | 0 |
|  | 0 | 1 | VRES[7:0] |  |  |  |  |  |  |  |

HRES[6:3]: Horizontal Resolution (HRES[2:0] is forced to ' 0 ')
VRES[7:0]: Vertical Resolution
Active channel calculation (assuming HST[6:0]=0, VST[7:0]=0):
Source: $\quad$ First active source $=$ S0
Last active source $=$ HRES[6:3]*8-1
Gate: $\quad$ First active gate $=$ G0
Last active gate $=$ VRES[7:0] - 1
Example: For 64(source) x 128(gate), assuming HST[7:0]=0, VST[8:0]=0, then
Source: $\quad$ First active source $=$ S0
Last active source $=$ S63 (Because HRES[6:3]*8-1 = 8*8-1 = 63)
Gate: $\quad$ First active gate $=$ G0
Last active gate $=$ G127 $\quad($ Because VRES[7:0] $-1=128-1=127)$
(25
GSST (R65H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Gate/Source start position | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 1 | 0 | 1 |
|  | 0 | 1 | - |  | HST | 6:3] |  | 0 | 0 | 0 |
|  | 0 | 1 | VST[7:0] |  |  |  |  |  |  |  |

This command defines resolution start gate/source position.
HST[7:3]: Horizontal Display Start Position (Source)
VST[7:0]: Vertical Display Start Position (Gate)
Example: For 64(Source) x 128(Gate), assuming HST[6:3] = 1 and VST[7:0] = 16, then

Source: First active source = S8 (Because HST[6:0] = HST[6:3]*8 = 1*8 = 8)
Last active source $=$ S71 (Because HST[6:0]+HRES[8:0]-1 = 8+64-1 = 71)
Gate: $\quad$ First active gate $=$ G16 $\quad$ (Because VST[7:0] = 16)
Last active gate $=$ G143 (Because VST[7:0]+VRES[7:0]-1=16+128-1=143)
(26) REV
(R70H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Read IC revision | 0 | 0 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 |
|  | 1 | 1 | CHIP_REVO[7:0] |  |  |  |  |  |  |  |
|  | 1 | 1 |  |  |  |  |  |  |  |  |

This command reads the version of the IC.
(27) FLG (R71H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Read Flags | 0 | 0 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 1 |
|  | 1 | 1 | CPOK | PTL_flag | - | - | data_ flag | PON | POF | BUSY_N |

This command reads the IC status.
CPOK: Charge pump status
PTL_FLAG: Partial display status (high: partial mode)
data_flag: Driver has already received all the one frame data
PON: Power ON status
POF: Power OFF status
BUSY_N: Driver busy status (low active)
(28) CRC

| (R72H) |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| CRC | 1 | 0 | 0 | 1 | 1 | 1 | 0 | 0 | 1 | 0 |
|  | 1 | 1 | CRC_MSB[7:0] |  |  |  |  |  |  |  |
|  | 1 | 1 | CRC_LSB[7:0] |  |  |  |  |  |  |  |

This command reads Cyclic redundancy check(CRC) result.
The calculation only incudes image data (DTM1 \& DTM2), and don't containt DTM1(R10h) \& DTM2(R13h).

Polynomial $=x 16+\times 12+x 5+1$, initial vaulte: 16 'hFFFF
The result will be reset after this command.
CRC_MSB[7:0]: Most significant bits of CRC result
CRC_LSB[7:0]: Lease significant bits of CRC result
(R80H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Automatically measure <br> Vcom | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|  | 0 | 1 | - | - | AMVT $1: 0]$ | XON | AMVS | AMV | AMVE |  |

This command reads the IC status.
AMVT[1:0]: Auto Measure Vcom Time
00b: 3s 01b: 5s (Default)
10b: 8s 11b: 10s
XON: All Gate ON of AMV
0: Gate normally scan during Auto Measure VCOM period. (default)
1: All Gate ON during Auto Measure VCOM period.
AMVS: Source output of AMV
0: Source output OV during Auto Measure VCOM period. (default)
1: Source output VDHR during Auto Measure VCOM period.
AMV: Analog signal
0 : Get Vcom value with the VV command (R81h) (default)
1: Get Vcom value in analog signal. (External analog to digital converter)
AMVE: Auto Measure Vcom Enable (/Disable)
0: No effect
1: Trigger auto Vcom sensing.
(30) VV (R81H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| VV | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
|  | 1 | 1 | - | - | VV[5:0] |  |  |  |  |  |

This command gets the Vcom value.
VV[5:0]: Vcom Value Output

| VV[5:0] | Vcom value |
| :---: | :---: |
| 000000 b | -0.10 V |
| 000001 b | -0.15 V |
| 000010 b | -0.20 V |
| $:$ | $:$ |
| 111010 b | -3.00 V |

(31) VDCS (R82H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Vcom DC setting | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
|  | 1 | 1 | - |  | VDCS[5:0] |  |  |  |  |  |

This command sets VCOM_DC value
VDCS[5:0]: VCOM_DC Setting

| VDCS[5:0] | Vcom value |
| :---: | :---: |
| 000000 b | -0.10 V (default) |
| 000001 b | -0.15 V |
| 000010 b | -0.20 V |
| $:$ | $:$ |
| 111010 b | -3.00 V |
| others | -3.00 V |

(32) PTL(R90H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| PTL | 0 | 0 | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |
|  | 1 | 1 | - | HRST[6:3] |  |  |  | 0 | 0 | 0 |
|  | 0 | 1 | - | HRED[6:3] |  |  |  | 1 | 1 | 1 |
|  | 1 | 1 | VRST[7:0] |  |  |  |  |  |  |  |
|  | 0 | 1 | VRED[7:0] |  |  |  |  |  |  |  |
|  | 1 | 1 | - | - | - | - | - | - | - | PT_SCAN |

This command sets partial window.
HRST[6:3]: Horizontal start channel bank. (value 0h~9h)
HRED[6:3]: Horizontal end channel bank. (value Oh~9h).
HRED must be greater than HRST.
VRST[7:0]: Vertical start line. (value 00h~9Fh)
VRED[7:0]: Vertical end line. (value 00h~9Fh). VRED must be greater than VRST.
PT_SCAN: 0: Gates scan only inside of the partial window.
1: Gates scan both inside and outside of the partial window. (default)
(33) PIN(R91H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Partial In | 0 | 0 | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 1 |

This command makes the display enter partial mode.
(34) POUT (R92H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Partial OUT | 0 | 0 | 1 | 0 | 0 | 1 | 0 | 0 | 1 | 0 |

This command makes the display exit partial mode and enter normal mode.
(35) Program Mode(PGM) (RAOH)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Enter Program Mode | 0 | 0 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |

After this command is issued, the chip would enter the program mode.
After the programming procedure completed, a hardware reset is necessary for leaving program mode.
(36) Active Program (APG) (RA1H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Active Program OTP | 0 | 0 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 1 |

After this command is transmitted, the programming state machine would be activated.
The BUSY_N flag would fall to 0 until the programming is completed.
(37) Read OTP Data (ROTP) (RA2H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Read OTP data for check | 0 | 0 | 1 | 0 | 1 | 0 | 0 | 0 | 1 | 0 |
|  | 1 | 1 | Dummy |  |  |  |  |  |  |  |
|  | 1 | 1 | The data of address $0 \times 000$ in the OTP |  |  |  |  |  |  |  |
|  | 1 | 1 | The data of address $0 \times 001$ in the OTP |  |  |  |  |  |  |  |
|  | 1 | 1 | .. |  |  |  |  |  |  |  |
|  | 1 | 1 | The data of address ( $\mathrm{n}-1$ ) in the OTP |  |  |  |  |  |  |  |
|  | 1 | 1 | The data of address ( n ) in the OTP |  |  |  |  |  |  |  |

The command is used for reading the content of OTP for checking the data of programming.
The value of $(\mathrm{n})$ is depending on the amount of programmed data, tha max address $=0 \times 7 \mathrm{FF}$.
(38) Cascade setting (CCSET) (REOH)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Set cascade option | 0 | 0 | 1 | 0 | 1 | 0 | 0 | 0 | 1 | 0 |
|  | 0 | 1 | - | - | - | - | - | - | TSFIX | CCEN |

CCEN: Output clock enable/disable.
0 : Output OV at CL pin. (default)
1: Output clock at CL pin for slave chip.
TSFIX: Let the value of slave's temperature is same as the master's.
0 : Temperature value is defined by internal temperature sensor / external LM75. (default)

1: Temperature value is defined by TS_SET[7:0] registers.
(39) Power Saving (PWS) (RE3H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Power Saving for | 0 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 1 | 1 |
| Vcom \&Source | 0 | 1 | VCOM_W[3:0] |  |  |  | SD_W[3:0] |  |  |  |

This command is set for saving power during refreshing period. If the output voltage of VCOM / Source is from negative to positive or from positive to negative, the power saving mechanism will be activated. The active period width is defined by the following two parameters.

VCOM_W[3:0]: VCOM power saving width (unit = line period)


SD_W[3:0]: Source power saving width (unit = 2 uS )

(40) LPD voltage select (LVSEL) (RE4H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Select LPD <br> voltage | 0 | 0 | 1 | 1 | 1 | 0 | 0 | 1 | 0 | 0 |
|  | 0 | 1 | - | - | - | - | - | LVD_SEL[1:0] |  |  |

LPD_SEL[1:0]: Low Power Voltage selection

| LVD_SEL[ 1:0] | LPD voltage threshold |
| :---: | :---: |
| 00 | $<2.2 \mathrm{~V}$ |
| 01 | $<2.3 \mathrm{~V}$ |
| 10 | $<2.4 \mathrm{~V}$ |
| 11 | $<2.5 \mathrm{~V}$ (default) |

(41) Force temperature (TSSET) (RE5H)

| Action | W/R | C/D | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Force temperature <br> value for cascade | 0 | 0 | 1 | 1 | 1 | 0 | 0 | 1 | 0 | 1 |  |  |  |  |  |  |
|  | 0 | 1 | TS_SET[7:0] |  |  |  |  |  |  |  |  |  |  |  |  |  |

This command is used for cascade to fix the temperature value of master and slave chip.

## 6. Optical characteristics

### 6.1 Specifications

Measurements are made with that the illumination is under an angle of 45 degrees, the detection is perpendicular unless otherwise specified.
$\mathrm{T}=25^{\circ} \mathrm{C}$

| SYMBOL | PARAMETER | CONDITIONS | MI N | TYPE | MAX | UNIT | Note |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $R$ | Reflectance | White | 30 | 35 | - | $\%$ | Note <br> $6-1$ |
| Gn | 2Grey Level | - | - | DS $+($ WS-DS $) \times n(m-1)$ | - | $L^{*}$ | - |
| CR | Contrast Ratio | indoor | 8 |  | - | - | - |
| Panel's life |  | $0^{\circ} \mathrm{C} \sim 50^{\circ} \mathrm{C}$ |  | 1000000 times or 5 <br> years |  |  | Note <br> $6-2$ |

WS : White state, DS : Dark state
Gray state from Dark to White : DS, WS
m : 2
Note 6-1: Luminance meter: Eye - One Pro Spectrophotometer
Note 6-2: Panel life will not guaranteed when work in temperature below 0 degree or above 50 degree. Each update interval time should be minimum at 180 seconds.

### 6.2 Definition of contrast ratio

The contrast ratio (CR) is the ratio between the reflectance in a full white area (R1) and the reflectance in a dark area (Rd)() : R1: white reflectance Rd: dark reflectance
$C R=R 1 / R d$


### 6.3 Reflection Ratio

The reflection ratio is expressed as :
$R=$ Reflectance Factor white board $\quad x(L$ center $/ L$ white board $)$
$L$ center is the luminance measured at center in a white area ( $R=G=B=1$ ). $L$ white board is the luminance of a standard white board. Both are measured with equivalent illumination source. The viewing angle shall be no more than 2 degrees.


### 6.4 Bi-stability

The Bi-stability standard as follows:

| Bi-stability | Result |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| 24 hours Luminance drift |  |  | AVG | MAX |
|  | White state | $\triangle L^{*}$ | - | 3 |
|  | Black state | $\triangle L^{*}$ | - | 3 |

## 7. Point and line standard

Shipment Inspection Standard
Part-A: Active area Part-B: Border area
Equipment: Electrical test fixture, Point gauge
Outline dimension:
$32.57(\mathrm{H}) \times 18.6(\mathrm{~V}) \times 0.3(\mathrm{D}) \quad$ Unit: mm

| Environment | Temperature | Humidity | Illuminance | Distance | Time | Angle |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $23 \pm 2^{\circ} \mathrm{C}$ | $\begin{gathered} 55 \pm \\ 5 \% \mathrm{RH} \end{gathered}$ | $\begin{aligned} & \text { 1200~ } \\ & \text { 1500Lux } \end{aligned}$ | 300 mm | 35 Sec |  |
| Name | Causes | Spot size |  |  | Part-A | Part-B |
| Spot | B/W spot in glass or protection sheet, foreign mat. Pin hole | $D \leqslant 0.15 \mathrm{~mm}$ |  |  | I gnore |  |
|  |  | $0.15 \mathrm{~mm}<\mathrm{D} \leqslant 0.25 \mathrm{~mm}$ |  |  | 2 | Ignore |
|  |  | $0.25 \mathrm{~mm}<\mathrm{D}$ |  |  | 0 |  |
| Scratch or line defect | Scratch on glass or Scratch on FPL or Particle is Protection sheet. | Lengt |  | Width | Part-A | I gnore |
|  |  | $\mathrm{L} \leqslant 0.5$ |  | $\leqslant 0.06 \mathrm{~mm}$ | I gnore |  |
|  |  | $0.5 \mathrm{~mm}<\mathrm{L} \leqslant$ | 1.0 mm 0.06 | $\mathrm{m}<\mathrm{W} \leqslant 0.1 \mathrm{~mm}$ | 2 |  |
|  |  | 1.0 mm |  | $1 \mathrm{~mm}<\mathrm{W}$ | 0 |  |
| Air bubble | Air bubble | D1, D2 $\leqslant 0.15 \mathrm{~mm}$ |  |  | I gnore | I gnore |
|  |  | 0.15 | $\mathrm{mm}<\mathrm{D} 1, \mathrm{D} 2$ | 0.3 mm | 2 |  |
|  |  |  | 0.3 mm < D1, |  | 0 |  |
| Side Fragment |  |  |  |  |  |  |
|  | $\mathrm{X} \leqslant 3 \mathrm{~mm}, \mathrm{Y} \leqslant 1 \mathrm{~mm}$ \& display is ok, I gnore |  |  |  |  |  |

Remarks: Spot define: That only can be seen under WS or DS defects.
Any defect which is visible under gray pattern or transition process but invisible under black and white is disregarded. Here is definition of the "Spot" and "Scratch or line defect".

Spot: W > 1/4L Scratch or line defect: W $\leqslant 1 / 4 \mathrm{~L}$
Definition for L/W and D (major axis)
FPC bonding area pad doesn't allowed visual inspection.


Note: $\mathrm{AQL}=0.4$

## 8. Packing



## 9. Precautions

(1) Do not apply pressure to the EPD panel in order to prevent damaging it.
(2) Do not connect or disconnect the interface connector while the EPD panel is in operation.
(3) Do not touch IC bonding area. It may scratch TFT lead or damage IC function.
(4) Please be mindful of moisture to avoid its penetration into the EPD panel, which may cause damage during operation.
(5) If the EPD Panel / Module is not refreshed every 24 hours, a phenomena known as "Ghosting" or "Image Sticking" may occur. It is recommended to refreshed the ESL / EPD Tag every 24 hours in use case. It is recommended that customer ships or stores the ESL / EPD Tag with a completely white image to avoid this issue
(6) High temperature, high humidity, sunlight or fluorescent light may degrade the EPD panel's performance. Please do not expose the unprotected EPD panel to high temperature, high humidity, sunlight, or fluorescent for long periods of time.

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